

WERKSTATT-01

Analog Synthesizer / Moogfest 2014 Kit

ASSEMBLY INSTRUCTIONS & USER'S MANUAL

IMPORTANT SAFETY INSTRUCTIONS

WARNING - WHEN USING ELECTRIC PRODUCTS, THESE BASIC PRECAUTIONS SHOULD ALWAYS BE FOLLOWED.

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings
- 4. Follow all instructions
- Do not use apparatus near water for example, but not limited to: near a bathtub, washbowl, kitchen sink, in a wet basement, or near a swim ming pool or the like.
- 6. Clean only with dry cloth.
- 7. Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- 8. Do not install near any heat sources such as radiators, heat registers, stoves or other apparatus (including amplifiers) that produce heat. Do not operate this apparatus with the case in direct sunlight.
- Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 10. Use attachments/accessories specified by the manufacturer. Ensure that any external equipment used in conjunction with this product is installed according to the safety specifications supplied with that equipment.
- 11. Unplug this apparatus during lightning storms or when unused for a long period of time.
- 12. This product, in combination with an amplifier and headphones or speakers, may be capable of producing sound levels that could cause permanent hearing loss. Do not operate for a long period of time at a high volume level or at a level that is uncomfortable.
- 13. The product should only be connected to the AC adapter supplied with the product. Do not connect the AC adapter to an Mains AC socketoutlet that is outside the adapter's input specifications.
- 14. Care should be taken so that objects do not fall and liquids are not spilled into the enclosure through openings. Do not expose this product to rain or moisture.
- 15. Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as if power supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

NOTE:

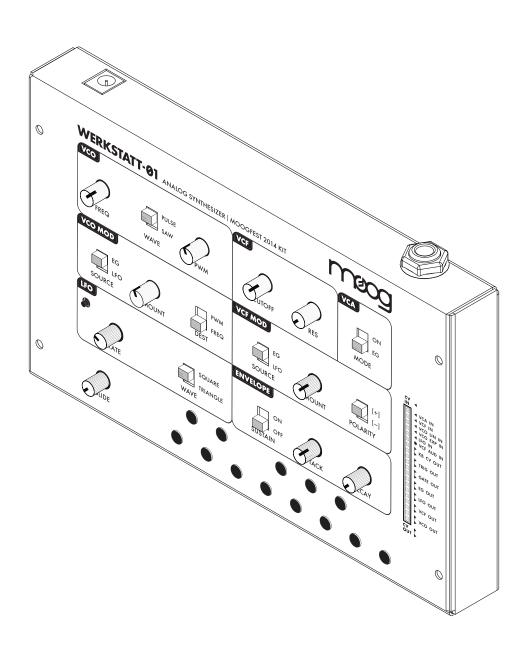
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -Reorient or relocate the receiving antenna.
- -Increase the separation between the equipment and receiver.
- —Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Please note that any changes or modifications made to this product not expressly approved by Moog Music Inc. could void the user's authority granted by the FCC to operate the equipment.

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WERKSTATT-Ø1

The Moog Werkstatt-Ø1 is a patchable, 100% analog synthesizer whose design is based on classic Moog circuits. Assembly is extremely simple: Any user can quickly build this analog synthesizer with minimal tools and expertise. Through assembly and inspired investigation, the Werkstatt-Ø1 is an excellent platform for exploring the world of analog synthesizer circuits. A lifetime of experimentation, knob twisting, and sound design awaits.

ANALOG SYNTHESIZER BASICS

An analog synthesizer generates two types of signals: Audio Signals and Control Signals. Audio signals are the sounds you hear emanating from the sound creation circuits of an instrument. Control signals, on the other hand, are used to change and/or modify the settings of these circuits. Due to the analog nature of the instrument, these Control signals carry a continuously variable voltage level. These signals are referred to as Control Voltages, and most analog synthesizer components are "Voltage Controlled." An additional type of control signal is known as a Gate, or Trigger, which is simply used to initiate an event. Changing Pitch or frequency is an example of using a Control Voltage; playing a key on a keyboard is an example of generating a Gate signal.

In an analog synthesizer, each set of circuits performs a particular job. The oscillators, filters, and envelopes, etc. are each self-contained modules. By design, these modules are wired together using both audio signals and control signals. However, patch points and patch cables can allow these modules to be reconnected in new ways. This is the basis for the term Modular Synthesizer. The first Moog synthesizers were modular synthesizers.

In this diagram of the Werkstatt modules, the solid lines represent audio signals, and the dotted lines represent control signals. The definitions and functions of each module are described in the Werkstatt Features and Controls section.

ASSEMBLY

Putting together your Werkstatt is easy. No soldering is required, and all of the electronic components have been pre-assembled. The only tools you will need are a #1 Phillips [+] screwdriver, and a good pair of scissors. And while assembly is not complicated, it is important to follow each step, in order. Be mindful that you are working with electronics, so a good measure of caution and care is always in order.

A NOTE ABOUT ELECTROSTATIC DISCHARGE:

You may have noticed that little electric shock you sometimes receive when you touch something like a metal doorknob. This is called electrostatic discharge, and it can be harmful to electronic components. To protect the circuitry when you are assembling your Werkstatt, leave the circuit board in its protective anti-static sleeve until you are ready to install it. Also, take a moment to ground yourself by touching a metal surface or grounded object before you handle the circuit board.

PARTS LIST

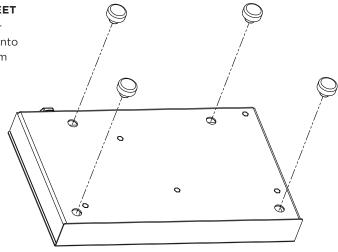
Unpack your Werkstatt synthesizer kit and make sure all parts are present and accounted for before you get started.

A)	Wer	kstatt-Ø1 Printed Circuit Board (PCB)	x 1
B)	Bottom Chassis (metal)x		
C)	Top Panel with silkscreened printing (metal)		
D)	12 Volt DC power adapter		
E)	Hard	dware Kit containing:	
	a)	Keyboard button caps	x 13
	b)	1/4" Sheet metal screws (Black)	x 4
	c)	1/4" Pan head machine screws (Silver)	x 5
	d)	Black nylon washer	x 1
	e)	Black nylon hex nut	X 1
	f)	Rubber feet	x 4
	g)	Patchable Header cables	x 5
F)	Serial Number label x		

INSTRUCTIONS

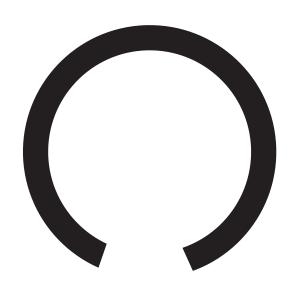
1) ATTACHING THE FEET

Attach the four rubber feet by pushing them into the holes of the Bottom Chassis and twisting.



2) TRIMMING THE NYLON WASHER

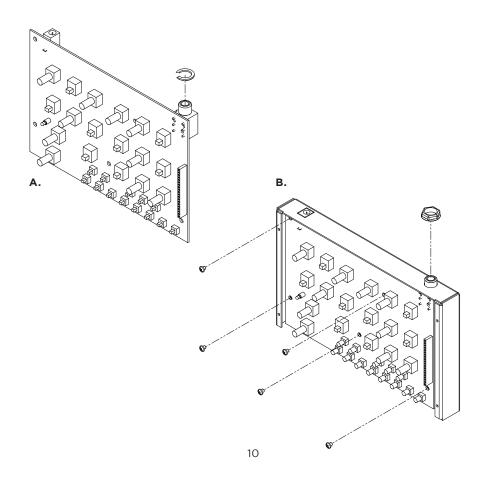
The black nylon washer is used as a spacer between the audio jack and the inside of the Bottom Chassis. You will need to cut a 1/16" section from the washer.



3) INSTALLING THE ELECTRONICS

- A) Carefully remove the Printed Circuit Board from the protective sleeve. Take the washer you prepared in the previous step and slide it onto the audio output jack, lining up the missing section with the metal tab on the jack.
- B) Place the Printed Circuit Board into the Bottom Chassis. Slide the audio jack through the jack hole, and be sure the five mounting holes in the Printed Circuit Board line up with the standoffs on the Bottom Chassis. Using the silver pan head machine screws (x5), loosely attach the Printed Circuit Board to the chassis. Take a moment to make sure everything is lined up neatly and correctly—including the power input jack—and then go ahead and tighten the screws.

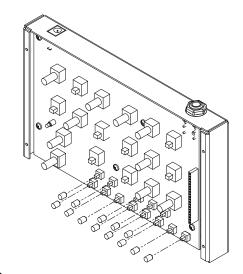
Finally, place the black nylon hex nut on the audio jack, and hand-tighten the nut to hold the jack securely to the Bottom Chassis.



4) POWER / LED TEST

Using only the included power supply, connect the barrel end to the power supply input of your Werkstatt; connect the other end to an AC wall outlet (100-240 Volts AC / 50-60 Hz). At this point, the red LED on the front panel (LFO) should begin blinking. If it does, you're ready to move on.

NOTE: Unplug the power supply from the Werkstatt before proceeding.



5) ATTACHING KEYBOARD BUTTONS

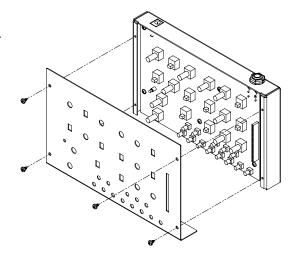
Place the 13 button caps on the keyboard buttons.

6) ADDING THE TOP PANEL

Place the Top Panel in position so that all of the knobs, switches, and keyboard buttons pass through the corresponding holes.

Secure the Top Panel using the four (x4) black sheet metal screws. The screw holes in the Top Panel should line up with the screw holes in the Bottom Chassis.

NOTE: Tightening these screws may require a little extra effort the first time, as these screws must cut threads into the metal holes.



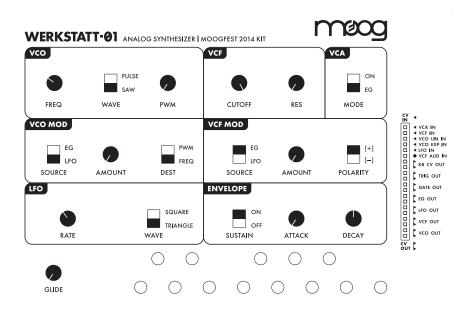
YOUR WERKSTATT IS NOW COMPLETE.

FEATURES AND CONTROLS

The Werkstatt is a monophonic (one note a time) analog synthesizer, and as with many analog synthesizers, the Werkstatt is modular in nature. While there are many hard-wired connections that allow the Werkstatt to be used as-is, the addition of a Patchable Header allows the freedom to connect the modules in new and creative ways.

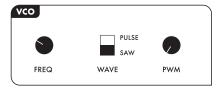
DEFAULT SETTINGS

Carefully set all of the controls to the default positions shown below. This will provide a great starting point for exploring the functions and features of the Werkstatt-Ø1 Analog Synthesizer.



VCO (VOLTAGE CONTROLLED OSCILLATOR)

The Oscillator is the primary sound generating component of an analog synthesizer. Based on the same circuitry as the Minimoog Voyager and Little Phatty, the Werkstatt oscillator produces a raw waveform that is rich in harmonics. While the keyboard determines the note being played, the frequency knob determines the pitch of that note.



The keyboard determines the note played based on the setting of the Freq control - these two control inputs are summed together.

FREQ (FREQUENCY KNOB)

The Frequency knob offers a wide pitch range, extending over nine octaves. Keep in mind, the pitch is also controlled via the keyboard, and can be modified by other control signals. Depending on your monitoring system—and your ears—the outer ranges of the FREQ knob may appear to be inaudible.

WAVE (WAVEFORM SWITCH)

Two waveform options are available on the Werkstatt. Each waveform, or waveshape, carries a distinct harmonic content, creating a different sonic signature, known as timbre.

SAW: Short for Sawtooth, the Saw wave looks similar to the cutting edge of a saw blade. The Saw wave contains both even and odd numbered harmonics, and creates a bright and buzzy sound before filtering. The strength—or level—of each harmonic is the reciprocal of its number in the harmonic series.

PULSE: This waveform is unique in that it only contains the odd numbered harmonics. The ratio that controls the relative volume of these harmonics is determined by the Pulse Width. The width of the pulse can be anything from a wide rectangle to a square to a very narrow rectangle. The thinner the wave, the more the upper harmonics are accentuated.

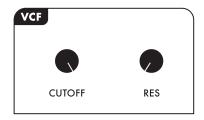
PWM (PULSE WIDTH MODULATION)

When the Pulse waveform is selected, the Pulse Width Modulation knob can be used to determine the shape of the Pulse, thereby changing the timbre of the wave. With the knob set just a little left of center, the wave will be square, with a 50% duty cycle. The duty cycle is commonly thought of as the positive portion of the wave. The range of this knob can create a narrow pulse wave with a duty-cycle of almost zero, all the way up to a wide rectangular wave having about a 95% duty-cycle.

NOTE: This knob will not function when the VCO MOD DEST switch is set to PWM. In this case, the Pulse Width will be controlled by the VCO MOD SOURCE.

VCF (VOLTAGE CONTROLLED FILTER)

The Werkstatt uses the classic 24dB per octave Moog Ladder filter. This low-pass Voltage Controlled Filter (VCF) selectively shapes the timbre of the sound created by the oscillator, by attenuating and/or emphasizing certain harmonic elements.



CUTOFF (CUTOFF FREQUENCY KNOB)

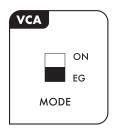
The Cutoff knob specifies the frequency where the Filter is applied. Turning the knob to the right will open the filter, allowing more harmonic content to be heard, creating a brighter sound. Turning the knob to the left will close the filter, causing more harmonic content to be filtered, creating a darker sound.

RES (RESONANCE KNOB)

Directing the output of the filter back to the input allows the Moog filter to create a harmonic boost at the cutoff frequency. The amount of this boost, or emphasis, is controlled by the Resonance knob. By increasing the Resonance and decreasing the cutoff, the Werkstatt filter can be made to self-oscillate, creating a sine wave that can be used as second audio sound source.

VCA (VOLTAGE CONTROLLED AMPLIFIER)

This section controls the output level of the Werkstatt. As you may have noticed, there is no Volume knob on the Werkstatt. The VCA boosts the final audio signal to a suitable level.



MODE (MODE SWITCH)

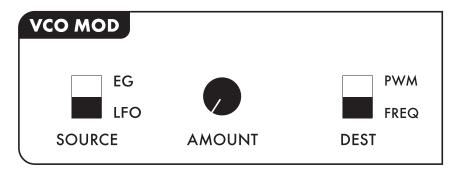
The VCA can function in one of two ways, controlled by the Mode switch.

ON: In this position, the VCA is always on, and the audio signal of the Werkstatt is output continuously, all the time. This setting is great for when you are creating synthesizer sounds and effects that need to play for an extended period, or droning sounds.

EG: EG is short for Envelope Generator. When the switch is in this position, the VCA is controlled by the Attack, Sustain, and Decay characteristics of the Envelope Generator Module.

VCO MOD (MODULATION OF THE VOLTAGE CONTROLLED OSCILLATOR)

Modulation is a way of introducing subtle or drastic changes to a sound—or anything in between. In order to use modulation effectively, you will need to select a modulation source, choose a destination, and control the depth of the effect.



SOURCE (SOURCE SWITCH)

This switch allows you to choose which Modulation Source will be applied to the Oscillator.

EG: EG is short for Envelope Generator. When the switch is in this position, the Attack, Sustain, and Decay characteristics of the Envelope Generator will be used as the modulation source.

LFO: LFO is short for Low Frequency Oscillator. The LFO produces a cyclic change that can be used to create a repeating effect. When the switch is in this position, the LFO will be used as the modulation source.

AMOUNT (AMOUNT KNOB)

Once a modulation source has been selected, the Amount knob can be used to control the depth of the modulation effect.

DEST (DESTINATION SWITCH)

This switch allows you to choose which control will be affected by the chosen Modulation Source.

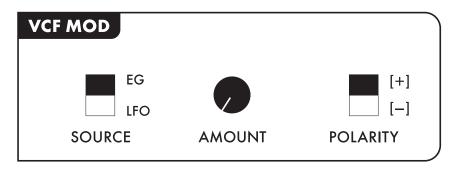
PWM: When the switch is in this position, the Modulation source will be used to continually vary the width of the Pulse wave. The VCO Wave switch must be set to Pulse.

NOTE: Placing the switch in the PWM position will override the Pulse Width Modulation (PWM) knob in the VCO section.

FREQ: When the switch is in this position, the Modulation source will be used to continually vary the pitch of the Oscillator. This can be used to create a gentle vibrato or wild swoops in pitch, all depending on the Amount Knob and the setting of the LFO Rate knob (or EG).

VCF MOD (MODULATION OF THE VOLTAGE CONTROLLED FILTER)

Filter Modulation changes the value of the Filter's Cutoff Frequency. Either the EG or the LFO can be used as a Filter modulation source. When the EG is chosen as the modulation source, the polarity of the EG can be reversed for even greater sound creation options.



SOURCE (SOURCE SWITCH)

This switch allows you to choose which Modulation Source will be applied to the filter.

EG: EG is short for Envelope Generator. When the switch is in this position, the Attack, Sustain, and Decay characteristics of the Envelope Generator will be used as the modulation source.

LFO: LFO is short for Low Frequency Oscillator. The LFO produces a cyclic change that can be used to create a repeating effect. When the switch is in this position, the LFO will be used as the modulation source.

AMOUNT (AMOUNT KNOB)

Once a modulation source has been selected, the Amount knob can be used to control the depth of the modulation effect.

POLARITY (POLARITY SWITCH)

The Polarity of the VCF modulation source can be reversed. That is, the normally negative portions will become positive, and vice-versa. For example, instead of using the Attack portion of the EG to boost the Filter Cutoff frequency, inverting the polarity will allow the Attack portion to lower the Filter Cutoff Frequency. Just be aware that if the Cutoff is already set low, inverting the EG polarity might close the Filter too far, making it appear as if the Werkstatt is not creating any sound.

- [+]: Positive is the normal polarity for the VCF Modulation Source.
- []: The negative position reverses the VCF Modulation Source.

LFO MOD (LOW FREQUENCY OSCILLATOR)

The Low Frequency Oscillator creates a consistent modulation source that can be used to add a repeating, cyclical change to any of the modulation sources. It can be used to modulate the Filter Cutoff Frequency, the Pitch of the Oscillator, or the Width of a Pulse wave. Using the Patchable Header, you can also use the LFO to modulate other parameters, such as the VCA output level. The Werkstatt LFO has an upper frequency of around 600 Hz—well within the audio range. This ability allows the LFO to create rich and unusual sounds when modulating the Oscillator pitch or other destinations.



RATE (RATE KNOB)

The speed, or frequency, of the LFO is controlled via this knob. The red LED will flash once for every wave cycle, providing visual feedback of the LFO speed.

WAVE (WAVE SWITCH)

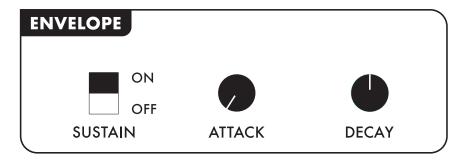
This switch allows you to select the Waveform of the LFO.

SQUARE: When the Square wave is selected, the LFO will alternate between two distinct values representing the upper and lower limits of the wave. Some good examples of Square wave modulation are the emulation of an acoustic instrument playing a trill, or many vintage video game sounds.

TRIANGLE: The Triangle wave creates a continuously changing value that sweeps between the upper and lower limits of the wave. Vibrato is a good example of Triangle wave modulation.

ENVELOPE (ENVELOPE GENERATOR)

Each time a key is pressed or a trigger received, the Envelope Generator can produce a series of control voltages that allow you to change the value of certain parameters over time. The Attack, Sustain, and Decay parameters combine to create an Envelope shape that can be chosen as a modulation source.



SUSTAIN (SUSTAIN SWITCH)

In a simple sense, the Sustain switch allows you to choose either a piano-like behavior, or something more like an organ, by activating the Sustain segment of the Envelope Generator.

ON: When the Sustain switch is set to On, the Envelope will continue to sustain as long as the keyboard key is being played. In this mode, the Werkstatt behaves more like an organ.

OFF: The Off position bypasses the sustain segment of the envelope generator. The Envelope will advance directly from the Attack stage to the Decay stage. In this mode, the Werkstatt creates more of a plucked sound, like a piano.

NOTE: With the SUSTAIN switch in the OFF position, the attack must be very short or the EG will not produce an output.

ATTACK (ATTACK KNOB)

The time it takes for the Envelope Generator to reach its maximum level is known as the Attack time. For a fast Attack, turn this knob counter-clockwise. For a slower Attack, increase the value by turning the knob clockwise.

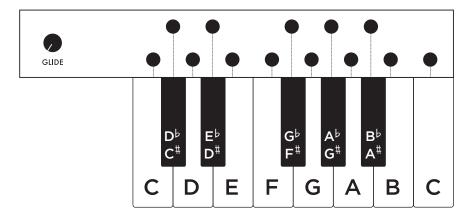
NOTE: Keep this knob turned down when the SUSTAIN switch in the OFF position, or the EG will not produce an output.

DECAY (DECAY KNOB)

The time it takes for the Envelope Generator to reach its lowest level after the key is released, or after the attack segment is complete is known as the Decay time. For a fast Decay, turn this knob counter-clockwise. For a slower Decay, increase the value by turning the knob clockwise.

KBD (KEYBOARD)

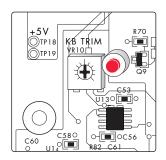
The Werkstatt is equipped with a one-octave, C to C keyboard. The keyboard features round buttons as opposed to traditional keys, but the layout is the same. The keyboard operates with a low note priority; if more than one note is played at the same time, the lowest note will sound.



This diagram shows how the "button" keyboard of the Werkstatt (above) relates to a standard piano keyboard. Although the note names shown are correct for this layout, the actual note being produced will also depend on many factors, including the VCO FREQ knob, etc...

KEYBOARD OCTAVE SCALING

Play the lowest note [C] on the keyboard; now play the highest note [C1]. The interval you hear between these notes should be one octave. If you have an electronic guitar tuner, you can use it to verify the notes being played. If the interval is not one octave, there is a Variable Resistor trimmer [VR10] on the Printed Circuit Board labeled KB TRIM that can be adjusted to fine-tune the keyboard octave setting.



GLIDE (GLIDE KNOB)

To achieve a smooth pitch transition from one note to another, increase the Glide amount. Turning the knob clockwise increases the amount of time required to glide from one note to another. Turning the knob counter-clockwise will cancel the glide effect.

PATCH (PATCHABLE HEADER)

Unlike fully modular analog synthesizers that have patch points on every module, the Werkstatt has gathered these inputs and outputs into a single compact Patchable Header.

The physical format is different, but the function is the same. The Patchable Header allows control signals generated by the Werkstatt to be easily routed to the control inputs of the VCO, VCF, VCA, and LFO, vastly expanding the sound creation possibilities of the synthesizer. The five patch wires included with the Werkstatt are designed to make the most of these patch points. In addition to control signal inputs, the Patchable Header also features an audio input that feeds directly into the Filter.

BEST PRACTICES

In general, the Werkstatt is designed so there are no "illegal" patches, though not all make musical sense. In experimenting with the Patchable Header, there are some ground rules/best practices that apply.

CV IN	◀
	▼ VCA IN
	◆ VCF IN
	◄ VCO LIN IN
	◄ VCO EXP IN
	◆ LFO IN
	• VCF AUD IN
	KB CV OUT
	TRIG OUT
	GATE OUT
	EG OUT
	LFO OUT
	·
	VCF OUT
	vco out
	VCO OUT
CV OUI	

It is common to create a "Y" connection at a CV out point and drive two separate inputs. Many of the Werkstatt's outputs already have two connections. However, it is best to avoid mixing two Control signals by creating a "Y" connection at a CV input, as adding these voltages together can possibly exceed the capabilities of the input.

You should also avoid patching an output to an output; this is another version of passive voltage summing that can lead to unpredictable results. Patching an input to an input is not likely to result in any useful response.

Note that there are control outputs for both the VCO and VCF signals. Technically, these are audio outputs; these audio outputs can serve double duty as control signals. For example, the VCO output can be used for audio rate modulation, or it can go down to 8 Hz—low enough to use as a LFO.

PATCHING WITH OTHER ANALOG INSTRUMENTS

The Patchable Header was not designed to connect with external CV gear, but it is possible. For more information and cautions, please refer to the Interfacing with Other Synthesizers and Effects section of this manual.

REAR PANEL

The Werkstatt's rear panel features two connection points; one audio output, and one power jack.

AUDIO OUTPUT

The Werkstatt's single audio output features a 1/4" unbalanced (TS) jack.

POWER INPUT

Use only the DC power supply that was provided to power your Werkstatt. Plug the connector end into the Werkstatt, and plug the other end into a compatible wall outlet.

ABOVE AND BEYOND

For some, the Werkstatt is simply a starting point for exploring new sonic possibilities. It is possible to modify the internal circuitry, and to interface with other music-making devices. Here are a few guidelines to get you started.

INTERFACING WITH OTHER SYNTHESIZERS AND EFFECTS

COMMON GROUND

The Patchable Header wasn't specifically designed to connect with external CV gear, but it is possible to do so. If a CV connection between an external piece of CV gear and the Werkstatt is desired, the two devices must share a common ground connection or the external control will not work. The simplest way to achieve this is to plug the two devices into the same audio mixer. Both devices will have ground at the sleeve of their audio jacks. Make this audio / ground connection before connecting the units together.

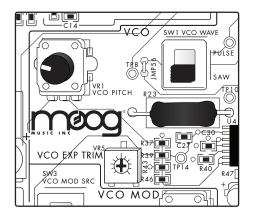
USE CAUTION

Patching to external CV and Audio sources can subject the Werkstatt to voltages and currents that are beyond what it was designed to withstand. Caution should be exercised when selecting gear that will connect to the Werkstatt. Verify that the equipment used to provide a common ground connection is not faulty. Refer to the Specifications section for acceptable voltages.

CALIBRATING THE WERKSTATT FOR 1 VOLT PER OCTAVE

The VCO EXP IN connection point on the Patchable Header can be set to receive 1 Volt per Octave control signals. This calibration is performed using the Variable Resistor trim pot [VR5] labelled VCO EXP TRIM. It is located on the Printed Circuit Board, below and to the right of the VCO Pitch potentiometer.

To calibrate, play the lowest note on the keyboard, and set the VCO FREQ knob to the center position. Send a OV signal to the VCO EXP IN patch point and measure the frequency of the VCO. You can use an instrument tuner for this function. Next, send a +3V signal to the VCO EXP IN patch point. Adjust VR5 to eight times the first frequency measurement (this equals 3 Octaves). Repeat this process to verify calibration accuracy.



Note that on the Patchable Header, the KB CV is output as about 0.3 Volts/semitone, which is equivalent to about 3.6 Volts/Octave. This allows the use of the Keyboard as a wider range controller than if it were output as 1 Volt/Octave.

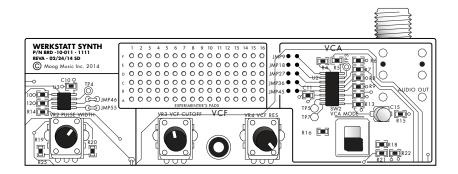
CREATING CABLES

For internal patching use the included Patchable Header cables. If you want to patch the Werkstatt to external gear, you may want to convert the included patch cables so they can plug into the 1/4" (3.5mm) patch points on the other products. One simple technique is to take a 1/4" TS patch cable and cut it in half to make two half cables. Now take one of the Werkstatt patch cables and cut it in half as well. Since the ground is being provided by the audio output, you would only need to splice and solder the inner conductors of the two half-cables together, and then insulate the splice with electrical tape or heat-shrink tubing.

STUDYING THE WERKSTATT'S ANALOG CIRCUITS

The Werkstatt circuitry was designed to invite exploration and study of its analog circuits. The complete schematic for the Werkstatt Printed Circuit Board can be downloaded from the Moog Music Website: www.moogmusic.com/werkstatt.

Test Points, Jumpers, and a mini 16 x 6 Experimenter's pad are provided on the Werkstatt Printed Circuit Board. Although the Printed Circuit Board was created using Surface Mount Design, these features use plated through-hole construction to make measuring and experimenting easier.



TEST POINTS (TP)

Plated through-hole test points are provided, allowing the ability to breakout the most important signals. In some cases, Test points have been added to control nodes for studying the behavior of the outputs of the circuits.

JUMPERS (JMP)

Plated through-hole jumpers exist for certain Audio Signal and Control Signals. Jumpers also exist for the unused Integrated Circuit pins (IC Gates) in order to terminate the unused inputs.

EXPERIMENTER'S BREADBOARD PADS

This is 16×6 grid of unconnected through-hole pads provides an area for bread-boarding new circuit designs. On the schematic these appear as a group of unconnected jumpers.

Warranty Warning

Hacking or Modifying your Werkstatt in any way will naturally void your warranty, as Moog Music cannot warrant parts and labor outside the original configuration of the product.

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SPECIFICATIONS

All Specifications subject to change without notice.

SOUND SOURCE:

VCO - VOLTAGE CONTROLLED OSCILLATOR

Range: 0 to +5 Volt Signal; 8Hz ~ 16KHz from KB

and VCO Freq Control

Controllers:

Waveform Switch: Saw or Pulse

PWM Knob: Pulse Width Modulation
FREQ Knob: Sweeps VCO over 8 Octaves

Control Inputs:

KB CV: 1 Octave; with Glide

VCO MOD: Selectable LFO/ EG Switch; Assignable

Pitch or PWM

VCO EXP IN: Exponential FM Input - 1 Volt/Octave

nominal, trimmable via VR 5

VCO LIN IN: Linear FM Input - this is an inverted input (incr-

ease in voltage applied lowers the frequency)

Control Outputs:

VCO CV: Control Voltage / Audio Output

SOUND MODIFIERS:

VCF - VOLTAGE CONTROLLED FILTER

Type: 4-pole (24 dB/Octave), Ladder; self-oscillating

low-pass filter with resonance

Controllers:

CUTOFF knob: Selectable LFO/ EG Switch; Polarity Switch

VCF IN: Filter Cutoff Input

Control Inputs:

VCF MOD: Selectable LFO/ EG Switch; Polarity Switch

VCF IN: Filter Cutoff Input

Control Outputs:

VCF Output: \pm 2 Volt Signal usable as CV or Sound Source

VCA - VOLTAGE CONTROLLED AMPLIFIER

Controllers:

MODE switch: EG / ON

Control Inputs:

VCA IN: Control Voltage Input

MODULATION SOURCES:

LFO - LOW FREQUENCY OSCILLATOR

Range: $\pm 2.5 \text{ Volt}$

Controllers:

RATE knob: Modulation Frequency (.2 Hz ~ 600 Hz)

WAVE switch: Triangle / Square

Control Inputs:

LFO IN: LFO Rate Control Voltage

Control Outputs:

LFO OUT: LFO Rate Control Voltage

EG - ENVELOPE GENERATOR

Range: 0 to +5 Volt

Controllers:

ATTACK knob: Attack Time DECAY knob: Decay Time

SUSTAIN switch: Sustain Level ON / OFF

Control Outputs:

EG OUT: Envelope Control Voltage

KBD - KEYBOARD

Type: 13 keys (1 Octave); Low-Note Priority; Legato

Triggering with Glide

Controllers:

GLIDE knob: Time of Glide (Portamento) effect

Control Outputs:

KB CV OUT: Keyboard Control Voltage Output;

3.7 Volts per Octave, nominal level

TRIG: Keyboard Trigger Output; 5 msec pulse;

0 ~ +5 Volt signal

GATE: Keyboard Gate Output; 0 ~ +5 Volt signal

PATCHABLE HEADER

Control Voltage Inputs:

VCA IN: 0 to +5 Volt (VCA MODE switch set to ON)

-2.5 to +2.5 Volt (VCA MODE switch set to EG)

VCF IN: -5 to +5 Volt (Cutoff Frequency)

VCO LIN IN: Linear Pitch Input; 3 2.5 Volt (Inverting control

input)

VCO EXP IN: Exponential Pitch Input; -5 ~ +5 Volt,

1V/Octave. trimmable

LFO IN: -5 to +5 Volt

(Negative CV slows LFO further than available

on panel)

Audio Inputs:

VCF AUD IN: Filter Audio Input (Un-buffered/Un-mixed

AC coupled)

Control Voltage Outputs:

KB CV OUT (x2): Nominal 0.3V/semitone from 1 octave key

board

(Note: Attenuate for 1 V/Octave)

TRIG OUT (x2): 5 msec, 0 to +5 Volt pulse from keyboard

GATE OUT (x2): OV (off) to +5 Volt (on) gate signal from

keyboard

EG Output (x2): ASD / AD type Envelope Generator, 0 to

+5V signal

LFO Output (x2): -2.5 to +2.5 Volt Triangle or Square wave

Shape selected by LFO WAVE switch

VCF Output (x2): -2 to +2 Volt signal for audio or CV uses.

VCO Output (x2): 0 to +5 Volt VCO signal;

Shape selected by VCO WAVE switch

Audio Output:

1/4" Unbalanced Output; Nominal 3 1.5 Volt Signal

Power:

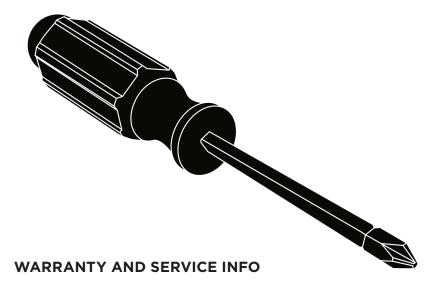
AC wall transformer

Output: +12 Volts DC; 1.2 Amperes; 2.1mm Center Pin

Positive

Input: 100 to 240VAC, 50 to 60 Hz;

Typical power consumption - 2 Watts



LIMITED WARRANTY

Moog Music warrants that its products will be free from defects in materials and workmanship, and shall conform to specifications current at the time of shipment, for a period of one year from date of purchase. During the one-year period, any defective products will be repaired or replaced, at Moog Music's option, on a return-to-factory basis. This Warranty covers defects that Moog Music determines are no fault of the user.

RETURNING YOUR WERKSTATT-Ø1 FOR REPLACEMENT/REPAIR

You must obtain prior approval and an RMA number from Moog Music before returning any product to us. Wrap your Werkstatt-Ø1 carefully and pack it with the power adapter in its original carton. The warranty will not be honored if the product is not properly packed. Send it to Moog Music with transportation and insurance charges paid. A reasonable cost for service, materials and return freight will be charged to replace materials defective through the fault of the user, or for which the one year warranty period has expired.

Transportation and insurance charges from Moog Music to your United States address, of products repaired or replaced under warranty will be paid by Moog Music.

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