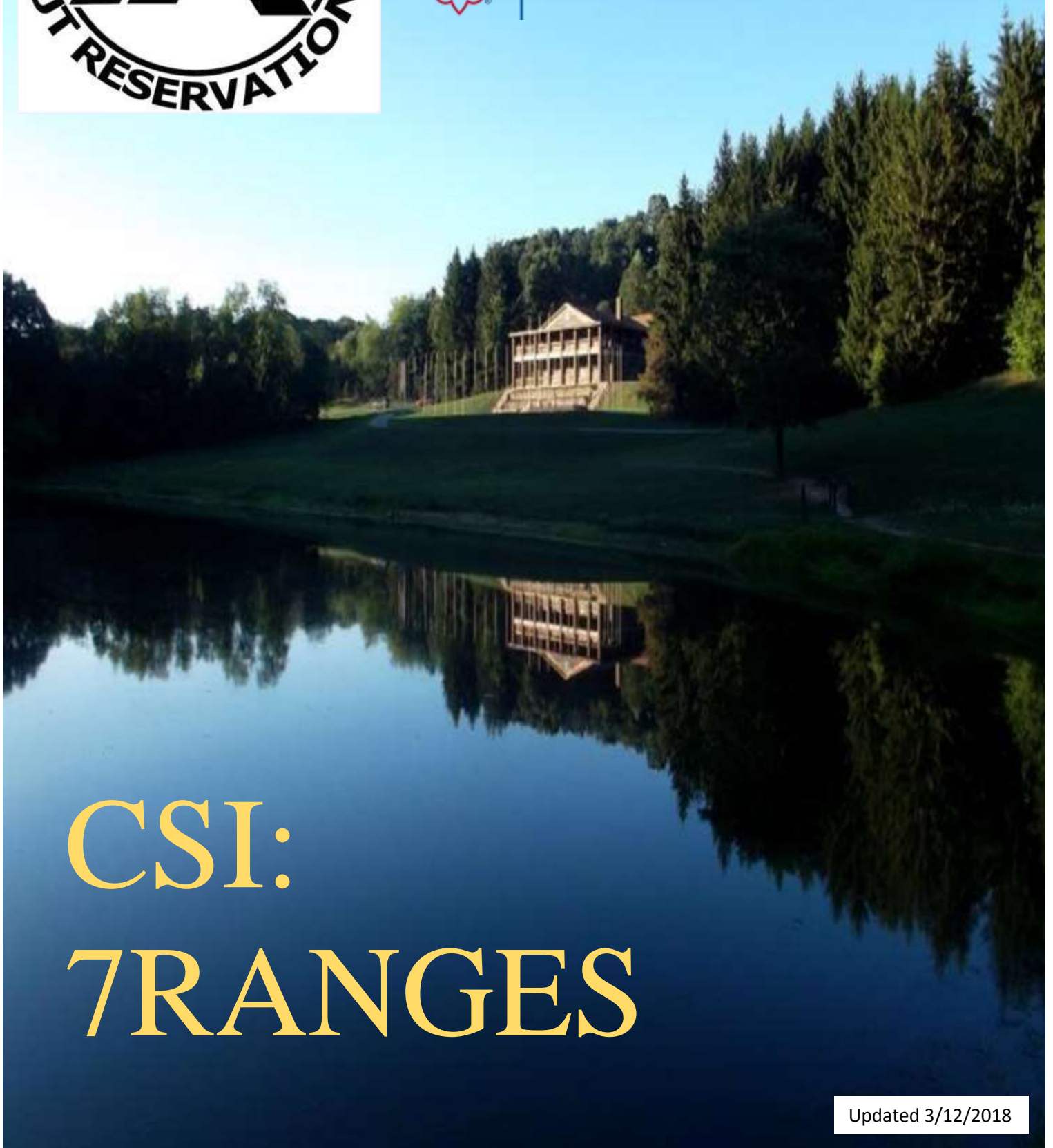




# 2018 SEVEN RANGES PROGRAM GUIDE



BOY SCOUTS OF AMERICA®  
BUCKEYE COUNCIL



# CSI: 7RANGES

Updated 3/12/2018





Dear Adult Leaders:

I am extremely excited to be your 2018 Camp Algonkin Program Director! I am honored to have been trusted with my new role at Seven Ranges, and I intend to do my best in filling the shoes of all of the amazing program directors that have come before me! Although I have only been a paid Camp Staff member for one prior summer, I have been involved with various aspects of camp for many years. Seven Ranges has always been my second home, from the moment I set foot on the property as an eleven-year-old boy in 2003. I have always wanted to be the Program Director after my first meal in the Dining Hall when I saw Ned Lauver up on stage.

For those of you that do not know me, my name is Nick Buss. I am an Eagle Scout, Vigil Honor member of the Order of the Arrow, and Fifth-Year Pipestone holder from Troop 69 out of Apple Creek, Ohio. I graduated from The University of Akron in December of 2016 with my Bachelor's Degree in Education. I am certified to teach Math for grades 7-12 and am currently working at Northwestern High School in West Salem, Ohio as their High School Tutor. Working with youth has always been a passion of mine, and I will bring that same passion to the Seven Ranges Camp Staff!

Now that I've officially bored you to death with information about me, it's time to introduce our 2018 theme:

# CSI: 7RANGES

This year in our program, we will be exploring the exciting world of crime scene investigation. I am bringing back program model of the "week-long skit." Without giving too much away, expect a major crime to occur early in the week and a cast of characters attempting to solve the case throughout the week using their less than expert skills. While the program will involve a touch more drama than in years past, there will still be the same whacky and humorous hijinks that comes with every summer camp experience at Seven Ranges.

I have also developed a new program that is specific to the theme this year. Available only in 2018, your Scouts will have the opportunity to be dubbed "Seven Ranges Special Investigators" by earning the merit badges of Crime Prevention, Fingerprinting, Law, and Search and Rescue. More specific information about this program will be detailed later in this program guide on page 27.

In closing, if you have any questions about our program at Seven Ranges this year, feel free to email me at [nbuss3@gmail.com](mailto:nbuss3@gmail.com). I can't wait to see you all at leaders' meetings and get this 2018 summer camping season started!

Yours in Scouting,

Nick Buss | Algonkin Program Director

Seven Ranges Scout Reservation  
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Kensington, OH 44427  
(330) 738-2085

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BOY SCOUTS OF AMERICA®



## **Seven Ranges' Mission Statement**

The mission of Seven Ranges Scout Reservation is to support the aims and methods of the Scouting program by helping the handbook come alive through activity, tradition, pride, and excellence.

## **National Boy Scouts of America Mission Statement**

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

### **The Scout Law**

A Scout is:

Trustworthy  
Loyal  
Helpful  
Friendly  
Courteous  
Kind

Obedient  
Cheerful  
Thrifty  
Brave  
Clean  
Reverent

### **Scout Oath**

On my honor, I will do my best  
To do my duty to God and my  
country and to obey the Scout Law;  
To help other people at all  
times;  
To keep myself physically  
strong, mentally awake, and  
morally straight.

## **National Boy Scouts of America Vision Statement:**

The Boy Scouts of America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.

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# Camp Leadership



TRAVIS HARPER

Reservation Director



C J GAVIN

Council Program Director



NICK BUSS

Algonkin Program Director



DAN NESBITT

Akela Program Director

## Seven Ranges is online!

Many of the pre-camp tasks can now be done through the Buckeye Council Website. Online utilities help us better serve you. This allows us to reduce paperwork, streamline check-in, offer a wider variety of clothing items, and much more.

**Here are some of the tasks you can do.**

- ◆ Register campers
- ◆ Complete online forms
- ◆ Pay camp fees
- ◆ Pre-pay program fees
- ◆ Receive discounts
- ◆ Order merchandise
  - \* Customize clothing
  - \* Purchase exclusive items
- ◆ Order commissary items
  - \* Ice
  - \* Ice Cream,
  - \* Meal Tickets

[www.Buckeyecouncil.org](http://www.Buckeyecouncil.org)

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# New This Year

## New Merit Badges and Programs:

- Crime Prevention
- Law
- Sculpture
- Theatre
- Woodworking
- Seven Ranges Special Investigator

# Section I: Camp Overview



## Seven Ranges Scout Reservation

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The summer camp program at Seven Ranges is designed to provide the adventure, fun, and activities that are promised to every youth that joins Scouting. While at camp, Scouts have the opportunity to put into action the skills that they have practiced year-round within your unit program.

Seven Ranges Scout Reservation is operated by the Buckeye Council, Inc., Boy Scouts of America. It is in Northern Carroll County and encompasses nearly 1,000 acres of rolling hills, woods, meadows, lakes, and ponds.

“Reservation” is the proper term used to describe a large tract of land that has multiple camping facilities. On the Seven Ranges Scout Reservation, we have Camp Algonkin, Camp Calumet, Camp Akela, and several other activity areas that are utilized year-round. Contact the Buckeye Council office for a full description of the facilities and off-season rates.



## Camp Algonkin

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Camp Algonkin is Buckeye Council's premier Boy Scout camping destination and the largest of the 3 camps on the reservation. It houses 25 beautifully groomed campsites, including one specially designed for Scouts with special needs. Each campsite is adjacent to a covered latrine and washstand. Campsite furnishings include standard BSA Canvas Wall Tents pitched on wooden platforms, and steel cots. Modern hot water showers are in close proximity to campsites. Camp Algonkin is



home to the newly renovated Frank G. Hoover Dining Hall and kitchen facility; the Deaver Administration Building, which house offices and a complete first-aid facility; two woodland lodges housing the I.W. Delp Ecology Center and Handicraft Department; and areas for Field Sports, Outdoor Skills, a 40+ acre lake for Waterfront Activities, and a Low C.O.P.E. course for older campers.

## Camp Akela

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Camp Akela is home to the Buckeye Council's Webelos Resident and Cub Scout Resident Camps. The Akela pavilion provides dining facilities, indoor restrooms, and acts as the main gathering spot in camp. Camp Akela has a beautiful amphitheater overlooking the Schoolhouse Pond, three spacious camping areas, and a large activity field. A recently added field sports area gives Scouts the opportunity to shoot BB guns and/or bows and arrow, under the supervision of a trained range officer. Nearby you will find the Action obstacle course, Rock throwing range, and Slingshot range.

## Camp Calumet

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Camp Calumet is a primitive camping area for those Troops who wish to partake in Troop or Patrol cooking. The camp contains 4 rustic campsites, two of which have latrine and washstand facilities, an amphitheater overlooking lake Don Brown, refrigerators and freezers for food storage. Camp Calumet can accommodate four units per week and all share the program areas in Camp Algonkin.



## Turkey Ridge

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Turkey Ridge is a portion of the reservation dedicated to the off-season, primitive camping. Six different campsites offer areas for both tent and Adirondack camping. The Summer Camp program will occasionally utilize portions of this area for Merit Badge campouts. For more information about the availability of Turkey Ridge and how your unit could utilize this area, please visit the Camp Office.



# Section II

## Life at Camp

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# TROOP STRUCTURE

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## Recommended Practice for Success

Summer Camp is the proving ground for the “preferred method” of Scout camping: a unit operating under its own leadership. Your week in camp will give the Scouts an opportunity to grow as leaders. Time will be given for each Scout to work on personal advancement. There will be troop and patrol time, as well as time for Scouts to explore a range of personal interests. The unit organization used for the year-round program should be used for the implementation of each unit’s summer camp program.

### Adult Leadership

- Each unit must be under the direction of a competent adult leader, 21 years of age or older, and registered with the Boy Scouts of America. This leader must be in residence with the unit at all times. This individual, normally the **Scoutmaster**, is in charge of the entire camp life of the unit.
- **Assistant Unit Leaders** or **Assistant Scoutmasters**, 18 years of age or older, should oversee a phase of camp life assigned by the Scoutmaster. It is suggested that they are placed in direct charge of the program.



*All adult staying in camp **MUST** have up-to-date Youth Protection Training*

**There must be at least two (2) adult leaders in camp at ALL TIMES. This requirement is both a local and national regulation. One of these leaders must be at least 21 years old, and the other 18 or older. All leaders must be registered with the Boy Scouts of America prior to coming to camp.**

### Youth Leadership

- **Junior Assistant Scoutmasters** are usually given specific responsibilities involving definite skills such as instructor in camp craft, ecology, or the directing of certain activities such as campfires and games.
- The **Senior Patrol Leader**, as the youth leader of the troop, leads the patrols in all their patrol activities. He also chairs in the Troop Leaders’ Council. At least once a day, the Troop Leaders’ Council should meet to discuss the day’s schedule of duties and programs.
- The **Patrol Method** is the cornerstone of any Scouting program. There is no reason to suspend this method during summer camp. Occasionally, new patrols must be formed when coming to camp because all Scouts may not attend. Patrols should be established before coming to camp.

# Troop Structure

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## Additional Youth Positions

There are several other leadership positions needed at camp that may not be typical in your troop operation:

- The **Troop Astronomer** should be an older Scout or even an adult that has an interest in Astronomy. The Troop Astronomer can guide Scouts through the astronomy requirements of the camp honors program. Training for this position will be provided through the Ecology Department.
- The **Troop Naturalist** should be one or two people, youth or adults that have some knowledge and familiarity with the environment and can guide other members of the unit through the nature requirements of their camp honor. Training for the Troop Naturalist will be provided.
- The **Chaplain's Aide** is a Scout that shows an interest in helping his unit to be ever mindful of the twelfth point of the Scout Law: "A Scout is Reverent." The Camp Chaplain will conduct a special training program for Scouts who wish to fill this role. Chaplain's Aides will be utilized through there week in camp.
- The **Fire Warden** is a Scout who is charged with the responsibility of making sure the unit is following the Camp/Unit Fireguard Plan. Fire Wardens will receive training from the Health and Safety staff on Sunday.

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## YOUR CAMPSITE

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The center of the unit's program in camp is the campsite. Campsites are between one and two acres in size. This is to allow a two or three-year rotation of the tents to better conserve the quality of our land.

Each campsite has a flagpole. Units are strongly encouraged to display the American Flag and the Unit Flag during the day. Each campsite has a bulletin board on which to post important information. The buddy board should also be displayed in this area. Troop sites will have a picnic table. We encourage units to bring Troop dining flies as well. Several sites now house a pavilion at the center of the campsite. These pavilions have been made possible by units that camp in these sites throughout the summer. If you are interested in learning how to build a pavilion in your campsite contact the reservation director.

It is important that each Scout is informed that there should never be any flames in a tent and that any kind of aerosol, especially insect repellent, should never be sprayed in a tent, as it will remove the water-repellent protection.

Designated areas are provided for cooking and campfires. The conservation policy of Seven Ranges forbids fires to be built outside of these circles and forbids new fire circles to be selected without prior approval from the Camp Ranger. In extremely dry weather, it may be necessary for the reservation to be put under a "Limited Fire Plan" by the Ranger. If this happens, the camp administration will advise whether fires are permitted.

# Camp Commissioner

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Every unit camping in Seven Ranges will be assigned a Camp Commissioner for the duration of their stay in camp. This staff member is your ambassador to camp life and has direct communication with all other camp departments. Commissioners serve as a direct line of communication with the camp administration. Your Commissioner's primary duties are:

- Ensure the health and safety of your unit and your campsite.
- Inform of daily camp-wide program offerings.
- Help with your unit's Troop Leaders' Council organization both in and out of camp.
- Provide youth leader training and guidance.
- Suggest programming ideas for entire Troop or individual Patrols.
- Any other assistance that the Scoutmaster requests within reason.

## **Campsite Inspection**

The Commissioner staff will conduct a mandatory Health and safety check of your campsite daily. During this period, they will also offer an optional incentive evaluation to be conducted by your SPL and your Commissioner. This daily campsite evaluation will be conducted by assigning a score to several areas. Participation in this program is optional and is meant only to enhance your week at camp. Specific details of this evaluation program will be announced at the Leader's Meeting on Sunday evening.







The Dining Hall procedures at Seven Ranges are rooted in nearly 90 years of tradition at Buckeye Council camps. Great pride is taken in the orderly and mannerly way Scouts are expected to participate.

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Breakfast		7:15	7:15	7:15	7:15	In Campsite	8:15
Lunch		12:15	12:15	In Campsite	12:15	12:15	
Dinner	6:00	6:00	6:00	6:00	In Campsite	5:30	

### Prior to the Meal

Units should arrive ten (10) minutes prior to the meal, members of the camp staff will greet your unit at the doors. Your unit should be under the leadership of your Senior Patrol Leader and other Youth leaders when entering the dining hall. Scoutmasters, adult leaders, and visitors should meet at the patio behind the dining hall.

Prior to entering the dining hall, Scouts will be asked to demonstrate their ability to tie specific knots. A different knot, as outlined in this guide, is the Scout's "key" to entering the dining hall. Either a staff member or preferably, a patrol leader or senior patrol leader in your unit will teach Scouts who cannot successfully tie the knot. Under no circumstances will anyone be denied access to the dining hall. This is an opportunity for your Scouts to hone their skills while also serving as an opportunity for the camp staff to interact personally with the members of your unit.

	Monday	Tuesday	Wednesday	Thursday	Friday
Breakfast	-	Two Half Hitches	Timber Hitch	Stevedore	Figure Eight
Lunch	Whipped Rope	Slip Knot	Clove Hitch	Fisherman's Knot	Sheep Shank
Dinner	Square Knot	Sheet Bend	<u>Bowline</u>	<u>Girth Hitch</u>	Taut-Line Hitch

### Entering the Dining Hall

When the bugle sounds, units will enter the dining hall in an orderly manner, in absolute silence and with arms folded. Scouts should find their way to their patrol tables and wait until grace is sung before taking a seat and engaging in conversation. Leaders, visitors, and staff should find a designated guest spot at any table in the dining hall. Despite great efforts made by the staff, every leader may not always be able to sit with their troop members. There will be seats available somewhere in the dining hall for these leaders.

## Following the meal

Immediately following the meal, some lively program including skits, songs, and special announcements will follow. After the meal, the Program Director will ask everyone to “stand quietly for Trail to Eagle”. After singing, units may exit the dining hall. After dinner, all Units should report to the Parade Grounds for Retreat.

**Remember: “Manners Maketh the Man”.**

## Host/Waiter System

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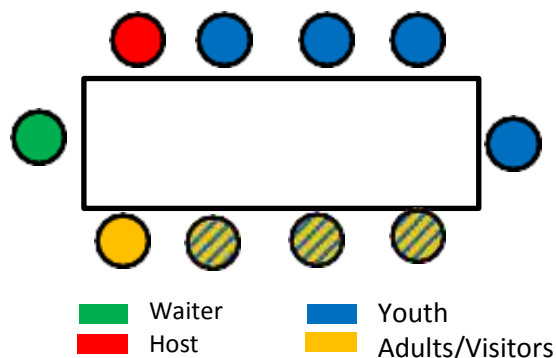
### Meals in the Dining Hall

Meals in the Frank G. Hoover Dining Hall are served family style using the host/ waiter system. For each table, a waiter should be selected who will report to the dining hall prior to the start to the meal at the following time:

**Breakfast-** 7:05 am

**Lunch-** 11: 55 am

**Dinner-** 5:30 pm (5: 00 pm on Friday)



### Waiter

To prepare for the respective meal. Each Scout will act as a waiter for three consecutive meals beginning with Sunday dinner. A new waiter will start each day at dinner and will serve Dinner — Lunch — Breakfast. At the next day’s dinner, the host will rotate to the waiter spot. The waiter should arrive at the Dining hall at the posted times to prepare for the meal, waiter call for dinner meals occurs early than normal to allow time to receive instructions. To prepare for the meal the waiter will be responsible for setting up the table, retrieving plates/utensils, and retrieving side dishes. Once the meal starts waiters will be called to the kitchen to pick up food for their table. Your waiter is the only person permitted to enter the kitchen, retrieve beverage refills, etc. Following the meal, the waiter will remain in the dining hall for approximately 25 minutes to clean up the table after meals. **Please do not stack dishes or begin cleaning up during the meal-time program, as this is distracting to others.**

### Host

The camper seated to the left of the waiter will serve as the host. The host will portion the food out and pass the plates clockwise around the table. The waiter will receive his plate first followed by the leaders, visitors, and staff seated to the waiter’s right. It is the responsibility of the leaders and staff to ensure that Scouts follow this traditional eating style and use manners during the meal.

# Parade Grounds

## Flag Raising

All campers are required to attend the daily flag raising. Flag raising takes place every morning directly preceding breakfast on the Parade Grounds. Troops should report to an open flag pole approximately 10-15 minutes prior to the start of flag raising.

<b>Monday</b>	7:15
<b>Tuesday</b>	7:15
<b>Wednesday</b>	7:15
<b>Thursday</b>	7:15
<b>Friday</b>	Optional
<b>Saturday</b>	8:15

This time should be used to check that all campers are present, and to organize your unit into several single file lines. The start of flag raising will begin with the staff taking attendance. At this point, your unit should be quietly standing at parade rest. After the American Flag has been raised all side flags (including troop flags) will be raised. Following flag raising campers should line up for breakfast.

## Flag Retreat

All campers are required to attend the daily retreat ceremonies starting on Sunday. Retreat will take place daily directly following dinner. When campers are released from the Dining Hall they should immediately report to the Parade Grounds and line up by troop. Retreat will start with the camp staff being called to attention. Followed by the Staff marching in. Troops will lower all flags simultaneously while the staff lowers the side flags. After all side flags have been lowered the American flag will be lowered.

Retreat will take place at 7:45 pm on Thursdays.



# Program Offerings

## Section III

The purpose of this section is to give an overview of the offerings of each program area in Camp Algonkin and explain how they can provide advancement opportunities. Please use this information to decide how to best implement these resources into Troop Program.



### In this section:

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# Project



# C.O.P.E

Camp Algonkin offers C.O.P.E. (Challenging Outdoor Personal Experience) programs for units during the summer camp season. Project C.O.P.E. is a series of interrelated events, which challenge participants on an individual and group level.

Project C.O.P.E. has seven objectives:

1. Teamwork
2. Self-confidence
3. Trust
4. Leadership
5. Communication
6. Decision Making
7. Problem Solving

Events are divided into three offered categories: **initiative games**, **trust events**, and **low ropes course**.



**Initiative games** introduce teamwork concepts while also serving as warm-up exercises. **Trust events** further teamwork development while developing risk-taking from low to higher levels. **Low ropes** elements involve teamwork close to the ground. The concept of "challenge by choice" encourages each person to participate fully while maintaining the right to "opt out" of any individual part of the program.

All participants must be at least 13 years of age and in good physical condition. Units wishing to participate during their stay in camp should schedule a time for their unit. The C.O.P.E. Director will provide details on how to sign up during the Leader's Meeting on Sunday following retreat. Courses will be offered each afternoon during open program.

The C.O.P.E. course is operated under the supervision of a National Camp School certified director. The C.O.P.E. course was built to the strict standards of the Association for Challenge Course Technology. Standards of safety are stressed at every level.







# Ecology / Conservation

The Camp Algonkin Ecology and Conservation program is housed in the I. W. Delp Ecology Center. The Ecology Center is full of interesting items of nature, wildlife exhibits, a reference library, and a well-trained staff eager to answer questions on nature and conservation as well as assist with troop program.

The purposes of the Ecology and Conservation Department are as follows:

- To help Scouts develop the right attitudes regarding the importance of natural resources and their use.
- To show Scouts that these resources are to be managed intelligently.
- To contribute to the rebuilding and wise use of America's resources by actual work on the land, in forests, and along the waterways.
- To carry out such activities as erosion control, forest fire detection and prevention, and wildlife habitat improvement so that Scouts may learn some of the techniques necessary to the continued productivity of these resources.



## Merit Badges

The Ecology Department offers Astronomy, Bird Study, Engineering, Environmental Science, Forestry, Geology, Mammal Study, Nature, Reptile and Amphibian Study, Soil and Water Conservation, Space Exploration, and Weather.

Space Exploration requires the purchase of a model rocket kit from the trading post.

## Troop Naturalist

The Troop Naturalist program will instruct unit representatives in plant identification and other camp honors requirements. One or two carefully chosen individuals from your unit will be able to instruct other Scouts on this subject after completion of this program. Troop Naturalists meet both Monday and Tuesday at 2:20 pm for training.

## Troop Astronomer

The Troop Astronomer will be assisted in his duties through the star study program. The program will be offered on a clear night during the week and will be announced over the camp P.A. system. This is a training program for the troop astronomers and should not be used to substitute troop-level fulfillment of Pipestone requirements.

### **World Conservation Award**

This award recognizes Scouts who have earned

1. Environmental Science
2. Citizenship in the World
3. Either Soil and Water Conservation or Fish and

Wildlife Management merit badges. See the

Ecology and Conservation Department for details.



### **Hornaday Award**

This is an intense ecology award that can be worked on at camp but not completely earned due to the time involved to complete its requirements. The current requirements can be found in the Boy Scout Handbook. If interested in the Hornaday Award, talk to the Ecology Conservation Department Director. They can help set up a program for a Scout working towards this award as well as give some project ideas.



### **John Burroughs Nature Award**

The John Burroughs Nature Award was established in 1925 by Mr. I. W. Delp to acknowledge Scouts and leaders who demonstrate an outstanding knowledge and interest in the study of nature. The John Burroughs Nature Award is the highest recognition given in the field of nature by the Buckeye Council.

Scouts wishing to undertake the John Burroughs program must secure permission from their unit leader and the Ecology Director. It is suggested that a person undertaking the program consider studying with the Ecology Staff over a period of one or two years before applying for the Burroughs program. This is best done by expressing an interest to the Ecology Director and attending star studies and plant walks whenever possible.

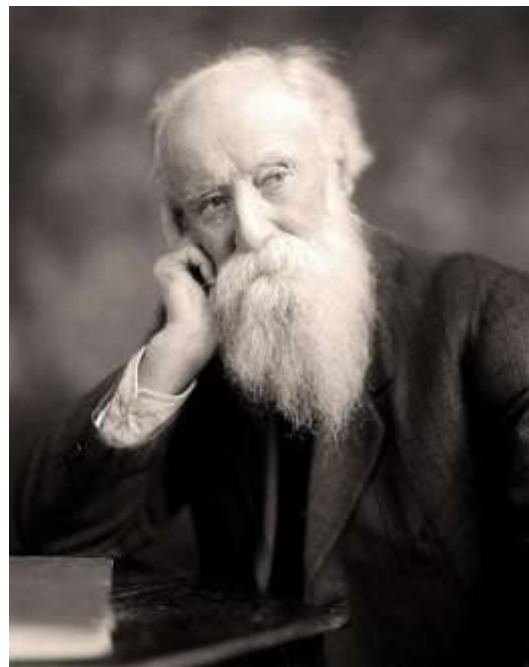
When a Scout does apply for the award, the Ecology Director will explain how the different levels of the Burroughs Award are earned. The award itself is a bronze, gold, or silver maple leaf that is to be worn on the right-hand pocket of the uniform shirt.

These leaves signify the levels of Brave, Fellow, or Knight. The level earned is determined by the number of points received in different categories. The category of "extra points" is an accumulation of excess points over the minimum required in the other areas of identification.

*Note: All Burroughs' requirements must be completed during one summer camp season. You may only attempt to earn a level of Burroughs once a year. If they are also being used for Pipestone requirements, they must be completed in full during the Scout or Scouter's week at camp. A rhinestone is awarded to a holder of the John Burroughs Naturalist Award for showing exceptional knowledge and understanding of a specific field by recommendation of other John Burroughs Naturalist Award holders.*

	Brave (Bronze)	Fellow (Gold)	Knight (Silver)
Plant Life	50	75	100
Wildlife	30	40	55
Rocks and Minerals	10	20	35
Astronomy	10	20	25
Extra Points	60	80	100
Total Points	<b>160</b>	<b>240</b>	<b>315</b>
Project	4 hours	6 hours	10 hours

Please consult the packet of information on the John Burroughs Nature Award Program (available at the Seven Ranges Ecology and Conservation Department) for more information regarding this prestigious award. The Ecology and Conservation Center will be holding Burroughs instructional courses throughout the week for you to gain a better understanding of this program.

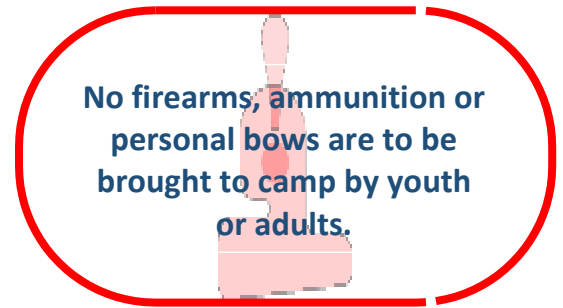




# Field Sports

Camp Algonkin has a complete Field Sports Department that offers opportunities for:

- Archery
- Darts
- Fishing
- Horseshoes
- Rifle Shooting
- Shotgun Shooting
- Tomahawk Throwing



All firearm use is done under the supervision of a qualified instructor whose primary role is to impart the Scouts with a sense of safety and the rewards of a life-long pursuit of the recreational benefits of field sports. Introducing Scouts to the proper techniques of handling rifles, shotguns, and bows lend us a great opportunity to help avert some of the firearm accidents that occur in our country each year.



## Merit Badges

Archery, Fishing, Fish & Wildlife Mgmt., Rifle Shooting, Shotgun Shooting.

***Note:** Fishing merit badge requires the use of personal bait & Tackle.*

***The Field Sports Department will provide the necessary firearms and ammunition to adequately operate the range.***

**All live rounds of any type must be kept and stored at the Field Sports Department.**

Activity	Fee
Archery (Merit Badge Only)	\$5
Shotgun Shooting	\$2.50/ 10 shots







The Handicraft Department is equipped with supplies for craft pursuits of all sorts. At Handicraft, Scouts and leaders are invited to create their own hand-tooled leather or woodcarving projects. Supplies are available for completing many kinds of Native American crafts including beadwork. The Handicraft Staff is available for instruction in all these areas.



### **Merit Badges**

Architecture, Art, Basketry, Fingerprinting, Indian Lore, Landscape Leatherwork, Sculpture, Theatre, and Woodcarving



**The Handicraft Staff is always looking for adult volunteers to aide in instruction delivery. For more information please see the handicraft director.**

### **Fees**

Basketry, Indian Lore, Leatherwork, Sculpture, and Woodcarving will require the purchase of a program kit from the Trading Post. Price ranges will be announced at the Pre-camp Leaders' Meetings.

### **New and Improved Craftsman Award**

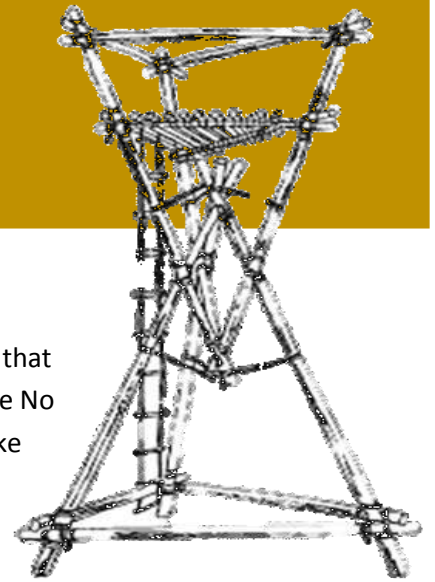
The Craftsman Award, established in 1975, is being revamped as a pinnacle award for the Handicraft Department, comparable to the Ecology & Conservation Department's John Burroughs Award. Those wishing to earn their Bronze, Gold, or Silver Craftsman award will be tested in the most advanced skills and techniques of Handicraft. Earning this award will take extensive work and planning, more details and specific requirements can be obtained from the Handicraft Director or by emailing [sevenrangesscoutreservation@gmail.com](mailto:sevenrangesscoutreservation@gmail.com).

The award is an arrowhead hung on a leather thong from the right-side pocket of the uniform shirt. The arrowhead was chosen because it was often the craftsman of an Indian tribe who spent many hours making arrows for the hunt. Though it was the hunters who often won the respect of the people, the unacknowledged long hours of the craftsman made possible the deeds of the hunter.



# Outdoor Skills

The Outdoor Skills Department still provides all the programs that lie at the heart of Scouting's outdoor camping program, but has expanded to include many new issues that address modern camping enthusiasts. These include, but are not limited to, the Leave No Trace standards of outdoor ethics as well as instruction for unit leaders on how to take their units into the backcountry safely with the Trek Safely certification.



The Outdoor Skills Department remains dedicated to ensuring the highest level of quality in the instruction of all Scoutcraft skills. Those include camping, cooking, knots, splices, and lashings, fire building, survival skills, wood tool skills, orienteering and more. The Jones Outdoor Skills Lodge serves as the headquarters for the Outdoor Skills Department.



## Merit Badges

Camping, Emergency Preparedness, Fire Safety, First Aid, Geocaching, Pioneering, Orienteering, Search & Rescue, Signs, Signals, and Codes, and Wilderness Survival Merit Badges.

**Note:** (First Aid Merit Badge meets at the Netawotwes Pavilion, near the main parking lot).

## Totin' Chip / Firem'n Chit / Chemical Fuel Chit

The Totin' Chip certification grants a Scout the right to carry and use wood tools while Firem'n Chit grants a Scout the right to carry matches and build campfires. Outdoor Skills Staff will instruct a course for troop instructors of these certifications or for individual Scouts needing certification, by appointment.

## Paul Bunyan Woodsman Award

This is an award open to both youth and adults. Those wishing to work on this award must have and instruct Totin' Chip at camp in the presence of an Outdoor Skills Department staff member. The complete requirements can be obtained from the Outdoor Skills Director.



Camp Algonkin has a complete waterfront including swimming and boating areas. These areas, as well as all aquatic activity in camp, are conducted using the Safe Swim Defense and Safety Afloat programs of the Boy Scouts of America. The Waterfront Director, as a certified Aquatics Instructor through the BSA National Camping School, will serve as the qualified supervisor for all swimming and boating done in camp. All water activities will be done under the supervision of the Waterfront Director and the waterfront staff. Leaders who volunteer to support the waterfront staff will allow us to increase the number of youth served at waterfront during open swim. Please see the Aquatics Director to volunteer.

The waterfront program in Camp Algonkin is designed to accomplish and support the five purposes of the Scouting aquatics program. These are:

1. Give Scouts self-confidence and skill in aquatics.
2. Instruct Scouts in self-preservation, the care and use of aquatic equipment, and simple rescue methods.
3. Promote aquatic recreation.
4. Develop physical strength and coordination.
5. Aid units in planning and conducting a safe, year-round aquatic program.

### **Merit Badges**

The Waterfront Department offers Canoeing, Lifesaving, Rowing, Kayaking\*, Small-boat Sailing, and Swimming Merit Badges.

*\*Those who bring their own kayak may be added to a class that is Full*

**Unit leaders must help assure Scouts do not swim at any place on the reservation that is not under the Waterfront Director's supervision**

### **CPR Requirements**

It is helpful for any Scout planning on taking a waterfront merit badge to hold a current CPR certification, but not required. A CPR review course is offered on Wednesday afternoon to satisfy merit badge requirements. However, if a Scout does not wish to take part in this time-consuming activity and is a holder of valid CPR certification, they must present their certification card directly to their counselor to be passed on the requirement.

### **Aquatics Supervision**

**Aquatics Supervision: Swimming and Water Rescue** and **Aquatics Supervision: Paddle Craft Safety** cover skills needed to meet Safe Swim Defense and Safety Afloat policies applied at the unit level. Anyone interested in either of the Aquatics Supervision training courses will make arrangements with the Aquatics Director on Sunday directly following the Leaders Meeting. Those participating must be 16 years of age or older. Both certifications are valid for three years.

## **Mile Swim BSA**

The Mile Swim BSA program is designed to be a conditioning program to promote good physical fitness and safe practices in distance open-water swimming. The Mile Swim **requires** participants to complete the program requires the participant to swim during open swim and a full mile in open water on Thursday evening. Participants, whether youth or adult, are required to complete all phases of the conditioning program as well as provide a rower and spotter to accompany them in a boat on Thursday evening. It is highly suggested that the person selected to be a rower has some rowing ability.

Miler Swim Conditioning				
Sunday	Monday	Tuesday	Wednesday	Thursday
Pass Swimmers Test	1/4 Mile	1/2 Mile	Rest	Mile Swim

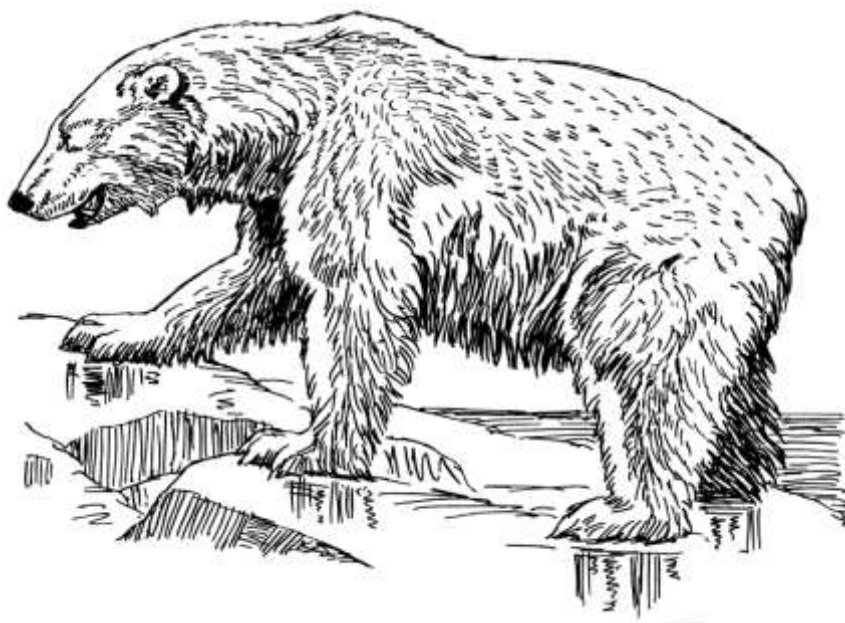
## **Beginners Learners class**

Not a strong swimmer? Stop by the Waterfront Monday-Friday from 11:00 am — 11:50 am to work with the Aquatics staff and strengthen your swimming abilities. The aquatics staff will be onsite to work with small class sizes to give your Scout the specialized instruction they need. The goal is to improve your swimming capabilities by at least one level

## **Polar bear swim**

Tuesday, 6:00 am

Take an early morning plunge into lake Don Brown. Learn what it feels like to be a polar bear swimming in the artic!



# F.R.O.G.

## Fundamental Requirements and Outdoor Growth



The F.R.O.G. program is designed for Scouts who are new to camp and Scouting and working on their Tenderfoot through First Class rank requirements. F.R.O.G. benefits Scouts in making a smooth transition to camp life. This program focuses on the hands-on experiences that help Scouts acquire and master skills to function in the camp environment.

Scouts participating in F.R.O.G. will tackle the fundamental requirements of Scouting. They will be introduced to and can explore the different program areas. The F.R.O.G. staff will ensure that the Scouts are exposed to the skills necessary to complete 10 parts of a rank to qualify for Pipestone. This may cover topics such as knife and ax use, fire building, knot tying, plant identification, hiking, citizenship, physical fitness, first aid, and the patrol method.

F.R.O.G. staff will not sign off on any requirements; instead, a daily record will be posted in the Scoutmasters lounge. The unit leader can keep track of the Scout's progress, and will decide if the Scout has gained acceptable knowledge for each skill.

**NEW FOR 2018:** With the completion of the F.R.O.G. program, Scouts will have the opportunity to earn Scouting Heritage merit badge!

### Times:

F.R.O.G. will again be offered as one class from 9:00 am-11:50 am, Monday – Friday. Scouting Heritage will be earned as part of curriculum, during the allotted class time.

### Special Events

**First Year Campfire-** Tuesday 9:00 pm. Meet at the Cecil B. Moorhead amphitheater (located adjacent to the Trading post)

**First Year Swim-** Friday during class. Meet at the waterfront to check off swimming requirements.

**Those participating in F.R.O.G. may purchase the exclusive F.R.O.G. patch at the Trading Post.**

*The program is designed for Scouts who are new to camp and Scouting. It is limited to those Scouts under the age of 13. F.R.O.G. may not be appropriate for Scouts who have more camping experience.*



# Seven Ranges Special Investigator

Brand new to Seven Ranges this year is the “Seven Ranges Special Investigator Award!” This special patch will only be available during the 2018 summer camping season. Scouts will be able to earn the award by registering for the special program which will help them to earn four different merit badges! Those merit badges include Crime Prevention, Fingerprinting, Law, and Search and Rescue.

- **When does it take place?**

This program will take place Monday through Friday from 9:00 am to 11:50 am. Scouts involved in this special program will also get to have a special part in our program later in the week.

- **What are the requirements to register?**

It is suggested that only Scouts ages 13 and up participate due to the rigor of the program and the level of maturity needed to participate in merit badges like Crime Prevention and Law.

- **What about prereq's?**

Both Crime Prevention and Law have prerequisites that must be completed to earn the badges and Special Investigator patch. See page 39 for more info on prerequisites.

- **What if a Scout already has one of those badges?**

If a Scout already has one or more of the merit badges offered in this program, he may still register for the program, but must still attend all classes and bring proof of earning the merit badge previously.







# Chaplain



The Chaplain relates to the twelfth point of the Scout Law: “a Scout is Reverent”. Seven Ranges offers several ways for Scouts and leaders to improve their spiritual character. The Chaplain will counsel campers and help them handle issues such as behavior problems and homesickness. The Chaplain takes a strong personal interest in maintaining high moral standards in camp and enjoys visiting with the units.

## Chaplain Aide Program

The purpose of the Chaplain Aide program is to:

1. Make the 12<sup>th</sup> point of the Scout Law more meaningful in life
2. Promote a greater understanding of, and appreciation for, all religions
3. Assist in maintaining the troop’s religious emblems award progress chart
4. Provide the opportunity to work with an ordained member of the clergy, thereby gaining insight into the religious professional life

Chaplain’s aides are an approved youth leadership position. Their responsibilities are to encourage spiritual awareness and growth in the lives of troop members and to assist the chaplain. It is recommended that the Boy Scout selected are at least First Class.

## Duties of the Chaplain Aide in camp:

- ◆ Present an overview of various religious emblems programs to the troop at least annually, instructing members to contact their own clergyperson or religious counselor to guide them in the appropriate study program
- ◆ Prepare a troop prayer and interfaith worship services
- ◆ Participate in patrol leader’s council planning sessions. Ex. vespers, prayer before meals, campfires etc.

During their week in camp, chaplain aides will have a daily training class with the camp chaplain from 4:00 pm–5:00 pm at the chapel. The chaplain aide position is for Scouts of any faith. The chaplain aide program will carry over from Summer Camp and into the troop year-round.

Monday	Tuesday	Wednesday	Thursday	Friday
<b>Devotional</b> 7:00 am Parade Grounds	<b>Devotional</b> 7:00 am Parade Grounds	<b>Devotional</b> 7:00 am Parade Grounds	<b>Devotional</b> 7:00 am Parade Grounds	<b>Devotional</b> TBA
<b>Chap. Aide TRNG</b> Chapel 4:00 – 5:00 pm	<b>Chap. Aide TRNG</b> Chapel 4:00 – 5:00 pm	<b>Chap. Aide TRNG</b> Chapel 4:00 – 5:00 pm	<b>Chap. Aide TRNG</b> Chapel 4:00 – 5:00 pm	
<b>Training for Adults</b>	<b>Catholic Mass</b>	<b>Traditional Interfaith Vespers Service</b>		
<b>Thunderbird Hill Vespers</b>				

## Leaders

An adult leader training entitled “What Do I Do with My Chaplain Aide?” will be held on Monday from 9:30 am – 10:00 am in the Scoutmasters’ lounge.

## Events

There are also several vespers service opportunities throughout the week, which include:

- ♦ **Thunderbird Hill Vespers** Monday after Dinner, meet at the Trading Post
- ♦ **Catholic Mass** Tuesday 1:15 pm at the Chapel
- ♦ **Traditional Vesper service** Wednesday 7:30 pm at the Chapel

Mondays, Wednesdays, Thursdays, and Fridays from 1:30 – 2:15 pm will be available for other faith communities to hold services. Please contact the camp chaplain on Sunday after arrival.

## Duty to God Program at Summer Camp

New Scouts attending their first year will have the opportunity to complete the Duty to God anchor award. If you are a returning camper, you will be able to complete your second-year award. New Scouts attending their first year will have the opportunity to complete the anchor patch. Upon completion of the program, Scoutmasters are required to fill out the Duty to God form and must obtain the camp chaplain’s signature. You must have this form to purchase the patches in the trading post.

## Volunteer Camp Chaplaincy Program

Any adult leaders that are ordained or have a religious education background that would like to assist the camp chaplain while in camp are asked to please contact the Camp Chaplain.

## Religious Emblems

The religious emblems programs are created by the various religious groups to encourage youth to grow stronger in their faith. The religious groups – not the Boy Scouts of America – have created the religious emblems program.

The Boy Scouts of America has approved of these programs and allows the recognition to be worn on the official uniform, but each religious organization develops and administers its own program. Any questions you may have on the religious emblems programs may be directed to the camp chaplain or reference the websites listed below:

<http://www.praypub.org>

<http://www.nccs-bsa.org>



# Training

The Training Department has grown to include all aspects of learning and training on camp property. The Training Staff will work closely with the camp staff throughout the week to ensure the quality of merit badge instruction is at the highest level possible. While we encourage all Scouts to address concerns directly with their merit badge instructor, we understand Unit Leaders may also express opinions on behalf of their Scouts. When possible, we ask Unit Leaders to communicate with the Training Staff to address concerns they may have in any program area.

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## Youth Protection Training

Training in the BSA Youth protection policy is provided for adult leaders in camp on Tuesday evening. All adults from each unit at summer camp must be current in the Youth Protection Training Course. Your unit's commissioner may request to see your unit's training cards.

## Trek Safely

A guide to unit trek planning designed to help Scouting groups to be fully prepared for back-country treks. Certification can be obtained in about an hour. It applies to all types of treks involving at least one overnight. Learn the seven points of Trek Safely and provide better leadership to your unit. Class sessions will be announced in the Dining Hall and in the daily Commissioner's Notes.

## Climb on Safely

This certification is required by at least one adult leader in your unit for any unit function that involves climbing or rappelling. Class sessions will be announced in the Dining Hall and in the daily Commissioner's Notes.

## Safe Swim Defense and Safety Afloat

Training will be offered to adult leaders in the BSA Safe Swim Defense and Safety Afloat programs on Tuesday evening at the dining hall. This certification is valid for two years and gives the training necessary for conducting a year-round aquatic program.

## Adult Leader Merit Badge

Adult leaders can earn a special merit badge alongside their Scouts. Details on this program will be made available to all adult leaders on the reservation at the Sunday Leader's Meeting. Those completing the program for the first time will receive a campaign-hat (merit badge-style) patch. Those adults completing the program each successive year will receive the appropriate service star to commemorate their respective achievement. There are three years in total to this award.



# Adult Leader Training

## Becoming a “Trained” Leader

Scoutmasters and Assistant Scoutmasters are considered trained, and able to wear the Trained patch, when they have completed: Scoutmaster and Assistant Scoutmaster Leader Specific Training and Introduction to Outdoor Leader Skills. The Seven Ranges Training Department is committed to helping your future unit leadership become properly trained while in camp.

### Step 1 - This is Scouting

“This Is Scouting” is divided into six modules. It picks up where Fast Start left off and introduces participants to the following areas of the Scouting program:

- Mission, Vision, and Values Programs for All Ages and Abilities
- Scouting Is Fun!
- Scouting in the Community
- Protecting Our Youth
- Scouting’s Legacy

### Step 2 - Scoutmaster and Assistant Scoutmaster Leader Specific Training

Training for a specific Scouting position continues through Leader Specific training. This training provides the specialized knowledge a new leader needs to assume a leadership role. This training is classroom-led and training areas include The Aims and Methods of Scouting, planning troop meetings, advancement, recruiting youth and volunteer adults, planning campouts, using the patrol method, managing membership, filing the necessary paperwork, Unit finances, and proper uniform.

This course meets Monday thru Friday from 2:00 - 4:00 pm in the Scoutmaster Conference Room located below the Frank G. Hoover Dining Hall. Friday is a “make-up” day to address any portions of the course that need additional time. There is a training fee of \$7.

### Step 3 - Introduction to Outdoor Leader Skills

An understanding of outdoor skills is critical to the success of the Scouting program, and Introduction to Outdoor Leader Skills will provide leaders with the basic outdoor skills information needed to start a program right.

Introduction to Outdoor Leader Skills is the required outdoor training for all Scoutmasters, Assistant Scoutmasters, and Varsity Scout coaches. The skills taught are based on the outdoor skills found in The Boy Scout Handbook. The course is also ideal for Venturing leaders because it focuses on skills that build confidence and competence in leaders conducting outdoor camping experiences.

This course meets Monday thru Friday from 9:00 - 11:50 am at Green Bar Country. As part of the experience, and to complete training, participants might be asked to attend and assist with an overnigher away from their campsite. There will be additional training times in the afternoon for leaders to attend. **There is a training fee of \$10.**





# Sipp-o Lodge

## # 377

Each Scout troop can honor worthy members of their unit by electing them into the Order of the Arrow. Membership in the Order is composed of those Scouts who are outstanding campers and who best exemplify the Scout Oath and Law in their daily lives. When a Scout is chosen, it is a clear sign that his fellow campers hold him in the highest regard. Arrowmen are reminded that you were inducted “not so much for what you have done, but for what you are expected to do.”

An official Lodge Election Team must conduct unit elections before May 15. After May 15, all elections are final. There are no exceptions to this policy. Unofficial elections will not be recognized.

Much as Pipestone is our camp honors program, Order of the Arrow is a nationally sanctioned honor society. We ask the same reverence and respectful attitude be shown by all in camp on Wednesday night during the OA ceremony as is shown on Friday night during the camp honor program. It is asked that units begin to quiet down their activities at 8:00 pm. Taps will not be played on Wednesday due to the OA ceremony.

Immediately following the camp vespers service, those units wishing to observe the ceremony will be escorted from the chapel to the Bridgebuilder's Amphitheater.

Sipp-O Lodge will continue to offer the opportunity to earn the Brotherhood Honor only at the four special events held each year: 2 ordeals and 2 fellowships. The Section offers the opportunity to earn Brotherhood at the Section Conclave as well. This honor is the next level in the OA that signifies your commitment to the Order and Scouting.

If your unit is from another lodge, we request your help in coordinating records. Units with elected members who need to be called out must secure written permission from their home lodge chief or advisor indicating that they are permitted to be called out at Seven Ranges.

Every Wednesday at camp is 'Order of the Arrow Day'. Members are encouraged to proudly wear their sash. On Wednesday afternoon, the Sipp-O Lodge Chief (or representative) will hold a meeting with all troop representatives. Meeting time and location will be announced at camp.

Help is needed to prepare and present the calling out ceremonies. Order of the Arrow members (from ALL lodges) are invited to participate. Times for assisting will be announced.



# Miscellaneous Program

## Support Services Merit Badges

**Support Services Department** offers Bugling (by appointment), Crime Prevention, Law, and Woodworking. Scouts interested in Bugling should meet with the announced Counselor early in the week to ensure completion.

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## Seven Ranges Baden-Powell Patrol Award

This award is a great way to build patrol spirit and the use of Robert Baden-Powell's patrol method. The requirements are to be done as a patrol during their stay in camp and signed off by their Camp Commissioner. Patrols planning on participating should bring a patrol flag to camp and be prepared for a Uniform Inspection (Form #34283) conducted by their Camp Commissioner. This award is also a great start for patrols to earn the National Honor Patrol Award.



## Hutch's Trail

Hutch's Trail was developed by the Summer Camp Staff and Alumni in hopes of providing a means by which Scouts could come to love and appreciate the diversity the entire Reservation has to offer. Named after Thomas Hutchins, the first recorded man to survey the area, the trail winds through many scenic environments and creates the opportunity for memorable sights and sounds. We hope you'll help preserve and enjoy the serenity of the "Beaver Pond", and the old-world mystique of the "Forgotten Pines". Experience the magnificence of our man-made dam, which creates the 40-acre Lake Don Brown and steps back into history as you pass through the "Lost Valley".

The Trail is a perimeter trail that basically encircles Seven Ranges. It is composed of five loops of varying length and difficulty. The entire trail takes approximately 4 ½ hours to complete and covers 8 ½ miles. We suggest all hikers wear long pants and take along a canteen. As always, utilize the buddy system when hiking and share your trip plan with your unit before beginning. Camp Commissioners will lead a run of Hutch's Trail on Tuesday afternoon. Units interested in exploring at other times should ask their Commissioner for a map and more details.

# Section IV



## Support Services

# Deaver Administration Building

This Deaver Administration Building houses the offices of the Reservation Director, Program Director, Business Manager, and Health and Safety Director. Many administrative services are offered directly to units throughout their week in camp, including checking in and out of camp, making reservations for the following year, and attending to the needs of your guests (signing in and out, purchasing meals, etc.) The office can supply you with general information about Seven Ranges as well as direct you to the correct person for specific inquiries.

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 9:00	9:00 – 9:00	9:00 – 9:00	9:00 – 9:00	9:00 – 9:00	9:00 – 5:00	9:00 - 12:00

## Medical Services and Health Lodge

Seven Ranges employs several Emergency Medical professionals to provide medical attention, and first aid to Scouts and Scouters in need. In emergency situations, they can coordinate additional assistance from the local hospitals and ambulance services. The Health Lodge portion of the Deaver Administration Building is open 24/7 starting at 1:00 pm on Sunday thru your departure Saturday. If the health officer(s) are out of the office, contact any staff member carrying a portable radio. If a Scout must be temporarily or permanently removed from camp due to an illness or injury, you must notify the health & safety staff prior to doing so. All illnesses and injuries must be documented in the first aid log book provided at check-in. If a unit or individual fails to pick up their physicals during check out on Saturday, they will be destroyed after five (5) business days. It is strongly encouraged that Scouts and Scouters turn **in a copy of their medical form and retain the original for their own records.**

## Tool House

The following items can be secured from the Tool House for use in maintaining your campsite:

1. Kerosene
2. Toilet paper
3. Pine cleaner
4. Basic tools
5. Trash bags
6. Twine
7. Fire buckets

*These items are important for your campsite inspection and general health!*

Each campsite may check out a lantern, and specific tools. If a tool is broken, return it to the Tool House for a replacement. Troops that damage tools will be responsible for their replacement. When returning tools, please make sure that they are clean and returned during open hours.

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 5:30	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:00 – 8:30
7:30 - 8:00	11:00-12:00	11:00-12:00	11:00-12:00	11:00-12:00	11:00-12:00	9:30 - 11:00
	5:00 - 5:45	1:15 – 2:20	1:15 – 2:20	1:15 – 2:20	1:15 – 2:20	
		5:00 - 5:45	5:00 - 5:45	5:00 - 5:45	5:00 - 5:45	

*\*Hours are subject to change.*

*\*\* The Tool House may be open at alternate time check for posting in the Scoutmaster lounge.*

## Good Turn

The Tool House Director is also in charge of good turn projects in camp. A list of camp good turn projects will be maintained in the Scoutmaster Conference Room at the Frank G. Hoover Dining Hall. All good turn project must be approved prior to starting. To schedule a good turn, contact the Tool House/Good Turn Manager

# Quartermasters

Quartermasters can assist Troops with campsite problems such as platform repairs and latrine plumbing. Their knowledge and expertise can be a useful resource to units working on good turn or special projects.

## Service and Equipment Request Form

To improve communications and service, please use the “Service and Equipment Request” form. This form allows leaders to ask for maintenance related services and campsite equipment such as bunks and tent poles. The form may be obtained in the Scoutmaster Conference Room or from your Commissioner. Completed forms should be returned to the Quartermaster’s mailbox located in the conference room.

## Trading Post

The Trading Post is much like a general store. It has a little bit of everything and is stocked with items you will find convenient during your week in camp. These items include refreshments, camping equipment, souvenirs, craft materials, and Scouting literature.

The Trading Post accepts cash and checks as well as MasterCard, Visa, and Discover. We also request that smaller bills be used to pay for items, as we do not keep large amounts of money to make change at the Trading Post.

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 5:30	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:30 - 12:00
7:30 - 8:30	2:30 - 5:00	1:20 - 5:00	1:20 - 5:00	1:20 - 5:00	1:20 – 5:00	
	7:15 – 9:00	7:15 – 9:00		7:15 – 9:00		

## Commissary

A limited commissary is available through the loading dock doors of the dining hall to troops in Camp Algonkin and Camp Calumet. In addition to pots, griddles, utensils, and Dutch ovens, some food and cooking supplies are available for special troop events. Special items not listed may be obtained by making a request in advance. Please make arrangements for large orders or equipment prior to camp. Ice is available for \$2.00 a bag. Three (3) gallon tubs of ice cream are available for troop campfire night on Thursday. Ice cream must be ordered by Wednesday breakfast. The cost is \$28.00 per tub.

In Camp Algonkin, Wednesday lunch, Thursday dinner, and Friday breakfast are cooked in the campsite. Your regular weekend campout cooking gear should be sufficient for the preparation of these meals as Styrofoam and plastic utensils will not be provided. The camp provides food for these meals. If your unit wishes to not receive the food for these meals, please make arrangements as soon as possible. The dining hall will serve all other meals. Units that would like to cook other meals in the campsite as part of a special troop activity or to practice skills may make arrangements early in the week.

**All items can be preordered and paid for ahead of time online at the Buckeye Council website**

Item	Price
Meals	\$5.00
Ice	\$2.00
Ice cream	\$28.00*

\* Subject to change



## Section V Merit Badges





## Class Size

To thoroughly and effectively teach certain merit badges, it is necessary to limit the size of some classes. Please note these limits when registering Scouts for badges and have your Scouts plan accordingly. The Program Director reserves the right to limit the class size of any badge at any time to maintain quality control. Scouts are advised to have alternative selections in mind should their first choice(s) not be available.

# Partials

If a Scout has started a merit badge at camp and does not finish it, you will receive a partially completed blue card for the Scout in your mailbox.

Existing partial merit badges can be completed during the Scout's time in camp if the original issuing counselor is registered with your council. The camp staff reserves the right to re-check a Scout on any requirement already completed with another counselor. Scouts with existing partials should complete the merit badge "by appointment" with members of the camp staff but must make the appropriate arrangements by Monday afternoon.



## Prerequisites

Several Merit Badges offered here at Seven Ranges have requirements that cannot be completed during a Scout's week at camp due to various reasons including time, facilities, or personal contacts the Scout may need to make. These requirements are known as prerequisites. Prerequisites need to be completed prior to a Scouts participation in the Merit Badge. This means they must be turned into the camp merit badge counselor on the first day of instruction for the merit badge. Outlined below are the Merit Badges that have prerequisites associated with them, along with the specific requirements and how we would like the Scout to accomplish them. We ask that unit leaders be the first line of quality control when it comes to Scouts and prerequisites, verify that a Scout is doing the appropriate steps needed to accomplish the requirement, we don't want to set Scouts up to be disappointed when they have put effort into work that isn't what the Merit Badge is asking for. All Scouts working on Merit Badges with prerequisites need to have a current copy of the Merit Badge Book, having this book will help the Scout understand what is being asked of them and help you, the leader, understand what is being asked as well. **We cannot alter or make exceptions to prerequisites of Merit Badges.**

No youth will be permitted to participate in the Merit Badge program, pipestone, or other camp events without providing current emergency contact info including an email in the registration system. Please do not wait until Merit Badge registration day to update this information!

**All Merit Badge requirements and availability are subject to change**

# Merit Badges Prerequisites

Merit Badge		Prerequisite
<b>Art</b>	6	With your parent's permission and your counselor's approval, visit a museum, art exhibit, art gallery, artists' co-op, or artist's workshop. Find out about the art displayed or created there. Discuss what you learn with your counselor.
		<b>The Scout needs to:</b> Bring a photo of himself in front of the museum/art exhibit and bring a one (1) page report about the experience.
<b>Bugling</b>	6	Serve as bugler in your troop for three months.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying his service.
<b>Camping</b>	4B	Help a Scout patrol or a Webelos Scout unit in your area prepare for an actual campout, including creating the duty roster, menu planning, equipment needs, general planning, and setting up camp.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying his service.
	8C	Prepare a camp menu. Explain how the menu would differ from a menu for a backpacking or float trip. Give recipes and make a food list for your patrol. Plan two breakfasts, three lunches, and two suppers. Discuss how to protect your food against bad weather, animals, and contamination.
		<b>The Scout needs to:</b> Bring menu and food list to camp. Write a short report about how the menu would differ from a menu for a backpacking or float trip.
	8D	Cook at least one breakfast, one lunch, and one dinner for your patrol from the meals you have planned for requirement 8c. At least one of those meals must be a trail meal requiring the use of a lightweight stove.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying completion of the requirement.
	9A	Camp a total of at least 20 days and 20 nights. Sleep each night under the sky or in a tent you have pitched. The 20 days and 20 nights must be at a designated Scouting activity or event. You may use a week of long-term camp toward this requirement. If the camp provides a tent that has already been pitched, you need not pitch your own tent.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying completion of the requirement
	9B	On any of these camping experiences, you must do TWO of the following, only with proper preparation and under qualified supervision: <ol style="list-style-type: none"> <li>1. Hike up a mountain, gaining at least 1,000 vertical feet.</li> <li>2. Backpack, snowshoe, or cross-country ski for at least 4 miles.</li> <li>3. Take a bike trip of at least 15 miles or at least four hours.</li> <li>4. Take a nonmotorized trip on the water of at least four hours or 5 miles.</li> <li>5. Plan and carry out an overnight snow camping experience.</li> <li>6. Rappel down a rappel route of 30 feet or more.</li> </ol>
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying completion of the requirement.

Merit Badge		Prerequisite
Law	4	Ask five people (not more than one from your immediate family) about the role of law enforcement officers in our society. Discuss their answers with them. Go to a law enforcement officer in your neighborhood and ask about his or her responsibilities and duties. Report your findings.
		<b>The Scout needs to:</b> Bring a report of the survey findings and result of an interview with law enforcement officer to the merit badge counselor at camp.
Crime Prevention	7A or B	Do ONE of the following: a. Assist in the planning and organization of a crime prevention program in your community such as Neighborhood Watch, Community Watch, or Crime Stoppers. Explain how this program can benefit your neighborhood. b. With your parent's and counselor's approval, visit a jail or detention facility or a criminal court hearing. Discuss your experience with your counselor.
		<b>The Scout needs to:</b> Bring signed documentation of completion of one of the requirements from Scout Master to the merit badge counselor.
Emergency Prep	1	Earn the First Aid merit badge.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader verifying completion of the First Aid merit badge.
	2B	Make a chart that demonstrates your understanding of each of the aspects of emergency preparedness in requirement 2a (prepare, respond, recover, mitigate) with regard to 10 of the situations listed below. <b>You must use situations 1, 2, 3, 4, and 5 below in boldface</b> , but you may choose any other five listed here for a total of 10 situations. Discuss this chart with your counselor. <b>1. Home kitchen fire.</b> <b>2. Home basement/storage room, garage fire</b> <b>3. Explosion in the home</b> <b>4. Automobile crash</b> <b>5. Food-borne disease (food poisoning)</b> 6. Fire or explosion in a public place 7. Vehicle stalled in the desert 8. Vehicle trapped in a blizzard 9. Flash flooding in town or the country 10. Mountain/backcountry accident 11. Boating or water accident 12. Gas leak in a home or building 13. Tornado or hurricane 14. Major flood 15. Nuclear power plant emergency 16. Avalanche (snow slide or rockslide) Violence in a public place
		17.
		<b>The Scout needs to:</b> Bring completed chart to camp.
	2C	Meet with and teach your family how to get or build a kit, make a plan, and be informed for the situations on the chart you created for requirement 2b. Complete a family plan. Then meet with your counselor and report on your family meeting, discuss their responses, and share your family plan.
		<b>The Scout needs to:</b> Bring a signed letter from parent/guardian verifying completion of the requirement.
	7A	Take part in an emergency service project, either a real one or a practice drill, with a Scouting unit or a community agency.
		<b>The Scout needs to:</b> Bring a signed letter from unit leader verifying completion of a service project. NOTE: The weekly Monday emergency drill at camp DOES NOT count for completion of this requirement.
	8B	Prepare a personal emergency service pack for a mobilization call. Prepare a family kit (suitcase or waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents.
		<b>The Scout needs to:</b> Bring photographic documentation of kit.

Merit Badge		Prerequisite
<b>Environmental Science</b>	3F1	Look around your home and determine 10 ways your family can help reduce pollution. Practice at least two of these methods for seven days and discuss with your counselor what you have learned.
		<b>The Scout needs to:</b> Bring a list of 10 ways to reduce pollution. Bring a signed letter from parent/guardian documenting completion of seven-day practice.
<b>Fire Safety</b>	6A&B	Conduct a home safety survey with the help of an adult. Then do the following: a. Draw a home fire-escape plan, create a home fire-drill schedule, and conduct a home fire drill. b. Test a smoke alarm and demonstrate regular maintenance of a smoke alarm.
		<b>The Scout needs to:</b> Bring fire escape plan and note from parent/guardian documenting home fire drill and smoke alarm test/maintenance.
	11	Visit a fire station. Identify the types of fire trucks. Find out about the fire prevention activities in your community.
		<b>The Scout needs to:</b> Bring photographic documentation verifying visit along with a short report about the fire prevention activities in your community.
<b>First Aid</b>	1	Satisfy your counselor that you have current knowledge of all first aid requirements for Tenderfoot rank, Second Class rank and First Class rank.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader documenting completion of the requirements.
	2D	Prepare a first aid kit for your home. Display and discuss its contents with your counselor.
		<b>The Scout needs to:</b> Bring kit to camp.
<b>Fish &amp; Wildlife Management</b>	8	Using resources found at the library and in periodicals, books, and the Internet (with your parent's permission), learn about three different positions held by fisheries and/or wildlife professionals. Find out the education and training requirements for each position.
		<b>The Scout needs to:</b> Bring a short report on the jobs researched.
<b>Geocaching</b>	7	With your parent's permission, go to <a href="http://www.Geocaching.com">www.Geocaching.com</a> . Type in your zip code to locate public geocaches in your area. Share the posted information about three of those geocaches with your counselor. Then, pick one of the three and find the cache.
		<b>The Scout needs to:</b> Bring information about three geocaches in your area, and photographic documentation of the one found. Note: A free account will need to be set up on <a href="http://www.Geocaching.com">www.Geocaching.com</a> .
<b>Lifesaving</b>	1	Complete Second Class requirements 7a through 7c and First Class requirements 9a through 9c.
		<b>The Scout needs to:</b> Bring a signed letter from a unit leader documenting completion of the requirements.
<b>Nature</b>	4A2	Make and set out a birdhouse OR a feeding station OR a birdbath. List what birds used it during a period of one month.
		<b>The Scout needs to:</b> Bring a photograph of the birdhouse/feeding station/ birdbath along with a list of birds seen over a month.

Merit Badge		Prerequisite
<b>Rept. &amp; Amph. Study</b>	8	<p>Do ONE of the following:</p> <p>Maintain one or more reptiles or amphibians for at least a month. Record food accepted, eating methods, changes in coloration, shedding of skins, and general habits; or keep the eggs of a reptile from the time of laying until hatching; or keep the eggs of an amphibian from the time of laying until their transformation into tadpoles (frogs) or larvae (salamanders).</p> <p>Choose a reptile or amphibian that you can observe at a local zoo, aquarium, nature center, or another such exhibit (such as your classroom or school). Study the specimen weekly for a period of three months. At each visit, sketch the specimen in its captive habitat and note any changes in its coloration, shedding of skins, and general habits and behavior. Find out, either from the information you locate on your own or by talking to the caretaker, what this species eats and what are its native habitat and home range, preferred climate, average life expectancy, and natural predators. Also, identify any human caused threats to its population and any laws that protect the species and its habitat. After the observation period, share what you have learned with your counselor.</p>
		<b>The Scout needs to:</b> Bring a photograph of the reptile or amphibian along with appropriate record keeping depending on if a or b is chosen.
<b>Space Exploration</b>	2	Design a collector's card, with a picture on the front and information on the back, about your favorite space pioneer. Share your card and discuss four other space pioneers with your counselor.
		<b>The Scout needs to:</b> Bring the card to camp.
<b>Wilderness Survival</b>	5	Put together a personal survival kit and explain how each item in it could be useful.
		<b>The Scout needs to:</b> Bring kit to camp.
<b>Woodcarving</b>	2A	Earn the Totin' Chip recognition.
		<b>The Scout needs to:</b> Bring the card to class. Note: although the Totin' Chip is offered at camp it is strongly encouraged that the Scout has already earned the Totin' Chip prior to the first class.



## 2018 Merit Badge Schedule

Badge	9:00	9:30	10:00	10:30	11:00	11:30	12:00	SIESTA	2:20	3:30
Archery (FS)										
Art (HC)										
Astronomy (ECO)										
Basketry* (HC)										
Bird Study (ECO)										
Bugling^ (SS)										
Camping (OS)										
Crime Prevention (SS)										
Canoeing (WF)										
Emergency Preparedness (OS)										
Engineering (ECO)										
Environmental Science (ECO)										
Fingerprinting* (HC)										
Fire Safety (OS)										
First Aid (OS)										
Fish and Wildlife Management (FS)										
Fishing (FS)										
Forestry (ECO)										
Geocaching (OS)										
Geology (ECO)										
Indian Lore (HC)										
Kayaking (WF)										
Landscape Architecture (HC)										
Law (SS)										
Leatherwork (HC)										
Lifesaving (WF)										
Mammal Study (ECO)										
Nature (ECO)										
Orienteering (OS)										
Pioneering (OS)										
Reptile and Amphibian Study (ECO)										
Rifle Shooting (FS)										
Rowing (WF)										
Sculpture (HC)										
Search and Rescue (OS)										
Shotgun Shooting (FS)										
Signs, Signals, and Codes (OS)										
Small Boat Sailing (WF)										
Soil and Water Conservation (ECO)										
Space Exploration (ECO)										
Swimming (WF)										
Theatre (HC)										
Weather (ECO)										
Wilderness Survival (OS)										
Woodcarving (HC)										
Woodworking (SS)										
* = 2 classes/week (Mon-Tues), (Wed-Thurs)										
^ = by appointment										
Leamer/Beginner Swimmers (WF)										
FROG (First Year Camper Program)										
Outdoor Leader Training (Green Bar)										
Seven Ranges Special Investigator (New Special Program For 2018 only)										

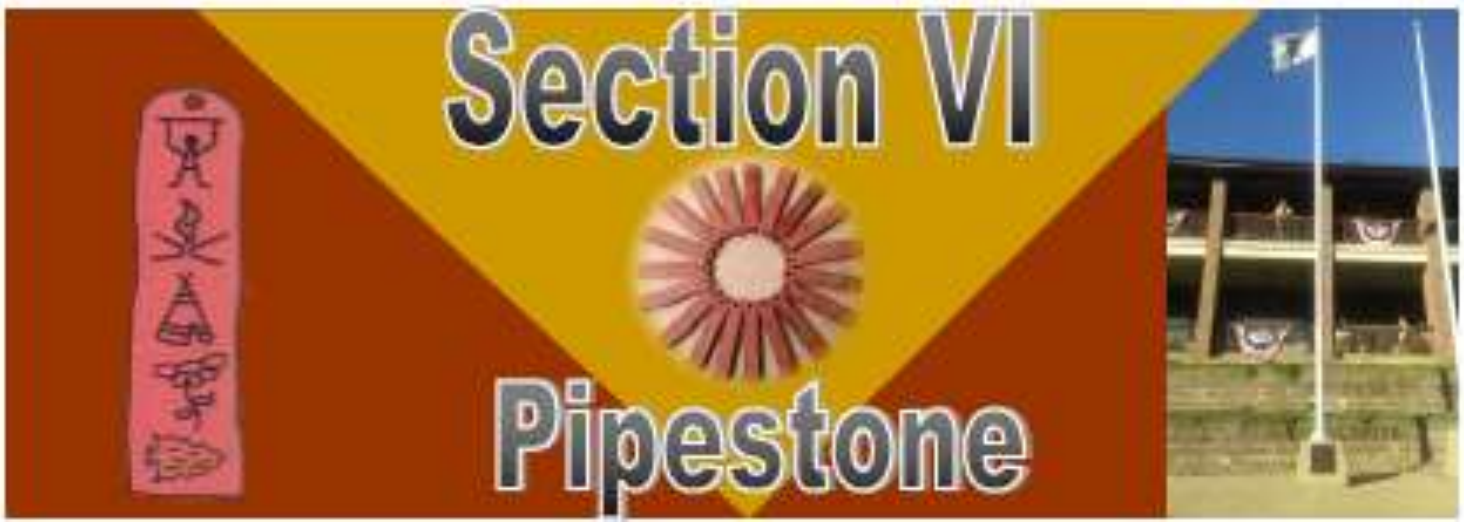
\*\*\*FROG participants will earn Scouting Heritage Merit Badge as part of the curriculum\*\*\*

\*\*\*Seven Ranges Special Investigator participants will earn Crime Prevention, Fingerprinting, Law, and Search and Rescue Merit Badges\*\*\*

# Merit Badge - By Time

9:00-9:50	10:00– 10:50	11:00-11:50	2:20– 3:20
Basketry Bird Study Camping Emergency Preparedness Fishing Leatherwork Mammal Study Rowing Soil & Water Conservation Theatre Woodcarving	Basketry Canoeing Engineering Fingerprinting Fire Safety Fish and Wildlife Mgmt. Geology Leatherwork Weather Wilderness Survival Woodcarving Woodworking	Camping Canoeing Fishing Indian Lore Landscape Architecture Leatherwork Nature Orienteering Reptile/Amph Study Sculpture Space Exploration Woodcarving	Art Astronomy Basketry Crime Prevention Emergency Prep Fingerprinting Forestry Geocaching Indian Lore Law Mammal Study Search and Rescue Signs Signals Codes
9:00-10:20	10:30-11:50	Special Programs	
Archery Environmental Science First Aid Kayaking Lifesaving Pioneering Rifle Shooting Shotgun Shooting Swimming	Archery Environmental Science First Aid Kayaking Rifle Shooting Shotgun Shooting Small Boat Sailing Swimming	<b>FROG:</b> 9:00 - 11:50  <b>Lrnr/Beg Swim:</b> 11:00 - 11:50  <b>Seven Ranges Special Investigator:</b> 9:00 - 11:50	

Fingerprinting and Basketry Merit Badges will be taught as a package class at the same time (10:00 am, 2:20 pm). Both badges will be taught as a Monday-Tuesday class and a Wednesday-Thursday class. Scouts are free to take both badges or choose one for either set of classes.



The Buckeye Council's Pipestone Camp Honor is unique in Scouting. For eight decades, Scouts of our council camps have earned the right to wear this venerable token. The Pipestone comes to us from a location in Minnesota where Native American descendants still work to retrieve the stone from the Earth. Nowhere else can this award be earned other than at Seven Ranges Scout Reservation. Scouts who wear the Pipestone Award prize it highly and its spirit is prevalent in our camp.

Pipestone is not a required program. It is offered as part of the overall summer camp program for Scouts to utilize if they so desire. Any coercion to participate is detrimental to its values. Coercion and peer pressure are not necessary to make the program function. The requirements have been structured to appeal to the Scouts strictly on their own merits. It is something that should attract and interest the majority of Scouts and be consistent with current Scouting advancement. Scouts who work to earn the five years of Pipestone are also being encouraged toward orderly advancement in rank. The Unit leader should make sure that each member of the unit understands the camp honor requirements and is given the opportunity to participate.

Finally, those who achieve the Fifth-Year Camp Honor become members of the camping alumni who are devoted to the ideals for which Pipestone stands and to the Buckeye Council Camp Program.

## Seven Ranges Scout Reservation



Camp Honors

# History of Pipestone

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The Pipestone Camp Honor Program began at Camp Tuscazoar, Zoarville, Ohio in the summer of 1926. The founders of the Ceremony and related camp advancement program which, by tradition, has become the heart of the Summer Camp Program of the council, were George M. Deaver, Scout Executive of the Council;

C. L. Riley, a teacher at Canton McKinley High School, who was serving as Camp Director at the time; I. W. Delp, Principal of Lehman High School in Canton; and Charles E. Mills, a Scouter who was skilled in theatrical production.

The program's intent was the rewarding of Scout campers who excelled in advancement and Scouting spirit during their week in camp with an experience, and a token of that experience which would capture their imaginations. An Indian ceremony was a natural choice for a vehicle to convey this message and token. The valley of the Tuscarawas was a prime area of Indian activity as attested by the history of the area.

The spontaneous enthusiasm for the program led its founders to set it as a five-year series, this being the maximum number of years attendance in Summer Camp which could be expected of a Scout in the late 1920's. The basic theme of the five years' ceremonials has withstood the test of the years, being as viable now as they were in 1926 when the program was conceived.

## Sunday Night Campfire

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The Sunday Night Campfire is a spirited way to start the week. After the songs and skits, the campfire will end with a serious talk about the history and meaning of the Pipestone Camp Honor Program. After these reflective moments, everyone will be instructed to leave the campfire without talking, and without lights. This simple act will help Pipestone candidates when they return from the Friday Activities. You can help by directing that **only your adult leaders** should take flashlights to the Sunday campfire. Scouts will also be directed to go directly to bed without talking unless you want to have a meeting with them. This can help set the tone of self-discipline for the week. It can also help you to have a quiet first night in camp after a long check-in day.

## Friday Activities

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As a Unit Leader, please take care in following the instructions and filling out the Pipestone Qualification forms. The camp staff will give you instructions at the Leaders' meeting. Your care and concern will ensure an equitable and safe experience for everyone. After retreat on Friday, all campers will be instructed to return to their campsites until it is time for the Pipestone Ceremonies to begin. The Pipestone flag will be flown after retreat, as a solemn reminder of the evening's activities. Please take this time for quiet activities and preparation for the evening! The boys must realize that they are about to be honored in a very serious and rewarding Ceremony.

The camp staff will give you complete information on times, places, and proper attire. Please check your Scouts thoroughly before they leave your campsite to make sure that they have the proper clothing, and have their Pipestone if they are Second Year or higher Candidates.

## Wear & Care of the Pipestone

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The Pipestone is to be worn buttoned under the right shirt pocket flap of the Scout Uniform. Caution your Scouts not to wear the Pipestone in rough games or outdoor activities where it may be lost. The Indian polished Pipestone with the natural oil from the side of the nose.



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## PIPESTONE REQUIREMENTS

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### Adult Requirements

Unit Leaders, we ask your help in continuing the rich heritage and tradition of the Pipestone Honor by ensuring that all requirements are met. All Pipestone requirements are kept relevant to National Standards in Skill and Merit Badge requirements. Remember, *"Disappointment is often a better teacher than recognition easily come by."*

**ALL PIPESTONE REQUIREMENTS MUST BE COMPLETED BY NOON ON FRIDAY!**

#### **Adult Campers (All Years)**

Adult leaders who attend Summer Camp are encouraged to earn their Pipestone as well. The camp honor requirements for adults are as follows:

1. Be a registered Scouter.
2. Attend Summer Camp as part of a Boy Scout Troop, Venture Scout, or Explorer organization.
3. Complete a Camp Good Turn as described.
4. Complete attendance requirements described in the section entitled "Pipestone Attendance Requirements".
5. Function fully in a leadership capacity to Boy Scouts, Varsity Scouts, or Explorers while in camp as determined by the Reservation Director. Attendance without leadership service does not qualify an adult for camp honors.

Adults should not bring Pipestone wood to camp but should exercise leadership by closely supervising the quality and quantity of Pipestone wood collected by Scout candidates using the standards listed above.



# PIPESTONE REQUIREMENTS

## Youth Requirements

Excluding the Good Turn and Pipestone wood requirements, ALL requirements must be completed during the candidate's single week in camp.

First Year Pipestone Requirements	
Rank	Scout + Pipestone Wood
Scouting Skills	10 parts of any rank <sup>**</sup> or one merit badge.
Ecology	Identify in the field: any combination of 15 trees, plants, or shrubs. Identify 4 constellations and 8 insects.
Swimming	Jump feet first into water over your head, swim non-stop using any stroke a distance of 25 yards. <sup>***</sup>
Good Turn	Unit Participation
Scout Spirit	This is the daily practice of the living Code of the Scout Oath and Scout Law. Camp Spirit is very important. A Scout could complete all the other requirements and not be eligible for the award because he did not live by the Scout Oath and Scout Law.

Second Year Pipestone Requirements	
Rank	Second Class Scout + Pipestone Wood
Scouting Skills	12 parts of any rank <sup>**</sup> or one merit badge.
Ecology	Identify in the field: any combination of 25 trees, plants, or shrubs. Identify 6 constellations and 10 animals, mammals, reptiles, fish, crustaceans, or amphibians.
Swimming	Jump feet first into water over your head, swim non-stop using any stroke a distance of 50 yards. <sup>***</sup>
Good Turn	Unit Participation
Scout Spirit	This is the daily practice of the living Code of the Scout Oath and Scout Law. Camp Spirit is very important. A Scout could complete all the other requirements and not be eligible for the award because he did not live by the Scout Oath and Scout Law.

Third Year Pipestone Requirements	
Rank	First Class Scout + Pipestone Wood
Scouting Skills	14 parts of any rank ** or one merit badge.
Ecology	Identify in the field: any combination of 35 trees, plants, or shrubs. Identify 8 constellations and 10 birds.
Swimming	Jump feet first into water over your head, swim non-stop using any two different strokes a distance of 100 yards.***
Good Turn	Unit Participation
Scout Spirit	This is the daily practice of the living Code of the Scout Oath and Scout Law. Camp Spirit is very important. A Scout could complete all the other requirements and not be eligible for the award because he did not live by the Scout Oath and Scout Law.

Fourth Year Pipestone Requirements	
Rank	Star Scout + Pipestone Wood
Scouting Skills	One merit badge.
Ecology	Serve as or assist the Unit Naturalist or Astronomer or service in a designated leadership capacity.
Swimming	Jump feet first into water over your head, swim non-stop 125 yards, of which 25 yards must be a resting backstroke. ***
Good Turn	Leadership on the unit's project.
Scout Spirit	Same as for all years. However, particular emphasis is placed upon Scout Spirit for the 4th year candidates. They should set an example for the younger Scouts. Example should be 90% of this requirement.

Fifth Year Pipestone Requirements	
Rank	Life Scout
Scouting Skills	Serve in a designated leadership capacity.
Swimming	Jump feet first into water over your head, swim non-stop 150 yards of which 25 yards must be a resting backstroke <b><u>AND pass or hold swimming merit badge.</u></b> ***
Good Turn	Serve in a designated leadership capacity.
Scout Spirit	This is the daily practice of the living Code of the Scout Oath and Scout Law. Camp Spirit is very important. A Scout could complete all the other requirements and not be eligible for the award because he did not live by the Scout Oath and Scout Law.

# Notes on Requirements

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## **Attempts**

A camper may only attempt to earn the Pipestone Award once per summer. He may not attempt in a second week if falling short on the first attempt.

## **Eagle Campers**

A Scout who comes to camp with his Eagle rank is not required to pass additional merit badges in camp unless he does not have Swimming merit badge. However, fulfillment of the Scout Skills requirement for any year's camp honor must be met by service in a clearly designated leadership position.

## **Definition of Requirements**

Any 10 (1st year), 12 (2nd year), or 14 (3rd year) numbered parts of rank or any combination of rank numbered parts as listed in the Scout Handbook are acceptable.

## **Designated Leadership Positions**

The Scout shall confer with his Unit Leader or the Reservation Director, set a leadership goal that is mutually agreeable to the Scout and leader, carry out said project during his week in camp, and complete a written report on the project signed by himself and the leader by noon on Friday.

This report must be made out by the camper and placed in the Reservation Director's mailbox in the Adult Leader's Conference Room, located at the Dining Hall. Projects may be in the nature of specific counseling of Scouts who need assistance on a specific project to a unit leader or camp staff member, etc. The criteria to be applied must be "that significant personal growth through assistance to others is achieved." Serious thought on the part of the involved Scout must be given to this project.

## **Burroughs Award Camp Honor Requirements**

Candidates for the John Burroughs Award may apply their accomplishments in this field toward their camp honor for which they are working. In addition, they must fulfill Rank, Swimming and Camp Scout Spirit requirements. A Scout who is proficient in nature may elect to take the three degrees of John Burroughs over a 3-year period or any level in a single year and apply the earning of that specific year towards his camp honor. A specific degree may only be earned once and only a degree of more difficulty may be earned a second and third year.

## **Explanation of the Second and Third Year Ecology Requirements**

For animal identification, the candidate must identify in the field mammals, reptiles, fish, crustacean, birds, or amphibians either by sight or by identifying evidence of their presence (e.g. tracks, dens, burrows, droppings, calls, or feeding areas). Domestic animals are not included in this requirement.

## **Good Turn Requirements**

During the week in camp, every camper, youth, and adult shall participate in an approved project to maintain or improve Seven Ranges Scout Reservation. Emphasis should be on participation as a patrol effort, but an individual camper or leader may complete the requirements. A unit that wishes to carry out a significant good turn (i.e. a project which involves construction, special tools or materials) for the camp prior to its week in camp must request prior approval for such a project from the designated representative(s) of the Buckeye Council Properties Committee. If the project is approved and completed, those unit members who participated in the project will receive credit for their good turn for camp that season.

## **Pipestone Wood**

Each camper, except fifth-year candidates, is expected to provide one cubic foot of Pipestone wood during his week in camp. This may be fulfilled by bringing the wood to camp on Sunday (tightly wrapped with twine) or by gathering it in the camp by Thursday afternoon. This is hardwood only, which has lost its bark naturally and burns quietly. It should be reasonably straight with no branches or protruding stubs, approximately twelve inches long (broken, not sawn), no thinner than the little finger and no thicker than the thumb.

Fifth-year candidates need not bring wood to camp but should complete part of their leadership requirement by closely supervising the quality and quantity of wood collected by other campers. Wood bundles deemed acceptable by the troop leadership should be placed on the "Pipestone wood trailer".

**Emerald Ash Borer Quarantine Counties:** Many units live within a county that has been quarantined by the Ohio Department of Natural Resources to stop the spread of the invasive Emerald Ash Borer beetle. Quarantine regulations require that firewood not be transported out of a quarantined county. Per ODNR, Pipestone wood **DOES NOT** meet the criteria to be quarantined and is therefore unaffected by the quarantine.

## **SPL2B Camp Honor Requirements**

Senior Patrol Leaders who are participating in the SPL2B program must complete their advancement, ecology, and swimming requirements the week before their troop is in camp. The candidate will fulfill their leadership requirement while their unit is in camp.

## **Pipestone Attendance**

Youth campers must be in camp from Sunday campfire through Saturday checkout to qualify for camp honors. Serious personal reasons are justified excuses for qualification. Vacations, athletics, and other such activities are not excusable. The Reservation Director shall be the final authority in determining the acceptability of a Scout's reason for leaving camp in regard to earning camp honors.

Adult campers must spend four full days and three full nights in attendance (one of the nights may not be Friday night). This must be completed during the single week for which leadership is being provided.

## **Disabilities**

The Reservation Director is empowered to adjust camp honor requirements for Scouts unable for sound medical reasons, physical or mental, to meet the requirements prescribed. Unit leaders are urged to use restraint in requesting such adjustments. As support for such a request, the Scout's current Personal Health and Medical Record must indicate specific limitations advised by his physician. Considering the unique circumstances of each case, the Reservation Director will make substitutions of a fair and equitable proportion. Substitutions must be made by Monday and will then become the true objectives of the Scout in question.

## **Pipestone Scorecard and Report Forms**

A special scorecard is available for each camper to maintain his own record. Unit leaders and junior leaders (authorized by the Unit Leader) will sign the Scout's card and certify that he has met the requirements. All requirements must be completed by 12:00 noon on Friday. By 1:00 pm Friday afternoon, Unit Leaders must submit the official report at the designated meeting or to the Pipestone mailbox as directed listing those campers who have clearly fulfilled the camp honor requirements.

## **Final Instructions**

All final instructions pertaining to preparation for the Pipestone ceremony will be given at the Friday afternoon unit leader's meeting. Please follow these instructions exactly as a tight schedule is necessary. Immediately upon the conclusion of the Friday evening retreat ceremony, all campers are to return to their campsite quietly. All program areas, including the Frank G. Hoover Dining Hall, will be closed and are off limits. Units are to remain in their campsite and prepare for the evening quietly. An important part of the ceremony is to be prepared mentally. Use this time wisely.

# Camp Emergencies

## Reporting Emergencies

All emergencies, lost persons, fires, drowning, structural damage, etc. must be reported to the Reservation Director, Program Director, Administration Office or a staff member carrying a portable radio. Weather emergencies need not be reported - in case of severe weather, campers should take cover in the nearest building or in their campsite unless otherwise notified by the camp staff. General emergency procedures will sometimes follow a weather emergency to ensure that all are accounted for in camp.

Remember, in all emergency situations the most important thing is to remain calm!

## Unit Responsibility

Unit Leaders are expected to know the whereabouts of Scouts, Scouters, and visitors in their Unit at all times. The Reservation Director or Program Director must be notified immediately if someone cannot be accounted for.

**The camp emergency alarm consists of one or more of the following:**

- Continuous ringing of the fire bell(s)
- Series of three (3) shots from the cannon.
- Emergency bugle call sounds from the camp P.A. System.
- Sets of three (3) blasts from the air horns located at the Deaver Administration building.

### **Accounting for Camp**

Units must immediately begin accounting for all members of their Unit. Camp Staff will provide instruction early in the week for reporting this information during an emergency.

## Where to go

**If you are a camper in Camp Algonkin and:**

- You are anywhere in **Camp Algonkin**, return to your campsite as quickly as possible.
- You are in **Camp Akela** or **Camp Calumet**; go to the picnic pavilions located in those camps.

**If you are a camper in Camp Calumet and:**

- You are anywhere in **Camp Calumet**; go to the picnic pavilion in that camp.
- You are in **Camp Algonkin**; go to the parade grounds.
- You are in **Camp Akela**; go to the picnic pavilion in that camp.

**If you are hiking Hutch's Trail:**

- Move to the nearest vehicle accessible area and wait for 30 minutes. If after 30 minutes you have not been contacted by a member of the camp staff, return to main camp and report to the nearest camp staff member.
- Always make certain an adult knows if unit members are hiking on the trail.



A camp emergency is resolved when all three alarms cease for a period longer than five minutes. After cessation of emergency procedure campers may return to normal daily activities. Any changes in program or schedule will be communicated to unit leaders as soon as possible.

Campers are not permitted to fight fires. If in danger from fires, units should move away... to the parking lot, open field or to the dam at the south end of the reservation.

## Section VII

Without exception, Scouts who provide the color guard service at the retreat ceremony must be in full BSA field uniform and should borrow any missing uniform parts (i.e.: Scout shorts). The Commissioner Director will determine and enforce uniform completeness prior to retreat.



## 2—Facilities

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### 2.1 Camp Security

Seven Ranges has several entrances and exits, most of which are closed off with locked gates. However, there are a few access points that do not have gates. **At no point in time should these access points be used.** The only entrance that should be used is the main entrance for Camp Algonkin or the tree farm entrance for Camp Calumet. Individuals camping on the Mountain or on the Ridge may use the Camp Akela Entrance but only when holding a valid car pass from the camp office.

### 2.2 Parking

Cars should only be parked in the main parking lot. The only vehicles in camp must have a camp car pass and be registered in the camp office. Any vehicle in camp that is not registered or does not have a car pass is subject to removal. Car passes will only be issued to campers or visitors who have disabilities. The Reservation Director has the final authority to authorize a camp car pass.

### 2.3 Cars in Camp

Because of the concern for the safety of all campers and the ongoing practice of good conservation, no vehicles are permitted in camp except for service personnel. All cars are to be kept in the parking lot. We will make provisions for leaders and Scouts with disabilities that restrict mobility. Please contact the Reservation Director upon arrival to make the appropriate arrangements.

### 2.4 Frank G. Hoover Dining Hall Porch

Please do not sit upon or lean against the porch railing.

### 2.5 The Waterfront

As a safety measure, all swimming, boating and canoeing activities will be under the control and supervision of the Waterfront Staff. Unit leaders must see to it that Scouts do not swim at any other places. Additionally, the Safe Swim Defense and Safety Afloat plans are in effect always. Instruction for these plans is provided at camp on Tuesday evening. No one is permitted to play on or around (including fishing from) the rocks currently holding water in Lake Don Brown.

### 2.6 All Program Areas

Other than scheduled open program times, all program areas are off limits to ensure safety.

### 2.7 Right to Search and Seizure

The Reservation Director reserves the right to search campsites, troop trailers, tents, coolers, “chuck boxes,” vehicles, packs, trunks, and any other personal or troop belongings brought onto camp property. Furthermore, the Reservation Director reserves the right to confiscate or seize any prohibited items.

## 3—Firearms & Bows

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### 3.1 Firearms

No firearms or ammunition are to be brought to camp. All firearms or ammunition needed for program will be provided. Regardless of state or federal permits, all persons must immediately declare any firearm carried onto camp property with the Reservation Director. (Also see “Knives, Firearms, and Other Weapons”)

### 3.2 Bows

Personal bows are not permitted on the Reservation per BSA National Regulations.

### 3.3 Fireworks

Absolutely no fireworks will be allowed in camp because of the risk of injury and fire. Unit leaders are responsible to ensure this rule is enforced. If fireworks are discovered, please present them to the Reservation Director for proper disposal.



## 4—Health & Safety

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### 4.1 Campsite Inspection

All leaders have a serious responsibility for the health and safety of the campers in their charge. Any concerns for the health, safety, or sanitation of the camp and its campers should be reported to the Health & Safety Director. Unit leaders are required to bring all sick cases to the first aid facility at the Deaver Administration Building.

The Senior Patrol Leader (not an adult leader) will conduct daily campsite evaluations with their Camp Commissioner to ensure health and safety.

### 4.2 Insurance

All Buckeye Council Troops are covered by the council accident and sickness insurance.

### 4.3 Medical License in Camp

It is understood medical care professionals on the reservation may wish to act within their scope of practice as delineated by their licensing board. There is also a responsibility of Buckeye Council and Seven Ranges Reservation to have knowledge and documentation of anyone on the reservation who has given or received care.

As Medical professionals, prior to the delivery of any care rendered to persons on the reservation, that professional will have submitted a copy of their documented licensure to the Health Officer, or designee, upon check into camp. Because of our professional and personal responsibilities to persons on this reservation, any care given will be reported to and documented by the Health Officer at the Health Lodge.

### 4.4 Medication in Camp

All medication brought to camp by both youth and adults must be kept locked up per BSA National Standards. The dispensing of medication must be logged in a first aid logbook, No. 33681 per the same standards. All refrigerated medication must be turned in at medical re-check on Sunday for storage. Units may check out a lock box with the Health Officer at check-in.

A First Aid Logbook, No. 33681, will be provided for each campsite and must be turned in to the camp office prior to departure on Saturday.

### 4.5 Hazing

Hazing in any form will not be tolerated. Hazing does nothing to contribute to character or development.

### 4.6 Homesick Scouts

It is the unit leader's duty to see that each new camper has a healthy and constructive time at camp. To ensure that this happens, bring any homesick cases to the attention of the Chaplain.

### 4.7 Severe Weather Policy

In the event of severe weather on the Reservation, Camp Staff will make every effort to inform adult leaders of the conditions as they approach. Should severe weather strike, campers are asked to take cover until the weather passes. No person should be unsheltered or change location during a storm. Weather situations may vary and are constantly monitored by the camp administration. Further details regarding camp severe weather procedures are available in the Emergency Management Plan (EMP), which is on file at the Deaver Administration Building for review by anyone in camp.

### 4.8 Dietary Restrictions

Scouts or Scouters requiring modifications to the Camp Menu should complete the "Dietary Restrictions" form prior to camp. This form is available from the Buckeye Council Office or Deaver Administration Office.



## 5—Restricted Items

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### 5.1 Alcohol and Drugs

No alcoholic beverages or drugs are permitted at any Scout facility or activity. Any individual who is in possession or under the influence of alcohol or drugs will be ejected immediately and authorities will be notified.

### 5.2 Tobacco

Tobacco use in camp is not permitted or accepted under the age of 18. All others are to refrain from using tobacco in tents, on trails, in program areas, in or around the dining hall, or in any buildings. Using tobacco in the presence of Scouts is against BSA National Policy. This includes water vapor, “e-cig”, devices. Please consult the Guide to Safe Scouting for more information.

### 5.3 Knives, Firearms, and Other Weapons

All firearms, ammunition, paintball guns, BB guns, air/airsoft guns, or “look-alikes” are prohibited on camp property. Concealed Weapons permits are NOT honored on property and violations of this policy will result in immediate removal from camp by law enforcement personnel. Camper or visitor brandishing a firearm in any area, except the designated camp shooting range, will be considered an armed intruder and will be immediately reported to law enforcement. Ohio law enforcement officers who are authorized by their employer to carry concealed weapons are permitted to carry on property, but are asked to declare their intention to carry to the Reservation Director upon arrival in camp and should be prepared to present their credentials. All other weapons are prohibited, to include: brass knuckles, throwing stars, swords, fixed-blade/sheath knives, switchblade knives, “butterfly” knives, machetes, crossbows, batons/clubs, Tasers and electroshock weapons, mace/pepper spray, and any improvised weapons. Anyone with knowledge of a prohibited weapon in camp, who fails to report it promptly to camp staff, will be immediately removed from property.

The Reservation Director is the final authority on all camp policy, to include interpretation and enforcement of the above weapons policy.

### 5.4 Radios

It is recommended that music players of any kind not be brought to camp. They are not typically conducive to the outdoor program of Scouting. If any such listening device (including iPods, Walkman’s, or MP3 players) should be brought to camp, it must stay in the unit’s campsite and should not be heard outside the campsite.

### 5.5 Cellular Telephones

It is strongly recommended that youth campers do **not** bring cellular telephones to camp. If a cell phone is brought to camp, it should remain in the campsite as to not distract from camp programs. We recommend Unit Leaders closely monitor the use of all cell phones, especially in the case of homesick Scouts. Adult leaders with a need for a cell phone should set the example for their youth by using the device discreetly and responsibly. Any cell phones brought to flag ceremonies, merit badge classes, camp-wide activities or into the Frank G. Hoover Dining Hall should remain on silent or vibrate mode.

### 5.6 Scanners & Walkie-Talkies

The use of walkie-talkies and “talk-about” radios is prohibited for youth members of your unit except for the Senior Patrol Leader. If at any time the use of these devices interferes with the camp radio system, they will be confiscated. Seven Ranges Scout Reservation depends on its staff radio system for both camp safety and administrative functions. In addition, the use of scanners is prohibited for all in camp. From time to time, these radios interfere with the camp radio system. If this situation presents itself, the Reservation Director reserves the right to ban these radios from being used for the remainder of the week.



# 6—Youth Protection

## 6.1 “Two Deep Leadership”

There must be at least two (2) adult leaders in camp at all times. This requirement is both a local and a national regulation. One adult leader, at least 21 years of age, is to be in attendance at all times. The other leader may be an assistant at least 18 years of age.

## 6.2 Shower Times

BSA Youth Protection policies require separate showering times for youth and adults. Youth campers may shower when the facilities are not specified for adult use.

Adults	5:00 PM - 6:00 PM Taps to Reveille	Youth	Reveille to 5:00 PM 6:00 PM to
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Individual stalls are for adult use only.

## 6.3 Youth Protection Training

All Adults attending Seven Ranges must complete the “new” YPT before being allowed to stay and camp. This is a change from the past! No adult may stay in camp without completion of Youth Protection Training! It is National Policy that Youth Protection Training is to be renewed by adult leaders at least every two years.

# 7—In Your Campsite

## 7.1 Camp Solicitation

No person shall solicit any item or service without the expressed written permission of the Reservation Director. Any person who wishes to solicit any item or services while on camp property must submit the purpose of solicitation and a list of items being solicited.

## 7.2 Camp Pranks

Many times, pranks played on other troops or the entire camp are in good humor. However, these pranks can be viewed as disrespectful and offensive, which can decay camp morale. Therefore, camp pranks of any sort are prohibited. Any person involved in a camp prank is subject to immediate dismissal. The Reservation Director reserves the right to determine disciplinary action.

## 7.3 Flames in Tents

Unit leadership is responsible to ensure that all Scouts and leaders in camp are aware of the potential dangers of having flames of any type in tents. It is the camp policy that no flames enter a tent at any time. Units will be charged for aerosol damage to tents.

## 7.4 Platforms

We are privileged to have council committees that have supplied camp with tent platforms for your comfort during the week. These committees have also developed a conservation plan to retain the beauty of nature of each campsite. To follow the guidelines set forth by the Buckeye Council and reduce the wear and tear on platforms, no platforms are to be moved during your stay in camp. Please, do not move tents or platforms. The moving of these items disturbs the rotation within the campsite and places unnecessary strain on the equipment.

## 7.5 Buddy Boards

Each unit MUST develop and bring a buddy board to be displayed in their respective campsite. Sections of the board must consist of more than a generic list of “in” or “out” of the campsite and should reflect, as closely as possible, the different areas of Seven Ranges Scout Reservation. In any case, your Troop’s board must indicate where each Scout and Leader is at all times. The purpose of the board is to make sure every member of the Troop - youth or adult - can be located in the event of an emergency. Camp commissioners will be checking this board on a daily basis to see that it exists and is being used in proper fashion.

## 7.6 Liquid Fuel Policy

Kerosene, liquefied petroleum fuels, and compressed gas may be used in camp under adult supervision only for cooking use only. They may not be used inside tents. Propane may be used under a dining fly for cooking and lanterns. ALL LIQUID FUELS THAT ARE NOT IN USE MUST BE KEPT LOCKED. CONTAINERS ARE PROVIDED THROUGHOUT CAMP IF YOUR UNIT DOES NOT HAVE APPROPRIATE AND APPROVED STORAGE FACILITIES. If you have any questions, please consult your unit’s commissioner

## 7.7 Litter and Trash

Never put trash in the latrines as this clogs the equipment that empties them. Having litter and trash in camp is not in line with the Scouting method of camping and conservation. Please help keep the entire Reservation litter-free and beautiful.



### 7.8 Taps and Reveille

The camp staff will sound reveille and taps for the units each day. In some parts of camp, the P.A. system may not be heard. Unit leaders may want to bring wind-up alarm clocks as a backup. Taps is at 10:00 pm. Each unit has the obligation to ensure Scouts are in the campsite at this time and enforce the camp policy of quiet hours between taps and reveille. No camper should be out of their campsite after taps.

### 7.9 Timber Conservation

The only standing timber that may be cut is timber that is approved to be cut by the Camp Ranger. A \$25.00 fine will be issued for any timber, regardless of size, dead or alive, that is cut without permission. If a tree farm tree is cut or damaged, the unit will be charged the commercial price of the tree.

## 8—Visitors in Camp

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### 8.1 Check-In

To maintain an accurate headcount, all visitors in camp must check in and out with the Camp Administration and sign in and out at the Deaver Administration Building. Visitors' presence will be limited to activities that deal specifically with their own unit. At all times visitors, must be escorted by a member of the unit that they are visiting. **A government-issued photo ID is required as a condition of entry into camp as a visitor. Visitors should keep in mind that vehicles are prohibited in camp and should plan accordingly.**

### 8.2 Medical

Any visitor staying the night in camp must be registered with the Boy Scouts of America and have a completed health history form on file with the Camp Health Officer.

### 8.3 Meals

A limited number of meals can be provided to visitors in the dining hall by making advanced reservations. Due to limited seating and food, visitor meals may not always be possible. Do not guarantee visitors a meal until the camp office has accepted payment. All guest meals must be paid for in advance. All guest meals are \$5.

### 8.4 Suggested Visiting Days

On **Sunday**, parents are invited to visit with their units and observe the check-in procedures. Due to a large number of visitors in camp on Sunday, only Scouts and leaders listed on the troop roster will be permitted to eat in the dining hall. Grills and picnic tables are available at the Netawotwes pavilion near the Deaver Administration Building. Around 8:45 pm, visitors are invited to the Bridgebuilder's Amphitheater to enjoy and participate in the Sunday Night Opening Campfire. Visitors are asked to sit in the last two rows of seats so that they can be escorted back to the parking lot after the campfire.

On **Wednesday** evening, Sipp-O Lodge will hold a calling out ceremony for Ordeal and Brotherhood candidates. The public may view the calling out ceremony. Visitors may park in the Camp Algonkin parking lot and check-in at the Deaver Administration Building.

Your unit is encouraged to promote **Thursday** night as the ideal day for visitors to come to Seven Ranges. The activities and campfire program in your campsite lend themselves well to visiting with parents, siblings, Troop alumni, and other visitors. Please do your best to inform visitors they must sign in at the Deaver Administration Building before making their way to your campsite.

Due to camp, wide involvement in the camp honor program, we do not suggest visitations **Friday** evening.

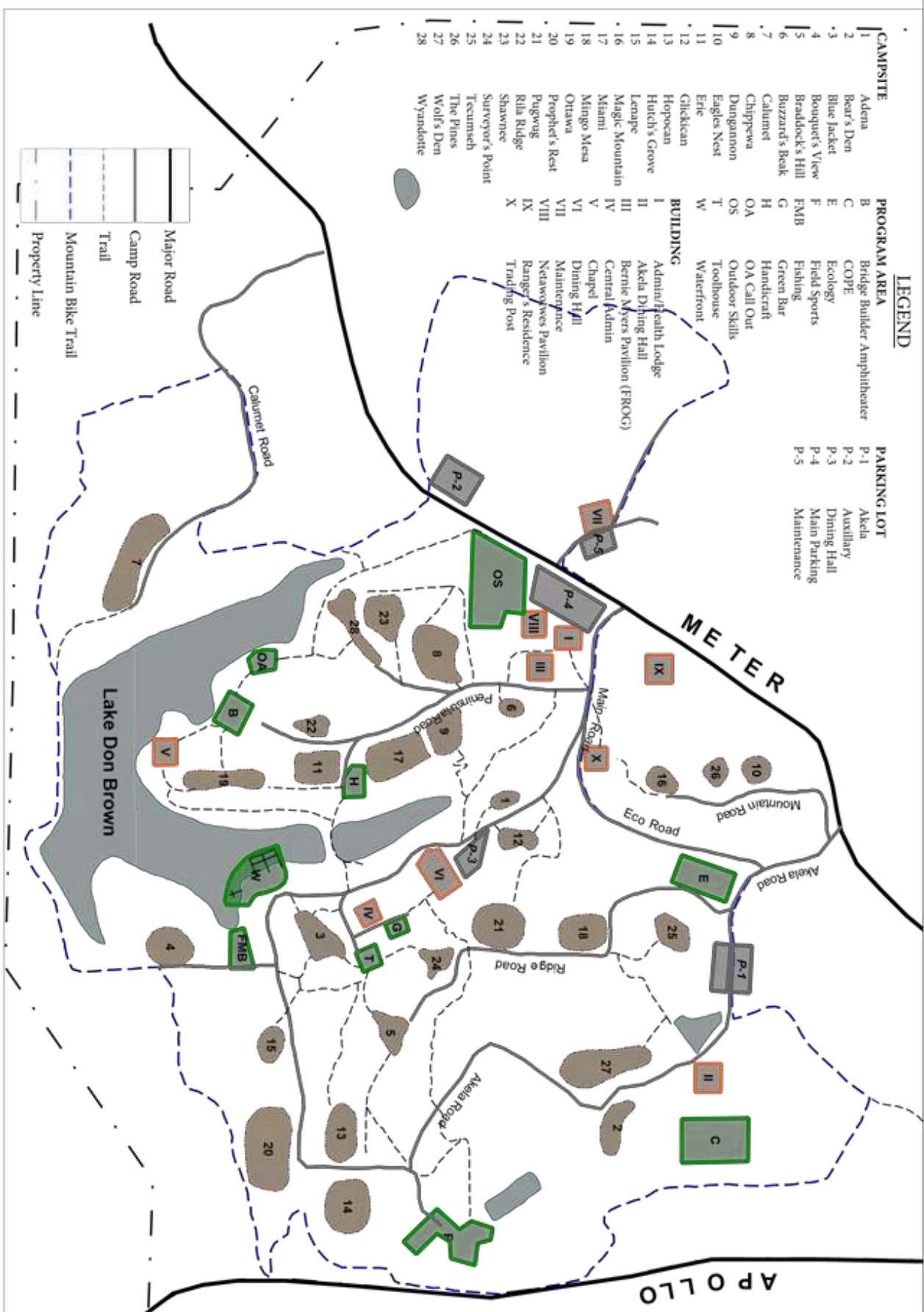
### 8.5 Policies Affecting Visitors

Seven Ranges Scout Reservation has published a strict camp security plan for the safety of everyone in camp. Visitors are required to follow all rules and regulations set forth by the Boy Scouts of America and Buckeye Council while on camp property. A government-issued photo ID is required as a condition of entry onto camp property and must be presented upon request. Visitors, including children 5 years of age or older, must wear the visitor wristband issued at the camp office for the duration of their visit. Persons in camp not wearing appropriate identification will be escorted off property.

Visitors are reminded that the main entrance to camp is the only authorized route of entry or egress from camp property. Vehicles are to remain parked in the designated parking area and are not authorized in camp. Camp staff will make every effort to assist those with disabilities and/or large amounts of food or equipment; however, camp staff members are not obligated to provide transportation and such assistance is contingent upon available resources. Please plan accordingly!

All visitors are required to comply with all camp staff instructions. By entering camp property, visitors agree to comply with all rules and regulations set in this guide, and by camp, council, or national policy. The Reservation Director reserves the right to order any visitor off property at any time or for reason.

# Seven Ranges Scout Reservation







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