5.7 Rotations



Essential Question What are the three basic ways to move an

object in a plane?

The Meaning of a Word **Rotate**



ACTIVITY: Three Basic Ways to Move Things

There are three basic ways to move objects on a flat surface.

- **1.** Translate the object.
- **2.** Reflect the object.
- 3. Rotate the object.





Work with a partner.

- Cut out a paper triangle that is the same size as the blue triangle shown.
- Decide how you can move the blue triangle to make each red triangle.
- Is each move a *translation*, a *reflection*, or a *rotation*?
- Draw four other red triangles in a coordinate plane. Describe how you can move the blue triangle to make each red triangle.



ACTIVITY: Tessellating a Plane

Work with a partner.

a. Describe how the figure labeled 1 in each diagram can be moved to make the other figures.

Triangles

Quadrilaterals





- **b. EXPERIMENT** Will *any* triangle tessellate? Conduct an experiment to gather information to help form your conclusion. Draw a triangle. Cut it out. Then use it to trace other triangles so that you cover the plane with triangles that are all the same shape.
- **c. EXPERIMENT** Will *any* quadrilateral tessellate? Conduct an experiment to gather information to help form your conclusion. Draw a quadrilateral. Cut it out. Then use it to trace other quadrilaterals so that you cover the plane with quadrilaterals that are all the same shape.

-What Is Your Answer?

3. IN YOUR OWN WORDS What are the three basic ways to move an object in a plane? Draw an example of each.



"Dear Sub Shop: Why do you put the cheese on the subs so some parts have double coverage and some have none?"



"My suggestion is that you use the tessellation property of triangles for even cheese coverage."



Use what you learned about rotations to complete Exercises 7–9 on page 236.

5.7 Lesson



Key Vocabulary rotation, *p. 234* center of rotation, *p. 234* angle of rotation, *p. 234*



Rotations

A **rotation**, or *turn*, is a transformation in which a figure is rotated about a point called the **center of rotation**. The number of degrees a figure rotates is the **angle of rotation**.

The original figure and its image have the same size and shape.







EXAMPLE 2

Rotating a Figure

The vertices of a trapezoid are W(-4, 2), X(-3, 4), Y(-1, 4), and Z(-1, 2). Rotate the trapezoid 180° clockwise about the origin. What are the coordinates of the image?



: The coordinates of the image are W'(4, -2), X'(3, -4), Y'(1, -4), and Z'(1, -2).

EXAMPLE 3 Rotating a Figure

The vertices of a triangle are J(1, 2), K(4, 2), and L(1, -3). Rotate the triangle 90° counterclockwise about vertex *L*. What are the coordinates of the image?



The coordinates of the image are J'(-4, -3), K'(-4, 0), and L'(1, -3).

On Your Own



- **3.** A triangle has vertices *Q*(4, 5), *R*(4, 0), and *S*(1, 0).
 - **a.** Rotate the triangle 90° counterclockwise about the origin.
 - **b.** Rotate the triangle 180° about vertex *S*.
 - **c.** Are the images in parts (a) and (b) the same size and shape? Explain.



If so, give the angle and direction of rotation.



A figure has *rotational symmetry* if a rotation of 180° or less produces an image that fits exactly on the original figure. Explain why the figure has rotational symmetry.



12.



The vertices of a parallelogram are A(-4, 1), B(-3, 4), C(-1, 4), and D(-2, 1). Rotate the parallelogram as described. Find the coordinates of the image.

- **2 3 13.** 90° counterclockwise about the origin
 - 14. 270° clockwise about the origin
 - **15.** 180° clockwise about vertex *D*
- **16.** 90° counterclockwise about vertex *B*
- **17. WRITING** Why is it *not* necessary to use the words *clockwise* and *counterclockwise* when describing a rotation of 180°?
- **18. DILATIONS** A *dilation* is a transformation in which a figure is enlarged or reduced.
 - **a.** Dilate Rectangle *JKLM* by multiplying the *x* and *y*-coordinates of each vertex by 2. Compare the original figure and its image.
 - **b.** Are the rectangles identical? Are they similar? Explain.
 - **c.** How do dilations differ from translations, reflections, and rotations?





- 19. TREASURE MAP You want to find the treasure located on the map at ×. You are located at ●. The following transformations will lead you to the treasure, but they are not in the correct order. Find the correct order. Use each transformation exactly once.
 - Rotate 180° about the origin.
 - Reflect in the *y*-axis.
 - Rotate 90° counterclockwise about the origin.
 - Translate 1 unit right and 1 unit up.
- **20.** Reasoning: A triangle is rotated 90° counterclockwise about the origin. Its image is translated 1 unit left and 2 units down. The vertices of the final triangle are (-5, 0), (-2, 2), and (-2, -1). What are the vertices of the original triangle?

