# Deepak Chopra M.D. DREAM MASTER MIND MEDIA SYSTEM

# Getting Started Guide

### Deepak Chopra Dream Master



#### Deepak Chopra Dream Master Light and Sound Mind Machine with built in program library

Congratulations! You now own one of the most advanced personal audio/visual relaxation devices available. To ensure the best experience, please take a few moments to read this User Guide.

1. Carefully unpack your Deepak Chopra Dream Master and its accessories.

The package includes: Deepak Chopra Dream Master console Light Goggles Ear-bud style headphones USB to mini-USB cable Stereo patch [Aux] cable Micro SD card in adaptor Soft carry case This User Guide

- 2. Please read the product standard and safety statements. Note: The supplied Light Goggles are intended for use with your EYES CLOSED.
- 3. It is advisable to charge the system for a few hours before initial use. Plug-in the USB to mini-USB cable with the USB end into a USB socket of your computer/laptop or AC/USB charger and plug the mini-USB end into the mini-USB socket on the top of the Dream Master console.
- 4. Before turning your Dream Master on, remove the MicroSD card from the SD adapter (it's about <sup>1</sup>/<sub>2</sub>" by <sup>1</sup>/<sub>2</sub>" 1cm by 1cm) and push it carefully, contacts facing up and towards the Dream Master, into the MicroSD slot at the bottom of the console. You will feel a slight spring pressure and then the card will lock into place. You may

need to use your fingernail to lock it in place. To remove, ensure your Dream Master is turned off, then gently press the MicroSD card so that it unlatches and springs out sufficiently to grasp.

- 5. Plug the Light Goggles into the socket to the right of the MicroSD socket.
- 6. Plug the earbuds (or your own headphones) into the socket to the left of the MicroSD socket.
- 7. You may now turn on your Dream Master by pressing the button on the top right of the console for about two seconds. The screen will flash Deepak Chopra Dream Master and then display four main icons (Sessions, USB, Aux Audio, and Settings), as well as smaller icons at the top for audio volume, brightness, and battery charge level.

# PLAYING SESSIONS

#### From Memory Card

*There are 86 program sessions installed on the memory card of your Dream Master. The directory to these programs starts on page 11.* 

To access these programs push the Up/Down/Left/Right part of the outer ring on the front of the device to select [Sessions] and press the central select button. Notice that there are several folders below "SD Card". Use the Up/Down buttons to select a folder and press the Select button to navigate the folders within. The AudioStrobe, SpectraStrobe and Sirius folders include subfolders in various categories.

Open one of these to view the names of the tracks within, then scroll down to find the session you wish to play. Press the Select button to start the session after the ten second countdown timer ends, and again to start immediately. During the session, pressing the Select button once will pause the session, keeping your place, while pressing it again resumes the session. Pressing the Right button during a session will cause it to fast-forward.

Once your session has ended, or while the session is paused, use the Left button to navigate back to the main menu.

Press or press-and-hold the buttons on the upper left and right sides of the Deepak Chopra Dream Master to adjust volume and brightness. The bars on the top of the display indicate the current volume and brightness levels.

*Programs/Sessions can also be played by connecting to the USB port of a computer, smartphone, tablet or mp3.* 

#### From a Computer/Laptop (USB Sound Device)

Connect the USB cable from the Dream Master mini-USB port (on top) to a USB socket on your computer. Select USB Audio, and press the middle button. You can now play tracks from iTunes, Windows Media Player etc. through the Deepak Chopra Dream Master. A small USB icon will appear in the USB Audio bar at the top of the screen. In some operating systems you may need to select the Dream Master as the default audio device and/or respond to a message regarding the SD card (see the Dream Master section of www. DeepakChopraDreamWeaver.com for further instructions). The Dream Master will automatically recognize whether the audio is encoded with AudioStrobe™ or SpectraStrobe™, displaying Mode Spectra/AS. If your audio is encoded with neither, you can select the ColorOrgan (CO), described later in this guide.

#### From a PC, iPod, MP3 or CD player (Audio Device)

Connect the stereo patch cable to the Audio In (AUX) socket and to the audio device headphone jack. Select AUX AUDIO and press the middle button, then "play" on your audio device. If your music doesn't have SpectraStrobe or AudioStrobe encoding, press the Up button to select ColorOrgan. If AudioStrobe is detected, the Down button cycles through the ColorSets. The ColorSets do not influence SpectraStrobe sessions or the ColorOrgan.

# TROUBLESHOOTING AND SUPPORT

First, try turning the Dream Master off (press the on/off button for several seconds), unplugging the USB cable and then turn it on again. Problems are often due to discharged batteries or cables connected to the wrong sockets or not pushed all the way in. In the event of any problems, please check all of your connections and, if necessary, place your Deepak Chopra Dream Master on charge for at least an hour and then try again.

To reset all settings to factory defaults, turn the unit on while holding the audio and light "-" buttons, then press the center ring when text appears on screen.

www.DeepakChopraDreamWeaver.com/support is a great place for finding answers to your questions and manuals, tutorials, guides, downloads and other useful material

# **DURING A SESSION**

While a session is playing you will notice that the active mode is displayed. You can toggle between Mode SpectraStr/ AS and the ColorOrgan by pressing the Up button. If you are playing AudioStrobe content, then the ColorSets govern the colors you see, and can be stepped through by pressing the Down button.

#### **BATTERY CONDITION**

At the top right of the Dream Master display you will see the battery condition indicator. When connected to a power source (AC power supply or PC USB port) the indicator will repeatedly 'fill' from right to left. When using the Dream Master away from a power source, the indicator will show approximate remaining charge. You can expect about ten hours use between full charges, though we recommend recharging it before the Lithium Ion battery is fully discharged, as this will help prolong battery life.

# SETTINGS

You generally won't need to visit this menu very often. When you select or change something, be sure to press the Select button to save them as current defaults. The options are:

#### 1) General

Show File Extensions turns on or off the display of filename extensions.

Play Countdown changes the default Play countdown time before a session begins; factory default is 10 seconds.

Button Backlight changes the brightness of the LEDs under the Control Pad.

#### 2) Power Management

Use this to select display "Display Backlight" (1-7, 6 is the default), "Display off timeout" (default is "never"), and "Device off timeout" (default is "Never off", but consider setting it to a shorter period if there is a chance you might fall asleep, etc.)

#### 3) Visuals

Adjust the maximum brightness of each LED color, both left and right. Default is 100% for all LEDs.

#### 4) Audio

Adjust left/right balance, and volume levels for AUX (input), INT(ernal), USB, and KBS (Sirius sessions) audio sources.

As mentioned earlier, Max. Volume ships pre-set to EU standards for the maximum allowed audio output

volume from a portable audio device. This value is the highest volume that will be displayed on the volume indicator.

The volume levels for each audio source can be assigned a value from 0 (off) to 10 (max).

Use the up and down buttons to make any changes, and press the center button to lock in the new value. The Max. Volume output is factory set to 40, to conform to EU standards. However you can increase this to a maximum of 52; press the middle button to lock in any changes. Note that some audio noise may appear at the top loudness settings.

Finally, the Filter 15 kHz engages a filter which rolls off higher frequencies when engaged. This is not needed for normal operation and can be left off, which is the default setting.

You can also access this audio mixer tool during a session etc. by pressing the Volume + and – buttons at the same time. Press the left button in this case to exit the Audio Mixer screen.

KBS is another Deepak Chopra Dream Master session type. See the KBS reference information at www.mindplacesupport.com for more details.

#### 5) Service

This screen provides technical details about your Deepak Chopra Dream Master - you may be asked to provide some of these details in the event that you require support.

Where to find your Dream Master serial number In the Settings section, select Service. Your serial number follows the letters SN.

## HOW TO...

#### How to reset your Deepak Chopra Dream Master

To reset all settings to factory defaults, turn the unit on while holding the audio and light "-" buttons, then press the center ring when text appears on screen.

#### How to increase maximum volume level

Deepak Chopra Dream Master ships with the maximum volume set to EU standards intended to prevent hearing damage. If you are not in Europe and want to use larger headphones, or otherwise wish to have a higher volume level, you can increase the maximum volume in Settings/Audio/ Max. Volume. Use the up and down keys to adjust this then press the center ring to set. The loudest setting is 52. Once done, the maximum volume level is indicated on the volume meter by a red line.

#### Transfer program files to your Dream Master:

If you have an SD card slot in your computer, the fastest way to transfer files is to remove the micro SD card from the console, put it into the included SD card adapter, and copy directly into the folder of your choice. You can also create your own folders on the card.

Alternately, you can connect via USB (select USB on the main menu and press the middle button; the Deepak Chopra Dream Master will appear on your Mac or PC as an external drive). Just drag and drop files into the appropriate folder. Note that files will transfer more slowly using the USB connection than via direct SD card transfer.

#### File formats and conversion

The Dream Master currently supports only MP3 and WAV file formats. See the Dream Master section of DeepakChopraDreamWeaver.com/pages/Support for information about how to convert other formats to MP3.

# ADVANCED OPERATION

This section describes in detail all of the Deepak Chopra Dream Master settings, controls and features.

#### ENCODED AUDIO

#### SpectraStrobe

The Dream Master uses a new form of encoding, SpectraStrobe<sup>™</sup> (SS) which is similar to AudioStrobe® (AS) but with six light control signals instead of just two. This allows full red, green and blue light control for both the left and right side of the Light Goggles, synchronized with the audio content. Files created with this format offer a richer and more subtle experience than does AS.

#### AudioStrobe

Your Deepak Chopra Dream Master is also a great AS decoder that can map the two AS signals onto any combination of red, green and blue via the ColorSets. Some ColorSets morph their color mappings during a session, creating a more dynamic and complex experience. See the inside back cover fold-out for ColorSet details.

#### ColorOrgan

Just for fun there is also a ColorOrgan (CO) "Light Show" option With the lights controlled by your music. It maps low frequencies onto blue, mid frequencies onto green, and higher frequencies onto red. There are three intensity levels (50%, 100%, 200%) and response rates (fast and slow fade). CO works best with music that has a beat, but can be quite interesting with other genres - please experiment!

To use it, plug the Aux cable into the headphone port of you player device and the other end into the Aux port on the top left of the Dream Master. Then select and start the piece you want to play. Then select Aux Audio and press the Up key. You should see Mode ColorOrgan on the LCD. Use the Down button to cycle through the six CO options from 100% fast fade to 200% slow fade. You can also use it with any mp3 file stored on your micro SD card.

#### CREATING YOUR OWN MEDITATION, RELAXATION OR SLEEP SESSIONS

There are several software tools available for creating your own sessions on the Deepak Chopra Dream Master. See www.mindplacesupport.com for further details and downloads.

# Deepak Chopra Dream Master micro-SD Card Contents

When you turn on your Deepak Chopra Dream Master and select Sessions, you'll notice several numbered folders: Dream Weaver, AudioStrobe, SpectraStrobe, Sirius and Manuals. The Deepak Chopra narrated sessions come in the Dream Weaver folder.

The Manual folder includes the Deepak Chopra Dream Master Quickstart card. You would need to connect via USB to access these files.

The SpectraStrobe folder is divided into six categories:

Accelerate (energy, peak performance, focus, etc.),

Meditate (meditation and relaxation training, mainly),

Mind Art (experimental, visualization, and some intended purely for consciousness-altering enjoyment),

Night Voyage (before bed, lucid dreaming),

Rejuvenate (sports recovery, after a long day in the office, etc.) and finally,

Trance (hypnagogia, the fascinating region between sleep and wakefulness)

These sessions include both simple and complex designs. Simple sessions may include gentle nature sounds, binaural beats and the like as audio content, with frequencies ramping towards a specific target, much like conventional mind machines.

Complex sessions may include ambient electronic backgrounds or more complex compositions, with sometimes very sophisticated control of the lights and resulting visual effects.

#### Where should you start?

If you want to quickly get a sense of what the Deepak Chopra Dream Master is capable of, go to Sessions, 1 Dreamweaver, 1 Trip to the Forest.

We hope you thoroughly enjoy these sessions, and find them beneficial. The Deepak Chopra Dream Master is a work in progress, and you'll find additional content as well as innovative, programs for sale. Be sure to visit www.DeepakChopraDreamWeaver.com/pages/programs

For the latest information and discussions about how to get the most out of your Deepak Chopra Dream Master go to www.DeepakChopraDreamWeaver.com

Bon voyage!

# DREAM MASTER PROGRAM LIBRARY

rograms
P.
robe
S
Audio
H
Veave
5
Dream
pra
Cho
pak
Dee
Ч.

	Catagoni	Minutos	Taraat H-	Description
			101951112	
1. Trip to the Forest	Mind Art	21	7.86*	Deepak narrates a virtual trip to the forest.
2. Pull to Love	Meditate	56	7.86* - 3.9	Deepak's beautiful lessons on love
				Initowed by difference put putites.
3. Being Still	Night Voyage	20	7.86* - 3.9	Quiets the mind to the point of sleep.
				Lights continue after music ends.
4. Bhagavad Gita	Meditate	34	7.86* - 3.9	Lord Krishna's Cosmic Vision as relayed
				to Prince Arjuna on the battlefield of life.
				Complementary mode recommended.
5. Chakra Meditation	Meditate	34	12 - 7.86*	7 Chakras, 7 Traits, 7 Colors, 7 Mantras
				and 7 Meditations.

\* 7.83 - 7.86Hz is the Schumann Resonance – the background vibrational frequency of the planet earth.

*
S)
н
g,
- 5h
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
2
~
<u> </u>
<u> </u>
0
-
-
CD.
~
. 2
.0
3
-
~
•

Name	Category	Minutes	Target Hz	Description
Brain Scan	Energize	16	10 - 15+	Sounds like an imagined brain scan from 66min album.
Brain Scan II	Night Voyage	12	m	Deep delta with marshal sounding music so that you won't go to sleep.
Children of the Universe		6		Collage of 8 tracks on 68min Children of the Universe album.
Journey		6		1 of 7 tracks on 72min Visions of Space and Time program album.
Naked Mantras		9	4 - 8	Jaunty/spirited Theta/Delta - almost danceable.
Waves of Coincidence	Relax	6	10	1 of 7 tracks on 72min Visions of Space and Time program album.
Winter		9	10	Orchestrated 1 of 7 tracks on 58min Polar Lights program album.
Audio Illusions		16		Follow the Moth from Audio Illusions album with 4 tracks total 54min including Song of the Sun, Northern Lights & Spiral Dream.
Dreams in the Mind's Eye		13		Child of a Dream from Dreams in the Minds Eye album with 3 tracks total 43min including Summer Shadows and Sky Shower.
Journey of the Drums	Trance	14		Journey to Ixtlan excerpt from Journey of the Drums album 57 min.

Name	Category	Minutes	Target Hz	Description
Oceamniotic		16		Return to the ocean, the source of all
				life within a tidal sanctuary of flooding
				fluorescent filaments.
Sleep Cycle	Night Voyage	60		An hour long evolving tapestry of sound and
				light – very potent sleep inducer.
Tibetan Highlands	Meditation	13	6 /12 /14	Tibetan Prayer Bowls - Soul of the Mountain
				(Ascent) excerpt from 50 min album that
				also has Temple Timbres (Descent)
Water Planet		15		An assortment of water sounds
				accompanied with music.
		ę	1 1 1 1	

\* more AudioStrobe program albums available as CDs and for download at the http://deepakchopradreamweaver.com/pages/programs

tescription	or use before class studies. Helps the ind focus without distractions.	rom workday normal to vigorous to alming.	trended to encourage novel thoughts om the subconscious to emerge for pnscious consideration.	romotes alertness and vigor. Not commended before sleep.	linimizes tendency to be distracted & romoting flexible work state.	ou'll not need coffee/tea after this. Not commended before sleep.	spring morning with gentle rain time suspended in this peaceful session to romote calm clarity.	nother peaceful backdrop of nature for eep relaxation.	amping down to a deeply meditative ate.	light difference in left and right stimula- on to help the mind let ao of nuisance
Target Hz D	4.5 - 18 F	12 - 35 - 10 F	7 - 14 - 10 Ir fr c	15 - 30 P	12 - 16 N	18	4 - 8 3 - 1 2 - 1	14 - 4 A	2 st	10 ÷
Minutes	12	35	25	20	30	20	20	16	50	25
Category	Accelerate	Accelerate	Accelerate	Accelerate	Accelerate	Accelerate	Meditate	Meditate	Meditate	Meditate
Name	Before Learning	Cheer Up	Create	Energize	Focus	Wake	Everglade	Forest & River	Meditate	Relax

3. SpectraStrobe Programs

Name	Category	Minutes	Target Hz	Description
Relax More	Meditate	50	5	Similar to Relax but longer & lower fre-
				duericy for deeper relavation.
Touch of Silence	Meditate	15	10 - 6.25	Calming from peaceful sounds of Tibetan
				DOWIS UND INTIMUSI PIULIO.
Wind Chimes	Meditate	15	12 - 2.5	Peaceful wind chimes on a summer
				afternoon.
Astroturf	Mind Art	10		Slow, shimmering washes of color accent
				this meditative track.
Cascade	Mind Art	11		Subtle, slowly shifting and hopping lights
				with nature sounds.
Dreamy Sax	Mind Art	2 L	10 - 3	Soothing synth chords with a bluesy,
				dreamy sax solo with light changing
				between orange pastel and green.
EcoSync	Mind Art	20		Peaceful audio ecosystem with sounds of
				nature.
Patternity	Mind Art	20		Dreamy, slightly surreal and entrancing
				mind-scape.
Phobos	Mind Art	9		Your spacecraft lands on Mars' moon and
				the inhabitants greet you.
Sanguine	Mind Art	10		Mysterious journey into a subterranean
				realm.
Space Train	Mind Art	15		Exploring & marveling at a methane
				ocean and its life forms on a distant
				planet.

Name	Category	Minutes	Target Hz	Description
Spectra	Mind Art	20		Gazing into a gently flickering camp-fire, you become lost in fantasy, and pass through a portal into a realm of magic.
Stagecraft	Mind Art	20		Gazing across a land never before seen, you feel yourself lifting off the ground, gently riding the current, always safe and amazed.
Starlit Night	Mind Art	15		Evokes a clear moonless summer's night with shooting stars.
Trainspot	Mind Art	7		The sound of low rumbling subway train or trip on a space probe Iulls you into a meditative state.
Weaver	Mind Art	12		Tribal audio art influenced by ambient masters paint a tapestry.
Yonder	Mind Art	20		Depths of consciousness beacon in a floating flotan of synth washes.
Dream	Night Voyage	60		A sleep session with intermittent bursts of higher frequency stimulation intended to evoke REM activity and dreams.
Night Shift	Night Voyage	45	12 - 3.5 - 10 - 7.83* - 3.5	Evolving nature sound-scape (from day to night) with colors changing from yellow to green to blue and violet.
Rest	Night Voyage	30		Slow modulations intended to quiet your mind before sleep.

Name	Category	Minutes	Target Hz	Description
Sleep	Night Voyage	60	10 - 6 -1	A gradual descent with low key audio modulations.
Soliton	Night Voyage	12		Lush, slow filter sweeps prepare for interesting dreams.
Submerge	Night Voyage	30	4	Soothing visual modulations with sounds of water in motion.
Biomarkers	Rejuvenate	10	10	Guides you to slowing down your heart and breathing to desirable rate. Red (60 beats per minute) is heart and blue (5) is breath.
Center	Rejuvenate	30	11 - 7.83*	Helps you put aside your immediate concerns and enter a period of quiet contemplation and rejuvenation.
Clear Your Mind	Rejuvenate		12.8 & 13.5	Relaxing sounds of Tibetan bowls to help restore mental energy.
Deep Rejuvenation	Rejuvenate	24	8.5 - 1.45	With binaural beats, takes you to a peace- ful, restorative mind-state.
Eddies	Rejuvenate	13		Floating down a meandering stream with gentle blues and greens.
Fantasy	Rejuvenate	6	7.83*	Schumann Resonance with gentle sounds of frame drum & gamelin.
Overtone Universe	Rejuvenate	11	12 - 7.83*	Peaceful overtone singing/chanting aug- ments the lights.

Name	Category	Minutes	Target Hz	Description
Alphabet	Trance	20		Guidance to hypnagogia – the magical half-dream, half-awake state.
Bowlscape	Trance	15		The mysterious deep resonance of Tibetan singing bowls permeates a night world of mainly blues and greens.
Shaman Drum Meditation	Trance	20	22 - 2	Hypnotic sound of a Shaman's drum with binaural beats augments synchronous and separate left-right stimulation.
Vapor - Chill	Trance	20	10 - 7	November wind or 20 minute long out- breath.
Zodiac	Trance	20		Deeper than Vapor-Chill with slowly shift- ing frequencies heading towards sleep.

grams
Prog
Sirius

CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Mind SaunaRelax & Recreation1510Quick RefresherRelax & Recreation252Mind SaunaRelax & Recreation352RegenerationRelax & Recreation352Deep MeditationRelax & Recreation358Iou Ck AlerthessLearning108 - 10Quick AlerthessLearning157.8*ConcentrationLearning157.8*ConcentrationLearning2010Creativity EnhancementLearning2010Creativity Enhancement
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Maintaining Peak Competitive PostureRelax & Recreation1510Quick work breakRelax & Recreation2522Relax & Recreation352RegenerationRelax & Recreation352Deep MeditationLearning108 - 10Quick AlertnessLearning158Relax Before ExamsLearning157.8*Concentration
CategoryMinutesTarget HzDescriptionPeak Performance2024Pewer GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Mind SaunaReak & Recreation1510Quick work breakRelax & Recreation164Quick RefresherRelax & Recreation352RegenerationRelax & Recreation352Deep MeditationRelax & Recreation108 - 10Quick AlertnessRelax & Recreation108 - 10Quick AlertnessLearning158Learning from Audiotapes/CDsLearning158Relax Before Exams
CategoryMinutesTarget HzDescriptionPeak Performance2024Pewer GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Pewer PausePeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Reformance302Mind SaunaRelax & Recreation164Quick RefresherRelax & Recreation164Quick RefresherRelax & Recreation352RegenerationRelax & Recreation352Deep MeditationLearning358Learning from Audiotapes/CDsLearning358Learning from Audiotapes/CDs
CategoryMinutesTarget HzDescriptionPeak Performance2024Pewer GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Mind SaunaRelax & Recreation164Quick RefresherRelax & Recreation352RegenerationRelax & Recreation352Deep MeditationRelax & Recreation352Deep MeditationLearning108 - 10Quick Alertness
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PostureRelax & Recreation1510Quick work breakRelax & Recreation252Mind SaunaRelax & Recreation352RegenerationRelax & Recreation352Deep MeditationRelax & Recreation602Deep Meditation
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance1520 - 30Quick BreakPeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PostureRelax & Recreation1510Quick work breakRelax & Recreation252Mind SaunaRelax & Recreation164Quick RefresherRelax & Recreation352Regeneration
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Mind SaumaRelax & Recreation1510Quick work breakRelax & Recreation252Mind SaunaRelax & Recreation164Quick Refresher
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-UpPeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance10Quick work breakPeak Recreation1510Quick work break
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive PosturePeak Performance302Maintaining Peak Competitive Postureelax & Recreation1510Quick work break
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-UpPeak Performance302Maintaining Peak Competitive Posture
CategoryMinutesTarget HzDescriptionPeak Performance2024Power GenerrationPeak Performance1825 - 30Performance IntensivePeak Performance1520 - 30Quick BreakPeak Performance1520 - 28Power PausePeak Performance178Athletic Warm-Up
Category Minutes Target Hz Description   Peak Performance 20 24 Power Generation   Peak Performance 18 25 - 30 Performance Intensive   Peak Performance 15 20 - 30 Quick Break   Peak Performance 15 20 - 28 Power Pause
Category Minutes Target Hz Description   Peak Performance 20 24 Power Generation   Peak Performance 18 25 - 30 Performance Intensive   Peak Performance 15 20 - 30 Quick Break
Category Minutes Target Hz Description   Peak Performance 20 24 Power Generation   Peak Performance 18 25 - 30 Performance Intensive
Category Minutes Target Hz Description   Peak Performance 20 24 Power Generation
Category Minutes Target Hz Description

#### DEEPAK CHOPRA DREAM MASTER LIMITED WARRANTY AND RELEASE FROM LIABILITY

The Deepak Chopra Dream Master console is guaranteed to be free from manufacturing defects for a period of two (2) years from the date of purchase, while accessories are guaranteed for a period of non (1) year. Any defective parts will be replaced free of charge (exclusive of shipping and handling costs) during that period. Damage caused by purchaser's misuse or by accident, fire, flood, or other disasters is not covered by this warranty.

This Limited Warranty is the sole and exclusive remedy of purchaser for damages arising from or relating to the purchase of any Deepak Chopra Dream Weaver article.

If any article must be returned to the manufacturer, the purchaser should be sure to include name, address, telephone and a description of the problem with the article.

DISCLAIMER: Except as provided above, the purchaser acknowledges that the article is purchased "as is." The manufacturer and seller (retailer from whom you purchased this Dream Master) specifically disclaim all warranties, expressed or implied, including warranties of merchantability and of fitness for a particular purchase or use. The manufacture and seller also assume no liability for any loss or damage arising from theories of tortious conduct, including negligence and strict conduct.

RELEASE FROM LIABILITY: The purchaser understands that the Dream Master is intended for education, entertainment, relaxation, and personal experimentation purposes only.

Purchaser understands that no other claims are made for any Deepak Chopra Dream Master device or article. Purchaser understands that Deepak Chopra Dream Weaver LLC cannot predict the suitability of any article for any application because of the individual physical and emotional makeup of each user. Purchaser understands that anyone with a history of seizures, hallucinations or other mental problems as well as anyone who is taking or has recently taken psychotropic drugs of any sort should not use the Dream Master without first consulting their physician.

The purchaser understands that purchaser or any other person will not hold Deepak Chopra Dream Weaver, its manufacturer, MindPlace or its agents or employees liable in any way for any occurrence of any nature in connection with the use of the Dream Master. In consideration of purchasing the product, the purchaser assumes all risks in connection with the use of the product, either by purchaser or by others.

LIMITATION OF DAMAGES: If, notwithstanding the foregoing, there should arise any question of liability on the part of the manufacturer or seller, the purchaser agrees **that such liability will be limited to the cost of replacement of the Dream Master.** 

PURCHASER REPRESENTATION: The purchaser represents that he/she is of legal age and is legally competent to understand and agree to the terms set forth herein, and that the terms are contractual and not merely recital. The purchaser has read or will fully read the Dream Master's User Guide before using this product. Use of these products constitutes acceptance of all the terms of this Warranty, regardless of whether or not the Product has been formally registered.

#### **In-Warranty Replacements:**

Send unit plus a brief description of the problem along with your name, address, phone number and email to: Deepak Chopra Dream Master PO Box 704 – 62 Main St – Bldg #3 Hatfield, MA

#### IMPORTANT

The Deepak Chopra Dream Master is intended for use as a tool for enhancing consciousness and for personal growth. It is not intended for use as a medical diagnostic or **therapeutic device**, and no medical claims of any sort are made for it.

Note: DO NOT USE THIS PRODUCT without your doctor's specific guidance if you or any family member has ever experienced any form of seizure **disorder**, such as epilepsy, or if you are or have recently taken any form of psychoactive drug.

#### **CE Regulation**

This device complies with CE Council Directive 2004/108/EC; applied EMC standards include EN55022:1998+A1+A2, EN55024:1998+A1+A2, EN61000-3-2:2000 +A2, EN61000-3-

3:1995 +A1.

#### FCC Regulation

This device has been tested and complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- · Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- · Consult the dealer or an experienced radio/TV technician for help.

THE MANUFACTURER IS NOT RESPONSIBLE FOR ANY RADIO OR TV INTERFERENCE CAUSED BY UNAUTHORIZED MODIFICATIONS TO THIS EQUIPMENT. SUCH MODIFICATIONS COULD VOID THE USER AUTHORITY TO OPERATE THE EQUIPMENT

#### Disposal

This device contains non-recyclable components and should not be disposed of with trash.

# Colorsets

Use the Down button to select the LED colors you want to appear during your Dream Weaver, Audio Strobe, and Sirius program sessions. SpectraStrobe sessions have pre-set colors.

Colorsets 1-7 have the same colors at the same time in both the left and right eye, even though, depending on the program, you can have different frequencies in the right and left eye.

Colorsets 8, 9 & 10 can have, depending on the program session, two selected colors at two different frequencies in both eyes at the same time. None of the included programs takes advantage of this feature.

The remainder of the colorsets are random selections of light colors going from a slow, medium to fast ramp (for example, in a ramp the frequency will go from 15Hz to 14, 13, 12, 11, 10 to 9Hz) or a slow, medium to fast jump (for example, in a jump the frequency will go from 15Hz directly to 9Hz).

1. Red/Green/Blue			
2. Red			
3. Red/Green		•	•
4. Green		•	•
5. Green/Blue	,	•••	•
6. Blue		•	•
7. Red/Blue			
8. Red/Green		•	•
9. Red/Blue			
10. Green/Blue		•••	•
11. Random	Slow Ramp		
12. Random	Medium Ramp		
13. Random	Fast Ramp		
14. Random	Slow Jump		
15. Random	Medium Jump		
16. Random	Fast Jump		