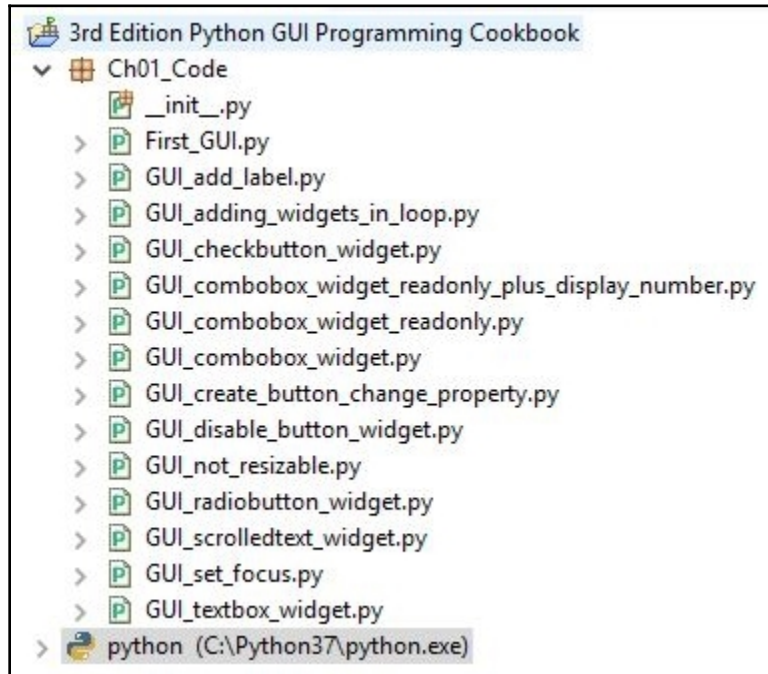
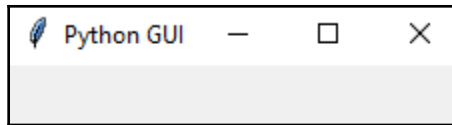


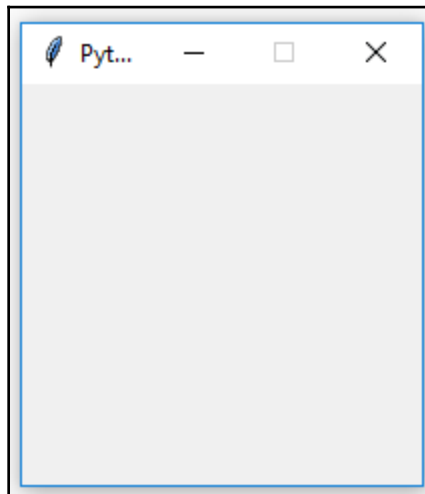
Chapter 1: Creating the GUI Form and Adding Widgets



```
6 #=====
7 # imports
8 #=====
9 import tkinter as tk
10
11 # Create instance
12 win = tk.Tk()
13
14 # Add a title
15 win.title("Python GUI")
16
17 #=====
18 # Start GUI
19 #=====
20 win.mainloop()
```



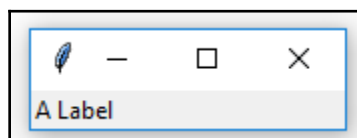
```
6 #=====
7 # imports
8 #=====
9 import tkinter as tk
10
11 # Create instance
12 win = tk.Tk()
13
14 # Add a title
15 win.title("Python GUI")
16
17 # Disable resizing the GUI by passing in False/False
18 win.resizable(False, False)
19
20 # Enable resizing x-dimension, disable y-dimension
21 # win.resizable(True, False)
22
23 #=====
24 # Start GUI
25 #=====
26 win.mainloop()
```



```

6 #=====
7 # imports
8 #=====
9 import tkinter as tk
10 from tkinter import ttk
11
12 # Create instance
13 win = tk.Tk()
14
15 # Add a title
16 win.title("Python GUI")
17
18 # Adding a Label
19 ttk.Label(win, text="A Label").grid(column=0, row=0)
20
21 #=====
22 # Start GUI
23 #=====
24 win.mainloop()

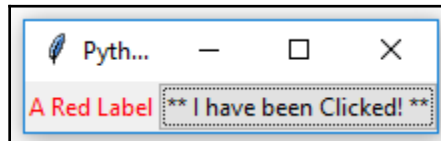
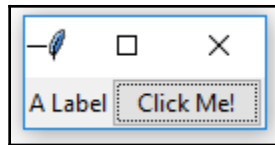
```



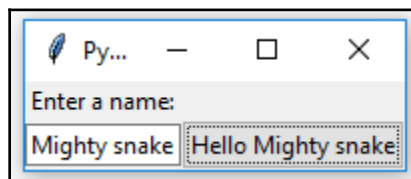
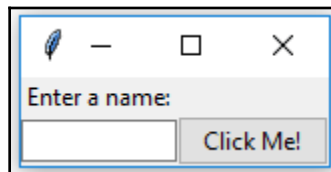
```

18 # Adding a Label that will get modified
19 a_label = ttk.Label(win, text="A Label")
20 a_label.grid(column=0, row=0)
21
22 # Button Click Event Function
23 def click_me():
24     action.configure(text="** I have been Clicked! **")
25     a_label.configure(foreground='red')
26     a_label.configure(text='A Red Label')
27
28 # Adding a Button
29 action = ttk.Button(win, text="Click Me!", command=click_me)
30 action.grid(column=1, row=0)
31
32 #=====
33 # Start GUI
34 #=====
35 win.mainloop()

```



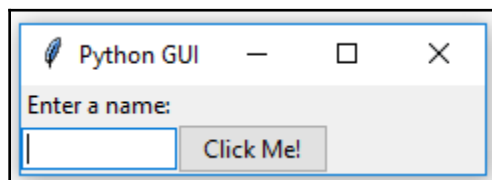
```
22 # Modified Button Click Function
23 def click_me():
24     action.configure(text='Hello ' + name.get())
25
26 # Changing our Label
27 ttk.Label(win, text="Enter a name:").grid(column=0, row=0)
28
29 # Adding a Text box Entry widget
30 name = tk.StringVar()
31 name_entered = ttk.Entry(win, width=12, textvariable=name)
32 name_entered.grid(column=0, row=1)
```



```

29 # Adding a Textbox Entry widget
30 name = tk.StringVar()
31 name_entered = ttk.Entry(win, width=12, textvariable=name)
32 name_entered.grid(column=0, row=1)
33
34 # Adding a Button
35 action = ttk.Button(win, text="Click Me!", command=click_me)
36 action.grid(column=1, row=1)
37
38 name_entered.focus()      # Place cursor into name Entry
39 #=====
40 # Start GUI
41 #=====
42 win.mainloop()

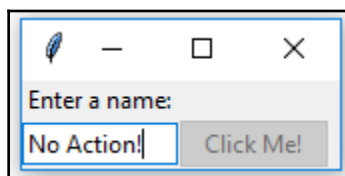
```



```

34 # Adding a Button
35 action = ttk.Button(win, text="Click Me!", command=click_me)
36 action.grid(column=1, row=1)
37 action.configure(state='disabled')  # Disable the Button Widget
38
39 name_entered.focus()      # Place cursor into name Entry

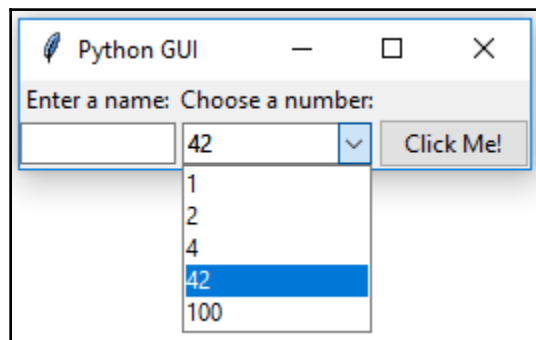
```



```

31 # Adding a Textbox Entry widget
32 name = tk.StringVar()
33 name_entered = ttk.Entry(win, width=12, textvariable=name)
34 name_entered.grid(column=0, row=1) # column 0
35
36 # Adding a Button
37 action = ttk.Button(win, text="Click Me!", command=click_me)
38 action.grid(column=2, row=1) # <= change column to 2
39
40 ttk.Label(win, text="Choose a number:").grid(column=1, row=0)
41 number = tk.StringVar()
42 number_chosen = ttk.Combobox(win, width=12, textvariable=number)
43 number_chosen['values'] = (1, 2, 4, 42, 100)
44 number_chosen.grid(column=1, row=1) # <= Combobox in column 1
45 number_chosen.current(0)
46
47 name_entered.focus() # Place cursor into name Entry
48 #=====
49 # Start GUI
50 #=====
51 win.mainloop()

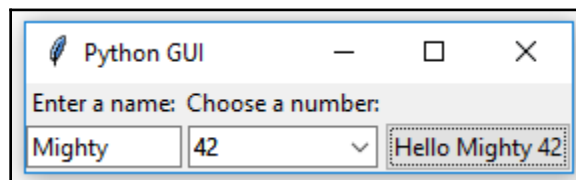
```



```

40 ttk.Label(win, text="Choose a number:").grid(column=1, row=0)
41 number = tk.StringVar()
42 number_chosen = ttk.Combobox(win, width=12, textvariable=number, state='readOnly')
43 number_chosen['values'] = (1, 2, 4, 42, 100)
44 number_chosen.grid(column=1, row=1)
45 number_chosen.current(0)

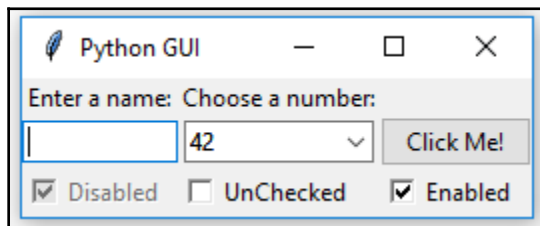
```



```

35 # Adding a Button
36 action = ttk.Button(win, text="Click Me!", command=click_me)
37 action.grid(column=2, row=1)
38
39 # Creating a label and a Combobox
40 ttk.Label(win, text="Choose a number:").grid(column=1, row=0)
41 number = tk.StringVar()
42 number_chosen = ttk.Combobox(win, width=12, textvariable=number, state='readonly')
43 number_chosen['values'] = (1, 2, 4, 42, 100)
44 number_chosen.grid(column=1, row=1)
45 number_chosen.current(0)
46 # Creating three checkbuttons
47 chVarDis = tk.IntVar()
48 check1 = tk.Checkbutton(win, text="Disabled", variable=chVarDis, state='disabled')
49 check1.select()
50 check1.grid(column=0, row=4, sticky=tk.W)
51
52 chVarUn = tk.IntVar()
53 check2 = tk.Checkbutton(win, text="UnChecked", variable=chVarUn)
54 check2.deselect()
55 check2.grid(column=1, row=4, sticky=tk.W)
56
57 chVarEn = tk.IntVar()
58 check3 = tk.Checkbutton(win, text="Enabled", variable=chVarEn)
59 check3.select()
60 check3.grid(column=2, row=4, sticky=tk.W)
61
62 name_entered.focus()      # Place cursor into name Entry
63 #=====
64 # Start GUI
65 #=====
66 win.mainloop()

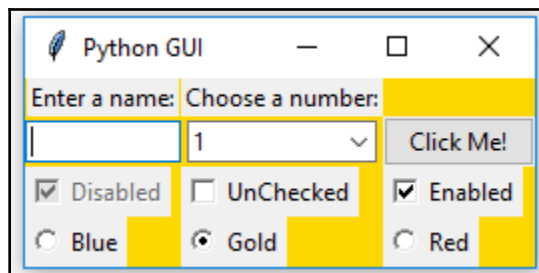
```



```

74 # Radiobutton Globals
75 COLOR1 = "Blue"
76 COLOR2 = "Gold"
77 COLOR3 = "Red"
78
79 # Radiobutton Callback
80 def radCall():
81     radSel=radVar.get()
82     if radSel == 1: win.configure(background=COLOR1)
83     elif radSel == 2: win.configure(background=COLOR2)
84     elif radSel == 3: win.configure(background=COLOR3)
85
86 # create three Radiobuttons using one variable
87 radVar = tk.IntVar()
88
89 rad1 = tk.Radiobutton(win, text=COLOR1, variable=radVar, value=1, command=radCall)
90 rad1.grid(column=0, row=5, sticky=tk.W, columnspan=3)
91
92 rad2 = tk.Radiobutton(win, text=COLOR2, variable=radVar, value=2, command=radCall)
93 rad2.grid(column=1, row=5, sticky=tk.W, columnspan=3)
94
95 rad3 = tk.Radiobutton(win, text=COLOR3, variable=radVar, value=3, command=radCall)
96 rad3.grid(column=2, row=5, sticky=tk.W, columnspan=3)
97
98 name_entered.focus()      # Place cursor into name Entry
99 #=====
100 # Start GUI
101 #=====
102 win.mainloop()

```

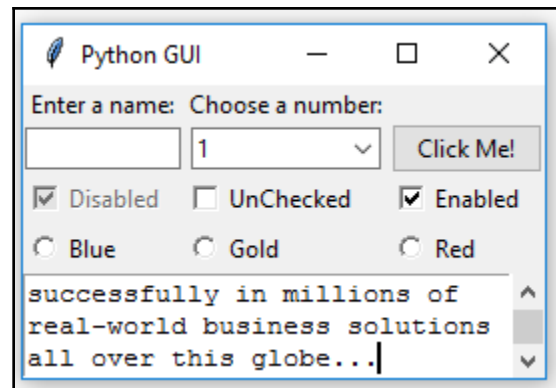
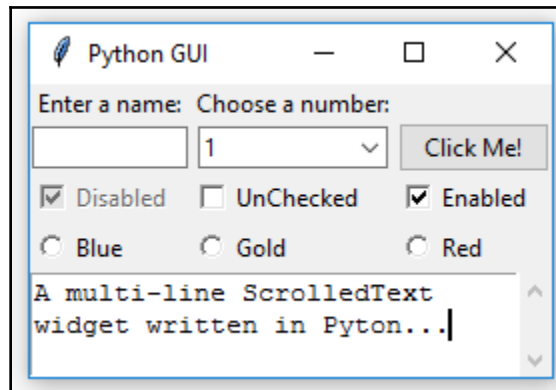



```

6 #=====
7 # imports
8 #=====
9 import tkinter as tk
10 from tkinter import ttk
11 from tkinter import scrolledtext

99 # Using a scrolled Text control
100 scrol_w = 30
101 scrol_h = 3
102 scr = scrolledtext.ScrolledText(win, width=scrol_w, height=scrol_h, wrap=tk.WORD)
103 scr.grid(column=0, columnspan=3)
104
105 name_entered.focus()      # Place cursor into name Entry
106 #=====
107 # Start GUI
108 #=====
109 win.mainloop()

```



```
76 # First, we change our Radiobutton global variables into a list
77 colors = ["Blue", "Gold", "Red"]
78
79 # We have also changed the callback function to be zero-based, using the list
80 # instead of module-level global variables
81 # Radiobutton Callback
82 def radCall():
83     radSel=radVar.get()
84     if radSel == 0: win.configure(background=colors[0]) # now zero-based
85     elif radSel == 1: win.configure(background=colors[1]) # and using list
86     elif radSel == 2: win.configure(background=colors[2])
87
88 # create three Radiobuttons using one variable
89 radVar = tk.IntVar()
90
91 # Next we are selecting a non-existing index value for radVar
92 radVar.set(99)
93
94 # Now we are creating all three Radiobutton widgets within one loop
95 for col in range(3):
96     curRad = tk.Radiobutton(win, text=colors[col], variable=radVar,
97                             value=col, command=radCall)
98     curRad.grid(column=col, row=5, sticky=tk.W)
99
```

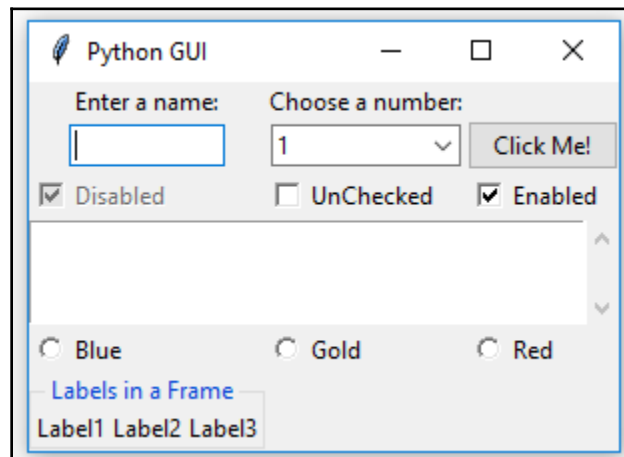
Chapter 2: Layout Management

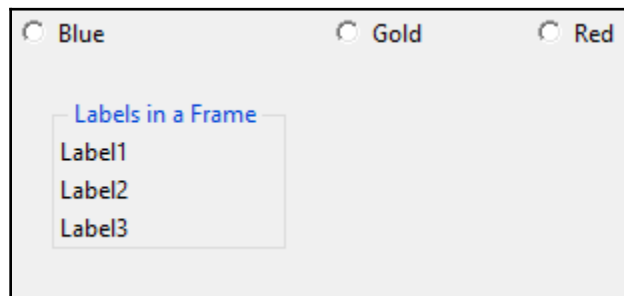
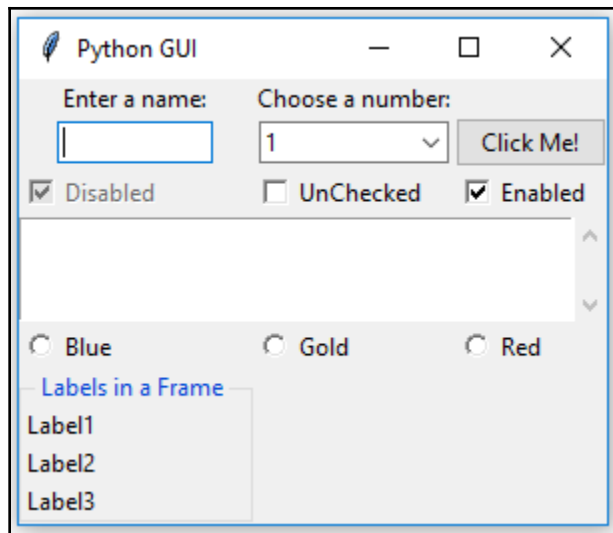


```

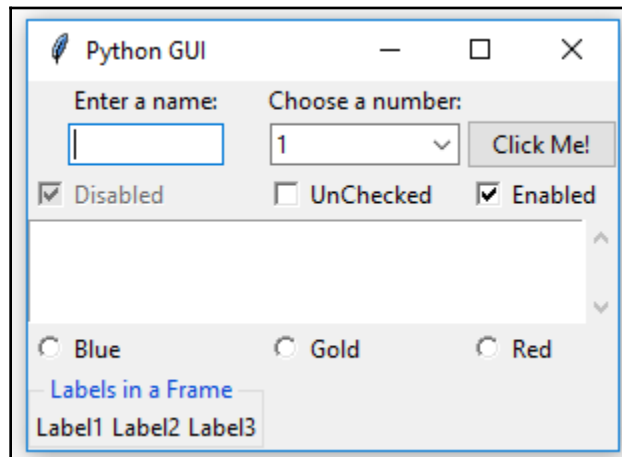
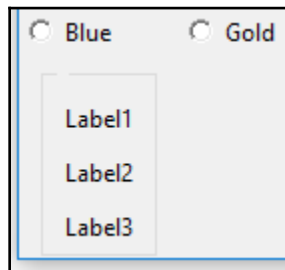
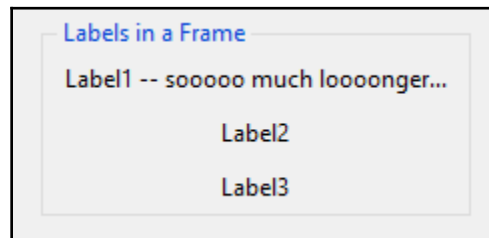
108 # Create a container to hold labels
109 buttons_frame = ttk.LabelFrame(win, text=' Labels in a Frame ')
110 buttons_frame.grid(column=0, row=7)
111 # buttons_frame.grid(column=1, row=7)           # now in col 1
112
113 # Place labels into the container element
114 ttk.Label(buttons_frame, text="Label1").grid(column=0, row=0, sticky=tk.W)
115 ttk.Label(buttons_frame, text="Label2").grid(column=1, row=0, sticky=tk.W)
116 ttk.Label(buttons_frame, text="Label3").grid(column=2, row=0, sticky=tk.W)
117
118 name_entered.focus()      # Place cursor into name Entry
119 #=====
120 # Start GUI
121 #=====
122 win.mainloop()

```





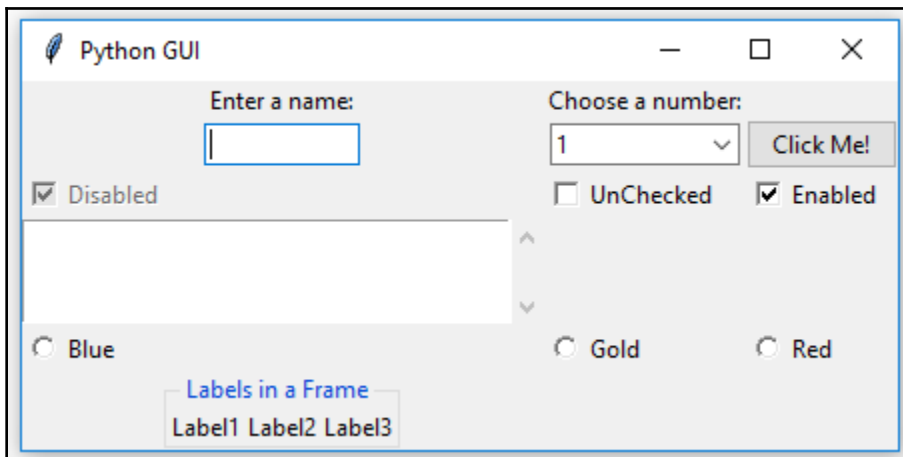
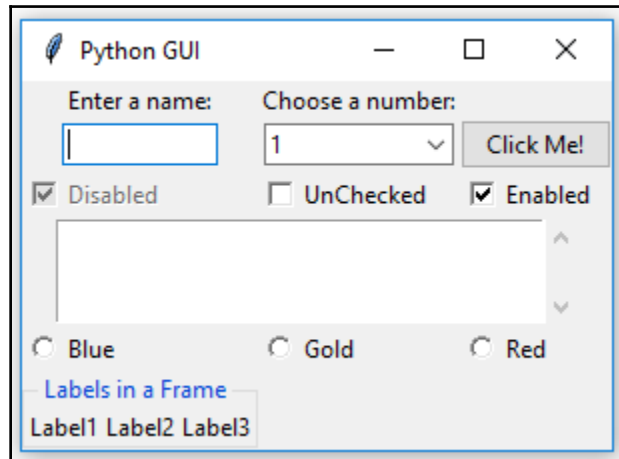
```
113 # Place labels into the container element
114 ttk.Label(buttons_frame, text="Label1").grid(column=0, row=0)
115 ttk.Label(buttons_frame, text="Label2").grid(column=0, row=1)
116 ttk.Label(buttons_frame, text="Label3").grid(column=0, row=2)
117
118 for child in buttons_frame.winfo_children():
119     child.grid_configure(padx=8, pady=4)
120
121 name_entered.focus()      # Place cursor into name Entry
122 #=====
123 # Start GUI
124 #=====
125 win.mainloop()
```

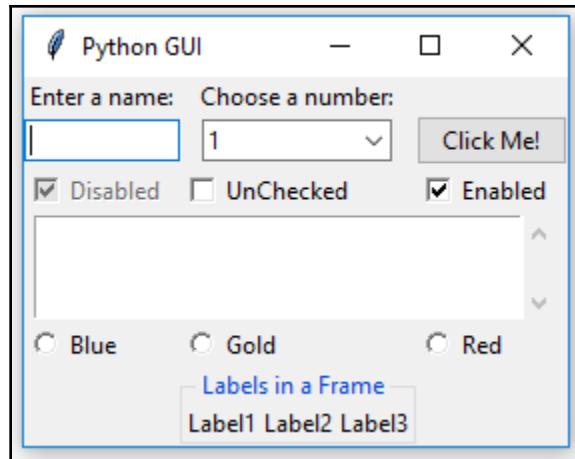


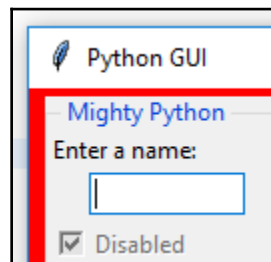
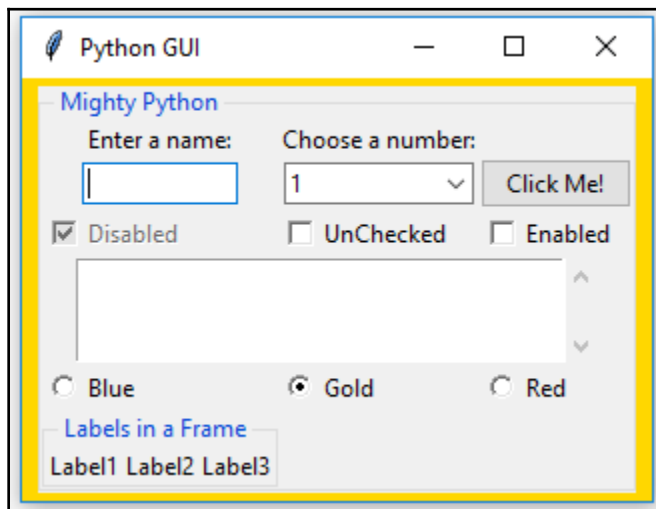
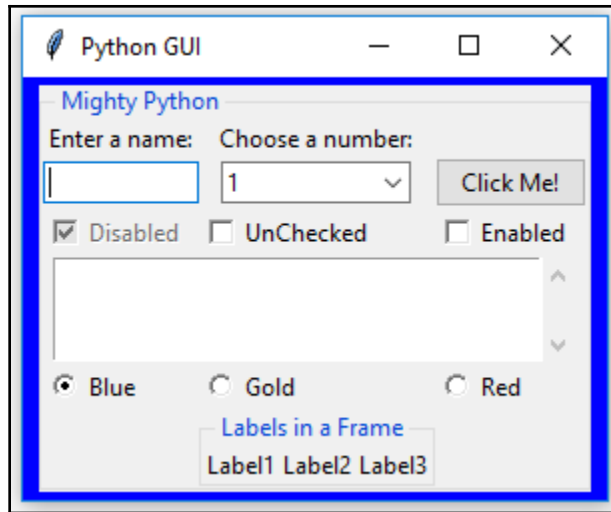
```

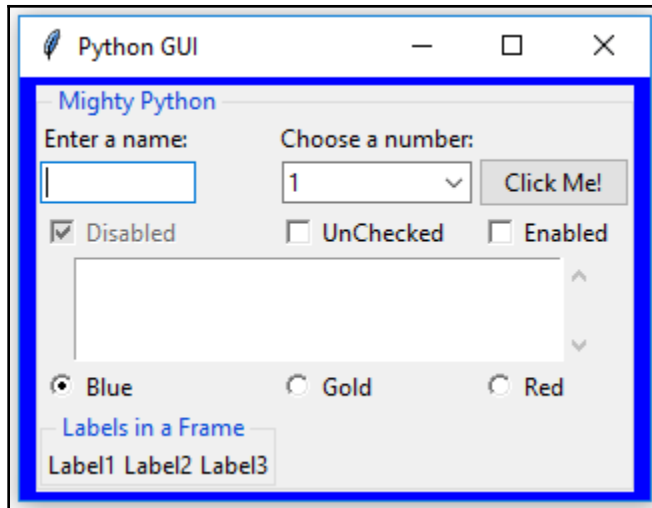
# Using a scrolled Text control
scrol_w = 30
scrol_h = 3
scr = scrolledtext.ScrolledText(win, width=scrol_w, height=scrol_h, wrap=tk.WORD)
#### scr.grid(column=0, row=5, sticky='WE', columnspan=3)
scr.grid(column=0, row=5, columnspan=3)           # sticky property removed

```

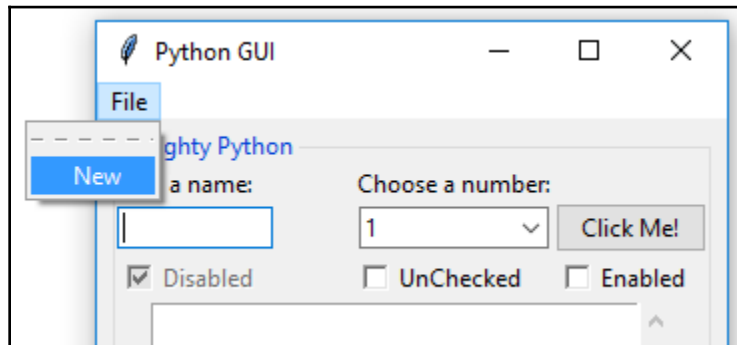


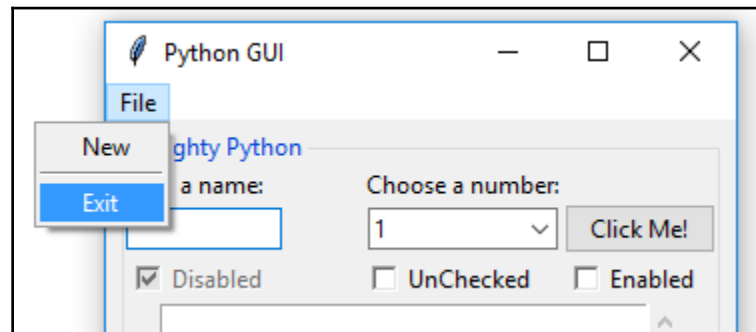
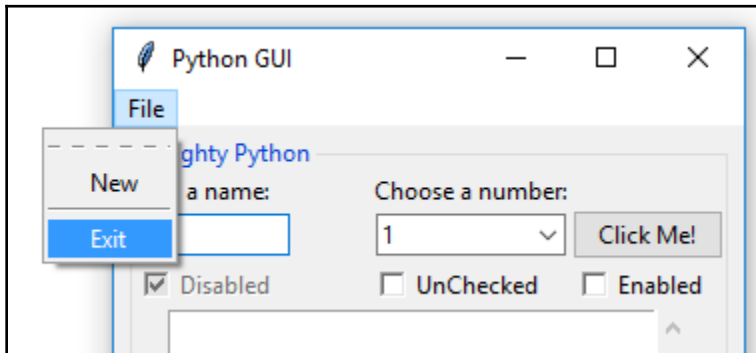
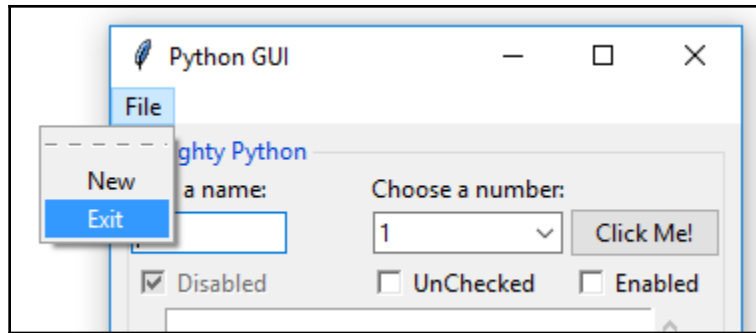






```
118 # Creating a Menu Bar
119 menu_bar = Menu(win)
120 win.config(menu=menu_bar)
121
122 # Create menu and add menu items
123 file_menu = Menu(menu_bar) # create File menu
124 file_menu.add_command(label="New") # add File menu item
```





```

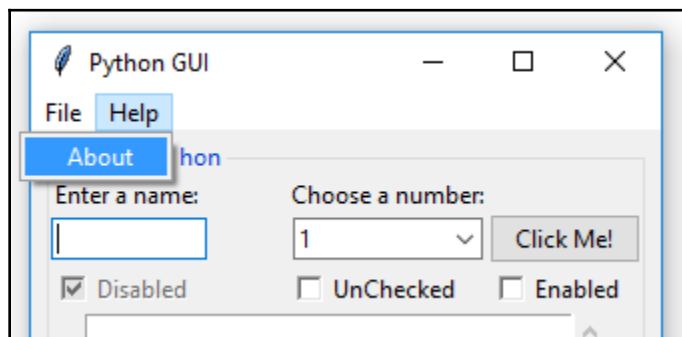
# Creating a Menu Bar
menu_bar = Menu(win)
win.config(menu=menu_bar)

# Add menu items
file_menu = Menu(menu_bar, tearoff=0)
file_menu.add_command(label="New")
file_menu.add_separator()
file_menu.add_command(label="Exit")
menu_bar.add_cascade(label="File", menu=file_menu)

# Add another Menu to the Menu Bar and an item
help_menu = Menu(menu_bar, tearoff=0)
menu_bar.add_cascade(label="Help", menu=help_menu)
help_menu.add_command(label="About")

name_entered.focus()      # Place cursor into name Entry
#=====
# Start GUI
#=====
win.mainloop()

```



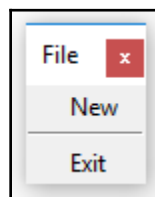
```

# Exit GUI cleanly
def _quit():
    win.quit()
    win.destroy()
    exit()

# Creating a Menu Bar
menu_bar = Menu(win)
win.config(menu=menu_bar)

# Add menu items
file_menu = Menu(menu_bar, tearoff=0)
file_menu.add_command(label="New")
file_menu.add_separator()
file_menu.add_command(label="Exit", command=_quit)
menu_bar.add_cascade(label="File", menu=file_menu)

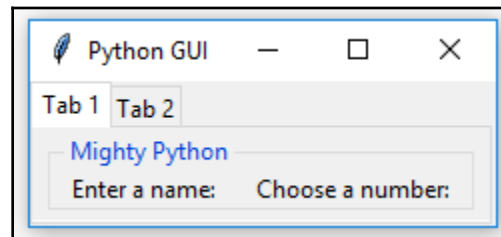
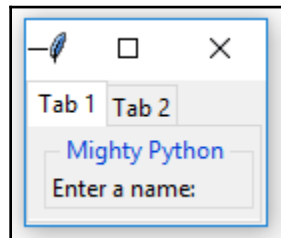
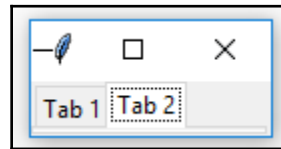
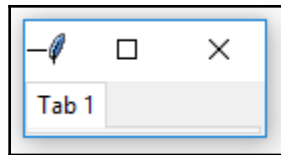
```

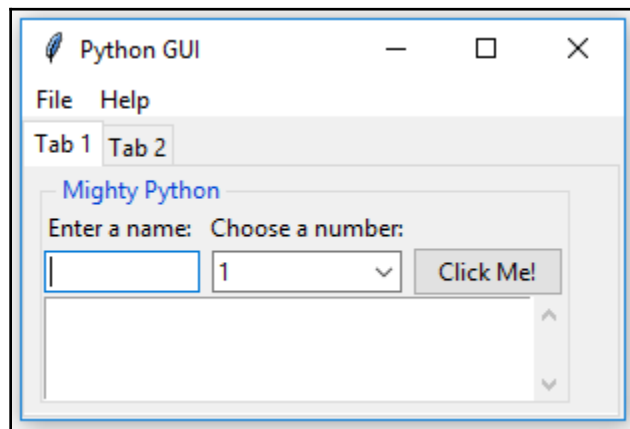
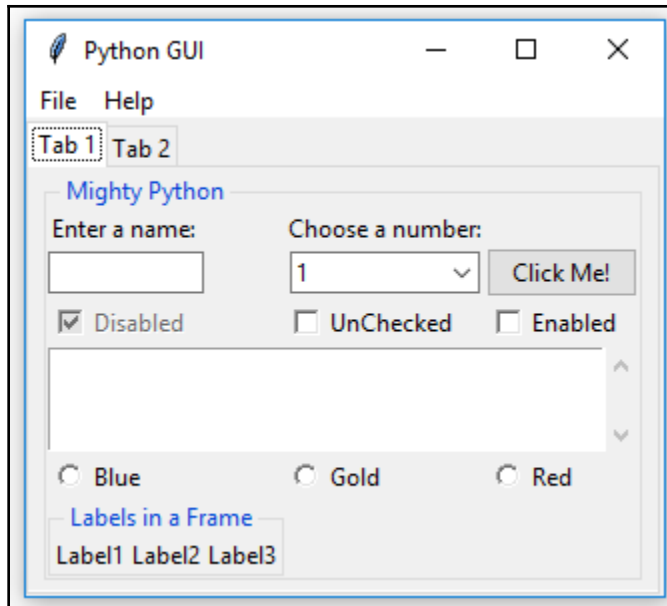


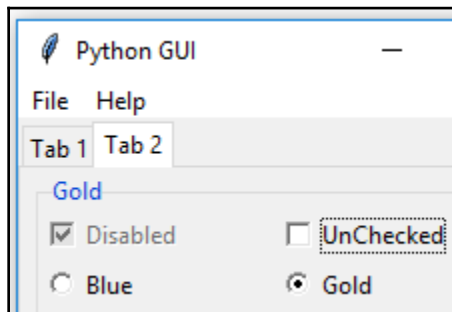
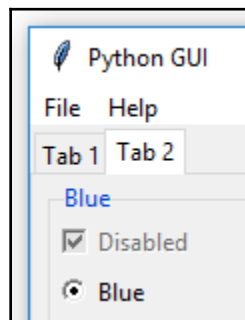
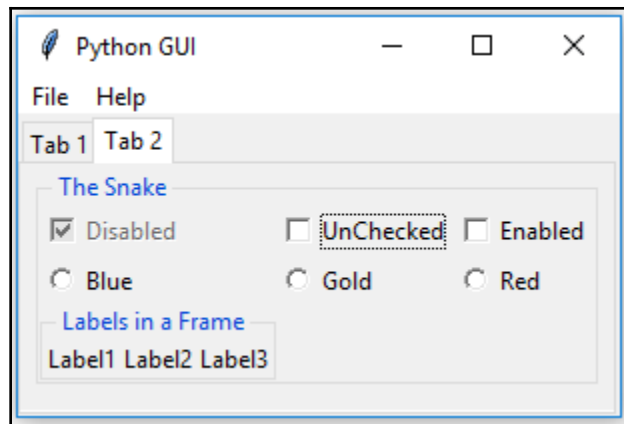
```

6 #=====
7 # imports
8 #=====
9 import tkinter as tk
10 from tkinter import ttk
11
12 win = tk.Tk() # Create instance
13 win.title("Python GUI") # Add a title
14 tabControl = ttk.Notebook(win) # Create Tab Control
15 tab1 = ttk.Frame(tabControl) # Create a tab
16 tabControl.add(tab1, text='Tab 1') # Add the tab
17 tabControl.pack(expand=1, fill="both") # Pack to make visible
18
19 #=====
20 # Start GUI
21 #=====
22 win.mainloop()

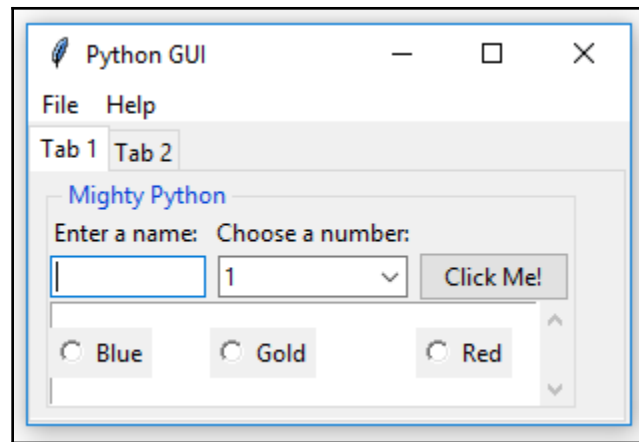
```





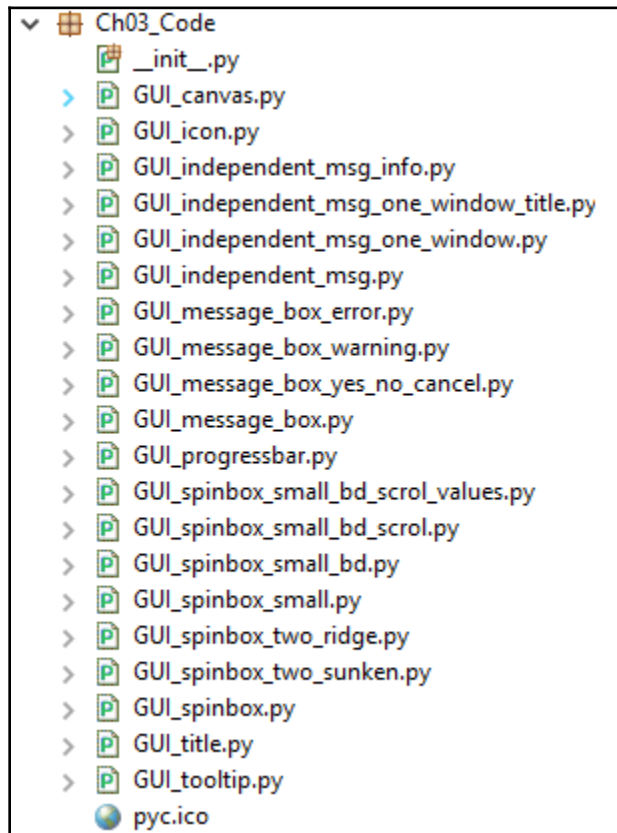


```
# Using a scrolled Text control
scrol_w = 30
scrol_h = 3
scr = scrolledtext.ScrolledText(mighty, width=scrol_w, height=scrol_h, wrap=tk.WORD)
# scr.grid(column=0, row=2, sticky='WE', columnspan=3)
scr.grid(column=0, sticky='WE', columnspan=3) # row not specified
```

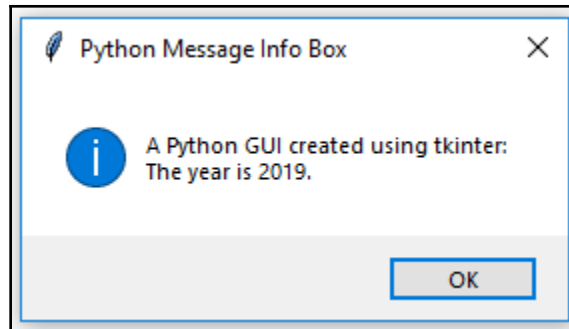
```
scr = scrolledtext.ScrolledText(mighty, width=scrol_w, height=scrol_h, wrap=tk.WORD)
scr.grid(column=0, row=5, sticky='WE', colspan=3)
```

Chapter 3: Look and Feel Customization

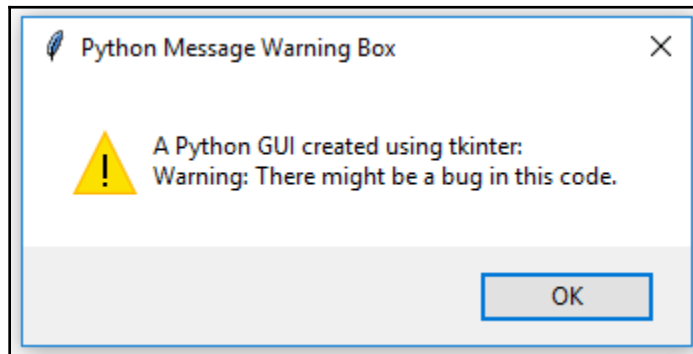


```
# Display a Message Box
def _msgBox():
    msg.showinfo('Python Message Info Box', 'A Python GUI created using tkinter:\nThe year is 2019.')

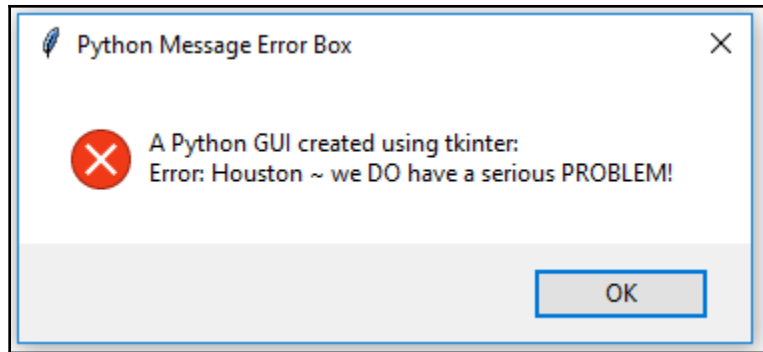
# Add another Menu to the Menu Bar and an item
help_menu = Menu(menu_bar, tearoff=0)
help_menu.add_command(label="About", command=_msgBox) # display messagebox when clicked
menu_bar.add_cascade(label="Help", menu=help_menu)
```



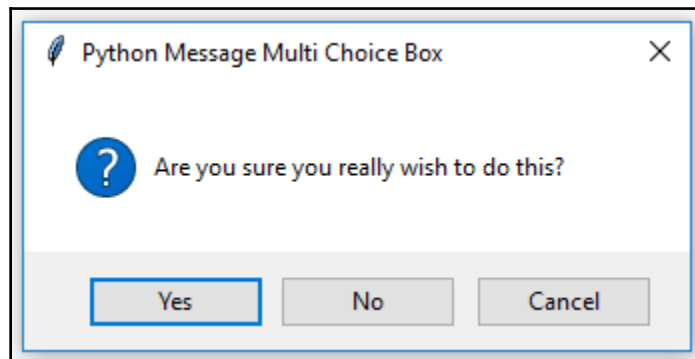
```
# Display a Message Box
def _msgBox():
#     msg.showinfo('Python Message Info Box', 'A Python GUI created using tkinter:'
#                 '\nThe year is 2019.')
#     msg.showwarning('Python Message Warning Box', 'A Python GUI created using tkinter:'
#                   '\nWarning: There might be a bug in this code.')
```



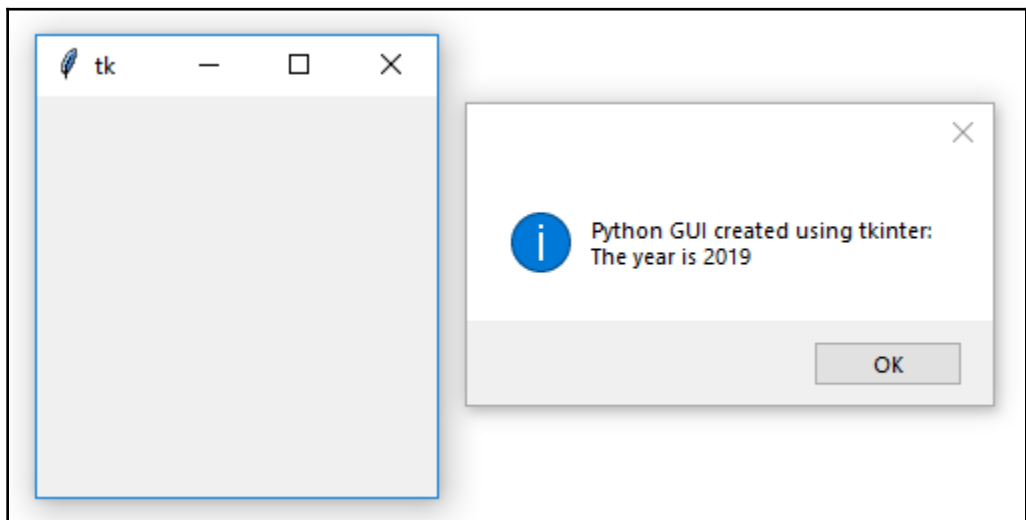
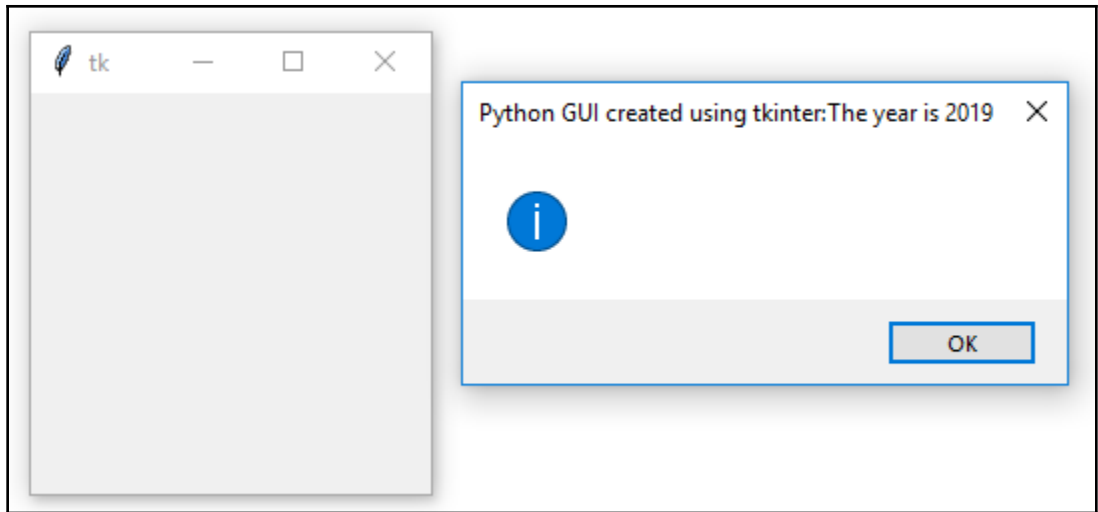
```
# Display a Message Box
def _msgBox():
#     msg.showinfo('Python Message Info Box', 'A Python GUI created using tkinter:\nThe year is 2019.')
#     msg.showwarning('Python Message Warning Box', 'A Python GUI created using tkinter:'
#                   '\nWarning: There might be a bug in this code.')
#     msg.showerror('Python Message Error Box', 'A Python GUI created using tkinter:'
#                  '\nError: Houston ~ we DO have a serious PROBLEM!')
```

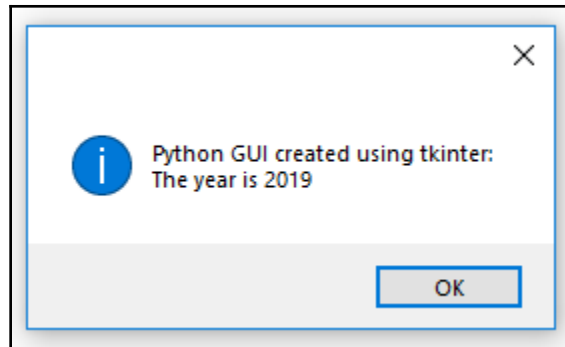


```
# Display a Message Box
def _msgBox():
#   msg.showinfo('Python Message Info Box', 'A Python GUI created using tkinter:\nThe year is 2019.')
#   msg.showwarning('Python Message Warning Box', 'A Python GUI created using tkinter:\nWarning: There might be a bug in this code.')
#   msg.showerror('Python Message Error Box', 'A Python GUI created using tkinter:\nError: Houston ~ we DO have a serious PROBLEM!')
    answer = msg.askyesnocancel("Python Message Multi Choice Box", "Are you sure you really wish to do this?")
    print(answer)
```

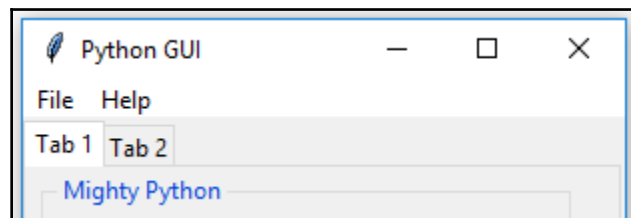
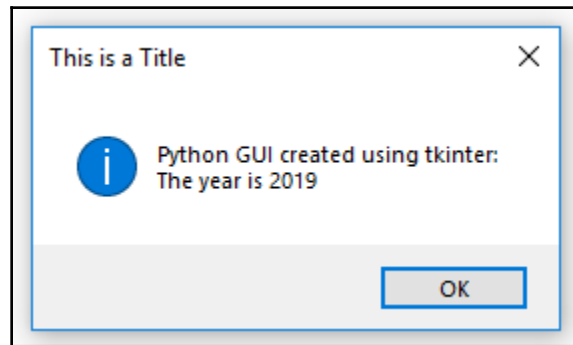


```
Console
<terminated> GUI_message_box_yes_no_cancel.py [C:\Python37\python.exe]
False
None
True
```

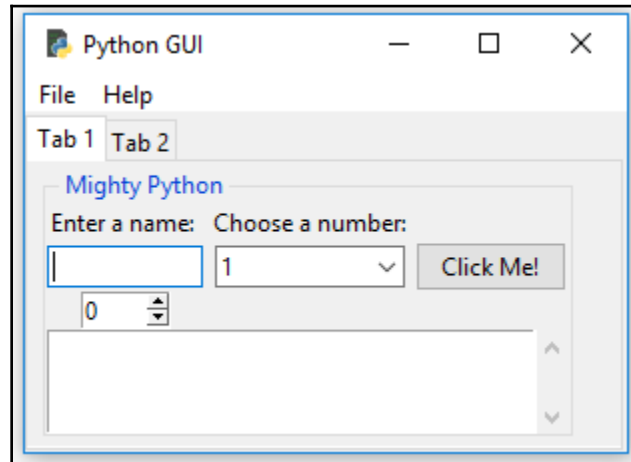
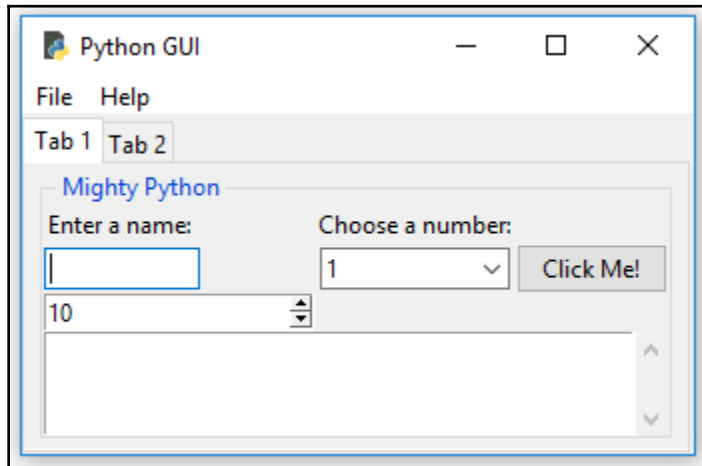
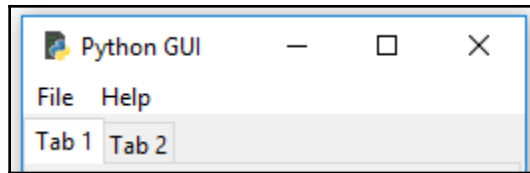


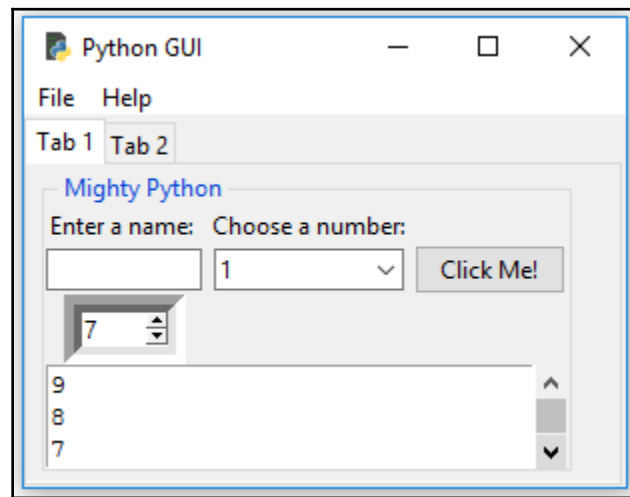
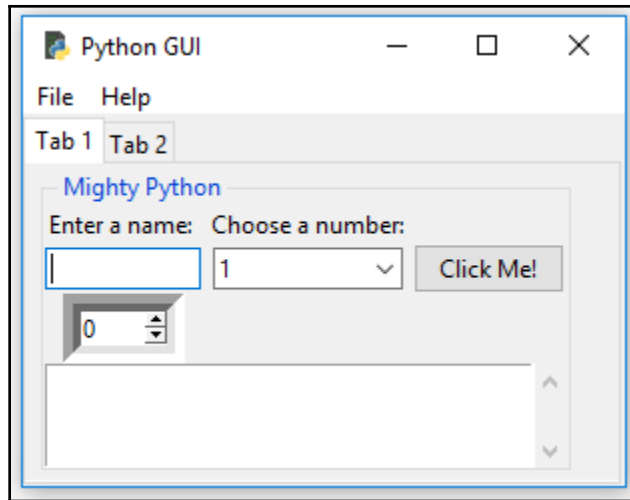


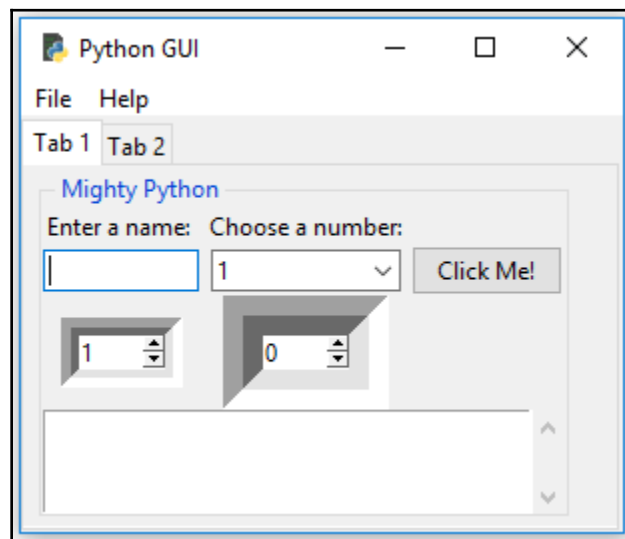
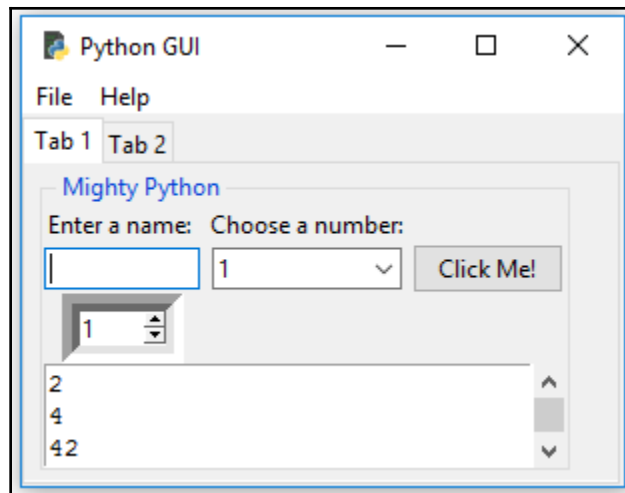
```
from tkinter import messagebox as msg
from tkinter import Tk
root = Tk()
root.withdraw()
msg.showinfo('This is a Title', 'Python GUI created using tkinter:\nThe year is 2019')
```

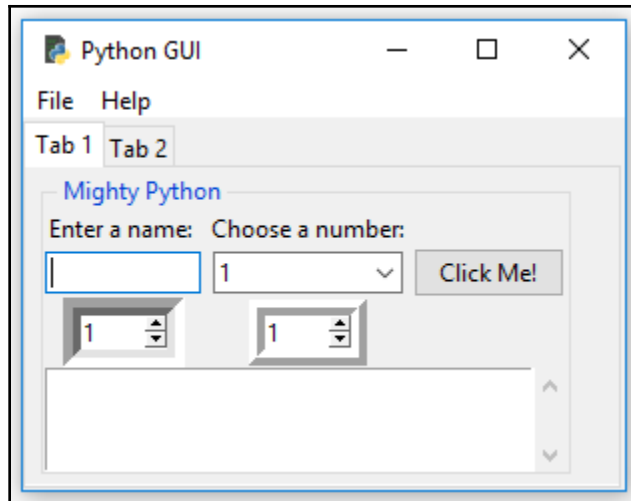


```
> GUI_title.py
> GUI_tooltip.py
  pyc.ico # Change the main windows icon
          win.iconbitmap('pyc.ico')
```

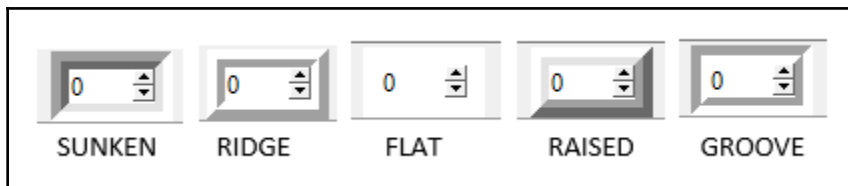


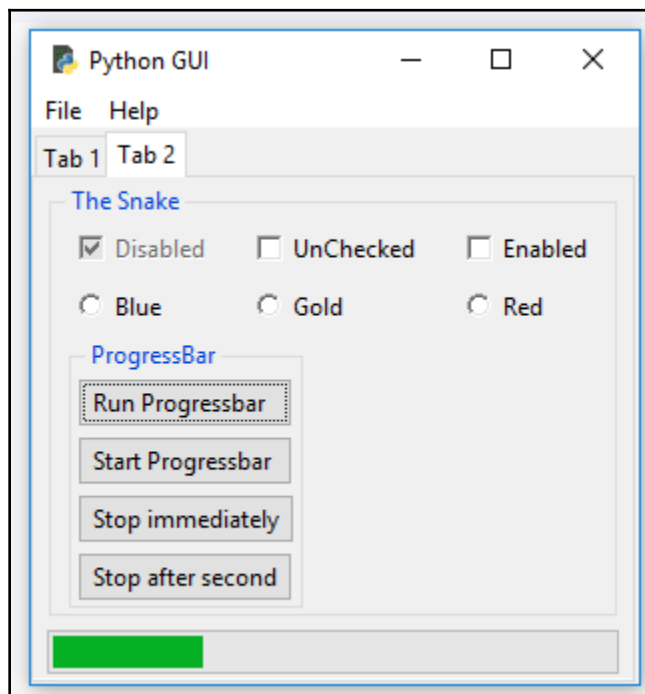
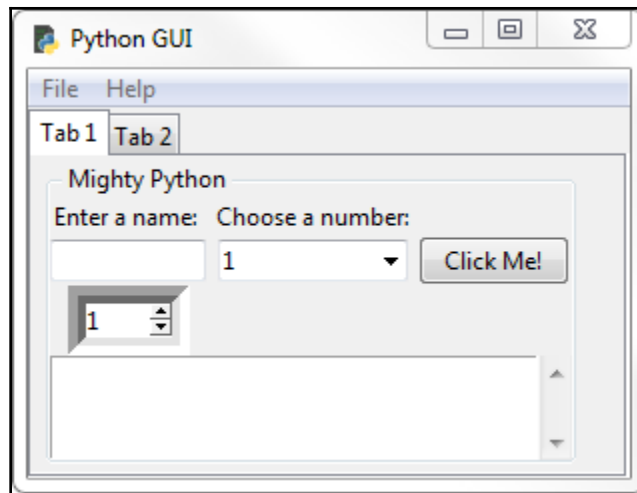


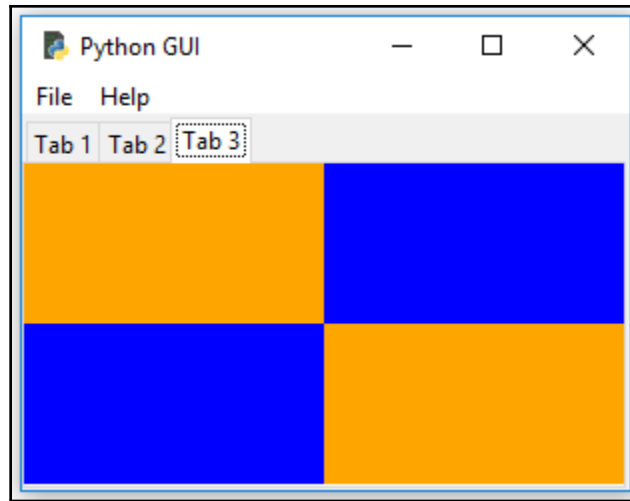




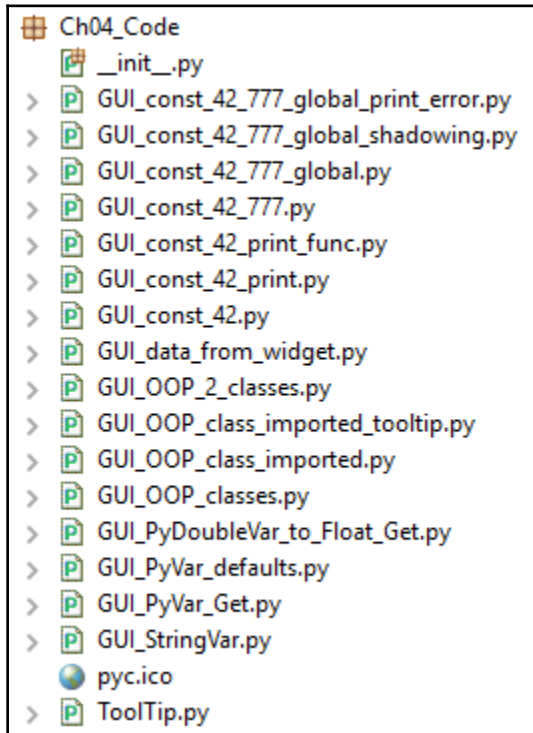
```
# Adding a second Spinbox widget displaying its relief options
# uncomment each next code line to see the different effects
spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2, relief=tk.RIDGE)
# spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2) # default value is: tk.SUNKEN
# spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2, relief=tk.FLAT)
# spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2, relief=tk.RAISED)
# spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2, relief=tk.SUNKEN) # default
# spin2 = Spinbox(mighty, values=(0, 50, 100), width=5, bd=9, command=_spin2, relief=tk.GROOVE)
```







Chapter 4: Data and Classes

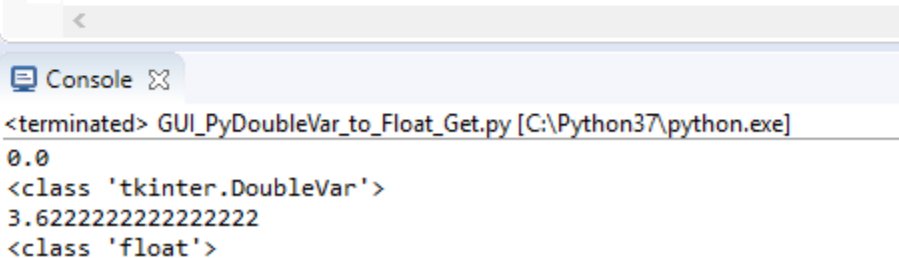


```
import tkinter as tk

# Create instance of tkinter
win = tk.Tk()

# Create DoubleVar
doubleData = tk.DoubleVar()
print(doubleData.get())           # default value
doubleData.set(2.4)
print(type(doubleData))

add_doubles = 1.22222222222222222222 + doubleData.get()
print(add_doubles)
print(type(add_doubles))
```



```
<terminated> GUI_PyDoubleVar_to_Float_Get.py [C:\Python37\python.exe]
0.0
<class 'tkinter.DoubleVar'>
3.62222222222222222222
<class 'float'>
```

```
import tkinter as tk

# Create instance of tkinter
win = tk.Tk()

# Assign tkinter Variable to strData variable
strData = tk.StringVar()

# Set strData variable
strData.set('Hello StringVar')

# Get value of strData variable
varData = strData.get()

# Print out current value of strData
print(varData)
```

Console

```
<terminated> GUI_StringVar.py [C:\Python37\python.exe]
Hello StringVar
```

```
# Print out current value of strData
print(varData)

# Print out the default tkinter variable values
print(tk.IntVar())
print(tk.DoubleVar())
print(tk.BooleanVar())
```

Console

```
<terminated> GUI_PyVar_defaults.py [C:\Python37\python.exe]
Hello StringVar
PY_VAR1
PY_VAR2
PY_VAR3
```

(x) Variables Breakpoints Expressions

Name	Value
> <code>x+y</code> "intData"	IntVar: PY_VAR0
<code>x+y</code> "intData.get()"	int: 0
+ Add new expression	

int: 0

GUI_PyVar_Get

```

# Print out the default tkinter variable values
intData = tk.IntVar()
print(intData)
print(intData.get())

```

Console Tasks

GUI_PyVar_Get.py

```

warning: Debugger speedups using cython not found. Run
pydev debugger: starting (pid: 7984)
PY_VAR0
0

```

```

# Spinbox callback
def _spin():
    value = spin.get()
    print(value)
    scrol.insert(tk.INSERT, value + '\n')

```

Console

```


<terminated> GUI_data_from_widget.py [C:\Python37\python.exe]
Spinbox value: 1

```



```
# Printing the Global works
print(GLOBAL_CONST)


name_entered.focus()
# =====
# Start GUI
# =====
win.mainloop()
```

Console 

<terminated> GUI_const_42_print.py [C:\Python37\python.exe]
42


```
def usingGlobal():
    print(GLOBAL_CONST)

# call function
usingGlobal()
```

Console 

<terminated> GUI_const_42_print_func.py [C:\Python37\python.exe]
42

```
def usingGlobal():
    GLOBAL_CONST = 777
    print(GLOBAL_CONST)
```

Console 

<terminated> GUI_const_42_777.py [C:\Python37\python.exe]
777

Console

<terminated> GUI_const_42_777_global_print_error.py [C:\Python37\python.exe]

Traceback (most recent call last):

File "C:\Eclipse Oxygen workspace Packt 3rd GUI BOOK\3rd Edition Python GUI usingGlobal()"

File "C:\Eclipse Oxygen workspace Packt 3rd GUI BOOK\3rd Edition Python GUI print(GLOBAL_CONST)"

UnboundLocalError: local variable 'GLOBAL_CONST' referenced before assignment

```
def usingGlobal():  
    global GLOBAL_CONST  
    print(GLOBAL_CONST)  
    GLOBAL_CONST = 777  
    print(GLOBAL_CONST)
```

```
# call function  
usingGlobal()
```

Console

<terminated> GUI_const_42_777_global.py [C:\Python37\python.exe]

42
777

```
# call function  
usingGlobal()  
  
# call the global from outside the function  
print('GLOBAL_CONST:', GLOBAL_CONST)
```

Console

<terminated> GUI_const_42_777_global_shadowing.py [C:\Python37\python.exe]

42
777
GLOBAL_CONST: 777

```

GUI_OOP_classes

class OOP():
    # Create instance
    win = tk.Tk()

    # Add a title
    win.title("Python GUI")

    tabControl = ttk.Notebook(win) # Create Tab Control

    tab1 = ttk.Frame(tabControl) # Create a tab
    tabControl.add(tab1, text='Tab 1') # Add the tab
    tab2 = ttk.Frame(tabControl) # Add a second tab
    tabControl.add(tab2, text='Tab 2') # Make second tab visible

    tabControl.pack(expand=1, fill="both") # Pack to make visible

    # LabelFrame using tab1 as the parent
    mighty = ttk.LabelFrame(tab1, text='Mighty Python ')
    mighty.grid(column=0, row=0, padx=8, pady=4)

    # Modify adding a Label using mighty as the parent instead of win
    a_label = ttk.Label(mighty, text="Enter a name:")
    a_label.grid(column=0, row=0, sticky='W')

    # Modified Button Click Function
    def click_me():
        action.configure(text='Hello ' + name.get() + ' ' +
                           number_chosen.get())

```

Console

```

<terminated> GUI_OOP_classes.py [C:\Python37\python.exe]
777
Traceback (most recent call last):
  File "C:\Eclipse Oxygen workspace Packt 3rd GUI BOOK\3rd Edition Python GUI Programming Cookbook\Ch04 Code\GUI_OOP_classes.py", line 229, in <module>
    win.mainloop()

```

```

# Modified Button Click Function
def click_me(self):
    self.action.configure(text='Hello ' + self.name.get() + ' ' +
                             self.number_chosen.get())

```

```

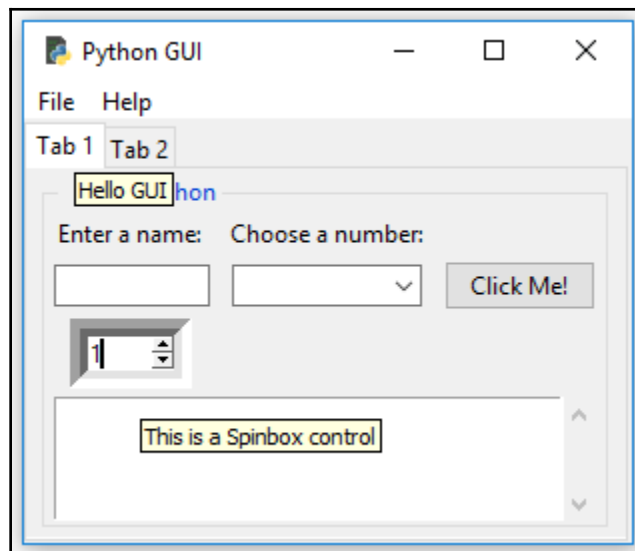
GUI_OOP_2_classes

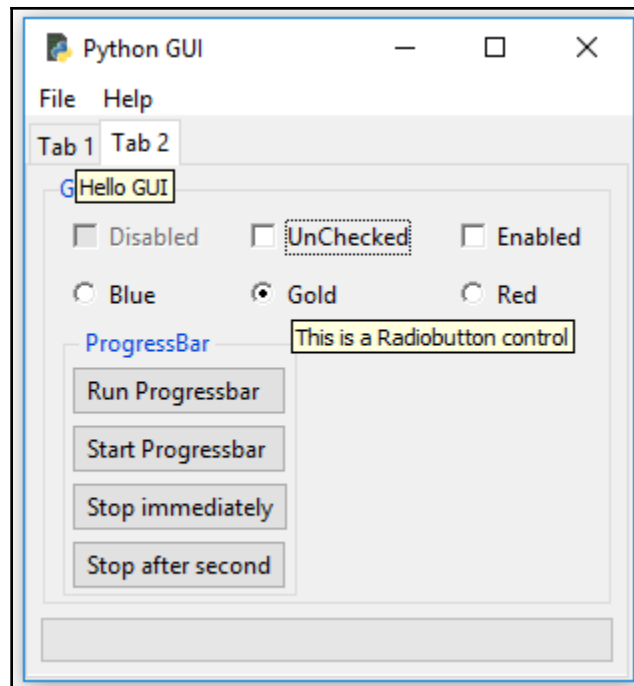
20 #=====
21 class Tooltip(object):
22     def __init__(self, widget):
23         self.widget = widget
24         self.tip_window = None
25
26     def show_tip(self, tip_text):
27         "Display text in a tooltip window"

```

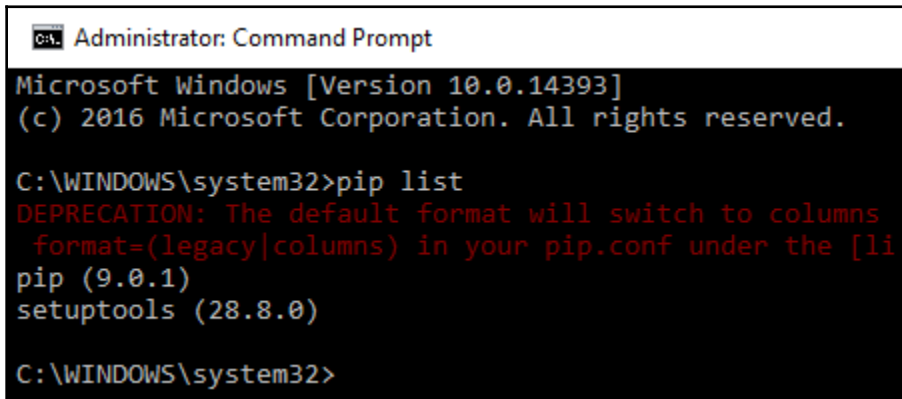
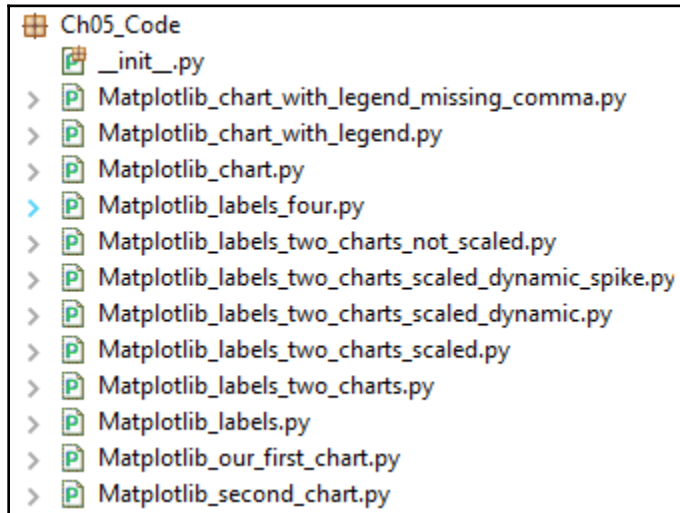
```
GUI_OOP_2_classes  X
61 #=====
62 class OOP():
63     def __init__(self):          # Initializer method
64         # Create instance
65         self.win = tk.Tk()
66
67         create_ToolTip(self.win, 'Hello GUI')
68
69         # Add a title
70         self.win.title("Python GUI")
71         self.create_widgets()
```

```
37 # Spinbox callback
38 def _spin(self):
39     value = self.spin.get()
40     print(value)
41     self.scrol.insert(tk.INSERT, value + '\n')
124
125 # Adding a Spinbox widget
126 self.spin = Spinbox(mighty, values=(1, 2, 4, 42, 100), width=5, bd=9, command=self._spin)
127 self.spin.grid(column=0, row=2)
```





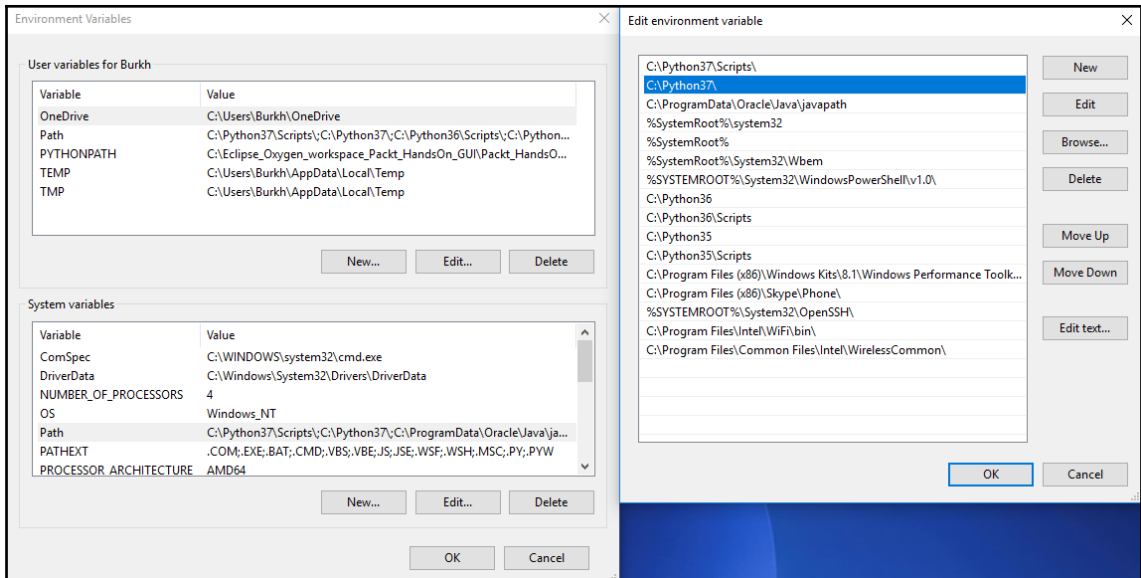
Chapter 5: Matplotlib Charts



```
Administrator: Command Prompt
Microsoft Windows [Version 10.0.14393]
(c) 2016 Microsoft Corporation. All rights reserved.

C:\WINDOWS\system32>pip list
DEPRECATION: The default format will switch to columns
format=(legacy|columns) in your pip.conf under the [li
pip (9.0.1)
setuptools (28.8.0)

C:\WINDOWS\system32>
```



```
Administrator: Command Prompt

C:\WINDOWS\system32>pip install wheel
Collecting wheel
  Downloading wheel-0.29.0-py2.py3-none-any.whl (66kB)
    100% |#####| 71kB 54kB/s
Installing collected packages: wheel
Successfully installed wheel-0.29.0

C:\WINDOWS\system32>pip list
DEPRECATION: The default format will switch to columns i
conf under the [list] section) to disable this warning.
pip (9.0.1)
setuptools (28.8.0)
wheel (0.29.0)

C:\WINDOWS\system32>
```

```
Command Prompt
Microsoft Windows [Version 10.0.17134.765]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Burkh>wheel
usage: wheel [-h]
             {keygen,sign,unsign,verify,unpack,install,i
install-scripts,convert,version,help}
             ...

positional arguments:
  {keygen,sign,unsign,verify,unpack,install,install-scri
pts,convert,version,help}
  commands
  keygen      Generate signing key
  sign       Sign wheel
```

Matplotlib, a 2D plotting library.

Requires numpy, dateutil, pytz, pyparsing, kiwisolver, imagemagick.

[matplotlib-2.2.4-cp27-cp27m-win32.whl](#)

[matplotlib-2.2.4-cp27-cp27m-win_amd64.whl](#)

[matplotlib-2.2.4-cp35-cp35m-win32.whl](#)

[matplotlib-2.2.4-cp35-cp35m-win_amd64.whl](#)

[matplotlib-2.2.4-cp36-cp36m-win32.whl](#)

[matplotlib-2.2.4-cp36-cp36m-win_amd64.whl](#)

[matplotlib-2.2.4-cp37-cp37m-win32.whl](#)

[matplotlib-2.2.4-cp37-cp37m-win_amd64.whl](#)

[matplotlib-2.2.4-pp271-pypy_41-win32.whl](#)

[matplotlib-2.2.4-pp370-pp370-win32.whl](#)

[matplotlib-2.2.4.chm](#)

[matplotlib-3.0.3-cp35-cp35m-win32.whl](#)

[matplotlib-3.0.3-cp35-cp35m-win_amd64.whl](#)

[matplotlib-3.0.3.chm](#)

[matplotlib-3.1.0-cp36-cp36m-win32.whl](#)

[matplotlib-3.1.0-cp36-cp36m-win_amd64.whl](#)

[matplotlib-3.1.0-cp37-cp37m-win32.whl](#)

[matplotlib-3.1.0-cp37-cp37m-win_amd64.whl](#)

```

C:\WINDOWS\system32\cmd.exe

C:\Users\Burkhard\Desktop\2nd EDITION PAKT PYTHON GUI COOKBOOK\SW_DOWNLOADS>pip install matplotlib-1.5.3-cp36-cp36m-win_amd64.whl
Processing c:\users\burkhard\desktop\2nd edition packet python gui cookbook\sw_downloads\matplotlib-1.5.3-cp36-cp36m-win_amd64.whl
Collecting cycler (from matplotlib==1.5.3)
  Downloading cycler-0.10.0-py2.py3-none-any.whl
Collecting python-dateutil (from matplotlib==1.5.3)
  Downloading python_dateutil-2.6.0-py2.py3-none-any.whl (194kB)
  100% |#####| 194kB 728kB/s
Collecting pytz (from matplotlib==1.5.3)
  Downloading pytz-2016.7-py2.py3-none-any.whl (488kB)
  100% |#####| 481kB 546kB/s
Collecting pyparsing!=2.0.0,!=2.0.4,!=2.1.2,>=1.5.6 (from matplotlib==1.5.3)
  Downloading pyparsing-2.1.10-py2.py3-none-any.whl (56kB)
  100% |#####| 61kB 491kB/s
Collecting numpy>=1.6 (from matplotlib==1.5.3)
  Downloading numpy-1.11.2.tar.gz (4.2MB)
  100% |#####| 4.2MB 109kB/s

Collecting six (from cycler->matplotlib==1.5.3)
Downloading six-1.10.0-py2.py3-none-any.whl
Building wheels for collected packages: numpy
Running setup.py bdist_wheel for numpy ... error

build_src
building py_modules sources
building library 'npymath' sources
No module named 'numpy.distutils._msvccompiler' in numpy.distutils; trying from distutils
error: Microsoft Visual C++ 14.0 is required. Get it with "Microsoft Visual C++ Build Tools": http://landinghub.visualstudio.com/visual-cpp-build-tools

-----
Command "C:\python30\python.exe -u -c 'import setuptools, tokenize; _file_ = 'C:\Users\Burkhard\AppData\Local\Temp\pip-build-hd0r4r1\numpy\setup.py'; f=getattr(tokenize, 'open', open)(_file_); code=f.read().replace('\r\n', '\n'); f.close(); exec(compile(code, _file_, 'exec'))" install --record C:\Users\Burkhard\AppData\Local\Temp\pip-unpacked-record\install-record.txt --single-version-externally-managed --compile" failed with error code 1 in C:\Users\Burkhard\AppData\Local\Temp\pip-build-hd0r4r1\numpy\

C:\Users\Burkhard\Desktop\2nd EDITION PAKT PYTHON GUI COOKBOOK\SW_DOWNLOADS>

```

landinghub.visualstudio.com/visual-cpp-build-tools

Microsoft

Visual C++ Developer Tools Blog Docs

Visual C++ Build Tools

Standalone compiler, libraries and scripts

These tools allow you to build C++ libraries and applications targeting Windows desktop. They are the same tools that you find in Visual Studio 2015 in a scriptable standalone installer. Now you only need to download the tools you need to build C++ projects.

The Visual C++ Build Tools download is refreshed to include every Visual Studio update. Visual Studio updates won't install on top of the Visual C++ Build Tools installation.

[Download Visual C++ Build Tools 2015](#)

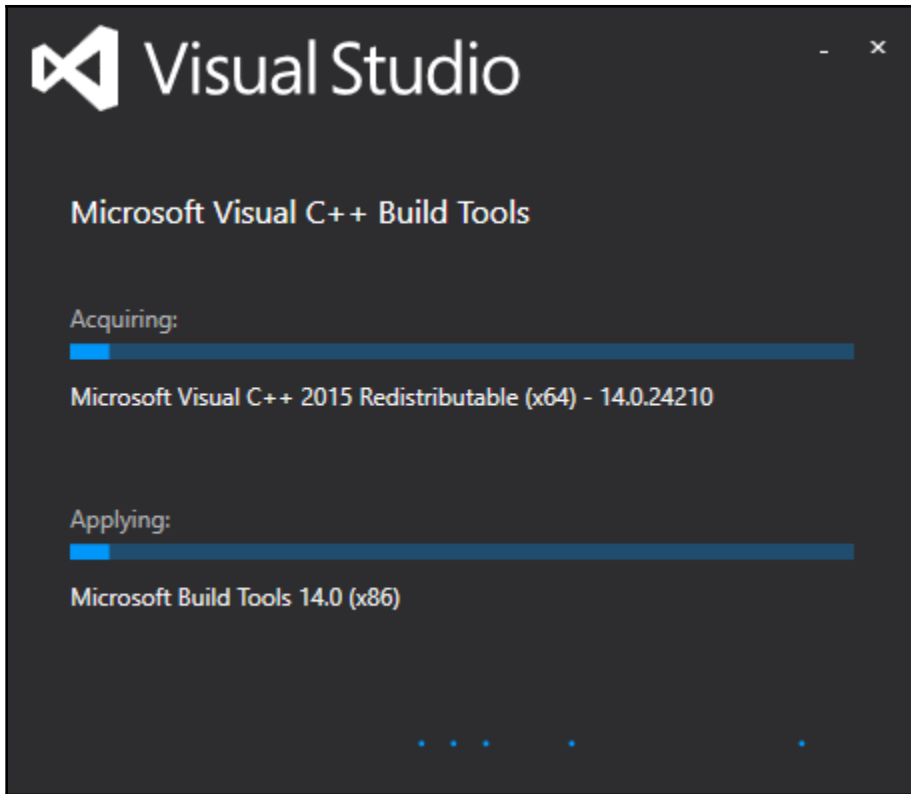
```

Visual C++ MSBuild Command Prompt

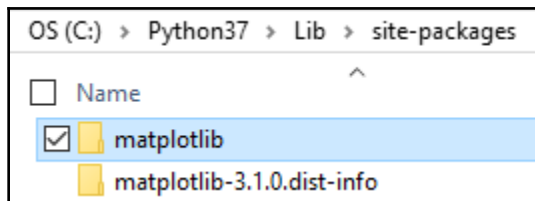
C:\Sources\cactus>msbuild cactus.sln /m
Microsoft (R) Build Engine version 14.0.24730.0
Copyright (C) Microsoft Corporation. All rights reserved.

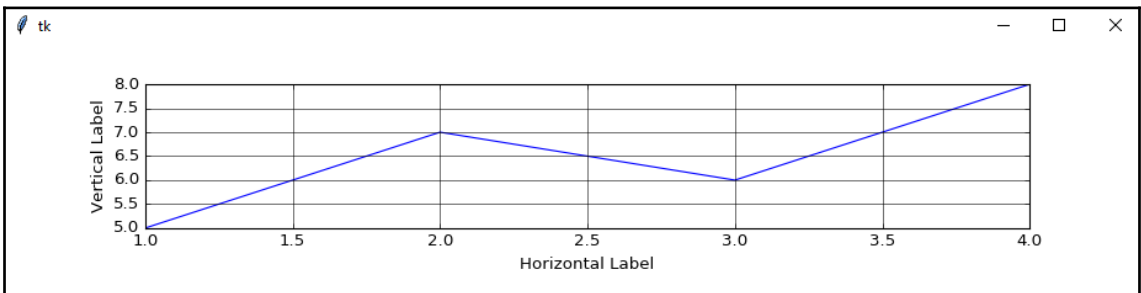
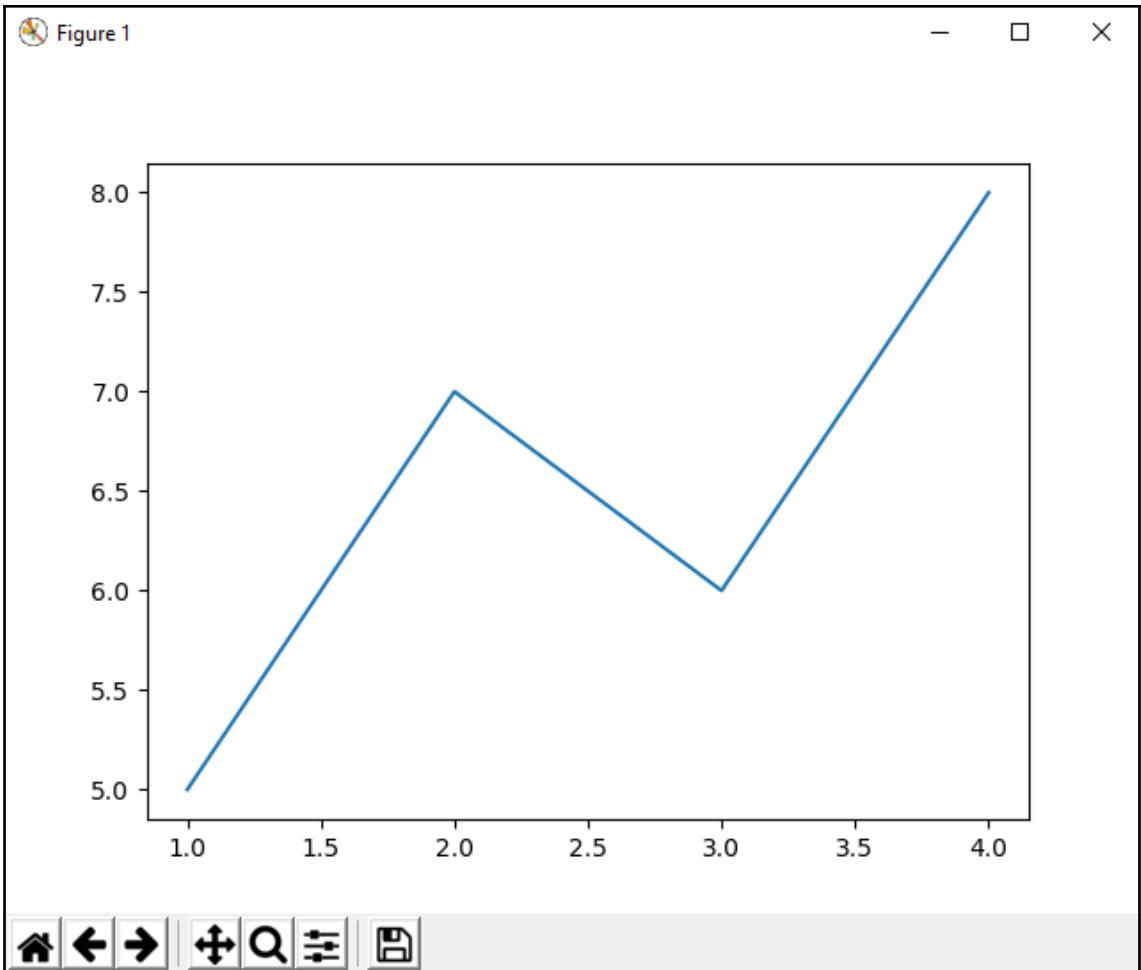
Build started 9/10/2016 4:17:12 PM.
  1>Project "C:\Sources\cactus\cactus.sln" on node 1 (default targets).
  1>ValidateSolutionConfiguration:
    Building solution configuration "Debug|x64".
  1>Project "C:\Sources\cactus\cactus.sln" (1) is building "C:\Sources\cactus\cactus.sln" (default targets).
  2>InitializeBuildStatus:
    Touching "x64\Debug\cactus.tlog\unsuccessfullbuild".
  ClCompile:
    C:\Program Files (x86)\Microsoft Visual Studio 14.0\VC\bin\x64_amd64\cl.exe /D _DEBUG /D WINDOWS /D USRDLL /D CACTUS_EXPORTS /D MINGWLL /D UNICODE /D U
    fp:precise /Zc:wchar_t /Zc:forScope /Zc:inline /Yc:"stdafx.h" /Fp"x64\Debug\ca
    4\Debug\vc140.pdb" /Gz /FP /errorReport:queue stdafx.cpp
    stdafx.cpp

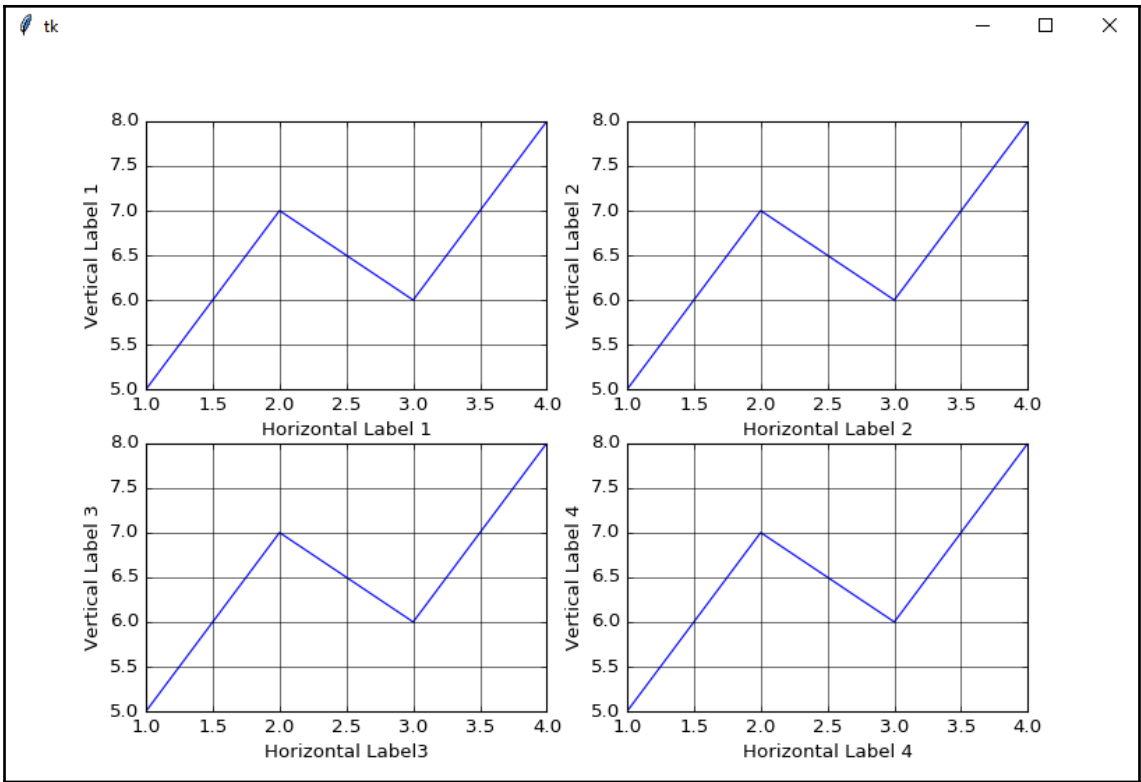
```

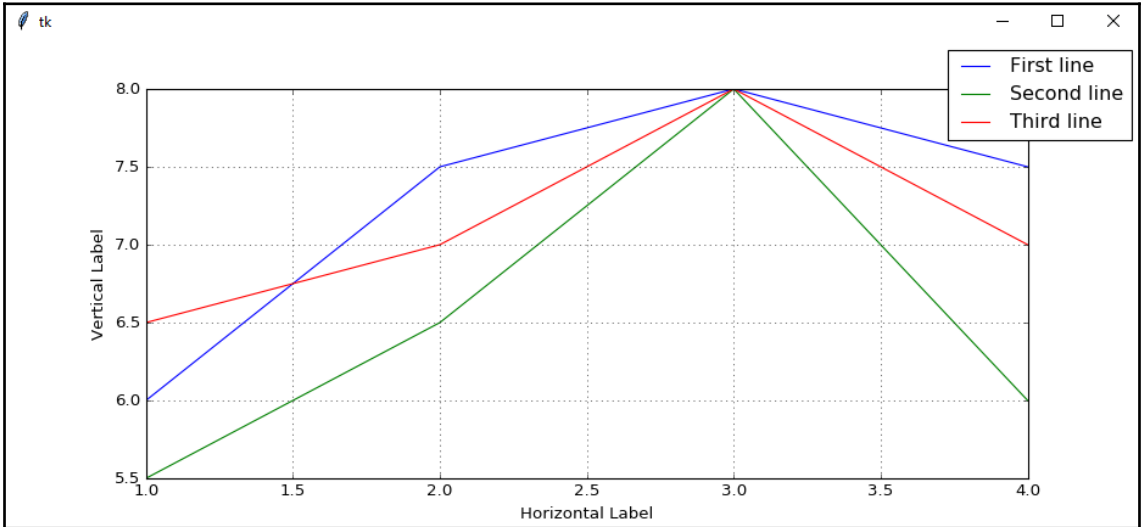
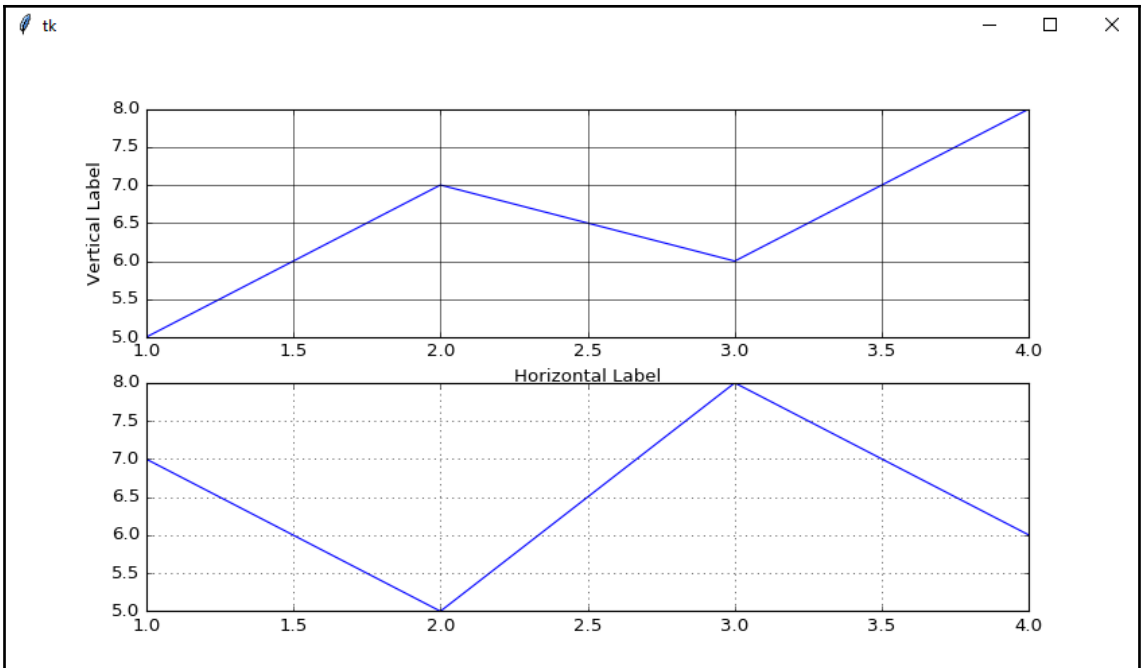


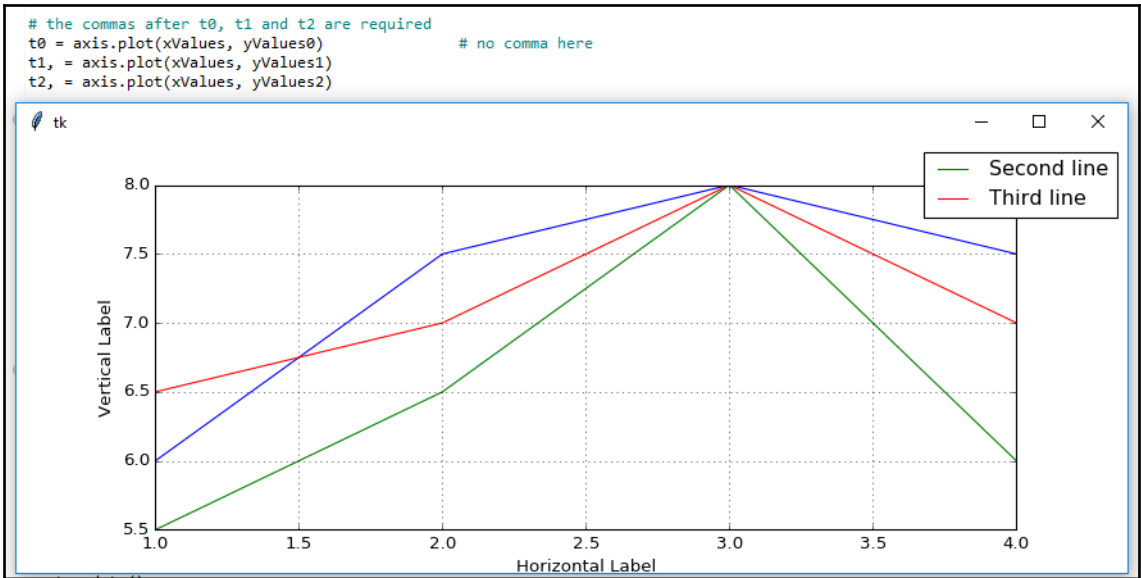
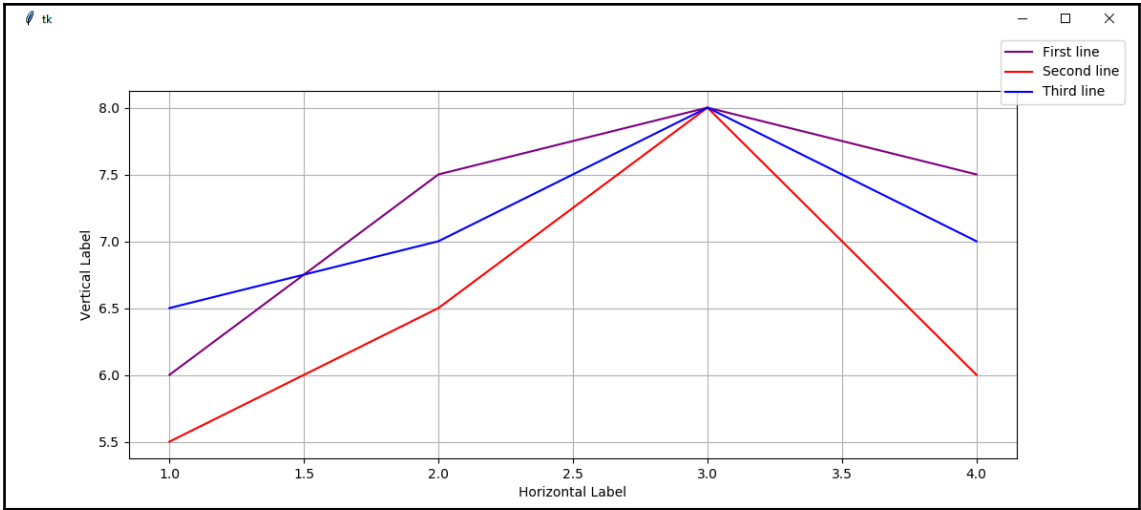
```
Windows PowerShell
PS C:\Users\Burkh\Desktop\2019 Third Edition Book> pip install matplotlib-3.1.0-cp37-cp37m-win_amd64.whl
Processing c:\users\burkh\desktop\2019 third edition book\matplotlib-3.1.0-cp37-cp37m-win_amd64.whl
Requirement already satisfied: kiwisolver<=1.0.1 in c:\python37\lib\site-packages (from matplotlib==3.1.0) (1.0.1)
Requirement already satisfied: python-dateutil<=2.1 in c:\python37\lib\site-packages (from matplotlib==3.1.0) (2.7.5)
Requirement already satisfied: pyparsing!=2.0.4,!=2.1.2,!=2.1.6,>=2.0.1 in c:\python37\lib\site-packages (from matplotlib==3.1.0) (2.3.0)
Requirement already satisfied: numpy>=1.11 in c:\python37\lib\site-packages (from matplotlib==3.1.0) (1.15.1)
Requirement already satisfied: cycler>=0.10 in c:\python37\lib\site-packages (from matplotlib==3.1.0) (0.10.0)
Requirement already satisfied: setuptools in c:\python37\lib\site-packages (from kiwisolver>=1.0.1->matplotlib==3.1.0) (39.0.1)
Requirement already satisfied: six>=1.5 in c:\python37\lib\site-packages (from python-dateutil>=2.1->matplotlib==3.1.0) (1.11.0)
Installing collected packages: matplotlib
  Found existing installation: matplotlib 3.0.2
    uninstalling matplotlib-3.0.2:
      Successfully uninstalled matplotlib-3.0.2
  Successfully installed matplotlib-3.1.0
PS C:\Users\Burkh\Desktop\2019 Third Edition Book>
```

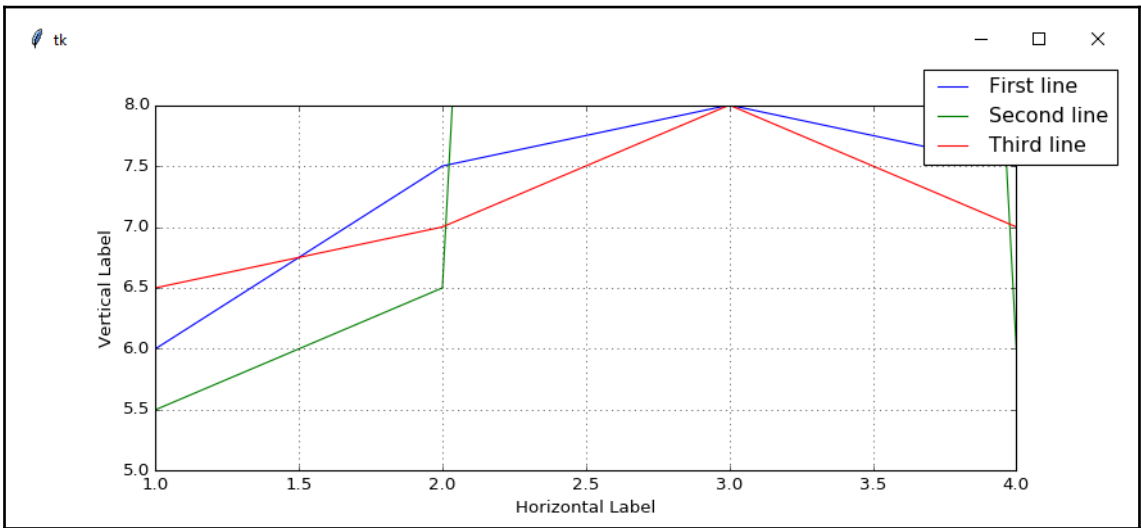
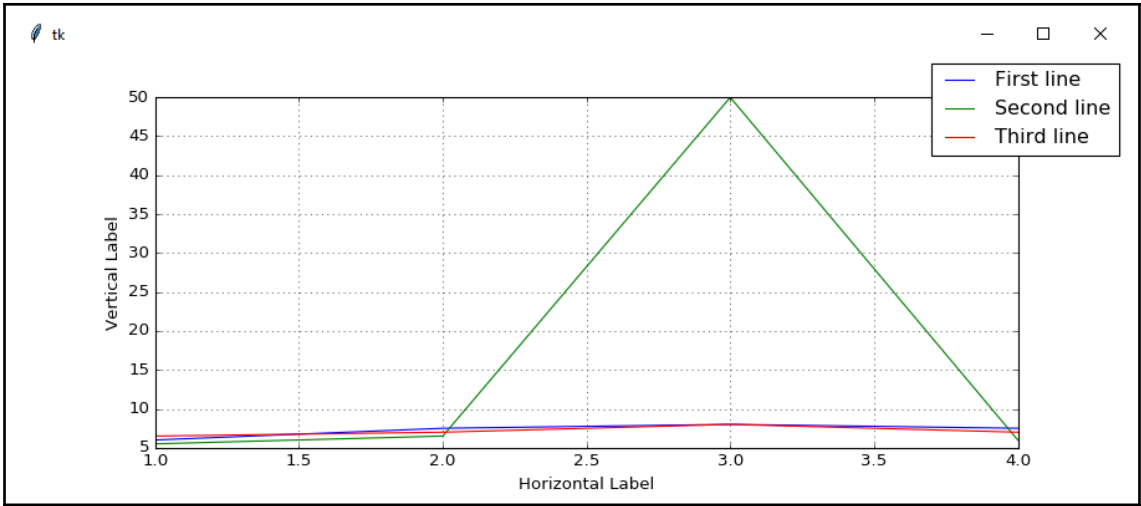


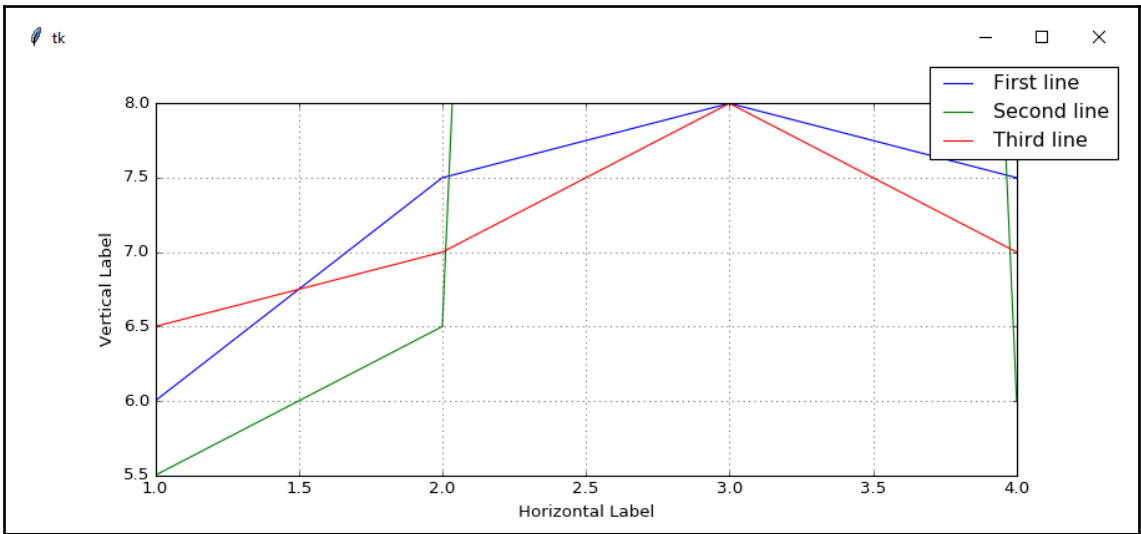
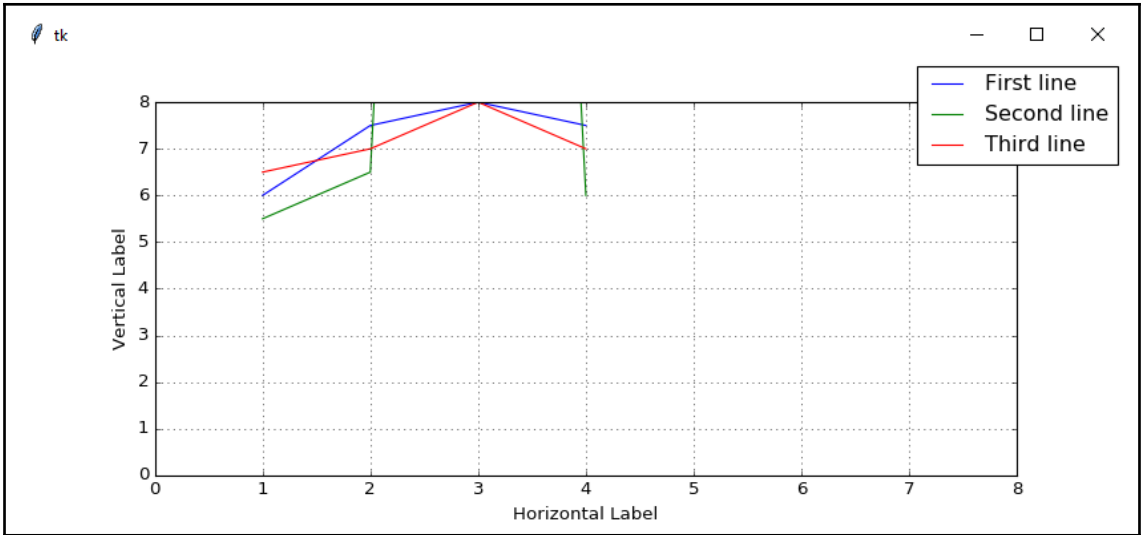




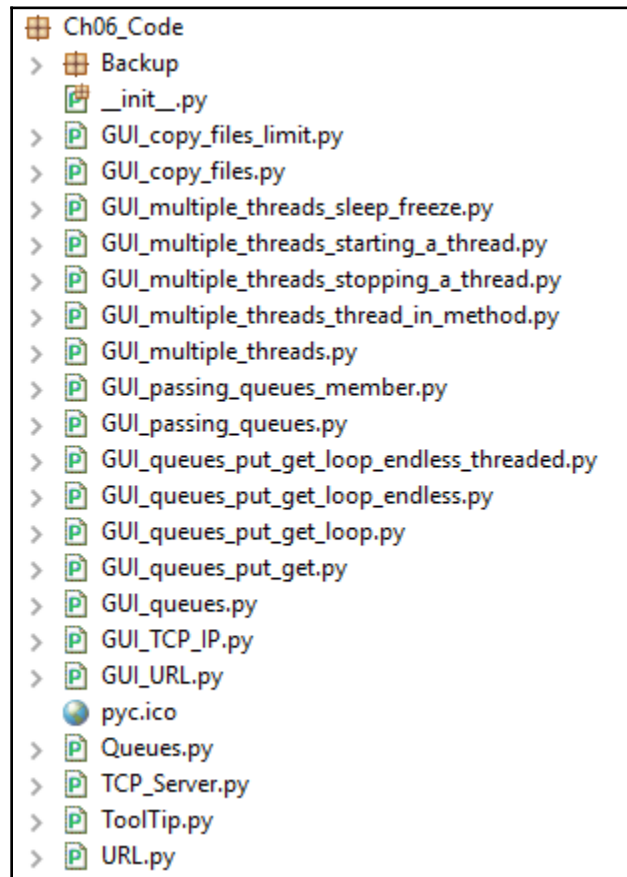


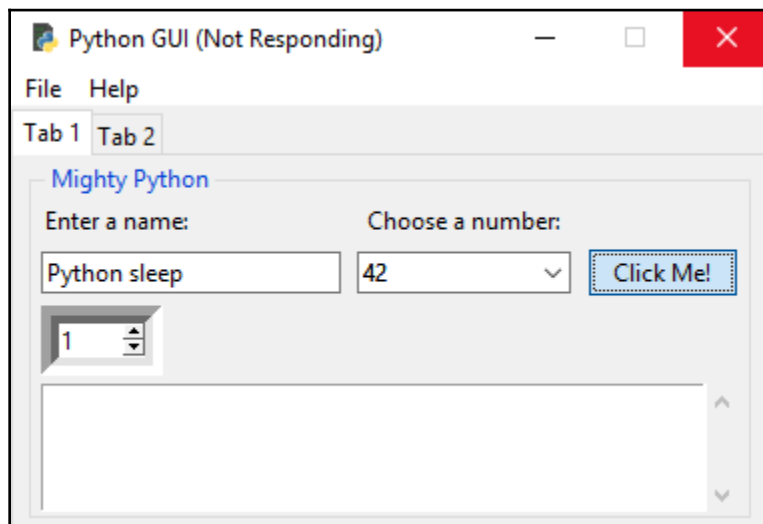
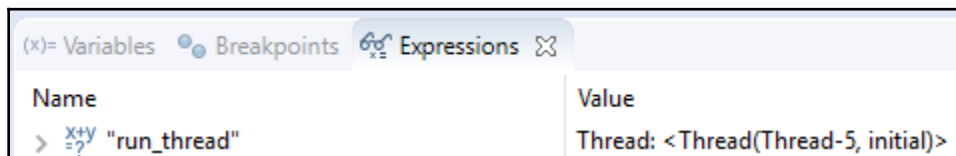
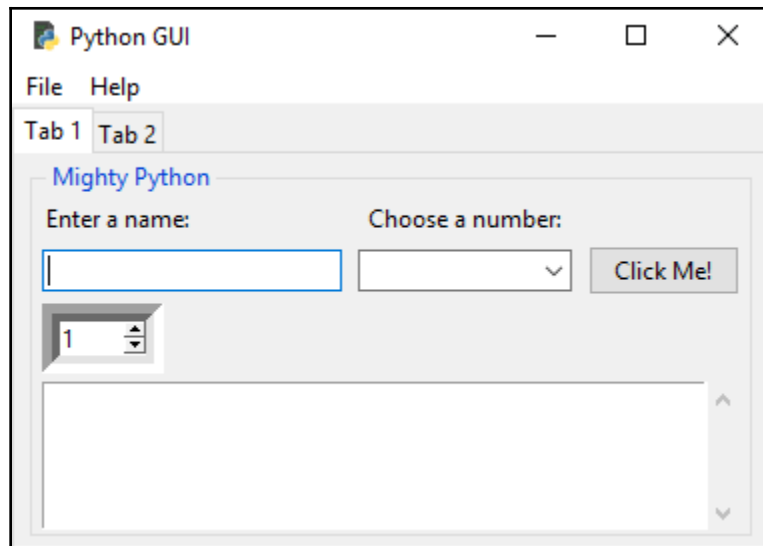






Chapter 6: Threads and Networking





```
def method_in_a_thread(self):
    print('Hi, how are you?')

# Running methods in Threads
def create_thread(self):
    self.run_thread = Thread(target=self.method_in_a_thread)
    self.run_thread.start()

# Button callback
def click_me(self):
    self.action.configure(text='Hello ' + self.name.get())
    self.create_thread()
```

Python GUI

File Help

Tab 1 Tab 2

Mighty Python

Enter a name: Choose a number:


Python 1 Hello Python:

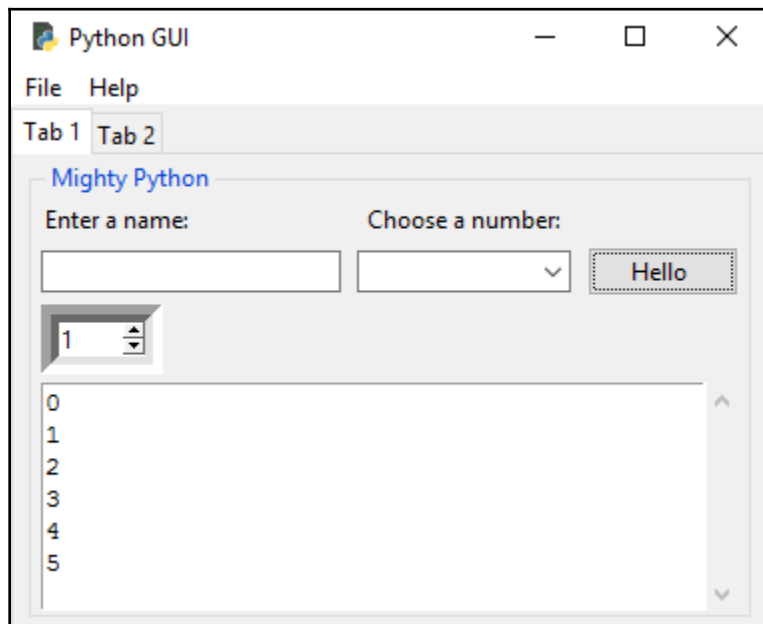
Search Console PyUnit

C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI
Hi, how are you?

Console

C:\Eclipse_NEON_workspace\2nd Edition Python GUI
Hi, how are you?
<Thread(Thread-1, started 7476)>

```
Console 
C:\Eclipse_NEON_workspace\2nd Edition Python GUI
Hi, how are you?
<Thread(Thread-1, started 7476)>
Hi, how are you?
<Thread(Thread-2, started 12484)>
Hi, how are you?
<Thread(Thread-3, started 12892)>
Hi, how are you?
<Thread(Thread-4, started 6124)>
```



```

def method_in_a_thread(self, num_of_loops=10):
    print('Hi, how are you?')
    for idx in range(num_of_loops):
        sleep(1)
        self.scrol.insert(tk.INSERT, str(idx) + '\n')
    print('method_in_a_thread():', self.run_thread.isAlive())

# Running methods in Threads
def create_thread(self):
    self.run_thread = Thread(target=self.method_in_a_thread, args=[8])
    self.run_thread.start()
    print(self.run_thread)
    print('createThread():', self.run_thread.isAlive())

```

Console

```

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI
Hi, how are you?
<Thread(Thread-1, started 11304)>
createThread(): True
Exception in thread Thread-1:
Traceback (most recent call last):
  File "C:\Python36\lib\threading.py", line 916, in bootstrap inner
    self.run()
  File "C:\Python36\lib\threading.py", line 864, in run
    self._target(*self._args, **self._kwargs)
  File "C:\Eclipse NEON workspace\2nd Edition Python GUI Programming Cookbook\Ch06
    self.scrol.insert(tk.INSERT, str(idx) + '\n')
  File "C:\Python36\lib\tkinter\init.py", line 3266, in insert
    self.tk.call((self._w, 'insert', index, chars) + args)
RuntimeError: main thread is not in main loop

```

```
# Running methods in Threads
def create_thread(self):
    self.run_thread = Thread(target=self.method_in_a_thread, args=[8])
    self.run_thread.setDaemon(True)
    self.run_thread.start()
    print(self.run_thread)
    print('createThread():', self.run_thread.isAlive())
```

Console

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI
Hi, how are you?
<Thread(Thread-1, started daemon 12264)>
createThread(): True

Console Bookmarks

C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI_queues.py
Hi, how are you?
<Thread(Thread-1, started daemon 6432)>
createThread(): True
<queue.Queue object at 0x0000023C005534A8>
method_in_a_thread(): True

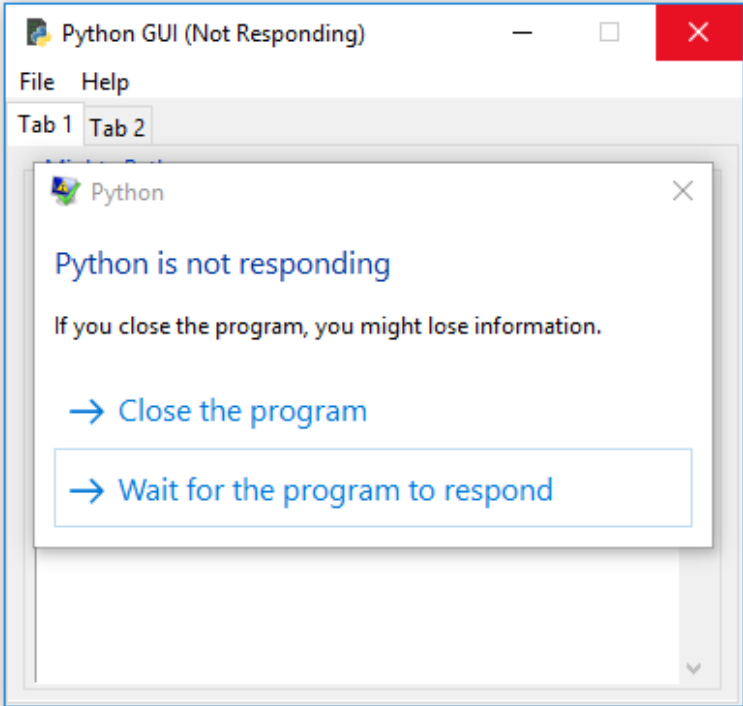
```
# Create Queue instance
def use_queues(self):
    gui_queue = Queue()
    print(gui_queue)
    gui_queue.put('Message from a queue')
    print(gui_queue.get())
```

Console Bookmarks

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI
<queue.Queue object at 0x000001B585C832B0>
Message from a queue

```
Console  Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI_queues.py
<queue.Queue object at 0x000001F5F7DE32E8>
Message from a queue: 0
```

```
Console  Bookmarks
C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI_queues.py
<queue.Queue object at 0x0000017327A23400>
Message from a queue: 0
Message from a queue: 1
Message from a queue: 2
Message from a queue: 3
Message from a queue: 4
Message from a queue: 5
Message from a queue: 6
Message from a queue: 7
Message from a queue: 8
Message from a queue: 9
```



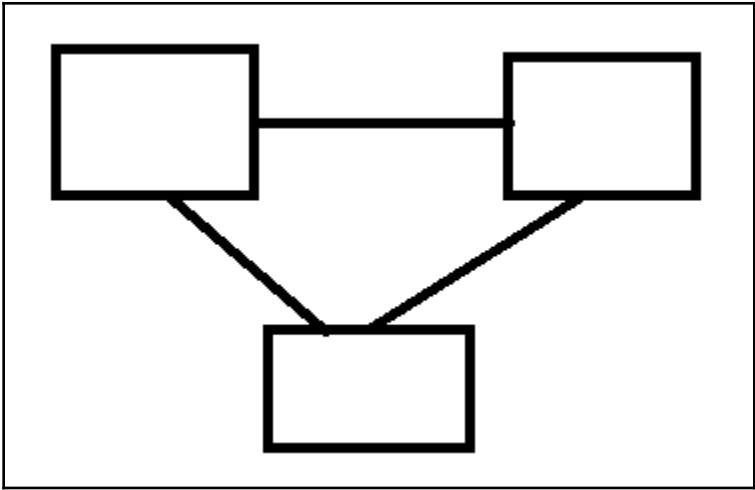

```
# Running methods in Threads
def create_thread(self):
    self.run_thread = Thread(target=self.method_in_a_thread, args=[8])
    self.run_thread.setDaemon(True)
    self.run_thread.start()

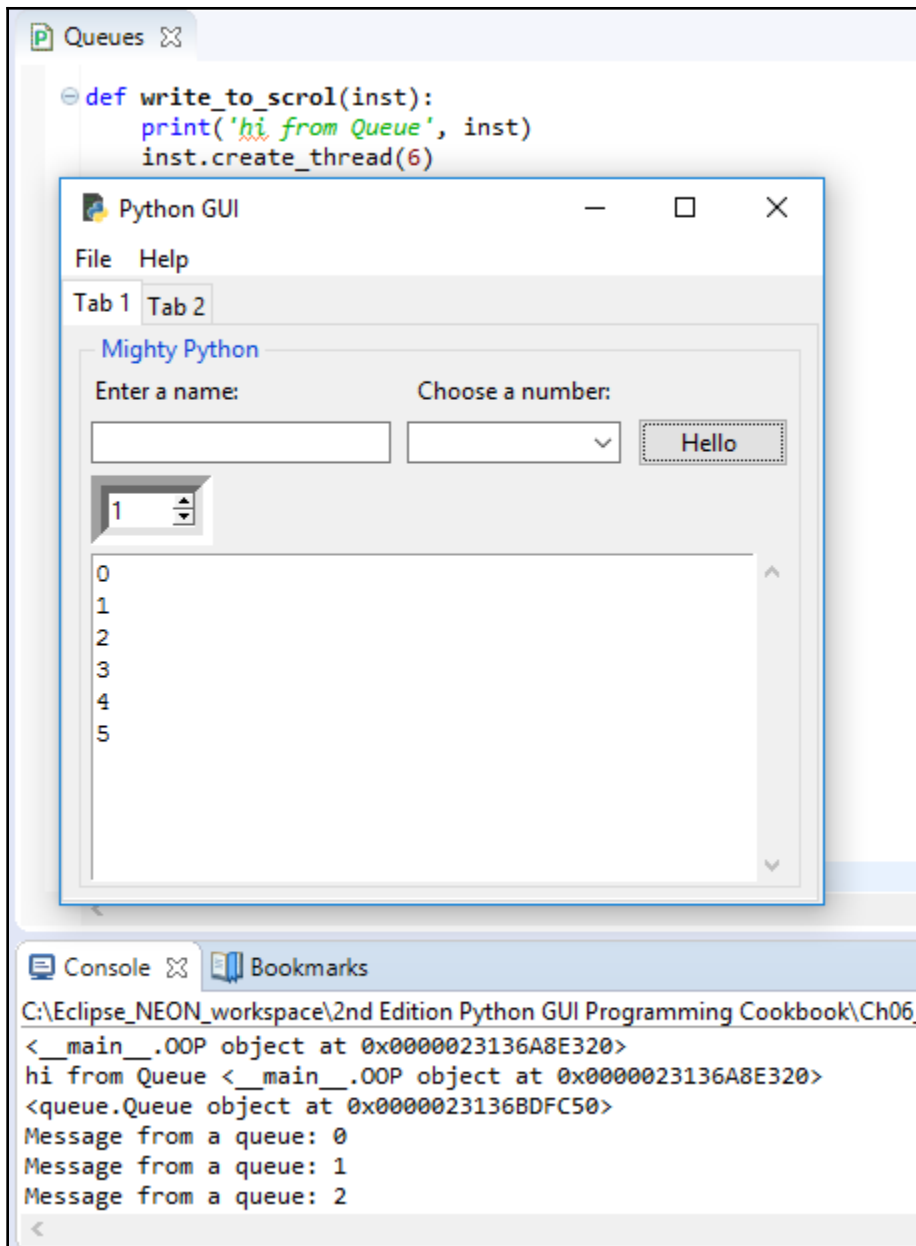
    # start queue in its own thread
    write_thread = Thread(target=self.use_queues, daemon=True)
    write_thread.start()

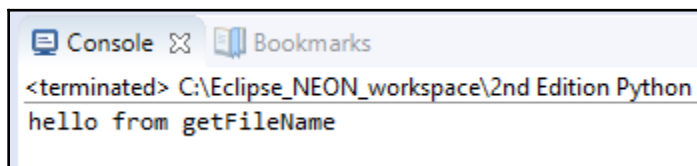
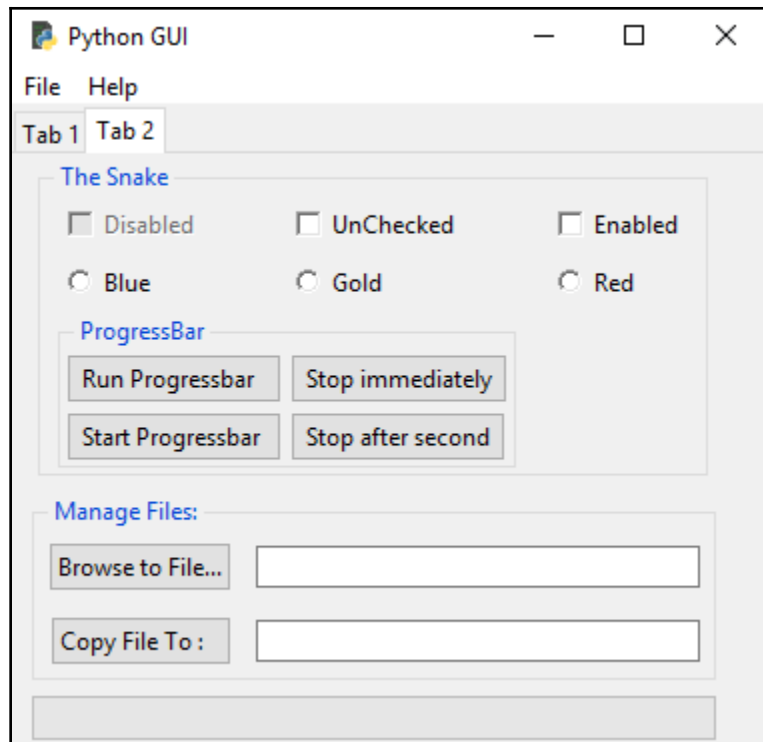
# Button callback
def click_me(self):
    self.action.configure(text='Hello ' + self.name.get())
    self.create_thread()
    # self.use_queues() # now started as a thread in create_thread()
```

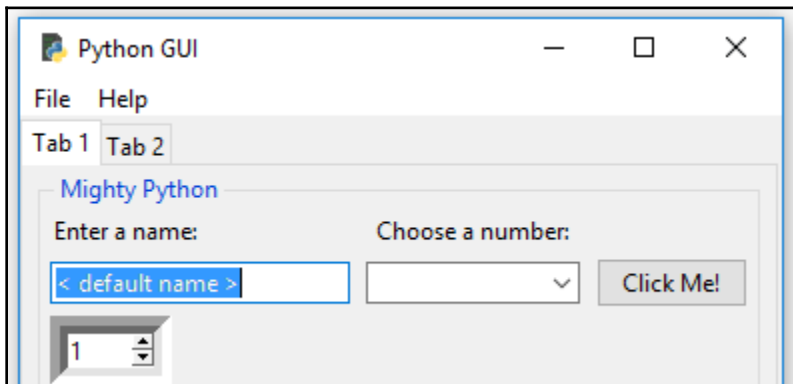
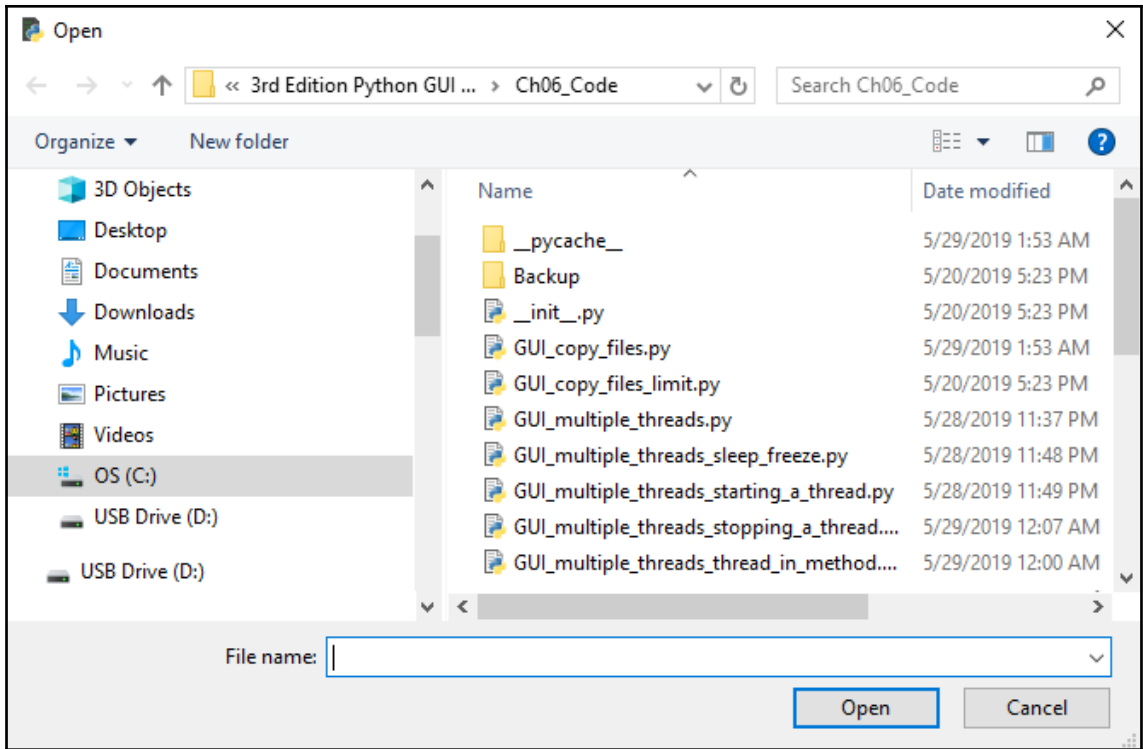
Console  Bookmarks

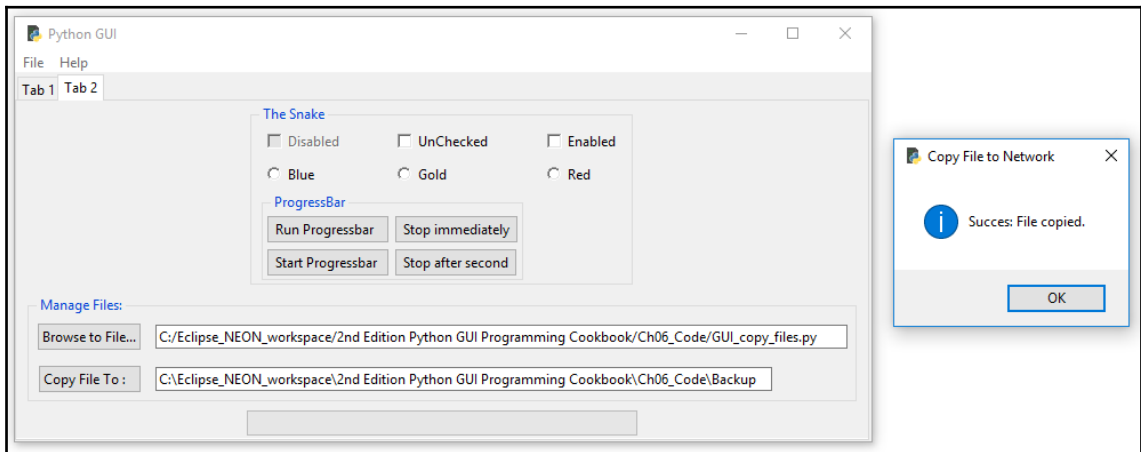
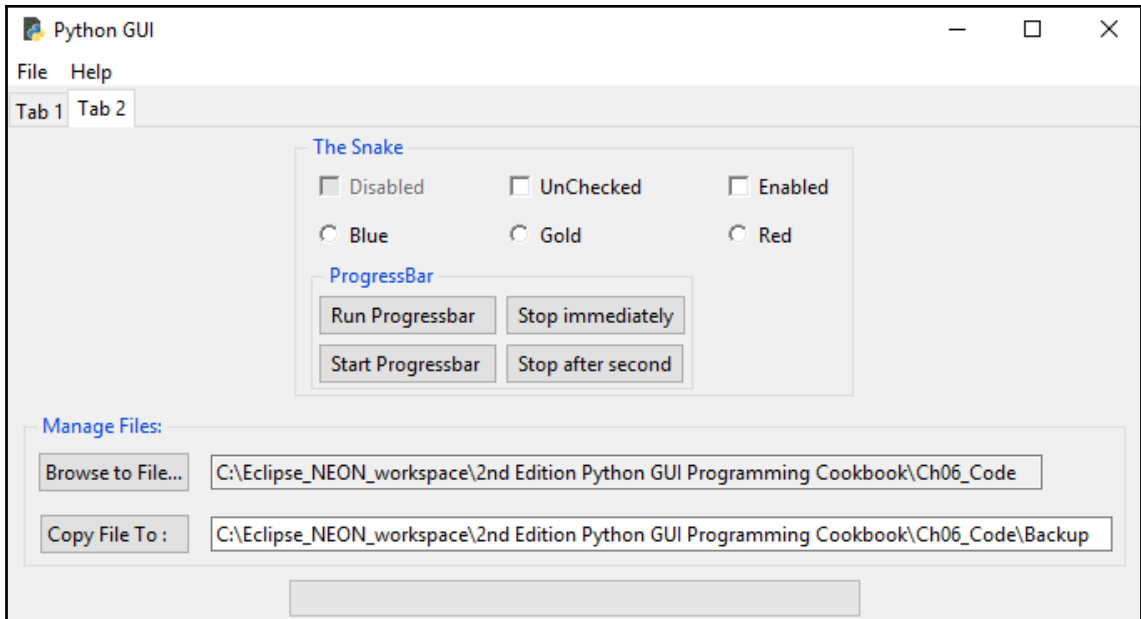
```
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch06_Code\GUI_
<queue.Queue object at 0x00000195FEB013C8>
Message from a queue: 0
Message from a queue: 1
Message from a queue: 2
Message from a queue: 3
Message from a queue: 4
Message from a queue: 5
Message from a queue: 6
Message from a queue: 7
Message from a queue: 8
Message from a queue: 9
```

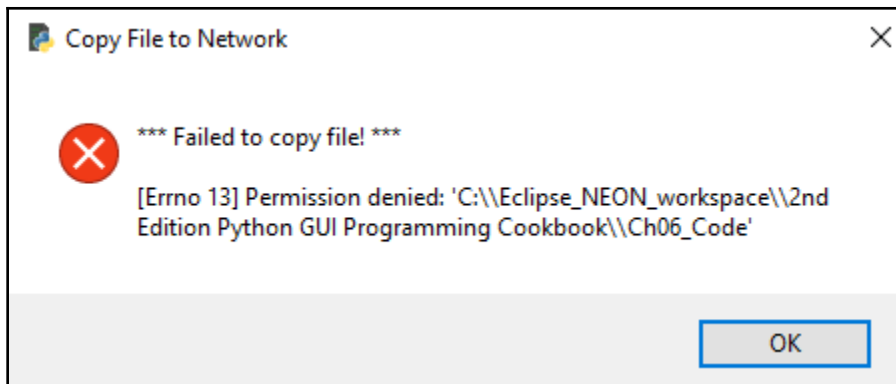




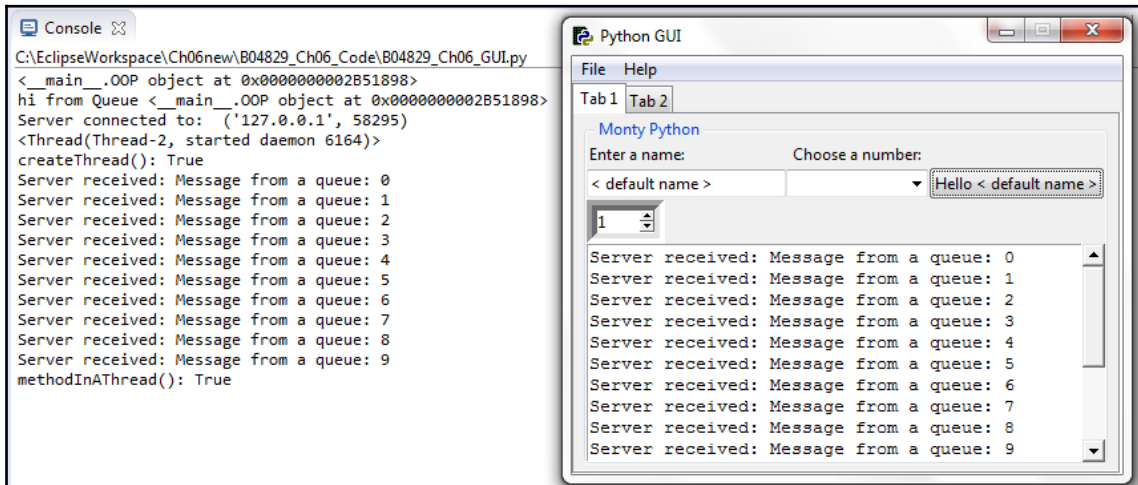
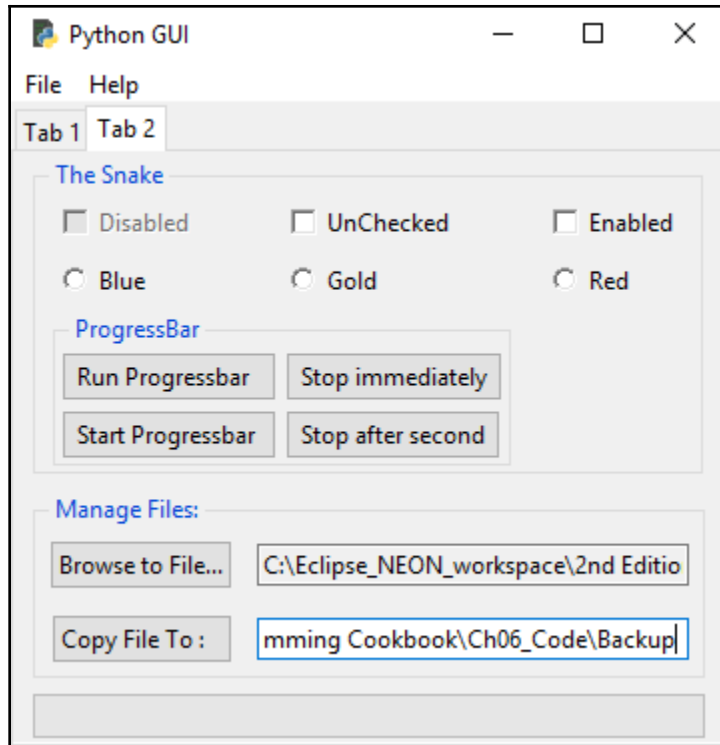








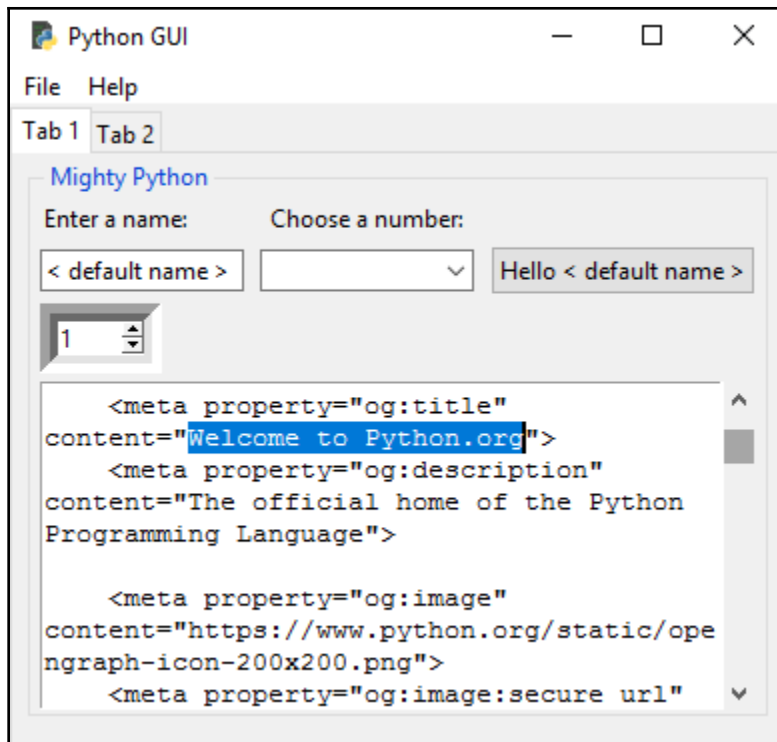
```
GUI_TCP_IP TCP_Server Queues
46
47     self.defaultFileEntries()
48
49 def defaultFileEntries(self):
50     self.fileEntry.delete(0, tk.END)
51     self.fileEntry.insert(0, fDir)
52     if len(fDir) > self.entryLen:
53 #         self.fileEntry.config(width=len(fDir) + 3)
54         self.fileEntry.config(width=35) # limit width to adjust GUI
55         self.fileEntry.config(state='readonly')
56
57     self.netwEntry.delete(0, tk.END)
58     self.netwEntry.insert(0, netDir)
59     if len(netDir) > self.entryLen:
60 #         self.netwEntry.config(width=len(netDir) + 3)
61         self.netwEntry.config(width=35) # limit width to adjust GUI
62
```



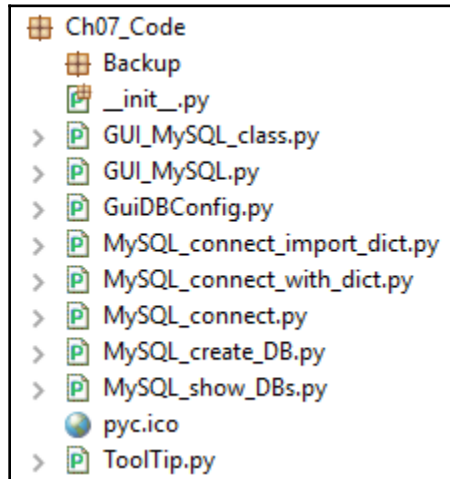

```
Console [X]
<terminated> GUI_URL.py [C:\Python37\python.exe]
hi from Queue <_main_.OOP object at 0x000002154CB06F98>
Server connected to: ('127.0.0.1', 53684)
Server received: Message from a queue: 0
<http.client.HTTPResponse object at 0x000002154F5C5E48>
b'<!doctype html>\n<!--[if lt IE 7]> <html class="no-js ie6 lt-ie7 lt-ie8 lt-ie9">
<!doctype html>
<!--[if lt IE 7]> <html class="no-js ie6 lt-ie7 lt-ie8 lt-ie9"> <![endif]-->
<!--[if IE 7]> <html class="no-js ie7 lt-ie8 lt-ie9"> <![endif]-->
<!--[if IE 8]> <html class="no-js ie8 lt-ie9"> <![endif]-->
<!--[if gt IE 8]><!--><html class="no-js" lang="en" dir="ltr"> <!--<![endif]-->

<head>
  <meta charset="utf-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
```

The screenshot shows the Python.org website. The navigation menu includes Python, PSF, Docs, PyPI, Jobs, and Community. The main content area features the Python logo, a search bar, and a featured article titled "Compound Data Types". The article text reads: "Lists (known as arrays in other languages) are one of the compound data types that Python understands. Lists can be indexed, sliced and manipulated with other built-in functions. [More about lists in Python 3](#)". Below the article is a pagination bar with buttons for 1, 2, 3, 4, and 5.



Chapter 7: Storing Data in Our MySQL Database via Our GUI



Choosing the right file:

- If you have an online connection while running the MySQL Installer, choose the [mysql-installer-web-community](#) file.
- If you do NOT have an online connection while running the MySQL Installer, choose the [mysql-installer-community](#) file.

Note: MySQL Installer is 32 bit, but will install both 32 bit and 64 bit binaries.

Online Documentation

- [MySQL Installer Documentation and Change History](#)

Please report any bugs or inconsistencies you observe to our [Bugs Database](#).

Thank you for your support!

Generally Available (GA) Releases

MySQL Installer 8.0.16

Select Operating System:

Microsoft Windows ▼

[Looking for previous GA versions?](#)

Windows (x86, 32-bit), MSI Installer <small>(mysql-installer-web-community-8.0.16.0.msi)</small>	8.0.16	20.0M	Download
Windows (x86, 32-bit), MSI Installer	8.0.16	373.4M	Download

MD5: 08b01313c1f7a7aa26a4b6bc1167c604 | [Signature](#)

Accounts and Roles

Root Account Password

Enter the password for the root account. Please remember to store this password in a secure place.


MySQL Root Password:

Repeat Password:








Password Strength: **Weak**

MySQL User Accounts

Create MySQL user accounts for your users and applications. Assign a role to the user that consists of a set of privileges.

MySQL Username	Host	User Role	Add User
 Burkhard	%	DB Admin	Edit User Delete

Python37 > Lib > site-packages > mysql > connector

Name	Date modified	Type
 __pycache__	5/29/2019 10:50 AM	File folder
 django	5/29/2019 10:22 AM	File folder
 locales	5/29/2019 10:50 AM	File folder
 __init__.py	3/28/2019 6:40 PM	Python File
 abstracts.py	3/28/2019 6:40 PM	Python File
 authentication.py	3/28/2019 6:40 PM	Python File
 catch23.py	3/28/2019 6:40 PM	Python File

OS (C:) > Program Files > MySQL > MySQL Shell 8.0 > bin

Name	Date modified	Type	Size
libeay32.dll	4/10/2019 10:04 AM	Application extens...	1,659 KB
mysql-secret-store-windows-credential.exe	4/10/2019 10:14 AM	Application	695 KB
<input checked="" type="checkbox"/> mysqlsh.exe	4/10/2019 10:24 AM	Application	31,058 KB
python27.dll	2/11/2019 10:40 PM	Application extens...	3,280 KB
ssleay32.dll	4/10/2019 10:04 AM	Application extens...	353 KB

C:\Program Files\MySQL\MySQL Shell 8.0\bin\mysqlsh.exe

```
MySQL Shell 8.0.16

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Other names may be trademarks of their respective owners.

Type '\help' or '\?' for help; '\quit' to exit.

MySQL JS >
```

```
C:\Program Files\MySQL\MySQL Shell 8.0\bin\mysqlsh.exe

MySQL JS > \connect --mc root@localhost
Creating a Classic session to 'root@localhost'
Please provide the password for 'root@localhost': *****
Save password for 'root@localhost'? [Y]es/[N]o/[e]v (default No): Y
Fetching schema names for autocompletion... Press ^C to stop.
Your MySQL connection id is 21
Server version: 8.0.16 MySQL Community Server - GPL
No default schema selected; type \use <schema> to set one.

MySQL localhost:3306 ssl JS > SHOW DATABASES;
SyntaxError: Unexpected identifier

MySQL localhost:3306 ssl JS > \sql
Switching to SQL mode... Commands end with ;

MySQL localhost:3306 ssl SQL > SHOW DATABASES;
+-----+
| Database |
+-----+
| information_schema |
| mysql |
| performance_schema |
| sakila |
| sys |
| world |
+-----+
6 rows in set (0.0009 sec)
```

```
Console [X]
<terminated> MySQL_connect_import_dict.py [C:\Python37\python.exe]
<mysql.connector.connection_cext.CMySQLConnection object at 0x000002114F92A390>
```

```
Console [X]
<terminated> MySQL_create_DB.py [C:\Python37\python.exe]
Failed to create DB: 1007 (HY000): Can't create database 'guidb'; database exists
```

```

Console
<terminated> MySQL_show_DBs.py [C:\Python37\python.exe]
[('guidb'), ('information_schema'), ('mysql'), ('performance_schema'), ('sakila'), ('sys'), ('world',)]

```

```

WinMerge - [GUI_TCP_IP.py - GUI_MySQL.py]
File Edit View Merge Tools Plugins Window Help
Select Files or Folders GUI_TCP_IP.py - GUI_MySQL.py Select Files or Folders GUI_URL.py - GUI_MySQL.py Select Files or Folders GUI_TCP_IP.py - GUI_MySQL.py
Location Pane
C:\...orkspace_Packt_3rd_GUI_BOOK3rd Edition Python GUI Programming Cookbook\Ch06_Code\GUI_TCP_IP.py
# Start TCP/IP server in its own thread
svr_thread = Thread(target=start_server, daemon=True)
svr_thread.start()

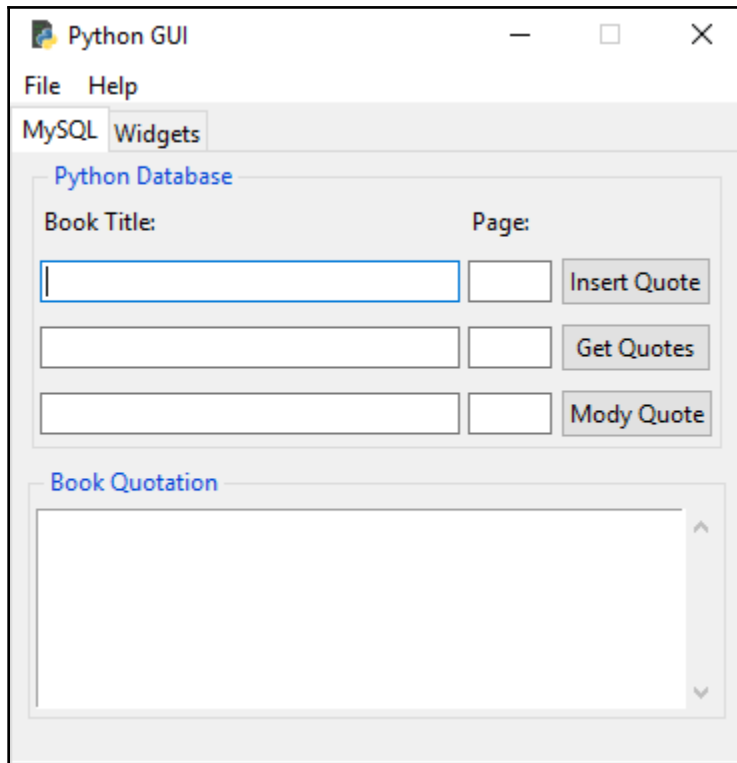
def defaultFileEntries(self):
    self.fileEntry.delete(0, tk.END)
    self.fileEntry.insert(0, fDir)
    if len(fDir) > self.entryLen:
        self.fileEntry.config(width=35)
        self.fileEntry.config(state='readonly')

    self.netwEntry.delete(0, tk.END)
    self.netwEntry.insert(0, netDir)
    if len(netDir) > self.entryLen:
        self.netwEntry.config(width=35)

# create MySQL instance
self.mysql = MySQL()

def defaultFileEntries(self):
    self.fileEntry.delete(0, tk.END)
    self.fileEntry.insert(0, 'z:\\') # bogus path
    self.fileEntry.config(state='readonly')

```




```
# show Tables from guidb DB
cursor.execute("SHOW TABLES FROM guidb")
print(cursor.fetchall())
```

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming
()

```
# show Tables from guidb DB
cursor.execute("SHOW TABLES FROM guidb")
print(cursor.fetchall())
```

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming
(('books',),)

```
Command Prompt
C:\Users\Burkh>cd C:\Program Files\MySQL\MySQL Server 8.0\bin
C:\Program Files\MySQL\MySQL Server 8.0\bin>mysql.exe
ERROR 1045 (28000): Access denied for user 'ODBC'@'localhost' (using password: NO)
C:\Program Files\MySQL\MySQL Server 8.0\bin>
```

```
Command Prompt - mysql.exe -u root -p
C:\Program Files\MySQL\MySQL Server 8.0\bin>mysql.exe -u root -p
Enter password: *****
Welcome to the MySQL monitor.  Commands end with ; or \g.
Your MySQL connection id is 65
Server version: 8.0.16 MySQL Community Server - GPL

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affiliates. Other names may be trademarks of their respective
owners.

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

mysql>
```

```
Command Prompt - mysql.exe -u root -p
mysql> USE guidb
Database changed
mysql> SHOW COLUMNS FROM books;
+-----+-----+-----+-----+-----+-----+
| Field      | Type      | Null | Key | Default | Extra |
+-----+-----+-----+-----+-----+-----+
| Book_ID    | int(11)   | NO   | PRI | NULL    | auto_increment |
| Book_Title | varchar(25) | NO   |     | NULL    |               |
| Book_Page  | int(11)   | NO   |     | NULL    |               |
+-----+-----+-----+-----+-----+-----+
3 rows in set (0.21 sec)
```

```
# show Tables from guidb DB
cursor.execute("SHOW TABLES FROM guidb")
print(cursor.fetchall())
```

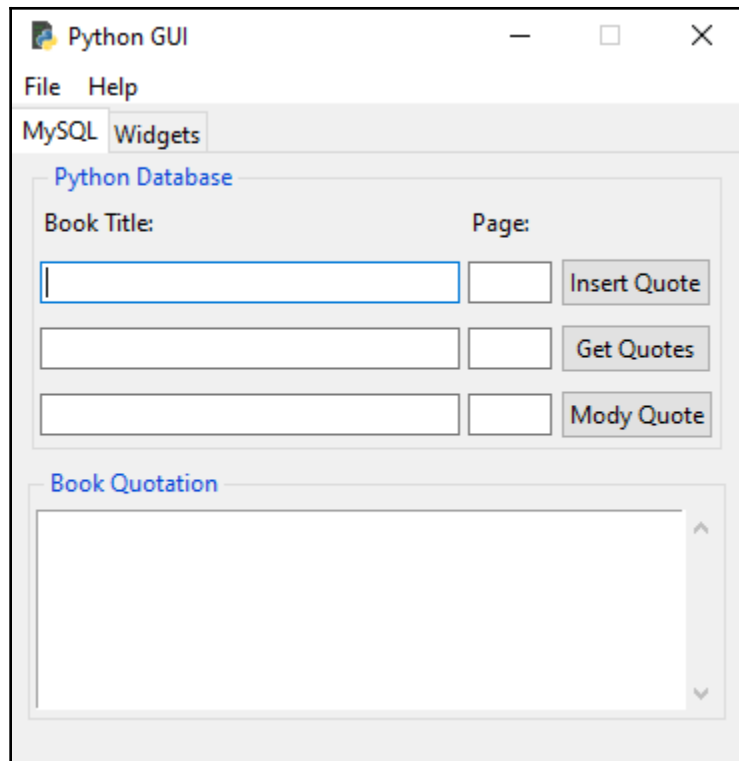
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming
 (('books',), ('quotations',))

```
# execute command
cursor.execute("SHOW COLUMNS FROM quotations")
print(cursor.fetchall())
```

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL_class.py
 (('Quote_ID', 'int(11)', 'NO', 'PRI', None, 'auto_increment'), ('Quotation', 'varchar(250)', 'YES',

```
from pprint import pprint
# execute command
cursor.execute("SHOW COLUMNS FROM quotations")
pprint(cursor.fetchall())
```

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook
 (('Quote_ID', 'int(11)', 'NO', 'PRI', None, 'auto_increment'),
 ('Quotation', 'varchar(250)', 'YES', '', None, ''),
 ('Books_Book_ID', 'int(11)', 'YES', 'MUL', None, ''))



```
mysql> USE guidb
Database changed
mysql> SELECT * FROM books;
+-----+-----+-----+
| Book_ID | Book_Title          | Book_Page |
+-----+-----+-----+
|      1 | Design Patterns     |         7 |
|      2 | xUnit Test Patterns |        31 |
+-----+-----+-----+
2 rows in set (0.10 sec)

mysql> SELECT * FROM quotations;
+-----+-----+-----+
| Quote_ID | Quotation                                                    | Books_Book_ID |
+-----+-----+-----+
|      1 | Programming to an Interface, not an Implementation          |              1 |
|      2 | Philosophy of Test Automation                               |              2 |
+-----+-----+-----+
2 rows in set (0.00 sec)

mysql>
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL_class.py
((1, 'Design Patterns', 7), (2, 'xUnit Test Patterns', 31))
((1, 'Programming to an Interface, not an Implementation', 1), (2, 'Philosophy of Test Automation', 2))
```

```
# execute command
cursor.execute("SELECT Book_ID FROM books WHERE Book_Title = 'Design Patterns'")
primKey = cursor.fetchall()[0][0]
print("Primary key=" + str(primKey))

cursor.execute("SELECT * FROM quotations WHERE Books_Book_ID = (%s)", (primKey,))
print(cursor.fetchall())
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL_class.py
Primary key=1
((1, 'Programming to an Interface, not an Implementation', 1),)
```

```
mysql> USE guidb
Database changed
mysql> SELECT * FROM books;
+-----+-----+-----+
| Book_ID | Book_Title          | Book_Page |
+-----+-----+-----+
|      1 | Design Patterns     |      7    |
|      2 | xUnit Test Patterns |     31    |
+-----+-----+-----+
2 rows in set (0.10 sec)

mysql> SELECT * FROM quotations;
+-----+-----+-----+
| Quote_ID | Quotation                                     | Books_Book_ID |
+-----+-----+-----+
|      1 | Programming to an Interface, not an Implementation |      1         |
|      2 | Philosophy of Test Automation                   |      2         |
+-----+-----+-----+
```

```
mysql> SELECT * FROM books;
+-----+-----+-----+
| Book_ID | Book_Title          | Book_Page |
+-----+-----+-----+
|      1 | Design Patterns     |      7    |
|      2 | xUnit Test Patterns |     31    |
+-----+-----+-----+
2 rows in set (0.00 sec)

mysql> SELECT * FROM quotations;
+-----+-----+-----+
| Quote_ID | Quotation                                     | Books_Book_ID |
+-----+-----+-----+
|      1 | Pythonic Duck Typing: If it walks like a duck and talks like a duck it probably is a duck... |      1         |
|      2 | Philosophy of Test Automation                   |      2         |
+-----+-----+-----+
```

```
mysql> SELECT * FROM books;
```

Book_ID	Book_Title	Book_Page
2	xUnit Test Patterns	31

```
1 row in set (0.00 sec)
```

```
mysql> SELECT * FROM quotations;
```

Quote_ID	Quotation	Books_Book_ID
1	Programming to an Interface, not an Implementation	1
2	Philosophy of Test Automation	2

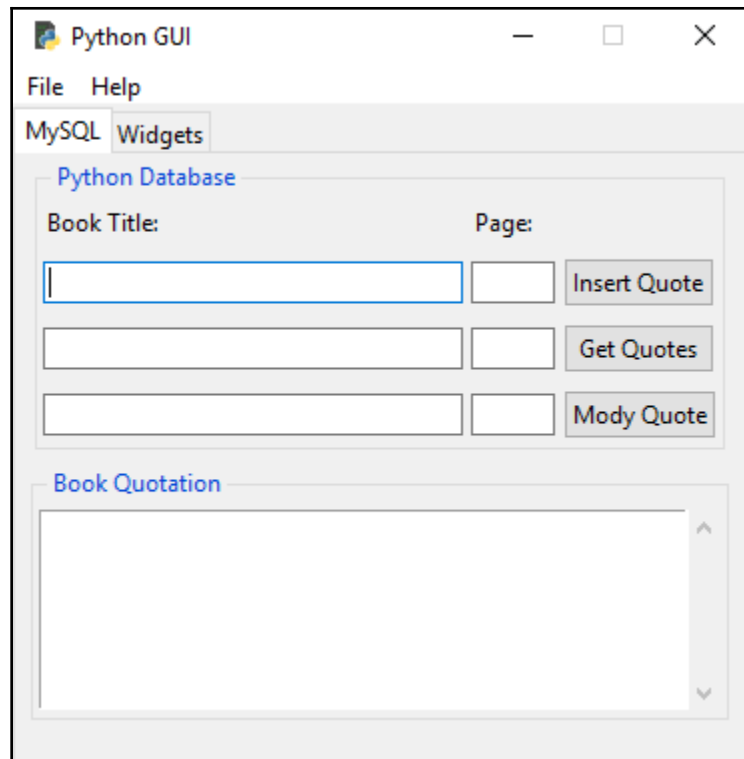
```
2 rows in set (0.00 sec)
```

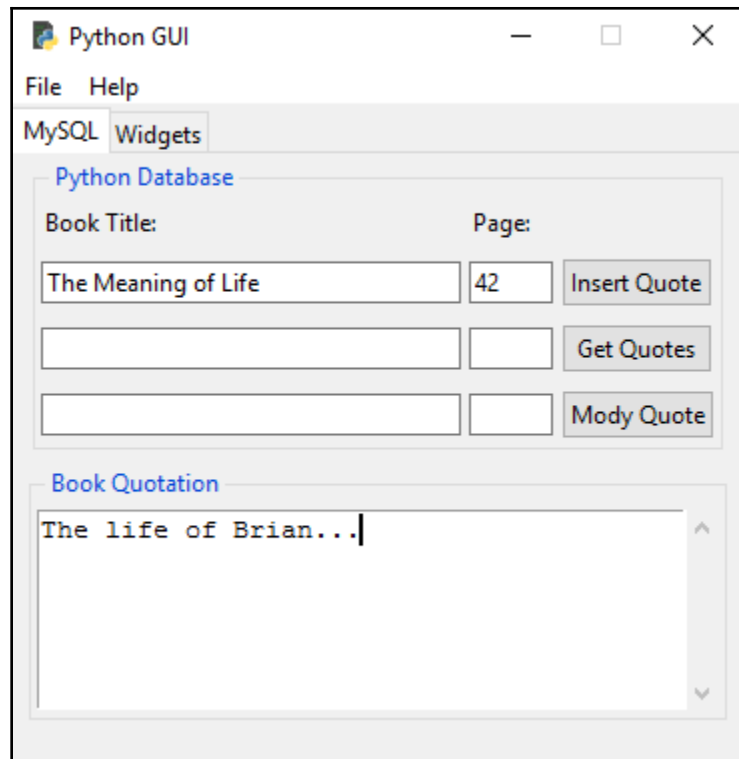
```
mysql>
```

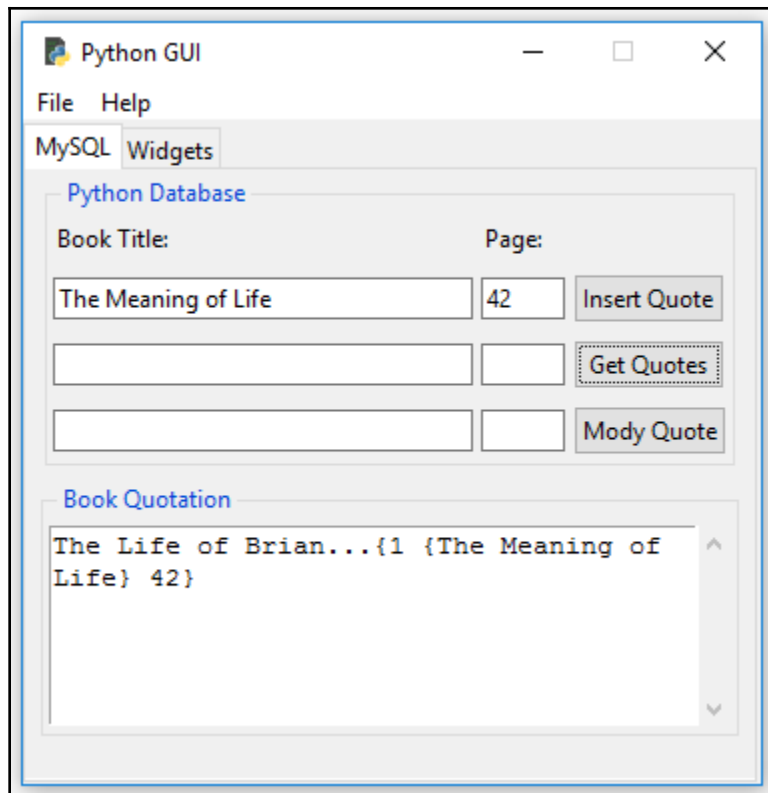
```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL_class.py
((1, 'Design Patterns', 7), (2, 'xUnit Test Patterns', 31))
((1, 'Programming to an Interface, not an Implementation', 1), (2, 'Philosophy of Test Automation', 2))
```






```
#-----
mysql.deleteRecord()
mysql.showData()
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL_class.py
((2, 'xUnit Test Patterns', 31),)
((2, 'Philosophy of Test Automation', 2),)
```







← → ↻ https://dev.mysql.com/downloads/work... ☆     


Microsoft Windows ▾

Recommended Download:

MySQL Installer for Windows

All MySQL Products. For All Windows Platforms. In One Package.

Starting with MySQL 5.6 the MySQL Installer package replaces the standalone MSI packages.



Windows (x86, 32 & 64-bit), MySQL Installer MSI [Go to Download Page >](#)

Other Downloads:

Windows (x86, 64-bit), MSI Installer	8.0.16	35.1M	Download
(mysql-workbench-community-8.0.16-winx64.msi)	MD5: 6228c775ba5f7578e411dc221d6ceab6		Signature



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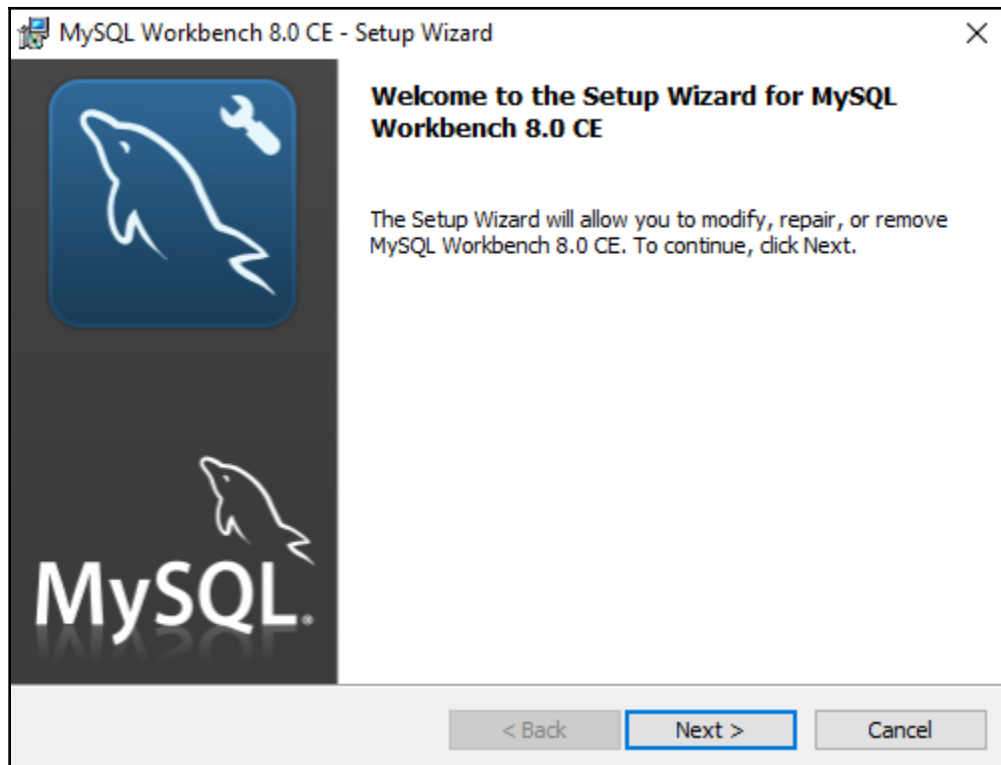
Download Now »

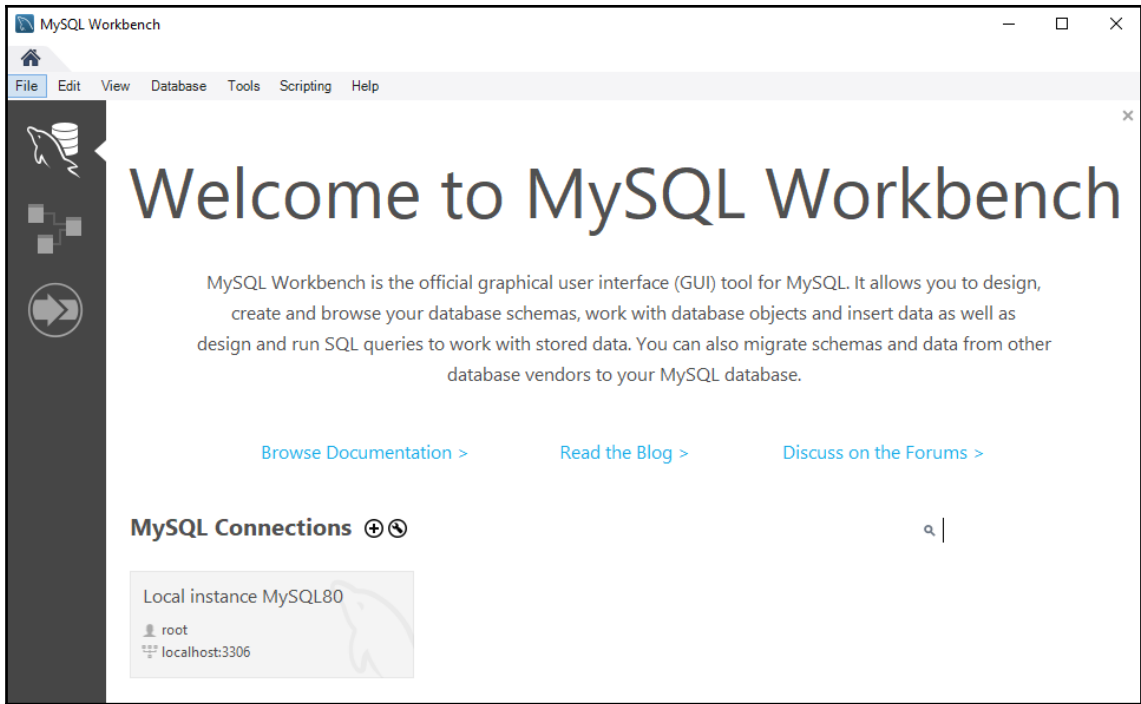
`mysql-workbench-community-8.0.16-winx64.msi`

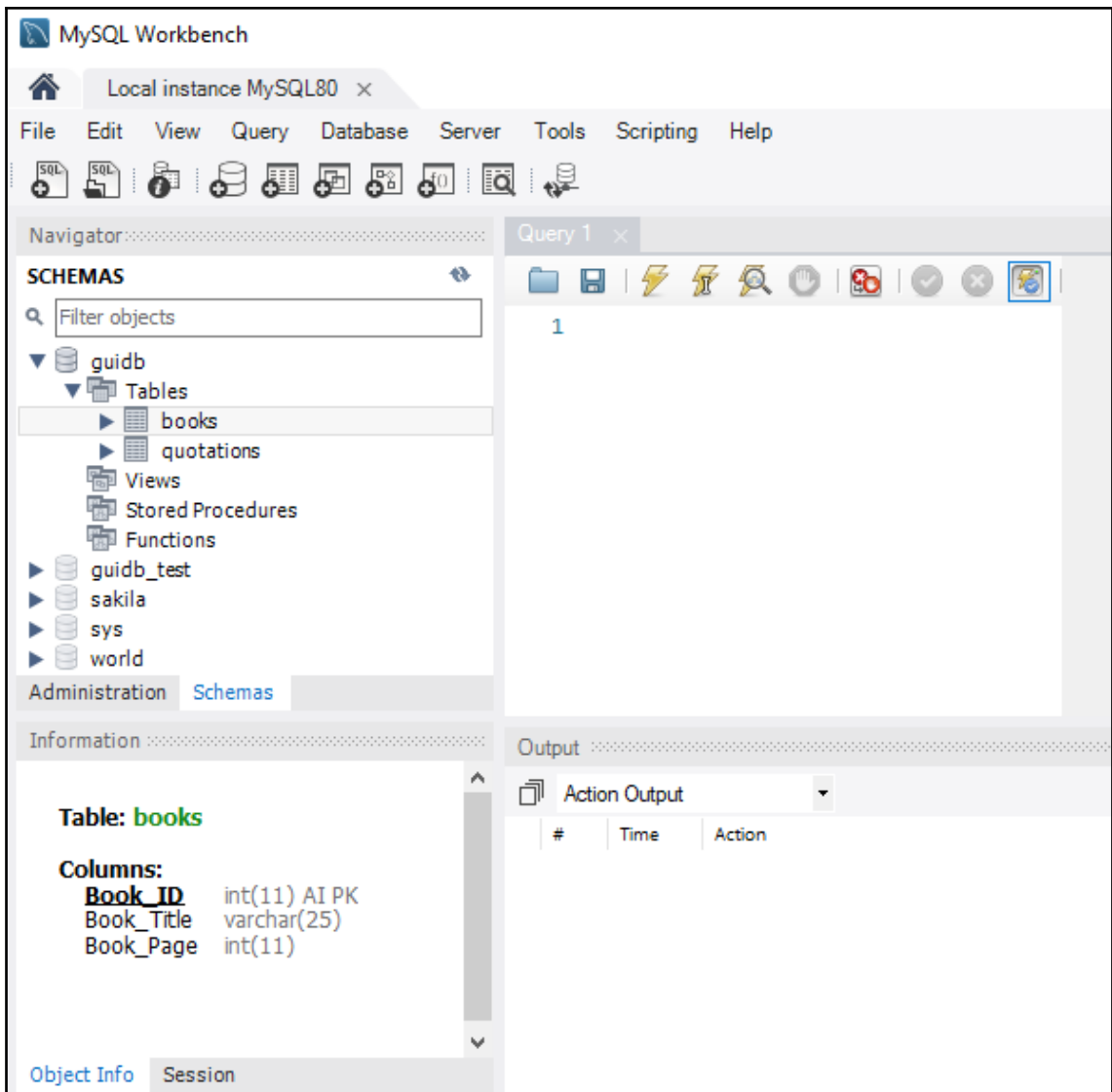
MD5: 6228c775ba5f7578e411dc221d6ceab6

Size: 35.1M

[Signature](#)







MySQL Workbench

Local instance MySQL80 x

File Edit View Query Database Server Tools Scripting Help

Query 1 x

Limit to 1000 rows

```

2 • SELECT * FROM books;
3 • SELECT * FROM quotations;

```

Result Grid

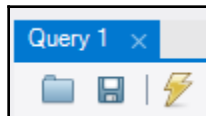
	Quote_ID	Quotation	Books_Book_ID
▶	1	Programming to an Interface, not an Implement...	1
	2	Programming to an Interface, not an Implement...	2
	3	Philosophy of Test Automation	3
*	NULL	NULL	NULL

books 1 quotations 2 x

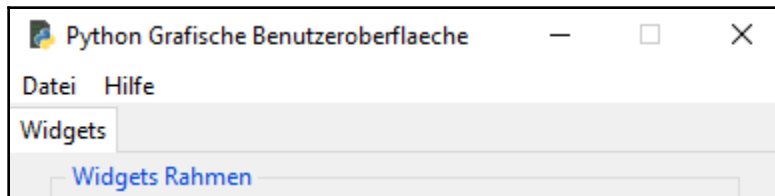
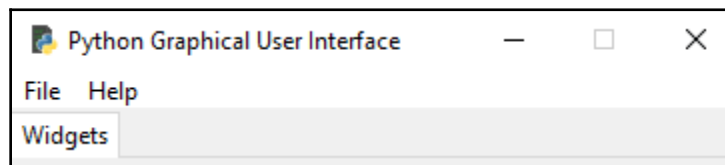
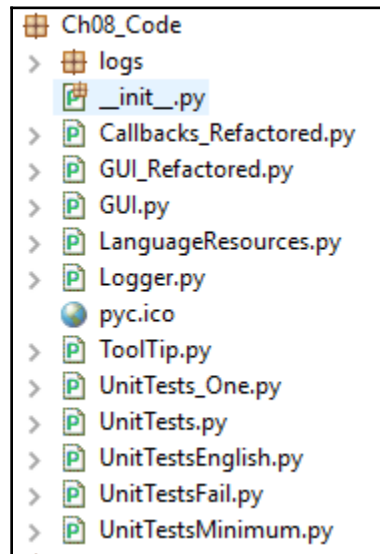
Output

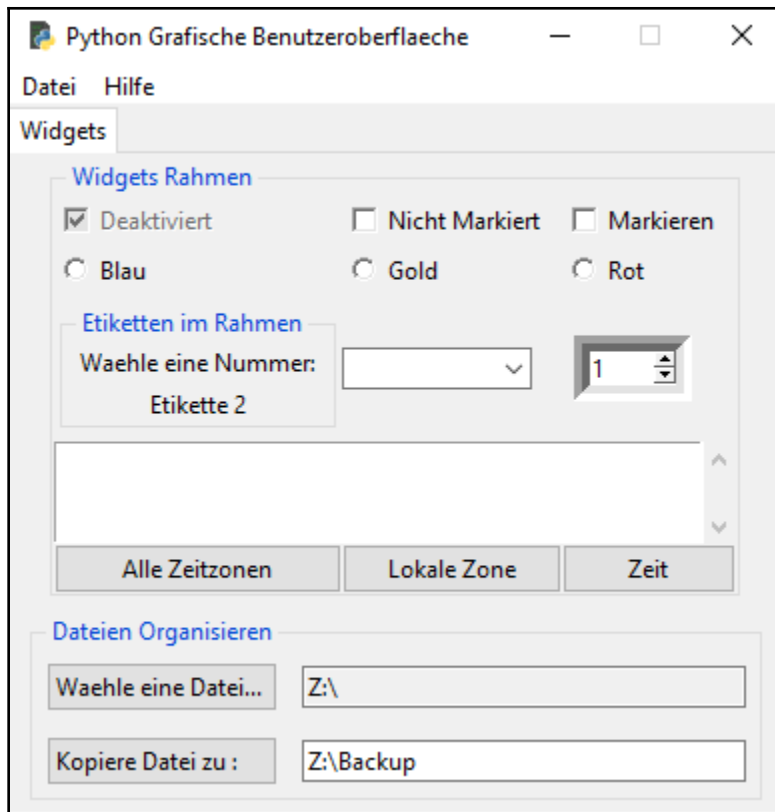
Action Output

#	Time	Action	Message	Duration / Fetch
✓	1 06:51:44	use guidb	0 row(s) affected	0.000 sec
✓	2 06:51:44	SELECT * FROM books LIMIT 0, 1000	3 row(s) returned	0.000 sec / 0.000 sec
✓	3 06:51:44	SELECT * FROM quotations LIMIT 0, 1000	3 row(s) returned	0.000 sec / 0.000 sec



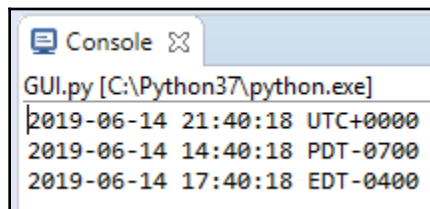
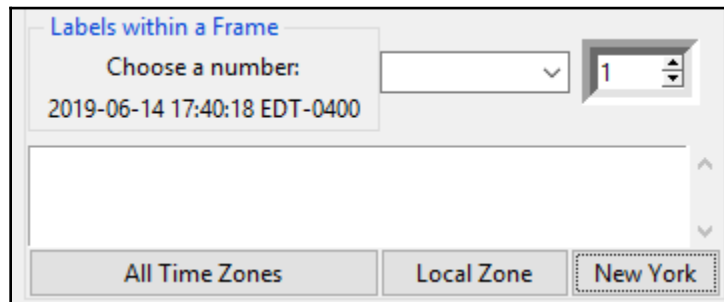
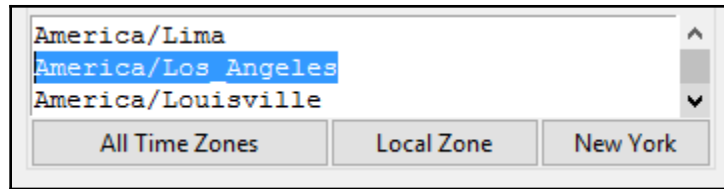
Chapter 8: Internationalization and Testing

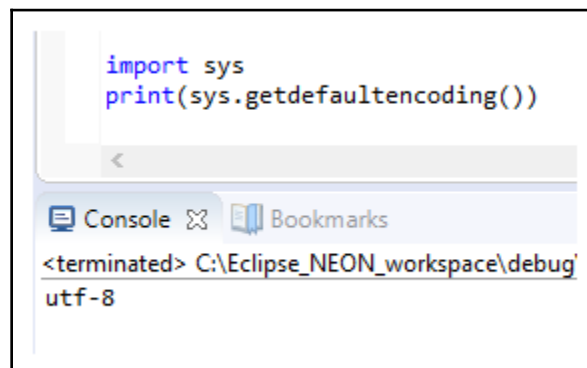
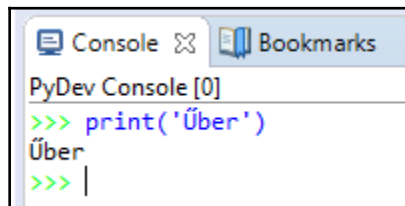
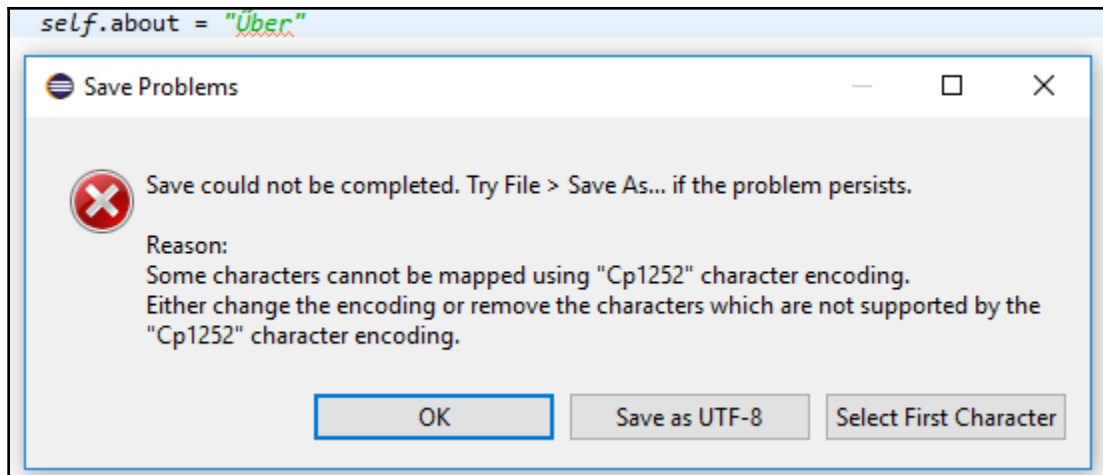


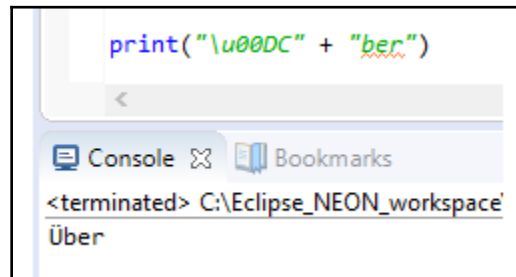
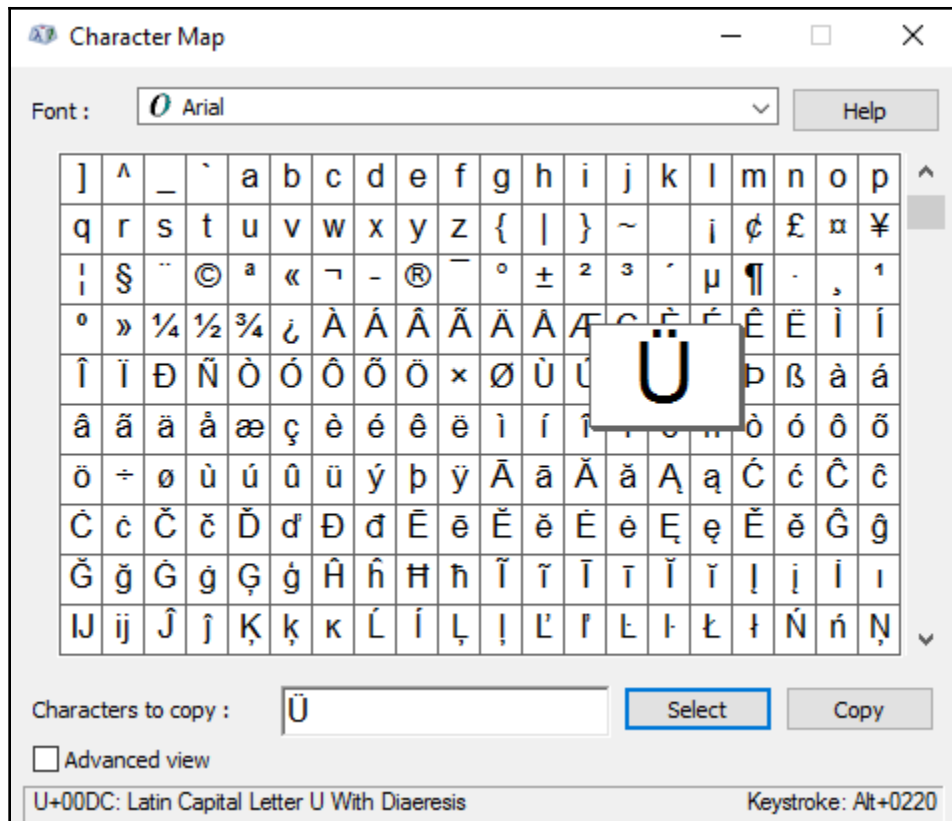


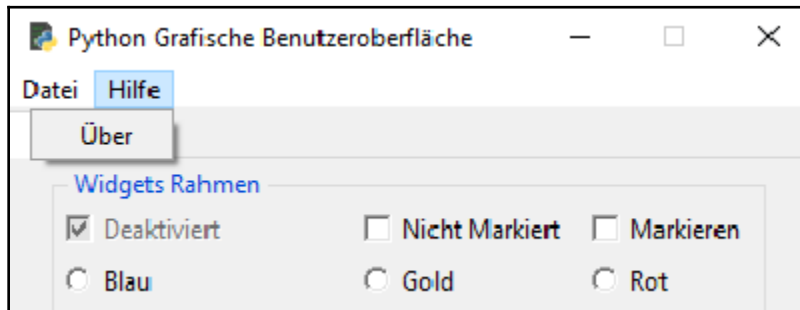
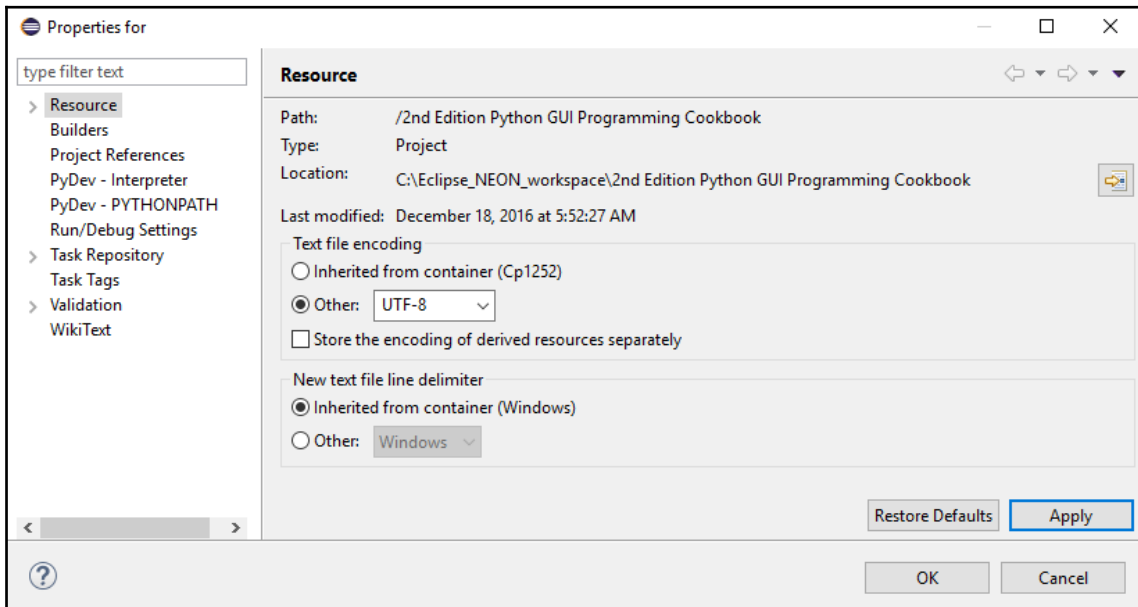
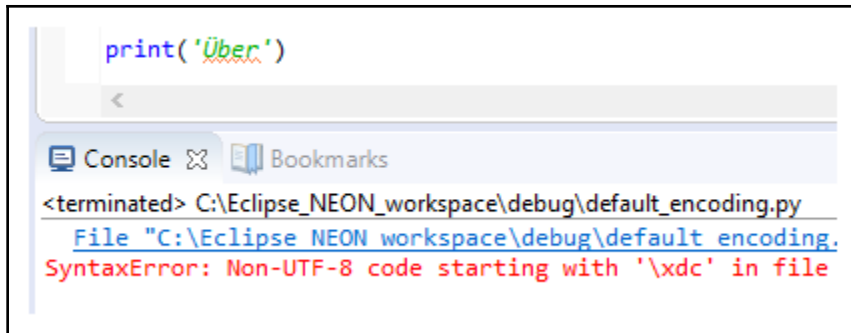
```
C:\WINDOWS\system32>pip install pytz
Collecting pytz
  Downloading pytz-2016.10-py2.py3-none-any.whl (483kB)
    100% |#####| 491kB 1.2MB/s
Installing collected packages: pytz
Successfully installed pytz-2016.10

C:\WINDOWS\system32>
```





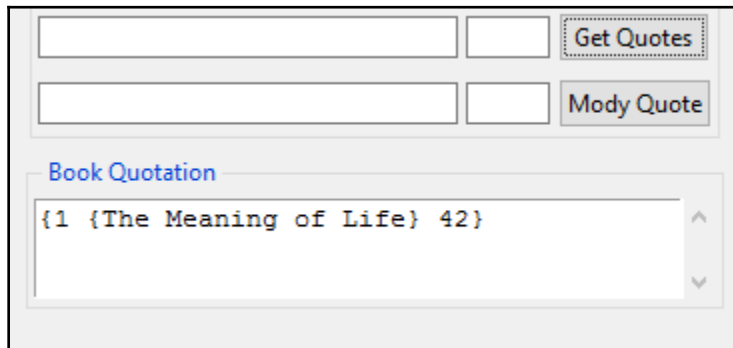




```
#=====
class OOP():
    def __init__(self, language='en'):
        # Create instance
        self.win = tk.Tk()
```

Console Bookmarks

```
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL.py
Traceback (most recent call last):
  File "C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL.py", line 1, in <module>
    oop = OOP()
  File "C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL.py", line 5, in __init__
    self.win = tk.Tk()
NameError: name 'tk' is not defined
```



```
Console    Bookmarks
```

```
C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL.py
File "C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch07_Code\GUI_MySQL.py", line 1, in <module>
    raise NotImplementedError("This still needs to be implemented for the SQL command.")
NotImplementedError: This still needs to be implemented for the SQL command.
```

```
def multiply(num):  
    print(num * num)  
  
multiply(3)
```

Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\
9

```
def multiply(num):  
    print(num ** num)  
  
multiply(3)
```

Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\
27

```
#-----  
# Start GUI  
#-----  
oop = OOP()  
oop.win.mainloop()
```


Eclipse_NEON_workspace - Debug - C:\Python36\Lib\tkinter_init_.py - Eclipse

File Edit Source Refactoring Navigate Search Project Pydev Run Window Help

Debug

- 2nd Edition Python GUI Programming Cookbook GUI_Refactored.py [Python Run]
 - GUI_Refactored.py
 - MainThread - pid_12032_id_2267039874240
 - mainloop [_init_.py:1277]
 - <module> [GUI_Refactored.py:327]

LanguageResources Callbacks_Refactored GUI_Refactored Logger

```
        return self._bind(('bind', className), sequence, func, add, 0)
def unbind_class(self, className, sequence):
    """Unbind for all widgets with bindtag CLASSNAME for event
    all functions."""
    self.tk.call('bind', className, sequence, '')
def mainloop(self, n=0):
    """Call the mainloop of Tk."""
    self.tk.mainloop(n)
def quit(self):
    """Quit the Tcl interpreter. All widgets will be destroyed."""
    self.tk.quit()
def _getints(self, string):
    """Internal function."""
    if string:
        return tuple(map(self.tk.getint, self.tk.splitlist(string)))
```

(x)= Variables Breakpoints Expressions

Name	Value
> $\frac{x+y}{z}$ "utc"	datetime: 2016-12-19 02:18:34.697874+00:00
> $\frac{x+y}{z}$ "la"	datetime: 2016-12-18 18:18:34.697874-08:00
> $\frac{x+y}{z}$ "ny"	datetime: 2016-12-18 21:18:34.697874-05:00

No details to display for the current selection.

LanguageResources Callbacks_Refactored GUI_Refactored

```

self.oop.scr.delete('1.0', tk.END)
self.oop.scr.insert(tk.INSERT, get_localzone())

# Format local US time with TimeZone info
def getDateime(self):
    fmtStrZone = "%Y-%m-%d %H:%M:%S %Z%z"
    # Get Coordinated Universal Time
    utc = datetime.now(timezone('UTC'))
    self.oop.log.writeToLog(utc.strftime(fmtStrZone),
                           self.oop.level.MINIMUM)

    # Convert UTC datetime object to Los Angeles TimeZone
    la = utc.astimezone(timezone('America/Los_Angeles'))
    self.oop.log.writeToLog(la.strftime(fmtStrZone),
                           self.oop.level.NORMAL)

    # Convert UTC datetime object to New York TimeZone
    ny = utc.astimezone(timezone('America/New_York'))
    self.oop.log.writeToLog(ny.strftime(fmtStrZone),
                           self.oop.level.DEBUG)

    # update GUI label with NY Time and Zone
    self.oop.lb12.set((ny.strftime(fmtStrZone)))

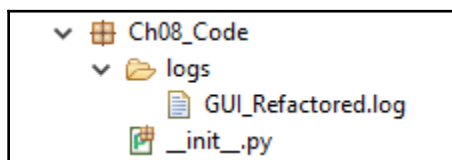
```

```
...
# create Logger instance
fullPath = path.realpath(__file__)
self.log = Logger(fullPath)
print(self.log)
<

```

Console Bookmarks

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming
<Ch08_Code.Logger.Logger object at 0x000001FFAD0C5CF8>



GUI_Refactored.log

```
2019-06-14 21:19:30    *** Starting Test ***
```

```
...
#-----
if __name__ == '__main__':
    language = 'en'
    inst = I18N(language)
    print(inst.title)

    language = 'de'
    inst = I18N(language)
    print(inst.title)
<

```

Console Bookmarks

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming
Python Graphical User Interface
Python Grafische Benutzeroberfläche

```
#=====
if __name__ == '__main__':
    #=====
    # Start GUI
    #=====
    oop = OOP()
    print(oop.log)
    oop.win.mainloop()
```

Console Bookmarks

<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI
<Ch08_Code.Logger.Logger object at 0x0000020CE0386CF8>

GUI_Refactored.log

```
2016-12-19 18:26:35    *** Starting Test ***
2016-12-19 18:26:35    Test message
```

GUI_Refactored.log

```
2016-12-19 18:30:40    *** Starting Test ***
2016-12-19 18:30:40    Test message
2016-12-19 18:30:42    2016-12-20 02:30:42 UTC+0000
2016-12-19 18:30:42    2016-12-19 18:30:42 PST-0800
2016-12-19 18:30:42    2016-12-19 21:30:42 EST-0500
```

GUI_Refactored.log

```
2016-12-19 18:34:42    *** Starting Test ***
2016-12-19 18:34:43    2016-12-20 02:34:43 UTC+0000
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition
-----
Ran 0 tests in 0.000s
OK
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_w
.
-----
Ran 1 test in 0.000s
OK
```

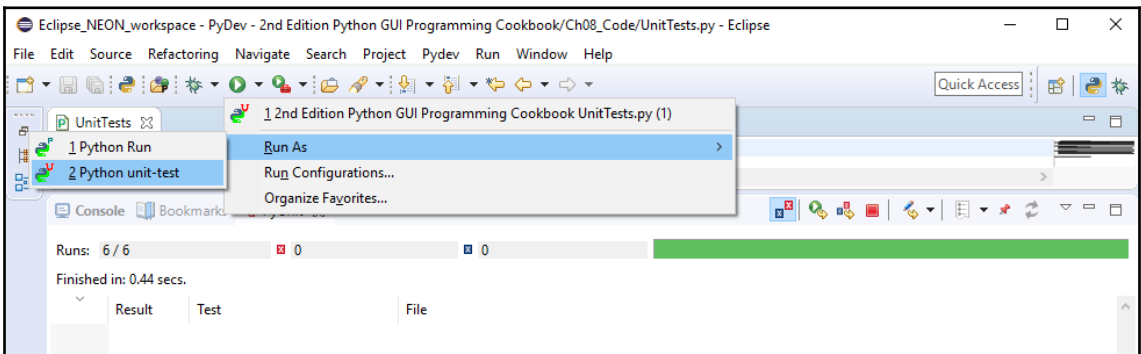
```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch08_Code\UnitTestsFail.py
.F
-----
FAIL: test_TitleIsGerman (__main__.GuiUnitTests)
-----
Traceback (most recent call last):
  File "C:\Eclipse_NEON_workspace\2nd Edition Python GUI Programming Cookbook\Ch08_Code\UnitTestsFail.py", line 23, in test_TitleIsGerman
    + "\u00E4" + 'che')
AssertionError: 'Python Graphical User Interface' != 'Python Grafische Benutzeroberfl\u00e4che'
- Python Graphical User Interface
+ Python Grafische Benutzeroberfl\u00e4che
-----
Ran 2 tests in 0.001s
FAILED (failures=1)
```

```
Console Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd
..
-----
Ran 2 tests in 0.000s
OK
```

```
Console | Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd Edition
....
-----
Ran 3 tests in 0.132s
OK
```

```
Console | Bookmarks
<terminated> C:\Eclipse_NEON_workspace\2nd
.....
-----
Ran 6 tests in 0.442s
OK
```

```
C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition Python GUI Programming Cookbook\Ch08_Code>python UnitTests.py
.....
-----
Ran 6 tests in 0.562s
OK
```



```
Command Prompt
Microsoft Windows [Version 10.0.17134.829]
(c) 2018 Microsoft Corporation. All rights reserved.

C:\Users\Burkh>cd C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition Python GUI Programming Cookbook\Ch08_Code
C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition Python GUI Programming Cookbook\Ch08_Code>python UnitTests.py

Traceback (most recent call last):
  File "UnitTests.py", line 8, in <module>
    from Ch08_Code.LanguageResources import I18N
ModuleNotFoundError: No module named 'Ch08_Code'

C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition Python GUI Programming Cookbook\Ch08_Code>
```

Environment Variables

User variables for Burkh

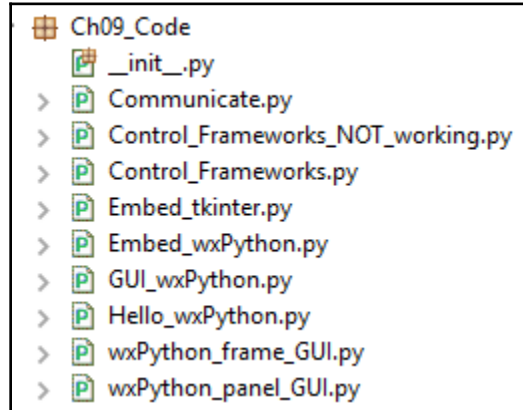
Variable	Value
OneDrive	C:\Users\Burkh\OneDrive
Path	C:\Program Files\MySQL\MySQL Shell 8.0\bin\
PYTHONPATH	C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition Python GUI ...
TEMP	C:\Users\Burkh\AppData\Local\Temp
TMP	C:\Users\Burkh\AppData\Local\Temp

New... Edit... Delete

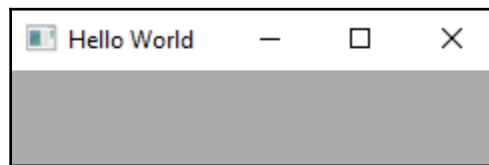
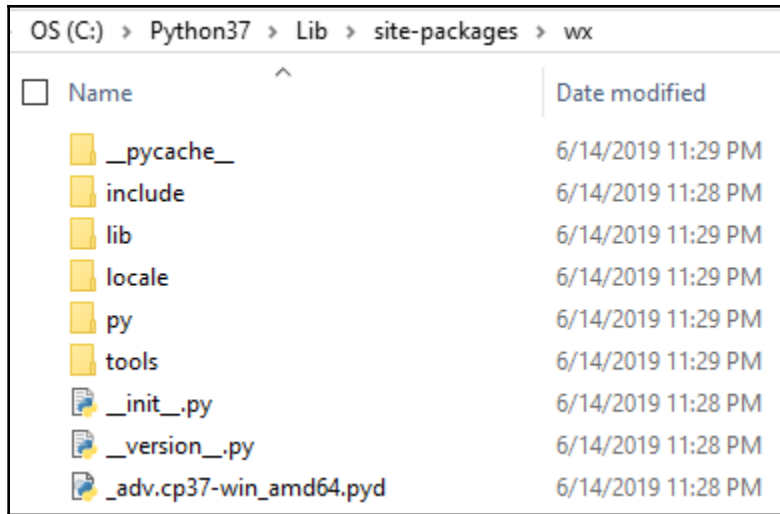
OS (C:) > Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK > 3rd Edition Python GUI Programming Cookbook

Name	Date modified	Type	Size
.settings	5/29/2019 2:48 AM	File folder	
Ch01_Code	4/30/2019 2:07 PM	File folder	
Ch02_Code	5/15/2019 7:23 PM	File folder	
Ch03_Code	5/3/2019 12:59 AM	File folder	
Ch04_Code	6/14/2019 12:59 PM	File folder	
Ch05_Code	5/24/2019 12:19 PM	File folder	
Ch06_Code	6/14/2019 1:01 PM	File folder	
Ch07_Code	6/14/2019 1:04 PM	File folder	
Ch08_Code	6/14/2019 1:09 PM	File folder	

Chapter 9: Extending Our GUI with the wxPython Library



```
Windows PowerShell
PS C:\Python37> pip install wxPython
Collecting wxPython
  Downloading https://files.pythonhosted.org/packages/d0/8e/2c72bc3624e5cee50aa94f8ae8756bc1c3aec96e8d456b6aa1242e92e9e8/wxPython-4.0.6-cp37-cp37m-win_amd64.whl (22.9MB)
    | 22.9MB 930kB/s
Requirement already satisfied: six in c:\python37\lib\site-packages (from wxPython) (1.11.0)
Requirement already satisfied: numpy in c:\python37\lib\site-packages (from wxPython) (1.15.1)
Requirement already satisfied: pillow in c:\python37\lib\site-packages (from wxPython) (5.2.0)
Installing collected packages: wxPython
Successfully installed wxPython-4.0.6
PS C:\Python37>
```

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Search

wx.adv.AnimationCtrl

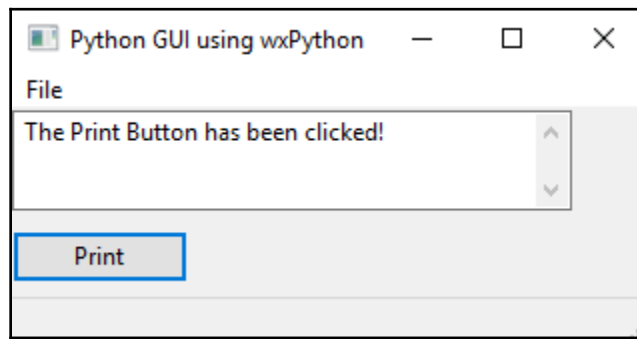
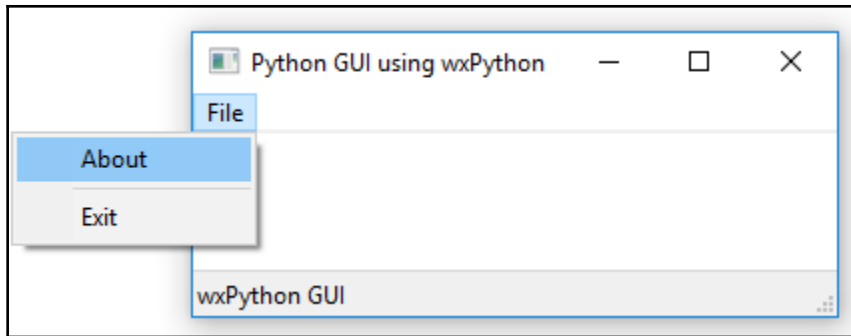
- Item1
- Item2
- Item3
- Item4

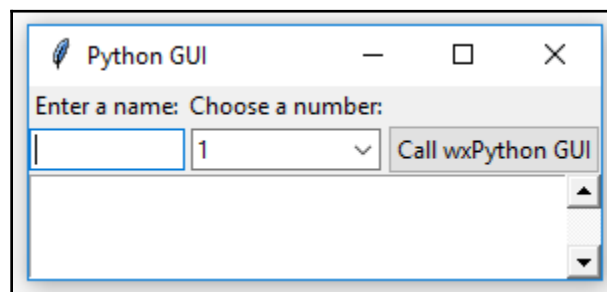
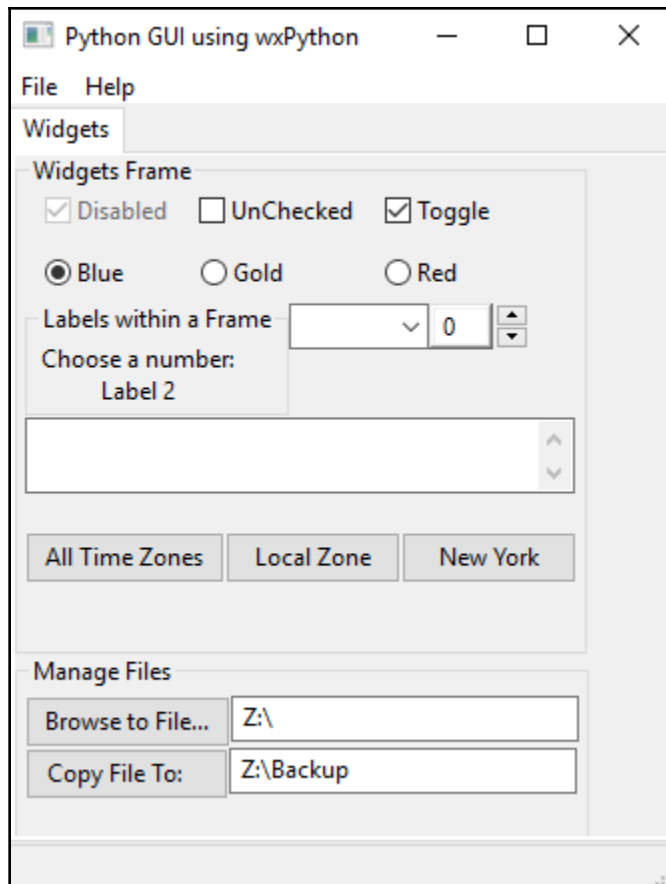
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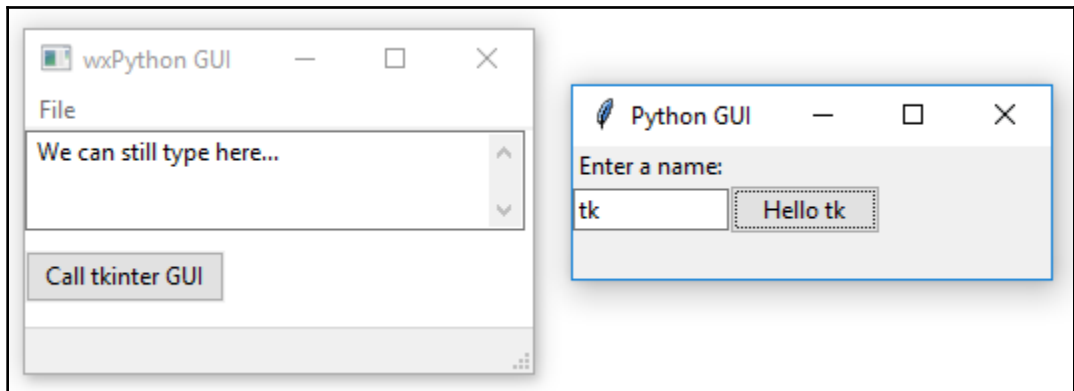
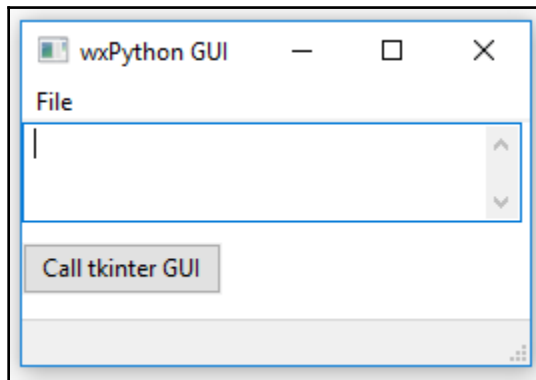
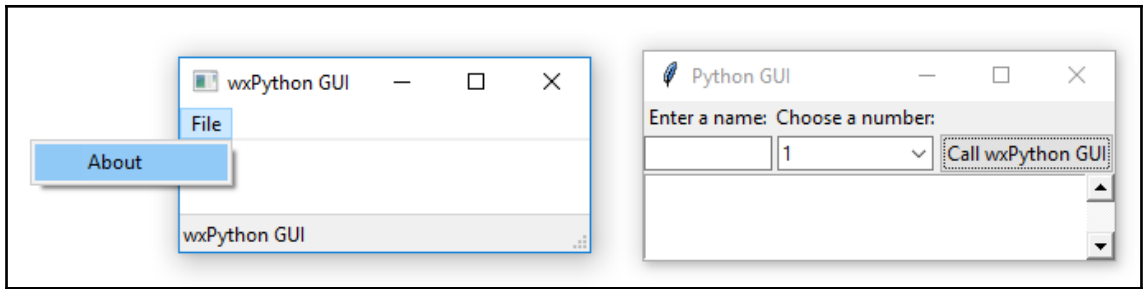
May, 2009

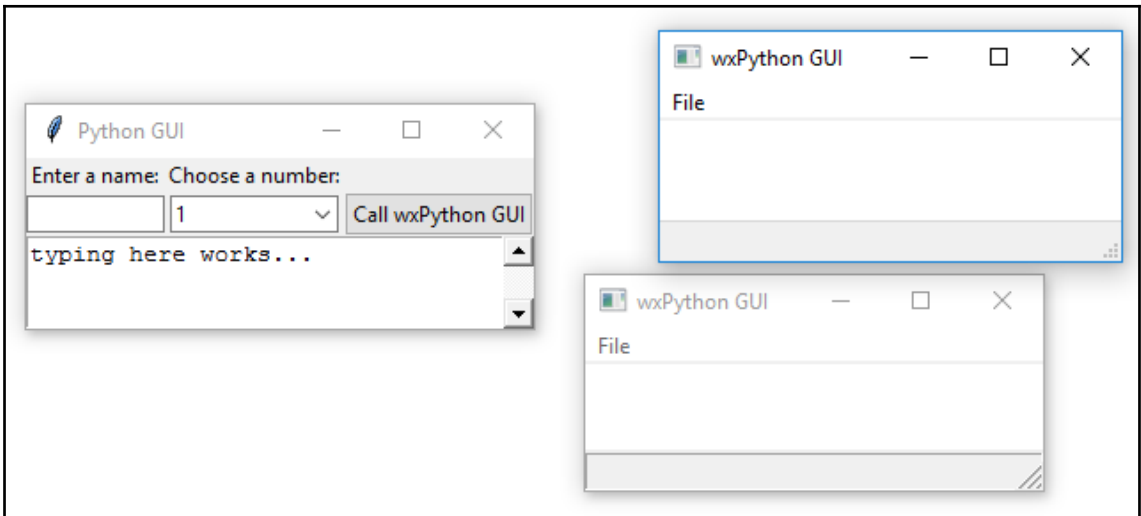
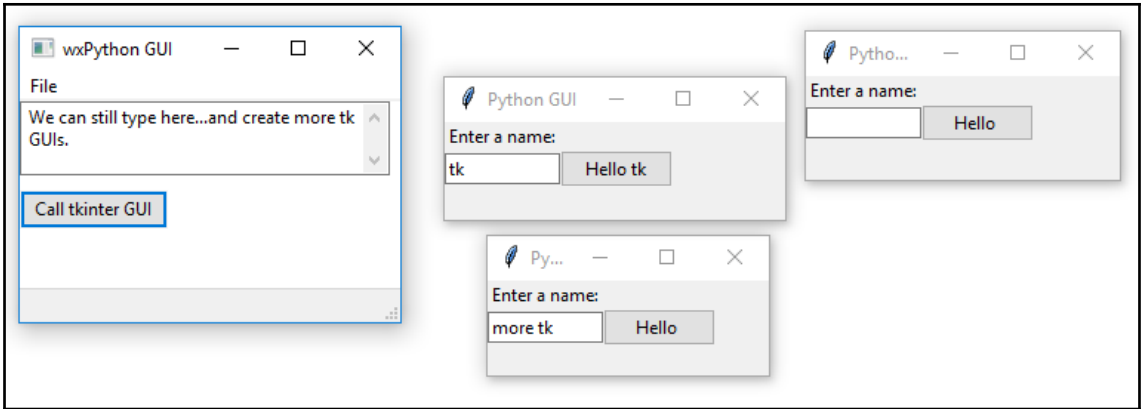
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3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
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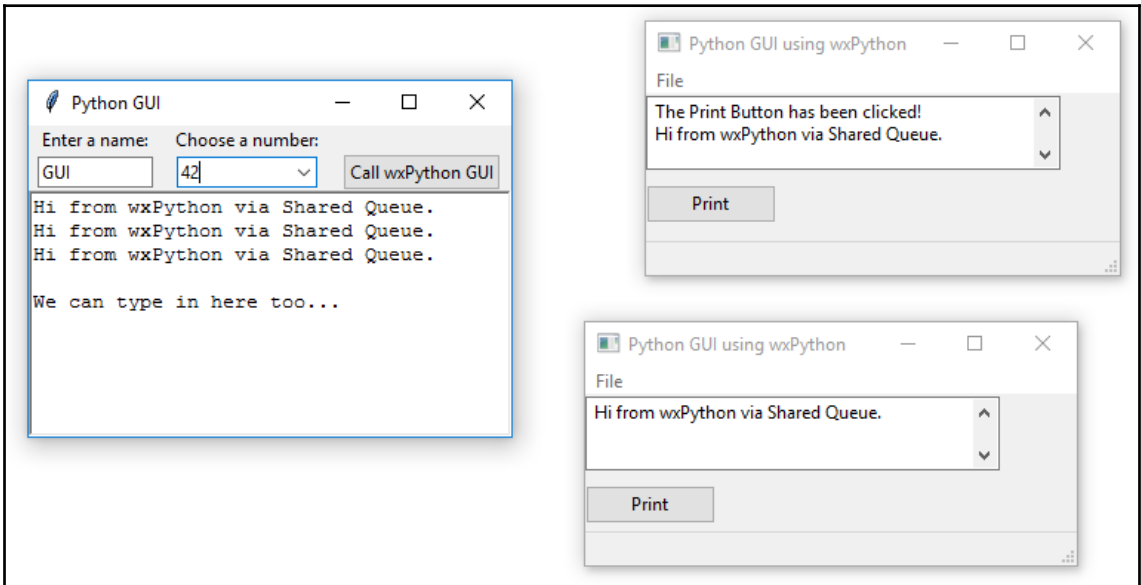
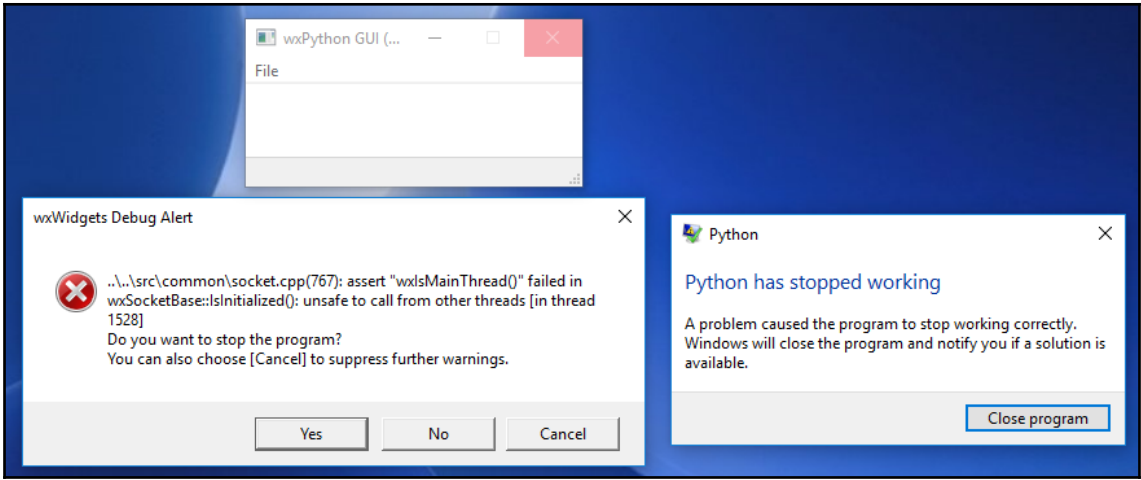
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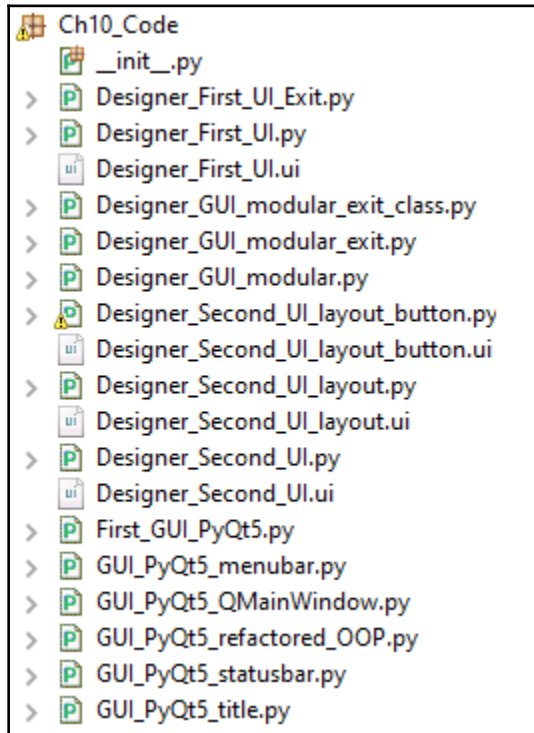






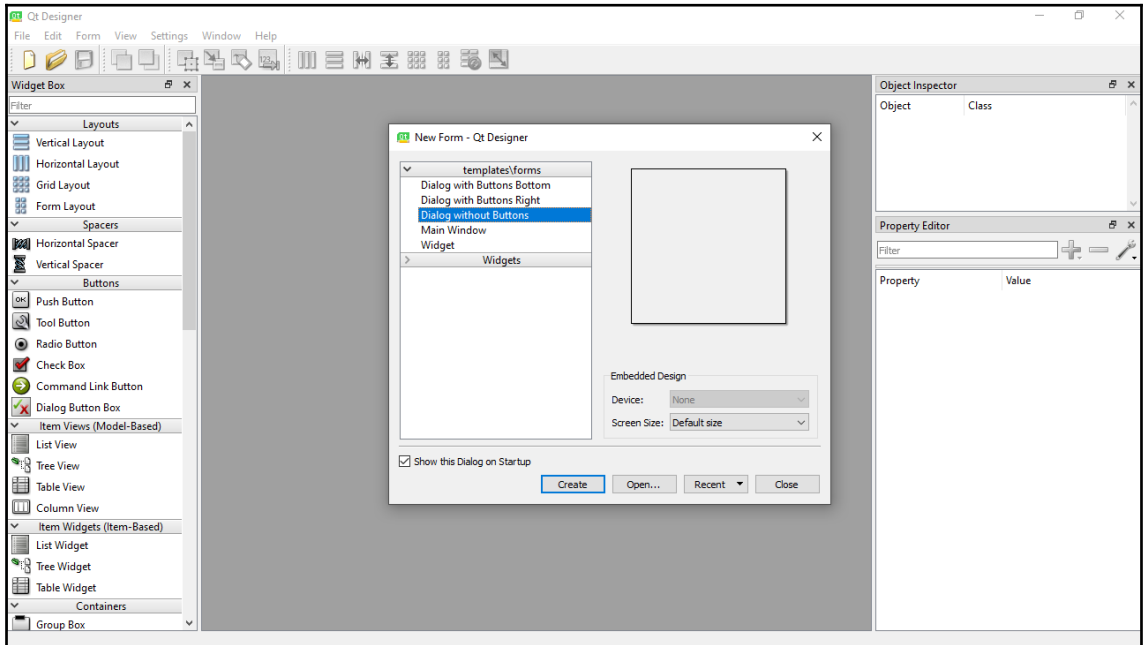
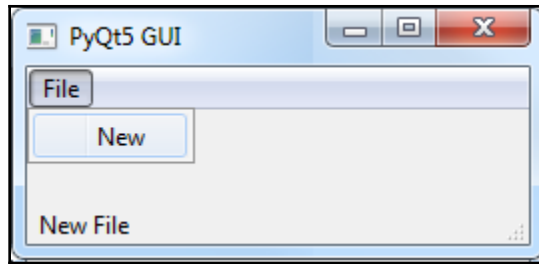


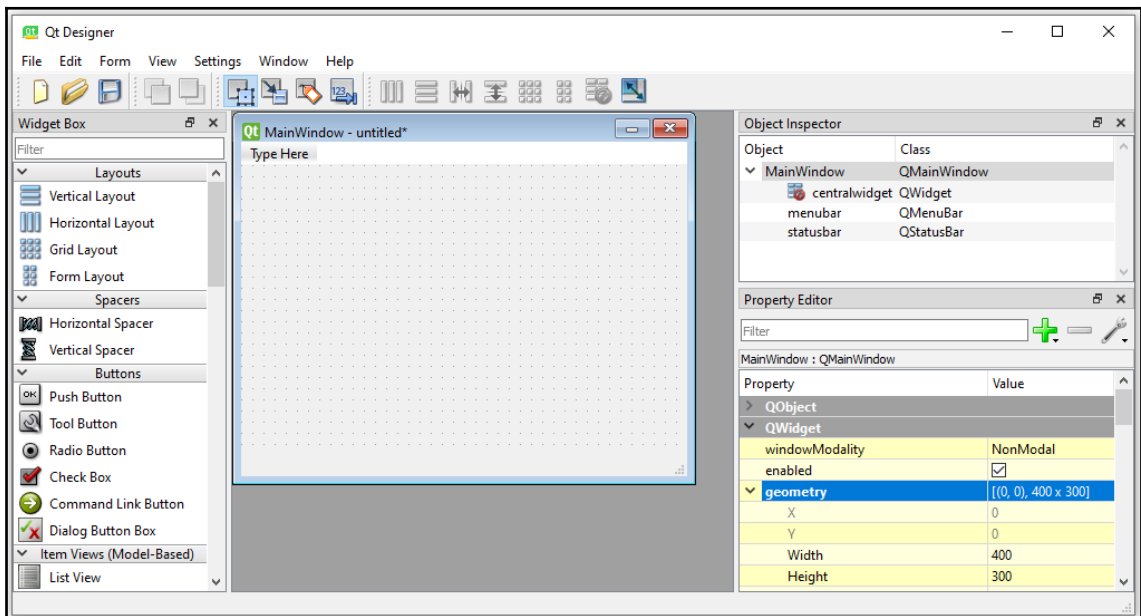
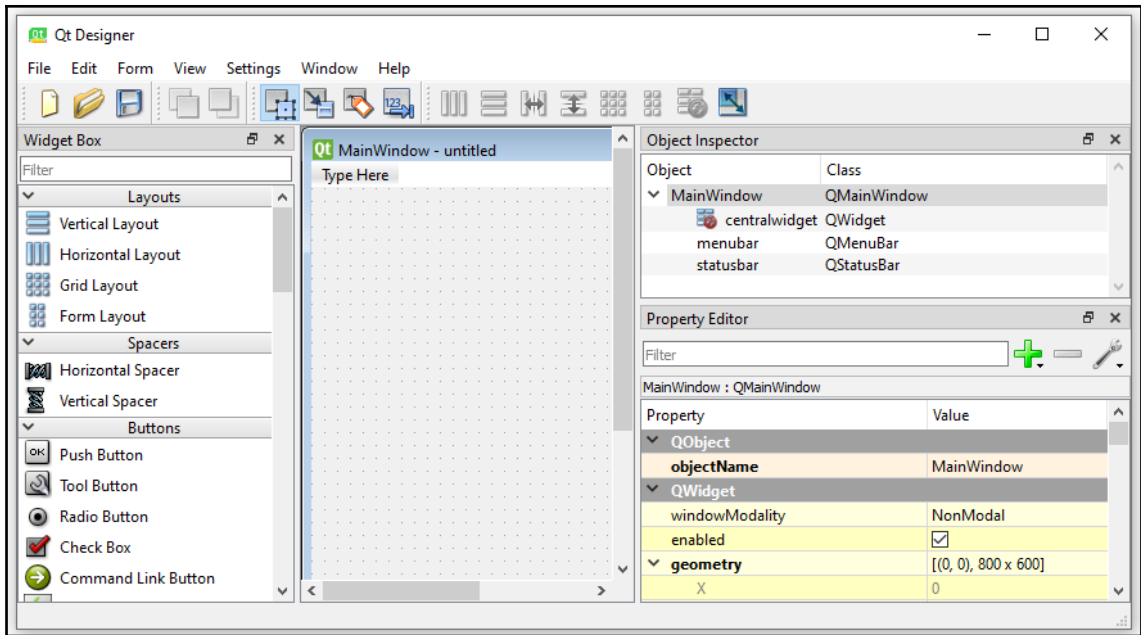
Chapter 10: Building GUIs with PyQt5

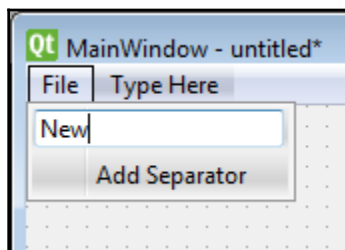
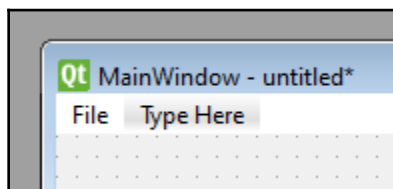
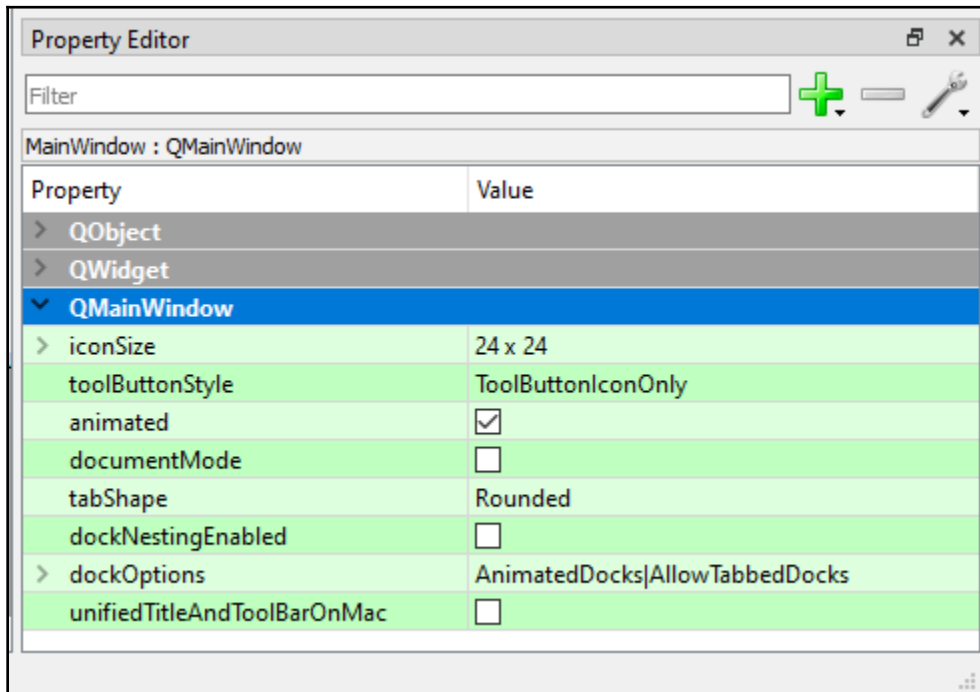
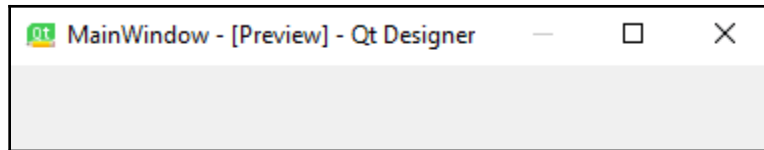


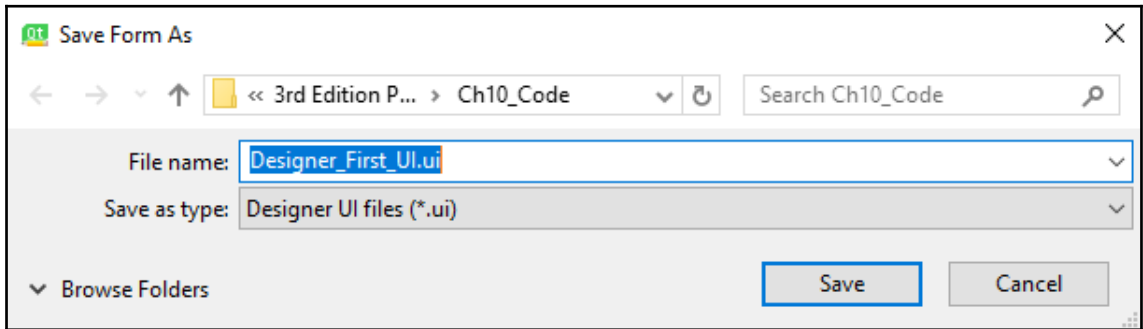
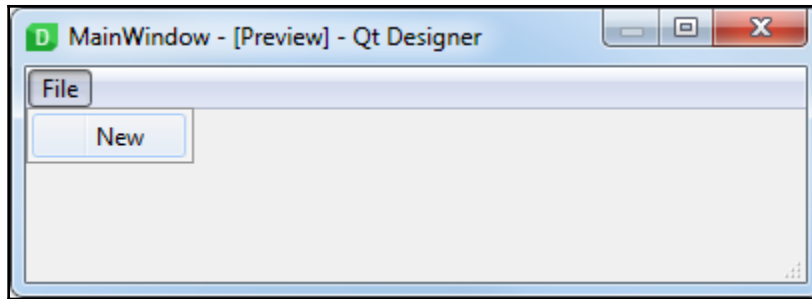
```
Windows PowerShell
Collecting pyqt5
  Downloading https://files.pythonhosted.org/packages/a7/83/9acca4c6cc220f29607d857d87bcc1bd645daa4c5f8cff9958f60c5228a8/PyQt5-5.12-5.12.1_a-cp35.cp36.cp37.cp38-none-win_amd64.whl (49.4MB)
    100% |#####| 49.4MB 172kB/s
Collecting PyQt5_sip<4.20,>=4.19.14 (from pyqt5)
  Downloading https://files.pythonhosted.org/packages/e4/e5/5e9462008239783720c3eb81d73d2101cc2d5666c2e4db40fe594071d8a7/PyQt5_sip-4.19.14-cp37-none-win_amd64.whl (51kB)
    100% |#####| 61kB 3.9MB/s
Installing collected packages: PyQt5-sip, pyqt5
Successfully installed PyQt5-sip-4.19.14 pyqt5-5.12
You are using pip version 18.1, however version 19.0.3 is available.
You should consider upgrading via the 'python -m pip install --upgrade pip' command.
PS C:\Python37>
```

```
Windows PowerShell
PS C:\Python37> pip list
Package            Version
-----
Click              7.0
cyclor             0.10.0
kiwisolver         1.0.1
matplotlib         3.0.2
numpy              1.15.1
Pillow             5.2.0
Pint               0.8.1
pip                19.0.3
pygame             1.9.4
pyparsing          2.3.0
PyQt5              5.11.3
PyQt5-sip          4.19.14
pyqt5-tools        5.11.3.1.4
python-dateutil    2.7.5
python-dotenv      0.10.1
scipy              1.1.0
setuptools         39.0.1
six                1.11.0
PS C:\Python37>
```







```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <ui version="4.0">
3   <class>MainWindow</class>
4   <widget class="QMainWindow" name="MainWindow">
5     <property name="geometry">
6       <rect>
7         <x>0</x>
8         <y>0</y>
9         <width>400</width>
10        <height>300</height>
11      </rect>
12    </property>
13    <property name="windowTitle">
14      <string>MainWindow</string>
15    </property>
16    <widget class="QWidget" name="centralwidget"/>
17    <widget class="QMenuBar" name="menubar">
18      <property name="geometry">
```

leng| Ln: 30 Col: 34 Sel: 0 | 0 Windows (CR LF) UTF-8 INS

```
PS>pyuic5 -x -o Designer_First_UI.py Designer_First_UI.ui
PS>
```

```
Select Windows PowerShell
PS> ls

Directory: C:\Eclipse_Oxygen_workspace_Packt_3rd_GUI_BOOK\3rd Edition
Python GUI Programming Cookbook\Ch10_Code

Mode                LastWriteTime         Length Name
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-a----            8/18/2019   5:36 PM           1923 Designer_First_UI.py
-a----            8/18/2019   4:33 PM           1033 Designer_First_UI.ui
-a----            8/18/2019  10:01 AM            457 First_GUI_PyQt5.py
-a----            8/18/2019   1:32 PM           1492 GUI_PyQt5_menubar.py
-a----            8/18/2019  12:20 PM            892 GUI_PyQt5_QMainWindow.py
-a----            8/18/2019  11:37 AM            801 GUI_PyQt5_refactored_OOP.py
-a----            8/18/2019  12:53 PM           1058 GUI_PyQt5_statusbar.py
-a----            8/18/2019  10:41 AM            540 GUI_PyQt5_title.py
-a----            8/2/2019    2:22 PM              0 __init__.py

PS>
```

```
Designer_First_UI
# -*- coding: utf-8 -*-

# Form implementation generated from reading ui file 'Designer_First_UI.ui'
#
# Created by: PyQt5 UI code generator 5.11.3
#
# WARNING! All changes made in this file will be lost!
```

```
from PyQt5 import QtCore, QtGui, QtWidgets
```

```

class Ui_MainWindow(object):
    def setupUi(self, MainWindow):
        MainWindow.setObjectName("MainWindow")
        MainWindow.resize(400, 300)
        self.centralwidget = QtWidgets.QWidget(MainWindow)
        self.centralwidget.setObjectName("centralwidget")
        MainWindow.setCentralWidget(self.centralwidget)
        self.menubar = QtWidgets.QMenuBar(MainWindow)
        self.menubar.setGeometry(QtCore.QRect(0, 0, 400, 21))
        self.menubar.setObjectName("menubar")
        self.menuFile = QtWidgets.QMenu(self.menubar)
        self.menuFile.setObjectName("menuFile")
        MainWindow.setMenuBar(self.menubar)
        self.statusbar = QtWidgets.QStatusBar(MainWindow)
        self.statusbar.setObjectName("statusbar")
        MainWindow.setStatusBar(self.statusbar)
        self.actionNew = QtWidgets.QAction(MainWindow)
        self.actionNew.setObjectName("actionNew")
        self.menuFile.addAction(self.actionNew)
        self.menubar.addAction(self.menuFile.menuAction())

        self.retranslateUi(MainWindow)
        QtCore.QMetaObject.connectSlotsByName(MainWindow)

```

```

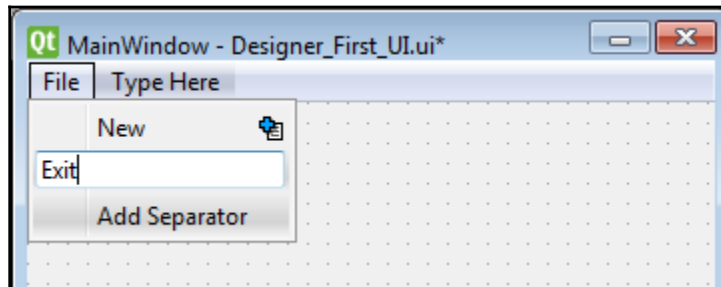
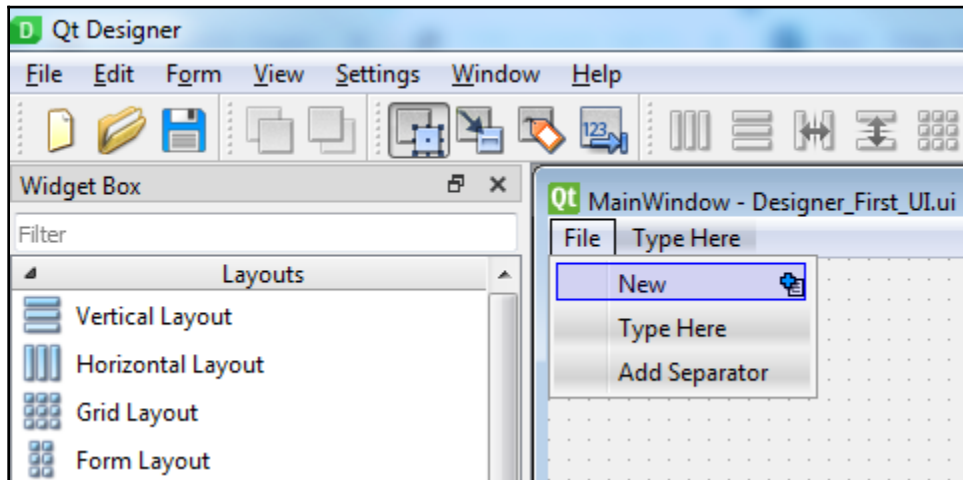
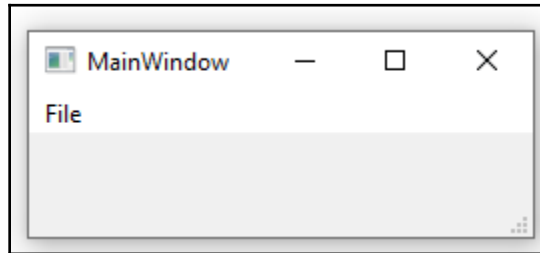
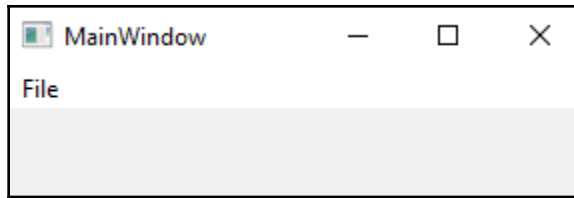
def retranslateUi(self, MainWindow):
    _translate = QtCore.QCoreApplication.translate
    MainWindow.setWindowTitle(_translate("MainWindow", "MainWindow"))
    self.menuFile.setTitle(_translate("MainWindow", "File"))
    self.actionNew.setText(_translate("MainWindow", "New"))

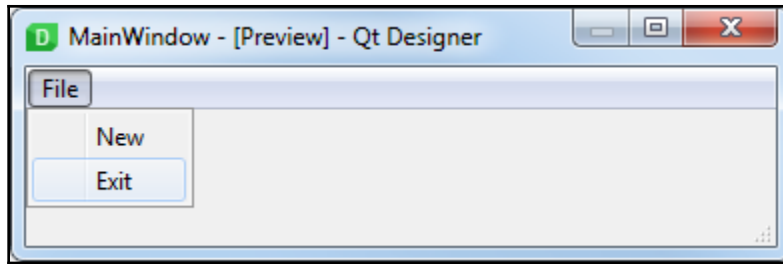
```

```

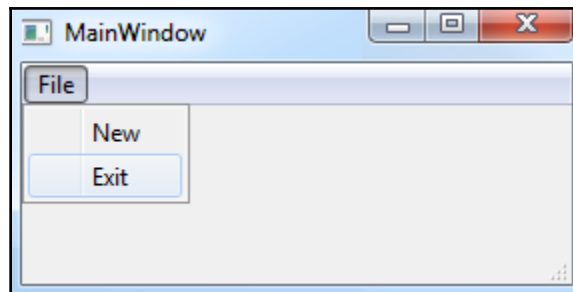
if __name__ == "__main__":
    import sys
    app = QtWidgets.QApplication(sys.argv)
    MainWindow = QtWidgets.QMainWindow()
    ui = Ui_MainWindow()
    ui.setupUi(MainWindow)
    MainWindow.show()
    sys.exit(app.exec_())

```



```
PS>pyuic5.exe -x -o Designer_First_UI_Exit.py Designer_First_UI.ui  
PS>
```



```

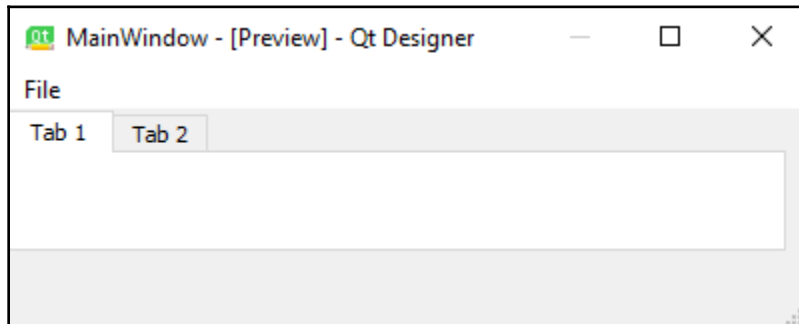
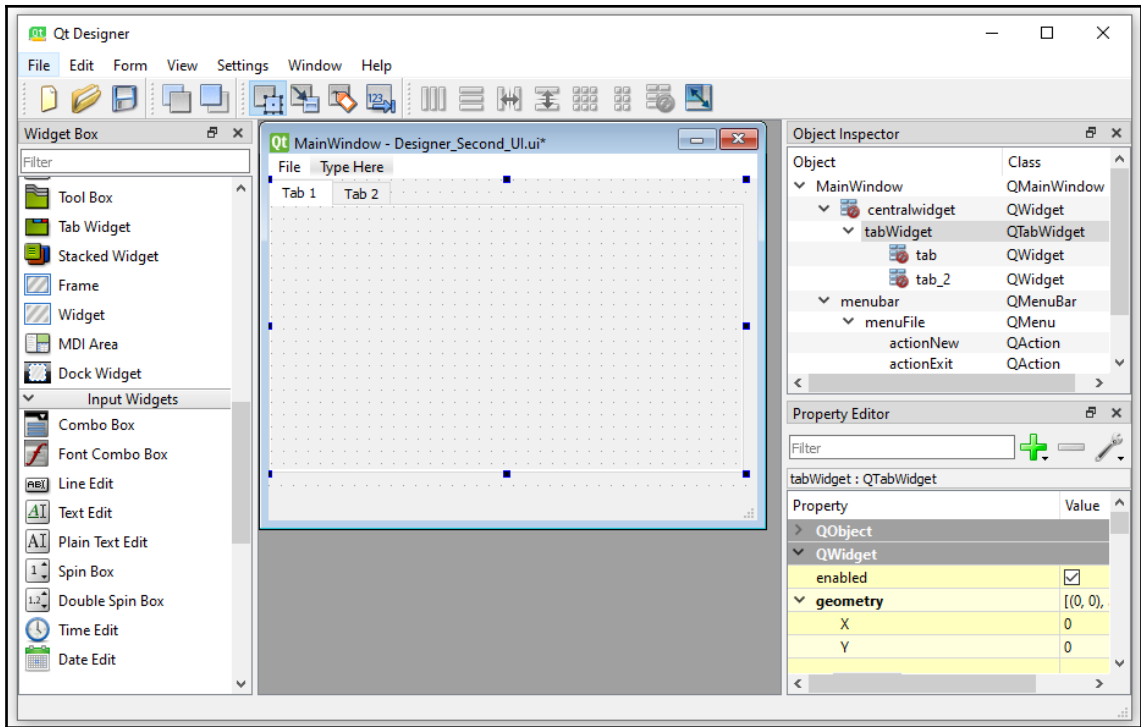
self.menuFile.setObjectName("menuFile")
MainWindow.setMenuBar(self.menubar)
self.statusbar = QtWidgets.QStatusBar(MainWindow)
self.statusbar.setObjectName("statusbar")
MainWindow.setStatusBar(self.statusbar)
self.actionNew = QtWidgets.QAction(MainWindow)
self.actionNew.setObjectName("actionNew")
self.actionExit = QtWidgets.QAction(MainWindow)
self.actionExit.setObjectName("actionExit")
self.menuFile.addAction(self.actionNew)
self.menuFile.addAction(self.actionExit)
self.menubar.addAction(self.menuFile.menuAction())

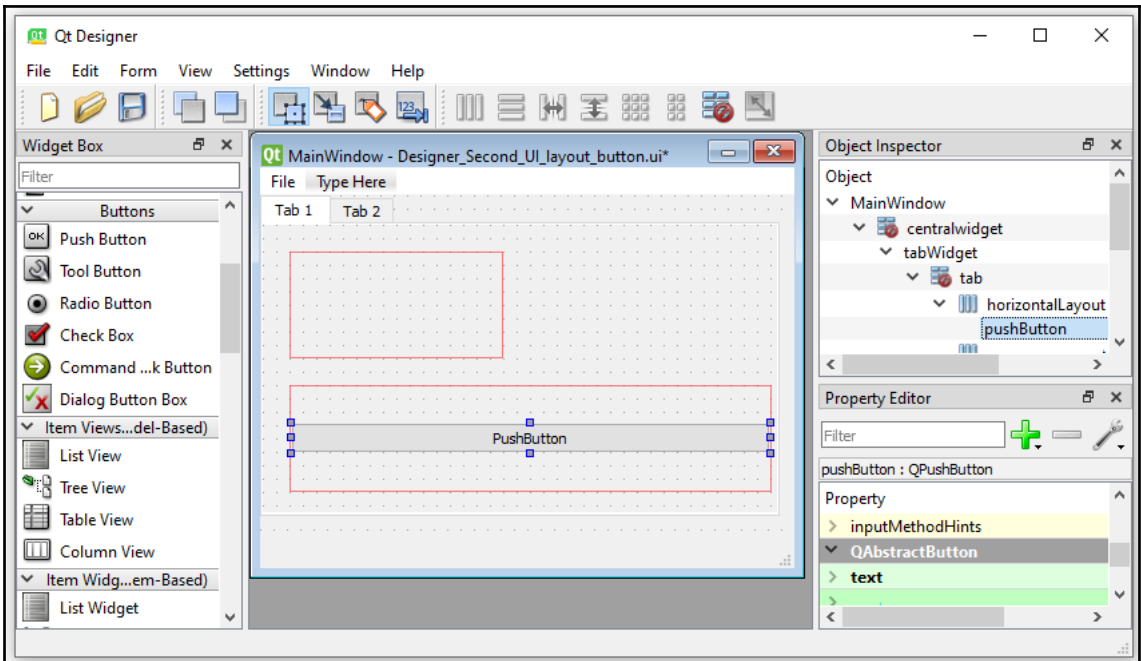
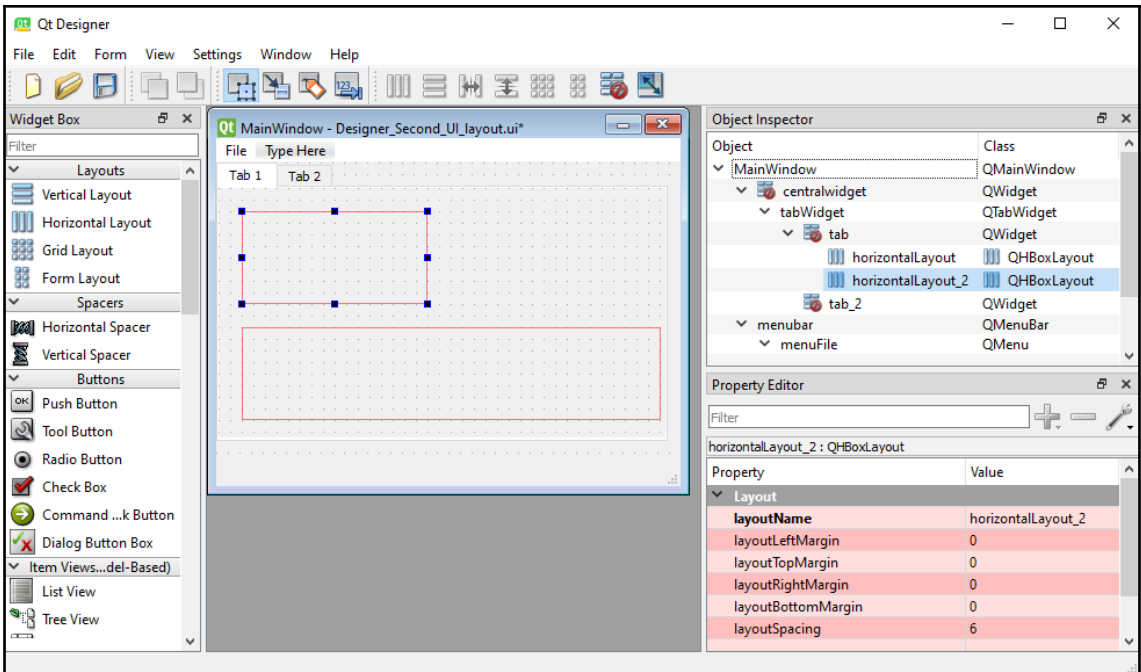
self.retranslateUi(MainWindow)
QtCore.QMetaObject.connectSlotsByName(MainWindow)

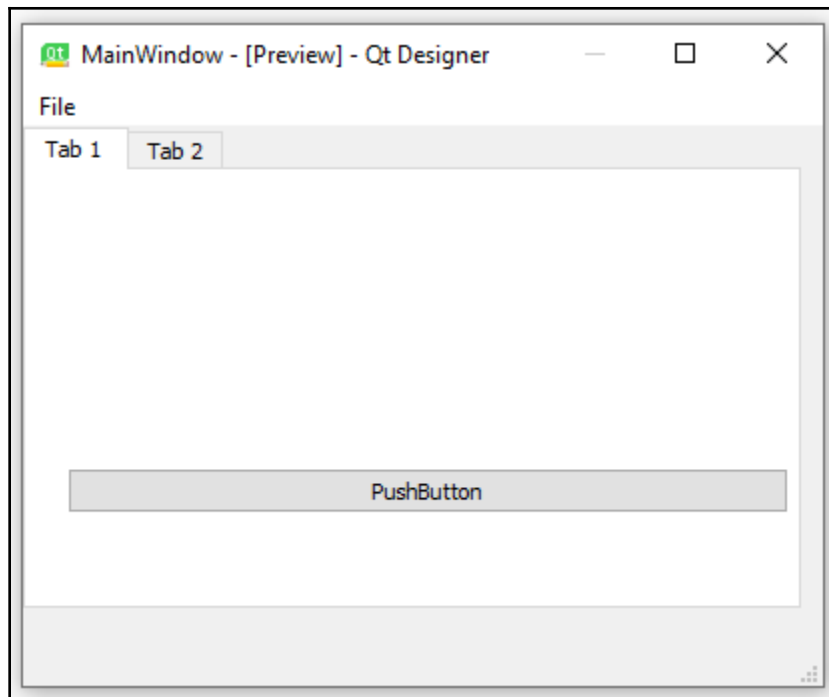
def retranslateUi(self, MainWindow):
    _translate = QtCore.QCoreApplication.translate
    MainWindow.setWindowTitle(_translate("MainWindow", "MainWindow"))
    self.menuFile.setTitle(_translate("MainWindow", "File"))
    self.actionNew.setText(_translate("MainWindow", "New"))
    self.actionExit.setText(_translate("MainWindow", "Exit"))

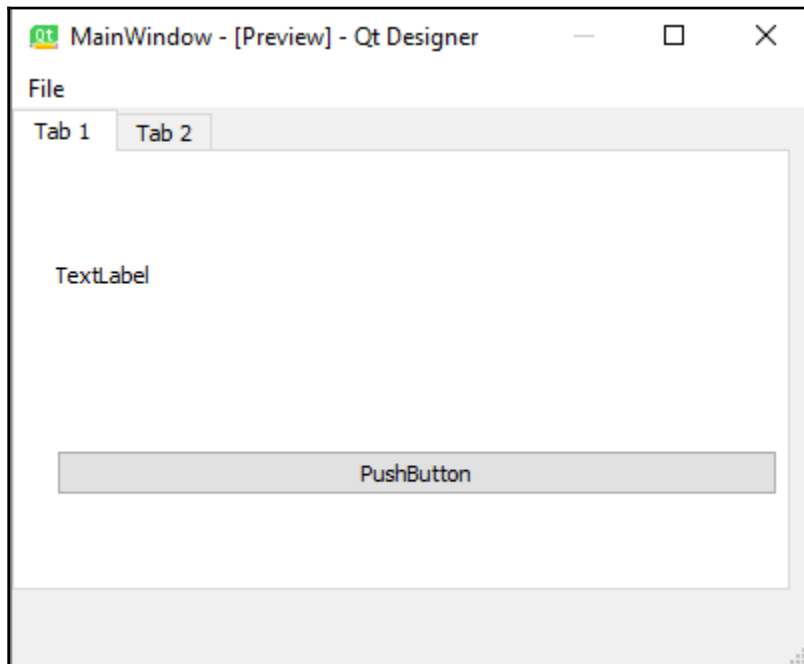
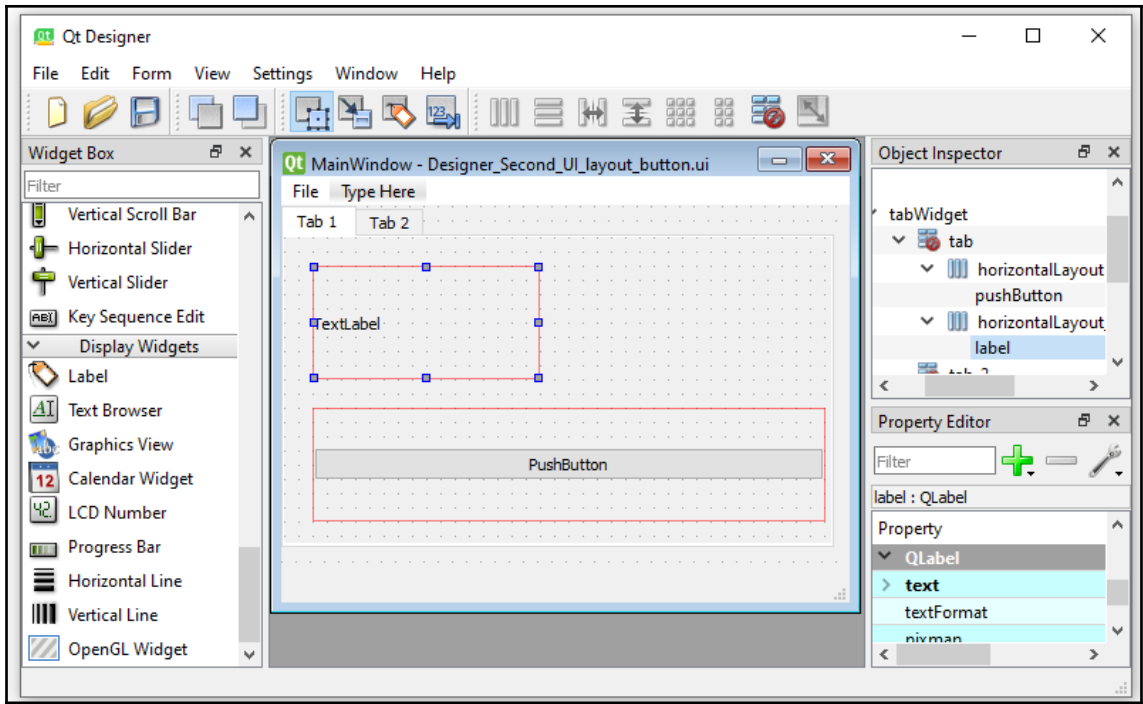
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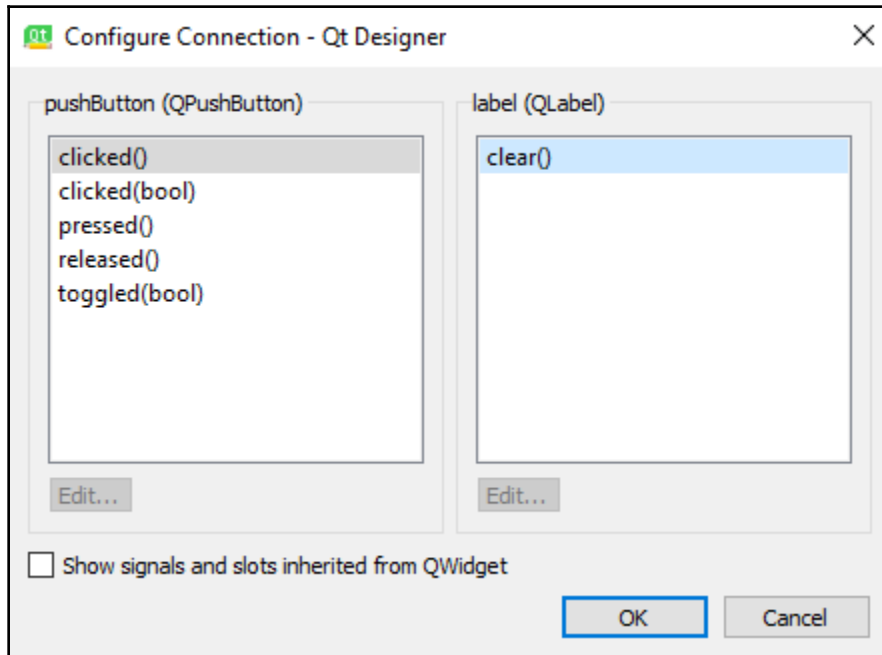
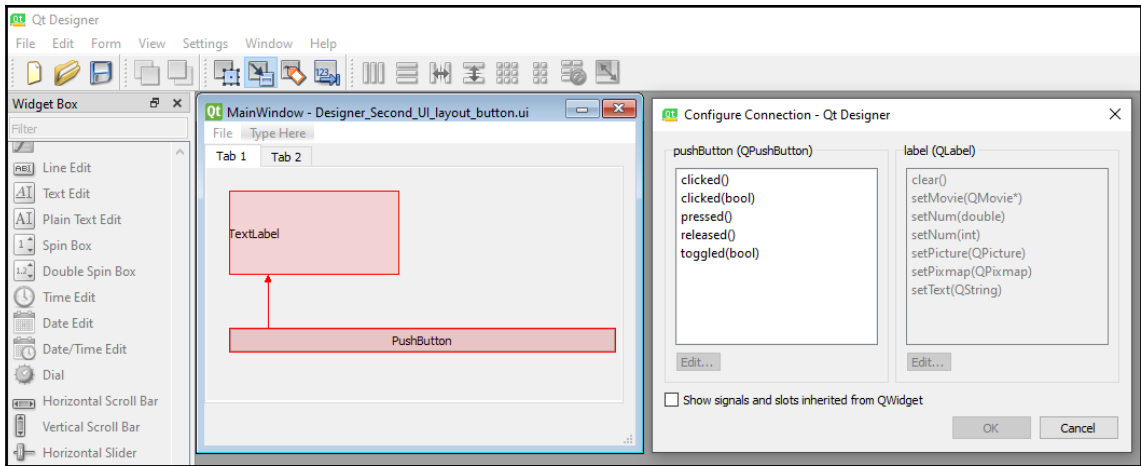
Object	Class
▼ MainWindow	QMainWindow
centralwidget	QWidget
▼ menubar	QMenuBar
▼ menuFile	QMenu
actionNew	QAction
actionExit	QAction
statusbar	QStatusBar

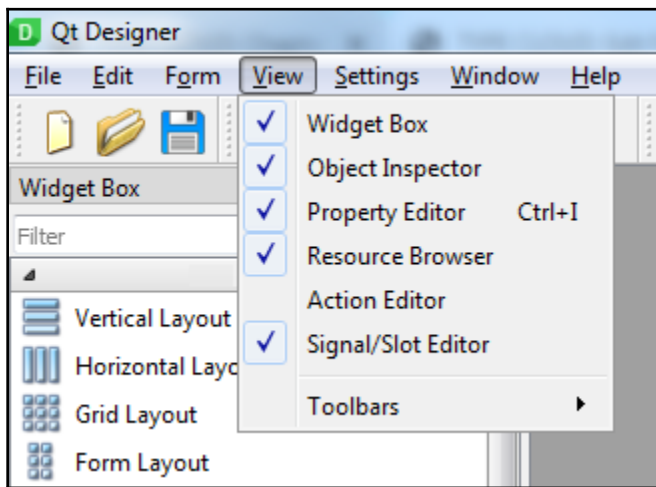
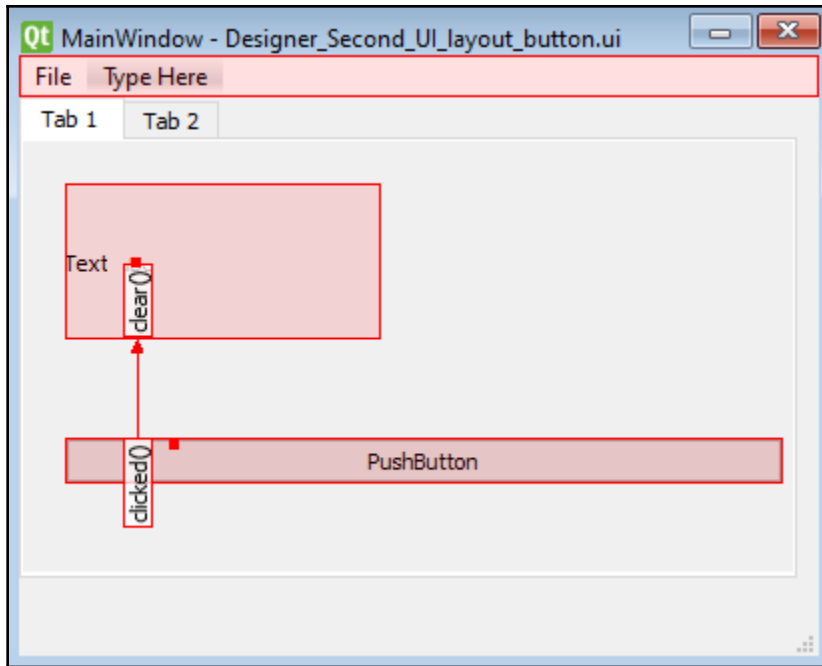


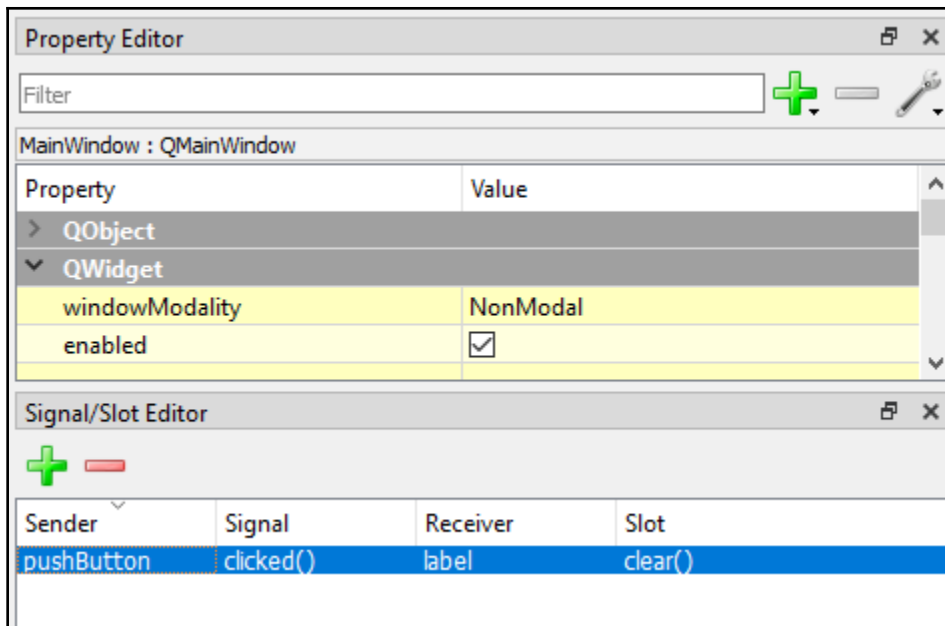












```

Designer_Second_UI_layout_button
self.retranslateUi(MainWindow)
self.pushButton.clicked.connect(self.label.clear)
QtCore.QMetaObject.connectSlotsByName(MainWindow)

def retranslateUi(self, MainWindow):
    _translate = QtCore.QCoreApplication.translate
    MainWindow.setWindowTitle(_translate("MainWindow", "MainWindow"))
    self.pushButton.setText(_translate("MainWindow", "PushButton"))
    self.label.setText(_translate("MainWindow", "TextLabel"))
    self.tabWidget.setTabText(self.tabWidget.indexOf(self.tab), _translate("MainWindow", "Tab 1"))
    self.tabWidget.setTabText(self.tabWidget.indexOf(self.tab_2), _translate("MainWindow", "Tab 2"))
    self.menuFile.setTitle(_translate("MainWindow", "File"))
    self.actionNew.setText(_translate("MainWindow", "New"))
    self.actionExit.setText(_translate("MainWindow", "Exit"))

```



Python GUI Programming Recipes using PyQt5 [Video]

Burkhard Meier

October 24, 2017

4 hours 09 minutes

Learn to design a UI with help of PyQT5



packtpub.com/application-development/hands-python-3x-gui-programming-video

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Hands-On Python 3.x GUI Programming

Visually design powerful GUIs with Python using PyQt5 and Tkinter frameworks

Burkhard Meier Packt

VIDEO

Hands-On Python 3.x GUI Programming [Video]

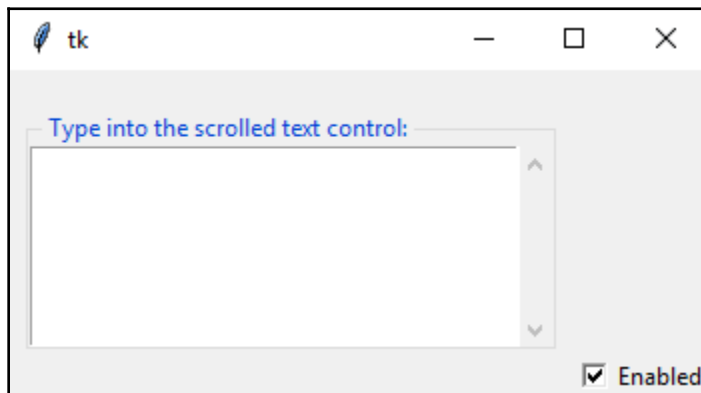
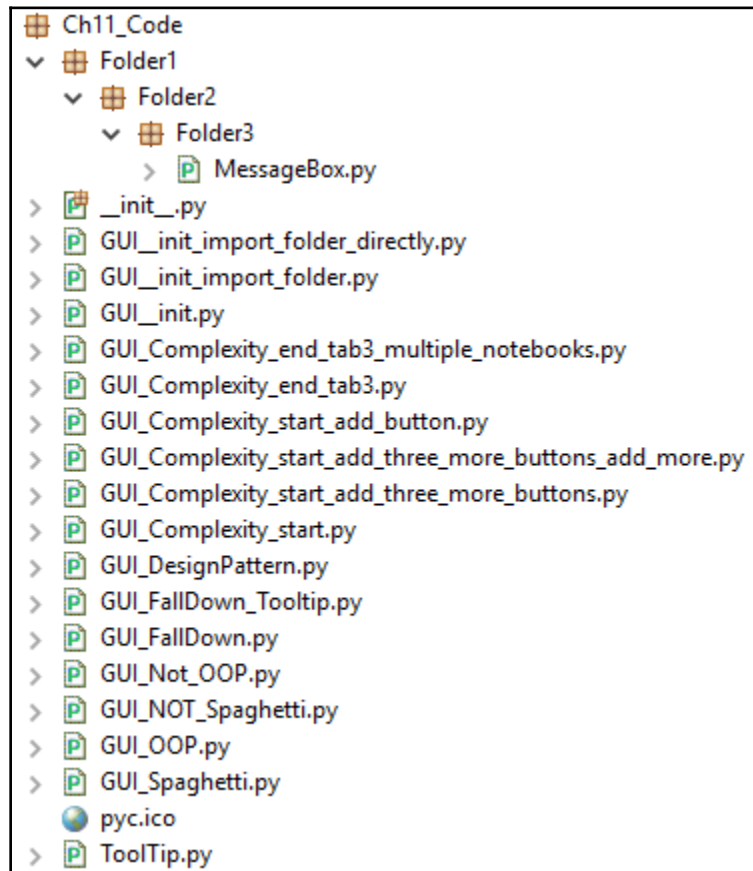
Burkhard Meier

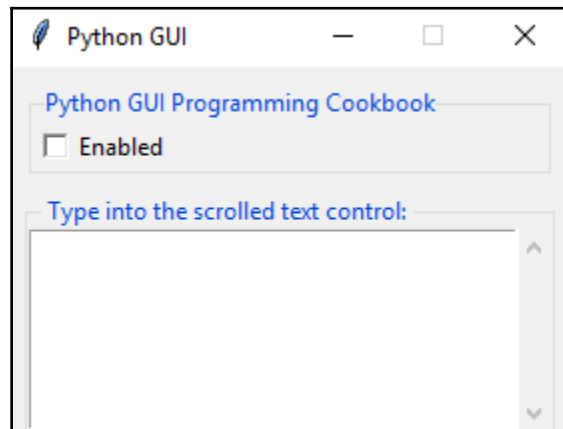
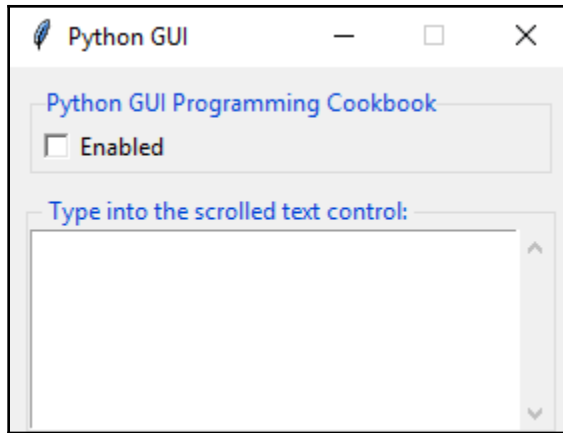
March 28, 2019
2 hours 56 minutes

Create complete fluid, interactive and powerful applications with Tkinter & PyQt5

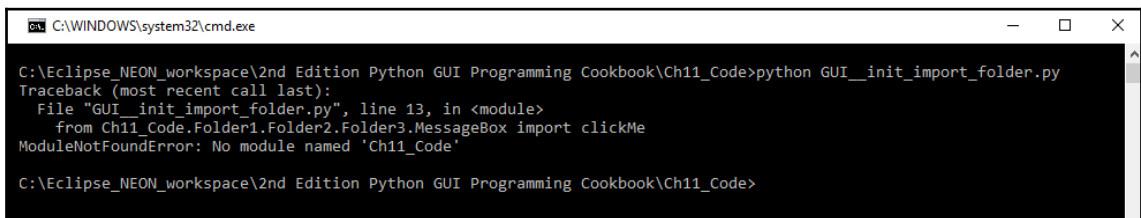
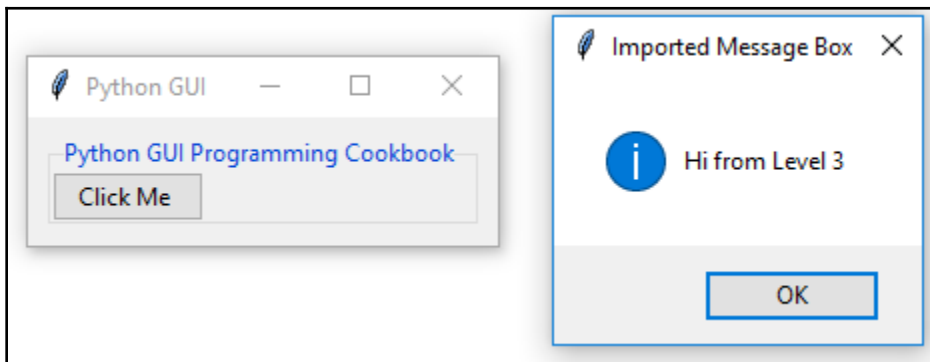
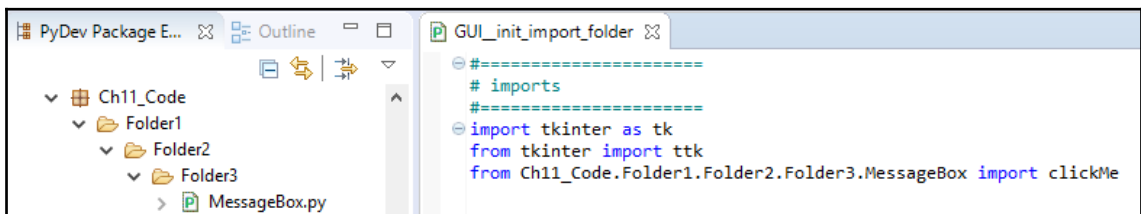
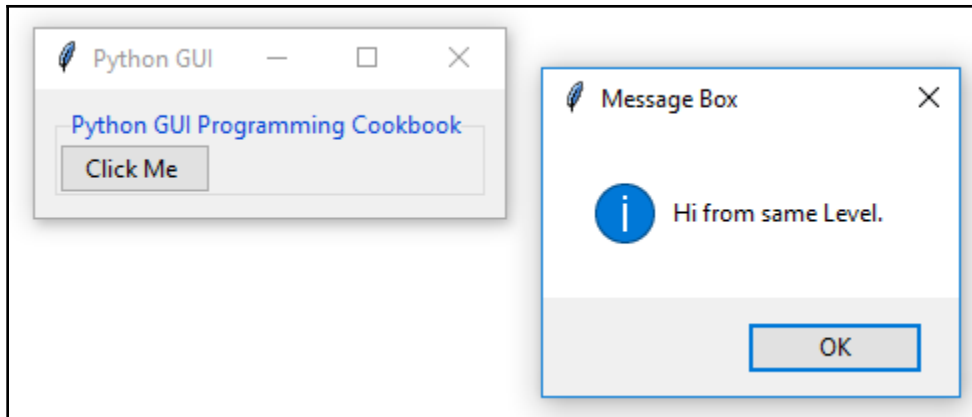
[f](#) [t](#) [in](#)

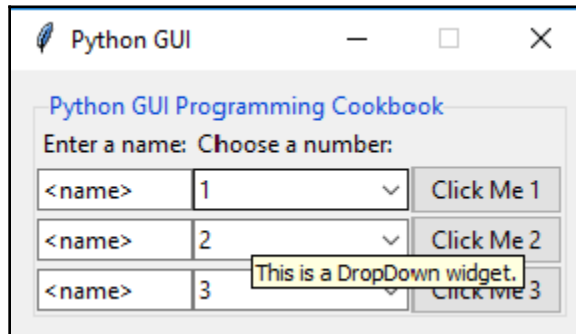
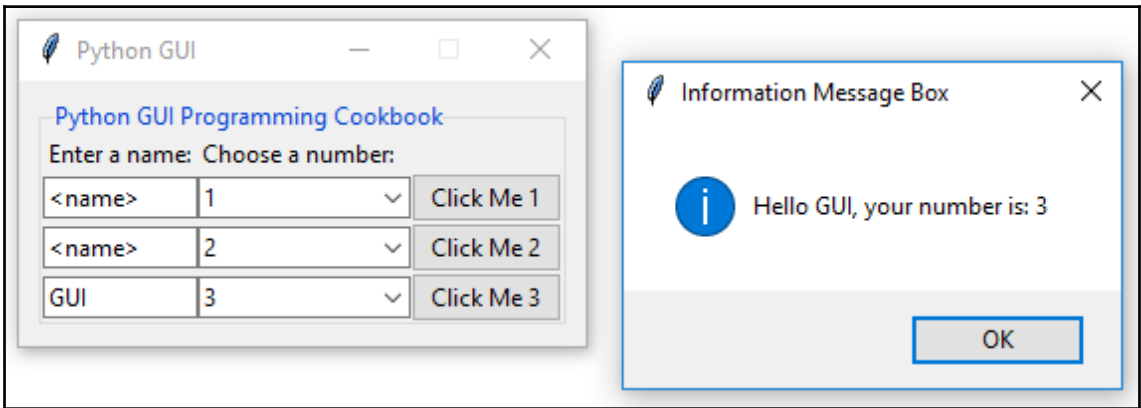
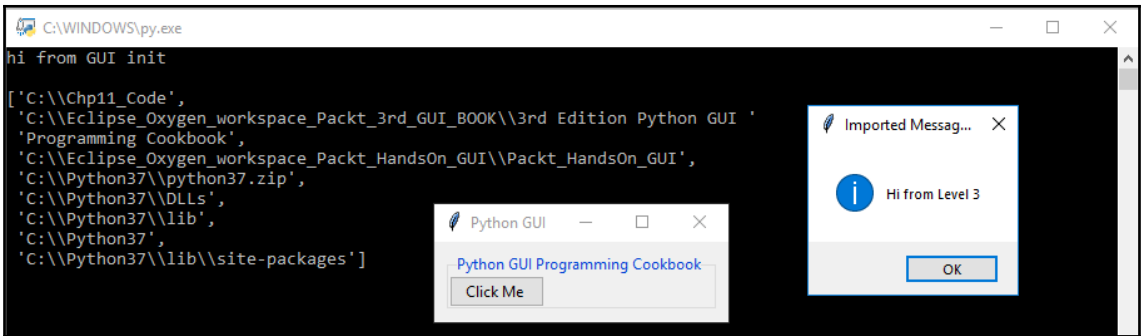
Chapter 11: Best Practices

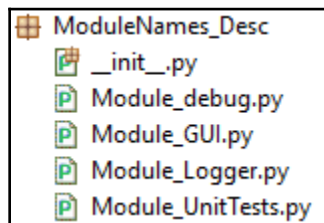
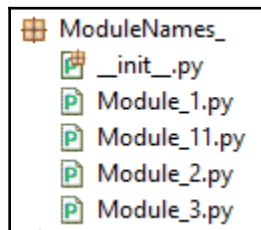
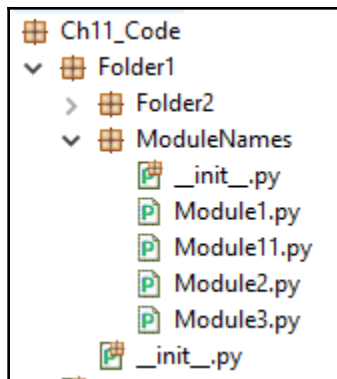


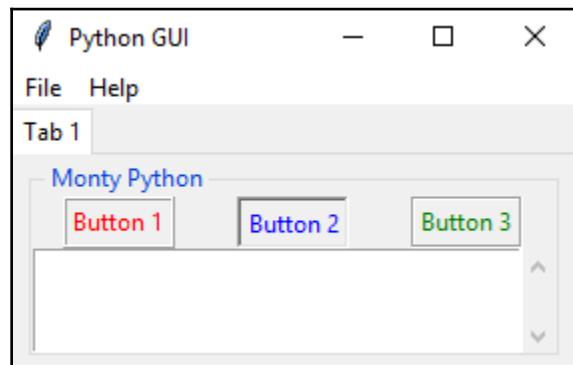
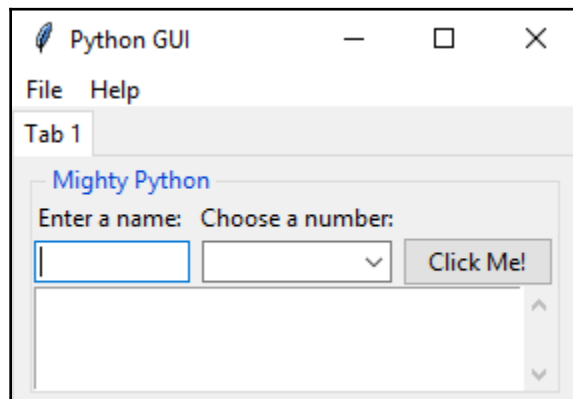
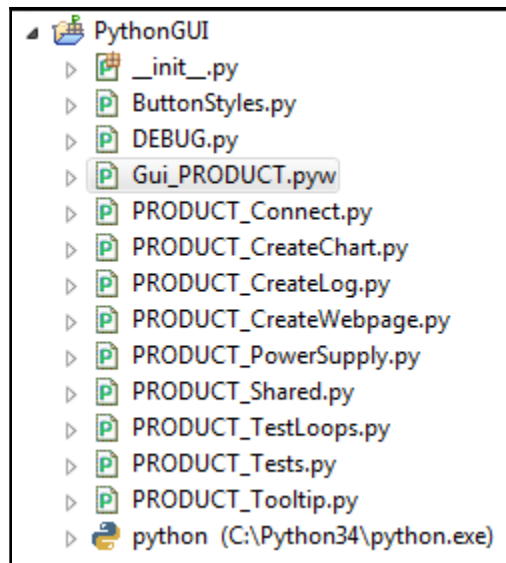


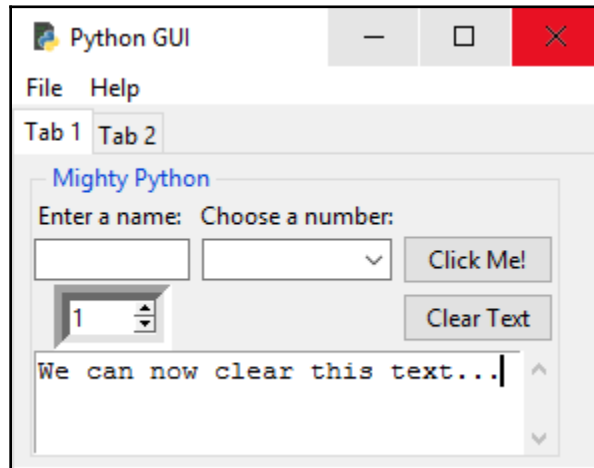
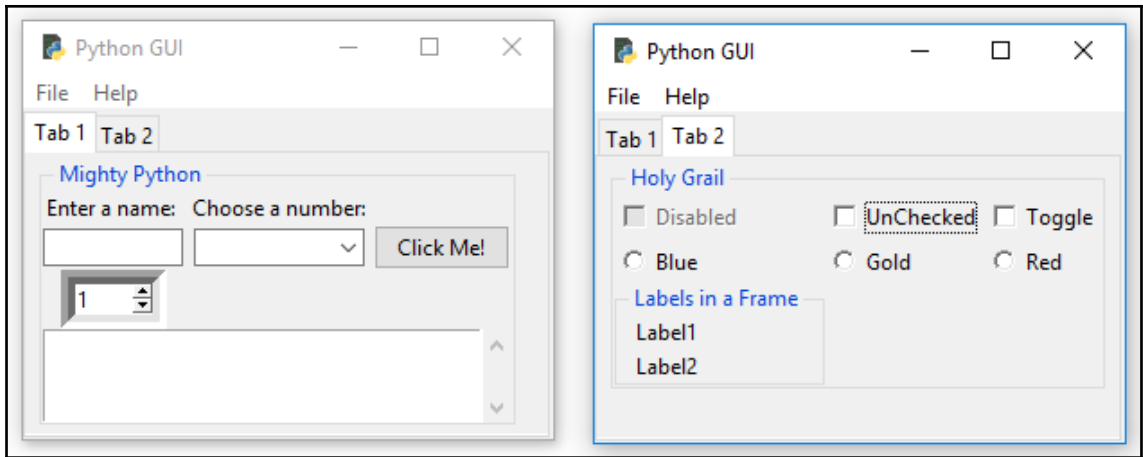
Ch11_Code	
<input type="checkbox"/> Name	Size
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<code>GUI_NOT_Spaghetti.py</code>	2 KB
<code>GUI_Spaghetti.py</code>	2 KB

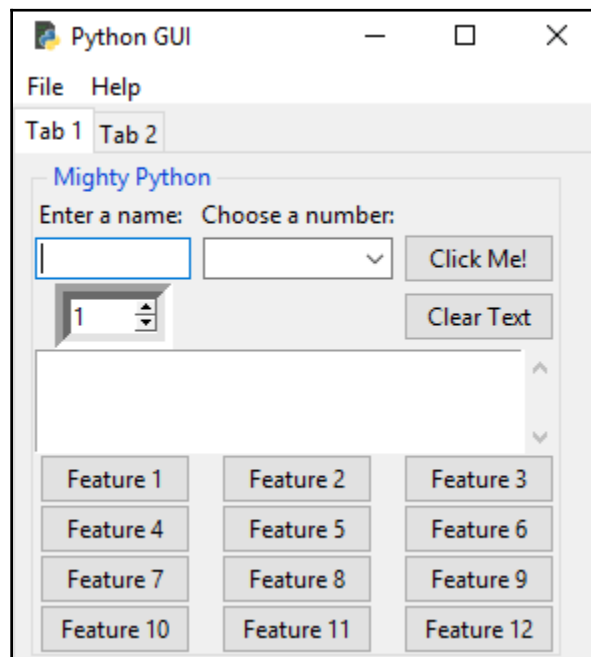
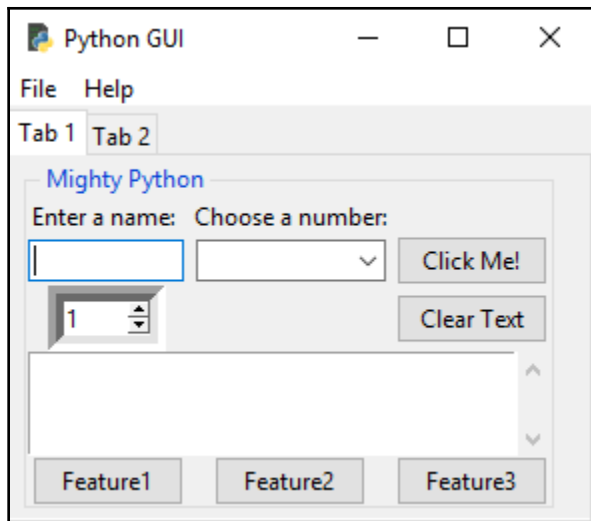


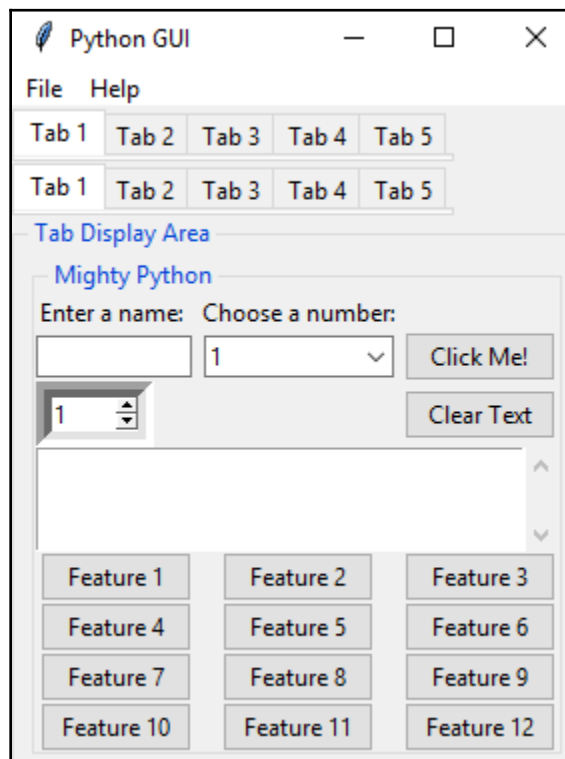
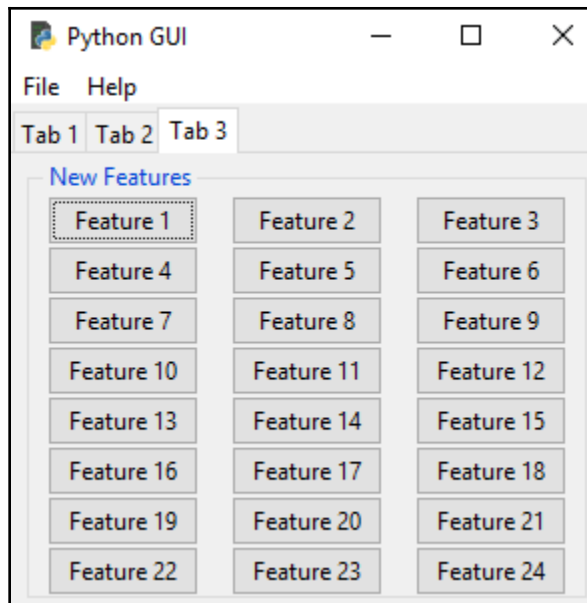


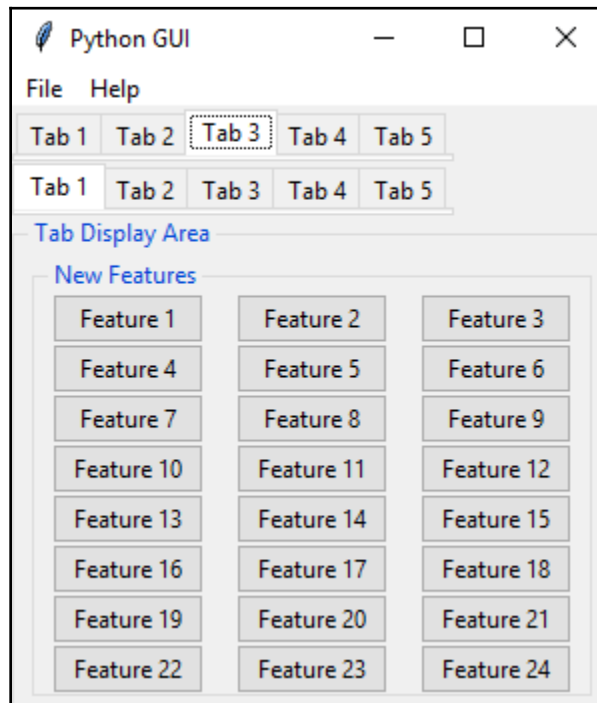
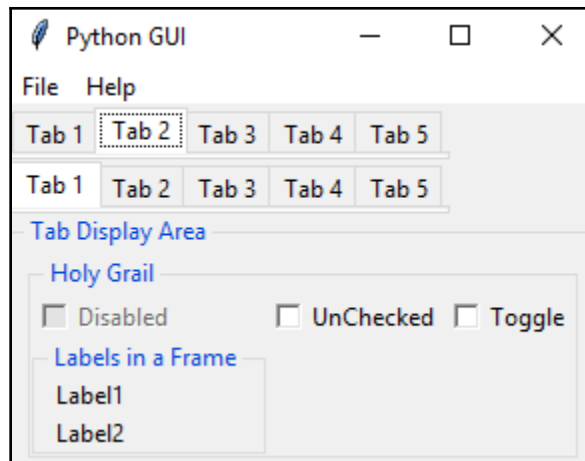


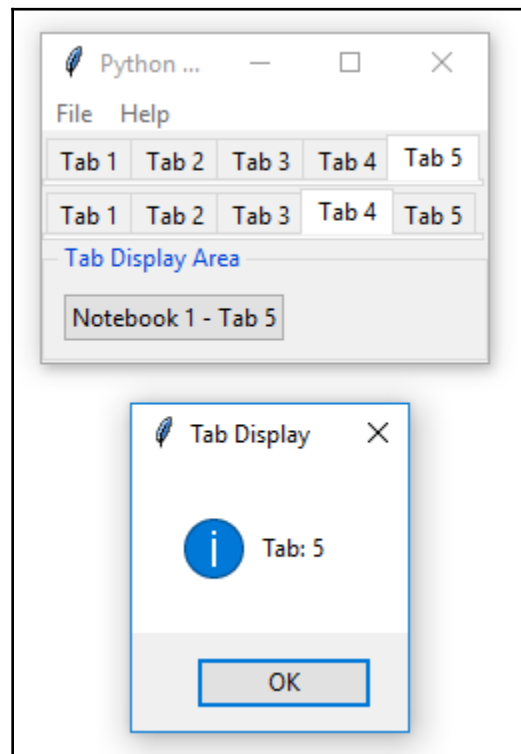
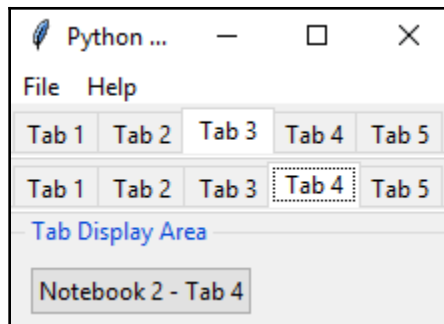












```

#-----
# Create GUI
#-----
win = tk.Tk()          # Create instance
win.title("Python GUI") # Add title
#-----

win_frame_multi_row_tabs = ttk.Frame(win)
win_frame_multi_row_tabs.grid(column=0, row=0, sticky='W')

display_area = ttk.Labelframe(win, text=' Tab Display Area ')
display_area.grid(column=0, row=1, sticky='WE')

note1 = ttk.Notebook(win_frame_multi_row_tabs)
note1.grid(column=0, row=0)

note2 = ttk.Notebook(win_frame_multi_row_tabs)
note2.grid(column=0, row=1)

```

```

# create and add tabs to Notebooks
for tab_no in range(5):
    tab1 = ttk.Frame(note1, width=0, height=0)          # Create a tab for notebook 1
    tab2 = ttk.Frame(note2, width=0, height=0)          # Create a tab for notebook 2
    note1.add(tab1, text=' Tab {} '.format(tab_no + 1)) # Add tab notebook 1
    note2.add(tab2, text=' Tab {} '.format(tab_no + 1)) # Add tab notebook 2

```

```

# bind click-events to Notebooks
note1.bind("<ButtonRelease-1>", notebook_callback)
note2.bind("<ButtonRelease-1>", notebook_callback)

```



```

#-----
def notebook_callback(event):
    clear_display_area()

    current_notebook = str(event.widget)
    tab_no = str(event.widget.index("current") + 1)

    if current_notebook.endswith('notebook'):
        active_notebook = 'Notebook 1'
    elif current_notebook.endswith('notebook2'):
        active_notebook = 'Notebook 2'
    else:
        active_notebook = ''

    if active_notebook is 'Notebook 1':
        if tab_no == '1': display_tab1()
        elif tab_no == '2': display_tab2()
        elif tab_no == '3': display_tab3()
        else: display_button(active_notebook, tab_no)
    else:
        display_button(active_notebook, tab_no)

```

```

#-----
def create_display_area():
    # add empty label for spacing
    display_area_label = tk.Label(display_area, text="", height=2)
    display_area_label.grid(column=0, row=0)

#-----
def clear_display_area():
    # remove previous widget(s) from display_area:
    for widget in display_area.grid_slaves():
        if int(widget.grid_info()["row"]) == 0:
            widget.grid_forget()

```

```

#-----
def display_tab3():
    monty3 = ttk.LabelFrame(display_area, text=' New Features ')
    monty3.grid(column=0, row=0, padx=8, pady=4)

    # Adding more Feature Buttons
    startRow = 4
    for idx in range(24):
        if idx < 2:
            colIdx = idx
            col = colIdx
        else:
            col += 1
        if not idx % 3:
            startRow += 1
            col = 0

        b = ttk.Button(monty3, text="Feature " + str(idx + 1))
        b.grid(column=col, row=startRow)

    # Add some space around each label
    for child in monty3.winfo_children():
        child.grid_configure(padx=8)

```

```

#-----
def display_button(active_notebook, tab_no):
    btn = ttk.Button(display_area, text=active_notebook + ' - Tab ' + tab_no, \
        command= lambda: showinfo("Tab Display", "Tab: " + tab_no) )
    btn.grid(column=0, row=0, padx=8, pady=8)

```

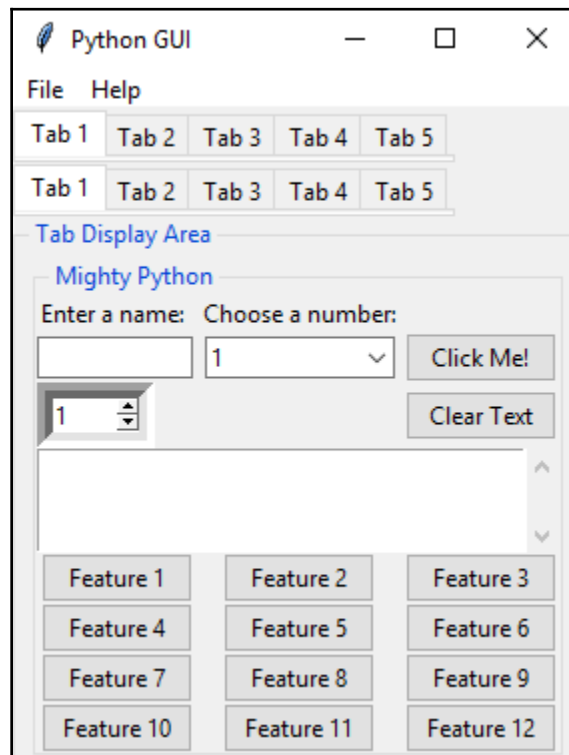
```
# bind click-events to Notebooks
note1.bind("<ButtonRelease-1>", notebook_callback)
note2.bind("<ButtonRelease-1>", notebook_callback)

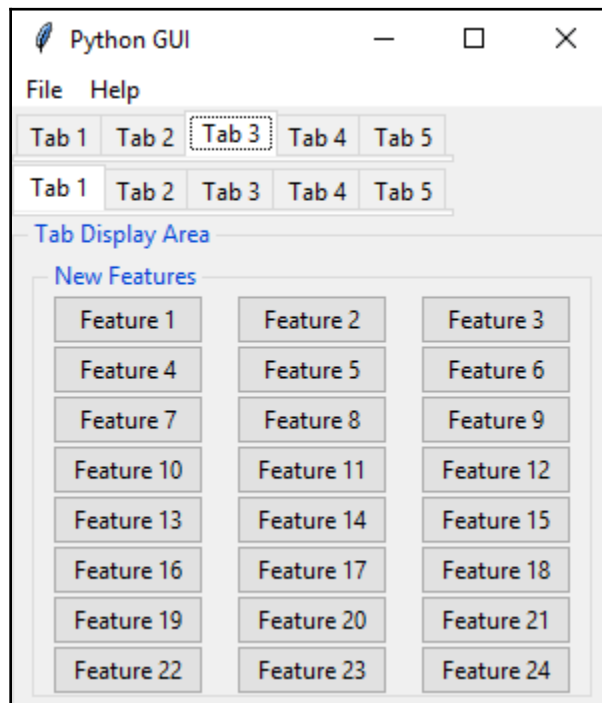
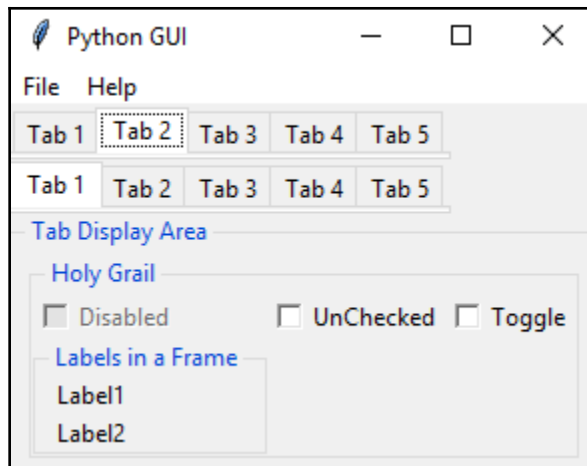
create_display_area()

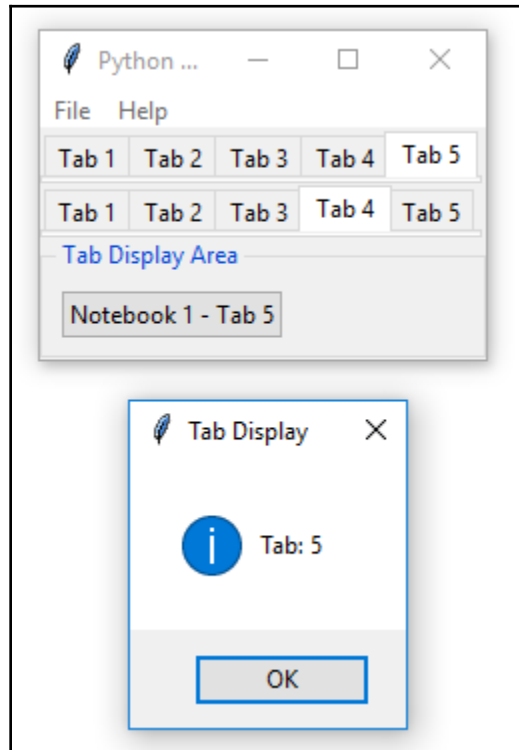
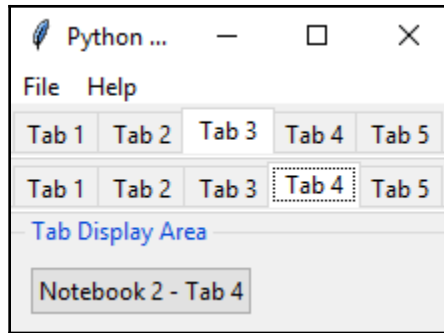
create_menu()

display_tab1()

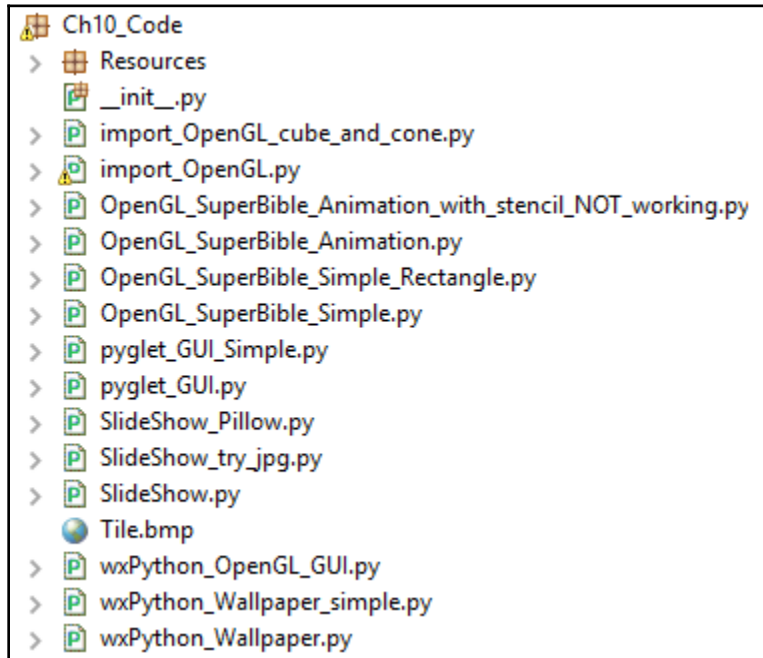
#-----
win.mainloop()
#-----
```







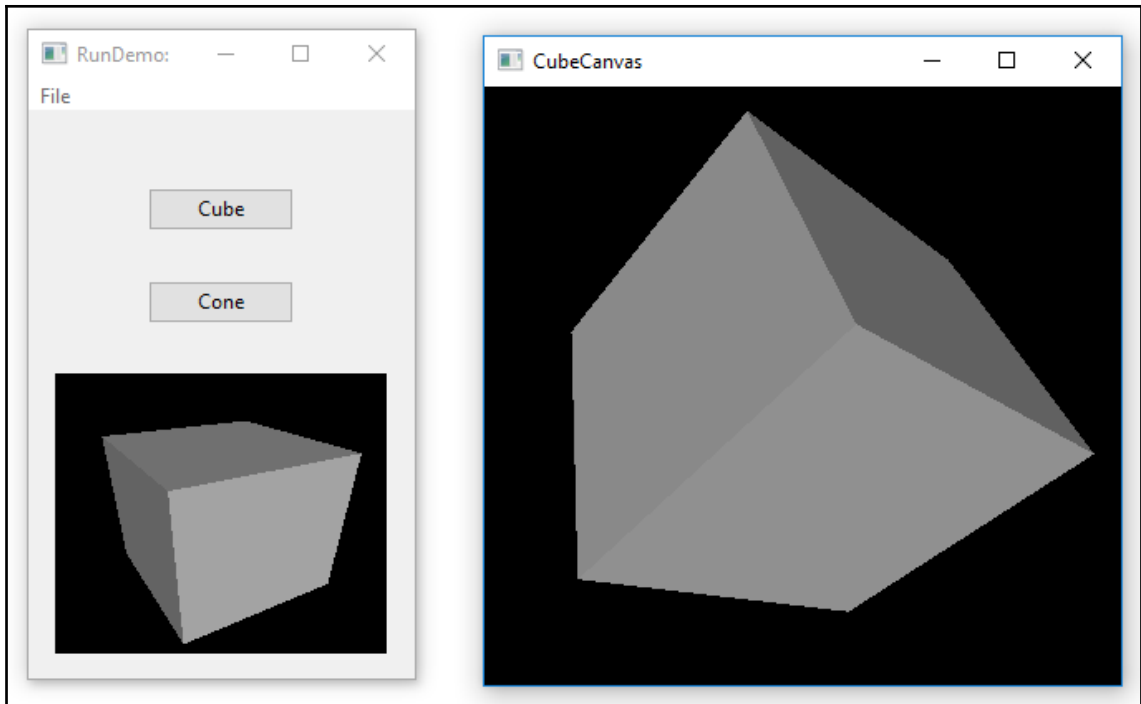
Chapter 12: ~~XXX TO BE REPLACED~~ by the new PyQt5 chapter ~~XXX~~ Creating Amazing 3D GUIs with PyOpenGL and PyGLet ~~XXX~~



The screenshot shows the PyOpenGL project page on the Python Package Index (PyPI). The browser's address bar displays the URL <https://pypi.org/project/PyOpenGL/>. At the top, there is a blue banner with the text "Donate to the Python Software Foundation or Purchase a PyCharm License to Benefit the PSF! [Donate Now](#)". Below this, the project name "PyOpenGL" is prominently displayed in large white text, with the version "3.1.0" next to it. To the right of the version, a green button with a checkmark and the text "Latest version" is visible. Below the project name, there is a search bar with the text "Search projects" and a magnifying glass icon. To the right of the search bar, there are links for "Help", "Donate", "Log in", and "Register". At the bottom left, there is a code block containing the command `pip install PyOpenGL` and a copy icon. At the bottom right, it says "Last released: Jun 26, 2014".

The screenshot shows a webpage with a URL <https://www.lfd.uci.edu/~gohlke/pythonlibs/#pyopengl>. The page lists three download links for PyOpenGL wheel files:

- [PyOpenGL-3.1.3b2-cp36-cp36m-win_amd64.whl](#)
- [PyOpenGL-3.1.3b2-cp37-cp37m-win32.whl](#)
- [PyOpenGL-3.1.3b2-cp37-cp37m-win_amd64.whl](#)



[←](#) [→](#) [↻](#) [Secure](#) | <https://wxpython.org/Phoenix/docs/html/wx.glcanvas.GLCanvas.html#wx.glcanvas.GLCanvas.SetCurrent>

[Home](#) | [Gallery](#) | [API Docs](#) » [wx.glcanvas](#) » [wx.glcanvas.GLCanvas](#)



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- [wx.glcanvas.GLCanvas](#)
- [Class Hierarchy](#)
- [Methods Summary](#)
- [Class API](#)

SetCurrent(*self*, *context*)

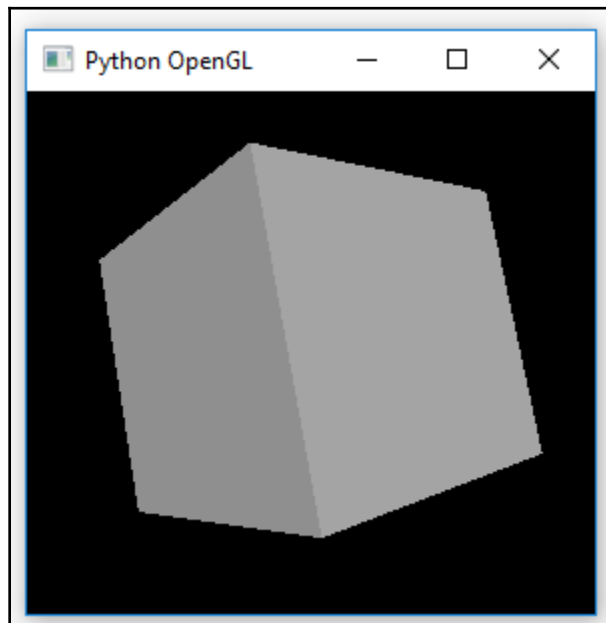
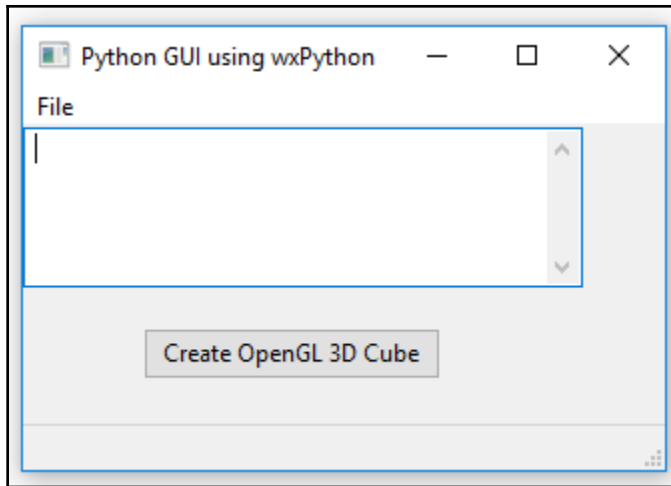
Makes the OpenGL state that is represented by the OpenGL rendering context *context* current, i.e. it will be used by all subsequent OpenGL calls.

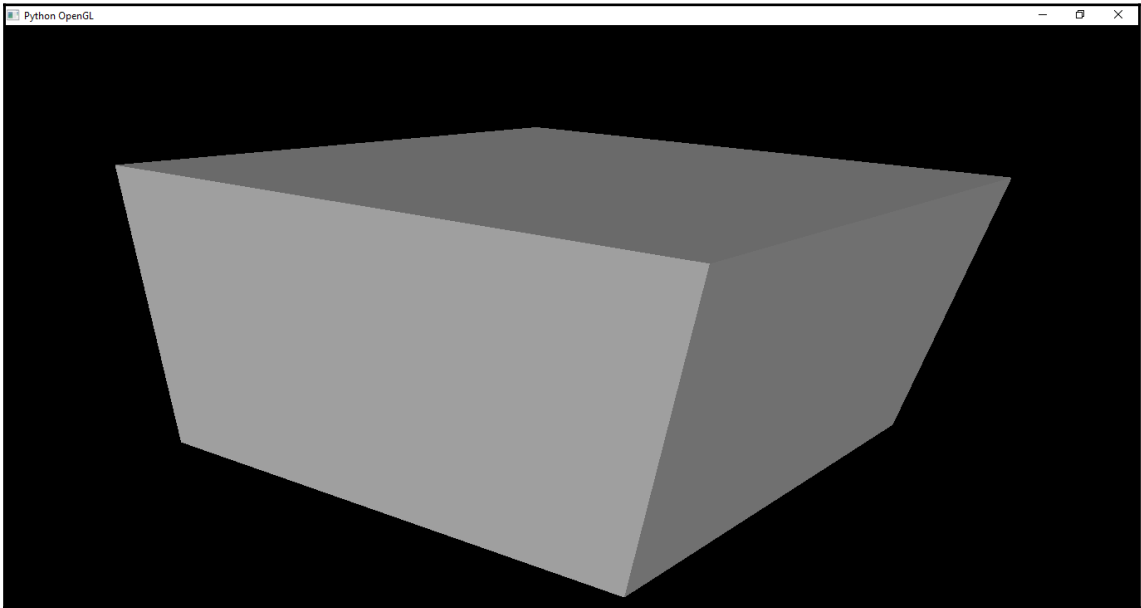
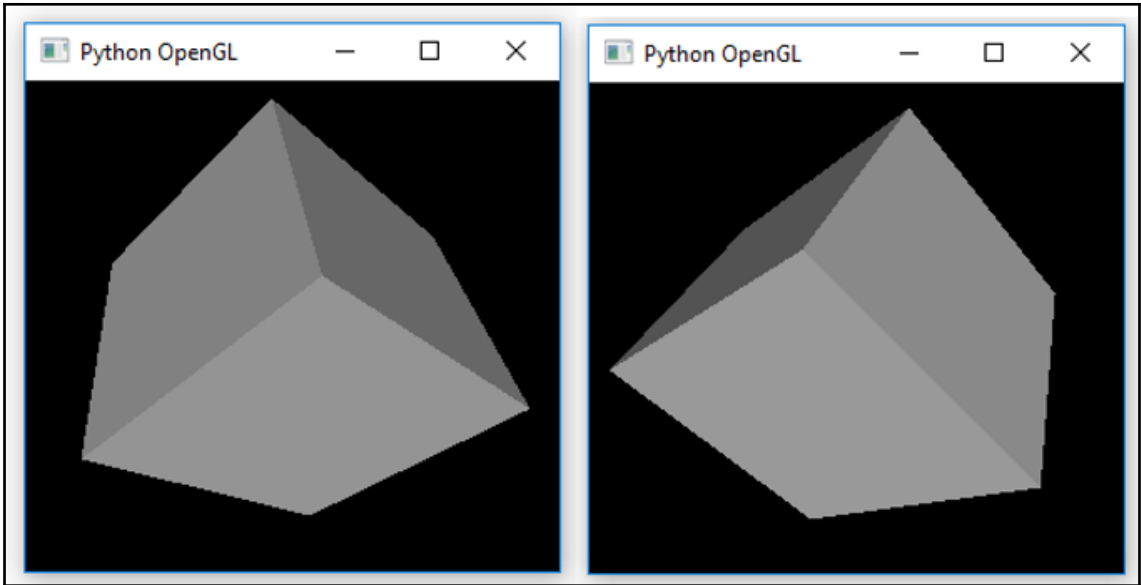
This is equivalent to `wx.glcanvas.GLContext.SetCurrent` called with this window as parameter.

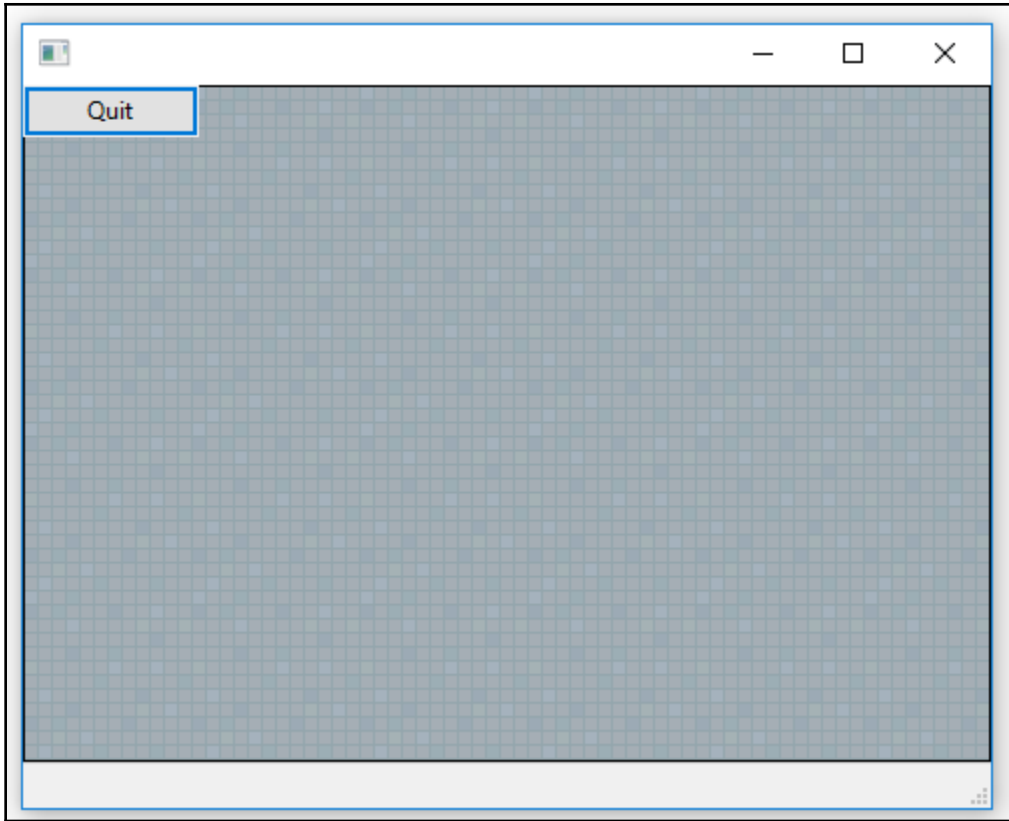
Parameters: `context` (*wx.glcanvas.GLContext*) –

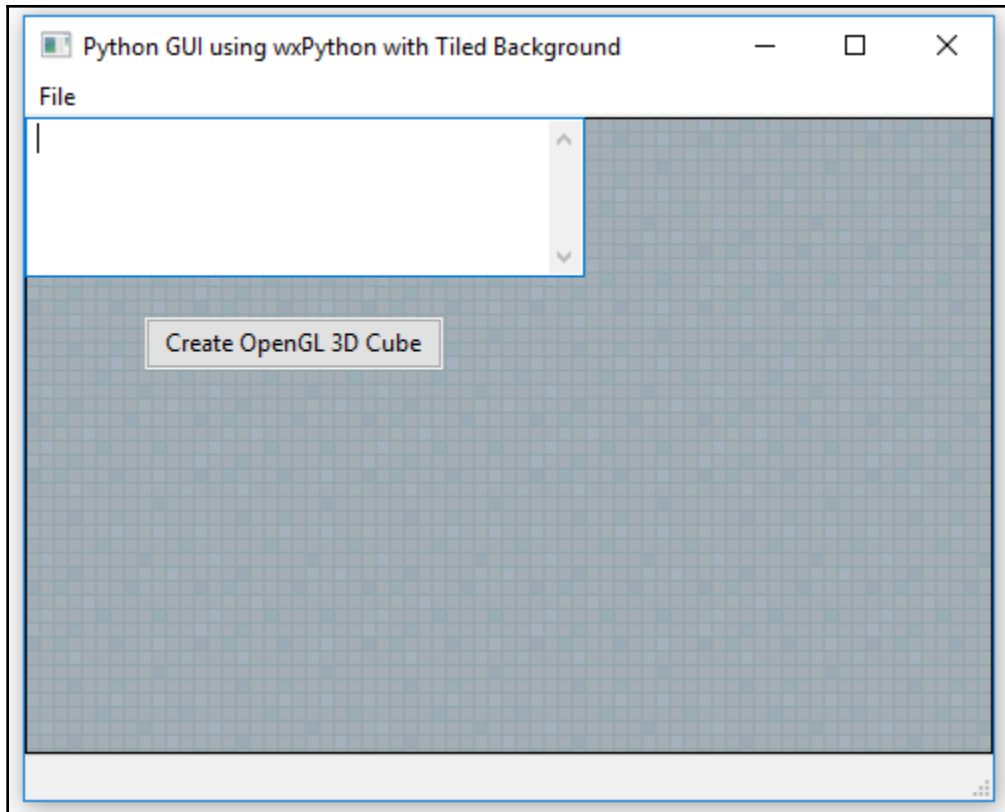
Return type: `bool`

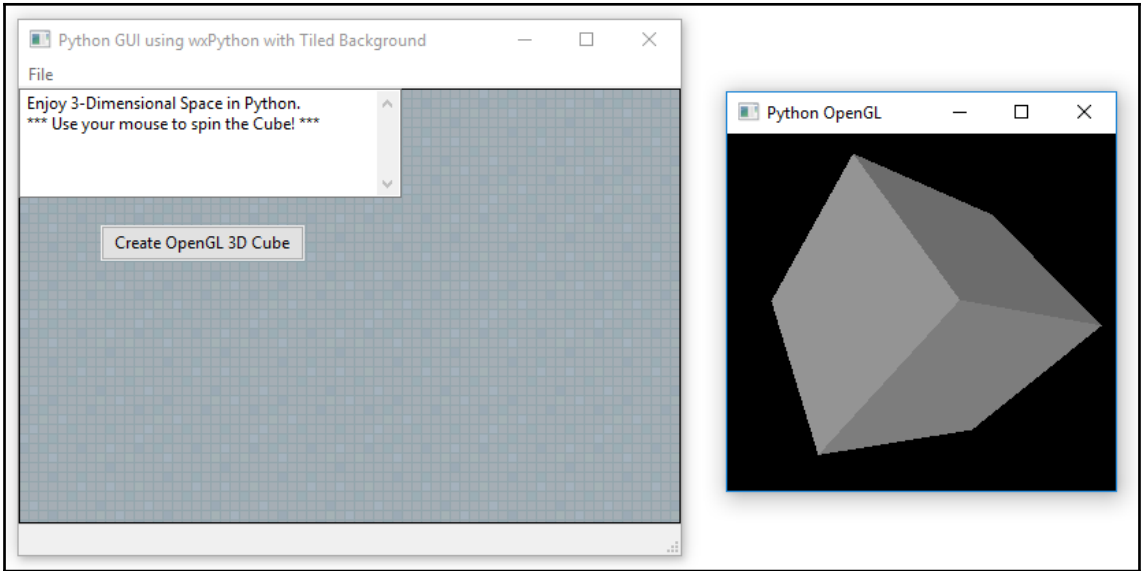
Returns: `False` if an error occurred.



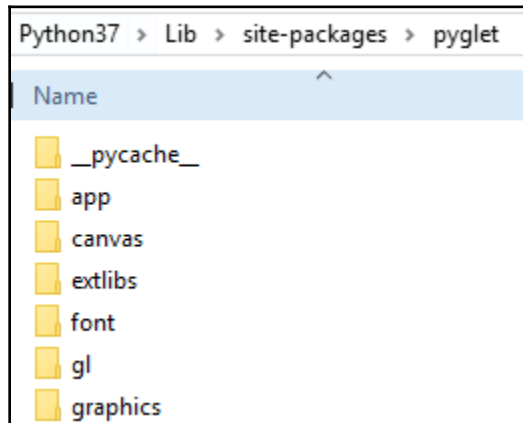








```
Windows PowerShell
PS C:\Python37> pip install pyglet
Collecting pyglet
  Downloading https://files.pythonhosted.org/packages/1c/fc/dad5eaaab68f0c21e2f906a94ddb98175662cc5a654eee404d59554ce0fa/pyglet-1.3.2-py2.py3-none-any.whl (1.0MB)
    | 1.0MB 504kB/s
Requirement already satisfied: future in c:\python37\lib\site-packages (from pyglet) (0.17.1)
Installing collected packages: pyglet
Successfully installed pyglet-1.3.2
PS C:\Python37>
```





pyglet Documentation

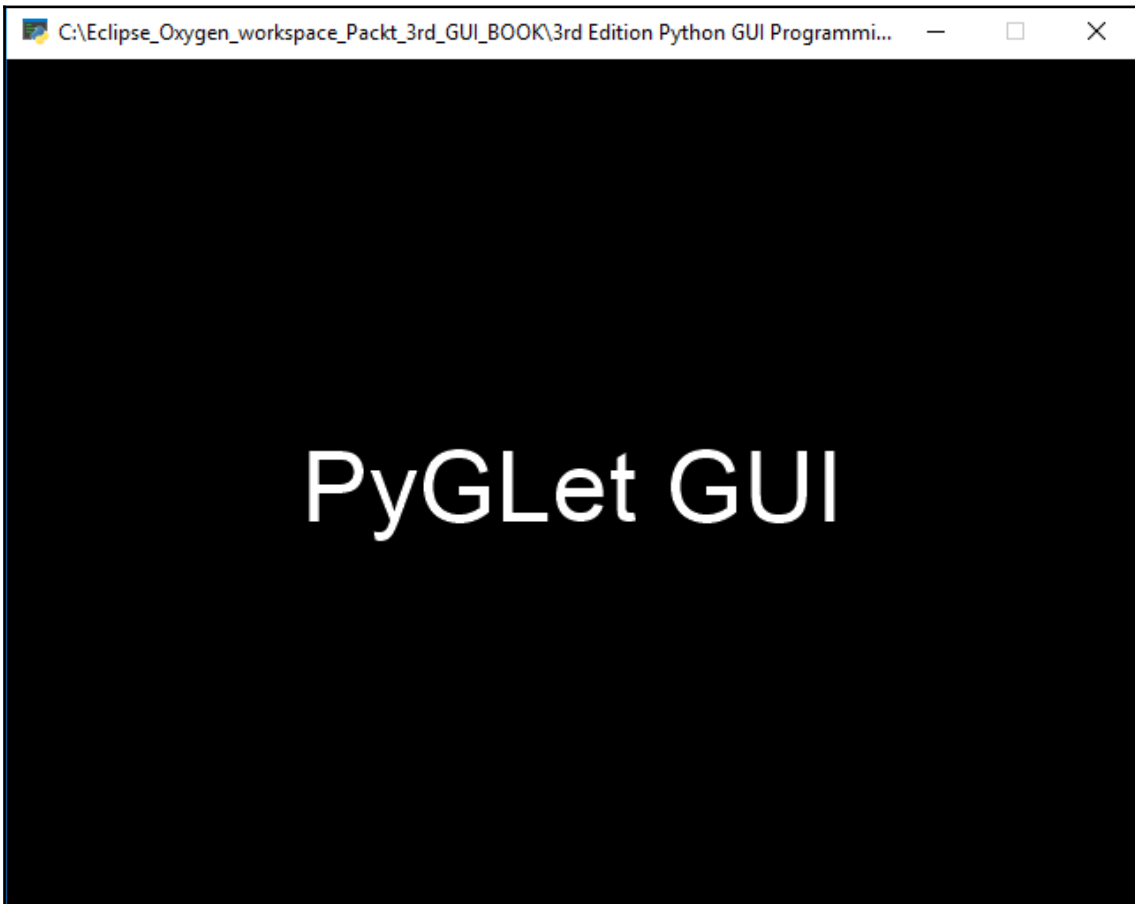
pyglet is a cross-platform windowing and multimedia library for Python, intended for developing games and other visually rich applications. It supports windowing, user interface event handling, OpenGL graphics, loading images and videos, and playing sounds and music. **pyglet** works on Windows, OS X and Linux.

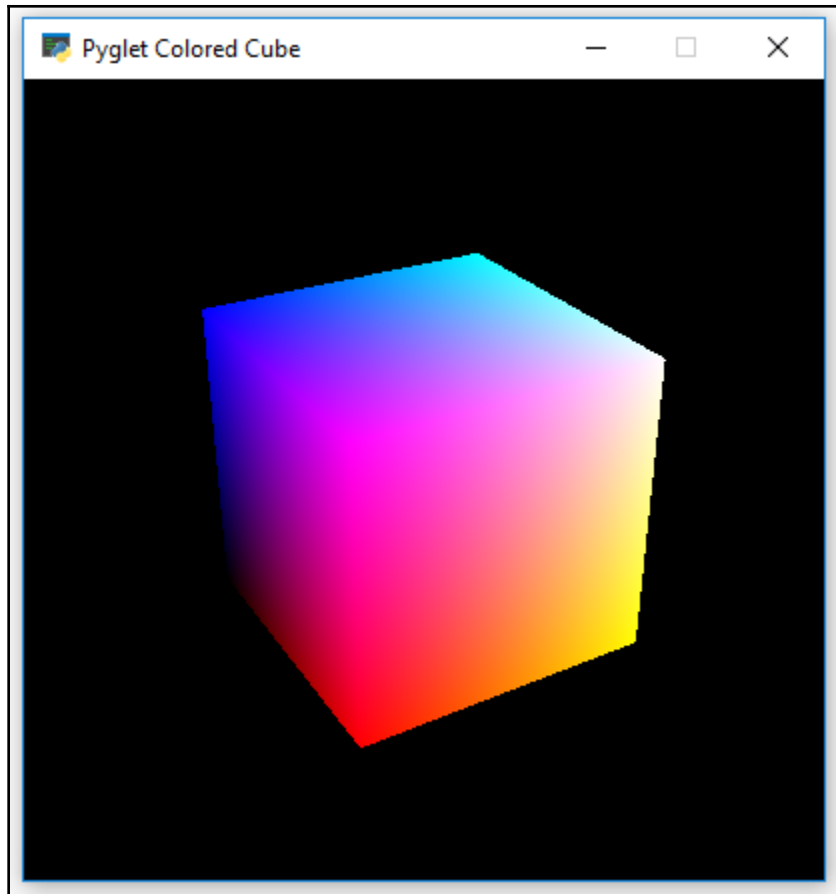
Some of the features of pyglet are:

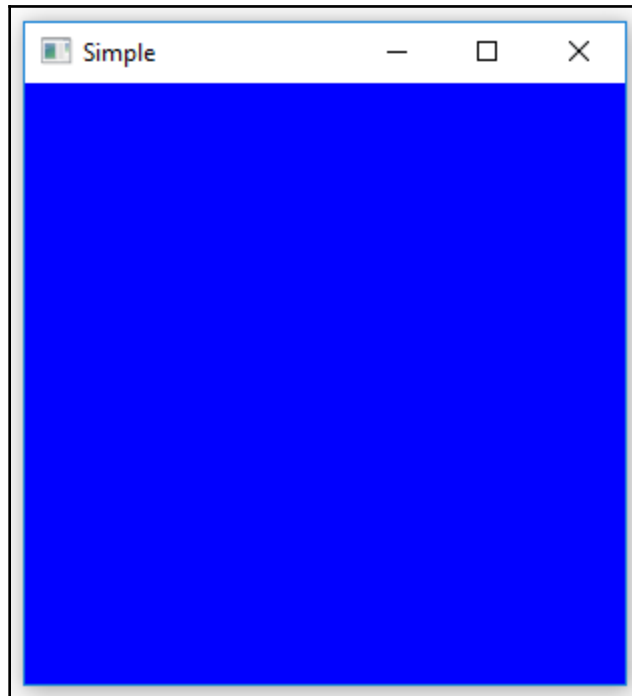
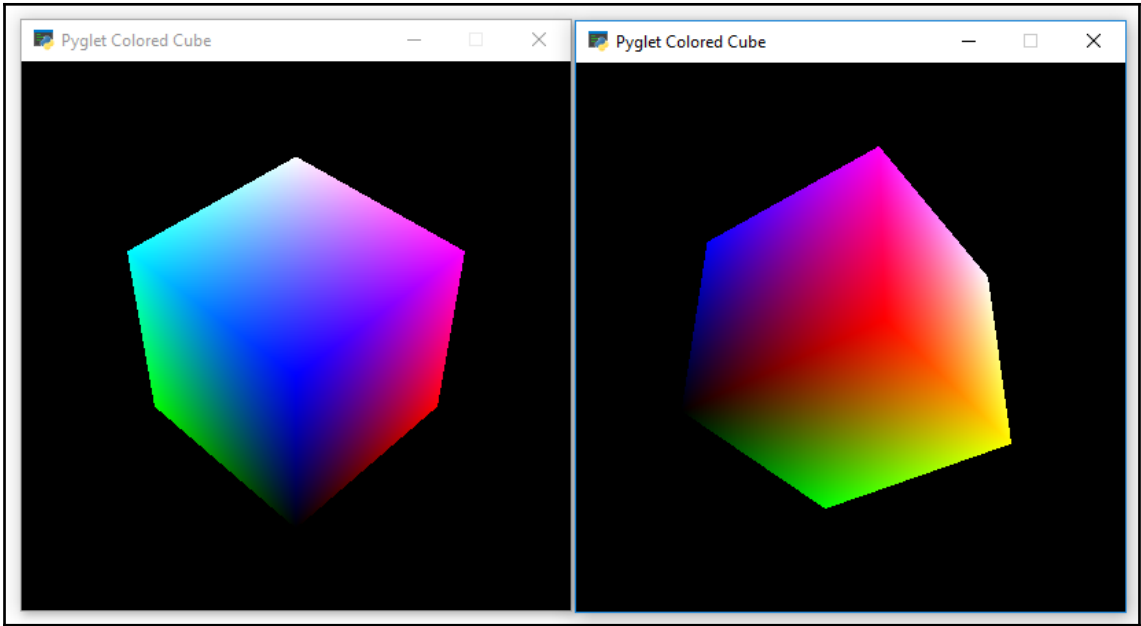
- **No external dependencies or installation requirements.** For most application and game requirements, pyglet needs nothing else besides Python, simplifying distribution and installation.

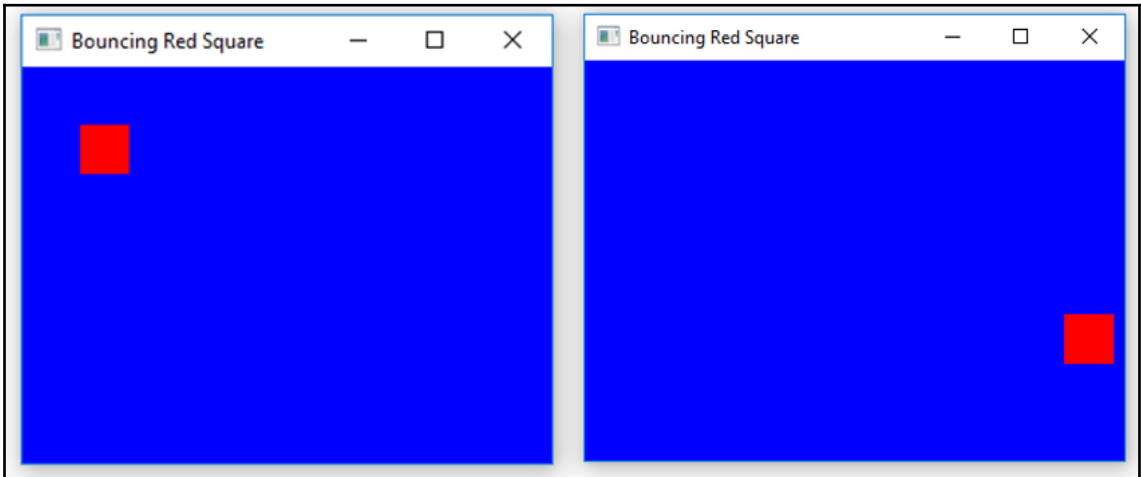
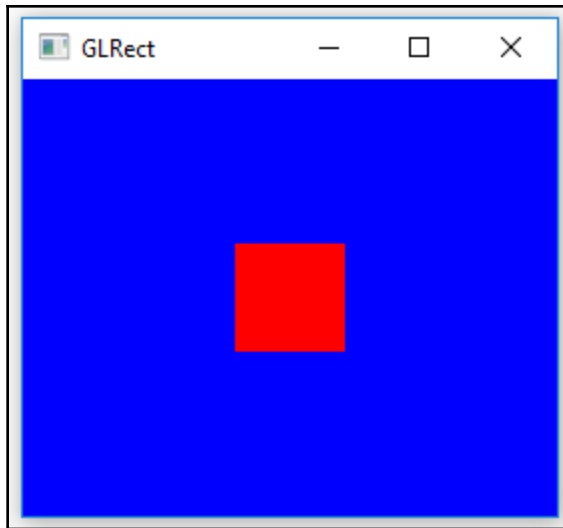
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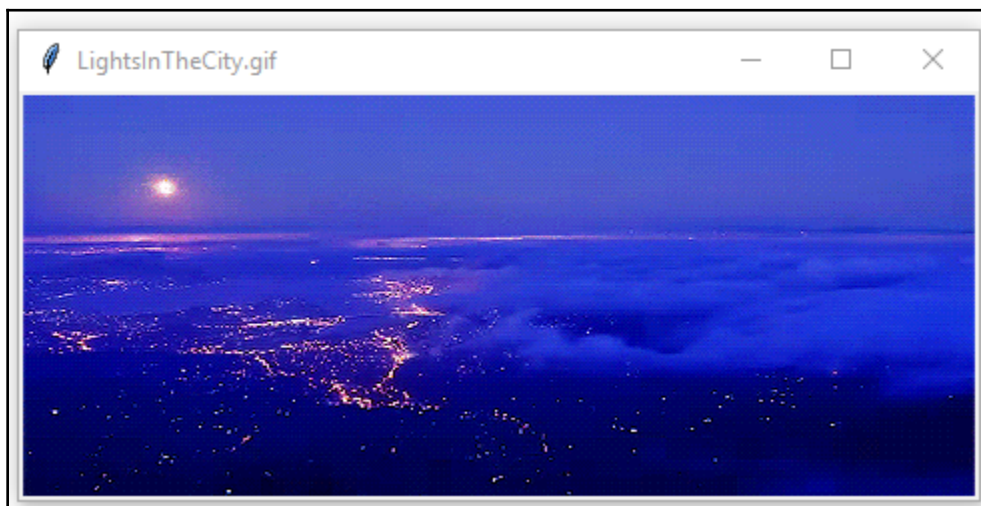
pyglet Documentation












```
Windows PowerShell
PS C:\Python37> pip install pillow
Requirement already satisfied: pillow in c:\python37\lib\site-packages (5.2.0)
PS C:\Python37>
```

```
Console 
<terminated> SlideShow_try_jpg.py [C:\Python37\python.exe]
Image.__init__(self, 'photo', name, cnf, master, **kw)
File "C:\Python37\lib\tkinter\__init__.py", line 3498, in __init__
self.tk.call(('image', 'create', imgtype, name,) + options)
_tkinter.TclError: couldn't recognize data in image file "rivers expedition day.jpg"
```



