# **FACULTY OF ENGINEERING & TECHNOLOGY**

# **SYLLABUS**

# **FOR**

# **B.SC. (INFORMATION TECHNOLOGY)**

(Semester: I–VI)

**Session 2017-18** 



# GURU NANAK DEV UNIVERSITY AMRITSAR

Note: (i) Copy rights are reserved.

Nobody is allowed to print it in any form.

Defaulters will be prosecuted.

(ii) Subject to change in the syllabi at any time. Please visit the University website time to time.

# B.Sc. (Information Technology)

# **SCHEME**

# **SEMESTER – I:**

Paper No.	Subjects	M. Marks
Paper – 1	Fundamentals of Computers	75
Paper – 2	Introduction to Programming – C	75
Paper – 3	Applied & Discrete Mathematics	75
Paper – 4	Communication Skills in English – I	50
Paper – 5	Punjabi / ਮੁੱਢਲੀ ਪੰਜਾਬੀ (Compulsory)	50
Paper – 6	Practical – PC Computing & C Language–I	75
Paper – 7	* Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	50

# **SEMESTER – II:**

Paper No.	Subjects	M. Marks
Paper – 1	Communication Skills in English – II (Th.35+Pr.15)	50
Paper – 2	Punjabi / ਮੁੱਢਲੀ ਪੰਜਾਬੀ (Compulsory)	50
Paper – 3	Principles of Digital Electronics	75
Paper – 4	Introduction to Programming – C++	75
Paper – 5	Numerical Methods & Statistical Techniques	75
Paper – 6	Practical – C++ Language	75
Paper – 7	* Drug Abuse: Problem, Management and Prevention (Compulsory Paper)	50

Note: \* Marks of this Paper will not be included in the Total Marks.

# **SEMESTER – III:**

Paper No.	Subjects	M. Marks
Paper – I	Introduction to Python	75
Paper – II	Data Structure	75
Paper – III	System Analysis & Design	75
Paper – IV	* Environmental Studies – I (Compulsory)	50
Paper – V	Programming Lab – I (Python, Programming Language)	50
Paper – VI	Programming Lab – II (Data Structure)	25

# **SEMESTER – IV:**

Paper No.	Subjects	M. Marks
Paper – I	Database Management System	75
Paper – II	Internet Applications	75
Paper – III	JAVA & Web Designing	75
Paper – IV	* Environmental Studies – II (Compulsory)	50
Paper – V	Web Technologies	75
Paper – VI	Programming Lab – I (Oracle)	50
Paper – VII	Programming Lab – II HTML & (JAVA)	50

<sup>\*</sup> Marks of Paper EVS will not be included in Grand Total.

# 3 B.Sc. (Information Technology)

# **SEMESTER – V:**

Paper No.	Subjects	M. Marks
Paper – I	Computer Networks	100
Paper – II	Operating System	100
Paper – III	E-Business	100
Paper – IV	Lab – I (Computer Networks)	50
Paper – V	Lab – II (Operating System)	50

SEMESTER – VI:		
Paper No.	Subjects	M. Marks
Paper – I & II:	Option(I): Computer Graphics	
(Will be based on	Paper –I: Computer Graphics	75
any of the three	Paper –II: Applications of Computer Graphics in C++/C	25
specialization	Option(II): Network Management	
options)	Paper –I: Network Operating System/Client Server	
	Application	75
	Paper –II: Practical Lab based on NOS	
	Option(III):	25
	Paper–I: Fundamentals of Cloud Computing	100
Paper – III:	Project	300

# **Paper – I: Fundamentals of Computers**

Time: 3 Hours Max. Marks: 75

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

## **UNIT-I**

# 1. Introduction to computer:

Computer System Characteristics, Hardware - CPU, Memory, Input, Output & Storage devices, Organization of Secondary Storage Media, Software - System & Application, Types of processing Batch and On-line.

## **UNIT-II**

# 2. Operating System Concepts:

Role of an Operating System, Types of operating systems, Booting procedure and its types, Fundamentals and typical instructions of Windows & Non-Windows based Operating Systems.

## **UNIT-III**

# 3. MS Word (Word for Windows):

Overview, creating, saving, opening, importing, exporting and inserting files, formatting pages, paragraphs and sections, indents and outdents, creating lists and numbering. Headings, styles, fonts and font size. Editing, positioning and viewing texts, Finding and replacing text, inserting page breaks, page numbers, book marks, symbols and dates. Using tabs and tables, header, footer and printing. Headers and Footers, Mail merge, macros, tables.

## 4. MS – PowerPoint:

Introduction to MS Power Point, Power Point Elements, Exploring Power Point Menu, Working with Dialog Boxes, Saving Presentation, Printing Slides, Slide View, Slide Sorter view, notes view, outline view, Formatting and enhancing text formatting.

# **Text Books:**

- 1. R.K. Taxali: Introduction to Software Packages, Galgotia Publicaions.
- 2. MS-Office 2003, Compiled by SYBIX.
- 3. MS–Office 2003, BPB Publications.
- 4. Introduction to Computer, P.K. Sinha.

# Paper-II: Introduction to Programming - C

Time: 3 Hours M. Marks: 75

#### Note:

- 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

**Fundamentals:** Character set, Identifiers and Key Words, Data types, Constants, Variables, Expressions, Statements, Symbolic Constants.

**Operations and Expressions:** Arithmetic operators, Unary operators, Relational Operators, Logical Operators, Assignment and Conditional Operators, Library functions. Data Input and Output statements

**Control Statements:** Preliminaries, While, Do-while and for statements, Nested loops, If-else, Switch, Break – Continue statements.

**Program Structure Storage Class:** Automatic, external and static variables, multiple programs, more about library functions.

**Functions:** Brief overview, defining, accessing functions, passing arguments to function, specifying argument data types, function prototypes, recursion.

**Arrays:** Defining, processing an array, passing arrays to a function, multi-dimensional arrays. **Strings:** String declaration, string functions and string manipulation

**Structures & Unions:** Defining and processing a structure, user defined data types, structures and pointers, passing structures to functions, self referenced structure, unions.

**Pointers:** Fundamentals, pointer declaration, passing pointer to a function, pointer and one dimensional arrays, operation on pointers, pointers & multi–dimensional arrays of pointers, passing functions, other functions, more about pointer declarations.

- 1. Balaguruswamy: "Programming in ANSIC".
- 2. Scaum Outline Series: "Programming in C".
- 3. Dennis & Ritchie: "Programming in C".
- 4. Stephen G. Kochar: "C Programming".

# Paper III: Applied & Discrete Mathematics

Time: 3 Hours M. Marks: 75

#### Note:

- 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.
- 2. The student can use only Non-programmable & Non-storage type Calculator.

## **UNIT-I**

**Sets and Relations:** Definition of sets, subsets, complement of a set, universal set, intersection and union of sets, De-Morgan's laws, Cartesian products, Equivalent sets, Countable and uncountable sets, minset, Partitions of sets, Relations: Basic definitions, graphs of relations, properties of relations

#### **UNIT-II**

**Logic and Propositional Calculus:** Proposition and Compound Propositions, basic Logical Operations, Propositions and Truth Tables, Tautologies and Contradictions, Logical Equivalence, Duality law, Algebra of propositions, Conditional and Bi conditional Statements, Arguments, Logical Implication, Propositional Functions, Predicates and Quantifiers, Negation of Quantified Statements, Inference theory of the predicates calculus.

#### **UNIT-III**

**Boolean Algebra:** Boolean algebra and its duality, Duality, Boolean Algebra as Lattices, Boolean identities, sub-algebra, Representation Theorem, Sum-of-Products Form for Sets, Sum of-Products Form for Boolean Algebra, Minimal Boolean Expressions, Prime Implicants, Boolean Functions, Karnaugh Maps.

**Matrices:** Introduction of a Matrix, its different kinds, matrix addition and scalar multiplication, multiplication of matrices, transpose etc. Square matrices, inverse and rank of a square matrix, Matrix Inversion method.

- 1. Lipschutz, S. and Lipson, M.: Discrete Mathematics (Schaum's outlines series).
- 2. Kolman and Busby "Discrete Mathematical structures for Computer Sciences" PHI.
- 3. Alan Doerr,"Applied Discrete Structures for Computer Science", Galgotia Publications.
- 4. Trambley, J.P. and Manohar,R: Discrete Mathematical Structures with Applications to Computer Science.

# PAPER-IV: COMMUNICATION SKILLS IN ENGLISH - I

Time: 3 Hours Max. Marks: 50

#### **Course Contents:**

**1. Reading Skills**: Reading Tactics and strategies; Reading purposes–kinds of purposes and associated comprehension; Reading for direct meanings; Reading for understanding concepts, details, coherence, logical progression and meanings of phrases/expressions.

#### **Activities:**

- a) Active reading of passages on general topics
- b) Comprehension questions in multiple choice format
- c) Short comprehension questions based on content and development of ideas
- **2. Writing Skills**: Guidelines for effective writing; writing styles for application, resume, personal letter, official/ business letter, memo, notices etc.; outline and revision.

#### **Activities:**

- a) Formatting personal and business letters.
- b) Organising the details in a sequential order
- c) Converting a biographical note into a sequenced resume or vice-versa
- d) Ordering and sub-dividing the contents while making notes.
- e) Writing notices for circulation/boards

## **Suggested Pattern of Question Paper:**

The question paper will consist of five skill-oriented questions from Reading and Writing Skills. Each question will carry 10 marks. The questions shall be phrased in a manner that students know clearly what is expected of them. There will be internal choice wherever possible.

10x5=50 Marks

- i) Multiple choice questions on the language and meanings of an unseen passage.
- ii) Comprehension questions with short answers on content, progression of ideas, purpose of writing etc. of an unseen passage.
- iii) Personal letter and Official/Business correspondence
- iv) Making point-wise notes on a given speech/technical report OR Writing notices for public circulation on topics of professional interest
- v) Do as directed (10x1=10 Marks) (change of voice, narration, combination of 2 simple sentences into one, subject-verb agreement, using appropriate tense, forms of verbs.

#### **Recommended Books:**

- 1. Oxford Guide to Effective Writing and Speaking by John Seely.
- 2. English Grammar in Use (Fourth Edition) by Raymond Murphy, CUP

# Paper-V: ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਸਮਾਂ : 3 ਘੰਟੇ ਕੁਲ ਅੰਕ : 50

# ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

- 1. **ਗਿਆਨ ਮਾਲਾ** (ਵਿਗਿਆਨਕ ਤੇ ਸਮਾਜ–ਵਿਗਿਆਨਕ ਲੇਖਾਂ ਦਾ ਸੰਗ੍ਰਹਿ), (ਸੰਪਾ. ਡਾ. ਸਤਿੰਦਰ ਸਿੰਘ, ਪ੍ਰੋ. ਮਹਿੰਦਰ ਸਿੰਘ ਬਨਵੈਤ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ। ਲੇਖ : ਪਹੀਆ ਪ੍ਰਦੂਸ਼ਣ, ਭਰੂਣ ਹੱਤਿਆ ਦੇ ਦੇਸ਼ ਵਿਚ, ਨਾਰੀ ਸ਼ਕਤੀ, ਵਾਤਾਵਰਣੀ ਪ੍ਰਦੂਸ਼ਣ ਅਤੇ ਮਨੁੱਖ, ਏਡਜ਼ : ਇਕ ਗੰਭੀਰ ਸੰਕਟ।
- 2. **ਆਤਮ ਅਨਾਤਮ** (ਸੰਪ. ਸੁਹਿੰਦਰ ਬੀਰ ਅਤੇ ਵਰਿਆਮ ਸਿੰਘ ਸੰਧੂ) (ਪ੍ਰੋ. ਮੋਹਨ ਸਿੰਘ, ਅੰਮ੍ਰਿਤਾ ਪ੍ਰੀਤਮ, ਸ਼ਿਵ ਕੁਮਾਰ ਬਟਾਲਵੀ, ਸੁਰਜੀਤ ਪਾਤਰ, ਪਾਸ਼) ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।
- 3. ਪੈਰ੍ਹਾ ਰਚਨਾ
- 4. ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ।
- 5. (ੳ)**ਪੰਜਾਬੀ ਧੁਨੀ ਵਿਉਂਤ** : ਉਚਾਰਨ ਅੰਗ, ਉਚਾਰਨ ਸਥਾਨ ਤੇ ਵਿਧੀਆਂ, ਸਵਰ, ਵਿਅੰਜਨ, ਸੁਰ। (ਅ)**ਭਾਸ਼ਾ ਵੰਨਰੀਆਂ** : ਭਾਸ਼ਾ ਦਾ ਟਕਸਾਲੀ ਰੂਪ, ਭਾਸ਼ਾ ਅਤੇ ਉਪ–ਭਾਸ਼ਾ ਦਾ ਅੰਤਰ, ਪੰਜਾਬੀ ਉਪਭਾਸ਼ਾਵਾਂ ਦੇ ਪਛਾਣ-ਚਿੰਨ੍ਹ।
- 6. ਮਾਤ ਭਾਸ਼ਾ ਦਾ ਅਧਿਆਪਨ
  - (ੳ) ਪਹਿਲੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ
  - (ਅ) ਦੂਜੀ ਭਾਸ਼ਾ ਦੇ ਤੌਰ ਉੱਤੇ

# ਅੰਕ–ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ:

1.	ਕਿਸੇ ਨਿਬੰਧ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇਕ) ।	10 ਅੰਕ
2.	<b>ਆਤਮ ਅਨਾਤਮ</b> : ਸਾਰ, ਵਿਸ਼ਾ–ਵਸਤੂ, ਪ੍ਰਸੰਗ ਸਹਿਤ ਵਿਆਖਿਆ ।	10 ਅੰਕ
3.	ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇਕ ਉਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ	05 ਅੰਕ
	ਕਿਹਾ ਜਾਵੇ ।	
4.	ਪੈਰ੍ਹਾ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਪੰਜ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ।	05 ਅੰਕ
5.	ਨੰਬਰ 5 ਉਤੇ ਦਿੱਤੀ ਵਿਆਕਰੰਣ ਦੇ ਆਧਾਰ 'ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ।	10 ਅੰਕ
6.	ਨੰਬਰ 6 ਵਿਚ ਮਾਤ ਭਾਸ਼ਾ ਦੇ ਪਹਿਲੀ ਭਾਸ਼ਾ ਅਤੇ ਦੂਜੀ ਭਾਸ਼ਾ ਵ <sup>ੌ</sup> ਜੋਂ	
	ਅਧਿਆਪਨ, ਮਹੱਤਵ ਅਤੇ ਸਮੱਸਿਆਵਾਂ ਬਾਰੇ ਚਾਰ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ,	
	ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ ਵਿਦਿਆਰਥੀ ਨੇ ਦੋ ਦਾ ਉੱਤਰ ਦੇਣਾ ਹੌਵੇਗਾ।	5×2=10 ਅੰਕ

# PAPER-V: ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In lieu of Punjabi Compulsory)

ਸਮਾਂ : 3 ਘੰਟੇ ਕੁਲ ਅੰਕ: 50

# ਪਾਠ-ਕ੍ਰਮ

- 1. ਪੈਂਤੀ ਅੱਖਰੀ; ਪੈਰ ਬਿੰਦੀ ਵਾਲੇ ਵਰਣ ਅਤੇ ਪੈਰ ਵਿਚ ਪੈਣ ਵਾਲੇ ਵਰਣ, ਲਗਾਂ ਮਾਤਰਾਂ
- 2. ਲਗਾਖਰ (ਬਿੰਦੀ, ਟਿੱਪੀ, ਅੱਧਕ)
- 3. (ੳ) ਵਿਸ਼ਰਾਮ ਚਿੰਨ੍ਹਾਂ ਦੀ ਵਰਤੋਂ,
  - (ਅ) ਨਾਂਵ, ਪੜਨਾਂਵ, ਕਿਰਿਆ, ਵਿਸ਼ੇਸਣ, ਲਿੰਗ ਅਤੇ ਵਚਨ

# ਅੰਕ ਵੰਡ ਤੇ ਪੇਪਰ ਸੈਟਰ ਲਈ ਹਦਾਇਤਾਂ

- 1. ਪੈਂਤੀ ਅੱਖਰੀ ਦੀ ਬਣਤਰ ਅਤੇ ਤਰਤੀਬ ਨਾਲ ਸੰਬੰਧਿਤ ਪ੍ਰਸ਼ਨ। 10 ਅੰਕ (ਦੋ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚੋਂ ਇੱਕ ਕਰਨਾ ਹੋਵੇਗਾ) ਕਵਰਗ, ਚਵਰਗ, ਤਵਰਗ, ਟਵਰਗ ਆਦਿ ਸੰਬੰਧੀ ਪ੍ਰਸ਼ਨ ਪੁੱਛਿਆ ਜਾ ਸਕਦਾ ਹੈ। ਪੈਰ ਵਿਚ ਪੈਣ ਵਾਲੇ ਵਰਣ ਅਤੇ ਲਗਾਂ ਮਾਤਰਾਂ ਦੀ ਵਰਤੋਂ ਨਾਲ ਸੰਬੰਧਿਤ ਪ੍ਰਸ਼ਨ (ਦੋ ਵਿਚੋਂ ਇੱਕ ਕਰਨਾ ਹੋਵੇਗਾ) 10 ਅੰਕ 2. ਬਿੰਦੀ, ਟਿੱਪੀ ਅਤੇ ਅੱਧਕ ਦੀ ਵਰਤੋਂ ਸੰਬੰਧੀ ਪ੍ਰਸ਼ਨ 10 ਅੰਕ
- 3. (ੳ) ਵਿਸ਼ਰਾਮ ਚਿੰਨ੍ਹਾਂ ਦੀ ਵਰਤੋਂ ਸੰਬੰਧੀ ਪ੍ਰਸ਼ਨ 10 ਅੰਕ
  - (ਅ) ਨਾਂਵ ਪੜਨਾਂਵ, ਕਿਰਿਆ, ਵਿਸ਼ੇਸ਼ਣ ਅਤੇ ਲਿੰਗ ਵਚਨ ਸੰਬੰਧੀ ਮੁੱਢਲੀ ਕਿਸਮ ਦੇ ਪ੍ਰਸ਼ਨ (ਦੋ ਵਿਚੋਂ ਇੱਕ ਕਰਨਾ ਹੋਵੇਗਾ) 10 ਅੰਕ

# Paper –VI: (Practical) PC Computing and C Language-I

Time: 3 Hours Max. Marks: 75

Practical - C Language Part I & PC Computing

# PAPER – VII: DRUG ABUSE: PROBLEM, MANAGEMENT AND PREVENTION (COMPULSORY PAPER)

#### PROBLEM OF DRUG ABUSE

Time: 3 Hours Max. Marks: 50

# **Instructions for the Paper Setters:**

- Section—A: It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying five marks. Answer to any of the questions should not exceed two pages. (15 Marks)
- Section—B: It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying ten marks. Answer to any of the questions should not exceed four pages. (20 Marks)
- **Section–C:** It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages. (**15 Marks**)
- 1) Meaning of Drug Abuse: Concept and Overview, Historical Perspective of Drug Abuse, Drug Dependence, Drug Addiction, Physical and Psychological Dependence: Drug Tolerance and withdrawal symptoms.
- 2) Types of Abused Drugs and their Effects:
  - 1) Stimulants: Amphetamines Benzedrine, Dexedrine, Cocaine.
  - 2) Depressants: Alcohol Barbiturates: Nembutal, Seconal, Phenobarbital and Rohypnol.
  - 3) Narcotics: Heroin, Morphine, Oxycodone.
  - 4) Hallucinogens: Cannabis, Marijuana, Hashish, Hash Oil, MDMA, LSD.
  - 5) Steroids.
- 3) Nature and Extent of the Problem: Magnitude or prevalence of the menace of Drug Abuse in India and Punjab, Vulnerable groups by age, gender and economic status, Signs and Symptoms of Drug Abuse: Physical, Academic, Behavioural and Psychological Indicators.

- 1. Ahuja, Ram (2003), Social Problems in India, Rawat Publication, Jaipur.
- 2. Extent, Pattern and Trend of Drug Use in India, Ministry of Social Justice and Empowerment, Government of India, 2004.
- 3. Inciardi, J.A. 1981. The Drug Crime Connection. Beverly Hills: Sage Publications.
- 4. Kapoor. T. (1985) Drug epidemic among Indian Youth, New Delhi: Mittal Pub.
- 5. Modi, Ishwar and Modi, Shalini (1997) Drugs: Addiction and Prevention, Jaipur: Rawat Publication.
- 6. National Household Survey of Alcohol and Drug abuse. (2003) New Delhi, Clinical Epidemiological Unit, All India Institute of Medical Sciences, 2004.
- 7. Sain, Bhim 1991, Drug Addiction Alcoholism, Smoking obscenity New Delhi: Mittal Publications.
- 8. Sandhu, Ranvinder Singh, 2009, Drug Addiction in Punjab: A Sociological Study. Amritsar: Guru Nanak Dev University.
- 9. Singh, Chandra Paul 2000. Alcohol and Dependence among Industrial Workers: Delhi: Shipra.
- Sussman, S and Ames, S.L. (2008). Drug Abuse: Concepts, Prevention and Cessation, Cambridge University Press.
- 11. World Drug Report 2010, United Nations office of Drug and Crime.
- 12. World Drug Report 2011, United Nations office of Drug and Crime.

# PAPER - I: COMMUNICATION SKILLS IN ENGLISH - II

Time: 3 Hours

Max. Marks: 50

Theory Marks: 35 Practical Marks: 15

#### **Course Contents:**

**1. Listening Skills:** Barriers to listening; effective listening skills; feedback skills. Attending telephone calls; note taking.

#### **Activities:**

- a) Listening exercises Listening to conversation, News and TV reports
- b) Taking notes on a speech/lecture
- 2. Speaking and Conversational Skills: Components of a meaningful and easy conversation; understanding the cue and making appropriate responses; forms of polite speech; asking and providing information on general topics.

The study of sounds of English, stress

Situation based Conversation in English

Essentials of Spoken English

## **Activities:**

- a) Making conversation and taking turns
- b) Oral description or explanation of a common object, situation or concept
- c) Giving interviews

## **Suggested Pattern of Question Paper:**

The question paper will consist of seven questions related to speaking and listening Skills. Each question will carry 5 marks. The nature of the questions will be as given below:-

**Two** questions requiring students to give descriptive answers.

**Three** questions in the form of practical exercises requiring students to give an appropriate response to a question, a proposal, a proposition, an invitation etc. For example, the paper setter may give a proposition and ask the students to agree or disagree with it or introduce a character giving invitations and ask the students to accept or refuse it etc.

**Two** questions requiring students to transcribe simple words in IPA symbols, marking stress.

# PRACTICAL / ORAL TESTING

Marks: 15

# **Course Contents:**

- 1. Oral Presentation with/without audio visual aids.
- 2. Group Discussion.
- 3. Listening to any recorded or live material and asking oral questions for listening comprehension.

# **Questions:**

- 1. Oral Presentation will be of 5 to 10 minutes duration. (Topic can be given in advance or it can be of student's own choice). Use of audio visual aids is desirable.
- 2. Group discussion comprising 8 to 10 students on a familiar topic. Time for each group will be 15 to 20 minutes.

**Note:** Oral test will be conducted by external examiner with the help of internal examiner.

# PAPER-II: ਪੰਜਾਬੀ (ਲਾਜ਼ਮੀ)

ਸਮਾਂ : 3 ਘੰਟੇ ਕੁਲ ਅੰਕ : 50

# ਪਾਠ-ਕ੍ਰਮ ਅਤੇ ਪਾਠ-ਪੁਸਤਕਾਂ

- ਗਿਆਨ ਮਾਲਾ (ਵਿਗਿਆਨਕ ਤੇ ਸਮਾਜ-ਵਿਗਿਆਨਕ ਲੇਖਾਂ ਦਾ ਸੰਗ੍ਰਹਿ)
   (ਸੰਪ. ਡਾ. ਸਤਿੰਦਰ ਸਿੰਘ, ਪ੍ਰੋ. ਮਹਿੰਦਰ ਸਿੰਘ ਬਨਵੈਤ), ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ,
   ਅੰਮ੍ਰਿਤਸਰ, 2007
   ਲੇਖ : ਸਾਹਿਤ ਤੇ ਲੋਕ ਸਾਹਿਤ, ਅੱਖਾਂ, ਅਚੇਤਨ ਦਾ ਗੁਣ ਤੇ ਸੁਭਾਅ, ਕੰਪਿਊਟਰ ਅਤੇ
   ਇੰਟਰਨੈੱਟ, ਮਨੁੱਖੀ ਅਧਿਕਾਰ।
- 2. **ਆਤਮ ਅਨਾਤਮ** (ਸੰਪ. ਸੁਹਿੰਦਰ ਬੀਰ ਅਤੇ ਵਰਿਆਮ ਸਿੰਘ ਸੰਧੂ) (ਕਹਾਣੀਆਂ) ਪਠਾਣ ਦੀ ਧੀ (ਸੁਜਾਨ ਸਿੰਘ), **ਸਾਂਞੀ ਕੰਧ** (ਸੰਤੋਖ ਸਿੰਘ ਧੀਰ), **ਉਜਾੜ** (ਕੁਲਵੰਤ ਸਿੰਘ ਵਿਰਕ), **ਘੋਟਣਾ** (ਮੋਹਨ ਭੰਡਾਰੀ), **ਦਲਦਲ** (ਵਰਿਆਮ ਸਿੰਘ ਸੰਧੂ) ਗੁਰੂ ਨਾਨਕ ਦੇਵ ਯੂਨੀਵਰਸਿਟੀ, ਅੰਮ੍ਰਿਤਸਰ।
- 3. **ਸ਼ਬਦ-ਬਣਤਰ ਅਤੇ ਸ਼ਬਦ ਰਚਨਾ** : ਪਰਿਭਾਸ਼ਾ, ਮੁੱਢਲੇ ਸੰਕਲਪ
- ਸ਼ਬਦ ਸ਼੍ਰੇਣੀਆਂ
- ਪੈਗ੍ਹਾ ਰਚਨਾ
- 6. ਪੈਰ੍ਹਾ ਪੜ੍ਹ ਕੇ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ
- 7. ਮੁਹਾਵਰੇ ਅਤੇ ਅਖਾਣ

# ਅੰਕ–ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ:

1.	ਕਿਸੇ ਨਿਬੰਧ ਦਾ ਸਾਰ ਜਾਂ ਉਸਦਾ ਵਿਸ਼ਾ ਵਸਤੂ (ਦੋ ਵਿਚੋਂ ਇਕ) ।	10 ਅੰਕ	
2.	<b>ਆਤਮ ਅਨਾਤਮ</b> : ਸਾਰ, ਵਿਸ਼ਾ ਵਸਤੂ, ਪਾਤਰ ਚਿਤਰਣ ।	10 ਅੰਕ	
3-4.	3–4 ਨੰਬਰ ਉੱਤੇ ਦਿੱਤੀ ਵਿਆਕਰਣ ਦੇ ਆਧਾਰ ਤੇ ਵਰਣਨਾਤਮਕ ਪ੍ਰਸ਼ਨ।	10 ਅੰਕ	
5.	ਪੈਰ੍ਹਾ ਰਚਨਾ : ਤਿੰਨ ਵਿਸ਼ਿਆਂ ਵਿਚੋਂ ਕਿਸੇ ਇਕ ਉਤੇ ਪੈਰ੍ਹਾ ਲਿਖਣ ਲਈ	05 ਅੰਕ	
	ਕਿਹਾ ਜਾਵੇ ।		
6.	ਪੈਰ੍ਹਾ ਦੇ ਕੇ ਉਸ ਬਾਰੇ ਪੰਜ ਪ੍ਰਸ਼ਨਾਂ ਦੇ ਉੱਤਰ	05 ਅੰਕ	
7.	ਨੰਬਰ 7 ਵਿਚ ਅੱਠ ਅਖਾਣ ਅਤੇ ਅੱਠ ਮੁਹਾਵਰੇ ਪੁੱਛੇ ਜਾਣਗੇ, ਜਿਨ੍ਹਾਂ ਵਿਚੋਂ		
	ਵਿਦਿਆਰਥੀ ਨੇ ਪੰਜ-ਪੰਜ ਨੂੰ ਵਾਕਾਂ ਵਿਚ ਵਰਤ ਕੇ ਅਰਥ ਸਪੱਸ਼ਟ ਕਰਨੇ ਹੋਣਾ	ਗੇ।	
		5+5=10 ×	ਅੰਕ

# PAPER–II: ਮੁੱਢਲੀ ਪੰਜਾਬੀ (In lieu of Punjabi Compulsory)

ਸਮਾਂ: 3 ਘੰਟੇ ਕੁਲ ਅੰਕ: 50

ਪਾਠ – ਕ੍ਰਮ

 ਪੰਜਾਬੀ ਸ਼ਬਦ-ਬਣਤਰ ਸੰਯੁਕਤ ਅਤੇ ਮਿਸ਼ਰਤ ਸ਼ਬਦ ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀ ਸ਼ਬਦਾਵਲੀ

20 ਅੰਕ

2. ਭਾਸ਼ਾ ਅਤੇ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਮੁੱਢਲੀ ਜਾਣ ਪਛਾਣ ਗਰਮਖੀ ਲਿਪੀ ਦੀਆਂ ਵਿਸ਼ੇਸ਼ਤਾਵਾਂ

15 ਅੰਕ

ਪੰਜਾਬੀ ਵਾਕ ਬਣਤਰ ਸਾਧਾਰਨ ਵਾਕ: ਕਿਸਮਾਂ ਸੰਯਕਤ ਵਾਕ: ਕਿਸਮਾਂ

3.

ਮਯੁਕਤ ਵਾਕ: ਕਿਸਮਾਂ ਮਿਸ਼ਰਤ ਵਾਕ: ਕਿਸਮਾਂ

ਪੰਜਾਬੀ ਵਾਕਾਂ ਦੀ ਵਰਤੋਂ ਦੇ ਵਿਭਿੰਨ ਸਮਾਜਿਕ ਪ੍ਰਸੰਗ

15 ਅੰਕ

# ਯੁਨਿਟ ਅਤੇ ਥੀਮ

- 1. ਪੰਜਾਬੀ ਸ਼ਬਦ ਬਣਤਰ: ਸੰਯੁਕਤ ਸ਼ਬਦ; ਸਮਾਸੀ ਸ਼ਬਦ (ਜਿਵੇਂ ਲੋਕ ਸਭਾ); ਦੋਹਰੇ ਸ਼ਬਦ / ਦੁਹਰਰੁਕਤੀ (ਜਿਵੇਂ ਧੂੜ ਧਾੜ / ਭਰ ਭਰ), ਮਿਸ਼ਰਤ ਸ਼ਬਦਾਂ ਦੀ ਬਣਤਰ/ਸਿਰਜਨਾ; ਅਗੇਤਰਾਂ ਰਾਹੀਂ (ਜਿਵੇਂ ਉਪ ਭਾਸ਼ਾ), ਪਿਛੇਤਰਾਂ ਰਾਹੀਂ (ਜਿਵੇਂ ਰੰਗਲਾ), ਪੰਜਾਬੀ ਸ਼ਬਦ ਰਚਨਾ: ਪੜਨਾਵੀਂ ਰੂਪ, ਕਿਰਿਆ/ਸਹਾਇਕ ਕਿਰਿਆ ਦੇ ਰੂਪ; ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਪੰਜਾਬੀ ਸ਼ਬਦਾਵਲੀ: ਰੁੱਤਾਂ, ਮਹੀਨਿਆਂ, ਮੌਸਮਾਂ, ਗਿਣਤੀ ਨਾਲ ਸੰਬੰਧਿਤ ।
- 2. I. ਭਾਸ਼ਾ ਅਤੇ ਮਾਤ ਭਾਸ਼ਾ ਦੇ ਮਹੱਤਵ ਸੰਬੰਧੀ ਪ੍ਰਸ਼ਨ
  - II. ਗੁਰਮੁਖੀ ਲਿਪੀ ਦੀਆਂ ਵਿਸ਼ੇਸ਼ਤਾਵਾਂ ਸੰਬੰਧੀ ਪ੍ਰਸ਼ਨ
- 3. ਪੰਜਾਬੀ ਵਾਕ ਬਣਤਰ: ਕਰਤਾ ਕਰਮ ਕਿਰਿਆ; ਸਾਧਾਰਨ ਵਾਕ, ਬਿਆਨੀਆ, ਪ੍ਰਸ਼ਨਵਾਚਕ, ਆਗਿਆਵਾਚਕ, ਸੰਯੁਕਤ ਅਤੇ ਮਿਸਰਤ ਵਾਕਾਂ ਦੀਆਂ ਕਿਸਮਾਂ; ਸੁਤੰਤਰ ਅਤੇ ਅਧੀਨ ਉਪਵਾਕ; ਸਮਾਨ (ਤੇ/ਅਤੇ) ਅਤੇ ਅਧੀਨ (ਜੋ/ਕਿ) ਯੋਜਕਾਂ ਦੀ ਵਰਤੋਂ; ਪੰਜਾਬੀ ਵਾਕਾਂ ਦੀ ਵਰਤੋਂ: ਵਿਭਿੰਨ ਸਮਾਜਕ/ਸਭਿਆਚਾਰਕ ਪ੍ਰਸੰਗ; ਘਰ ਵਿਚ, ਬਾਜ਼ਾਰ ਵਿਚ, ਮੇਲੇ ਵਿਚ, ਸ਼ੋਪਿੰਗ ਮਾਲ/ਸਿਨਮੇ ਵਿਚ, ਵਿਆਹ ਵਿਚ, ਧਾਰਮਿਕ ਸਥਾਨਾਂ ਵਿਚ, ਦੋਸਤਾਂ ਨਾਲ ਆਦਿ।

# ਅੰਕ-ਵੰਡ ਅਤੇ ਪਰੀਖਿਅਕ ਲਈ ਹਦਾਇਤਾਂ

 ਪਹਿਲੇ ਯੂਨਿਟ ਵਿੱਚੋਂ ਪੰਜਾਬੀ ਸ਼ਬਦ ਬਣਤਰ ਅਤੇ ਸ਼ਬਦ ਰਚਨਾ ਨਾਲ ਸਬੰਧਿਤ 5-5 ਅੰਕਾਂ ਦੇ ਤਿੰਨ ਵਿਹਾਰਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਅੰਕਾਂ ਦੀ ਵੰਡ ਅੱਗੋਂ ਇਕ-ਇਕ ਜਾਂ ਦੋ-ਦੋ ਅੰਕਾਂ ਦੇ ਛੋਟੇ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕੀਤੀ ਜਾ ਸਕਦੀ ਹੈ। ਨਿੱਤ ਵਰਤੋਂ ਦੀ ਸ਼ਬਦਾਵਲੀ ਨਾਲ ਸਬੰਧਿਤ ਇਕ-ਇਕ ਅੰਕ ਦੇ ਪੰਜ (ਆਬਜੈਕਟਿਵ) ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ।

# 20 ਅੰਕ

2. ਦੂਸਰੇ ਯੂਨਿਟ ਵਿੱਚ ਭਾਸ਼ਾ ਅਤੇ ਪੰਜਾਬੀ ਭਾਸ਼ਾ ਮੁੱਢਲੀ ਜਾਣ ਪਛਾਣ ਨਾਲ ਸੰਬੰਧਿਤ 5-5 ਅੰਕਾਂ ਦੇ ਤਿੰਨ ਵਿਹਾਰਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਅੰਕਾਂ ਦੀ ਵੰਡ ਅੱਗੋਂ ਇੱਕ-ਇੱਕ ਜਾਂ ਦੋ-ਦੋ ਅੰਕਾਂ ਦੇ ਛੋਟੇ ਪ੍ਰਸ਼ਨਾਂ ਵਿੱਚ ਕੀਤੀ ਜਾ ਸਕਦੀ ਹੈ।

# 15 ਅੰਕ

3. ਤੀਜੇ ਯੂਨਿਟ ਵਿੱਚ ਪੰਜਾਬੀ ਵਾਕ-ਬਣਤਰ ਨਾਲ ਸਬੰਧਿਤ 5-5 ਅੰਕਾਂ ਦੇ ਦੋ ਵਿਹਾਰਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛੇ ਜਾਣਗੇ। ਅੰਕਾਂ ਦੀ ਵੰਡ ਅੱਗੋਂ ਇਕ-ਇਕ ਜਾਂ ਦੋ-ਦੋ ਅੰਕਾਂ ਦੇ ਛੋਟੇ ਪ੍ਰਸ਼ਨਾਂ ਵਿਚ ਕੀਤੀ ਜਾ ਸਕਦੀ ਹੈ। ਪੰਜਾਬੀ ਵਾਕਾਂ ਦੀ ਵਿਹਾਰਕ ਵਰਤੋਂ ਨਾਲ ਸਬੰਧਿਤ 5 ਅੰਕਾਂ ਦਾ ਇਕ ਪ੍ਰਸ਼ਨ ਪੁੱਛਿਆ ਜਾਵੇਗਾ, ਜਿਸ ਵਿਚ ਵਿਦਿਆਰਥੀ ਨੂੰ ਕਿਸੇ ਸਮਾਜਿਕ/ਸਭਿਆਚਾਰਕ ਪ੍ਰਸੰਗ ਵਿਚ ਵਰਤੇ ਜਾਂਦੇ ਪੰਜ ਵਾਕ ਲਿਖਣ ਲਈ ਕਿਹਾ ਜਾਵੇਗਾ। ਪ੍ਰਸ਼ਨਾਂ ਦੀ ਭਾਸ਼ਾ ਸਰਲ ਅਤੇ ਸਪਸ਼ਟ ਰੱਖੀ ਜਾਵੇ।

# 15 ਅੰਕ

# **Paper–III: Principles of Digital Electronics**

Time: 03 Hours: M. Marks: 75

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The students can use only non-programmable & non-storage type calculator.

## **UNIT-I**

**Number System:** Introduction, number conversion system, binary arithmetic, representation of signed binary numbers, 1's and 2's complement, Codes: straight binary code, BCD Code Excess3 Code, Grey Code ASCII, Integer and floating point representation

**Logic Gates and Boolean Algebra**: Logic gates, Universal Gates, Boolean algebra and Minimization techniques, canonical forms of Boolean expressions, K-Map

#### **UNIT-II**

Combinational Circuits: Adder, Subtracter, Multiplexer, Demultiplexer, Decoder, Encoder

Sequential Circuits: Flip-flops, clocks and timers, registers, counter

## **UNIT-III**

**Semiconductor memories:** Introduction, Static and dynamic devices, read only & random access memory chips, PROMS and EPROMS Address selection logic. Read and write control timing diagrams for ICs

- 1. Integrated Electronics by Millman, Halkias McGraw Hill.
- 2. Malvino: Digital Computer Electronics, McGraw Hill.
- 3. D.A. Hodges & H.G. Jackson, Analysis and Design of Integrated Circuits, International, 1983.
- 4. Joph. F. Wakerley, Digital Principles and Practices.
- 5. Ujjenbeck, John: Digital Electronics: A Modern Approach, Prentice Hall, 1994.
- 6. Mano, M. Morris: Digital Logic and Computer Design, Edition, 1993.

# Paper-IV: Introduction to Programming - C++

Time: 3 Hours M. Marks: 75

#### Note:

1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

**Programming Paradigms**: Introduction to the object oriented approach towards programming by discussing Traditional, Structured Programming methodology.

**Objects & Classes:** Object Definition, Instance, Encapsulation, Data Hiding, Abstraction, Inheritance, Messages, Method, Polymorphism, Classes, Candidate & Abstract Classes to be examples of the Design process.

**Object Oriented Programming using C++:** Characteristics of OOP, Overview of C++, I/O using cout and cin, Objects and Classes, Member functions and data, private & public, constructor & destructor, Constructor Overloading, Types of Constructors.

**Function Overloading:** Function Overloading, Default Arguments, Ambiguity in Function Overloading.

**Operator Overloading:** Overloading unary and binary operators, Type Conversion using Operator Overloading

**Inheritance:** Concept of inheritance, Base & derived classes, Access Specifiers, Class Hierarchies, Types of Inheritance with examples.

Virtual Functions and Polymorphism: Virtual functions, friend functions, static function, this pointer, polymorphism, Types of Polymorphism with examples, templates, class templates.

## **Books:**

- 1. Teach yourself C++, Herbert Schildth, Tata McGraw Hill.
- 2. Designing Object Oriented Software Rebacca Wirfs Brock Brian Wilerson, PHI.
- 3. Object Oriented Programming in Turbo C++, Robert Lafore, Galgotia Publication.
- 4. Designing Object Oriented Applications using C++ & Booch Method, Robert C. Martin.

# Paper – V: Numerical Methods and Statistical Techniques

Time: 3 Hours Max. Marks: 75

Note: 1. Eight questions are required to be set giving equal weightage to all the units. The candidates will have to attempt any five. All questions carry equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator. UNIT-I

#### Introduction:

- 1. Numerical Methods, Numerical methods versus numerical analysis, Errors and Measures of Errors.
- 2. Non-linear Equations, iterative Solutions, Multiple roots and other difficulties, Interpolation methods, Methods of bi-section, False position method, Newton Raphson method.
- 3. Simultaneous Solution of Equations, Gauss Elimination Method, Gauss Jordan Method,
- 4. Numerical Integration and different Trapezoidal Rule, Simpson's 3/8 Rule.

## **UNIT-II**

- 5 Interpolation and Curve Fitting, Lagrangian Polynomials, Newton's Methods: Forward Difference Method, Backward Difference Method Divided Difference Method.
- 6 Least square fit linear trend, Non–linear trend.

 $Y = ax^b$ 

 $Y = ab^x$ 

 $Y = ae^x$ 

Polynomial fit:  $Y = a+bx+cn^2$ 

#### **UNIT-III**

## Statistical Techniques:

- 1. Measure of Central Tendency, Mean Arithmetic, Mean Geometric, Mean Harmonic, Mean, Median, Mode.
- 2. Measure of Dispersion, Mean Deviation, Standard Deviation, Co–efficient of Variation,

#### **Books Recommended:**

- 1. V. Rajaraman: Computer Oriented Numerical Methods, Prentice Hall of India Private Ltd., New Delhi.
- 2. B.S. Grewal, Numerical Methods for Engineering, Sultan Chand Publication.

# Paper-VI: C++ Language (Practical)

Max Marks: 75

**Practical** – Implementation of Numerical Methods and Statistical Techniques Using C++ Language

# PAPER – VII: DRUG ABUSE: PROBLEM, MANAGEMENT AND PREVENTION (COMPULSORY PAPER)

#### DRUG ABUSE: MANAGEMENT AND PREVENTION

Time: 3 Hours Max. Marks: 50

# **Instructions for the Paper Setters:**

Section—A: It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying five marks. Answer to any of the questions should not exceed two pages. (15 Marks)

Section—B: It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying ten marks. Answer to any of the questions should not exceed four pages. (20 Marks)

**Section–C:** It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages. (15 Marks)

# 1) Consequences of Drug Abuse for:

- 1) Individual Education, employment and income issues.
- 2) Family Violence
- 3) Society Crime.
- 4) Nation Law and order problem.

# 2) Management of Drug abuse:

- 1) Medical Management: Medication for treatment and to reduce withdrawal effects, Drug De-addiction clinics, Relapse management.
- 2) Psycho-Social Management: Counselling, family and group therapy, behavioural and cognitive therapy, Environmental Intervention.

## 3) Prevention of Drug Abuse:

- 1) Role of family: Parent child relationship, Family support, Supervision, Shaping values, Active Scrutiny.
- 2) School

Counselling, Teacher as role-model. Parent-Teacher-Health Professional Coordination, Random testing on students.

3) Media:

Restraint on advertisements of drugs, advertisements on bad effects of drugs, Publicity and media, Campaigns against drug abuse, Educational and awareness program

4) Legisltaion: NDPs act, Statutory warnings, Policing of Borders, Checking Supply/Smuggling of Drugs, Strict enforcement of laws, Time bound trials.

- 1. Extent, Pattern and Trend of Drug Use in India, Ministry of Social Justice and Empowerment, Government of India, 2004.
- 2. Inciardi, J.A. 1981. *The Drug Crime Connection*. Beverly Hills: Sage Publications.
- 3. Modi, Ishwar and Modi, Shalini (1997) *Drugs: Addiction and Prevention*, Jaipur: Rawat Publication.
- 4. Sain, Bhim 1991, *Drug Addiction Alcoholism*, Smoking obscenity New Delhi: Mittal Publications.
- 5. Sandhu, Ranvinder Singh, 2009, *Drug Addiction in Punjab: A Sociological Study*. *Amritsar*: Guru Nanak Dev University.
- 6. Singh, Chandra Paul 2000. *Alcohol and Dependence among Industrial Workers*: Delhi: Shipra.
- 7. World Drug Report 2011, United Nations office of Drug and Crime.
- 8. World Drug Report 2010, United Nations office of Drug and Crime.

# **Paper I: Introduction to Python**

Time: 3 Hrs. M. Marks: 75

#### Note:

(i) The paper setter is required to set eight questions in all and the candidates will be required to attempt any five questions out of these eight questions. All questions will carry equal marks.

(ii) The student can use only Non-programmable & Non-storage type calculator.

**Introduction to Python:** Process of Computational Problem Solving, Python Programming Language

**Data and Expressions:** Literals, Variables and Identifiers, Operators, Expressions, Statements and Data Types

**Control Structures:** Boolean Expressions (Conditions), Logical Operators, Selection Control, Nested conditions, Debugging

**Lists:** List Structures, Lists (Sequences) in Python, Iterating Over Lists (Sequences) in Python **Functions:** Fundamental Concepts, Program Routines, Flow of Execution, Parameters & Arguments

**Iteration:** While statement, Definite loops using For, Loop Patterns, Recursive Functions, Recursive Problem Solving, Iteration vs. Recursion

**Dictionaries**: Dictionaries and Files, Looping and dictionaries, Advanced text parsing

Files: Opening Files, Using Text Files, String Processing, Exception Handling

**Objects and Their Use:** Introduction to Object Oriented Programming

Modular Design: Modules, Top-Down Design, Python Modules

Using Databases and SQL: Database Concepts, SQLite Manager Firefox Add-on, SQL basic summary, Basic Data modeling, Programming with multiple tables

## **Reference Books:**

- 1. Python for Informatics, Charles Severance, version 0.0.7
- 2. Introduction to Computer Science Using Python: A Computational Problem-Solving Focus, Charles Dierbach, Wiley Publications, 2012, ISBN: 978-0-470-91204-1
- 3. Introduction To Computation And Programming Using Python, GUTTAG JOHN V, PHI, 2014, ISBN-13: 978-8120348660
- 4. Introduction to Computating& Problem Solving Through Python, Jeeva Jose and Sojan P. Lal, Khanna Publishers, 2015, ISBN-13: 978-9382609810
- 5. Introduction to Computing and Programming in Python, Mark J. Guzdial, Pearson Education, 2015, ISBN-13: 978-9332556591
- 6. Fundamentals of Python by Kenneth Lambert, Course Technology, Cengage Learning, 2015
- 7. Learning Python by Mark Lutz, 5th Edition, O'Reilly Media, 2013

# Paper – II: Data Structure

Time: 3 Hours M. Marks: 75

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 75.

2. The student can use only Non-programmable & Non-storage type Calculator.

#### **UNIT-I**

**Basic Data Structure:** Introduction to elementary Data Organization, Common Operation on Data Structures, Algorithm Complexity, Big O Notation, Time – Space trade off between Algorithms.

**Arrays:** Array Defined, Representing Arrays in Memory, Various Operations on Linear Arrays, Multidimensional Arrays.

#### **UNIT-II**

**Linked Lists** Types of Linked Lists, Representing Linked Lists in Memory, Advantages of using Linked Lists over Arrays, Various Operations on Linked Lists.

**Stacks:** Description of STACK structure, Implementation of Stack using Arrays and Linked Lists, Applications of Stacks – Converting Arithmetic expression from infix notation to polish and their subsequent evaluation, Quicksort Technique to sort an array.

**Queues:** Description of queue structure, Implementation of queue using arrays and linked lists, Description of priorities of queues, Dequeues.

#### **UNIT-III**

**Trees:** Description of Tree Structure and its Terminology, Binary Trees and Binary Search Trees and their representation in Memory

**Graphs:** Description of Graph Structure, Implement Graphs in Memory using Adjacency Matrix, Path Matrix.

**Sorting and Searching:** Sorting Algorithms, Bubble Sort, Searching Algorithms, Linear Search and Binary Search.

- 1. Seymour Lipschutz, Theory and Problems of Data Structures, Schaum's Outline Series, McGraw Hill Company.
- 2. Tanenbaum, Data Structure using C.

# Paper – III: System Analysis & Design

Time: 3 Hours M. Marks: 75

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 75.

2. The student can use only Non-programmable & Non-storage type Calculator.

#### UNIT-I

**System Planning and Analysis:** Introduction to systems development life cycle and role of different stages.

Requirement analysis, Problem definition, Feasibility Study and its importance. Information Gathering Tools, Cost Benefit Analysis, Role and Responsibilities of System Analyst.

## UNIT-II

**System Design:** Input/Output Design, Modular and Structured Design, Tools for structured design and system design considerations.

**System Implementation:** System testing, Quality assurance, Documentation tools, Managing system implementation.

## UNIT-III

**System Testing:** Introduction to testing and its types

**System Maintenance**: Concept of maintenance and its importance, types of maintenance

- 1. "Elements of System Analysis" Marvin Gore and John W. Stubbe, 2003.
- 2. "System Analysis and Design" Thapliyal M.P., 2002.
- 3. "Modern Systems Analysis & Design" Hoffer, George and Valacich, 2001.
- 4. "SSAD: System Software Analysis and Design" Mehta Subhash and Bangia Ramesh, 1998.
- 5. "Understanding Dynamic System : Approaches to Modelling, Analysis and Design" Dorny C. Nelson, 1993.
- 6. "System Analysis and Design" Perry Edwards, 1993.
- 7. "Systems Analysis and Design" Elias M. Awad, 1993.
- 8. "Analysis and Design of Information Systems" James A. Senn, 1989.

## PAPER-IV: ENVIRONMENTAL STUDIES-I

Time: 3 Hrs. Max. Marks: 50

Theory Lectures: 1½ Hours/ Week

**Section–A:** (15 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying five marks. Answer to any of the questions should not exceed two pages.

**Section–B:** (20 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying ten marks. Answer to any of the questions should not exceed four pages.

**Section–C:** (15 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

# 1. The Multidisciplinary Nature of Environmental Studies:

- Definition, scope & its importance.
- Need for public awareness.

# 2. Natural Resources:

- Natural resources and associated problems:
  - **a)** Forest Resources: Use of over exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forests and tribal people.
  - **b) Water Resources**: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.
  - **c) Mineral Resources**: Use and exploitation, environmental effects of extracting and using mineral resources, case studies.
  - **d) Food Resources**: World food problems, change caused by agriculture and overgrazing, effects or modern agriculture, fertilizer-pesticide problem, salinity, case studies.
  - **e) Energy Resources**: Growing of energy needs, renewable and non-renewable energy resources, use of alternate energy sources, case studies.
  - **f)** Land Recourses: Land as a resource, land degradation, soil erosion and desertification.
- Role of an individual in conservation of natural resources.
- Equitable use of resources for sustainable lifestyles.

## 3. Ecosystem:

- Concept of an ecosystem.
- Structure and function of an ecosystem.
- Producers, consumers and decomposers.
- Energy flow in the ecosystem.
- Ecological succession.
- Food chains, food webs and ecological pyramids.
- Introduction, types, characteristic features, structure and function of the following ecosystems:
  - a. Forest ecosystem
  - b. Grassland ecosystem

- c. Desert ecosystem
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

#### 4. Social Issues and Environment:

- From unsustainable to sustainable development.
- Urban problems related to energy.
- Water conservation, rain water harvesting, watershed management.
- Resettlement and rehabilitation of people; its problems and concerns. Case studies.
- Environmental ethics: Issues and possible solutions.
- Climate change, global warning, acid rain, ozone layer depletion, nuclear accidents and holocause. Case studies.
- Wasteland reclamation.
- Consumerism and waste products.
- Environmental Protection Act:
  - ➤ Air (prevention and Control of Pollution) Act.
  - ➤ Water (prevention and Control of Pollution) Act.
  - ➤ Wildlife Protection Act.
  - > Forest Conservation Act.
- Issues involved in enforcement of environmental legislation.
- Public awareness.

#### 5. National Service Scheme

- Introduction and Basic Concepts of NSS: History, philosophy, aims & objectives of NSS; Emblem, flag, motto, song, badge etc.; Organizational structure, roles and responsibilities of various NSS functionaries.
- **Health, Hygiene & Sanitation:** Definition, needs and scope of health education; Food and Nutrition; Safe drinking water, water borne diseases and sanitation (Swachh Bharat Abhiyan); National Health Programme; Reproductive health.

#### **References/Books:**

- 1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.
- 2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.
- 3. Down to Earth, Centre for Science and Environment, New Delhi.
- 4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.
- 5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.
- 6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies, New Age International (P) Ltd, New Delhi.
- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar
- 10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

# Paper – V (Programming Lab-I)

Lab – I: Based on Python, Programming Language

50 Marks

 $\begin{array}{c} Paper-VI\\ (Programming\ Lab\text{-}II) \end{array}$ 

Lab – II: Data Structure

25 Mark

# Paper – I: Database Management System

Time: 3 Hours M. Marks: 75

Note 1: In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The students can use only Non-Programmable & Non-Storage Type Calculators.

## **UNIT-I**

Introduction to data, field, record, file, database, database management system. Structure of database system, Advantage and disadvantage, levels of database system, Relational model, hierarchical model, network model, comparison of these models, E–R diagram, different keys used in a relational system, SQL.

#### **UNIT-II**

DBA, responsibilities of DBA, Relational form like INF, 2NF, 3NF, BCNF, 4<sup>th</sup> NF, 5<sup>th</sup> NF, DBTG, concurrency control and its management, protection, security, recovery of database.

## **UNIT-III**

**SQL:** Introduction to SQL-DDL, DML, DCL, Join methods & sub query, Union Intersection, Minus, Tree Walking, Built in Functions, Views, Security amongst users, Sequences, Indexing Cursors—Implicit & Explicit, Procedures, Functions & Packages Database Triggers.

Big Data: Introduction to Big Data and Analytics, Introduction to NoSQL

## **Books and References:**

- 1. Introduction to Database System By C.J. Date.
- 2. Database Management System By B.C. Desai.
- 3. Database Concept by Korth.
- 4. Simplified Approach to DBMS– Kalyani Publishers
- 5. Oracle Developer 2000 by Ivan Bayross.
- 6. Database System concepts & Oracle (SQL/PLSQ) AP Publishers.
- 7. https://www.mongodb.com/nosql-explained
- 8. Introduction to NoSQL (Ebook), NoSQL Seminar 2012 @ TUT, Arto Salminen

# **Paper – II: Internet Applications**

Time: 3 Hours M. Marks: 75

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 75.

2. The student can use only Non-programmable & Non-storage type Calculator.

#### UNIT-I

**Introduction:** About internet and its working, business use of internet, services effect by internet, evaluation of Internet, Internet Service Provider (ISP) windows environment for dial up networking (connecting to internet), audio on internet, internet addressing (DNS) and IP addresses.

E-Mail Basic Introduction, advantage and disadvantage, structure of an email message, working of e-mail (sending and receiving messages), managing email (creating new folder, deleting messages, forwarding messages, filtering messages, implementation of outlook express.

#### **UNIT-II**

Internet protocol Introduction, tile transfer protocol (FTP), Gopher, Telnet, other protocols like HTTP and TCP/IP.

WWW introduction, working of WWW, Web browsing (opening, viewing, saving and printing a web page and bookmark), web designing using FFTML, DTTML with programming techniques.

## **UNIT-III**

Search engine: About search engine, component of search engine, working of search engine, difference between search engine and web directory.

Internet and extranet: Introduction, application of intranet, business value of intranet, working of intranet, role of extranet, working of extranet, difference between intranet and extranet.

# Paper – III: Java & Web Designing

Time: 3 Hours Max. Marks: 75

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 75.

2. The student can use only Non-programmable & Non-storage type Calculator.

## **UNIT-I**

**Introduction to Concepts of Programming**: Object Orientation Concepts, Platform, Independence & Cross Platform Computing.

#### **UNIT-II**

**Introduction to Java**: Control Statements, Operators Data Types.

## **UNIT-III**

**Introduction to OOPS**: Classes & Methods, constructors, Inheritance & Polymorphism. Packages & Interfaces, Multithreading in Java, Exception Handling, String handling in Java & Input/Output in Java

Introduction to Web Designing through HTML

- 1. "Java-The Complete Reference", Hurbert Schildt, Tata MacGraw Hill.
- 2. "Introduction to Java Programming", Y. Daniel Mliang, Pearsons Publications.
- 3. "Beginning Web Programming with HTML, XHTML, and CSS", Jon Duckett, John Wiley & Sons, 06 Aug. 2004.
- 4. "HTML & XHTML: The Complete Reference", Thomas A. Powell, McGraw-Hill.

# PAPER-IV: ENVIRONMENTAL STUDIES-II

Time: 3 Hrs. Max. Marks: 50

Theory Lectures: 1½ Hours/ Week

**Section–A:** (15 Marks): It will consist of five short answer type questions. Candidates will be required to attempt three questions, each question carrying five marks. Answer to any of the questions should not exceed two pages.

**Section–B:** (20 Marks): It will consist of four essay type questions. Candidates will be required to attempt two questions, each question carrying ten marks. Answer to any of the questions should not exceed four pages.

**Section–C:** (15 Marks): It will consist of two questions. Candidate will be required to attempt one question only. Answer to the question should not exceed 5 pages.

# 1. Biodiversity and its Conservation:

- Definition: Genetic, species and ecosystem diversity.
- Biogeographical classification of India.
- Value of Biodiversity: Consumptive use; productive use, social, ethical, aesthetic and option values.
- Biodiversity of global, National and local levels.
- India as mega-diversity nation.
- Hot-spots of biodiversity.
- Threats to Biodiversity: Habitat loss, poaching of wild life, man wildlife conflicts.
- Endangered and endemic species of India.
- Conservation of Biodiversity: In situ and Ex-situ conservation of biodiversity.

#### 2. Environmental Pollution:

- Definition, causes, effects and control measures of:
  - a) Air Pollution
  - b) Water Pollution
  - c) Soil Pollution
  - d) Marine Pollution
  - e) Noise Pollution
  - f) Thermal Pollution
  - g) Nuclear Hazards
  - h) Electronic Waste
- Solid Waste Management: Causes, effects and control measures of urban and industrial wastes
- Role of an individual in prevention of pollution.
- Pollution case studies.
- Disaster Management: Floods, Earthquake, Cyclone and Landslides.

## 3. Human Population and the Environment

- Population growth, variation among nations.
- Population explosion-Family welfare programme.

- Environment and human health.
- Human rights.
- Value education.
- HIV/AIDS.
- Women and child welfare.
- Role of information technology in environment and human health.
- Case studies.
- Road Safety Rules & Regulations: Use of Safety Devices while Driving, Do's and Don'ts while Driving, Role of Citizens or Public Participation, Responsibilities of Public under Motor Vehicle Act, 1988, General Traffic Signs.
- Accident & First Aid: First Aid to Road Accident Victims, Calling Patrolling Police & Ambulance.

## 4. National Service Scheme

- Entrepreneurship Development: Definition & Meaning; Qualities of good entrepreneur; Steps/ ways in opening an enterprise; Role of financial and support service Institutions.
- Civil/Self Defense: Civil defense services, aims and objectives of civil defense; Needs for self defense training.

#### 5. Field Visits:

- Visit to a local area to document environmental assets—river/forest/grassland/hill/mountain.
- Visit to a local polluted site—Urban/Rural/Industrial/Agricultural.
- Study of common plants, insects, birds.
- Study of simple ecosystems–pond, river, hill slopes etc.
- Contribution of the student to NSS/any other social cause for service of society.

**Note:** In this section the students will be required to visit and write on the environment of an area/ ecosystem/village industry/disaster/mine/dam/agriculture field/waste management/ hospital etc. with its salient features, limitations, their implications and suggestion for improvement.

#### **References/Books:**

- 1. Agarwal, K. C. 2001. Environmental Biology, Nidhi Publications Ltd. Bikaner.
- 2. Bharucha, E. 2005. Textbook of Environmental Studies, Universities Press, Hyderabad.
- 3. Down to Earth, Centre for Science and Environment, New Delhi.
- 4. Jadhav, H. & Bhosale, V. M. 1995. Environmental Protection and Laws. Himalaya Pub.
- 5. Joseph, K. and Nagendran, R. 2004. Essentials of Environmental Studies, Pearson Education (Singapore) Pte. Ltd., Delhi.
- 6. Kaushik, A. & Kaushik, C. P. 2004. Perspective in Environmental Studies, New Age International (P) Ltd, New Delhi.
- 7. Miller, T. G. Jr. 2000. Environmental Science, Wadsworth Publishing Co.
- 8. Sharma, P. D. 2005. Ecology and Environment, Rastogi Publications, Meerut.
- 9. Booklet on Safe Driving. Sukhmani Society (Suvidha Centre), District Court Complex, Amritsar
- 10. Kanta, S., 2012. Essentials of Environmental Studies, ABS Publications, Jalandhar.

# **Paper V: WEB TECHNOLOGIES**

Time: 3 Hrs. M. Marks: 75

#### Note:

- (i) The paper setter is required to set eight questions in all and the candidates will be required to attempt any five questions out of these eight questions. All questions will carry equal marks.
- (ii) The student can use only Non-programmable & Non-storage type calculator.

# **UNIT-I**

Web Essentials, Markup languages, CSS

Basics of Client side programming, Java script language, java script objects, host objects, Browsers and DOM

## UNIT-II

Basics of Server side programming, Java servlets ASP/JSP, Basics of ASP/JSP objects, simple ASP and JSP pages

Representing Web data, Data base connectivity, JDBC

## **UNIT-III**

Introduction to PHP, basics, PHP File handling, file upload, cookies, error handling, PHP MySQL introduction

Middleware technologies, Ecommerce architecture and technologies, Ajax, Advanced web technologies and tools

Case Studies: PHP and MySQL case studies.

- 1. Jeffery C Jackson, "Web Technology- A Computer Science perspective", Pearson Education, 2007.
- 2. Chris Bates, "Web Programming- Building Internet Applications", Wiley India, 2006.
- 3. Achyut S Godbole and Atul Kahate, "Web technologies", Tata McGraw Hill.

# Paper – VI (Programming Lab-I)

Lab – I: DBMS

50 Marks

 $\begin{array}{c} Paper-VII\\ (Programming\ Lab\text{-}II) \end{array}$ 

Lab – II: HTML & Java

50 Marks

### B.Sc. (Information Technology) Semester -V

# **Paper – I: Computer Networks**

Time: 3 Hrs. M. Marks: 100

**Instructions for the Paper Setters:-**

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

### UNIT – I

Basic concepts of Computer Networks, Client Server Network topologies.

OSI Reference Model, TCP/IP Model Comparison and Critiques, Concepts of Routers, bridges, Repeaters, Gateways.

### UNIT - II

**Data Transmission:** – Analog & Digital Transmission, Modem, Codec, Pulse Code Modulation Multiplexing, Circuit Switching, Packet Switching, message Switching, Hybrid Switching.

**Transmission Media:** – Twisted Pair, Co–axial Cable, Baseband, Broadband, Fibre optics, Satellite, Wireless Transmission, Telephone System

The Data link Layer: Design Issues, Error Detection and Correction, Data Link Sliding Window Protocols.

### UNIT – III

IEEE Standard 802 for LAN's and MAN's Routing Algorithm.

Internetworking, Network Security.

### **References:**

- 1. Tanenbaum A.S. 'Computer Network', PHI.
- 2. Stalings W., 'Data and Computer Communications', PHI.

# **Paper – II: Operating System**

Time: 3 Hrs. Max. Marks: 100

### **Instructions for the Paper Setters:-**

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

### UNIT – I

### **Introduction:**

Definition, evolution, need, early system, function, buffering spooling, single user, multiuser, multiprogramming, multiprocessing, multitasking, multithreading, batch processing, real time, time systems, time sharing systems, security, protection.

# **Processor Management / CPU Scheduling:**

CPU – I/O Basic Cycle, process state, process control block, Scheduling, Queue, Schedulers, Scheduling Algorithms, Performance criteria, FCFS, SJF, Priority, SRTF, Round Robin, Multi – Levels users Algorithm.

### UNIT – II

### **Memory Management:**

Concept of Relocation, Swapping, backing storage, swap time, MFT, MFT job scheduling, region size selection, memory fragmentation, MVT, MVT job scheduling compaction, paging, segmentation.

### **Virtual Memory:**

Overlays, demand paging, page fault, performance of demand paging, page replacement, page replacement algorithm, FIFO, Optimal page replacement, Thrashing.

### UNIT – III

### **Device Management:**

I/O and device management physical characteristics, FCFS, SSTF, SCAN, CSCAN.

### **File Management:**

Disk and File Management.

### **Deadlocks:**

Definition, Necessary condition for deadlock, Deadlock Prevention Mutual exclusion, Hold and wait, No pre-emption, circular wait Banker's algorithms, Recovery from deadlock, semaphores.

### **References:**

- 1. "Operating System Concepts", Fourth Edition by Silberschatz Galvin Addison Wesley.
- 2. "Operating Systems: A Design Oriented Approach" by Crowley, Published by Tata McGraw Hill.
- 3. "Operating Systems" Second Edition by Dietel, Addison Wesley.

### B.Sc. (Information Technology) Semester -V

### **Paper – III: E–Business**

Time: 3 Hrs. Max. Marks: 100

### **Instructions for the Paper Setters:-**

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks. The maximum marks of the paper is 100.

2. The student can use only Non-programmable & Non-storage type Calculator.

### UNIT – I

### **E – Commerce:**

Its definition, aims, process tools and results, EDI, VAN's and internet as Promoters, Types of E – Commerce, Commerce – net.

### **Steps to Star E – Commerce:**

H/W & S/W Requirements, steps involved in opening your own online business.

### EDI:

EDI Vs Traditional Systems, EDI enabled procurement process, components of EDI system, EDI implementation issues.

### UNIT - II

### **Concerns for E – Commerce:**

Basic challenges to E – Commerce, Technological, legal and regulators heads, Internet Bandwidth & Technological Issues.

NII: Technical issues, standards & Services GII, Issues that confront us in relation to securing electronic transactions. Implementation of digital signatures. Authentication Mechanisms. Electronic cash, its elements, legal issues, risks, paper document versus Electronic document Laws for E – Commerce legal issues for Internet Commerce.

### **Re** – Engineering for Change:

Business process re – engineering BPR, Methodology Planning Methods for change to EC / EDI.

### UNIT – III

### Case Studies: To demonstrate usefulness of E – Commerce in various business areas.

Banks, Reservations, E – Governance, supply – chain, Management, manufacturing, retailing and online – publishing.

### **E – Commerce in India:**

EDI service providers in India, EDI Projects in the Government regulatory agencies. The Internet in India, laws for E – Commerce in India.

### **Reference:**

E – Commerce – The Cutting Edge of Business.

Kamlesh K. Bajaj. Debjani Nag.

# $B.Sc.\ (Information\ Technology)\ Semester-V$

# Paper – IV

Time: 3 Hours M.M.: 50

Practical Lab: Computer Networks

# Paper – V

Time: 3 Hours M.M.: 50

Practical Lab: Operating Systems

### **Paper – I: Option (I): Computer Graphics**

Time: 3 Hrs. M.M. 75

### **Instructions for the Paper Setters:-**

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

### **UNIT-I**

**Preliminaries** 

Basics of Computer Graphics, Computer graphics Hardware and Software.

2D Primitives

Line drawing, circle drawing and simple line clipping algorithms.

### **UNIT-II**

**2D-Transformations** 

Simple 2D-Transformations and their different representations, composite 2D-Transformations.

**3D-Transformations** 

Simple 3D-Transformations, composite 3D-Transformations.

### UNIT-III

Hidden Surfaces

Depth comparisons, Z-buffer algorithm, Scan line algorithms.

**Projections** 

Parallel Projections, Perspective Projections, Oblique Projections.

### **References:**

- 1. Donald Hearn & M. Pauline Baker, 'Computer Graphics', Printice Hall of India Private Limited, 2008.
- 2. Foley, A. Van Dam. S. Feiner, and J. Hughes, 'Computer Graphics: Principles and Practice', Addison-Wesley, 2006.
- 3. David F. Rogers, 'Procedural Elements for Computer Graphics', McGraw Hill Book Company, 2006.
- 4. Roy A. Plastick & Cordon Kalley, 'Computer Graphics', McGraw Hill Book Company, 2007.

# B.Sc. (Information Technology) Semester – VI

# **Option I: (Paper – II)**

Time: 3 Hours M.M.: 25

Practical Lab: Applications of Computer Graphics in C++/C

# B.Sc. (Information Technology) Semester - VI

### Option (II): Paper-I: Network Management

### **Networking Operating System/Client-Server Application**

Time: 3 Hours Max. Marks: 75

**Instructions for the Paper Setters:-**

Note: 1. In theory eight questions are to be set in all. The candidates are required to attempt five of them. All questions are to be of equal marks.

2. The student can use only Non-programmable & Non-storage type Calculator.

### UNIT – I

**Basic Concept:** History & Evaluation of Operating System, Various View of Operating System, Basic Concepts of Networking

### UNIT – II

**Fundamentals of Networking O.S.:** Introduction components of various networking O.S., Case Studies of various Network Operating System Windows 95Windows NT/Novel Netware.

### UNIT - III

**Fundamental of Client Server:** Basics of Client Server model and its applications, Designing a Client Server model by Creating Proxy Server, Database server and Networking O.S. Server.

### **References:-**

- 1. MCSA/MCSE; Exam 70–291, Implementing, Managing and Maintaining a Windows Server 2003
- 2. Network Infrastructure by Shinder Deborah Littlejohn, Shroff Publishers, 7th Reprint, 2005.
- 3. Networking: The Complete Reference by Craig Zacker, Tata McGraw-Hill, Seventh Reprint, 2004.
- 4. Unix Concepts and Applications, Sumitabha Das, Third Edition, Tata McGraw Hill, First Reprint, 2003.
- 5. Unix and Shell Programming: A Text Book, Behrouz A. Forouzen, Second Reprint, PWS Publishers, 2005.
- 6. Linux: A Practical Approach, B.Mohamad Ibrahim, Second Reprint, Laxmi Publications, 2006
- 7. Linux Security, Hontanon Ramon.J., BPB Publications, 2001.
- 8. The Internet: Douglas E. Comer, 3rd Edition, Prentice Hall, 2003.

# B.Sc. (Information Technology) Semester – VI

# Option(II): Paper – II: Practical Lab: Based on NOS

Time: 3 Hours Max. Marks: 25

Lab: Networking O.S./Client-Server Lab.

Designing of homogenous and heterogenous lab.

Creating Windows 95/NT/Novell Netware Server.

Creating of Proxy Server.

Creating of Database Server.

# Paper - I & II Option III (Paper I): FUNDAMENTALS OF CLOUD COMPUTING

Time: 3 Hrs. M. Marks: 100

**Note:** 

- (i) The paper setter is required to set eight questions in all and the candidates will be required to attempt any five questions out of these eight questions. All questions will carry equal marks.
- (ii) The student can use only Non-programmable & Non-storage type calculator.

### UNIT-I

**Introduction**: Definition, Vision, Reference Model, Benefits, Limitations, Terminology, Open Challenges.

**Virtualization**: Definition, Type of Virtualization, Benefits, Limitations, Virtualization and Cloud, Virtual Appliance.

### UNIT-II

**Cloud Computing Architecture:** Service Models, Deployment Models, Cloud Entities, Cloud Clients, Service Level Agreement (SLA) and Quality of Service (QoS) in Cloud Computing. **Programming Models in Cloud:** Thread Programming, Task Programming and Map—Reduce Programming.

### **UNIT-III**

**Cloud Security:** Infrastructure Security, Data Security, Identity and Access Management, Privacy Management, Security as a Service on Cloud.

**Advance Topic in Cloud:** Energy Efficiency in cloud, Market Oriented Cloud Computing, Big–Data Analytics, Federated Cloud Computing.

### **Textbooks:**

- 1. Rajkumar Buyya, Christian Vecchiola and Thamarai Selvi, Mastering Cloud Computing: Foundation and Application Programming, Tata McGraw Hill, ISBN-13: 978-1-25-902995-0, New Delhi, India, Feb 2013.
- 2. Tim Mather, Subra Kumaraswamy, Shahed Latif, Cloud Security and Privacy, O'Reilly, ISBN-13: 978-8-18-404815-5.

### **Reference Books:**

- 1. Barrie Sosinsky, Cloud Computing Bible, Wiley India Pvt. Ltd., ISBN-13: 978-8-12-652980-3, New Delhi, India, 2011.
- 2. Dr. Saurabh Kumar, Cloud Computing: Insights Into New-Era Infrastructure, Wiley India Pvt. Ltd, ISBN-13: 978-8-12-652883-7, New Delhi, India, 2011.
- 3. Fern Halper, Hurwitz, Robin Bloor, Marcia Kaufman, Cloud Computing for Dummies, Wiley India Pvt. Ltd, ISBN-13: 978-0-47-059742-2, New Delhi, India, 2011.

# B.Sc. (Information Technology) Semester – VI

### Paper – III: PROJECT

Max. Marks: 300

### **General Instructions:**

- 1. A software module based on the work done in the entire course is to be developed.
- 2. The soft copy of the module shall be submitted to the College/Institute till April 30.
- 3. The software module shall be developed in groups, consisting of at most two students in a group.
- 4. The respective college shall depute guide(s)/supervisor(s) under whose supervision the software module shall be developed. The guide/supervisor shall clarify that the work done is original & authenticated. The certificate found to be incorrect at any stage shall attract the proceedings against all the stakeholders, as per the University rules.
- 5. The evaluation of the module shall be done as per the common ordinance of UG/PG w.e.f. 2012-2013 under semester system.