

Base Device Behavior Specification Version 1.0

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Abstract This specification defines the base device behavior

specification for devices operating on the ZigBee-PRO stack, ensuring profile interoperability between application

profiles.

Keywords Base device, profile interoperability, ZigBee-PRO

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181 1 Introduction

182 **1.1 Scope**

- 183 The scope of the base device behavior specification is to define:
- The environment required for the base device
- The initialization procedures of the base device
- The commissioning procedures of the base device
- The reset procedures of the base device
- The security procedures of the base device
- Note: This document is intended to cover the profile interoperability technical
- requirements for phase 1 in relation to the base device behavior. See also [R4].

191 **1.2 Purpose**

- The purpose of the base device behavior specification is to specify the environment,
- initialization, commissioning and operating procedures of a base device operating on
- the ZigBee-PRO stack to ensure profile interoperability.

195 1.3 Conformance levels

- The key words "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT",
- 197 "RECOMMENDED" and "MAY" in this document are to be interpreted as described
- 198 in [R9].

199 1.4 Conventions

200 1.4.1 Number formats

- 201 In this specification hexadecimal numbers are prefixed with the designation "0x" and
- binary numbers are prefixed with the designation "0b". All other numbers are
- assumed to be decimal unless indicated otherwise within the associated text.
- Binary numbers are specified as successive groups of 4 bits, separated by a space ("")
- 205 character from the most significant bit (next to the 0b prefix and left most on the
- page) to the least significant bit (rightmost on the page), e.g. the binary number
- 207 0b0000 1111 represents the decimal number 15. Where individual bits are indicated
- 208 (e.g. bit 3) the bit numbers are relative to the least significant bit (i.e. bit 0).
- When a bit is specified as having a value of either 0 or 1 it is specified with an "x",
- e.g. "0b0000 0xxx" indicates that the lower 3 bits can take any value but the upper 5
- bits must each be set to 0.

212 1.5 Conformance testing

- 213 In order to demonstrate conformance to this specification, implementations are
- 214 required to follow the appropriate test case defined in the Base Device Behavior Test
- 215 Specification [R6].



216 **1.6 Errata**

Any errata against this specification can be found in [R7].



218	2 References ¹

219 2.1 ZigBee Alliance documents

- [R1] ZigBee Specification, ZigBee Alliance document 05-3474.
- 221 [R2] ZigBee Cluster Library Specification, ZigBee Alliance document 07-5123.
- 222 [R3] ZigBee Application Architecture, ZigBee Alliance document 13-0589.
- 223 [R4] ZigBee Profile Interoperability Technical Requirements Document, ZigBee document 13-0142-09.
- [R5] Installation Code Key Derivation Sample Code, ZigBee document 09-5343-04.
- 226 [R6] Base Device Behavior Test Specification, ZigBee document 14-0439.
- 227 [R7] Z3 Errata for Base Device Behavior 13-0402, ZigBee document 15-02020.

228 2.2 IEEE documents

- [R8] Institute of Electrical and Electronics Engineers, Inc., IEEE Std. 802.15.4-2003,
- 230 IEEE Standard for Information Technology —Telecommunications and
- 231 Information Exchange between Systems —Local and Metropolitan Area
- Networks —Specific Requirements —Part 15.4: Wireless Medium Access
- 233 Control (MAC) and Physical Layer (PHY) Specifications for Low Rate
- Wireless Personal Area Networks (WPANs). New York: IEEE Press. 2003.

235 2.3 IETF documents

236 [R9] S. Bradner, Key words for use in RFCs to Indicate Requirement Levels, IETF RFC 2119, March 1997.

¹ The version and date information in these references was correct at the time this document was released.



239 3 Definitions

240 Application cluster:

- 241 An application cluster is a cluster that generates persistent functional transactions,
- e.g., a temperature measurement server cluster that reports to a client or an on/off
- server cluster that receives commands from a client (see also [R3]).

244 Application transaction:

- 245 An application (or functional) transaction is a cluster command, and possible
- response, that is generated to perform the device's persistent function, such as
- 247 attribute reporting (e.g. reporting a sensor's measured value) or actuation commands
- 248 (e.g. On, Off, Toggle, etc.). An application transaction is not a ZDO transaction, one-
- 249 time transaction, or commissioning transaction.
- 250 The cluster that generates the application transaction is the initiator. A corresponding
- cluster that receives the initial message of the transaction is the target. The same
- cluster on multiple endpoints/nodes could be the target of an application transaction,
- because of multiple source bindings or bindings with a group or broadcast destination.

254 Bind or binding (verb):

- 255 Create a binding or the act of creating a binding.
- 256 Binding (noun):
- A binding is a ZigBee source binding table entry on a node which indicates where
- data is sent to from a cluster on an endpoint (see also [R3]).

259 Centralized security network:

- A centralized security network is a ZigBee network formed by a ZigBee coordinator
- with the functionality of a Trust Center. Each node that joins such a network is
- authenticated with the Trust Center before it can operate on the network.

263 Commissioning director:

- A node in a network that is able to directly edit bindings and reporting configurations
- on any node in the network.
- 266 Device:
- 267 An application implementation corresponding to a ZigBee defined device type with a
- 268 unique device identifier and part of a node. A device is resident on a single endpoint,
- 269 called a device endpoint. A single node can have one or more devices (see also [R3]).
- 270 Distributed security network:
- 271 A distributed security network is a ZigBee network formed by a ZigBee router and
- which does not have a Trust Center. Each node that joins such a network is
- authenticated by its parent before it can operate on the network.

274 Dynamic device:

- 275 A dynamic device is an application implementation of an endpoint that has no specific
- set of application clusters (see also [R3]).



- 277 *EZ-Mode*:
- 278 EZ-Mode is a commissioning method that defines network steering and device reset
- on the node as well as finding & binding for endpoints with target or initiator clusters.
- 280 The method requires that a product supports interactive mechanisms to invoke the
- 281 method. These mechanisms are accessible to the installer of the product. These
- mechanisms are implementation dependent and can be overloaded and/or automatic.
- 283 Invoking EZ-Mode on a device endpoint puts the node and device in EZ-Mode for 3 a
- 284 minute window. Each time EZ-Mode is invoked on a device, it extends the window
- for another 3 minutes. During the window, nodes perform EZ-Mode Network
- 286 Steering and devices perform EZ-Mode Finding & Binding to other devices in EZ-
- Mode. Target devices use the Identify cluster to identify during the window. Initiator
- devices actively discover targets during the window and then bind to corresponding
- 289 target clusters.
- 290 **EZ-Mode finding & binding:**
- 291 EZ-Mode finding & binding is the process of automatically establishing application
- connections, by using the identify cluster, between matching application clusters on
- 293 two or more devices (see also [R3]). Note that hereafter "EZ-Mode finding &
- binding" is referred to as "finding & binding".
- 295 **EZ-Mode network steering:**
- For a node that is not already joined to a network, EZ-Mode network steering is the
- action of searching for and joining an open network. For a node that has joined a
- 298 network, EZ-Mode network steering is the action of opening the network to allow
- 299 new nodes to join. Note that hereafter "EZ-Mode network steering" is referred to as
- 300 "network steering".
- 301 Finding & binding:
- 302 See *EZ-Mode finding & binding*.
- 303 *Initiator cluster:*
- 304 An initiator cluster is an application cluster that initiates cluster transactions (see also
- 305 [R3]).
- 306 *Joined*:
- 307 A node is said to be joined to a network if it has successfully executed the network
- joining process or has formed a network. Note that if the node formed the network it
- is possible that it does not yet have any peer nodes with which to communicate.
- 310 Similarly, if a node has joined a network it is possible that it does not yet have any
- 311 bound endpoints.
- 312 Network steering:
- 313 See *EZ-Mode network steering*.
- 314 *Node:*
- A node defines a single instance of the ZigBee-PRO stack with a single IEEE address
- on a single network. A node is made up of one or more logical device instances each



- 317 represented on an endpoint and a node can have a node endpoint which is an instance
- for the entire node, e.g., the ZDO on endpoint 0 (see also [R3]).
- 319 Simple device:
- 320 A simple device is an application implementation of an application specific endpoint
- that has mandatory application clusters (see also [R3]).
- 322 Target cluster:
- 323 A target cluster is an application cluster that receives the initiated messages from an
- initiator cluster and could potentially respond to the initiator (see also [R3]).
- 325 Touchlink commissioning:
- 326 Touchlink commissioning is an optional commissioning mechanism where nodes are
- commissioned on a network using commands sent using inter-PAN communication in
- 328 close physical proximity.
- 329 Utility cluster:
- A utility cluster is a cluster whose function is not part of the persistent functional
- operation of the product. Function examples: commissioning, configuration,
- discovery, etc.
- 333 ZigBee coordinator:
- A ZigBee coordinator is a ZigBee logical device type that includes the functionality
- of a Trust Center and is responsible for starting a centralized security network and
- managing node joining and key distribution for the network. A ZigBee coordinator
- has the *logical type* field of the node descriptor set to 0b000.
- 338 **ZigBee** end device:
- A ZigBee end device is a ZigBee logical device type that can only join an existing
- network. A ZigBee end device has the *logical type* field of the node descriptor set to
- 341 0b010.
- 342 ZigBee router:
- A ZigBee router is a ZigBee logical device type that is responsible for managing node
- joining. A ZigBee router cannot start a centralized security network but it can start a
- 345 distributed security network. A ZigBee router has the *logical type* field of the node
- descriptor set to 0b001.



347	4 Acrony	yms and abbreviations
348	AES	Advanced Encryption Standard
349	AIB	Application support sub-layer information base
350	APS	Application support sub-layer
351	APSME	Application support sub-layer management entity
352	CBKE	Certificate based key exchange
353	CCITT	Comité Consultatif International Téléphonique et Télégraphique
354	CD	Commissioning director
355	CRC	Cyclic redundancy check
356	EP	Endpoint
357	EUI	Extended unique identifier
358	ID	Identifier
359	IEEE	Institute of Electrical and Electronic Engineers
360	LQI	Link quality indication
361	MAC	Medium access control
362	MMO	Matyas-Meyer-Oseas
363	NLME	Network layer management entity
364	NVRAM	Non-volatile random access memory
365	NWK	Network
366	OTA	Over the air
367	PAN	Personal area network
368	PHY	Physical
369	TC	Trust Center
370	WPAN	Wireless personal area network
371	ZC	ZigBee coordinator
372	ZCL	ZigBee cluster library
373	ZDO	ZigBee device objects
374	ZED	ZigBee end device
375	ZR	ZigBee router
376		

5 Environment variables

- 378 This clause specifies the constants and attributes required to implement a node
- conforming to the base device behavior specification.
- 380 All constants specified in this specification use the prefix "bdbc" (base device
- behavior constant) and all attributes use the prefix "bdb" (base device behavior).

382 5.1 Constants used by all nodes

Table 1 lists the set of constants defined by the base device behavior specification that are used by all devices.

385386

Table 1 - Constants used by all nodes

Constant	Value
bdbcMaxSameNetworkRetryAttempts	10
bdbcMinCommissioningTime	180s (0xb4)
bdbcRecSameNetworkRetryAttempts	3
bdbcTCLinkKeyExchangeTimeout	5s

387

388

5.1.1 bdbcMaxSameNetworkRetryAttempts constant

- The bdbcMaxSameNetworkRetryAttempts constant specifies the maximum number of
- join or key exchange attempts made to the same network.
- 391 This constant is used by each node.
- 392 See also bdbcRecSameNetworkRetryAttempts.

393 5.1.2 bdbcMinCommissioningTime constant

- 394 The bdbcMinCommissioningTime constant specifies the minimum duration in seconds
- for which a network is opened to allow new nodes to join or for a device to identify
- 396 itself.
- 397 This constant is used by each node.

398 5.1.3 bdbcRecSameNetworkRetryAttempts constant

- 399 The bdbcRecSameNetworkRetryAttempts constant specifies the RECOMMENDED
- 400 maximum number of join or key exchange attempts made to the same network.
- 401 This constant is used by each node.
- 402 See also bdbcMaxSameNetworkRetryAttempts.



403 5.1.4 bdbcTCLinkKeyExchangeTimeout constant

- The bdbcTCLinkKeyExchangeTimeout constant specifies the maximum time in
- seconds a joining node will wait for a response when sending an APS request key to
- 406 the Trust Center.
- This constant is used by each node.

408 5.2 Constants used by nodes supporting touchlink

- Table 2 lists the set of constants defined by the base device behavior specification that
- are used by those devices which support touchlink commissioning.

411 412

Table 2 – Constants used by nodes supporting touchlink

Constant	Value
bdbcTLInterPANTransIdLifetime	8s
bdbcTLMinStartupDelayTime	2s
bdbcTLPrimaryChannelSet	0x02108800
bdbcTLRxWindowDuration	5s
bdbcTLScanTimeBaseDuration	0.25s
bdbcTLSecondaryChannelSet	0x07fff800 XOR bdbcTLPrimaryChannelSet

413

414 5.2.1 bdbcTLInterPANTransIdLifetime constant

- The bdbcTLInterPANTransIdLifetime constant specifies the maximum length of time an
- 416 inter-PAN transaction ID remains valid.
- This constant is used by a node if touchlink is supported.

418 5.2.2 bdbcTLMinStartupDelayTime constant

- The bdbcTLMinStartupDelayTime constant specifies the length of time an initiator
- waits to ensure the target has completed its network startup procedure.
- This constant is used by a node if touchlink is supported.

422 5.2.3 bdbcTLPrimaryChannelSet constant

- The bdbcTLPrimaryChannelSet constant specifies the bitmask for the channel set
- 424 comprised of channels 11, 15, 20 and 25, that will be used for a non-extended
- 425 touchlink scan.
- This constant is used by a node if touchlink is supported.

427 5.2.4 bdbcTLRxWindowDuration constant

- 428 The bdbcTLRxWindowDuration constant specifies the maximum duration that a node
- leaves its receiver enabled during touchlink for subsequent responses.
- This constant is used by a node if touchlink is supported.

431 5.2.5 bdbcTLScanTimeBaseDuration constant

- The bdbcTLScanTimeBaseDuration constant specifies the base duration for a
- 433 touchlink scan operation during which the receiver is enabled for scan responses after
- 434 having transmitted a scan request.
- This constant is used by a node if touchlink is supported.

436 5.2.6 bdbcTLSecondaryChannelSet constant

- The bdbcTLSecondaryChannelSet constant specifies the bitmask for the channel set
- comprised of the remaining IEEE 802.15.4-2003 channels available at 2.4GHz that
- will be used for an extended touchlink scan after the bdbcTLPrimaryChannelSet
- channels have been scanned.
- This constant is used by a node if touchlink is supported.

442 5.3 Attributes

- The base device behavior specification defines the set of attributes listed in Table 3.
- The "Used by" column indicates for which ZigBee logical device type the attribute is
- used and whether the attribute is to be defined per endpoint. Note: all attributes
- defined in this specification are internal to the node and not available over air.

447

448 Table 3 – Attributes used in the base device behavior

Attribute	Data type	Range	Default value	Used by
bdbCommissioningGroupID	Unsigned 16-bit integer	0x0001 – 0xffff	0xffff	Initiator nodes, per endpoint
bdbCommissioningMode	8-bit bitmap	0b0000 xxxx	060000 0000	All nodes, per endpoint
bdbCommissioningStatus	Enumeration	See Table 5	SUCCESS	All nodes, per endpoint
bdbJoiningNodeEui64	IEEE Address	Any value within the range of the data type	All zero (invalid address)	ZC
bdbJoiningNodeNewTCLinkKey	128-bit security key	Any value within the range of the data type	All zero (invalid key value)	ZC
bdbJoinUsesInstallCodeKey	Boolean	TRUE or FALSE	FALSE	ZC
bdbNodeCommissioning- Capability	8-bit bitmap	0b0000 xxx1	060000 0001	All nodes
bdbNodeIsOnANetwork	Boolean	TRUE or FALSE	FALSE	All nodes



Attribute	Data type	Range	Default value	Used by
bdbNodeJoinLinkKeyType	Unsigned 8- bit integer	0x00 - 0x02	0x00	ZR, ZED
bdbPrimaryChannelSet	32-bit bitmap	0x00000800 - 0x07fff800	0x02108800	All nodes
bdbScanDuration	Unsigned 8-bit integer	0x00 - 0x0e	0x04	All nodes
bdbSecondaryChannelSet	32-bit bitmap	0x00000800 – 0x07fff800	0x07fff800 XOR bdbPrimary- ChannelSet	All nodes
bdbTCLinkKeyExchange- Attempts	Unsigned 8-bit integer	0x00 - 0xff	0x00	ZR, ZED
bdbTCLinkKeyExchange- AttemptsMax	Unsigned 8-bit integer	0x00 - 0xff	0x03	ZR, ZED
bdbTCLinkKeyExchange- Method	Unsigned 8-bit integer	0x00 - 0x01 $(0x02 - 0xff are$ reserved)	0x00	ZR, ZED
bdbTrustCenterNodeJoin- Timeout	Unsigned 8-bit integer	0x00 – 0xff	0x0f (seconds)	ZC
bdbTrustCenterRequireKey- Exchange	Boolean	TRUE or FALSE	TRUE	ZC

450 5.3.1 bdbCommissioningGroupID attribute

- The bdbCommissioningGroupID attribute specifies the identifier of the group on
- which the initiator applies finding & binding. If bdbCommissioningGroupID is equal
- 453 to 0xffff, any bindings will be created as unicast.
- 454 This attribute is only used during commissioning if bit 3 of the
- 455 bdbCommissioningMode attribute (see sub-clause 5.3.2) is equal to 1 (finding &
- 456 binding is to be attempted).
- This attribute is used by initiator nodes, per endpoint.
- Note: sleeping ZigBee end device targets will not be able to benefit from groupcast
- 459 transmissions (see the *groups* cluster in [R2] for more details).

460 5.3.2 bdbCommissioningMode attribute

- The bdbCommissioningMode attribute is used as a parameter to the top level
- 462 commissioning procedure and specifies the commissioning methods and options taken
- when commissioning is invoked, represented by each bit from the least significant bit
- to the most significant bit.
- Note that this attribute is different to the bdbNodeCommissioningCapability attribute
- 466 which specifies which commissioning mechanisms are supported by the node. The
- attribute is a bitwise or of the bits listed in Table 4.
- This attribute is used by all nodes, per endpoint.



Table 4 – Bits of the bdbCommissioningMode attribute

bdbCommissioning- Mode bit	Description
0	Touchlink: 0 = Do not attempt Touchlink commissioning 1 = Attempt Touchlink commissioning
1	Network steering: 0 = Do not attempt network steering 1 = Attempt network steering
2	Network formation: 0 = Do not attempt to form a network 1 = Attempt to form a network, according to device type ²
3	Finding & binding: 0 = Do not attempt finding & binding 1 = Attempt finding & binding
4-7	Reserved (set to zero)

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5.3.3 bdbCommissioningStatus attribute

The *bdbCommissioningStatus* attribute specifies the status of its commissioning

attempt and can be set to one of the values listed in Table 5.

This attribute is used by all nodes, per endpoint.

² If the device is a ZigBee coordinator (Trust Center), then this bit indicates that the device will form a centralized security network. If the device is a ZigBee router, then this bit indicates that the device will form a distributed security network.



477 Table 5 – Values of the *bdbCommissioningStatus* attribute

Value of the bdbCommissioningStatus attribute	Description
SUCCESS	The commissioning sub-procedure was successful.
IN_PROGRESS	One of the commissioning sub-procedures has started but is not yet complete.
NOT_AA_CAPABLE	The initiator is not address assignment capable during touchlink.
NO_NETWORK	A network has not been found during network steering or touchlink.
TARGET_FAILURE	A node has not joined a network when requested during touchlink.
FORMATION_FAILURE	A network could not be formed during network formation.
NO_IDENTIFY_QUERY RESPONSE	No response to an <i>identify query</i> command has been received during finding & binding.
BINDING_TABLE_FULL	A binding table entry could not be created due to insufficient space in the binding table during finding & binding.
NO_SCAN_RESPONSE	No response to a <i>scan request</i> inter-PAN command has been received during touchlink.
NOT_PERMITTED	A touchlink (steal) attempt was made when a node is already connected to a centralized security network.
TCLK_EX_FAILURE	The Trust Center link key exchange procedure has failed attempting to join a centralized security network.

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479 5.3.4 bdbJoiningNodeEui64 attribute

- 480 The bdbJoiningNodeEui64 attribute contains the EUI-64 of the node joining the
- 481 centralized security network.
- This attribute is used by ZigBee coordinator nodes.

483 5.3.5 bdbJoiningNodeNewTCLinkKey attribute

- The bdbJoiningNodeNewTCLinkKey attribute contains the new link key established with the
- joining node but which has not yet been confirmed.

- This attribute is used by ZigBee coordinator nodes.
 - 5.3.6 bdbJoinUsesInstallCodeKey attribute
- 488 The bdbJoinUsesInstallCodeKey attribute specifies the Trust Center's policy that
- indicates whether it requires an install code derived preconfigured link key to be
- 490 preinstalled before the corresponding node joins its network.
- 491 If bdbJoinUsesInstallCodeKey is equal to FALSE, the Trust Center permits a node to
- 492 join its network without having a corresponding install code derived preconfigured
- link key associated with the node preinstalled before the node joins. If
- 494 bdbJoinUsesInstallCodeKey is equal to TRUE, the Trust Center only permits a node
- 495 to join its network if a corresponding install code derived preconfigured link key
- associated with the node has been preinstalled before the node joins.
- This attribute is used by ZigBee coordinator nodes.
- 498 5.3.7 bdbNodeCommissioningCapability attribute
- 499 The bdbNodeCommissioningCapability attribute specifies the commissioning
- capabilities of the node. The attribute is a bitwise or of the bits listed in Table 6.
- This attribute is used by all nodes.



Table 6 – Bits of the bdbNodeCommissioningCapability attribute

bdbCommissioning- Capability bit	Description
0	Network steering: 0 = Forbidden 1 = The node supports network steering
	All nodes set this bit to 1, indicating mandatory support for network steering.
1	Network formation: 0 = The node will not form a network 1 = The node will form a network, according to ZigBee logical device type
	ZigBee coordinator (Trust Center) nodes set this bit to 1, indicating that it will always form a centralized security network.
2	Finding & binding: 0 = The node does not contain any device endpoints for which finding & binding is mandated 1 = The node contains device endpoints in which finding & binding is mandated
	This bit is set according to the specific devices implemented on the node. If a simple device is implemented, this bit is set to 1. If only a dynamic device is implemented, this bit is set to 1 if finding & binding is supported on that device.
3	Touchlink commissioning: 0 = The node does not support Touchlink commissioning 1 = The node supports Touchlink commissioning
4-7	Reserved (set to zero)

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5.3.8 bdbNodelsOnANetwork attribute

The *bdbNodeIsOnANetwork* attribute indicates whether a node is joined to a network.

506 If bdbNodeIsOnANetwork is equal to FALSE, the node has not yet formed or joined a

network. If bdbNodeIsOnANetwork is equal to TRUE, the node has either formed a

centralized security network (if the node is a ZigBee coordinator), formed a

distributed security network (if the node is a ZigBee router) or has joined a network

510 (if the node is a ZigBee router or a ZigBee end device). Note that when

511 bdbNodeIsOnANetwork is equal to TRUE, it is possible for the node to not yet have

any bound endpoints.

This attribute is used by all nodes.

5.3.9 bdbNodeJoinLinkKeyType attribute

The *bdbNodeJoinLinkKeyType* attribute indicates the type of link key (see sub-clause 6.3) with which the node was able to decrypt the network key when the node joins a

new network. This attribute can take one of the values listed in Table 7.

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Table 7 – Values of the bdbNodeJoinLinkKeyType attribute

Value of the bdbNodeJoinLinkKeyType attribute	Network model	Type of link key
0x00	Centralized	Default global Trust Center link key
0x01	Distributed	Distributed security global link key
0x02	Centralized	Install code derived preconfigured link key
0x03	Distributed	Touchlink preconfigured link key

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- This attribute is used by all ZigBee router and ZigBee end device nodes.
- 522 5.3.10 bdbPrimaryChannelSet attribute
- The bdbPrimaryChannelSet attribute specifies the channel set, defined by the
- application, that will be used in preference, e.g. during a channel scan. Note that if a
- 525 primary scan is not required, this attribute is set to 0x00000000. However, in this
- 526 case, *bdbSecondaryChannelSet* is not to be set to 0x00000000.
- This attribute is used by all nodes.

528 5.3.11 bdbScanDuration attribute

- 529 The bdbScanDuration attribute specifies the duration of an IEEE 802.15.4 scan
- operation per channel. The time spent scanning each channel is given by
- [aBaseSuperframeDuration * $(2^n + 1)$], where n is the value of bdbScanDuration and
- 532 aBaseSuperframeDuration is defined in sub-clause 7.4.1 (Table 70) of [R8].
- 533 The scan is performed indirectly via the ZigBee primitives and can be energy, passive
- or active.
- This attribute is used by all nodes.

536 5.3.12 bdbSecondaryChannelSet attribute

- The bdbSecondaryChannelSet attribute specifies the channel set, defined by the
- application, that will be used after the primary channels, e.g. during a channel scan.
- Note that if a secondary scan is not required, this attribute is set to 0x00000000.
- However, in this case, *bdbPrimaryChannelSet* is not to be set to 0x00000000.
- This attribute is used by all nodes.



542 5.3.13 bdbTCLinkKeyExchangeAttempts attribute

- The bdbTCLinkKeyExchangeAttempts attribute contains the number of key
- establishment attempts that have been made to establish a new link key after joining.
- This attribute is used by all ZigBee router and ZigBee end device nodes.

546 5.3.14 bdbTCLinkKeyExchangeAttemptsMax attribute

- The bdbTCLinkKeyExchangeAttemptsMax attribute specifies the maximum number of
- key establishment attempts that will be made before giving up on the key
- 549 establishment.
- This attribute is used by all ZigBee router and ZigBee end device nodes.

551 5.3.15 bdbTCLinkKeyExchangeMethod attribute

- The bdbTCLinkKeyExchangeMethod attribute specifies the method used to establish a
- new link key after joining the network and can be set to one of the non-reserved
- values listed in Table 8.
- This attribute is used by all ZigBee router and ZigBee end device nodes.

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Table 8 – Values of the bdbTCLinkKeyExchangeMethod attribute

Value of the bdbTCLinkKeyExchangeMethod attribute	Description
0x00	APS Request Key
0x01	Certificate Based Key Exchange (CBKE)
0x02 - 0xff	Reserved

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5.3.16 bdbTrustCenterNodeJoinTimeout attribute

- 560 The bdbTrustCenterNodeJoinTimeout attribute specifies a timeout in seconds for the
- Trust Center to remove the Trust Center link key of the newly joined node that did not
- successfully establish a new link key.
- This attribute is used by ZigBee coordinator nodes.

564 5.3.17 bdbTrustCenterRequireKeyExchange attribute

- The bdbTrustCenterRequireKeyExchange attribute specifies whether the Trust Center
- requires a joining device to exchange its initial link key with a new link key generated
- 567 by the Trust Center. If bdbTrustCenterRequireKeyExchange is equal to TRUE, the
- joining node must undergo the link key exchange procedure; failure to exchange the
- link key will result in the node being removed from the network. If



- 570 bdbTrustCenterRequireKeyExchange is equal to FALSE, the Trust Center will permit
- 571 the joining node to remain on the network without exchanging its initial link key.
- 572 This attribute is used by ZigBee coordinator nodes.



573 6 General requirements

- 574 This clause specifies the general requirements for all nodes implementing the base
- 575 device behavior specification.

576 6.1 ZigBee logical device types

- A node designated as having a logical device type of a ZigBee coordinator SHALL
- also encompass the role of the Trust Center. A ZigBee coordinator SHALL form a
- 579 centralized security network and, as such, SHALL NOT attempt to join another
- 580 network.
- A node designated as having a logical device type of a ZigBee router SHALL be able
- to join an existing centralized or distributed security network. However, a ZigBee
- router SHALL NOT form a centralized security network but MAY form a distributed
- security network if an existing centralized or distributed security network is not
- 585 available to join.
- A node designated as having a logical device type of a ZigBee end device SHALL be
- able to join an existing centralized or distributed security network.
- A node MAY support the capability of being both a ZigBee coordinator and a ZigBee
- router, switchable under application control. However, at any one time, the node
- 590 SHALL be designated as being one type or the other. This allows the scenario of a
- node trying to join a network as a ZigBee router and if there are no networks to join,
- the node can switch to being a ZigBee coordinator and, as a result, form a centralized
- security network. Once the node has formed or joined a network, it SHALL NOT
- change its type unless it first destroys or leaves, respectively, that network.

595 6.2 Network security models

- 596 A ZigBee network MAY support a centralized security model (a centralized security
- 597 network) or a distributed security model (a distributed security network). All none
- 598 ZigBee coordinator nodes SHALL be able to join a network supporting either model
- and adapt to the security conditions of the network they are joining (see sub-clause
- 4.6.3 of [R1]). This adaption SHOULD be as seamless as possible to the user.

601 **6.3** Link keys

- Each node SHALL contain the following link keys:
- 1. The default global Trust Center link key
- 604 2. The distributed security global link key
- 3. An install code derived preconfigured link key
- In addition, if a node supports touchlink commissioning, it SHALL also contain the
- 607 following link key:

- 4. The touchlink preconfigured link key
- The bdbNodeJoinLinkKeyType attribute indicates the type of link key that was used to
- decrypt the network key during joining.



611 6.3.1 Default global Trust Center link key

- The default global Trust Center link key is a link key that is supported by all devices
- and can be used to join a centralized security network if no other link key is specified.
- This link key SHALL have a value of:

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6.3.2 Distributed security global link key

- The distributed security global link key is used to join a distributed security network.
- This link key is provided to a company as a result of a successful certification of a
- 619 product. For testing, this key SHALL have the value of:

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6.3.3 Install code derived preconfigured link key

- The install code derived preconfigured link key is generated from a random install
- 623 code created for the product and provided to the node in a manufacturer-specific way
- and referred to during installation. See sub-clause 10.1 for more details.

625 6.3.4 Touchlink preconfigured link key

- The touchlink preconfigured link key is used to join a network via touchlink. This
- 627 link key is provided to a company as a result of a successful certification of a product.
- For testing, this key SHALL have the value of:

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Touchlink preconfigured link key (0:15)  = \begin{cases} 0xc0 & 0xc1 & 0xc2 & 0xc3 \\ 0xc4 & 0xc5 & 0xc6 & 0xc7 \\ 0xc8 & 0xc9 & 0xca & 0xcb \\ 0xcc & 0xcd & 0xce & 0xcf \end{cases}
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- A node using the touchlink preconfigured link key in the touchlink procedure SHALL
- set either bit 4 or bit 15 of the key bitmask field of the scan response inter-PAN
- command frame to 1 (see [R2]), depending on whether the node is being used during
- 632 certification testing or in post-certification production use (normal operation),
- 633 respectively.

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6.4 Use of install codes

635 All nodes SHALL support install codes.



- Nodes that are not available via retail channels and that are professionally installed
- 637 (e.g., an electricity or gas meter) MAY be configured to require the use of install
- 638 codes on joining.
- Nodes that are available via retail channels and that support a user configuration
- mechanism (e.g., a physical switch) MAY default to a mode in which only networks
- that require the use of install codes for joining are considered. However, there
- SHALL be a mechanism to switch into a mode in which all networks are considered
- 643 for joining.
- Nodes that are available via retail channels but do not have a user configuration
- mechanism SHALL be able to join all networks automatically.
- The Trust Center MAY require the use of install codes for all nodes joining its
- 647 network.

648 6.5 Commissioning

- All nodes SHALL support network steering so that a common mechanism can be used
- as a fall back by all nodes. Devices implementing a simple device class SHALL
- support finding & binding whereas devices implementing either a dynamic or a node
- device class MAY support finding & binding. Other commissioning mechanisms
- MAY be supported according to the individual device specifications implemented on
- the node.
- The commissioning mechanisms that are supported by a node are specified in the
- *bdbNodeCommissioningCapability* attribute (see sub-clause 5.3).
- This specification specifies the procedures for the following commissioning
- 658 mechanisms:

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- Network steering. All nodes SHALL support network steering.
- Network formation. The ability of a node to form a network and its network security model SHALL be dependent on the logical device type of the node.
 - Finding & binding. The ability to locate and bind to application clusters on other devices SHALL be supported on devices implementing a simple device class and MAY be supported on devices implementing either a dynamic or a node device class.
 - Touchlink commissioning. A node MAY support the proximity based commissioning mechanism. If touchlink commissioning is supported, the node SHALL support touchlink as an initiator, a target or both.
- An implementation MAY use commissioning at any time so, for example, network
- steering can be performed at any time for the whole node or finding & binding can be
- performed at any time on any endpoint appropriate to the application. However, each
- time it is used it SHALL be executed as specified in the top-level commissioning
- procedure.
- For example, a node which implements a temperature sensor device on a single
- endpoint can use the commissioning procedure on the activation of a specific user
- button press. Similarly, a node which implements an on/off light switch device on



- two endpoints (one for each switch) can use the commissioning procedure on
- activation of each switch.
- The required commissioning procedure is controlled by a number of attributes that are
- defined per active endpoint (see also sub-clause 5.3): bdbCommissioningMode,
- bdbCommissioningGroupID and bdbCommissioningStatus. To execute
- commissioning, the required commissioning options to execute at that time are
- specified in the appropriate bdbCommissioningMode attribute. If finding & binding is
- required, the *bdbCommissioningGroupID* (the group to use for the finding & binding)
- is also specified. Note that if a group binding is not required, the
- bdbCommissioningGroupID attribute is set to 0xffff. After the requested
- 687 commissioning options are executed, the *bdbCommissioningStatus* attribute indicates
- the status of the attempt.

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- The commissioning options specified in *bdbCommissioningMode* are executed in the
- order least significant bit first, i.e., touchlink commissioning first, then network
- steering, then network formation and finally finding & binding, as follows:
 - 1. If touchlink commissioning as an initiator is specified and it is successful, no further commissioning options specified in *bdbCommissioningMode* SHALL be executed during that invocation of the commissioning procedure. Note that touchlink is deemed to be successful if a response to a touchlink scan request is received by the initiator.
 - 2. If network steering is specified, the node SHALL attempt network steering according to whether the node is joined to a network or not.
 - 3. If network formation is specified the node SHALL only attempt network formation if the node is not yet joined to a network. As such, if network steering is specified and it is successful, then the node SHALL NOT attempt network formation. If network formation is specified and the node is a ZigBee coordinator it SHALL attempt to form a centralized security network. Conversely, if network formation is specified and the node is a ZigBee router it SHALL attempt to form a distributed security network. If the node is a ZigBee end device it SHALL skip network formation.
 - 4. If finding & binding is specified the node SHALL only attempt finding & binding if it is operational on a network. Finding & binding MAY be instigated on one or more of the endpoints implemented on a node and its form is dependent on the cluster class (see [R3] for details). For a type 1 client or a type 2 server cluster, the application SHALL perform finding & binding as an initiator endpoint. Conversely, for a type 1 server or type 2 client cluster, the application SHALL perform finding & binding as a target endpoint.

6.6 Minimum requirements for all devices

- 715 All nodes SHALL support the following requirements:
- A node SHALL process the ZDO discovery service commands:
 Active_EP_req, Node_Desc_req, Simple_Desc_req, IEEE_addr_req,
 NWK addr req and Match Desc req and respond with the Active EP rsp,



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- 719 *Node_Desc_rsp*, *Simple_Desc_rsp*, *IEEE_addr_rsp*, *NWK_addr_rsp* and 720 *Match_Desc_rsp* commands, respectively.
- A node SHALL process the ZDO node manager service commands
 Mgmt_Bind_req and Mgmt_Lqi_req and respond with the Mgmt_Bind_rsp and
 Mgmt_Lqi_rsp commands, respectively.
 - A node SHALL process the ZDO binding table service commands *Bind_req* and *Unbind_req* and respond with the *Bind_rsp* and *Unbind_rsp* commands, respectively.
- - A node SHALL be able to handle receiving at least one *Identify* cluster, *Identify Query Response* command frame after broadcasting an *Identify Query* command frame during finding & binding. If the node is able to handle receiving more than one *Identify Query Response* command frames, how this is handled is implementation specific.
 - A node that supports finding & binding as an initiator SHALL implement a
 binding table whose number of available entries is greater than or equal to the
 sum of the cluster instances, supported on each device of the node, that are
 initiators of application transactions. Bindings are configured in the binding
 table during finding & binding, touchlink or centralized commissioning.
 Regardless of the commissioning mechanism used to generate the bindings,
 the binding table SHALL be consistent such that its contents can be retrieved
 using the Mgmt_Bind_req command.
- A node SHALL have a default report configuration (see sub-clause 6.7) for every implemented attribute that is specified as mandatory and reportable.
 - A node that can be a target of an application transaction SHALL support group addressing and at least 8 memberships in the group table.

6.7 Default reporting configuration

- A default report configuration (with a maximum reporting interval either of 0x0000 or
- in the range 0x003d to 0xfffe) SHALL exist for every implemented attribute that is
- specified as reportable. The default reporting configuration is such that if a binding is
- 750 created on the node to a given cluster the node SHALL send reports to that binding
- vithout any additional reporting configuration needing to be set. The default
- reporting configuration for an attribute MAY be overwritten at any time. In this case,
- 753 the updated reporting configuration SHALL be used.
- A report SHALL be generated when the time that has elapsed since the previous
- 755 report of the same attribute is equal to the Maximum Reporting Interval for that
- attribute. The time of the first report after configuration is not specified. If the
- Maximum Reporting Interval is set to 0x0000, there is no periodic reporting, but
- 758 change based reporting is still operational.
- As an example of a default reporting configuration consider a simple humidity sensor.
- The humidity sensor knows best what its reporting configuration should be in order to



- conserve battery power. It should therefore have a default reporting configuration so
- that once it is joined to a network, and a binding is created, it would immediately
- begin sending reports of its humidity.

764 6.8 MAC data polling

- 765 MAC Data polling is required by all sleepy ZigBee end devices to operate correctly
- in a ZigBee-PRO network. The Base Device Behavior Specification puts no
- restrictions on the frequency of MAC data polls. The choice of how frequently data
- 768 polling is done will be based on individual product design considerations to reduce
- power consumption. However the following are a set of recommendations to ensure
- 770 correct operation in the network:
- 771 The MAC data polling rate SHOULD be dynamic based on the operating state of the
- node. It is RECOMMENDED it has at least two rates, a fast rate and a slow rate.
- 773 The ZigBee specification only requires that parent nodes buffer a single message for
- 7.5 seconds. This single buffer applies to all sleepy ZigBee end devices. Therefore a
- sleepy ZigBee end device SHOULD poll more frequently than once per 7.5 seconds in
- order to be able to retrieve a buffered message that it is expecting.
- When the node is waiting for an active response message such as an APS
- acknowledgement, or a ZCL response, or participating in a multi-message protocol, it
- SHOULD poll at its fast rate. This fast rate is RECOMMENDED to be at least once
- 780 every 3 seconds.
- When the node is not actively waiting for messages it MAY poll at its slow rate, for
- example, once per hour. This ensures it still has a connection with the network and
- with its parent.
- During initial joining to the ZigBee-PRO network, including finding & binding, the
- sleepy ZigBee end device SHOULD poll at its fast rate.

786 6.9 ZigBee persistent data

- In addition to the persistent data specified in the ZigBee specification (see [R1]) and
- 788 the ZCL specification (see [R2]), a node SHALL preserve the following data across
- 789 resets:

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• *bdbNodeIsOnANetwork* attribute.



7 Initialization

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A node performs initialization whenever it is supplied with power either the first time or subsequent times after some form of power outage or power-cycle. The ZigBee specification (see [R1]) and sub-clause 6.9 defines what data a node is expected to preserve through resets and this is restored first to determine how to initialize the node. If the node is a router, it is RECOMMENDED that an attempt is first made to discover whether its network still exists or has moved to another channel and to take corrective action accordingly.

7.1 Initialization procedure

This section defines the initialization procedure for a node. Figure 1 illustrates a simplified version of this procedure for quick reference.

Begin Step 1 Restore persistent ZigBee data Step 2 bdbNodeIsOnANetwork = TRUE? Yes Step 3 Step 6 Logical Type Logical Type field of the node descriptor = 0b010 (End device)? = 0b001 (Router)? Yes Yes Step 4 Attempt to Bit 3 of bdbCommisioningCapability rejoin = 1 (Touchlink supported)? Step 5 Νo Select a channel from Was the bdbcTLPrimaryChannelSet rejoin attempt successful? Yes **Broadcast** Device_annce

Figure 1 - Initialization procedure

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Step 8

End

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- 1. The node SHALL restore its persistent ZigBee data, as specified in sub-clause 6.9.
 - 2. If *bdbNodeIsOnANetwork* is equal to FALSE, the node SHALL continue from step 6.
 - 3. If the *logical type* field of the node descriptor for the node is not equal to 0b010 (ZigBee end device), it SHALL continue from step 8.
 - 4. The node SHALL attempt to rejoin the network. To do this, the node issues the *NLME-JOIN.request* primitive with the *ExtendedPANId* parameter set to the extended PAN identifier of the known network, the *RejoinNetwork* parameter set to 0x00, the *ScanChannels* parameter set to 0x00000000, the *ScanDuration* parameter set to 0x00, the *CapabilityInformation* set appropriately for the node and the *SecurityEnable* parameter set to TRUE. On receipt of the *NLME-JOIN.confirm* primitive from the NWK layer, the node is notified of the status of the request to join the network using NWK rejoin.
 - 5. If the *Status* parameter of the *NLME-JOIN.confirm* primitive is equal to *SUCCESS*, the node SHALL broadcast a *Device_annce* ZDO command and continue from step 8. If the *Status* parameter of the *NLME-JOIN.confirm* primitive is not equal to *SUCCESS*, the node MAY retry the procedure at some application specific time or continue from step 8. It is the responsibility of the implementation to handle the subsequent rejoin attempt.
 - 6. If the *logical type* field of the node descriptor for the node is not equal to 0b001 (ZigBee router), it SHALL continue from step 8.
 - 7. If bit 3 of *bdbNodeCommissioningCapability* is equal to 1 (touchlink supported), the node SHALL set its logical channel to one of those specified in *bdbcTLPrimaryChannelSet*.
- 8. The node SHALL then terminate the initialization procedure.



8 Commissioning

- Commissioning MAY be invoked when a node is not on a network, on a network but
- not bound to another device or on a network and bound to another device.
- 837 Commissioning MAY be triggered by a user interaction, via some over the air
- mechanism (such as that defined in the *Identify* cluster) or invoked directly by
- application software (such as automatically after initialization). The commissioning
- procedures specified in this section define the steps and states when commissioning is
- 841 invoked.

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- An implementation SHALL provide a mechanism to invoke commissioning with
- network steering (see sub-clauses 8.2 and 8.3). In addition, a simple device SHALL
- provide a mechanism to invoke commissioning with finding & binding (see sub-
- clauses 8.5 and 8.6). Similarly, if finding & binding is supported, a dynamic device
- 846 SHALL provide a mechanism to invoke commissioning with finding & binding. If
- required by the application these commissioning actions MAY be overloaded. An
- implementation MAY also provide separate or overloaded mechanisms for other
- 849 commissioning actions.
- The commissioning procedure is controlled per endpoint via the
- bdbCommissioningMode attribute and this SHOULD be configured, as appropriate,
- on each application stimulus before commissioning commences. This allows, for
- example, an implementation to overload an application stimulus with both network
- steering and finding & binding.

855 8.1 Top level commissioning procedure

- This section defines the top level commissioning procedure that is activated on some
- 857 trigger.
- The trigger is via some application defined stimulus, such as a button press or via
- some command from a user interface. The stimulus can be per endpoint or on the
- 860 node as a whole. The criterion under which this can occur is manufacturer specific.
- The required commissioning action is configured by the application by setting the
- 862 bdbCommissioningMode attribute on the desired endpoint to the appropriate values
- see sub-clause 5.3.2) and then following this procedure.
- Figure 2 illustrates a simplified version of this procedure for quick reference.



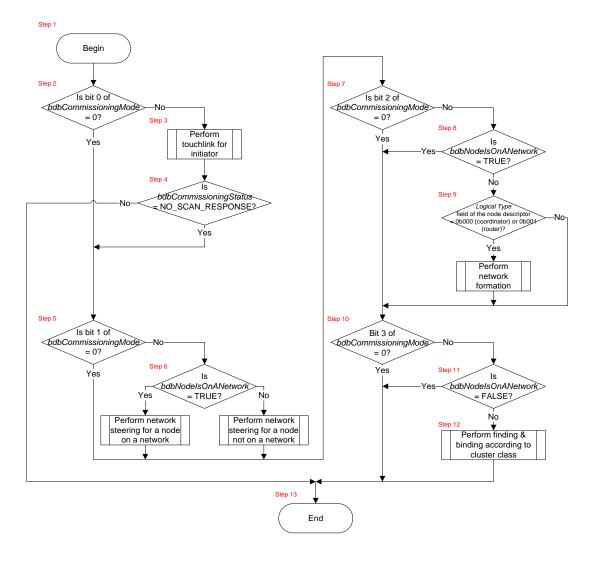


Figure 2 - Top level commissioning procedure

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1. On receipt of an application stimulus for commissioning, the device first sets *bdbCommissioningStatus* to SUCCESS and then determines the required commissioning steps by inspecting *bdbCommissioningMode*.

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2. If bit 0 of *bdbCommissioningMode* is equal to 0 (i.e. touchlink is not required), the device SHALL continue from step 5.3. The node SHALL follow the touchlink procedure as an initiator (see sub-

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clause 8.7).
4. If *bdbCommissioningStatus* is not equal to NO_SCAN_RESPONSE (i.e. there was a response to the touchlink scan request from the initiator, indicating a successful touchlink), the device SHALL continue from step 13.

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5. If bit 1 of *bdbCommissioningMode* is equal to 0 (i.e. network steering is not required), the device SHALL continue from step 7.

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- 6. If *bdbNodeIsOnANetwork* is equal to TRUE, the node SHALL follow the network steering procedure for a node on a network (see sub-clause 8.2). If *bdbNodeIsOnANetwork* is equal to FALSE, the node SHALL follow the network steering procedure for a node not on a network (see sub-clause 8.3).
 - 7. If bit 2 of *bdbCommissioningMode* is equal to 0 (i.e. forming a network is not required), the device SHALL continue from step 10.
 - 8. If *bdbNodeIsOnANetwork* is equal to TRUE, the device SHALL continue from step 10.
 - 9. If the *logical type* field of the node descriptor for the node is equal to 0b000 (ZigBee coordinator) or 0b001 (ZigBee router), the node SHALL follow the network formation procedure (see sub-clause 8.4).
 - 10. If bit 3 of *bdbCommissioningMode* is equal to 0 (i.e. finding & binding is not required), the device SHALL continue from step 13.
 - 11. If *bdbNodeIsOnANetwork* is equal to FALSE, the device SHALL continue from step 13.
 - 12. If bit 3 of *bdbCommissioningMode* is equal to 1, the node SHALL follow the finding & binding procedure as appropriate for the class of the clusters implemented on the endpoints defined on the node. For a type 1 client or a type 2 server cluster, the application SHALL perform finding & binding as an initiator endpoint (see sub-clause 8.6). Conversely, for a type 1 server or type 2 client cluster, the application SHALL perform finding & binding as a target endpoint (see sub-clause 8.5). Note that it is also the responsibility of the application to determine the order in which the finding & binding is performed when more than one device endpoints are commissioned and whether some can be handled in parallel.
 - 13. The device SHALL terminate the top level commissioning procedure.

909 8.2 Network steering procedure for a node on a network

- This section defines the network steering procedure for a node that is already on a
- 911 network. In this procedure, a node that is already on a network opens up the network
- 912 for a finite duration to allow other nodes to join.
- Figure 3 illustrates a simplified version of this procedure for quick reference.



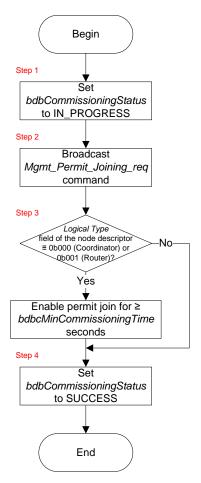


Figure 3 – Network steering procedure for a node on a network

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1. The node first sets *bdbCommissioningStatus* to IN_PROGRESS.

919 920 921 2. The node SHALL broadcast the *Mgmt_Permit_Joining_req* ZDO command with the PermitDuration field set to at least bdbcMinCommissioningTime and the *TC_Significance* field set to 0x01.

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3. If the *logical type* field of the node descriptor for the node is equal to 0b000 (ZigBee coordinator) or 0b001 (ZigBee router), the node issues the *NLME*-PERMIT-JOINING.request primitive with the PermitDuration parameter set to at least bdbcMinCommissioningTime. On receipt of the NLME-PERMIT-JOINING.confirm primitive from the NWK layer, the node is notified of the status of the request to activate permit joining.

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> 4. The node then sets bdbCommissioningStatus to SUCCESS and it SHALL terminate the network steering procedure for a node on a network.

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Network steering procedure for a node not on a network

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This section defines the network steering procedure for a node that is not yet on a network. In this procedure, a node that is not already on a network scans for open

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networks and if a suitable one is found attempts to join. After joining the node is

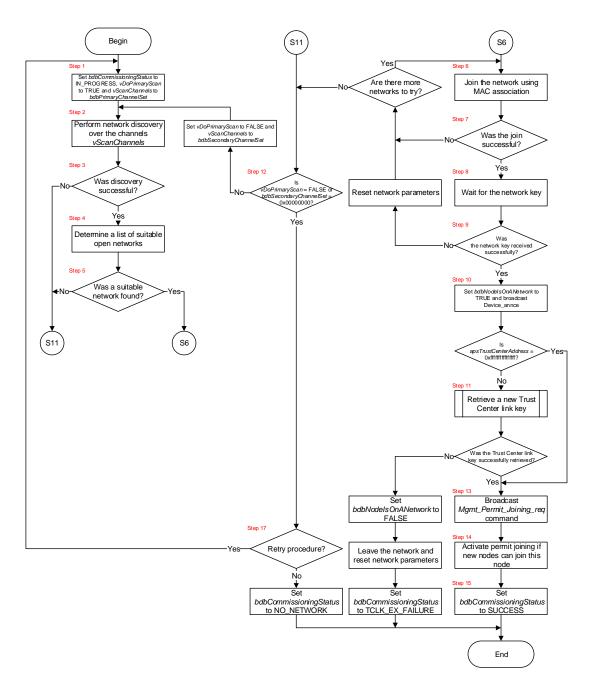
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authenticated and receives the network key. Finally, if a Trust Center is present in the



935 936	network, the node then exchanges its preconfigured link key for one generated by the Trust Center.
937 938 939 940	Two variables are defined for this procedure: a Boolean value, <i>vDoPrimaryScan</i> , which controls whether a node is to perform a channel scan over the primary or secondary channel sets and a 32-bit bitmap, <i>vScanChannels</i> , which defines the current set of channels over which to scan.
941	Figure 4 illustrates a simplified version of this procedure for quick reference.
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Figure 4 – Network steering procedure for a node not on a network

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- 1. The node first sets *bdbCommissioningStatus* to IN_PROGRESS, *vDoPrimaryScan* to TRUE and *vScanChannels* set to *bdbPrimaryChannelSet*. If *bdbPrimaryChannelSet* is equal to 0x00000000, the node SHALL continue from step 12.
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- 2. The node SHALL perform a channel scan in order to discover which networks are available within its radio range on a set of channels. To do this, the node

- issues the NLME-NETWORK-DISCOVERY.request primitive with the
 ScanChannels parameter set to vScanChannels and the ScanDuration
 parameter set to bdbScanDuration. On receipt of the NLME-NETWORK DISCOVERY.confirm primitive from the NWK layer, the node is notified of
 the status of the request to discover networks.
 - 3. If the *Status* parameter from the *NLME-NETWORK-DISCOVERY.confirm* primitive is not equal to *SUCCESS*, indicating that the channel scan was not successful, the node SHALL continue from step 12.
 - 4. The node SHALL determine whether any suitable networks with a permit joining flag set to TRUE were found by analyzing the *NetworkCount* and *NetworkDescriptor* parameters. The decision regarding what constitutes a *suitable* network is application specific.
 - 5. If a suitable network is not found on the channel scan, the node SHALL continue from step 12.
 - 6. The node SHALL attempt to join the network found using MAC association. To do this, the node issues the *NLME-JOIN.request* primitive with the *ExtendedPANId* parameter set to the extended PAN identifier of the selected network, the *RejoinNetwork* parameter set to 0x00, the *ScanChannels* parameter set to 0x00000000, the *ScanDuration* parameter set to 0x00, the *CapabilityInformation* set appropriately for the node and the *SecurityEnable* parameter set to FALSE. On receipt of the *NLME-JOIN.confirm* primitive from the NWK layer, the node is notified of the status of the request to join the network using MAC association.
 - 7. If the *Status* parameter from the *NLME-JOIN.confirm* primitive is not equal to *SUCCESS*, indicating that the join was not successful, the node SHALL try to join the next suitable network from step 6. Note that it is permissible to try to join the same network again, but this SHALL NOT be attempted more than *bdbcMaxSameNetworkRetryAttempts* times in succession (*bdbcRecSame-NetworkRetryAttempts* times in succession is RECOMMENDED). If there are no further suitable networks to join the node SHALL continue from step 12.
 - 8. If the *Status* parameter from the *NLME-JOIN.confirm* primitive is equal to *SUCCESS*, indicating that the join was successful, the node SHALL wait for at most *apsSecurityTimeOutPeriod* milliseconds to be authenticated and receive the network key from its parent. Note that the network key may be tunneled from the Trust Center in a centralized security network, encrypted using the default global Trust Center link key or via an install code derived preconfigured link key, or directly from its parent in a distributed security network, encrypted using the distributed security global link key. The node SHALL set *bdbNodeJoinLinkKeyType* accordingly to indicate the type of link key used to decrypt the received network key.
 - 9. If the node does not receive the network key from its parent within apsSecurityTimeOutPeriod milliseconds, the network key is received within



- apsSecurityTimeOutPeriod milliseconds but cannot be decrypted or the authentication fails in some other way, the node SHALL reset its network parameters and select the next suitable network to join and return to step 6. Note that it is permissible to try to join the same network again, but this SHALL NOT be attempted more than bdbcMaxSameNetworkRetryAttempts times in succession (bdbcRecSameNetworkRetryAttempts times in succession is RECOMMENDED). If there are no further suitable networks to join, the node SHALL continue from step 12.
 - 10. The node sets *bdbNodeIsOnANetwork* to TRUE and then broadcasts a Device_annce ZDO command. If *apsTrustCenterAddress* is equal to 0xffffffffffffff, the node SHALL continue from step 13.
 - 11. The node SHALL perform the procedure for retrieving a new Trust Center link key (see sub-clause 10.2.5). If the procedure is successful, the node SHALL continue from step 13. If the procedure is not successful, the node SHALL perform a leave request on its old network and resets its network parameters. The node then sets *bdbNodeIsOnANetwork* to FALSE and sets *bdbCommissioningStatus* to TCLK_EX_FAILURE. To perform a leave request, the node issues the *NLME-LEAVE.request* primitive to the NWK layer with the *DeviceAddress* parameter set to NULL, the *RemoveChildren* parameter set to FALSE and the *Rejoin* parameter set to FALSE. On receipt of the *NLME-LEAVE.confirm* primitive, the node is notified of the status of the request to leave the network. The node SHALL then terminate the network steering procedure for a node not on a network.
 - 12. If *vDoPrimaryScan* is equal to FALSE or *bdbSecondaryChannelSet* is equal to 0x00000000, the node SHALL continue from step 16. If *bdbSecondaryChannelSet* is not equal to 0x00000000, the node SHALL set *vDoPrimaryScan* to FALSE, set *vScanChannels* to *bdbSecondaryChannelSet* and continue from step 2.
 - 13. The node SHALL broadcast the *Mgmt_Permit_Joining_req* ZDO command with the *PermitDuration* field set to at least *bdbcMinCommissioningTime* and the *TC_Significance* field set to 0x01. Note that this will cause nodes receiving this command to reset the timer, during which their permit joining flag is activated, thus extending the time for further new nodes to join.
 - 14. If the node is able to allow new nodes to join, it SHALL activate its permit joining flag. To do this, the node issues the *NLME-PERMIT-JOINING.request* primitive with the *PermitDuration* parameter set to at least *bdbcMinCommissioningTime*. On receipt of the *NLME-PERMIT-JOINING.confirm* primitive from the NWK layer, the node is notified of the status of the request to activate permit joining.
 - 15. The node then sets *bdbCommissioningStatus* to SUCCESS. If the node supports touchlink, it sets the values of the *aplFreeNwkAddrRangeBegin*, *aplFreeNwkAddrRangeEnd*, *aplFreeGroupID-RangeBegin* and



1039	aplFreeGroupIDRangeEnd attributes all to 0x0000 (indicating the node
1040	having joined the network using MAC association). The node SHALL then
1041	terminate the network steering procedure for a node not on a network.
1042	16. The node MAY retry using some manufacturer specific procedure OR set
1043	bdbCommissioningStatus to NO_NETWORK and then it SHALL terminate
1044	the network steering procedure for a node not on a network. If a manufacturer
1045	specific procedure is attempted, the bdbCommissioningStatus and
1046	bdbNodeIsOnANetwork attributes are updated accordingly on its termination
1047	so that the commissioning procedure is consistent.
1048	8.4 Network formation procedure
1049 1050 1051 1052	This section defines the network formation procedure for a node. In this procedure, a ZigBee coordinator node forms a centralized security network and activates its Trust Center functionality whereas a ZigBee router node forms a distributed security network.
1053 1054 1055 1056	Two variables are defined for this procedure: a Boolean value, <i>vDoPrimaryScan</i> , which controls whether a node is to perform a channel scan over the primary or secondary channel sets and a 32-bit bitmap, <i>vScanChannels</i> , which defines the current set of channels over which to scan.
1057	Figure 5 illustrates a simplified version of this procedure for quick reference.



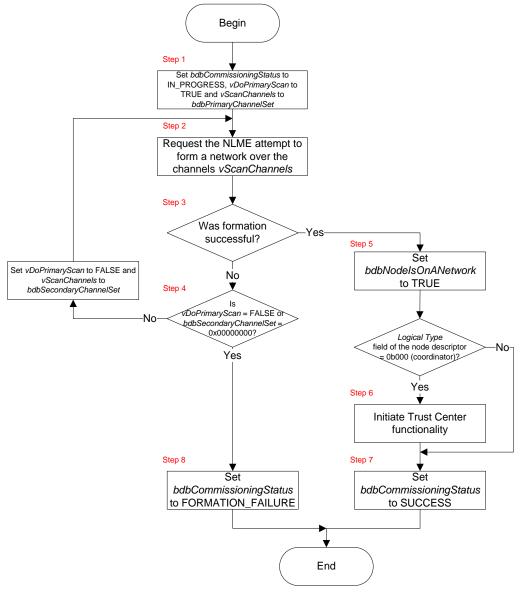


Figure 5 - Network formation procedure

1. The node first sets *bdbCommissioningStatus* to IN_PROGRESS, *vDoPrimaryScan* to TRUE and *vScanChannels* to *bdbPrimaryChannelSet*. If *bdbPrimaryChannelSet* is equal to 0x00000000, the node SHALL continue from step 4.

2. The node SHALL attempt to form a network on one of the specified channels. To do this, the node issues the *NLME-NETWORK-FORMATION.request* primitive with the *ScanChannels* parameter set to *vScanChannels*, the *ScanDuration* parameter set to *bdbScanDuration*, the *BeaconOrder* parameter set to 0x0f, the *SuperframeOrder* set to 0x00 and the *BatteryLifeExtension* parameter set to FALSE. On receipt of the *NLME-NETWORK-FORMATION.confirm* primitive from the NWK layer, the node is notified of the status of the request to form a new network.

- 3. If the *Status* parameter of the *NLME-NETWORK-FORMATION.confirm* primitive is equal to SUCCESS, indicating that a new network has been formed, the node SHALL continue from step 5.
- 4. If *vDoPrimaryScan* is equal to FALSE or *bdbSecondaryChannelSet* is equal to 0x000000000, the node SHALL continue from step 8. If *bdbSecondaryChannelSet* is not equal to 0x00000000, the node SHALL set *vDoPrimaryScan* to FALSE, set *vScanChannels* to *bdbSecondaryChannelSet* and continue from step 2.
 - 5. The node sets *bdbNodeIsOnANetwork* to TRUE. If the *logical type* field of the node descriptor for the node is not equal to 0b000 (ZigBee coordinator), the node SHALL continue from step 7.
 - 6. The ZigBee coordinator node SHALL then initiate its Trust Center functionality according to sub-clause 4.6.1 of [R1].
 - 7. The node then sets *bdbCommissioningStatus* to SUCCESS and it SHALL terminate the network formation procedure.
 - 8. The node sets *bdbCommissioningStatus* to FORMATION_FAILURE and it SHALL terminate the network formation procedure.

1092 8.5 Finding & binding procedure for a target endpoint

- This section defines the finding & binding procedure for a target endpoint. In this
- procedure, the target endpoint identifies itself for a finite duration and then handles
- subsequent finding & binding requests from an initiator endpoint.
- Figure 6 illustrates a simplified version of this procedure for quick reference.



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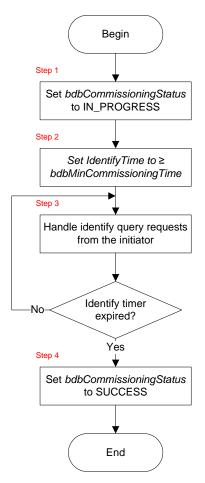


Figure 6 - Finding & binding procedure for a target endpoint

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- 1. The target device first sets *bdbCommissioningStatus* to IN_PROGRESS.
- 2. The target device SHALL set the *Identify* cluster, *IdentifyTime* attribute to at least *bdbcMinCommissioningTime*. The target device MAY also set the *Identify* cluster, *IdentifyTime* attribute to at least *bdbcMinCommissioningTime* on any other identifying endpoints.
- 3. During the *IdentifyTime*, the target device SHALL respond to the identify queries. They may be followed by other finding & binding commands; those SHALL be handled irrespective of the identify status.
- 4. When the decrementing *IdentifyTime* attribute reaches zero, the target device sets *bdbCommissioningStatus* to SUCCESS and it SHALL terminate the finding & binding procedure for a target endpoint.

8.6 Finding & binding procedure for an initiator endpoint

This section defines the finding & binding procedure for an initiator endpoint. In this procedure, the initiator endpoint first searches for identifying target endpoints and if one is found, its simple descriptor is requested. The initiator endpoint then searches for any matching clusters between itself and the target endpoint and for each match

- found, it creates a corresponding entry in its binding table. If a group binding is
- requested, the initiator endpoint configures group membership of the target endpoint.
- Figure 7 illustrates a simplified version of this procedure for quick reference.



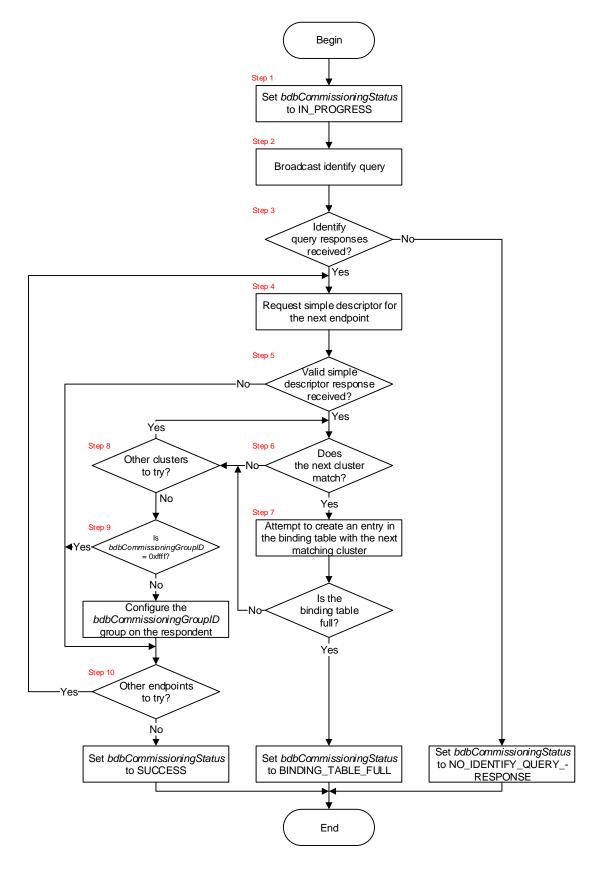


Figure 7 – Finding & binding procedure for an initiator endpoint

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- 1. The initiator device first sets *bdbCommissioningStatus* to IN_PROGRESS.
- 1125 2. The initiator device SHALL broadcast the *Identify* cluster, *Identify Query* command from the initiator endpoint to all nodes (i.e., using the broadcast address 0xffff). The initiator device MAY broadcast this command one or more times.
- 3. If no *Identify* cluster, *Identify Query Response* commands are received, the initiator device sets bdbCommissioningStatus to NO_IDENTIFY_QUERY_RESPONSE and it SHALL terminate the finding & binding procedure for an initiator endpoint. If at least one *Identify* cluster, Identify Query Response command is received, the initiator device SHALL note the NWK address, contained in the source address field of the NWK header, and the endpoint, contained in the source endpoint field of the APS header, of each incoming frame from the target devices that responded; such a device is referred to as a "respondent".
 - 4. The initiator device SHALL obtain the simple descriptor for the next response endpoint from a respondent. To do this, the initiator device SHALL unicast the *Simple_Desc_req* ZDO command to the respondent with the *NWKAddrOfInterest* field set to the NWK address of the respondent and the *EndPoint* field set to the identifier of the endpoint being addressed (found from the APS header of the respondent's *Identify* cluster, *Identify Query Response* command).
 - 5. If a *Simple_Desc_rsp* ZDO command is not received from the respondent or a *Simple_Desc_rsp* ZDO command is received with the *Status* field not equal to SUCCESS, the initiator device SHALL continue from step 10.
 - 6. The initiator SHALL check the next application target cluster listed in the *Application Input Cluster List* or *Application Output Cluster List* fields of the simple descriptor of the respondent and if the initiator device does not support the corresponding client/server cluster, the initiator device SHALL continue from step 8.
 - 7. If the initiator is a simple device, it SHALL create a binding table entry for that cluster. Conversely, if the initiator is not a simple device, it MAY create a binding table entry for that cluster. If a unicast binding table entry is to be created (i.e., if bdbCommissioningGroupId is equal to 0xffff) and the IEEE address of the respondent is not known, the initiator SHALL obtain it using the IEEE_addr_req ZDO command before creating a binding. To create a binding table entry, the initiator device issues the APSME-BIND.request primitive with the SrcAddr parameter set to the IEEE address of the initiator device (aExtendedAddress), the SrcEndpoint parameter set to the identifier of the initiator endpoint and the ClusterId parameter set to the identifier of the matching cluster. The DstAddrMode and DstAddr parameters SHALL be set to 0x01 and bdbCommissioningGroupId, respectively, (if

- 1165 bdbCommissioningGroupId is not equal to 0xffff) or 0x03 and the known IEEE address of the respondent, respectively, (if bdbCommissioningGroupId 1166 1167 is equal to 0xffff). The DstEndpoint parameter SHOULD be included and set 1168 to the identifier of the endpoint on the respondent on which the matching 1169 cluster was found only if bdbCommissioningGroupId is equal to 0xffff. On 1170 receipt of the APSME-BIND.confirm primitive from the APS sub-layer, the 1171 initiator device is notified of the status of the request to create a binding table 1172 entry. If the Status parameter of the APSME-BIND.confirm primitive is equal 1173 to TABLE_FULL, the device sets bdbCommissioningStatus to 1174 BINDING_TABLE_FULL and it SHALL terminate the finding & binding 1175 procedure for an initiator endpoint.
 - 8. If there are further matching clusters discovered from the simple descriptor, the initiator device SHALL select the next one and continue from step 6.
 - 9. If bdbCommissioningGroupID is not equal to 0xffff and at least one binding link was created, the initiator device SHALL either unicast the groups cluster, add group command to the respondent or broadcast the groups cluster, add group if identifying command with the Group ID field set to bdbCommissioningGroupID.
 - 10. If there are further endpoints discovered via the *Identify Query* command, the initiator device SHALL select the next endpoint and continue from step 4. If there are no further endpoints to select, the initiator device sets *bdbCommissioningStatus* to SUCCESS and it SHALL terminate the finding & binding procedure for an initiator endpoint. Note: if required by the application, the initiator MAY send the *Identify* cluster, *Identify* command with the *IdentifyTime* field set to 0x0000 (stop the identify procedure) to all the identifying targets.

8.7 Touchlink procedure for an initiator

- 1192 This section defines the touchlink procedure for an initiator. In this procedure, the
- node that initiates the touchlink operation is called the "initiator" and the node that
- responds is called the "target". The initiator scans for nodes also supporting touchlink
- and if one is found establishes a new network with the target (if the initiator is not on
- a network) or adds the target to the network (if the initiator is already on a network).
- Three variables are defined for this procedure: a Boolean value, *vDoPrimaryScan*,
- which controls whether a node is to perform a channel scan over the primary or
- secondary channel sets, a 32-bit bitmap, vScanChannels, which defines the current set
- of channels over which to scan and a Boolean value, vIsFirstChannel which controls
- whether to use the first channel to perform the first five touchlink commissioning
- 1202 scans.

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- The touchlink procedure for an initiator can perform a "normal" channel scan or an
- "extended" channel scan; the latter is used if a reset to factory new is required (see
- sub-clause 9.2) or if the target could be operating on a channel other than those
- defined in bdbcTLPrimaryChannelSet. For a normal channel scan,



bdbPrimaryChannelSet and bdbSecondaryChannelSet SHALL be set to bdbcTLPrimaryChannelSet and 0x00000000, respectively. For an extended channel scan, bdbPrimaryChannelSet and bdbSecondaryChannelSet SHALL be set to bdbcTLPrimaryChannelSet and bdbcTLSecondaryChannelSet, respectively.

Figure 8 illustrates a simplified version of this procedure for quick reference.

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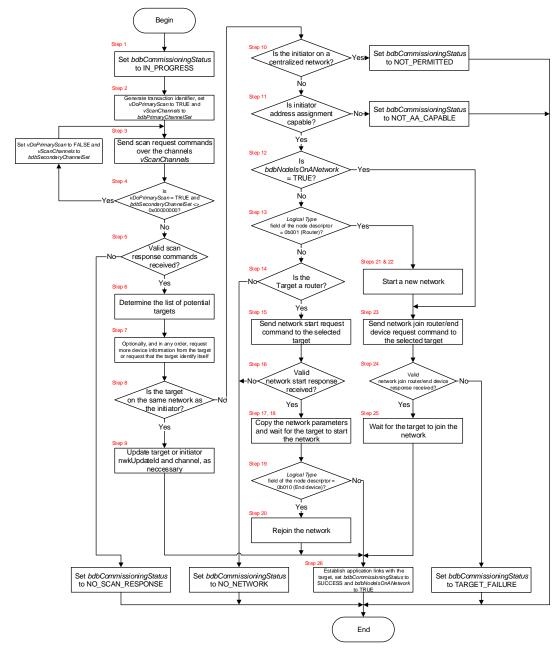


Figure 8 - Touchlink procedure for an initiator

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1. The initiator first sets *bdbCommissioningStatus* to IN_PROGRESS.

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- 2. The initiator SHALL generate a 32-bit transaction identifier to use in the inter-PAN transaction identifier fields of all commands used in the touchlink procedure. The transaction identifier SHALL be random, non-zero and non-sequential. The initiator then sets vDoPrimaryScan to TRUE, vScanChannels set to bdbPrimaryChannelSet and vIsFirstChannel set to TRUE. If bdbPrimaryChannelSet is equal to 0x00000000, the node SHALL continue from step 4.
 - 3. The initiator SHALL perform touchlink device discovery. If vIsFirstChannel is equal to TRUE, the initiator SHALL set vIsFirstChannel to FALSE, switch to the first channel defined by vScanChannels and broadcast five consecutive touchlink commissioning cluster scan request inter-PAN command frames. The initiator SHALL then switch to each of the remaining channels specified in vScanChannels in turn and broadcast a single scan request inter-PAN command frame on each channel. Each scan request inter-PAN command frames SHALL be broadcast with appropriate values for the ZigBee information and touchlink information fields and with a nominal output power of 0dBm. After each transmission, the initiator SHALL wait bdbcTLScanTimeBaseDuration seconds to receive any responses. If, during its scan, an initiator with the bdbNodeIsOnANetwork attribute equal to FALSE receives another scan request inter-PAN command frame with the factory new sub-field of the touchlink information field equal to 1, it SHALL be ignored. Conversely, if, during its scan, an initiator with the bdbNodeIsOnANetwork attribute equal to FALSE receives another scan request inter-PAN command frame with the factory new sub-field of the touchlink information field equal to 0, it MAY stop sending its own scan request inter-PAN command frames and assume the role of a target (see sub-clause 8.8), responding with a touchlink commissioning cluster scan response inter-PAN command frame and remaining on the same channel for further touchlink command frames. Touchlink device discovery MAY be aborted at any time. Since no node parameters such as network settings are altered, this step is non-intrusive for the nodes involved.
 - 4. If *vDoPrimaryScan* is equal to TRUE and *bdbSecondaryChannelSet* is not equal to 0x00000000, the node sets *vDoPrimaryScan* to FALSE, set *vScanChannels* to *bdbSecondaryChannelSet* and it SHALL continue from step 3.
 - 5. If no *touchlink commissioning* cluster *scan response* inter-PAN command frames are received or no *touchlink commissioning* cluster *scan response* inter-PAN command frames are received with the *inter-PAN transaction identifier* field equal to that used by the initiator in its *scan request* command frame, the node sets *bdbCommissioningStatus* to



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- NO_SCAN_RESPONSE and it SHALL terminate the touchlink procedure for an initiator.
 - 6. Touchlink device discovery can result in more than one *touchlink* commissioning cluster scan response inter-PAN command frames giving a list of potential targets from which the application, via some product specific means, selects one target for further processing. If the *touchlink* priority request bit of the *touchlink information* field of the *touchlink* commissioning cluster scan response command frame is equal to 1, the initiator MAY consider giving priority processing to those nodes.
 - 7. In any order, the initiator MAY request more device information from the target, if necessary, or request the selected target to identify itself in order to support a user confirmation. To request more device information from the target, the initiator SHALL generate and transmit a touchlink commissioning cluster device information request inter-PAN command frame to the appropriate discovered target and wait for a corresponding touchlink commissioning cluster device information response inter-PAN command frame (note that this is not necessary if a target has only one sub-device since its information is entirely contained in the scan response command frame). To request the target identify itself, the initiator SHALL generate and transmit a touchlink commissioning cluster identify request inter-PAN command frame to the appropriate discovered target. The initiator MAY send further identify request inter-PAN command frames to the selected target, for example, to stop the identify operation, provided it can do so within bdbcTLInterPANTransIdLifetime seconds of the start of the touchlink transaction. If this is not possible, a new touchlink device discovery operation SHALL be performed.
 - 8. If the *extended PAN identifier* field of the *scan response* command frame is not equal to *nwkExtendedPANID* (i.e., the target is not on the same network as the initiator), the initiator SHALL continue from step 10.
 - 9. If the *network update identifier* field of the *scan response* command frame is lower than *nwkUpdateId* (i.e., the target has missed a channel change), the initiator SHALL generate and transmit a *touchlink commissioning* cluster *network update request* command frame to the target with the *network update identifier* field set to *nwkUpdateId* and the *logical channel* field set to the current operating channel of the initiator. If the *network update identifier* field of the *scan response* command frame is higher than *nwkUpdateId* (i.e., the initiator has missed a channel change), the initiator SHALL set *nwkUpdateId* and its current operating channel to the values of the *network update identifier* and *logical channel* fields, respectively, from the *scan response* command frame. The initiator SHALL continue from step 26.

- - 11. If the initiator is not touchlink address assignment capable, it sets *bdbCommissioningStatus* to NOT_AA_CAPABLE and it SHALL terminate the touchlink procedure for an initiator.
 - 12. If *bdbNodeIsOnANetwork* is equal to TRUE, the initiator SHALL continue from step 23.
 - 13. If the *logical type* field of the node descriptor for the initiator is equal to 0b001 (ZigBee router), the initiator SHALL continue from step 21.
 - 14. If the selected target is not a ZigBee router, the initiator sets *bdbCommissioningStatus* to NO_NETWORK and it SHALL terminate the touchlink procedure for an initiator.
 - 15. The initiator SHALL generate and unicast a *touchlink commissioning* cluster *network start request* inter-PAN command frame to the selected target. The initiator SHALL set the *logical channel* field either to zero (indicating that the target should choose the channel) or to a channel from *bdbcTLPrimaryChannelSet* if a specific primary channel is preferred. The initiator SHALL set both the *extended PAN identifier* and *PAN identifier* fields to zero. The initiator SHALL also set the *initiator IEEE address* and *initiator network address* fields to its IEEE address and the network address it will use on the new network, respectively. All other fields SHALL be specified according to sub-clause 8.7.1.
 - 16. The initiator SHALL then enable its receiver and wait for at most bdbcRxWindowDuration seconds or until a corresponding network start response inter-PAN command frame is received from the intended target with the same inter-PAN transaction identifier field matching that used by the initiator in its scan request command frame. If a corresponding network start response inter-PAN command frame is not received within bdbcRxWindowDuration seconds or if a corresponding network start response inter-PAN command frame is received within bdbcRxWindowDuration seconds but with a non-zero value in the Status parameter, the initiator sets bdbCommissioningStatus to NO_NETWORK and it SHALL terminate the touchlink procedure for an initiator.



1342 0x01, the *LinkKey* field set to the distributed security global link key and 1343 both the OutgoingFrameCounter and IncomingFrameCounter fields set to 1344 0. 1345 18. The initiator SHALL then wait at least bdbcTLMinStartupDelayTime 1346 seconds to allow the target to start the network. 1347 19. If the *logical type* field of the node descriptor for the initiator is not equal 1348 to 0b010 (ZigBee end device) or a network start request inter-PAN command frame was not sent, the initiator SHALL continue from step 26. 1349 20. The initiator SHALL perform a network rejoin request. To do this, the 1350 1351 initiator issues the NLME-JOIN.request primitive with the ExtendedPANId 1352 parameter set to the extended PAN identifier of the selected network, the 1353 RejoinNetwork parameter set to 0x02 (the node is joining the network 1354 using the NWK rejoining procedure), the ScanChannels parameter set to 1355 0x00000000, the ScanDuration parameter set to 0x00, the 1356 CapabilityInformation set appropriately for the node and the 1357 SecurityEnable parameter set to TRUE. On receipt of the NLME-JOIN.confirm primitive from the NWK layer, the initiator is notified of the 1358 1359 status of the request for a network rejoin. The initiator SHALL then 1360 continue from step 26. 1361 21. The initiator SHALL perform a network discovery to establish the network 1362 parameters. To do this, the initiator issues the NLME-NETWORK-DISCOVERY.request primitive to the NWK layer, with the ScanChannels 1363 1364 parameter set to bdbcTLPrimaryChannelSet and the ScanDuration 1365 parameter set to bdbScanDuration. On receipt of the NLME-NETWORK-DISCOVERY.confirm primitive from the NWK layer, the initiator is 1366 1367 notified of the results. Based on these results, the initiator SHALL select 1368 suitable values for the logical channel, PAN identifier and extended PAN 1369 identifier for the network. 1370 22. The initiator SHALL then copy the new network parameters to its network 1371 information base and start operating on the new network. To do this, the 1372 initiator issues the NLME-START-ROUTER.request primitive to the NWK 1373 layer with the BeaconOrder parameter set to 0x0f, the SuperframeOrder 1374 set to 0x00 and the BatteryLifeExtension parameter set to FALSE. On 1375 receipt of the NLME-START-ROUTER.confirm primitive, the initiator is notified of the status of the request to start. 1376 23. The initiator SHALL generate and unicast a touchlink commissioning 1377 1378 cluster network join router request or network join end device inter-PAN 1379 command frame to the selected target, depending on whether the target is a 1380 ZigBee router or a ZigBee end device, respectively, with the extended PAN

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identifier, network update identifier, logical channel and PAN identifier

fields set to the corresponding network parameter values as used by the

- initiator. All other fields SHALL be specified according to sub-clause 8.7.1.
 - 24. The initiator SHALL then enable its receiver and wait for at most bdbcRxWindowDuration seconds or until a corresponding response inter-PAN command frame is received from the intended target with the same inter-PAN transaction identifier field matching that used by the initiator in its scan request command frame. The corresponding response to a network join router request and a network join end device request command frame is a touchlink commissioning cluster network join router response and network join end device response command frame, respectively. If a corresponding response inter-PAN command frame is not received within bdbcRxWindowDuration seconds or if a corresponding response inter-PAN command frame is received within bdbcRxWindowDuration seconds but with a non-zero value in the Status parameter, the initiator sets bdbCommissioningStatus to TARGET_FAILURE and it SHALL terminate the touchlink procedure for an initiator.
 - 25. The initiator SHALL then wait at least *bdbcTLMinStartupDelayTime* seconds to allow the target to start the network or to start operating on the network correctly.
 - 26. If the initiator is a simple device, it SHALL establish binding links in the binding table to the target. Conversely, if the initiator is not a simple device, it MAY establish binding links in the binding table to the target. If binding links are to be established, the initiator SHALL then, based on the endpoint and device identifier information received in the *scan response* and/or *device information response* inter-PAN command frames, establish binding links in the binding table for matching client/server clusters on the initiator and the corresponding server/client clusters on the target. The initiator sets *bdbCommissioningStatus* to SUCCESS, sets *bdbNodeIsOnANetwork* to TRUE and it SHALL terminate the touchlink procedure for an initiator.

1414 8.7.1 General field settings for network start/join commands

1415 8.7.1.1 Inter-PAN transaction identifier field

- 1416 The inter-PAN transaction identifier field SHALL be set to the same value used in the
- scan request command frame.

1418 8.7.1.2 Key index and encrypted network key fields

- The key index field SHALL be set to the touchlink key index (see [R2]) corresponding
- to the key that was used to encrypt the ZigBee network key in the *encrypted network*
- 1421 key field (i.e., the touchlink preconfigured link key). This value SHALL be set to
- 1422 0x04 during certification testing or 0x0f at all other times.



- 1423 The encrypted network key field SHALL contain the encrypted ZigBee network key
- that is to be used for securing the network. The ZigBee network key SHALL be
- encrypted with the touchlink preconfigured link key.
- 1426 8.7.1.3 Network address field
- The *network address* field SHALL be set to the network address with which the target
- is to operate on the network.
- 1429 If the value of the aplFreeNwkAddrRangeBegin attribute (see [R2]) is equal to
- 1430 0x0000 (initiator joined a network using MAC association), the address SHALL be
- stochastically generated according to the classical ZigBee mechanism. If the value of
- the aplFreeNwkAddrRangeBegin attribute is not equal to 0x0000, the address SHALL
- be equal to *aplFreeNwkAddrRangeBegin* and then this value SHALL be incremented.
- 1434 8.7.1.4 Group identifiers begin/end fields
- 1435 The group identifiers begin and group identifiers end fields SHALL be set to the
- permissible range of group identifiers that are assigned to the target.
- 1437 If the target requested a set of group identifiers in its scan response command frame
- and the value of the aplFreeGroupIDAddrRangeBegin attribute (see [R2]) is equal to
- 1439 0x0000 (initiator joined a network using MAC association), the group identifiers
- begin and group identifiers end fields SHALL be set to 0x0000. If the target
- requested a set of group identifiers in its scan response command frame and the value
- of the aplFreeGroupIDAddrRangeBegin attribute is not equal to 0x0000, a range of
- group identifiers SHALL be allocated for the target and the *group identifiers begin*
- and group identifiers end fields set accordingly.
- 1445 8.7.1.5 Free network/group address range begin/end fields
- 1446 The free network address range begin, free network address range end, free group
- identifier range begin and free group identifier range end fields SHALL be set to the
- permissible range of network addresses and group identifiers that are assigned to the
- target for future allocation to joining devices.
- 1450 If the target indicated that it was address assignment capable in its scan response
- 1451 command frame and the value of the aplFreeNwkAddrRangeBegin attribute (see [R2])
- is equal to 0x0000, the free network address range begin, free network address range
- end, free group identifier range begin and free group identifier range end fields
- 1454 SHALL be set to 0x0000. If the target indicated that it was address assignment
- capable in its scan response command frame and the value of the
- 1456 aplFreeNwkAddrRangeBegin attribute is not equal to 0x0000, a range of network
- addresses and group identifiers SHALL be allocated for the target to use for its own
- purposes and the free network address range begin, free network address range end,
- 1459 free group identifier range begin and free group identifier range end fields set
- 1460 accordingly.

- 8.8 Touchlink procedure for a target
- 1462 This section defines the touchlink procedure for a target. In this procedure, the target
- responds to touchlink requests from the initiator and either starts a new network or



- joins the network of the initiator. As this procedure is followed as a response to
- touchlink requests from an initiator, it is not instigated via the top-level
- 1466 commissioning procedure.
- 1467 The target SHALL NOT change its given network address unless it leaves the
- network and joins another or if required to do so in order to resolve an address
- 1469 conflict.
- 1470 If the target is a sleeping ZigBee end device it SHALL first need to be woken up by
- some application means so that it can enable its receiver and respond to the scan from
- the initiator.
- 1473 If the target receives an additional touchlink commissioning cluster scan request
- 1474 command frame before the current transaction has completed, it MAY restart the
- procedure again from the beginning or discard the frame.
- Note that simply accepting touchlink commissioning cluster network start request and
- 1477 network join router/end device request command frames could lead to undesired
- application behavior as the target leaves it current network and joins another network;
- this is known in touchlink as *stealing*. For this reason, the procedure allows a target
- to not accept these commands and indicate this by setting the *Status* field of the
- 1481 corresponding touchlink commissioning cluster network start response or network join
- 1482 router/end device command frame to indicate a failure.
- 1483 The conditions under which the *network start request*, *network join router/end device*
- 1484 request and also network update request command frames are or are not accepted is
- 1485 (manufacturer) product specific. Here a balance can be made between security (e.g.,
- not allowing the node to be stolen when part of a centralized security network) and
- user friendliness (e.g., always allowing the node to be stolen) as different
- requirements exist for both professional and consumer applications.
- 1489 A variable is defined for this procedure: a 32-bit unsigned integer value, *vIPTransID*,
- which is used to store the *inter-PAN transaction identifier* field of the incoming
- touchlink commissioning cluster scan request inter-PAN command frame.
- Figure 9 illustrates a simplified version of this procedure for quick reference.



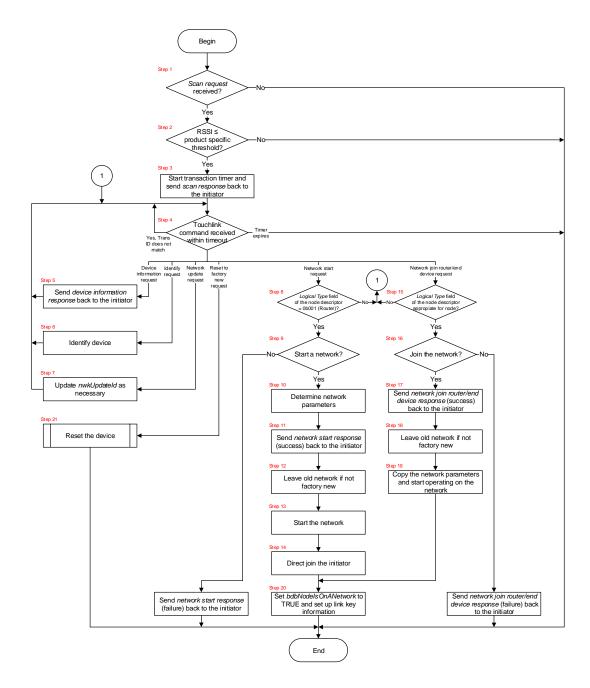


Figure 9 - Touchlink procedure for a target

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1. On receipt of a command other than the *touchlink commissioning* cluster *scan request* inter-PAN command frame, the target SHALL terminate the touchlink procedure for a target.

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2. The target sets *vIPTransID* to the value of the *inter-PAN transaction identifier* field and it SHALL determine whether to respond. If the *scan request* command was received with an RSSI less than or equal to a certain product specific threshold or the *link initiator* sub-field of the *touchlink information*

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- field is equal to 0, the target SHALL discard the frame and terminate the touchlink procedure for a target.
 - 3. The target starts a timer for the current transaction to expire after bdbcTLInterPANTransIdLifetime seconds. The target SHALL then generate and unicast back to the initiator a touchlink commissioning cluster scan response inter-PAN command frame as follows. The inter-PAN transaction identifier field SHALL be set to vIPTransID. The RSSI correction field SHALL be set to a product specific RSSI correction value in order to compensate for RF signals losses between the radio and the outer side of a product; the initiator can then use this value in combination with the RSSI from each discovered target to select an appropriate target to continue with touchlink commissioning. The touchlink priority request sub-field of the touchlink information field SHALL be set to 1 if the target wishes to be considered as a priority by the initiator during touchlinking (e.g., if the target is power constrained and is responding to the scan following a button press from the user). The response identifier field SHALL be set to a random (nonsequential) value. If the *logical type* field of the node descriptor for the target is equal to 0b001 (ZigBee router) and bdbNodeIsOnANetwork is equal to TRUE, the extended PAN identifier, network update identifier, logical channel, PAN identifier and network address fields SHALL be set to the corresponding values of the network on which the target is currently operating. If the *logical type* field of the node descriptor for the target is not equal to 0b001 (ZigBee router) or bdbNodeIsOnANetwork is equal to FALSE, the extended PAN identifier, network update identifier, logical channel, PAN identifier and network address fields SHALL be set to zero. All other fields SHALL be set according to the specifics of the target.
 - 4. On receipt of a touchlink commissioning cluster device information request, identify request, network start request, network join router request, network join end device request or reset to factory new request inter-PAN command frame with an inter-PAN transaction identifier field not equal to vIPTransID, the target SHALL discard the frame and continue from step 4. If the transaction timer expires, the target SHALL terminate the touchlink procedure for a target.
 - 5. On receipt of a command other than the *device information request* inter-PAN command frame, the target SHALL continue from step 6. The target SHALL generate and unicast back to the initiator a *touchlink commissioning* cluster *device information response* inter-PAN command frame as follows. The *inter-PAN transaction identifier* field SHALL be set to *vIPTransID*. All other fields SHALL be set according to the specifics of the target. The target SHALL then continue from step 4.
 - 6. On receipt of a command other than the *identify request* inter-PAN command frame, the target SHALL continue from step 8. The target SHALL identify



- itself in an application specific way (e.g., by flashing a lamp) according to the value of the *identify time* field. No response SHALL be generated to an *identify request* inter-PAN command frame. The identify operation SHALL NOT block the target from receiving further commands. The target SHALL then continue from step 4.
 - 7. On receipt of a command other than the *network update request* inter-PAN command frame, the target SHALL continue from step 7. If the *extended PAN identifier* and *PAN identifier* fields of the *network update request* inter-PAN command frame are not identical to its stored values or the *network update identifier* field is lower than or equal to *nwkUpdateId*, the target SHALL discard the frame and continue from step 4. If the *extended PAN identifier* and *PAN identifier* fields of the *network update request* inter-PAN command frame are identical to its stored values and the *network update identifier* field is higher than *nwkUpdateId*, the target SHALL update *nwkUpdateId* and its current logical channel with the values of the *network update identifier* and *logical channel* fields, respectively. The target SHALL then continue from step 4.
 - 8. On receipt of a command other than the *network start request* inter-PAN command frame, the target SHALL continue from step 15. If the *logical type* field of the node descriptor is not equal to 0b001 (ZigBee router), the target SHALL discard the frame and continue from step 4.
 - 9. The target SHALL decide by application specific means whether to allow itself to start a new network. If the target decides not to start a new network, it SHALL generate and unicast back to the initiator a *touchlink commissioning* cluster *network start response* inter-PAN command frame with the *inter-PAN transaction identifier* field set to *vIPTransID* and the *Status* field set to 0x01 (failure). The target SHALL then terminate the touchlink procedure for a target.
 - 10. The target SHALL perform a network discovery to establish the network parameters. To do this, the target issues the *NLME-NETWORK-DISCOVERY.request* primitive to the NWK layer, with the *ScanChannels* parameter set either to correspond to the single *logical channel* field of the received *network start request* inter-PAN command frame if it is not equal to zero or to *bdbcTLPrimaryChannelSet* if it is equal to zero and the *ScanDuration* parameter set to *bdbScanDuration*. On receipt of the *NLME-NETWORK-DISCOVERY.confirm* primitive from the NWK layer, the target is notified of the results. Based on these results, the target SHALL select suitable values for the logical channel, PAN identifier and extended PAN identifier for the network.
 - 11. The target SHALL generate and unicast back to the initiator a *network start response* inter-PAN command frame as follows. The *inter-PAN transaction identifier* field SHALL be set to *vIPTransID*. The *Status* field SHALL be set

- to 0x00 (success). All other fields SHALL be set as appropriate to the verified network parameters.
 - 12. If *bdbNodeIsOnANetwork* is equal to TRUE, the target SHALL perform a leave request on its old network. To do this, the target issues the *NLME-LEAVE.request* primitive to the NWK layer with the *DeviceAddress* parameter set to NULL, the *RemoveChildren* parameter set to FALSE and the *Rejoin* parameter set to FALSE. On receipt of the *NLME-LEAVE.confirm* primitive, the target is notified of the status of the request to leave the network. The target SHALL then clear all ZigBee persistent data (see sub-clause 6.9) except the outgoing NWK frame counter.
 - 13. The target SHALL then copy the new network parameters to its network information base and start operating on the new network. To do this, the target issues the *NLME-START-ROUTER.request* primitive to the NWK layer with the *BeaconOrder* parameter set to 0x0f, the *SuperframeOrder* set to 0x00 and the *BatteryLifeExtension* parameter set to FALSE. On receipt of the *NLME-START-ROUTER.confirm* primitive, the target is notified of the status of the request to start.
 - 14. The target SHALL perform a direct join on behalf of the initiator. To do this, the target issues the *NLME-DIRECT-JOIN.request* primitive to the NWK layer with the *DeviceAddress* parameter set to the IEEE address of the initiator. On receipt of the *NLME-DIRECT-JOIN.confirm* primitive, the target is notified of the status of the direct join request. The target SHALL then continue from step 20.
 - 15. On receipt of a command other than the *network join router request* or a *network join end device* inter-PAN command frame, the target SHALL continue from step 21. If a *network join router request* inter-PAN command frame was received and the *logical type* field of the node descriptor is not equal to 0b001 (ZigBee router) or a *network join end device* inter-PAN command frame was received and the *logical type* field of the node descriptor is not equal to 0b010 (ZigBee end device), the target SHALL discard the frame and continue from step 4.
 - 16. The target SHALL decide by application specific means whether to allow itself to be joined to another network. If the target decides not to be joined to another network, it SHALL generate and unicast back to the initiator a corresponding touchlink commissioning cluster network join router response or network join end device response inter-PAN command frame, depending on whether a network join router request or network join end device request inter-PAN command frame, respectively, was received with the inter-PAN transaction identifier field set to vIPTransID and the Status field set to 0x01 (failure). The target SHALL then terminate the touchlink procedure for a target.



- 17. The target SHALL generate and unicast back to the initiator a *touchlink* commissioning cluster network join router response or network join end device response inter-PAN command frame, depending on whether a network join router request or network join end device request inter-PAN command frame, respectively, was received with the *inter-PAN transaction identifier* field set to vIPTransID and the Status field set to 0x00 (success). The target sets bdbNodeJoinLinkKeyType to 0x03 (touchlink preconfigured link key).
 - 18. If bdbNodeIsOnANetwork is equal to TRUE, the target SHALL perform a leave request on its old network. To do this, the target issues the NLME-LEAVE.request primitive to the NWK layer with the DeviceAddress parameter set to NULL, the RemoveChildren parameter set to FALSE and the Rejoin parameter set to FALSE. On receipt of the NLME-LEAVE.confirm primitive, the target is notified of the status of the request to leave the network. The target SHALL then clear all ZigBee persistent data (see sub-clause 6.9) except the outgoing NWK frame counter.
 - 19. The target SHALL then copy the new network parameters to its network information base. If the *logical type* field of the node descriptor is equal to 0b010 (ZigBee end device), the target SHALL continue from step 20. The target issues the *NLME-START-ROUTER.request* primitive to the NWK layer with the *BeaconOrder* parameter set to 0x0f, the *SuperframeOrder* set to 0x00 and the *BatteryLifeExtension* parameter set to FALSE. On receipt of the *NLME-START-ROUTER.confirm* primitive, the target is notified of the status of the request to start.

 - 21. On receipt of a command other than the *reset to factory new request* inter-PAN command frame, the target SHALL discard the command and continue from step 4. The target SHALL follow the touchlink reset procedure (see subclause 9.2) and then terminate the touchlink procedure for a target.



1666 **9 Reset**

- A node implementation SHALL provide an interactive mechanism to reset itself to its
- factory settings. This mechanism SHALL be accessible to the installer of the product.
- 2 ZigBee-PRO provides several mechanisms for reset with various levels of impact
- from just resetting the application cluster attributes to clearing ZigBee persistent data
- 1671 (such as network settings, groups and bindings) and leaving the network. All reset
- mechanisms SHALL preserve the single outgoing NWK frame counter, maintained
- 1673 by all devices.³

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1674 9.1 Reset via the basic cluster

- 1675 The basic cluster provides a reset to factory defaults command which is designed to
- only reset the attributes of all clusters supported on a target device to their default
- settings, i.e., network settings, groups and bindings are not affected by this command.
- To reset all attributes on a target device to their default values using the *basic* cluster,
- an initiator device SHALL generate and transmit to the intended target device a basic
- 1680 cluster, reset to factory defaults command.
- On receipt of the basic cluster, reset to factory defaults command, the target device
- SHALL reset the attributes of all clusters supported on the target device to their
- default values. All other values such as network settings, frame counters, groups and
- bindings SHALL be preserved.

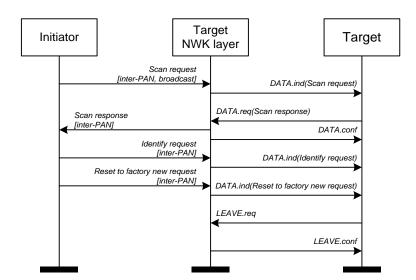
9.2 Reset via the touchlink commissioning cluster

- 1686 The touchlink commissioning cluster provides a reset to factory new request
- 1687 command which is designed to clear all ZigBee persistent data (see sub-clause 6.9),
- except the outgoing NWK frame counter, and perform a reset such that the target is in
- much the same state as it was when it left the factory. This command SHALL be
- transmitted via inter-PAN communication. Note that as this command is transmitted
- using inter-PAN communication, security is not used.
- To reset a target to its factory new state using the *touchlink commissioning* cluster, an
- initiator SHALL first follow the first 12 steps of the touchlink procedure for an
- initiator (see sub-clause 8.7) with an extended channel scan. The initiator SHALL
- then generate and transmit to the intended target a touchlink commissioning cluster,
- 1696 reset to factory new request inter-PAN command frame.
- On receipt of the touchlink commissioning cluster, reset to factory new request inter-
- 1698 PAN command frame and if the target is on a centralized security network (i.e.,
- product specific conditions, discard the frame and perform no further processing.
- On receipt of the touchlink commissioning cluster, reset to factory new request inter-
- 1702 PAN command frame with an invalid transaction identifier (i.e., the frame was not

³ The single frame counter SHALL only be reset in the cases specified in ZigBee-PRO, revision 21 or higher (see [R1]).



- received within the current active transaction), the target SHALL discard the frame and perform no further processing.
- On receipt of the touchlink commissioning cluster, reset to factory new request inter-
- 1706 PAN command frame with a valid transaction identifier, i.e., immediately following a
- touchlink device discovery, the target SHALL perform a leave request on the
- network. To do this, the target issues the *NLME-LEAVE.request* primitive to the
- 1709 NWK layer with the *DeviceAddress* parameter set to NULL, the *RemoveChildren*
- parameter set to FALSE and the *Rejoin* parameter set to FALSE. On receipt of the
- 1711 NLME-LEAVE.confirm primitive, the target is notified of the status of the request to
- 1712 leave the network.
- 1713 The target SHALL then clear all ZigBee persistent data (see sub-clause 6.9) except
- the outgoing NWK frame counter.
- 1715 The sequence of events for resetting a target to factory new via the *touchlink*
- 1716 *commissioning* cluster is illustrated in Figure 10.



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Figure 10 – Resetting a target to factory new via the touchlink commissioning cluster

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9.3 Reset via the network leave command

- ZigBee-PRO provides a network *leave* command which is designed to request that a
- remote node leaves the network by clearing all ZigBee persistent data (see sub-clause
- 1725 6.9), except the outgoing NWK frame counter, and perform a reset such that the node
- is in much the same state as it was when it left the factory.
- 1727 The network *leave* command is specified in sub-clause 3.4.4 of [R1] and its use is
- specified in sub-clause 3.6.1.10 of [R1].

1729 9.4 Reset via Mgmt_Leave_req ZDO command

- ZigBee-PRO provides an Mgmt_Leave_req ZDO command which is designed to
- 1731 request that a remote node leaves the network by clearing all ZigBee persistent data



- 1732 (see sub-clause 6.9), except the outgoing NWK frame counter, and perform a reset
- such that the node is in much the same state as it was when it left the factory.
- The Mgmt_Leave_req ZDO command is specified in sub-clause 2.4.3.3.5 of [R1].
- 1735 9.5 Reset via a local action
- 1736 It is RECOMMENDED that a local action be provided to allow a node to be reset
- such that all ZigBee persistent data (see sub-clause 6.9), except the outgoing NWK
- frame counter, is cleared and a reset is performed such that the node is in much the
- same state as it was when it left the factory.
- 1740 This local action SHOULD be invoked via some user accessible implementation
- specific application stimulus, such as an external button press on the node or through
- some software activation. It is RECOMMENDED to only allow this procedure to be
- activated if the user is physically present at the node.
- 1744 If a node receives some stimulus from the application to reset and leave its current
- network, it SHALL perform a leave request on the network. To do this, the node
- issues the *NLME-LEAVE.request* primitive to the NWK layer with the *DeviceAddress*
- parameter set to NULL, the *RemoveChildren* parameter set to FALSE and the *Rejoin*
- parameter set to FALSE. On receipt of the *NLME-LEAVE.confirm* primitive, the
- node is notified of the status of the request to leave the network.
- 1750 The node SHALL then clear all ZigBee persistent data (see sub-clause 6.9) except the
- 1751 outgoing NWK frame counter.



1752 10 Security

10.1 Install codes

- 1754 This section describes the out of band process for establishing pre-configured Trust
- 1755 Center link keys, the format of the Install Code required, and the hashing function
- used to derive the pre-configured link key from the Install Code. Note that Install
- 1757 Codes SHALL be random but MAY NOT be unique.
- As portrayed in Figure 11, during the manufacturing process a random Install Code is
- created for each of the nodes. This Install Code is provided for the node in a
- manufacturer-specific way (labeling, etc.) and referred to during installation. The
- space of Install Codes SHOULD possess the same randomness properties as a key
- space. Knowing a set of Install Codes SHOULD NOT yield any knowledge of another
- 1763 Install Code and each Install Code SHOULD be equally probable.

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- Step 1: An Install Code is created and made available.
- Step 2: The pre-configured link key is derived from the Install Code using the Matyas-Meyer-Oseas hash function.
- Step 3: The pre-configured link key is configured in the node.

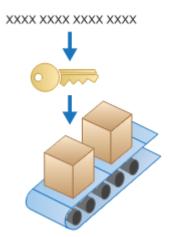


Figure 11 – Node Install Code process

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As portrayed in Figure 12, during the installation process the initial Trust Center link key is derived from the Install Code and sent via an out of band communication channel to the Trust Center. The Trust Center uses this key as the Trust Center link key which is subsequently used to configure the network key of the associating node.

- Step 1: The Install Code is sent out of band.
- Step 2: The pre-configured link key is derived from the Install Code using the Matyas-Meyer-Oseas hash function.
- Step 3: The pre-configured link key is installed in the Trust Center.

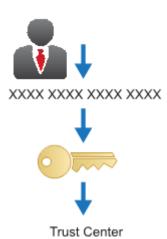


Figure 12 - Install code use with the Trust Center

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- 1774 10.1.1 Install code format
- 1775 The Install Code consists of a 128 bit number and a 16 bit CRC (using CCITT CRC
- standard polynomial: $x^{16} + x^{12} + x^5 + 1$). When printed or displayed, Install Codes
- are represented as multiple groups of 4 hexadecimal digits.
- 1778 Example:
- 1779 Install code of "83FE D340 7A93 9723 A5C6 39B2 6916 D505 C3B5"
- Where values 0x83, 0xFE, 0xD3, 0x40, 0x7A, 0x93, 0x97, 0x23, 0xA5, 0xC6, 0x39,
- 0xB2, 0x69, 0x16, 0xD5, and 0x05 are used to calculate the CRC16 with the result
- returning 0xB5C3. (Note that the CRC16 and the install code itself are represented in
- 1783 little endian byte order in the above example.)
- 1784 10.1.1.1 CRC algorithm information
- As stated earlier, the Install Code CRC calculation is based upon the CRC 16-CCITT
- algorithm and uses the following parameters:
- 1787 Length: 16
- 1788 Polynomial: $x^{16} + x^{12} + x^5 + 1$ (0x1021)
- 1789 Initialization method: Direct
- 1790 Initialization value: 0xFFFF
- 1791 Final XOR value: 0xFFFF
- 1792 Reflected In: True
- 1793 Reflected Out: True
- Open source implementations of the CRC 16-CCITT algorithm are available on the
- internet at sites like SourceForge and others. The source code is also available in [R5].



1796	10.1.	2 Hashir	na Fun	ction

- An AES-128 key is derived from the Install Code using the Matyas-Meyer-Oseas
- 1798 (MMO) hash function (See [R1], Annex B.6 with a digest size (hashlen) equal to 128
- 1799 bits).
- 1800 Install code example:
- 1801 MMO hash applied to the Install Code "83FE D340 7A93 9723 A5C6 39B2 6916
- 1802 D505" produces the key "66B6900981E1EE3CA4206B6B861C02BB".
- Note: Least significant byte is 0x83 and most significant byte is 0x05.
- 1804 10.1.2.1 MMO hash code example
- Open source implementations of the MMO Hash based on the Rijndael
- implementation are available on the internet at sites like SourceForge and others. The
- source code is also available in [R5].
- 1808 10.2 Node operations
- Nodes joining the network SHALL also have policies that dictate what security they
- expect from the network. The following are the settings that MAY be used to adjust
- their security policy.
- 1812 10.2.1 Joining node policy values
- 1813 A joining node MAY have a set of policy values, for example if it is to be
- 1814 commissioned into a network. However, it normally sets these policy values based on
- whether it joins a centralized security network or a distributed security network. All
- 1816 nodes except those designated as a ZigBee coordinator SHALL support joining
- networks using either security model.
- 1818 10.2.1.1 acceptNewUnsolicitedTrustCenterLinkKey policy
- This boolean indicates whether the node will accept a new, unsolicited APS transport
- 1820 key message containing a Trust Center link key.
- Note this value is ignored in a distributed security network.
- 1822 10.2.1.2 acceptNewUnsolicitedApplicationLinkKey policy
- This boolean indicates whether the node will accept a new unsolicited application link
- 1824 key sent to it by the Trust Center or another device.
- 1825 This value MAY be used in distributed security networks if the device requires use of
- 1826 APS encryption with a partner node.
- 1827 10.2.2 Trust Center address
- 1828 A node MAY know the address of the Trust Center prior to joining; this is dependent
- upon the commissioning procedure for the node. If the Trust Center address is known
- prior to the node joining the network then the commissioning procedure SHALL set
- 1831 apsTrustCenterAddress to the value of the IEEE address of the Trust Center in the
- network it will join.



- In most cases the network that the node will be joining is not known ahead of time.
- 1834 Therefore it is RECOMMENDED that the commissioning process for a node not
- preprogram the Trust Center address. In this case, the apsTrustCenterAddress
- 1836 SHALL initially be set to 0xfffffffffffff. Once the node joins the network and
- receives and decrypts the APS command transport key command containing the
- network key, it SHALL set apsTrustCenterAddress to the value of the source address
- in the command.
- 1840 If bdbNodeIsOnANetwork is equal to TRUE and apsTrustCenterAddress is equal to
- settings SHOULD be adjusted accordingly. Conversely, if apsTrustCenterAddress is
- For all subsequently received Trust Center or security related APS command frames
- where a source address field is present, if apsTrustCenterAddress is not equal to
- 1847 with the source address value of the APS command. If the values do not match the
- frame SHALL be dropped and no further processing SHALL take place.

1849 10.2.3 Trust Center Link Keys

- All nodes SHALL have an updated Trust Center link key once they are joined to a
- centralized security network. This allows the use of secure communication for
- notifications of joining events and for distributing network keys to devices that missed
- 1853 key updates. Nodes SHALL use a preconfigured key to join the network and then
- request an updated link key once joining is complete. Once the node has obtained an
- updated trust-center link key it SHALL ignore any APS commands from the Trust
- 1856 Center that are not encrypted with that key.

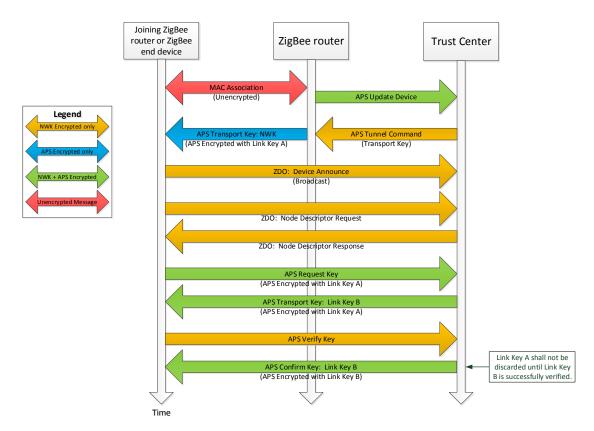
1857 10.2.4 Requesting a Link Key

- 1858 If bdbTCLinkKeyExchangeMethod is equal to 0x00, the node SHALL exchange its
- initial link key with one generated by the Trust Center as part of its initial joining
- operations in a centralized security network.
- 1861 If bdbTCLinkKeyExchangeMethod is not equal to 0x00, the node SHALL follow the
- appropriate procedure specified by this attribute. However, if the procedure fails, the
- node SHALL fall back to the above link key exchange method 0x00. If this method is
- successful, the node MAY treat the key as unauthorized for the purposes of allowing
- access to restricted clusters.

1866 10.2.5 Trust Center link key exchange procedure

- 1867 This section defines the procedure to retrieve a new Trust Center link key for a node.
- 1868 A sequence chart for this procedure showing the messages exchanged and the
- 1869 corresponding keys used to encrypt the messages is illustrated in Figure 13.



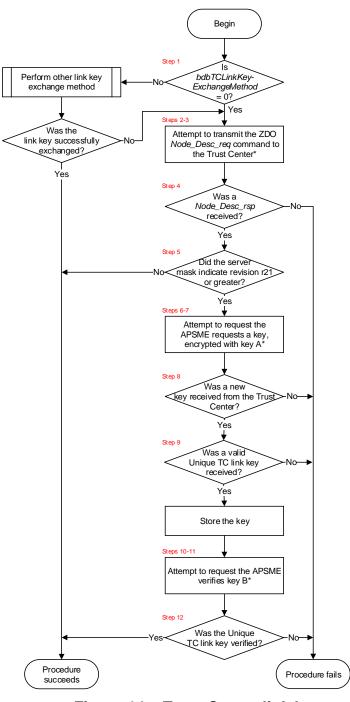


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Figure 13 - Trust Center link key exchange procedure sequence chart

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Figure 14 illustrates a simplified version of this procedure for quick reference.



* The node SHALL make an attempt and wait for up to bdbcTCLinkKeyExchangeTimeout for a response. If no response is received before this timeout expires, the node shall repeat the attempt such that at most bdbTCLinkKeyExchangeAttempts are made in total. If no response is received after bdbTCLinkKeyExchangeAttempts are made, the attempt is considered to have failed.

Figure 14 - Trust Center link key exchange procedure

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1. The joining node SHALL examine its *bdbTCLinkKeyExchangeMethod*. If the *bdbTCLinkKeyExchangeMethod* is set to 0, then it SHALL continue from step 2. If the *bdbTCLinkKeyExchangeMethod* is set to another value, it SHALL execute the appropriate steps as defined by that mechanism. If the mechanism is successful, the node SHALL terminate the Trust Center link key exchange procedure with a success status.

- 1886 2. The joining node sets *bdbTCLinkKeyExchangeAttempts* to 0.
- 3. The joining node SHALL send a ZDO *Node_Desc_req* command to the Trust Center. It then starts a timer of *bdbcTCLinkKeyExchangeTimeout* seconds and increments *bdbTCLinkKeyExchangeAttempts* by 1.
 - 4. If a ZDO *Node_Desc_rsp* command is not received before the timer expires, the joining node SHALL determine whether to retry the attempt as follows:
 - a. If *bdbTCLinkKeyExchangeAttempts* is less than *bdbTCLinkKey-ExchangeAttemptsMax*, the joining node SHALL continue from step 3.
 - b. If *bdbTCLinkKeyExchangeAttempts* is equal to *bdbTCLinkKey-ExchangeAttemptsMax* the joining node SHALL terminate the Trust Center link key exchange procedure with a failure status.
 - 5. If the *server mask* field of the receiver *node* descriptor indicates a stack revision of r20 or earlier, the joining node SHALL terminate the Trust Center link key exchange procedure with a success status.
 - 6. The joining node sets bdbTCLinkKeyExchangeAttempts to 0.
 - 7. The joining node SHALL request a new link key from the Trust Center. To do this, the joining node issues an *APSME-REQUEST-KEY.request* primitive encrypted with its initial Trust Center link key (key A). It then starts a timer of *bdbcTCLinkKeyExchangeTimeout* seconds and increment *bdbTCLinkKeyExchangeAttempts* by 1.
 - 8. If the joining node does not receive an *APSME-TRANSPORT-KEY.indication* primitive before the timer expires, the joining node SHALL determine whether to retry the attempt as follows:
 - a. If *bdbTCLinkKeyExchangeAttempts* is less than *bdbTCLinkKey-ExchangeAttemptsMax*, the joining node SHALL continue from step 7.
 - b. If *bdbTCLinkKeyExchangeAttempts* is equal to *bdbTCLinkKey-ExchangeAttemptsMax*, the joining node SHALL terminate the Trust Center link key exchange procedure with a failure status.
 - 9. The joining node SHALL find the entry in the apsDeviceKeyPairSet with a DeviceAddress that corresponds to the apsTrustCenterAddress. If the KeyType parameter of the received APSME-TRANSPORT-KEY.indication primitive is not equal to 0x04 (Unique Trust Center Link Key) or the link key contained in the primitive is identical to the LinkKey value of the apsDeviceKeyPairSet entry, the joining node SHALL terminate the Trust Center link key exchange procedure with a failure status. Otherwise, the joining node SHALL replace the LinkKey value with the key contained in the primitive (link key B), it MAY then set OutgoingFrameCounter to 0 and it SHALL set the IncomingFrameCounter to 0 for the apsDeviceKeyPairSet entry.
- 1925 10. The joining node sets *bdbTCLinkKeyExchangeAttempts* to 0.
- 1926 11. The joining node SHALL verify the new link key with the Trust Center. To do this, the joining node issues an *APSME-VERIFY-KEY.request* primitive to



1928	verify the new key (link key B). It then starts a timer of bdbcTCLink-	
1929	KeyExchangeTimeout seconds and increment bdbTCLinkKeyExchange-	
1930	Attempts by 1.	
1931	12. If the joining node does not receive an APSME-CONFIRM-KEY.indication	
1932	primitive before the timer expires, the joining node SHALL determine	
1933	whether to retry the attempt as follows:	
1934	a. If bdbTCLinkKeyExchangeAttempts is less than bdbTCLinkKey-	
1935	ExchangeAttemptsMax, the joining node SHALL continue from step	
1936	11.	
1937	b. If bdbTCLinkKeyExchangeAttempts is equal to bdbTCLinkKey-	
1938	ExchangeAttemptsMax, the joining node SHALL terminate the Trust	
1939	Center link key exchange procedure with a failure status.	
1940	13. The joining node SHALL terminate the Trust Center link key exchange	
1941	procedure with a success status.	
1942	Note that the joining node SHALL consider Link key A to be valid until Link key B is	
1943	successfully verified with the Trust Center with a successfully decrypted response.	
1944	10.2.6 Receiving new Link Keys	
1945	It is possible the security policy of a node MAY restrict application link keys sent to it	
1946	by the Trust Center. This could be because the node wishes to control which other	
1947	nodes it shares link keys with, or because it uses some other mechanism to establish	
1948	application link keys.	
1949 1950	There are instances where higher level application policies determine what data is shared with application link keys, for example, networks where updated Trust Center	
1951	link keys are established through the Certificate Based Key Exchange protocol.	
1952	If the node receives a transport key command containing a Trust Center link key, but	
1953	it has not sent a request for one and acceptNewUnsolicitedTrustCenterLinkKey is set	
1954	to FALSE, it SHALL ignore the message. If the node receives a transport key	
1955	command containing an application link key, but it has not sent a request for one, and	
1956	acceptNewUnsolicitedApplicationLinkKey is set to FALSE, it SHALL ignore the	
1957	message.	
1958	10.3 Trust Center behavior	
1959	10.3.1 Adding the install code	
1960	1. Via some manufacturer specific means, the Trust Center SHALL decide	
1961	whether to allow the node to join (see sub-clause 4.7.3 of [R1])	
1962	a. If the node is <i>not</i> allowed to join, no further action is taken.	
1963	2. The Trust Center then SHALL decide whether that joining node SHALL use	
1964	the default link key or an installation code link key, as specified by	
1965	bdb Join Uses In stall Code Key.	
1966	a. If the Trust Center requires the use of installation code link keys then it	



SHALL add an entry into its AIB apsDeviceKeyPairSet with the

1968	DeviceAddress set to the EUI64 of the joining node and the LinkKey
1969	value equal to the installation code link key.
1970	i. The apsLinkKeyType of that entry SHALL be set to 0x00
1971	(Unique). See Table 4.39 in [R1].
1972	b. If the Trust Center does not require use of installation code link key
1973	then it shall create a corresponding entry in its AIB
1974	apsDeviceKeyPairSet when the node joins the network.
1975	10.3.2 Adding a new node into the network
1976 1977 1978 1979 1980 1981 1982	When the Trust Center is accepting a new node for joining it MAY choose whether that node SHALL use the default Trust Center link key or an installation code key to encrypt the network key. It MAY also choose to allow a mix of devices in the network. This is per the policies of the Trust Center. This procedure describes how the Trust Center will handle a node joining where the value of bdbTCLinkKeyExchangeMethod is equal to 0x00 (APS Request Key establishment method). Other values of bdbTCLinkKeyExchangeMethod are not yet supported.
1983	Figure 15 illustrates a simplified version of this procedure for quick reference.
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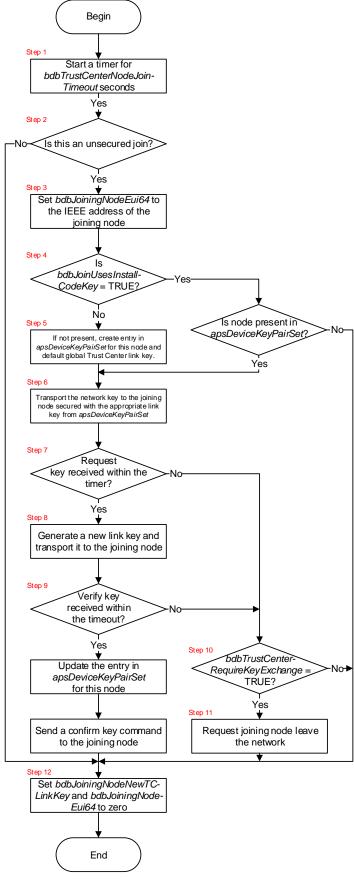


Figure 15 – Trust Center link key exchange procedure

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- 1. Upon receipt of an *APSME-UPDATE-DEVICE.indication* primitive from the APSME, the Trust Center SHALL start a timer for *bdbTrustCenterNodeJoinTimeout* seconds.
 - 2. The Trust Center SHALL determine if the *Status* parameter is equal to 0x01 (Unsecured join).
 - a. If this is not true, the Trust Center SHALL continue from step 12.
 - 3. The Trust Center SHALL set *bdbJoiningNodeEui64* to the *DeviceAddress* parameter in the *APSME-UPDATE-DEVICE.indication* primitive.
 - 4. If *bdbJoinUsesInstallCodeKey* is equal to TRUE and *bdbJoiningNodeEui64* does not correspond to an entry in *apsDeviceKeyPairSet*, the Trust Center SHALL continue from step 12.
 - 5. If bdbJoinUsesInstallCodeKey is equal to FALSE and bdbJoiningNodeEui64 does not correspond to an entry in apsDeviceKeyPairSet, the Trust Center SHALL add an entry into its AIB apsDeviceKeyPairSet with the DeviceAddress parameter set to bdbJoiningNodeEui64 and the LinkKey value set to the default global Trust Center link key ("ZigBeeAlliance09").
 - a. The *apsLinkKeyType* of that entry SHALL be set to 0x01 (Global). See Table 4.39 in [R1].
 - 6. The Trust Center SHALL transport the network key to the joining node by issuing the *APSME-TRANSPORT-KEY.request* primitive to the APSME encrypted with the *LinkKey* value of the *apsDeviceKeyPairSet* entry corresponding to the joining node.
 - 7. If, within the timeout initiated in step 1, an *APSME-REQUEST-KEY.indication* primitive with an IEEE address equal to *bdbJoiningNodeEui64* is not received from the APSME, the Trust Center SHALL continue from step 10.
 - 8. The Trust Center SHALL generate a link key for the node. This link key SHALL be randomly generated or be derived via a manufacturer specific algorithm, but it SHALL NOT be all zeros and it SHALL NOT be identical to the *LinkKey* value of the *apsDeviceKeyPairSet* entry corresponding to the joining node.
 - a. The value of the link key SHALL be stored in bdbJoiningNodeNewTCLinkKey
 - b. The Trust Center SHALL issue the *APSME-TRANSPORT-KEY.request* primitive to the APSME encrypted with the *LinkKey* value of the *apsDeviceKeyPairSet* entry corresponding to the joining node.
 - 9. If, within the timeout initiated in step 1, the Trust Center receives an APSME-VERIFY-KEY.indication with a *SrcAddress* field equal to *bdbJoiningNode-Eui64* it SHALL do the following.
 - a. It SHALL find the entry in the *apsDeviceKeyPairSet* where the *DeviceAddress* corresponds to the *bdbJoiningNodeEui64*.



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- b. If the value of bdbJoiningNodeNewTCLinkKey is different than the value of the LinkKey of the apsDeviceKeyPairSet entry, the Trust Center:

 i. MAY set OutgoingFrameCounter to 0 and SHALL set
 - i. MAY set *OutgoingFrameCounter* to 0 and SHALL set *IncomingFrameCounter* to 0 within the *apsDeviceKeyPairSet* entry.
 - ii. SHALL copy the *bdbJoiningNodeNewTCLinkKey* value to the LinkKey value of the *apsDeviceKeyPairSet*.
 - c. It SHALL issue the APSME-CONFIRM-KEY.request primitive with the *DestAddress* field set to *bdbJoiningNodeEui64*.
 - d. It SHALL then continue from step 12.
 - 10. If *bdbTrustCenterRequireKeyExchange* is equal to FALSE (the link key does not have to be exchanged), the Trust Center SHALL continue from step 12.
 - 11. The Trust Center SHALL request that the joining node leave the network. To do this, the Trust Center issues the *APSME-REMOVE-DEVICE.request* primitive with the *ParentAddress* parameter set to the *SrcAddress* parameter from the *APSME-UPDATE-DEVICE.indication* primitive, received in step 1, and the *ChildAddress* parameter set to *bdbJoiningNodeEui64*.
 - 12. The Trust Center SHALL do the following before terminating the procedure for adding a new node into the network:
 - a. Expire the bdbTrustCenterNodeJoinTimeout timer.
 - b. Set the value of the *bdbJoiningNodeNewTCLinkKey* to zero.
 - c. Set the value of the bdbJoiningNodeEui64 to zero.

2052 10.3.3 Behavior when a known node joins

- 2053 If a node that has already exchanged its Trust Center link key attempts to join an open
- 2054 Trust Center a second time, i.e. the *DeviceAddress* parameter of the *APSME*-
- 2055 *UPDATE-DEVICE.indication* primitive corresponds to an entry in
- 2056 apsDeviceKeyPairSet with the KeyAttributes field equal to VERIFIED_KEY, the
- 2057 Trust Center SHALL allow the node to join but in a fresh state and use the initial link
- 2058 key appropriate for the node when transferring the network key. Under these
- 2059 circumstances, the Trust Center SHALL use the following steps in place of steps 4
- and 5 of the procedure given in 10.3.2:
 - 4. If *bdbJoinUsesInstallCodeKey* is equal to TRUE and the installation code derived link key is not stored, the Trust Center SHALL terminate the procedure for adding a new node into the network. If *bdbJoinUsesInstall-CodeKey* is equal to TRUE and the installation code derived link key is stored, the Trust Center SHALL first find the entry in *apsDeviceKeyPairSet* that corresponds to the joining node and then overwrite the *LinkKey* entry with the installation code derived link key and set the *KeyAttributes* field to PROVISIONAL_KEY. The Trust Center MAY then set *OutgoingFrame-Counter* to 0 and SHALL set *IncomingFrameCounter* to 0.



2070	5. If <i>bdbJoinUsesInstallCodeKey</i> is equal to FALSE, the Trust Center SHALL
2071	first find the entry in apsDeviceKeyPairSet that corresponds to the joining
2072	node and then overwrite the LinkKey entry with the default global Trust Center
2073	link key and set the KeyAttributes field to PROVISIONAL_KEY. The Trust
2074	Center MAY then set OutgoingFrameCounter to 0 and SHALL set
2075	IncomingFrameCounter to 0.
2076	10.4 Distributed security network behavior
2077	10.4.1 Adding a new node into the network
2078	When a node operating on a distributed security network is accepting a new node for
2079	joining it SHALL use the distributed security global link key (see 6.3.2) to encrypt the
2080	network key.



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11 Annex A: Recommended practices

11.1 Recommendations for centralized commissioning

11.1.1 Centralized commissioning overview

Centralized commissioning is a method that allows a fixed or mobile node to commission (determine application linkages and create bindings) other nodes on the same network. This may also be referred to as Gateway, Tool, or S-Mode commissioning.

This can be a node such as a gateway, a central controller or a commissioning tool that is typically connected to a graphical user interface. This node is able to configure bindings and reporting on other nodes in the network. It may also be a node that automatically commissions other nodes on the network from a fixed pre-loaded configuration.

Any node in the network with this functionality is defined as a Commissioning Director (CD).

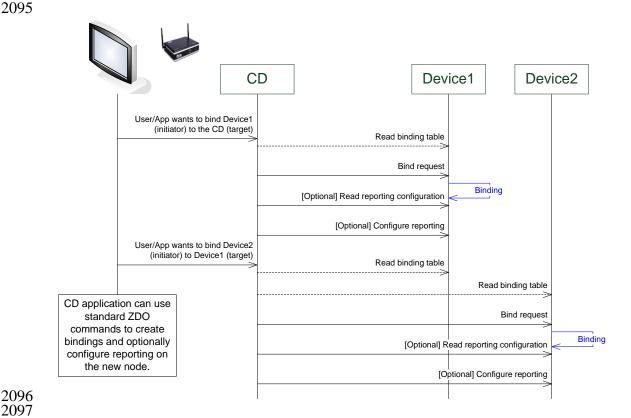


Figure 16 – Principle of centralized commissioning with a commissioning director

11.1.2 Recommendations for device discovery

In order to commission nodes, the CD needs to discover the devices in the network.

2102 Recommended methods to discover all nodes in the network are listed below.



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2103 11.1.2.1	New	nodes	joining
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- A new node that joins the network is announced by a broadcast ZDO command
- 2105 Device_annce. A CD may then use ZDO discovery services to understand the node in
- 2106 the network, binding table services to manage binding tables and, if required, the
- 2107 groups cluster commands to manage group tables.

2108 11.1.2.2 Nodes in existing network

- When a CD joins an existing network, it needs to discover nodes already in the
- 2110 network. The CD MAY initiate this process immediately on successfully joining a
- 2111 network or on some user stimulus. In addition, the CD MAY periodically discover
- 2112 nodes on the network in order to keep abreast of any changes.
- There are several ways for a CD to discover nodes in the network but it is
- 2114 RECOMMENDED that the CD uses the Mgmt_Lqi_req ZDO command. The benefits
- of using $Mgmt_Lqi_req$ (instead of $IEEE_addr_req$ or NWK_addr_req) are listed
- 2116 below:
- ZigBee logical device type information of ZigBee coordinator, ZigBee router,
 ZigBee end device
- Rx_On_when_Idle information
- Information about parent-child relationships
- 2121
- 2122 After the CD has performed device discovery, it MAY perform further commission
- 2123 actions such as setting up bindings or configuring reportings.
- 2124 11.1.2.3 Establishing communications with end devices
- 2125 This section is a placeholder for recommendations for a CD to communicate with end
- devices and will be added when the use cases are better understood.
- 2127