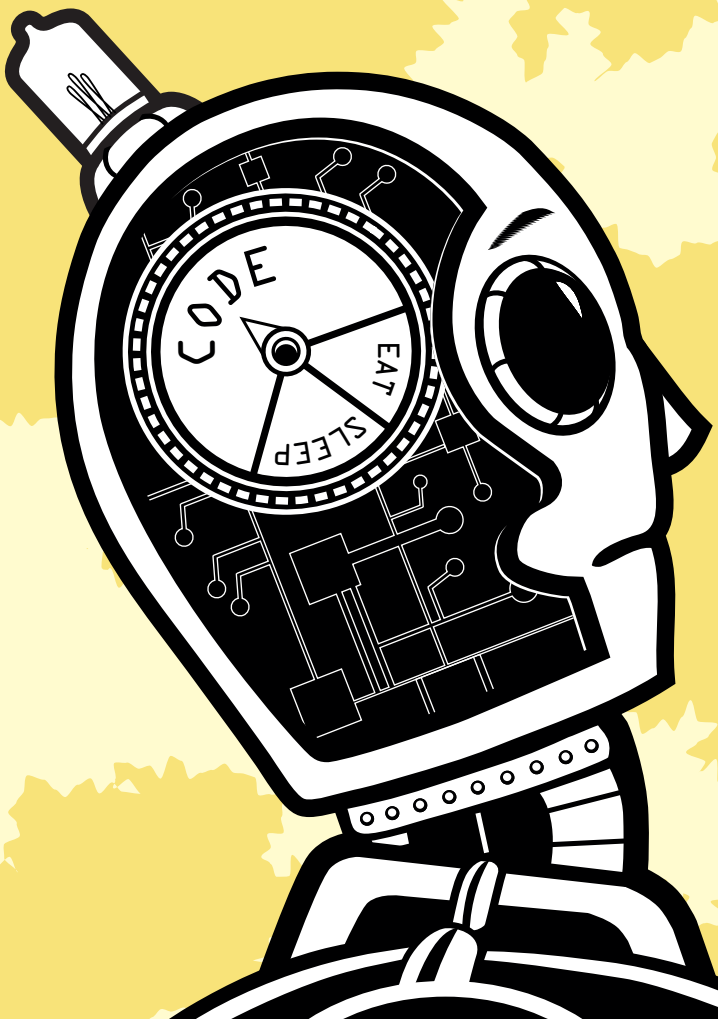
THINK LIKE A PROGRAMMER

AN INTRODUCTION TO
CREATIVE PROBLEM SOLVING

V. ANTON SPRAUL



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