

2-D SPATIAL FUNCTIONS

General case

$$f(x, y)$$

- *The function f describes a surface in space*
- *The height of the surface at (x,y) is $f(x,y)$*

Special cases

- *Separable functions*
- *Radial functions*

2-D SEPARABLE FUNCTIONS

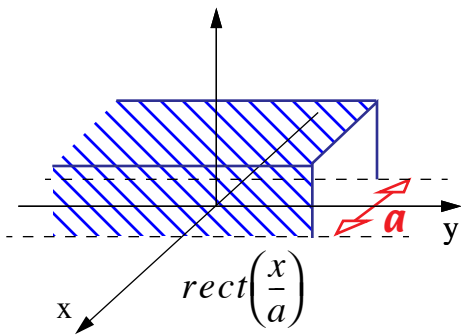
- **2-D function is separable, if it is product of two 1-D functions, one in x and the other in y**

$$f(x, y) = f_1(x)f_2(y)$$

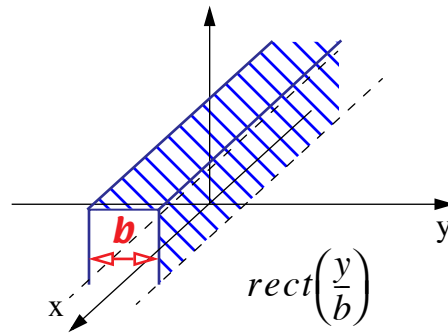
- **Allows some important operations to be done in 1-D**
- **Example**
 - **2-D rectangle function**
 - **Multiply two 1-D rectangle functions**

$$\text{rect}\left(\frac{x}{a}, \frac{y}{b}\right) = \text{rect}\left(\frac{x}{a}\right)\text{rect}\left(\frac{y}{b}\right)$$

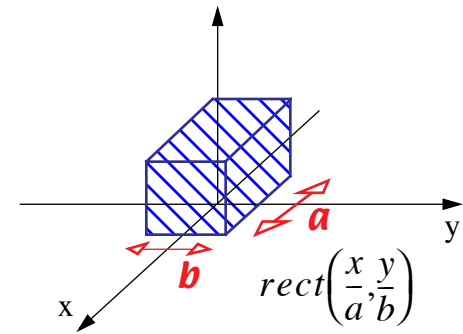
perspective view



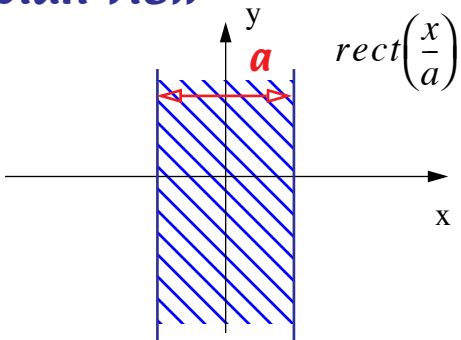
X



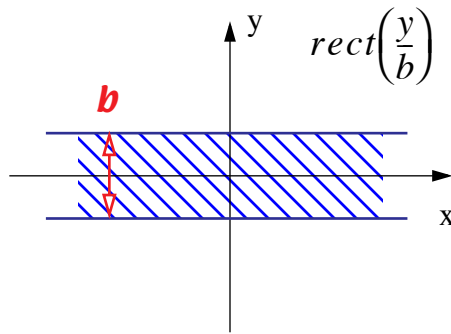
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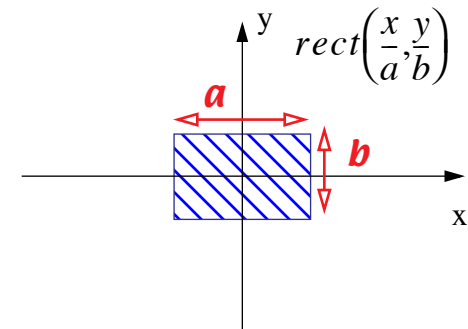
plan view



X



=



$$\begin{aligned}
 \text{amplitude} &= 1, |x| < a/2, |y| < b/2 \\
 &= 1/2, |x| = a/2, |y| = b/2 \\
 &= 0, \text{ otherwise}
 \end{aligned}$$

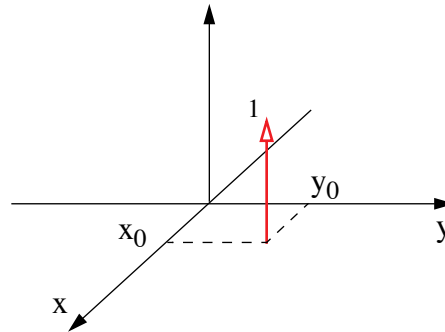
Some 2-D separable functions

function	separable form
$\delta(x, y)$	$\delta(x)\delta(y)$
$\delta(x - x_0, y - y_0)$	$\delta(x - x_0)\delta(y - y_0)$
$rect\left(\frac{x}{a}, \frac{y}{b}\right)$	$rect\left(\frac{x}{a}\right)rect\left(\frac{y}{b}\right)$
$sinc\left(\frac{x}{a}, \frac{y}{b}\right)$	$sinc\left(\frac{x}{a}\right)sinc\left(\frac{y}{b}\right)$
$tri\left(\frac{x}{a}, \frac{y}{b}\right)$	$tri\left(\frac{x}{a}\right)tri\left(\frac{y}{b}\right)$
$gaus\left(\frac{x}{a}, \frac{y}{b}\right)$	$gaus\left(\frac{x}{a}\right)gaus\left(\frac{y}{b}\right)$
$comb\left(\frac{x}{a}, \frac{y}{b}\right)$	$comb\left(\frac{x}{a}\right)comb\left(\frac{y}{b}\right)$

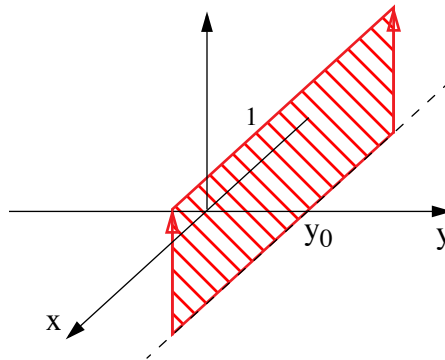
? Draw the profiles of $tri(x/a, y/a)$ along the two axes, x and y , and along the 45° diagonal

2-D IMPULSE AND RELATED FUNCTIONS

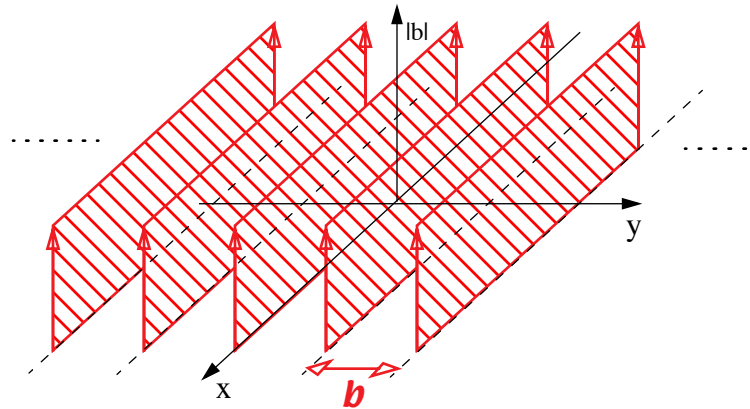
delta $\delta(x - x_0, y - y_0)$



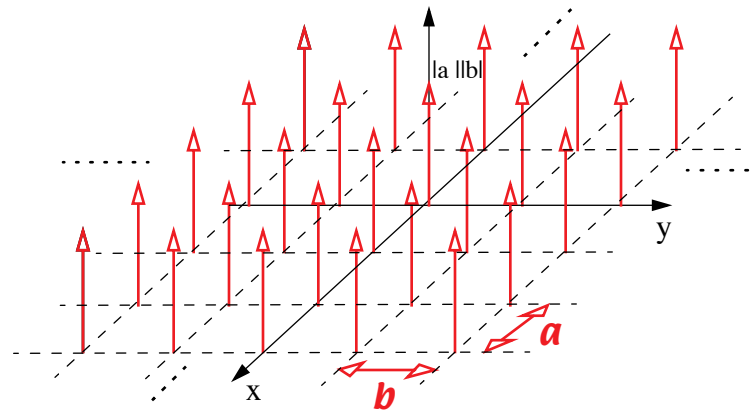
blade $\delta(y - y_0)$



grill $\text{comb}\left(\frac{y}{b}\right)$



grid $\text{comb}\left(\frac{x}{a}, \frac{y}{b}\right) = |a||b| \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \delta(x-na, y-mb)$



2-D RADIAL FUNCTIONS

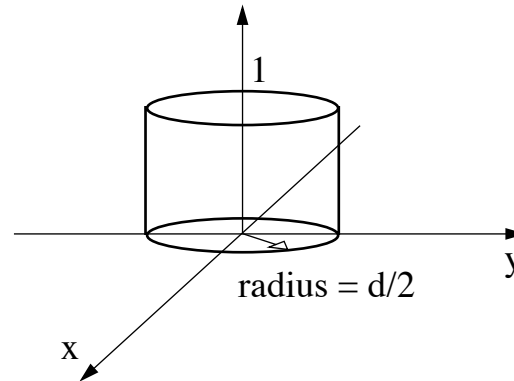
Special case

$$f(x, y) = f\left(\sqrt{x^2 + y^2}\right) = f(r)$$

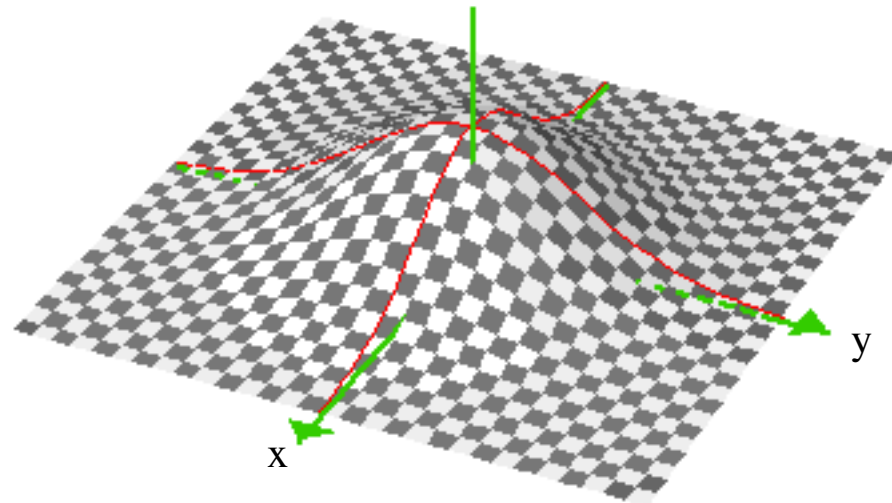
- ***Equivalent to a 1-D function of radius, r***
- ***Generate 2-D surface by rotating profile $f(r)$ around origin***
 - ***$f(r)$ called the “generating function”***

Examples of radial functions

- **cylinder:** $cyl(r/d)$



- **Gaussian:** $gaus\left(\frac{r}{d}\right) = e^{-\pi(r/d)^2}$



- **Sombrero** $somb\left(\frac{r}{d}\right) = \frac{2J_1\left(\frac{\pi r}{d}\right)}{\frac{\pi r}{d}}$

- J_1 is a first-order Bessel function of the first kind.
- zeros of $somb(r/d)$ are at $r/d = 1.22, 2.23, 3.24, \dots$

2-D CONVOLUTION

Extension of 1-D convolution

$$g(x, y) = f(x, y) * * h(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) h(x - \alpha, y - \beta) d\alpha d\beta$$

Properties

- *generally same as 1-D convolution (commutative, distributive, associative - see earlier notes)*

2-D convolution simplifies for **separable** functions

- **General case** $g(x, y) = f(x, y) * * h(x, y)$
- **Case I: *h* (or *f*) separable**

$$g(x, y) = f(x, y) * * [h_1(x)h_2(y)]$$

$$= f(x, y) * h_1(x) * h_2(y)$$

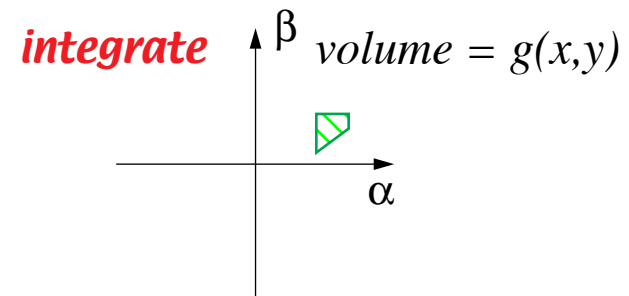
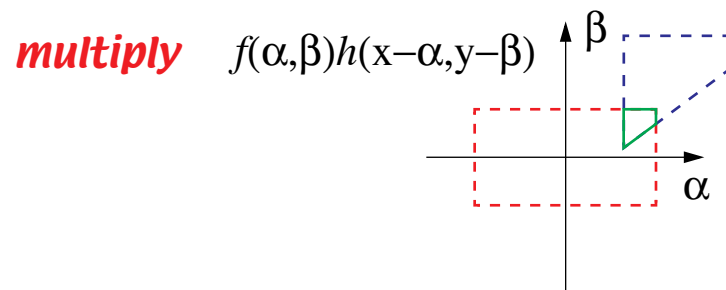
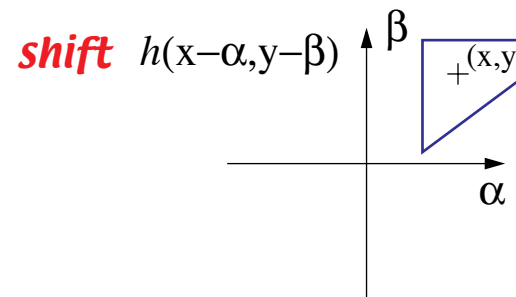
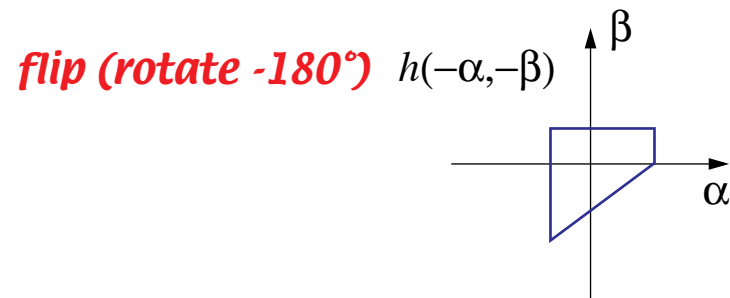
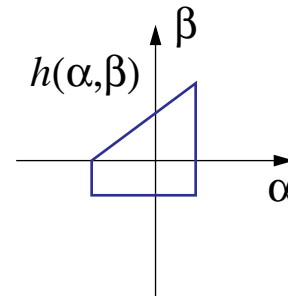
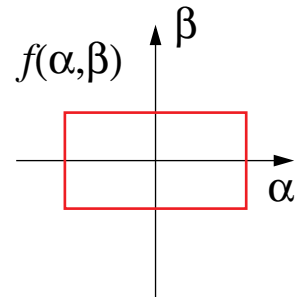
*two 1-D
convolutions*

- **Case II: *f* and *h* separable** $g(x, y) = [f_1(x) * h_1(x)][f_2(y) * h_2(y)]$
 $= g_1(x)g_2(y)$

*g(x,y) is also
separable*

Example 2-D convolution

- For simple graphics, let f and h be binary “mask” functions, equal to one within the boundary and zero elsewhere:



2-D CORRELATION

Identical to 2-D convolution, **except** neither function is “flipped”

$$g(x, y) = f(x, y) \star\star h(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) h(\alpha - x, \beta - y) d\alpha d\beta$$

Important difference

- **not commutative**

$$f \star\star h \neq h \star\star f$$

2-D FOURIER TRANSFORMS

Forward transform $F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-j2\pi(xu + yv)} dx dy$

Inverse transform $f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{j2\pi(xu + yv)} dudv$

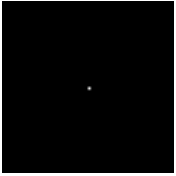
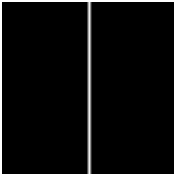

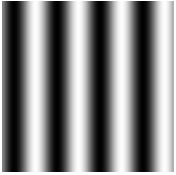
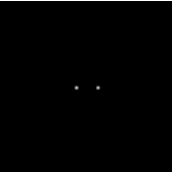
Properties


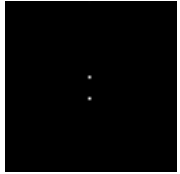
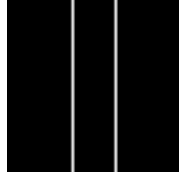
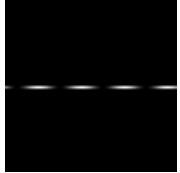
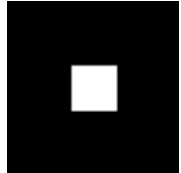
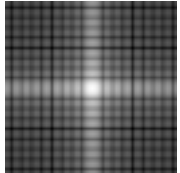
- **1-D transform properties generally also apply to 2-D transform**
- **2-D transform is separable**

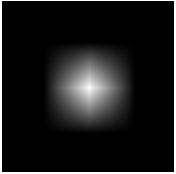
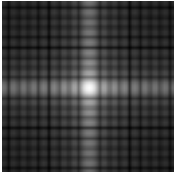
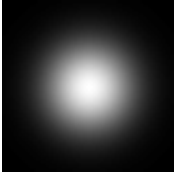
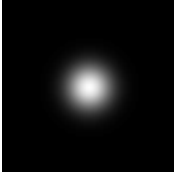
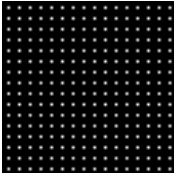
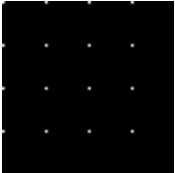
$$F(u, v) = \int_{-\infty}^{\infty} e^{-j2\pi yv} \left(\int_{-\infty}^{\infty} f(x, y) e^{-j2\pi xu} dx \right) dy$$

- **Therefore, can apply as two, sequential 1-D transforms in x and y (often done this way on a computer)**

2-D FOURIER TRANSFORM PAIRS

descriptive name of $f(x,y)$	picture of $f(x,y)$	$f(x,y)$	$F(u,v)$	descriptive name of $F(u,v)$	picture of $ F(u,v) $
delta		$\delta(x, y)$	1	constant	
blade		$\delta(x)$	$\delta(v)$	blade	
ripple		$\cos(2\pi ax)$	$\frac{1}{2 a } \delta\delta\left(\frac{u}{a}\right)\delta(v)$	double delta	

descriptive name of $f(x,y)$	picture of $f(x,y)$	$f(x,y)$	$F(u,v)$	descriptive name of $F(u,v)$	picture of $ F(u,v) $
ripple		$\cos(2\pi ay)$	$\frac{1}{2 a } \delta\delta\left(\frac{v}{a}\right)\delta(u)$	double delta	
double blade		$\frac{1}{2 a } \delta\delta\left(\frac{x}{a}\right)$	$\cos(2\pi au)\delta(v)$		
box		$rect(x, y)$	$sinc(u, v)$		

descriptive name of $f(x,y)$	picture of $f(x,y)$	$f(x,y)$	$F(u,v)$	descriptive name of $F(u,v)$	picture of $ F(u,v) $
		$tri(x, y)$	$\text{sinc}^2(u, v)$		
		$gaus(x, y)$	$gaus(u, v)$		
grid or bed-of-nails		$comb(x, y)$	$comb(u, v)$	grid or bed-of-nails	

2-D FOURIER TRANSFORM PROPERTIES

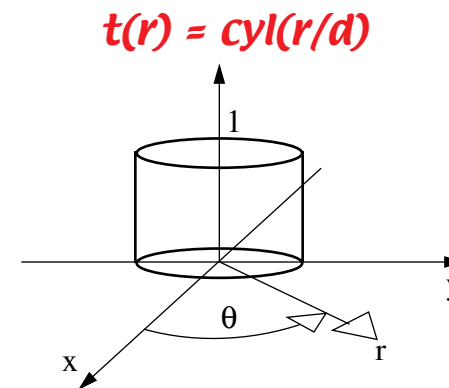
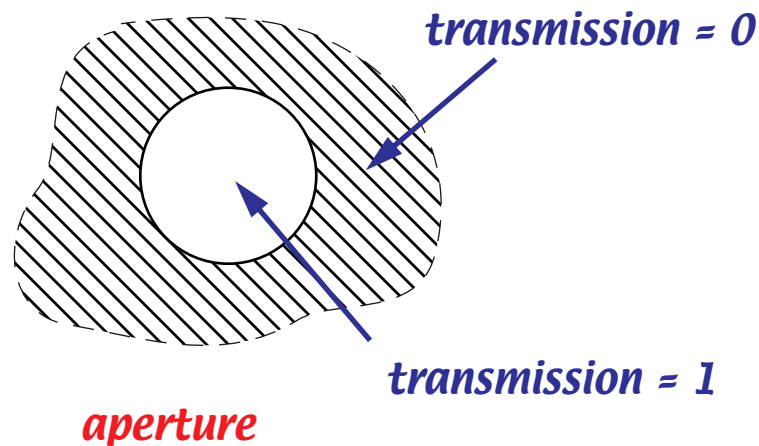
name	$f(x,y)$	$F(u,v)$
separability	$f_1(x)f_2(y)$	$F_1(u)F_2(v)$
scaling	$f(x/a, y/b)$	$ a b F(au, bv)$
shifting	$f(x \pm a, y \pm b)$	$e^{\pm j2\pi(au + bv)}F(u, v)$
linearity (superposition)	$af_1(x, y) + bf_2(x, y)$	$aF_1(u, v) + bF_2(u, v)$
convolution	$f_1(x, y) * f_2(x, y)$	$F_1(u, v) \cdot F_2(u, v)$
	$f_1(x, y) \cdot f_2(x, y)$	$F_1(u, v) * F_2(u, v)$
affine	$f(ax + by + c, dx + ey + f)$	$\frac{1}{ \Delta } e^{-j\left(\frac{2\pi}{\Delta}\right)[(bf - ec)u + (dc - af)v]} F\left(\frac{eu - dv}{\Delta}, \frac{-bu + av}{\Delta}\right)$ <p style="text-align: center;">, where $\Delta = ae - db$</p>

? Show that the affine property reduces to the shifting property or the scaling property with appropriate parameters

2-D FOURIER TRANSFORMS IN POLAR COORDINATES

Useful for optical apertures

- Many apertures in optics have circular symmetry
- $\text{cyl}(r/d)$ describes the transmission function of a circular aperture



Derive a special Fourier transform for such functions

$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-j2\pi(xu + yv)} dx dy$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f\left(\sqrt{x^2 + y^2}\right) e^{-j2\pi(xu + yv)} dx dy$$

- **Substitute:**

$$x = r \cos \theta$$

$$y = r \sin \theta$$

space domain

$$u = \rho \cos \phi$$

$$v = \rho \sin \phi$$

spatial frequency domain

Hankel Transform

- **2-D Fourier transform in polar coordinates**

$$\begin{aligned}
 F(\rho \cos \phi, \rho \sin \phi) &= \int_0^{\infty} r dr \int_0^{2\pi} d\theta f(r) e^{-j2\pi\rho r \cos(\theta - \phi)} \\
 &= \int_0^{\infty} f(r) r dr [2\pi J_0(2\pi\rho r)]
 \end{aligned}$$

where $J_0()$ is the zero-order Bessel function of the first kind.

- **Simplifying, we have the *zero-order Hankel transform*,**

$$F(\rho \cos \phi, \rho \sin \phi) = 2\pi \int_0^{\infty} f(r) J_0(2\pi\rho r) r dr$$

- **If $f(r, \theta) = f(r)$ (*circularly symmetric*), then $F(\rho, \phi) = F(\rho)$**

Inverse Hankel transform

$$f(r) = 2\pi \int_0^{\infty} F(\rho) J_0(2\pi r \rho) d\rho$$

HANKEL TRANSFORM PROPERTIES AND PAIRS

Properties

name	$f(r)$	$F(\rho)$
scaling	$f\left(\frac{r}{b}\right)$	$ b ^2 F(b\rho)$
convolution	$f(r) * * h(r)$	$F(\rho)H(\rho)$

Pairs

$f(r)$	$F(\rho)$
$\frac{\delta(r)}{\pi r}$	1
$1/r$	$1/\rho$

$f(\mathbf{r})$	$F(\rho)$
cyl(r)	$\frac{\pi}{4} \text{somb}(\rho)$
e^{-r}	$\frac{2\pi}{(4\pi^2 \rho^2 + 1)^{3/2}}$
gaus(r)	gaus(ρ)

SUMMARY: 1-D AND 2-D FUNCTIONS

Two applications

- ***models for optical image formation***
 - ***continuous functions, convolution and Fourier transforms***
- ***digital image processing***
 - ***discrete functions, convolution and Fourier transforms***

We need both for digital imaging systems

1-D functions

- *see other courses in time signals and systems*
- *don't worry about causality in spatial coordinates*

2-D functions

- *Many are extension of 1-D functions*
- *Separable 2-D functions are easier to manipulate*
- *Radial functions are special case*

- **Summary table**

case	convolution	Fourier transform
general	$f(x, y) * * h(x, y)$	$F(u, v)H(u, v)$
<i>h</i> separable	$f(x, y) * h_1(x) * h_2(y)$	$F(u, v)H_1(u)H_2(v)$
both separable	$[f_1(x) * h_1(x)][f_2(y) * h_2(y)]$	$F_1(u)H_1(u)F_2(v)H_2(v)$