

### GENERIC MERIT BADGE PREREQUISITES

Scouts must have schedules to participate in merit badge classes.

Please check current Merit Badge Requirements prior to camp.

Ensure that required prerequisites are completed prior to coming to camp.

All Scouts are required to READ & BRING the current merit badge pamphlet.

Paper and pencil required for all handicraft & nature classes.

All merit badge prerequisites must be documented on an authorized merit badge form or card signed by a merit badge counselor; or completed work must be presented to the program area director.

The *CAMP GERONIMO MERIT BADGE PACKET* is available as a separate downloadable 8½x11 inch "PDF" document from the Grand Canyon Council website at [WWW.GRANDCANYONBSA.ORG](http://WWW.GRANDCANYONBSA.ORG).

The merit badge schedule and signup sheet is a guide for you to use for each Scout attending camp.

Specific prerequisites and details for each individual merit badge may be found in the *CAMP GERONIMO PROGRAM* Areas section of this book or in the *CAMP GERONIMO MERIT BADGE PACKET*.

- \* Current Merit Badge Requirements are available at the [BSA INTRODUCTION TO MERIT BADGES](#) website.
- \* Merit Badge Worksheets are available at [MERITBADGE.ORG](http://MERITBADGE.ORG).

Registration for merit badges for each Scout will be done online. The troop leader will be given instructions for online registrations.

All merit badge registrations should be completed at least one week before your camp arrival date.

Last minutes changes can be made up to midnight the Friday before you arrive.

You will receive an email confirmation of your scout's merit badge registrations.

When you get to camp, you will have the opportunity to sit down with your campsite Commissioner and Program Director on Saturday, review your schedule and make any last-minute changes.

# Camp Geronimo Merit Badge Program Schedule

Ensure that required prerequisites are completed prior to coming to camp.

Nature	Orientation	Merit Badge 1		Merit Badge 2		Time Days
		Mammals	8:00-8:50 / W & F	Fish & Wildlife Mgt	8:00-8:50 / T & T	
Block A	1:30-2:10 / M	Nature	9:00-9:50 / W & F	Forestry	9:00-9:50 / T & T	
Block B	2:20-3:00 / M	Forestry	10:00-10:50 / W & F	Fish & Wildlife Mgt	10:00-10:50 / T & T	
Block C	3:10-3:50 / M	Geology	11:00-11:50 / W & F	Soil & Water Cons	11:00-11:50 / T & T	
Block D	2:20-3:00 / M	Insect Study	10:00-10:50 / W & F	Geology	10:00-10:50 / T & T	
Block E	1:30-2:10 / M	Insect Study	11:00-11:50 / W & F	Nature	11:00-11:50 / T & T	

Merit Badge	Monday			Tuesday - Friday				
	1:30-2:10	2:20-3:00	3:10-3:50	4:00-4:40	8:00-8:50	9:00-9:50	10:00-10:50	11:00-11:50
Astronomy	Handicraft	Handicraft	Nature	Nature	Handicraft	Handicraft	Nature	Nature
Basketry	Nature	Nature	Handicraft	Handicraft	Nature	Handicraft	Handicraft	Handicraft
Bird Study	Nature	Tower	Tower	Tower	Nature	Nature	Tower	Tower
Climbing	Nature	Nature	Nature	Nature	Nature	Nature	Nature	Nature
Environmental Science	Health Lodge	Health Lodge	Health Lodge	Health Lodge	Health Lodge	Health Lodge	Health Lodge	Health Lodge
First Aid	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft
Leatherwork	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft
Metalwork	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills
Pioneering	Nature	Nature	Nature	Nature	Nature	Nature	Nature	Nature
Reptile & Amphibian Study	Pool	Pool	Pool	Pool	Lake	Lake	Lake	Lake
Rowing	Trading Post	Trading Post	Trading Post	Trading Post	Trading Post	Trading Post	Trading Post	Trading Post
Salesmanship	Nature	Nature	Nature	Nature	Nature	Nature	Nature	Nature
Space Exploration	Pool	Pool	Pool	Pool	Pool	Pool	Pool	Pool
Swimming	Nature	Nature	Nature	Nature	Nature	Nature	Nature	Nature
Weather	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills
Wilderness Survival	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft
Wood Carving	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft

Merit Badge	Monday			Tuesday - Friday		
	1:30-2:20	2:30-3:20	3:30-4:20	8:00- 9:10	9:20-10:30	10:40-11:50
Archery	Archery Range	Archery Range	Archery Range	Archery Range	Archery Range	Archery Range
Canoeing	Lake	Lake	Lake	Lake	Lake	Lake
Indian Lore/Archeology (block)	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills
Lifesaving	Pool	Pool	Pool	Pool	Pool	Pool
Orienteering	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills
Pottery	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft	Handicraft
Rifle Opt A (22 cal.)	Rifle Range	Rifle Range	Rifle Range	Rifle Range	Rifle Range	Rifle Range
Rifle Opt C (Muzzleloading)	Muzzleloading	Muzzleloading	Muzzleloading	Muzzleloading	Muzzleloading	Muzzleloading

Merit Badge	Monday			Tuesday - Friday		
	1:30-2:50	3:00-4:20	8:00-9:50	10:00-11:50		
Cooking	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills		
Horsemanship	Corral	Corral	Corral	Corral		
Trail Begins	Outdoor Skills	Outdoor Skills	Outdoor Skills	Outdoor Skills		

**Camping / Geocaching / Hiking / Backpacking**  
By appointment only;  
signup @Outdoor Skills

# Camp Geronimo Merit Badge Program Sign-Up Sheet

Troop #	Session:	Site:	
Scout Name:	Age:	Scout Rank:	
Scoutmaster (at camp)			
Address:	City:	ST:	Zip:

## Minimum Age Requirements Reminder

*Canoeing - 13*

*Climbing- 13*

*Metalwork - 14*

Listed below are the merit badges offered at Camp Geronimo and their length of time.

1. Please choose your top six (6) choices and your Scoutmaster and the camp staff will do everything he can to give you as many of your top choices as possible.
2. Please number your choices (1, 2, 3, 4, 5, 6).

### Merit Badges

Choice	Time	Merit Badge
		Archery
		Astronomy
		Basketry
		Bird Study
		Canoeing
		Climbing
		Cooking
		Environ. Science
		First Aid
		Horsemanship
		Indian Lore / Archeology (Block Merit Badge)
		Leatherwork
		Lifesaving
		Metalwork
		Orienteering
		Pioneering
		Pottery
		Reptile & Amph. Study
		Rifle Opt A (22 cal.)
		Rifle Opt C (Muzzleloading)
		Rowing
		Salesmanship
		Space Explor.
		Swimming
		Weather
		Wilderness Survival
		Wood Carving

### Nature Area Merit Badge Blocks

Choice	Area	Merit Badge 1 / 2
	Block A	Mammal Study / Fish & Wildlife Mgt
	Block B	Nature / Forestry
	Block C	Forestry / Fish & Wildlife Mgt
	Block D	Geology / Soil & Water Cons
	Block E	Insect Study / Geology
	Block F	Insect Study / Nature

### Merit Badges by Appointment Only

Sign Up for these Merit Badges Monday at the  
Outdoor Skills Area

	Camping
	Hiking
	Backpacking
	Geocaching

### Other Activities

Sign Up for these activities Monday at the Pool

	Mile Swim BSA
	Snorkeling BSA
	Kayaking BSA

### Older Scout Activities

	Spade Ranch
	BSA Life Guard

Sign up for this activity Monday at the Range

	NRA Shoot
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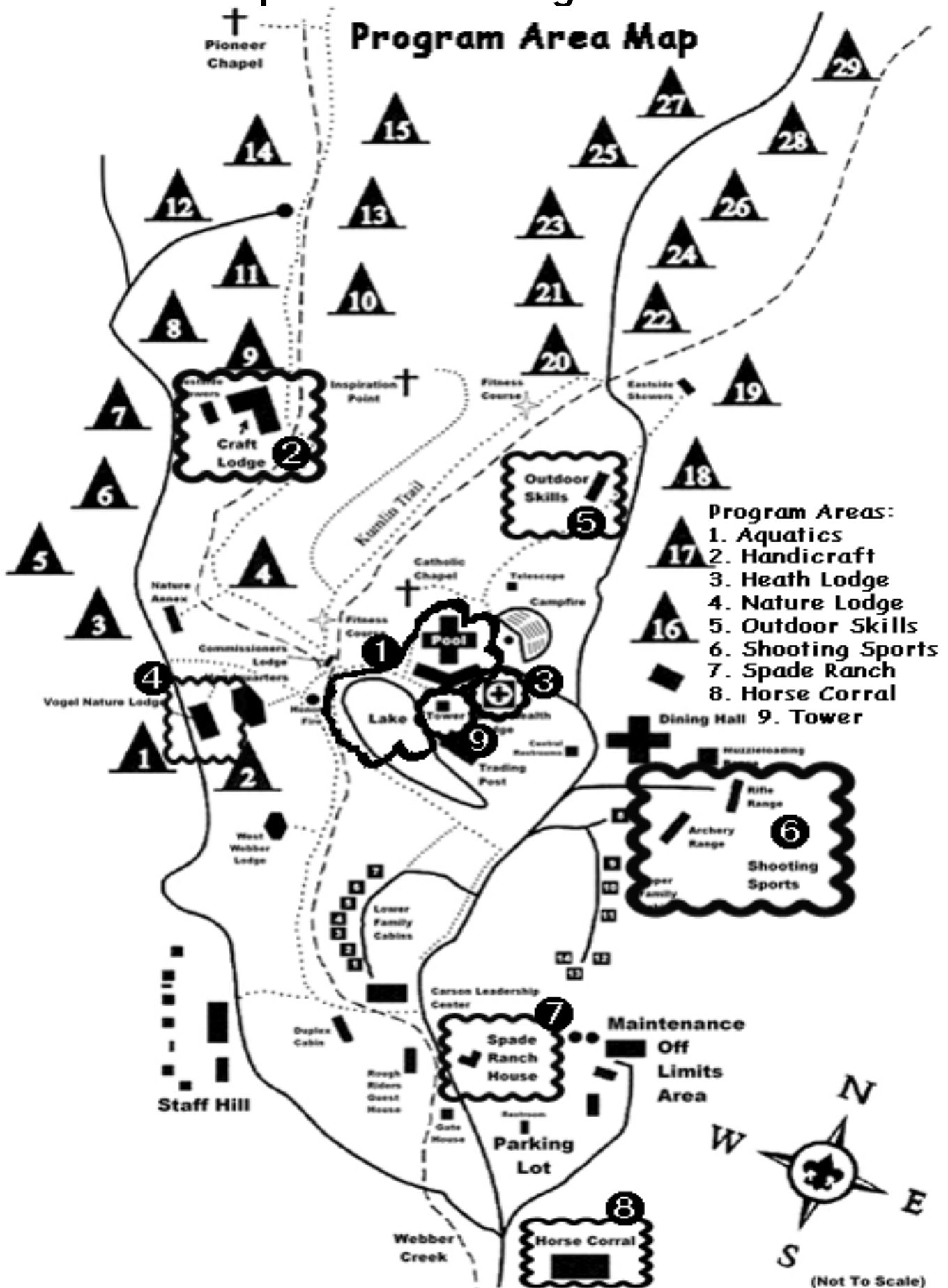
### Youth Leader Training

Sign up for training Monday at the Pool

	Swim & Water Rescue
	Watercraft Safety

Duplicate as Needed

# Camp Geronimo Program Areas



# Prerequisites & Comments

## ARCHAEOLOGY MERIT BADGE

<b>Comments</b>	* Come prepared to learn the techniques and history of ancient cultures.
<b>Prerequisites</b>	<input type="checkbox"/> BRING an article about one archaeological site for requirement #4a or b.

## ARCHERY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* This is not an easy Merit Badge to earn and is recommended for older Scouts.</li> <li>* Extra Time is needed at the range for practice to achieve the needed scores. (</li> <li>* In the merit badge class, Scouts not only concentrate on their scoring and proper use of the bow, but also learn how to make a bow string and arrow.</li> </ul>
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## ASTRONOMY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Astronomy MB will meet daily and in the evening.</li> <li>* Observation at the Monday &amp; Tuesday evening classes is MANDATORY for the merit badge.</li> </ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #6 & #7b prior to camp. <input type="checkbox"/> COMPLETE Moon and Planet observations before coming to camp.

## BACKPACKING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* This class is taught in the afternoon and is by appointment only.</li> <li>* Schedule with Outdoor Skills.</li> </ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #6b, #8c, #9, #10, & #11 prior to camp and BRING a signed statement attached to the merit badge application.

## BASKETRY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Instruction and individual time needed to complete the projects.</li> <li>* Basket Kits are available at Trading Post.</li> </ul>
<b>Prerequisites</b>	<input type="checkbox"/> UNDERSTAND Requirements #1, #2. <input type="checkbox"/> BRING round reed and square reed basket kits. Estimated expense for kits about \$12 at the Trading Post.

## BIRD STUDY MERIT BADGE

<b>Comments</b>	* Several reports required.
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #5 & #6 prior to camp. <input type="checkbox"/> BRING binoculars.

### CAMPING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* This class is taught by appointment only.</li><li>* Schedule with Outdoor Skills.</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #3, #4, #5a, #5e, #7, #8c, #8d, #9 prior to camp and BRING a signed statement attached to the Merit Badge application.

### CANOEING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* This is a difficult merit badge for younger Scouts.</li><li>* Strength and time needed to practice strokes. (Scouts may be denied participation in the canoeing merit badge if they do not have the physical strength to carry and launch a canoe solo.)</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE the BSA Swimmer Test in a strong, confident manner. <input type="checkbox"/> Must be at least 13 years old. <input type="checkbox"/> MUST HAVE an additional pair of tie on shoes that can get wet.

### CLIMBING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* A Scout must be 13 years of age to take the Climbing Merit Badge.</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> BRING & WEAR Long pants and close toed shoes.

### COOKING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* Food provided.</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE & BRING to camp requirements #3, #8. <input type="checkbox"/> COMPLETE requirement #4 prior to camp and BRING a signed statement attached to the merit badge application. <input type="checkbox"/> PRACTICE.

### ENVIRONMENTAL SCIENCE MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* Two observation times of 30 minutes each are required outside of class at camp.</li><li>* Start observations on Sunday.</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirement #3Ea or #3Eb prior to camp

### FISH & WILDLIFE MANAGEMENT MERIT BADGE

<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #5, #7, and #8 prior to camp.
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### FIRST AID MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* Work book will be given at camp and must be completed accurately for the merit badge.</li><li>* A written test will be given.</li><li>* Class participation and testing will be closely monitored to determine achievement of specific requirements.</li></ul>
<b>Prerequisites</b>	<input type="checkbox"/> BE PREPARED to complete requirement #1 at camp. <input type="checkbox"/> COMPLETE requirement #2d prior to camp. <input type="checkbox"/> COMPLETE requirement #3b prior to camp. <input type="checkbox"/> BE PREPARED to practice hands on first aid. <input type="checkbox"/> BRING your first aid kit ready to show to the Health Lodge staff.

### FORESTRY MERIT BADGE

<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirement #1 prior to camp.
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### GEOCACHING MERIT BADGE

<b>Comments</b>	* Geocaching is recommended for older Scouts.
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### GEOLOGY MERIT BADGE

<b>Prerequisites</b>	<input type="checkbox"/> COLLECT and IDENTIFY 10 different rocks or minerals, <input type="checkbox"/> BRING collection to camp.
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### HIKING MERIT BADGE

<b>Comments</b>	* This class is taught in the afternoon and is by appointment only. * Schedule with Outdoor Skills.
<b>Prerequisites</b>	<input type="checkbox"/> READ & BRING the current merit badge pamphlet. <input type="checkbox"/> COMPLETE requirements #4, #5a, #6, #7, prior to camp (They cannot be done at camp.) and BRING a signed statement attached to the merit badge application.

### HORSEMANSHIP MERIT BADGE

<b>Comments</b>	* Some previous riding experience is helpful, but not required.
<b>Prerequisites</b>	<input type="checkbox"/> KNOW requirements #2, #3, #6, #7.

### INDIAN LORE MERIT BADGE

<b>Comments</b>	* Some costume supplies available at camp trading post. Estimated cost \$25.00. * Extra time needed to work on some aspects of this Merit Badge.
<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE & BRING to camp requirement #1, "History of Local Tribes", in order to write or give an oral report.

### INSECT STUDY MERIT BADGE

<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirements #4, #5a, #7, #8, #11 prior to camp. <input type="checkbox"/> BRING photos you have taken of insects and articles you have observed to camp. <input type="checkbox"/> BRING articles about insects you have observed to camp.
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### LEATHERWORK MERIT BADGE

<b>Comments</b>	* Instruction and individual time is needed to complete the projects. * Project must be completed by Friday morning to receive badge. * Leatherwork kits and braiding material are available at the Trading Post. * Some leather pieces are available for projects at the Handicraft Lodge at no cost.
<b>Prerequisites</b>	<input type="checkbox"/> BRING kit and 2 yards of vinyl lace (braiding materials). Estimated expense for kits about \$10 at the Trading Post.

### LIFESAVING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Swimmer Buddy Tag required.</li> <li>* To ensure the prerequisites have been met, scouts must be First Class or higher in rank. Evidence of rank must be presented by the scout if requested by either presenting his Scout Handbook or his scout uniform with his rank patch affixed. See Aquatics Director for exceptions.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> COMPLETED the Swimming Merit Badge.</li> <li><input type="checkbox"/> COMPLETE the BSA Swimmer Test in a strong, confident manner.</li> <li><input type="checkbox"/> MUST ALREADY BE TRAINED IN, and MUST BE ABLE to recognize the need for rescue breathing and to identify conditions for CPR.</li> <li><input type="checkbox"/> MUST BE ABLE to demonstrate both rescue breathing and CPR for 3 minutes without stopping.</li> <li><input type="checkbox"/> MUST PRESENT a current CPR certification card. CPR Training Will Not Be Offered.</li> <li><input type="checkbox"/> BE PREPARED for requirement #7e by bringing CLEAN street clothes: shoes, socks, long-pants, belt, and a long-sleeve shirt. (Swim trunks must be worn under long-pants. Dirty shoes and garments will not be allowed in the pool.)</li> </ul>

### MAMMAL STUDY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Recommended for younger Scouts.</li> <li>* Additional work is required to complete merit badge.</li> </ul>
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### METALWORK MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Because of equipment involved, this badge is for Scouts 14 years of age or older.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Must be at least 14 years old.</li> <li><input type="checkbox"/> UNDERSTAND Requirements #1, #2.</li> <li><input type="checkbox"/> RESEARCH requirement #4 prior to camp.</li> <li><input type="checkbox"/> BRING (#10) tin cans for work. Scouts will create their own artifacts and design their patterns.</li> </ul>

### NATURE MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Photos, collections or 1 page descriptions will verify prerequisites.</li> <li>* A note from teacher, parent, or Scoutmaster will help with prior camp requirements.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> COMPLETE requirement #4 prior to camp.</li> </ul>

### ORIENTEERING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Recommended for older Scouts.</li> <li>* Much additional time needed to set up compass courses.</li> <li>* Fast walking or jogging required to cover 2 miles in 30 minutes. The course is 5 miles long.</li> </ul>
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### PIONEERING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* For all Scouts.</li><li>* Splices most difficult.</li><li>* Requires participation in a project during the afternoon.</li></ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> KNOW your knots.</li><li><input type="checkbox"/> PRACTICE.</li></ul>

### POTTERY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* The Pottery Merit Badge material and tools are provided at the Handicraft Lodge.</li></ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> COMPLETE requirements #3 &amp; #7 prior to camp.</li><li><input type="checkbox"/> BRING drawings for requirements #3 &amp; #7 to camp.</li></ul>

### REPTILE & AMPHIBIAN STUDY MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* This merit badge cannot be completed without requirement #8 being done prior to camp.</li><li>* Additional work is required to complete merit badge</li></ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> COMPLETE requirement #8 prior to camp.</li></ul>

### RIFLE SHOOTING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* Option "A" (modern cartridge type) is offered.</li><li>* Option "C" (Muzzleloading Rifle Shooting) is offered.</li><li>* If a Scout has completed the A or C selection, they cannot do the badge again.</li><li>* Extra practice on the range is required to achieve the needed scores.</li></ul>
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### ROWING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"><li>* Some time to practice needed, also, strength to row.</li></ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> COMPLETE the BSA Swimmer Test in a strong, confident manner.</li><li><input type="checkbox"/> Must have an additional pair of tie on shoes that can get wet.</li></ul>

### SOIL & WATER CONSERVATION MERIT BADGE

<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> BRING work gloves.</li></ul>
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### SPACE EXPLORATION MERIT BADGE

<b>Prerequisites</b>	<ul style="list-style-type: none"><li><input type="checkbox"/> BRING a 2-liter bottle.</li></ul>
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### SWIMMING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Swimmer Buddy Tag required.</li> <li>* To ensure the prerequisites have been met, scouts must be First Class or higher in rank. Evidence of rank must be presented by the scout if requested by either presenting his Scout Handbook or his scout uniform with his rank patch affixed. See Aquatics Director for exceptions.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> COMPLETE the BSA Swimmer Test in a strong, confident manner.</li> <li><input type="checkbox"/> COMPLETE Second Class rank requirements #7a-#7c.</li> <li><input type="checkbox"/> COMPLETE First Class rank requirements #9a-#9c.</li> <li><input type="checkbox"/> MUST BE ABLE to execute basic strokes in good form and strong manner.</li> <li><input type="checkbox"/> MUST BE TRAINED to identify conditions for First Aid &amp; CPR.</li> <li><input type="checkbox"/> MUST BE ABLE to demonstrate First Aid &amp; CPR.</li> <li><input type="checkbox"/> BE PREPARED for requirement #4 by bringing CLEAN street clothes: shoes, socks, long-pants, belt, and a long-sleeve shirt. (Swim trunks must be worn under long-pants. Dirty shoes and garments will not be allowed in the pool.)</li> </ul>

### WEATHER MERIT BADGE

<b>Prerequisites</b>	<input type="checkbox"/> COMPLETE requirement #10 prior to camp.
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### WILDERNESS SURVIVAL MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Time needed Monday, Tuesday, or Wednesday to prepare a shelter and sleep in it overnight.</li> <li>* Shelters will not be built at troop camp sites.</li> <li>* Shelters are required to be torn down and the area restored prior by Friday.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> PREPARE &amp; BRING to camp a small survival kit (requirement #5).</li> <li><input type="checkbox"/> PRACTICE</li> </ul>

### WOODCARVING MERIT BADGE

<b>Comments</b>	<ul style="list-style-type: none"> <li>* Choose a simple kit for first time wood carvers.</li> <li>* Some wood will be provided at the Handicraft area.</li> <li>* Wood carving kits are available at the Trading Post.</li> <li>* Wood carving knives are available at the Trading Post.</li> <li>* Totin' Chip Card Required.</li> <li>* Additional work is required to complete merit badge.</li> </ul>
<b>Prerequisites</b>	<ul style="list-style-type: none"> <li><input type="checkbox"/> BRING Totin' Chip card. (Totin' Chip classes available afternoons at the Outdoor Skills Area.)</li> <li><input type="checkbox"/> BRING a small sharp (1½-2 in.) bladed pocket knife, leather gloves, and a thumb guard.</li> <li><input type="checkbox"/> BRING wood carving kits to the first class on Monday. Estimated expense for kits about \$10 at the Trading Post.</li> </ul>

## Grand Canyon Council, Inc.; Boy Scouts of America




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# Summer Camp Merit Badge Application

Select the appropriate camp and complete the specific information required.

 <input type="checkbox"/> Camp Geronimo	 <input type="checkbox"/> Camp Raymond	 <input type="checkbox"/> Lake Pleasant Aquatics and Nature Camp	
Session Number:		Site Number:	
Name:		Troop:	Team:
Address:		City:	ST:
		ZIP:	
Name of Merit Badge:			
Leader's Signature:			Date:

### PARTIAL COMPLETION

The following requirements have been completed

1 \_\_\_\_\_ 2 \_\_\_\_\_ 3 \_\_\_\_\_ 4 \_\_\_\_\_ 5 \_\_\_\_\_ 6 \_\_\_\_\_ 7 \_\_\_\_\_  
 8 \_\_\_\_\_ 9 \_\_\_\_\_ 10 \_\_\_\_\_ 11 \_\_\_\_\_ 12 \_\_\_\_\_ 13 \_\_\_\_\_

Counselor: Initial requirement numbers and letters that have been finished.  
 Line out those not needed.

Counselor's Comments:	Date:
Counselor's Name:	Phone:

### MERIT BADGE COMPLETED

This certifies that the Scout named above has successfully completed the requirements for this merit badge.

Counselor's Signature:	Date:
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