9. Linear dynamical systems

### Outline

Linear dynamical systems

**Population dynamics** 

**Epidemic dynamics** 

#### **State sequence**

- sequence of *n*-vectors  $x_1, x_2, \ldots$
- t denotes time or period
- $x_t$  is called *state* at time *t*; sequence is called *state trajectory*
- assuming t is current time,
  - $x_t$  is current state
  - $x_{t-1}$  is previous state
  - $x_{t+1}$  is next state
- examples:  $x_t$  represents
  - age distribution in a population
  - economic output in *n* sectors
  - mechanical variables

### **Linear dynamics**

linear dynamical system:

$$x_{t+1} = A_t x_t, \quad t = 1, 2, \dots$$

- $A_t$  are  $n \times n$  dynamics matrices
- $(A_t)_{ij}(x_t)_j$  is contribution to  $(x_{t+1})_i$  from  $(x_t)_j$
- system is called *time-invariant* if  $A_t = A$  doesn't depend on time
- can simulate evolution of  $x_t$  using recursion  $x_{t+1} = A_t x_t$

#### Variations

linear dynamical system with input

$$x_{t+1} = A_t x_t + B_t u_t + c_t, \quad t = 1, 2, \dots$$

- $u_t$  is an *input m*-vector
- $B_t$  is  $n \times m$  input matrix
- $c_t$  is offset
- K-Markov model:

$$x_{t+1} = A_1 x_t + \dots + A_K x_{t-K+1}, \quad t = K, K+1, \dots$$

- next state depends on current state and K 1 previous states
- also known as *auto-regresssive model*
- for K = 1, this is the standard linear dynamical system  $x_{t+1} = Ax_t$

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# **Population distribution**

- ►  $x_t \in \mathbf{R}^{100}$  gives population distribution in year t = 1, ..., T
- $(x_t)_i$  is the number of people with age i 1 in year t (say, on January 1)
- total population in year *t* is  $\mathbf{1}^T x_t$
- number of people age 70 or older in year *t* is  $(0_{70}, \mathbf{1}_{30})^T x_t$

#### **Population distribution of the U.S.**



(from 2010 census)

### **Birth and death rates**

- ▶ birth rate  $b \in \mathbf{R}^{100}$ , death (or mortality) rate  $d \in \mathbf{R}^{100}$
- $b_i$  is the number of births per person with age i 1
- *d<sub>i</sub>* is the portion of those aged *i* − 1 who will die this year (we'll take *d*<sub>100</sub> = 1)
- b and d can vary with time, but we'll assume they are constant

#### **Birth and death rates in the U.S.**



## **Dynamics**

- let's find next year's population distribution  $x_{t+1}$  (ignoring immigration)
- number of 0-year-olds next year is total births this year:

$$(x_{t+1})_1 = b^T x_t$$

number of *i*-year-olds next year is number of (*i* – 1)-year-olds this year, minus those who die:

$$(x_{t+1})_{i+1} = (1 - d_i)(x_t)_i, \quad i = 1, \dots, 99$$

•  $x_{t+1} = Ax_t$ , where

$$A = \begin{bmatrix} b_1 & b_2 & \cdots & b_{99} & b_{100} \\ 1 - d_1 & 0 & \cdots & 0 & 0 \\ 0 & 1 - d_2 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 - d_{99} & 0 \end{bmatrix}$$

### **Predicting future population distributions**

predicting U.S. 2020 distribution from 2010 (ignoring immigration)



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# **SIR model**

• 4-vector  $x_t$  gives proportion of population in 4 infection states

Susceptible:	can acquire the disease the next day
Infected:	have the disease
Recovered:	had the disease, recovered, now immune
Deceased:	had the disease, and unfortunately died

- sometimes called SIR model
- *e.g.*,  $x_t = (0.75, 0.10, 0.10, 0.05)$

## **Epidemic dynamics**

over each day,

- among susceptible population,
  - 5% acquires the disease
  - 95% remain susceptible
- among infected population,
  - 1% dies
  - 10% recovers with immunity
  - 4% recover without immunity (*i.e.*, become susceptible)
  - 85% remain infected
- 100% of immune and dead people remain in their state
- epidemic dynamics as linear dynamical system

$$x_{t+1} = \begin{bmatrix} 0.95 & 0.04 & 0 & 0\\ 0.05 & 0.85 & 0 & 0\\ 0 & 0.10 & 1 & 0\\ 0 & 0.01 & 0 & 1 \end{bmatrix} x_t$$

# **Simulation from** $x_1 = (1, 0, 0, 0)$

