

Book
of
Potions



Zygmunt Budge

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Irma Pince, Hogwarts Librarian

This book has been classified 'Dangerous' by the Hogwarts librarian.

The author, Zygmunt Budge, was one of the most accomplished potioners ever known. We have reason to believe that Budge might have left a little too much of himself in the following pages. Previous owners have reported that the book has tried to persuade them to take part in dangerous activities and we are afraid that the book is as cunning as Zygmunt himself. Be alert while using this book.

BOOK OF POTIONS

ZYGMUNT BUDGE

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FOREWORD

I am Zygmunt Budge and I am the greatest potion-maker ever born. This is no empty boast -- I invented many of the Wizarding World's most powerful potions. I discovered the properties of hundreds of secret plants and creatures. I have dedicated my life to the most mysterious and misunderstood branch of magic and these pages contain the secrets of my art distilled for new generations of Hogwarts students.

Such students may be surprised that a man of my talent and accomplishments does not appear on the roll of Hogwarts Head Boys or Prefects. But the sad fact is that I was cheated of my rightful place in Wizarding history by the short-sightedness, the pettiness, the meanness of a Headmaster whom I shall never name because he does not deserve to have his name in print beside mine! Suffice it to say, my genius was unappreciated in my own lifetime. But now you, young Potioneer hold in your hands my masterpiece, my Book of Potions, containing all of my distilled knowledge. With it my place in history is assured.

Ever since I was old enough to play potion-making with a small bucket and a handful of worms, it had been my ambition to win this, the wizarding schools potion championship, the most famous and prestigious of all potions tournaments. As you can see, young witches and

wizards from around the globe congregate every seven years, in this enchanted garden, full of rare and dangerous plants and fearsome creatures, passed which they must battle, brewing potions as they go, to win the fabled golden cauldron at the summit of the central hill. As the winner, I will, arghhh, I mean you will be given the opportunity to brew a new and unique potion, in front of the crowds! How many nights did I fall asleep, dreaming of displaying my talents to an applauding throng, stirring in rare and undiscovered plants, creating hitherto unknown magical effects?

As I've said, it was my life's dream to win the Wizarding Schools Potions Championship. When I judged that I was ready – I was fourteen years old, top of my year in Potions, and able to correct my Professor on the proper use of Mackled Malaclaw tails – I asked my Headmaster for permission to enter. But, alas, imagine my horror and disgust when he forbade me! Because I was not yet seventeen, and the competition was "too dangerous". A paltry, feeble, nonsensical excuse!

There was nothing for me to do but leave Hogwarts at once in protest. I am sure you will agree that abandoning the school that sought to stifle my brilliance is as a potioneer was the right decision.

However, as only contestants representing Wizarding schools were permitted to enter the championship, after leaving Hogwarts I was no longer eligible!

Please understand, some have suggested that disappointment warped me. This is nonsense. I enjoyed a long and full life, alone on Hermetray, working on this, my masterwork, my legacy, the 'Book of Potions'. I always dreamt that one day this book might accompany a great potioneer to victory at the Championship and help them lift the fabled cauldron, but it should have been mine!

They all said my word was dangerous. I was too radical for their puny minds. But you -- I can help you.

Good, now I am Zygmunt Budge, genius, Potions Master, author of the very book you hold.

Zygmunt Budge

CHAPTER 1

Cure for Boils



Being an effective remedie against pustules, hives, boils and many other scrofulous conditions. This is a robust potion of powerful character. Care should be taken when brewing. Prepared incorrectly this potion has been known to cause boils, rather than cure them...

RECIPE

- Add crushed snake fangs to your cauldron and stir.
- Slice your Pungous Onions finely and place in cauldron, then heat the mixture.
- Add dried nettles.
- Add a dash of Flobberworm mucus and stir vigorously.
- Add a sprinkle of powdered ginger root and stir vigorously again.
- Add pickled Shrake spines.
- Stir gently, so as not to overexcite the Shrake spines.
- Add a glug of stewed horned slugs.
- Add porcupine quills.
- Finally, wave your wand over the cauldron to finish the potion.

POURING

Carefully heat your cauldron. You must be sure to keep it at the correct temperature: potion-making is a delicate art.

To brew the Cure for Boils you will need to prepare and add the ingredients in the correct order.

STIRRING

Carefully add crushed snake fangs to your cauldron and stir. Potion-making is a highly delicate art; you must be sure to add the correct ingredients in the right order, or your potion may be spoiled.

After adding the snake fangs, smoothly stir your mixture before adding the next ingredient. Pick up your spoon and dip it into the cauldron and stir it in circles to mix in your ingredients.

CHOPPING

The next ingredient is chopped Pungous Onion. Chop carefully before adding. Be sure to pick up the pieces with your wand not your hands, as the ingredient is very pungent!

Slice your Pungous Onions finely and place it in cauldron, then heat the mixture. Use bellows to carefully heat your cauldron. Then add dried nettles.

BREWING

Urtica dioica, the stinging nettle. Useful in potions, delicious in soups, and said to give you glossy hair. I wouldn't know. Or care.

Leaves: As well as being used in potions, nettle leaves can be boiled into a fine soup, and have also been used to treat wounds.

Stem: The nettle's sting defends it from predators, but if you grasp the stem firmly against the direction of growth you will not be stung.

Sting: The stem and leaves are covered in stinging hairs which earn the nettle another common name: burn hazel.

Add dried nettle leaves. You will need to snip off enough nettle leaves for the potion. Add your nettle leaves one by one to your potion.

CONCLUSION

Finally, to complete the Cure for Boils, wave your wand over the cauldron to complete your potion. (see Fig. A) There will be an element of wandwork for each potion you make.

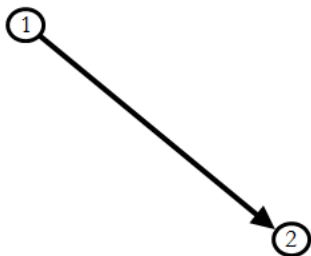


Fig. A

CHAPTER 2

Shrinking Solution



A more subtle potion than many appreciate at first savour, the Shrinking Solution causes creatures to shrink to a younger form. The potion is best used on such hardy and monstrous creatures, as it will not yield to charms or jinxes, though it is also known as a great aide to revenge (and, to my dismay, practical jokes...)

RECIPE

- Juice the Shrivelfigs and add to cauldron.
- Stir slowly then gently heat.
- Chop the daisy roots most finely and add to cauldron.
- Add bottled hairy caterpillar.
- Shake your wormwood essence, add a dash, then stir vigorously.
- Juice several leeches and add a dash of their juice to the cauldron, then stir slowly.
- Add a sprinkle of powdered rat spleen and a dash of cowbane essence.
- Stir slowly then apply a high heat.
- Move your wand across and down in a motion over the cauldron and speak the incantation 'Reducio!'

SHRIVELFIG

A magical plant with powerful properties in potions. The finest Shrivelfig specimens are found in Abyssinia.

Leaves: The fragrant leaves of the Shrivelfig possess certain medicinal properties.

Fruit: The fruit of the Shrivelfig is actually the flower—the blossom grows inside the fruit.

Roots: The roots of the Shrivelfig are aggressive in their grip on the earth, helping the plant to thrive even in the most unwelcoming environments.

The Shrinking Solution requires Shrivelfig juice. Though the best specimens are found in Abyssinia, the Shrivelfig grows abundantly in certain areas of Europe. Some recipes require the Shrivelfigs to be peeled, but a right thorough juicing usually suffices.

Juice the Shrivelfigs and add to cauldron. Stir slowly then gently heat.

DAISY ROOTS

Add chopped daisy roots to the Shrinking Solution. This cheerful little bloom is commonly considered a weed, but has a number of uses in potion-making.

Roots: Daisies are often considered weeds because they thrive in inhospitable conditions and are resistant to bugs and even magical pesticides.

Leaves: Daisy leaves can be smooth or hairy, and are edible.

Flower: The daisy flower takes its name from “day’s eye”, because the head of the daisy closes at night and reopens in the morning.

You will often find that you have to defend daisies from local wildlife before gathering them; a Stunning Spell can come in very handy here. After you have gathered your daisy roots, place them on a cutting board and give them a thorough chopping.

Chop the daisy roots most finely and add to cauldron. Add bottled hairy caterpillar. Shake your wormwood essence, add a dash, then stir vigorously.

LEECH JUICE

Hirudo medicinalis, the medicinal leech: popular among Muggle healers (who believe that the blood-sucking creatures are able to treat illnesses) and useful to wizards in potion-making.

Body: An adult leech can consume up to ten times its body weight in a single meal, and swells to many times its normal size.

Sucker: This sucker attaches the leech to its victim, where it bites into the skin and begins its feast.

Head: Leech spit contains an anticoagulant – substance which prevents blood from clotting, so they can feed on their victim to their hearts' content.

The Shrinking Solution requires leech juice. True potioners catch leeches by simply dipping a leg or arm into the water. After gathering your leeches you must juice them before they can be added to the cauldron. A good juicing brings out the leech's powerful properties. Not to mention its flavour.

STORY

Wizards have been using shrinking solutions for many years; they are particularly convenient when transporting livestock, as an entire herd of pigs can be carried in the pocket.

There was also the famous case of wizard Samuel Plunkett, who poured Shrinking Solution into the well of a village that had persecuted him, then spent his birthday chasing the shrunken villagers in hobnail boots.

My own version of this classic potion is the best you will find. It is so powerful that a small amount spilled on the grass outside my house caused an entire flock of sheep to shrink to lambs the size of woolly mice! They made excellent ear-warmers on a particularly chilly day on the Island of Hermetray.

CONCLUSION

To finish the Shrinking Solution move your wand across and down in a motion over the cauldron and speak the incantation 'Reducio!' (see Fig. B)

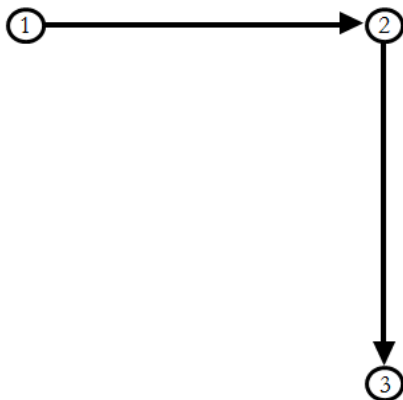


Fig. B

CHAPTER 3

Beautification Potion



A delicate concoction, appreciated by connoisseurs. The potion is itself among the most beautiful, and not merely in its effects, which can cause admirers to mob the beautified drinker.

The results are temporary and normal appearance will return swiftly once the drinker stops taking the potion.

RECIPE

- Grind the wings from three fairies and add to cauldron.
- Stir slowly, then add morning dew.
- Stir vigorously, then heat the mixture.
- Find a single fresh rose.
- Pluck seven petals and add to cauldron.
- Chop the dried Lady's Mantle and add to cauldron, then stir.
- Add a lock of unicorn hair and stir vigorously.
- Add powdered ginger root and then heat.
- Lastly, wave your wand over the cauldron to finish the potion.

FAIRY WINGS

Fairies are small, dim-witted magical creatures. Wizards often use fairies as decorations and their wings are used in a number of potions.

Wings: Fairies can be extremely vain and groom themselves almost constantly; removing fairy's wings, for example, tends to cause it extreme annoyance.

Body: Fairies are happy to be used as decorations, as this plays to their vanity, though they can be slightly distracting as they occasionally flicker their wings.

Head: Despite being humanoid in appearance, fairies do not speak, but instead emit high-pitched buzzing noises.

The Beautification Potion requires ground fairy wings. To collect fairy wings, we first need to catch some fairies. Catch three, grind their wings, then add to cauldron. Stir slowly, then add morning dew. Stir vigorously, then heat the mixture.

ROSE PETALS

There are over a hundred species in the genus *Rosa*. Wizards and Muggles alike have been breeding garden roses for thousands of years.

Thorn: Some love potions use more thorns instead of rose petals, although I personally have found the effects of these potions tend to be brief and somewhat unstable.

Flower: Rose Blooms can be grown in dozens of different shades, and in some countries are a symbol of romance.

Petal: Rose petals are often used as an ingredient in perfume- they are distilled to produce an aromatic oil which is then used to create beautiful scents.

Next, the Beautification Potion requires a single fresh rose. Pluck seven petals and add to cauldron. Chop the dried Lady's Mantle and add to cauldron, then stir.

UNICORN HAIR

Almost impossible to catch, the unicorn is one of the most beautiful of magical beasts. They are also quite renowned in myth; even Muggles seem vaguely aware of their existence.

Horn: Allegedly, there is a lively Muggle trade in unicorn horn, which they believe to have medicinal properties. Of course, the horn's magic properties are of no use to non-wizards, and regardless most "unicorn horns" in Muggle hands are laughable fakes.

Hair: Prized as a core material, unicorn hair is used in wandmaking, potions, and, due to its

strength, by magizoologists who use it to make bandages for magical beasts.

Blood: Shedding the blood of a unicorn is a truly Dark act. The blood has life-sustaining properties, and will keep you alive even at death's door, but your life henceforth would be a cursed, half-life because you have slain something so pure.

Unicorn hair is essential for the Beautification Potion. It is usually harvested from trees and brambles where it has become caught. Trying to get the hair any other way is tricky. Add the unicorn hair to the cauldron.

STORY

My Beautification Potion took a long time to perfect. As it only works on humans, or creatures of human-like appearance, and as I live on an island with nothing but sheep and rats for company, I tested the Beautification Potion on myself. Having no mirror, I regularly visited the shore to check my appearance in the sea.

After a few weeks' trial, I noticed that boats full of young Muggle women were circling my island, calling things such as 'cooe!' and 'give us a kiss, handsome!' As even my own mother used to refer to me as 'Fungus Face,' it became clear that my Beautification Potion had been a success. I stopped taking it forthwith, and frightened the young women away by appearing on the shore in my right appearance the following day, wearing nothing but my favourite loincloth.

CONCLUSION

The Beautification potion is nearly complete! Finally, wave your wand over the cauldron to complete the potion. (see Fig. C)

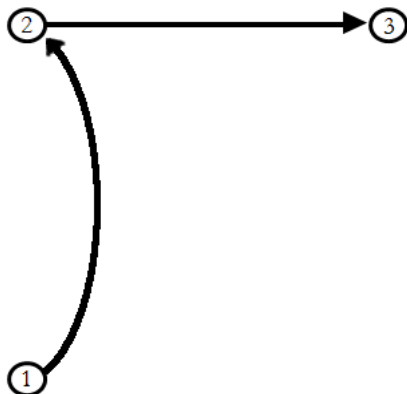


Fig. C

CHAPTER 4

Sleeping Potion

A Sleeping Potion powerful enough to subdue monsters and giants. With this, many a potioneer has overcome dangerous magical beasts and triumphed where famous duellists have failed. This classic potion has been improved by my own innovative use of asphodel.

RECIPE

- Crush the wormwood, add to cauldron. Stir slowly.
- Chop the valerian, add to cauldron, and apply a high heat.
- Juice your Flobberworm and add its thick mucus to your cauldron.
- Stir vigorously then apply a low heat and then give it another stir.
- Chop the Sopophobic bean and add to cauldron.
- Stir the mixture quickly, then heat.
- Add a sprinkle of powdered asphodel petals and a dash of essence of nettle.
- Heat the potion a final time, then stir slowly.
- Wave your wand over the cauldron to finish the potion.

WORMWOOD

This bitter, acrid herb is widely used as a flavouring and as a potion ingredient.

Leaves: Muggles are known to use wormwood around the house for everything from medicine to discouraging fleas.

Roots: Wormwood, or *Artemisa absinthium*, is named after the goddess of the hunt in Greek mythology.

Oil: Wormwood oil can be poisonous in large amounts, but in small amounts it is no real threat.

Next, add essence of wormwood to the Sleeping Potion. Wormwood can be gathered fairly easily, although I've often noted that the flavourful plants can attract magical beasts, so we should be on the lookout! Grind your wormwood and add to the potion.

FLOBBERWORM MUCUS

Flobberworms are dull things best suited to lying still and eating, hence it is their mucus that primarily interests the potioneer.

Head?: Flobberworms will eat almost any vegetation, but they prefer lettuce (so far as it is possible to tell).

Middle: Flobberworms are best left to their own devices, though when mucus is required it can be squeezed out of them without them being harmed or even seeming to notice.

Head?: Both ends of the Flobberworm are identical, and each end chews vegetation and oozes mucus in more or less the same amounts.

The Sleeping Potion requires Flobberworm mucus. Flobberworms are hardly difficult to catch. You must be sure not to overfeed them once you have caught them. Flobberworms are so tough and docile that you can extract their mucus without doing them any harm.

SOPOPHOROUS BEAN

This bean has a powerful soporific effect- it makes you fall asleep. It is a key ingredient in my potent Sleeping Potion.

Roots: The Sopophorous plant sprouts in gloomy marshlands, especially if fertilized by Mooncalf dung.

Bean: A rare pearly-white bean that resembles overgrown mistletoe berries. Try planting that bean in that mound of earth.

Juice: The Sopophorous Bean contains a thick silver juice that will remove the drinker's memory if drunk neat.

Next, the Sleeping Potion requires chopped Sopophorous Bean. I prefer to use perfectly ripe beans in my potions, so you must only pluck the ripe ones. Under-ripe pods will simply snap; the overripe ones can be a little... messy. Chop the Sopophorous Bean and add this savoury ingredient to your mixture.

STORY

This is my own creation, the strongest sleeping potion ever created. It is effective on gigantic monsters, and you should be particularly careful not to breathe in the fumes. So powerful is this Sleeping Potion that it can give the drinker the appearance of death.

Wizard Norville Bezerko slipped this potion into the Butterbeer of his love rival Perseus Ecklington on the eve of Ecklington's wedding to Daisy Twemlove. Ecklington fell into a deep sleep, and Bezerko promptly presented himself at Daisy's house, with the news that Ecklington had died of panic at the prospect of marrying her.

Daisy, a remarkably silly witch, believed him and promised to marry Bezerko the moment they had buried Ecklington. Unfortunately for Bezerko, Ecklington woke up at the very moment that the coffin was being lowered into the ground, and in the ensuing brawl, Bezerko acquired an elephant's trunk and six ears, which hampered his chances of finding another bride.

CONCLUSION

The Sleeping Potion is nearly ready! Simply wave your wand over the potion to finish its brewing. (see Fig. D)

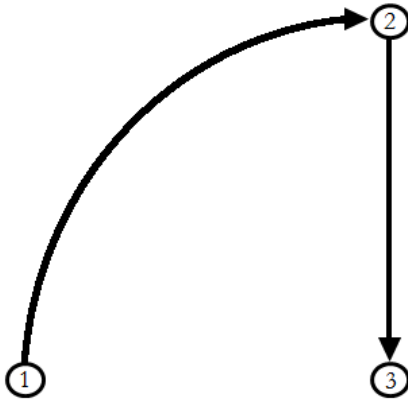


Fig D.

CHAPTER 5

Laughing Potion



A potion to induce uncontrollable merriment. A finely-balanced potion requiring delicacy of touch. If made incorrectly, the results can vary from hysterical mania to deep and inconsolable melancholy.

RECIPE

- Add clear spring water into your cauldron.
- Chop your alihotsy leaves and add them to the water.
- Stir slowly. If you stir too fast, you will damage the leaves' mirthful properties.
- Grind up your Billywig wings and add them to the cauldron. Stir slowly.
- Add three Knarl quills (no more, no less).
- Heat the mixture, stir vigorously then heat again.
- Shave your Puffskein and scatter hair over the surface of your potion.
- Stir quickly and apply a high heat, then add a sprinkle of horseradish powder.
- Stir the potion and heat for the last time.
- Finally, wave your wand over the cauldron to finish the potion.

BILLYWIG WINGS

A curious creature from the Antipodes (today more commonly known as Australia) specimens of the Billywig are extremely useful in potion-making.

Wing: The Billywig's wings are arranged around the top of its head and it spins rapidly as it flies.

Body: Billywigs are of a vivid sapphire blue, but this is often not noticed as the Billywig flies too fast to be seen.

Sting: The sting of the Billywig will cause the victim to hover briefly, and its natural property of levity is ideal for laughing.

The Laughing Potion requires Billywig wings. Billywigs normally fly too fast to be spotted by Muggles - you will need a keen eye to catch them. Before adding the Billywig wings pour in a ladleful of clear spring water and add the Alihotsy leaves.

KNARL QUILLS

The Knarl is a bad-tempered beast found in Northern Europe and America. Their penchant for vandalism is often the cause of trouble for wizard children.

Quills: Knarl quills are a useful magical ingredient, if you can get close enough to acquire them.

Head: The Knarl is well known for being grumpy and is also a particularly untrusting creature- it will fly into a rage if offered food by a kindly human, perhaps believing that it is being offered poison.

Body: The Knarl is indistinguishable from Muggle hedgehogs by sight, so enraging it by offering it food is the best way to identify it.

Knarl quills are a must for the Laughing Potion. Pluck the quills from your Knarl and add three (no more, no less) to the potion. Heat the mixture, stir vigorously then heat again.

PUFFSKEIN HAIR

The Puffskein is a peaceful, yellow furry creature with a long tongue.

Hair: Soft and custard-coloured, the hair of the Puffskein has magical properties and is useful as a magical ingredient.

Tongue: Puffskeins enjoy using their long tongues to feed on bogies, to the delight of generations of wizard children.

Body: Spherical in shape, Puffskeins can be hurled about without making a fuss, and are very easy to care for.

Next, the Laughing Potion requires hair from a Puffskein. Shave your Puffskein and scatter hair over the surface of

your potion. Stir quickly and apply a high heat, then add a sprinkle of horseradish powder

STORY

I am not a big laugher myself, but laughing potions may have their uses beyond foolish recreation. I set myself the challenge of refining an old Laughing Potion handed down by my distressingly giggly great-grandmother, and I am pleased to say that I have succeeded in creating a potion that can create unrestrained mirth for up to five days, depending on the nature and weight of the drinker.

I used this once in a most satisfying way. A Muggle neighbour of mine on the Isle of Harris thought himself a most humorous fellow. Determined to make fun of the Hermit of Hermetray (me), he tried to lure me from my potion-making by pretending to attack the island, or by sending over fake messages from sick members of my family, or simply by bellowing across the waters that I was a madman and a loon.

I therefore invited him one day for a drink, which he accepted. The brimming cup of Laughing Potion did its work, and the great buffoon laughed for a week, until he was so sick and exhausted that he retired to a silent monastery, where he begged that nobody would ever do anything funny in his presence ever again.

CONCLUSION

The Laughing Potion is nearly complete. Wave your wand over the cauldron to finish the potion. (see Fig. E)



Fig. E

CHAPTER 6

Doxycide

A potion of prodigious power, to repulse the vile Doxy. Students of my work may wonder why I chose to devote my genius to deterring these fairy-like nuisances. Suffice it to say that even hermits suffer from household pests. Hence I created this, a full-bodied venomous mixture, yet well-rounded.

RECIPE

- Juice the Bundimun. Add the Bundimun acid to the cauldron and stir quickly.
- Grind the Streeler shells and add to cauldron.
- Stir the potion then heat.
- Add chopped dragon liver and stir vigorously.
- Add a dash of hemlock essence and stir again.
- Add a glug of cowbane essence and a dash of tormentil tincture.
- Stir slowly then heat the cauldron.
- Wave your wand over the cauldron to finish the potion.

BUNDIMUN ACID

The Bundimun. A foul creature that feeds on dirt and grime, hiding in houses and rotting them from the inside.

Eyes: One of the only things that distinguishes a Bundimun from a patch of fungus or mould is its beady eyes.

Legs: Bundimuns are skilled at hiding under floorboards and behind skirting boards but will scuttle away on their spindly legs when threatened.

Secretion: Unchecked, a Bundimun can easily secrete enough of its revolting acid to eat away at the foundations of a house until it collapses.

Your Doxycide requires a highly noxious ingredient: Bundimun acid. Carefully extract the acid, add it to the cauldron and stir quickly.

STEELER SHELL

The African Streeler is one of the most venomous creatures in the world and it leaves smoking trails of scorched ground wherever it goes. A serpent of fire: it is born from the embers of untended magical fires, and so is particularly dangerous to wizards who are not mindful of their fires when cooking or brewing potions.

Shell: The shell of the Streeler changes colour - these kaleidoscopic cycles make it a highly entertaining pet.

Venom: As it is incredibly toxic, Streeler venom is an aid to wizard gardeners in dealing with Horklump infestations.

Trail: The venomous trail the Streeler leaves behind is an enemy to any vegetation, which shrivels and burns as it passes.

By using a spell, it is possible to halt Streelers so that their shells can be removed. Grind the Streeler shells. Try not to inhale. Add the ground shells to the cauldron, stir the potion then heat.

DRAGON LIVER

One of the most magically powerful of beasts, their hide, blood, heart, liver and horn all possess magical properties. It is their liver that we are primarily interested in for our Doxycide.

Liver: Dragon liver is a powerful potion ingredient which is often useful to potioners, despite being obviously tricky to obtain.

Body: Dragons have a tough scaly hide, making their skin very useful for protective wizard wear, such as dragon-hide gloves.

Wing: The dragon's gift of flight increases its dangerous reputation: it is able to carry off its prey, or even to destroy dwellings simply by landing on them!

Dragon liver is an extremely potent magical ingredient, used in some of the most powerful potions. Add a dash of

hemlock essence and stir again. Add a glug of cowbane essence and a dash of tormentil tincture.

STORY

I created Doxycide because swarms of these vile creatures, which resemble ugly hairy fairies with poisonous fangs, used to descend upon my island home every autumn. They will happily feed upon a single witch or warlock, draining their blood until their poor victim collapses. It took many attempts to create a potion sufficiently powerful to repel Doxys.

One of my previous concoctions had the unfortunate effect of making the Doxys red-hot and fiery, which neither the Doxys nor I enjoyed. They shot through the air like furious, red-hot, hairy coals, setting bushes and trees on fire and reducing to ash the scrolls on which I record my potion experiments. Finally I was pursued from my burning house by a swarm of flaming Doxys and was forced to spend the night standing in the sea breathing through a hollow stick to escape their attacks.

Time passed and I worked away at the problem. Thankfully, I perfected my Doxycide the following autumn and have never again been troubled by these nasty little creatures.

CONCLUSION

Lastly, Doxycide requires a vigorous final gesture with the wand. (see Fig. F)

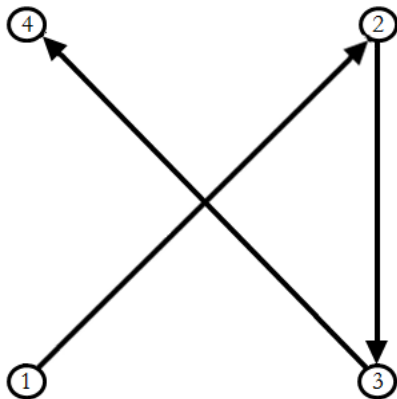


Fig. F

CHAPTER 7

Felix Felicis



Mine own invention, my masterpiece; the crowning achievement of my career. Bottled good fortune. Brewed correctly the drinker of this potion will be lucky in all their endeavours, but be warned; excessive consumption is highly toxic and can cause extreme recklessness. Fans of Quidditch were quick to protest that a potion which gives the drinker good luck was hardly fair and use of my potion was banned, quite rightly, from all competitive events ... except potion-making tournaments.

RECIPE

- Add Ashwinder egg to cauldron, then add horseradish and heat.
- Juice a squill bulb, add to the cauldron and stir vigorously.
- Chop up anemone-like growth on back of Murtlap, add to mixture and heat.
- Add a dash of tincture of thyme and stir slowly.
- Grind up Occamy eggshell and add to mixture.
- Stir slowly then heat the cauldron.
- Add a sprinkle of powdered common rue.
- Stir vigorously then heat the cauldron one last time.

- Wave wand over potion in a figure of eight and say incantation 'Felixempra!'

ASHWINDER EGG

A serpent of fire: it is born from the embers of untended magical fires, and so is particularly dangerous to wizards who are not mindful of their fires when cooking or brewing potions.

Body: The Ashwinder's body is thin and pale-grey. It lives for only one hour after which it collapses into dust.

Eggs: The Ashwinder will lay its red-hot eggs in a secluded space; often, and most dangerously, among the foundations of a house. If this happens, fire can consume the area in minutes.

Eye: The Ashwinder's glowing red eyes are a useful way of spotting it hiding in the dark corners it prefers.

Felix Felicis requires an Ashwinder egg: be very careful when gathering it. Add the Ashwinder egg to the cauldron, then add powdered horseradish and heat.

SQUILL BULB

Squill are a number of brightly-coloured flowering plants in the *Asparagaceae* family.

Flower: The distinctive blue colour with white-eye gives this species the name Glory-of-the-snow. Very fanciful.

Stem: Some species of squill are used in Muggle cough remedies; perhaps it is this ingredient which gives Felix Felicis a distinctive smoothness. Those who have tasted it rarely forget it.

Bulb: This species goes dormant after flowering, until the following spring. The bulbs are best harvested just as they flower.

Juice squill bulb, add the juice to the cauldron and stir vigorously. Chop up anemone-like growth from the back of the Murtlap, add to mixture and heat. Add a dash of tincture of thyme and stir slowly.

OCCAMY EGGSHELL

The Occamy is a legendary creature from the Far East. It is extremely aggressive and should be approached only in direst need.

Body: Its serpentine body can grow up to fifteen feet in length and the Occamy can thus easily defend itself and its eggs against most predators.

Eggs: Occamy eggs are of pure silver and so are much sought after, particularly given that their eggs also have lustre-giving properties, and are rather nutritious to the hair.

Diet: The Occamy lives on meat, hunting rats on the ground and snatching birds from the air, even seizing the occasional monkey from the treetops.

Occamy eggshells are soft silver, and can be gathered with care from Occamy nests. Grind up your Occamy eggshell and add it to the mixture. Stir slowly then heat the cauldron. Add a sprinkle of powdered common rue. Stir vigorously then heat the cauldron one last time.

STORY

Felix Felicis, or liquid luck, as it is often known, is my masterpiece, the jewel in my potion-making crown. While I lived, I disliked any visitors to my island, and generally repelled intruders, to ensure that they would not return. One day, however, I came across a thin and ragged youth lying face-down on the slippery black rocks near my home. He was pitifully weak and told me only that his name was Tertius. I took him back to my cave and nursed him back to health. He told me the story of his life and a hard one it was.

The youngest of three orphaned brothers, Tertius had been the only wizard in a family of non-magical folk. Frightened of his strange powers, his older siblings broke his wand and chased him out of the house after his parents died. Fleeing, Tertius fell into the sea, and was washed up on Hermetray. I did not wish to keep Tertius with me, for any company interfered with my experiments, nor did I wish anyone to know what I had lately created, because I

knew that people would be desperate to steal it. I therefore gave him a few coins, a new cloak and boat, and offered him a farewell drink. He did not know that it contained Felix Felicis.

As he crossed the waters back to the mainland, a wind blew Tertius off-course. He came ashore at the home of the only wizarding family living for fifty miles. They were concerned to hear that he had no wand and they asked if he would care to accompany them to Diagon Alley. Upon arrival in the street of magical shops, Tertius found a bag of gold lying in the gutter. He used this to purchase a wand and new robes. Walking back past Gringotts he overheard two wizards discussing vacancies for curse-breakers. Tertius applied and was taken on.

Although the effects of Felix Felicis wore off after twelve hours, Tertius never looked back. He became one of the most famous Gringotts curse-breakers ever. Meanwhile I took most pleasurable revenge on his cruel brothers by sending them what they believed to be a large bottle of Butterbeer, but which was actually a gallon of extra-strength Shrinking Solution. Both of them shrank to the size of beetle, and, so the story goes, spent several days hiding under a cupboard while their cat tried to scoop them out and eat them.

CONCLUSION

Your Felix Felicis is nearly complete. Finally, wave your wand over the potion in a figure of eight and say the incantation 'Felixempra!' (See Fig. G)

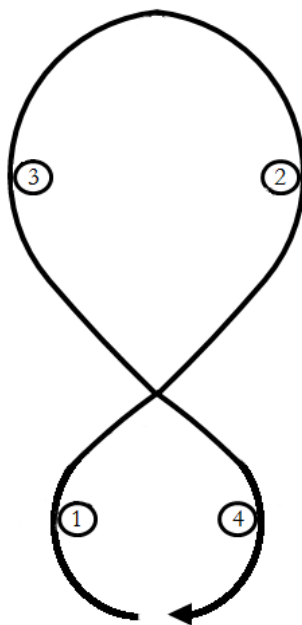


Fig. G.



ZYGMUNT BUDGE'S BOOK OF POTIONS

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