28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

WHAT WECHAT CAN LEARN FROM WHATSAPP? CUSTOMER VALUE PROPOSITION DEVELOPMENT FOR MOBILE SOCIAL NETWORKING (MSN) APPS: A CASE STUDY APPROACH

¹WONG SZE WAN, ²OMKAR DASTANE, ³NURHIZAM SAFIE MOHD SATAR, ³MUHAMAD YUSNORIZAM MA'ARIF

¹Lord Ashcroft International Business School, Anglia Ruskin University, Cambridge, United Kingdom, FTMS Malaysia Centre

²School of Accounting & Business Management, FTMS Global Malaysia, Block 3420, Persiaran Semarak Api, Cyber 4, Cyberjaya, Malaysia

³Research Center for Software Technology and Management (SOFTAM), Faculty of Information Science & Technology the National University of Malaysia, UKM 43600, Bangi Selangor, Malaysia

¹catherine@ict.edu.sg, ²omkar.dastane@gmail.com, ³nurhizam@ukm.edu.my, ³p89058@siswa.ukm.edu.my

ABSTRACT

As a result of digital technology revolution and massive growth of smart phone usage, over 66% of world's population (4.92 billion) is using mobile phones and over half of them are using social media. Mobile social networking (MSN) becomes one of the key communication tool, new trend, necessity and lifestyle. With information transparency, consumer value changes quickly, whilst rapid adaptation of similar offerings in the market place, it is essential for suppliers to keep pace with consumer value changes those directly affect the consumer satisfaction and loyalty. The research applies academic models and frameworks to the real life situation to develop a value proposition in the practical world by considering WeChat (1 billion active users) as the company under study and comparing it with WhatsApp (1.5 billion active users) as the leading competitor in the market. The objectives include identification of customers' perception of a value for mobile social networking (MSN) services, followed by critical evaluation of existing value proposition of WeChat with Whatsapp to identify gap and finally to propose a new value proposition for WeChat. This paper first identifies customer perceived value (CPV) of mobile social networking (MSN) apps using Overby and Lee's model (2004) followed by critical review of existing value proposition of WeChat and then comparing and contrasting with the leading player WhatsApp. Frameworks developed by Piercy (2009), Anderson J. et al. (2006) are employed for the same. Finally, the case develops new value proposition for WeChat by using Osterwalder et al 2014 and other frameworks. By the end of this research, a new consumer value proposition (CVP) proposal for WeChat is proposed for consideration in matching with the globally evaluated consumers' value criteria.

Keywords: Consumer, Perceived Value, Mobile Social Networking, Social, Value proposition

1. INTRODUCTION

The beginning of the internet revolution that began in the mid-2000s and the development of social networking sites have increased the participation and user interaction by sharing photos and videos, voting and measuring, building special interest groups, making new

friends and more. In fact, human acceptance of social media also has a major influence on the political landscape of a country. Politicians use the social media widely to lure votes and spread the election manifesto (Raoof, Zaman, Ahmad, & Al-Qaraghuli, 2013). The new trend of the interaction in social media is via Web. The use of Web is steadily gaining ground in extracting

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

of social networks, but dealing with everything that can be changed dynamically in Web is require a flexible approach (Mahyuddin, Nasution, Elveny, Syah, & Noah, 2015). Citing the competition in industry and rapid technological changes, appropriate proposition formulation is of utmost importance signifying this case study research. The research follows case study approach. WeChat is MSN Company under consideration. To start with, customer perceived value of MSN apps identified. Then WeChat's existing value proposition critically received followed by benchmarking with the leading competitor WhatsApp. To fulfill the gap between consumer perception and existing value proposition and by considering competitors value proposition, new Customer Value proposition developed which matches customers' value criteria and which can beat the competition. At the end, the case proposes systematic framework of customer's value proposition development for MSN apps.

2. RESEARCH METHOD

This paper first identifies Customer Perceived Value (CPV) of Mobile Social Networking (MSN) apps using Overby and Lee model (2004). Through secondary qualitative data collected via review of academic literature and industry reports, we identify elements of CPV as per conceptualized in Overby & Lee (2004) model. These elements are then listed and summarized in the form of consumers' perception or what really consumers are looking form MSN Apps. Broadly it can be said that perceived benefits and perceived sacrifices are summarized for MSN apps.. The first gap is thus highlighted between consumers' perception and existing value proposition of WeChat. This was then followed by critical review of existing value proposition of WeChat and comparing and contrasting the same with the CPV of a leading player i.e. WhatsApp. Frameworks developed by Piercy (2009), Anderson J. et al. (2006) are employed for the same critical review and benchmarking. We then identify gap between WeChat's existing value proposition and WhatsApp's value proposition. Finally, the case analysis develops new value proposition for WeChat by using Osterwalder et. al 2014 and other frameworks. By the end of this research, a new consumer value proposition (CVP) proposal for WeChat is proposed for consideration in matching with the global evaluated consumers' value criteria. This proposed proposition bridges both gaps highlighted above.

3. LITERATURE REVIEW AND CASE ANALYSIS

3.1 Identification of Customer Perceived Value (CPV) for Mobile Social Networking (MSN) Apps

People are using MSN as a way to express ideas, opinions, get comments and sharing information (Rantamäki 2008; DiMicco & Millen 2007). Some are due to peer pressure. friend's recommendation, by way of keeping in touch or meeting new friends (Govani & Pashley 2005). Consumers must have experienced benefits and satisfaction (CPV) to be motivated in continuance using MSN. According to Lee and Overby (2004), utilitarian and experiential values (figure 1.0) positively affected customer's satisfaction and loyalty for online shopping. Not only they considered the (1) benefits-sacrifices (Zeithaml 1988; Woodall 2003) i.e. Assessment of utility, time/energy savings, selection, (2) means-end-approach (Woodruff & Gardial 1996; Woodruff 1997) ie. Price savings, service excellences, they also highlighted (3) consumers' experiential values (Holbrook 1999; Helkkula & Kelleher 2010) ie. Entertainment, visualinteraction, escape. Hence, it is good fit for this research measurement for MSN's CPV. However, some experiential aspects of CPV are portray and it does not cover the CPV's positive and negative aspects (Klanac 2013). Table 1 explains the relevant MSN's CPV using Lee & Overby's (2004) framework.

Table 1: Lee & Overby's (2004) Customer Value Framework - Application to Mobile Social Networking

Utilitarian Values	Experiential Values		
Price Savings	Entertainment		
Free, no extra charges on	It's entertaining with		
pay-per-messaging.	emoji features.		
Huge cost savings on	Free games offered in		
telecommunication, meeting	mobile social		
facilities, travel expenses	networking		
and many other opportunity	Sharing of photos,		
costs for communications,	audio, video is part of		

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

13311. 1992-8043	wwv	
meetings and sharing	day-to-day life	
information.	entertainment.	
Direct value for business	Capturing life's	
owners through revenue	moments and share is	
from social commerce using	rather enjoyable and	
MSN.	entertaining.	
Lower business costs for	MSN involves hedonic	
communications, marketing,	and affective motives	
production, operating	(Eastlick M. A. &	
expenses etc.	Feinberg R. A. 1999;	
	Babin B. J. & Attaway	
	J. S. 2000; Dhar R. &	
	Wertenbroch K. 2000)	
Service Excellence	Visual	
Fast, easy, highly	Video chat with	
convenience in access,	families, friends,	
search, track, usage,	colleagues etc.,	
evaluate, transact,	connecting people	
possession (Moeller S., et.	with far distances.	
al. 2009).	Video conferencing	
Receive rapid distribution of	with families,	
offers and contents from	colleagues, board of	
brands	directors, business	
Interface with sending	partners etc., increase	
photos, audios and videos,	communication	
group messaging, contacts	effectiveness and	
and locations sharing, easy	productivity.	
payments and many other	Aesthetically	
software applications.	appealing mobile	
Improve customer service	social networking sites	
excellence as customer	with all sorts of visual	
	information sharing	
engagement improve through immediacy	such as photos	
responses on enquiries,		
appointments, service	MSN contains aesthetical value	
appointments, service requests, complaints,	dimension (Mathwick	
placing orders etc.	C., et. al. 2001).	
Increase communication		
efficiency such as easy		
group invitation and		
broadcast for important		
notices, publications,		
advertisements, discussion,		
meetings.		
Time Savings	Escape	
Timesavings on time	Save energy and get	
pressured consumers and	away from inviting,	
customers for searching	gathering, meeting	
information, easy locate	people on site;	
contacts / friends / work-	searching, locating,	
related peers, comparing	comparing	
	I maa ama ka madaa 1	

services,

shopping without need to go

merchandises;

others etc.

communicating

products

out etc.

Virtual group chat / video	Relieving and
chat / audio chat / video	pampering feelings as
conferencing offers huge	get to talk and see
time savings on inviting,	families, friends from
gathering, facilitating people	far distances
for meetings, traveling time,	MSN contains
	emotional values
	(Wikstrom S., et. al.
	2002).
Selection	Interaction
Excellent selection of smart	Getting immediate
mobile usage for social	response, comments,
networking platform.	feedbacks, advices,
Many platforms to be	recommendations on
selected i.e: Android, Apple,	messages (Church K.
iOS etc.	& Oliveira R. D.
Privacy and security	2013).
protection	Easy access to
Good choice of linking	customers' survey,
multimedia i.e: Video,	reviews, voting on
audio, photo taking, contact	products / services
sharing etc with social	Personal
networking enhance	conversational with
productivity, efficiency and	family, friends,
effectiveness.	colleagues, peels etc.
	Group discussion,
	review, meeting for
	business and work-
	related topics.

Other value dimensions identified are as follows. Economic Benefits: Consumers are looking for economic benefits such as huge price savings (Cho & Sagynov 2015); lowering production/marketing cost (Mate & Rafert 2017) when consumer uses MSN to make appointments and place orders. Online review allows consumer easily compare products/services, which save costs, leading to perceived purchase reliability (Kim, et. al. 2017), it is the strongest predictor of loyalty behavior (Wei, et. al. 2015). Convenience / Accessibility: Convenience (Aagja, et. al. 2011; Donni, R., Dastane, O., Haba, HF and Selvaraj K, 2018; Jiang, et. al. 2012) of search, access, evaluate, transact, possession, purchase (Moeller, et. al. 2009) and easy accessibility are two critical CPV for MSN leading to repurchase intension (Pham, et. al. 2018; Haba & Dastane 2018). Consumers preferred to identify people through phone number, easier to be found and easy access compare to user-ID verification and

and

with

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

acceptance (Unuth 2017). However, it may have spam or identity theft negative impact (Rantamäki 2008). Experiential Values: Beyond communication, MSN becoming a need satisfying experiences (Keng, et. al. 2007); it creates desire for fame and publicity among consumers (Rantamäki 2008); it associates with personal desires, pleasure, interests (Perry 1954), and related preference judgement (Rokeach 1973); it strengthening interpersonalrelationships, self-expression and well-being (Collin, et. al. 2011). Social Values: Being accepted in the society is human's basic need (Maslow 1943). Social influence MSN adoption as consumer search for sense-of-connection and community (Sheth, et. al. 1991; Church & Oliveira 2013). Social elements inclusive beliefs, culture, demographic, shared-value influence the CPV of MSN (Harris, et. al. 2005; Yang & Jolly 2009). Previous studies indicated MSN helps improve self-social (Sweeney & Soutar 2001), reputation (Petrick 2002), status and esteem values (Holbrook 1999). However, MSN may bring negative effects on privacy issues, fake profiles (Rantamäki 2008). A study of experience with an online dating site was conducted (Shah Alam, Syed, H.P. Yeow, Paul, 2011) and resulted with a positive and effect. The study shows that online dating is a great experience. More than 30% of those who have positive experiences with online dating sites, while 8.70% say that most are negligible, 52.17% report it positive and negative and 4.35% are uncertain. Virtue Values: As part of human-needs being existence with universal satisfaction for "symbolic of experience transformation" (Langer 1942), words-of-mouth (WOM) is the positive effects result from CPV (McKee, et. al. 2006; Keiningham 2007) especially in MSN, when consumers value its functions (Wang, et. al. 2004). Axiology Values: Axiology values defined as "interactive relativistic preference experience" (Hilliard 1950; Frondizi 1971; Holbrook 1999) through consumer's evaluation and consumption with comparative, experiences interactive, personal and situational natures (Helkkula & Kelleher 2010). Business owners use MSN as

data mining for their brands monitoring and receive instant customers' insights for their future products/services direction as part of critical customer-relationship-management (Baird & Parasnis 2011). The previous study by (Barhemmati & Ahmad, 2015) has indicated that there is a positive correlation between customer engagement and consumer purchase behavior. Customer engagement is an intimate long-term relationship with the customer. Out of all CPVs, utilitarian and social values are the most dominant aspects contributed to global MSN success. Empirical studies also showed usageperformance (perceived-ease-of-use perceived-usefulness) and social-influence highly and positively impact behavior intention and usage of WeChat on marketing participation (Li 2015).

3.2 Critical Evaluation of WeChat and WhatsApp Value Proposition and benchmarking to identify the gaps

WeChat: "A Way of Life", positioning them as the multi-purpose MSN. They target mobile users who look for daily life conveniences. WeChat offers wide range of functionalities that is valuable to consumer engagement, maximizing the experiential values (Like 2016; Liao 2018). Figure 1.0 shows WeChat's VP based on Piercy's (2009) customer value model populated using evidences from WeChat website and news (He 2016; Chao 2017; Atkinson 2018; Economist 2018).

Figure 1.0: WeChat Value Proposition (Source: Customer Value Model by Piercy N. F. 2009) (Appendix)

WhatsApp: "Simple, Secured, Reliable Messaging", is the pioneer and most popular leading messenger worldwide (Constine 2018; Statista 2018 a) with significant market penetration in many locality, positioned itself as single-party MSN solution for consumers and small-businesses (Rebecca 2015), moving on to add enterprise-solutions and business-application at scale (WhatsApp 2017). It targets mobile users who simply look free, reliable apps to contact his



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

phonebook's contacts list. Figure 2.0 shows the VP of WhatsApp using evidences from WhatsApp website, news and academia.

Figure 2.0: WhatsApp Value Proposition (Source: Customer Value Model by Piercy N. F. 2009) (Appendix)

Table 2 shows the existing customer VP for WeChat vs WhatsApp.

Company /	Target	Benefits	Price	Value Proposition
Product	Customers			_
WeChat/WeiXin: Messenger	Mobile users who look for one-stop app for daily life conveniences.	a) Free & easy Apps down via many platforms. b) free audio & video calls, messengers, and group video calls 3) Leisure & entertainment gaming & emoji 4) Meet new friends through "shake" / "People Nearby" 5) Share life at "Moments".	F.O.C.	The new mobile lifestyle integrated with instant communication, entertainment, social networking and life.
WeiXin: Digital Marketing. -Currently available at China, Hong Kong, Macau, Taiwan, Japan, South Korea (Ling R. 2017).	a) Companies target on mass market. b) Companies focus on local customers.	a) "WeChat Store" + "WeChat Payment" for online sale. b) O2O QR Code to scan vouchers, membership. c) "Drift Bottle" & "Shake" for location-based marketing. d) Official account to build official page of brand. e) Public platform to share website to improve internet WOM. f) "Moment Ads" / "Account Ads" to advertise, launch campaign, and share information in the circle. g) "WeChat Trends" to find out popular topics.	F.O.C. for all functions. 3rd-party biz license maintenance fee USD500 p.a. Moment Ads fee: min CNY50K / USD7.5K.	a) Service platform for businesses to communicate with customers in more effective, easy, productive and efficient ways. b) Digital marketing filling gap between online & offline marketing. c) Help business to connect customers and create greater brand awareness.
WhatsApp: Messenger Apps.	Mobile users who simply look for reliable apps to contact his phone book's contacts list.	a) Free & easy app downloadable via many platforms. b) Free audio & video calls, messengers. c) Voice, data and files encryption. d) Compatible with WhatsApp Web. d) Security and privacy protection through end-to-end encryption block contacts and report spam.	F.O.C.	Simple, easy, reliable messaging.
WhatsApp: Business Apps	Small business owners	a) Help business to engage with customers in more effective, easy, productive and	F.O.C.	Businesses can interact with customers easily by using tools to automate,

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

-Currently	efficient ways for services,		sort,	and	quickly
available at US,	sales and supports.		respond to messages.		
UK, Mexico, Italy	b) Reduce sales cycle.				
& Indonesia, with	c) Better customer				
global rollout	relationship management				
scheduled (Ong T.	(CRM).				
2018).	d) Business does not require				
	hefty investment on website				
	development, infrastructure				
	and CRM system.				
	e) Compatible with WhatsApp				
	Web.				
	f) Both WhatsApp personal				
	and business apps can be used				
	in same device.				

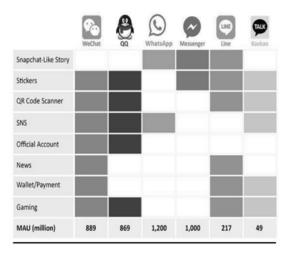


Figure 3.0: Comparison of Messaging Apps, by

3.3 WeChat and WhatsApp Value Proposition Comparison

Both WeChat and WhatsApp is the cross-platform freeware for IM, audio and video calls (Sina 2012; Cade 2016), with average 13 million and 27 million rapid active user's growth year-on-year (Statista 2018 b & c). Both monthly active users (MAU) are growing rapidly due to significant utilitarian values offered compare to traditional SMS and telecommunications. Based on the analytical reports, WeChat attracts much younger user groups: > 60% age 15-29 (Smith 2018), while 54% of WhatsApp users are between age 25-44 (Bestor 2018). This is due to the distinctive focus on differentiation values offered between WeChat with more social-interaction and entertaining features (experiential,

intrinsic) and WhatsApp with no-frills service (utilitarian, extrinsic) best fit for adults and business use. From MSN features perspective, WhatsApp and WeChat both maintains similar calling and messaging features. However, WeChat offers more social-interaction, hedonic, axiology and personalized features addressing daily, even hourly user's needs (Chan 2015) while WhatsApp focus strengths on security, privacy, economic and usage convenience (Appendix 4 shows detail features comparison).

Despite both WeChat and WhatsApp offers similar freeware, they have different monetization model (figure 3.0). WeChat earns higher average-revenue-per-user (ARPU) through digital content, advertising, finance i.e. Person-to-person (P2P) payment and online-to-offline (O2O) services while WhatsApp's revenue 100% generated through advertising.

Trust, security and privacy issues directly affect the consumers' continuance intention and perceived risk in MSN (Ofori, et. al. 2016; Arpaci, et. al. 2015; Akhter 2014). Security concerns remain the same threats to both WeChat and WhatsApp on privacy issues, spam and scam globally. As a result, WhatsApp was banned in 12 countries (Kim 2017). WeChat global expansion was significantly dampened as security and privacy issues remain the largest concerns in most western countries like US, Europe (France-Presse 2014), Russia, India and Taiwan (France-Presse 2014; Davidson 2015). However, the ways of security handling are

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

different. WeChat has reputation of being heavily monitored under the Chinese 0/100 government surveillance, ranked (Appendix 5) for encryption and human-rights protection (AIR 2016). Instead, WhatsApp implemented end-to-end-encryption to protect users' human rights (Evans 2014), scored the highest (73/100) security rank (AIR 2016) and made public promises to shun advertising and personal data collection (Barot & Oren 2015). MSN changing trends from private conversation to mobile-commerce and mobile-wallet (RVC 2016) leading in Asia-Pacific-Region (APAC) accounts for 56% worldwide users (Appendix 6) and 65% total worldwide MSN growth (Kemp 2017), WeChat offers most functionality cater and leading these changing trends.

Figure 3.0 shows the consumer VP positioning and comparison between WeChat and WhatsApp. The biggest differences between WeChat and WhatsApp are customers' perceived-ease-of-use, perceived-usefulness, perceived-risk and perceived-enjoyment that directly affect the CPV. WhatsApp succeeded in rapid global expansion through fulfilling consumers' needs for simple, reliable and nofrills functionalities. Many benefits that WeChat offers may not necessarily required/accepted by international consumers due to differences in culture settings and security/privacy risk exposure. WeChat target market is not as universal as WhatsApp who was thinking global from very beginning, resonates with users and essentially markets itself (Table 3).

Table 3: Classification of existing customer VP for WeChat vs WhatsApp

Value Proposition	All Benefits	Resonating Focus
value r roposition		
	(WeChat MSN)	(WhatsApp MSN)
Consist of:	WeChat offer one-stop app mobile lifestyle integrated with instant communication, entertainment, social networking and life: m-wallet, m-commerce.	WhatsApp offer distinctive differences on simplicity, ease-of-use, convenience & reliable messaging deliver greatest values to universal consumers especially in the explosive growth emerging markets may still leading the market in foreseeable future.
Answers the customer question:	 Wide user base in China. Most popular "Apps for Everything" in China. 	Most popular & widely used worldwide. No Ads! No Games! No Gimmicks! Do one thing and do it well.
Requires:	Deep profound knowledge of Chinese market needs.	Understand & gain insights of international consumers' need, continuous changes to fulfill consumers' needs, offer affordability and operationally cross-platform. WhatsApp chose to resolve consumers' problems with global scalability.
Has the potential pitfall:	Multi-services platform despite offer life conveniences, many of the benefits may not necessarily required/accepted by oversea consumers due to differences in culture and security/privacy risk exposure. Enjoyment and emotional values may engage youth but may not necessarily fit for adults.	WhatsApp may require more regional / national level consumers' value research for adequate improvement of functionalities in comparable to other competitors who have strong presences in particular regional / national market.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

•	One-stop app mobile lifestyle maybe for
	personal usage but not for work-related
	engagement.

3.4 Benchmarking value proposition of WeChat and WhatsApp

Customers' experiences were defined below equation in next level of with telecommunications (Wyman 2015) to improve benefits and reduce sacrifices in all underlying dimensions (figure 4.0). Despite WeChat and WhatsApp target the same market with the similar MSN, evidences show that there are distinctive differentiations of VP dimensions. WeChat is the most popular MSN and called the "App for Everything" in China (Kiriakidis 2016; Chao 2017) with over 90% China users (Beaver 2016). Due to strong presence of competitors in the global markets, WeChat faces huge challenges with global expansion despite massive advertising (Millward 2016), this driving WeChat towards shifting its VP to increase consumers' engagement, loyalty and monetarization (Table 4). Figure 4.0 shows WeChat VP evaluation.

Figure 4.0: Value Proposition Evaluation for WeChat (Appendix)

Table 4: WeChat Value Proposition Shifts

Improve	•	Integrate mobile-payment		
consumers'		(Weinswig D. 2017);		
engagement and	•	Increase hedonic and		
loyalty		social-interaction values		
		(Zhang C. B., et. al. 2017)		
Increase	•	Introduce digital marketing		
monetarization		such as O2O, P2P, WOM,		
		CRM, individuality		
		publication, sales leads		
		mining (Tang M. 2014;		
		Weinswig D. 2017);		
	•	Increase commercial,		
		functional and symbolic		
		values.		

In contrast, WhatsApp doubled the growth rates of WeChat with 180 countries

usage coverage (WhatsApp 2018) is making different competitive strategies. WhatsApp gains advantageous with pioneer market entrance (Unuth 2017). Due to high cost of SMS in many countries, remover of monthly-subscription-fee by WhatsApp (Drozdiak 2016) explosive growth in MAU (increased 500 million MAU within a year instead of 3 years before) as users enjoy unlimited IM (Statista 2018c; Barot & Oren 2015). Simplicity, security protection, the easiness to expand user base with users' WOM and one can virtually reach all contacts in the phone once installed remain WhatsApp key advantages to dominates in the MSN (Sutikno, et. al. 2016). Figure 5.0 shows WhatsApp VP evaluation. The greatest competitive differentiation of WeChat is, they added much product usage benefits, satisfying the consumers' emotional needs and transforming an IM into a comprehensive service platform to engage their customer's loyalty and promote WOM that quickly dominant the Chinese market. WeChat also did a great job in monetarization. In commerce, viral marketing exploits use social media such as WeChat and Whatsapp used to increase sales of products and services. Social network members can also leverage relationships between. This social network clearly demonstrates the relationship between individuals and groups (Nasution & Noah, 2012). However, CPV on WeChat usefulness and ease-of-use are declining (Guo 2016; Clover 2016; China Daily 2014), while perceived-risks is increasing (Slant 2017; France-Presse 2014) as WeChat becoming more commercialize. Figure 5.0 shows WeChat VP benchmark. WhatsApp did a great job sustaining CPV as zero-cost benefits of utilitarian values (reduce customer efforts) are much greater than sacrifices.

Figure 5.0: Value Proposition Evaluation for WhatsApp (Appendix)



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

Table 5: Value Proposition Comparison

Elements	Interpretation of Offer by WeChat	Interpretation of Offer by WhatsApp
Price	Value for money; free messaging and calls; In-	Absolutely free, advertisement-free, no
	apps purchase for stickers, games, music and	monetarization so far (Drozdiak N. 2016).
	videos; withdrawal fee for WeChat-Wallet; no	
	C2C money transfer charge for WeChat-Pay	
	(Tencent 2016); payable-advertising and digital	
	marketing (Weinswig D. 2017).	
Features	Personalize functions. Entertaining "App-for-	No-frills MSN services; simplicity, convenient,
	Everything" for daily-life-support: basic IM +	reliable, secured IM; easy accessible, user-
	Source-of-entertainment + e-Wallet + Mini-Apps	friendly. To strip away any unnecessary cost,
	M-Commerce + Find-new-friends + "Moments"	maintain small team.
	(Chao E. 2017; Weinswig D. 2017; Kiriakidis D.	
	2016; Smithstreet 2016).	
Quality	Astonish consumers with innovative features.	CPV met with high privacy and security
	High experiential values: entertainment, visual,	protection. High extrinsic values (Holbrook M.
	escape, customer-engagement (Lee E. J. &	B. 1999): utilitarian value: convenience,
	Overby J. W. 2004) and high intrinsic values	efficiency, time-saving, selection; service-
	(Holbrook M. B. 1999): emotional values:	excellence value: perceived usefulness, perceived
	hedonic and axiology; aesthetic values and	ease-of-use, economical, service quality and
	altruistic values: WOM due to trust from social-	social values: user-friendliness, connecting-
	information and hedonic (Lien C. H. & Cao Y.	people.
	2014).	
Support	Supported by all smartphone platforms; support	Supported by all smartphone platforms; support
	20 languages (Chatterbox 2016) and 12	60 languages (Smith C. 2018); build CRM apps
	currencies (Smith C. 2018); support consumer's	for businesses (Ong T. 2018); manual backup
	daily-life conveniences: paying bills, shopping,	and restore.
	finding new friends, getting information, finding	
	stores, reserving taxis, booking appointments	
	etc.; support emotional needs: network-	
	interaction-gaming, music and videos; support	
	businesses through digital-marketing and	
	advertising: O2O, WOM; public accounts (Smith	
	Street 2016); easy backup and restore features.	
Availability	Widely used in China but small user-base	Widely-used and most popular worldwide; most
•	outside China (Slant 2017; Beaver L. 2016); can	easy accessible and usage (Slant 2017; Keating
	access to wide range of services but WeChat-	L. 2016).
	Wallet, O2O Mini Apps and M-Commerce	,
	limited to China (Keating L. 2016).	
Reputation	Dominance use in China; not only IM app, it's a	The best cross-platform and encrypted
•	service platform; fun; easy-getting public	messaging apps worldwide; widely-used and
	information; business-friendly-model; lack of	most popular; message mirroring on web-app;
	privacy, in-secured-platform; China-government	most simple, fast, easy and effortless usage
	surveillance (Slant 2017).	(Slant 2017).
	surveillance (Slant 2017).	(Slant 2017).



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

Table 6: WeChat and WhatsApp Features Comparison Source: Versus (2017)

Item	Features	WeChat	WhatsApp
1	It uses "two-way	×	~
	opt-in.	• •	
2	You do not need	<u> </u>	X
	a SIM card to log		
	in.		
3	Shows that	<u> </u>	~
	someone is		
	typing.		
4	Available on PC.	~	~
5	Has end-to-end-	X	
	encryption.		Ť
6	You can send		
	documents.	•	Ť
7	Syncs to the		
	cloud.	•	ľ
8	Has search		
	option.	•	Ť
9	Has two-way		~
	video chat.	•	ľ
10	Higher rating on		
	Google Play.		
11	Shows when a	X	~
	user was last	• •	
	active.		
12	Free application.		~
13	Has "message	~	
13	seen"	^	•
	notification.		
14	Can be		Y
1.	personalized.	•	^
15	You can stay		1
	invisible.	•	_
16	Send audio voice	1	1
	clips.	•	
17	You can send		
- /	your location.	•	
18	You can send a		
	contact stamp.	•	•
19	You can specify	×	×
	your availability.		×
20	You can switch		×
-	off notifications.	•	
21	You can send		~
	music files.	•	•
22	Tablet-		~
	optimized.	•	Ť
23	Higher rating on		~
_	the app store.	•	•
L	* *	l	l .

<u> </u>		E-13	31N. 1017-3193
24	more estimated monthly users.	×	~
25	more languages supported.	×	~
26	Has two-way voice chat.	~	~
27	Has existing contacts	~	~
28	integration. Ad-free.		
29	Has group video chat.	~	×
30	Has image preview.	~	~
31	Has fun stickers.	~	~
32	Exports to email.		
33	You can send videos.	~	~
34	Has a media gallery.	~	×
35	Has Facebook sign-in option.	~	×
36	Can capture photos.	~	~
37	Has the option to delete message history.	~	×
38	Drafts are automatically saved.	~	×
39	Contact any app user.	~	×
40	Is compatible with Android.	~	~
41	You can set your status.	~	~
42	Has favorite contacts.	~	×
43	bigger maximum file size.	×	~
44	You can send picture messages.	~	~
45	Compatible with retro devices.	~	×
46	Is compatible with Windows Phone.	×	~
47	Supports widgets.	~	~
48	Is compatible with iOS.	~	~
49	Has group voice	~	~

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

	chat.		
50	Has a built-in translator.	>	×
51	Uses GPS to meet people.	>	×
52	The app has a browser built-in.	>	×
53	Has walkie talkie feature.	>	×
54	Has a QR code reader.	>	×
55	Has "drift bottle" option.	\	×
56	Designed for meeting new people.	>	×
57	Has in-app purchases.	~	×
58	Has built-in games.	~	×

3.5 Summary of Critical Review of WeChat CVP

WeChat success through innovation leading mobile-lifestyle-trend fulfills the Chinese market needs. However, their target consumer has been vague due to comprehensive functionalities offering. Their MSN designed revolving experiential, hedonic, social and emotional values as distinctive benefits to engage consumers, attracted majority youth and tier 1 cities' busy adults who look for one-stopservices convenience. In return, improved profitable monetarization. Unwittingly, consumer tends to spend more as 70% users spend CNY100/month on WeChat (SMC 2016). WeChat becomes dominance in China due to the aided of Chinese government blocked the foreign competitors like Facebook, Twitter (Wauters 2009) and WhatsApp (Bradsher 2017) due to less censorship and control (Chao 2017; Liao 2018). WeChat's team do have the capabilities to further innovations, they do have favorable points of differences such as O2O, e-wallet, digital-marketing features. However, with strong global and regional competition, it would be tough for WeChat to leverage and penetrate oversea markets as the CPV, habits and regulations in oversea markets are very different from China. WeChat VP is clear bu sophisticated.

WeChat and WhatsApp have always been compared due to both started as freeware messenger and growth MAU rapidly within short period. However, their success strategies are very different. WhatsApp gaining competitive advantages through combination of economics and functional VPs (Table 7) to offer consumers simple, convenience, ease-of-use and reliable MSN app, driving high satisfaction with WOM (Ray, et. al. 2015), make them leading the global market. They maintain small team of operation and continue make changes, resonates with users essentially markets itself. WeChat differentiated itself from competition profiling as "Mobile lifestyle" diverse into a service-platform more than just MSN, illustrate a combination of functional and symbolic VPs, motivate consumer's self-expressive aspects of consumption, offer integrated lifestyle experiences to consumers.

Table 7: CVP That Makes WhatsApp Lead the Global

Market

WhatsApp VP	WhatsApp CVP		
Economic	No hidden-cost, no international		
Values	charges, free multimedia sharing.		
Functional	Auto-synchronize with phone		
Values	address book, no need to add		
(convenience	buddies, no need to login/logout, no		
& easy	PIN, no user names, groups		
accessibility)	chatting, cross-compatibility, easy		
	navigation, user friendly interface.		

Simplicity succeed replication (Goad 2016; Browning 2009) while differentiation in cultural adaptation affects different appropriation of MSN (Li 2016). The biggest gaps (Table 8) of WeChat's CVP heading globalization are (1) the missing part of security/privacy protection; (2) extreme accessible; (3) most sophisticated MSN app.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

Table 8: WeChat CVP Gaps towards Globalization

Gaps	Re	asoning
1. Lack of	•	Research found over 60%
security/priva		find MSN to be intrusive
cy protection.		and threat to privacy
		(WARC 2016).
	•	Some of the distinctive
		features (open platform,
		find new friends) WeChat
		offered which all other
		competitors may not be
		preference as consumers
		are looking for MSN
		platform that enable secure
		communication, accurate
		information and unfiltered
		government censors.
2. Extreme	•	Unlike the rest of the
accessible.		world, only 28% China
		consumers are using
		WeChat for work purposes
		(Carter J. 2017) tried to
		separate personal and
		work-profession
		engagement. 71% consumers find
	•	71% consumers find increasing life-
		hectic/fatigue using MSN
		(Guo M. 2016).
3. Most		Comprehensive platform
sophisticated		design may lose its
MSN apps.		resonating focus on target
11		consumers and competitive
		advantages.

3.6 Contribution of the Study

The study is unique in itself as it highlights the gap between consumer perception by identifying perceived value for MSN services and value proposition offered by companies. The research formulates unique framework to design value proposition for MSN Apps by considering the gaps that exist between MSN Company, consumers and competitor. This kind of CVP formulation model is not available in current literature. The framework to develop value proposition can be extended to other Apps and M-Commerce businesses. It also can be tested and validated empirically for different markets and geographic locations. The steps followed and

reporting style can serve as a guideline for developing case study based research as it follows step by step approach to consider aspects related to consumers as well as competitors and critically evaluates existing company value proposition before formulating a revised one.

4. DISCUSSION AND FINDINGS

4.1 Developing new value proposition for WeChat

For best practices in MSN, we use Osterwalder, et. al. (2014) VP mapping model (figure 6.0) to create successful: "distinctive, measurable, sustainable" (Anderson, et. al. 2006) value propositions by matching company offerings with customers' needs. Through identifying consumers' jobs, gains and pains that can be matched with the product/service offerings in gains creator and pains reliever, create new CVPs that match with the consumers' criteria values.

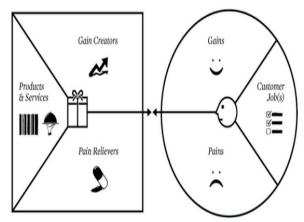


Figure 6.0: Value Proposition Mapping Model (Osterwalder A., et. al. 2014)

With the ambitious to grow the oversea markets successfully, WeChat shall adopt some critical strategies as WhatsApp pursued resonates with consumers such as (1) market penetration through simplicity and scalability; (2) address security and privacy concerns; (3) customize functionalities for cultural adaptation; (4) target segmented customers to match with customer habits to become the user-preference MSN.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

Current WeChat VP promotes one-stop services for personal-lifestyle is awesome; however, it may have missed many opportunities and creates threats as platform sophistication continues to increase. Hence, this paper proposes WeChat to shift the value frontier to improve the

product performance and without increasing price. Table 9 illustrates how WeChat can achieve this through modify their CVP to match with the consumers' needs by customer segmentation and spin-off application.

Table 9: Proposed Value proposition Summary

Description Similar Whats, feature auto- synchr phone book, r add bu need to login/le PIN, ne names, navigar friend!	Scala Func rity of Allow	=		Work-	Businesses
Whatsa feature auto- synchr phone book, r add bu need to login/le PIN, ne names, navigat friendly interface	Func rity of Allov	able Priv	rity & acy	Professional	Engagement
Whatsa feature auto- synchr phone book, r add bu need to login/le PIN, ne names, navigat friendly interface	rity of Allov		ection	Engagement	88
	keep just common need to address no need to addres, no inclusion of the common need to address no inclusion need the common need to address no inclusion need to address no inclusion need to address no inclusion need to a separate need to a separate need need need need need need need ne	www. Estall differ choice to "secret WeChat as mode and munication, or communication, or sive other accural lifestyle informations unfill governments" / some ments" / some ments" / some ments without oversign too much count oversign too much count of the count of t	polish two rent urity" els for China oversea tries to le secure munication, rate mation and tered rnment ors; to ree and ect the rent ures' privacy erns; e features as "shake" ind people oy" may to be ped in other sea tries due to rent culture	Spin-off the platform into separate App for work-professions engagement so companies may engage their employees, business partners, customers and suppliers into the platform for business effectiveness / efficiency usage. This can be achieved through existing consumer adding contact list into the work app list without "switching" the account. The separate work app shall have similar functionalities for messaging without "Gaming" or find "Near-by People" or "Shake"	Spin-off the platform into separate App for business engagement so SMEs can promote and market their products and services freely through the similar "Moments" / "App Store". The business app shall be sitting on the same platform with same login so there is interconnection among personal, work and business apps but with enhanced privacy, segregation and full utilization. Beside, advertising rate shall reduce to capture more opportunities
Reasoning Conversion and east accession	l	umers' cons	uce the umers' risk allow	By doing this, it helps to partition and segregate the	Allow individual, self-employed or
function high ut values, perceiv	sy consustible satisf		onal data	personal life and	SME owners

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

	of-use (PEOU) and increase consumers' satisfaction, loyalty and promotes words of mouth (WOM)	Comprehensive digital mobile-lifestyle functions improve consumer engagement is more acceptable in mature markets (Guiot T. & Carrere B. 2017) like China, Korea, Japan etc. Others may feel uncomfortable to have everything in life to be captured in a single app that may exposure to others and in the state of the stat	settings	social networking which implies privacy and reduce the consumers' perception on extreme accessible of their entire social community. It improves convenience, ease-of-use and reduce consumers' concerns	fully utilize the platform without further hesitation on potential risk, enhance privacy through segregation of personal and professional life, capture more opportunities of consumption and engagement. This achieve through personal selection on preference usage (DIY)
Value Life	Value	increase risk Value Creation	Value	Value	Value Creation
Cycle	Appropriation	value Cication	Consumption	Consumption	value Cication
Value Level	Me-too	Innovation	Innovation	Innovation	Innovation
		Imitation	Imitation	Imitation	
Price Level	Free	Free	Free	Free	Economy

Convenience and Easy Accessibility: Enhance similarity of messenger's functionalities such as auto-synchronize with phone address book, no need to add buddies, no need to login/logout, easy navigation, user friendly interfaces to create high utilitarian values appropriation. Simplicity and Scalability: consumers' satisfaction through innovation imitation of personalize features with self-preference, such as allow consumers' to choose own app functionalities for personal usage to inclusive/exclusive messenger, microblogging, m-wallet, m-commerce, find-newfriends, digital-marketing etc. Security and Privacy Protection: Establish two different security models for China and oversea countries to reduce the consumers' risk and allow personal data protection enforcement by different social settings. Features like "shake" or "find people nearby" may need to be dropped for oversea IM consumers' usage. Work-Professional Engagement: Spin-off the platform into separate App with same login for work-professional engagement for business effectiveness/efficiency usage. This can be achieved through existing consumers transferring contact list into the work app list without "switching" the account. The separate work app shall have functionalities for messaging without" Gaming" or find "Near-by-People" or "Shake". It helps to partition and segregate the personal life and work-professional endeavors for focus information sharing in the MSN, which reduce clutters, enhance privacy. Business Engagement: Spin-off the platform into separate App with same login for business engagement so selfemployed/SMEs who are also existing consumers can promote and market their products and services freely through the similar "Moments"/"App Store" and reduce the digitalmarketing fee to attractive economy price. This will help to enhance privacy, segregation and maximize utilization and consumption.



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

Table 10 shows the new CVP summary for WeChat.

	T		
Target Market	a) Targeting but segregating		
	personal, professional and		
	business engagement.		
	b) Targeting market segments by		
	similar attributes (ie. mature /		
	emerging market).		
Benefits	One-stop easy, convenient and		
Delivered	reliable app for communication,		
	personal lifestyle, work-		
	professional and business		
	engagement with enhanced		
	privacy and security protection,		
	self-preference DIY features for		
	segregation of personal and		
	professional segments. It further		
	enhances utilitarian and axiology		
	values.		
Competition	a) Global Competitors:		
Competition	WhatsApp, Facebook,		
	Messenger, Line.		
	b) Regional/Local Competitors:		
	VKontakte, Kakaotalk,		
	· · · · · · · · · · · · · · · · · · ·		
7.100	Telegram.		
Differentiation	One-stop easy, flexible,		
	convenient and reliable app for		
	communication, personal		
	lifestyle, work-professional and		
	business engagement.		
Assurance	a) Easy, convenient, reliable.		
	b) Privacy and security		
	protection.		
	c) DIY features based on self-		

	preference.		
	d) Segregate personal life, work-		
	professional and business.		
Price	a) Free communication and		
	utility tool, social networking,		
	microblogging and m-commerce		
	platform.		
	b) Free social media (marketing		
	& official-account for		
	information sharing, subscription		
	services).		
	c) Economy digital advertising.		
Willingness to	a) Consumers are expecting good		
Pay	quality, reliable and easy		
	freeware / free tool for		
	communication and life		
	conveniences.		
	b) Mass SMEs are willing to pay		
	for economical digital		
	advertising below the market rate		
	offered through other traditional		
	medias, only well-established		
	brands are willing to pay		
	premium for effective digital		
	marketing.		

The new WeChat VP created superior customer values for targeted consumer segments with clear match of consumers' value criteria (figure 6.0). Detail WeChat new value proposition statement and implementation is elaborated in Table 11.

Table 11: Value Proposition Template for WeChat

Who is the	Mobile users who seek for easy,	Mobile users who seek for MSN	Self-employed, SME
intended	convenient and reliable MSN /	usage for work-professionals	owners who look for
customer?	one-stop app for personal	interactions.	easy, convenient,
	lifestyle.		effective and economic
			digital marketing
			channels.
What will the	A free, easy, flexible, convenient,	A free, easy, flexible,	A free, easy, flexible,
customer's	reliable app for communication	convenient, reliable app for	convenient, reliable app
experience be of and social networking +/- well-		work-professional	for business
the offering and	supported platform for one-stop	communication within	communication, social
the company,	personal lifestyle. Through	organization / department /	media; and economy
and what price	allowing users to select /	business units / colleagues /	digital marketing to help
will they pay?	personalize the app features with	work teams. Security and	promote and advertise
	self-preference, to choose only	privacy protection is strengthen	products and services.
	use it as communication tool,	with no other clutters.	Scale of price based on
	utility tool, and/or includes		business size or target



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

	microblogging, m-commerce, m-wallet etc. (Enable/disable).		market size.
What offerings will we create to deliver the intended experience to the intended customer? What purchase or usage of offerings do we want from the intended customer?	Ensure to have core IM features that are easy, user friendly, convenient, reliable, compatible for all universal mobile user's personal usage, extending into comprehensive mobile lifestyle by stages with different security/ safety settings within/ outside China. Core features (F.O.C) Audio/video individual/ group messenger. Audio/video individual/ group call. Send file/photo/video via messenger. End-to-end encryption for calls, messages & files. Stickers, emoji. Auto-synchronize phone address book. No login, ID, or password for core features but all others add on features required login. Social Networking (F.O.C.) "Moments" microblogging for real-life sharing with photo/video clips. Information Subscription (F.O.C.) "Official Account" to subscribe / follow new updates from certain brands / companies. "QR Code" to scan & add contacts / subscribe acct.	Ensure to have core IM features that are easy, user friendly, convenient, reliable, compatible for all universal mobile users for work-professional usage. Core features (F.O.C) Audio/video individual/ group messenger. Audio/video individual/ group call. Send file/photo/video via messenger. End-to-end encryption for calls, messages & files. Stickers, emoji. Auto-synchronize phone address book. No login, ID, or password for core features but all others add on features required login. Easy grouping of contact list for broadcast messages. Social Networking (F.O.C.) "Moments" microblogging for real-life sharing with photo/video clips. Information Subscription (F.O.C) "Official Account" to subscribe / follow new updates from certain brands / companies. "QR Code" to scan & add contacts / subscribe acct.	Ensure to have core IM features that are easy, user friendly, convenient, reliable, compatible for all universal mobile user's business usage, extending into social media and digital marketing. Core features (F.O.C) Audio/video individual/ group messenger. Audio/video individual/ group call. Send file/photo/video via messenger. End-to-end encryption for calls, messages & files. Stickers, emoji. Auto-synchronize phone address book. No login, ID, or password for core features but all others add on features required login. Easy grouping of contact list for broadcast messages. Social Networking (F.O.C.) "Moments" microblogging for real-life sharing with photo/video clips for free promotion/ advertising. Digital Marketing "Official Account" to engage customer through customer services, news and



ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org

What benefits will the customer derive	Entertainment Game / movie / music. Life Convenience M-Wallet / e-payment for convenient payment via "WeChat Pay" "Mini programs" without installation required, for all kinds of O2O services. Benefits Functionalities / usage selection based on own	Benefits • Individual / department / business unit / company	promotions for branding. OR scan allow mobile payment, coupon, membership available to users. WeChat payment allows consumers to pay online or offline at physical store. Membership cards enable customer loyalty. "Public Platform" user can share website information on WeChat. No-app-installation "Mini Programs" for O2O, E-Com, utility tool. Benefits Help offline merchants establish
from the experience and at what cost?	selection based on own preference Enhanced security & privacy protection Auto-sync phone address book with no login require Cost F.O.C.	owner can initiate group audio / video calls & chats for formal / informal meeting • Enhanced security & privacy protection • Auto-sync phone address book with no login require Cost • F.O.C. • "Economy" cost for exceed group volume per user	merchants establish online presence with economic marketing and advertising • Location-based social plug-ins ie. "Shake", "Drift Bottle", "Look Around" • One-stop convenient m-payment, m-commerce sales, marketing & branding facilities • Offer marketing & branding data analytical tool Cost • "Economy" affordable cost for "Moments Ads" (current lowest ads budget is CNY50K) for WeChat visibility.
What commating	Altomotivos	Altomotives	·
What competing alternatives do the customers	• Other free messenger ie. WhatsApp, Messenger etc.	• Other free messenger ie. WhatsApp, Messenger etc.	• Other digital-marketing apps ie.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

have? How are we different?	 Traditional telco services ie. phone calls, SMSs etc. Install many apps to serve different mobile-lifestyle convenience purpose. Differentiation Own usage selection from basic communication tool to advance mobile-lifestyle. Different security / privacy settings to cater for different culture & social settings. 	Webinar, video / teleconference services. Official Blog, website, bulletins etc. Differentiation Allow free video group chat. "Moments" Microblogging for real-life sharing among closed contacts. "Official Account" for subscription / follow enews, e-bulletins, updates etc.	Line, Kakaotalk. Other similar "Mini Programs" app ie. Baidu "Light App", Alibaba UC web browser, Google "Instant Apps" Other m-payment app like Alipay, Paypal, Apple Pay, Xiaomi Pay. Differentiation WeChat Pay integrate with JD.com & offer person-to-person. (P2P) money transfer Low development cost for "Mini Programs" succeed in China market. Unique "Moments Ads" help brands to
			*

This paper only illustrates WeChat's current status-quo in which consumers' expectations and perceived values are always changing rapidly. Hence, it's essential for WeChat to keep up the pace and revisiting their CVP annually. It requires more regional/national level consumers' value research for adequate improvement in comparable to other competitors who have strong presences in particular market. These days "It's Not the Big that Eat the Small... It's the FAST that Eat the Slow!" (Jennings & Haughton 2002). With high-competitiveness in MSN, WeChat is urged to speed up its oversea market penetration, focus on maximizing economic and functional VPs especially targeting explosive-growth emerging markets, compete globally through consumer segmentation focus and increase customer satisfaction by improving utilitarian values. monetizing Existing focus on through consumers' engagement with focus on functional and symbolic VPs shall target mature markets

like East Asia. By adopting the new VPs and implementation strategies, it will help revitalize WeChat competitive advantages towards successful globalization.

REFERENCES

- [1] Aagja J. P., Mammen T., Saraswat A. (2011). Validating service convenience scale and profiling customers: A study in the Indian retail context. *Vikalpa* 2011, 36, 25–49.
- [2] Akhter S. H. (2014). Privacy concern and online transactions: The impact of internet self-efficacy and internet involvement. *Journal of Consumer Marketing*, 31(2), 118–125.
- [3] Amnesty International Report (2016). For Your Eyes Only? Ranking 11 technology companies on encryption and human rights. *Amnesty International Report*, October 2016. Available Online:

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

- https://www.amnesty.org/en/documents/PO L40/4985/2016/en/
- [4] Anderson J., Narus J., & Van Rossum W. (2006). Customer value propositions in business markets. *Harvard Business Review*. May 2006, page 90-99.
- [5] Arpaci I., Kilicer K. & Bardakci S. (2015). Effects of security and privacy concerns on educational use of cloud services. Computers in Human Behavior, 45, 93–98.
- [6] Atkinson S. (2018). WeChat hits one billion monthly users are you one of them? *BBC News*. 6th March 2018.
- [7] Babin B. J. and Attaway J. S. (2000). Atmospheric Affect as a Tool for Creating Value md Gaining Share of Customer. *Journal of Business Research*, 49 (Special Issue), 91-99.
- [8] Baird C. H. & Parasnis G. (2011). From social media to Social CRM What customers want. *IBM Institute for Business Value*. IBM Corporations 2011.
- [9] Barnes C., Blake H. and Pinder D. (2009). Creating and Delivering Your Value Proposition: Managing Customer Experiences for Profit. Kogan Page, 2009, pg. 26. ISBN 0749455128, 9780749455125.
- [10] Barot T. & Oren E. (2015). Guide to Chat Apps. *Tow Centre for Digital Journalism* Columbia Journalism School. November 2015.
- [11] Barhemmati, N., & Ahmad, A. (2015). Effects of Social Network Marketing (SNM) on Consumer Purchase Behavior through Customer Engagement. Journal of Advanced Management Science, 3(4), 307– 311.
- https://doi.org/10.12720/joams.3.4.307-311 [12] Beaver L. (2016). WeChat breaks 700
- [12] Beaver L. (2016). WeChat breaks 700 million monthly active users. BI Intellegence. Business Insider. 2016-04-20. Retrieved 2016-08-08.
- [13] Bestor S. (2018). The Definitive WhatsApp Guide for Marketers: Driving Traffic To Your Site From WhatsApp. Sumo. 22nd February 2018. Available Online: https://sumo.com/stories/whatsapp-formarketers
- [14] Bradsher K. (2017). China Blocks WhatsApp, Broadening Online Censorship. *The New York Times*. ISSN 0362-4331. Retrieved 2017-09-25.
- [15] Browning D. (2009). Deliberate Simplicity: How the church does more by doing less. *Zondervan*. ISBN 978-0-310-28567-0

- [16] Cade M. (2016). Forget Apple vs. the FBI: WhatsApp Just Switched on Encryption for a Billion People. Wired. Condé Nast. Retrieved 13 May 2016.
- [17] Carter J. (2017). How WeChat, China's social media colossus, can get bigger still if smartphones are used more for work, survey shows. *South China Morning Post*, 9th June 2017.
- [18] CGTN (2018). WeChat touts success of 580,000 'mini-programs' now in use. *America Latest News*, CGTN America, 15th January 2018.
- [19] Chan C. (2015). When one app rules them all: the case of WeChat and mobile in China. *Wordpress.com*. Available Online: http://a16z.com/2015/08/06/wechat-chinamobile-first/
- [20] Chao E. (2017). How WeChat Became China's App For Everything: A centuries-old tradition gave rise to China's most valuable company and captured the attention of everyone from teens to Silicon Valley. *Innovation Agents*, Fast Company, 1st February 2017.
- [21] Chatterbox (2016). Invite Friends, Get Free Calls with Latest Release of WeChat Out Globally. Cited 17.10.2016. Available Online: http://blog.wechat.com/2016/06/07/invitefriends-get-free-calls-with-latest-release-ofwechat-outglobally/
- [22] China Daily (2014). Info overload, fraud tarnish popular chat app. *China Daily Press*. May 8th, 2014
- [23] Cho Y. C. & Sagynov E. (2015). Exploring Factors That Affect Usefulness, Ease Of Use, Trust, And Purchase Intention In The Online Environment. *International Journal of Management & Information Systems First Quarter 2015 Volume 19, Number 1.*
- [24] Church K. & Oliveira R. D. (2013). What's up with WhatsApp? Comparing Mobile Instant Messaging Behaviors with Traditional SMS. *Mobile HCI 2013 Collaboration and Communication*. August 30, 2013.
- [25] Clover C. (2016). Overloaded China users battle 'WeChat fatigue': Pervasive messaging app accused of being 'fragmented, overwhelming and useless'. *Financial Times*. April 17th, 2016.
- [26] Collin P., Rahilly K., Richardson I. and Third A. (2011). The Benefits of Social Networking Services: A literature review. Cooperative Research Centre for Young

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

- *People*, Technology and Wellbeing. Melbourne.
- [27] Constine J. (2018). WhatsApp hits 1.5 billion monthly users. \$19B? Not so bad. *TechCrunch*. Retrieved 8 February 2018.
- [28] Davison N (2015). WeChat: the Chinese social media app that has dissidents worried. *The Guardian*. Retrieved 28 March 2015.
- [29] DiMicco J. M. and Millen D. R. (2007). Identity Management: Multiple Presentations of Self in Facebook. In *Proceedings of the 2007 international ACM conference on Supporting group work*, pages 383–386. ACM, 2007.
- [30] Dhar R. and Wertenbroch K. (2000). Consumer Choice Between Hedonic and Utilitarian Goods. *Journal of Marketing Research*, 37 (February), 60-7 1.
- [31] Donni, R., Dastane, O., Haba, HF and Selvaraj K. (2018). Consumer Perception Factors for Fashion M-Commerce and its Impact on Loyalty among Working Adults. Business & Economics research, 8(2), 168-192.
- [32] Drozdiak N. (2016). Whatsapp to Drop Subscription Fee. *Wall Street Journal*. Dow Jones & Company, Inc. January 18, 2016. Retrieved January 18, 2016.
- [33] Eastlick M. A. and Feinberg R. A. (1999). Shopping Motives for Mall Catalog Shopping. *Journal of Business Research*, 45 (July). 281-290.
- [34] Economist (2016). WeChat's world: China's WeChat shows the way to social media's future. *The Economist*, 6th August 2016.
- [35] Evans J. (2014). WhatsApp Partners With Open Whisper Systems To End-To-End Encrypt Billions Of Messages A Day. *TechCrunch*. Retrieved November 19, 2014.
- [36] Flint D. J., Woodruff R. B. & Gardial S. F. (1997). Customer Value Change in Industrial Marketing Relationships - A Call for New Strategies and Research. *Industrial Marketing Management* 26,163-175 (1997).
- [37] France-Presse A. (2014). The WeChat revolution: China's 'killer app' for mass communication''. *NDTV Gadgets*. Retrieved 28 March 2015.
- [38] Frondizi R. (1971). What is Value? An Introduction to Axiology, 2nd Edition. *La Salle*: Open Court Publishing Company.
- [39] Gallarza M. G. and Saura I. G. (2006). Value Dimensions, Perceived Value,

- Satisfaction and Loyalty: An Investigation of University Students' Travel Behaviour. *Tourism Management* 27 (June), 437-452.
- [40] Goad J. (2016). A peace of mind: The dawn of simplicity how can we replicate the obsession that drives Apple success in financial services? An interview with Ken Segall. Wealth Management and Private Banking Interview. Owen James Group, August 2nd, 2016.
- [41] Guiot T. & Carrere B. (2017). The State of the App Economy: Retrospective 2016 & Insights 2017. *App Annie*.
- [42] Guo M. (2016). Chinese concerns about impact of social media continue to grow. *Kantar China Insights*. 28th January 2016. Available Online: http://cn-en.kantar.com/media/social/2016/kantar-china-social-media-impact-report-2016/
- [43] Haba, HF., Dastane, O. (2018). An Empirical Investigation on Taxi Hailing Mobile App Adoption: A Structural Equation Modelling. Business Management & Strategy, 9(1), 48-72
- [44] Hakkinen J. (2016). The effects of perceived value, satisfaction, and advertising on share of wallet and word of mouth in a retailing context.
- [45] Harmsworth S. & Turpin S. (2000). Creating an Effective Dissemination Strategy an Expanded Interactive Workbook for Educational Development Projects. TQEF National. July 2000.
- [46] Harris P., Rettie R. and Kwan C. C. (2005). Adoption and usage of m-commerce: A cross-cultural comparison of Hong Kong and the United Kingdom. *Journal of Electronic Commerce Research*, 6(3): 210–224.
- [47] He H. F. (2016). WeChat red envelopes help drive online payments use in China. *South China Morning Post*, 15th February 2016. Available Online: http://www.scmp.com/tech/article/1913340/wechat-red-envelopes-help-drive-online-payments-use-china
- [48] Helkkula, A. & Kelleher, C. (2010). Circularity of customer service experience and customer perceived value. *Journal of Customer Behaviour*, 9 (1), 37-53.
- [49] Hilliard A. L. (1950). The Forms of Value: The Extension of Hedonistic Axiology. *New York: Columbia University Press.*
- [50] Holbrook M. B. (1994). The Nature of Customer Value: An Axiology of Services in the Consumption Experience, in R. Rust

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

- and R.L. Oliver (eds). *Service Quality: New Directions in Theory and Practice*, pp. 21–71. Thousand Oaks, CA: Sage Publications.
- [51] Holbrook M. B. (1996), Special Session Summary Customer Value C a Framework For Analysis and Research, in NA -Advances in Consumer Research Volume 23, eds. Kim P. C. and John G. L. Jr., Provo, UT: Association for Consumer Research, Pages: 138-142.
- [52] Holbrook M. B. (1999). Introduction to Consumer Value, in M.B. Holbrook (ed.). Consumer Value. A Framework for Analysis and Research, pp. 1–28. London: Routledge.
- [53] Hootsuite (2017). Digital in 2017 Global Overview: A collection of internet, social media, and mobile data from around the world. *We Are Social*, Hootsuite.
- [54] Jackson E. (2014). WhatsApp Could Be Worth \$100 Billion Once It Monetizes Like Its Asian Peers. *Forbes*, Feb 24th, 2014
- [55] Jennings J. & Haughton L. (2002) eds. It's Not the Big That Eat the Small...It's the Fast That Eat the Slow: How to Use Speed as a Competitive Tool in Business. *Harper Business*; 1st edition, April 16, 2002. ISBN-13: 978-0066620541.
- [56] Jiang L., Yang Z. and Jun M. (2012). Measuring consumer perceptions of online shopping convenience. *Journal Service Management*, 2012, 24, 191–214.
- [57] Jing M. (2017). WeChat is top workplace communications app for 90 per cent of Chinese professionals. South China Morning Post. 25th April 2017.
- [58] Kang S. H. (2016). Business Application of Current Status and Future Prospects for Future Mobile Instant Messaging (IM) Applications. Supply Chain and Information Systems.
- [59] Keating L. (2016). WhatsApp vs WeChat vs Line: The Best Messaging App to Download. *Tech Times*. 29th April 2016.
- [60] Kemp S. (2017). Digital in 2017: Global Overview. We Are Social. 24 January 2017. Available Online: https://wearesocial.com/specialreports/digital-in-2017-global-overview.
- [61] Keng C., Huang T., Zheng L. & Hsu M. K. (2007). Modelling service encounters and customer experiential value in retailing. *International Journal of Service Industry Management*, 18, 349-367.
- [62] Kerper M. J. (2000). Proposition 227's Second Anniversary. Triumph or Travesty?

- San Diego University. Available Online: www.moramodules.com/Prop227/227Year Two.htm
- [63] Kim E. (2017). WhatsApp is banned by the most number of countries, but Facebook users drew the most arrests. *Business Insiders*, US. 5th January 2017.
- [64] Kim S. Y., Kim J. U. and Park S. C. (2017). The Effects of Perceived Value, Website Trust and Hotel Trust on Online Hotel Booking Intention. *Sustainability* 2017, 9, 2262.
- [65] Kiriakidis D. (2016). WeChat The 'Super-App' That's Transforming Tech Fleximize. *Fleximize*. 2 September 2016.
- [66] Klanac N. G. (2013). An Integrated Approach to Customer Value: A Comprehensive-Practical Approach. *J Bus Mark Manag* (2013) 1: 22–37. JBM Research Article.
- [67] Langer S. K. (1942). Philosophy in a new key. *Harvard University Press*, Cambridge.
- [68] Lee E. J. and Overby J. W. (2004). Creating Value for Online Shoppers: Implications for Satisfaction and Loyalty. Volume 17, 2004.
- [69] Li J. Y. (2015). Factors that Influence Users to Take Part in WeChat Marketing Activities. ISCTE.
- [70] Li J. Y. (2016). Cultural Differences in the Use of Instant Messaging Applications: Cross-Cultural Case Study of China and the Netherlands. Communication Studies, specialization Technical Communication.
- [71] Liao S. (2018). How WeChat came to rule China: The multipurpose messaging app is becoming the nation's ID system. *The Verge*. 1st February 2018.
- [72] Lien C. H. & Cao Y. (2014). Examining WeChat users' motivations, trust, attitudes and positive words-of-mouth: evidence from China. *Computers in Human Behaviors Journal* 41 (2014) 104-111.
- [73] Like Y. M. (2016). Why WeChat is So Much More Than Whatsapp. *Smithstreet*, 23rd March 2016.
- [74] Lings I. N. & Greenley G. E. (2009). The impact of internal and external market orientations on firm performance. *Journal of Strategic Marketing*, 17(1), pp. 41-53.
- [75] Ling R. (2017). The ultimate business guide's to WeChat for business. *Marketing in China*, Dragon Social. 7th July 2017.
- [76] Mahyuddin, K., Nasution, M., Elveny, M., Syah, R., & Noah, S. A. (2015). Behavior of the resources in the growth of social

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

- network. Proceedings 5th International Conference on Electrical Engineering and Informatics: Bridging the Knowledge between Academic, Industry, and Community, ICEEI 2015, 496–499. https://doi.org/10.1109/ICEEI.2015.735255
- [77] Maslow A. H. (1943). A theory of human motivation. *Psychological Review*, 50(4): 370-396.
- [78] Mate R. & Rafert G. (2017). The Global and Country-Level Economic Impacts of WhatsApp. *Analysis Group*, 2nd February 2017. Available Online: http://www.analysisgroup.com/uploadedfile s/content/news_and_events/news/analysis_group_whatsapp_economic_impact_infographics.pdf.
- [79] Mathwick C., Mathota N., and Rigdon E. (2001). Experiential Value: Conceptualization, Measurement and Application in the Catalog and Internet Shopping Environment. Journal of Rerailing, 77,39-56.
- [80] Millward S. (2016). WeChat's global expansion has been a disaster. *Tech China Asia News*. May 25th, 2016.
- [81] Moeller S., Fassnacht M. and Ettinger A. (2009). Retaining Customers with Shopping Convenience. *Journal Relatsh. Mark.* 2009, 8, 313–329.
- [82] Monroe K. B. (1990). Pricing: Making Profitable Decisions. *New York, Mc Graw Hill.*
- [83] Nasution, M. K. M., & Noah, S. A. (2012). Probabilistic Generative Model of Social Network Based on Web Features.
- [84] Ofori K. S., Siaw O. L., Fianu E., Gladjah R. E. and Boateng E. O. Y. (2016). Factors Influencing the Continuance Use of Mobile Social Media:The Effect of Privacy Concerns. *Journal of Cyber Security*, Vol. 4, 105–124.
- [85] Oliver R. L. (1997), Satisfaction: A Behavioral Perspective on the Consumer. *New York: McGraw-Hill*.
- [86] Osterwalder A. and Pigneur Y. (2003).

 Towards Strategy and Information Systems
 Alignment through a Business Model
 Ontology. Proceedings of the Annual
 Conference of the Strategic Management
 Society.
- [87] Osterwalder A., Pigneur Y., Bernarda G. and Smith A. (2014). Value proposition design: How to Create Products and Services Customers Want (Strategyzer).

- *New Jersey: Wiley.* October 20th, 2014. ISBN-13: 978-1118968055.
- [88] Perry R. B. (1954). Realms of Value. Cambridge: Harvard University Press.
- [89] Petrick J. F. (2002). Development of a multi-dimensional scale for measuring the perceived value of a service. *Journal of Leisure Research*, 34(2): 119-134.
- [90] Pham Q. T., Tran X. P., Misra S., Maskeriunas R. and Damasevicius R. (2018). Relationship between Convenience, Perceived Value, and Repurchase Intention in Online Shopping in Vietnam. *Journal of Sustainability*, MDPI, 2018, 10, 156.
- [91] Piercy N. F. (1995). Customer Satisfaction and the Internal Market: Marketing Our Customers to Our Employees. *Journal of Marketing Practice: Applied Marketing Science*, vol. 1 Issue: 1, pp.22-44.
- [92] Piercy N. F. (2009). Market-Led Strategic Change: Transforming the Process of Going to Market 4th Edition. Oxford, Elsevier.
- [93] Rafert G and Mate R. (2015). The Global and Country-Level Economic Impacts of WhatsApp. Analysis Group.
- [94] Raoof, J. K., Zaman, H. B., Ahmad, A., & Al-Qaraghuli, A. (2013). Using social network systems as a tool for political change. International Journal of Physical Sciences Full Length Research Paper, 8(21), 1143–1148. https://doi.org/10.5897/IJPS2013.3897
- [95] Rantamäki J. (2008). Perceived user value of social networking. *TKK T-110.5190 Seminar on Internetworking*, 2008-04-28/29.
- [96] Ray A., Kumar N., Ranjan B., Dinesh K. (2015). Customer Satisfaction Towards WhatsApp. KIIT School of Management. Available Online: https://www.slideshare.net/ankushsinharay/ report-47324019
- [97] Rebecca B. C. (2015). WhatsApp: the secret weapon for small businesses - Why WhatsApp could do more for your business than Facebook or Twitter. *The Telegraph*, 29th January 2015.
- [98] Rokeach M. (1973). The Nature of Human Value. *New York: The Free Press*.
- [99] RVC (2016). The State of Social Media and Messaging in Asia Pacific: Trends and Statistics. *RVC* 2016.
- [100] Sheth J. N., Newman B. I. and Gross B.L. (1991). Consumption values and market choices. *Theory and applications*.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

- Cincinnati, OH: South-Western Publishing Co.
- [101] Sina (2012). 微信进行时: 厚积薄发的 力量. 环球企业家. 2012-01-13. Retrieved 2012-12-03.
- [102] Slant (2017). WeChat vs WhatsApp. Slant, 2017. Available Online: https://www.slant.co/versus/1927/1983/~w echat vs whatsapp
- [103] Smith C. (2018). 65 Amazing WhatsApp Statistics and Facts. *DMR Digital Stat Article*, Feb 3rd 2018.
- [104] Smith Street (2016). Why WeChat is So Much More Than Whatsapp. Smith Street Insights. Mar 23rd, 2016. Available Online: http://www.smithstreetchina.com/content_i nsightsShow/id 1426.html
- [105] Smith C. (2018). 110 Amazing WeChat Statistics and Facts (January 2018). DMR Business Statistic. 5th January 2018.
- [106] Social Media China (2016). Chinese Users Behaviors on WeChat (report). Marketing China. July 18th, 2016.
- [107] Statista (2017). Share of population in selected countries who are active WhatsApp users as of 3rd quarter 2017. WhatsApp: usage penetration in selected countries 2017. Available Online: https://www.statista.com/statistics/291540/mobile-internet-user-whatsapp/
- [108] Statista (2018) (a). Most famous social network sites as of January 2018, ranked by number of active users (million). *Global Social Media Ranking 2018, Statistic.* January 2018. Available Online: https://www.statista.com/statistics/272014/global-social-networks-ranked-by-number-of-users/
- [109] Statista (2018) (b). Number of monthly active WeChat users 2nd Quarter 2010 to 2nd Quarter 2017 (in millions). *Global Social Media Ranking 2018, Statistic.* January 2018. Available Online: https://www.statista.com/statistics/255778/number-of-active-wechat-messenger-accounts/
- [110] Statista (2018) (c). Number of monthly active WhatsApp users worldwide from April 2013 to December 2017 (in millions). *Global Social Media Ranking 2018, Statistic.* January 2018. Available Online: https://www.statista.com/statistics/260819/number-of-monthly-active-whatsapp-users/
- [111] Sutikno T., Handayani L., Stiawan D., Riyadi M. A., Subroto I. M. I. (2016).

- WhatsApp, Viber and Telegram: which is the Best for Instant Messaging? *International Journal of Electrical and Computer Engineering (IJECE)*. Vol. 6, No. 3, June 2016, pp. 909~914. ISSN: 2088-8708, DOI: 10.11591/ijece.v6i3.10271
- [112] Sweeney J.C. and Soutar G.N. (2001). Consumer perceived value: The development of a multiple item scale. *Journal of Retailing*, 77(2): 203–220.
- [113] Syed Shah Alam, P. H. P. Y. (2011). An Empirical Study on Online Social Networks Sites Usage: Online Dating An Empirical Study on Online Social Networks Sites Usage: Online Dating Sites Perspective. International Journal of Business and Management, 6(October 2011), 10. https://doi.org/10.5539/ijbm.v6n10p155
- [114] Tang M. (2014). Research on WeChat Marketing Strategy of Enterprises which is based on the SICAS model. *International journal of Business and Social Science*. Vol 5., No. 6(1), May 2014.
- [115] Tencent (2016). Tencent announces 2015 fourth quarter and annual results. *PRNewswire Association*. Available Online: http://www.prnewswire.com/news-releases/tencent-announces-2015-fourth-quarter-and-annual-results-300237636.html
- [116] Unuth N. (2017). Why WhatsApp is So Popular - WhatsApp Lacks What Many Competitors Have But Still Has The Most Users. *Lifewire*, October 10, 2017.
- [117] Wang Y., Lo H., Chi R. and Yang Y. (2004). An Integrated Framework for Customer Value and Customer-Relationship Management Performance: A 57 Customer-Based Perspective from China. *Managing Service Quality* 14 (2-3), 169-182.
- [118] Versus (2017). Available Online: https://versus.com/en/wechat-vs-whatsapp
- [119] Wang S. (2016). WeChat Data Report Dec 2016, Stats From WeChat. *China Channel*. 29th December, 2016.
- [120] WARC (2016). Revolutionizing Asia: 3
 Key Trends in Social Media. Available Online:
 http://www.warc.com/Content/Documents/
 A107411_Revolutionising_Asia_3_key_tre
 nds_in_social_media.content ?PUB=ESOM
 AR&CID=A107411&ID=321c7c66-4c454f36-ba85-41152702d750
- [121] Wauters R. (2009). China Blocks Access To Twitter, Facebook After Riots. *TechCrunch. AOL*. Retrieved June 3, 2017.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195

- [122] Wei X. Y., Qi Y. and Liu W. (2015). Customer Perceived Value as a Predictor of On-line Clothes Loyalty in a Chinese Sample. S. Long and B.S. Dhillon (eds.), Proceedings of the 15th International Conference on Man–Machine–Environment System Engineering.
- [123] Weinswig D. (2017). Deep Dive: WeChat—From Messaging App to Profitable Ecosystem. Fung Global Retail & Technology, May 16th, 2017.
- [124] WhatsApp (2016). B2B Survey External Customer and Supplier Communications. Survey of WhatsApp Users, February 2016.
- [125] WhatsApp (2017). Building for People and now for Businesses. *WhatsApp Blog*, 5th September 2017.
- [126] WhatsApp (2018). About WhatsApp. Available Online: https://www.whatsapp.com/about/
- [127] Wikstrom S., Carlell C., Frostling-Henningsson M. (2002). From Real World to Mirror World Representation. *Journal of Business Research*, 55 (August), 647-1554.
- [128] Woodall T. (2003). Conceptualising "Value for the customer": an attributional, structural and dispositional analysis. *Academy of Marketing Science Review*, 12, 1-41
- [129] Woodruff R. B. (1997). Customer value: the next source for competitive advantage. *Journal of the Academy of Marketing Science*, 25 (Spring), 139-153.
- [130] Woodruff R. B. & Gardial S. F. (1996). Know Your Customer: New Approaches to Understanding Customer Value and Satisfaction. Blackwell Publishing Ltd., Cambridge, MA.
- [131] Wyman O. (2015). Next-level customer experience in telecommunications: avoiding hassles is not enough. *Marsh and Mclennan Companies*.
- [132] Yang K. and Jolly L. D. (2009). The effects of consumer perceived value and subjective norm on mobile data service adoption between American and Korean consumers. *Journal of Retailing and Consumer Services*, 16(6): 502-508.
- [133] Zeithaml V. A. (1988). Consumer perceptions of price, quality and value: A means-end model and synthesis of evidence. *Journal of Marketing*, 52, 2-22.

[134] Zhang C. B., Li Y. N., Wu B. and Li D. J. (2017). How WeChat can retain users. *Journal Computers in Human Behavior*. Volume 69, Issue C, April 2017, Pages 284-293.

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

APPENDIX

Market Mission & Values

Mission: Transforming the lives of hundreds of millions of users with a purely innovative idea.

Values: The new mobile lifestyle integrated with instant communication, entertainment, social networking and life

Customer Business Strategy: Users can achieve instant communication in various forms: "Shake it" and "people nearby" create a brand new social experience. "Friend circles" share life and promote acquaintance socialization. "Game Center" and "Expression Store" provide more entertainment and leisure life experience.

Competitive Positioning

A way of life: one-stop app mobile ecosystem services offering surrounding people's daily life.

Dominance in China market (over 90% of total active users).

Connecting to create a smart life, using the Internet as a medium, from an exchange tool to an open platform connecting various industries, connecting people and equipment, connecting people and corporate services, and experiencing a smart life.

WeChat
Customer
Value Strategy
and

Market Assets

Strong recognizable and trusted brand in China.

Popular being "App for Everything" / "Super App".

Worth \$80 billion by HSBC valuation (Economist 2018).

516 million users participated in exchange "Rec packet" with \$32 billion sent out via WeChat in 2016 (Chao E. 2017).

Competitive Differentiation

Finances: "Red packet" digital money, 300 million added bank info to WeChat's virtual wallet, mobile transaction surged \$235 million in 2015.

580,000 **online-to-offline services** help business reduces 90% of new customer's acquisition cost (CGTN 2018).

A combination of social network + social media + interest/news feed + platform functionalities.

The door to life: applets connect more offline businesses with online users.

"Public Platform" allows every user to create their own brand, but also allows more innovations to keep emerging.

Figure 1.0: WeChat Value Proposition (Source: Customer Value Model by Piercy N. F. 2009)

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 www.jatit.org E-ISSN: 1817-3195

Market Mission & Values

Mission: The desire to let people communicate anywhere in the world without barriers.

Values: Building a messaging service that works fast and reliably anywhere in the world.

Customer Business Strategy: WhatsApp Messenger is a cross-platform mobile messaging app, which allows you to exchange messages without having to pay for SMS. It is available for iPhone, BlackBerry, Windows Phone, Android and Nokia.

Competitive Positioning

Simple. Secured. Reliable Messaging: fast, simple, secure messaging and calling for free, available on phones all over the world.

Leading provider in **global market** (over 50% of population usage in 6 countries).

Free calls and messaging, advertising-free.

SME Businesses to interact with customers easily by using tools to automate, sort, and quickly respond to messages (Ong T. 2018).

WhatsApp Customer Value Strategy and Positioning

Market Assets

"Top-of-mind" brand in IM, strong recognizable and trusted brand in global market.

Most popular mobile messaging application in global market with 1.5 billion monthly active users (MAU).

Worth \$73 billion by Forbes estimation (Jackson E. 2014)

5% increase in WhatsApp usage implies USD22.94 billion growths in global GDP (Rafert G & Mate R. 2015).

60 billion messages sent daily via WhatsApp (Smith C. 2018).

Competitive Differentiation

Free: monetization through 100% advertising.

Security: end-to-end encryption for calls and messaging secured from falling into the wrong hands.

Business Convenience: automate messages, messaging statistic, organize contacts, business profiles.

Scalability: WhatsApp supports 60 languages.

Offer Window desktop **web-based application** and Chrome web-based browser.

Figure 2.0: WhatsApp Value Proposition (Source: Customer Value Model by Piercy N. F. 2009)

28th February 2019. Vol.97. No 4 © 2005 – ongoing JATIT & LLS



ISSN: 1992-8645 <u>www.jatit.org</u> E-ISSN: 1817-3195



Figure .0: Value Proposition Evaluation for WeChat



Figure 5.0: Value Proposition Evaluation for WhatsApp