CloneCloud

Augmented Smart Phone Applications
Through Clone Cloud Execution

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Trend

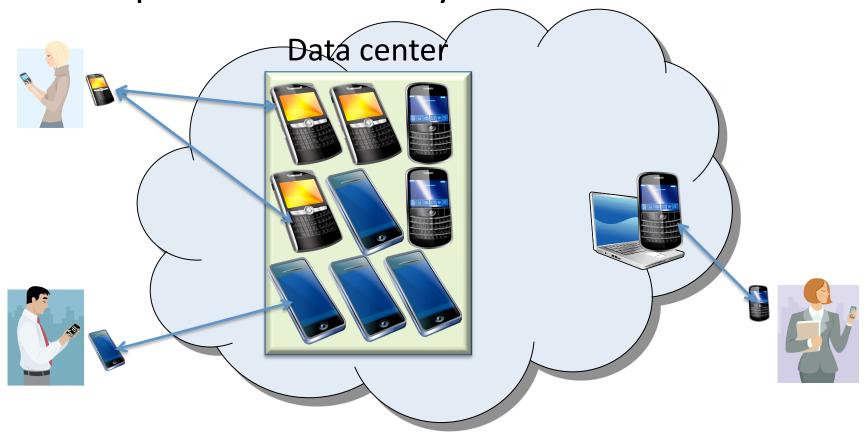
- Smart phones are recently seeing explosive adoption
 - Such devices see a wealth of new complex applications
- Users expect what they use in traditional desktop and server platforms
- But, still those applications are expensive to support when cast to mobile architectures

Capitalize on this opportunity

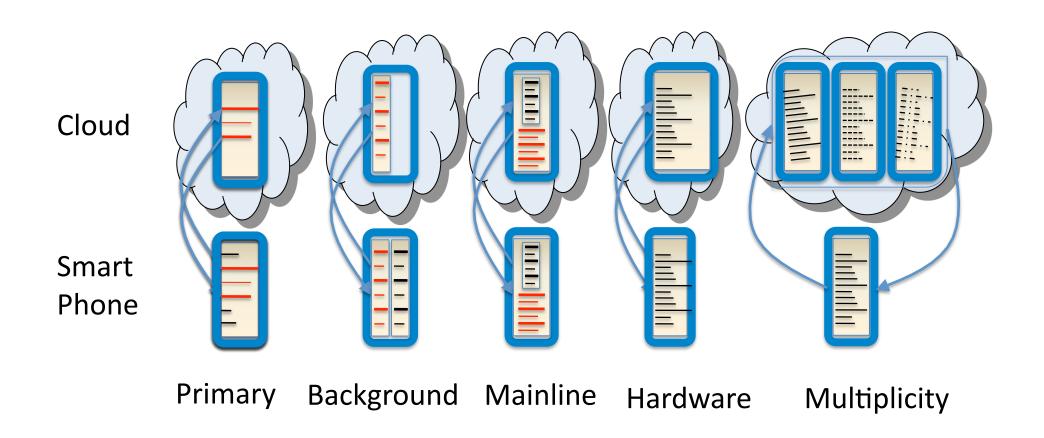
- We (re)discover an opportunity
 - Abundant, ubiquitous, and continuously reachable
 "cloud" (data center servers, desktops, laptops)
 - Fast, ubiquitous wireless connections
 - Replicating/migrating execution through virtualization technologies
- We propose a simple idea: let the smart phone host its expensive, exotic applications by augmenting its execution seamlessly

CloneCloud

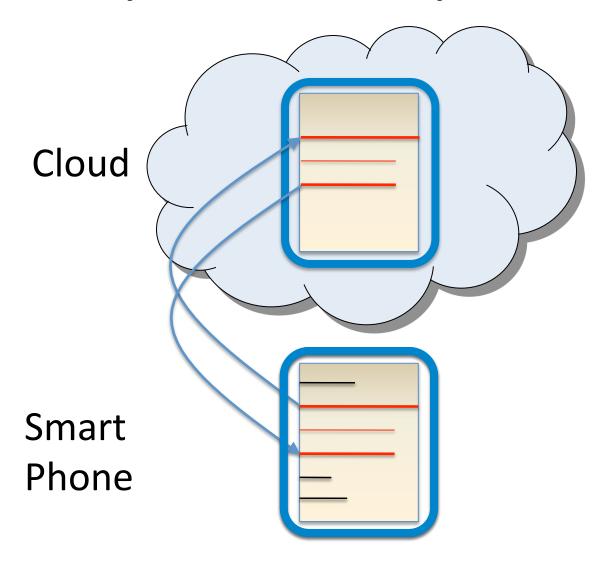
 Bring the power of cloud computing to your smart phones seamlessly.



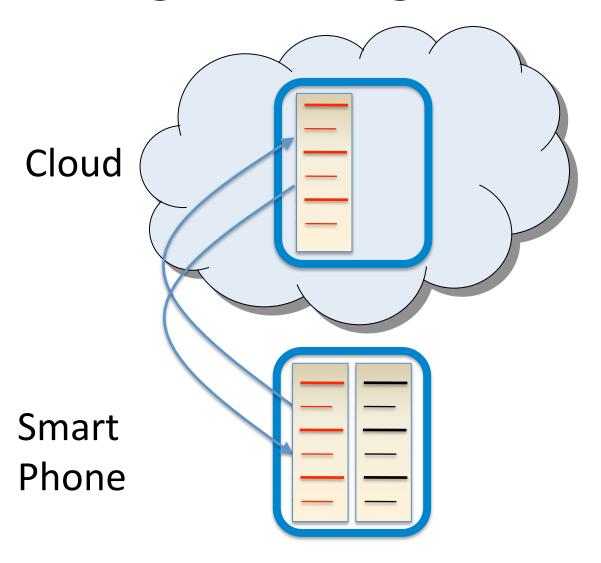
Augmented execution



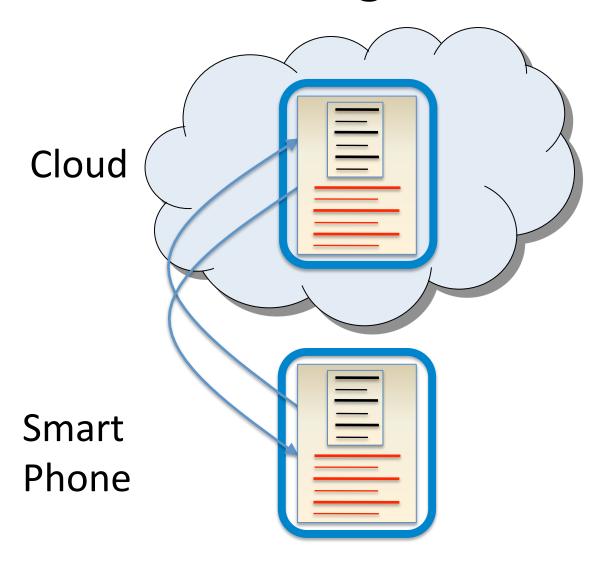
Primary functionality outsourcing



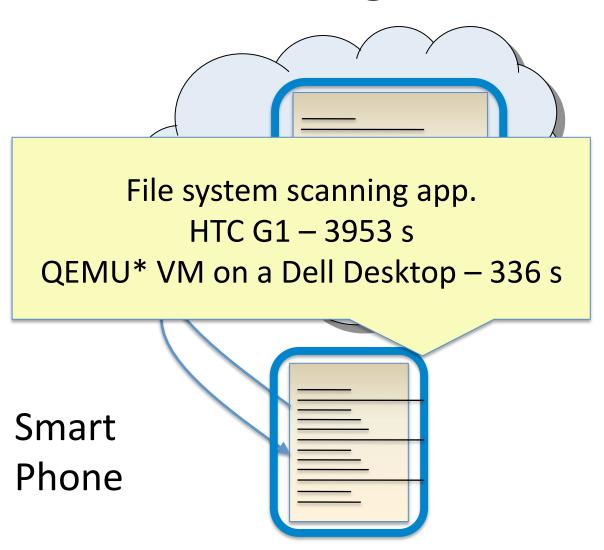
Background augmentation



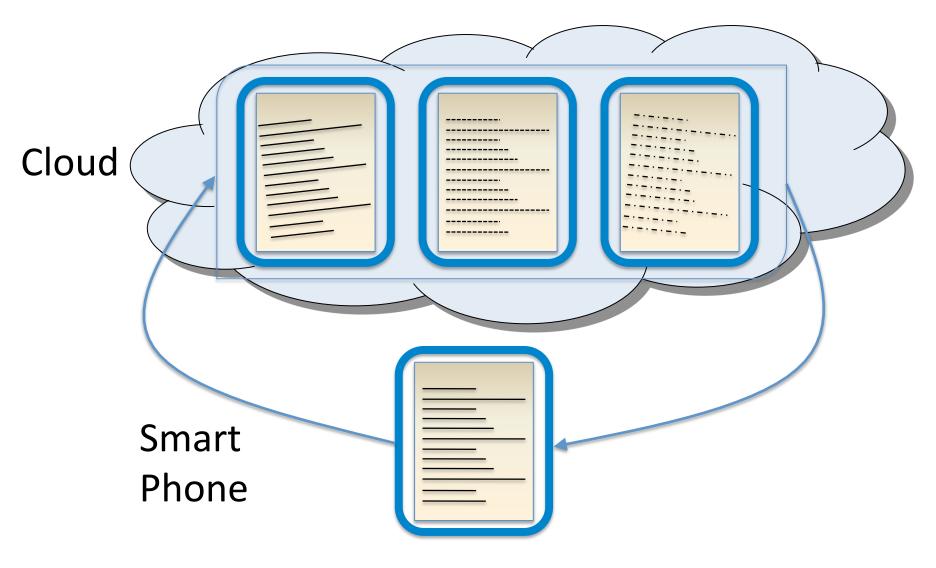
Mainline augmentation



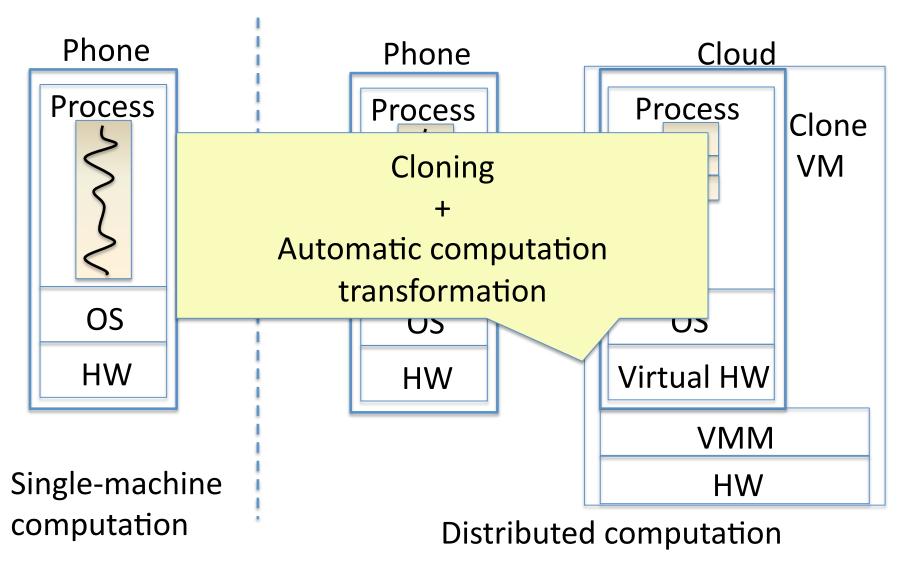
Hardware augmentation



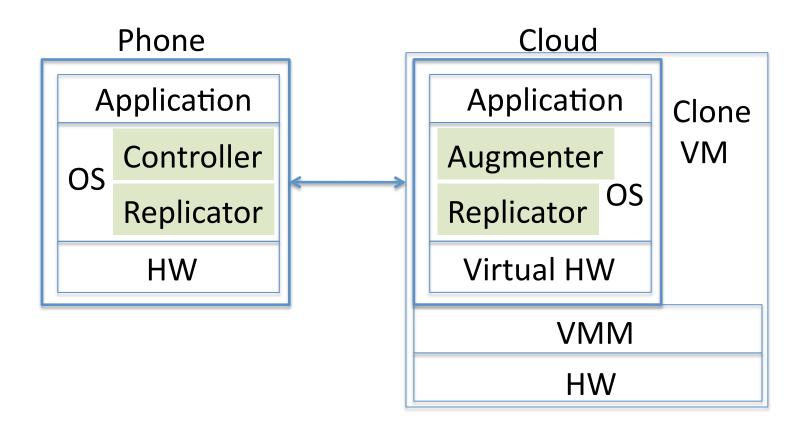
Augmentation through multiplicity



High-level system model



Clone execution architecture



Automation

- Developers write applications once for their smartphone platforms
- CloneCloud morphs applications automatically considering heterogeneity
 - Clones software of the smartphone
 - Synchronizes image incrementally and offloads execution in clone
 - Merges results back retroactively or not

Research agenda

- Computation transformation
- Coordination
- Boosting
- Trust
- Beyond smart phones

Computation transformation

- When to transform?
 - Applicability is application dependent
- Which part to transform?
 - Augmentation type
 - Run-time profiling and partitioning
 - Consider computation and network latency and resource usage such as power
- What to migrate?
 - Dalvik VM, Process container, VM

Coordination

- How to do synchronization efficiently?
 - Mechanism: incremental checkpointing, two-level synchronization
 - When and how to synchronize considering the tradeoffs between latency and resource usage
- How to coordinate execution?
 - Asynchronous notification, synchronous notification, speculative execution

Boosting

- How to do hardware augmentation?
 - Capability inflation: CPU clock rate, the number of virtual CPU cores, memory size, persistent store size of VMs
 - Feature exposure

Trust

- What if we cannot trust clone VM environments?
 - Public kiosks, digital signs
 - Taking the direction of trusted primitives
 (A2M (SOSP'07), MAS (FAST'09), TrInc (NSDI'09))
 - Certify computation done in clone VM using trusted hardware
 - Verify it using a simple proof

Beyond smartphones

- Hybrid data centers
 - Power-efficient, high-performance data centers using heterogeneous processors

Heterogeneous cores

Related work

- Remote execution of resource-intensive applications for resource-poor hardware
 - Carefully designs and partitions applications between local and remote execution
 - Fox96, Rudenko98, Flinn99, Flinn01, Young01, Balan02
- ISR
- Cyber foraging data staging, slingshot
- Coign
- DCC

Conclusion and current status

- Propose a new architecture that enables new, exciting augmented execution for smart phones with the power of cloud computing
- Are exploring synchronization, coordination, partitioning mechanisms and polices with Android platform

Thank you! Questions?