## Announcements

CompSci 230
Discrete Math for Computer Science Counting II

November 7, 2013
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Lecture adapted from Bruce Maggs/Lecture developed at Carnegie Mellon, primarily by Prof. Steven Rudich.

## Counting II: Recurring Problems and Correspondences



1-1 onto Correspondence (just "correspondence" for short)


## Correspondence Principle

If two finite sets can be placed into 1-1 onto correspondence, then they have the same size

If a finite set $A$ has a k-to-1 correspondence to finite set $B$, then $|B|=|A| / k$

The number of subsets of an n-element set is $2^{n}$.

The number of subsets of size $r$ that can be formed from an n-element set is:

$$
\frac{n!}{r!(n-r)!}=\binom{n}{r}
$$

## Product Rule (Rephrased)

Suppose every object of a set S can be constructed by a sequence of choices with $P_{1}$ possibilities for the first choice, $P_{2}$ for the second, and so on.
IF 1. Each sequence of choices constructs an object of type S

AND
2. No two different sequences create the same object

## THEN

There are $P_{1} P_{2} P_{3} \ldots P_{n}$ objects of type $S_{11}$


A choice tree provides a "choice tree representation" of a set S, if

1. Each leaf label is in S, and each element of $S$ is some leaf label
2. No two leaf labels are the same

## How Many Different Orderings of Deck With 52 Cards?

What object are we making? Ordering of a deck

Construct an ordering of a deck by a sequence of 52 choices:
52 possible choices for the first card;
51 possible choices for the second card;

1 possible choice for the $52^{\text {nd }}$ card.

By product rule: $52 \times 51 \times 50 \times \ldots \times 2 \times 1=52!$

There should be a unique way to create an object in S .

In other words:
For any object in $S$, it should be possible to reconstruct the (unique) sequence of choices which lead to it.

The three big mistakes people make in associating a choice tree with a set $S$ are:

1. Creating objects not in $S$
2. Leaving out some objects from the set $S$
3. Creating the same object two different ways


## Counting Poker Hands



## 52 Card Deck, 5 card hands

4 possible suits:
V*かか
13 possible ranks:
2,3,4,5,6,7,8,9,10,J,Q,K,A
Pair: set of two cards of the same rank Straight: 5 cards of consecutive rank Flush: set of 5 cards with the same suit

## Ranked Poker Hands

Straight Flush: a straight and a flush
4 of a kind: 4 cards of the same rank
Full House: 3 of one rank and 2 of another
Flush: a flush, but not a straight
Straight: a straight, but not a flush
3 of a kind: 3 of the same rank, but not a full house or 4 of a kind

2 Pair: 2 pairs, but not 4 of a kind or a full house

## Straight Flush <br> Choices for rank? Possible suits?

4 of a Kind
Choices of rank? Other choices?

## Flush <br> Choices of suit? Choices of cards?



Storing Poker Hands: How many bits per hand?

I want to store a 5-card poker hand using the smallest number of bits (space efficient)

## Order the 2,598,560 Poker Hands

 Lexicographically (or in any fixed way)To store a hand all I need is to store its index, which requires $\left\lceil\log _{2}(2,598,560)\right\rceil=22$ bits

Hand 0000000000000000000000
Hand 0000000000000000000001
Hand 0000000000000000000010
-
.
.
$2^{21}=2,097,152<2,598,560$
Thus there are more poker hands than there are 21-bit strings

Hence, you can't have a 21-bit string for each hand

## 22 Bits is OPTIMAL

 for each hand
## Binary (Boolean) Choice Tree



## 22 Bits is OPTIMAL

$2^{21}=2,097,152<2,598,560$
A binary choice tree of depth 21 can have at most $2^{21}$ leaves.

Hence, there are not enough leaves for all 5 -card hands.

A binary (Boolean) choice tree is a choice tree where each internal node has degree 2

Usually the choices are labeled 0 and 1

An n-element set can be stored so that each element uses $\left\lceil\log _{2}(n)\right\rceil$ bits

Furthermore, any representation of the set will have some string of at least that length

Information Counting Principle:
If each element of a set can be represented using $k$ bits, the size of the set is bounded by $2^{k}$

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Information Counting Principle:

Let $S$ be a set represented by a depth-k binary choice tree, the size of the set is bounded by $2^{k}$

## ONGOING MEDITATION:

Let S be any set and T be a binary choice tree representation of $S$

Think of each element of $S$ being encoded by binary sequences of choices that lead to its leaf

We can also start with a binary encoding of a set and make a corresponding binary choice tree


## Now, for something completely different...

## SYSTEMS

How many ways to rearrange the letters in the word "SYSTEMS"?

7 places to put the Y , 6 places to put the $T$, 5 places to put the E, 4 places to put the $M$, and the S's are forced

## SYSTEMS

Let's pretend that the $S$ 's are distinct: $\mathrm{S}_{1} \mathrm{Y} \mathrm{S}_{2}$ TEMS $_{3}$

Arrange $n$ symbols: $r_{1}$ of type 1, $r_{2}$ of type $2, \ldots, r_{k}$ of type $k$

$$
\begin{aligned}
{\left[\begin{array}{c}
n \\
r_{1}
\end{array}\right] } & {\left[\begin{array}{c}
n-r_{1} \\
r_{2}
\end{array}\right] \ldots\left[\begin{array}{c}
n-r_{1}-r_{2}-\ldots-r_{k-1} \\
r_{k}
\end{array}\right] } \\
& =\frac{n!}{\left(n-r_{1}\right)!r_{1}!} \frac{\left(n-r_{1}\right)!}{\left(n-r_{1}-r_{2}\right)!r_{2}!} \cdots \\
& =\frac{n!}{r_{1}!r_{2}!\ldots r_{k}!}
\end{aligned}
$$

## DUKEBLUEDEVILS

## Remember:

The number of ways to arrange $n$ symbols with $r_{1}$ of type $1, r_{2}$ of type $2, \ldots, r_{k}$ of type $k$ is:

$$
\frac{n!}{r_{1}!r_{2}!\ldots r_{k}!}
$$

## Sequences with 20 G's and 4 I's

5 distinct pirates want to divide 20 identical, indivisible bars of gold. How many different ways can they divide up the loot?

GG/G//GGGGGGGGGGGGGGGGG/
represents the following division among the pirates: $2,1,0,17,0$

In general, the ith pirate gets the number of G's after the i-1st / and before the ith /

This gives a correspondence between divisions of the gold and sequences with 20 G's and 4 I's

How many different ways to divide up the loot?

Sequences with 20 G's and 4 I's

How many different ways can $n$ distinct pirates divide $k$ identical, indivisible bars of gold?

$$
\left[\begin{array}{c}
n+k-1 \\
n-1
\end{array}\right]=\left[\begin{array}{c}
n+k-1 \\
k
\end{array}\right]
$$

How many integer solutions to the following equations?

$$
\begin{aligned}
& x_{1}+x_{2}+x_{3}+x_{4}+x_{5}=20 \\
& x_{1}, x_{2}, x_{3}, x_{4}, x_{5} \geq 0
\end{aligned}
$$

Think of $x_{k}$ are being the number of gold bars that are allotted to pirate $k$

How many integer solutions to the following equations?

$$
\begin{aligned}
& x_{1}+x_{2}+x_{3}+\ldots+x_{n}=k \\
& x_{1}, x_{2}, x_{3}, \ldots, x_{n} \geq 0
\end{aligned}
$$

## Identical/Distinct Dice

Suppose that we roll seven dice

## How did we get that last one, when order doesn't matter?



How many different outcomes are there, if order matters?

What if order doesn't matter? (E.g., Yahtzee!)

## Multisets

A multiset is a set of elements, each of which has a multiplicity

The size of the multiset is the sum of the multiplicities of all the elements

Example:

## Counting Multisets

The number of ways to choose a multiset of size $k$ from $n$ types of elements is:

$$
\left[\begin{array}{c}
n+k-1 \\
n-1
\end{array}\right]=\left[\begin{array}{c}
n+k-1 \\
k
\end{array}\right]
$$




Choice Tree for Terms of $(1+X)^{3}$


Combine like terms to get:

$$
\begin{aligned}
& \text { What is a Closed Form } \\
& \text { Expression For } c_{k} ? \\
& (1+X)^{n}=c_{0}+c_{1} X+c_{2} X^{2}+\ldots+c_{n} X^{n} \\
& \quad(1+X)(1+X)(1+X)(1+X) \ldots(1+X)
\end{aligned}
$$

After multiplying things out, but before combining like terms, we get $2^{n}$ cross terms, each corresponding to a path in the choice tree $c_{k}$, the coefficient of $X^{k}$, is the number of paths with exactly k X's

The Binomial Formula

binomial expression

The Binomial Formula

$$
\begin{array}{lc}
(1+X)^{0}= & 1 \\
(1+X)^{1}= & 1+1 X \\
(1+X)^{2}= & 1+2 X+1 X^{2} \\
(1+X)^{3}= & 1+3 X+3 X^{2}+1 X^{3} \\
(1+X)^{4}= & 1+4 X+6 X^{2}+4 X^{3}+1 X^{4}
\end{array}
$$

The Binomial Formula
$(X+Y)^{n}=\sum_{k=0}^{n}\left[\begin{array}{l}n \\ k\end{array}\right) X^{n-k Y^{k}}$

The Binomial Formula

$$
\begin{aligned}
(X+Y)^{n}= & {\left[\begin{array}{l}
n \\
0
\end{array}\right] X^{n} Y^{0}+\left[\begin{array}{c}
n \\
1
\end{array}\right] X^{n-1} Y^{1} } \\
& +\ldots+\left[\begin{array}{l}
n \\
k
\end{array}\right] X^{n-k Y^{k}}+\ldots+\left[\begin{array}{l}
n \\
n
\end{array}\right] X^{0} Y^{n}
\end{aligned}
$$



