

# **CURRICULUM AND SYLLABUS**

# **U.G. Degree Program**

# **B.Sc. FASHION DESIGN**

(CBCS & OBE)

# DEPARTMENT OF FASHION DESIGN & ARTS

Effective from 2017 - 2018



# VISION STATEMENT OF THE INSTITUTE

"To Make Every Man a Success and No Man a Failure"

# **MISSION STATEMENT OF THE INSTITUTE**

To provide every individual with a conducive environment suitable to achieve his/her career goals, with a strong emphasis on personality development, and to offer the academically inclined the resources to gain quality education in all spheres of Engineering, Applied Sciences and Management, without compromising on the quality and code of ethics

# **DEPARTMENT OF FASHION DESIGN & ARTS**

### VISION

To sculpt young minds with design thinking, instill passion and flare for designing and help aspiring students to become succesful designers, entrepreneures and industry ready professionals.

### **MISSION**

The mission of Fashion, Design and Arts department is to provide education with innovative curriculum, up-to-date technology, pedagogy, industry & foreign collaborations, while pioneering in experimenting and nurturing creativity by incorporating both classic and innovative design concepts.

# **PROGRAMME EDUCATIONAL OBJECTIVES (PEO) :**

The Program Educational Objectives (PEOs) describe the professional accomplishments of our graduates about three-five years after having completed the under-graduate program in Fashion Design.

PEO1	Confident young Entrepreneur or Designer with his or her own designs or boutique or Garment unit.
PEO2	Garment Industry Professional who will excel in the job responsibility entrusted on him or her.
PEO3	Confident and comprehensive academician having completed postgraduate design program inside India or abroad with strong portfolio.
PEO4	Freelance Consultant who helps the core and allied industry or individual or organization in a specific design domain with their expertise.
PEO5	Educator or Trainer in fashion schools or organizations imparting and sharing the knowledge acquired by them.
PEO6	Dynamic and confident individuals who excel in any profession they have undertaken due to their strong foundation.

### PROGRAMME OUTCOMES (PO)

Program Outcomes (POs), are attributes acquired by the student at the time of graduation.

PO1	Fashion and Fabric Theory Knowledge: Understanding Theories &
	Principles of behind Fabric Constructions and its Science; History of Art,
	Textile, Costumes, Fashion theories, Styles, Marketing & Merchandising, of
	the past and present to appreciate trends, predict appropriate market trends
	and machine knowledge.
PO2	Design Process Knowledge: To apply the knowledge of elements of design
	and principles of design to create new design on paper, graphics, textile and
	garments.
PO3	Design / Develop product prototypes: Design a garment or a product by
	draping or flat pattern making or by using hands on skill or stitching to
	construct the product to meet desired specification, performance and
	capabilities: compatible with client need, trend, market analysis, social and
	environmental considerations.
PO4	Modern Tool Usage: Computer Knowledge andskill to apply appropriate
	CAD and Computer Graphics knowledge to design and create new and
	industry ready Surface or Garment or Style on computer.
PO5	Value Addition: Applying traditional practices and methods to add value to a
	product or garment, creating a balance between the past practices and
	technological advancement.
PO6	Visual Communication: To visually communicate ideas in the form of
	artistic fashion illustrations, graphic illustration, styling, fashion photography
	and visual display of merchandise.
PO7	Event Management, Entrepreneurial and Business Skills: Demonstrate
	understanding to successfully conduct a fashion event or run an organization,
	handle its finance, HR and business .
PO8	Designer and Society– Understanding and awareness on sustainable practices
	for the upliftment of the society and the environment and ethical behavior and
	IPR knowledge.
PO9	<b>Communication:</b> Communicate and present effectively orally and in writing.
	Being able to comprehend and write effective reports and design documents,
	make presentations and give and receive clear instructions.
PO10	Individual and team Work: Articulate teamwork principles, work with
	multidisciplinary team, appreciate the role of a leader, leadership principles
	and attitudes conductive to effective professional practices.
PO11	Life Long Learning: Engage in life – long learning, demonstrate knowledge
	and understanding of contemporary and emerging issues relevant to their
	domain – demonstrate knowledge and understanding of business practices and
	principles of management and understand their limitations, develop awareness
	of legal consequences.

#### **Program Specific Outcomes**

• The students will have strong foundation in designing and have the ability to visually represent it by illustrations, photographs, graphics and visual display of merchandise.

• The students will be able to convert their design into a product or a garment using appropriate construction techniques.

• The students will be able to understand and analyze the market trends and design market friendly, sustainable, ethically viable and client friendly designs and products.

• Students will be able to work as a team in any organization and become accomplished or successful Designers, Entrepreneurs or Industry ready professionals

#### **IMPORTANT ABBREVIATIONS**

AY	Academic Year
AAT	Alternate Assessment Tools
CGPA	Cumulative Grade Point Average
CIE	Continuous Internal Evaluation
ESE	End Semester Examination
СО	Course Outcome
PC	Professional Core Course
AC	Allied Course
СР	Core Practical
AP	Allied Practical
BS	Basic Science
МР	Mini Project / Internship
DP	Design Project Collection / Major Project
OE	Open Elective
PE	Professional Elective
LTPS	Lecture-Tutorial/ Demonstration -Practical-Self-Study
CC	Compulsory Core
PEO	Program Educational Objective
РО	Program Outcome
ESE	Semester End Examination
SGPA	Semester Grade Point Average

SEMESTER	CREDITS
Ι	21
II	22
III	22
IV	23
V	25
VI	17
TOTAL CGPA CREDITS	130

### **SEMESTER – CREDIT DISTRIBUTION**

# **COURSE CATEGORY AND CREDIT DISTRIBUTION**

Sl. No.	Course Categories	Code	Sessions per Week	Max Credits	No. of Courses	Total Credits
1	Professional Core Course	PC	3T	3	13	39
3	Allied Courses	AC	2T	2	4	8
4.	Basic Science/ Foundation Course	BS/FC	2Т	1	4	4
5	Open Elective	OE	3T	1	2	2
6	Professional Elective	PE	3Т	3	2	6
7	Core Practical	СР	1T +4P	3	11	33
7	Allied Practical	AP	4P	2	14	28
9	Minor Project	МР	-	1/2	3	4
8	Design Project – Final Collection	DP	-	6	1	6

Group	Description	Credits	Any
Group A	Additional Internship	2	Minimum one from
	Online Certificate Courses - MOOC	2	Group A
	Conference / Symposium- Paper presentation	2	
	Competitions related to Fashion	2	
	Certificate Courses	2	
	Workshops	2	
Group B	Sports	2	Minimum one from Group B
	NCC / NSS / Extra Curricular Activities	2	
	English Proficiency Certification	2	
	Co-Curricular Activities	2	
	Foreign Languages Course	2	
	Attending Conference / Seminar / Symposium	2	-

#### NON CGPA COURSES

- The Non- CGPA Course Credits must be earned by every student compulsorily for the requirement of the award of degree.
- Credits will not be calculated for CGPA, however the courses with grades can be mentioned in the Grade Card.
- The Courses will not find any place in the regular time table. The Grades Assigned will be Satisfactory / Not Satisfactory SA/ NS.
- Proof of completion must be submitted to the Class Teacher and HOD so that the same can be included in the Grade Sheet under Non-CGPA credits.
- Students with NS need not repeat the courses.
- Students can opt for any course under MOOC offered by NIFT / NID / IIT Design Depts., Coursera, EDX, NPTEL, MOOC from reputed Fashion Educators or the MOOC courses suggested under each Course in the syllabus.
- The MOOC Courses should have assessment for grading the students.
- The Student must seek permission from Class Teacher and HOD before registration
- Upon successful completion of the Course and submission of the certificate the same can be included in the Grade sheet of the candidate under Non-CGPA Credits.

# **SEMESTER I**

	COURSE CATEGORY	Course Code	NAME OF THE COURSE	L	Т	Р	S	тсн	CRED ITS
The	ory								
1	PC	FDB101	Sewing Technology	3	0	0	1	3	3
2	PC	FDB102	Textile Science	3	0	0	1	3	3
3	РС	FDB103	History of World Art And Culture	3	0	0	0	3	3
4	BS/FC	FDA104	Environmental Science	2	0	0	0	2	1
4	BS/FC	ELA103	Introduction to Communication Skills	2	0	0	0	2	1
Prac	ctical				-				
6	СР	FDB131	Draping and Basic Sewing Techniques	0	1	4	0	5	3
7	СР	FDB132	Elements of Design	0	1	4	0	5	3
8	AP	FDB133	Visualization and Representation	0	1	3	1	4	2
9	AP	FDB134	Computer Application I	0	1	3	1	4	2
	TOTAL = 31  21							21	

# **SEMESTER II**

								t	
	COURSE CATEGORY	COURSE CODE	NAME OF THE COURSE	L	Т	Р	S	тсн	CREDITS
Theory									
1	РС	FDB105	Fashion Studies	3	0	0	1	3	3
2	РС	FDB106	Fabric Study	3	0	0	1	3	3
3	РС	FDB107	World Textiles & Costume	3	0	0	0	3	3
4	BS/ FC	FDA108	Value Education	2	0	0	0	2	1
Prac	tical			ı	1	1	ı	1	
5	СР	FDB135	Pattern Making I	0	1	4	0	5	3
6	СР	FDB136	Garment Construction I	0	1	4	0	5	3
7	AP	FDB137	Computer Application II	0	1	3	1	4	2
8	АР	FDB138	Fashion Illustration I	0	1	3	1	4	2
9	BS / FC	FDA139	English for Fashion Industry	0	1	1	0	2	1
10	МР	FDB140	Mini Project – Craft Study (Summer - 5 Days)	-	-	-	-	-	1
τοτ	TOTAL =						31	22	

# **SEMESTER III**

SL. NO	COURSE CATEGORY	COURSE CODE	NAME OF THE COURSE	L	Т	Р	S	тсн	CRED ITS		
Theo	heory										
1	PC	FDB201	Textile Art	3	0	0	-	3	3		
2	РС	FDB202	Traditional Indian Textiles and Costumes	3	0	0	-	3	3		
3	РС	FDB203	Fashion Forecasting And Trend Study	3	0	0	-	3	3		
4	OE	FDF250	OPEN ELECTIVE 1	3	0	0	-	3	1		
Prac	tical										
5	СР	FDB231	Pattern Making II (Kid's Wear)	0	1	4	0	5	3		
6	СР	FDB232	Garment Construction II (Kid's Wear)	0	1	4	0	5	3		
7	AP	FDB233	Design Process	1	0	3	-	4	2		
8	AP	FDB234	Fashion Illustration II	0	1	3	0	4	2		
9	AP	FDB235	Surface Embellishment I	0	1	3	1	4	2		
	TOTAL =								22		

# **SEMESTER IV**

SL. NO	COURSE CATEGORY	COURSE CODE	NAME OF THE COURSE	L	Т	Р	S	тсн	CRED ITS
Theory									
1	PC	FDB20 4	Manufacturing Process	3	0	0	0	3	3
2	РС	FDB20 5	Fashion Merchandising and Retailing	3	0	0	0	3	3
3	AC	FDB20 6	<b>Business Management</b>	2	0	0	0	2	2
4	OE	FDF25 0	<b>Open Elective II</b>	3	0	0	0	3	1
Pract	ical								
5	СР	FDB23 6	Pattern Making III (Women's Wear)	0	1	4	0	5	3
6	СР	FDB23 7	Garment Construction III (Women's Wear)	0	1	4	0	5	3
7	СР	FDB23 8	Advanced Draping Techniques	0	1	4	0	5	3
8	AP	FDB23 9	Digital Presentation Techniques	0	1	3	0	4	2
9	AP	FDB24 0	Visual Merchandising and Promotion	1	0	3	1	4	2
10	МР	FDB24 1	Textile Internship (Summer 10 Days)	-	-	-	-	-	1
TOT	TOTAL =								23

#### **SEMESTER V**

SL. NO	COURSE CATEGORY	COURSE CODE	NAME OF THE COURSE	L	Т	Р	S	тсн	CREDITS		
Theor	Гћеогу										
1	PC	FDB30 1	Costing And Lean Manufacturing Process	3	0	0	0	3	3		
2	РС	FDB30 2	Industrial Pattern Making	3	0	0	0	3	3		
3	AC	FDB30 3	Sustainability Study	2	0	0	0	2	2		
4	PE	FDC37 0	Professional Elective I	3	0	0	0	3	3		
Pract	ical				1	1	1	1			
5	СР	FDB33 1	Pattern Making IV (Men's Wear)	0	1	4	0	5	3		
6	СР	FDB33 2	Garment Construction IV (Men's Wear)	0	1	4	0	5	3		
7	АР	FDB33 3	Surface Embellishment II	0	1	3	1	4	2		
8	AP	FDB33 4	Fashion Accessories	0	1	3	0	4	2		
9	AP	FDB33 5	Portfolio Development	0	1	3	1	4	2		
10	МР	FDB33 6	Garment Internship (Winter 20 Days)	-	-	-	-	-	2		
TOTAL =							33	25			

# **SEMESTER VI**

SL. NO	COURSE CATEGORY	COURSE CODE	NAME OF THE COURSE	L	Т	Р	s	тсн	CREDITS	
Theor	Theory									
1	AC	FDB304	Entrepreneurship Development	2	0	0	0	2	2	
2	AC	FDB305	Professional Development	2	0	0	0	2	2	
3	РЕ	FDC370	Professional Elective II	3	0	0	0	3	3	
Practi	cal									
3	АР	FDB337	Fashion Styling and Photography	0	1	3	1	4	2	
4	АР	FDB338	Creative Pattern Making	0	1	3	1	4	2	
5	DP	FDB339	Design Collection (Major Project)	0	0	10	8	10	6	
TOTAL =						25	17			

# **SEMESTER I**

COURSE TITLE	SEWING TECHNOLOGY				
Course Code	FDB101	Credits	3	L-T-P-S	3-0-0-1
CIE	(100 Marks) 40%			ESE	(100 Marks) 60%

Prerequi	sites : Nil					
-	E 1 – Sewing Machine & its Parts (10 L)					
	Sewing Machine and their Function. Threading a machine. Common problems					
	and methods to overcome.					
MODUL	E 2 – Industrial Sewing Machine (5L)					
	on to Industrial Sewing machine – Types - SNLS-DNLS-FOA-machine and					
	parts, bar tack machine - button-sewn machine, buttonhole machine -					
	terminology, safety rules, care and maintenance. Different types of sewing machine. Over					
	hine 3 & 5 thread –its application.					
	E 3 – Temporary & Permanent Stitches (10L)					
	Freads and Selection of Sewing threads based on count. Temporary stitches:					
-	even, uneven and diagonal. (ii) Permanent stitches: hemming, slip stitching,					
Ũ	and fagoting. Making terminologies & symbols (notches, punch/circles,) Pattern					
	on (grain, part, piece, cut symbols) seam allowance, fabric terms (grain, Bowing).					
	types of seams- Plain seams, top stitched seam, welt seam, lapped seam, slot					
	t fell seam, French seam, mantua maker's seam and piped seam. Seam finishes-					
	ish, edge stitched finish, double stitched finish, overcast finish, herringbone					
	eam and bound seam edge finish.					
	LE 5 – Fullness (10L)					
	und its types - Darts, Tucks, Pleats, Gathers, Shirring, Ruffles and Godets.					
-	INI PROJECT/FIELD WORK					
NA						
TEXT	BOOKS					
1.	Cutting & Sewing Theory, Gayathri Verma & Kapil Dev, Asian Publishers, 2015					
2.	Garment Technology for Fashion Designers, Gerry Cooklin, Wiley-Blackwell,					
	USA, 2012					
3.	Garment Manufacturing Technology, EIRI Board, Engineers India Research					
	Institute					
E BOOK	S					
1.	Sewing Lessons For Beginners –					
	http://www.go-woman.com/wp-					
	content/uploads/factsheets/FREE_Sewing_Book.pdf					
2.	Practical Sewing and Dress Making -					
	http://brittlebooks.library.illinois.edu/brittlebooks_open/Books2009-					
2	12/allisa0001prasew/allisa0001prasew.pdf					
3.	Fashion Studies –Text Book http://cbseacademic.in/web_material/doc/fashion_studies/3_XII_Text_Book.p					
	df					
MOOC						
1	Tilly and the Buttons Learn to Sew- http://www.tillyandthebuttons.com/p/learn-					
	to-sew.html					

2	Learn to Sew - http://mellysews.com/2015/01/learn-sew-free course.html	-online-		
SUGGE	ESTED READS			
Industri	al Sewing Mechanism			
Stitchin	g Mechanism			
Time stu	udy			
Fundam	entals of Apparel			
Fitting,	Marking, Stitching and Finishing			
ASSIG	NMENTS (Practical / Lab Component)			
Assignm	nent 1 - Exercise on Machine Control & Speed, Paper Exercise &	z Fabric Exercises		
Assignm	nent 2 - Temporary & Permanent Stitches Samples			
Assignm	nent 3 - Seam, Seam Finishes Samples			
COURS	SE OUTCOMES	PO		
CO-1: I	introducing about Sewing mechanism, Machineries	PO1		
and mat	erial handling.			
CO-2: U	Understanding the features of sewing needles and fabric	PO1		
handling	g			
<b>CO-3:</b> Understanding the production quantity in each process and PO1				
stitching	g types.			
<b>CO-4:</b> U	Understanding the types of seams	PO3		
CO-5: S	Shaping the garment by using fullness	PO3		

#### ASSESSMENT CIE:

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1.	Written test	2	40%
2	Online Quiz	1	20%
3	Assignments	3	40%

Questions for CIE (40%) and ESE (60%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE	TEXTILE SCIENCE					
Course Code	FDB102	Credits	3	L-T-P-S	3-0-0-1	
CIE	(10	00 Marks) 409	%	ESE	(100 Marks) 60%	

Prerequisites : Nil
MODULE 1 – TITLE: Introduction to Textiles (5L)
Introduction to textile raw materials - Fiber, Filament, Yarn, Textile and Garment.
End use of Textiles - Clothtech, Sporttech, Geotech, Oekotech, Packtech, Mobiltech,
Indutech, Med Tech, Hometech, Buildtech, Medtech and Agrotech.
MODULE 2 – Fibers (10L)
Primary Properties of Fiber – Length to Width Ratio, Tenacity, Flexibility,
Cohesiveness and Uniformity
Secondary properties of Fiber - Fiber morphology (Luster), Elongation and elastic
recovery, Resiliency, Moisture regain, Flammability and other thermal reactions,
Electrical conductivity, Abrasion resistance, Chemical reactivity and resistance.
Classification of Fibers based on origin – Natural & Manmade Fibers
Natural Fibers - Cellulosic (Cotton, Flax & Jute), Protein – (Wool and Specialty Woolen
Fibers), Silk and Mineral Fiber – Asbestos.
Man Made Filament Fibers – Rayon, Polyester and Acetate Fibers
MODULE – 3 : Yarn (10L)
<b>Spinning</b> –Spinning methods, Yarn Properties - yarn twist (S&Z directions), count and
strength.
Mechanical Yarn Formation of Cotton, Jute, Linen, Woolen, Worsted & Silk Yarns.
<b>Chemical Spinning</b> – Wet, Melt & Dry spinning of filament yarns.
<b>Yarn Types</b> - Ply Yarn, Cable yarn, double yarn and novelty yarns
MODULE – 4 : Weaving (10L)
Parts of a Basic Loom – Shuttle, Heddle, Reed, Warp beam & Cloth Beam
<b>Basic Weaving operation</b> – Shedding, Picking, Beating, Taking in and Letting off
Types of Looms – Handloom, Power loom, rapier and Jacquard loom
<b>Parts of a fabric</b> – Warp, Weft, Grain, Bias and Selvedge
<b>Basic Weaves</b> – Plain Weave, Basket Weave, Rib, Twill, Satin and Sateen
Complex & Fancy weaves – Swivel, Lappet, Leno, Double Cloth, Pile and Jacquard.
MODULE 5 - Knitting & Non-Woven Fabric Construction (10L)
Differences Between Woven and Knitted Fabrics. Types of Knitting Machines; Circular
and Flat Machines.
General Knitting Terms- Wales, Courses, Face and Back, Knitting Needles, Cut and
Gauge. Knit Stitch, Purl Stitch, Miss Stitch and Tuck stitch. Fabrics : Single Jersey, Double
Jersey, Interlock, rib.
Non-Woven Fabrics: Methods and Materials to Manufacture Non-Woven Fabrics;
Bonded Fabrics; Foam Laminated Fabrics; Felt
LAB / MINI PROJECT/FIELD WORK
Practical testing of fibres /fabrics,
Industrial visit to Textile & Fabric Manufacturing Unit and Textile Testing Center
TEXT BOOKS
`1         Garment Technology for Fashion Designers, Cooklins , Hayes, MsLoughlin &
Fairclough, Wiley India, 2012

2	Fibre to Fabric, Bernard P Corbman, Tata McGraw - Hill Education, 2003				
3	Textile Science: An Explanation of Fibre Properties, Gohl & Vilensky,	CBS			
	Publishers, 2005				
4	Textiles, Sara J. Kadolph, Pearson publication, 2009				
E BO	E BOOKS				
1	Hand Book of Technical Textiles				
	https://textlnfo.files.wordpress.com/2012/10/handbook_of_technical_textilep				
2	Textiles & Clothing - http://www.textbooksonline.tn.nic.in/books/11/stdxi-voc-	-			
	textiles-em.pdf				
3	Fabric Study - http://cbse.nic.in/publications/vocational/Fashion %20Design%2				
	and%20Garment%20Technology/Fabric%20Study%20%20(Textbook%20+%2	20Pra			
4	ctical%20Manual)%20XII.pdf				
4	Fiber to Fabric - http://www.nios.ac.in/media/documents/Sec				
SUC	Hmscicour/english/Home%20Science%20(Eng)%20Ch-10.pdf				
	SUGGESTED READS				
	Different types of Natural and Synthetic Fibres : Kapok, Pina, Coir, Spider silk, Nylon,				
Polyurethane, Specialty Woven and Knitted Fabrics, Technical Textiles					
MOC	)C				
https:	//www.mooc-list.com/course/textile-fundamentals-mooc-marist-college				
	GNMENTS (Practical / Lab Component)				
Colle	ction of different fibre samples & observation under microscope				
Colle	Collection and analysis of woven, knitted and non-woven fabric swatches				
Repor	Report on the Industrial Visit to a Textile Testing Lab				
COURSE OUTCOMESPO					
CO1 -	CO1 - To obtain basic knowledge on Textile Industry PO1				
CO2	CO2 - To be familiar with the terminology used in textiles PO1				
CO3 -	- To understand the performance characteristics of fibre, yarn and fabrics	PO1			
CO4	- To understand the process flow of Textiles from Yarn to Fabric	PO1			
CO5	- To obtain knowledge on various fabric formation processes	PO1			
CIF	E: ASSESSMENT				

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Written test	2	40%
2.	Online test - Quiz	1	20%
3.	Assignments	3	40%

Questions for CIE (40%) and ESE (60%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

	BT LEVEL			WEIGHTAGE		
Remembering an	d understanding the course contents			(weightage: 40%)		
Applying the know	wledge acq	uired from the	e course		()	weightage: 35%)
Designing and ar	nalyzing various problems				(weightage: 15%)	
Understanding of	f various system models				(weightage: 10%)	
COURSE TITLE	HISTORY OF WORLD ART AND CULTURE					
Course Code	FDB103	Credits 3 L-T-			P-S	3:0:0:0
CIE	(100 Marks) 40% ESI			E	(100 Marks) 60	

MODUL	E 2 - Ancient Art & Architecture	( <b>10L</b> )
Romanesc	ue and Gothic architecture - Gothic and early Renaissance painti	ng - Development of
arches, va	ults, buttresses and stained glass windows.	
Painters h	aving individuality in terms of style- Giotto, Duccio & Comabue	
MODUL	E – 3 : Visual Art	(10L)
Rajput an	d Mughal Miniature paintings/ architecture. Temple Architecture	in South India,Ajanta
painting, H	Ellora sculptures. Famous Indian Art and Artist.	
MODUL	E – 4 : Classical Art Periods and Artist	(10L)
Baroque,	Rococo, Neoclassicism, Romanticism, Realism, Impressionism	n, Fauvism, cubism,
futurism&	Naturalism – Monet, Manet, Van Gogh, Edvard Munch, Henri N	latisse, Kandinsky &
August Ro	odin	
MODUL	E 5 – Avant Grade & Post Modern Visual Art	(10L)
	stract- Expressionism, surrealism, Pop Art, Op Art, Minimalism	
	nism, Digital Art, Street Art	,
1	arcel Duchamp, Pablo Picasso, Jackson Pollok & Kasimir Malevich	
	INI PROJECT/FIELD WORK	
	Trips -Art Exhibition & Chennai Egmore Museum	
	BOOKS	
1.	Art: A World History, Elke Linda Buchholz (Author), Susanne	
	Kaeppele (Author), Karoline Hille (Author), Irina Stotland (Author)	or), Gerhard
	Buhler(Author), Harry N. Abrams (November 2007)	···
2.	The Complete Visual Guide Artists in History - Painting, Sculptu	
	Schools (Big Ideas), Robert Cumming, Penguin (September 2015	
3.	Indian Art and Culture Paperback – 11 Jan 2015 by Nitin Singha	nia
4.	The Short Story of Art, Susie Hodge, Lawrence King Pub, 2017	
E BOOK	S	
1	Indian Culture and Heritage	
	http://www.nios.ac.in/media/documents/SecICHCour/English/CH.	
2	The Story of Textiles - https://www2.cs.arizona.edu/patterns/weav	ing/books/wp_1925-
	1.pdf	
3	Fashion Studies – Text Book	
	http://cbseacademic.in/web_material/doc/fashion_studies/3_XII_T	ext_Book.pdf
SUGGES	TED READS	
	ut different artists	

Introduction: Basics of 'Visual perception' and 'Visual Communication'- Ancient Civilizations &

(5L)

Prerequisites : Nil

#### **MODULE 1 - Introduction to World Art & Cultures**

20

https://www.mooc-list.com/course/art-history-103a-wma					
ASSIGNMENTS					
Presentation on comparison of east and west culture and art					
Developing a product inspired from any form/period of world art					
COURSE OUTCOMES	PO				
CO1 - To obtain basic knowledge on world art	PO1				
CO2 - To understand the techniques used for different world art	PO1				
CO3 - To obtain basic knowledge and understand the techniques of	PO1				
paintings/ architecture of India					
CO4 - To obtain basic knowledge and understand the different	PO1				
techniques of Modern Art Movements, Avant Grade & Post Modern					
Visual Art					
CO5 – Utilizing the knowledge gained on art and Culture to make	PO3				
miniature prototype / model.					

#### **ASSESSMENT CIE :**

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Written test	2	40%
2.	Quiz	1	20%
3.	Assignments	1	20%
4.	Mini project	1	20%
5.	Seminar	1	10%

Questions for CIE (50%) and ESE (50%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE	ENVIRONMENTAL SCIENCE					
Course Code	FDA104         Credits         2         L-T-P-S         2:0:0:0					
CIE	(10	(100 Marks) 40%			(100 Marks) 60%	
Prerequisites : Nil						

#### **MODULE 1 : Natural Resources : (5L)**

Definition, scope and importance, of environmental studies,Need for public awareness. **Renewable and non-renewable resources :**Natural resources and associated problems.

- a) Forest resources : Use and over-exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forest and tribalpeople.
- b) Water resources : Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.
- c) Mineral resources : Use and exploitation, environmental effects of extracting and using mineral resources, casestudies.
- d) Food resources : World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, casestudies.
- e) Energy resources : Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. Casestudies.
- f) Land resources : Land as a resource, land degradation, man induced landslides, soil erosion and desertification.
- Role of an individual in conservation of natural resources. Equitable use of resources for sustainable lifestyles.

#### MODULE – 2 : Ecosystems (5L)

Structure and function of anecosystem, Concept of anecosystem, Producers, consumers anddecomposers, Energy flow in theecosystem, Ecologicalsuccession, Food chains, food webs and ecologicalpyramids, Introduction, types, characteristic features, structure and function of the following ecosystem:- Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

#### MODULE – 3 : Biodiversity and its conservation(3L)

Introduction – Definition : genetic, species and ecosystemdiversity. Bio-geographical classification ofIndia, Value of biodiversity : consumptive use, productive use, social, ethical, aesthetic and option values, Biodiversity at global, National and local levels. India as a mega-diversitynation, Hot-sports of biodiversity. Threats to biodiversity : habitat loss, poaching of wildlife, man-wildlifeconflicts. Endangered and endemic species ofIndia. Conservation of biodiversity : In-situ and Ex-situ conservation ofbiodiversity.

#### **MODULE 4: Environmental Pollution** (4L)

Definition, Cause, effects and control measures of:- Air pollution, Waterpollution, Soil pollution, Marine pollution, Noise pollution, Thermalpollution, Nuclear hazards, Solid waste Management : Causes, effects and control measures of urban and industrialwastes. Role of an individual in prevention of pollution. Pollution case studies. Diaster management : floods, earthquake, cyclone andlandslides.

#### **MODULE 5 : Social Issues and the Environment (4L)**

From Unsustainable to Sustainabledevelopment, Urban problems related to energy, Water conservation. harvesting, watershedmanagement, Resettlement rain water and rehabilitation of people; its problems and concerns. Case Studies, Environmental ethics : Issues and possible solutions. Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. CaseStudies. Wastelandreclamation. Consumerism and wasteproducts. Environment ProtectionAct. Air (Prevention and Control of Pollution) Act. Water (Prevention and control of Pollution)Act, Wildlife ProtectionAct, Forest Conservation Act. Issues involved in enforcement of environmentallegislation. Public awareness.

MODULE 6 : Human Population and the Environment (4L)					
TEXT BOOKS					
1 Cunningham, W.P. Cooper T.H. Gorhani, E & Hepworth, M.T. Environmental Encyclopedia, Jaico Publ. House, Mumabai, 1196p	2001,				
2 Text Book for environmental Studies For UGC, Erach Bharucha, 2004					
E BOOKS					
1 http://www.ugc.ac.in/oldpdf/modelcurriculum/env.pdf	1 http://www.ugc.ac.in/oldpdf/modelcurriculum/env.pdf				
SUGGESTED READS					
Case Studies on Environmental Pollution					
MOOC					
http://academicearth.org/environmental-studies/					
ASSIGNMENTS					
Poster on Environment awareness					
Recycled product					
COURSE OUTCOMES	PO				
CO1 - To understand our natural resources and the environment	PO8				
CO2 - To understand the importance of Ecosystem PO8					
CO3 - To understand the biodiversity of the planet PO8					
CO4 - To obtain basic knowledge on environment pollutions and its types PO8					
CO5 – Understanding the Social Issues and the impact of Population on the PO38 &					
Environment	PO11				
ASSESSMENT CIE :					

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Written test	2	40%
2.	Quiz	1	20%
3.	Seminar	1	20%
4.	Mini project	1	20%

Questions for CIE (40%) and ESE (60%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

	BT LEVEL				WEIGHTAGE	
Remembering	Remembering and understanding the course contents			ents	(weightage: 40%)	
Applying the	Applying the knowledge acquired from the course				(weightage: 35%)	
Designing and	igning and analyzing various problems				(weightage: 15%)	
Understanding	Understanding of various system models				(weightage: 10%)	
COURSE TITLE         Introduction to Communication Skills					ation Skills	
Course Code ELA103		Credits	1	L-T-P-S	2:0:0:0	
CIE	(100 Marks) 40% ESE		ESE	(100 Marks) 60%		
Prerequisites : Nil						

MODULE 1 – LISTENING SKILL (5L)
Listening to short and extended dialogues, telephone conversations, discussion Listening to prose & poetry reading Listening to video clips, documentaries, feature films, presentations, interviews Listening for the gist of the text, for identifying a topic, general meaning and specific information Listening for multiple-choice questions, for positive & negative comments, for interpretation
MODULE 2 - SPEAKING SKILL (5 L)
Introducing oneself or expressing personal opinion Simple oral or casual interaction – Dialogue Conversation – Participating in group discussions, role plays and interviews, Addressing a small group or a large formal gathering. Debates, discussions and role plays on advanced topics, Brief Power point presentation MODULE - 3 : READING SKILL (5 L)
Basic Reading Comprehension and interpretation, Reading for the gist of a text, for information transfer and interpretation. Reading for specific information, instructions, recommendations, functional checklists, Reading comprehension exercises for multiple-choice questions, for contextual meaning Reading newspapers, magazine articles of topical interest and events
MODULE - 4 : WRITING SKILL (5 L)
Writing emails, messages, notices, agendas, leaflets, brochures, minutes of a meeting Writing formal business and official Letters inviting, accepting, declining the invitation, Requesting permission for industrial visits or implant training, Letter applying for a job, enclosing a CV. Writing short repots Writing short proposals.
MODULE 5 - OVERALL COMMUNICATION SKILL (5 L)
Development of oratory skills through practice of speaking on various topics. Hone Conversation skills by engaging in discussion on topical issues. Inculcate habit of exploring various events and interesting news and sharing it with others.
LAB / MINI PROJECT/FIELD WORK
Nil
TEXT BOOKS
1. Oxford Guide to Effective Writing & Speaking skills, John Seely, Oxford Publishing, 2013
2. Wren & Martin, High School English Grammar and Composition, D.V. Prasada Rao N, N.D.V. Prasada Rao, 2017
E BOOKS
Image: 1.         English Language – TN College Text Book -           http://www.textbooksonline.tn.nic.in/books/dted/dted1-english.pdf
SUGGESTED READS
Daily Newspaper
E newspapers
MOOC
https://www.mooc-list.com/course/business-english-basics-coursera
ASSIGNMENTS
Reading Assignment

Writing Assignment	
Overall Communication Assignment	
COURSE OUTCOMES	PO
CO1 – Good listening skills, Capable of understanding spoken	PO9
English	
CO2 – Good speaking Skills, capable to speaking English with	PO1
confidence	
CO3 - Capable of reading English and comprehending the read matter	PO9
CO4 – Capable of Writing and handling communication in English	PO9, PO10
language.	
CO5 – Handling presentations with confidence	PO9, PO11

#### **ASSESSMENT CIE :**

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1.	Written test	3	50%
2.	Seminar / Presentation	1	20%
3.	Assignments	2	30%

Questions for CIE (40%) and ESE (60%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(Weightage: 35%)
Designing and analyzing various problems	(Weightage: 15%)
Understanding of various system models	(Weightage: 10%)

COURSE TITLE	DRAPING AND BASIC SEWING TECHNIQUES					
Course Code	FDB131         Credits         3         L-T-P-S         0-1-4-0					
CIE	CIE (100 Marks) 60%			ESE	(100 Marks) 40%	
Prerequisites : Nil						

bodice an	a variation.	
MODUI	LE 2 – Sloper preparation	(2L + 8P)
Basic bod	lice front & Back. Sleeves, skirt- front and back.	
MODUL	E – 3 Dart Manipulation	(2L + 8P)
Dart man	ipulation - princess line and shoulder line dart. Bodice variati	ons- surplice front
halter. P	rincess Bodice and variation. Slash & spread method, pivot	method. Preparing
blouse par	ttern.	
MODUL	E – 4 Neck variations	(2L + 8P)
Cowls – b	basic front and back cowl, butterfly twist.	
Yokes - b	odices yoke, hip yoke, and midriff yoke.	
MODUL	E 5 – Skirt variations	(2L + 8P)
Basic skir	t and variations – flared skirt, circular skirt and wrap skirt	
LAB / M	IINI PROJECT/FIELD WORK	
Nil		
TEXT	BOOKS	
	bling, Bina and Maggio, Kathleen. 2008. Integrating drap rawing, Fairchild Books, Inc.	bing, drafting and
	atternmaking for Fashion Design,Helen Joseph-Armstrong, 4th I ublication, 2012,	Edition, Pearson
3 D	Draping for Apparel Design, 2013, Helen Joseph-Armstrong	
4 C	Cutting & Sewing Theory, Gayatri Verma & Kapil Dev, Asian Pu	blishers, 2015
E BOOK	S	
1. P	rinciples of Pattern Making & Grading -	
h	ttp://buc.edu.in/sde_book/fashion_design.pdf	
2 T	he Fashion Sketch Book -	
h	ttps://www.google.co.in/search?q=historic+textiles+book+pdf&c	oq=historic+te
X	tiles+book+pdf&aqs=chrome69i57.9805j0j8&sourceid=chrome	e&ie=UTF-8#
3 Ir	ndian Garments - http://www.ushainitiatives.com/wp-	
С	ontent/uploads/2014/08/Indian-Garment-Design-Course-book.pd	lf
SUGGES	STED READS	
Types of p	pattern making	
Pattern Pr	reparation using dress form	
Dart locat	tion	
Grading &	& Marker Making	
Skirt – $\overline{Y}$	oke – Flounce – gored – panel	

#### **MODULE 1 – Introduction to draping**(2L + 8P)

Method of draping - types of dress forms. Preparation of fabrics for draping. Tools required for draping, suggested fabric for draping - making and truing bodice variations - princess bodice and variation

MOOC

http://mooc.live/sewing-for-beginners-online-course/

http://www.universityoffashion.com/	
ASSIGNMENTS	
Basic Sloper Set Development	
Preparing samples for dart manipulation	
Preparing samples for Neck variations	
Preparing samples for Skirt variations	
COURSE OUTCOMES	PO
<b>CO-1:</b> To develop the structure of a garment design using	PO2
draping techniques	
<b>CO-2:</b> Introduction about custom fitted, basic pattern to prepare	PO1
many different styles.	
<b>CO-3:</b> A wedged shaped cut out in a pattern piece used to create shape	PO2
and control the fit of a garment.	
<b>CO-4:</b> To make an innovative shape in the garment using dart	PO3
<b>CO-5:</b> To create various types of skirt using draping	PO3

#### ASSESSMENT CIE :

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1	Assignments	4	100%

Questions for CIE (60%) and ESE (40%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE	ELEMENTS OF DESIGN						
Course Code	FDB123	FDB123         Credits         3         L-T-P-S         0:1:4:0					
CIE	(100 Marks) 60%			ESE	(100 Marks) 40%		
Prerequisites: Nil							

+8P)			
schemes-			
schemes,			
tifying the			
Interaction			
+8P)			
ment			
lop a			
1. Elements of Design: Rowena Reed Kostellow and the Structure of Visual			
Relationships, Gail Greet Hannah, 2002			
Basic Principles of Design, Manfred Maier, Vol. 1-4			
Comdex Fashion Design, Vol I, Fashion Concepts, Navneet Kaur, Vikas Pub, 2010			
PDF			
Book.			
РО			
2			
2			
2			

CO4 – Capacity to combine elements and principles of design to create	PO2
designs	
CO5 – Creating products or designs based on the principles and elements of	PO3
design	

#### **CIE : ASSESSMENT :**

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1	Assignments	5	100%

Questions for CIE (60%) and ESE (40%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE	VISUALIZATION & REPRESENTATION					
Course Code	FDB133         Credits         2         L-T-P-S         0:1:3:1					
CIE	(100 Marks) 60%			ESE	(100 Marks) 40%	
Prerequisites : Nil						

	The relation of seeing (11+51)
Enhancin	ng eye- hand coordination, Blind drawing- focus on object while drawing on paper.
Gesture I	Drawing- focus on movement of wrist and upper arm.
MODUI	<b>JE 2</b> – Identifying intangible aspects of a visual representation intuition,
	tion, perception and expression. $(2T + 6P)$
	ion to intangible aspects of drawing. Visual experience of elements/objects through
	alized and displaced (out of context/ different context) elements. Enhancing
	perceptions. Visual composition as interpreting non-tangible feel or emotion.
	f visual experience.
-	<i>LE</i> – 3 : Principles of perspective drawing. (2T + 6P)
	ects sit in real space and how the human eye captures it. Horizon, Vanishing
-	indscape drawing.
-	<i>L</i> E – 4 : Understand basic principles of rendering in colour media(2T + 6P)
	ion to colour application based on colour theory (Pigment theory). Introduction to
	colour media- dry colour media, colour pencils, pens, crayons, oil pastels, dry
	Vet colour media, water colours, poster colours, photo colour inks.
-	LE 5 - Colour $(2T + 6P)$
	on colour mixing and achieving different nuances of colour. To understand how
-	eact and combine to give an intended effect/experience
	INI PROJECT/FIELD WORK
	Visit to Mahaballipuram/ Dakshincitra / Madras Museum/ Park
	BOOKS
	Kate Wilson- The Artist's Everything Handbook: A New Guide to Drawing and
1.	Painting(Publisher: Harper Design, Edition - 2015)
2.	Betty Edward Fontana- Drawing on the Right Side of the Brain
	(Publisher:Tarcher; 4 edition (November 2012)
3.	Betty Edward Fontana -Color: A Course in Mastering the Art of Mixing Colors
	(Publisher: Penguin USA (September 2004)
1	II Wilson Kota Drawing & Dainting Materials and tashnigues of contemporary
4.	H, Wilson Kate- Drawing & Painting: Materials and techniques of contemporary Artists. (Publisher: THAMES & HUDSON, Edition - 2015)
5.	Alyona Nickelsen- Colored Pencil Painting Bible: Techniques for Achieving
5.	Luminous Color and Ultra realisticeffects (Publisher:Potter/TenSpeed/Harmony
	2004)
E BOOK	
1	http://dsf.edu.ph/wp-content/uploads/2017/04/The-Complete-Book-of-
2	Drawing-Techniques.pdf
2	http://ncert.nic.in/ncerts/l/legd103.pdf
MOOC	https://www.mooc-list.com/course/drawing-nature-science-and-culture-natural-
	history-illustration-edx
ASSIGN	
	on hand-eye coordination
	d develop the still life composition (arranged by the mentor) on an A3 canvas.
	$\sim$

MODULE 1 Introducing drawing as an extension of seeing(1T+3P)

The students are expected to create their own compositions with organic and inorganic material of choice keeping in mind the major elements & principles of design and draw and render the same on an A3 canvas.

Exercise on Perspective Drawing

Identifying one point, two point and three point perspectives from life using a view finder (students can make their own view finders) and drawing the same on A3 canvases.

Exercise on colour

Still life (arranged by the mentor) drawing and rendering using the various mediums taught to the students. One exercise for each medium.

Note- accuracy of the reproduction is to be given importance and not the purity of the method followed to achieve the same.

COURSE OUTCOMES	РО
CO1 - The student shall be able to replicate what he or she	PO2
sees. Reinforcing the principles of traditional drawing skills.	
CO2 - Developing new ways of thinking, seeing, and creating	PO2
(making).	
CO3 – Understanding the principles of perspective drawing i.e. how	PO2
objects exist in 3-Dimensional space.	
CO4 – Understanding the role of colour in everything that surrounds us and	PO2
learning how to appreciate and explore the same.	
CO5 – Building confidence through exercises that help you explore different	PO3
types of mark making.	

#### **ASSESSMENT CIE :**

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1	Assignments	4	100%

Questions for CIE (60%) and ESE (40%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE	COMPUTER APPLICATIONS - I				
Course Code	FDB134	Credits	2	L-T-P-S	0:1:3:1
CIE	(100 Marks) 60%		ESE	(100 Marks) 40%	

Prerequisit	es: Nil			
MODULE	1 – Computer Orientation	(2 <b>T</b> + 6 <b>P</b> )		
• Introduc	tion to Computer Hardware& Software: Parts of a	computer, External		
Storage	Storage Device, RAM, ROM, System Software, Application Software, Computer			
Periphera	Peripherals Viruses, Anti-Virus software, Spyware, Preventive measures			
• Basic fu	nctions of File Management: Managing Windows	Explorer; Creating,		
moving,	renaming and deleting folders and files; Understandi	ing file extensions;		
Viewing	storage devices and network connections.			
• Introduc	tion to the Internet: The role of Internet in design pr	ocess flow, Internet		
Browsers	, Internet Tools, Search Engines.			
MODULE	2 2 – Microsoft Word	(2 <b>T</b> + 6 <b>P</b> )		
pages, and p themes to do	lates to create new documents, Creating and editing paragraphs, Adding headers, footers, and page numbers pcuments, Creating bulleted and numbered lists, Workin g blocks, Illustrating documents, Proofing, reviewing, and	, Applying styles and g with tables, macros,		
	- 3 : Microsoft Excel	$(\mathbf{2T} + \mathbf{6P})$		
data, Work and replacin	th the Excel interface, Entering data, Formatting rows ing with alignment and text wrap, Creating formulas ar g data, Printing and sharing worksheets, Creating charts d deleting sheets	nd functions , Finding		
moeting and	u ucicing sheets			
	- 4 : Microsoft Presentation Software	(2 <b>T</b> + 6 <b>P</b> )		
MODULE - Understand	- 4 : Microsoft Presentation Software ling presentation and types of presentation			
MODULE - Understand Creating pre Changing th Working w animation,	<ul> <li>4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag</li> <li>bullet points, text boxes, and tables , Incorporation</li> <li>Adding speaker notes and comments , Revising and Runr</li> </ul>	g slide masters grams, and charts ng video, audio, and		
MODULE - Understand Creating pro Changing th Working w animation, Reusing and	<ul> <li>4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag</li> <li>with bullet points, text boxes, and tables , Incorporation</li> </ul>	g slide masters grams, and charts ng video, audio, and		
MODULE - Understand Creating pre- Changing th Working w animation , Reusing and MODULE Scanning software, Re- images and o Explore di text	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag with bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr 1 sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>rawing skills: Working with selection tools, Brush tools</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting		
MODULE - Understand Creating pre- Changing th Working w animation , Reusing and MODULE Scanning software, Re- images and o Explore di text LAB / MIN	<ul> <li>4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag with bullet points, text boxes, and tables , Incorporating Adding speaker notes and comments , Revising and Runral sharing PowerPoint presentations</li> <li>2 5 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting		
MODULE - Understand Creating pre- Changing th Working w animation , Reusing and MODULE Scanning software, Re- images and of Explore di text LAB / MIN Nil	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing he layout or theme , Adding pictures, objects, shapes, diag ith bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr I sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>NI PROJECT/FIELD WORK</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting		
MODULE - Understand Creating pre- Changing th Working w animation , Reusing and MODULE Scanning software, Re- images and of Explore di text LAB / MIN Nil TEXT B	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag the bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr d sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>rawing skills: Working with selection tools, Brush tools</li> <li>VI PROJECT/FIELD WORK</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting s, shapes, colors,		
MODULE - Understand Creating pre- Changing th Working w animation , Reusing and MODULE Scanning software, Re- images and o Explore di text LAB / MIN Nil TEXT Bo 1. \	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag with bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr d sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>rawing skills: Working with selection tools, Brush tools</li> <li>N PROJECT/FIELD WORK</li> <li>OOKS</li> <li>Comdex Computer Course, Vikas Gupta, PM Publications</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting s, shapes, colors,		
MODULE - Understand Creating pro- Changing th Working w animation , Reusing and MODULE Scanning T software, Re images and a Explore d text LAB / MIN Nil TEXT Bo 1. \	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag the bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr d sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>rawing skills: Working with selection tools, Brush tools</li> <li>VI PROJECT/FIELD WORK</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting s, shapes, colors,		
MODULE - Understand Creating pro- Changing th Working w animation , Reusing and MODULE Scanning software, Re images and of Explore d text LAB / MIN Nil TEXT BO 1. ` C 2. N EBOOKS	<ul> <li>-4 : Microsoft Presentation Software</li> <li>ling presentation and types of presentation</li> <li>esentations from themes and templates , Using and editing the layout or theme , Adding pictures, objects, shapes, diag with bullet points, text boxes, and tables , Incorporatin Adding speaker notes and comments , Revising and Runr d sharing PowerPoint presentations</li> <li>25 - Scanning and Ms. Paint</li> <li>Techniques: Understanding pixels and resolution, esolution, color modes, Scanning for print , for use on w documents to PDFs, Creating PDFs for OCR</li> <li>rawing skills: Working with selection tools, Brush tools</li> <li>N PROJECT/FIELD WORK</li> <li>OOKS</li> <li>Comdex Computer Course, Vikas Gupta, PM Publications</li> </ul>	g slide masters grams, and charts ng video, audio, and ning a slideshow (2T + 6P) Choosing scanning vebsites, Converting s, shapes, colors, s, 2015		

SUGGESTED READS	
Excel formulas for data analysis	
Layout formation in Word	
Update knowledge on newer version of Microsoft	
MOOC	
https://www.edx.org/school/microsoft	
ASSIGNMENTS	
Microsoft Word Assignment: Create an article based on recent activity i.e Ir	ndustrial visit
Microsoft Excel Assignment: Create a technical sheet or cost sheet for any g	garment
Microsoft PowerPoint: Presentation on Indian or International designers	
Ms. Paint Assignment: Create / Design traditional saree borders	
A case Study Presentation using all the Microsoft tools	
COURSE OUTCOMES	PO
CO1 - Develop a basic concept of computers & its structure.	P04
CO2 - Enable students to understand the working of commonly used	PO4
software and their use in business organizations.	
CO3 - Enable students to work with professional documents i.e. records,	PO4
letters, resumes, spec sheets, cost sheets and presentations for themes or	
collections.	
CO4 – Enable students to make small design using tools in Ms. Paint	PO5
CO5 - Develop ability to use internet and various search engines for	PO6, PO9
Academic purpose.	

#### **ASSESSMENT CIE :**

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Assignments	4	75%
2.	Seminar	1	25%

Questions for CIE (60%) and ESE (40%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

# **SEMESTER II**

COURSE TITLE	OURSE TITLE FASHION STUDIES				S	
Course Code	FDB105	Credits	3	L-T-P-S	3-0-0-1	
CIE	(10	0 Marks) 40	%	ESE	(100 Marks) 60%	
Prerequisites : Nil						
MODULE 1 – Intr	MODULE 1 – Introduction to Fashion (5L)					
Introduction to fash	ion, Fashio	n as a socio cu	ltural phe	nomenon		
Factors affecting fa	shion- Socia	l, Political, T	echnologi	cal, Geograp	hical, Demographical,	
Psychographic, Life	estyle chang	es				
MODULE 2 – F	ASHION &	<b>CULTURE</b>			(10L)	
Fashion & Culture	e High cul	ture (Fine art	Literatur	e, Classical	Music, Theatre <b>Pop</b>	
culture (Television	, Pop Music	, Movies, cele	brity cult	ure) Low cu	lture (Activities	
pursued by "Specia	al – interest	- groups' outs	side the m	ainstream e.g	g. skateboarding)	
Study fashion in rel	ation with N	Aodernity and	Technolo	gical advanc	ement; Street styles –	
"the Bubble up effe	ct'; industri	alization and	consumpti	on; globaliza	ation	
MODULE – 3 : Th	neories of F	ashion & Fas	hion Terr	minology	( <b>10L</b> )	
Fashion theory – Tr						
Fashion Cycle - Cla		•	-			
Fashion Seasons –						
		• •		-	t Launch, Retail store,	
	-				Journalist, Fad, Fit,	
	Pattern, Size label, Care label, Laundering, Fashion Shows, Catwalk, Fashion Magazines,					
Webzines, Social M	-	-	ear, Fragr	ance, endors	ement, Model,	
Mannequin, Mercha						
MODULE – 4 : D	0	<u> </u>			(10L)	
•	Sabyasachi,	Manish Malh	otra, Mani	ish Arora, Ri	tu Kumar and Anita	
Dongre						
International designers – Alexander McQueen, Coco Chanel, Donatella Versace, Giorgio						
Armani, Yohji Yan		J., O. T.,				
MODULE 5 - Fas			no and Da	le of Foshio	(10L)	
Fashion Brands Fashion capitals, Fashion Icons and Role of Fashion in Movies, Sports,						
Politics						
LAB / MINI PROJECT/FIELD WORK						
Visit to Renowned Designers Boutiques in the City						
	TEXT BOOKS           Gini Stephen Frings (2007), Fashion Concept to Consumer, Pearson					
-			-			
	-	namics of Fas				
	2002), Fashi	ion, Culture a	ia identity	y, University	of Chicago Press	
E BOOKS		<b>a</b> 1	//	1 .	• /	
		Series - http://			0 1	
content/uplo	aus/2017/02	110111-KUIIWa	iy-10-Che	ckoul-reoru	ary-1-2017.pdf	

2	Fashion Studies – Text Book		
	http://cbseacademic.in/web_material/doc/fashion_studies/3_XII_Text_Book.pdf		
3	3 Fashion & Style - http://www.gov.pe.ca/photos/original/4hsk_fashionRG.pdf		
MOO	DC		
-	://www.mooc-list.com/course/management-fashion-and-luxury-companie		
	//www.mooc-list.com/course/fashion-style-icons-and-designing-historical-elem	ents-kadenze	
SUG	GESTED READS		
Diffe	rent types of Culture around the world		
Natio	nal and International fashion designers		
ASSI	GNMENTS		
Study	on Cultural events with respect to fashion and clothing		
Brief	study of a designer		
Fashi	on in Movies/Sports/Media – Case Study		
COU	IRSE OUTCOMES	PO	
CO1	- To obtain basic knowledge on Fashion and Fashion	PO1	
termi	nology		
CO2	- To understand the movement of fashion	PO1	
CO3	– To obtain knowledge on fashion designers	PO8	
CO4	CO4 – To understand the concept of fashion as a socio-cultural phenomenon PO8		
CO5	- To understand the role of fashion in media, sports, movies and	PO8, PO11	
vario	us other fields.		

#### **ASSESSMENT CIE:**

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1	Written test	2	40%
2	Online test	1	20%
3	Assignments	2	20%
4	Case study	1	20%

Questions for CIE (40%) and ESE (60%) will be designed to evaluate the various educational components (Blooms taxonomy) such as:

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE T	ITLE	F	ABRIC	STUDY	
Course C	ode FDB106	Credits	3	L-T-P-S	3-0-0-1
CIE	(1	00 Marks) 40 <sup>4</sup>	%	ESE	(100 Marks) 60%
Prerequisite	es : Textile Scienc	e			I
MODULE 1	l – Construction	Techniques			(10L)
Woven Fabr	ic, Knitted Fabric,	Non Woven,	Crochet, T	atting, Macı	ramé, Felted Fabrics
& Lace –					
MODULE	2 – Cotton & W	ool Fabrics			(10L)
Bedford Cor	d, Canvas, Calico	, Cambric, Cas	ement, Ch	ambray, Ch	eese cloth, Chino,
Corduroy					
Damask, De	nim, Dotted Swiss	, Drill, Flanne	lette, Gaba	rdine, Ging	ham, Organdy,
Oxford, Plis	se, Poplin, Seersud	cker, Terryclot	h, Voile et	с.	
Wool : Diffe	rentiation between	n Woolen and '	Worsted fa	abric. Cloth,	Boucle, Cavalry
Twill, Flann	el Gabardine, Serg	ge, Wool, Blan	ket Boiled	wool, Twee	ed Fabrics
MODULE -	- 3 : Silk & Pile I	Fabrics			(10L)
Silk :Brocad	e, Charmeuse, Cre	epe, Duppion, l	Eri, Habuta	ai, Matelass	e, Matka, Muga,
Noil, Pongee	e, Reeled Silk, Sha	intung, Spun si	lk, Surah,	Taffeta, Tus	ssar, Chiffon,
Georgette, C	Irganza				
Cut & Uncut	t piles - Corduroy	, Velour Velve	eteen, Velv	vet, Synthet	ic Fur, Terry
MODULE – 4 : Knit Fabrics (10L)					
Single Jersey	y, Double Knit, In	terlock, Fleece	, Knit terry	y, Velour, T	ricot, Pique, Raschel,
etc.					
MODULE	5 - Non Wovens				(5L)
Non-Woven	Fabrics, Suede an	d Rexine			
LAB / MIN	I PROJECT/FIE	LD WORK			
	bric Stores and Re	1	udy fabrics	8	
PRACTICA	AL COMPONEN	Т			
Identification	n based on constru	ction & Fiber			
Procedure for	or Cutting different	t types of fabri	c		
Identification	n of appropriate se	ams and seam	s based on	fabric cons	truction
TEXT BO	OOKS				
1. U	Inderstanding Fab	rics, Akshay F	abrics, Sar	v Internatio	nal, 2017
2. F	2. Raoul Jewel (2001), Encyclopedia of Dress Making, APH Publication				
	Corporation				
3. I	Dana Willard (2012	2), Fabrics A-te	o-Z: The E	Essential Gu	ide to Choosing and
	Using Fa	bric for Sewing	g, Harry N	Abrams	
4. 0	Clive Hallett (2014	), Fabric to Fa	shion, Lau	rence King	Publishing
E BOOKS					
	Fashion Studies – T	ext Book			
	ttp://cbseacademie	c.in/web_mate	rial/doc/fas	shion_studie	es/3_XII_Text_B
0	ok.pdf				

2	Fabric Study -				
	http://cbse.nic.in/publications/vocational/Fashion%20Design%20and%2				
	0Garment%20Technology/Fabric%20Study%20-				
	%20(Textbook%20+%20Practical%20Manual)%20XII.pdf				
3	Fashion & Style -				
	http://www.gov.pe.ca/photos/original/4hsk_fashionRG.pdf				
MOOC					
https://ww	ww.mooc-list.com/course/innovation-fashion-industry-futurelear	'n			
SUGGES	STED READS				
Study of	Special fabrics				
Fabric M	anipulation				
ASSIGN	MENTS				
Creating	Fabric Diary with fabric identification, appropriate cutting and se	eam finish			
A study of	on the type of fabrics used by a designer in his collection and its	look.			
COURS	E OUTCOMES	PO			
CO1 - To	o obtain basic knowledge on construction techniques of fabrics	PO1			
CO2 - To	CO2 - To obtain knowledge and learn to sew different types of fabrics PO3				
CO3 – Understanding fabric based on tactile and visual impression PO6					
CO4 – U	CO4 – Understanding the choice of fabric used by designer based on PO6				
garment a	& its look				
CO5 – Ca	apacity to visualize and represent fabrics suing illustration	PO2, PO3,			
		PO6			

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1			400/
1	Written test	Ζ	40%
2	Online Quiz	1	20%
3	Assignments	2	20%
4	Mini project	1	20%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

<b>COURSE TITLE</b>	V	VORLD TH	TILE	S AND CO	OSTLIME	
Course Code	FDB107	Credits		L-T-P-S	3:0:0:0	
CIE	-		_	ESE	(100 Marks) 60%	
Prerequisites : Nil						
MODULE 1 - His					(9L)	
		-	-	-	prous apparel- initial	
manufacture of clot	hes. Earlier	decoration of	textiles- h	and printing	-screen printing-	
roller printing.						
MODULE 2 – Eur	opean & Ea	astern Textil	es		(9L)	
<b>European Textiles</b>						
French Textiles- Li	nen in Franc	e- the French	Renaissan	ce- Motifs-	the Rococo Style-	
Toile de jouy.						
Far East Textiles						
Chinese Textiles-Si	lk- Motifs a	nd designs- A	nimal mot	ifs-The tige	r-dragon, phoenix	
and unicorn						
Middle East Texti	les					
Textiles of Egypt,	African Text	tiles, and Mot	ifs of Egy	ptian Fabric	s-Coptic textiles-	
Tapestry weaving.						
MODULE 3 – Costumes of European countries (9L)						
Costumes of Europ	ean countrie	s –Italy, Fran	ce, Greece	, Roman, Sv	veden & Germany	
MODULE 4 – Cos	MODULE 4 – Costumes of Far Eastern Countries (9L)					
Japan, Korea, Srilar	nka, Pakistaı	n, Malaysia, C	China, Buri	na, Thailan	d & Philippines.	
MODULE 5 – An	nerican & A	frican Costu	mes		( <b>9</b> L)	
North and South An	merica –Mer	n & Women c	ostumes of	f difference	states of	
America. Popular African costumes						
LAB / MINI PROJECT/FIELD WORK						
An Industrial Visit to Hydrebad Doll Museum / Chennai Egmore Children's Museum						
TEXT BOOKS						
1. The Chronic	1. The Chronicle of western Costume, John Peacock, Thamed & Hudson, 2010.					
2. Stuart Robin	son, 1969"A	History of P	rinted Tex	tiles", Studi	o Vista Ltd., London.	
E BOOKS						
1. History of C						
1 0	•			•	Books/MBEllsworthT	
	extiles/reference/humanecol.mbellsworthtextiles.i0010.pdf The Story of Textiles -					
	Lexines -					
-		edu/natterne/s	weaving/b	ooks/wn 10	25-1 ndf	
https://www.	2.cs.arizona.	edu/patterns/v	weaving/bo	ooks/wp_19	25-1.pdf	
https://www.3.Conserving 5	2.cs.arizona. Fextiles -	•			*	
3. Conserving http://www.i f	2.cs.arizona. Fextiles - ccrom.org/if	frcdn/pdf/ICC			25-1.pdf vingTextiles00_en.pd	
https://www.3.Conserving 7http://www.if4.Fashion Stud	2.cs.arizona. Fextiles - ccrom.org/if lies –Text B	fredn/pdf/ICC	ROM_ICS	507_Conserv	vingTextiles00_en.pd	
https://www.3.Conserving T http://www.i f4.Fashion Stude	2.cs.arizona. Fextiles - ccrom.org/if lies –Text B ademic.in/w	fredn/pdf/ICC	ROM_ICS	507_Conserv	*	

Study about different world costumes

Study about different types of world Textiles

MOOC

https://www.sps.nyu.edu/professional-pathways/courses/ARTP1-CE9780-appraisal-of-historical-textiles-and-costume.html

#### ASSIGNMENTS

Preparing a miniature for different types of world costume

Draping different world costumes

A study on the textile and costume of a specific country or region.

COURSE OUTCOMES	PO
CO1 - To obtain basic knowledge on World Textiles	PO1
CO2 - To understand the techniques used for different	PO1
World Textiles	
CO3 – Understanding the regional variation on Costumes in	PO1
Africa, America, Europe and Far eastern countries	
CO4 – Recreating knowledge gained by developing period	PO3
costumes using drapes	
CO5 – Using skill creating miniature prototypes of period	PO2, PO3, PO6
costumes	

### **ASSESSMENT CIE :**

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Written test	3	50%
2.	Assignments	1	10%
3.	Mini project	1	25%
4.	Seminar	1	15%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE		VA	C TITLE     VALUE EDUCATION					
Course Code	FDA108         Credits         1         L-T-P-S         2:0:0:0					2:0:0:0		
CIE	(10	0 Marks) 40	%		ESE	(100 Marks) 60%		
Prerequisites : Nil								
MODULE 1 –INT	RODUCTI	ON (5L)						
	civilization-	Holistic livin	g – ]	Balanc	ing the oute	- Value system – The er and inner – Body,		
MODULE 2 – Sali	ient values f	for life-(5L)						
to sacrifice, care, u confidence,punctu decision making s Positive and creati <b>MODULE 3 – Hu</b> Universal Declarati Peace andnon-viole Values and Welfare <b>MODULE 4 – Env</b>	unity , and ir ality–Time, kills- Interper- vethinking man Rights on of Huma nce–Dr.APJ of the citize vironment a cological ba of man and	nclusiveness, f taskandresour ersonal and In s –(5L) n Rights–Hun Kalam'stenpo m – The role o nd Ecologica lance – interd nature – Envi	Self cem tra p nanF oints of m l ba leper	esteem anager bersona Rightsv foreng edia in <b>lance</b> ndence	n and self ment- Probled relationship iolations–N lightened ci valuebuild – ( <b>5L</b> ) of all being	ip – Team work – ationalIntegration– tizenship – Social ing. gs – living and non-		
Corruption, Cyber			lien	n Dru	a addiction	– Dowry –		
Domestic violence								
How to tacklethem	untouchuo	inty remaien	II UII	lieide	unoennesug			
LAB / MINI PRO	JECT/FIE	LD WORK						
NIL								
TEXT BOOKS								
Corpora	hitakra: Ed ation, New E	ucation and Delhi,2003	Hur	nan V	alues, A.P.	.H.Publishing		
E BOOKS								
EED_OF_TI	https://www.researchgate.net/publication/293755836_VALUE_EDUCATION_N EED_OF_THE_HOUR							
		ooks/downlo	ad-fi	ree-nce	ert-e-book-e	ducation-for-values-		
in-school-a-f								
SUGGESTED RE Watch Female Prob		Morriss I :1	<u>י</u> ם:	nlz				
MOOC		wovies Like	- Pl	IIK				
NIL								
ASSIGNMENTS								
Skit / Stage Play								
·	ial Issues							
Installation On Soc						PO		
Installation On Soc COURSE OUTCO CO1 –Values and in	OMES	e in current so	cena	rio		<b>PO</b> 8		

CO3 – Understanding Human Rights	PO8
CO4 – Identifying social evils	PO8,PO 11
CO5 – Using the understanding to spread awareness	PO8, PO10, PO11
amongst others to help curb injustice and spread human	
values	

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
2.	Written test	3	50%
3.	Assignments	1	10%
4.	Mini project	1	25%
5.	Seminar	1	15%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

CO	DURSE TITLE PATTERN MAKING – I							
C	Course Code		Credits	3	L-T-P-S	0:1:4:0		
	CIE	(10	0 Marks) 60	-	ESE	(100 Marks) 40%		
Pre	Prerequisites : Sewing Technology							
		0	25					
MODULE 1 - Introduction to pattern making( 2T+ 8P)								
	Types of pattern making. How to take body measurements - vertical horizontal and							
girt	girth measures - size chart preparation - children (boy & girl), women & men. Tools							
-	-	-	-		-	sleeve arm curve -		
	nch curve – noto			suring tape	e – signs & s	-		
	ODULE 2 – SI	-	8			( <b>2T</b> + <b>8P</b> )		
	per preparation -					k. Dart		
	nipulation – slas	-	-	otal metho	d			
	$\mathbf{DDULE} - 3: \mathbf{Sk}$					( <b>2T</b> + <b>8P</b> )		
Skii	rt variations - Ba	asic flared sl	kirt and 6 gor	e, Skirt wit	h yoke.			
MC	DULE – 4 Col	llar and its	types			( <b>2T</b> + <b>8P</b> )		
Col	lar – Basic shir	t collar. Flat	collars: Pete	r pan, Nec	kline variat	ion – bias facing and		
bine	ling.							
MODULE – 5 Sleeves and its types (2T+ 8P)								
Sleeve – set in sleeves – plain sleeve, puff gathered top and bottom, bell sleeve, bishop								
slee	ve, Sleeveless s	style - Cape	sleeve. Style	with bodi	ce and sleev	ve combined – raglan		
sleeve, kimono sleeve.								
LAB / MINI PROJECT/FIELD WORK								
Nil								
]	EXT BOOKS							
1.	Pattern Making for Fashion Design, Helen J Armstrong, Prentice Hall.							
	UK , 2009							
2.	Pattern Gradin	e	en's Clothes,	Gerry Cool	klin, Wiley			
	India Pvt. Ltd., 2009							
3.	Encyclopedia of Dress Making, Raul Jewel, APH Publishing, 2015							
4.	Garment Technology for Fashion Designers Gerry Cooklin, Book Link. Wiley-							
	Blackwell. US, 2012							
5.	Pattern Cutting & Making Up, Martin Shoben & Janet Ward, CBS Publishers,							
	1999							
E BOOKS								
1.	Principles of Pattern Making & Grading -							
	http://buc.edu.	in/sde_book	/fashion_desi	ign.pdf				
2	The Fashion S	ketch Book	-					
	1 0	U	-		-	lf&oq=historic+t		
		pdf&aqs=cl	nrome69i57.	9805j0j8&	sourceid=ch	rome&ie=UTF-		
	8#							

MOOC		
http://www.arts.ac.uk/fashion/courses/short-courses/online-courses/pattern-cutting-		
course/		
http://mooc.live/fashion-design-through-patternmaking-the-sloper-online-cou	rse/	
SUGGESTED READS		
Craft paper, Hip curve and form		
Skirt dart & varieties		
Collar Variations		
Sleeve attachments		
ASSIGNMENTS		
Sloper Drafting		
Preparing samples for skirt		
Preparing samples for collar		
Preparing samples for sleeve		
COURSE OUTCOMES	PO	
<b>CO-1:</b> To study about basic tools using for drafting	PO3,PO2	
<b>CO-2:</b> To understand the pattern preparation	PO3,PO2	
<b>CO-3:</b> Understand and importance of garment construction	PO3,PO2	
<b>CO-4:</b> To develop various types of collars	PO3,PO2	
<b>CO-5:</b> To develop various types of sleeves	PO3,PO2	

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1	Assignments	4	100%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COU	URSE TITLE GARMENT CONSTRUCTION – I					
Со	urse Code	FDB136	Credits	3	L-T-P-S	0:1:4:0
	CIE (100 Marks) 60% ESE (100 Marks) 40%					
Prere	equisites : Dra	ping and Ba	asic Sewing Te	echniqu	les	
MOI	DULE 1 – Cor	nstruction o	f Neck variat	ions		(2 <b>T</b> + 8 <b>P</b> )
Neck	Necklines round and jewel, square, 'V' shaped, straight and curved, sweet heart, Neck					
line f	line finishes:-shaped facing, corded or piped neck line, bias facing and binding.					
MOI	DULE 2 – Cor	nstruction o	f collars and	Yokes		(2 <b>T</b> + 8 <b>P</b> )
Colla	rs:-how to ass	semble a co	llar, Types of	collars	s- Collar – B	asic shirt collar. Flat
collar	rs: Peter pan. Y	Yoke and its	varieties.			
MOI	DULE3 – Con	struction of	f sleeves			(2 <b>T</b> + 8 <b>P</b> )
Sleev	ve – set in sle	eves – plai	n sleeve, puff	f gath	ered top and	bottom, bell sleeve,
bisho	p sleeve, Sleev	veless style	- Cape sleeve.	Style v	with bodice a	nd sleeve combined –
ragla	n sleeve, kimo	no sleeve				
MOI	DULE – 4 Co	nstruction (	of Plackets an	d Pock	tet	(2 <b>T</b> + 8 <b>P</b> )
Plack	ets and its var	ieties – cons	spicuous and in	nconspi	cuous, Pocke	et and its varieties.
	OULE- 5 Cuff			<u> </u>	· · · · ·	(2 <b>T</b> + 8 <b>P</b> )
-	application an			– basic	shirt cuff,	
LAB	/ MINI PRO	JECT/FIE	LD WORK			
Ni	1					
TEXT BOOKS						
1.	More Dress	Pattern Desi	gning, Natalie	Bray,	Blackwell Se	ries, 2010
2.	Gerry Cooklin., Garment Technology for Fashion Designers.,					
	Book Link, USA.					
3.	Sewing for Fashion Design. Nurie. Relis/Gail Strauss-Reston Publishing Co.					
E BC	E BOOKS					
1.	Garment Cor	nstruction M	Ianual -			
	http://cbseac	ademic.in/w	eb_material/C	urricul	um/Vocation	al/2015/Garment
	_Constructio	on_XII/Garm	nent_Construc	tion_M	anual_XII.pc	lf
2.	Indian Garm	ents - http://	www.ushainit	iatives.	com/wp-	
	content/uploads/2014/08/Indian-Garment-Design-Course-book.pdf					
3	Fashion Sketch Book -					
	https://www.google.co.in/search?q=historic+textiles+book+pdf&oq=historic+t					
	extiles+book+pdf&aqs=chrome69i57.9805j0j8&sourceid=chrome&ie=UTF-					
8#						
SUGGESTED READS						
	attachment					
	rs variations					
	nole variations					
	covering fastenings or for access to a garment openings					
Barre	Barrel cuffs, Jacket cuff and Convertible cuffs.					

MOOC	
https://www.etelestia.com/en	
ASSIGNMENTS	
Preparing samples for neck	
Preparing samples for collar and yoke	
Preparing samples for sleeve	
Preparing samples for pocket	
COURSE OUTCOMES	PO
<b>CO-1:</b> Introducing about Garment components and stitching	PO1,
method	PO3
<b>CO-2:</b> To understand the method of collar attachment in various	PO3
garments	
<b>CO-3:</b> To understand the various types of sleeves and its functional uses	PO3
<b>CO-4:</b> The know about the placket and its openings	PO3
<b>CO-5:</b> To understand the application method of cuff in various garments.	PO3

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Assignments	4	100%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

Course CodeFDB137Credits2L-T-P-S0:1:3:1CIE(100 Marks) 60%ESE(100 Marks) 40%Prerequisites : COMPUTER APPLICATIONS IMODULE 1 - Introduction to Adobe Photoshop(2T + 5P)Introduction to Tools, Image size & Resolutions:(2T + 5P)•Understand basic and commonly used Photoshop tools and Palettes•Selecting correct file size and resolution depending on required outcome•Selection Tools•Saving and ImportingMODULE 2 - Principles of Bitmap Graphics and File Formats(2T + 5P)•Principles of Bitmap graphics and file formats•Bitmap Vs. vector graphics, differentiation, their usage and applicability•Introduction to digital color theory and calibration•Graphical interface using PhotoshopMODULE - 3 : Image Editing, Typography, Brushes(2T + 5P)•Using layers, Layer styles•Transforming images•Creating and using brushes•Understanding TypographyMODULE - 4 : Paths and Vector Shapes(2T + 5P)•Mastering the Pen tool•Using the paths palette•Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths•Create shapes, rasterise a shape layer, transform a shape layer•Converting between paths and selection borders•Silhouetting with pathsMODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)•Use of certain filters to crea	COURSE TITLE		COMPUT	ER A	PPLICAT	ION II	
Prerequisites : COMPUTER APPLICATIONS I         MODULE 1 - Introduction to Adobe Photoshop       (2T + 5P)         Introduction to Tools, Image size & Resolutions:       Understand basic and commonly used Photoshop tools and Palettes         Selecting correct file size and resolution depending on required outcome       Selection Tools         Saving and Importing       MODULE 2 - Principles of Bitmap Graphics and File Formats         Principles of Bitmap graphics and file formats       Bitmap Vs. vector graphics, differentiation, their usage and applicability         Introduction to digital color theory and calibration       Graphical interface using Photoshop         MODULE - 3 : Image Editing, Typography, Brushes       (2T + 5P)         Using layers, Layer styles       Transforming images         Creating and using brushes       (2T + 5P)         MODULE - 4 : Paths and Vector Shapes       (2T + 5P)         Mastering the Pen tool       Using the paths palette         Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths       Create shapes, rasterise a shape layer, transform a shape layer         Converting between paths and selection borders       Silhouetting with paths         MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)       Image ment(2T+5P)	<b>Course Code</b>	FDB137	Credits	2	L-T-P-S	0:1:3:1	
MODULE 1 - Introduction to Adobe Photoshop       (2T + 5P)         Introduction to Tools, Image size & Resolutions:       Understand basic and commonly used Photoshop tools and Palettes         Selecting correct file size and resolution depending on required outcome       Selection Tools         Saving and Importing       (2T + 5P)         MODULE 2 – Principles of Bitmap Graphics and File Formats       (2T + 5P)         Principles of Bitmap graphics and file formats       Bitmap Vs. vector graphics, differentiation, their usage and applicability         Introduction to digital color theory and calibration       Graphical interface using Photoshop         MODULE – 3 : Image Editing, Typography, Brushes       (2T + 5P)         Using layers, Layer styles       Transforming images         Creating and using brushes       (2T + 5P)         MODULE – 4 : Paths and Vector Shapes       (2T + 5P)         Mastering the Pen tool       Using the paths palette         Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths         Create shapes, rasterise a shape layer, transform a shape layer         Converting between paths and selection borders         Silhouetting with paths         MODULE – 5-Applying Filters, colour tone adjustments and management(2T+5P)	CIE	CIE (100 Marks) 60% ESE (100 Marks) 40%				(100 Marks) 40%	
Introduction to Tools, Image size & Resolutions:         • Understand basic and commonly used Photoshop tools and Palettes         • Selecting correct file size and resolution depending on required outcome         • Selection Tools         • Saving and Importing         MODULE 2 – Principles of Bitmap Graphics and File Formats (2T + 5P)         • Principles of Bitmap graphics and file formats         • Bitmap Vs. vector graphics, differentiation, their usage and applicability         • Introduction to digital color theory and calibration         • Graphical interface using Photoshop         MODULE – 3 : Image Editing, Typography, Brushes         (2T + 5P)         • Using layers, Layer styles         • Transforming images         • Creating and using brushes         • Understanding Typography         MODULE – 4 : Paths and Vector Shapes         • Using the paths palette         • Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths         • Create shapes, rasterise a shape layer, transform a shape layer         • Converting between paths and selection borders         • Silhouetting with paths         MODULE – 5-Applying Filters, colour tone adjustments and management(2T+5P)	Prerequisites : C	COMPUTER A	APPLICATION	NS I			
<ul> <li>Understand basic and commonly used Photoshop tools and Palettes</li> <li>Selecting correct file size and resolution depending on required outcome</li> <li>Selection Tools</li> <li>Saving and Importing</li> <li>MODULE 2 – Principles of Bitmap Graphics and File Formats (2T + 5P)</li> <li>Principles of Bitmap graphics and file formats</li> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	MODULE 1 – In						
<ul> <li>Selecting correct file size and resolution depending on required outcome</li> <li>Selection Tools</li> <li>Saving and Importing</li> <li>MODULE 2 – Principles of Bitmap Graphics and File Formats (2T + 5P)</li> <li>Principles of Bitmap graphics and file formats</li> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	Introduction to '	Introduction to Tools, Image size & Resolutions:					
<ul> <li>Selection Tools</li> <li>Saving and Importing</li> <li>MODULE 2 – Principles of Bitmap Graphics and File Formats (2T + 5P)</li> <li>Principles of Bitmap graphics and file formats</li> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Understar	nd basic and co	ommonly used	Photos	hop tools and	l Palettes	
<ul> <li>Saving and Importing</li> <li>MODULE 2 – Principles of Bitmap Graphics and File Formats (2T + 5P)</li> <li>Principles of Bitmap graphics and file formats</li> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Selecting	• Selecting correct file size and resolution depending on required outcome					
MODULE 2 - Principles of Bitmap Graphics and File Formats(2T + 5P)• Principles of Bitmap graphics and file formats9• Bitmap Vs. vector graphics, differentiation, their usage and applicability• Introduction to digital color theory and calibration• Graphical interface using PhotoshopMODULE - 3 : Image Editing, Typography, Brushes• Using layers, Layer styles• Transforming images• Creating and using brushes• Understanding TypographyMODULE - 4 : Paths and Vector Shapes• Mastering the Pen tool• Using the paths palette• Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths• Create shapes, rasterise a shape layer, transform a shape layer• Converting between paths and selection borders• Silhouetting with pathsMODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	• Selection	Selection Tools					
<ul> <li>Principles of Bitmap graphics and file formats</li> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	¥						
<ul> <li>Bitmap Vs. vector graphics, differentiation, their usage and applicability</li> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>						<b>ats</b> (2T + 5P)	
<ul> <li>Introduction to digital color theory and calibration</li> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes (2T + 5P)</li> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Principles	of Bitmap gra	aphics and file	format	S		
<ul> <li>Graphical interface using Photoshop</li> <li>MODULE – 3 : Image Editing, Typography, Brushes         <ul> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> </ul> </li> <li>MODULE – 4 : Paths and Vector Shapes         <ul> <li>(2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> </ul> </li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Bitmap V	s. vector grap	nics, differentia	ation, tl	neir usage and	d applicability	
MODULE - 3 : Image Editing, Typography, Brushes(2T + 5P)• Using layers, Layer stylesTransforming images• Transforming imagesCreating and using brushes• Understanding TypographyUnderstanding TypographyMODULE - 4 : Paths and Vector Shapes(2T + 5P)• Mastering the Pen toolUsing the paths palette• Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths• Create shapes, rasterise a shape layer, transform a shape layer• Converting between paths and selection borders• Silhouetting with pathsMODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	• Introducti	on to digital c	olor theory and	l calibr	ation		
<ul> <li>Using layers, Layer styles</li> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE - 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	Graphical	interface usin	g Photoshop				
<ul> <li>Transforming images</li> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE – 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	MODULE - 3:	Image Editin	g, Typograph	y, Brus	shes	(2T + 5P)	
<ul> <li>Creating and using brushes</li> <li>Understanding Typography</li> <li>MODULE - 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Using lay	ers, Layer styl	es				
<ul> <li>Understanding Typography</li> <li>MODULE - 4 : Paths and Vector Shapes (2T + 5P)</li> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	Transform	ning images					
MODULE - 4 : Paths and Vector Shapes $(2T + 5P)$ • Mastering the Pen tool• Using the paths palette• Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths• Create shapes, rasterise a shape layer, transform a shape layer• Converting between paths and selection borders• Silhouetting with pathsMODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	Creating and using brushes						
<ul> <li>Mastering the Pen tool</li> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> </ul> MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	• Understar	Understanding Typography					
<ul> <li>Using the paths palette</li> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> </ul> MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	MODULE – 4 : Paths and Vector Shapes (2T + 5P)						
<ul> <li>Editing paths; saving paths; reshaping; converting paths to selection; stroking and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Mastering	the Pen tool					
<ul> <li>and filling paths</li> <li>Create shapes, rasterise a shape layer, transform a shape layer</li> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> </ul> MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	• Using the	• Using the paths palette					
<ul> <li>Converting between paths and selection borders</li> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• •	• Editing paths; saving paths; reshaping; converting paths to selection; stroking					
<ul> <li>Silhouetting with paths</li> <li>MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)</li> </ul>	• Create sha						
MODULE 5-Applying Filters, colour tone adjustments and management(2T+5P)	Convertin	g between pat	hs and selection	n bord	ers		
management(2T+5P)	• Silhouetti	ng with paths					
	MODULE 5-App	plying Filters	, colour tone a	djustn	nents and		
• Use of certain filters to create print patterns and effects	management(27						
Working on Backgrounds							
Scanning and Printing in Photoshop							
Cleaning hand drawn sketches in Photoshop							
LAB / MINI PROJECT/FIELD WORK	LAB / MINI PR	OJECT/FIE	LD WORK				
Nil	Nil						
TEXT BOOKS	TEXT BOOK	S					
1. È Eismann, Katrin, Photoshop Retouching Techniques, Simmon – Steve publisher			otoshop Retou	iching '	Techniques, S	Simmon –	
2. Adobe Photoshop CS6, Class room in a book, Dorling		1	S6, Class room	n in a b	ook, Dorling		
Kingslay Pub, 2013,		_			. 0		

E BOOKS				
http://help.adobe.com/archive/en/photoshop/cs6/photoshop_reference.pdf				
http://www.mypracticalskills.com/store/photoshop-for-fashion-ebook/				
MOOC				
https://www.mooc-list.com/course/learn-designing-using-adobe-				
photoshop-scratch-eduonix				
ASSIGNMENTS				
Assignment on Resizing & Resolution, color modes				
Assignment on Layer and styles				
Image editing, typography & brushes / Pen exercise				
Creating Shapes & using Filters				
COURSE OUTCOMES	PO			
CO1 –Understanding Photoshop & its tools	PO4			
CO2 – Creating simple designs using Photoshop	PO4			
CO3 - Understanding Image editing	PO4			
CO4 – Understanding Vector graphics				
CO5 - Develop competency of students in Computer Graphics to create their				
own artworks and patterns.	PO4,			
	PO6			

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1	Assignments	5	100%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE		FASH	ION ILI	LUSTRAT	ION I
<b>Course Code</b>	FDB138	Credits	2	L-T-P-S	0:1:3:1
CIE	(10	00 Marks) 60	%	ESE	(100 Marks) 40%
Prerequisites : Visualisation & Representation I					
MODULE 1 – Intr	roduction to	) Fashion Illu	stration(5	5 <b>P</b> + 3 <b>T</b> +1 <b>S</b> )	
Changes in fashion	n illustratio	n styles and	proportion	n over the c	centuries. The role of
fashion illustration	as a mode of	of expression	and repres	sentation for	contemporary apparel
styles and trends.					
MODULE 2 – B	Basic gestur	e drawing			(5P+ 3T+1S)
• Make stick	figures in di	fferent poses.			
• Make geom	etric figures	. Blocking the	e human bo	ody.	
Bodyline re	ading throug	gh different po	oses.		
MODULE – 3 : Fl	eshed figur	e			(5P+ 3T+1S)
• Understandi	ing Human A	Anatomy and	studying tl	ne different b	oody parts in
detail.					
MODULE - 4 : D	rawing feat	tures			(5P+ 3T+1S)
• Face analys	is.				
• Draw featur	res eyes, nos	e, ear, lips, fa	ce, hands,	arms, feet, le	egs and hairstyles.
MODULE 5 - Th		0			(5P+ 3T+1S)
Fashion figure - T			and 12 hea	ids, front, ba	ck and <sup>3</sup> ⁄ <sub>4</sub> profiles
LAB / MINI PRO	JECT/FIE	LD WORK			
Nil					
TEXT BOOKS					
1. Fashion	Illustration,	, Anna Kiper,	David & C	Charles Book	z, 2011
2. Fashion	Illustration	Children, Pat	ric, John Iı	eland, BT B	astford Ltd, 2005
3. New Fashion Illustration (New Illustration Series) English, Paperback, Martin					
Dawber 2006					
E BOOKS					
Fashion Sketch Boo	ok				
http://msvetterochs	.weebly.com	<mark>n/uploads</mark> /4/0/	/3/8/40384	243/sketchin	g_garments_&_det
ailspdf					
MOOC					
https://www.udemy			on-with-ac	lobe-illustrat	or-cc-
beginners/?siteID=	•	-			
uausPN8UukNxyG			=	LiGQ	
https://www.milanfas		eu/fashion-illu	stration		
SUGGESTED RE					
History of Fashion					
Fashion Illustrators					
ASSIGNMENTS	to do a min	antation 1	a atrada	onv on f	ous fashiar
1. Student	to do a pres	entation on th	ie study on	any one fam	ious fasmon

	Illustrator.					
2.	2. Making stick and blocked figures of a live model.					
3.	Drawing a fully fleshed figure of a model from a photograph.					
4.	Drawing a fully fleshed figure of a model from a photograph with a	all the				
	features and details.					
5.	Drawing the exaggerated female figure. Drawing from a photograp	ph.				
COU	RSE OUTCOMES	PO				
C01	-To realize the requirement for illustration skills as an essential tool of	PO2				
	visual communication for the industry					
CO2	CO2 -To develop skills in Fashion Model Drawing (drawing from PO2					
	a live model					
CO3 - Understanding the history of illustrations PO1						
CO4 - Capacity to draw figures and sketch features and postures						
CO5	- Capacity to draw fleshed figures in various postures with	PO2, PO6				
	detailing					

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1	Assignments	5	100%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 30%)
Applying the knowledge acquired from the course	(weightage: 50%)
Understanding of various approaches to figure drawing.	(weightage: 20%)

	LE ENC	<b>GLISH FOI</b>	R THE F	<b>'ASHION</b>	INDUSTRY
Course Cod	e FDA139	Credits	1	L-T-P-S	0:1:1:0
CIE	(10	0 Marks) 60%	%o	ESE	(100 Marks) 40%
Prerequisites :	Prerequisites : English I				
MODULE 1 – I	ntroduction to B	asic terms and	Expressio	ns in Retail	Industry(2T+3P)
Introduction to	various basic ter	rms and expres	ssions use	d in the Fasl	hion Industry
supported by vi	isual representati	on through PI	PTs and vi	deos staring	from historical usage
evolving to cur	rent scenario and	l its transition	over past.		
MODULE 2	- Communicati	ion terms and	l usage for	r Textiles	(2 <b>T</b> +3 <b>P</b> )
Make studen	ts familiar with	various tech	nnical and	commerci	al terminology and
communication	on usage pertaini	ng tom Textil	les includi	ng types, de	escription, processes
and trade thro	ugh Power point	presentation	and videos	5.	
MODULE $-3$ :	Communication	terms and usa	ige regardi	ng Garment	t Construction(2T+3P)
Impart requir	ed knowledge te	echnical terms	s and cust	omary expr	ressions used in the
Fashion/Garm	nent industry and	make them p	ractice the	use of thes	se .
		. 1			Production(2T+3P)
Familiarise the	students the var	ious technical	and custo	mary terms	and expressions used
in Garment ma	nufacturing field	l including fac	ctories, sh	ops and oth	er establishments and
make them use	and practice to	become conve	ersant.		
				-	xpressions (2T+3P)
	ents to use of var				•
-	-		i Retail &	Promotion,	Fashion Events and
1	aining to Fashio				
LAD / MINI	PROJECT/FIEI	LD WORK			
	Nil				
<b>TEXT BOO</b>		Joshion Indust	my Outond		
		asmon moust		Exmand Co	wing 2012 by Mony
	E. Ward				
2. Guide to Effective Writing & Speaking skills, Oxford Press, 2013, by					eries, 2012, by Mary
	Guide to Effectiv				
E BOOKS	Guide to Effectiv John Seely	ve Writing & S	Speaking s	skills, Oxfor	rd Press, 2013, by
<b>E BOOKS</b> English for fasl	Guide to Effectiv	ve Writing & S	Speaking s	skills, Oxfor	rd Press, 2013, by
E BOOKS English for fasl MOOC	Guide to Effectiv John Seely nion Industry - h	ve Writing & S ttp://www.stuo	Speaking s dfiles.ru/pr	skills, Oxfor review/1806	rd Press, 2013, by
E BOOKS English for fash MOOC http://mooec.co	Guide to Effectiv John Seely nion Industry - h pm/courses/prese	ve Writing & S ttp://www.stuo	Speaking s dfiles.ru/pr	skills, Oxfor review/1806	rd Press, 2013, by
E BOOKS English for fasl MOOC http://mooec.co SUGGESTED	Guide to Effectiv John Seely nion Industry - h pm/courses/prese	ve Writing & S ttp://www.stuo	Speaking s dfiles.ru/pr	skills, Oxfor review/1806	rd Press, 2013, by
E BOOKS English for fasl MOOC http://mooec.co SUGGESTED Fashion Blogs	Guide to Effectiv John Seely nion Industry - h om/courses/prese <b>READS</b>	ve Writing & S ttp://www.stuo	Speaking s dfiles.ru/pr	skills, Oxfor review/1806	rd Press, 2013, by
E BOOKS English for fast MOOC http://mooec.co SUGGESTED Fashion Blogs Fashion web pa	Guide to Effectiv John Seely nion Industry - h pm/courses/prese READS	ve Writing & S ttp://www.stuo	Speaking s dfiles.ru/pr	skills, Oxfor review/1806	rd Press, 2013, by
E BOOKS English for fasl MOOC http://mooec.co SUGGESTED Fashion Blogs Fashion web pa ASSIGNMEN	Guide to Effectiv John Seely nion Industry - h pm/courses/prese <b>READS</b> ages <b>TS</b>	ve Writing & S ttp://www.stuo ntation-impac	Speaking s dfiles.ru/pr t-techniqu	skills, Oxfor review/1806 e	rd Press, 2013, by
E BOOKS English for fasl MOOC http://mooec.co SUGGESTED Fashion Blogs Fashion web pa ASSIGNMIEN Assignment 1 :	Guide to Effectiv John Seely nion Industry - h om/courses/prese <b>READS</b> ages <b>TS</b> Test or Quiz on	ve Writing & S ttp://www.stuo ntation-impac Fashion Term	Speaking s dfiles.ru/pr t-techniqu iinology (	skills, Oxfor review/1806 e Verbal or P	rd Press, 2013, by 5215/ ictorial)
E BOOKS English for fasl MOOC http://mooec.co SUGGESTED Fashion Blogs Fashion web pa ASSIGNMEN Assignment 1 : Assignment 2	Guide to Effectiv John Seely nion Industry - h om/courses/prese <b>READS</b> ages <b>TS</b> Test or Quiz on	ve Writing & S ttp://www.stuo ntation-impac Fashion Term up explaining	Speaking s dfiles.ru/pr t-techniqu hinology ( the Techn	skills, Oxfor review/1806 e Verbal or P ical and Co	rd Press, 2013, by

Fashion and Styling terminology learnt.				
Assignment 4 : Write up on a Garment production unit for a type of garment detailing				
the Production flow including processes / operations, equipment used in	cluding check			
points using terminology generally used .				
Assignment 5 : Seminar : On a topical subject the students will study , a	nalyse and			
present their views.				
Assignment 6: Role Play: Group of to 5 students will do a role play as	suming various			
roles in the Fashion industry based on a case given to them.				
COURSE OUTCOMES PO				
CO1 – Understanding and Communicating in Fashion Retail Industry	PO1,PO6,PO9,P			
	O10			
CO2 - Understanding and Communicating in Textile Industry	PO1,PO6,PO9,			
	PO10			
CO3 - Understanding and Communicating in Fashion Garment	PO1,PO6.PO9,			
Manufacturing Industry PO10				
CO4 - Understanding and Communicating in Fashion Garment PO1,PO9,PC				
Production Unit				
CO5 - Understanding and Communicating in Fashion Stores and shows	PO9,PO10			

SL. NO.	METHODOLOGY	NO. OF ASSESSMENTS	WEIGHTAGE
1.	Assignments	4	60%
2.	Seminar	1	20%
3.	Role Play	1	20%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing various problems	(weightage: 15%)
Understanding of various system models	(weightage: 10%)

COURSE TITLE     SUMMER PROJECT - CRAFT STUDY						
Course Code	<b>FDB140</b>	Credits		1	L-T-P-S	0:0:0:0
CIE	(10	0 Marks) 60	%		ESE	(100 Marks) 40%
Prerequisites : Ni	l					
MODULE 1 – Lit	erature Stu	dy -				Field Study Day 1
e	different inc	ligenous craft	s of Iı	ndia.	Identifying l	ocal craft development
centers and crafts.						
MODULE 2 – 0		•				Field Study Day 2
Observation – Craf	1					
MODULE – 3 : D						Field Study Day 3
Collection of Data					2 1	
interview . Record	ing of data u	sing pictures,	video	s, ske	etches & san	ple collection.
MODULE – 4 : I	Data Analysi	S				Field Study Day 4
SWOT Analysis, P	roblem Iden	tification & F	inding	g Solı	utions	
MODULE 5 – D	esign Soluti	on				Field Study Day 5
Providing solution	n to the prob	lem identified	in th	e fori	n of designs	& preparation of
document						
LAB / MINI PRO	<b>JECT/FIE</b>	LD WORK				
Mini Project &	Field Work					
TEXT BOOKS						
1. Crafts of	of India - Ha	ndmade in Ind	lia – A	Aditi	Ranjan & M	P Ranjan,
Counci	l of Handicra	ft Developm	ent Co	orpora	ations	
E BOOKS						
Craft tr	aditions of Iı	ndia - http://w	ww.n	cert.r	nic.in/NCER	TS/l/lehc1ps.pdf
MOOC						
https://www.mooc	-list.com/cou	rse/recoverin	g-hun	nanki	nds-past-and	l-saving-universal-
heritage-coursera						
SUGGESTED RE	ADS					
Mean, Average, St	rength & We	akness analy	sis			
ASSIGNMENTS						
Literature Study &	collection					
Survey & Data Col	llection					
Observation & SW	OT Analysis	5				
Documentation						
PPT Preparation						
COURSE OUTCO	OMES					РО
CO1 – Understand	ing Crafts of	India				PO1
CO2 – Understand	-		invo	lved i	n	PO2,PO3,PO5,PO9
the selected craft	-					
CO3 - Understand	ing the prob	ems associate	ed wit	h the	craft	PO2, PO3, PO4, PO5, PO6, PO9

& the craftsmen	
CO4 – Creating solutions to problems by designs	PO5, PO6, PO7, PO10,PO11
CO5 – Society Interaction and contribution to social upliftment	PO3, PO5, PO6, PO7,PO8, PO9,PO10,PO11

SL.	METHODOLOGY	NO. OF	WEIGHTAGE
NO.		ASSESSMENTS	
1.	Literature Study	1	20%
2.	Survey & Data Collection	1	20%
3.	Observation & Analysis	1	20%
4.	Design solution for problem	1	20%
5.	Documentation	1	20%

BT LEVEL	WEIGHTAGE
Remembering and understanding the course contents	(weightage: 40%)
Applying the knowledge acquired from the course	(weightage: 35%)
Designing and analyzing problems	(weightage: 15%)
Understanding of various system	(weightage: 10%)