

Composites Design



Preface

- Using This Guide
- More Information

What's New?

Getting Started

- Entering the Composites Design Workbench
- Defining the Composites Parameters

User Tasks

Creating Preliminary Design

- Defining a Zones Group
- Defining a Zone
- Defining a Transition Zone
- Running the Connection Generator
- Creating an ITP
- Creating a Solid From Zones

Importing

- Importing a Laminate

Creating Plies

- Creating a Stack-up File From Zones
- Defining a Plies Group
- Creating Plies From Zones
- Creating Plies Manually
- Creating a Core
- Creating a Stack-Up File From Plies
- Creating a Limit Contour
- Exploding Plies

Analyzing

- Launching the Numerical Analysis
- Creating a Core Sampling

Creating Manufacturing Process

- Creating a Manufacturing Document
- Swapping the Skin
- Defining the EOP
 - Defining the EEOP
 - Defining the MEOP

- Defining the Material Excess

- Analyzing the Producibility

- Flattening

- Exporting Data

- Exporting Ply Data
- Removing Ply Shells
- Interoperability With Wireframe
 - Creating Points
 - Creating Lines
 - Creating Planes
 - Creating Circles
- Interoperability With Generative Shape Design
 - Joining Surfaces or Curves
- Interoperability With Drafting

Composites Interoperability

- Optimal CATIA PLM Usability for Composites Design

Workbench Description

- Menu Bar
- Parameters Toolbar
- Preliminary Design Toolbar
- Import Laminate Toolbar
- Plies Toolbar
- Analysis Toolbar
- Manufacturing Toolbar
- Data Export Toolbar
- Wireframe Toolbar
- GSD Toolbar
- Specification Tree

Index

Preface

CATIA Composites Design 3 (CPD) is an advanced composites process centric solution that allows manufacturers, from aerospace to automotive or consumer goods companies, to reduce the time needed to design composites parts.

It delivers tools to cover both the preliminary and detailed design phases while taking into account, even at the concept stage, the product's requirements for finite element analysis and manufacturability.

CATIA Composites Design 3 uniquely delivers a powerful composites design solution with all the advantages of the CATIA V5 architecture: native integration, pervasive knowledgware capabilities, and CATIA V5 ease of use.

[Using This Guide](#)
[More Information](#)

Using This Guide

This guide is intended for both Engineering and Manufacturing people. The user should be familiar with basic Version 5 concepts such as document windows, standard and view toolbars.

More Information

Prior to reading this book, we recommend that you read the *Infrastructure User Guide*.

Conventions

What's New?

New Functionalities

[Creating a Limit Contour](#)

[Exploding Plies](#)

[Removing Ply Shells](#)

[Optimal CATIA PLM Usability for Composites Design](#)

Enhanced Functionalities

[Launching the Numerical Analysis](#)

You can export the analysis in an external file

[Creating Manufacturing Data](#)

The manufacturing ply geometry is now generated in a separate .CATPart

[Analyzing the Producibility](#)

Parameters of the analysis are now [stored](#) under the ply

[Multi-selection](#) of plies is possible

New [Minimum Distortion](#) and [Symmetric](#) options are available

[Flattening](#)

[Multi-selection](#) of plies is possible

A new [Rotate](#) option allows flattening shapes using different parameters

[Exporting Ply Data](#)

[Multi-selection](#) of plies is possible

You can create a file [per ply or per material](#)

You can export the [strategy point and/or the rosette](#)

[Integration With Drafting](#)

The [Project 3D wireframe](#) option must be activated to be able to visualize the ply contours

[Ply contours](#) are now represented when generating the .CATDrawing

Getting Started

The following tutorial aims at guiding you when you open the CATIA Composites Design workbench for the first time.


It provides 3 step-by-step tasks for:


[Entering the Composites Design Workbench](#)
[Defining the Composites Parameters](#)




This tutorial should take about 5 minutes to complete.

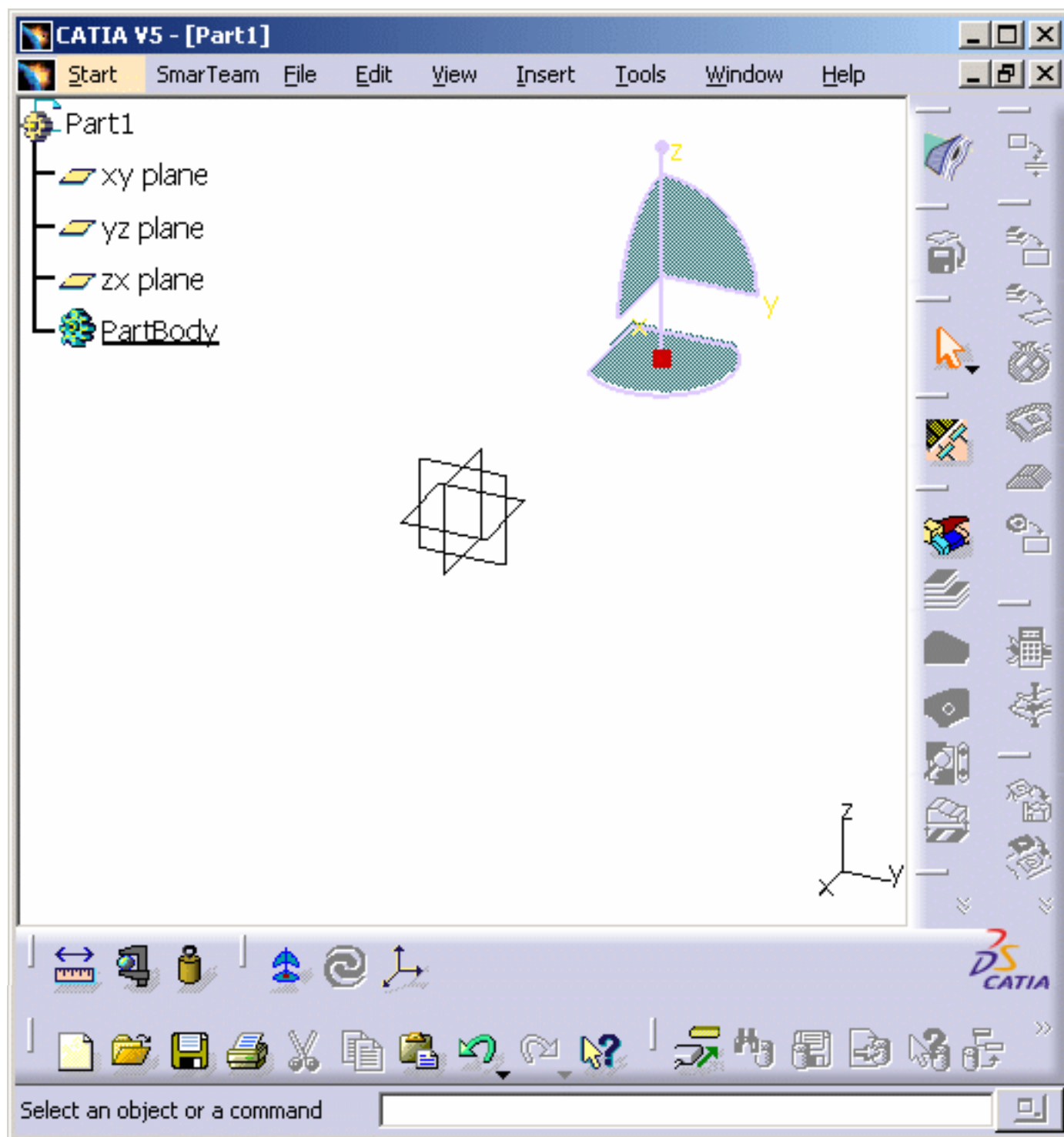
Entering the Composites Design Workbench

 This first task will show you how to open the Composites workbench.

 The only pre-requisite for this task is to have a current Version 5 session running.

 **1.** From the **Start** menu, select the **Mechanical Design -> Composites Design** commands or click the Composites Design icon from the Welcome to CATIA V5 dialog box.

The Composites Design workbench is displayed and ready to use:



 You may add the **Composites Design** workbench to your Favorites, using the **Tools -> Customize** item. For more information, refer to the [Infrastructure User's Guide](#).

If you wish to use the whole screen space for the geometry, remove the specification tree clicking off the **View -> Specifications Visible** menu item or pressing F3.

Now let's perform the next task to learn how to define the Composites Parameters.



Defining the Composites Parameters



This task shows you how to set the appropriate parameters in order to design the Composites part.

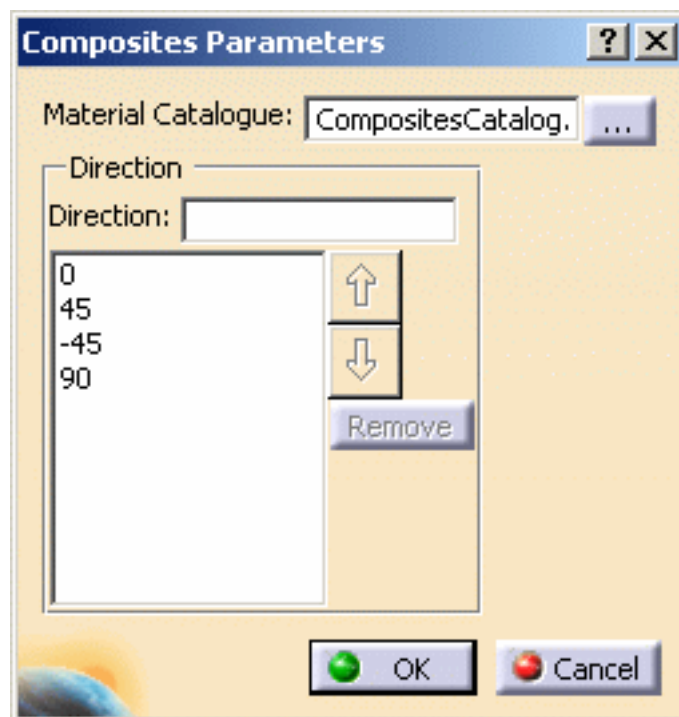


Open the [Parameters1.CATPart](#) document



1. Click the **Composites Parameters**  icon.

The Composites Parameters dialog box displays.



2. Select the catalogue of materials you want to use for the design of the Composites part.

The default catalogue is proposed.

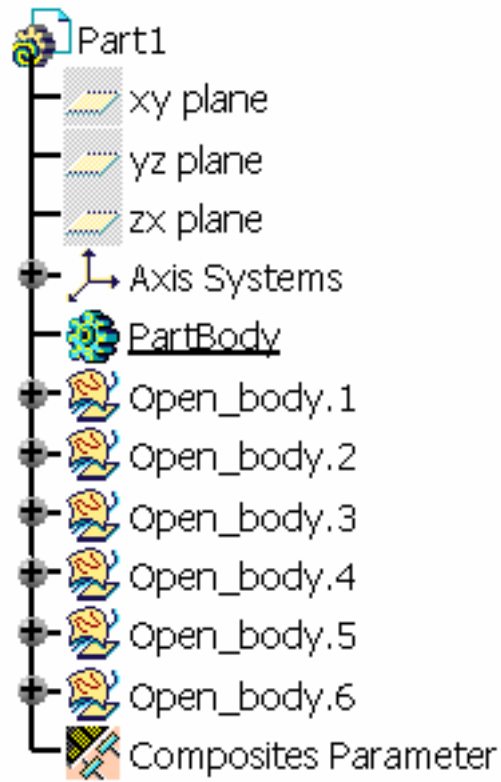
May you wish to use another catalog, click the suspension dots to display the Catalogue Selection dialog box and navigate to the catalogue of your choice.

3. In the Direction field, you can enter a new fiber direction to add to the existing list.

4. Use the Up and Down arrows to change the order of the direction values, and the Remove buttons to remove a value.

5. Click OK to validate the parameters and close the dialog box.

The Composite Parameter feature is added in the specification tree.



User Tasks

Creating Preliminary Design

Importing

Creating Plies

Analyzing

Creating Manufacturing Process

Exporting Data

Removing Ply Shells

Interoperability With Wireframe

Interoperability With Generative Shape Design

Interoperability With Drafting

Creating Preliminary Design

- Defining a Zones Group
- Defining a Zone
- Defining a Transition Zone
- Running the Connection Generator
- Creating an ITP
- Creating a Solid From Zones

Defining a Zones Group



This task shows you how to define a zone group that contains the **zones** you will further create.

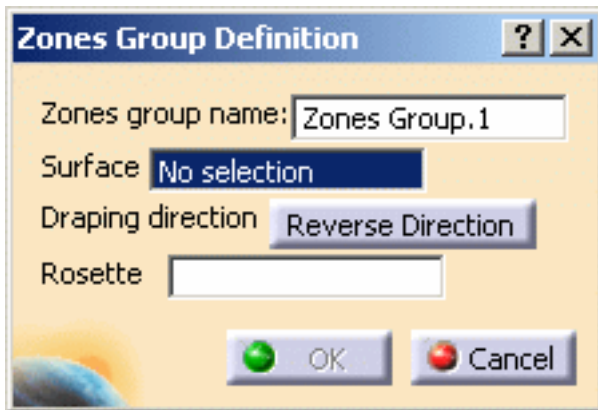


Open the **ZonesGroup1.CATPart** document.



1. Click the **Zones Group** icon .

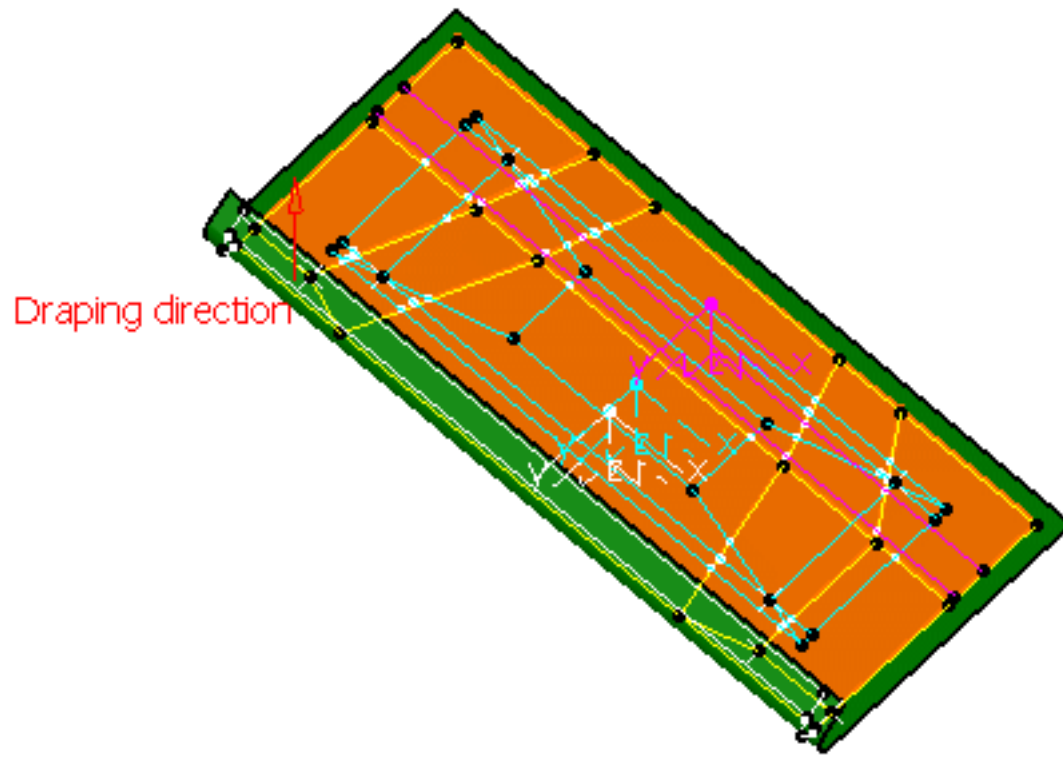
The Zones Group Definition dialog box displays.



A name is proposed by default for the zones group that you can modify.

2. Select the surface on which the zones will be created.

The draping direction displays in the 3D geometry. You can click the **Reverse Direction** button to inverse its direction.



3. Define the Rosette, that is the axis (X, Y, Z) in which the directions are referenced.

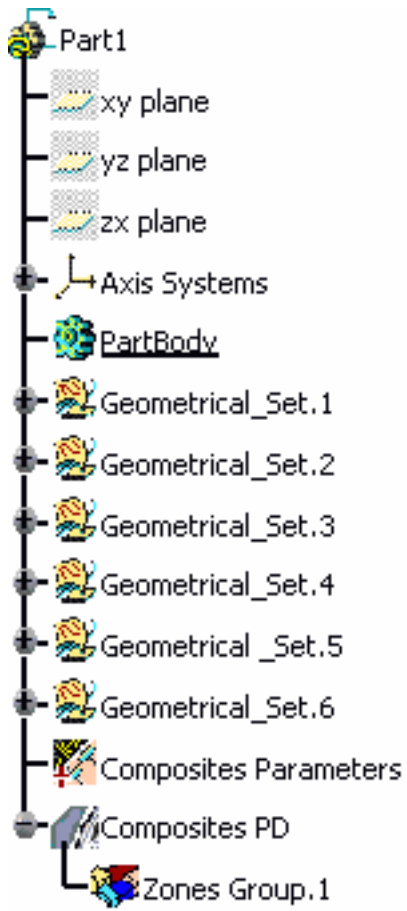
4. Click OK to create the zones group.

The feature (identified as Zone Group.xxx) is added to the specification tree, under the Composites PD node.

This node will contain the structure for all the defined zones.

5. Perform this scenario as many times as you need to create zones groups.

In our scenario, we created two zones groups.



Defining a Zone



This task shows you how to create a geometrical area defined by a geometry, a constant laminate and a rosette.

- [Geometry](#)
- [Laminate](#)
- [Rosette](#)



Open the [ZoneCreation1.CATPart](#) document.

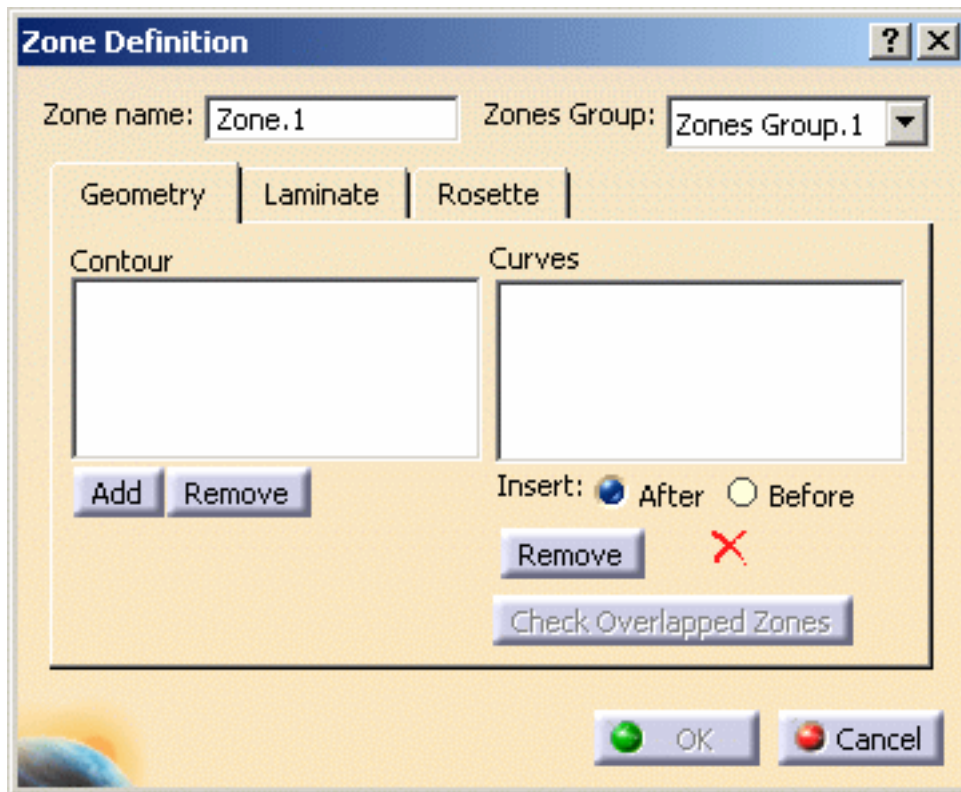


1. Click the **Zones** icon .



In case you did not previously create a [zone group](#), an information message is issued prompting you to create one.
Click OK to launch the Zone Group Definition command.

The Zone Definition dialog box displays.



A name is proposed by default for the zone group that you can modify. In our example, we changed the name to Z1-1.

2. Select the Zones Group to contain the zone.

Geometry

The Geometry tab lets you define a contour in the zone.

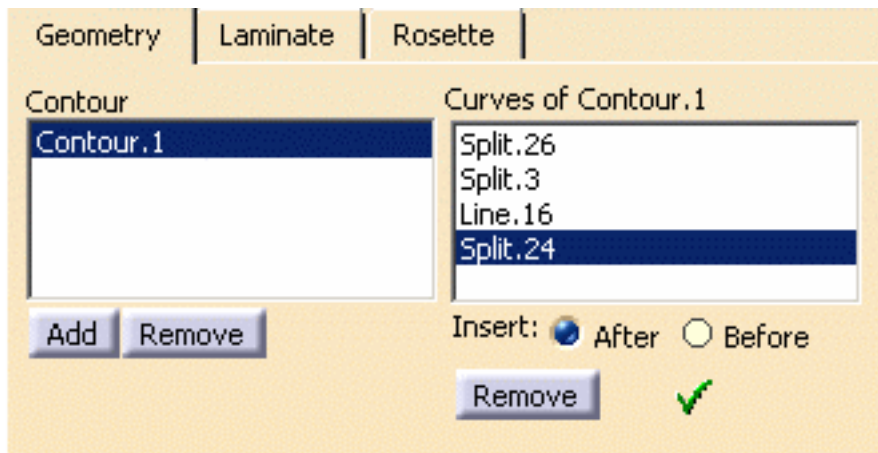
 A zone can contain several contours.

3. In the Curves of Contour.1 field, select the curves so that they form a closed contour.

A green tip replaces the red cross.

Use the **Add** and **Remove** buttons to add or remove a contour.

Use the **Insert After**, **Before** and **Remove** buttons to modify the order of the curves as well as the contour.

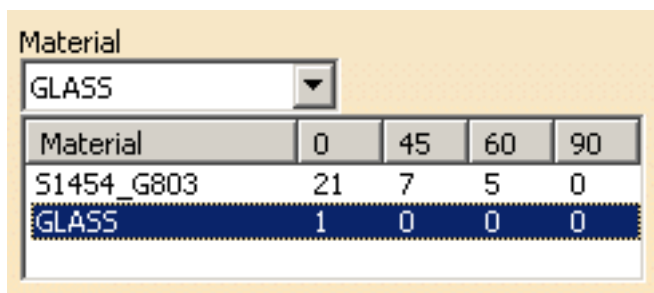


 The contour must fully lie on the surface.

Laminate

The Laminate tab lets you define the number of layers per association material / direction (thickness).

4. Select the Material in the drop-down list.



Material	0	45	60	90
S1454_G803	21	7	5	0
GLASS	1	0	0	0



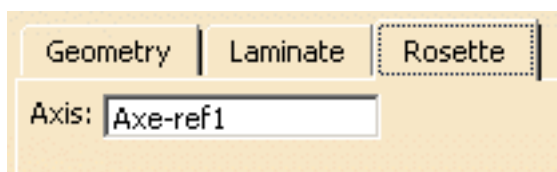
The elements in the list were initialized when defining the Material Catalog in the [Composites Parameters](#) dialog box.

5. For each material, define the number of layers with a direction of 0° , 45° , etc.

Rosette

The Rosette tab lets you define the axis (X, Y, Z) in which the directions are referenced.

6. Select the axis.



7. Click OK in the Zone Definition dialog box to create the zone.

The feature is added to the specification tree, under the Zone Groups.xxx node.

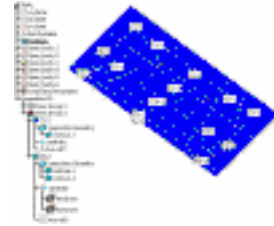
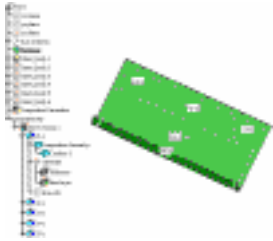
You can click the **Check Overlapped Zones** button to check that that zone contour does not overlap with another zone contour.

8. Perform this scenario as many times as you need to create zones.

In our example, we created five zones in Zones Group.1, each zone containing one contour; and two zones in Zone Groups.2, the first zone containing one contour, and the second zone containing two contours.

Two knowledge parameters are stored under the zone, in the Laminate node. They enable the parameterization of the geometry used to create the zones and tapers and the associability of the zones laminate.

- **Thickness:** global laminate thickness (number of layers + material thickness)
- **Layers:** number of layers (addition of all layers per direction)



Defining a Transition Zone



This task shows how to create a transition zone defining the geometric area of the ply drop-off between two zones.

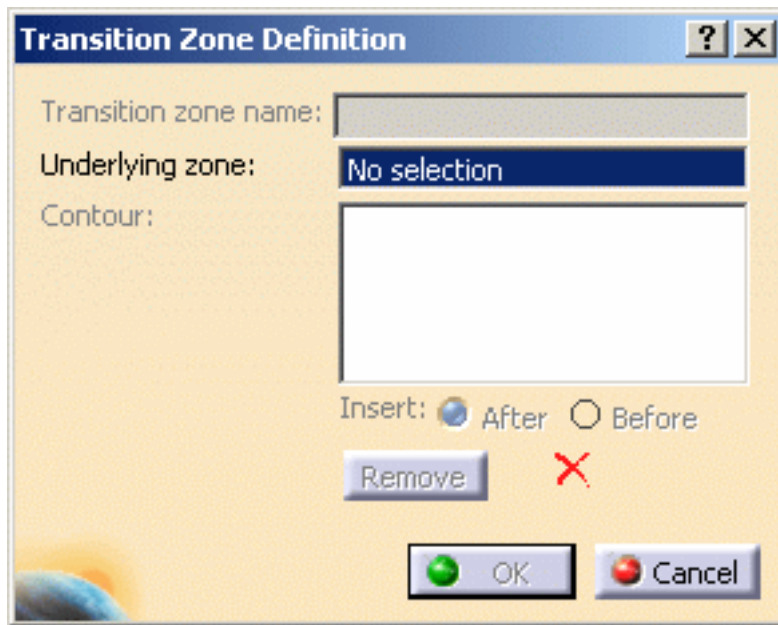


Open the [TransitionZone1.CATPart](#) document.



1. Click the **Transition Zone** icon .

The Transition Zone Definition dialog box displays.



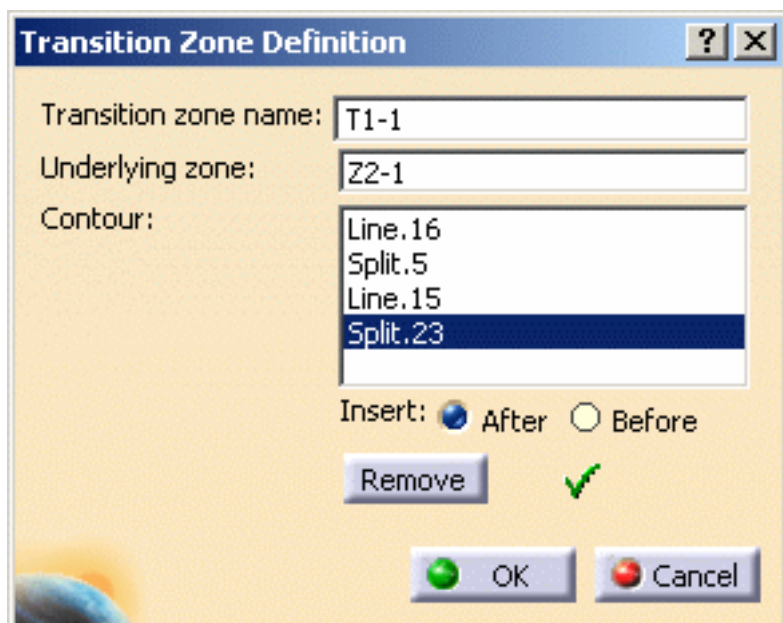
2. Select a zone in the specification tree or in the 3D geometry.

It appears in the Underlying zone field on which the transition zone lies.

A name is given to the Transition Zone that you can modify.
In our example, we changed the name to T1-1.

3. Define a contour by selecting curves so that they form a closed contour.

A green tip replaces the red cross.



Use the **Insert After**, **Before** and **Remove** buttons to modify the order of the curves as well as the contour.



This contour must belong to the zone.

4. Click OK to create the transition zone.

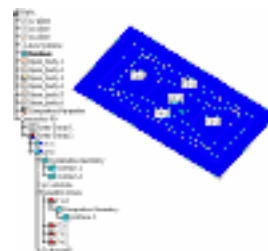
The feature is displayed in the specification tree under the Transition Zone node.



You can create several transition zones between two zones.

5. Perform this scenario as many times as you need to create transition zones.

In our example, we created ten transition zones in Zones Group.1, each zone containing one contour; and four transition zones in Zones Group.2, each zone containing one contour as well.



Running the Connection Generator



This task shows you how to compute the tangency connection between structural zones, and between zones and transition zones, before automatically creating plies from zones.

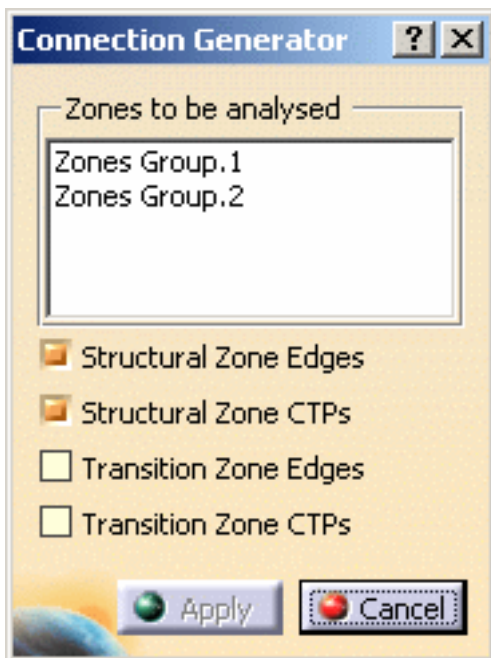


Open the [ConnectionGenerator1.CATPart](#) document



1. Click the **Connection Generator** icon .

The Connection Generator dialog box displays.



Zones Groups to be analyzed are listed.

2. Select the first zones group to be analyzed.



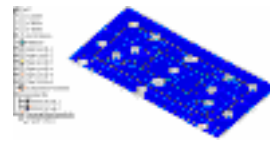
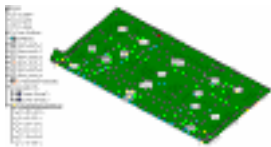
You can as well select several zones groups to be analyzed simultaneously.

3. Check the options of your choice to:

- compute structural zone edges
- compute structural zone thickness points (CTP: Constant Thickness Point)
- compute transition zone edges
- compute transition zone thickness points (CTP)

4. Click **Apply** to launch the analysis.

5. Perform the same operation for the second zone.



There are four types of connections with tangency edges, each connection is associated with a color:

- red: connections between conceptual connex zones
- green: connections between transition zones and top zones
- magenta: connections between transition zones and underlying zones
- light blue: edge connected to two transition zones

There are two types of free edges, each connection is associated with a color:

- yellow: free edge of a conceptual zone
- dark blue: free edge of a transition zone



In case some points could not be computed, you can impose a **thickness point** to modify the thickness, as explained in the next task.





This task shows how to create an Imposed Thickness Point, that is a connection point between transition zones, and zones on which you want to impose a thickness.

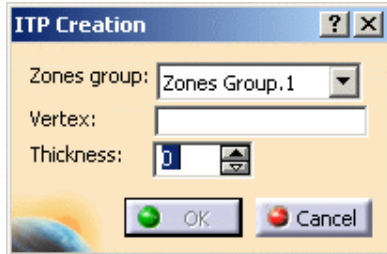


Open the [ITP1.CATPart](#) document.



1. Click the ITP icon .

The ITP Creation dialog box displays.



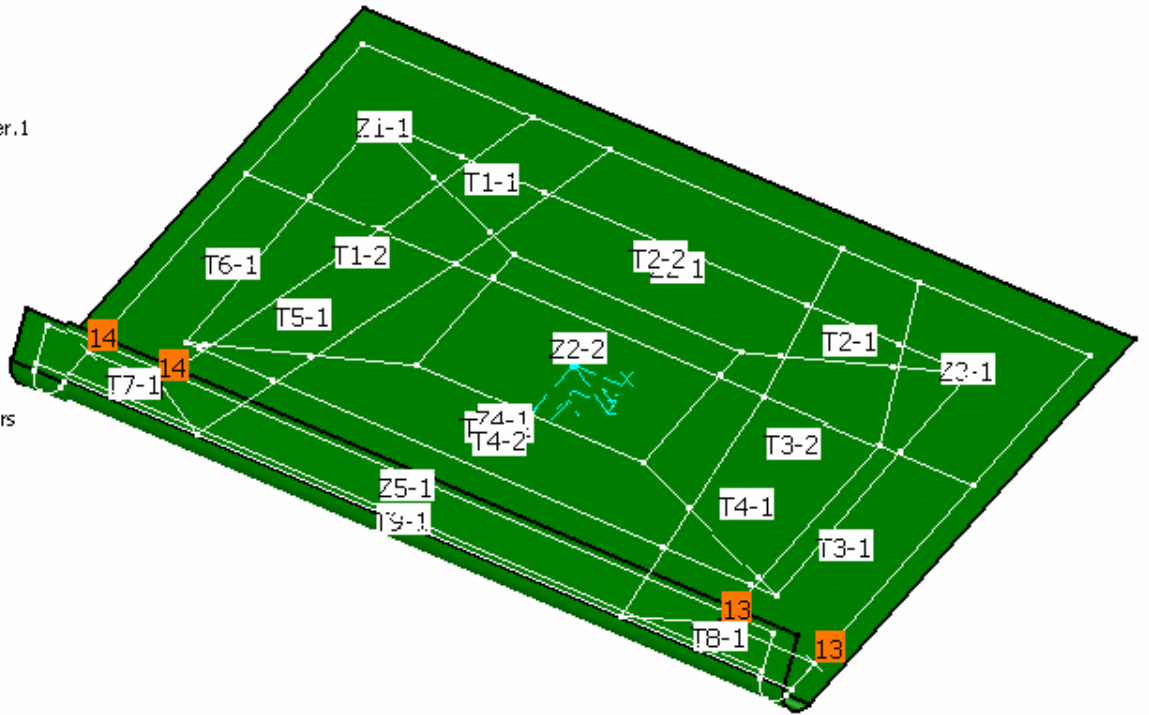
2. Select the zone group in which you want to create the ITPs.
3. Select a vertex as thickness point.
4. Define the thickness of the point using the spinners.




5. Click OK to create the ITP.
6. Perform this scenario as many times as you need to create ITPs.

In our example, we created four ITPs in Zones Group.1.

- Part1
 - xy plane
 - yz plane
 - zx plane
 - Axis Systems
 - Sheet Metal Parameter.1
 - PartBody
 - Geometrical_Set.1
 - Geometrical_Set.2
 - Geometrical_Set.3
 - Geometrical_Set.4
 - Geometrical_Set.5
 - Geometrical_Set.6
 - Composites Parameters
- Composites PD
 - Zones Group.1
 - Z1-1
 - Z2-1
 - Z3-1
 - Z4-1
 - Z5-1
 - ITP's
 - ITP.1
 - ITP.2
 - ITP.3
 - ITP.4
 - Zones Group.2



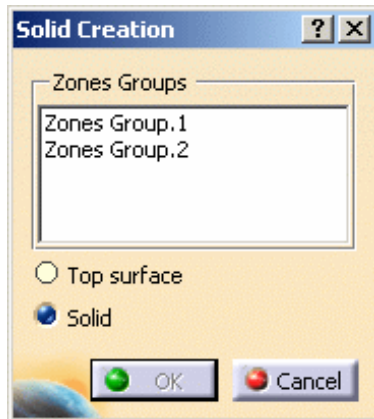
Creating a Solid From Zones

 This task shows you how to create a solid from the zones you defined for the Composites part.

 Open the [Solid1.CATPart](#) document.

 **1.** Click the **Solid From Zones** icon .

The Solid Creation dialog box displays.



2. Select the group of zones you want to solidify.

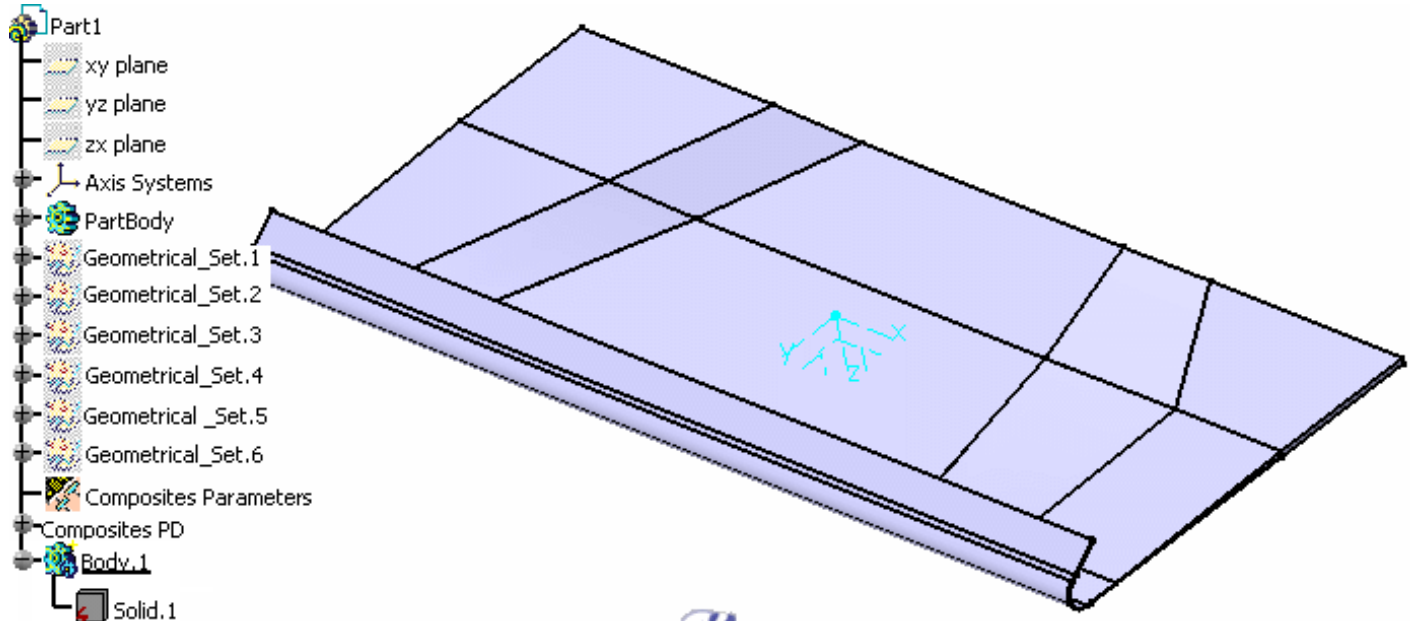
3. Choose whether you want to create the:

- top surface
- solid

4. Click OK to create the solid.

The solid thickness corresponds to the addition of all thicknesses of all materials (as defined in the Material catalog) used to design the Composites part.

Here we created a solid from Zones Group 1.



Importing

Importing a Laminate

Importing a Laminate



This task shows you how to import the laminate for each created zone or zone to be created.



You first need to create an .xls file containing the information needed for each laminate.

In the following scenario, two **zones** are created, and their contours defined.

You can use the [Import_Laminate.xls](#) file for the following scenario.

Open the [ImportLaminate1.CATPart](#) document.



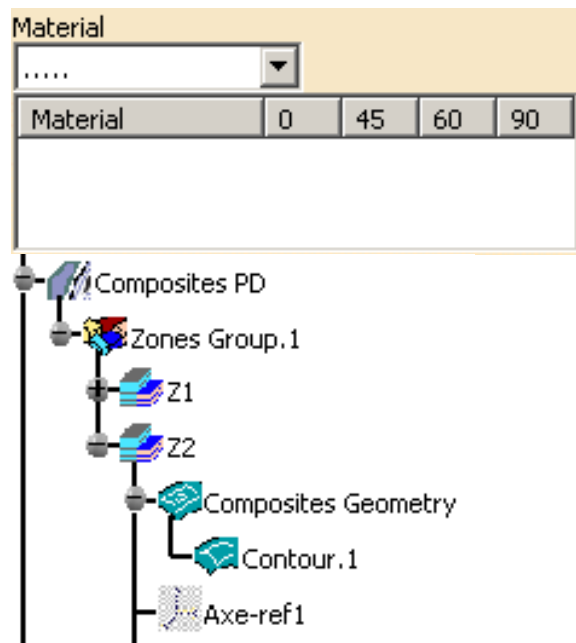
1. Double-click any of two zones in the specification tree (Z1 or Z2) to edit it.

The Zone Definition dialog box displays.

In the Laminate tab, you can see that no laminate is defined (neither **Material** nor **Direction**).

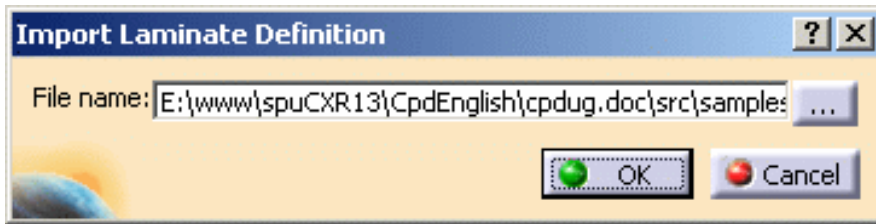
In the specification tree, only the contour attribute is displayed.

2. Click Cancel to close the dialog box.

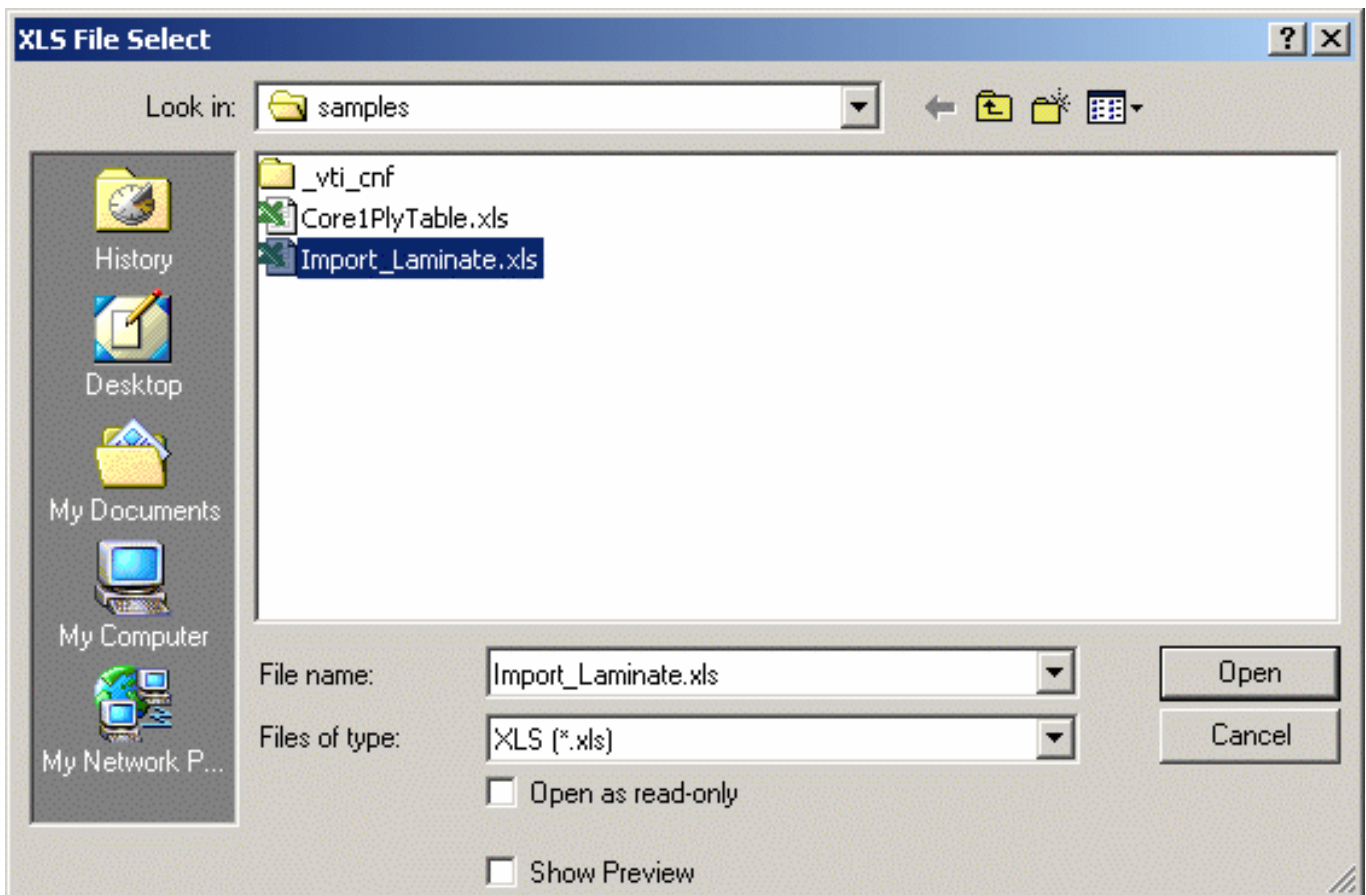



3. Click the **Import Laminate** icon .

The Import Laminate Definition dialog box displays.



4. Click the ... button to define the path where the file is stored.
5. Choose the Import_Laminate.xls file from the Samples directory.
6. Click Open to import the file.



 If you do not define any path, the file will be sought in the document's directory (here the Samples directory).

7. Click OK to import the laminate.

The laminate information contained in the Import_Laminate.xls file has been applied to each zone.

8. Double-click any of the two zones in the specification tree (Z1 or Z2) to edit it.


In the Laminate tab, you can see that the laminate corresponds to the one specified in the Import_Laminate.xls file.


In the specification tree, the Laminate attributes now display under the Laminate node.

Material

Material	0	45	60	90
GLASS	4	4	5	4

```
graph TD
    CPD[Composites PD] --> ZG[Zones Group.1]
    ZG --> Z1[Z1]
    Z1 --> CG[Composites Geometry]
    CG --> C1[Contour.1]
    C1 --> L[Laminate]
    L --> T[Thickness=3.91mm]
    L --> NL[NumLayer=17]
    Z1 --> AR[Axe-ref1]
```

 Each further zone to be created will contain the same laminate information.

 Had you defined a laminate in an existing zone, it is replaced by the one specified in the .xls file.



Creating Plies

Creating a Stack-up File From Zones

Defining a Plies Group

Creating Plies From Zones

Creating Plies Manually


Creating a Core


Creating a Stack-Up File From Plies

Creating a Limit Contour

Exploding Plies

Creating a Stack-up File From Zones

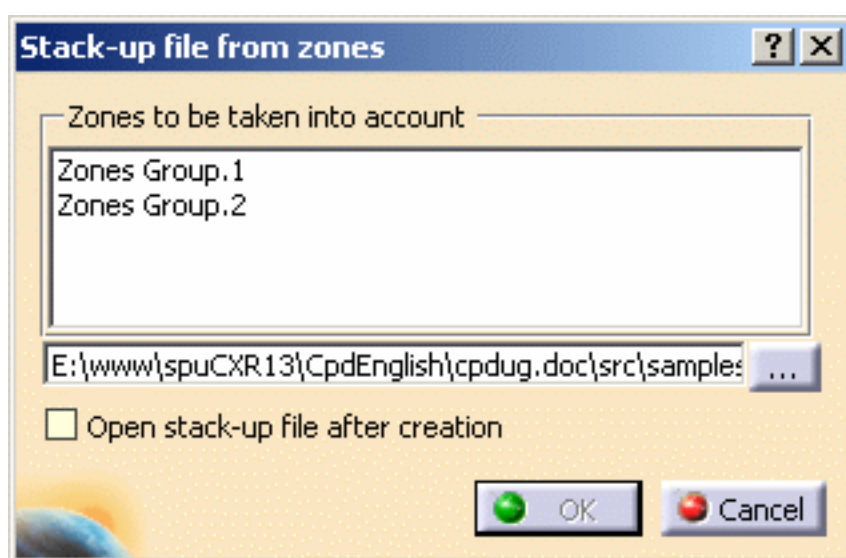
 This task shows you how to create a stack-up file before creating the plies. It contains the stacking order of the Composites part.

 This step is not mandatory. May you be satisfied with the proposed stack-up, you can directly create the plies.

 Open the [Stack-UpFile1.CATPart](#) document.

 **1.** Click the **Plies From Zones** icon .

The Stack-up file from zones dialog box displays.




2. Select the group of zones to export.

The export enables you to to analyze the stack-up and identify any possible problems.

You can as well select several groups of zones to export simultaneously.

3. Click the ... button to define the path where to store the stack-up file.

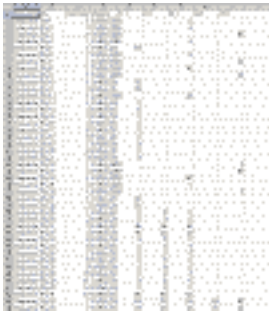
 If you do not define any path, the file will be stored in the document's directory (here the Samples directory).


4. Click the **Open stack-up file after creation** to display the file once you click OK.

5. Click OK to generate the file.

Here is an example with Zones Group.1.
The stack-up file displays the following information:

- ply
- geometric level
- material
- orientation
- set of zones



 Exporting the stack-up file allows the modification of the default stack-up.



Defining a Plies Group



This task shows you how to define a plies group that contains the plies you will further create.



Open the [PliesGroupCreation1.CATPart](#) document.



1. Click the **Plies Group** icon .

The Plies group Definition dialog box displays.

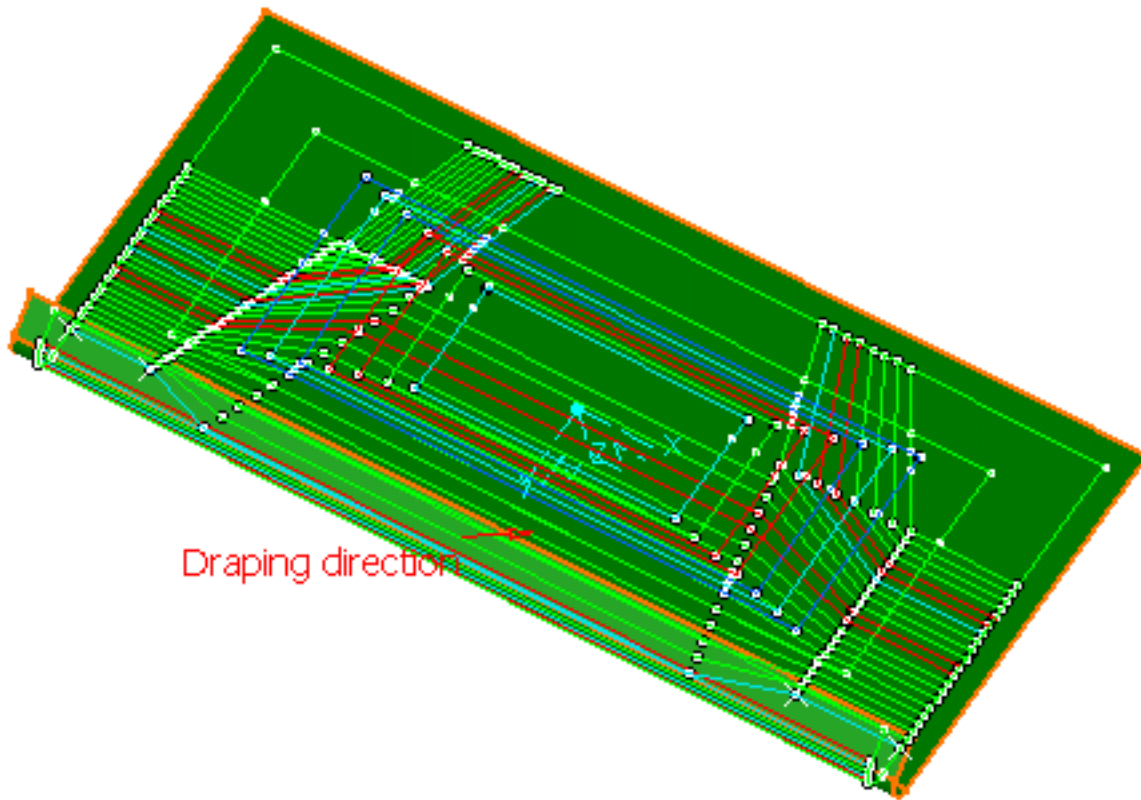


A name is proposed by default for the plies group that you can modify.

2. Select the surface on which the plies will be created.

The draping direction displays in the 3D geometry. You can click the **Reverse Direction** button to inverse its direction.

Here is an example for the first zone group.



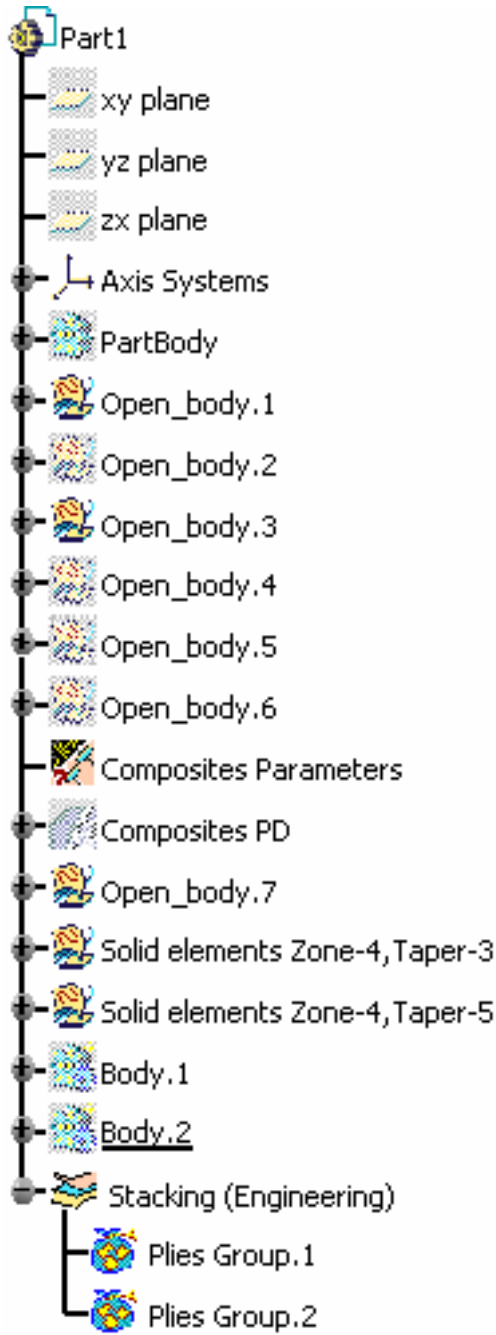
3. Click OK to create the plies group.

The feature (identified as Plies Group.xxx) is added to the specification tree, under the Stacking node.

This node will contain the structure for all the defined zones.

4. Perform this scenario as many times as you need to create plies groups.

In our example, we created two plies groups.





This task shows you how to create plies from zones.
A ply is a piece of fabric made of several contours and set of zones.

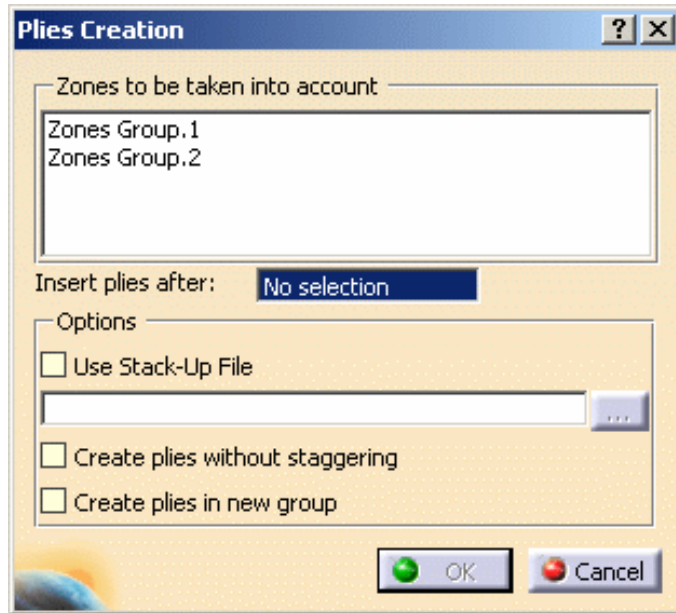


Open the [Plies1.CATPart](#) document.



1. Click the **Plies From Zones** icon .

The Plies Creation dialog box displays.



2. Select the group of zones from which you want to create plies.



You can insert plies after a sequence or a [plies group](#) (if any): in the specification tree, simply select the sequence or the plies group where you want the plies to be inserted.

3. Import the [stack-up file](#) you may have previously created by checking the **Use Stack-Up File** box.

The import enables to manually modify the provided stack-up and create the correct laminate. Please note that you can only modify the plies order.

The path is the one you either defined manually or the document's path, it automatically displays in the field.

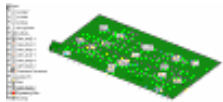
Importing the stack-up file allows the modification of the default stack-up.

- You can check the **Create Plies without staggering** box to create plies without staggered geometry. Otherwise, plies will be created with a staggered geometry.
- You can check the **Create plies in new group** to create the plies in a new plies group.

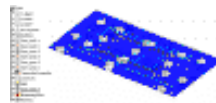
4. Click OK to create the plies.

The Engineering Plies node appears in the specification tree: it shows the logical view of the plies stack-up of the Composites Part, that is the geometry containing the Composites Geometry and the Contour. The Stacking node includes the set of sequences (order), and for each sequence, the associated ply (containing the Attributes and the Geometry).

- Zones Group.1



- Zones Group.2

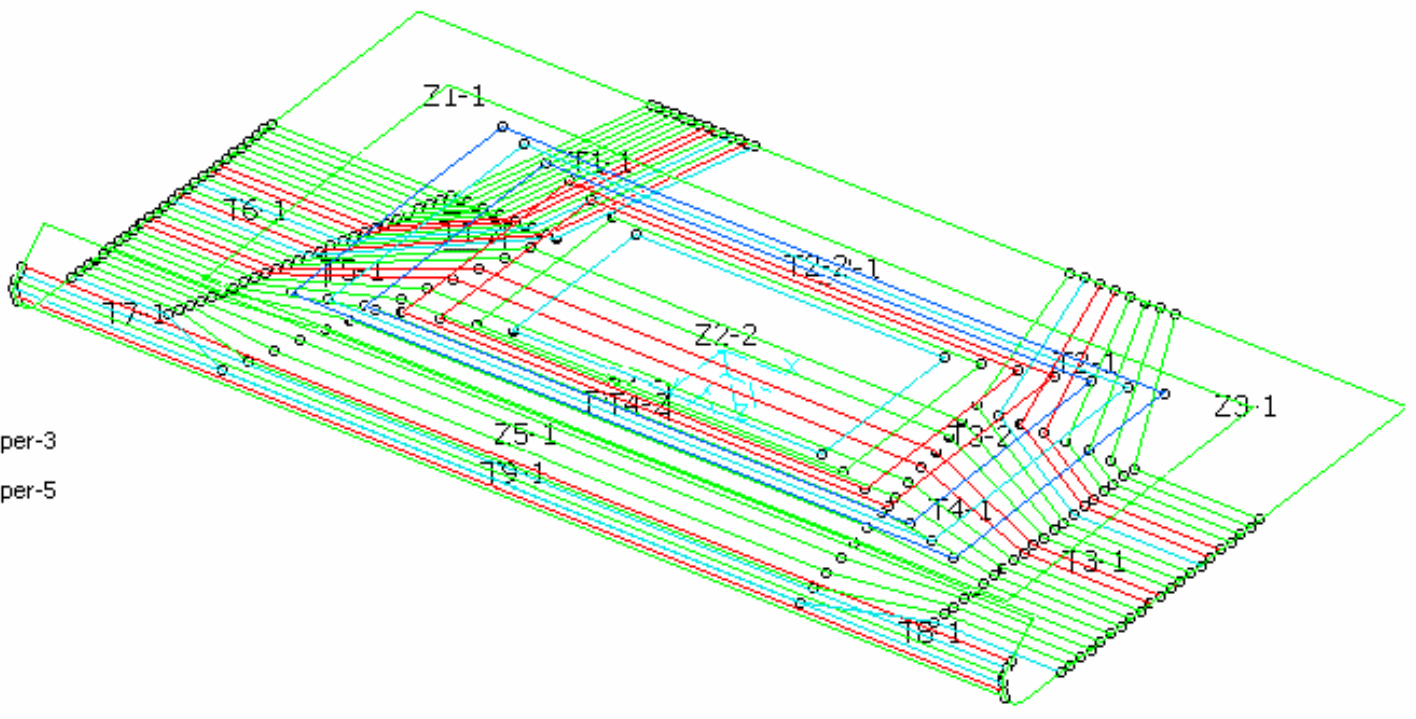


Here is the result of the plies creation from both Zones Groups.



Plies are displayed in the 3D geometry according to a color code depending on their orientation.

- Composites PD
 - Zones Group.1
 - Z1-1
 - Z2-1
 - Z3-1
 - Z4-1
 - Z5-1
 - Zones Group.2
 - Z1-2
 - Z2-2
 - Geometrical_Set.7
 - Solid elements Zone-4,Taper-3
 - Solid elements Zone-4,Taper-5
 - Body.1
 - Body.2
 - Geometrical_Set.9
 - Engineering Plies
 - Stacking (Engineering)





This task shows you how to manually create plies.
A ply is a piece of fabric made of several contours and zones.

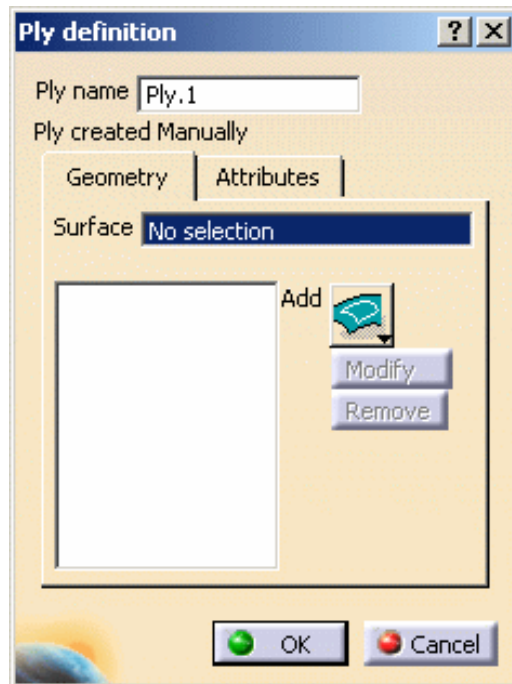


Open the [Plies1.CATPart](#) document.



1. Click the **Ply** icon .

The Ply Definition dialog box displays.

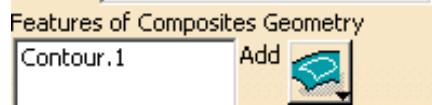


A name is proposed by default for the ply name that you can modify.

2. In the Geometry tab, select the surface on which the ply will lie.

3. Select one or several contours.

All features composing the ply geometry are added and the dialog box updates.



- The **Add** icon lets you create other features, a contour for example, via the Contour dialog box.
- The **Modify** button lets you manually modify the contour geometry via the Contour dialog box: select other curves to form the closed contour.
- The **Remove** button lets you remove a contour or a curve composing the contour: simply select the contour or curve and click the Remove button.

4. In the Attributes tab, define the :

- **Material** using the combo
- **Direction** using the combo

Both Material and Direction attributes were defined in the [Composites Parameters](#).

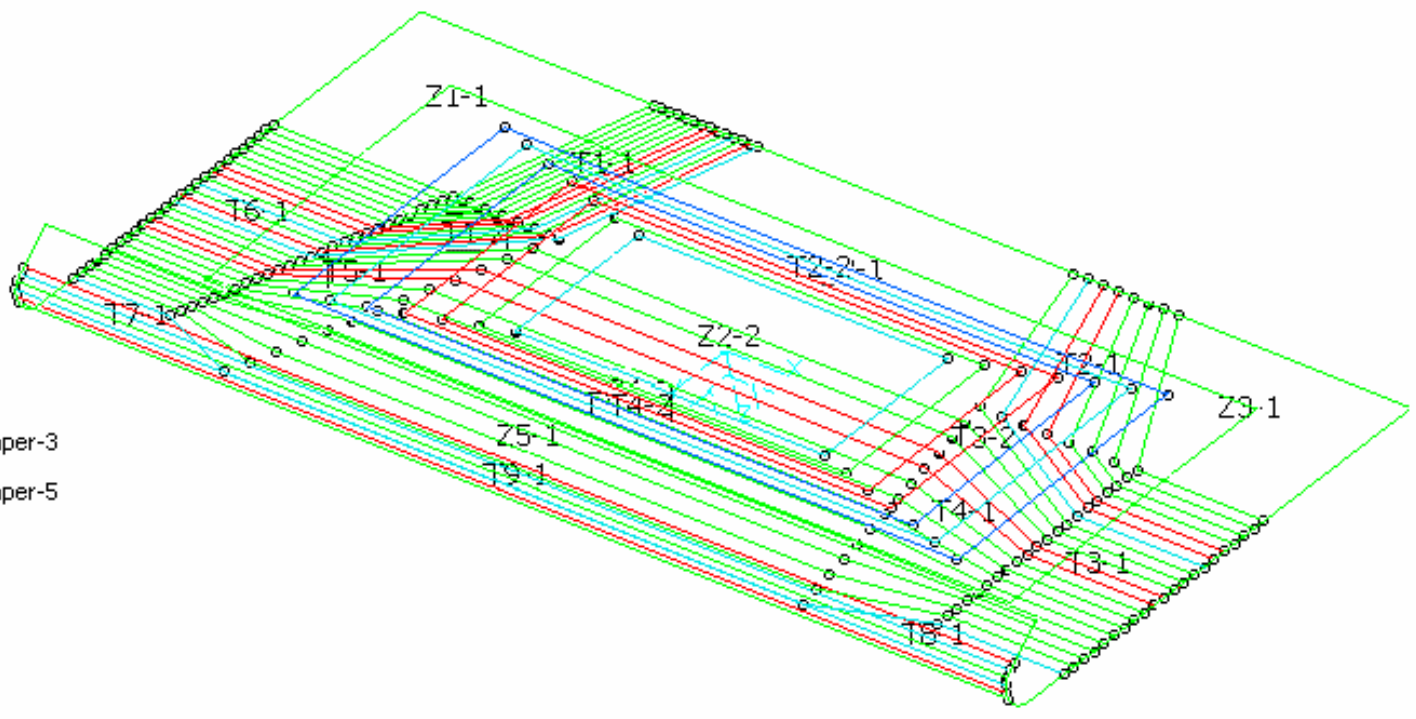
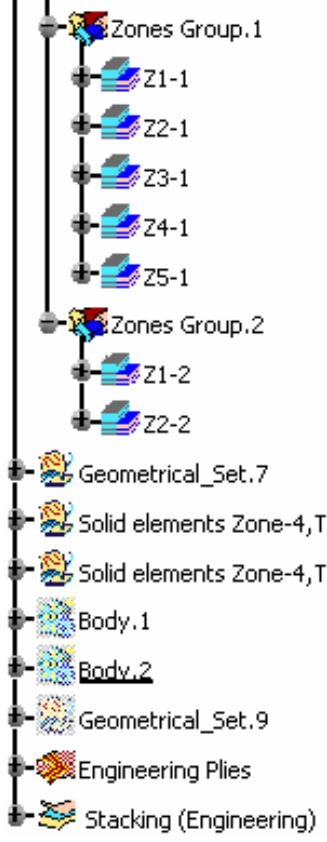
- **Rosette** either in the 3D geometry or in the specification tree

5. Click OK to create the plies.

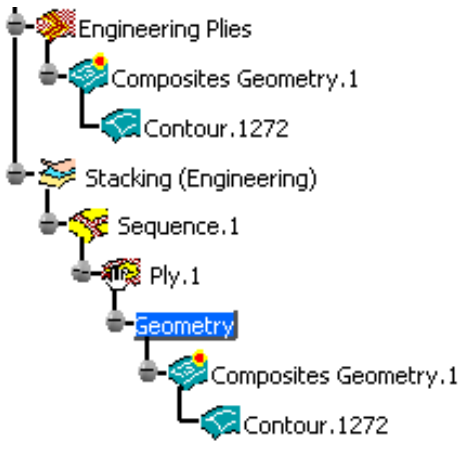
The Engineering Plies node in the specification tree shows the logical view of the plies stack-up of the Composites Part (geometry and contour). The Stacking (Engineering) node includes the set of sequences (order), and for each sequence, the set of plies (containing the geometry).

Here is the result of the plies creation.

Plies are displayed in the 3D geometry according to a color code depending on their orientation.




- If a **plies group** already exists, you can select it in the specification tree prior to clicking the **Ply** icon: plies will be created within this node.




- To edit an existing ply, simply double-click on it in the specification tree. The Ply Definition dialog box opens and you are able to modify its contours and attributes.



Creating a Core

 This task shows how to create a core, that is an insert enabling you to stiffen the part.

 Open the [Core1.CATPart](#) document.

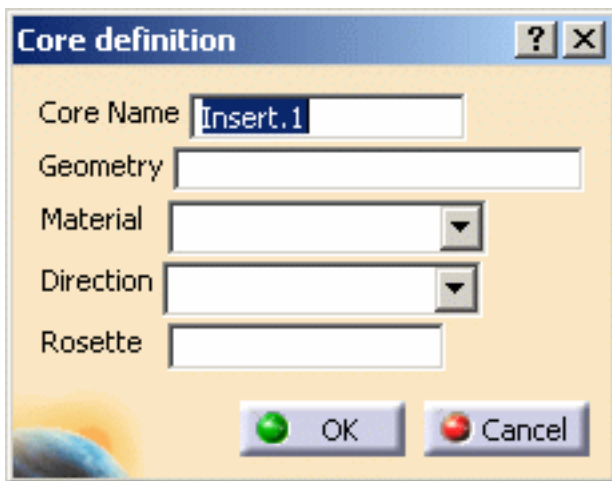
 **1.** Select the feature where you want to place the insert.

It can be a ply, a sequence, a plies group or a stacking.

In our example we selected PliesGroup.1.

2. Click the **Core** icon .

The Core definition dialog box opens.



3. Select Solid.1 as the **Geometry**.

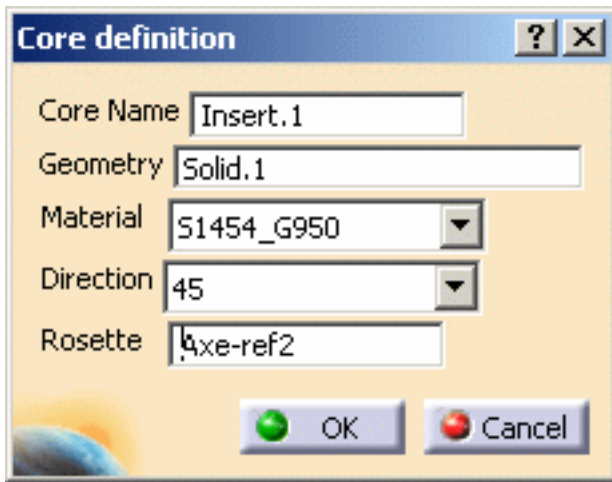
4. Choose a **Material** in the combo list.

5. Choose a **Direction** in the combo list.

6. Define the axis in the **Rosette** field.

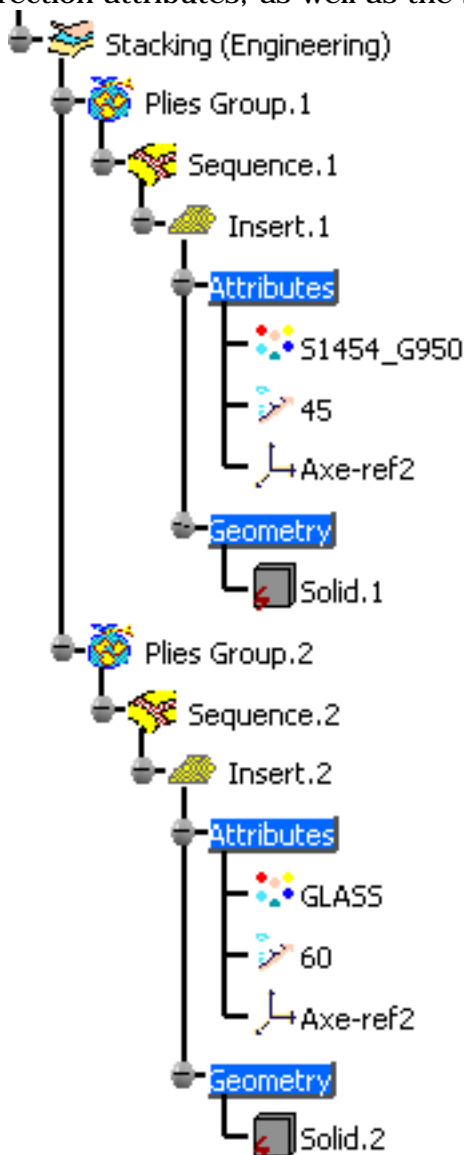
Both Direction and Rosette enable to orientate the insert's cells.

7. Click OK to create the insert.



8. Perform the same operation with PliesGroup.2, selecting Solid.2 as the Geometry.

The core (identified as Insert.xxx) is stored in the specification tree and contains the Material and Direction attributes, as well as the Solid geometry.



Creating a Stack-Up File From Plies



This task shows you how to create a stack-up file once you created the plies. It contains the stacking order of the Composites part.

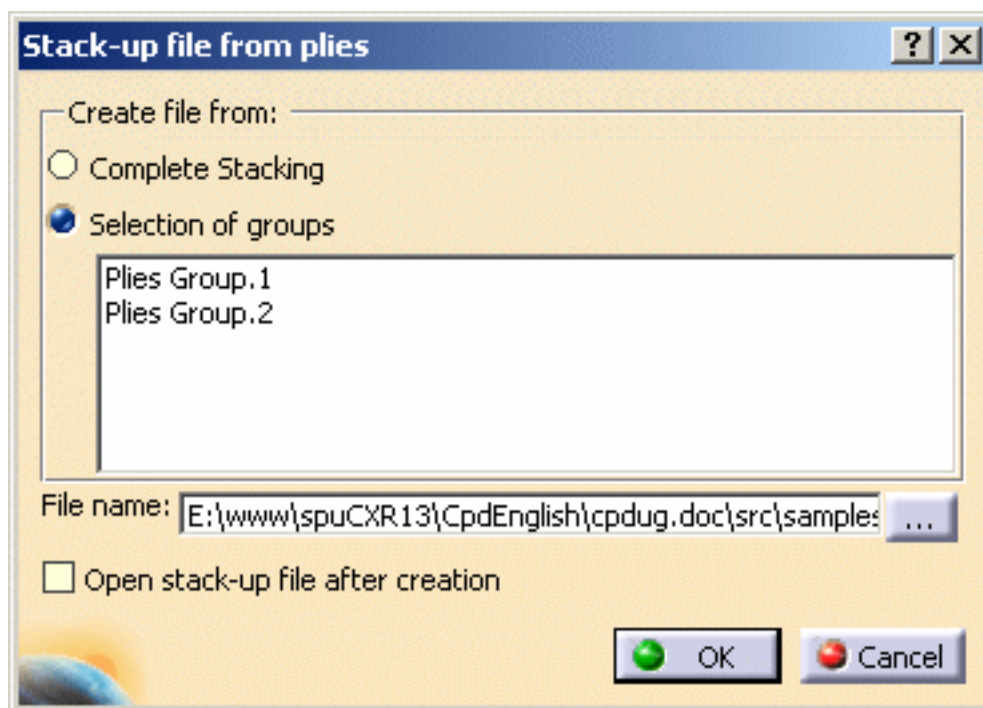


Plies must already exist.
Open the [Stack-UpFile2.CATPart](#) document.



1. Click the **Ply Table** icon .

The Stack-up file from plies dialog box displays.



2. Select whether you want to create a file:

- from the complete stacking (including all plies groups), or
- from a selection of groups of plies



The export enables you to analyze the stack-up and identify any possible problems.

3. Click the ... button to define the path where to store the stack-up file.



If you do not define any path, the file will be stored in the document's directory (here the Samples directory).

4. Click the **Open stack-up file after creation** to open the file once you click OK.
5. Click OK to generate the file.

Here is an example with Plies Group.2.
The stack-up file displays the following information:

- ply group
- sequence
- ply
- material
- direction
- rosette

Ply Group	Sequence	Ply	Material	Direction	Rosette
Plies Group.2	1	0.5	Carbon Fiber	0	
Plies Group.2	2	0.5	Carbon Fiber	90	
Plies Group.2	3	0.5	Carbon Fiber	45	
Plies Group.2	4	0.5	Carbon Fiber	135	
Plies Group.2	5	0.5	Carbon Fiber	0	
Plies Group.2	6	0.5	Carbon Fiber	90	
Plies Group.2	7	0.5	Carbon Fiber	45	
Plies Group.2	8	0.5	Carbon Fiber	135	
Plies Group.2	9	0.5	Carbon Fiber	0	
Plies Group.2	10	0.5	Carbon Fiber	90	
Plies Group.2	11	0.5	Carbon Fiber	45	
Plies Group.2	12	0.5	Carbon Fiber	135	
Plies Group.2	13	0.5	Carbon Fiber	0	
Plies Group.2	14	0.5	Carbon Fiber	90	
Plies Group.2	15	0.5	Carbon Fiber	45	
Plies Group.2	16	0.5	Carbon Fiber	135	
Plies Group.2	17	0.5	Carbon Fiber	0	
Plies Group.2	18	0.5	Carbon Fiber	90	
Plies Group.2	19	0.5	Carbon Fiber	45	
Plies Group.2	20	0.5	Carbon Fiber	135	



Exporting the stack-up file allows the modification of the default stack-up.





Creating a Limit Contour



This task shows you how to create a limit contour feature to be able to modify the plies.

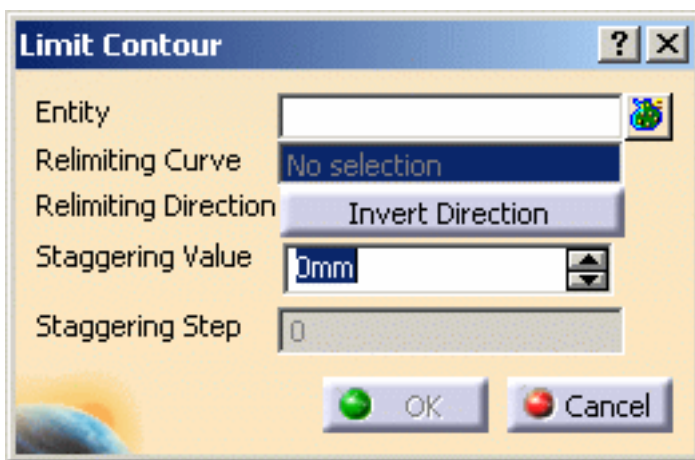


Open the [LimitContour1.CATPart](#) document.



1. Click the **Creates a Limit Contour for a Ply** icon .

The Limit Contour dialog box displays.



2. Select the entity where to insert the limit contour.

It can be a ply, a sequence, a plies group or a stacking.

In our example we selected Plies Group.1.



Multi-selection of plies is possible.



All plies must lie on the same surface. If some plies lie on different surfaces, a warning message is issued.

3. Select a **Relimiting Curve**.



The curve must lie on the same surface as the selected entity. If it lies on a different surface, a warning message is issued.

4. Define the material *Relimiting Direction* using the *Invert Direction* button.

A red arrow displays in the 3D geometry to show you the limitation side.

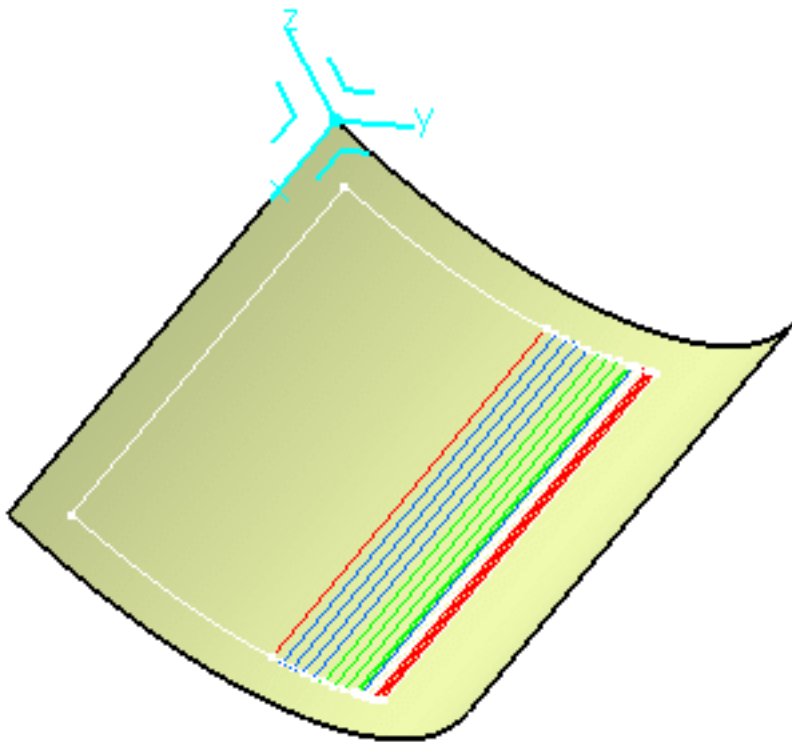
5. Enter a *Staggering Value*.

We chose a value of 2mm.

- You can also select a knowledgeware parameter containing the staggering value. To do so, right-click the Staggering Value field and select the **Edit Formula** contextual item.



- The staggering value can be negative: as a consequence a crossing staggering will be computed.

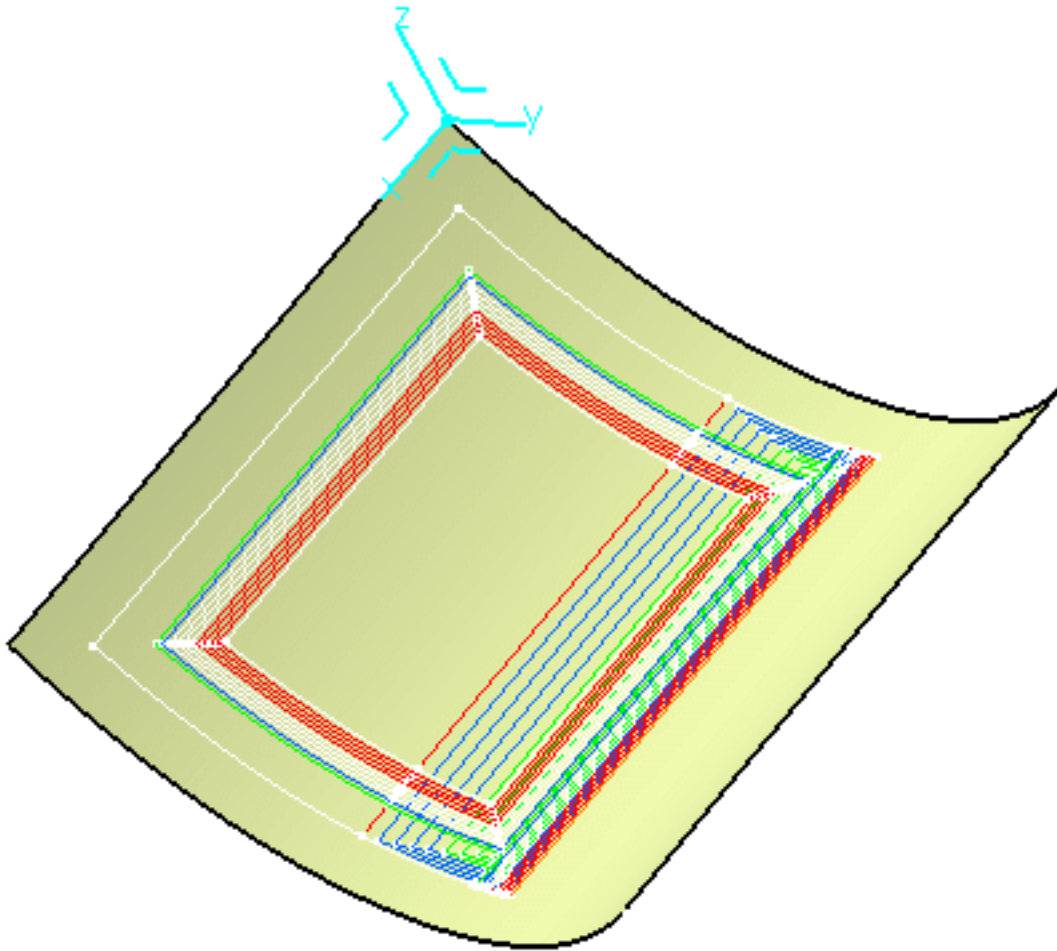


6. Define the Staggering Step.

By default it is set to 0. Therefore, the staggering step for the first ply will be 0, 1 for the second ply, 2 for the third ply, and so on.

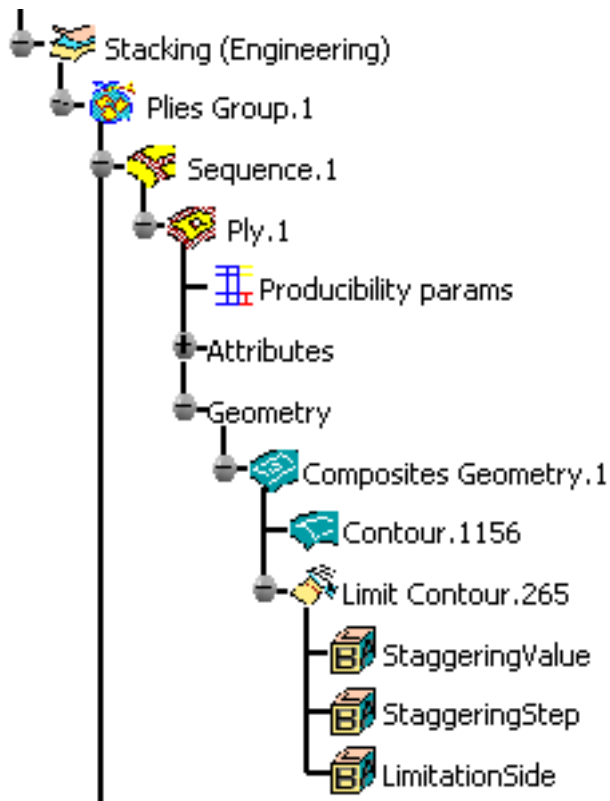


- This option is only available if you selected a ply as the Entity. If you selected several plies, the step is automatically defined.
- This option is influenced by the order of selection of the plies. Be careful when selecting the plies.

7. Click OK to create the limit contour.



- One limit contour is created per ply (if several plies were selected).
- Each limit contour is independent with one another.
- The limit contour can be used for variable ply staggering.
- If the relimiting curve is modified or another one is selected, all limit contours sharing this curve are recomputed.
- If a ply is deleted, the other plies are not impacted.
- For each ply, the inputs of the limit contour are stored and can be edited and modified.





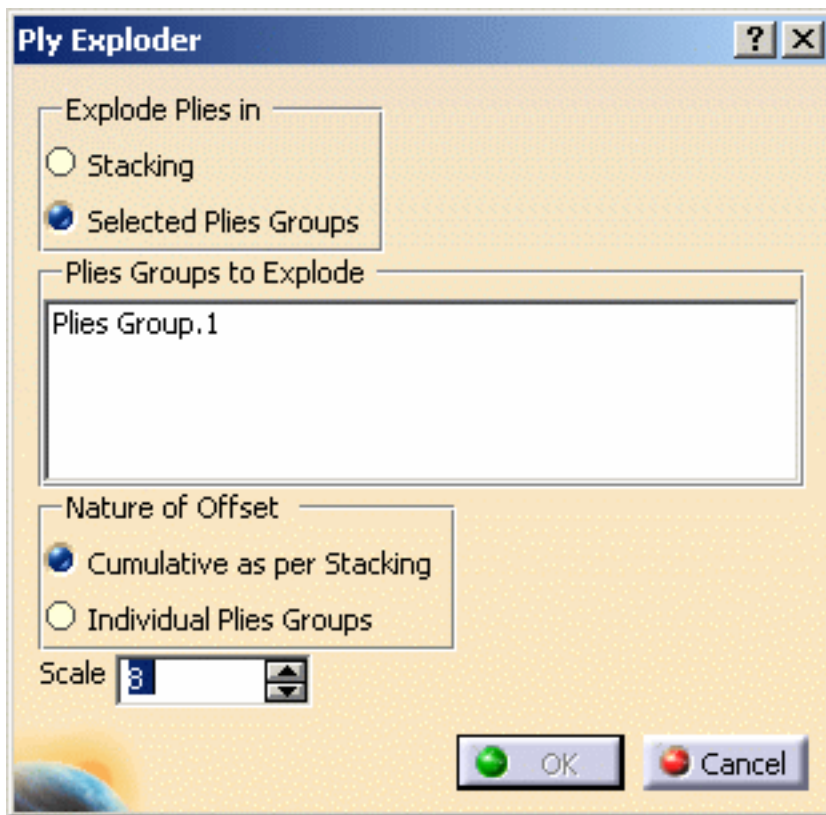
Exploding Plies

 This task shows you how generate an offset surface for each ply.

 Open the [PlyExploder1.CATPart](#) document.

 **1.** Click the **Ply Exploder** icon .

The Ply Exploder dialog box displays.



2. Select where you want the exploded view to be generated:

- **Stacking**
The Plies Groups to Explode frame is grayed out.
- **Selected Plies Group:** select the plies groups to explode.
In our scenario, we selected PliesGroup.1.

 One ore more plies groups can be selected.

3. Select the nature of the offset:

- **Cumulative as per Stacking:** all plies are offset sequentially through the stacking
- **Individual Plies Groups:** all the plies belonging to a plies group are offset sequentially through the group. The offset value is set back to zero each time the system switches to another plies group (as in our scenario).

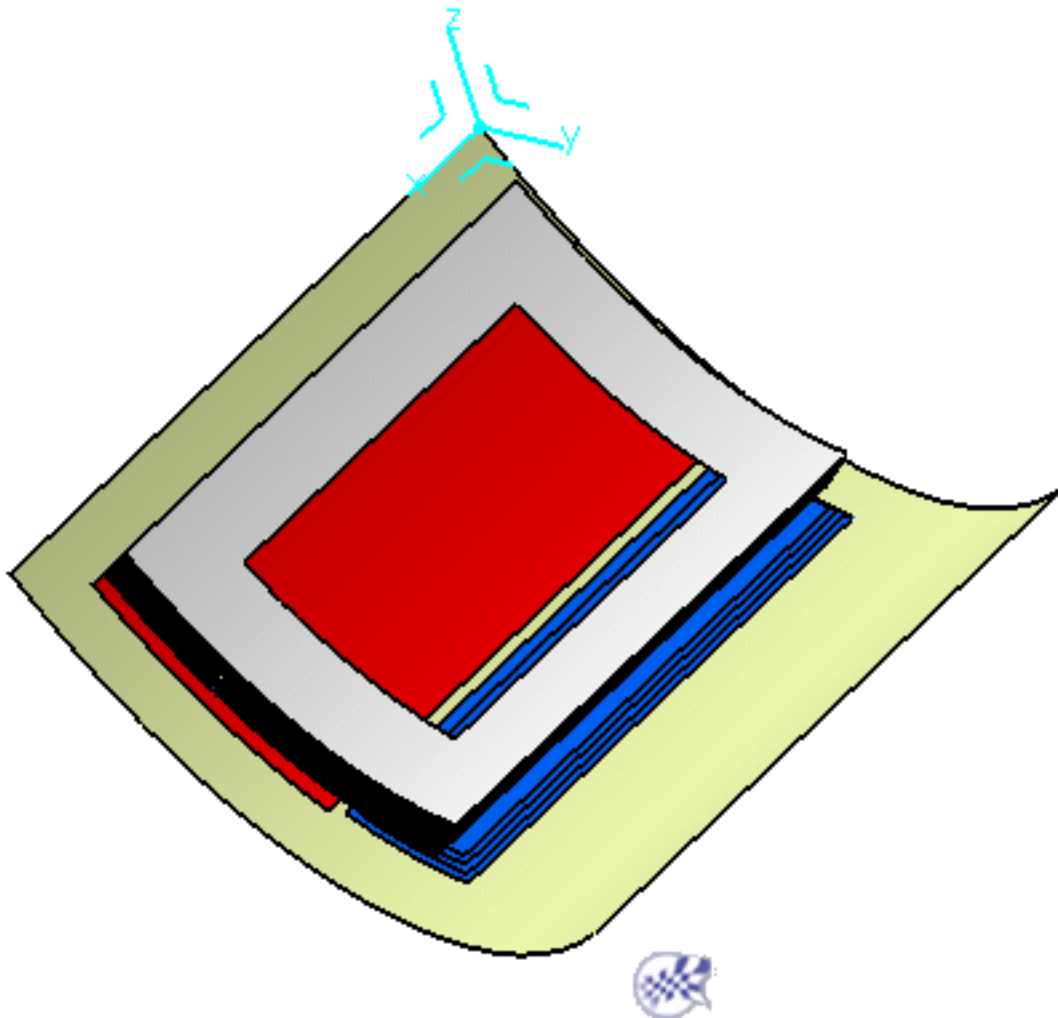


The Individual Plies Groups option is not available if you chose to explode the plies in the stacking.

4. Enter a **Scale** factor by which each ply thickness is multiplied.

Here we chose a value of 4mm.

5. Click OK to generate the offset surfaces.



Analyzing

Launching the Numerical Analysis
Creating a Core Sampling



This task shows how to launch a numerical analysis in order to compute the area, mass, center of gravity and mass on a ply, a sequence, a plies group, or a stacking.

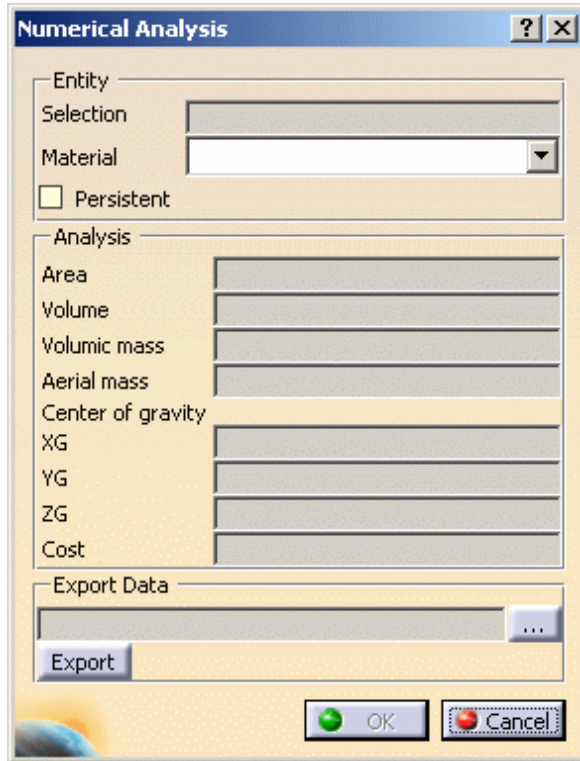


Open the [NumericalAnalysis1.CATPart](#) document.



1. Click the **Numerical Analysis** icon .

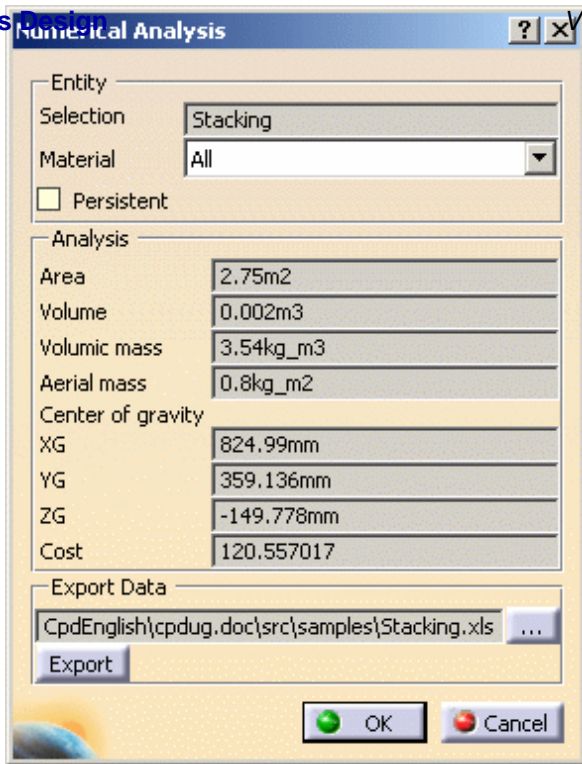
The Numerical Analysis dialog box displays.



2. In the specification tree, select the entity to be analyzed. It is displayed in the **Selection** field.

In our example, we selected the Stacking node.

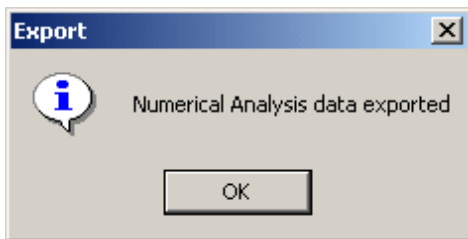
The analysis is automatically launched, displaying the results in the Analysis frame.



The numerical analysis of all the plies can now be exported in an external file (.xls or .txt). The default path is the path where the sample is stored.

3. Click **Export** to export the analysis result.

A information message is issued when data is successfully exported.




Here is the information contained in the external file:

	A	B	C	D	E	F	G	H	I	J	K	L
1	Sequence	Ply/Insert Name	Material	Direction	Area	Volume	Volumic Mass	Aerial Mass	Center Of Gravity - X	Center Of Gravity - Y	Center Of Gravity - Z	Cost
2	Sequence.1	Insert.1	S1454_G950		2.53843	0.0021909	3.33014	0.736145	823.412	359.699	-150.018	115.556
3	Sequence.2	Insert.2	GLASS		0.21156	0.0001051	0.210135	0.0634666	849.994	350.206	-145.975	5.00122

4. Select a **Material** (as defined in the Material catalog) in the combo if you want to filter the results.

Entity	
Selection	Stacking
Material	S1454_G803
<input checked="" type="checkbox"/> Persistent	All
Analysis	S1454_G950
	S1454_G803
Area	GLASS

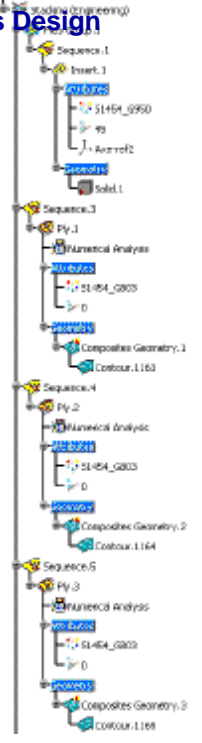
The data retrieved for each material enables to create bills of material.

 Filtering through Material is only possible if you selected a stacking as input.


Analysis	
Area	24.296m2
Volume	0m3
Volumic mass	3.644kg_m3
Aerial mass	6.924kg_m2
Center of gravity	
XG	825.262mm
YG	360.154mm
ZG	-151.727mm
Cost	86.735079

5. Check the **Persistent** check box if you want the analysis to be featurized and to appear in the specification tree.
6. Click **OK** to exit the command.

The Numerical Analysis element appears in the Stacking node under each sequence containing the selected above Material.



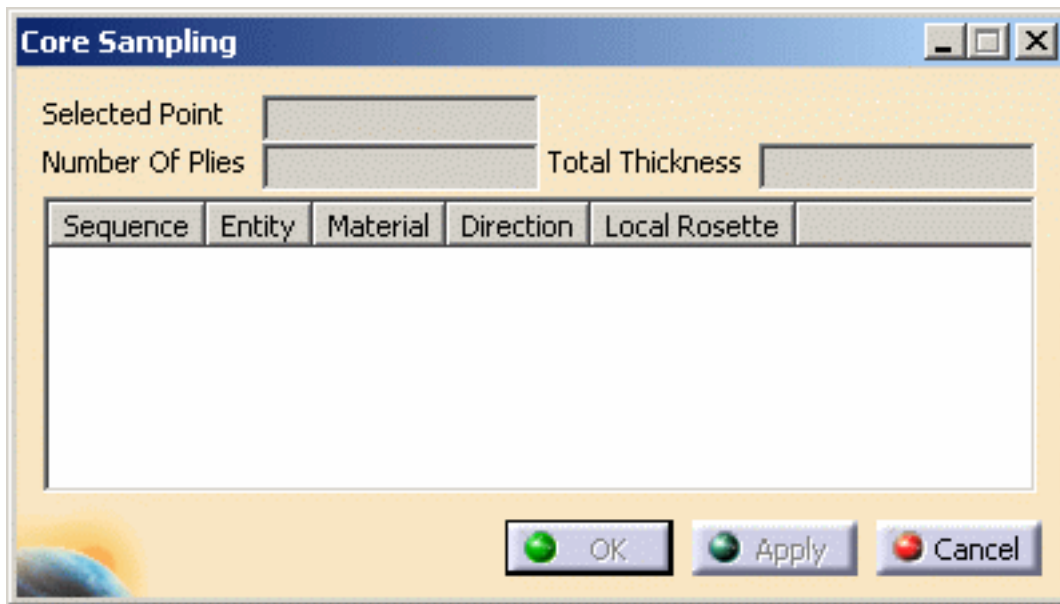
Creating a Core Sampling

 This task shows you how to pierce the part in order to get the laminate.

 Open the [CoreSample1.CATPart](#) document.

 **1.** Click the **Core Sampling** icon .

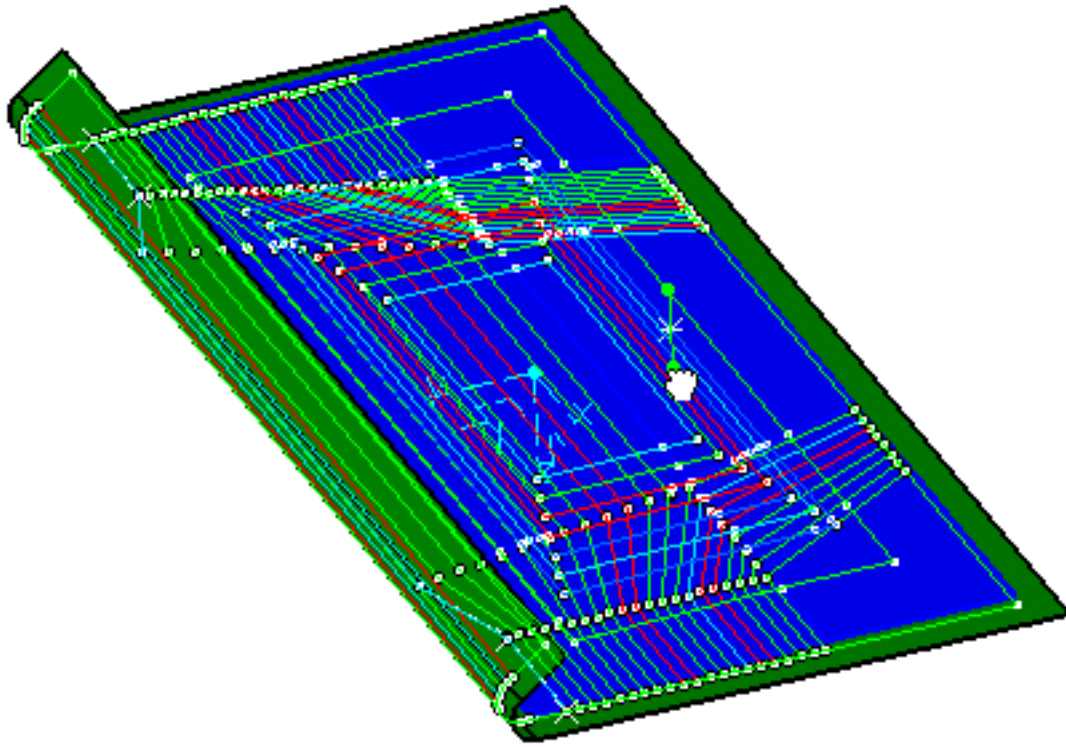
The Core Sampling dialog box displays.



2. Select a point on the surface: it corresponds to the location of the piercing.

 The point must lie on the surface.

Manipulators appear in the 3D geometry. You can drag them both sides.

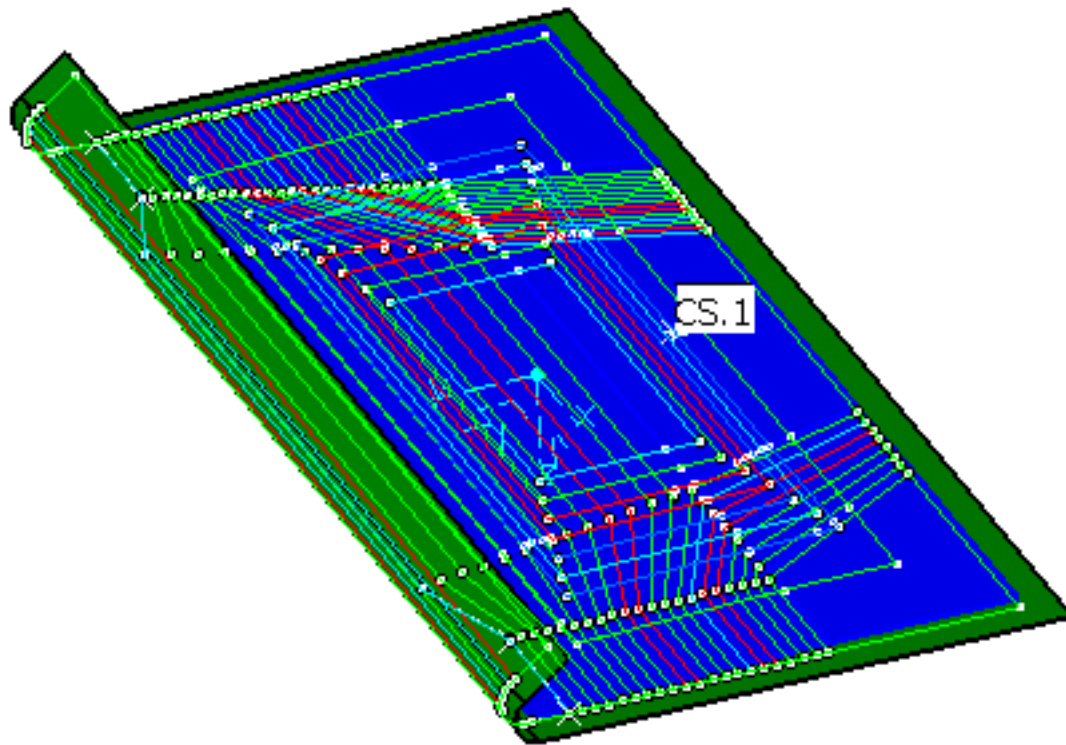


- Click Apply to analyze all the plies each side of the point.

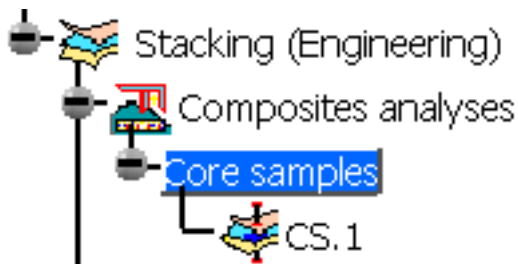
The dialog box updates and displays the number of plies as well as the total thickness.

Selected Point	GSMPoint.31		Total Thickness	4.66mm
Number Of Plies	25			
Sequence	Entity	Material	Direction	Local Rosette
Sequence.57	Ply.55	S1454_G803	90	
Sequence.58	Ply.56	S1454_G803	90	
Sequence.59	Ply.57	S1454_G803	0	
Sequence.60	Ply.58	S1454_G803	0	
Sequence.1	Insert.1	S1454_G950	45	Axe-ref2
Sequence.31	Ply.29	S1454_G803	0	
Sequence.32	Ply.30	S1454_G803	0	
Sequence.33	Ply.31	S1454_G803	45	
Sequence.34	Ply.32	S1454_G803	45	
Sequence.35	Ply.33	S1454_G803	0	
Sequence.36	Ply.34	S1454_G803	0	
Sequence.37	Ply.35	S1454_G803	0	

- Click OK to create the core sample.



The element (identified as CS.xxx) displays in the specification tree under the Composites analyses node.



You can export core samplings. To do so, right-click the Core samples node in the specification tree and select the **Core Sample Group -> Export Core Samples** item from the contextual menu.

The Core Samples dialog box displays:

1. Click the ... button to define the path where to export the samples.
2. Choose the Core_Sampling.xls file from the Samples directory.
3. Click Open to export the samples.
4. Click OK to generate the file.

Creating Manufacturing Process

Creating a Manufacturing Document

Swapping the Skin


Defining the EOP

Defining the Material Excess

Analyzing the Producibility


Flattening

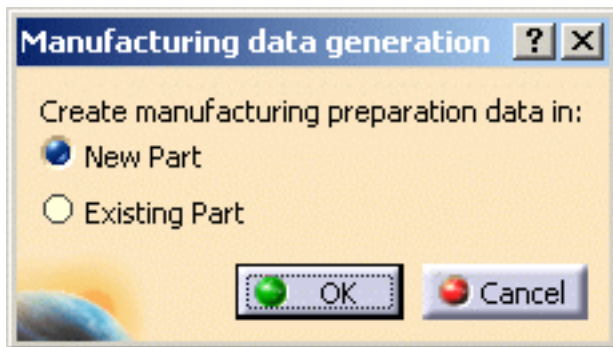
Creating a Manufacturing Document

 This task shows you how to initialize the manufacturing structure from the engineering structure in a separate .CATPart document, keeping the link to the engineering .CATPart.

 An engineering structure must already exist.
Open the [ManufacturingData1.CATPart](#) document.

 **1.** Click the **Creates manufacturing Document** icon .

 The Manufacturing data generation dialog box displays.



- 2.** Choose whether you want to create the manufacturing data in a new or an existing part.
- 3.** Click OK.

New part

A new .CATPart document opens. Manufacturing data is created in this part.

Existing Part

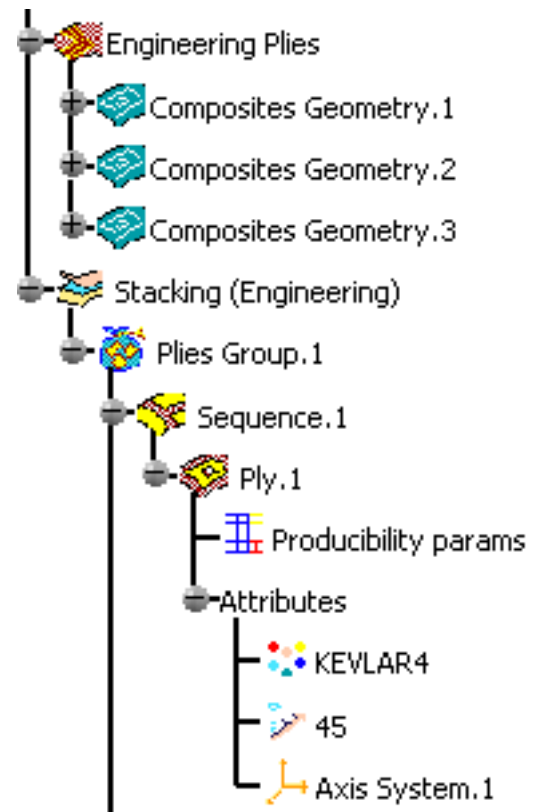
This option is useful if you want to generate the manufacturing preparation data in a precise CATPart. The File Selection dialog box opens.

1. Select a .CATPart document.
2. Click Open.

Manufacturing data is created in this part.

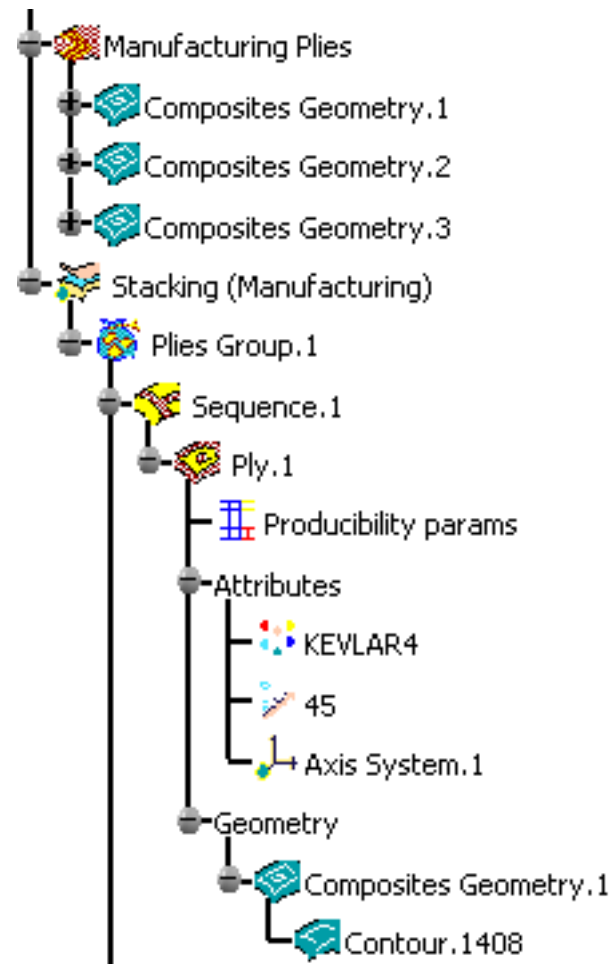
The engineering part contains:

- preliminary design data (zones, transition zones, ITPs)
- engineering definition of the plies in the Engineering Plies node
- stacking information (copy of the Stacking node)



The manufacturing part contains:

- the manufacturing definition of the plies in the Manufacturing Plies node: the manufacturing geometry is initialized by a copy with link of the corresponding engineering geometry
- stacking information





Note that:


- core samples and numerical analysis will not be generated in the manufacturing preparation data.
- only a simple copy (with no link) of the producibility parameters will be generated.



Now the **Skin Swapping** and **Material Excess** icons are available in the Manufacturing Toolbar in the new or existing CATPart.



Swapping the Skin

 This task shows you how to swap geometry from an engineering surface to a manufacturing surface, basing on a normal projection.

 Open the [SKinSwapping1.CATPart](#) document.

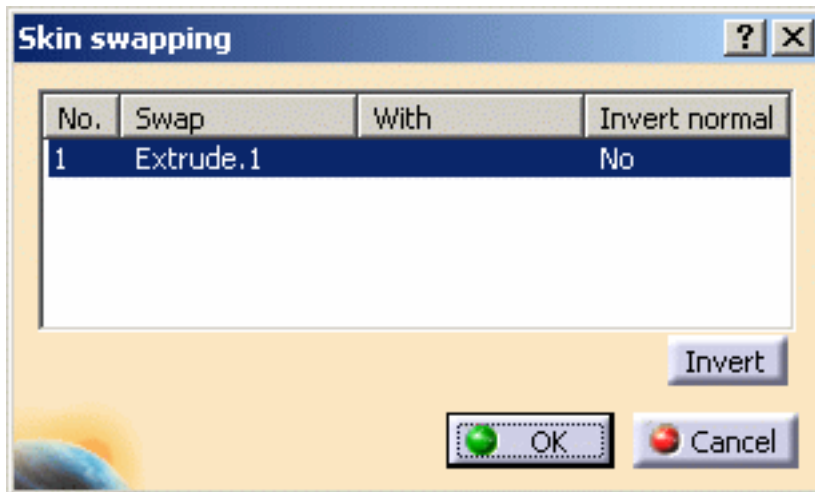
 1. Click the **Swapping** icon .

2. Select the feature where you want to insert the swapping in the specification tree.

It can be a ply, a sequence, a group of plies or a stacking.

In our scenario, we selected the Stacking (manufacturing).

The Skin swapping dialog box opens.



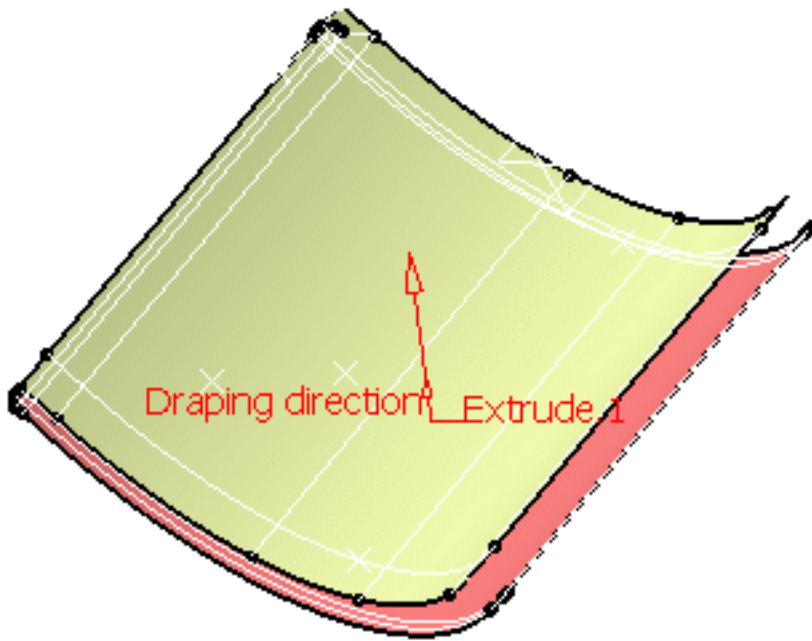
3. Select the engineering surface to be swapped in the **Swap** frame (Extrude.1).

4. Swap this surface **With** the manufacturing surface (Offset1).

The draping direction displays in the 3D geometry.

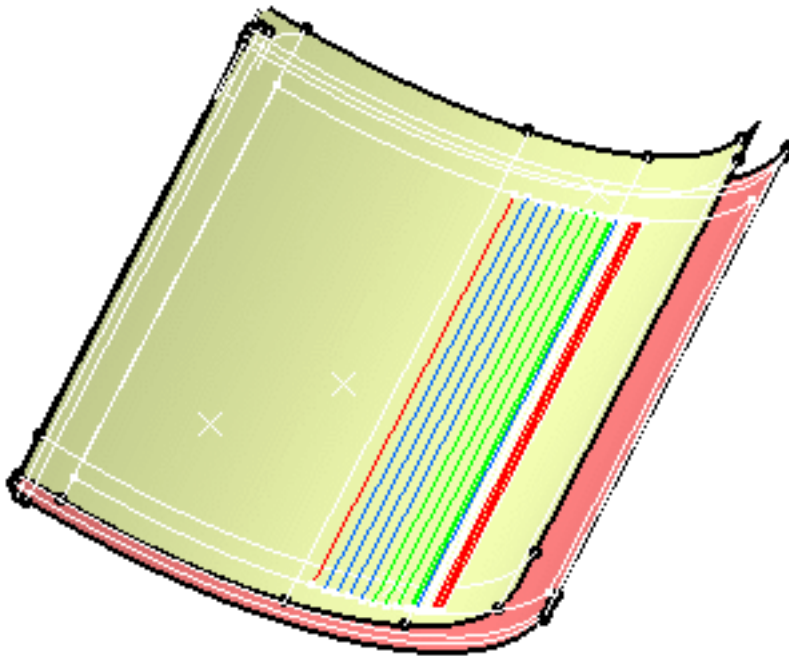


You can click the **Invert** button to reverse the draping direction and be consistent with the direction defined in the engineering plies.

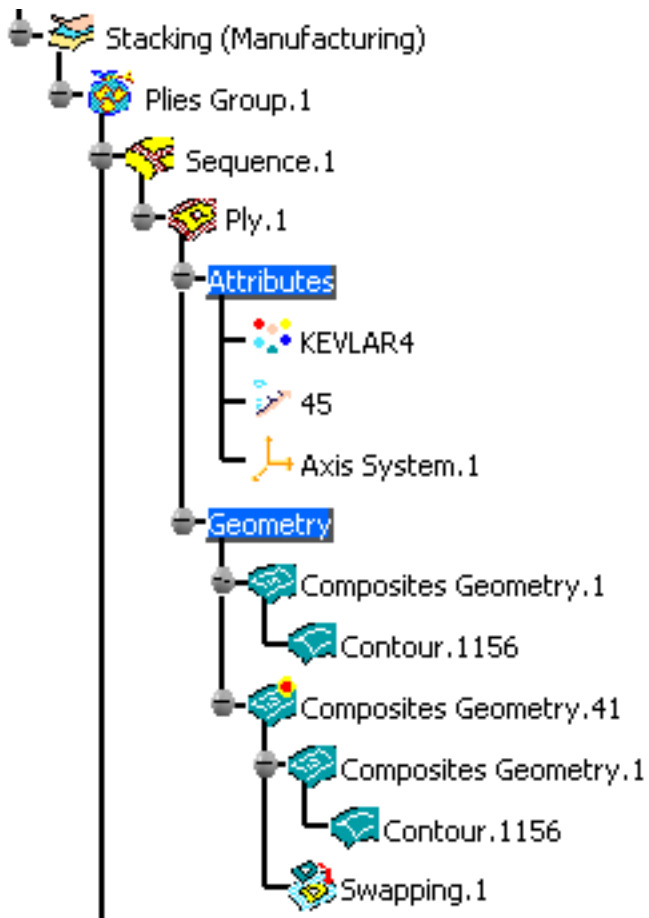



5. Click OK in the Skin swapping dialog box.

The engineering geometry is transferred onto the manufacturing surface. It is put in no show in the engineering surface.



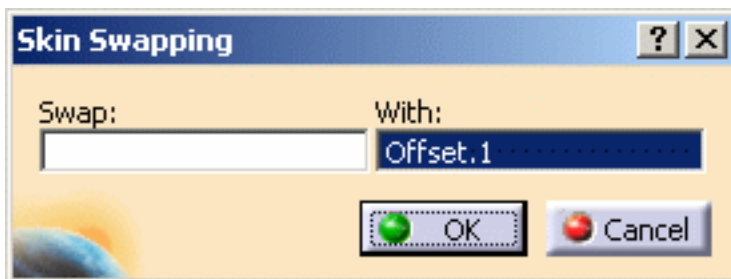
In the specification tree, the Swapping feature (identified as Swapping.xxx) displays under each ply.




 You can edit any swapping element in order to change the manufacturing surface.

1. Double-click the Swapping.1 element in the specification tree.
The Skin Swapping dialog box displays.
2. Select the new manufacturing surface.
3. Click OK to perform the modification.

Only the ply referencing the feature is modified.

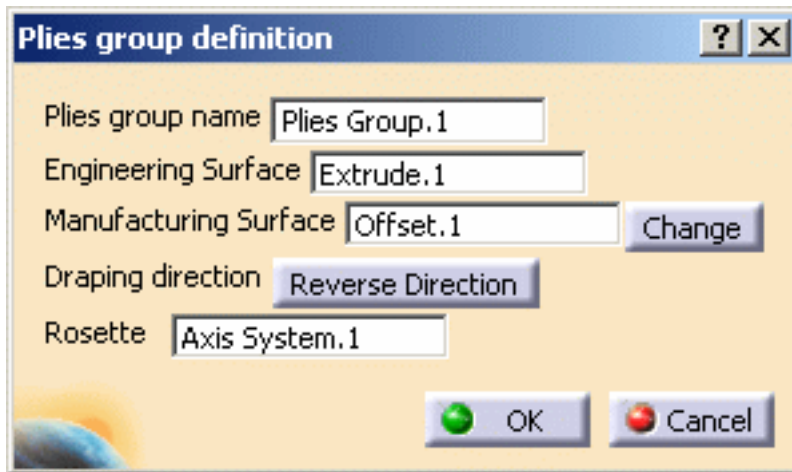


 You can also change the manufacturing surface by editing a plies group.

1. Double-click the Plies Group.1 feature in the specification tree. The Plies group definition dialog box displays.

Engineering and **Manufacturing Surface** fields are filled.

2. Click the **Change** button and select the new manufacturing surface.
3. Click OK to perform the modification.



Defining the EOP

Defining the EEOP
Defining the MEOP

Defining the EEOP



This task shows you how to define the Engineering Edge Of Part. It corresponds to the engineering outer boundary of the plies.



Open the [EEOP1.CATPart](#) document.

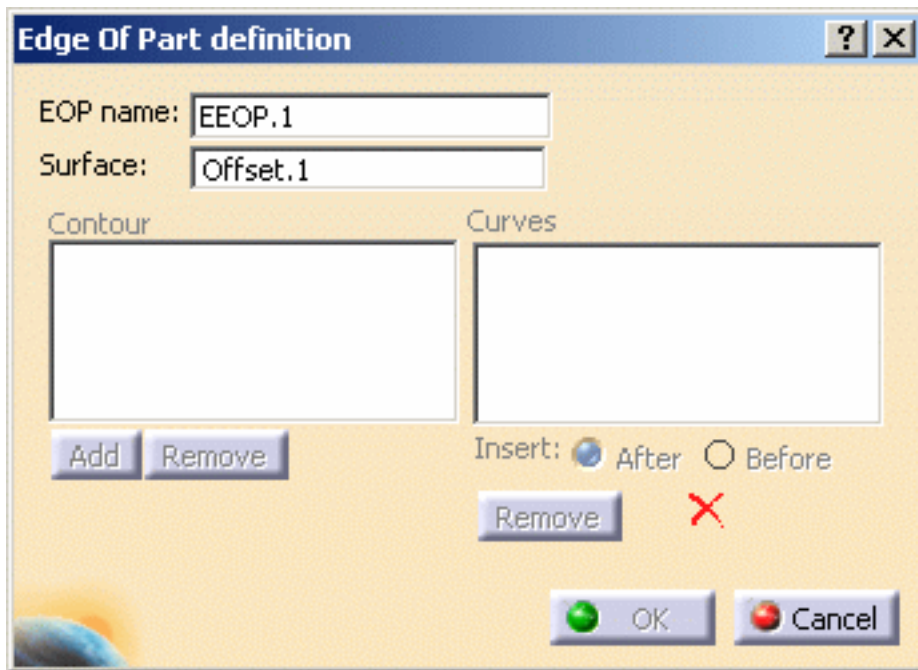


1. Click the **Edge Of Part** icon .

The Edge of Part definition dialog box displays.

2. Change the **EOP name** as EEOP.1.
3. Select the surface on which you want to create the EEOP (Offset.1).

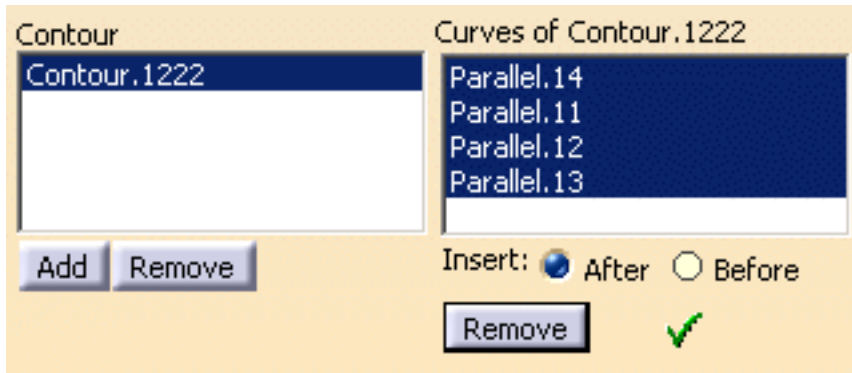
The Contour fields updates.



4. In the Curves of Contour.1222 field, select the curves so that they form the closed contour.

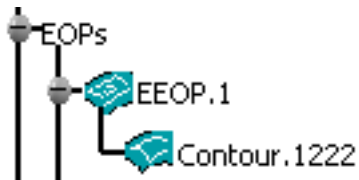
A green tip replaces the red cross.

- Use the **Add** and **Remove** buttons to add or remove a contour.
- Use the **Insert After**, **Before** and **Remove** buttons to modify the order of the curves as well as the contour.



5. Click OK to create the EOP.

The EEOP.1 element appears in the specification tree under the EOPs node and contains the closed contour.




 An EEOP / **MEOP** couple per surface is mandatory to be able to define the **material excess**.

The following task precisely explains how to define the MEOP.



Defining the MEOP

 This task shows you how to define the Manufacturing Edge Of Part. It corresponds to the manufacturing outer boundary of the plies and is larger than the EEOP's boundary.

 Open the [MEOP1.CATPart](#) document.

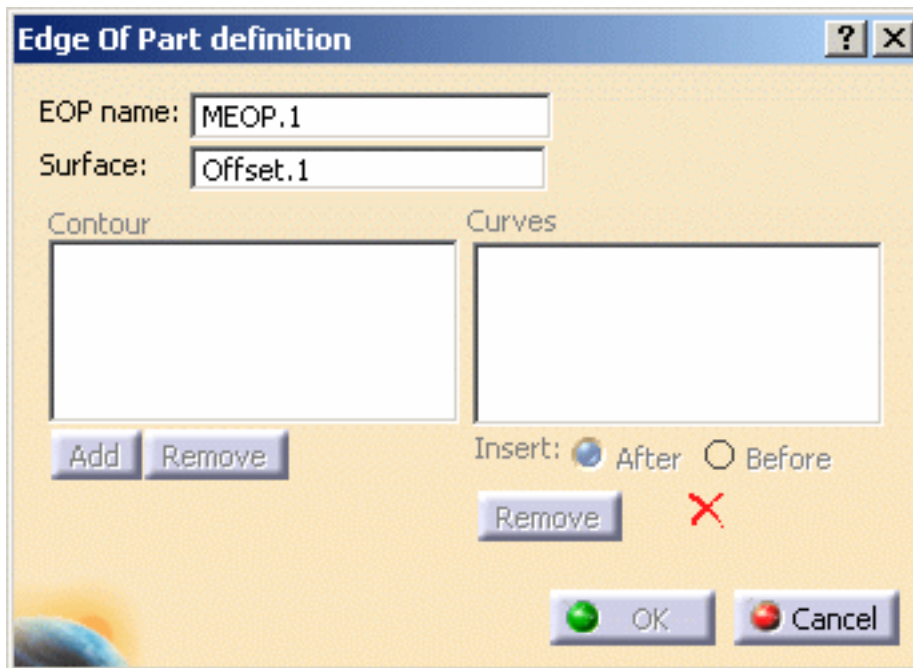
 1. Click the **Edge Of Part** icon .

The Edge of Part definition dialog box displays.

2. Change the **MEOP name** as MEOP.1.

3. Select the manufacturing surface (Offset.1).

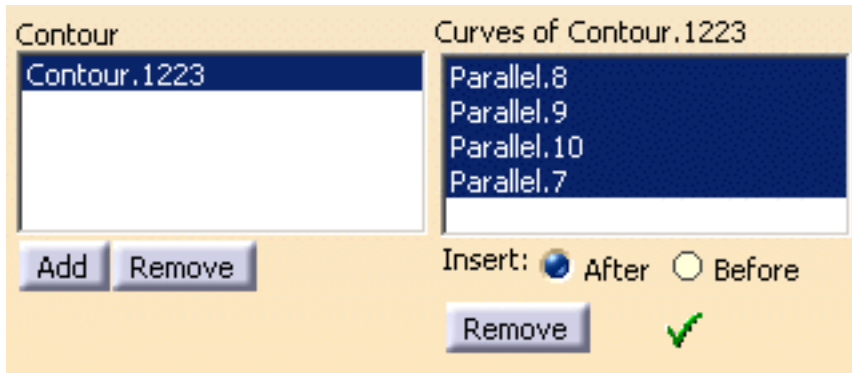
The Contour fields updates.



4. In the Curves of Contour.1223 field, select the curves so that they form the closed contour.

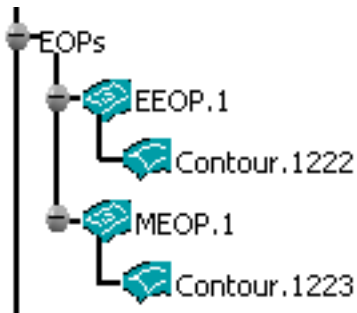
A green tip replaces the red cross.

- Use the **Add** and **Remove** buttons to add or remove a contour.
- Use the **Insert After**, **Before** and **Remove** buttons to modify the order of the curves as well as the contour.



5. Click OK to create the MEOP.

The MEOP.1 element appears in the specification tree under the EOPs node (below the EEOP.1 element created in the previous task) and contains the closed contour.





 An **EEOP** / MEOP couple per surface is mandatory to be able to define the **material excess**.

The following task precisely explains how to define the material excess.



Defining the Material Excess

 This task shows you how to define the material excess for both **EEOP** and **MEOP**.

 An EEOP / MEOP couple must already exist.

Open the **MaterialExcess1.CATPart** document.

 **1.** Click the **Material Excess** icon .

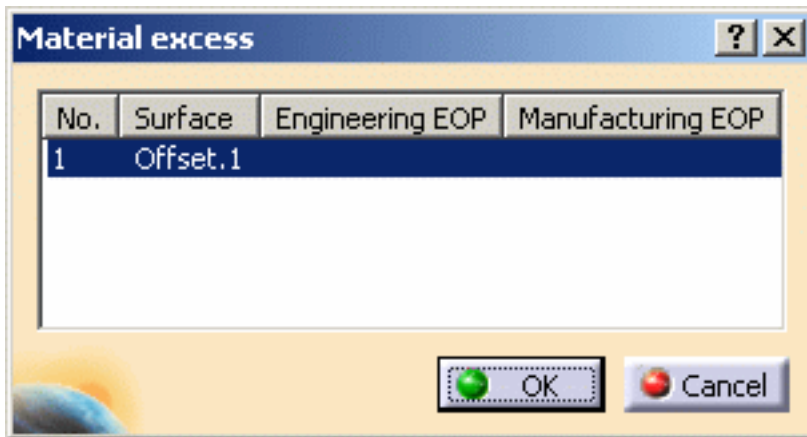
2. Select the feature where to define the Material Excess.

It can be a ply, a ply sequence, a plies group or a stacking.

In our scenario, we selected the stacking.

The Material excess dialog box displays.

All surfaces used to design the stacking appear in the Surface frame (in our example, Offset.1)



3. In the **Engineering EOP** frame, select the EEOP.1 in the specification tree.

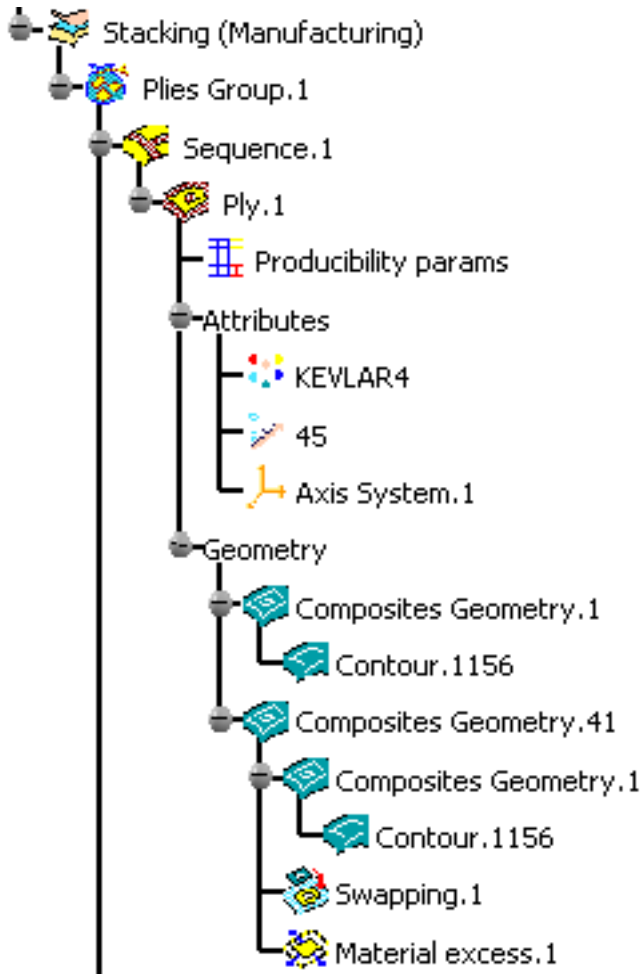
4. In the **Manufacturing EOP** frame, select the MEOP.1 in the specification tree.

No.	Surface	Engineering EOP	Manufacturing EOP
1	Offset.1	EEOP.1	MEOP.1

5. Click OK to define the Material Excess.

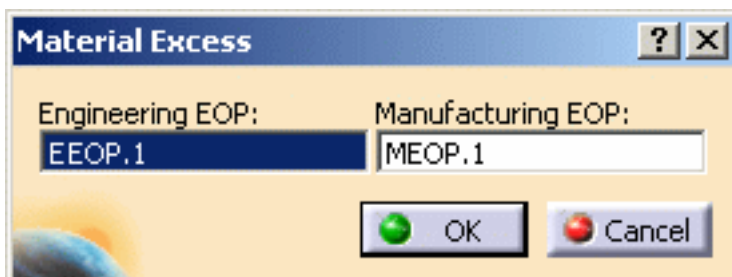
Plies are exceeded from the EEOP to the MEOP.

In the specification tree, the element (identified as Material excess.xxx) displays under each ply.



You can edit the material excess in order to change the Engineering EOP or the Manufacturing EOP.

1. Double-click the Material Excess element in the specification tree.
2. Select other elements as EEOP or MEOP.
3. Click OK to perform the modification.



Analyzing the Producibility



This task shows you how to define the producibility, that is to simulate the fibers behavior in order to detect manufacturability problems.

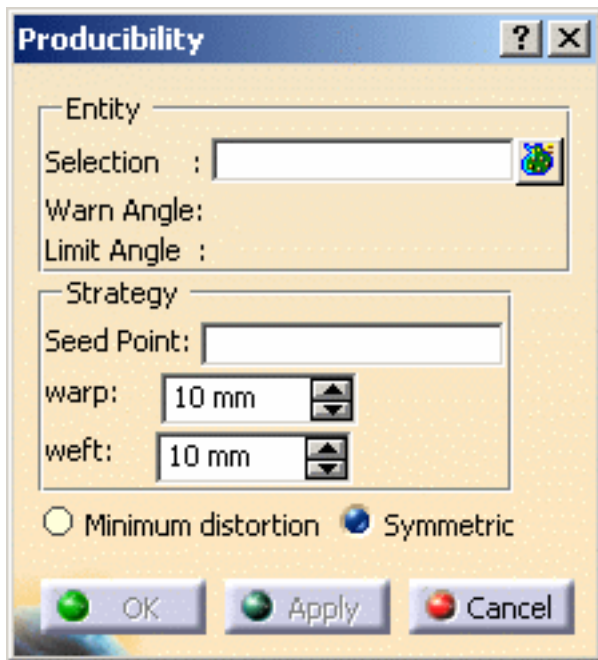


Open the [Producibility1.CATPart](#) document.



1. Click the **Producibility** icon .

The Producibility dialog box opens.



2. Select a ply in the specification tree.

In our scenario, we selected Ply.1.

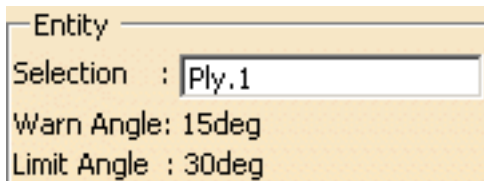


[Multi-selection](#) of plies is now possible.

In the Entity frame, the **Warn Angle** and **Limit Angle** values are automatically filled.

The reference angle is 90 degrees.

- The **Warn Angle** defines the maximum deformation and must be +/- 15 degrees according to the reference angle.
- The **Limit Angle** defines the limit deformation and must be +/- 30 degrees according to the reference angle.



A color code applies depending on the deformation values:

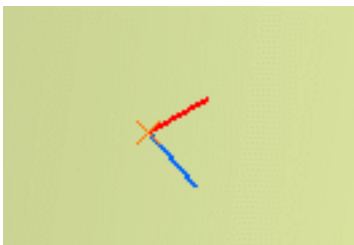
- blue: the deformation is lower than 15 degrees according to the reference angle,
- yellow: the deformation is between 15 and 30 degrees according to the reference angle,
- red: the deformation is higher than 30 degrees according to the reference angle.

3. In the **Seed Point** field, select the strategy point, that is the point used to start the circular propagation of the fibers.



This point must be selected within the ply and lie on the surface.

The original fiber directions display on the point (blue for warp and red for weft).



4. Define the **Warp** and **Weft** values for the fibers meshes.

- **Warp:** radius used to simulate the fibers behavior along the X direction.
- **Weft:** radius used to simulate the fibers behavior along the Y direction.

The lower the radius values are, the more precise the meshes will be.

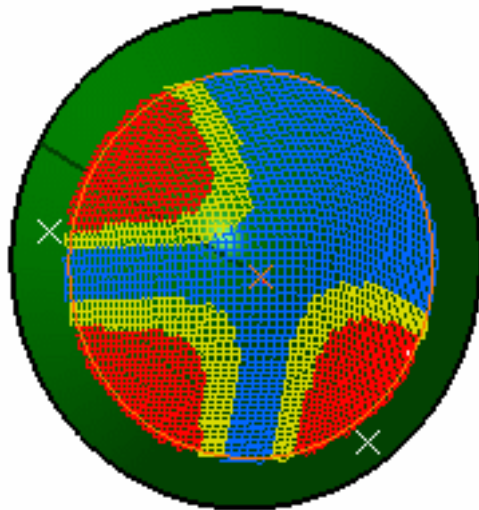


5. Select the deformation type:

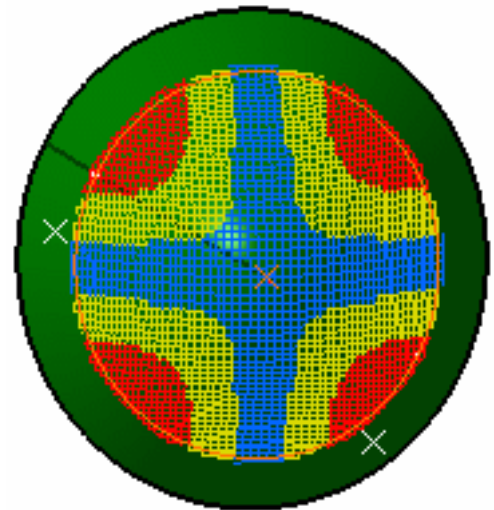
- **Minimum distortion:** deformation computed by the system so as to minimize the distortion.
- **Symmetric:** deformation computed symmetrically regarding the fiber direction. The system forces the propagation to be symmetrical.

6. Click **Apply** to run the analysis and launch the simulation.

Fibers meshes display in the 3D geometry.



Minimum Distortion

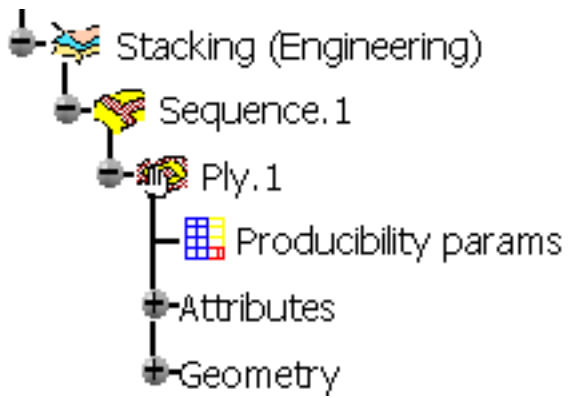


Symmetric



6. Click OK to create a producibility parameters feature under the ply in the specification tree.

Parameters (i.e. seed point, warp and weft) are now stored and may be later used when flattening plies.



- If several plies are selected, the Apply button is grayed out. Therefore the OK button create one producibility parameters feature under each selected ply.
- The results of the producibility analysis are not stored, only parameters.



Flattening Plies

This task shows you how to flatten the plies from the 3D shape in order to obtain a 2D shape, once you are satisfied with the **Producibility** analysis result of the seeds behavior.

Open the **Flattening1.CATPart** document.

1. Click the **Flattening** icon .

The Flattening dialog box opens.



2. Select the feature you want to flatten.

It can be a ply, a ply sequence, a plies group or a stacking.

In our scenario, we selected the stacking.

Multi-selection of plies (whether or not in the same group of plies) is now possible.

3. Select the **Plane** as the flattening support.

4. Select a **Point** in this plane.

If you do not select any point, a default location point is defined on the origin of this plane.

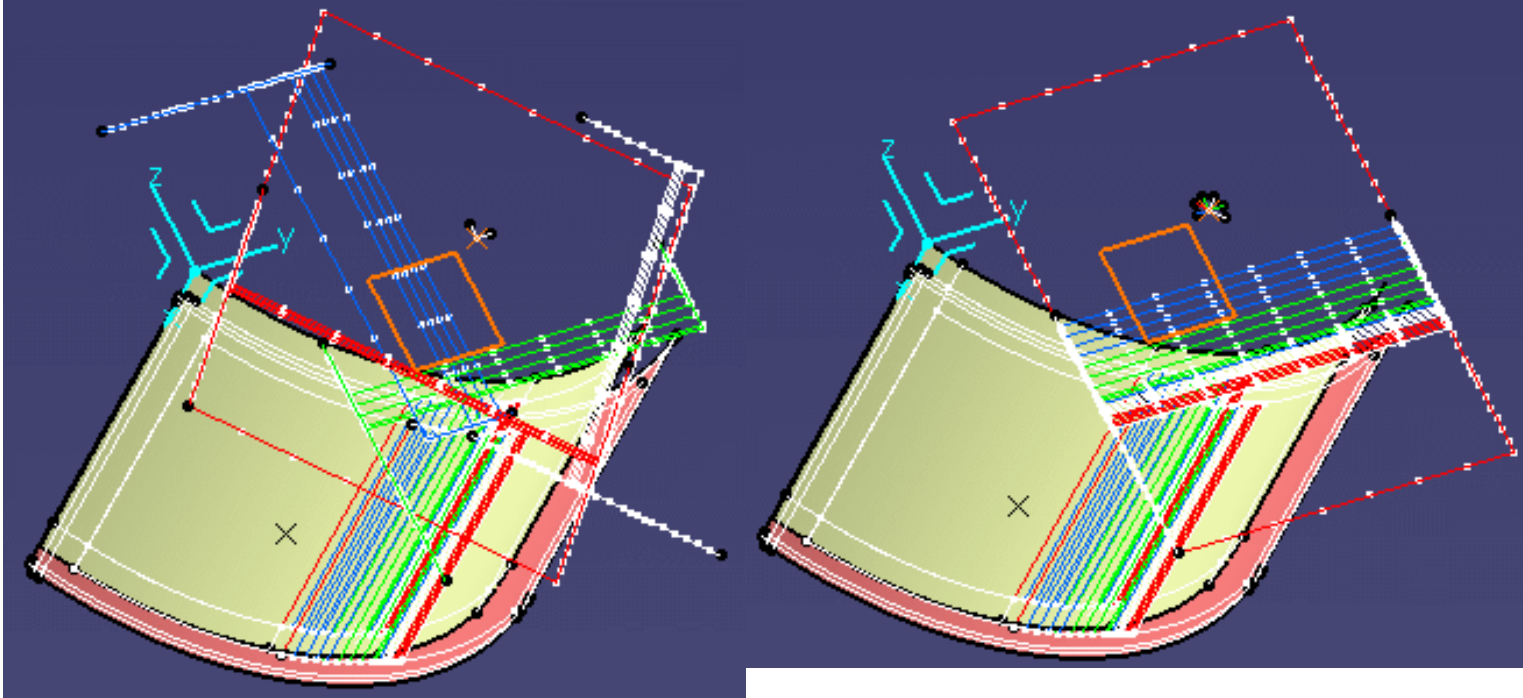
The **Rotate** option lets you to take into account the seed orientation.

- rotation: the flatten shapes are positioned on the plane accordingly to the fiber direction represented by the axis of the plane (default behavior).
- no rotation: the flatten shapes are positioned on the plane accordingly to the 3D positioning of the ply. It can be used as a kind of unfolded definition of the Composites part.

5. Click OK.

The flatten shape of the selected plies is generated using the **producibility** parameters (seed point, warp and weft) stored under each ply, as well as the seed orientation.

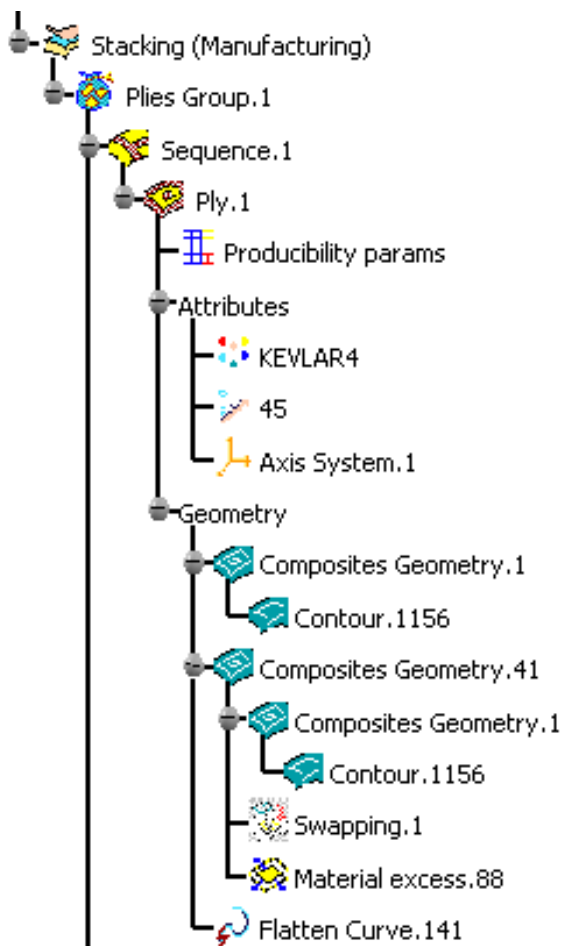
Flatten curves are created, they lie on the support plane around the location point. Each flatten curve corresponds to a a ply and the color code for their orientation is consistent with the one used when creating the plies.



With Rotate option

Without Rotate option

In the specification tree, a Flatten Geometry body is created and contains all the flatten curves. Moreover, each flatten curve corresponding to a ply is added to this Ply node.



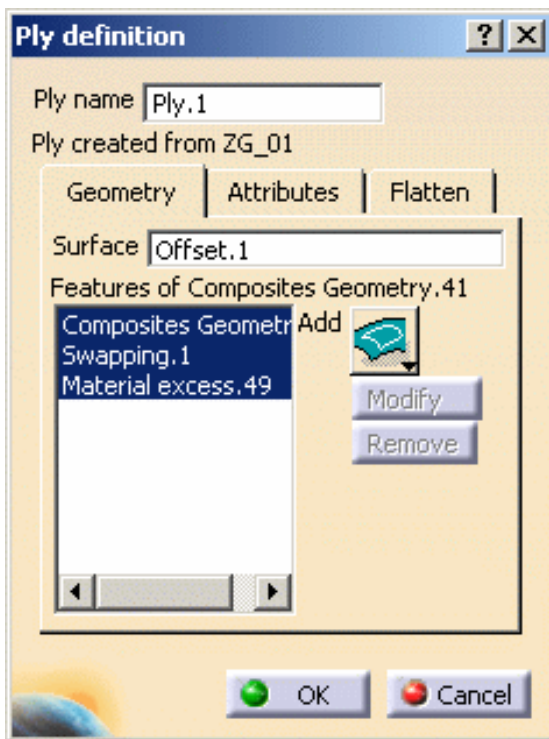


You can reference an existing plane under a plies group. As a consequence, the plane field is already filled when you launch the Flattening command and all created flatten curves lie on this plane.

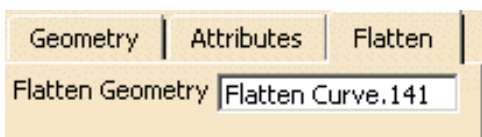
Now let's edit a ply.
Double-click a ply in the specification tree.

The Ply dialog box displays.

- In the Geometry tab, the features composing the manufacturing geometry displays.
 - The **Add** icon lets you create other features, a contour for example, via the Contour dialog box.
 - The **Modify** button lets you manually modify the contour geometry via the Contour dialog box: select other curves to form the closed contour.
 - The **Remove** button lets you remove a contour or a curve composing the contour: simply select the contour or curve and click the Remove button.
- In the Attributes tab, the **Material**, **Direction**, and **Rosette** options are grayed: indeed they cannot be modified as you are in the Manufacturing work.



- The Flatten tab is new: it results from the flattening operation.
In the Flatten Geometry field, you can select the flatten curve and replace it by another one.



Exporting Data

Exporting Ply Data

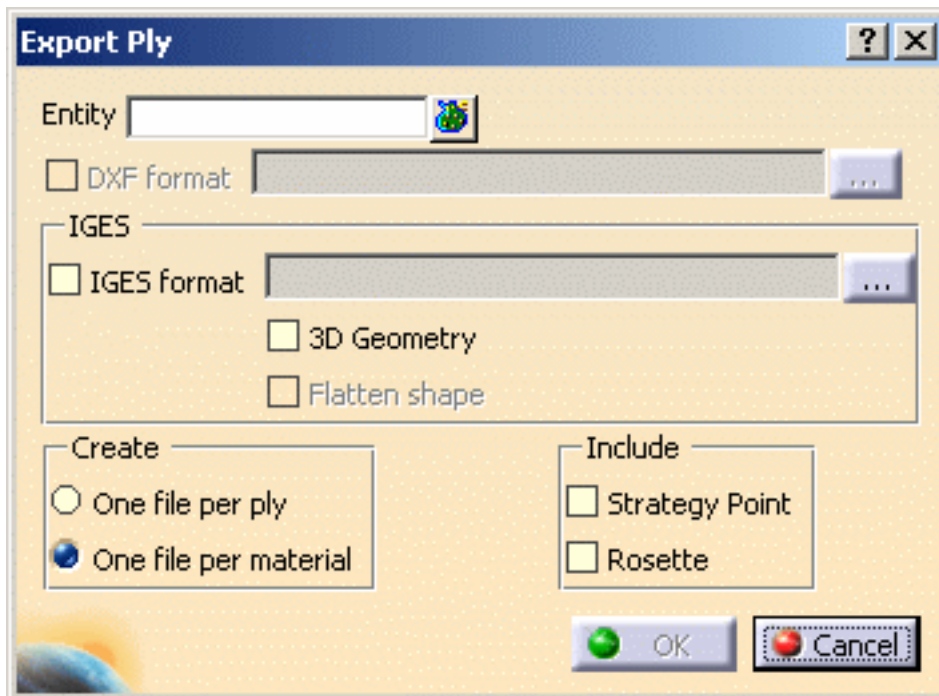
Exporting Ply Data

 This task shows you how to export the ply data in IGES or DXF format.

 Plies must already be flattened.
Open the [Export1.CATPart](#) document.


 **1.** Click the **Ply export data as IGES or DXF** icon .

The Export Ply dialog box displays.



2. Select the feature to export (in our scenario, we selected the Stacking).

It can be a ply, a ply sequence or a plies group.

 **Multi-selection** of plies is now possible.

3. Select the export format.

Two formats are available:

- **DXF**: export in 2D (flatten geometry only).
- **IGES**: export in 3D.

Two options are available with this format:

- **3D Geometry**: 3D engineering geometry and 3D manufacturing geometry
- **Flatten shape**: 3D flatten shape



You can export data using both DXF and IGES formats, as well as the options available with the IGES format (so did we in our scenario).

Default export paths are displayed, corresponding to the path where the sample is stored. You can change them by clicking the ... button.



4. Choose to create one export file:

- **per ply** or
- **per material**



The export file can include the:

- **strategy point**: seed point defined during the **producibility** analysis
- **rosette**: local rosette stored under each ply



This file may either contain the strategy point and/or the rosette, or none of them.

5. Click OK to export the ply data.

In the Samples directory, three types of files were created:

- .dxf files
- .igs files
- Flat.igs (3D flatten)

All follow the same naming rule, that is:

`Ply.number_Material_Direction.ExportType`

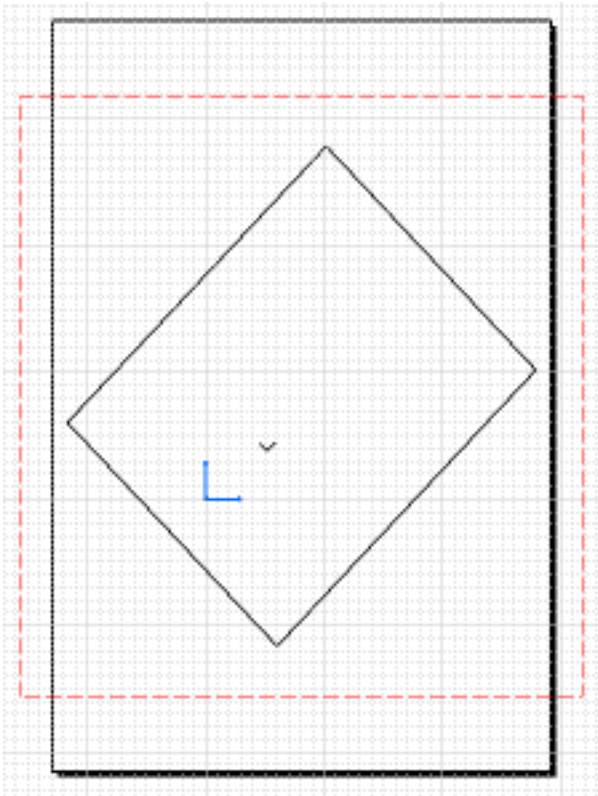
Ply.10_KEVLAR4_0.dxf
Ply.10_KEVLAR4_0.igs
Ply.10_KEVLAR4_0_Flat.igs
Ply.11_KEVLAR4_90.dxf
Ply.11_KEVLAR4_90.igs
Ply.11_KEVLAR4_90_Flat.igs
Ply.12_KEVLAR4_-45.dxf
Ply.12_KEVLAR4_-45.igs
Ply.12_KEVLAR4_-45_Flat.igs
Ply.13_KEVLAR4_-45.dxf
Ply.13_KEVLAR4_-45.igs
Ply.13_KEVLAR4_-45_Flat.igs
Ply.14_KEVLAR4_-45.dxf
Ply.14_KEVLAR4_-45.igs
Ply.14_KEVLAR4_-45_Flat.igs
Ply.15_KEVLAR4_-45.dxf
Ply.15_KEVLAR4_-45.igs
Ply.15_KEVLAR4_-45_Flat.igs

Now let's edit the files to open them in CATIA.

To do so, double-click the desired file from the Samples directory.

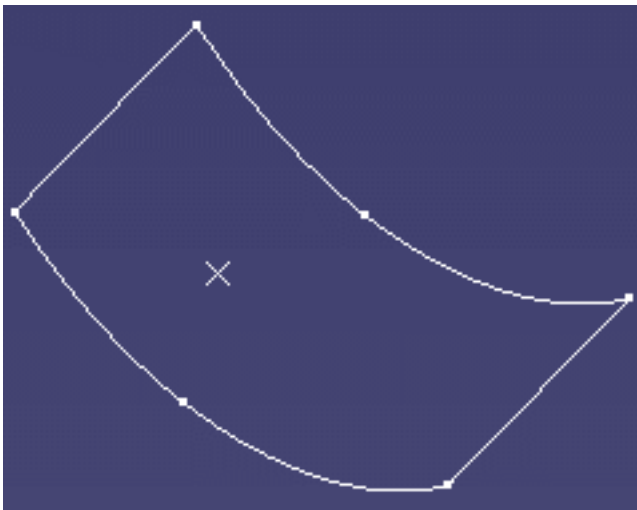
- Editing a .dxf file:

It displays as a CATDrawing.



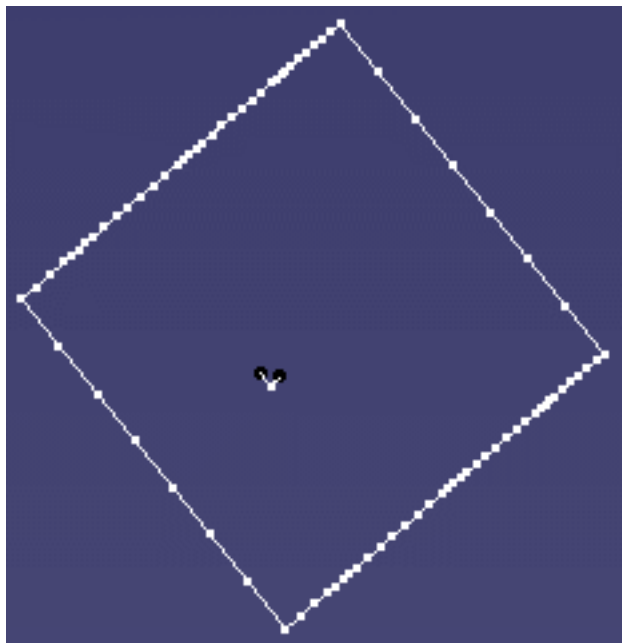
- Editing an .igs file:

It displays as a 3D curve.



- Editing a Flat.igs file:

It displays as a flatten curve.
The rosette displays as well.





Removing Ply Shells



This task shows you how to remove the ply shells, that is the area computed by splitting the ply reference surface and the contour.

This area can be computed when launching a numerical analysis or creating a core sampling for instance.



Open any document containing a ply shell.

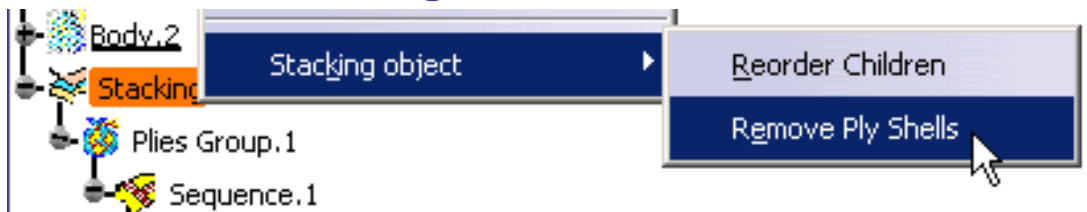
You can also use the [RemovePlyShells1.CATPart](#) document.

You can remove the split area from all the plies of the stacking, a plies group, a sequence or a ply.

Removing Ply Shells from the Stacking



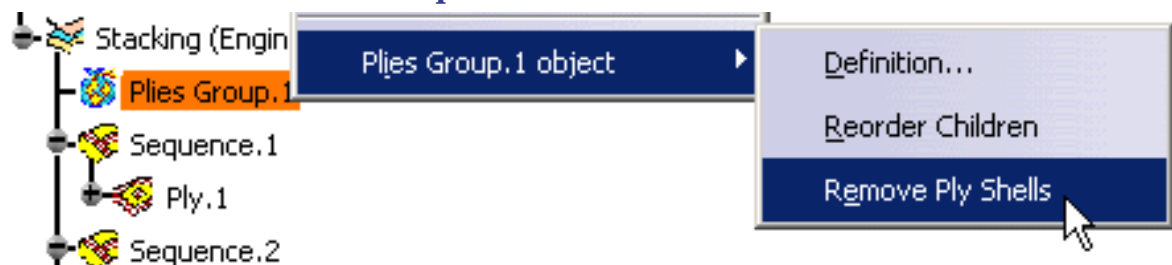
1. Right-click the Stacking node and select the **Stacking object -> Remove Ply Shells** contextual command.



Removing Ply Shells from a Plies Group



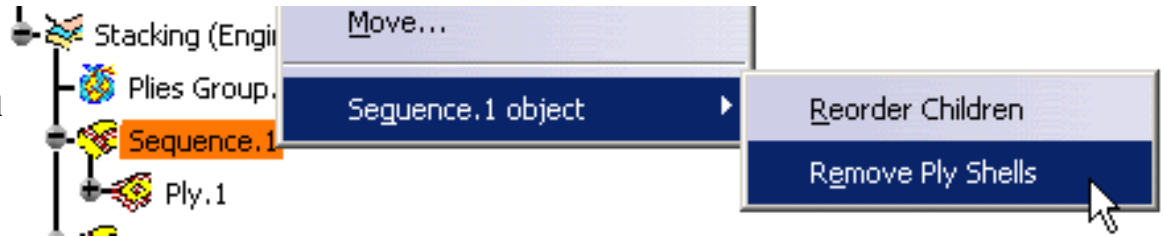
1. Right-click Plies Group.1 node and select the **Plies Group.1 object -> Remove Ply Shells** contextual command.



Removing Ply Shells from a Sequence



1. Right-click Sequence.1 and select the **Sequence.1 object** -> **Remove Ply Shells** contextual command.



Removing Ply Shells from a Ply



1. Right-click the Ply.1 and select the **Ply.1 object** -> **Remove Ply Shells** contextual command.



Interoperability With Wireframe

Creating Points

Creating Lines

Creating Planes

Creating Circles

Creating Points

This task shows the various methods for creating points:

- by coordinates
- on a curve
- on a plane
- on a surface
- at a circle center
- tangent point on a curve
- between

Open the [Points3D-1.CATPart](#) document.

1. Click the **Point** icon .

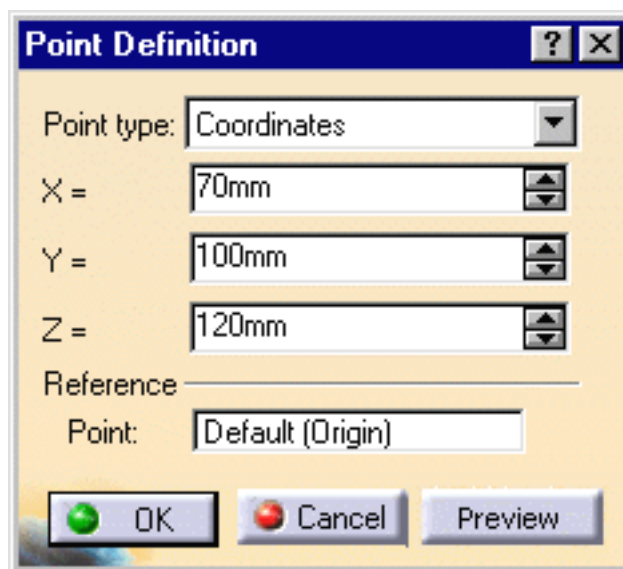
The Point Definition dialog box appears.

2. Use the combo to choose the desired point type.

Coordinates

- Enter the X, Y, Z coordinates in the current axis-system.
- Optionally, select a reference point.

The corresponding point is displayed.



When creating a point within a user-defined axis-system, note that the **Coordinates in absolute axis-system** check button is added to the dialog box, allowing you to be define, or simply find out, the point's coordinates within the document's default axis-system.

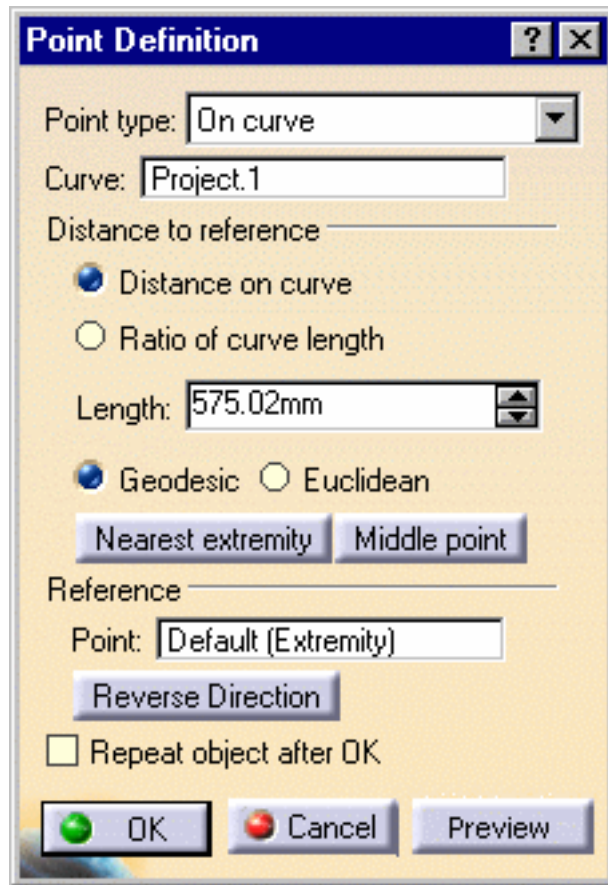
If you create a point using the coordinates method and an axis system is already defined and set as current, the point's coordinates are defined according to current the axis system. As a consequence, the point's coordinates are not displayed in the specification tree.

The axis system must be different from the absolute axis.

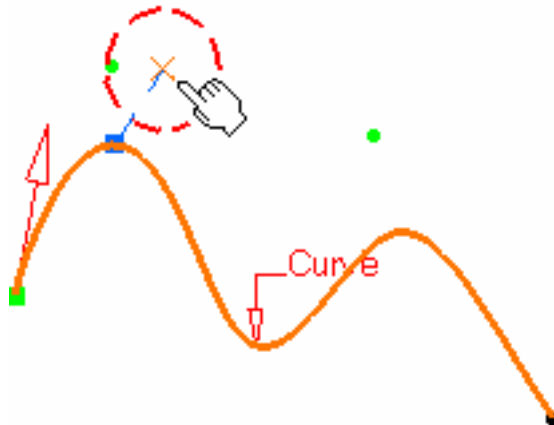
On curve

- Select a curve
- Optionally, select a reference point.

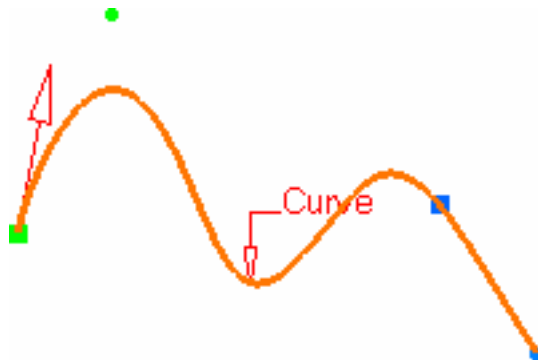
If this point is not on the curve, it is projected onto the curve.
If no point is selected, the curve's extremity is used as reference.



- Select an option point to determine whether the new point is to be created:
 - at a given distance along the curve from the reference point
 - a given ratio between the reference point and the curve's extremity.



- Enter the distance or ratio value.
If a distance is specified, it can be:
 - a geodesic distance: the distance is measured along the curve
 - an Euclidean distance: the distance is measured in relation to the reference point (absolute value).



The corresponding point is displayed.



If the reference point is located at the curve's extremity, even if a ratio value is defined, the created point is always located at the end point of the curve.

You can also:

- click the **Nearest extremity** button to display the point at the nearest extremity of the curve.
- click the **Middle Point** button to display the mid-point of the curve.



Be careful that the arrow is orientated towards the inside of the curve (providing the curve is not closed) when using the **Middle Point** option.

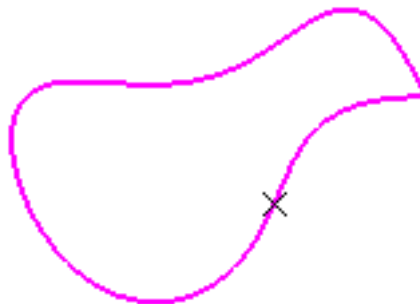
- use the **Reverse Direction** button to display:
 - the point on the other side of the reference point (if a point was selected originally)
 - the point from the other extremity (if no point was selected originally).
- click the **Repeat object after OK** if you wish to create equidistant points on the curve, using the currently created point as the reference, as described in Creating Multiple Points in the Wireframe and Surface User's Guide.

You will also be able to create planes normal to the curve at these points, by checking the **Create normal planes also** button, and to create all instances in a new geometrical set by checking the **Create in a new geometrical set** button. If the button is not checked the instances are created in the current geometrical set .



- If the curve is infinite and no reference point is explicitly given, by default, the reference point is the projection of the model's origin
- If the curve is a closed curve, either the system detects a vertex on the curve that can be used as a reference point, or it creates an extremum point, and highlights it (you can then select another one if you wish) or the system prompts you to manually select a reference point.

Extremum points created on a closed curve are now aggregated under their parent command and put in no show in the specification tree.



On plane

- Select a plane.
- Optionally, select a point to define a reference for computing coordinates in the plane.

If no point is selected, the projection of the model's origin on the plane is taken as reference.

- Optionally, select a surface on which the point is projected normally to the plane.

If no surface is selected, the behavior is the same.

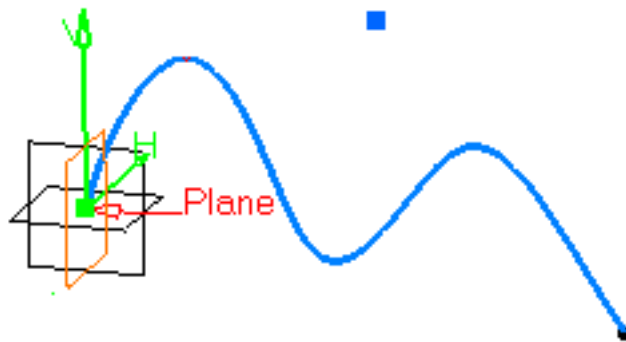
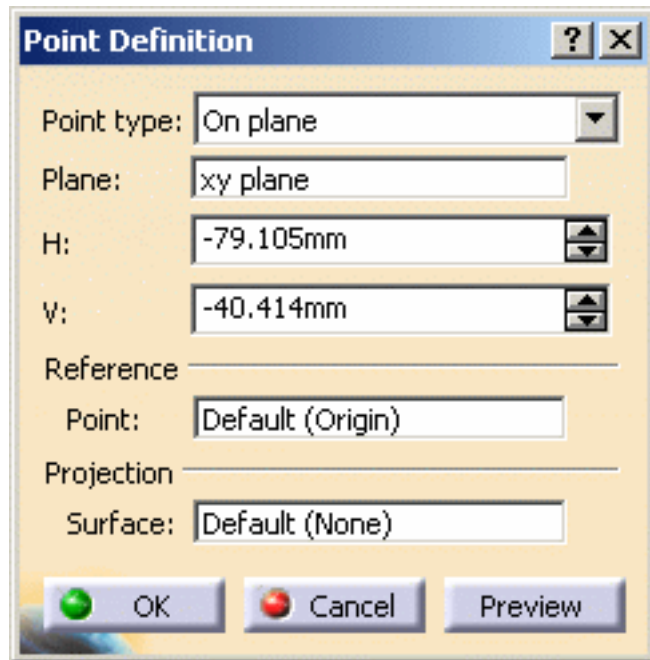
Furthermore, the reference direction (H and V vectors) is computed as follows:

With N the normal to the selected plane (reference plane), H results from the vectorial product of Z and N ($H = Z \wedge N$).

If the norm of H is strictly positive then V results from the vectorial product of N and H ($V = N \wedge H$). Otherwise, $V = N \wedge X$ and $H = V \wedge N$.

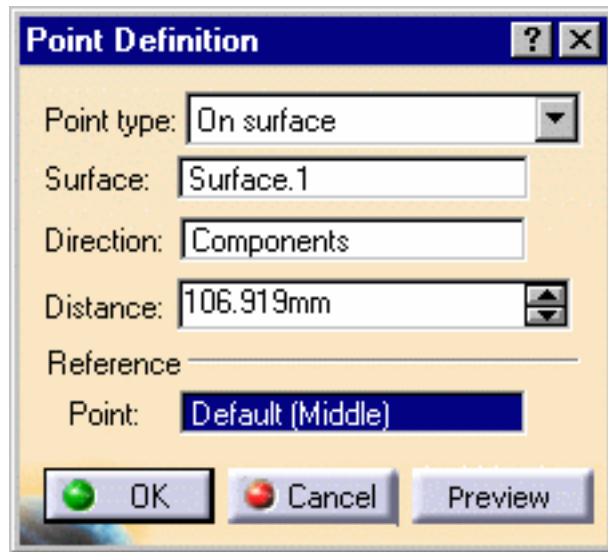
Would the plane move, during an update for example, the reference direction would then be projected on the plane.

- Click in the plane to display a point.

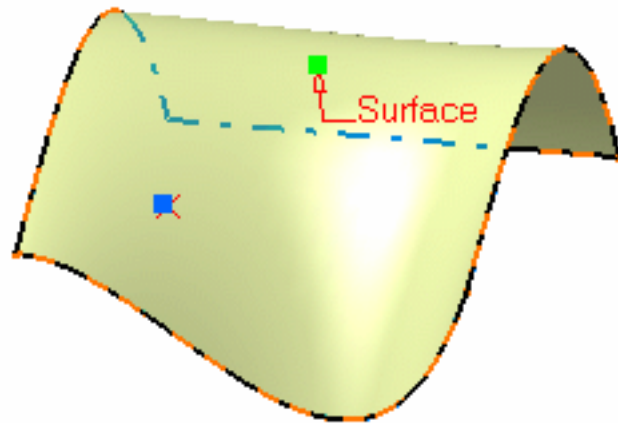


On surface

- Select the surface where the point is to be created.

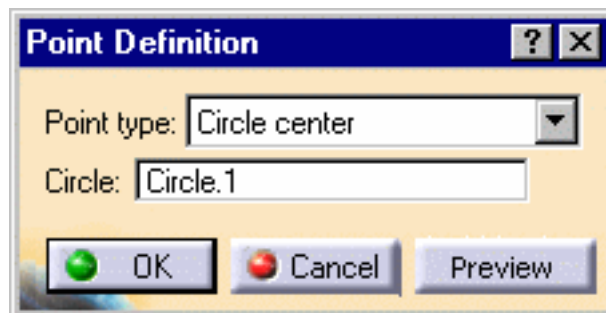


- Optionally, select a reference point. By default, the surface's middle point is taken as reference.
- You can select an element to take its orientation as reference direction or a plane to take its normal as reference direction. You can also use the contextual menu to specify the X, Y, Z components of the reference direction.
- Enter a distance along the reference direction to display a point.

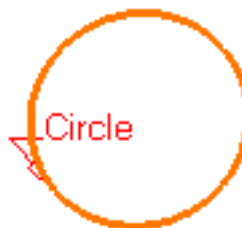


Circle center

- Select a circle, circular arc, or ellipse.



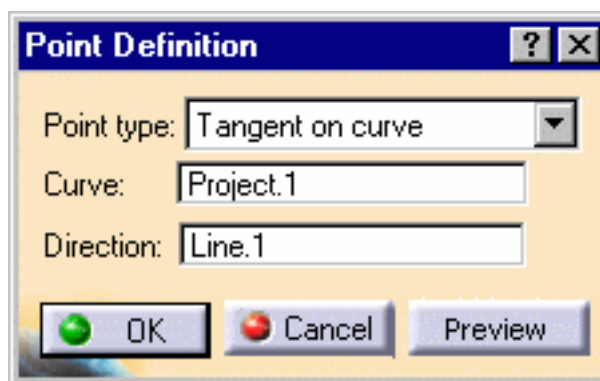
A point is displayed at the center of the selected element.



Tangent on curve

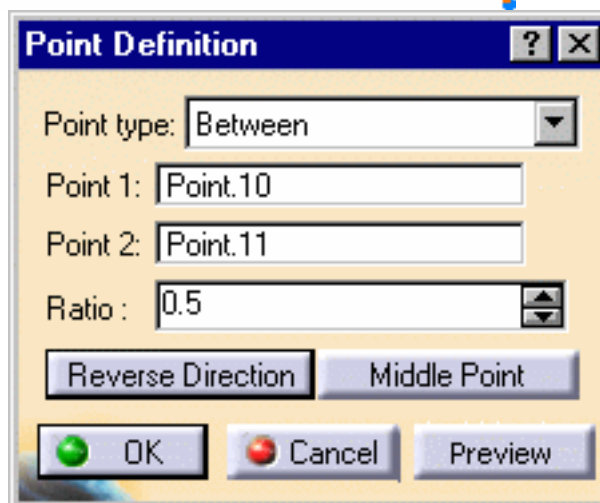
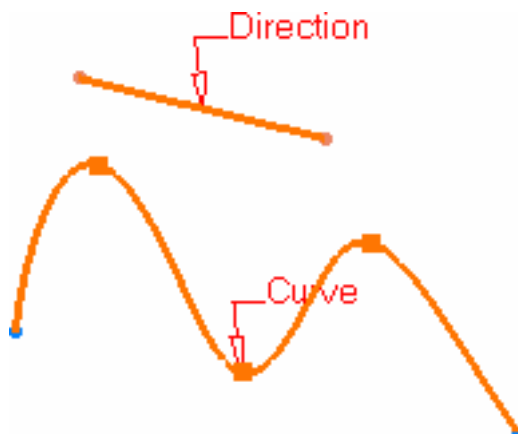
- Select a planar curve and a direction line.

A point is displayed at each tangent.



The Multi-Result Management dialog box is displayed because several points are generated.

- Click **YES**: you can then select a reference element, to which only the closest point is created.
- Click **NO**: all the points are created.



Between

- Select any two points.

- Enter the ratio, that is the percentage of the distance from the first selected point, at which the new point is to be. You can also click **Middle Point** button to create a point at the exact midpoint (ratio = 0.5).



Be careful that the arrow is orientated towards the inside of the curve (providing the curve is not closed) when using the **Middle Point** option.

- Use the **Reverse direction** button to measure the ratio from the second selected point.



If the ratio value is greater than 1, the point is located on the virtual line beyond the selected points.

3. Click OK to create the point.

The point (identified as Point.xxx) is added to the specification tree.



Creating Lines



This task shows the various methods for creating lines:

- point to point
- point and direction
- angle or normal to curve
- tangent to curve
- normal to surface
- bisecting

It also shows you how to **automatically reselect the second point**.



Open the **Lines1.CATPart** document.



1. Click the **Line** icon .

The Line Definition dialog box appears.

2. Use the drop-down list to choose the desired line type.



A line type will be proposed automatically in some cases depending on your first element selection.

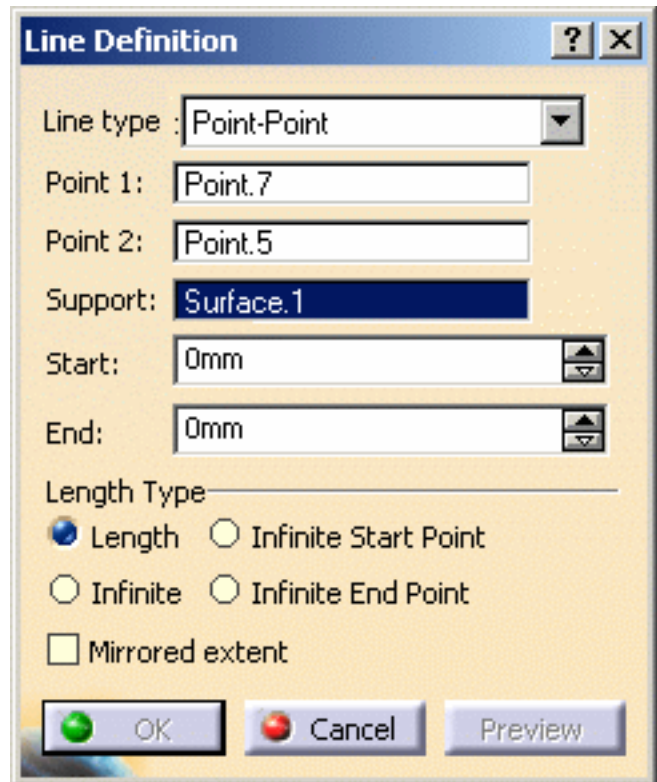
Point - Point



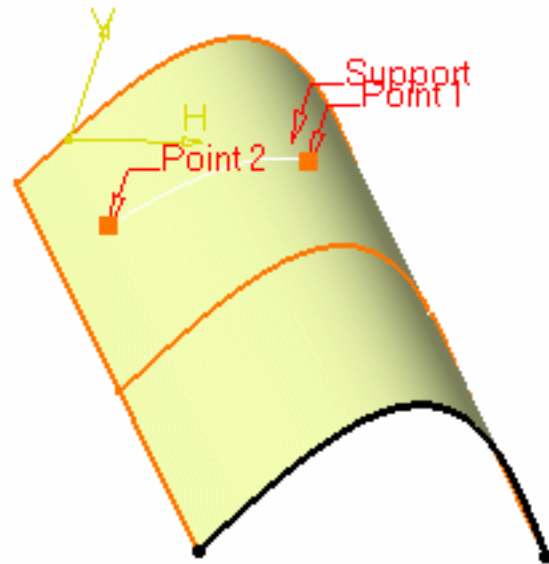
This command is only available with the Generative Shape Design 2 product.


- Select two points.

A line is displayed between the two points.
Proposed **Start** and **End** points of the new line are shown.

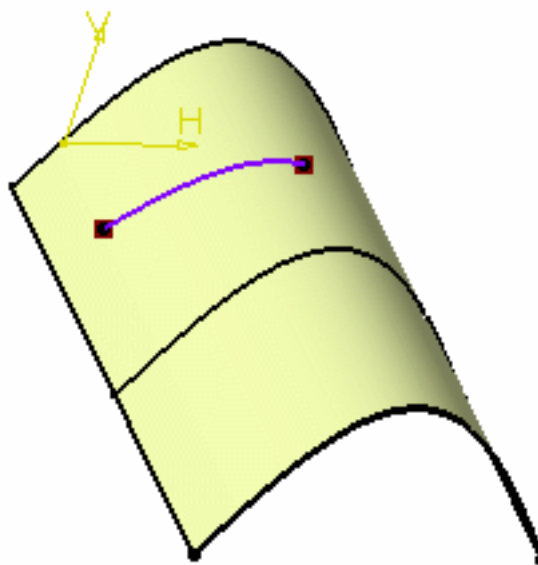


- If needed, select a support surface.
In this case a geodesic line is created, i.e. going from one point to the other according to the shortest distance along the surface geometry (blue line in the illustration below).
If no surface is selected, the line is created between the two points based on the shortest distance.




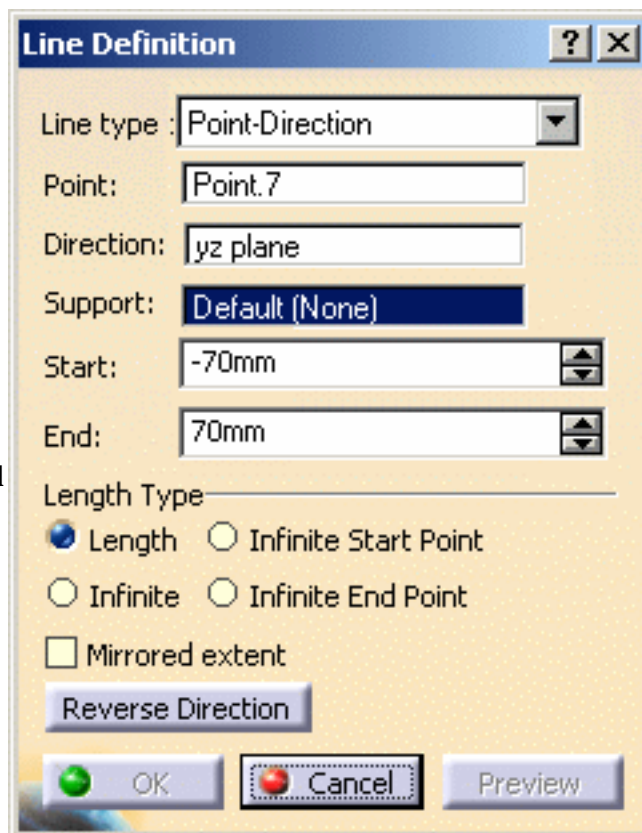
 If you select two points on closed surface (a cylinder for example), the result may be unstable. Therefore, it is advised to split the surface and only keep the part on which the geodesic line will lie.

 The geodesic line is not available with the Wireframe and Surface workbench.



- Specify the **Start** and **End** points of the new line, that is the line endpoint location in relation to the points initially selected. These **Start** and **End** points are necessarily beyond the selected points, meaning the line cannot be shorter than the distance between the initial points.
- Check the **Mirrored extent** option to create a line symmetrically in relation to the selected **Start** and **End** points.

 The projections of the 3D point(s) must already exist on the selected support.



Line Definition [?] [X]

Line type: Point-Direction

Point: Point.7

Direction: yz plane

Support: Default (None)

Start: -70mm

End: 70mm

Length Type

Length Infinite Start Point

Infinite Infinite End Point

Mirrored extent

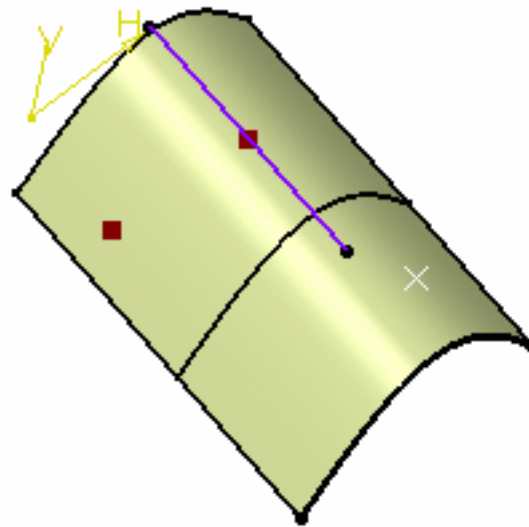
Reverse Direction


OK Cancel Preview

Point - Direction

- Select a reference **Point** and a **Direction** line. A vector parallel to the direction line is displayed at the reference point. Proposed **Start** and **End** points of the new line are shown.

- Specify the **Start** and **End** points of the new line.
The corresponding line is displayed.



 The projections of the 3D point(s) must already exist on the selected support.

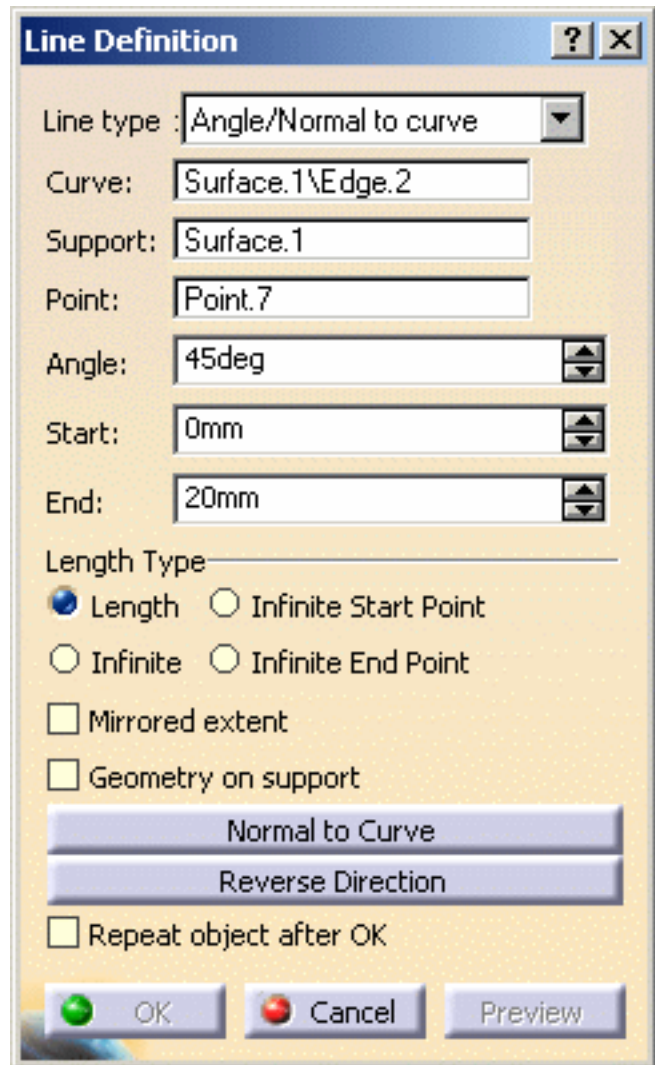
Angle or Normal to curve

- Select a reference **Curve** and a **Support** surface containing that curve.

- If the selected curve is planar, then the **Support** is set to Default (Plane).

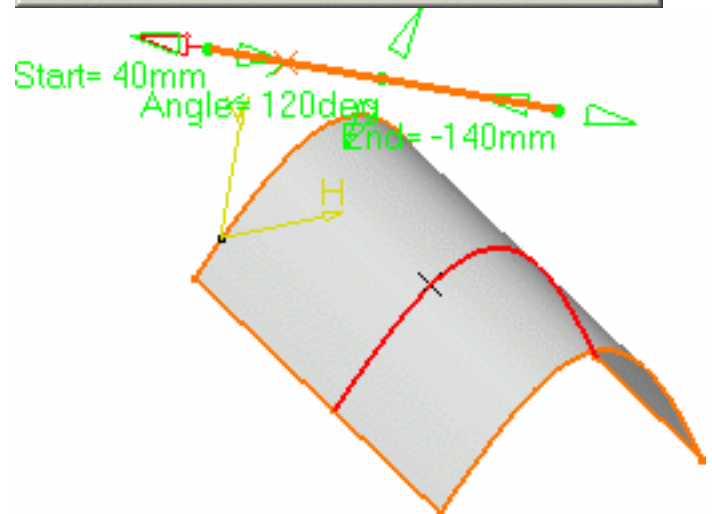
- If an explicit **Support** has been defined, a contextual menu is available to clear the selection.

- Select a **Point** on the curve.
- Enter an **Angle** value.



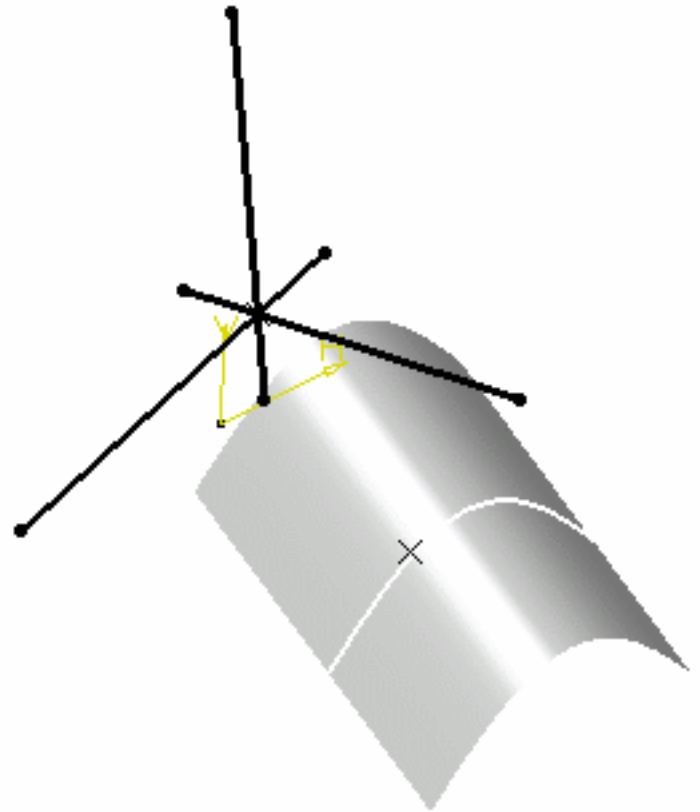
A line is displayed at the given angle with respect to the tangent to the reference curve at the selected point. These elements are displayed in the plane tangent to the surface at the selected point.

You can click on the **Normal to Curve** button to specify an angle of 90 degrees. Proposed **Start** and **End** points of the line are shown.



- Specify the **Start** and **End** points of the new line. The corresponding line is displayed.

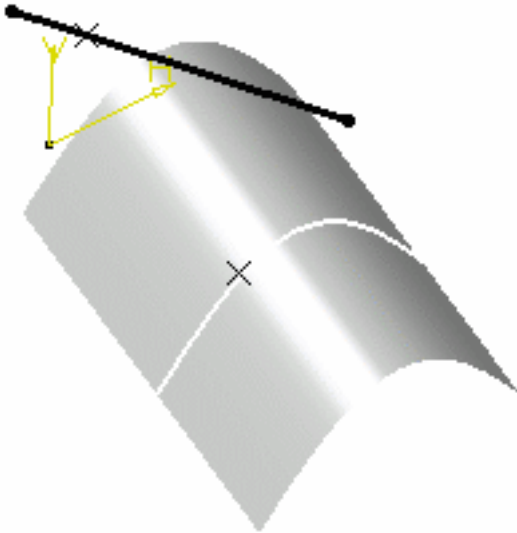
- Click the **Repeat object after OK** if you wish to create more lines with the same definition as the currently created line.
In this case, the Object Repetition dialog box is displayed, and you key in the number of instances to be created before pressing OK.



As many lines as indicated in the dialog box are created, each separated from the initial line by a multiple of the **angle** value.

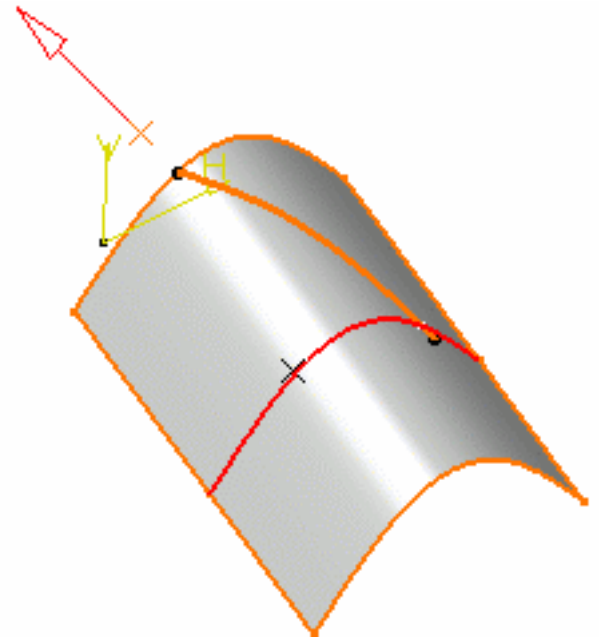
You can select the **Geometry on Support** check box if you want to create a geodesic line onto a support surface.

The figure below illustrates this case.



Geometry on support option not checked

This line type enables to edit the line's parameters. Refer to [Editing Parameters](#) to find out how to display these parameters in the 3D geometry.



Geometry on support option checked

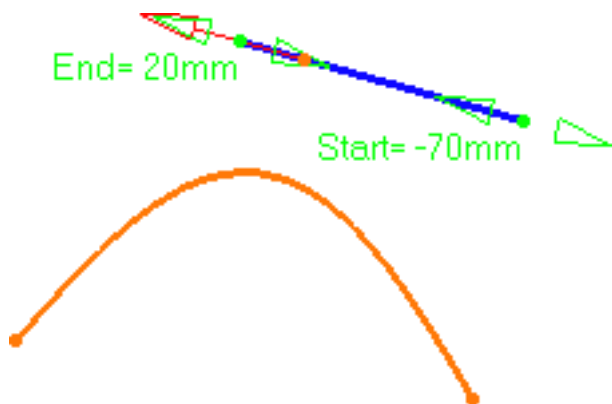
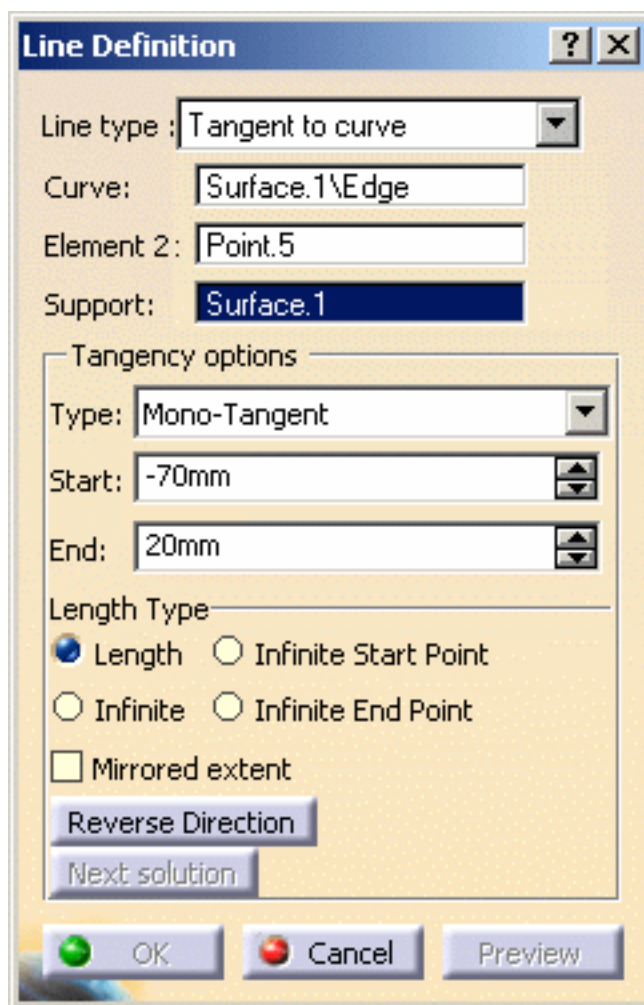
Tangent to curve

- Select a reference **Curve** and a **point** or another **Curve** to define the tangency.
 - if a point is selected (mono-tangent mode): a vector tangent to the curve is displayed at the selected point.
 - If a second curve is selected (or a point in bi-tangent mode), you need to select a support plane. The line will be tangent to both curves.

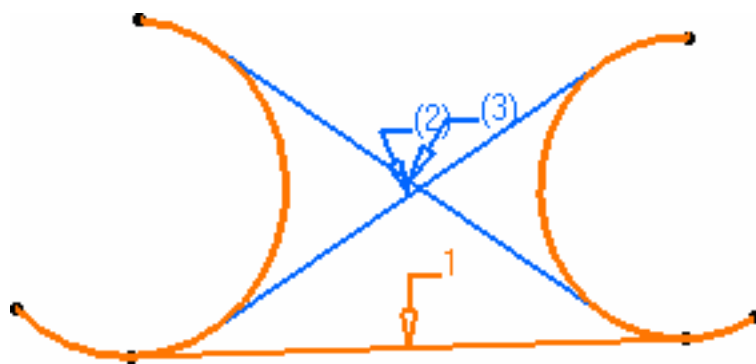
- If the selected curve is a line, then the **Support** is set to Default (Plane).

- If an explicit **Support** has been defined, a contextual menu is available to clear the selection.

When several solutions are possible, you can choose one (displayed in red) directly in the geometry, or using the **Next Solution** button.

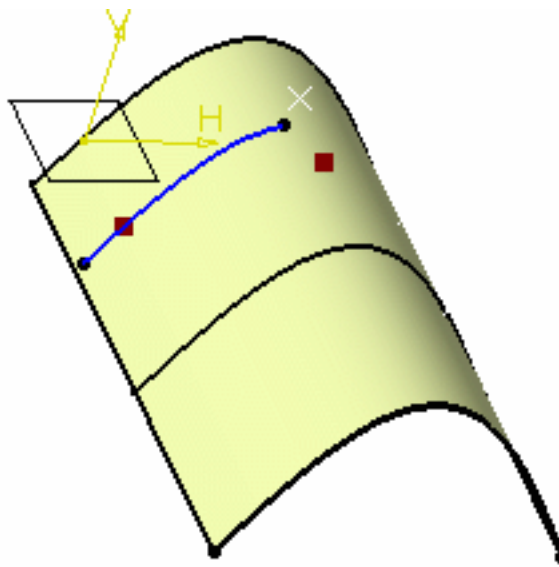


Line tangent to curve at a given point



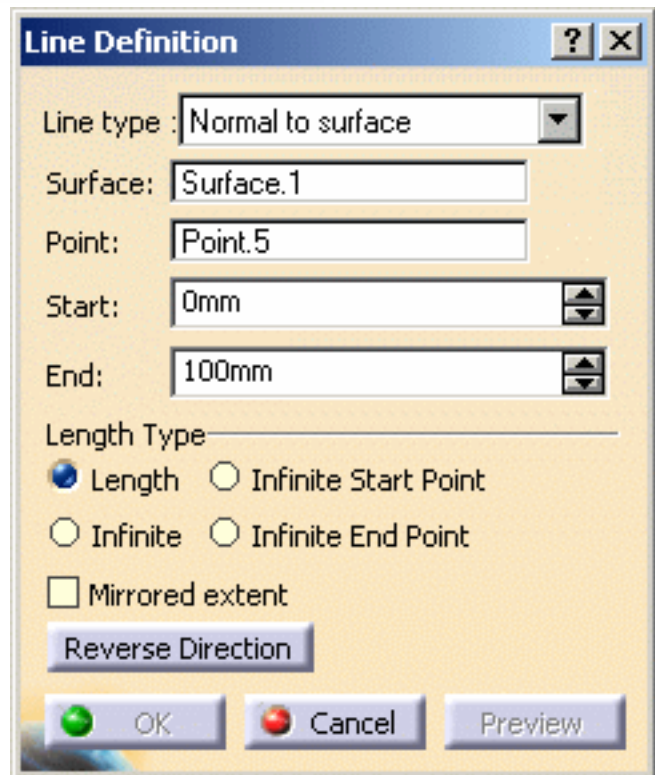
Line tangent to two curves

- Specify **Start** and **End** points to define the new line. The corresponding line is displayed.

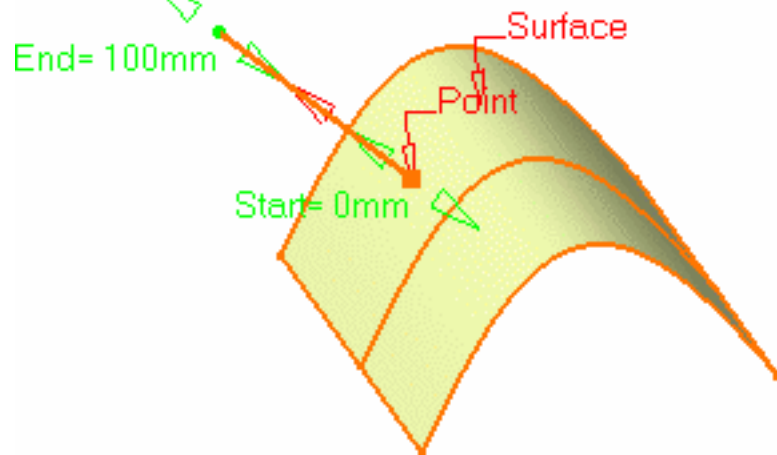


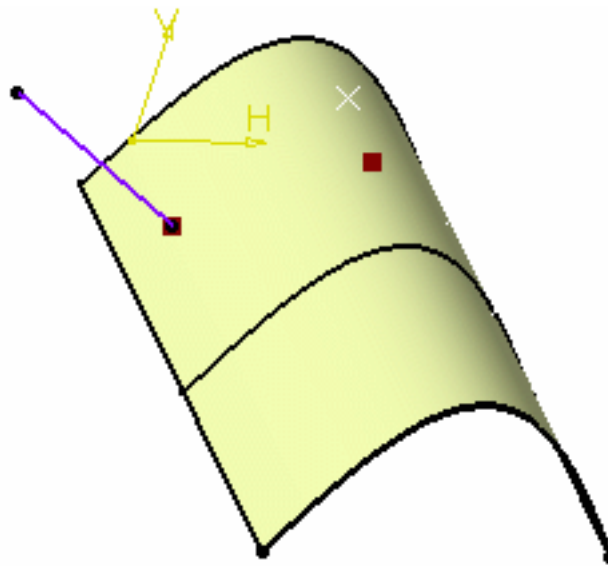
Normal to surface

- Select a reference **Surface** and a **Point**.
A vector normal to the surface is displayed at the reference point.
Proposed **Start** and **End** points of the new line are shown.



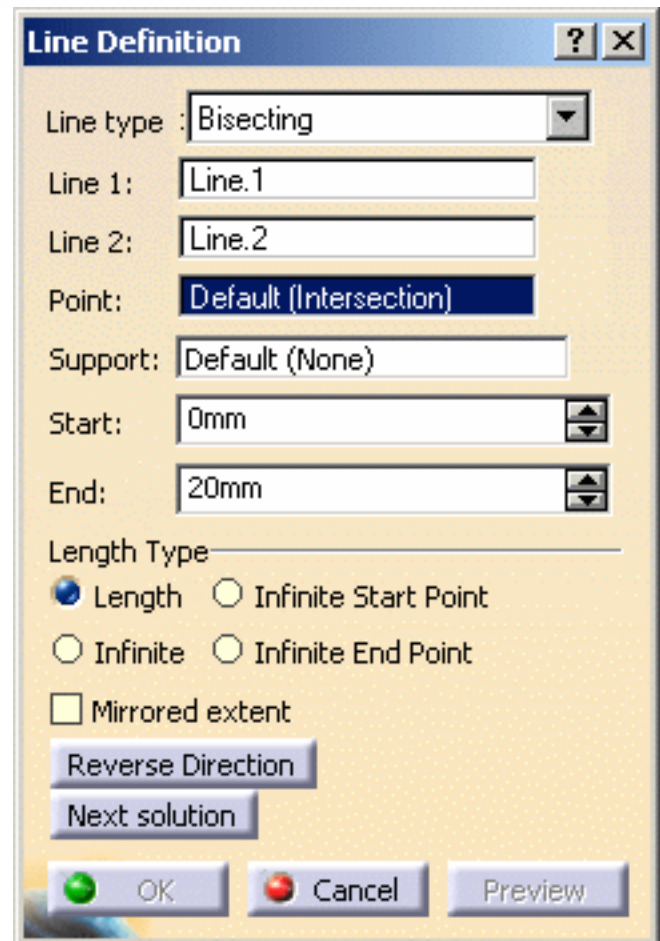
- Specify **Start** and **End** points to define the new line.
The corresponding line is displayed.



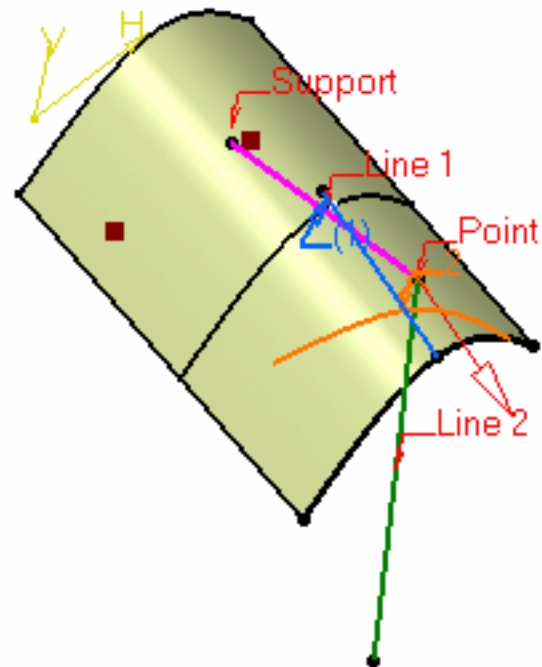


Bisecting

- Select two lines. Their bisecting line is the line splitting in two equal parts the angle between these two lines.
- Select a point as the starting point for the line. By default it is the intersection of the bisecting line and the first selected line.



- Select the support surface onto which the bisecting line is to be projected, if needed.
- Specify the line's length in relation to its starting point (**Start** and **End** values for each side of the line in relation to the default end points). The corresponding bisecting line, is displayed.
- You can choose between two solutions, using the **Next Solution** button, or directly clicking the numbered arrows in the geometry.



3. Click OK to create the line.

The line (identified as Line.xxx) is added to the specification tree.



- Regardless of the line type, **Start** and **End** values are specified by entering distance values or by using the graphic manipulators.
- Start and End values should not be the same.
- Select the Length Type:
 - **Length**: the line will be defined according to the **Start** and **End** points values
 - **Infinite**: the line will be infinite
 - **Infinite Start Point**: the line will be infinite from the **Start** point
 - **Infinite End Point**: the line will be infinite from the **End** point

By default, the Length type is selected.

The **Start** and/or the **End** points values will be greyed out when one of the **Infinite** options is chosen.

- Check the **Mirrored extent** option to create a line symmetrically in relation to the selected **Start** point.
- In most cases, you can select a support on which the line is to be created. In this case, the selected point(s) is projected onto this support.
- You can reverse the direction of the line by either clicking the displayed vector or selecting the **Reverse Direction** button (not available with the point-point line type).

Automatic Reselection

 This capability is only available with the **Point-Point** line method.

 **1. Double-click** the **Line** icon .

The Line dialog box is displayed.

2. Create the first point.

The **Reselect Second Point at next start** option appears in the Line dialog box.

3. Check it to be able to later reuse the second point.

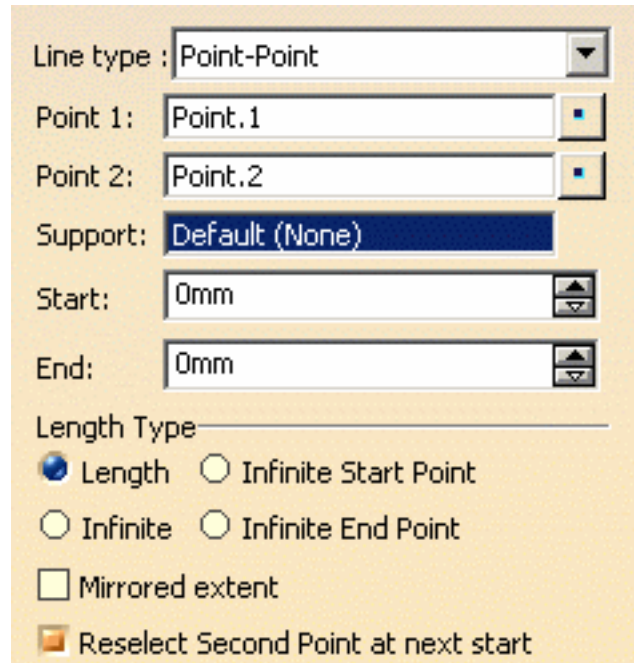
4. Create the second point.

5. Click OK to create the first line.

The Line dialog box opens again with the first point initialized with the second point of the first line.

6. Click OK to create the second point.

7. Click OK to create the second line, and so on.



Line type : Point-Point

Point 1: Point.1

Point 2: Point.2

Support: Default (None)

Start: 0mm

End: 0mm

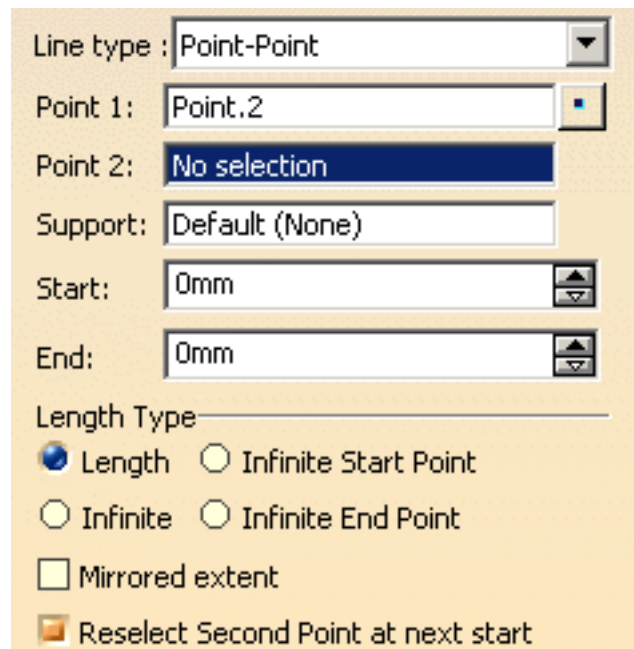
Length Type

Length Infinite Start Point

Infinite Infinite End Point

Mirrored extent

Reselect Second Point at next start



Line type : Point-Point

Point 1: Point.2

Point 2: No selection

Support: Default (None)

Start: 0mm

End: 0mm

Length Type

Length Infinite Start Point

Infinite Infinite End Point

Mirrored extent

Reselect Second Point at next start

To stop the repeat action, simply uncheck the option or click Cancel in the Line dialog box.





Creating Planes

 This task shows the various methods for creating planes:


- offset from a plane
- parallel through point
- angle/normal to a plane
- through three points
- through two lines
- through a point and a line
- through a planar curve
- normal to a curve
- tangent to a surface
- from its equation
- mean through points

 Open the [Planes1.CATPart](#) document.

 1. Click the **Plane** icon .

The Plane Definition dialog box appears.

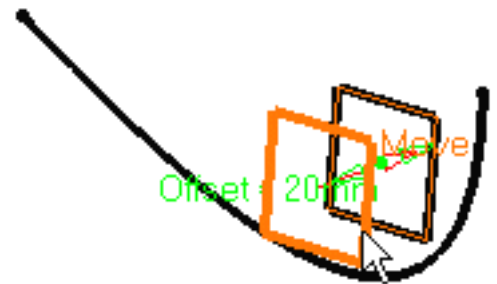
2. Use the combo to choose the desired **Plane type**.

 Once you have defined the plane, it is represented by a red square symbol, which you can move using the graphic manipulator.

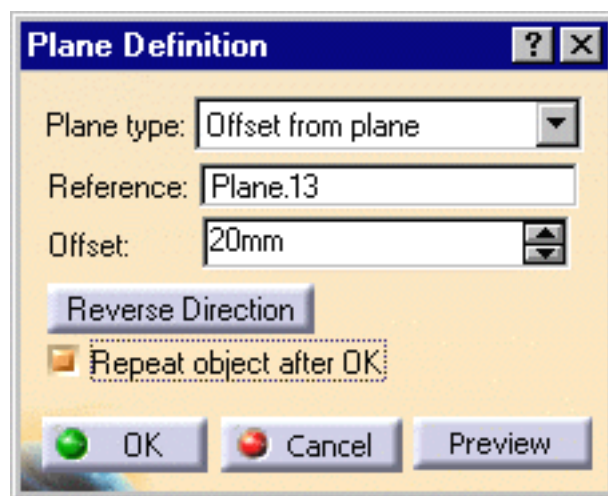
Offset from plane

- Select a reference **Plane** then enter an **Offset** value.

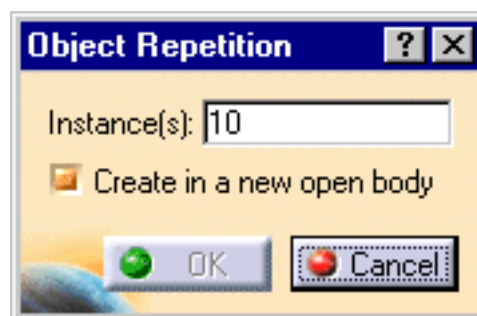
A plane is displayed offset from the reference plane.



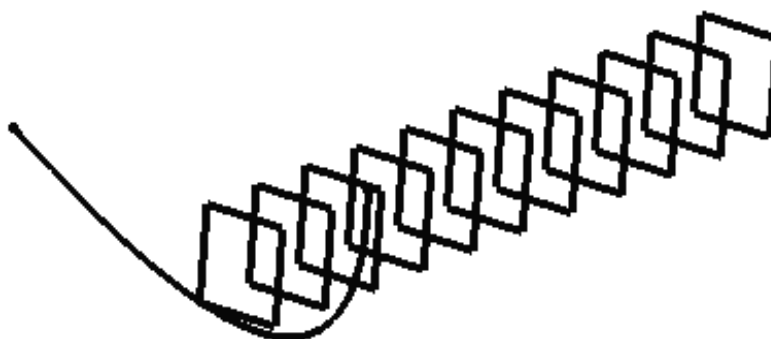
Use the **Reverse Direction** button to reverse the change the offset direction, or simply click on the arrow in the geometry.



- Click the **Repeat object after OK** if you wish to create more offset planes .
In this case, the **Object Repetition** dialog box is displayed, and you key in the number of instances to be created before pressing OK.

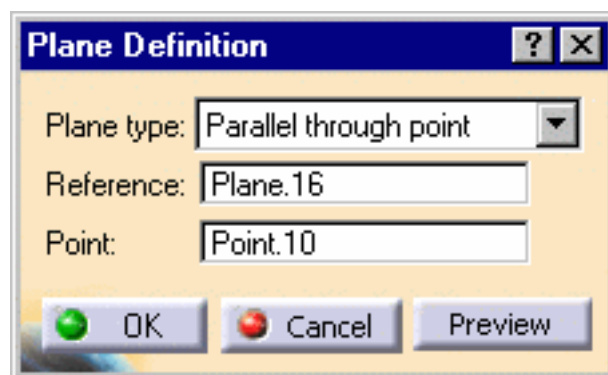


As many planes as indicated in the dialog box are created (including the one you were currently creating), each separated from the initial plane by a multiple of the **Offset** value.

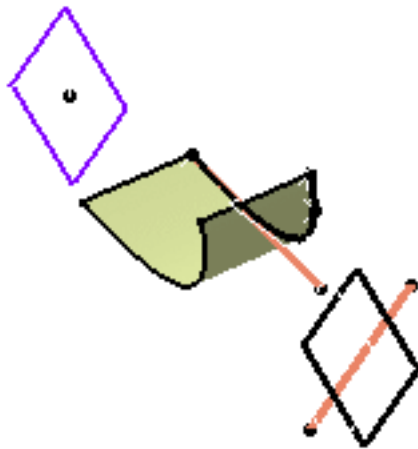
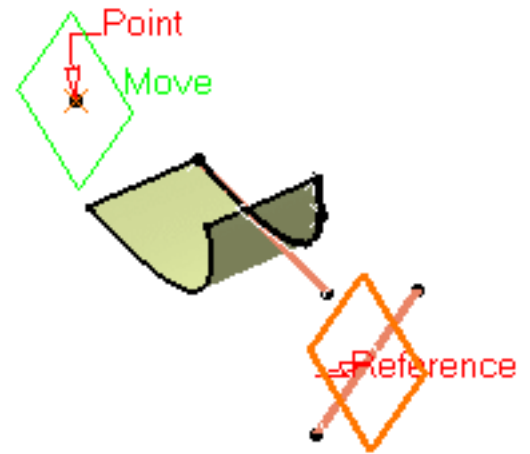


Parallel through point

- Select a reference **Plane** and a **Point**.

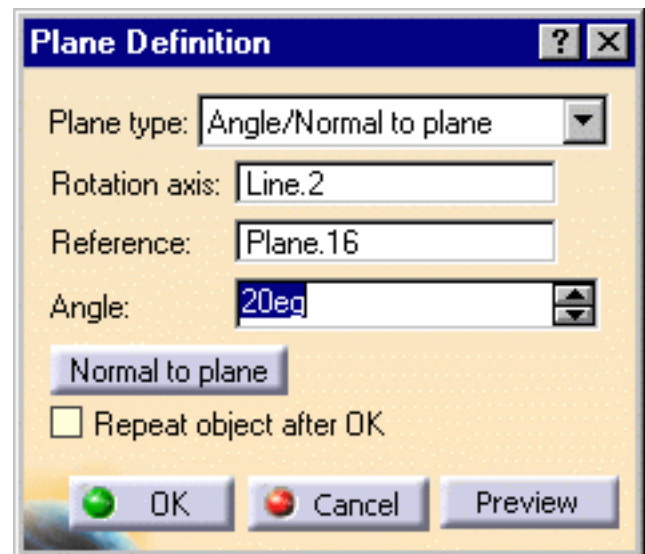


A plane is displayed parallel to the reference plane and passing through the selected point.

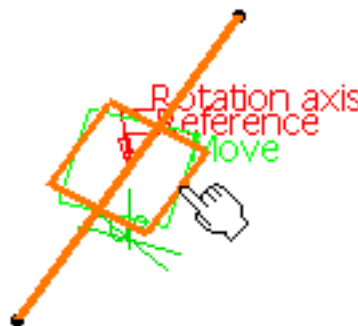


Angle or normal to plane

- Select a reference **Plane** and a **Rotation axis**.
This axis can be any line or an implicit element, such as a cylinder axis for example. To select the latter press and hold the Shift key while moving the pointer over the element, then click it.
- Enter an **Angle** value.



A plane is displayed passing through the rotation axis. It is oriented at the specified angle to the reference plane.



- Click the **Repeat object after OK** if you wish to create more planes at an angle from the initial plane. In this case, the **Object Repetition** dialog box is displayed, and you key in the number of instances to be created before pressing OK.

As many planes as indicated in the dialog box are created (including the one you were currently creating), each separated from the initial plane by a multiple of the **Angle** value.

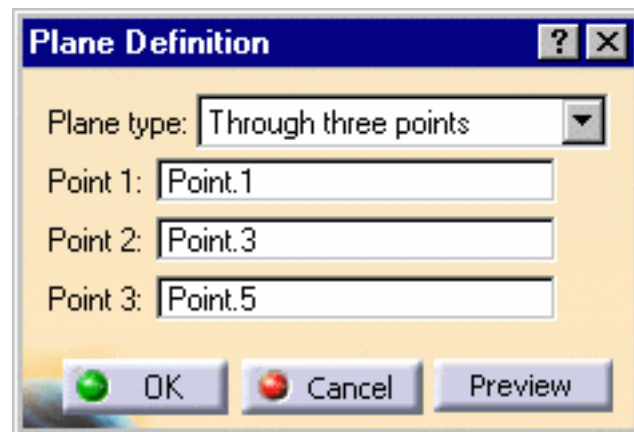


Here we created five planes at an angle of 20 degrees.

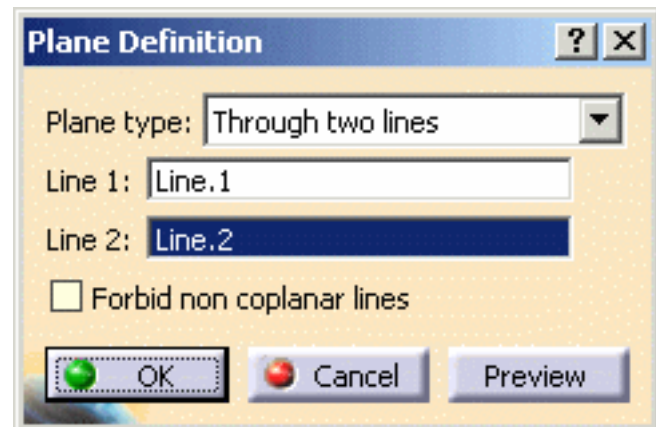
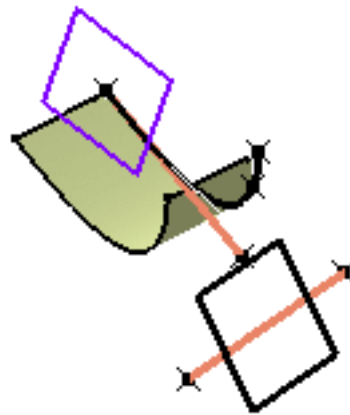
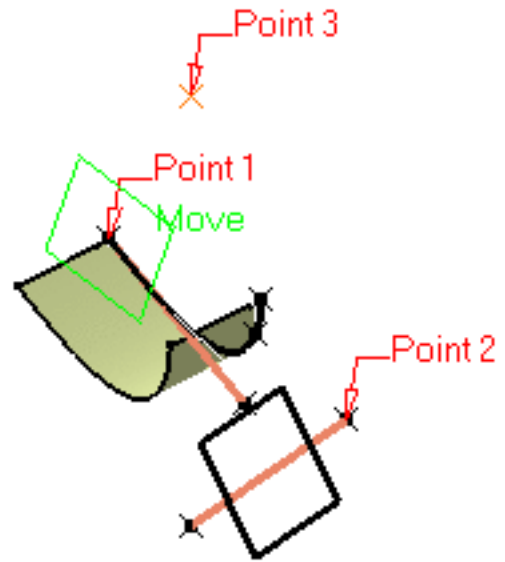
This plane type enables to edit the plane's parameters. Refer to [Editing Parameters](#) to find out how to display these parameters in the 3D geometry.

Through three points

- Select three points.



The plane passing through the three points is displayed. You can move it simply by dragging it to the desired location.

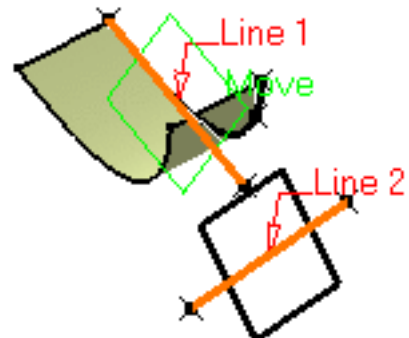


Through two lines

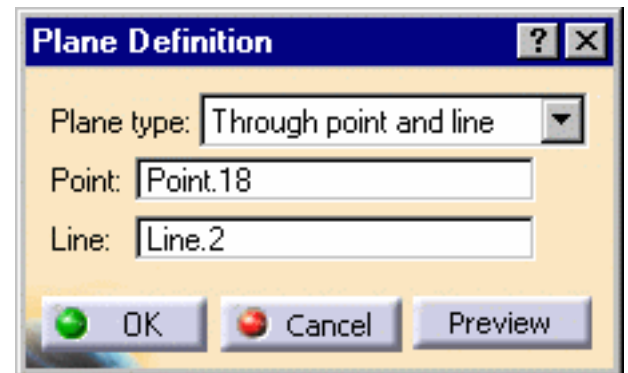
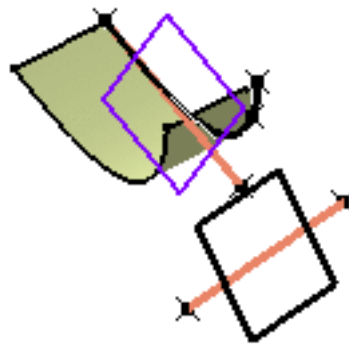
- Select two lines.

The plane passing through the two line directions is displayed.

When these two lines are not coplanar, the vector of the second line is moved to the first line location to define the plane's second direction.



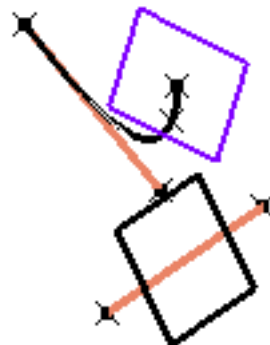
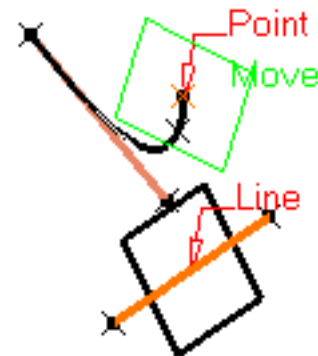
Check the **Forbid non coplanar lines** button to specify that both lines be in the same plane.



Through point and line

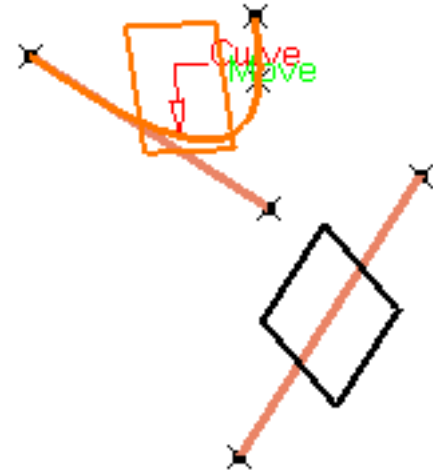
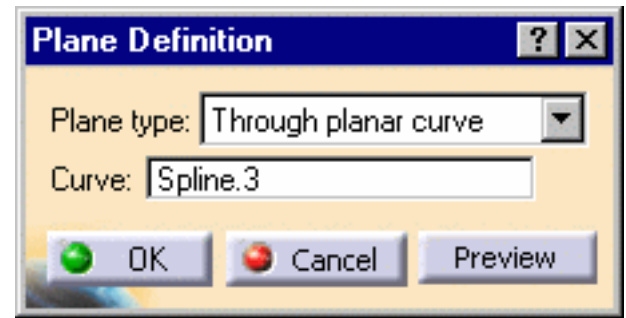
- Select a **Point** and a **Line**.

The plane passing through the point and the line is displayed.

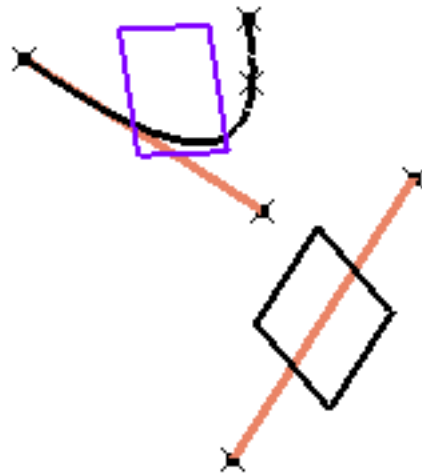


Through planar curve

- Select a planar **Curve**.

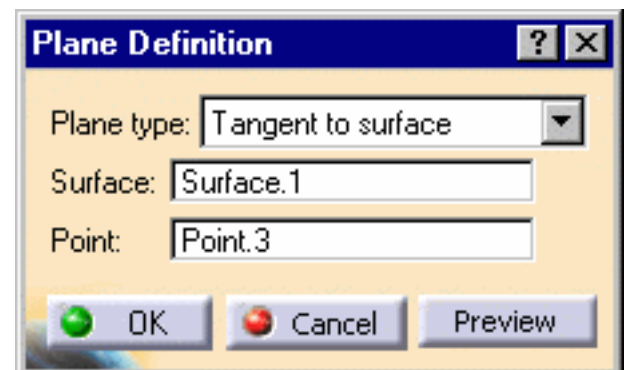


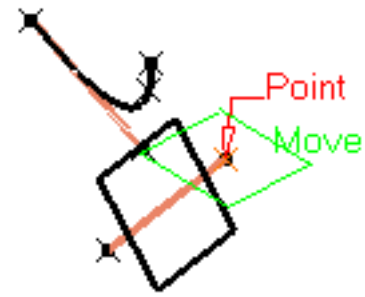
The plane containing the curve is displayed.



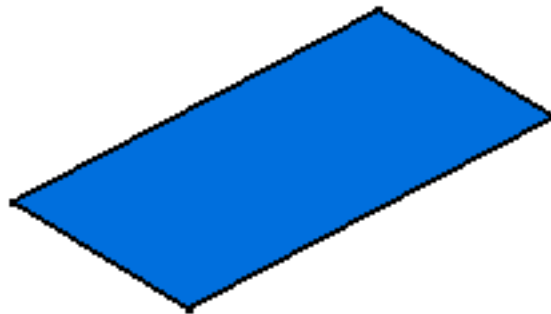
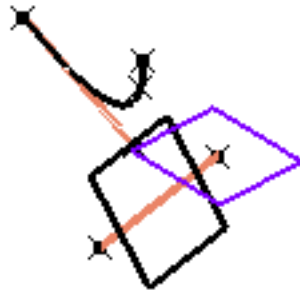
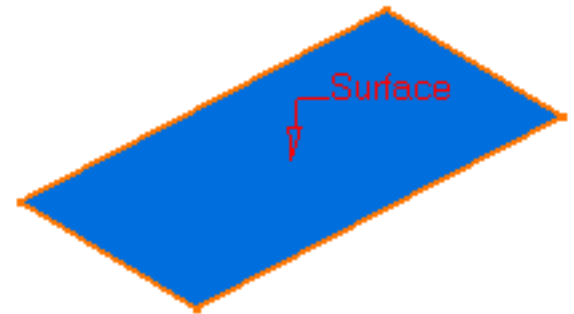
Tangent to surface

- Select a reference **Surface** and a **Point**.



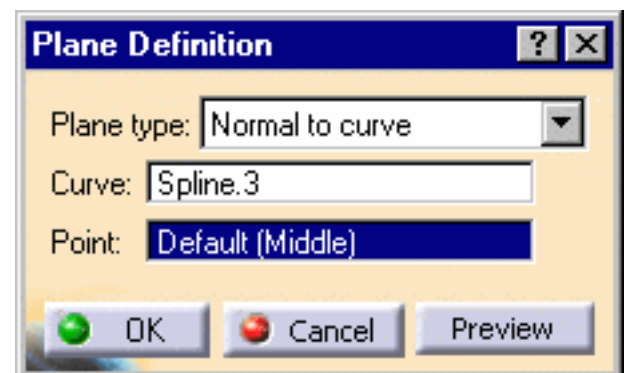


A plane is displayed tangent to the surface at the specified point.

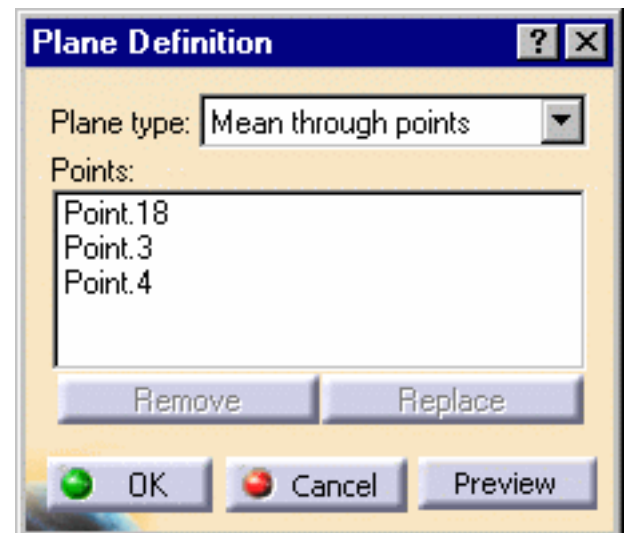
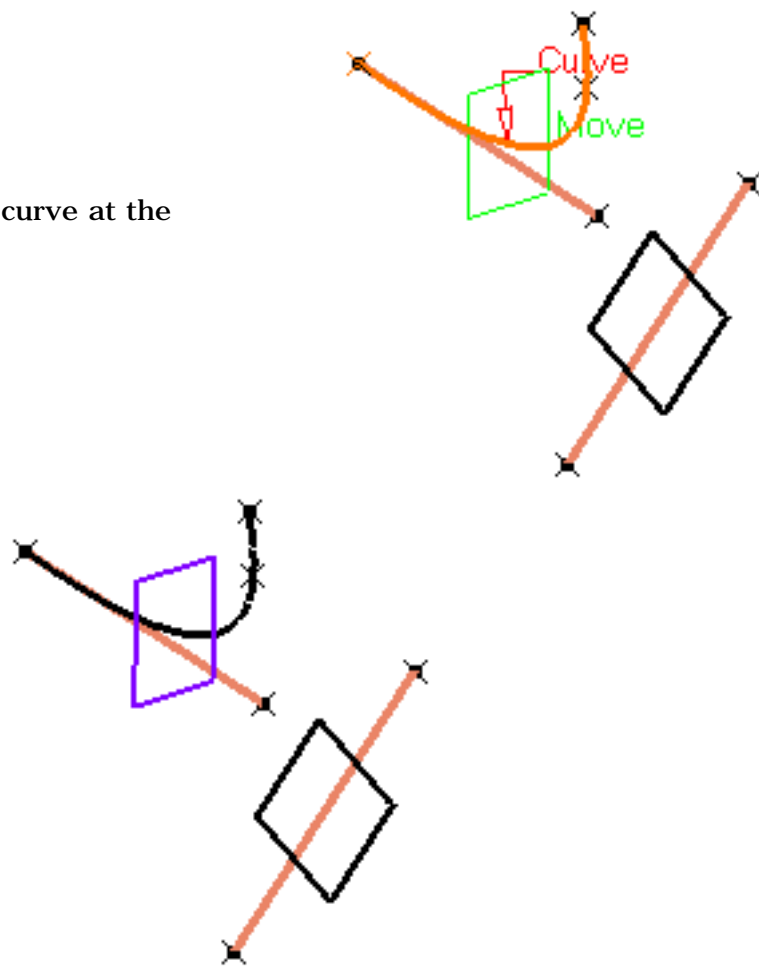


Normal to curve

- Select a reference **Curve**.
- You can select a **Point**. By default, the curve's middle point is selected.



A plane is displayed normal to the curve at the specified point.

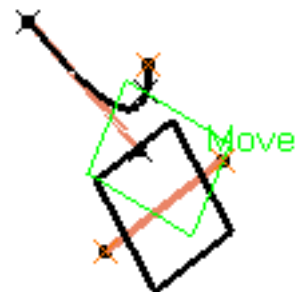


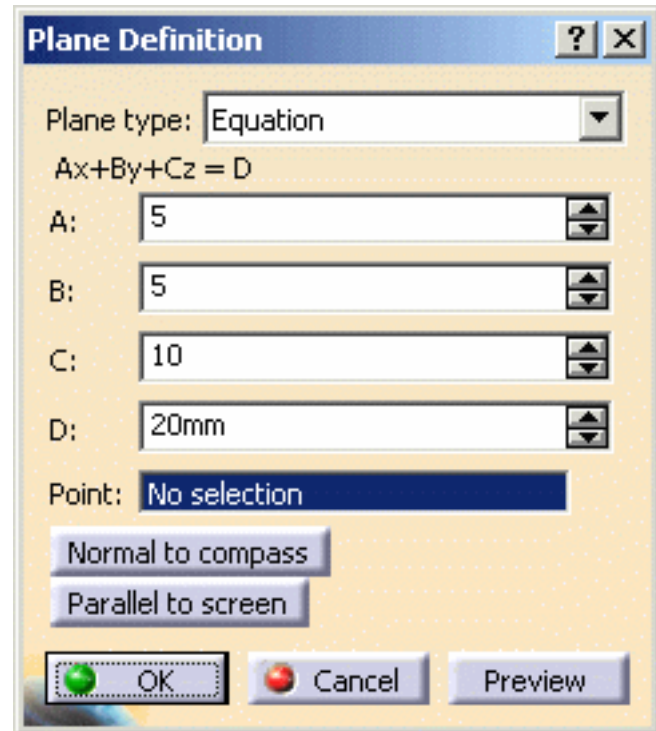
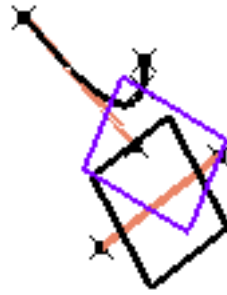
Mean through points

- Select three or more points to display the mean plane through these points.

It is possible to edit the plane by first selecting a point in the dialog box list then choosing an option to either:

- **Remove** the selected point
- **Replace** the selected point by another point.



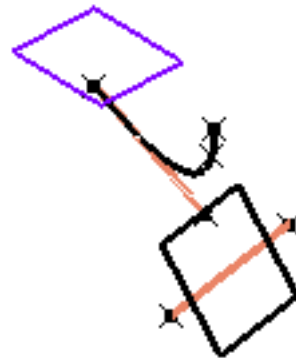


Equation

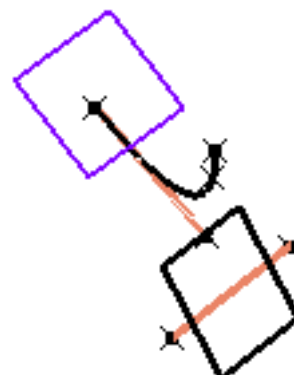
- Enter the **A**, **B**, **C**, **D** components of the $Ax + By + Cz = D$ plane equation.

Select a point to position the plane through this point, you are able to modify **A**, **B**, and **C** components, the **D** component becomes grayed.

Use the **Normal to compass** button to position the plane perpendicular to the compass direction.



Use the **Parallel to screen** button to parallel to the screen current view.



- Click **OK** to create the plane.

The plane (identified as Plane.xxx) is added to the specification tree.



Creating Circles

This task shows the various methods for creating circles and circular arcs:

- center and radius
- center and point
- two points and radius
- three points
- bitangent and radius
- bitangent and point
- tritangent
- center and tangent

Open the [Circles1.CATPart](#) document.

Please note that you need to put the desired geometrical set in show to be able to perform the corresponding scenario.

1. Click the **Circle** icon .

The Circle Definition dialog box appears.

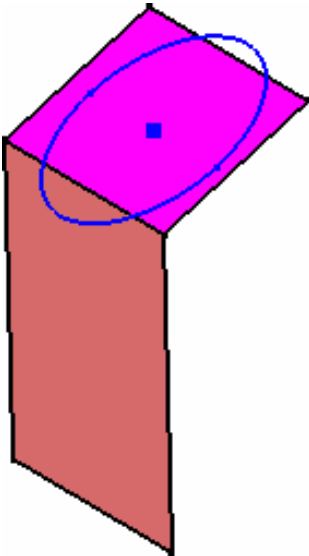
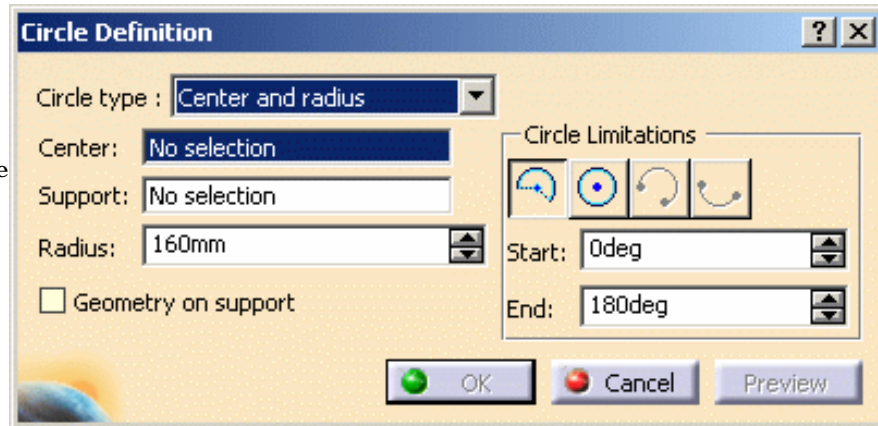
2. Use the combo to choose the desired circle type.

Center and radius

- Select a point as circle **Center**.
- Select the **Support** plane or surface where the circle is to be created.
- Enter a **Radius** value.

Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed.

For a circular arc, you can specify the **Start** and **End** angles of the arc.



i If a support surface is selected, the circle lies on the plane tangent to the surface at the selected point.

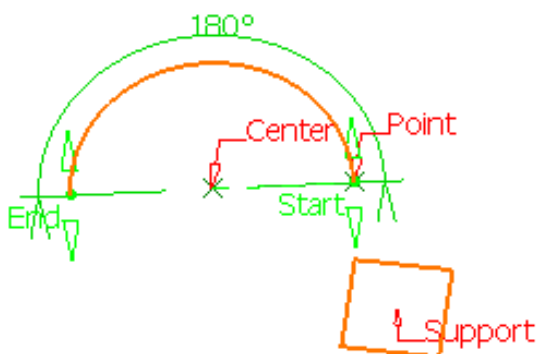
Start and **End** angles can be specified by entering values or by using the graphic manipulators.

Center and point

- Select a point as **Circle** center.
- Select a **Point** where the circle is to be created.
- Select the **Support** plane or surface where the circle is to be created.

The circle, which center is the first selected point and passing through the second point or the projection of this second point on the plane tangent to the surface at the first point, is previewed.

Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed. For a circular arc, you can specify the **Start** and **End** angles of the arc.



i You can select the **Geometry on Support** check box if you want the circle to be projected onto a support surface.

In this case just select a support surface.

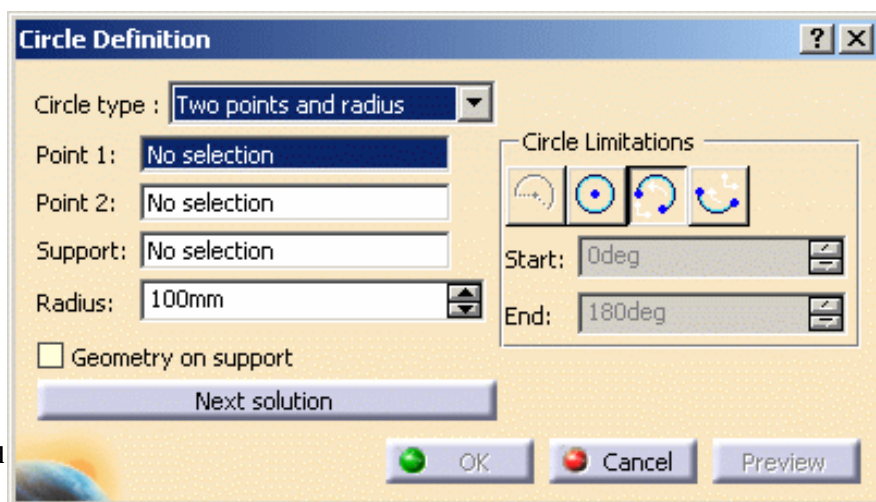
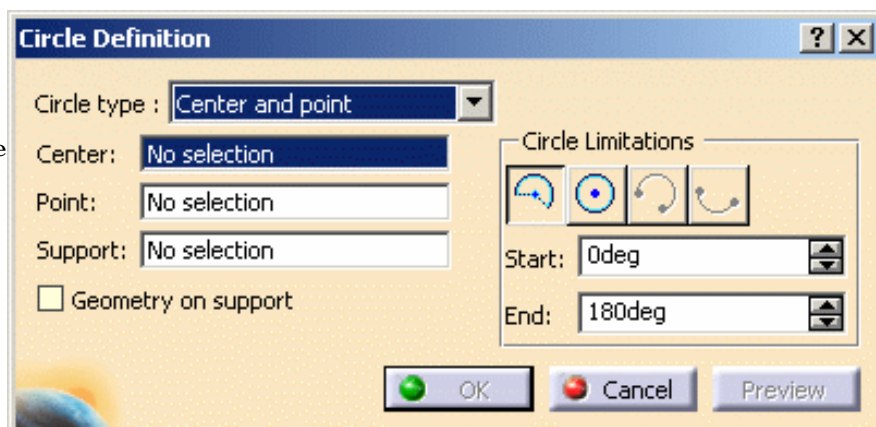
Two points and radius

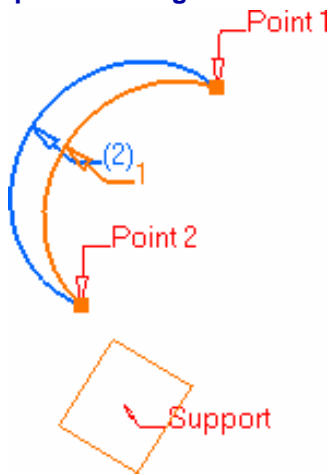
- Select two points on a surface or in the same plane.
- Select the **Support** plane or surface.
- Enter a **Radius** value.

The circle, passing through the first selected point and the second point or the projection of this second point on the plane tangent to the surface at the first point, is previewed.

Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed. For a circular arc, you can specify the trimmed or complementary arc using the two selected points as end points.

You can use the **Second Solution** button, to display the alternative arc.





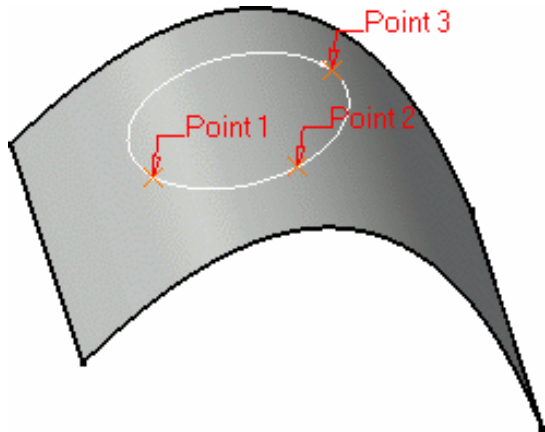
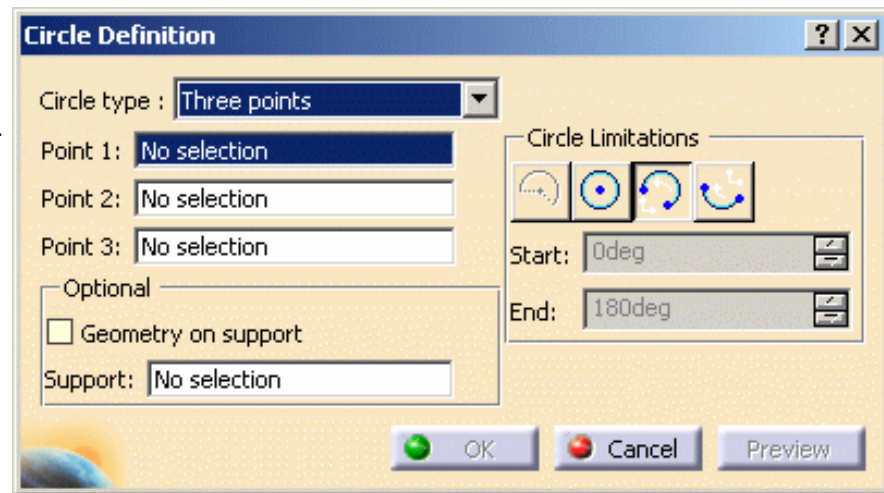
i You can select the **Geometry on Support** check box if you want the circle to be projected onto a support surface.

In this case just select a support surface.

Three points

- Select three points where the circle is to be created.

Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed. For a circular arc, you can specify the trimmed or complementary arc using the two of the selected points as end points.

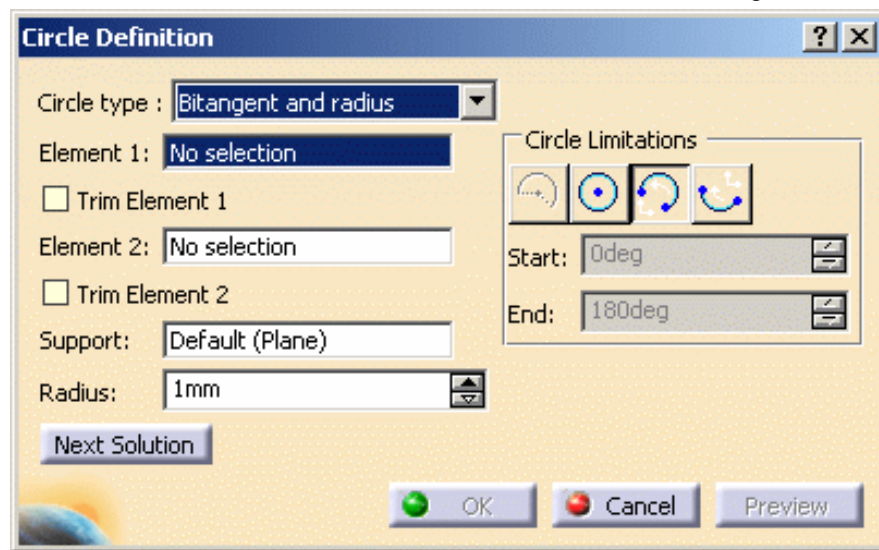


i You can select the **Geometry on Support** check box if you want the circle to be projected onto a support surface.

In this case just select a support surface.


Bi-tangent and radius

- Select two **Elements** (point or curve) to which the circle is to be tangent.
- Select a **Support** surface.



If one of the selected inputs is a planar curve, then the **Support** is set to Default (Plane).

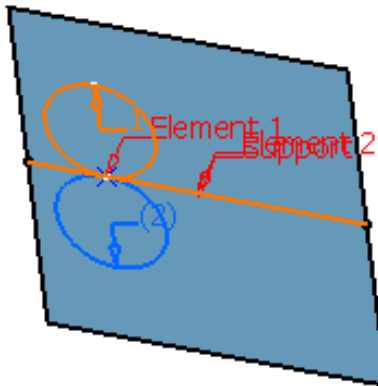
If an explicit **Support** needs to be defined, a contextual menu is available to clear the selection in order to select the desired support.


 This automatic support definition saves you from performing useless selections.

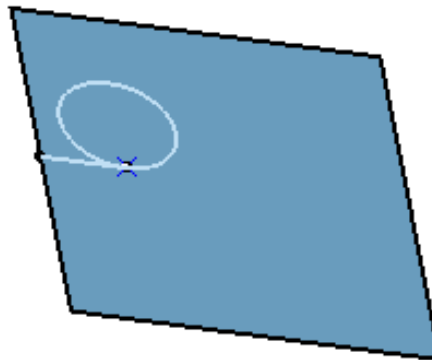
- Enter a **Radius** value.
- Several solutions may be possible, so click in the region where you want the circle to be.


Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed.

For a circular arc, you can specify the trimmed or complementary arc using the two tangent points as end points.



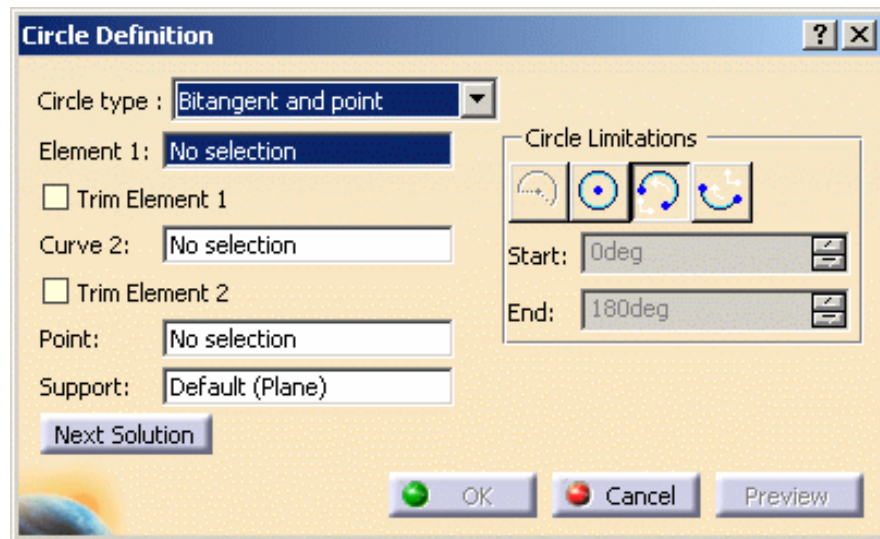
 You can select the **Trim Element 1** and **Trim Element 2** check boxes to trim the first element or the second element, or both elements. Here is an example with Element 1 trimmed.




 These options are only available with the Trimmed Circle limitation.

Bi-tangent and point


- Select a point or a curve to which the circle is to be tangent.
- Select a **Curve** and a **Point** on this curve.
- Select a **Support** plane or planar surface.



 The point will be projected onto the curve.

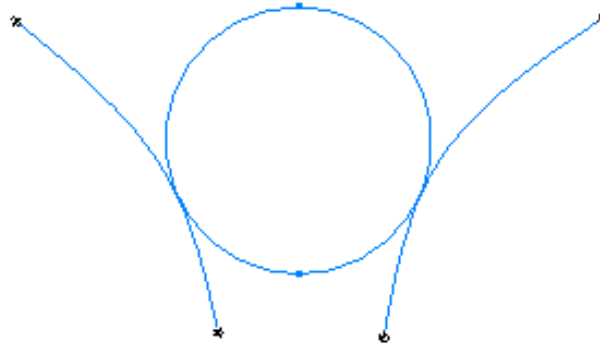
If one of the selected inputs is a planar curve, then the **Support** is set to Default (Plane).

If an explicit **Support** needs to be defined, a contextual menu is available to clear the selection in order to select the desired support.

 This automatic support definition saves you from performing useless selections.

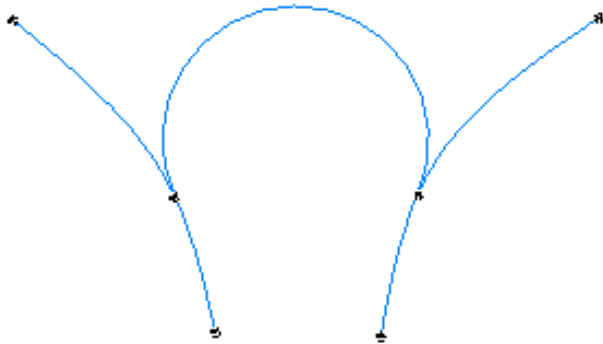
- Several solutions may be possible, so click in the region where you want the circle to be.

Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed.

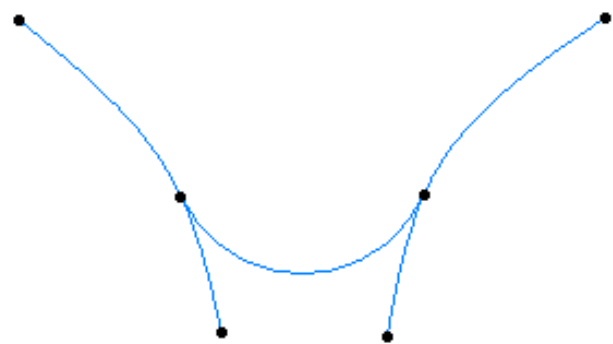


Complete circle


For a circular arc, you can choose the trimmed or complementary arc using the two tangent points as end points.




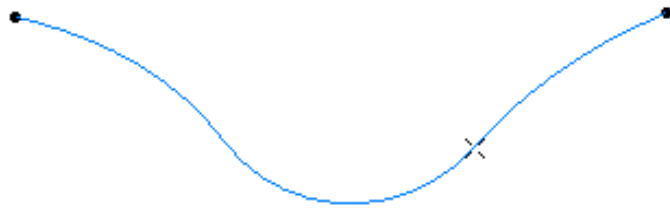
Trimmed circle



Complementary trimmed circle

 You can select the **Trim Element 1** and **Trim Element 2** check boxes to trim the first element or the second element, or both elements. Here is an example with both elements trimmed.

 These options are only available with the Trimmed Circle limitation.




Tritangent

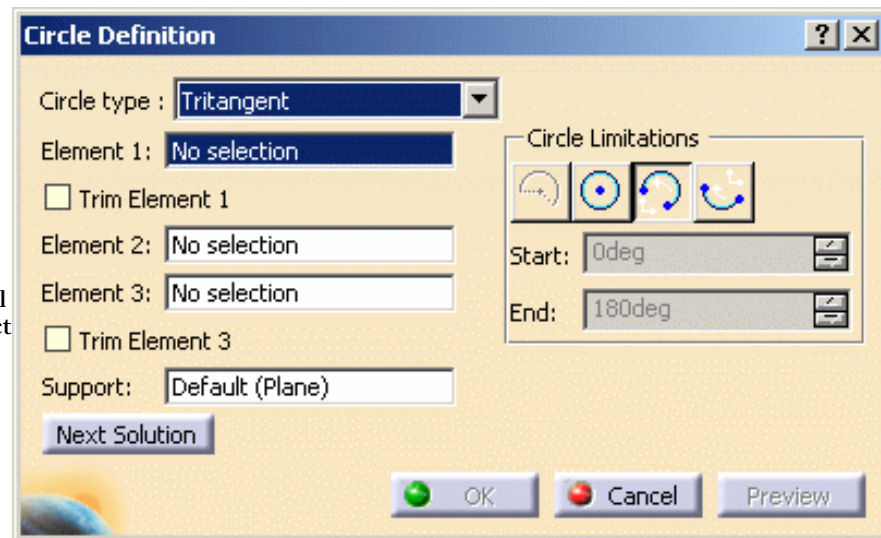
- Select three **Elements** to which the circle is to be tangent.
- Select a **Support** planar surface.

If one of the selected inputs is a planar curve, then the **Support** is set to Default (Plane).

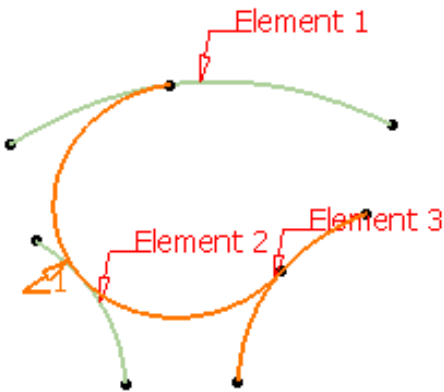
If an explicit **Support** needs to be defined, a contextual menu is available to clear the selection in order to select the desired support.


 This automatic support definition saves you from performing useless selections.

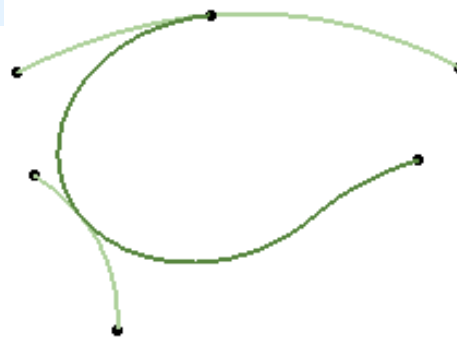
- Several solutions may be possible, so select the arc of circle that you wish to create.




Depending on the active **Circle Limitations** icon, the corresponding circle or circular arc is displayed. The first and third elements define where the relimitation ends. For a circular arc, you can specify the trimmed or complementary arc using the two tangent points as end points.



 You can select the **Trim Element 1** and **Trim Element 3** check boxes to trim the first element or the third element, or both elements. Here is an example with Element 3 trimmed.



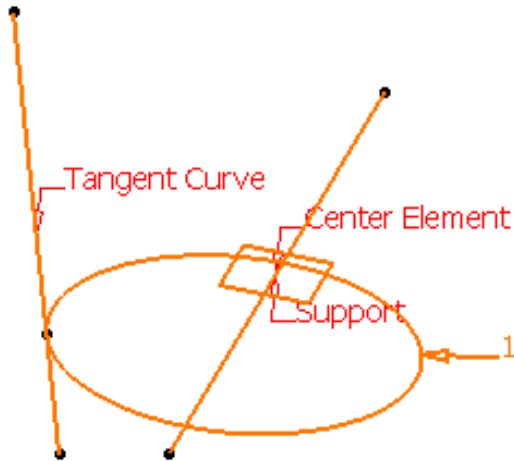
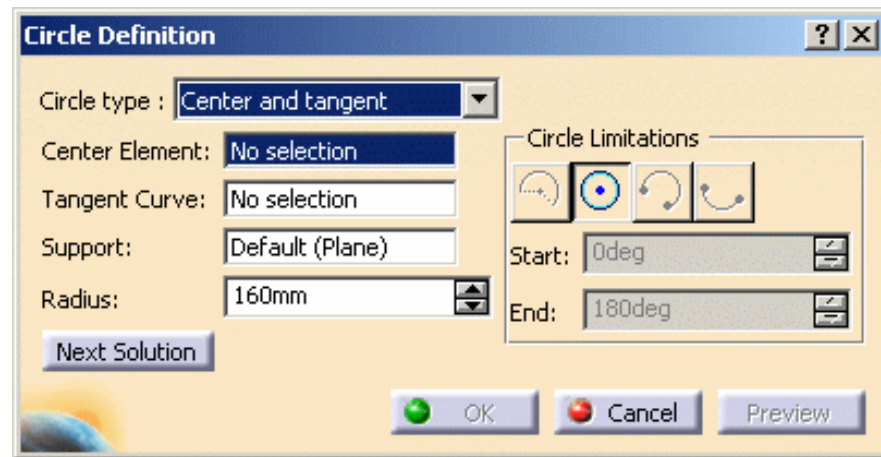
 These options are only available with the Trimmed Circle limitation.

Center and tangent

There are two ways to create a center and tangent circle:

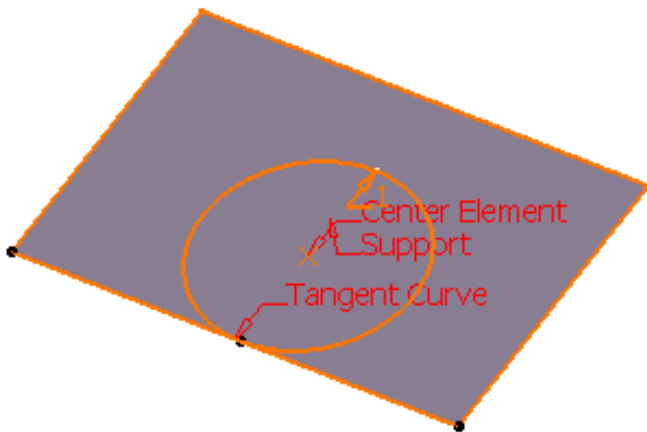
1. Center curve and radius

- Select a curve as the **Center Element**.
- Select a **Tangent Curve**.
- Enter a **Radius** value.



2. Line tangent to curve definition

- Select a point as the **Center Element**.
- Select a **Tangent Curve**.



- If one of the selected inputs is a planar curve, then the **Support** is set to Default (Plane). If an explicit **Support** needs to be defined, a contextual menu is available to clear the selection in order to select the desired support.

This automatic support definition saves you from performing useless selections.

- The circle center will be located either on the center curve or point and will be tangent to tangent curve.
- Please note that only full circles can be created.

4. Click **OK** to create the circle or circular arc.

The circle (identified as Circle.xxx) is added to the specification tree.



When several solutions are possible, click the **Next Solution** button to move to another arc of circle, or directly select the arc you want in the 3D geometry.



A circle may have several points as center if the selected element is made of various circle arcs with different centers.


Parameters can be edited in the 3D geometry. To have further information, please refer to the [Editing Parameters](#) chapter.





Interoperability With Generative Shape Design

Joining Geometry


Joining Surfaces or Curves

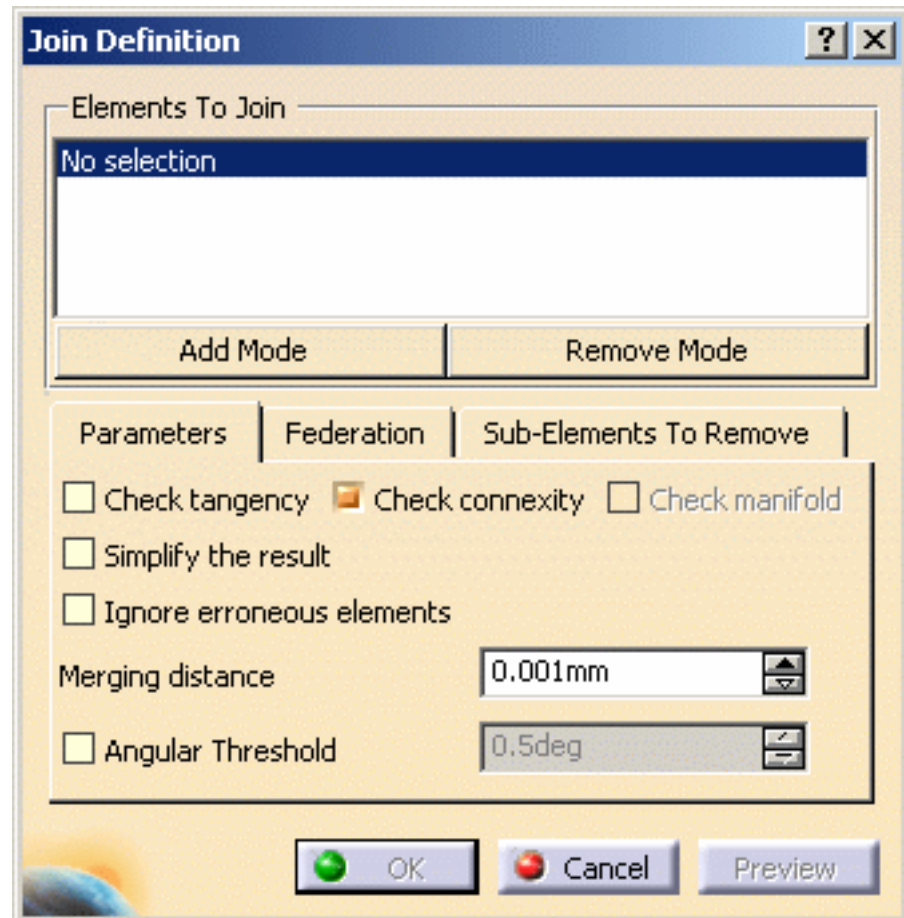
 This task shows how to join surfaces or curves.

 Open the [Join1.CATPart](#) document.

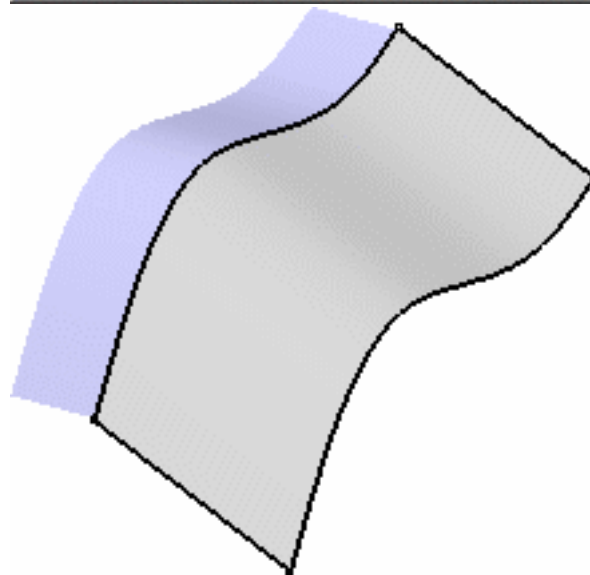
 1. Click the **Join**  icon.

The Join Definition dialog box appears.

 In Part Design workbench, the **Join** capability is available as a contextual command named 'Create Join' that you can access from Sketch-based features dialog boxes.



2. Select the surfaces or curves to be joined.



3. You can edit the list of elements to be joined:

- by selecting elements in the geometry:
 - **Standard selection** (no button clicked):
when you click an unlisted element, it is added to the list
when you click a listed element, it is removed from the list
 - **Add Mode:**
when you click an unlisted element, it is added to the list
when you click a listed element, it remains in the list
 - **Remove Mode:**
when you click an unlisted element, the list is unchanged
when you click a listed element, it removed from the list
- by selecting an element in the list then using the **Remove\Replace** contextual menu items.

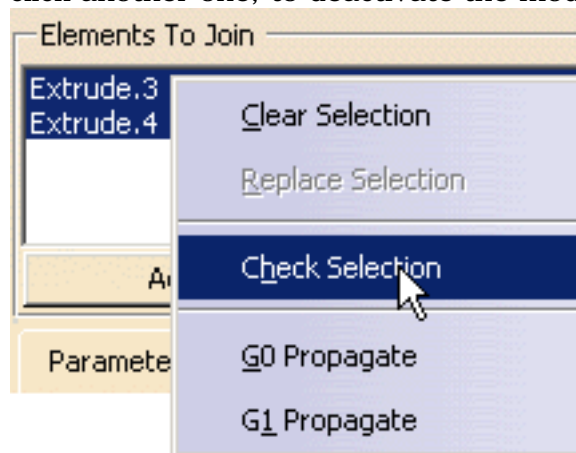


If you double-click the **Add Mode** or **Remove Mode** button, the chosen mode is permanent, i.e. successively selecting elements will add/remove them. However, if you click only once, only the next selected element is added or removed.

You only have to click the button again, or click another one, to deactivate the mode.

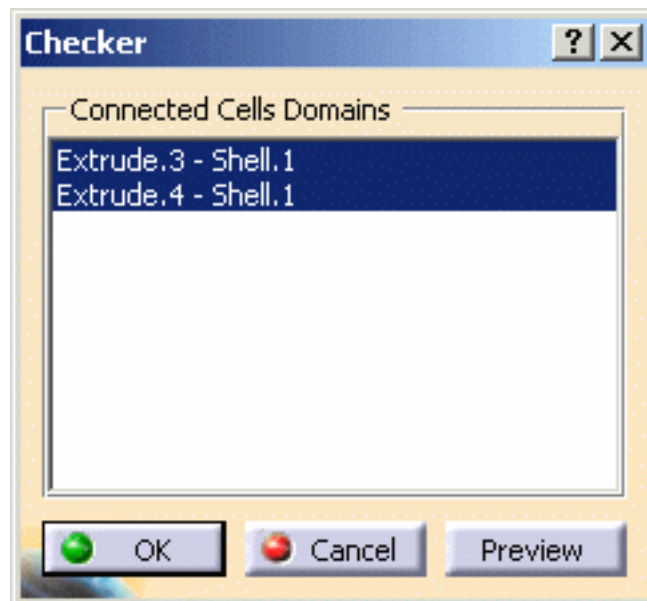
4. Right-click the elements from the list and choose the **Check Selection** command.

This let's you check whether any element to be joined presents any intersection (i.e. at least one common point) with other elements prior to creating the joined surface:



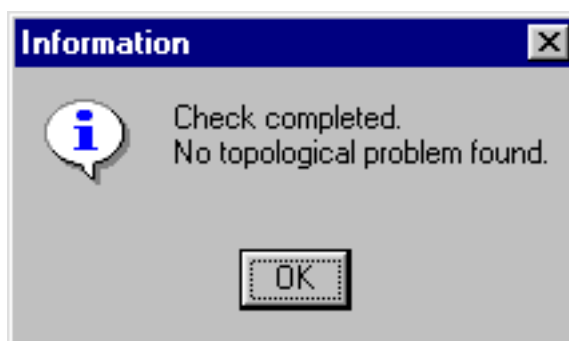
The Checker dialog box is displayed, containing the list of domains (i.e. sets of connected cells) belonging to the selected elements from the **Elements To Join** list.

5. Click Preview.

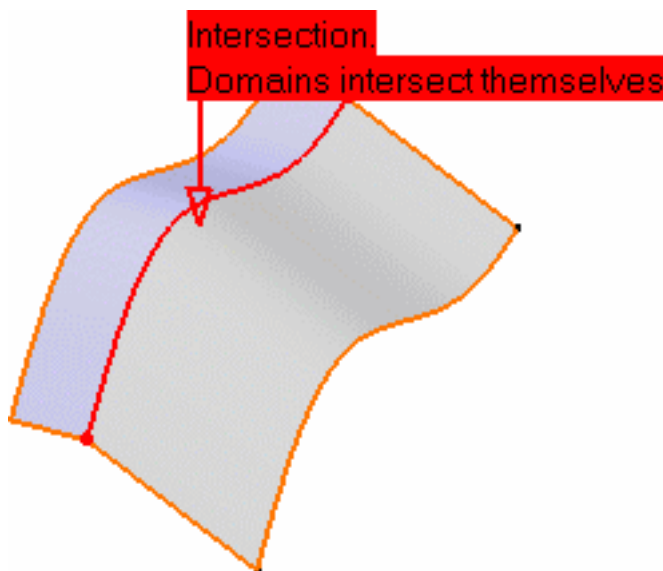




- An Information message is issued when no intersection is found.



- When an element is self-intersecting, or when several elements intersect, a text is displayed on the geometry, where the intersection is detected.



6. Click Cancel to return to the Join Definition dialog box.

7. Right-click the elements again and choose the Propagation options to allow the selection of elements of same dimension.

- **G0 Propagate:** the tolerance corresponds to the [Merging distance](#) value.
- **G1 Propagate:** the tolerance corresponds to the [Angular Threshold](#) value, if defined. Otherwise, it corresponds to the G1 tolerance value as defined in the part.

Each new element found by propagation of the selected element(s) is highlighted and added to the **Elements To Join** list.

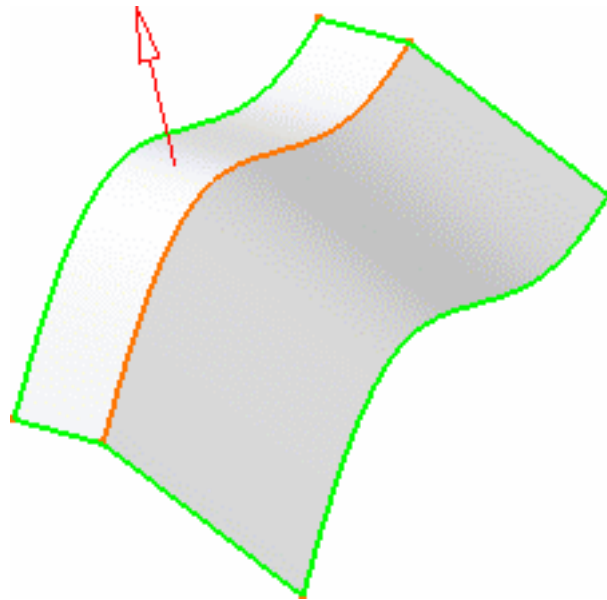
Please note that:



- The initial element to propagate cannot be a sub-element
- Forks stop the propagation
- Intersections are not detected

8. Click Preview in the Join Definition dialog box.

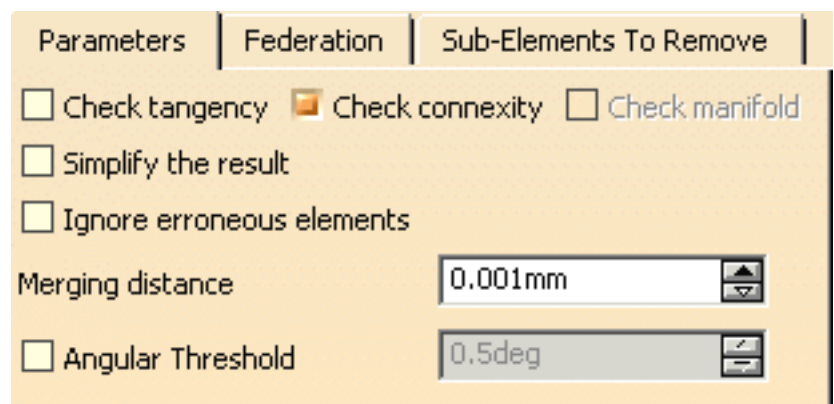
The joined element is previewed, and its orientation displayed. Click the arrow to invert it if needed.



i The join is oriented according to the first element in the list. If you change this element, the join's orientation is automatically set to match the orientation of the new topmost element in the list.

9. Check the **Check tangency** button to find out whether the elements to be joined are tangent. If they are not, and the button is checked, an error message is issued.

10. Check the **Check connexity** button to find out whether the elements to be joined are connex. If they are not, and the button is checked, an error message is issued indicating the number of connex domains in the resulting join.
- When clicking Preview, the free boundaries are highlighted, and help you detect where the joined element is not connex.



- 11.** Check the **Check manifold** button to find out whether the resulting join is manifold.



The **Check manifold** button is only available with curves. Checking it automatically checks the **Check connexity** button.

- The **Simplify the result** check button allows the system to automatically reduce the number of elements (faces or edges) in the resulting join whenever possible.
- The **Ignore erroneous elements** check button lets the system ignore surfaces and edges that would not allow the join to be created.

- 12.** You can also set the tolerance at which two elements are considered as being only one using the **Merging distance**.

- 13.** Check the **Angular Threshold** button to specify the angle value below which the elements are to be joined.

If the angle value on the edge between two elements is greater than the **Angle Tolerance** value, the elements are not joined. This is particularly useful to avoid joining overlapping elements.

- 14.** Click the **Federation** tab to generate groups of elements belonging to the join that will be detected together with the pointer when selecting one of them.



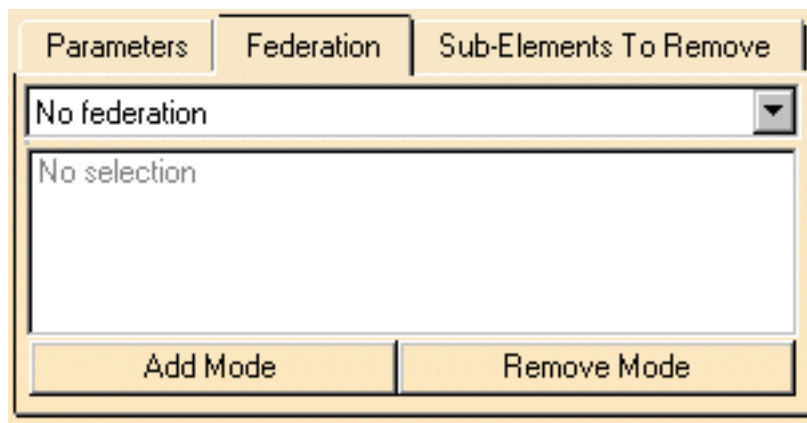
For further information, see [Using the Federation Capability](#).

- 15.** Click the **Sub-Elements To Remove** tab to display the list of sub-elements in the join.

These sub-elements are elements making up the elements selected to create the join, such as separate faces of a surface for example, that are to

be removed from the join currently being created.

You can edit the sub-elements list as described above for the [list of elements to be joined](#).




16. Check the **Create join with sub-elements** option to create a second join, made of all the sub-elements displayed in the list, i.e. those that are not to be joined in the first join.

This option is active only when creating the first join, not when editing it.


17. Click OK to create the joined surface or curve.

The surface or curve (identified as Join.xxx) is added to the specification tree.


 Sometimes elements are so close that it is not easy to see if they present a gap or not, even though they are joined. Check the **Surfaces' boundaries** option from the **Tools -> Options** menu item, **General, Display, Visualization** tab.



Using the Federation Capability

 This option is only available with the Generative Shape Design 2 product.

The purpose of the federation is to regroup several elements making up the joined surface or curve. This is especially useful when modifying linked geometry to avoid re-specifying all the input elements.

 Open the [Join2.CATPart](#) document.

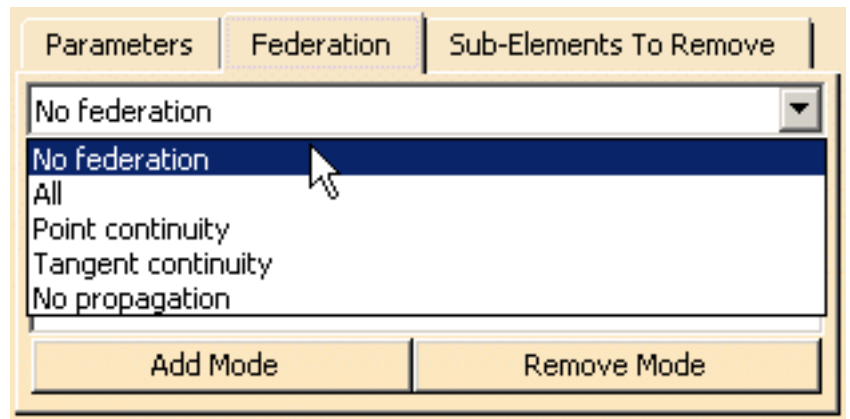
1. Create the join as usual, selecting all elements to be joined.

(Make sure you do not select the Sketch.1).

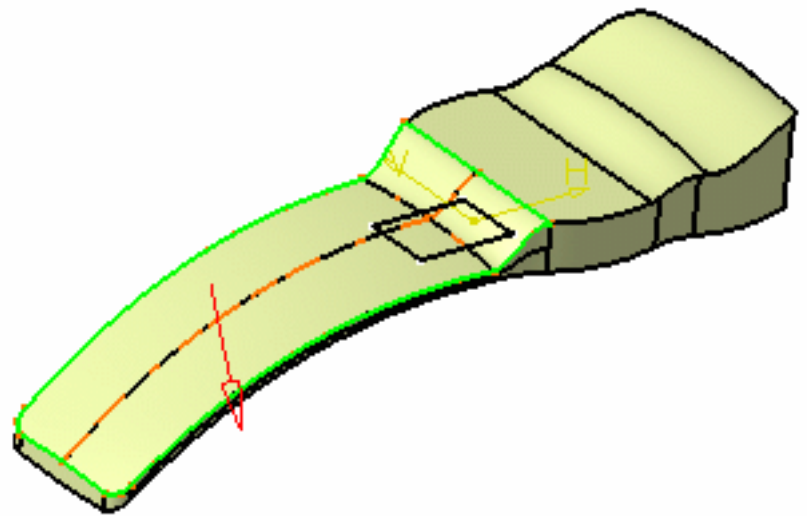
- From the Join Definition dialog box click the **Federation** tab, then select one of the elements making up the elements federation.

You can edit the list of elements taking part in the federation as described above for the [list of elements to be joined](#).

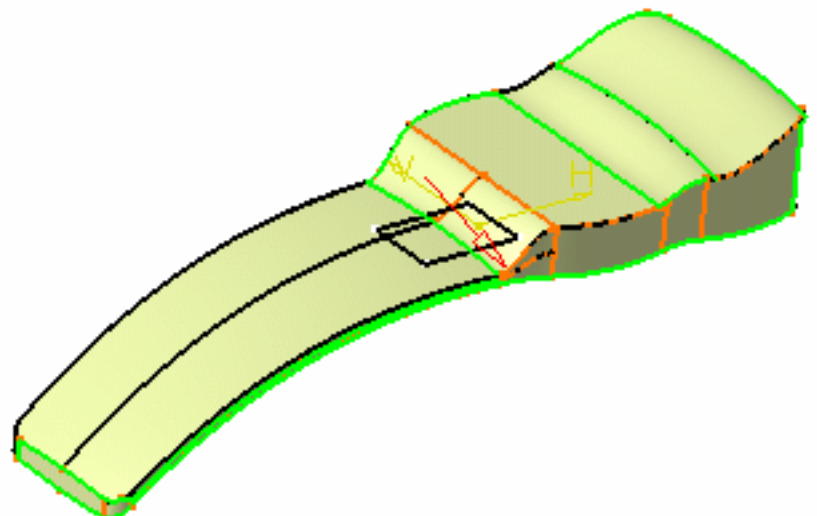
- Choose a propagation mode, the system automatically selects the elements making up the federation, taking this propagation mode into account.



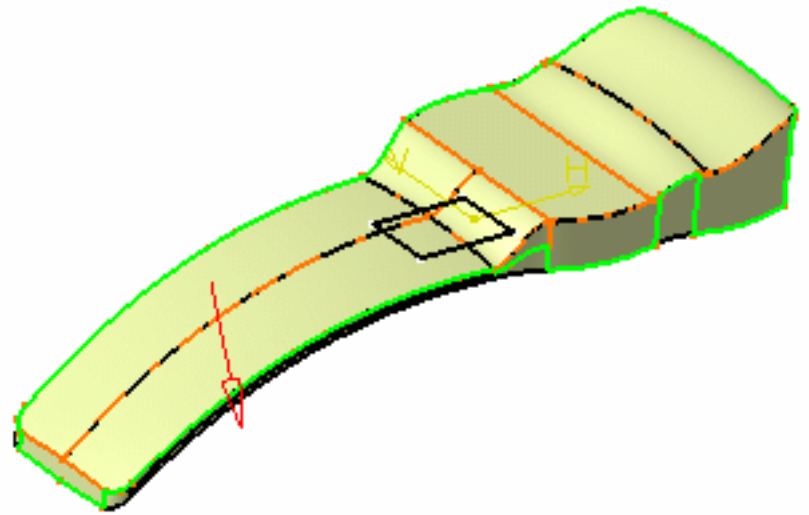
- No federation:** only the elements explicitly selected are part of the federation



- All:** all elements belonging to the resulting joined curve/surface are part of the federation

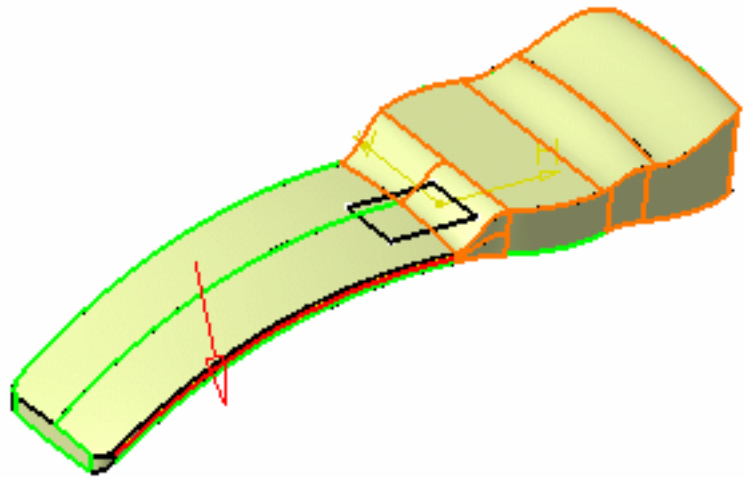


- **Point continuity:** all elements that present a point continuity with the selected elements and the continuous elements are selected; i.e. only those that are separated from any selected element is not included in the federation



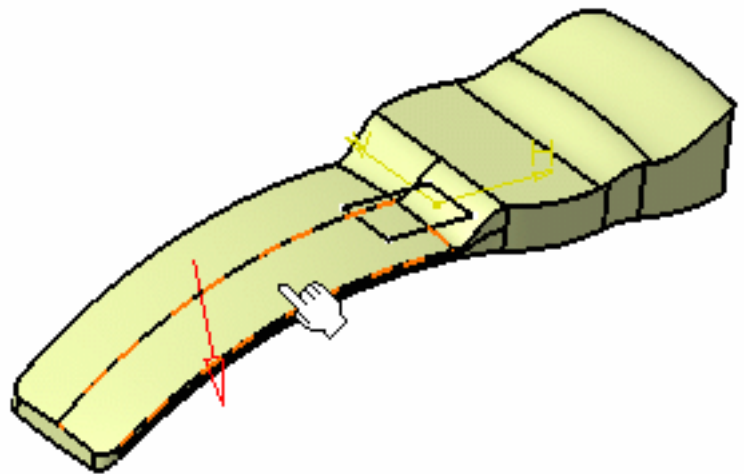
- **Tangent continuity:** all the elements that are tangent to the selected element, and the ones tangent to it, are part of the federation

Here, only the top faces of the joined surface are detected, not the lateral faces.



To federate a surface and its boundaries in tangency, you need to select the face as well as the edges: both face and edges will be federated.

- **No propagation:** only the elements explicitly selected are part of the propagation



4. Choose the **Tangency**

Propagation federation mode as shown above.

5. Move to the Part Design

workbench, select the Sketch.1,

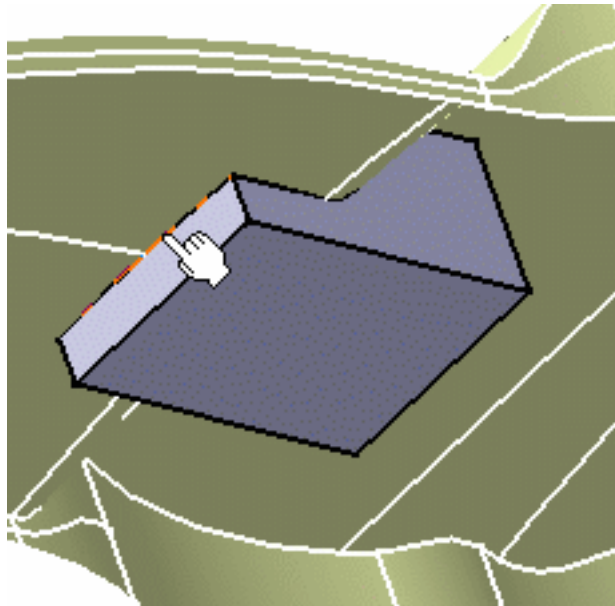
and click the Pad  icon to create an **up to surface** pad,

using the joined surface as the limiting surface.

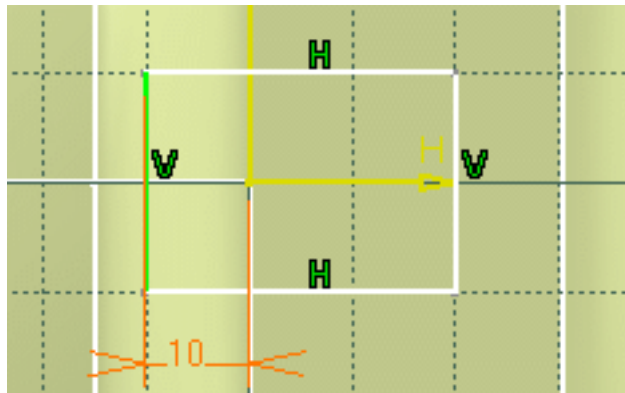
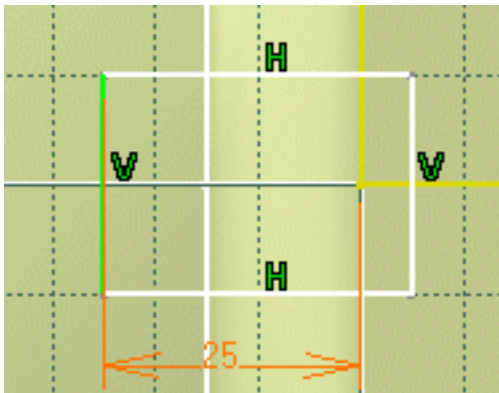
6. Select the front edge of the pad,

and create a 2mm fillet using the


Edge Fillet  icon.



7. Double-click the Sketch.1 from the specification tree, then double-click the constraint on the sketch to change it to 10mm from the Constraint Definition dialog box.



Sketch prior to modification lying over two faces Sketch after modification lying over one face only

8. Exit the sketcher .

The up to surface pas is automatically recomputed even though it does not lie over the same faces of the surface as before, because these two faces belong to the same federation. This would not be the case if the federation including all top faces would not have been created, as shown below.

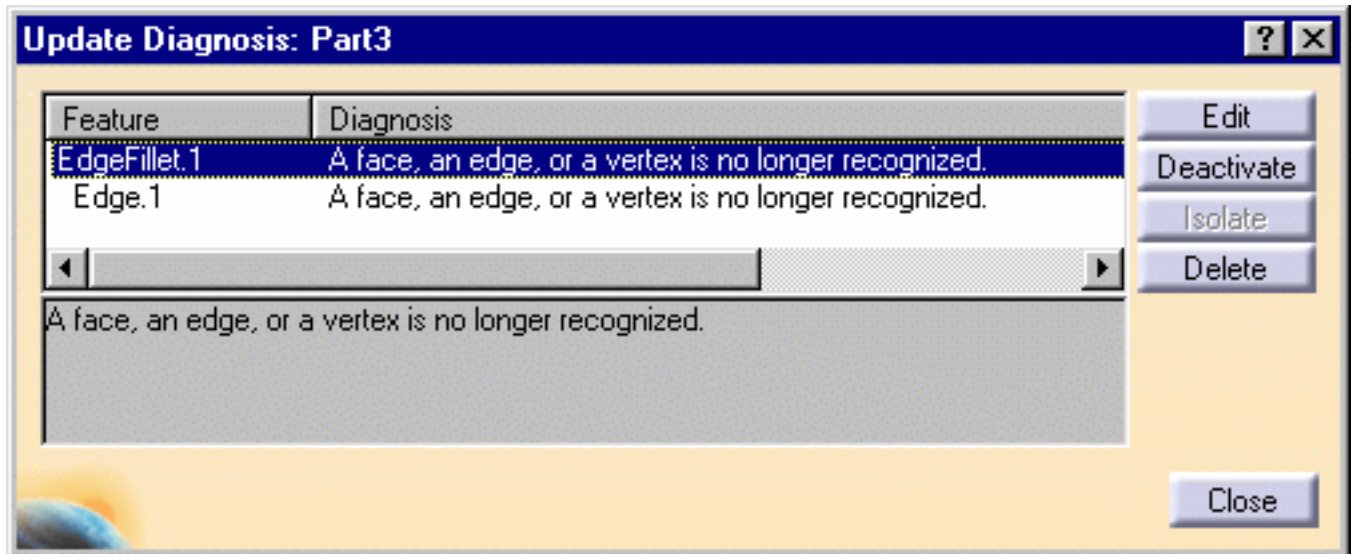
9. Double-click the joined surface (Join.1) to edit it, and choose the **No propagation** federation mode.

10. Click OK in the Join Definition dialog box.

A warning message is issued, informing you that an edge no longer is recognized on the pad.

11. Click OK.

The Update Diagnosis dialog box is displayed, allowing you to re-enter the specifications for the edge, and its fillet.



You then need to edit the edge and re-do the fillet to obtain the previous pad up to the joined surface.

12. Select the Edge.1 line, click the Edit button, and re-select the pad's edge in the geometry.
13. Click OK in the Edit dialog box.

The fillet is recomputed based on the correct edge.



Interoperability With Drafting



This task shows you how to generate a .CATDrawing from a part containing composites entities.



Open any .CATPart containing plies.
The **TransitionZone1.CATPart** document will be used in this scenario.

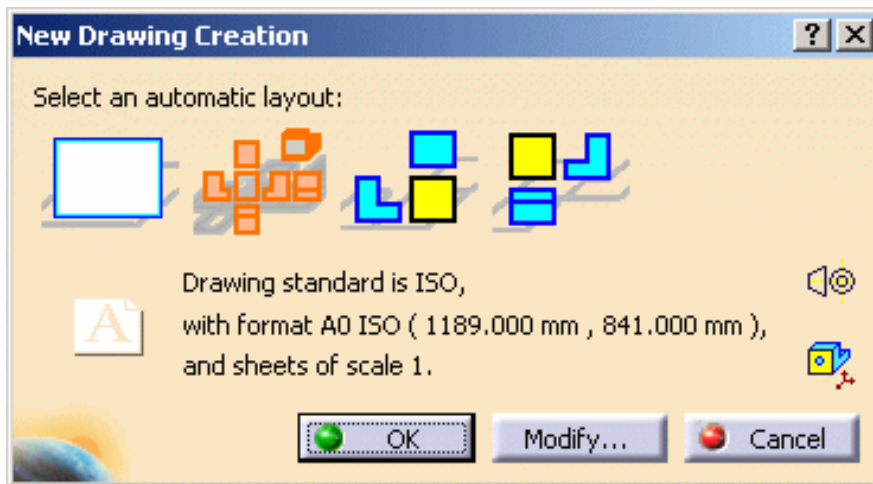


Make sure the **Project 3D wireframe** option is checked in the **Tools -> Options -> Mechanical Design -> Drafting** tab, prior to generating a view in a .CATDrawing document, in order to be able to visualize the ply contours and the GSD curves.



1. Select **Mechanical Design -> Drafting** from the Start menu bar.

The New Drawing Creation dialog box displays.

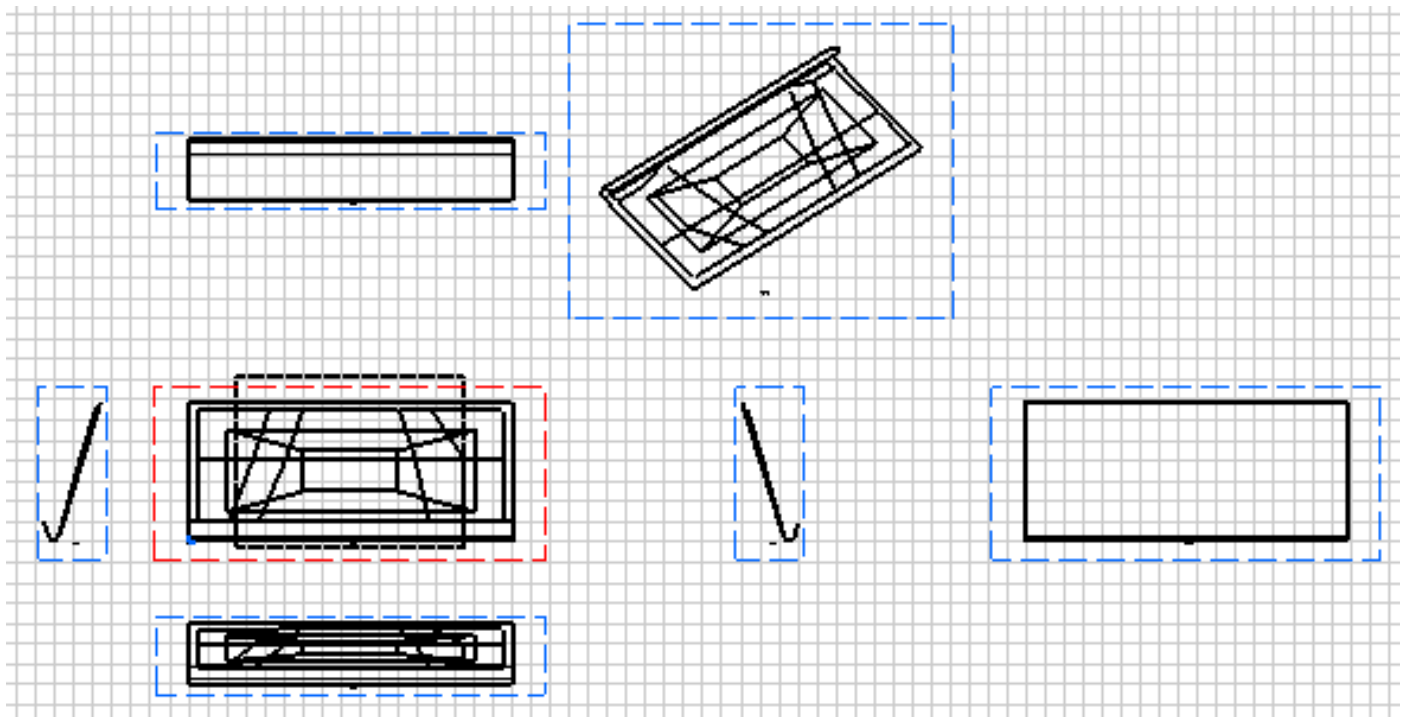



2. Choose the automatic layout.


Here, we selected the **All Views** layout.

3. Click OK.

The Drafting workbench is loaded and a drawing sheet displays, from the composites part you opened.



 Ply contours are now represented, in addition to GSD curves.

 For more information about this workbench, refer to *Generative Drafting User's Guide*.





Composites Interoperability

Optimal CATIA PLM Usability for Composites Design



Optimal CATIA PLM Usability for Composites Design



When working with ENOVIA V5, the safe save mode ensures that you only create data in CATIA that can be correctly saved in ENOVIA. Therefore, in interoperability mode, some CATIA V5 commands are grayed out / hidden in the Composites Design workbench.

ENOVIA V5 offers two different storage modes: Workpackage (Document kept - Publications Exposed) and Explode (Document not kept).

In Composites Design workbench, when saving data into ENOVIA V5, the global transaction is guaranteed (both in Workpackage and Explode modes). All FreeStyle commands are thus available at all times.



To ensure seamless integration, you must have both a CATIA and ENOVIA session running.

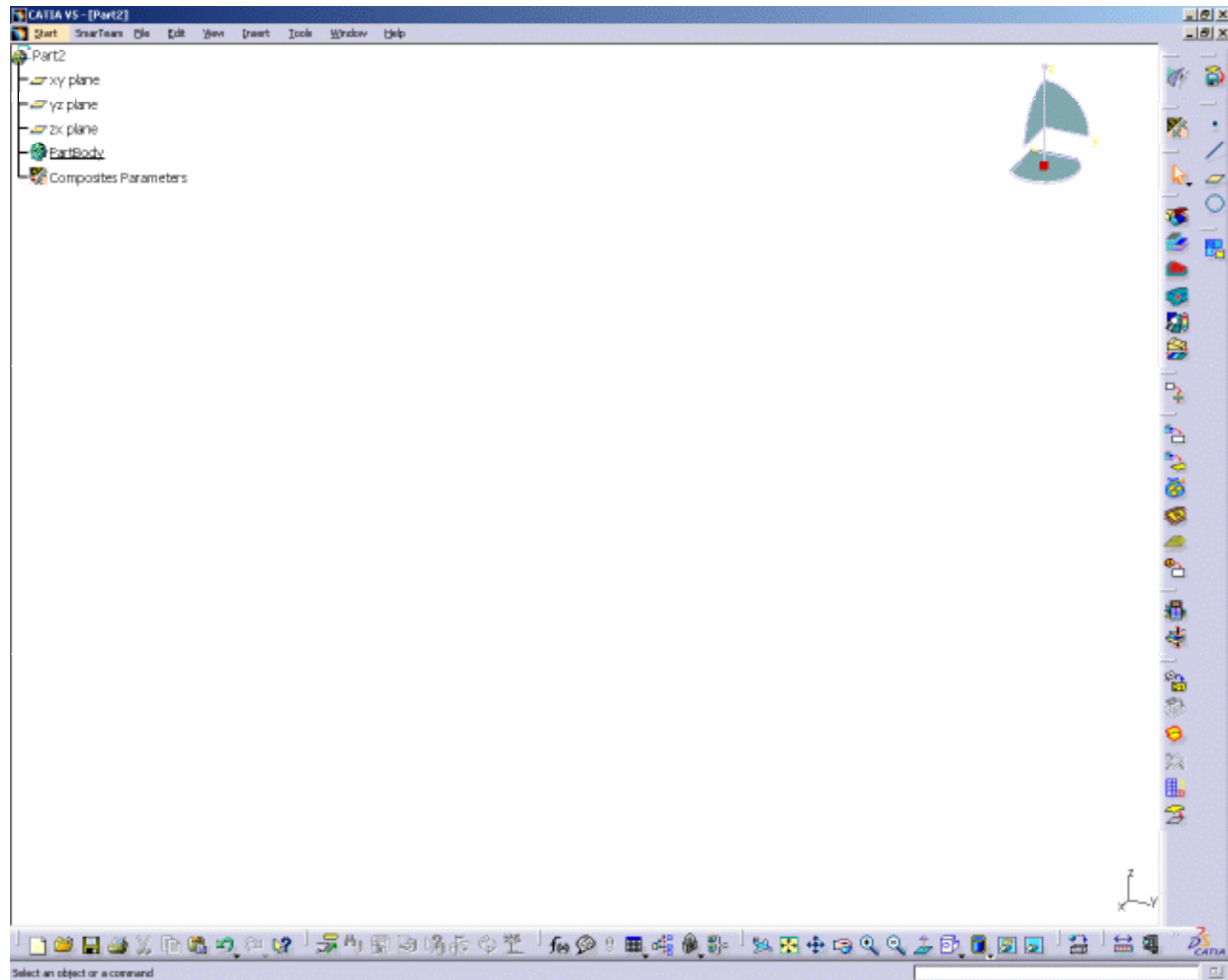


For more information on the Safe Save mode, refer to "How to do a Safe Save in ENOVIA LCA from CATIA V5" in the Version 5 ENOVIA-CATIA Interoperability User's Guide.



Workbench Description

The Composites Design application window looks like this:
Click the hotspots to display the related documentation.



[Menu Bar](#)

[Parameters Toolbar](#)

[Preliminary Design Toolbar](#)

[Import Laminate Toolbar](#)

[Plies Toolbar](#)

[Analysis Toolbar](#)

[Manufacturing Toolbar](#)

[Data Export Toolbar](#)

[Wireframe Toolbar](#)

[GSD Toolbar](#)

[Specification Tree](#)

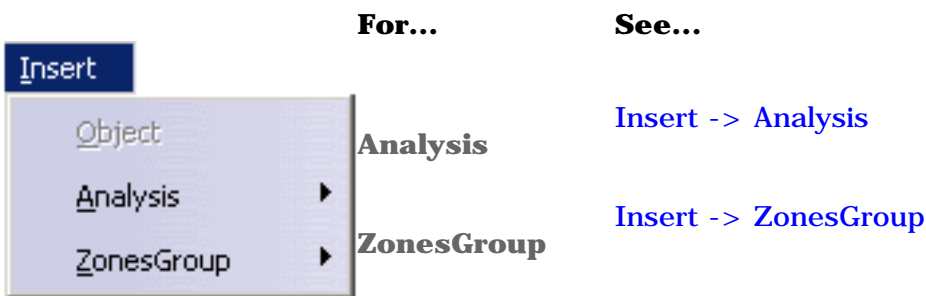
Menu Bar

The various menus and menu commands that are specific to Composites Design are described below.

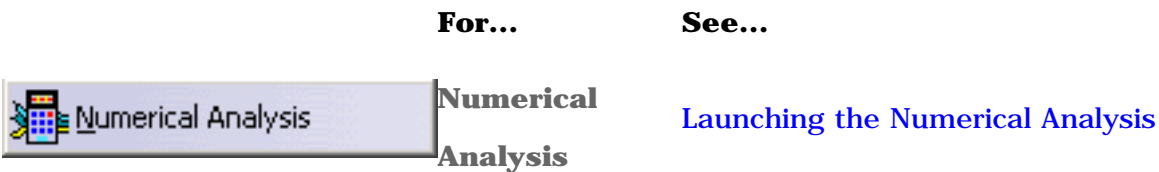
Start File Edit View **Insert** Tools Windows Help

Tasks corresponding to general menu commands are described in the *Infrastructure User's Guide*. Refer to the [Menu Bar](#) section.

Insert



Insert -> Analysis



Insert -> ZonesGroup



Parameters Toolbar

The Parameters Toolbar contains the following tool:



See [Defining the Composites Parameters](#)

Preliminary Design Toolbar

The Preliminary Design Toolbar contains the following tools:



See [Defining a Zone Group](#)



See [Defining a Zone](#)



See [Defining a Transition Zone](#)



See [Creating an ITP](#)



See [Running the Connection Generator](#)



See [Creating a Solid From Zones](#)

Import Laminate Toolbar

The Import Laminate Toolbar contains the following tool:



See [Importing a Laminate](#)

Plies Toolbar

The Plies Toolbar contains the following tools:



See [Creating a Stack-up File](#)



See [Creating Plies From Zones](#)



See [Defining a Plies Group](#)



See [Creating Plies Manually](#)



See [Creating a Core](#)



See [Creating a Stack-Up File From Plies](#)



See [Creating a Limit Contour](#)



See [Exploding Plies](#)

Analysis Toolbar

The Analysis Toolbar contains the following tools:



See [Launching the Numerical Analysis](#)



See [Creating a Core Sampling](#)

Manufacturing Toolbar

The Manufacturing Toolbar contains the following tools:



See [Creating Manufacturing Data](#)



See [Swapping the Skin](#)



See [Defining the EEOP](#)
See [Defining the MEOP](#)



See [Defining the Material Excess](#)



See [Analyzing the Producibility](#)



See [Flattening](#)

Data Export Toolbar

The Data Export Toolbar contains the following tool:



See [Exporting Ply Data](#)

Wireframe Toolbar

The Wireframe Toolbar contains the following tools:



 See [Creating Points](#)

 See [Creating Lines](#)

 See [Creating Planes](#)

 See [Creating Circles](#)

GSD Toolbar

The GSD Toolbar contains the following tool:



See [Interoperability With Generative Shape Design](#)

Specification Tree

Within the Composites Design workbench, you can generate a number of elements that are identified in the specification tree by the following icons.

Further information on general symbols in the specification tree are available in [Symbols Used in the Specification Tree](#).

	Composites Parameters		Composites Analyses
	Preliminary Design		Numerical Analysis
	Zones Group		Core Sampling
	Zone		Skin Swapping
	Laminate		Composites Geometry
	Axis System		EOP / MEOP
	Transition Zone		Contour
	ITP		Material Excess
	Solid		Point
	Stacking		Line
	Sequence		Plane
	Plies Group		Circle
	Ply from Zones		Join
	Manual Ply		
	Core		

Index



A

analyzing

producibility 



B

bisecting

lines 

bi-tangent and point

circles 

bi-tangent and radius

circles 



C

Circle

command 

circles       

command     

Connection Generator 

Core 

core sample 


EOP   

Flattening 

ITP 

Laminate 

Limit Contour 

Manufacturing Data 

Material Excess 


Numerical Analysis 

Plies From Zones 

Plies Group 

Ply 

Ply Exploder 

Ply export data 

Producibility 

Skin swapping 

Solid From Zones 

Stack-Up File From Plies 

Stack-Up File From Zones 

Transition Zone 

Zone 

Zones Group 


connection generator  

core 

core sample 


creating

circles  

circular arcs 

core 

Core Sample 

exploded plies 


ITP 


limit contour 

lines 

manufacturing data 


planes 


plies from zones 

plies manually 

points 

solid 

stack-up file from plies 

stack-up file from zones 

curves

joining 



D

defining


EEOP 

EOP 

Material Excess 

MEOP 

plies group 

transition zone 

zone 

zones group 



E

exporting

data 




F

flattening 



G

Generative Shape Design

interoperability 


geometry

joining 



I

importing

laminare 


interoperability  

ITP 



J

Join

command 

joining   



L

laminare 

line

command 


creating 

lines 




M

manufacturing data 

material excess 




N

numerical analysis 



P


plane


command 

creating 


plies group 

ply 

flattening 

ply from zones 

point

command 

creating 

point center and radius

circles 


producibility 





S

skin

swapping 

solid from zones 

stack-up file from plies 

stack-up file from zones 

surfaces

joining 


swapping 



T

three points

circles 

transition zone 

tri-tangent

circles 

two points

circles 


two points and radius

circles 



W

Wireframe

interoperability 



Z

zone 

zones group 

