# Application of Graph Theory to Requirements Traceability

A methodology for visualization of large requirements sets

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# Traceability in the Large



Traceability is key to both requirements development and requirements verification Each project has unique approaches to traceability and verification

# Motivation for a Visualization Methodology

Studying characteristics of information flow in large Requirements sets

>20 documents>10,000 requirements>7,000 linkages



Quickly communicate regarding patterns involving hundreds or thousands of requirements

## **Graph Theory History**

Leonhard Euler: The seven bridges problem Publication in 1736 as the first description of graph theory, and is generally regarded as the origin of topology

Vanermonde: The knights tour problem

Cauchy and L'Hullier: Relationships between faces, edges, and vertices of convex polyhedrons

Study of pair-wise relationships between objects Graphs are the parent family to a variety of topologies: directed graphs trees – Cayley and differential calculus coloring problem



# What is a graph?

- Graph theory is the study of mathematical structures used to model relationships between objects in finite collections.
- A graph is composed of nodes and edges
- Graphs can be classified as undirected, directed, tree, planar, etc depending upon the nature of the connections.





The Seven Bridges Problem Four nodes, seven edges

### Graphs all around us

Subsystem Pert Chart

4/08 1d . 2d 4/15 2d 4/1 2d . stras 3d str-04 5d , 2d -5d STR-02 STR-06 STR-01 STR-07 4/22 3/15 4/15 4/15 4/22 4/29 4/8 4/15 10d 4/29 4/22 ect Sta STR-05 4/15 4/29 4/22/08 4/29 4/22 Sd STR-06 STR-09 4/29 3d 4/29 STR-10 VAV-01-02 AV-01-01 5d 5/6 41-02-0 4/22 4/22 WIN!! 3d

- PERT Chart
  - Directed graph
  - Acyclic (no loops)



#### Network Exploration Graphs





#### Graphs of Requirements Sets

Getting to the good stuff soon now...

Types of Graphs

Simple graph – nodes and edges Directed graph – nodes and edges with direction (digraph) Acyclic graph – no cycles (loops) Connected graph – every node is reachable from any other node Tree – connected acyclic graph Forest – acyclic graph but unconnected

In the general case, requirements traceability forms an acyclic digraph, or forest

- Generally no single top-level node
- Generally not connected
- Almost always acyclic
- Directed

In the following examples of real system requirements graphs, the graphs are drawn as digraphs with the arrow pointing from the parent to the child. Untraced requirements are shown with red borders. We use boxes to denote the nodes simply because they fit the numbers better. These examples show a subnet of the full requirements net for clarity.



## **Traceability Patterns**

- Large fan-out from parent to child suggest a large change in level of abstraction.
- One-to-one suggests under-specified lower-level requirements.
- Hour-glass traces seem to indicate serious problems in the intermediate requirements document; traceability event-horizon. May indicate verification difficulties.









# Graphs as Traceability Diagnostics

- Histograms of connection counts:
  - Statistics of connection counts may suggest decomposition problems
  - Distributions are typically exponential (Internet, Kevin Bacon – movie graph)

Conjecture: Exponent may be relatable to the overall degree of abstraction change between linked requirements: High values mean small change



Example real project connection histogram



### Automation of the Graphing Process

PowerPoint is NOT the best tool for analysis





Automatic graph generation from A matrix and specification of groups Numerous applications available

- VCG <u>http://rw4.cs.uni-sb.de/~sander/html/gsvcg1.html</u>
- Graphviz <u>http://www.graphviz.org/</u>
- Jgraph <u>www.jgraph.com</u>
- Guess http://graphexploration.cond.org/

#### How Connected is a Graph?

Separability of subnets -> modularity of requirements to limit propagation of change



# Expressing Graphs as Mathematical Structures - Vocabulary

Vertex: Endpoint (or connection point or node)
Edge: Connection between vertices
Incidence List : Array of pairs (tuples if directed) of vertices or connections
Adjacency List: List of pairs of vertices as a list (2x n array)
Incidence Matrix: Vertices by Edges matrix where each entry contains the endpoint data (1 = incident, 0 = not incident)
Adjacency matrix (A): N by N matrix where N = the number of vertices in the graph. Entries are either 0 if not connected, 1 if connected. If there is an edge from vertex k to vertex j then A(j,k)=1
Degree: Matrix of connection counts on the diagonal (D)
Laplacian matrix: L=D-A, where D= the diagonal degree matrix



# **Connectivity and Graphing**

Here comes the math

Graph	Fiedler Value	The the	e smallest nonzero Laplacian matrix i
Path	1/n**2	Fied	Fiedler value (or spectral gap
Grid	1/n		
3D Grid	n**2/3		
Expander	1		
Binary tree	1/n		
dumbell	1/n		

Small values of the Fiedler number mean the graph is easier to cut into two subnets. If the number is large, then every cut of the graph must cut many edges.

Conjecture: Would a large Fiedler number for a requirements graph indicate a system that was difficult to partition into subnets, thus difficult to change?

#### A Simple Graph and Spectral Analysis



## Summary

- Graphs can be useful visualization tools for large requirements sets
  - Big picture viewpoint
  - Patterns easily recognized
  - Multi-level tracing
  - Identification of subnets

- Potential for analysis
  - Relationship between connection histogram and requirement decomposition
  - Ability to quantify
     interconnectedness by
     spectral analysis