

# CS-417 INTRODUCTION TO ROBOTICS AND INTELLIGENT SYSTEMS

#### **Underwater Robotics**

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## What are robots best suited for?

- Environments that are dangerous.
- Environments that are inaccessible.
- Environments that are taxing.
- Environments are are expensive to access.
- Environments that are inhospitable.

**Undersea: inaccessible, dangerous, costly, demanding.** As we all know, most of the world is undersea, yet it's the environment on earth we understand the least well!



## **Coral Reefs**

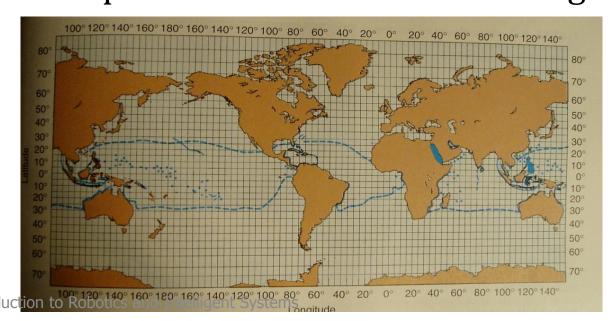
Oceans: 70% of earth's surface. Reefs: Greatest diversity / area of any marine ecosystem

4-5% of all species (91 000) found on coral reefs
Significant to the health of the planet:
1/2 of the calcium that enters the world's oceans
/year is taken up and bound into Coral Reefs as
Calcium Bicarbonate



## **World Distribution**

Coral reefs are found in polar, temperate and tropical waters Highest diversity of species in tropics Found in 20 degree C surface isotherm Optimal temperature for coral is 23-25 degrees C.



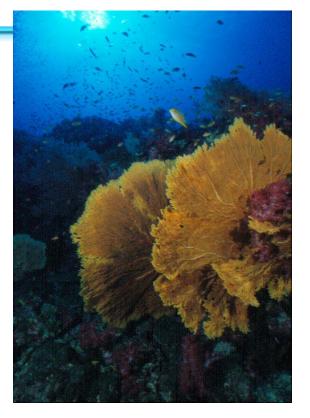
## Atlantic

Sea fan

#### More common in Atlantic:



#### Sea Whip



Dominant coral types: Branching coral (3 sp) Fire Coral



## Why Study Coral Reefs?

- Most biologically diverse and sensitive marine ecosystem
- Dramatically altered by humans
- By 1998, 27% of reefs were destroyed
  - 16% was from coralbleaching event(El Nino)



## **Coral Reefs**

- Reefs are regions of *exceptional* biodiversity.
- 20% of the world's reefs have been destroyed.
- 24% of reefs are under imminent threat of collapse due to human pressure, 26% under longer term threat of collapse! Dec. 2005 there was a terrible coral bleaching (and destruction) in the Caribbean.

95% of Jamaica's reefs are dead or dying.

- If we want to make things better, we need to be able to measure the changes!
- This is taxing, error-prone, tiring and dangerous.



## **Underwater vehicles**



1 Ultra Trenes

UT-1 Ultra Trencher 7.8 x 7.8 x 5.6 meters CS-417 Introduction to Robotics and Intelligent Systems

Autonomous Benthic Explorer (ABE)

1200 pounds and a little over 2 meters long.

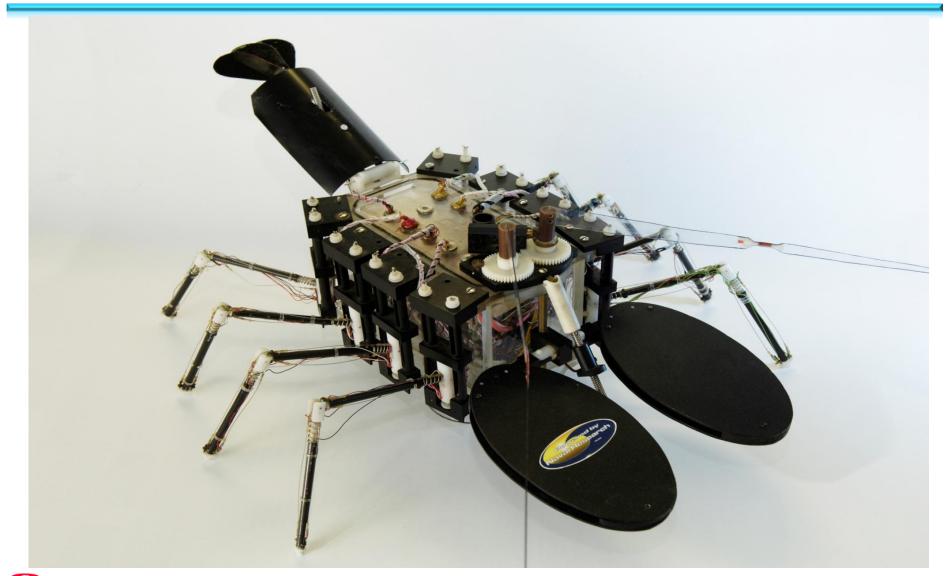


## **Turtle like Robot**





## **Lobster like Robot**

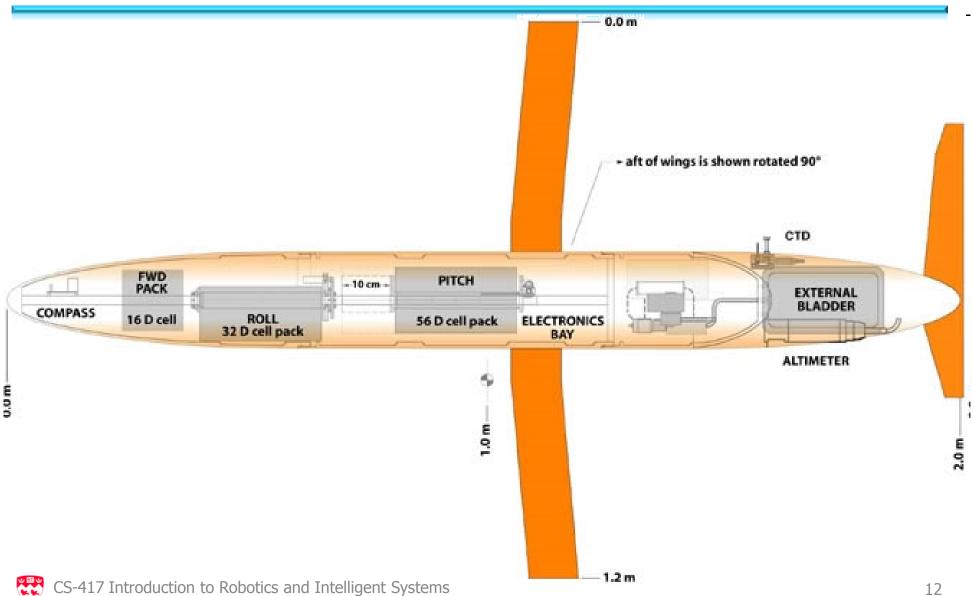


## **Glider UW Robot**





## **Glider UW Robot**



### Enabling Autonomous Capabilities in Underwater Robotics

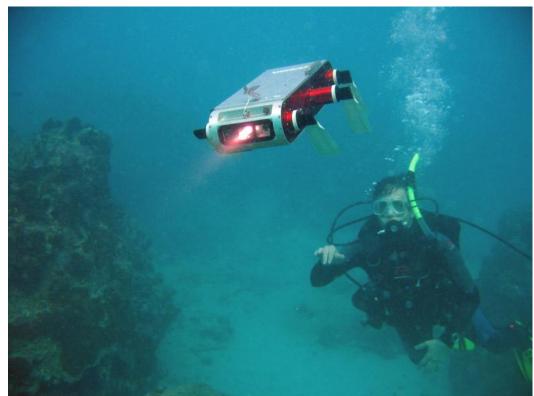
 This work was presented at the International Conference on Intelligent Robots and Systems (IROS), 2008, at Nice, France



## **Overview**

Technologies to increase the level of autonomy

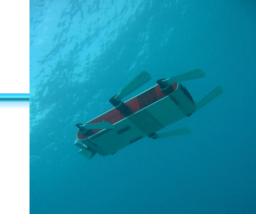
- AQUA description
- Guidance and Control
  - Hovering
- Terrain Classification
- HRI
- Underwater Sensor Nodes
  - Video Mosaics



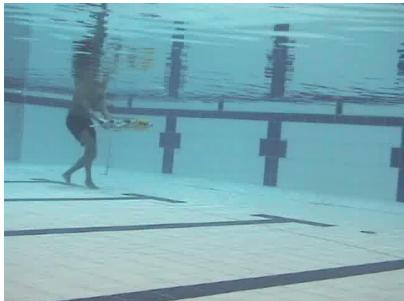




### **About Aqua**

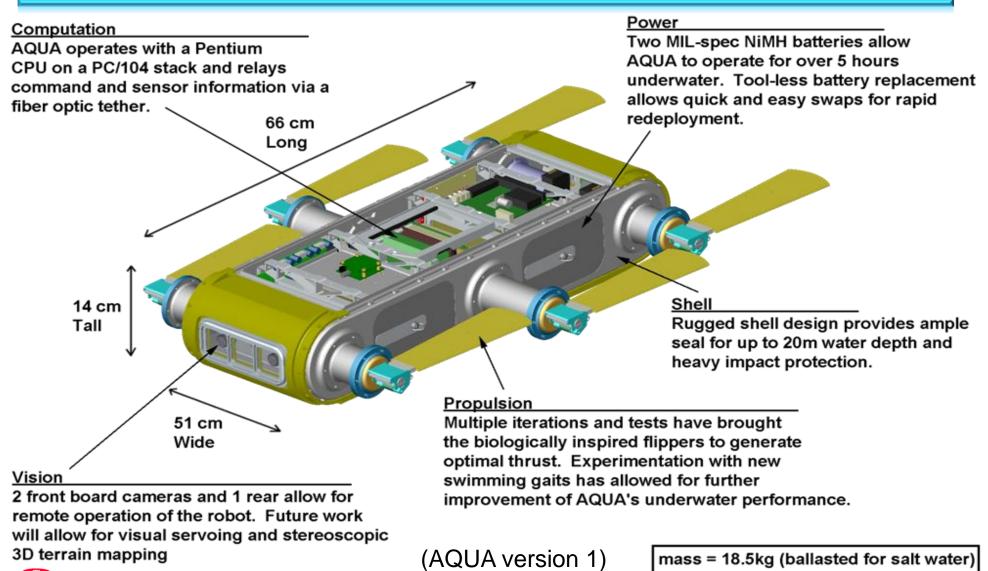


- Legged swimming vehicle
  - Hexapod with flippers, descendant of RHex
  - High mobility (can also walk, hover, etc)
- On-board cameras, IMU, computers
- Power autonomous for ~5+ hours
- Application: surveillance and monitoring of coral reefs, working in conjunction with marine biologists(s).





## **AQUA Components**



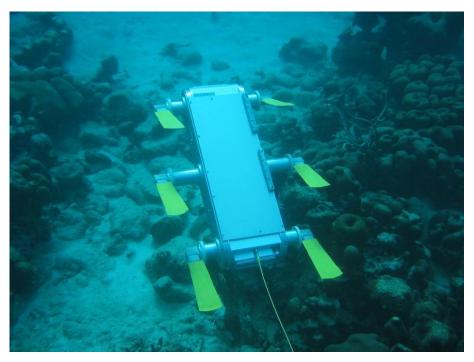
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## **AQUA objectives**

- AQUA is about developing a <u>portable</u> robot that can <u>walk</u> and <u>swim</u>, and which exhibits the ability to use vision and/or sound to know where it is and what is near it.
- The robot could be used, for example, to survey and monitor the conditions on a coral reef. By being able to land on the bottom and move around, the robot can make regular observations without disturbing the natural organisms.
- The ability to walk, swim and use vision underwater is unique to AQUA (derived from RHex [Buehler et al.])
- Allows for efficient station-keeping and surveillance.

# **Project objectives**

- Survey and monitor the conditions on coral reefs
- Ability to walk on land, swim, and use vision underwater
- Ability to land on the sea floor



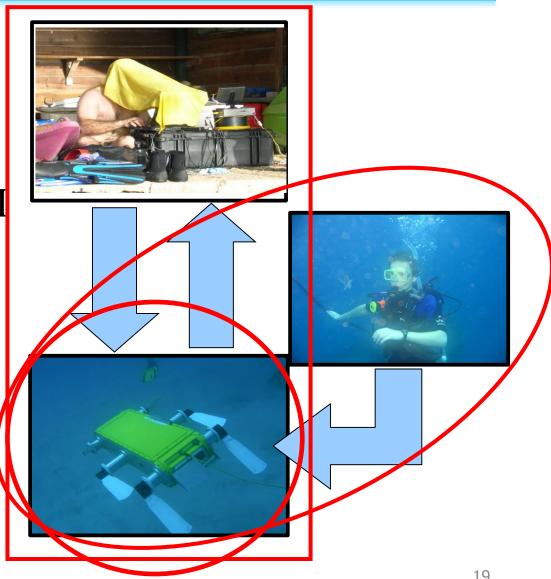




## Autonomy

**Operation Methods** 

- Tele-operation
- Partial Autonomy-HRI
- Full Autonomy



## Guidance

- Small, light, moderate-cost robot
- Learn trajectories by (initially) <u>following a diver</u>
- Diver specifies specific actions as desired
- Diver specifies where and how data is collected



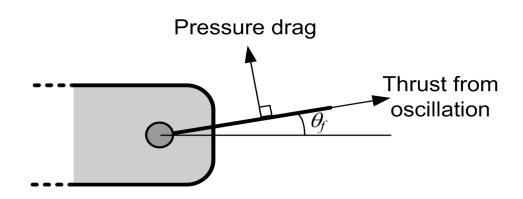
## **Alternative Entry Technique**





# Hovering illustration

- •Hovering combines two distinct leg motions.
- •Can also selectively tune thrust direction to minimize disturbances
- •Combining hovering with motion can lead to interesting planning issues



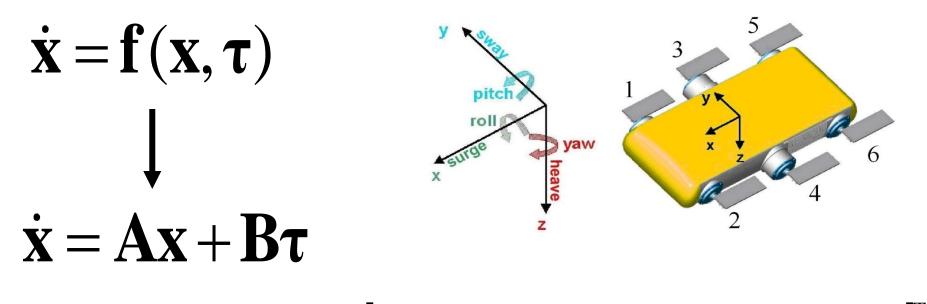


## **Controllers: Objectives**

- Provide trajectory tracking capabilities to the vehicle
  - Determine the required paddle force
  - Determine the appropriate paddle motion
- Stabilize the vehicle in the presence of disturbances

## Linear Model

Nonlinear model is linearized to allow use of linear systems theory



- State vector  $\mathbf{x} = \begin{bmatrix} u & v & w & p & q & r \\ w & y & z & \varphi & \theta & \psi \end{bmatrix}^{T}$
- Force vector  $\boldsymbol{\tau} = [f_{x1} \quad \dots \quad f_{x6} \quad f_{z1} \quad \dots \quad f_{z6}]^T$

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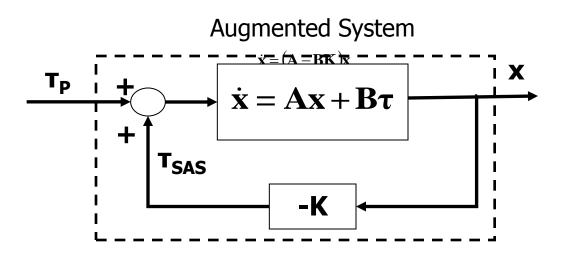
## **Model Based Control**

- PID controllers used
- Both Linear and Non-Linear models used to augment the PID controller



# **Stability Augmentation System**

- Linear system is weakly unstable in yaw
- SAS aims to return state perturbations to zero



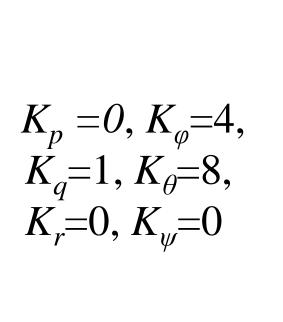
## **Experimental Validation**

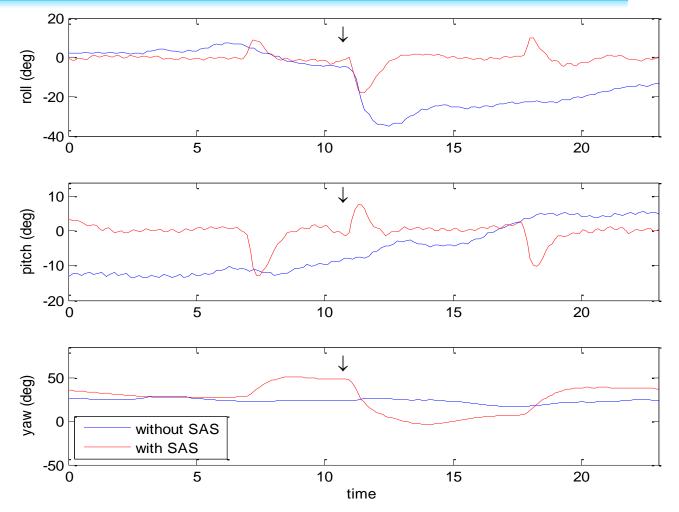
- Forward velocity of approximately 0.5m/s
- Roll and pitch impulse disturbances introduced by a swimmer
- Inertial Measurement Unit (IMU) data logged

#### Stability Augmentation and Model Based Control improved performance



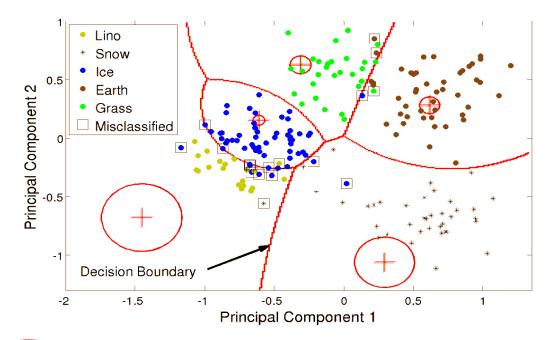
### **Results – Roll and Pitch Disturbance**





# **Terrain identification**

- Vehicle is capable of using contact forces to identify terrains
- This allows gaits to be selected or adapted as a function of terrain type

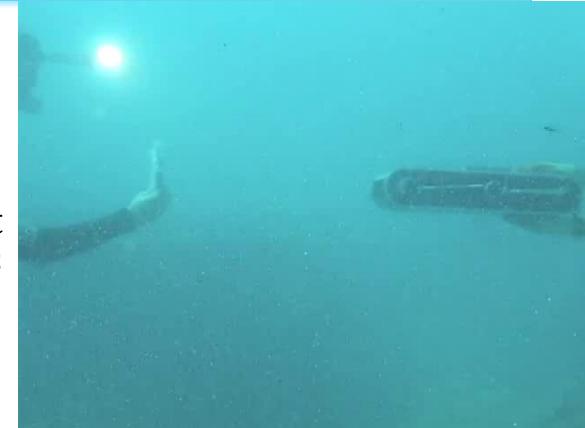






## **Vision-Based HRI**

- Easier than conventional methods (e.g. type, touch screens)
- Requires no extra input mechanisms or sensors other than a camera
- Advantages of machine vision
  - Problems lie in interpreting 'gestures'
  - Fiducials as tokens



# **Visual Language**

- Gestural robot programming language
- Real-time interpreter
- •Low-level constructs: robot action commands (e.g. MOVE\_FORWARD)
- High-level constructs: loops, iterators, functions
- Commands coded in scripting language (Lua)



## **Features**

```
for (i = 0; i < 4; i++) {
    angle = 90;
    duration = 2;
    Turn_Left(angle, duration);
    Move_Forward(duration);
}</pre>
```

4 REPEAT 9 0 ANGLE 2 DURATION TURN\_LEFT MOVE\_FORWARD END

#### EXECUTE

C-like Pseudocode (38 input tokens) RoboChat snippet (11 input tokens)

•Use of Reverse Polish notation to minimize unnecessary syntax artefacts (e.g. <u>then, {...} etc</u>)



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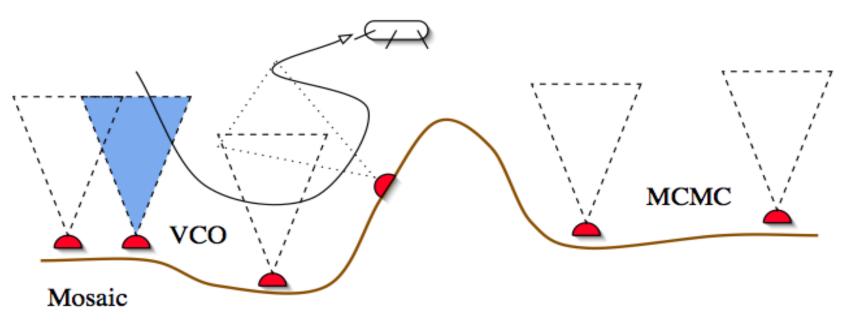
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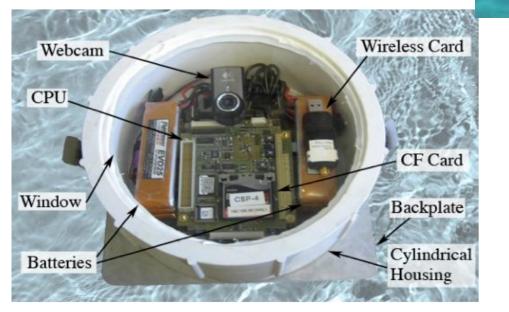
# Vehicle/Sessile Multirobot network

- Sessile sensor nodes
  - Some close to one another (metric relations)
  - Some well separated (metric or topological relations)
- Moving vehicle(s)
  - Vehicle-carried odometry (VCO: topological -> metric)





## Sensor nodes





#### **Corrected Image Content**

#### Noisy data collected from an underwater node

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## Conclusions

- Autonomy in underwater scenarios is challenging
- Model based control increases the operational capabilities of our vehicle
- AQUA-Diver communication increased the autonomy capabilities of the vehicle

#### **Future Work**

- Cooperation between AQUA and the Sensor Nodes
- Develop Image based Localization
- HRI employing the Microsoft Robotics Studio

#### AQUA ROBOT is available to other labs http://www.aquarobot.net





## Questions













## **Controllers: Inputs**

• The inputs to the controller are actual and desired trajectory:

Desired velocity: $\mathbf{v_d} = \begin{bmatrix} u_d & v_d & w_d & p_d & q_d & r_d \end{bmatrix}^T$ Desired position: $\mathbf{s_d} = \begin{bmatrix} x_d & y_d & z_d & \phi_d & \theta_d & \psi_d \end{bmatrix}^T$ Actual velocity: $\mathbf{v} = \begin{bmatrix} u & v & w & p & q & r \end{bmatrix}^T$ Actual position: $\mathbf{s} = \begin{bmatrix} x & y & z & \phi & \theta & \psi \end{bmatrix}^T$ Velocity error: $\mathbf{e_v} = \mathbf{v_d} - \mathbf{v}$ Position error: $\mathbf{e_s} = \mathbf{s_d} - \mathbf{s}$ 

## **Controllers: PID**

Controller form: 
$$\mathbf{f} = \mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt$$

 $K_d$ ,  $K_p$  and  $K_I$  are diagonal matrices with positives entries

### Equation of motion:

$$\mathbf{M}\dot{\mathbf{v}} + \mathbf{C}(\mathbf{v})\mathbf{v} + \mathbf{D}(\mathbf{v})\mathbf{v} + \mathbf{g}(n_2) + \mathbf{b}(n_2)$$
$$-\mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} - \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} - \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt = 0$$



#### **Controllers: Model-based Linearizing**

- •The objective of this controller is to remove every nonlinear term in the equation of motion of the robot
- This gives a linear system with decoupled degrees of freedom

Controller form:

Equation of motion:

$$\mathbf{f} = \mathbf{M}\dot{\mathbf{v}}_{\mathbf{d}} + \mathbf{C}(\mathbf{v})\mathbf{v} + \mathbf{D}(\mathbf{v})\mathbf{v} + \mathbf{g}(n_2) + \mathbf{b}(n_2)$$
  
+  $\mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt$ 

$$\mathbf{M}\mathbf{e}_{\mathbf{a}} + \mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt = 0$$



#### **Controllers: Model-based Linearizing**

- •The objective of this controller is to remove every nonlinear term in the equation of motion of the robot
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- Controller form:

$$\mathbf{f} = \mathbf{M}\dot{\mathbf{v}}_{\mathbf{d}} + \mathbf{C}(\mathbf{v})\mathbf{v} + \mathbf{D}(\mathbf{v})\mathbf{v} + \mathbf{g}(n_2) + \mathbf{b}(n_2)$$
  
+  $\mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt$ 

Equation of motion:  $Me_a + K_de_v + K_pe_s + K_I \int e_s dt = 0$ 

#### Also a more complex Non-Linear controller is used

### **Controllers: Model-based Nonlinear**

•The objective of this controller is to input the ideal force that would be required to achieve trajectory tracking

•The proportional, integral and derivative gains were added to account for uncertainties in the model

Controller form:

$$\mathbf{f} = \mathbf{M}\dot{\mathbf{v}}_{\mathbf{d}} + \mathbf{C}(\mathbf{v}_{\mathbf{d}})\mathbf{v}_{\mathbf{d}} + \mathbf{D}(\mathbf{v}_{\mathbf{d}})\mathbf{v}_{\mathbf{d}} + \mathbf{g}(n_2) + \mathbf{b}(n_2)$$
$$+ \mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt$$

#### Equation of motion:

$$\mathbf{M}\mathbf{e}_{\mathbf{a}} + (\mathbf{C}(\mathbf{v}_{\mathbf{d}})\mathbf{v}_{\mathbf{d}} - \mathbf{C}(\mathbf{v})\mathbf{v}) + (\mathbf{D}(\mathbf{v}_{\mathbf{d}})\mathbf{v}_{\mathbf{d}} - \mathbf{D}(\mathbf{v})\mathbf{v}) + \mathbf{K}_{\mathbf{d}}\mathbf{e}_{\mathbf{v}} + \mathbf{K}_{\mathbf{p}}\mathbf{e}_{\mathbf{s}} + \mathbf{K}_{\mathbf{I}}\int\mathbf{e}_{\mathbf{s}}dt = 0$$



## **Simulation results: Maneuvers**

#### Surge maneuver:

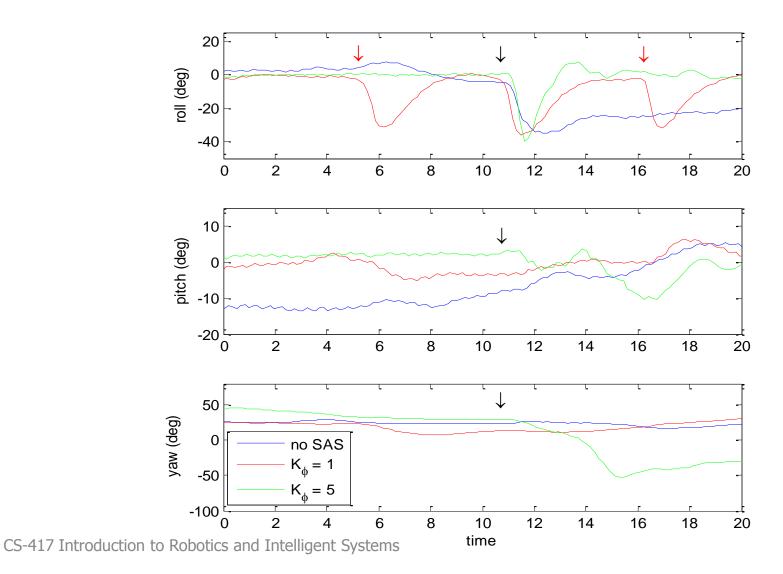
$$x_{d} = \frac{200}{3} \left(\frac{t}{100}\right)^{1.5} + \frac{1}{2} \left(1 - \cos\frac{t}{3}\right)$$
$$u_{d} = \sqrt{\frac{t}{120}} + \frac{1}{6} \sin\frac{t}{3} \frac{m}{s}$$

#### Roll maneuver:

$$\phi_d = \frac{1}{2} \left( 1 - \cos \frac{t}{4} \right) rad$$
$$p_d = \frac{1}{8} \sin \frac{t}{4} \frac{rad}{s}$$



#### SAS Results – Roll Only Disturbance



#### SAS Results – Pitch Only Disturbance

