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CALL OF DUTY®: WARZONE[PRO]

CRONUS ZEN™

GAMEPACK OVERVIEW

The Cronus Zen™ Call of Duty: Warzone[PRO] Game Pack for the PlayStation® and Xbox® versions of Warzone, optimizes your weapons and maximizes your performance on the battlefield!

- **Weapon Profiles** allow different Weapon Optimization, Fire & ADS MODS to be applied to your Primary and Secondary Weapons.

- **Weapon Selector Pro** allows you to quickly apply optimizations to any newly picked up weapon using the OLED display, and **ADS Anti-Recoil – Quick Edit** allows you to fine tune for weapon attachments and settings.

- **Loadout Selector** allows for the saving and loading of multiple configurations of optimized weapons.

- Switch between your Primary and Secondary Weapon Profiles, either manually or automatically with Weapon Swap.

- MODS such as Aim Assist, Auto Hold Breath, ADS Ping on Fire, Fast Reload, Quick Scope, Rapid Fire, Spring Loaded Sidearm, Strafe Fire, and much more!

CONTROLLER CONVERSION TABLE

PS4	PS3	XB1	360	SW	WII
△	△	Y	Y	X	X
○	○	B	B	A	A
✕	✕	A	A	B	B
▢	▢	X	X	Y	Y
L2	L2	LT	LT	ZL	ZL
L1	L1	LB	LB	L	L
R2	R2	RT	RT	ZR	ZR
R1	R1	RB	RB	R	R
L3	L3	LS	LS	LS	LS
R3	R3	RS	RS	RS	RS
SHARE	N/A	SYNC	N/A	⬛	N/A
OPTIONS	START	≡	START	+	+
(touchpad)	SELECT	⧉	BACK	−	−
HOME	HOME	HOME	GUIDE	PS	PS

GAMEPACK SETUP

This section covers the initial Game Pack setup that is REQUIRED for MODS to function correctly.

Game Pack Setup ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔲 - https://youtu.be/0ssfTEqLgg4
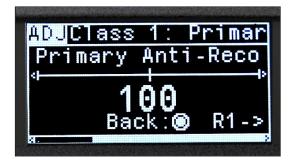

To open the **Game Pack Configuration Menu** on the OLED display, HOLD TOUCHPAD & OPTIONS together on PlayStation® or HOLD VIEW & MENU together on Xbox® until you feel a rumble. This menu provides you with access to **ALL** adjustable settings and MODS.

Navigate between settings using **R1 / RB** and **L1 / LB** and adjust with the **D-PAD**.

Listed options: use **DOWN** and **UP**.

Numeric values: use **RIGHT** and **LEFT**.

Certain settings contain additional related options when you TAP 🅧 or 🅐.

For example, when you are selected on **Button Layout**, you can enter the **Adjustment Menu** to setup your Stick Layout, Stick Sensitivity, and Aim Response Curve Type. To go back, TAP 🔘 or 🅑.

BEFORE USING THIS GAMEPACK, you will need to match certain settings with your in-game settings.

VIBRATION SETTINGS MUST BE ON, both in-game and in your console's menu settings.

MATCH YOUR BUTTON LAYOUT:

Match one of the available **Button Layouts**. NOTE: If your in-game controls are set to "Flip", select the Flipped variant of the layout that you choose.

Enter the Button Layout Adjustment Menu and match the following with your in-game settings:

Match your in-game:

- **Stick Layout**.

- **Stick Sensitivity**. Your in-game Horizontal and Vertical Sensitivities MUST be identical values, and your in-game ADS Sensitivity Multiplier MUST be 1.00.

- **Aim Response Curve Type**.
- **Deadzone**.
- **Anti-Recoil Mode**. If you have "Enabled" the in-game "Invert Vertical Look" setting, set the Anti-Recoil Mode to one of the Inverted options.

Now that everything has been set up, you can exit the Game Pack Configuration Menu.

TAP ⬤ or **B** until you see the **Save Changes Screen**. While selecting **Save**, TAP ✖ or **A**.

You will see a prompt confirming that your settings have been saved. If you select **Don't Save**, you will not see a confirmation prompt, and your changes will be reverted.

You are now ready to use the Game Pack!

ADDITIONAL NOTES:

- **Please ONLY use the in-game Button & Stick Layouts** to ensure proper functioning of MODS. **DO NOT REMAP** your controls with the PlayStation® Custom Button Assignments or Xbox® Accessories App, etc.

- **This Game Pack is supported for PlayStation® 4 and Xbox® One**. We **CANNOT** guarantee compatibility with **UNSUPPORTED** platforms such as **PC**.

- **Paddle MODS require the Xbox® Elite Wireless Controller Series 1 or 2**.
    - You **MUST** unmap or suspend any paddle mapping to prepare your controller for this GAMEPACK, as fully explained in the PADDLE MODS section.

- **For the Aim Assist MOD**, we recommend the in-game "**Standard**" setting (past videos might have told you otherwise, but this is no longer the case).

MASTER CONTROLS

MASTER QUICK CONTROL suspends **THE ENTIRE PACK**. You should suspend it while accessing vehicles, in-game menus, your console's store, settings, etc.

Master Quick Control ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/Ongtyjp6v9Q

- **HOLD TOUCHPAD / VIEW &** ❌ **or** Ⓐ **TOGETHER for ONE SECOND to SUSPEND** (Heavy Rumble) **/ RESUME** (Light Rumble).

GLOBAL MODS

Global Mods contains several smaller MODS, along with the Global Mods Adjustment Menu which contains important settings such as **Anti-Recoil Mode**, **Profile Switch Mode**, and **Weapon Profile Features**.

Global Mods ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/mX97eBeJ-mA

HAIR TRIGGERS (HT) register as fully pressed as quickly as possible to improve gameplay reaction time, without affecting MODS.

TURBO MELEE (TM) allows you to HOLD MELEE to repeatedly melee as quickly as possible for the best chance of winning a melee battle.

SHAKE RELOAD (SR) allows you to forcefully flick or shake a PS4 controller upwards or downwards to reload.

- NOTE: This MOD <u>may</u> work with other motion controllers, but it was optimized with an official PS4 controller in mind.

SLIDE CANCEL (SL) allows you to easily cancel your slide which works especially well with the in-game Tactical Sprint setting. HOLD CROUCH to slide, then RELEASE CROUCH to cancel your slide.

ANTI-RECOIL MODE

This Global Mods Adjustment Menu setting determines which type of optimized ADS Anti-Recoil will be applied using Weapon Profiles / Weapon Selector Pro.

Use **Quick Edit** if you want to be able to quickly adjust the optimized ADS Anti-Recoil during gameplay.

Use **Inverted** if you have "Enabled" the in-game "Invert Vertical Look" setting.

PROFILE SWITCH MODE

This Global Mods Adjustment Menu setting determines Weapon Profile switching.

Profile Switch Mode ★ Call of Duty: Warzone [PRO] ★ Cronus Zen ☯ - https://youtu.be/f0Jb6krEVow

Manual requires that you manually select the appropriate Primary or Secondary Profile whenever you switch between your Primary and Secondary Weapons.

Weapon Swap automatically switches between your Primary and Secondary Profiles whenever you TAP the button that switches weapons.

- **Weapon Swap will sometimes lose sync**, on the in-game menu, loading screens, and especially on death and respawn.

- **To resync Weapon Swap**, switch to your Primary Weapon, then:

- **WHILE HOLDING TOUCHPAD / VIEW, HOLD** △ or Ⓨ for **Primary Weapon Profile** (Heavy Rumble).

The OLED will display the active Weapon Profile as Primary, Secondary, or Disabled.
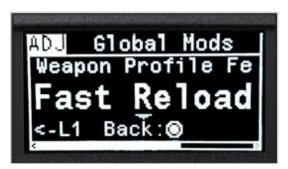

The Gearhead Eyes will display the active Weapon Profile as Green for Primary, Red for Secondary, or Purple for Disabled. If Weapon Swap (PS4 Solid Lightbar) is ON, the PS4 Lightbar will also display these colours.

WEAPON PROFILE FEATURES

This Global Mods Adjustment Menu setting determines which Weapon Profile Features will be applied using Weapon Profiles / Weapon Selector Pro.

Fast Reload ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/C6Os_3EUKPk

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FAST RELOAD is enabled by default. This MOD allows you to <u>manually</u> reload your weapons more quickly than normal. It also features a reload cancel mechanic where you can fire if suddenly need to get back into the fight. The reload timings are weapon specific and are managed by Weapon Profiles / Weapon Selector Pro.

WEAPON PROFILES SETUP

Setup your Primary and Secondary Profiles for your Primary and Secondary Weapons by navigating the Game Pack Configuration Menu.
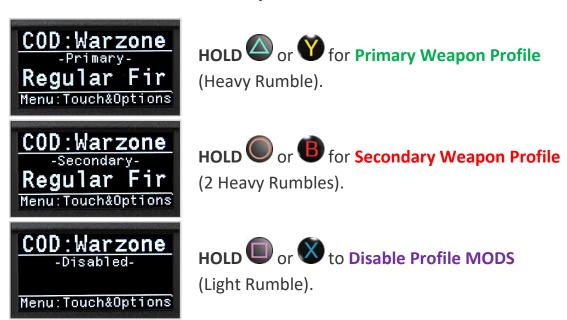
Profile Setup ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🄴 - https://youtu.be/QwXYCKflvXM

If available, match the name of your preferred Primary and Secondary Weapons to optimize them. You can change them up later by using Weapon Selector Pro.

You can also choose Primary and Secondary ADS and Fire MODS. These will be covered in more detail later.

You can change the **active** Weapon Profile during gameplay.

WHILE HOLDING TOUCHPAD / VIEW:

HOLD ▲ or Ⓨ for **Primary Weapon Profile** (Heavy Rumble).

HOLD Ⓞ or Ⓑ for **Secondary Weapon Profile** (2 Heavy Rumbles).

HOLD ▢ or Ⓧ to **Disable Profile MODS** (Light Rumble).

- o As shown above, the OLED will display your active Weapon Profile.

- o **The Gearhead Eyes will display the active Weapon Profile as Green for Primary, Red for Secondary, or Purple for Disabled**. If Weapon Swap (PS4 Solid Lightbar) is ON, the PS4 Lightbar will also display these colours.

WEAPON SELECTOR PRO

You can use Weapon Selector Pro with the OLED display to quickly change up your optimized weapons during gameplay.

Weapon Selector Pro ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/D2YeTVs_Of8

STEP 1: Set your current weapon to its **default in-game fire rate**.

STEP 2: Weapon Selector Pro will update your **active Weapon Profile**. See the previous page and make sure that you are selected on the correct profile for your current Primary or Secondary Weapon.

STEP 3: **WHILE HOLDING TOUCHPAD / VIEW**, **HOLD R2 / RT** until you feel a heavy rumble and the OLED displays a list of **Weapon Categories**.

STEP 4: Navigate using the D-PAD and select the appropriate category, and then your current weapon by TAPPING ✗ or Ⓐ. A light rumble will confirm your selection. If prior to this, you need to back out or cancel, you can TAP 🔘 or Ⓑ.

Your **active Weapon Profile** is now updated to optimize this weapon. Among various optimizations, whenever you are Aiming Down Sights and firing together, your weapon may also have Anti-Recoil applied. If for some reason, this Anti-Recoil seems consistently inaccurate, see the next page…

WEAPON ATTACHMENTS

Weapon Profiles / Weapon Selector Pro optimize for the base weapon. Attachments can reduce the accuracy of the recoil reduction. For this reason, we have included ADS Anti-Recoil Quick Edit to help compensate, which we will cover next.

- **UNSUPPORTED ATTACHMENTS** include any that significantly alter the optimization result beyond what is possible to improve with Quick Edit, such as attachments that change the caliber of bullets and those that affect fire rate or overly alter the recoil pattern. Try to avoid using weapons of this nature. **Extended mag type attachments are generally supported as the optimizations are designed with them in mind**.

ADS ANTI-RECOIL QUICK EDIT

ADS Anti-Recoil Quick Edit can help to compensate for weapon attachments or other factors if they are **consistently** affecting the recoil reduction, i.e. causing your weapon's recoil to drift in the same directions every time.

Anti-Recoil Quick Edit ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🅒 - https://youtu.be/39nB2Za60BE

STEP 1: Once you have setup your current weapon with Weapon Selector Pro, point at a wall where you will see the recoil pattern as bullet holes on the wall.

STEP 2: WHILE AIMING DOWN SIGHTS & FIRING, TAP ✚ or ✚. You can now stop firing if you need to save ammo.

STEP 3: If the pattern is pulling **up** too much, **TAP ✚ to increase the strength**.
If the pattern is pulling **down** too much, **TAP ✚ to decrease the strength**.
Keep adjusting until you achieve an *acceptable* result.

To reset the strength to 100, WHILE AIMING DOWN SIGHTS & HOLDING ✚, PRESS RS / R3.

- **BE AWARE** that any randomized recoil patterns CANNOT be fixed, and analog stick drift can cause issues which can be made worse by using "Linear Response Curve".

LOADOUT SELECTOR

In-game Custom Loadouts.

OLED Custom Loadouts.

Loadout Selector ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/l5kuKKIviPE

Using the Loadout Selector, you will be able to change your Primary and Secondary Weapons in the Game Pack alongside your in-game Custom Loadouts. This is especially useful when you acquire the Loadout Drop Marker.

SAVING YOUR LOADOUT

STEP 1: Create an in-game Custom Loadout.

STEP 2: Match your in-game Custom Loadout in the Game Pack:

Option 1: Weapon Selector Pro

2a: Use Weapon Selector Pro (https://youtu.be/D2YeTVs_Of8) to setup your Primary and Secondary Weapons.

2b: Use ADS Anti-Recoil Quick Edit to adjust the recoil if needed.

2c: Enter the in-game Loadout Selection, and hover over the first Custom Loadout. Now, **WHILE HOLDING TOUCHPAD / VIEW**, **HOLD L2 / LT** until you feel two heavy rumbles.

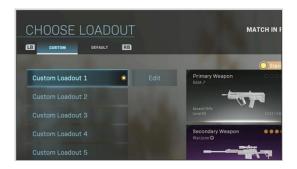**2d**: On the OLED display, navigate to the corresponding loadout that you made. Now, TAP ⊗ or Ⓐ to save your loadout, or ⦿ or Ⓑ to cancel.

Option 2: Configuration Menu

2a: Enter the Game Pack Configuration Menu, and then select your Primary and Secondary Weapons for the corresponding Custom Loadouts.
("Custom Loadout 1: Primary", "Custom Loadout 1: Secondary", …).

LOADING YOUR LOADOUT

In-game Custom Loadouts.

OLED Custom Loadouts.

Loadout Selector ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/l5kuKKIviPE

STEP 1: Enter the in-game Loadout Selection, and hover over the first Custom Loadout. Now, **WHILE HOLDING TOUCHPAD / VIEW**, **HOLD L1 / LB** until you feel a heavy rumble.

STEP 2: Navigate to the loadout that you wish to use, then TAP ⓧ or Ⓐ. You have now successfully loaded your Custom Loadout. Your Primary and Secondary Weapons are now ready to be used in-game.

WEAPON QUICK KEYS

Weapon Quick Keys is for those playing with a keyboard and mouse. This feature works in conjunction with the Loadout Selector MOD to allow you to instantly **load** your saved loadouts with the F keys.
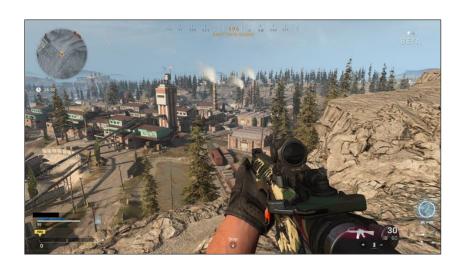
- **F1 = Loadout 1 Primary**
- **F2 = Loadout 2 Primary**
- **F3 = Loadout 3 Primary**
- **F4 = Loadout 4 Primary**
- **F5 = Loadout 5 Primary**

- **F6 = Loadout 1 Secondary**
- **F7 = Loadout 2 Secondary**
- **F8 = Loadout 3 Secondary**
- **F9 = Loadout 4 Secondary**
- **F10 = Loadout 5 Secondary**

CLASS 1 & 4 – PRIMARY & SECONDARY WEAPON

Choose your preferred Primary and Secondary Weapons that you wish to be optimized. This can be done in the Game Pack Configuration Menu or by using Weapon Selector Pro.

Profile Setup ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🅮 - https://youtu.be/QwXYCKflvXM

Weapon Selector Pro ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🅮 - https://youtu.be/D2YeTVs_Of8

If your weapon is unlisted, choose Regular Fire for fully automatic weapons, or Rapid Fire for semi-automatic weapons.

- **REGULAR FIRE**: OFF. NO WEAPON FIRE MOD. Your weapon will fire exactly as it normally does.

- **RAPID FIRE**: HOLD FIRE to fire your semi-automatic weapon at its maximum speed.

- **OPTIMIZED WEAPONS**: Matching the name of your in-game weapon can apply optimizations such as ADS Anti-Recoil, Regular / Rapid Fire, Fast Reload, Auto Hold Breath, and more.

CLASS 2 & 5 – PRIMARY & SECONDARY ADS MODS

Select your preferred ADS MODS for use with your Primary and Secondary Weapons. These MODS alter the functionality of your Aim Down Sights button to either improve your accuracy, alert your team to threats, or make you more difficult to hit.

Aim Assist & ADS ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔄 - https://youtu.be/iHFcmvD7nEE
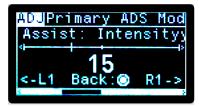

MOD 1 – AIM ASSIST: WHILE AIMING DOWN SIGHTS, this MOD will optimize the in-game assist mechanics to improve your aim. This is a subtle effect that will slightly shake your camera. Aim Assist has been updated since the above video was made, and we now recommend using the in-game **Standard** setting over Precision or Focusing. If you are on PC, you MUST set your **Scale Aim Assist with FOV** to **Enabled**.

You can change the **Primary** or **Secondary Aim Assist Mode** from the Game Pack Configuration Menu, in the ADS MODS Adjustment Menu.
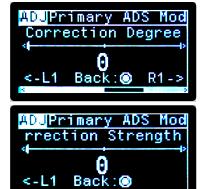
- **Aim Assist** is the standard setting. It is the best solution for most players.

- **Aim Assist+** also aims in and out. It may slightly improve the assist for some playstyles, but it will interfere with the scoping in of weapons.

- **Corner Peek** may help with enemy targets that are coming around corners. It aims in and out while you are LESS than fully Aiming Down Sights. It stops aiming in and out while you are FULLY AIMING DOWN SIGHTS or FIRING.

You can change the **Aim Assist: Intensity**, **Aim Assist: Drift Correction Degree**, **and Aim Assist: Drift Correction Strength** from the Game Pack Configuration Menu, in the ADS MODS Adjustment Menu.

- **Test Mode** allows you to test the **standard** Aim Assist Mode anywhere in the ADS MODS section of the Game Pack Configuration Menu.

  - **HOLD L2 / LT** to test and see the results of the following adjustments in real time.

Intensity determines how intensely the Aim Assist MOD will shake your camera. If the value is too low, the MOD will be ineffective. If the value is too high, the MOD will become visually distracting and may hinder the assist. If you are unsure, leave it at the default value.

Drift Correction Degree determines the angle at which the MOD tries to correct any camera drift that you may experience while using the Aim Assist MOD.

Drift Correction Strength determines the strength of the correction.

  - Figuring out the correct Drift Correction Degree and Strength values can be difficult, and the optimal setting is different for everyone.

  - **The Drift Correction Calibration Tool can assist with this**. PRESS R3 / RS to toggle Drift Calibration (Heavy Rumble: ON / Light Rumble: OFF):

    - To adjust the Drift Correction Degree, move **your** aim analog stick against the direction that the camera is drifting (for example if it is drifting to the upper left, move the stick to the lower right).

    - Drift Correction Strength is based on how far the stick is moved from its resting position; the further you move the stick out, the stronger the correction.

    - If you need to reset the Drift Correction, HOLD R3 / RS until you feel 2 Heavy Rumbles.

MOD 2 – CROUCH AIM: WHILE FULLY AIMING DOWN SIGHTS, you will crouch, which tightens your crosshairs and improves the accuracy of your shots. As you RELEASE AIM DOWN SIGHTS, you will stand.

MOD 3 – RAPID CROUCH AIM: WHILE FULLY AIMING DOWN SIGHTS, you will rapidly crouch, making it more difficult for the enemy to get a headshot on you.

MOD 4 – AIM ASSIST & CROUCH AIM: MODS 1, 2.

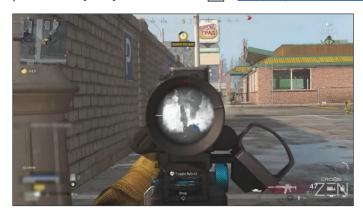**MOD 5 – AIM ASSIST & RAPID CROUCH AIM**: MODS 1, 3.

MOD 6 – QUICK SCOPE: You will automatically fire a shot upon RELEASING AIM DOWN SIGHTS, allowing you to time a precise scoped shot with your sniper rifle. You can also use Quick Scope with any weapon that deals high damage on impact, such as a shotgun.

MOD 7 – PING ON ADS: UPON AIMING DOWN SIGHTS, you will ping your target, object, or location to alert your team.

CLASS 3 & 6 – PRIMARY & SECONDARY FIRE MODS

Select your preferred Fire MODS for use with your Primary and Secondary Weapons. These MODS alter the functionality of your Fire button to either make you more difficult to hit or alert your team to threats.

Fire Mods ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/3YDcnf4wNM0

MOD 1 – DROP SHOT: HOLD FIRE to drop to the ground and fire.

MOD 2 – RAPID CROUCH FIRE: WHILE FULLY HOLDING FIRE, you will rapidly crouch, making it more difficult for the enemy to get a headshot on you.

MOD 3 – HOP SHOT: WHILE FULLY HOLDING FIRE, you will repeatedly jump. Jump out of the way of enemy fire, right after you take your shot.

MOD 4 – STRAFE FIRE: WHILE FULLY HOLDING FIRE, you will quickly strafe side to side to avoid enemy fire.

MOD 5 – CIRCLE STRAFE FIRE: WHILE FULLY HOLDING FIRE, you will quickly strafe in a circular motion, which is helpful against snipers.

MOD 6 – PING ON FIRE: UPON FIRING, you will ping your target, object, or location to alert your team.

MOD 7 – ADS PING ON FIRE: WHILE AIMING DOWN SIGHTS, UPON FIRING, you will ping your target, object, or location to alert your team.

CLASS 7, 8, 9, 10 – PADDLE MODS

Paddle MODS require the Xbox® Elite Wireless Controller Series 1 or 2.
To avoid issues, **unbind your Elite paddles in the Xbox® Accessories App or Zen Studio Software**.
Alternatively, you can just suspend the paddle maps; for Series 1, DOUBLE TAP the SYNC button (Suspended: Four Rumbles / Resumed: One Rumble); for Series 2, TAP the button found below VIEW / MENU until the LEDS below that shut off.

You can still map your paddles through the Cronus Zen™, using the Game Pack Configuration Menu.

- **CLASS 7** = Upper Left Paddle (**P3**)
- **CLASS 8** = Upper Right Paddle (**P1**)
- **CLASS 9** = Lower Left Paddle (**P4**)
- **CLASS 10** = Lower Right Paddle (**P2**)

Enter the Adjustment Menu for the paddle that you would like to map a button to, and then choose the button that will be mapped to the paddle. Any time a Paddle MOD is suspended, or set to Disabled, you will have access to this mapping feature.

To suspend any enabled Paddle MOD, WHILE HOLDING TOUCHPAD / VIEW, HOLD the PADDLE to SUSPEND (Heavy Rumble) / RESUME (Light Rumble).

MOD 1 – REGULAR FIRE: Your weapon will fire exactly as it normally does.

MOD 2 – RAPID FIRE: HOLD the PADDLE to fire your semi-automatic weapon at maximum speed.

- Set your fully automatic weapon to its in-game single shot or burst mode to fire it with this PADDLE MOD.

MOD 3 – SPRING LOADED SIDEARM: HOLD the PADDLE to automatically switch to your other weapon and fire it. RELEASE the PADDLE to spring back to your previous weapon.

MOD 4 – AIM ASSIST: HOLD the PADDLE to Aim Down Sights with Aim Assist. This Paddle MOD will optimize the in-game assist mechanics to improve your aim.

- This is a subtle effect that will slightly shake your camera. This MOD works best with the in-game Focusing or Precision setting.

- You can change the **Primary** or **Secondary Aim Assist Mode** from the Game Pack Configuration Menu, in the ADS MODS Adjustment Menu.

    o **This will affect the Paddle MOD**.

    o **Aim Assist** is the standard setting. It is the best solution for most players.

    o **Aim Assist+** also aims in and out. It may slightly improve the assist for some playstyles but it will interfere with the scoping in of weapons.

    o **Corner Peek** may help with enemy targets that are coming around corners. It aims in and out while you are LESS than fully Aiming Down Sights. It stops aiming in and out while you are FULLY AIMING DOWN SIGHTS or FIRING.

MOD 5 – QUICK SCOPE: HOLD the PADDLE to scope in and when you are ready, RELEASE the PADDLE to fire, allowing you to time a precise scoped shot with your sniper rifle. You can also use Quick Scope with any weapon that deals high damage on impact, such as a shotgun.

MOD 6 – CROUCH AIM: HOLD the PADDLE to Aim Down Sights and crouch, which tightens your crosshairs and improves the accuracy of your shots. When you RELEASE the PADDLE, you will stand.

MOD 7 – RAPID CROUCH: HOLD the PADDLE to rapidly crouch, making it more difficult for the enemy to get a headshot on you.

MOD 8 – RAPID CROUCH AIM: HOLD the PADDLE to Aim Down Sights and rapidly crouch, making it more difficult for the enemy to get a headshot on you.

MOD 9 – RAPID CROUCH FIRE: HOLD the PADDLE to fire and rapidly crouch, making it more difficult for the enemy to get a headshot on you.

MOD 10 – HOP SHOT: HOLD the PADDLE to repeatedly jump while firing, making it difficult for the enemy to aim at you.

MOD 11 – STRAFE FIRE: HOLD the PADDLE to fire and quickly strafe side to side to avoid enemy fire.

MOD 12 – CIRCLE STRAFE FIRE: HOLD the PADDLE to fire and strafe in a circular motion, which is helpful against snipers.

MOD 13 – TURBO PADDLE: HOLD the PADDLE to turbo any SINGLE button that you have mapped to the PADDLE.

- You can change the mapped button from the Game Pack Configuration Menu, in the Adjustment Menu for the paddle that you are using.

MOD 14 – DROP SHOT: HOLD the PADDLE to drop to the ground and fire.

BLOCK GAME RUMBLE

Block Game Rumble is an optional Game Pack Configuration Menu setting that blocks any feeling of controller vibration that is coming from the game itself.

Block Game Rumble ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🄯 - https://youtu.be/WG0crjKNQGI

- It is extremely important for the included MODS that all Vibration settings are <u>ALWAYS</u> ON, both in-game and in your console's menu settings.

- Block Game Rumble provides you with a safe alternative to disabling Vibration without affecting the included MODS.

DISABLED: All controller vibrations will passthrough to your controller as normal.

ENABLED: All controller vibrations coming from the game itself will be blocked.

- You will still feel indicator rumbles from the Game Pack when toggling MODS, etc.

VIDEO PLAYLIST

Cronus Zen – Call of Duty: Warzone [PRO] Playlist

https://www.youtube.com/playlist?list=PLW21qDBtC-6RDbLbuiMILHk3wSz5Y9miW

Game Pack Setup ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/0ssfTEqLgg4

Global Mods ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/mX97eBeJ-mA

Profile Switch Mode ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/f0Jb6krEVow

Weapon Selector Pro ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/D2YeTVs_Of8

Anti-Recoil Quick Edit ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/39nB2Za60BE

Fast Reload ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/C6Os_3EUKPk

Loadout Selector ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/l5kuKKIviPE

Profile Setup ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/QwXYCKflvXM

Aim Assist & ADS ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/iHFcmvD7nEE

Fire Mods ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/3YDcnf4wNM0

Block Game Rumble ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/WG0crjKNQGI

Master Quick Control ★ Call of Duty: Warzone [PRO] ★ Cronus Zen 🔘 - https://youtu.be/Ongtyjp6v9Q