CrashTuner: Detecting Crash Recovery Bugs in Cloud Systems via Meta-info Analysis

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Crash Recovery

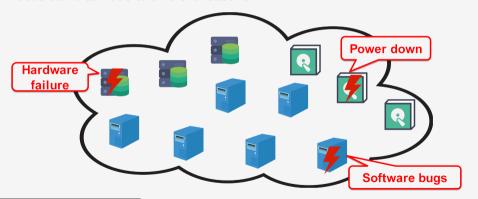
■ Recovery must be a first-class operation of distributed systems¹.

¹Brian F Cooper et al. (2010). "Benchmarking cloud serving systems with YCSB". In: Proceedings of the 1st ACM symposium on Cloud computing. ACM, pp. 143-154.

² Harvadi S Gunawi et al. (2014). "What bugs live in the cloud? a study of 3000+ issues in cloud systems". In: Proceedings of the ACM Symposium on Cloud 2/30

Crash Recovery

- Recovery must be a first-class operation of distributed systems¹.
 - Nodes can crash due to different reasons.²

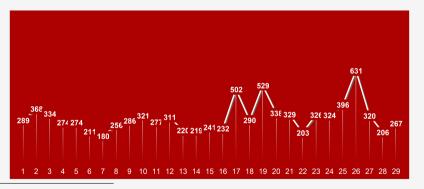


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Crash Recovery

- Recovery must be a first-class operation of distributed systems³.
 - Node Crash Events can be common in a large cluster(At least 180).4



³Brian F Cooper et al. (2010). "Benchmarking cloud serving systems with YCSB". In: *Proceedings of the 1st ACM symposium on Cloud computing.* ACM, pp. 143–154.

⁴Mohammad Reza Mesbahi, Amir Masoud Rahmani, and Mehdi Hosseinzadeh (2017). "Cloud dependability analysis: Characterizing google cluster infrastructure reliability". In: 2017 3th International Conference on Web Research (ICWR). IEEE, pp. 56–61.

■ Crash Recovery Code can be buggy and often result in catastrophic failure.⁵

⁵Harryadi S Gunawi et al. (2014). "What bugs live in the cloud? a study of 3000+ issues in cloud systems". In: *Proceedings of the ACM Symposium on Cloud Computing*. ACM, pp. 1–14.

⁶Haopeng Liu et al. (2018). "Fcatch: Automatically detecting time-of-fault bugs in cloud systems". In: ACM SIGPLAN Notices 53.2, pp. 419–431.

⁷Tanakorn Leesatapornwongsa et al. (2014). "{SAMC}: Semantic-Aware Model Checking for Fast Discovery of Deep Bugs in Cloud Systems". In: 11th {USENIX} Symposium on Operating Systems Design and Implementation ({OSDI} 14), pp. 399–414.

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 - Distributed systems have large state space to explore.
 - Crash-Recovery bugs can only be triggered when nodes crash under special timing conditions.

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This paper: CrashTuner

- A new approach to automatically detect crash-recovery bugs in distributed systems.
 - 21 new crash-recovery bugs (including 10 critical bugs).
 - Test 5 distributed systems in 35 hours.

Bug ID	Priority	Scenario	Status	Symptom	Meta-info
YARN-9238	Critical	pre-read	Fixed	Allocating containers to removed ApplicationAttempt	ApplicationAttemptId
YARN-9165	Critical	pre-read	Fixed	Scheduling the removed container	ContainerId
YARN-9193	Critical	pre-read	Fixed	Allocating container to removed node	Nodeld
YARN-9164(2)	Critical	pre-read	Fixed	Cluster down due to using the removed node	Nodeld
YARN-9201	Major	pre-read	Fixed	Invalid event for current state of ApplicationAttempt	ContainerId
HDFS-14216(2)	Critical	pre-read	Fixed	Request fails due to removed node	DataNodeInfo
YARN-9194	Critical	pre-read	Fixed	Invalid event for current state of ApplicationAttempt	ApplicationId
HBASE-22041	Critical	post-write	Unresolved	Master startup node hang	ServerName
HBASE-22017	Critical	pre-read	Fixed	Master fails to become active due to removed node	ServerName
YARN-8650(2)	Major	pre-read	Fixed	Invalid event for current state of Container	ContainerId
YARN-9248	Major	pre-read	Fixed	Invalid event for current state of Container	ApplicationAttemptId
YARN-8649	Major	pre-read	Fixed	Resource Leak due to removed container	ApplicationId
HBASE-21740	Major	post-write	Fixed	Shutdown during initialization causing abort	MetricsRegionServer
HBASE-22050	Major	pre-read	Unresolved	Atomic violation causing shutdown aborts	RegionInfo
HDFS-14372	Major	pre-read	fixed	Shutdown before register causing abort	BPOfferService
MR-7178	Major	post-write	Unresolved	Shutdown during initialization causing abort	TaskAttemptId
HBASE-22023	Trivial	post-write	Unresolved	Shutdown during initialization causing abort	MetricsRegionServer
CA-15131	Normal	pre-read	Unresolved	Request fails due to using removed node	InetAddressAndPort

The paper: CrashTuner

How does CrashTuner do it?

■ Existing Crash-Recovery bugs can be easily triggered when nodes:

Figure: 116 Crash-Recovery Bugs from four distributed Systems.



- Existing Crash-Recovery bugs can be easily triggered when nodes:
 - Crash before reading variables

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- Existing Crash-Recovery bugs can be easily triggered when nodes:
 - Crash before reading variables
 - Crash after writing variables .

Figure: 116 Crash-Recovery Bugs from four distributed Systems.



- Existing Crash-Recovery bugs can be easily triggered when nodes:
 - Crash before reading variables
 - Crash after writing variables.
- One thing in common : All these variables are **meta-info** variables.

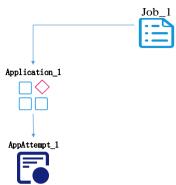
Figure: 116 Crash-Recovery Bugs from four distributed Systems.

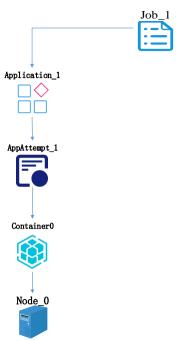


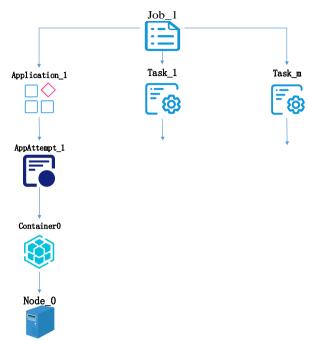
A simplified YARN example

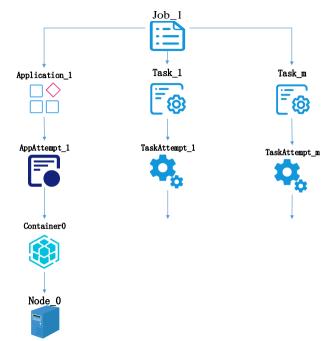


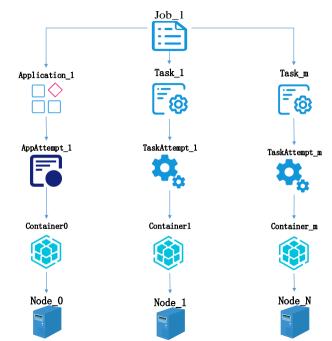


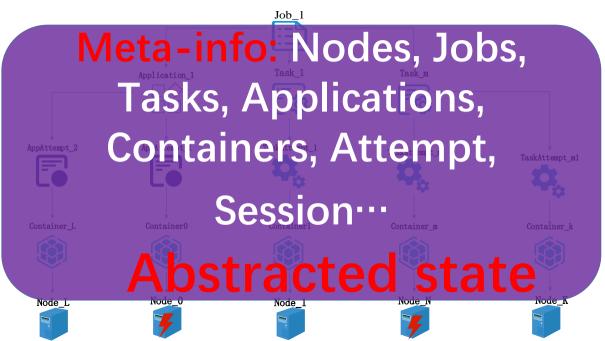


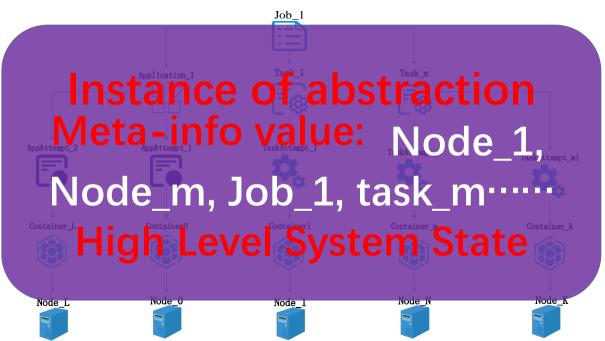


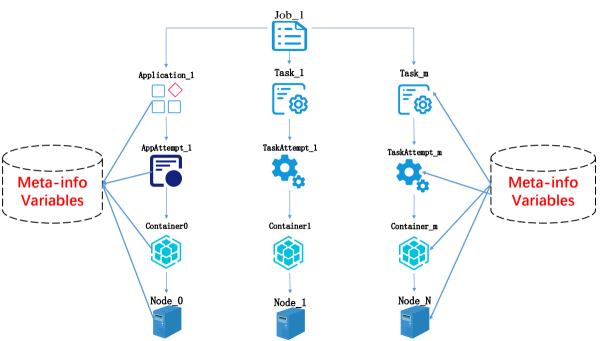




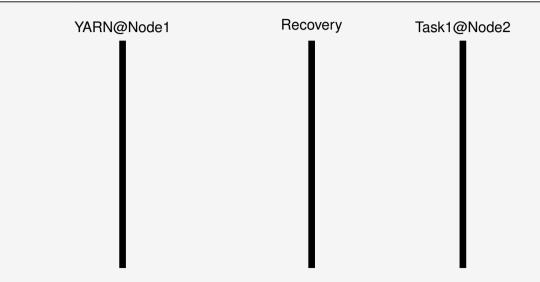


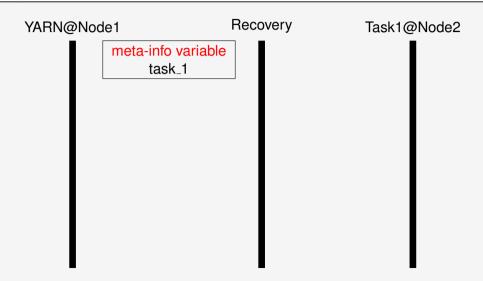


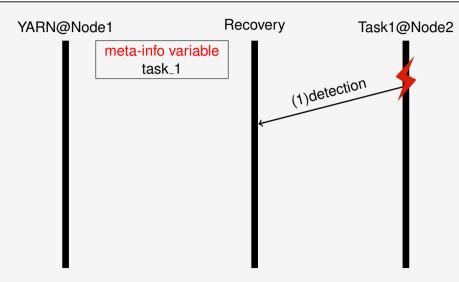


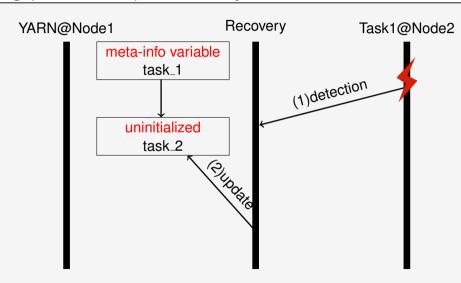


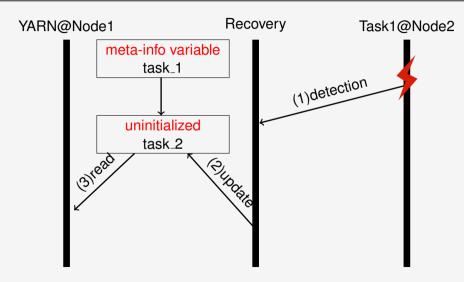
Node Crashes before Reading meta-info variables

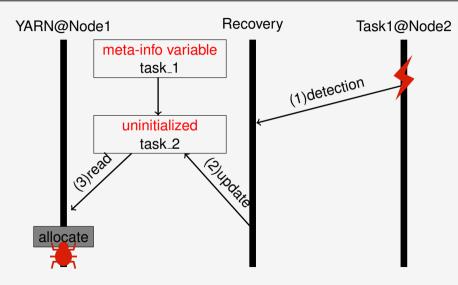




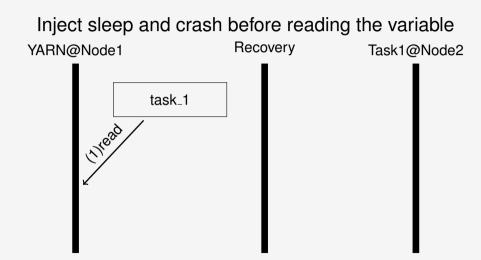


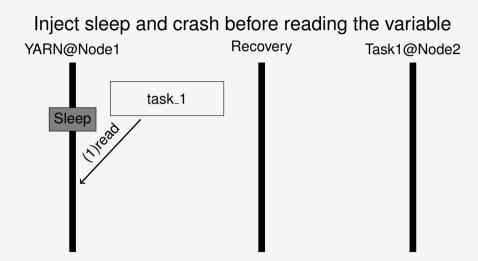




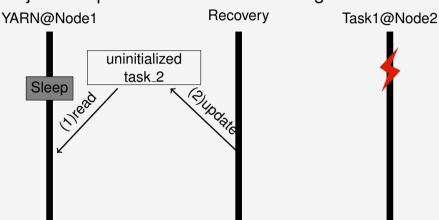


How CrashTuner Detected it?





Inject sleep and crash before reading the variable

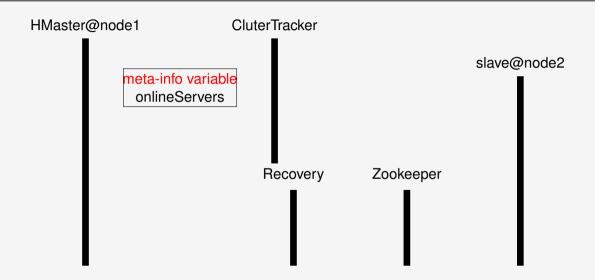


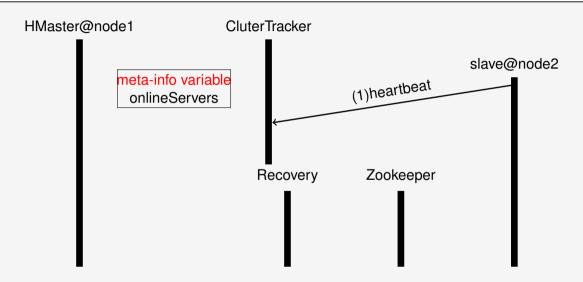
Inject sleep and crash before reading the variable YARN@Node1 Recovery Task1@Node2 uninitialized task_2

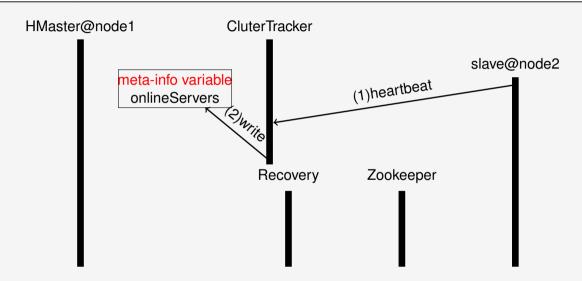


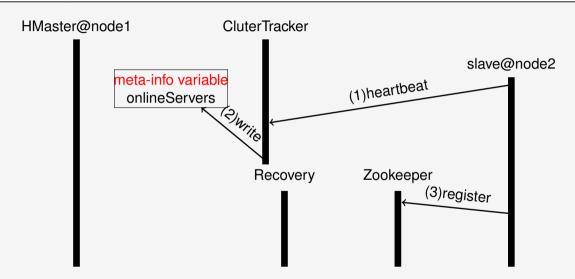
Bug Example

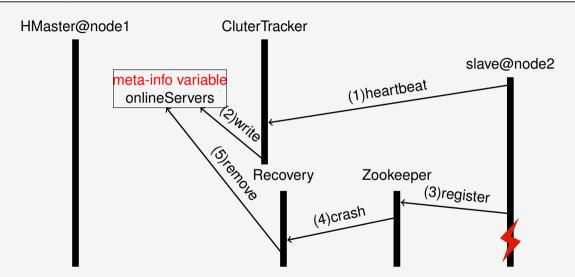
Node Crashes after writing meta-info variables

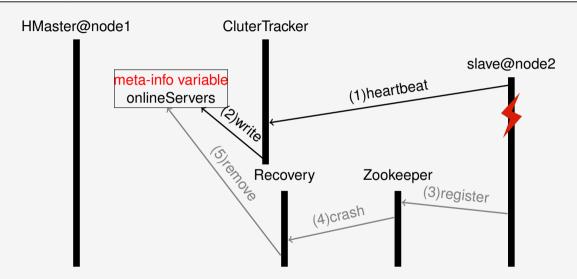


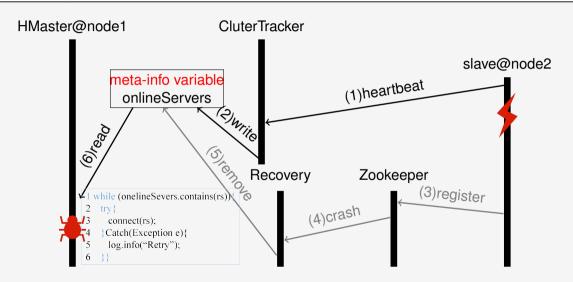


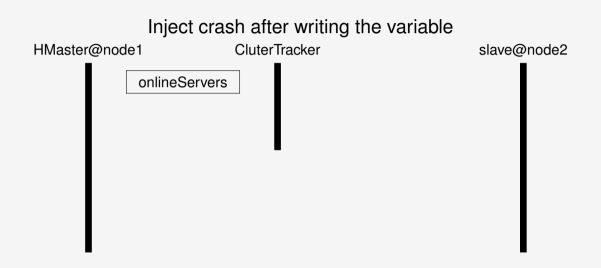


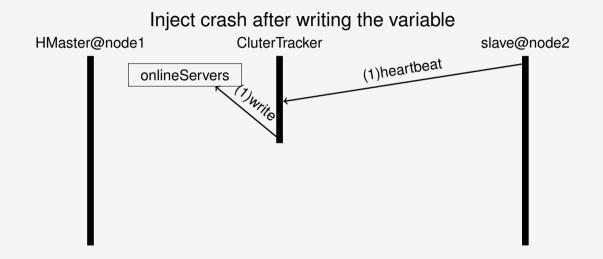


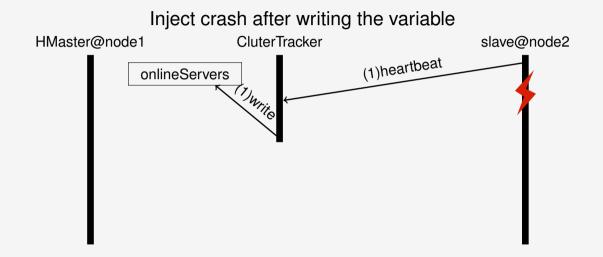


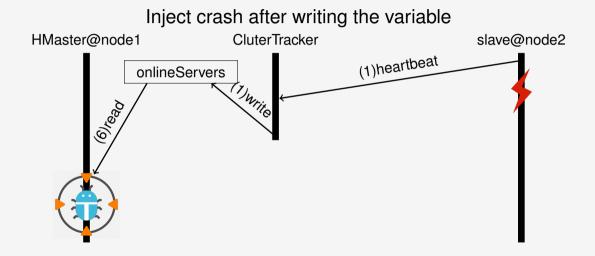








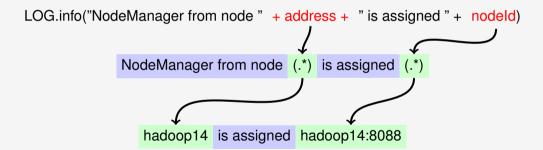


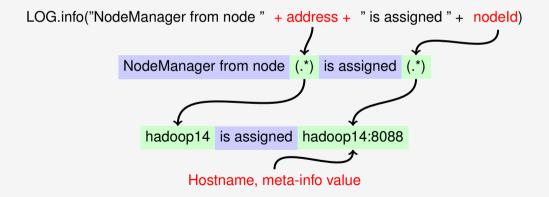


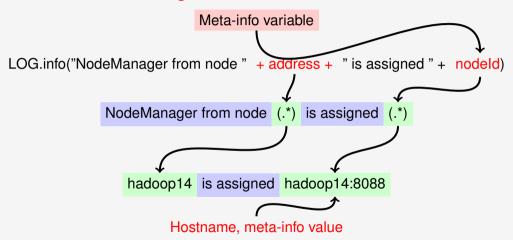
How to find meta-info variables?

Node referencing variables are meta-info variables.

LOG.info("NodeManager from node" + address + " is assigned " + nodeld)





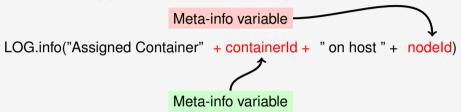


Variables related to meta-info variable are meta-info variables. Appearing in a same log instance.

Meta-info variable

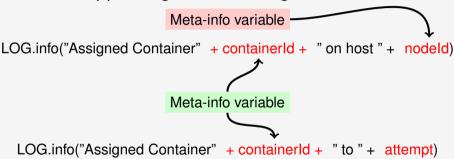
LOG.info("Assigned Container" + containerId + " on host " + nodeId)

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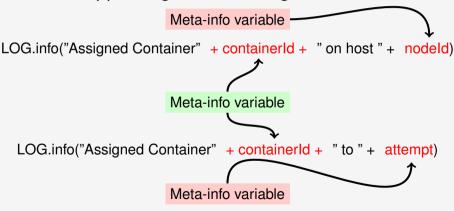
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Type based static analysis to discover meta-info variables not logged.

```
/* - tracks the state of all cluster nodes /
public class ClusterNodeTracker<N extends SchedulerNode> {
private HashMap<NodeId, N> nodes = new HashMap<>();
}
```

Meta-info type

Meta-info variable

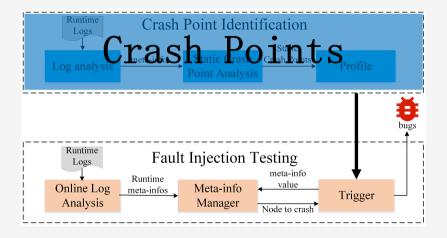
Crash Point

Pre-read points of meta-info variables.

Crash Point

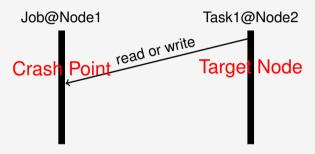
- Pre-read points of meta-info variables.
- Post-write points of meta-info variables.

Node to Crash



Node to Crash

Which node to Crash?



Crash node2 at the crash point in node1.

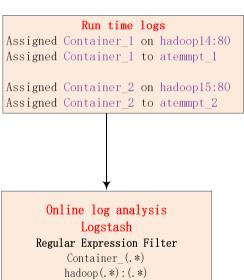


Assigned Container_1 on hadoop14:80 Assigned Container 1 to atemmpt 1

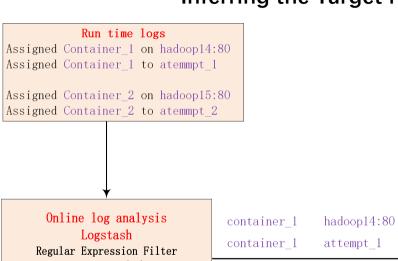
Assigned Container 2 on hadoon15:80

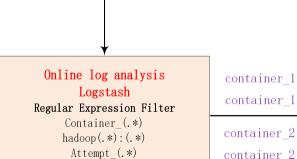
Assigned Container_2 on hadoop15:80 Assigned Container 2 to atemmpt 2 Container_1 and attempt_1 on hadoop14

Container 2 and attempt 2 on hadoop15



Attempt (.*)

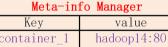




	Г
hadoop14:80	Г
attempt_1	C

hadoop15:80

attempt 2



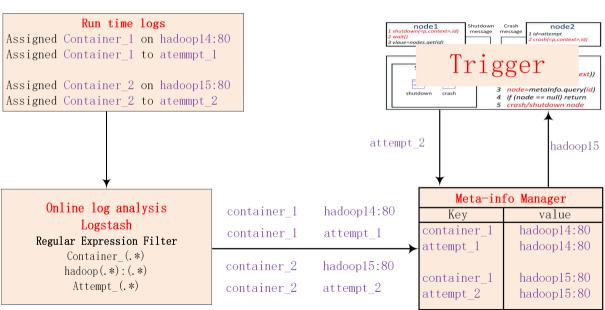
► attempt 1

hadoop14:80

container 1

attempt 2

hadoop15:80 hadoop15:80



Evaluations

Table: Five distributed Systems under testing(Cassandra is not our bug-studied system).

System	Configure Change	Workload
Hadoop2/Yarn	enable opportunistic	Wordcount
HDFS	_	TestDFSIO,curl
HBase	_	PE,curl
Zookeeper	_	Smoketest
Cassandra	_	Stress

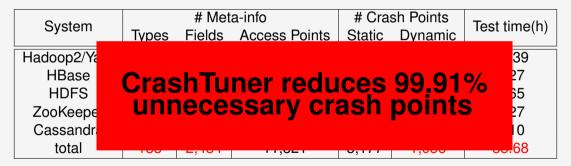
Evaluations

Table: The number of meta-info and crash point and test time.

System	# Meta-info		# Crash Points		Test time(h)	
System	Types	Fields	Access Points	Static	Dynamic	rest time(n)
Hadoop2/Yarn	107	1,251	5,109	1,524	453	17.39
HBase	34	733	4,032	920	257	8.27
HDFS	43	315	1,924	495	237	8.65
ZooKeeper	3	13	90	41	40	0.27
Cassandra	1	122	666	197	69	1.10
total	188	2,434	11,821	3,177	1,056	35.68

Evaluations

Table: The number of meta-info and crash point and test time.



CrashTuner reports 21 new bugs, 16 of them are already fixed

Bug ID	Type	Status	Symptom	Meta-info
YARN-1	pre-read	Fixed	Invalid event for current state of ApplicationAttempt	ContainerId
YARN-2	pre-read	Fixed	Invalid event for current state of ApplicationAttempt	ApplicationId
YARN-3	pre-read	Fixed	Scheduling the removed container	ContainerId
YARN-4	pre-read	Fixed	Allocating container to removed node	NodeID
YARN-5(2)	pre-read	Fixed	Cluster down due to using the lost node	NodeID
YARN-7(2)	pre-read	Fixed	Invalid event for current state of Container	ContainerId
YARN-9	pre-read	Fixed	Invalid event for current state of Container	ApplicationAttemptId
YARN-10	pre-read	Fixed	Resource Leak while Localizing file	ApplicationId
YARN-11	pre-read	Fixed	Allocating containers to removed ApplicationAttempt	ApplicationAttemptId
HBASE-12	post-write	Fixed	Shutdown before initialization causing abort	ServerName
HBASE-13	pre-read	Unresolved	Atomic violation causing shutdown fails	RegionInfo
HBASE-14	post-write	Unresolved	Master startup hang and print thousands of logs	ServerName
HBASE-15	post-write	Unresolved	Shutdown before initialization causing abort	ServerName
HBASE-16	pre-read	Fixed	Master Fails to become active due to LeaseException	ServerName
HDFS-17	pre-read	Fixed	Shutdown before register causing abort	DatanodeID
HDFS-18(2)	pre-read	Fixed	Request fails due to removed node	DataNodeInfo
MR-20	post-write	Unresolved	Shutdown before initialization causing abort	TaskAttemptId
CA-21	pre-read	Unresolved	Request fails due to removed node	InetAddressAndPort

Comparing to other fault injection strategies

CrashTuner report one bug in 50.29 runs within 1.70 hours.

- Random fault injection: 3 bugs, 1 bug per 5000 runs within 90.83 hours
- IO around crash injection, 1 bugs, 1 bug per 4500 runs within 156.88 hours
- All bugs can be detected by CrashTuner.

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CrashTuner report one bug in 50.29 runs within 1.70 hours.

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CrashTuner is much more Efficient and Effective than random crash injection and IO around crash injection

Limitations and Future Work

- CrashTuner maybe not good enough to test system with Bad Log Quality.
 - Developer can annotate the meta-info type.
- CrashTuner only inject one crash.
 - We can extend CrashTuner to test two or more crash events.
- CrashTuner only test Java based system.
 - Our study on k8s (implemented with Golang) shows that it also have meta-info related crash-recovery bugs.
 - We are extending CrashTuner to work with System written by Golang and C++.

Relate Works

- Crash-recovery bug studies.
 - CBSDB⁹,TaxDC¹⁰, CREB¹¹
- Crash-recovery bug detection
 - Fault injection:Fate¹²,Fcatch¹³
 - Model checking:FlyMC[EuroSys2019],SAMC[OSDI2014]
- Log analysis for distribute systems
 - Stitch[OSDI2016], lprof[OSDI2014]

⁹Haryadi S Gunawi et al. (2014). "What bugs live in the cloud? a study of 3000+ issues in cloud systems". In: *Proceedings of the ACM Symposium on Cloud Computing*. ACM, pp. 1–14.

¹⁰Tanakorn Leesatapornwongsa et al. (2016). "TaxDC: A Taxonomy of Non-Deterministic Concurrency Bugs in Datacenter Distributed Systems". In: *Proceedings of the Twenty-First International Conference on Architectural Support for Programming Languages and Operating Systems.* ASPLOS '16. Atlanta, Georgia, USA: ACM, pp. 517–530. ISBN: 978-1-4503-4091-5. DOI: 10.1145/2872362.2872374. URL: http://doi.acm.org/10.1145/2872362.2872374.

¹¹Yu Gao et al. (2018). "An Empirical Study on Crash Recovery Bugs in Large-Scale Distributed Systems". In: *Proceedings of the 26th ACM Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering*. ESEC/FSE 2018.

¹²Haryadi S Gunawi et al. (2011). "FATE and DESTINI: A framework for cloud recovery testing". In: Proceedings of NSDI'11: 8th USENIX Symposium on Networked Systems Design and Implementation, p. 239.

¹³Haopeng Liu et al. (2018). "Fcatch: Automatically detecting time-of-fault bugs in cloud systems". In: ACM SIGPLAN Notices 53.2, pp. 419–431.

Conclusion

Abstraction is so fundamental that sometimes we forget its importance! —Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau

¹⁴ Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau (2018). Operating Systems: Three Easy Pieces. 1.00. Arpaci-Dusseau Books.

Conclusion

Abstraction is so fundamental that sometimes we forget its importance!¹⁴
—Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau

Meta-info is a well-suited abstraction for distributed systems!

¹⁴Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau (2018). Operating Systems: Three Easy Pieces. 1.00. Arpaci-Dusseau Books.

Thank you!

Any Questions

backup slides

How to find the meta-info value at crash point

```
Crash Point
RPC.send(masterContainer.getId());
  private void launch() throws IOException, YarnException {
       ContainerId masterContainerID = masterContainer.getId();
       ApplicationSubmissionContext applicationContext =
         application.getSubmissionContext();
       LOG.info("Setting up container " + masterContainer
           + " for AM " + application.getAppAttemptId());
               public ContainerId getId() {
                 return this.containerId:
```

How to find the meta-info value at crash point

```
public ContainerId getId() {
   ContainerProtoOrBuilder p = viaProto ? proto : builder;
   if (this.containerId != null) {
      return this.containerId;
   }
   if (!p.hasId()) {
      return null;
   }
   this.containerId = convertFromProtoFormat(p.getId());
   return this.containerId;
```

Side effect?

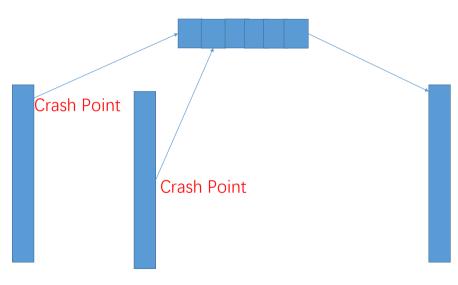
How to find the meta-info value at crash point

```
RPC.send(masterContainer);
```

Avoid lock

```
public void setNodeId(NodeId nodeId)
     lock()
     this.nodeId = nodeId;
     unlock()
public NodeId getNodeId( ) {
     lock()
     return nodeId:
     unlock()
ppublic void lunch() {
     //Crash Point
    NodeId nodeId = getNodeId();
    node.getHttpAddress();
```

For Event Handler

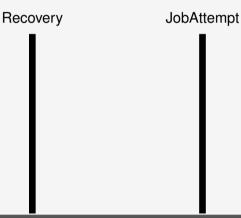


CI/CD

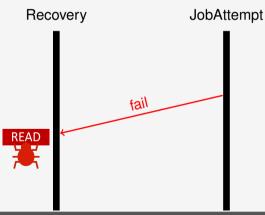
CrashTuner can be easily embedded in CI/CD Pipeline at Auto Test phase.



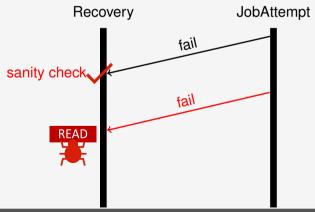
Why Random fault injection is less Efficient and Effective?



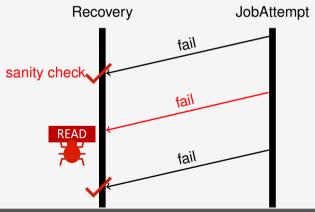
Why Random fault injection is less Efficient and Effective?



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Why Random fault injection is less Efficient and Effective?



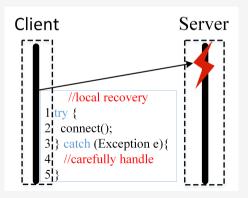
Why Random fault injection is less Efficient and Effective?

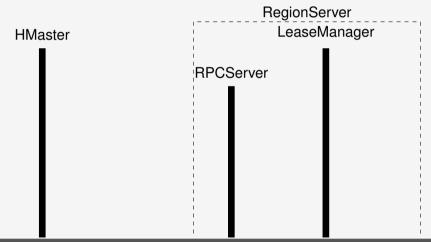


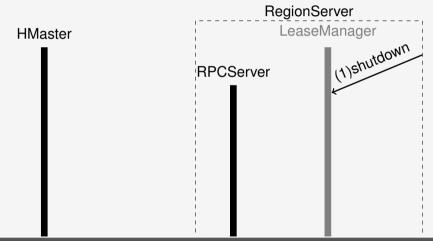
Why IO around Fault injection is less Efficient and Effective?

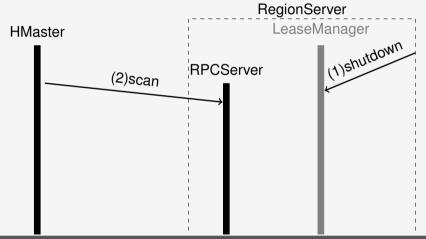
Why IO around Fault injection is less Efficient and Effective?

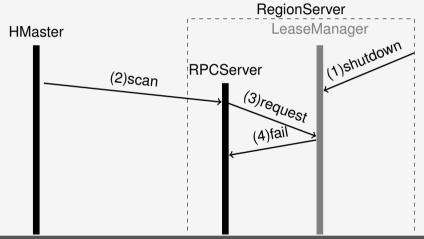
- IO Crash Points are far away the real crash point.
- Local recovery: Developers instinctively handle the error related IO operation.

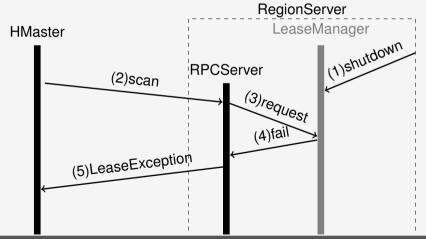


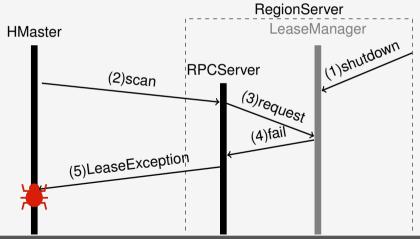












Q1: Profile:Dynamic Crash Point

■ Filtering un-executed Static Crash Points.

Calling context of One Crash Point.

Crash Point = {CLASS, Method, LineNumber, PreOrPost, Call Statck}