

# Sort and Check Learning Deck— Context Clues

This Really Good Stuff® product includes:

- 40 Context Clues Sorting Cards
- 5 Context Clues Category Cards
- 8 Blank Cards
- This Really Good Stuff® Activity Guide

All activity guides can be found online:

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Made in Guangzhou, China

Congratulations on your purchase of this Really Good Stuff® **Sort and Check Learning Deck—Context Clues**—a fun classification game and center for practicing and self-checking context clues.

## Setting Up the Sort and Check Learning Center

1. Before you use the Deck, make copies of this Really Good Stuff® Activity Guide and file the pages for future use. Or, download another copy of it from our Web site at [www.reallygoodstuff.com](http://www.reallygoodstuff.com).
2. Separate the five Category Cards and place one into each outer acetate pocket on the Sort and Check Learning Center so that the category name is facing outward.

3. Separate and set aside the eight Blank Cards.
4. Shuffle the Sorting Cards and place them in the middle of the Learning Center.

## Using the Sort and Check Learning Center

1. Select a Sorting Card from the pile inside of the Learning Center.
2. Read the Sorting Card and decide which category the example on the Card fits.
3. Tuck the Card vertically into the larger, purple vinyl pocket behind the correct category.

## Self-checking Answers with the Sort and Check Learning Center

1. Remove a Category Card from its pocket and flip it over to reveal the correct card numbers.
2. Pull out the Cards sorted into that category.
3. Check to see if the numbers on the Cards match the numbers on the answer key for that category. Set aside the correct Cards. If a number on a Sorting Card does not match, place the Card back into the middle of the Learning Center to be replayed.
4. When all Category Card answers have been checked against the Sorting Cards, return the Category Cards to the outer pockets, with the category name facing out, and replay any Sorting Cards that were placed back inside the Center.

## Context Clues Reproducible

Make a copy of the Context Clues Reproducible and place it next to the Sort and Check Learning Center. Tell students to refer to the reproducible if they have trouble sorting any Sorting Card.

# Find the Context Clues

## Synonym:

The clue is in another word (or words) within the passage that shares the same meaning as the unknown word.

Example: The yearbook committee attended a symposium last week. It was an extremely helpful **meeting** about how to lay out the book.

## Definition:

The clue is in the other words within the passage that explain what the unknown word means.

Example: My father gets peevish, or **grouchy**, when he has to wait in a line.

## Description/ Inference:

The clue is in the other words within the passage that help you to figure out what the unknown word means.

Example: As a mechanic, he was a maladroit; **always making the cars worse than when they came into the shop.**

## Antonym:

The clue is in another word (or words) within the passage that means the opposite of the unknown word.

Example: Sheila was despondent when her father left. But the minute her friends came over, they got her **smiling** again.

## Examples:

The clue is in the other words within the passage that provide you with an example or examples of what the unknown word means.

Example: We are going to study many ferocious animals, **like mountain lions, piranhas and grizzly bears.**

Remember: When you don't know the meaning of a word, read the rest of the passage for clues, called context clues, about what the new word may mean.

# Sort and Check Learning Deck— Genres

**This Really Good Stuff® product includes:**

- 40 Genre Sorting Cards
- 10 Genre Category Cards
- 3 Blank Cards
- This Really Good Stuff® Activity Guide

All activity guides can be found online:

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Congratulations on your purchase of this Really Good Stuff® **Sort and Check Learning Deck—Genres**—a fun classification game and center for practicing and self-checking genres.

## Setting Up the Sort and Check Learning Center

1. Before you use the Deck, make copies of this Really Good Stuff® Activity Guide and file the pages for future use. Or, download another copy of it from our Web site at [www.reallygoodstuff.com](http://www.reallygoodstuff.com).
2. Separate the 10 Category Cards and place one into each outer acetate pocket on the Sort and Check Learning Center so that the category name is facing outward.
3. Separate and set aside the eight Blank Cards.

4. Shuffle the *Sorting Cards* and place them in the middle of the *Learning Center*.

## Using the Sort and Check Learning Center

1. Select a *Sorting Card* from the pile inside of the *Learning Center*.
2. Read the *Sorting Card* and decide which category the example on the Card fits.
3. Tuck the Card vertically into the larger, purple vinyl pocket behind the correct category.

## Self-checking Answers with the Sort and Check Learning Center

1. Remove a *Category Card* from its pocket and flip it over to reveal the correct Card numbers.
2. Pull out the Cards sorted into that category.
3. Check to see if the numbers on the Cards match the numbers on the answer key for that category. Set aside the correct Cards. If a number on a *Sorting Card* does not match, place the Card back into the middle of the *Learning Center* to be replayed.
4. When all *Category Card* answers have been checked against the *Sorting Cards*, return the *Category Cards* to the outer pockets, with the category name facing out, and replay any *Sorting Cards* that were placed back inside the Center.

## Know Your Genres

Make a copy of the *Genres Defined Reproducible* and place it next to the *Sort and Check Learning Center*. Tell students to refer to the reproducible if they have trouble sorting any *Sorting Card*.

# Genres Defined...

**Fable:** A story intended to teach a lesson, usually in which animals speak and act like humans

**Poetry:** A verse written to inspire thought

**Fairy Tale:** A simple story of humans and their dealings with magical beings or royalty

**Realistic Fiction:** A story using made-up characters that takes place in modern times

**Nonfiction:** A piece in which all of the information is based on true facts

**Science Fiction:** A story that blends futuristic technology with scientific fact and fiction

**Folktale:** An often anonymous and timeless tale passed on orally among a people

**Autobiography:** A story of a real person's life that is written by that person

**Biography:** A story of a real person's life that is written by another person

**Mystery:** A suspenseful story about a puzzling event that usually is not solved until the end of the story

# Sort and Check Learning Deck— Text Structures

This Really Good Stuff® product

includes:

- 40 Text Structures Sorting Cards
- 5 Text Structures Category Cards
- 8 Blank Cards
- This Really Good Stuff® Activity Guide

All activity guides can be found online:

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Congratulations on your purchase of this Really Good Stuff® **Sort and Check Learning Deck—Text Structures**—a fun classification game and center for practicing and self-checking text structures.

## Setting Up the Sort and Check Learning Center

1. Before you use the Deck, make copies of this Really Good Stuff® Activity Guide and file the pages for future use. Or, download another copy of it from our Web site at [www.reallygoodstuff.com](http://www.reallygoodstuff.com).
2. Separate the five Category Cards and place one into each outer acetate pocket on the Sort and Check Learning Center so that the category name is facing outward.

3. Separate and set aside the eight Blank Cards.
4. Shuffle the Sorting Cards and place them in the middle of the Learning Center.

## Using the Sort and Check Learning Center

1. Select a Sorting Card from the pile inside of the Learning Center.
2. Read the Sorting Card and decide which category the example on the Card fits.
3. Tuck the Card vertically into the larger, purple vinyl pocket behind the correct category.

## Self-checking Answers with the Sort and Check Learning Center

1. Remove a Category Card from its pocket and flip it over to reveal the correct Card numbers.
2. Pull out the Cards sorted into that category.
3. Check to see if the numbers on the Cards match the numbers on the answer key for that category. Set aside the correct cards. If a number on a Sorting Card does not match, place the Card back into the middle of the Learning Center to be replayed.
4. When all Category Card answers have been checked against the Sorting Cards, return the Category Cards to the outer pockets, with the category name facing out, and replay any Sorting Cards that were placed back inside the Center.

## Watch for Signals

Make a copy of the Watch for Signal Words Reproducible and place it next to the Sort and Check Learning Center. Tell students to refer to the reproducible if they have trouble sorting any Sorting Card.

Watch for Signal Words Reproducible

**Text Structure:**

**Sequence:** Writer describes the topic in a specific order.

Signal Words include:

- first
- second
- later
- next
- before
- after
- then
- finally
- when
- since
- now
- previously

**Text Structure:**

**Problem and Solution:** Writer describes the topic by presenting a problem and solution(s) to it.

Signal Words include:

- so that
- to avoid
- question...answer
- in order to
- to remember
- problem is
- possible answer
- dilemma is
- solve

**Text Structure:**

**Description:** Writer lists things that describe the topic.

Signal Words include:

- for instance
- for example
- such as
- like
- including

**Text Structure:**

**Comparison:** Writer describes the topic by comparing two or more things.

Signal Words include:

- on the other hand
- however
- nevertheless
- but
- in contrast
- although
- whereas
- yet
- either/or
- also
- similarly
- same as
- in the same way
- just like
- just as
- likewise

**Text Structure:**

**Cause and Effect:** Writer describes the topic as a cause and the resulting effect(s).

Signal Words include:

- if...then
- reasons why
- as a result
- therefore
- because
- since
- due to
- which led to
- this led to
- consequently
- thus
- hence