



Cinema 4D R15 SHORTCUTS

In this document you will find a list of keyboard shortcuts divided into categories, that will give you a better understanding of the software and will increase your working speed and confidence with Cinema 4D.



Cinema 4D R15 Hotkeys

Animation Timeline Interface

Panel	Description
Spacebar	Key Mode/F-Curve Mode
F9	Record active objects
Q	Record current state
F6	Play backwards/stop
F7	Stop
F8	Play forward/stop
Ctrl + F9	Autokeying
Shift + F	Go to start of animation
Ctrl + F	Go to previous key
F	Go to previous frame
Ctrl + G	Go to next key
G	Go to next frame
Shift + G	Go to end
Ctrl + P	Go to first key
Ctrl + O	Go to last key

Panel	Description
S	Frame selected
H	Frame all
O	Go to current frame
Alt + F	Go to start
Alt + G	Go to end
Alt + H	Frame preview range
Shift + N	Go to next marker
Shift + P	Go to first marker
Ctrl + Shift + P	Go to first marker
Ctrl + Shift + O	Go to last marker
R	Region tool
Alt + R	Ripple edit
Alt + A	Automatic mode
Ctrl + F	Show search bar
Ctrl + U	Show filter



Cinema 4D R15 Hotkeys



Animation Timeline Key interpolation

Panel	Description
A, T1	Auto tangents
B, T2	Break tangents
0, T3	Zero angle (tangents)
L, T4	Zero length (tangents)
C, T5	Clamp
Alt + L, T6	Linear

Panel	Description
Alt + T, T7	Step
Alt + S, T8	Soft
Alt + I, T1	Ease in
Alt + E, T9	Easy ease
Alt + O, T0	Ease out

Attributes Manager Interface

Panel	Description
Shift + F5	New attribute manager

BodyPaint 3D Interface

Panel	Description
Alt + .	
Alt + [

Panel	Description
[
]	



Cinema 4D R15 Hotkeys

Content Browser Interface

Panel	Description
Ctrl + N	New
Ctrl + F or F3	Search bar
U	Computer
D	Desktop
H	Home directory

Editor Interface

Panel	Description
Ctrl + Tab	Full screen
Shift + F1	Object manager
Shift + F2	Materials manager
Shift + F3	Timeline
Shift + F4	Layer manager
Shift + F5	Attributes manager
Shift + F6	Picture viewer
Shift + F7	Coordinates manager
Shift + F8	Content browser

Panel	Description
P	Presets
C	Catalogs
R	Recent items
S	Search results
F	Favorites

Panel	Description
Shift + F9	Structure manager
Shift + F11	Script manager
Shift + F12	Customize commands manager
W	Change coordinates system
Shift + W	Close window
Backspace/Del	Delete
V	Heads up display
Q	Toggle parent generator



Cinema 4D R15 Hotkeys



File Commands

Panel	Description
Ctrl + N	New
Ctrl + Shift + O	Add
Ctrl + O	Open
Ctrl + Shift + W	Close all

Panel	Description
Ctrl + Shift + S	Save as
Ctrl + S	Save
Ctrl + Q	Quit

Materials Manager Interface

Panel	Description
Ctrl + Shift + O	Load materials

Panel	Description
Ctrl + N or LMB (double click)	New materials

Objects Manager Interface

Panel	Description
Ctrl + O	Merge objects
Ctrl + F	Show search bar
Ctrl + U	Show filter
Ctrl + I	Project information
Alt + G	Group objects

Panel	Description
Shift + I	Expand object group
Alt	New object as parent object
Shift	New object as child object
Ctrl + Shift + O	Auto zoom



Cinema 4D R15 Hotkeys



Picture Viewer Interface

Panel	Description
Ctrl + F	Full screen mode
Spacebar	Play
A	Set as A
B	Set as B

Panel	Description
S	Swap AB
I	Set as preview start
O	Set as preview end
[+ / -]	Zoom in / out

Structure Manager Interface

Panel	Description
Ctrl + Shift + O	Import ASCII Data
Shift + N	Jump last selection
N	Jump next selection
PgUp	Jump page up
PgDown	Jump page down
Home	Jump home

Panel	Description
End	Jump End
V	Vertex Map
P	Points
O	Polygons
U	UWW



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General View Options Interface

Panel	Description
Alt + MMB	Move camera
Alt + RMB	Scale camera
Alt + LMB	Rotate camera
Alt + S	Frame selected elements
Alt + O	Zoom selected object
Alt + H	Zoom to geometry
Alt + D	Hide/show axes
MMB (on view)	View small / large
F1, F2, F3, F4, F5	Switch views
Shift + V	Configure
Alt + V	Configure all
Ctrl + R	Render View
Ctrl + Shift + Z	Undo view
A	Redraw
F1, F2, F3, F4, F5	View 1, 2, 3, 4, all views
PgUp/MMB	Toggle active view

Panel	Description
N → A	Gourand shading
N → B	Gourand shading (Lines)
N → C	Quick shading
N → D	Quick shading (Lines)
N → E	Constant shading
N → F	Hidden lines
N → G	Lines
N → H	Wireframe
N → I	Isoparms
N → K	Box
N → L	Skeleton
N → O	Display tags
N → P	Backface culling
N → Q	Textures
N → R	X-Ray
Alt + A	Use isoline editing



Cinema 4D R15 Hotkeys

General Models Options 1/2 Tools

Panel	Description
M → A	Create point
M → B/B	Bridge
M → C	Brush
M → D	Close polygon hole
M → E	Create polygon
M → F	Edge cut
M → G	Iron
M → K	Knife
M → I	Magnet
M → H	Mirror
M → L	Set point value
M → O	Slide
M → P	Stitch & Sew
M → Q	Weld
M → R	Weight hypernurbs
M → S	Bevel
M → T	Extrude

Panel	Description
M → W	Extrude inner
M → X	Matrix extrude
M → Y	Smooth
M → Z	Normal move
M → #	Normal scale
M → ,	Normal rotate
U → P	Split
U → R	Reverse normals
U → E	Remove N-Gons
U → S	Subdivide
U → Z	Melt
U → C	Collapse
U → T	Triangulate N-Gons
U → D	Disconnect
U → A	Align Normals
C	Make editable
U → G	Retriangulate N-Gons



Cinema 4D R15 Hotkeys

General Models Options 2/2 Tools

Panel	Description
U → U	Untriangulate
4	Move object
5	Scale object
6	Rotate object
7	Move object w/o children
E	Move
R	Rotate

Panel	Description
T	Scale
Spacebar	Toggle active tool
Return	Toggle modelling mode
Shift + Z	Undo (action)
X	X-Axis (Heading)
Y	Y-Axis (Pitch)
Z	Z-Axis (Bank)

General Models Options Selection

Panel	Description
Ctrl + A	Select all
U → W	Select connected
Ctrl + Shift + A	Deselect all
8	Free selection
9	Live selection
0	Rectangle selection
U → I	Invert

Panel	Description
U → X	Convert selection
U → Q	Outline selection
U → F	Fill selection
U → Y	Grow selection
U → B	Ring selection
U → L	Loop selection
U → K	Invert



Cinema 4D R15 Hotkeys



Rendering Interface

Panel	Description
Ctrl + R	Render active viewport
Shift + R	Render to picture viewer
Alt + R	Interactive render region

Panel	Description
Alt + B	Make preview
Ctrl + B	Render setting

General All brushes

Panel	Description
MMB (Drag horizontal)	Brush size

Panel	Description
MMB (Drag vertical)	Brush pressure