

Cyber Physical Systems (IoT) Security

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Henry Hexmoor Academic Bio

- PhD (Computer Science): SUNY Buffalo, 1995
- Dissertation: Cognitive processes involving *routine* activities
- MS+: 1982-1986 Robotics, Control theory, Philosophy.
- BS+: 1979-1982 Engineering (ME, EE, IE) plus Psychology and Social Sciences...

Robotics

NASA/Boeing Crystal Growth: GSFC
 NASA Astronaut Helper: JSC Robot kits..



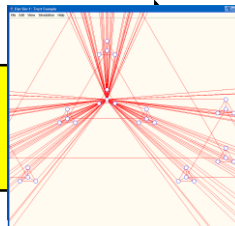
Multiagent Systems USAF/SNC Man on the loop
 Trust networks;
 Interrogational Policies;
 Crowd Modeling



Network Science

Trait/Viral Injections
 Online, Computational Organizations
 Social Capital

...

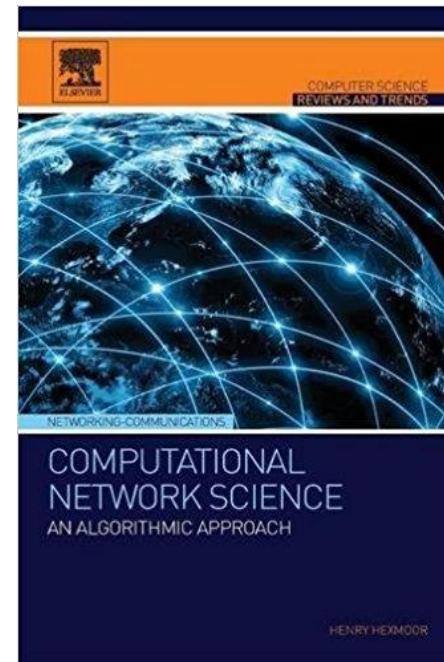
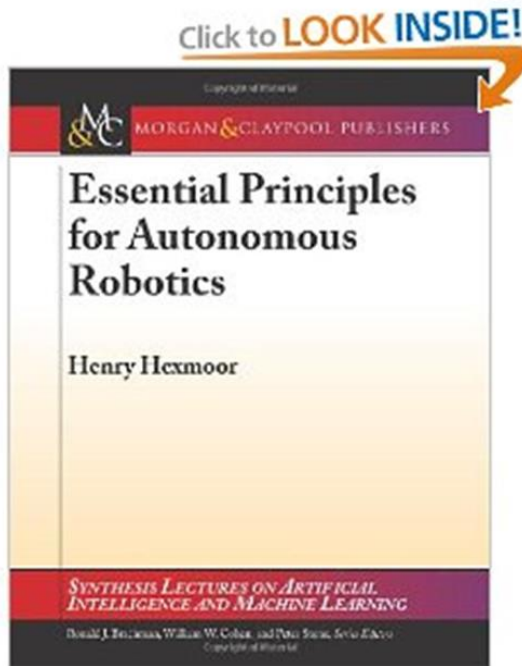


Complex Networks

Vehicular Platoons, Forensics



Robotics, Automaton, and Network Science



Outline

Cyber Physical
Systems/IoT

The standard Security
Tenets

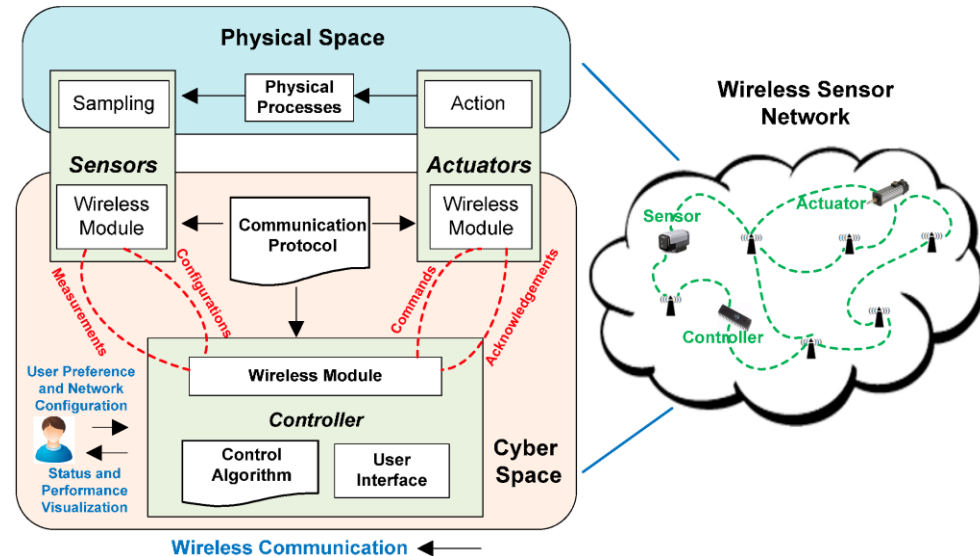
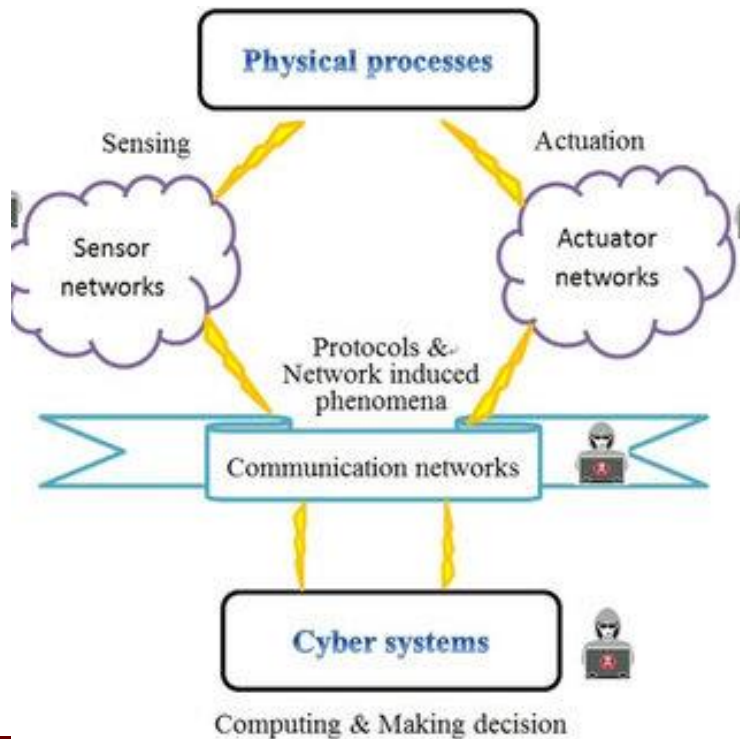
Malware

Data Privacy & Trust

Vehicular Security

Cyber Physical Systems

- CPS (i.e., internet of things— IoT) is a large-scale, geographically dispersed, federated, heterogeneous, and critical systems with embedded devices such as sensors and actuators, networked to sense, monitor, and control the physical world.
- The **Cyber** component of CPS is a set of data **transmitted** among a set of **Cyber-interconnected** sensors, controllers, and actuators.



Basic Features of CPS/IoT

- IoT are emerging to a large number of nodes that are collectively **pervasive**.
- With minimal human intervention, objects in the IoT are performing data collection, processing, collaborating with each other, and decision-making in an **autonomous** fashion.
- They support different wireless communication technologies (such as Bluetooth low energy (BLE), Global System for Mobile Communications (GSM), near field communication (NFC), Wi-Fi, and **interdependently operate** between the cyber and the physical world.
- With various radio interfaces, objects can communicate with each other in more complicated ways, forming a **complex network**.
- For example, an object may communicate with another object via a GSM interface over cellular networks, while also communicating with a different object in the geographic vicinity via proximity-based communication technologies using Bluetooth Low Energy (**BLE**), Wi-Fi Direct, etc.

Standard Tenets of Security (1/2)

- **Threat**: a set of circumstances that has the potential to cause loss or Harm.
 - The loss might be in **safety** measures including **confidentiality**, **integrity**, or **availability** of resources, whereas the harm implies hurting **people**, the **environment**, or **systems**. Threat types:
 - a. adversarial threats
 - b. accidental threats
 - c. environmental threats
 - d. failures of supporting infrastructure (e.g., power or telecommunications outages)
- **Vulnerability**: possibility of exposure to attacks
 - Cyber — communication between CPS and the external world
 - cyber-physical — communication among CPS components
 - physical vulnerabilities — kinetic exposure
 - Reliance on open standards protocols, such as TCP/IP
 - Remote procedure calls (e.g., Stuxnet attack)
 - **SQL injection** is a web-related database records access without authorization
 - Untrusted devices connecting to local networks and adding malicious code.

Standard Tenets of Security (2/2)

- **Attack:**

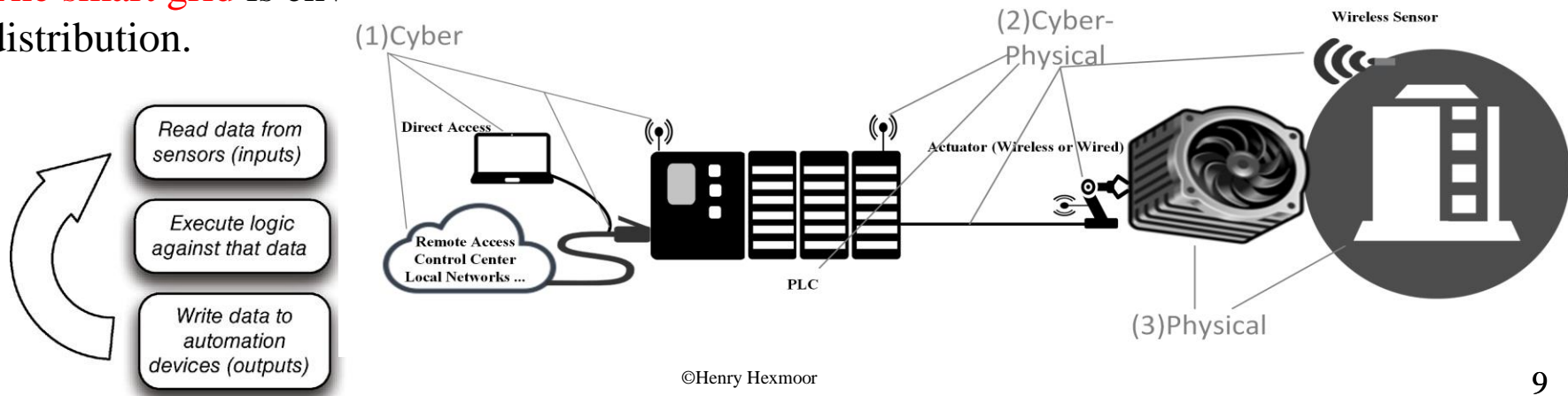
- CPS attackers have one or more reasons to launch an attack: criminal, spying, terroristic, political, or cyberwar

- **Control:**

- Secure the access point from unauthorized access.
- Intrusion Detection Systems (IDS) should be time-critical so that long delays are intolerable.
- Software need to verify the software's authenticity, i.e., **device attestation**.
- Only authorized personnel can remotely access field devices.
- Access should be strictly secured by using a designated laptop through a VPN.

Industrial scale CPS

- Industrial Control Systems (**ICS**) are the control systems to enhance control, monitoring, and production in industries such as the nuclear plants, water and sewage systems, and irrigation systems.
- ICS is also called Supervisory Control and Data Acquisition (**SCADA**) or Distributed Control Systems (**DCS**).
- Programmable Logic Controller (**PLC**) is a microprocessor device designed to operate continuously in hostile environments that is equipped with wireless and wired communication capacity. PLC typically control real-time processes, and so they are designed for simple efficiency. The logic used in PLCs is typically very simple and is programmed according to an international standard set of languages.
- It is possible to capture packets and simply **replay** them to inject a desired command into the system because most industrial control traffic is transmitted in plain text.
- **The smart grid** is envisioned updated grid for electricity generation transmission and distribution.

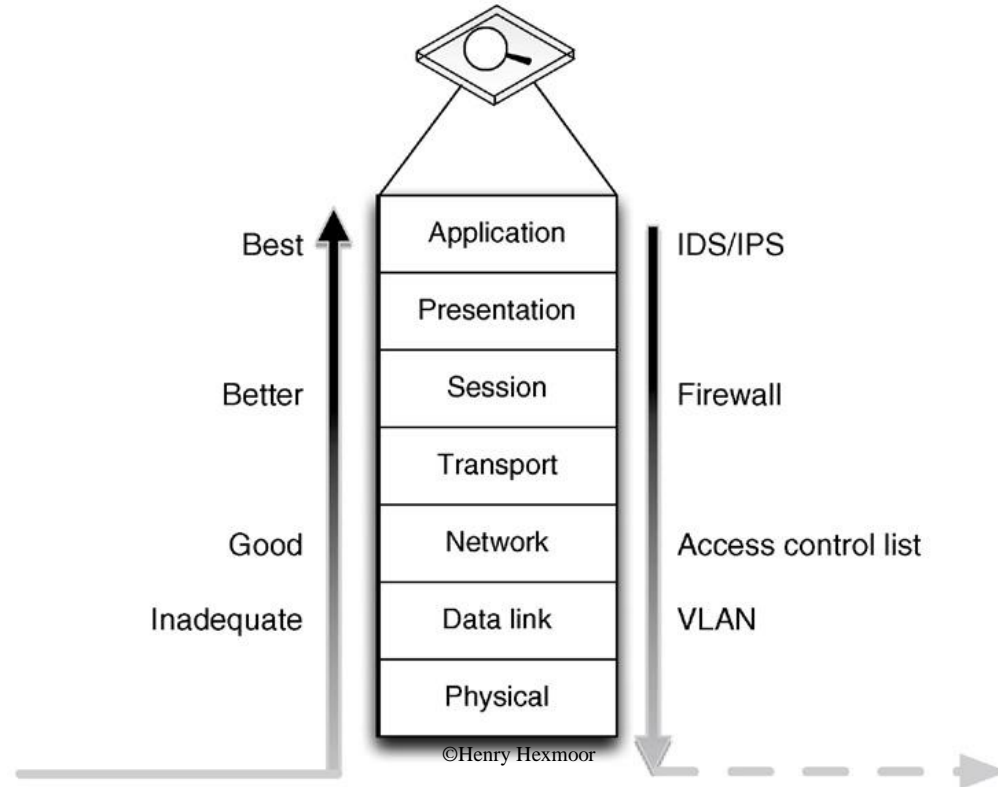


Active Versus Passive Attacks

- A **passive threat** is performed only by eavesdropping through communication channels or the network.
- In **active threats**, the attacker is not only skillful in eavesdropping on communication channels, but also in modifying IoT systems to change configurations, control communication, deny services, etc.
- Attacks may include a sequence of interventions, disruptions and modifications.
 - For example, potential attacks on an IoT system may involve impersonation (e.g. spoofing, Sybil and man-in-the-middle), malicious inputs, data tampering and DoS.

Attack Monitoring

- Application-layer session monitoring provides a valuable and necessary level of assurance, as it is able to detect low-level protocol anomalies and application policy violations (such as an unauthorized attempt to write a new configuration to a PLC).
- The most stringent network security device may be the data diode, also referred to as a unidirectional gateway.



Attacks a different OSI Layers

Application Layer

User authentication

Data Tampering

Transport Layer

DoS DDOS

Man in the moddle

Masquerade

Network Layer

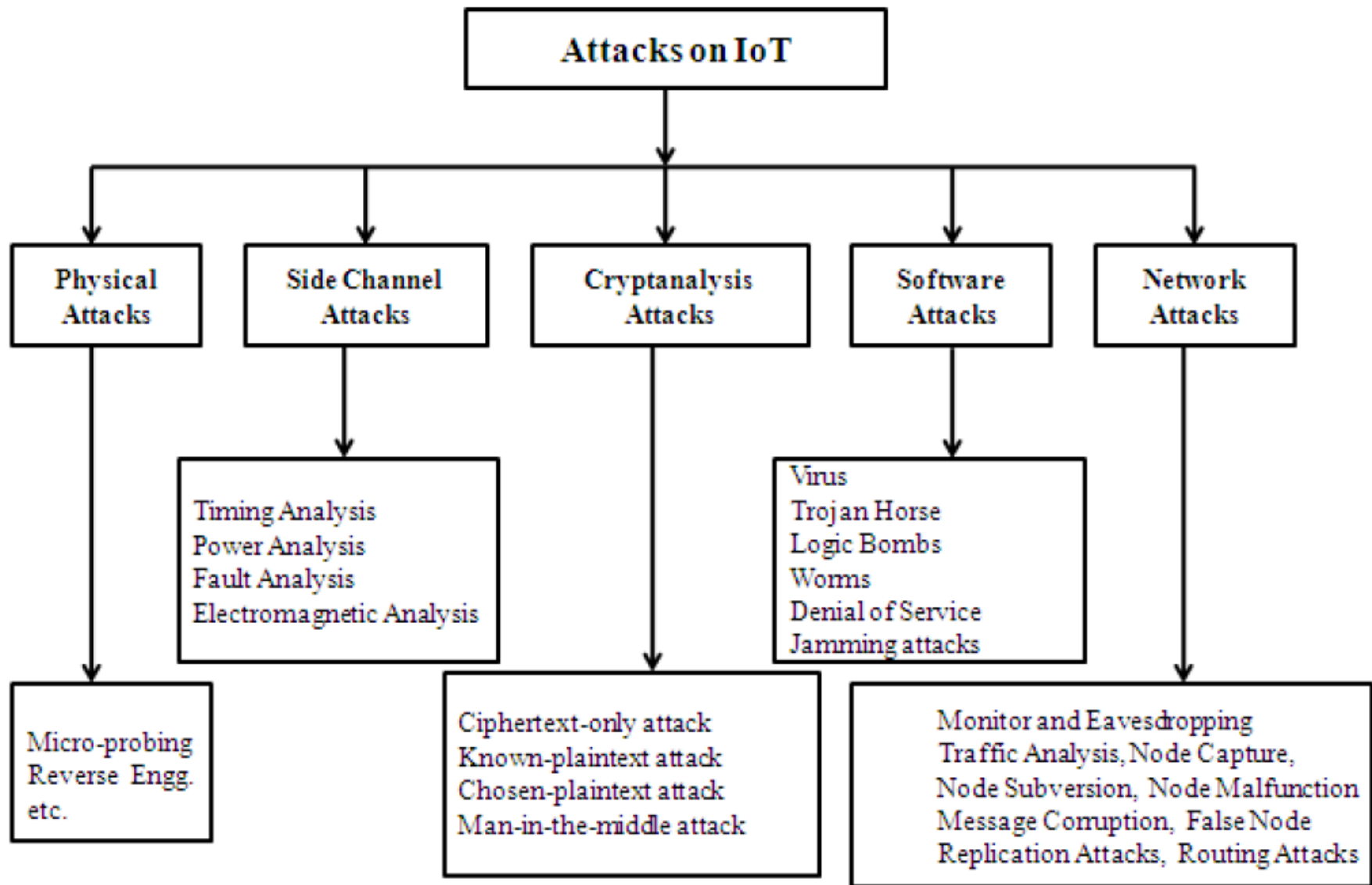
Routing Protocols

Address Compromise

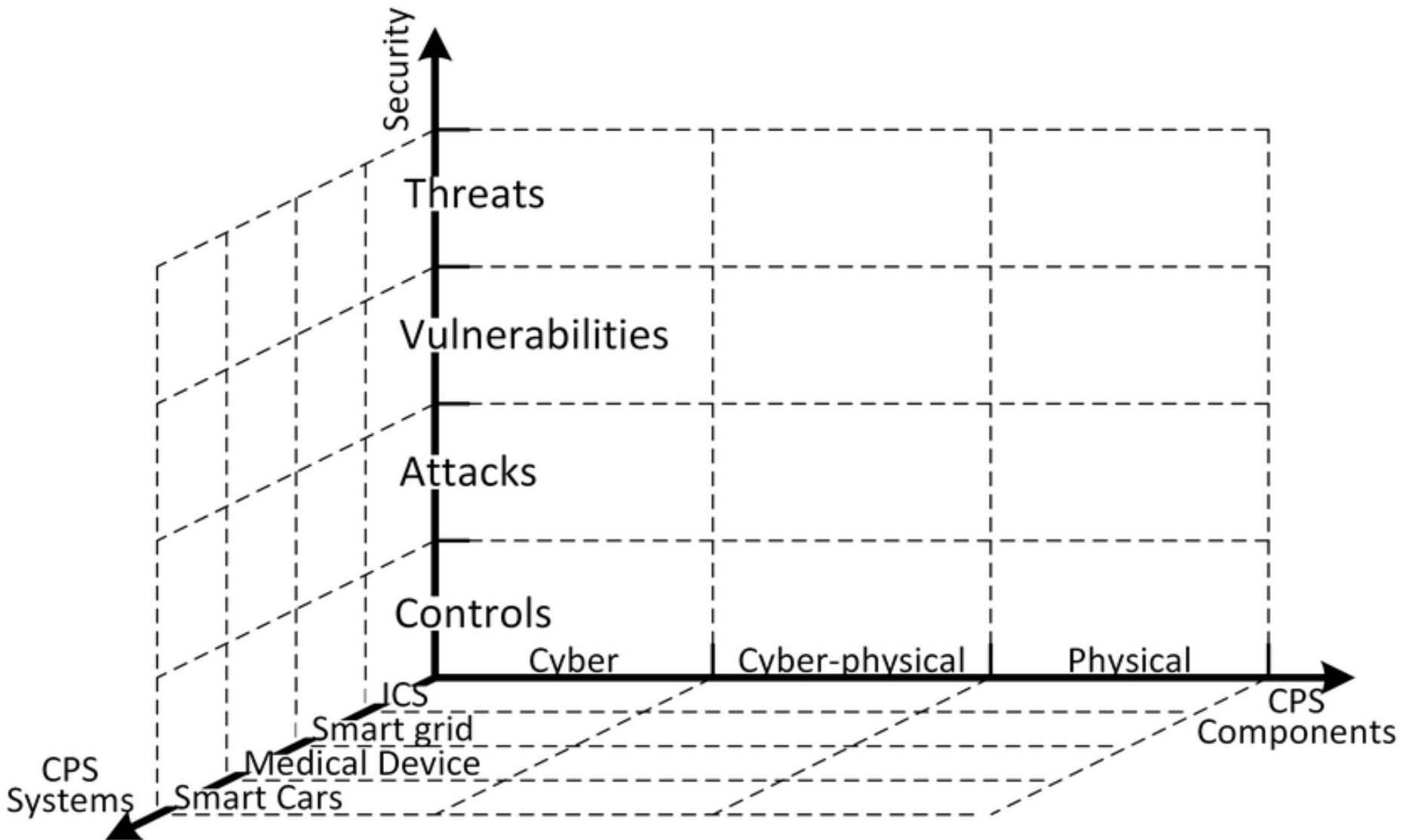
Sensing and Perception Layer Attacks

Access control: Brute Force User Credentials-- Keyloggers, Trojans, Network sniffing
Wormhole, Sewage pool, Witch, HELLO flooding, Sewage pool,
Selective forwarding, link layer, ...

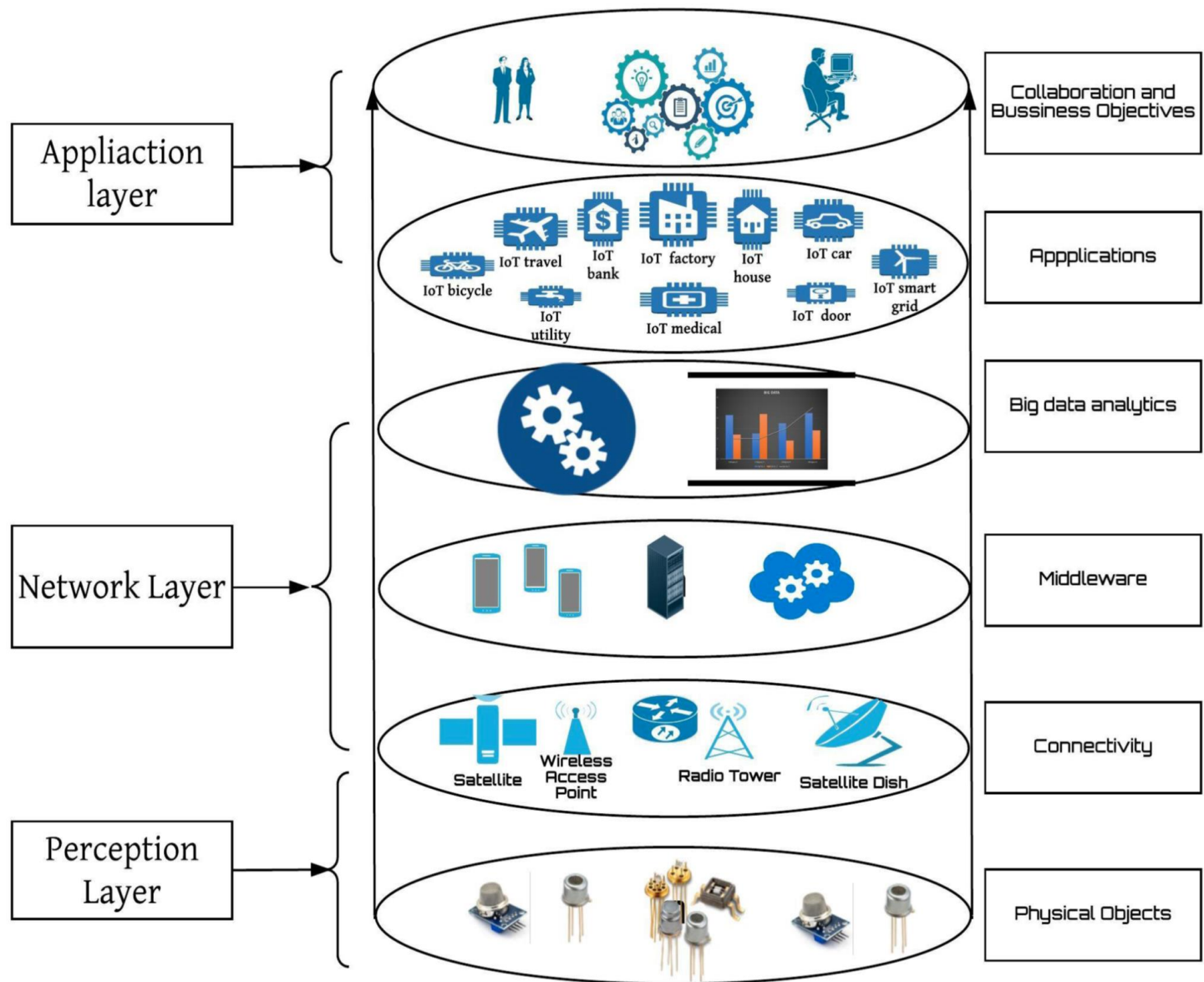
Summary of known IoT attack Types



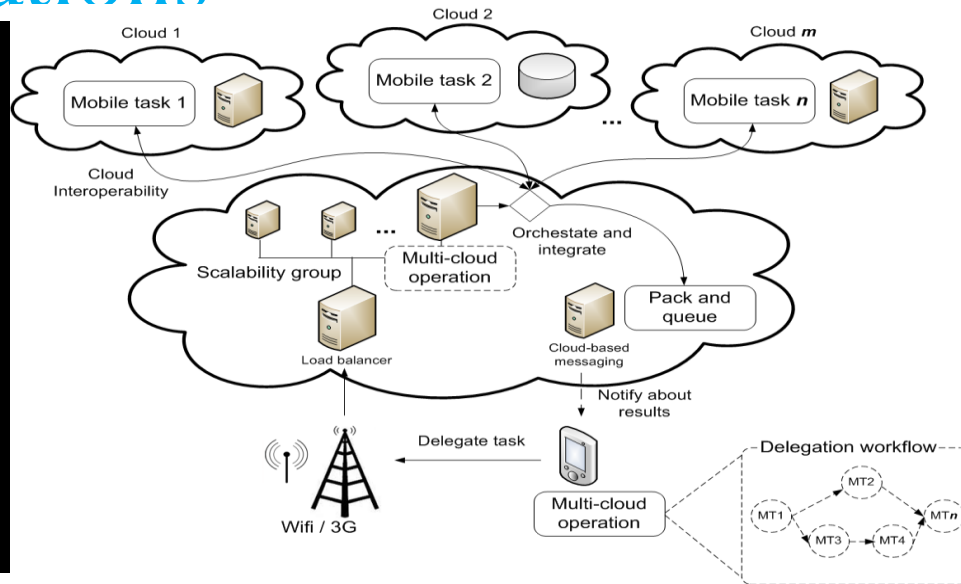
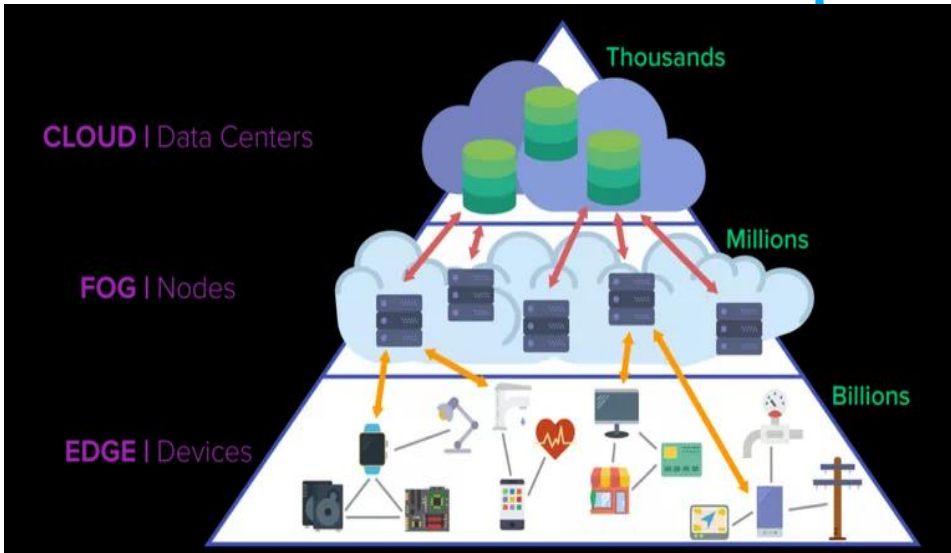
Three orthogonal coordinates...



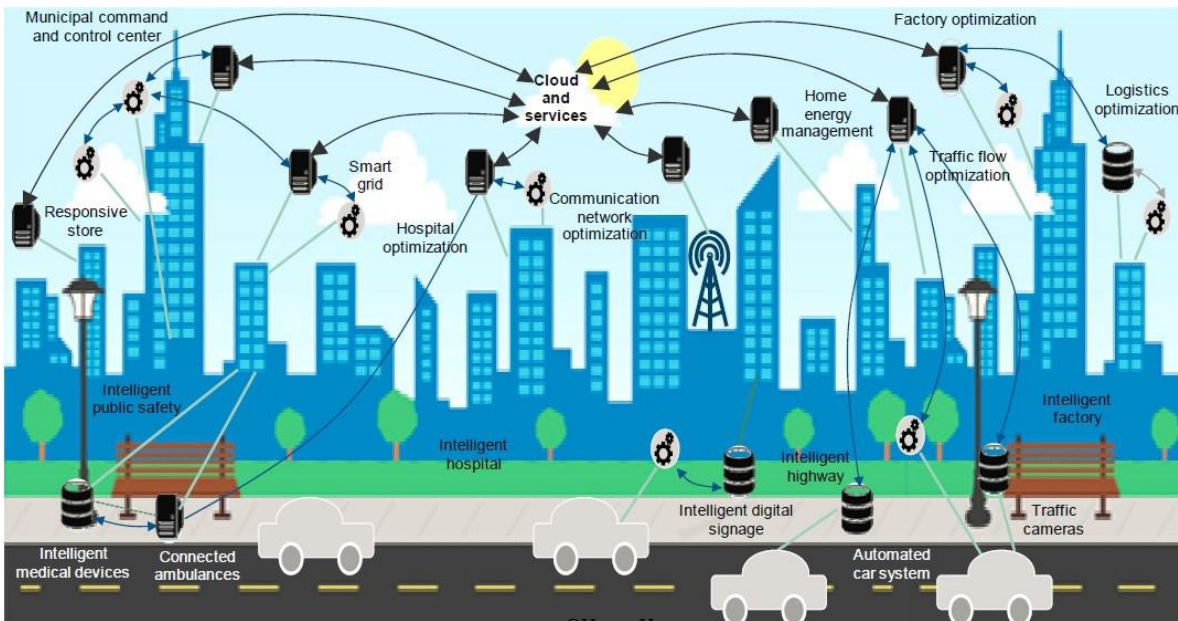
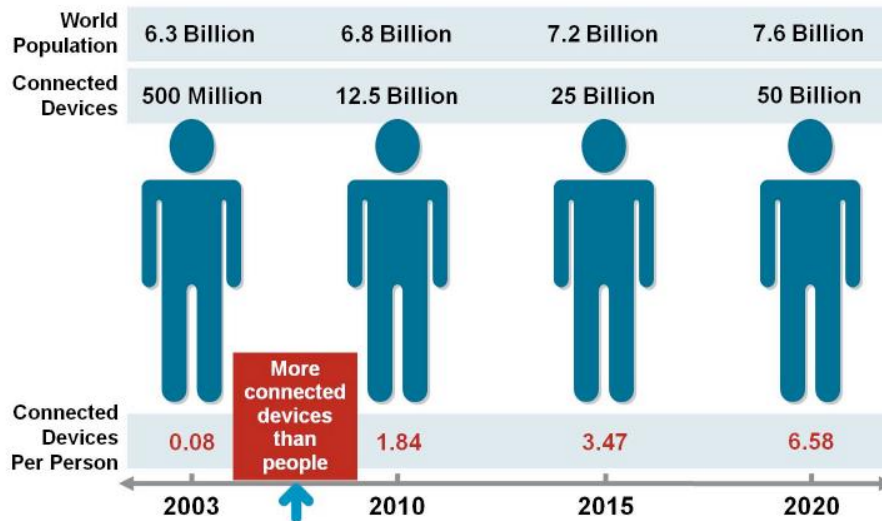
IoT Layers



Mobile task Delegation of resource-intensive operations



Mobile task Delegation of resource-intensive operations



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CPS/IoT Vulnerabilities to Malware

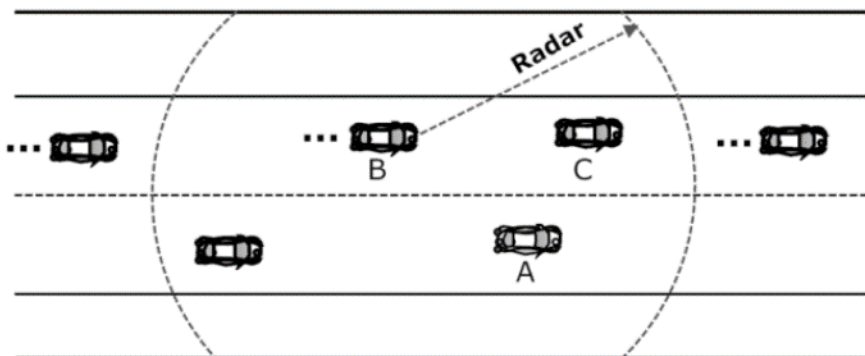
- Due to the nature of the **limitations of computing capability and energy**, the algorithm and mechanism applied to the object are relatively simple.
- Conventional security mechanisms such as real-time antivirus scanning cannot be used for the IoT platform due to the unaffordable overhead.
- Attackers can spend much less resource to break in, and thus, the object becomes a target of malicious users. Another good example is the **limited logging**, which makes the identification of intrusion harder.
- The large number of objects with various, heterogeneous actions and behaviors enables **fabrication of identity**.
- The mix of infrastructure-based and proximity-based communication technologies causes **malware to propagate rapidly**.
- Malware propagate via infrastructure-based communication technologies such as GSM/General Packet Radio Service (**GPRS**)/Universal mobile telecommunications System (UMTS)/Long-Term Evolution (**LTE**) and wireless local area network (WLAN).
- Alternatively, Using proximity schemes **BLE**, **Wi-Fi direct**, and **NFC**, attackers infect the objects in the vicinity and cause an **epidemic spread**.

Mitigating Malware

1. Using a **global timer for data expiration**, the infected nodes delete the data, and therefore the nodes transit from the infected state to the recovered state.
2. A recovered node participates in **vaccinating the susceptible nodes** against the malware. A susceptible node becomes a vaccinee and is therefore immune to the epidemic.

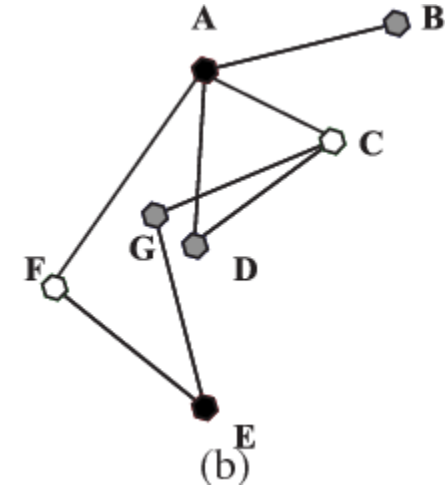
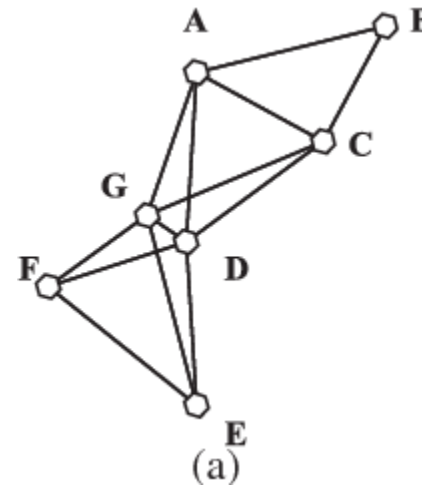
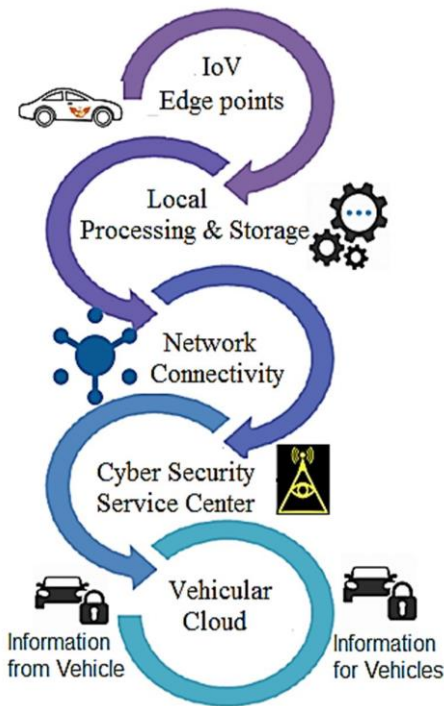
Vehicular Sybil Attack

- An attacker tries to violate the unique vehicular ID property by forging or fabricating it and presenting multiple identities. It results in large-scale denial of service or other security risks in the network.
- The Sybil attack affects the performance of geographical routing and leads to large-scale denial of service.
- **Reputation and trust management system** crucially depend upon the unique ID and authenticity of the node. A Sybil attack violates this assumption and results in erroneous computation of reputation values.
- A Sybil node will have with multiple identities and can manipulate sensor aggregate values resulting in misleading aggregate values.
- A Sybil attack can be prevented by using public key certificates issued by a central authority (CA).
- A distributed approach is for RSUs to acts as authority to verify the authenticity of a vehicle node by using the information consensus from nearby RSUs.



Data Privacy

- The **Spatial Privacy Graph** identifies the privacy pairs that should select different storage nodes to save their data.
- Map each storage node to a unique color numbered from 1 to n.
- Each sensor node assigns its color purely based on its neighbors' colors.
- A pair of nodes are neighbors if they are connected in the SPG.



Trust Based Authentication

- Secure storage facilities (also known as **keystores**) increase the robustness of **trust tokens** used both within an IoT system.
- **Passive keystores** provide a means to securely save and retrieve credentials; cryptographic operations are executed outside these stores by the device's CPU.
- **Active keystores** allow the internal execution of cryptographic operations via an application program interface (API), so the credentials are never exposed.
- During the operation of a network, devices set up static or dynamic **shortlived communication links** with other peers.
- Trust tokens are exchanged and validated, or new session tokens are created.
- In a **direct trust model**, a peer obtains credentials of other peers that it is convincing to them.
- In a **web-of-trust model**, peers accept credentials of other peers if these credentials are validated (e.g., signed) by an already trusted peer.

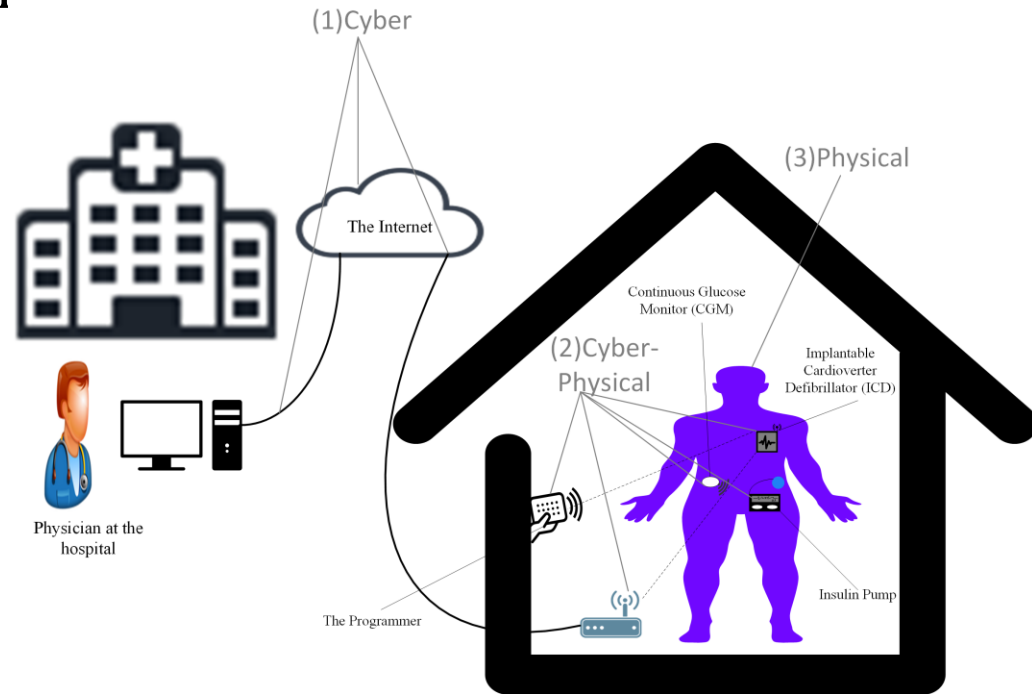
Smart Grid Attacks

- **Flooding** the network at different layers is a possible approach to achieve DoS attacks.
- **Introducing false data** in smart grids' traffic leads to different consequences such as service disruption and financial losses.
- Attackers can analyze network traffic in smart grids between smart meters and data centers to **infer private information about customers**.
- **The Slammer worm** infected a nuclear plant in Ohio in 2003 resulted in disabling the traffic between field devices and substations.
- Blackouts

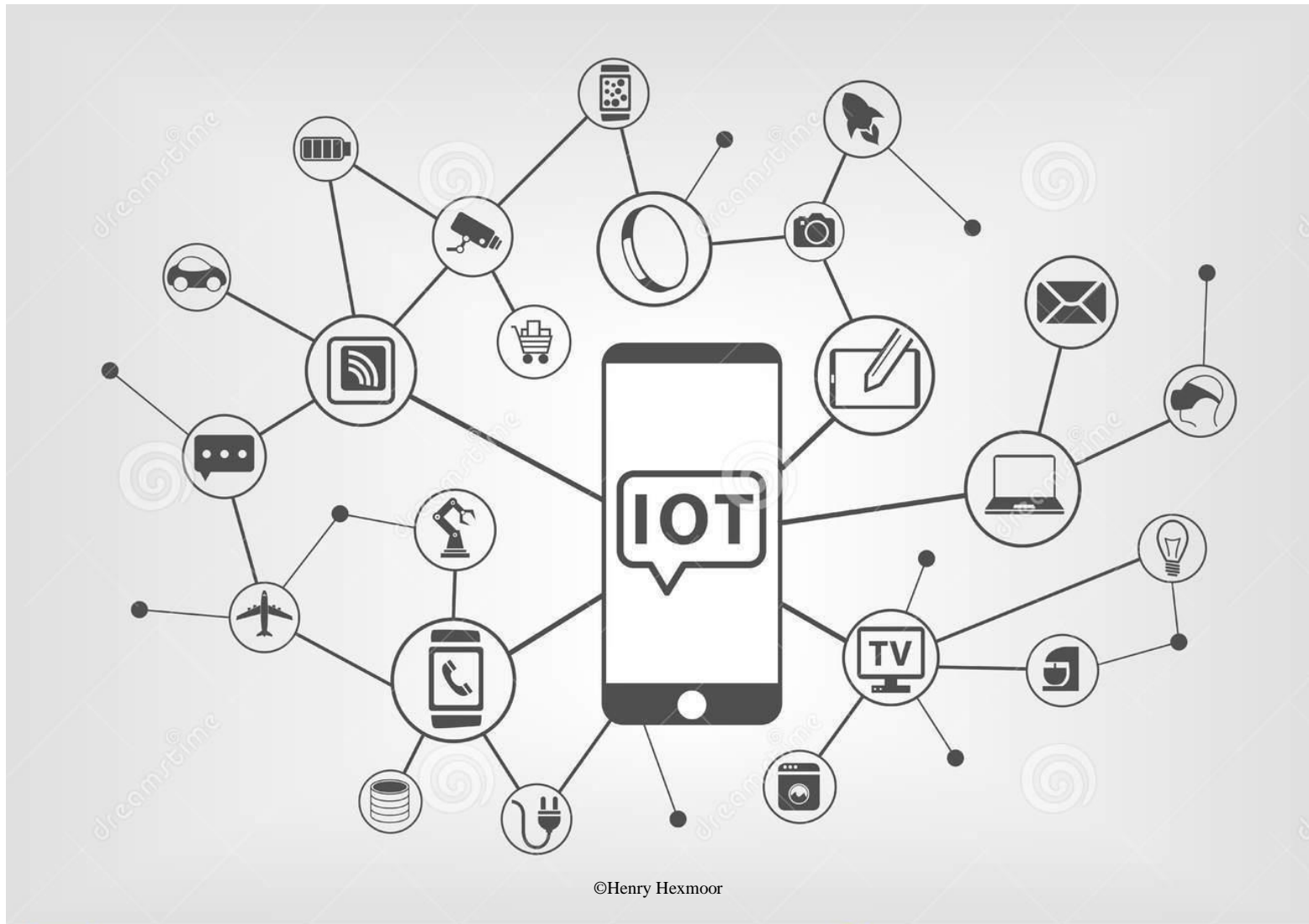


Medical Device Attacks

- By exploiting a vulnerability in an insulin pump, **replaying eavesdropped packets** is possible by incorporating a previously intercepted device's PIN. Replay attacks could result in misinformed decisions regarding insulin injection



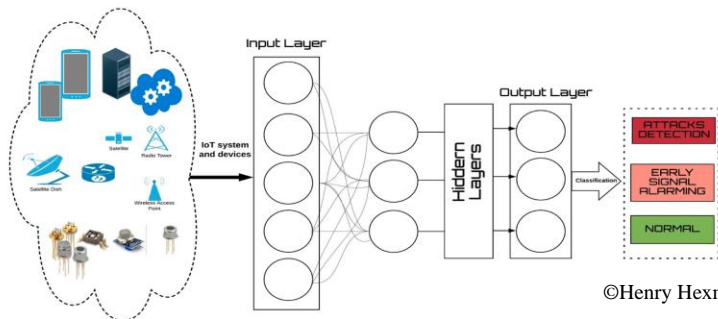
Smart Phones & IoT



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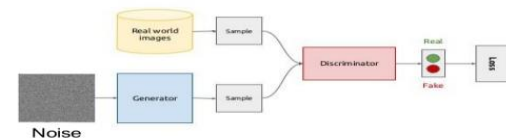
Machine and Deep Learning

- Machine learning and deep learning (ML/DL) are methods of data exploration to learn about ‘normal’ and ‘abnormal’ behavior according to how IoT components and devices interact within the environment to support intrusion detection.
- Inspired by the working mechanisms of the human brain and neurons for processing signals, DL is a ML subfield that uses several non-linear processing layers for discriminative or generative feature abstraction and transformation for pattern analysis.
- Advantage of Deep Learning (DL) over traditional ML is its superior performance in large datasets.
- Generative adversarial networks (GANs) trains two models, namely, generative and discriminative models. GANs can be used to build an architecture for securing the cyberspace of IoT systems



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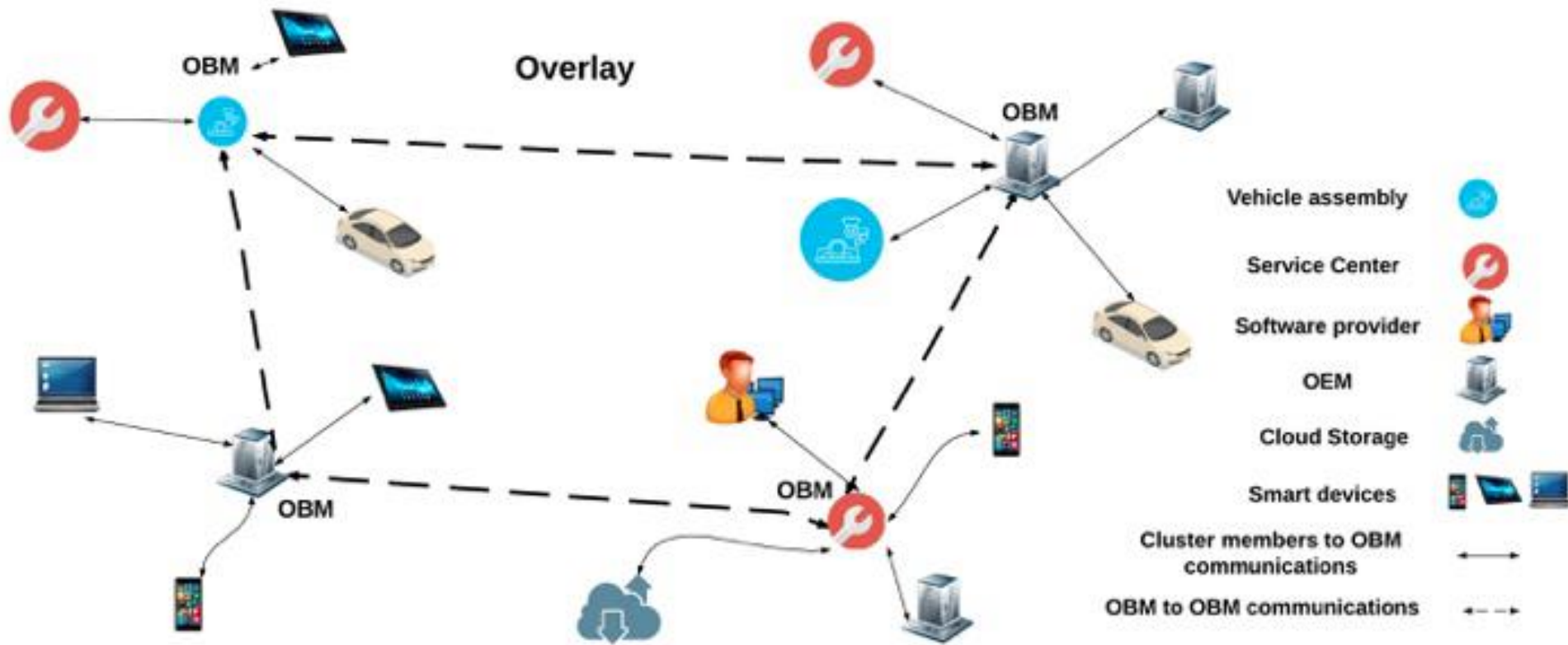
Generative Adversarial Nets - Ian et al



Distributed, Blockchain Vehicle Authentication

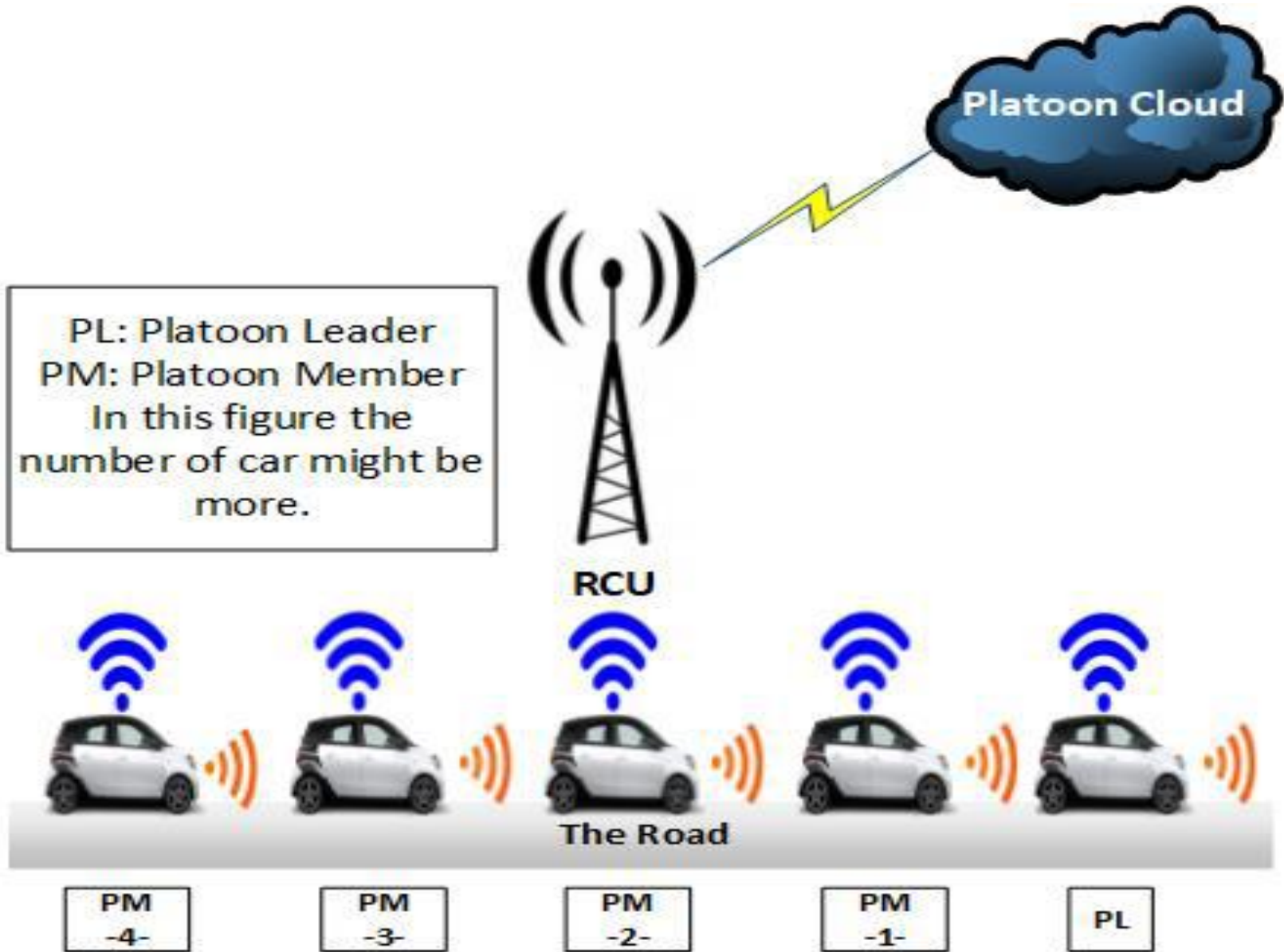
- A public blockchain is managed by the overlay nodes that are smart vehicles.
- Each vehicle is equipped with a **Wireless Vehicle Interface (WVI)** and local storage, such as a micro SD card. The WVI connects the vehicle to the overlay.
- The in-vehicle storage is used to store privacy sensitive data, e.g. location and maintenance history, to protect the privacy of the user. Vehicle generates single signature transactions in pre-defined time intervals containing the signed hash of the data stored in the in-vehicle storage.
- This transaction is sent to the **Overlay block manager (OBM)** that the vehicle is associated with and thus stored in the BC.
- At a later time, the vehicle can prove that the data within its storage has not being changed by verifying the hash contained in this transaction.
- As the in-vehicle storage has limited capacity, a back-up storage can be considered in the smart home of the vehicle owner.
- The vehicle periodically transfers data from the in-vehicle storage to the backup storage. In this instance, the hash of the backup storage is stored in the BC.
- Overlay transactions are broadcast and verified by the OBMs.
- An OBM verifies a transaction by validating the signature of the transaction participants with their PK.

Distributed, Vehicle Authentication

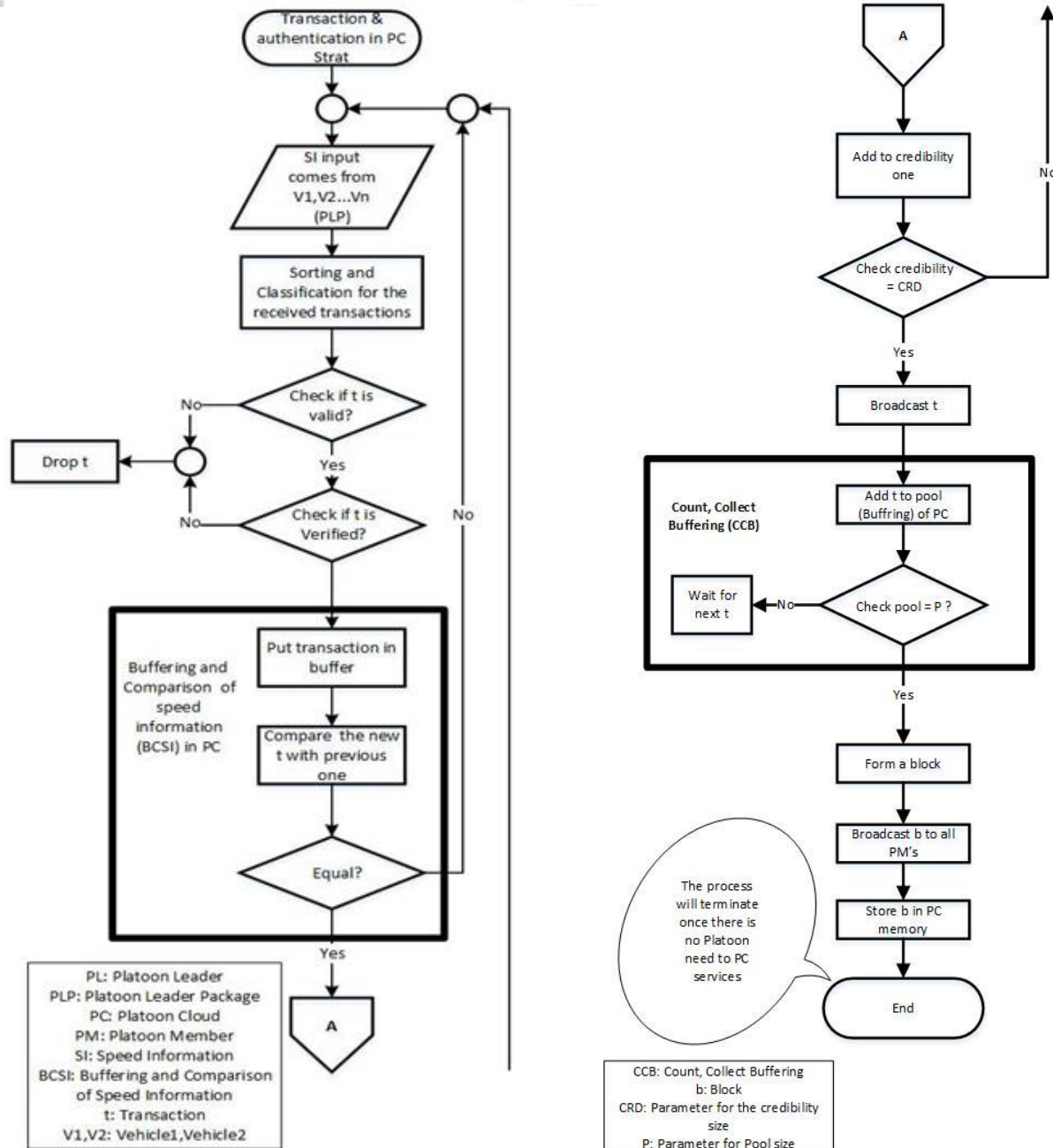


- Each node is known by a changeable PK.
- Changing the PK for each transaction introduces a high level of privacy. However, in some instances other nodes may need to identify the real-world identity of a PK owner, e.g. the vehicles.
- We need to know the PK of their OBM so that they can trust requests sent from the OBM.

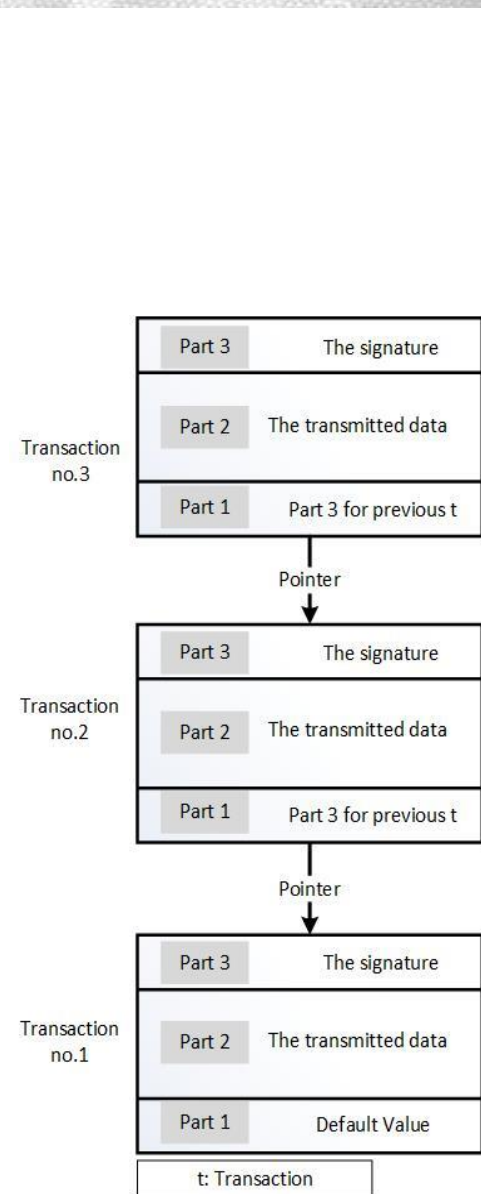
Vehicle Platooning is an application area



Blockchain Authentication



PL: Platoon Leader
 PLP: Platoon Leader Package
 PC: Platoon Cloud
 PM: Platoon Member
 SI: Speed Information
 BCS: Buffering and Comparison of Speed Information
 t: Transaction
 V1,V2: Vehicle1,Vehicle2



Common Blockchain Attacks

- An attacker can compromise an OBM and generate blocks with fake transactions to create false reputation.
- An OBM can detect a fake block during the verification step ...
- An attacker can flood an overlay node (i.e., DOS of target) with a large number of transactions to overwhelm the node ...
- OBMs would not send a transaction to their cluster members unless they find a match with an entity in their key list.
- Multiple overlay nodes or devices are compromised by the attacker.
- It is Possible that an attacker can introduce fake devices to the system to gain access to private information within the system.

The Center for Internet Security... Recommendations

- 1. Deploy an automated asset inventory discovery tool** for inventory of systems. Use a mix of active and passive tools.
- 2. If the organization is dynamically assigning addresses using DHCP, deploy dynamic host configuration protocol (DHCP) server logging...**
- 3. ... automatically update the inventory** system as new, approved devices are connected to the network.
- 4. Maintain an asset inventory ...**
- 5. Deploy network level authentication ...**
- 6. Use client certificates to validate and authenticate** systems prior to connecting to the private network.

Follow ups...

