

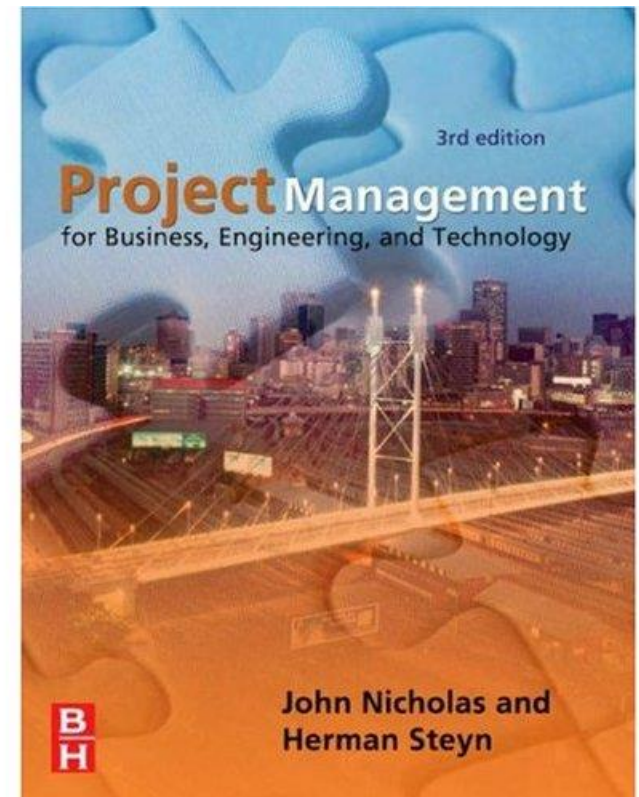
# Chapter 9

## Project Quality Management

Project Management for Business,  
Engineering, and Technology

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Prepared by  
*Herman Steyn, Ph.D.*  
*University of Pretoria*



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# Project Success

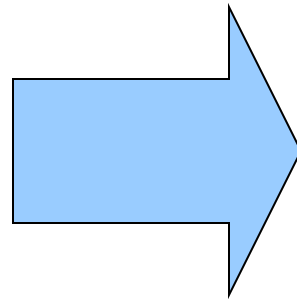
- As beauty is in the eye of the beholder, “*project success*” is in the eye of the stakeholder:
  - Many definitions of “*project success*” exist but no universally accepted set of criteria
  - The common denominator in all definitions of project success: the “iron triangle” of schedule, cost and *quality*
-

# The Concept of Quality

1950's

Screening out  
defects

Inspection



Current

Preventing  
defects & failures

Processes

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# Cost, Time & Quality

- ❑ Once the Project Manager has made a commitment cost, schedule and quality cannot be compromised without renegotiating
  - ❑ Think twice before compromising on quality
  - ❑ Example: The London Tower Bridge
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# London Tower Bridge – a Monument for Project Quality

- Opened 4 years late (in 1894)
- Cost escalated from £ 585 000 to over £ 1 000 000

But it withstood the test of time:

- Changed requirements (type of vehicles ...)
  - Floods, pollution, war, ...
-

# London Tower Bridge

– A Monument to Project Quality



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# The Concept of Quality

Meeting specifications ...

- ❑ Prevents being taken to court
- ❑ Ensures payment

*But* is not sufficient to ensure:

- ❑ Customer satisfaction
  - ❑ Good reputation
  - ❑ Repeat business
-

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# The Concept of Quality

Quality implies:

- ❑ Fitness for the intended purpose
    - ❑ Performance
    - ❑ Safety
    - ❑ Reliability
    - ❑ Ease of handling
    - ❑ Logistical support
    - ❑ Environmental safety
    - ❑ ...
  - ❑ Value for money
  - ❑ Absence of defects
-



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# The Concept of Quality

Quality implies that everybody:

- ❑ Knows what is expected of her
  - ❑ Is able & willing to meet those expectations
  - ❑ Knows the extent to which she meets the expectations
  - ❑ Has the ability & authority to take required corrective actions
-

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# The Concept of Quality

Quality does *not* necessarily imply:

- ❑ Most expensive
- ❑ Most sophisticated, most features
- ❑ Most reliable

Good quality implies cost-effectiveness and fitness for a specific intended purpose

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# The Concept of Quality

*Quality* is not the same as *Grade*

*Grade* is a rank or category of type of item e.g. grades of steel include categories such as stainless steels, tool steels, steels for pressure vessels, etc.

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# The Concept of Quality

## Class Discussion

### Review Question No 2

Is a Rolls Royce a high-quality vehicle?

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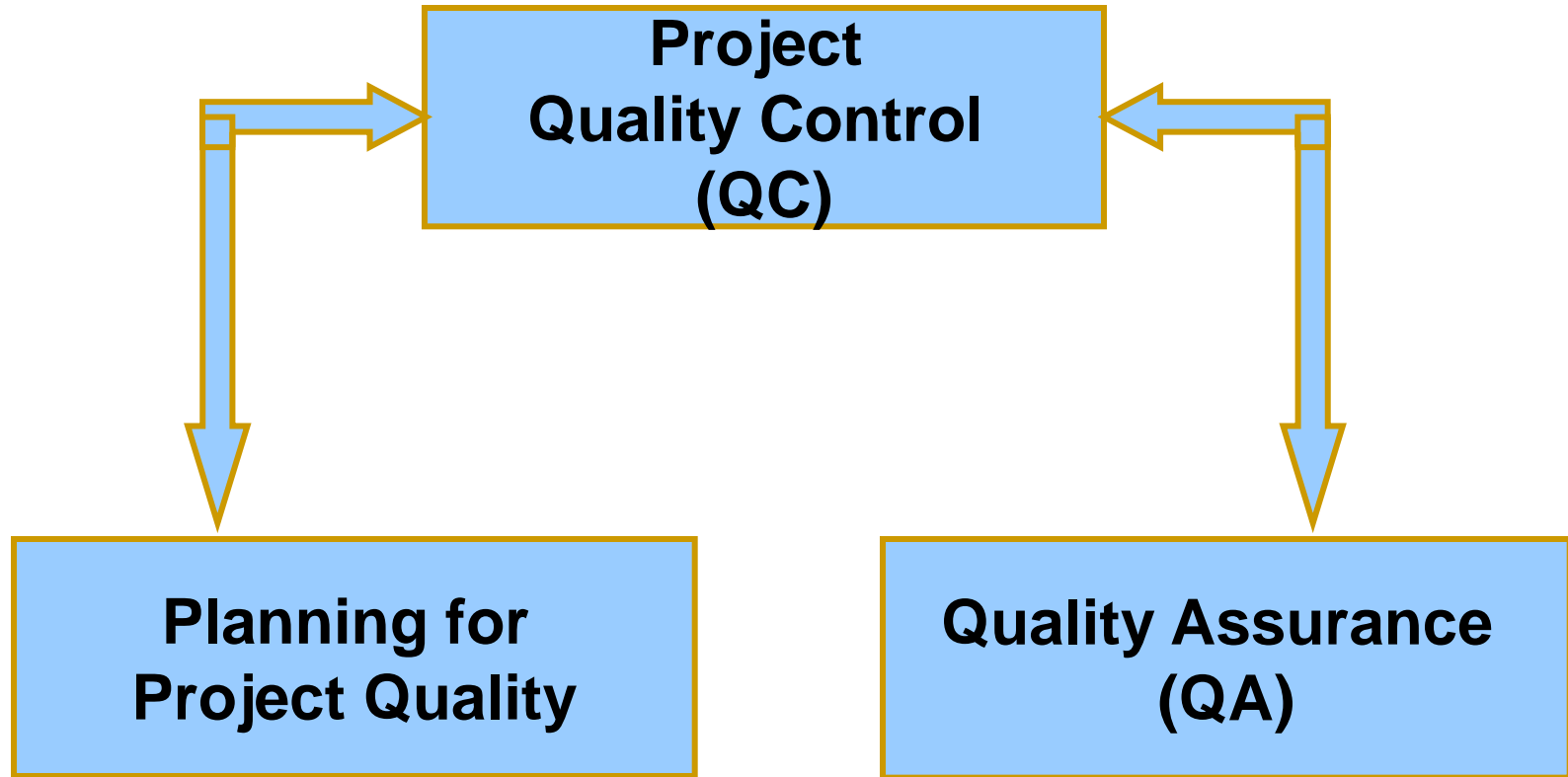
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# Quality Movements

- 1950s Dr Deming in Japan
  - Total Quality Management (TQM)
  - Just in Time (JIT)
  - Six Sigma
-

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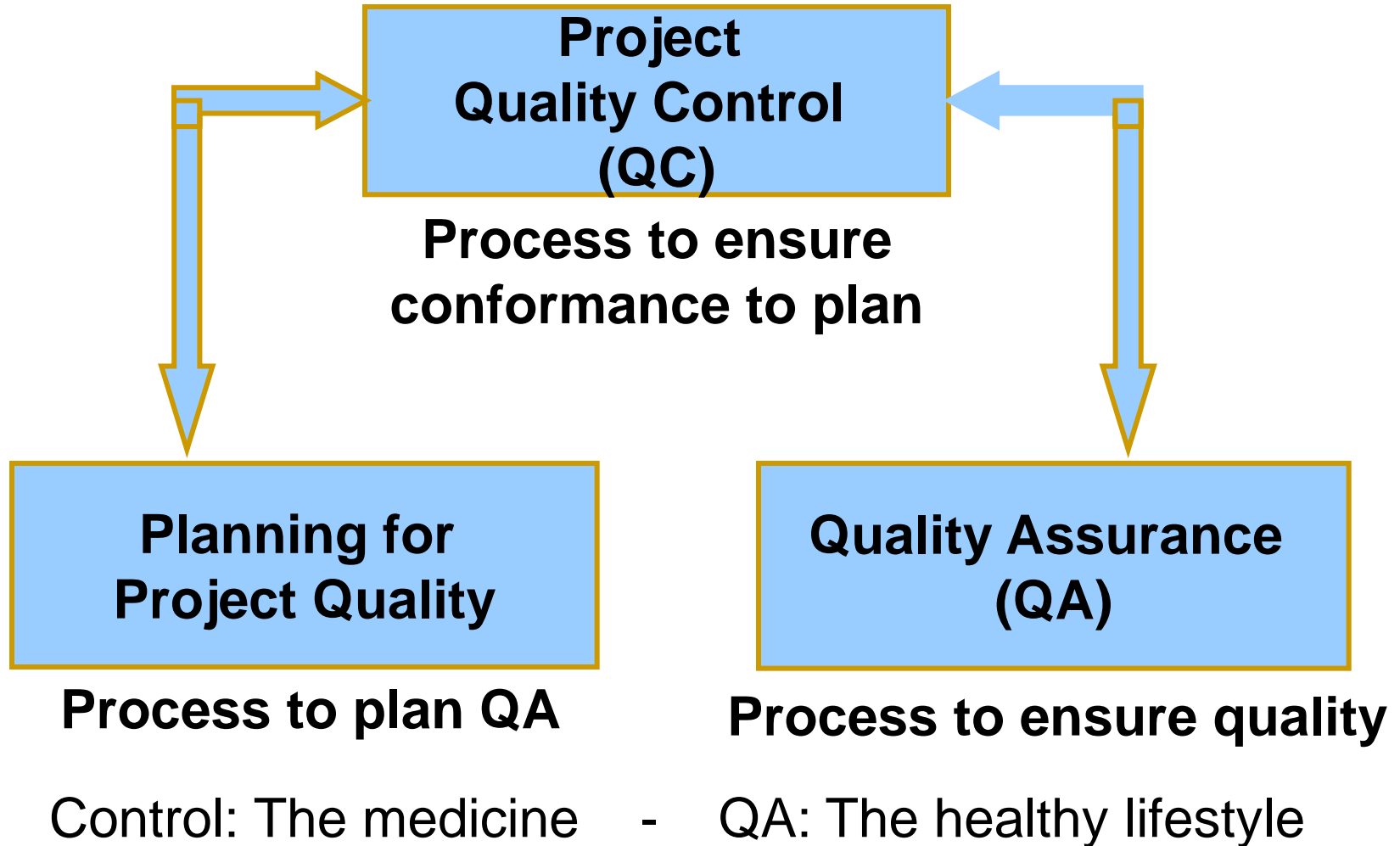
# Project Quality Management Process



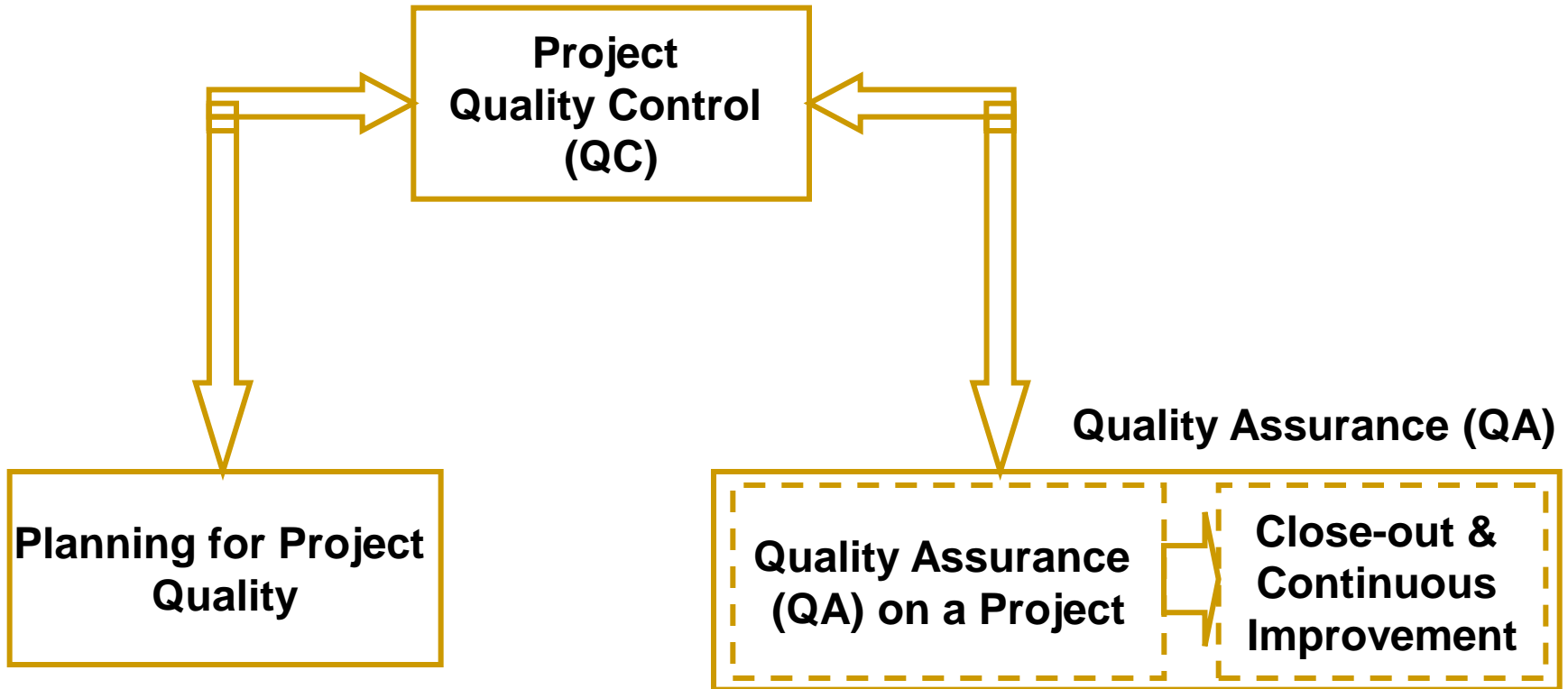
The term “Quality Assurance” is sometimes used to describe all three the above

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# Project Quality Management Process

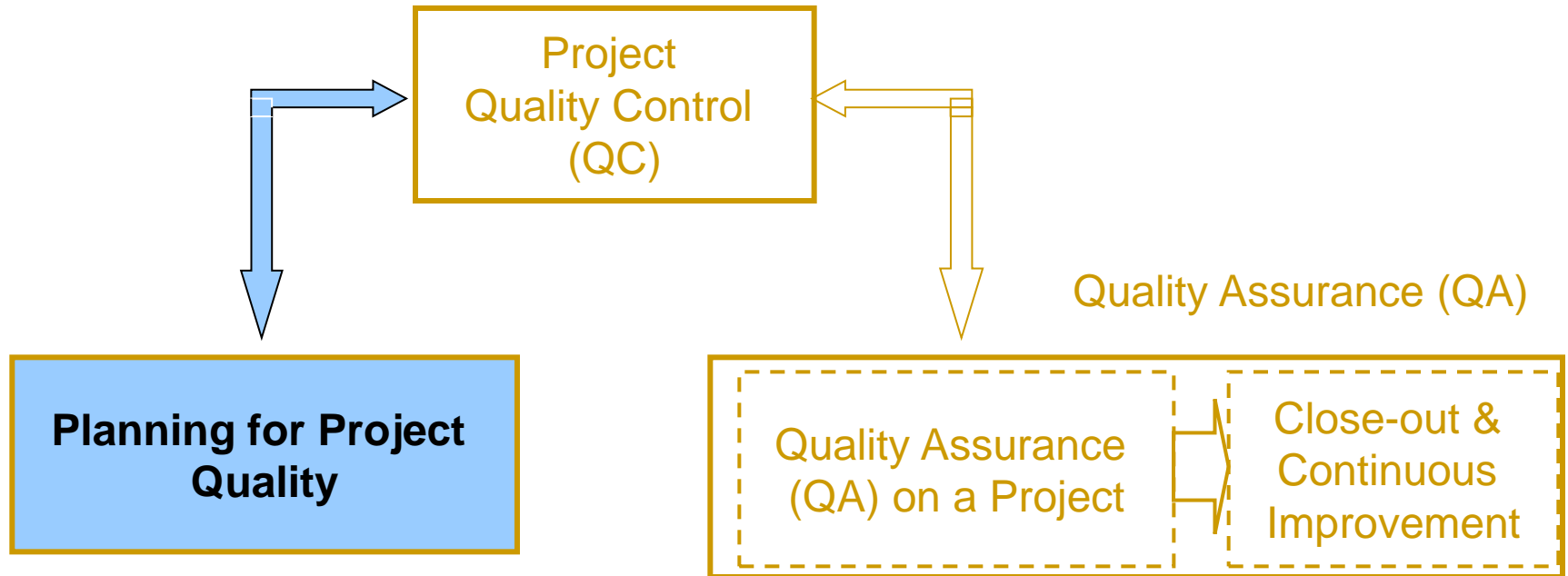


# Project Quality Management Process





# Project Quality Management Process



## Decisions regarding:

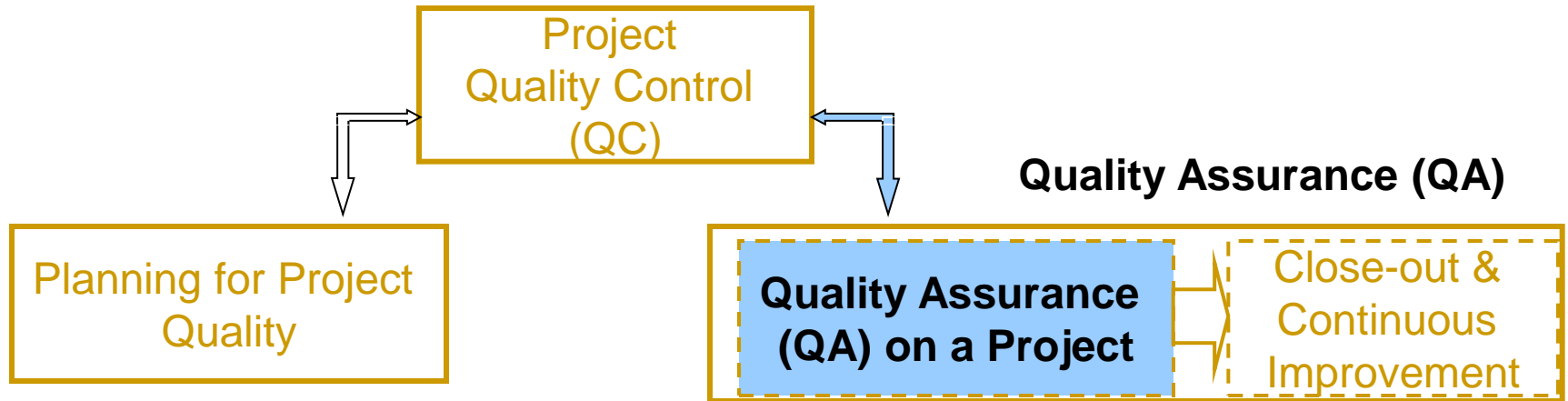
- Standards and specifications to meet
- Metrics for meeting specifications/standards
- Criteria for authorizing project phases
- Tools and techniques for QA and QC
- Quality activities in the overall project plan

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# Quality Planning

- Company-wide planning of quality systems
    - ISO 9001 specifies requirements for system
  - Planning for specific project
    - Integrated with rest of project plan: provided for in schedule & budget
    - Also integrated with risk management plan, safety plan, procurement plan, communications plan, ...)
-

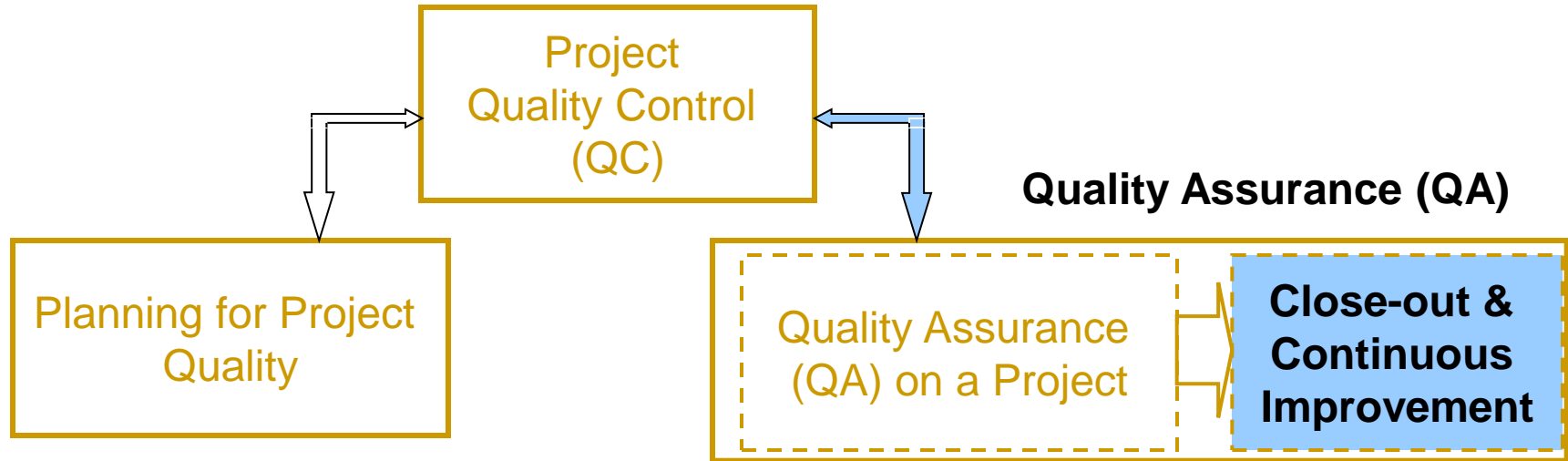
# Project Quality Management Process



## QA toolbox:

- Training of project team members
- Configuration management system
- Configuration identification
- Design reviews and audits
- Quality function deployment
- Classification of characteristics
- Failure mode and effect analysis
- Modeling and prototyping
- Laboratory tests and other experiments
- Inspection
- Checklists

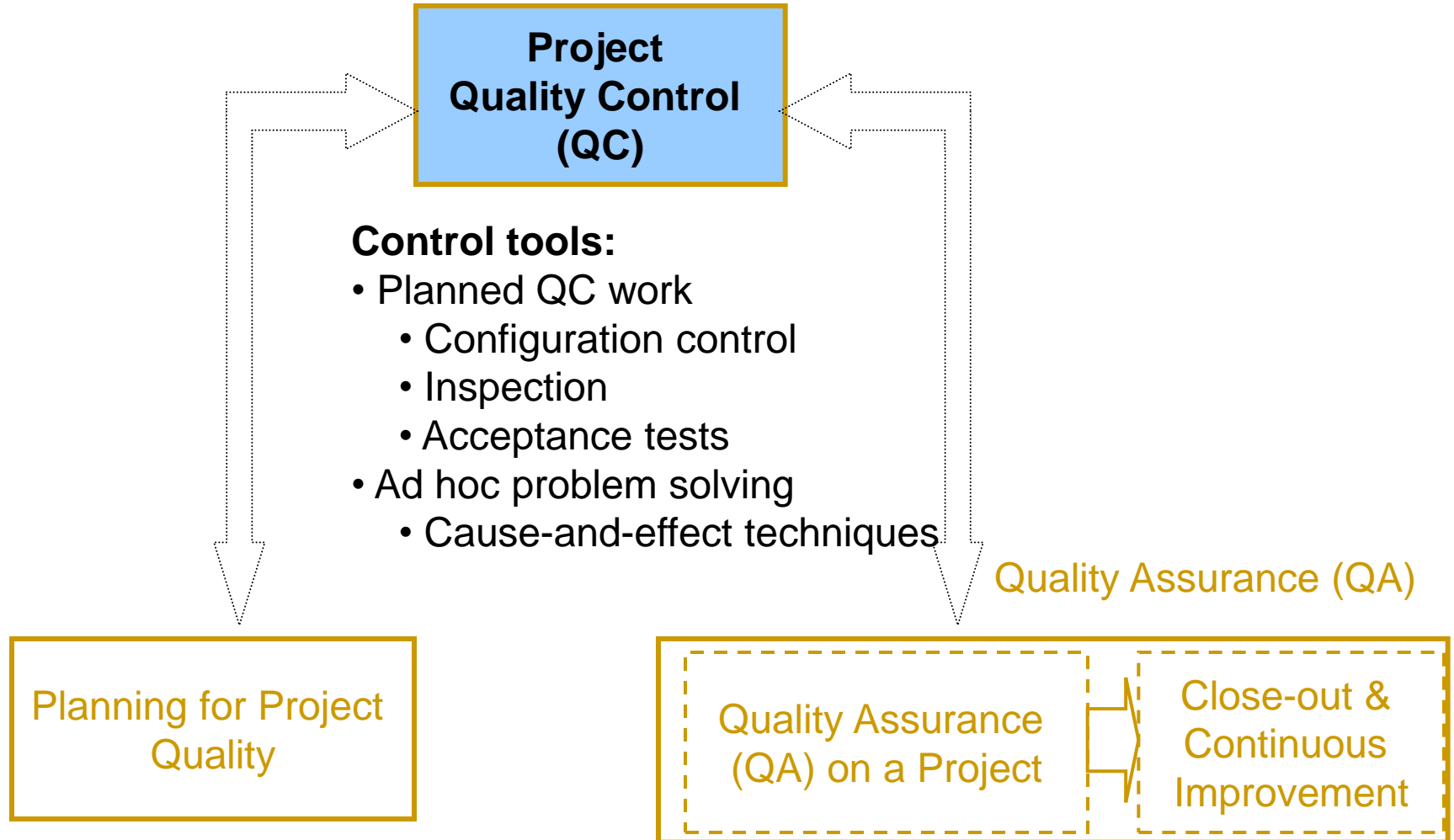
# Project Quality Management Process



## Learning opportunities:

- Project close-out meeting
- Phase close-out meetings
- Close-out reports
- Report of non-quality costs

# Project Quality Management Process



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# Quality Control





**Control tools:**

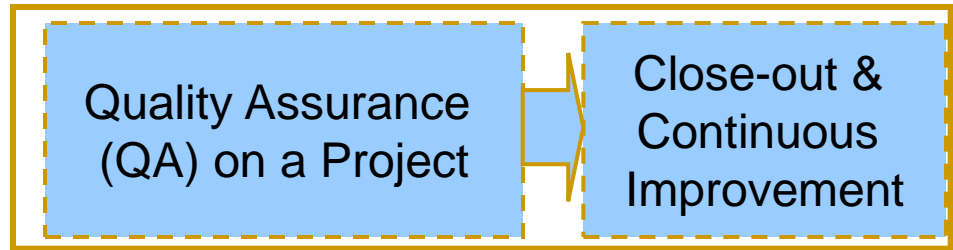
- Planned QC work
  - Configuration control
  - Inspection
  - Acceptance tests
- Ad hoc problem solving
  - Cause-and-effect techniques

Quality Assurance (QA)



**Decisions regarding:**

- Standards and specifications to meet
- Metrics for meeting specifications/standards
- Criteria for authorizing project phases
- Tools and techniques for QA and QC
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**QA toolbox:**

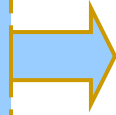
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**Learning opportunities:**

- Project close-out meeting
- Phase close-out meetings
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- Report of non-quality costs

# Techniques for QA during System Development

Quality Assurance (QA) on a Project



Close-out & Continuous Improvement

## QA toolbox:

- Training of project team members
- Configuration management system
- Configuration identification
- Design reviews and audits
- Quality function deployment
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## Learning opportunities:

- Project close-out meeting
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# Techniques for QA during System Development

- Configuration Management
  - Design Review
  - Audit
  - Classification of Characteristics
  - Failure Mode and Effect Analysis
  - Modeling & Prototyping
-

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# Techniques for QA during System Development

## **Configuration Management**

- ❑ Configuration Identification (defining the system)
    - Configuration Item (CI) – an item to be tracked & controlled as individual entity (Also see Chapter 2)
    - Master copies maintained in secure configuration center
  - ❑ Configuration Control (defining “as built” status)
    - Discussed under “Quality Control”
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# Techniques for QA during System Development

## Design Reviews

Insure that design is acceptable in all respects:

- ❑ Design assumptions valid
  - ❑ No omissions or errors
  - ❑ Cost of ownership
  - ❑ Safety & product liability
  - ❑ Reliability
  - ❑ Availability
  - ❑ Manufacturability
  - ❑ Shelf life
  - ❑ Operability
  - ❑ Maintainability
  - ❑ Patentability
  - ❑ Ergonomics
-

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# Techniques for QA during System Development

## **Design Reviews**

Attended by representatives from several functions:

- ❑ Construction / Manufacturing
  - ❑ Operations
  - ❑ Maintenance
  - ❑ Procurement
  - ❑ Legal
  - ❑ Quality
  - ❑ ...
-

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# Techniques for QA during System Development

## **Design Reviews**

- ❑ **Formal Design Review**
    - ❑ Preliminary Design Review: Does concept fit requirements?
    - ❑ Critical Design Review: Do details meet specifications?
    - ❑ Functional Readiness Review: Is manufacturing process OK?
    - ❑ Product Readiness Review: Do products meet requirements when manufactured according to design documentation?
  - ❑ **Informal Design Review**
-

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# Techniques for QA during System Development

## **Audits**

- ❑ Verify that management processes comply with requirements
  - ❑ Verify that technical processes (e.g. welding) comply with specifications
  - ❑ Determine project status
-

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# Techniques for QA during System Development

## Audits versus Design Reviews

### Design Review

- ❑ Internal or external
- ❑ Design aspects
- ❑ Formal or informal
- ❑ Room for innovation

### Audit

- ❑ Internal or external
  - ❑ Variety of aspects
  - ❑ Formal
  - ❑ Strictly verification
-

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# Techniques for QA during System Development

## **Classification of Characteristics**

- ❑ Large numbers of characteristics
- ❑ Pareto principle: small number of characteristics have most serious impact
- ❑ Basis for decisions regarding modifications, waivers and deviations
- ❑ Classification of characteristics in high-level systems guide designers of lower-level systems
- ❑ Not to be confused with classification of defects



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# Techniques for QA during System Development

## **Classification of Characteristics**

**e.g.**

- ❑ Critical
  - ❑ Major A
  - ❑ Major B
  - ❑ Minor
-

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# Techniques for QA during System Development

## **FMEA**

(Failure Mode & Effect Analysis)

Determine:

- ❑ Ways (modes) in which system may fail
  - ❑ Effect of identified failure modes
-

# Techniques for QA during System Development

## **FMEA**

1. List relevant components
2. Identify possible ways of failure
3. Describe effects of failure
4. Assess probability of failure
5. Assess seriousness of failure event
6. Rate criticality, based on 4 and 5 above
7. Prepare plan to prevent failure



# Techniques for QA during System Development

## **Modeling & Prototyping**

To assess and reduce specific risks – typically linked to specific project phase

- ❑ Physical models
  - ❑ Full-scale, functioning models
  - ❑ Mockups
  - ❑ Scale models
- ❑ Mathematical & computer models

# Models per Project Phase

**Table 9-2** Phases of equipment development.

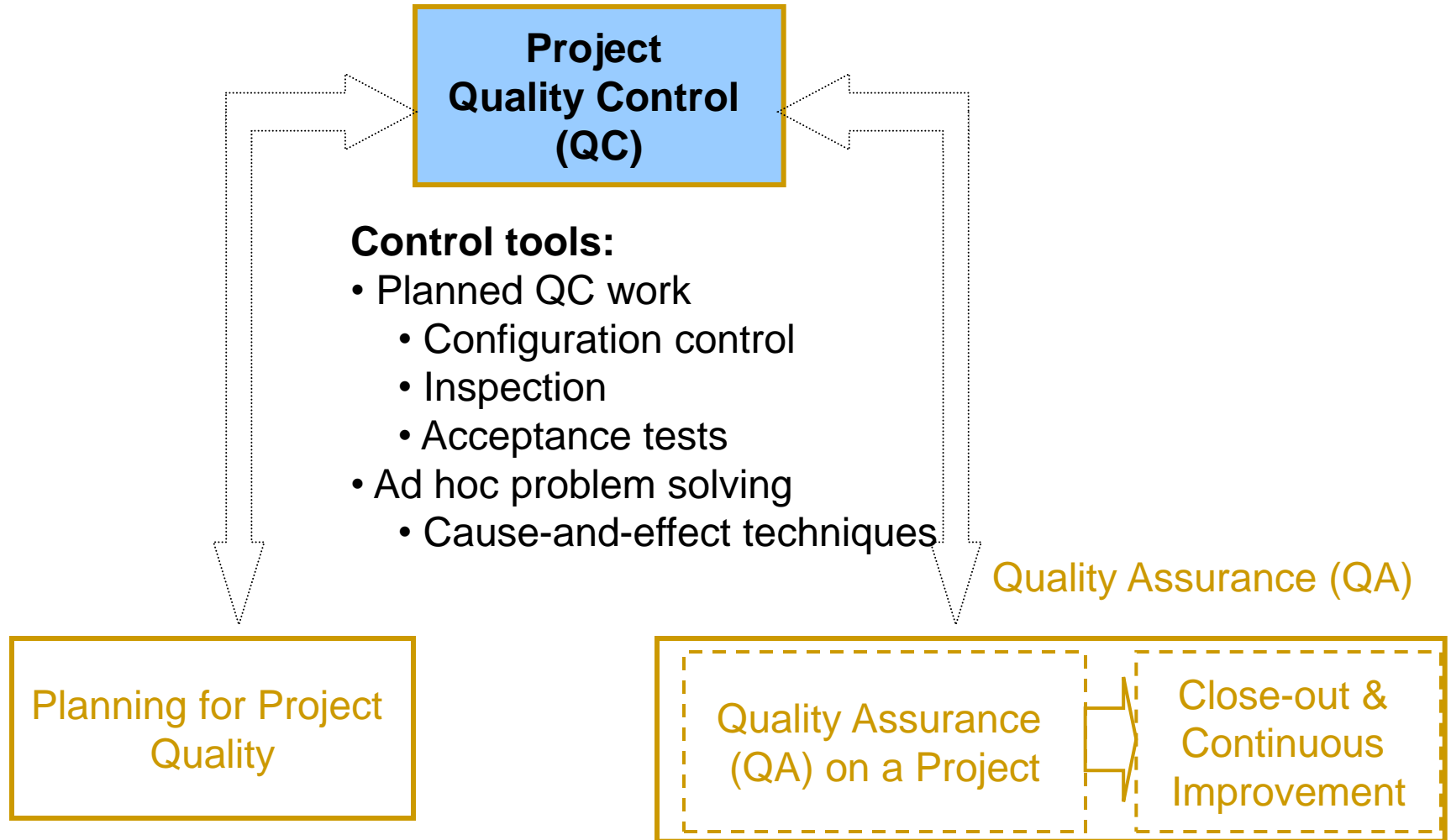
| PROJECT PHASE | MODEL BUILT AND TESTED                                                                                                                         | OBJECTIVES RELATING TO THE ELIMINATION OF RISKS                                                                                  | RISKS ELIMINATED                                                                                       |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------|
| Concept       | Exploratory development model (XDM) (Breadboard models). Such models could be built for the entire system or for specific high-risk subsystems | Proof that any new concept would be feasible                                                                                     | The risk that the concept would not be feasible                                                        |
| Validation    | Advanced development model (ADM)                                                                                                               | Proof that the product would perform according to specifications and interfaces well with other systems (form, fit and function) | The risk that the performance of the system and interfacing with other systems would not be acceptable |
| Development   | Engineering development model (EDM) manufactured from the intended final materials                                                             | Proof of reliability, availability, and maintainability                                                                          | The risk of poor operational availability                                                              |
| Ramp-up       | Pre-production models (PPM)                                                                                                                    | Proof that the product could be manufactured reliably in the production facility and could be deployed effectively               | The risk of unforeseen problems in manufacturing                                                       |

# Models per Project Phase

**Table 9-3** Phases for development of a chemical plant

| PROJECT PHASE          | OBJECTIVE                                                                                                                       |
|------------------------|---------------------------------------------------------------------------------------------------------------------------------|
| Laboratory experiments | To prove the basic concept.                                                                                                     |
| Pilot plant            | To learn how the process works when scaled up.<br>This provides inputs for the design of the final plant.                       |
| Demonstration plant    | To provide a full-scale plant that demonstrates to potential customers the economic feasibility as well as operational aspects. |

# Techniques for Quality Control





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# Techniques for Quality Control

## **Configuration Management**

- ❑ Configuration Identification (defining the system)
    - Discussed under “QA”
  - ❑ Configuration Control
    - Modifications – permanent change of design
    - Waivers – unforeseen nonconformity
    - Deviations – planned, temporary deviation from specification
-

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# Techniques for Quality Control

## **Configuration Control – Process**

- ❑ Anyone may request change
  - ❑ Change and motivation documented
  - ❑ Impact evaluated (technical)
  - ❑ Feasibility evaluated (resources, schedules, ...)
  - ❑ Change accepted or rejected by Configuration Board
  - ❑ If approved, plan implementation
  - ❑ Verify
-

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# Class Discussion

## Review Question No 7

Differentiate between:

- ❑ Modification
  - ❑ Deviation
  - ❑ Waiver
-

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# Techniques for Quality Control

## **Configuration Control – Process**

- ❑ Class I requests – approved by contractor
  - ❑ Class II requests – approved by customer
-

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# Techniques for Quality Control

## **Inspection & Testing**

- ❑ Critical characteristics always 100% inspected
  - ❑ Sampling
  - ❑ Destructive testing
  - ❑ Non-destructive testing
-

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# Basic Tools of Quality Control

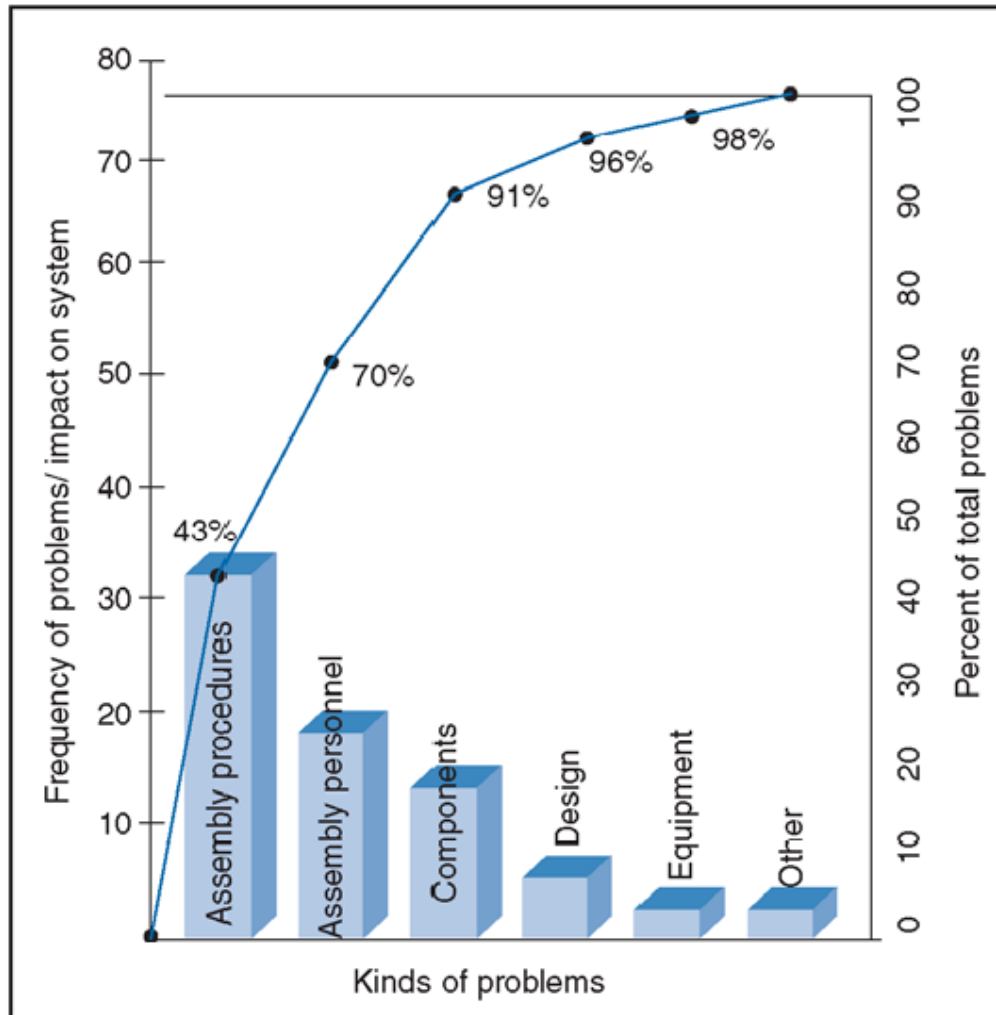
1. Check sheet – Data on sheet analyzed using the other 6 tools
  2. Flowchart – steps in process e.g. project network diagram
  3. Run chart & control chart – observed results plotted versus time
  4. Scatter diagram – tracking of repetitive events
  5. Pareto diagram – discussion follows
  6. Histogram – discussion follows
  7. Cause-and-effect diagram – discussion follows
-

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# Pareto Diagram

- 80/20 rule:
  - 20% of people own 80% of wealth
  - 80% of defects result from 20% of causes
  - Separate vital few from trivial many
-

# Pareto Diagram



**Figure 9-3**  
Pareto diagram.



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# Pareto Diagram: Projects versus Operations

- *Repetitive operations*: X-axis is typically a list of defects observed and the Y-axis is the frequency of occurrence of each defect
  - *Projects*: X-axis is typically a list of types of problem and the Y-axis the impact on the system
-

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# Histograms

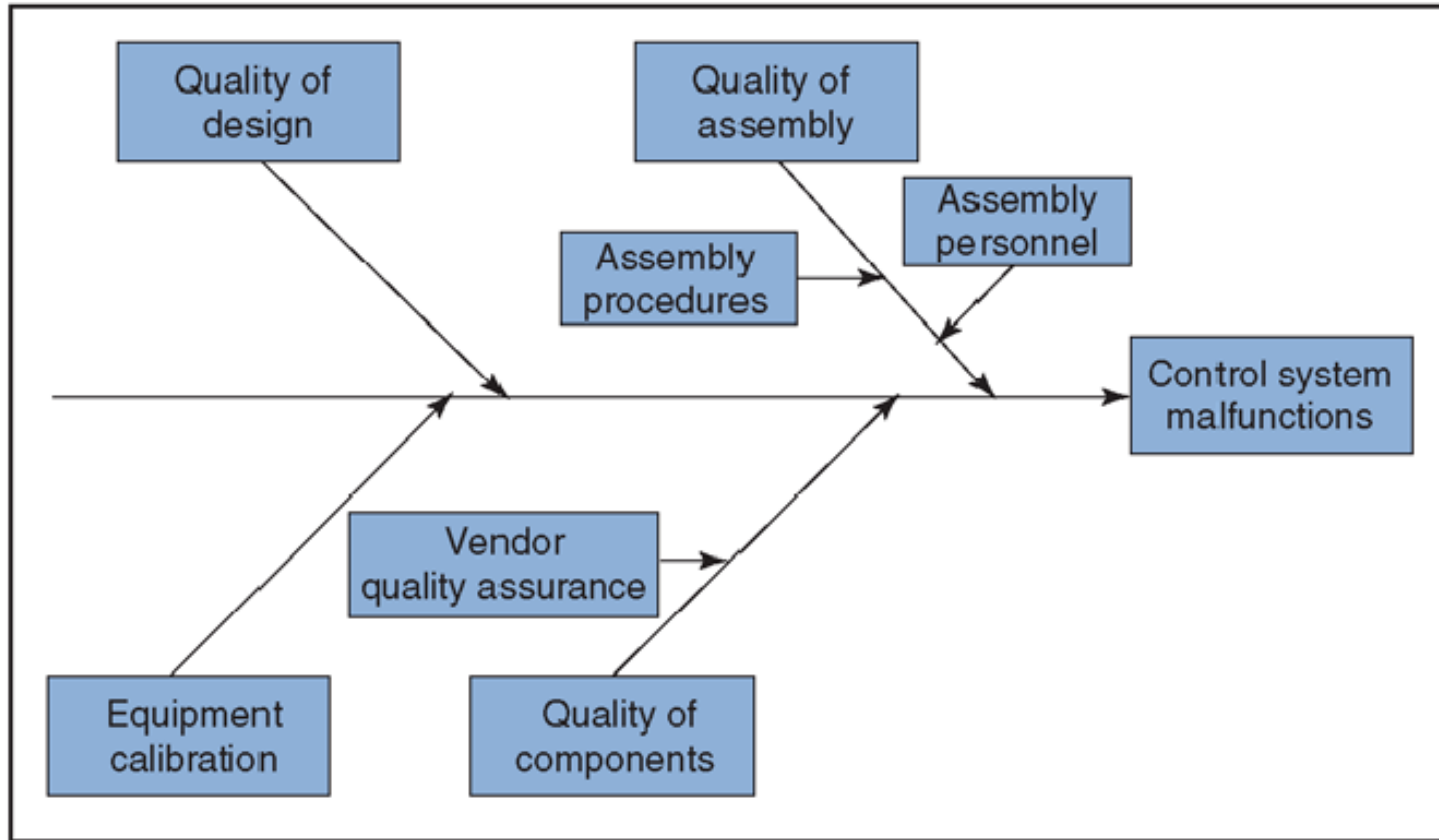
- Pareto Diagram is a specific type of histogram
  - Histograms are also used elsewhere e.g. to indicate workload on resources
-

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# Cause-and Effect Diagrams

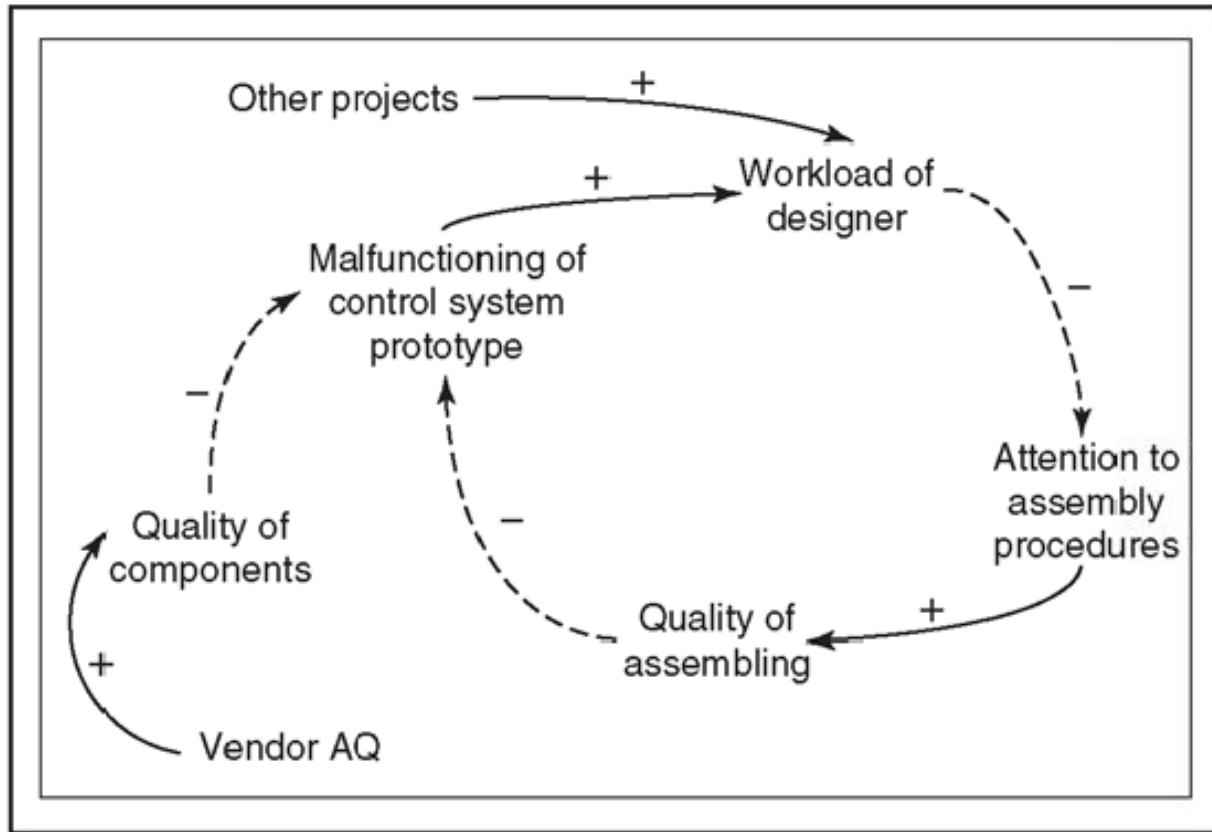
- Fishbone (Ishikawa) diagrams – simplest
  - Causal loop diagrams – illustrate structure of complex system and influences of variables on one another, used for computer modeling of system dynamics
  - Current reality trees – rigor of sufficiency of causes to result in effect but laborious
-

# Fishbone (Ishikawa) Diagram



**Figure 9-4**  
CE (fishbone or Ishikawa) diagram.

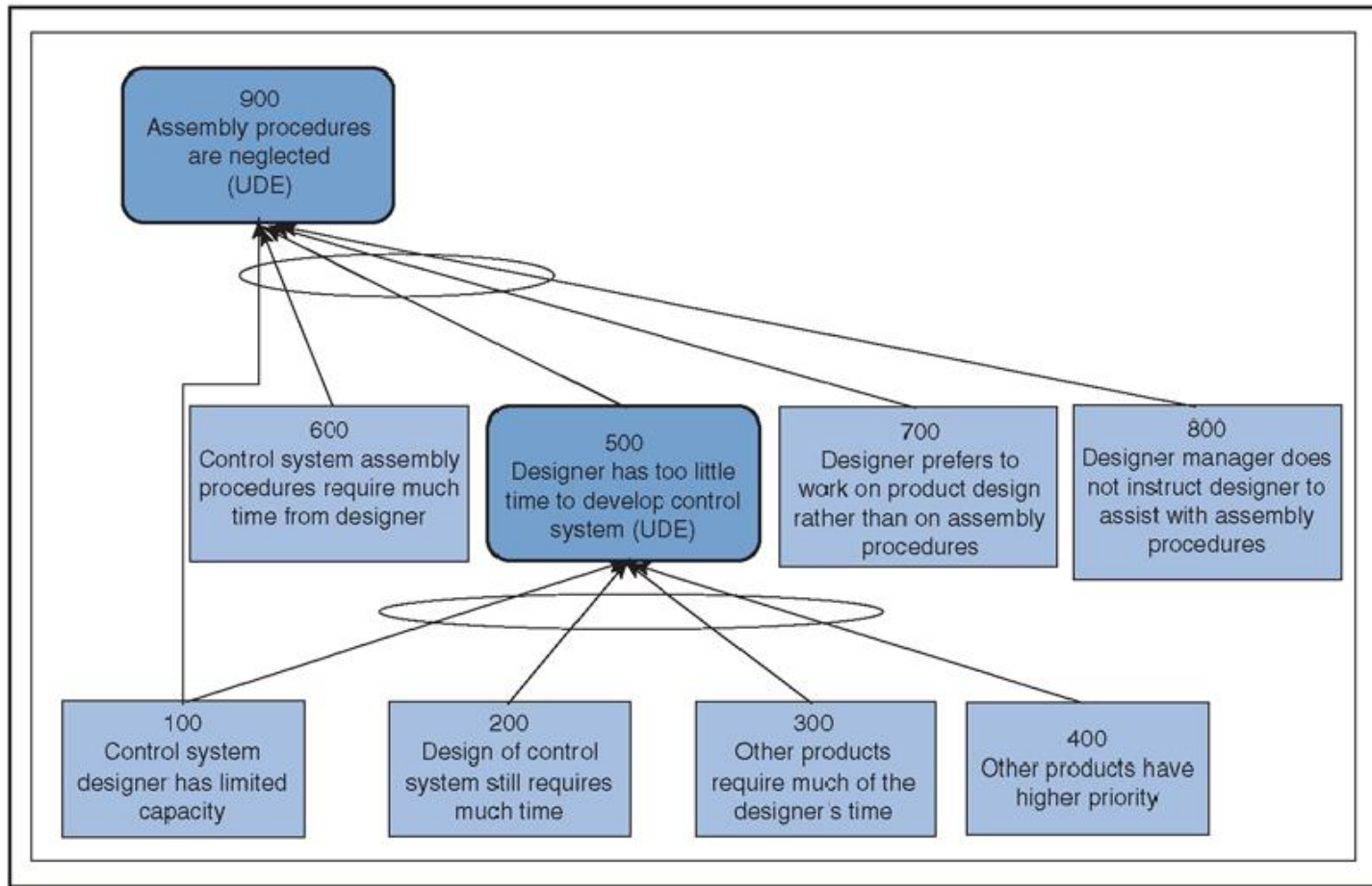
# Causal Loop Diagram



**Figure 9-5**

Causal loop diagram for control system problem.

# Current Reality Tree



**Figure 9-6**  
Example of a CRT.