# Computational Complexity

Lecture 13

March 18, 2020 Universiteit van Amsterdam Have a look at Impagliazzo's Five Worlds

To do so, we need to look at average-case complexity and one-way functions A problem  $L \subseteq \{0,1\}^*$  can be solved in *worst-case running* time T(n) if there exists an algorithm A that solves L and that halts within time T(|x|) for each  $x \in \{0,1\}^*$ .

► In other words, the worst-case running time T(n) is the maximum of the running times for all inputs of size n.

A distributional problem  $\langle L, \mathcal{D} \rangle$  consists of a language  $L \subseteq \{0, 1\}^*$ and a sequence  $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$  of probability distributions, where each  $\mathcal{D}_n$  is a probability distribution over  $\{0, 1\}^n$ .  $\langle L, D \rangle$  is in the class distP (or avgP) if there exists a TM  $\mathbb{M}$  that decides L and a constant  $\epsilon > 0$  such that for all  $n \in \mathbb{N}$ :

$$\mathbb{E}_{x \in_{\mathsf{R}} \mathcal{D}_n} [ \operatorname{time}_{\mathbb{M}}(x)^{\epsilon} ] \text{ is } O(n).$$

The \(\epsilon\) is there for technical reasons—to invert a polynomial to \(O(n)\).

Polynomial-time computable distributions

A sequence  $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$  of distributions is *P*-computable if there exists a polynomial-time TM that, given  $x \in \{0, 1\}^n$ , computes:

$$\mu_{\mathcal{D}_n}(x) = \sum_{\substack{y \in \{0,1\}^n \\ y \leq x}} \Pr_{\mathcal{D}_n}[y],$$

where  $y \le x$  if the number represented by the binary string y is at most the number represented by the binary string x.

#### Polynomial-time samplable distributions

A sequence  $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$  of distributions is *P*-samplable if there exists a polynomial-time TM  $\mathbb{M}$  such that for each  $n \in \mathbb{N}$ , the random variables  $\mathbb{M}(1^n)$  and  $\mathcal{D}_n$  are equally distributed.

- A problem  $\langle L, D \rangle$  is in distNP if  $L \in NP$  and D is P-computable. A problem  $\langle L, D \rangle$  is in sampNP if  $L \in NP$  and D is P-samplable.
  - The questions "distNP = distP?" and "sampNP = distP?" are average-case analogues of the question "NP = P?"

## One-way functions (OWFs)

A polynomial-time computable function  $f : \{0,1\}^* \to \{0,1\}^*$  is a *one-way function* if for every polynomial-time probabilistic TM  $\mathbb{M}$  there is a neglegible function  $\epsilon : \mathbb{N} \to [0,1]$  such that for every  $n \in \mathbb{N}$ :

$$\Pr_{\substack{x \in_{\mathsf{R}}^{\{0,1\}^n} \\ y = f(x)}} \left[ \mathbb{M}(y) = x' \text{ such that } f(x') = y \right] < \epsilon(n)$$

where a function  $\epsilon : \mathbb{N} \to [0, 1]$  is *neglegible* if  $\epsilon(n) = \frac{1}{n^{\omega(1)}}$ , that is, for every *c* and sufficiently large *n*,  $\epsilon(n) < \frac{1}{n^c}$ .

- Conjecture: there exist one-way functions (implying  $P \neq NP$ )
- OWFs can be used to create private-key cryptography

## Impagliazzo's Five Worlds (1995)

Five possible situations regarding the status of various complexity-theoretic assumptions:

- Algorithmica
- Heuristica
- Pessiland
- Minicrypt
- Cryptomania

**Russell Impagliazzo.** A personal view of average-case complexity. In: Proceedings of the 10th Annual IEEE Conference on Structure in Complexity Theory, pp. 134–147, 1995.

#### Algorithmica

- $\mathsf{P}=\mathsf{NP} \text{ (or }\mathsf{NP}\subseteq\mathsf{BPP)}$ 
  - Say, SAT is linear-time solvable
  - This is a computational utopia
  - There exist efficient algorithms for creative tasks, e.g., writing proofs
  - Essentially no cryptography possible (private-key nor public-key)

#### Heuristica

- $\mathsf{P} \neq \mathsf{NP} \text{, but dist} \mathsf{NP} \text{, samp} \mathsf{NP} \subseteq \mathsf{dist} \mathsf{P}$ 
  - $\blacktriangleright$  Breakthroughs of  $\mathsf{P}=\mathsf{NP}$  work almost all the time
  - So cryptography breaks too

distNP, sampNP  $\not\subseteq$  distP (so P  $\neq$  NP)

- One-way functions do not exist
- No computational breakthroughs, and most cryptography schemes do not work

#### Minicrypt

One-way functions exist (so  $P \neq NP$  and distNP  $\not\subseteq$  distP)

- ▶ No "P = NP"-type breakthroughs
- Private-key cryptography works
- All "highly structured" problems in NP, such as integer factoring, are solvable in polynomial-time
- Public-key cryptography might not work

Factoring large integers takes exponential time on average (or a corresponding result for a similar problem)

- ▶ No general-purpose efficient algorithms ( $P \neq NP$ )
- Private-key and public-key cryptography works

## Impagliazzo's Five Worlds (1995)

Five possible situations regarding the status of various complexity-theoretic assumptions:

- Algorithmica efficient general-purpose algorithms
- Heuristica
- Pessiland worst of all worlds
- Minicrypt
- Cryptomania all kinds of cryptography possible

(Technically, these cases are not exhaustive—there are some "weirdland" scenarios.)