#### Disney Magical World 2

Important Information Basic Information Information Sharing **Online Features Parental Controls** Introduction 5 About this Game **Controls** 6 **Getting Started** 8 Saving and Deleting Data Playing the Game 9 Progressing Through the Game 10 Game Screen

# Using the Menu

- 11 Main Menu Screen
- 12 Coordinating Your Outfit
- 13 Items
- 14 Notice Board
- 15 Material Log
- 16 Stickers
- 17 Greetings/Albums/Collection

# Living in Castleton

- 18 Home Sweet Home
- 19 Shops McDuck's
- 20 Shops Creating Items
- 21 Shops Other
- 22 The Castle
- 23 Café

24	Café Main Screen		
25	Café Menu		
26	Parties		
27	Magical Dreams		
28	Fun Things to Do		
Exploring the Worlds			
29	Going on Quests		
30	Hawaii		
31	100 Acre Wood		
32	Arendelle		
33	Snow White's World		
34	Atlantica		
35	Wonderland		
	Wireless Communication		
36	StreetPass		

- 37 SpotPass
- 38 Internet

# Other

39 QR Code and Magical AR

# **Support Information**

40 How to Contact Us

# 1

#### Important Information

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

- ◆ Unless stated otherwise, any references to "Nintendo 3DS" in this manual apply to all systems in the Nintendo 3DS™ family.
- ♦ When playing on a Nintendo 2DS™ system, features which require closing the Nintendo 3DS system can be simulated by using the sleep switch.

#### **⚠** IMPORTANT

Important information about your health and safety is available in the Health and Safety Information application on the HOME Menu. You should also thoroughly read the Operations Manual, especially the "Health and Safety Information" section, before using Nintendo 3DS software.

#### Language Selection

The in-game language depends on the one that is set on the system. This title supports five different languages: English, German, French, Spanish and Italian. If your Nintendo 3DS system language is set to one of these, the same language will be displayed in the software. If your Nintendo 3DS system is set to another language, the in-game default language will be English.

For instructions about how to change the system language, please refer to the System Settings electronic manual.

#### Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe): www.pegi.info

USK (Germany): www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand): www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/documents/

#### Advisories

This software (including any digital content or documentation you download or use in connection with this software) is licensed by Nintendo only for personal and non-commercial use on your Nintendo 3DS system. Your use of

any network services of this software is subject to the Nintendo 3DS Service User Agreement and Privacy Policy, which includes the Nintendo 3DS Code of Conduct.

Unauthorised reproduction or use is prohibited.

This software contains copy protection technology to prevent reproduction and copying of content.

Your Nintendo 3DS system and software are not designed for use with any existing or future unauthorised technical modification of the hardware or software or the use of any unauthorised device in connection with your Nintendo 3DS system.

After the Nintendo 3DS system or any software is updated, any existing or future unauthorised technical modification of the hardware or software of your Nintendo 3DS system, or the use of any unauthorised device in connection with your Nintendo 3DS system, may render your Nintendo 3DS system permanently unplayable. Content deriving from the unauthorised technical modification of the hardware or software of your Nintendo 3DS system may be removed.

This software, instruction manual and other written materials

accompanying the software are protected by domestic and international intellectual property laws.

#### **©**Disney

Trademarks are property of their respective owners. Nintendo 3DS is a trademark of Nintendo.

Cooperation provided by Fontworks Inc.

The typefaces included herein are developed by DynaComware.

Fonts used in-game are provided in part by TypeBank Co.,Ltd.
All rights reserved.

"QR Code reader" includes software deliverables of Information System Products Co., Ltd. and Institute of Super Compression Technologies, Inc.

QR Code is a registered trademark of DENSO WAVE INCORPORATED in JAPAN and other countries.

CTR-P-BD2P-00

User-generated content, or UGC, is content created by users, such as messages, Mii<sup>™</sup> characters, images, photos, video, audio, QR Code<sup>™</sup> patterns, etc.

#### **Exchanging UGC**

These are general precautions for exchanging UGC with other users. The extent of UGC exchange depends on the software.

- Uploaded content may be seen by other users. It may also be copied, modified and redistributed by third parties.
   Once sent, you cannot delete such content or limit its usage, so be careful.
- Any uploaded content may be removed without notice. Nintendo may also remove or hide content which is considered to be unsuitable.
- When uploading content or creating content for upload...
  - Do not include any information that can be used to identify you or a third party personally, such as your or a third party's name, email address, address or telephone number.
  - Do not include anything which could be damaging or offensive to another person, or make

- someone uncomfortable.
- Do not infringe on the rights of others. Do not use content owned by a third party or that displays a third party (photos, images, videos) without their permission.
- Do not include illegal content or any content which aids illegal activity.
- Do not include any content which violates public morality.

This software allows you to connect to the Internet to invite other players to your town and receive gifts (p. 37-38). Also, you can share your photos (p. 6) on social networking sites using the Nintendo 3DS Image Share service from the HOME Menu Settings.

◆ For information about connecting your Nintendo 3DS system to the Internet, refer to the Operations Manual.

This software supports Nintendo Network™.



Nintendo Network is an online service which allows you to play with other players all over the world, download new add-on content and much more!

#### Online Precautions

• If you post, send or otherwise make available any information or content through wireless communication please make sure not to include any information that can be used to identify you personally, such as your name, email address, your address or your telephone number, as others

- may be allowed to see such information and content. In particular, when choosing a user name or nickname for your Mii characters, please do not use your real name as others may be able to view your user name and the nicknames of your Mii characters when using wireless communication.
- Friend codes are a part of a system that allows you to establish a friendship with other users, so that you can play, communicate and interact with people you know. If you exchange friend codes with strangers, there is a risk that you could receive information or messages with offensive language or inappropriate content and that strangers may see information about you that you do not want strangers to see. We therefore recommend that you do not give your friend codes to people you don't know.
- Do not engage in harmful, illegal, offensive or otherwise inappropriate activity that might cause problems for other users. In particular, do not post, send or otherwise make available any information or content that threatens, abuses or harasses other persons, infringes on the rights of others (such as copyrights, portrait rights, privacy)

rights, rights of publicity or trademarks) or that may make other people feel uncomfortable. In particular, when sending, posting or making available photos, images or videos displaying other people, make sure to obtain their permission beforehand. If inappropriate conduct is reported or confirmed, you may be subject to penalties such as being banned from the Nintendo 3DS Services.

Please note that Nintendo servers may become temporarily unavailable without prior notice due to maintenance following any problems, and online services for certain software may be discontinued.

### 4 Parental Controls

You can use the following Parental Controls to restrict certain features of this software.

- ◆ For more information about Parental Controls, refer to the Operations Manual.
- Online Interaction Restricts the sending/receiving of information via SpotPass™ and the receiving of gifts via the Internet.
- StreetPass Restricts the sending/receiving of character information via StreetPass™.

Disney Magical World 2 is a game which invites you to live in the world of Disney and interact with well-known characters, enjoy fashion, take on quests, and even run your own café!



This software uses your Nintendo 3DS system's internal calendar and clock. Manually adjusting the date and time settings may produce unexpected results, so please check the system's date and time settings before starting the game.

# Living in the World of Disney

This game takes place in Castleton, with the castle at its center, and a number of individual worlds inspired by Disney movies.

#### Castleton (p. 18-28)

Castleton is made up of three areas: the Castle Area, which is the home of the king; the



Town Area, where our main characters live; and the Shopping Area, which is lined with shops and amenities. In Castleton, you can go shopping, run your own café, create items such as clothes and furniture, and more.

#### Worlds (p. 29-35)

There are various different Disney worlds to explore, including ones based on Winnie



the Pooh, Frozen and others. In each world you can interact with the characters who live there, enjoy mini-games and experience all the unique atmosphere that that world has to offer.

# Fun with Fashion and Interior Design

You can buy clothes and accessories for your character, and furniture for your



home from McDuck's (p. 19). You can also use materials to create them at the Boutique or Workshop (p. 20). Combine your favorite items to create stylish outfits for your character and cool interior designs for your house!

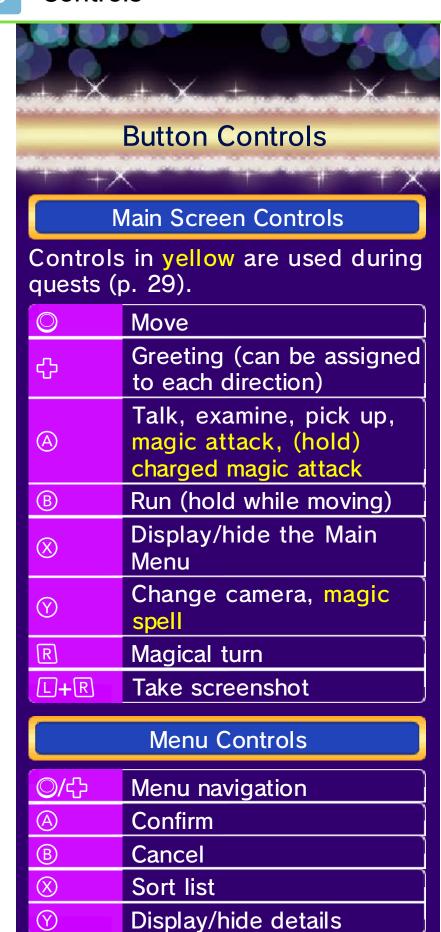
#### Creating Your Very Own Café

After becoming the owner, you will be able to style the café to your own personal tastes by



selecting the furniture and choosing which items to put on the menu (p. 23-25). Try throwing parties at the café and see who turns up!





# **Touch Controls**

Menus displayed on the Touch Screen can also be navigated by tapping them. In addition, there are some scenes where touch controls can be used during gameplay.

#### **Taking Screenshots**

During play, hold ①, then press ® to take a screenshot of the upper



screen. Screenshots will be saved to the SD card and can be viewed by selecting "Albums" (p. 17) from the Main Menu. In addition, screenshots can be uploaded to social media using an internet connection by using the Nintendo 3DS Image Share service from the HOME Menu Settings.

◆ There are some times when screenshots cannot be taken ( will be displayed when L is pressed).



Press (A) when the Title Screen appears to display the Title Menu.



#### **New Game**

Play the game from the beginning. You can choose your character from the following choices:

#### Create a Character

Create your character from scratch. Follow the directions on the screen to select



your character's gender, appearance, name and birthday.

#### Select from Mii Maker™

You can use a Mii from the Nintendo 3DS system's Mii Maker as your main character. First select the Mii you want to use and then enter a birthday.

Save Data Transfer Bonus
If save data from Disney Magical
World is detected on your
Nintendo 3DS, you will get a
bonus when you first play this
software.



You can continue playing from where you left off. Select "Continue Game" to start playing.



#### **Options**

You can select "Options" from the Continue screen. Here you can choose from the following:

Change Character	Change your character's appearance, name, and so on.
Erase Save Data	Delete your save

# Search for Gifts

You can receive gifts in the following ways:

♦ You can receive gifts in-game by talking to the balloonist (p. 21).

Enter Download Code	Download gifts by entering a download code (p. 38).
Collect Gifts	Connect to the Internet and receive a gift via Nintendo Zone (p. 38).
	This feature is not available in Europe.
Read QR Code	Read a QR Code using the Nintendo 3DS Camera (p. 39).
Magical AR	Read AR Cards using the Nintendo 3DS Camera (p. 39).
Download Again	You can download gifts more than once.



Activate/Deactivate SpotPass (p. 37).

All notifications from Nintendo related to this software will be displayed in the system language selected at the time of starting the game.

Please note that if you change the system language midway through a game, you will continue to receive notifications in the language previously selected.

This can be rectified by resetting SpotPass settings via the Title Menu or by talking to Bella, the balloonist, in-game.





Select "Save" (p. 11) from the Main Menu to save your current progress. Additionally, your progress will be automatically saved at certain

created.



# **Deleting Your Data**

Select "Continue Game" from the Title Menu, then "Options", followed by "Erase Save Data" to delete your save data.



◆ Please be careful when deleting save data. Once save data has been deleted, it cannot be restored.

- Do not repeatedly reset the system or intentionally input incorrect controls. Do not remove any Game Card/SD card inserted into the system while saving. Make sure not to get dirt in the terminals. These actions could result in permanent data loss.
- Do not use external accessories or software to modify your save data, as this can lead to an inability to progress or loss of save data. Any modification is permanent, so be careful.



# Collect Stickers and Expand Your World

Once your life in Castleton has begun, you can start collecting stickers (p. 16).



Stickers show just how much you are enjoying your life in the game, and how far you have progressed. Obtain them by playing through episodes, creating items, and more.

#### After Collecting Stickers

You will find Magic
Numbers in various
locations throughout the
game. Examining the
Magic Number that
corresponds to the number of
stickers you have collected will
allow you to access new areas and
features.

# **Creating Items**

Taking the materials you have collected to the Boutique or Workshop will



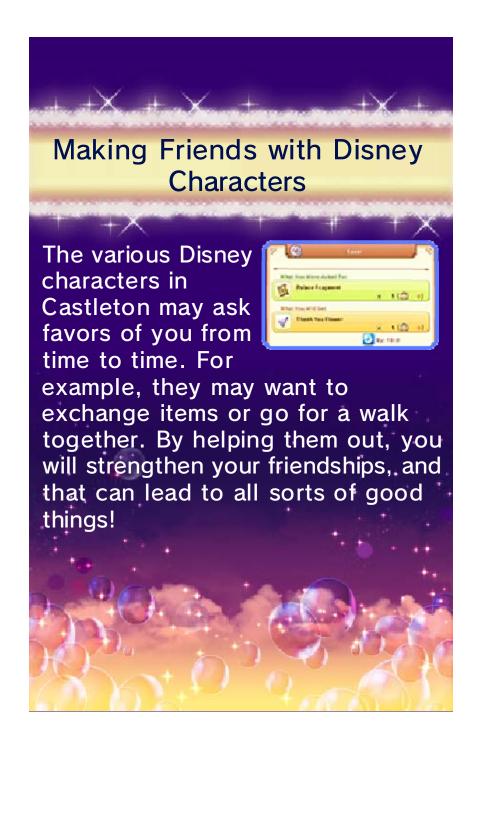
allow you to create new items such as furniture and clothes (p. 20).

# Obtaining Recipes and Materials

Materials for making items can be obtained through quests (p. 29), or by



investigating shining areas (p. 28). You can obtain Recipes by clearing episodes and collecting stickers. Recipes are written records of the materials necessary to create a particular item. In addition, if you register a recipe to the Material Log (p. 15), you will always be able to check what materials are necessary to make that item, and will get a notification when those items have been collected.





Guidance

Hints on what you should do next are displayed here.

**Stickers** 

The number of stickers you have collected is displayed here.

**Good Luck Charm** 

The effect of any Good Luck Charm you have had cast at the Shop of Wonder (p. 21) is displayed here.



♦ This icon will differ for

different worlds.

🎒 World Entrance

**Current coins** 



Select "Outfits" from the Main Menu to choose which clothes and accessories you want your character to wear.

#### **Outfits Menu**

You can change your clothes by first selecting one of the menus listed below. You can also change into a previously-saved outfit by selecting "Saved Outfits".

Ace Ensembles	You can change into an Ace Ensemble when you have collected the necessary clothing items.
Clothing Type	This separates clothing items according to what part of the body they are worn on, along with hand accessories, wands and sparkles.

Accessories	View accessories that can be used on your hair, face, hands and so on.
Sparkles	Change the sparkles that appear around your character.

# **Outfits Screen**

Available clothing items and outfits will be displayed. Press L/R to rotate your character, and  $\otimes$  to change the order in which the items are listed on the lower screen.



#### Clothing Details

Check the theme and rarity value of your clothing.  $\bigcirc \rightarrow \bigcirc \rightarrow \bigcirc \rightarrow \bigcirc$  denotes (in order from easiest to hardest) the difficulty involved in obtaining an item of clothing. These details can be displayed/hidden by pressing  $\bigcirc$ .

- Items
- Denotes an item you're currently wearing
- Denotes an item for which a variation exists
- 3 Save Outfit

Tap the "Saved Outfits" icon or press START to save the current outfit. You can select "Saved Outfits" from the Outfits Menu.

Pose

Change your character's pose.

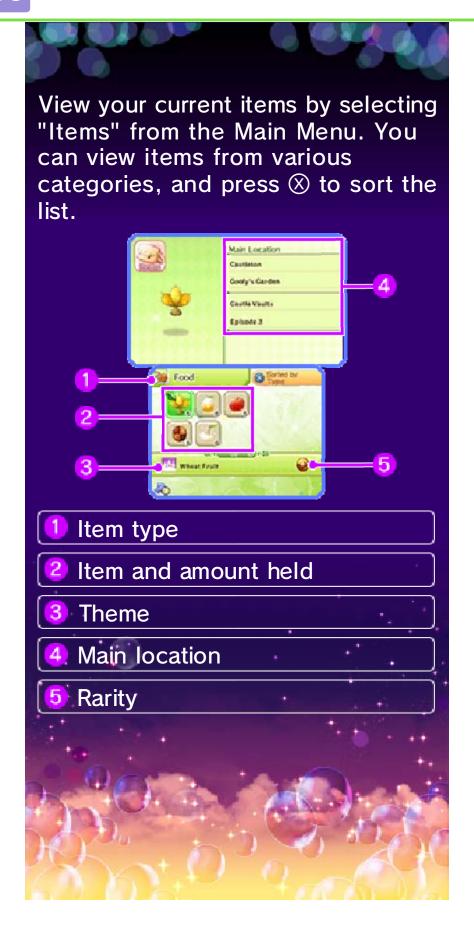


By wearing clothing items from the same set, or by equipping rare



items, you can score either an "Ace Ensemble" or a "Fashionista" rating ("Ace Ensemble" is the higher-rated of the two). If you meet townspeople while wearing an Ace Ensemble or a Fashionista, they may respond with "Nice!" (p. 28).





You can see the information from the Notice Board in the Town Area by selecting "Notice Board" from the Main Menu. You can select the information you want to view.



You cannot view the Notice Board during an activity involving another character.

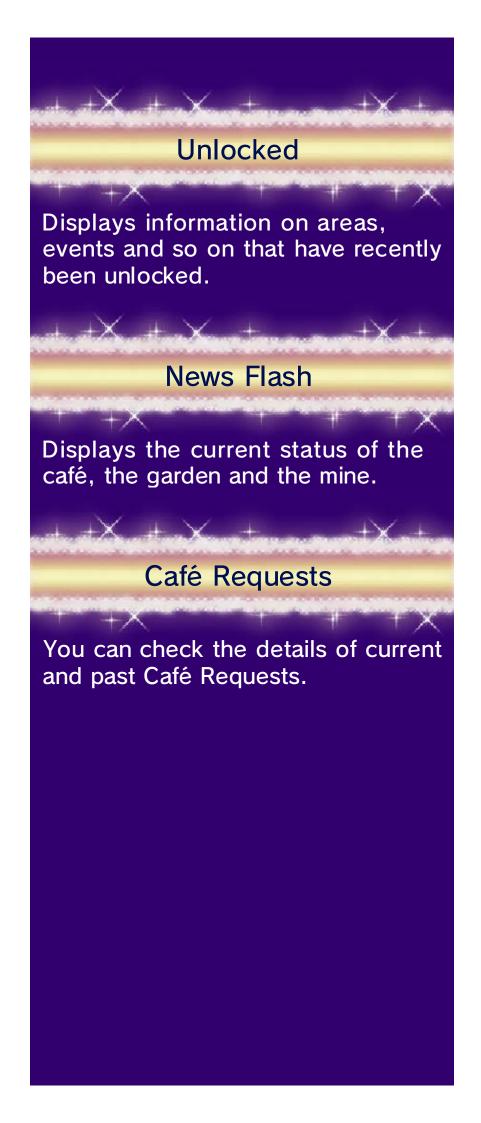
## Castleton Chronicle

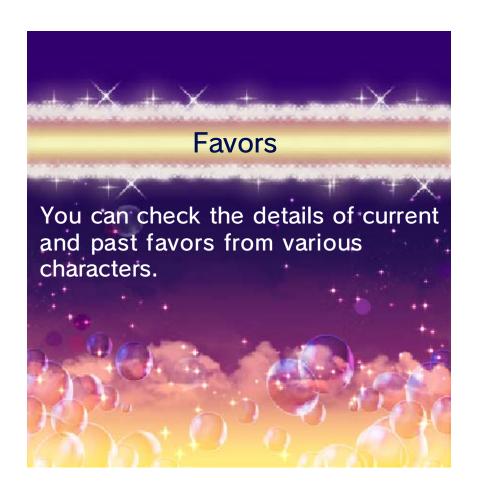
Check up on seasonal events, shop item updates, gift information and more.

# **Target Stickers**

+X

Displays information on recommended stickers (p. 16) that can be obtained and how to obtain them.



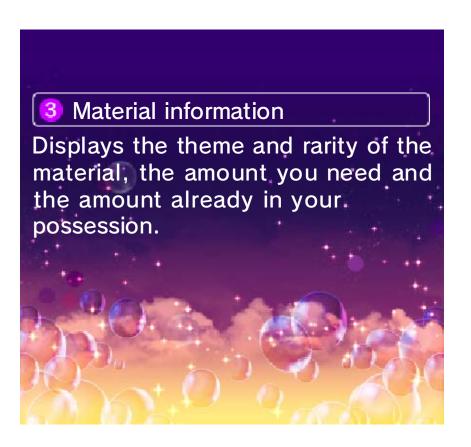


You can view recipes of items and the necessary materials to produce them by selecting "Material Log" from the Main Menu. First select the category of item you wish to view.

♦ You can enter recipes in the Material Log when visiting any of the shops where you can create items (p. 20).



- Main location
- Necessary materials







#### **View Photos**

Select "Saved Photos" to view all of the photos you have taken.



Photos cannot be erased from this menu. They can be erased by opening the Nintendo 3DS Camera from the HOME Menu.



If you choose to share your Profile Card, it will be sent to those who invite you as a guest to



their town via StreetPass or online (p. 36-38). Select "Albums" followed by "Profile Card" to choose a photo and comment that will be sent. In addition, you can view all of the cards you have collected from your guests by selecting "Guest Cards".

# Collection

Here you can view information on items you have obtained, as well as information on parties (p. 26) you



have held and puzzle pieces (p. 27) you have collected.

You can freely place furniture within your character's house in Castleton.



# Layout

Approach the mirror in your house to enter the Layout Menu and place furniture as you please.

## **Choosing Furniture**

You can search for furniture based on Theme or Furniture Type. Choose the object you wish to use and select "Place". You can even place some objects on top of tables.



In addition, you can place all furniture that shares a theme by selecting "Follow a Theme".



You can buy and sell items at the department store owned by Scrooge McDuck. You will be able to buy more items as you progress in the game.

# **Buying Items**

Press (A) while standing in front of an item you are interested in and Huey, Dewey or Louie will come to talk to you. You can then view or buy the item. Items

+X



of clothing can be tried on before buying them.

# Selling Items

You can sell items by talking to Scrooge. For the item you want to sell, select the

+X



category followed by the item and quantity to sell.

Exchanging Medals for Items
Rare items can sometimes be found at McDuck's. You need medals in order to buy these.
Medals are obtained from guests who visit your town via
StreetPass or online (p. 36-38).

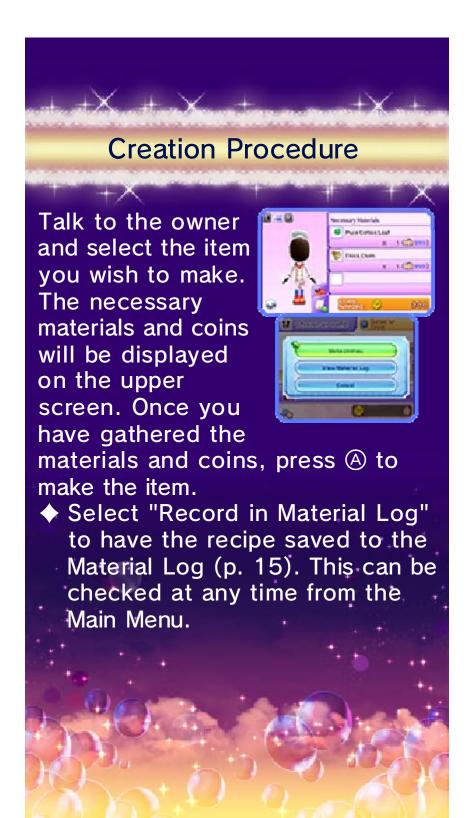
◆ Some medals are limited to specific seasons, and can be exchanged for their corresponding seasonal items.





If you have gathered the necessary materials and coins, you will be able to create items at the shops listed below. The more stickers you collect, the more of these shops will be unlocked.

Daisy's Boutique	You can create clothing and accessories here.
Chip & Dale's Workshop	You can create furniture here.
Yen Sid's Tower	You can create magic wands here. These can be used when you go on quests (p. 29).
Clarice's Fashion Counter	Here you can make variations of clothing and accessories that you already own (the original items will not disappear).





Talk to Bella the balloonist to receive special gifts (p. 7), update your Profile Card

+X



(p. 38) or change your SpotPass or StreetPass settings.

# **Shop of Wonder**

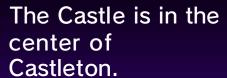
You can exchange "Nice!" points (p. 28) for Mystery Items or Good Luck Charms that



grant special benefits to your character.

In addition, select "Twinkle Stones" to exchange collected Twinkle Stones for puzzle pieces (p. 27).







# Speaking to The King

You can learn new greetings by speaking with the King.

+X



## Castle Balls

As you progress through the game, you will be able to take part in Castle Balls. Be sure to wear the best outfits for the occasion. Your outfit and dance moves will determine the rating you receive.

#### How to Dance

A cursor will move in time with the music. When the cursor reaches a button icon, press the corresponding button.



At a certain point in the game, you will be able to take ownership of a café. Make the café one of a kind by putting your favorite items on the menu and placing the furniture as you see fit.

## Your Job as the Café Owner

Follow the steps below to succeed in your job as the Café Owner:

## 1. Preparing Menu Options

Firstly, prepare some menu items (p. 25). Once you have prepared an item, you can start



selling it to your customers.

## 2. Waiting for Orders

Once you have prepared a menu item, wait for a customer to arrive and order it. If you

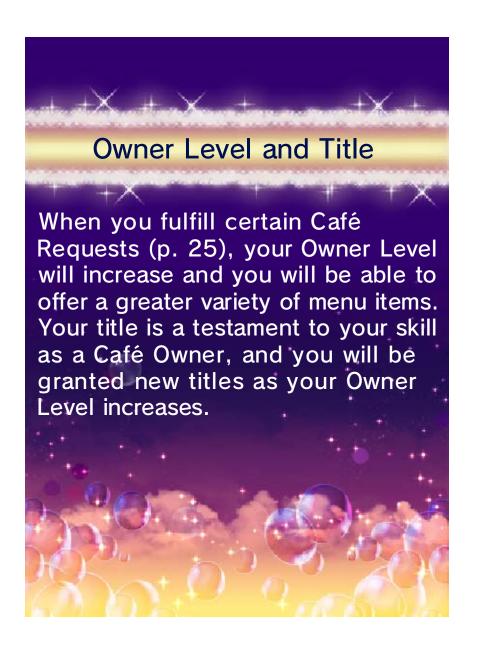


sell out, be sure to make some more. Each menu item has a set price the customer pays with every order, so your earnings are determined by multiplying the set price of the item by the number of times it was ordered.

## 3. Collecting the Earnings

Talk to the Café Manager to collect the earnings.



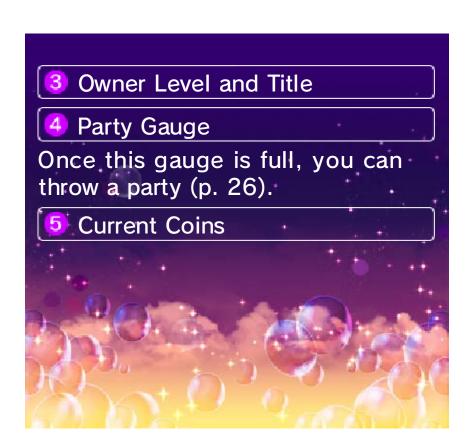


The screen below is displayed when you are inside the café. You can switch cameras on the upper screen by pressing  $\circ$ .



- Current Earnings (Coins)
- Current Menu Items

The snack, drink and sweet currently on offer and the respective numbers remaining in stock are displayed here. → denotes, in order, the difficulty involved in making a menu item. Items that are part of a Hot Theme are marked with .







# Food

Use ingredients to make menu items in the café. You can make snacks, drinks and sweets. You can choose the item you want to make based on theme or type. You can also record recipes in the Material Log (p. 15).



Rarity of menu item

- Theme of menu item
- Necessary ingredients
- Price

The amount the café receives each time the food is ordered.

## **Decorate**

Here you can customize the café's interior design. The steps for making changes are identical to those for setting the layout in your own house (p. 18).



You cannot, however, choose the positioning of the tables, chairs and counters.

#### **Theme Points**

You can earn Theme Points by matching the themes of the café's furniture, staff clothing and menu items. The number of Theme Points you have determines which characters you can invite to your parties (p. 26), how many coins you will earn from those parties, and whether the party will include a dance show or not.

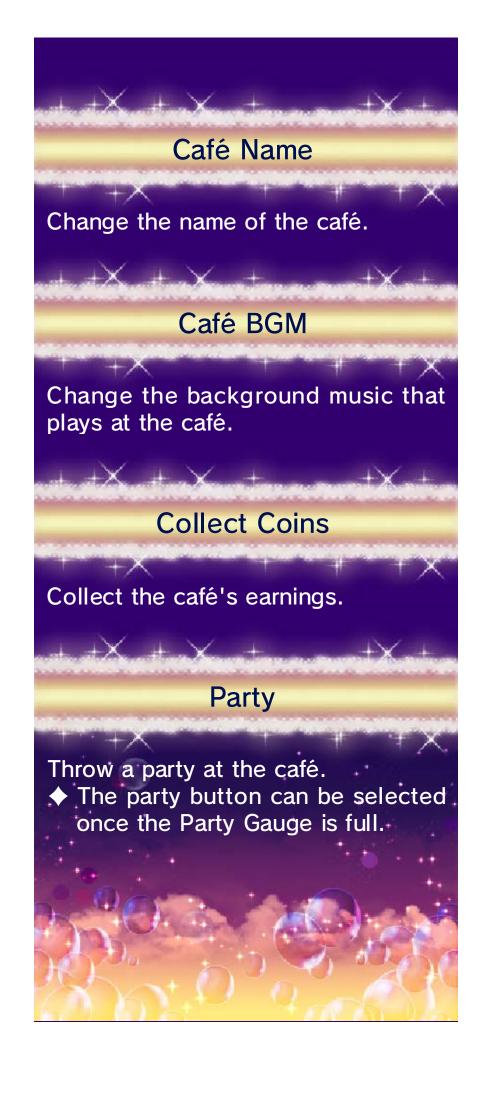
# Café Requests

Here you can view Café Requests, and select which ones you would like to accept.



# Staff

Here you can organize your café staff, and change their appearance. You can also select a Mii from Mii Maker to work as staff in your café.





The Party Gauge fills up as the café receives orders and you fulfill requests. Once the Party Gauge

+X



is full, you can select "Party" from the Café Menu.

♦ In order to throw a party, you must have three items on your menu and a sufficient number of Theme Points.

## Party Guest List

Choose who to invite to your party. Press  $\odot$  to check the guest list.



## **Dance Shows**

If you check the stage during a party, a dance show might take place. You can strike a pose at specific points in the dance. Press  $\otimes$  to display or hide the lyrics.



## Camera settings

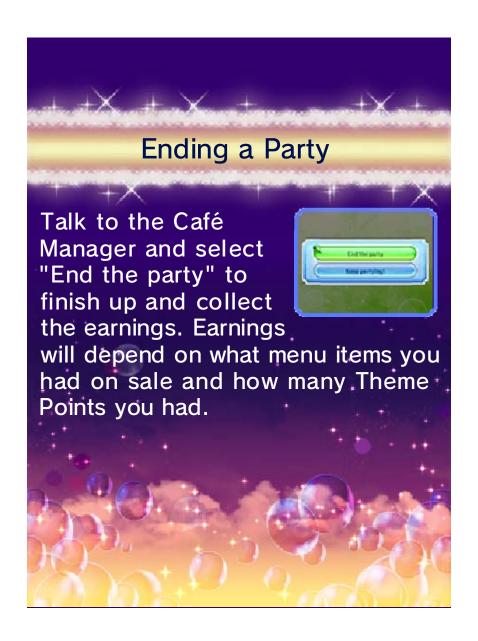
Select to have the camera move freely, or for a fixed view of the stage. Press (a) to switch between these cameras.

#### Character cameras

Select these to see the corresponding character up close.

## Pose Time gauge

This gauge increases with time. Press (a) when it is full to enter "Pose Time". The characters who join you to strike poses are randomly selected from those that are in the camera's field of vision.



As you progress in the game, you will be able to take part in Magical Dreams with the Disney characters.

# **Completing Dream Puzzles**

Collect puzzle pieces by greeting characters (p. 17) and exchanging Twinkle Stones at the Shop of Wonder.



# **Entering Magical Dreams**

Once you have completed a Dream Puzzle, press (a) on the bed in your home to enter a Magical Dream. Select different Dream Stages to enjoy in the Magical Dream. You can choose up to three Dream Stages per Magical Dream. Throw café parties (p. 26) connected to the relevant Disney characters or movies to increase the variety of Dream Stages available to you.





# Progressing in Magical Dreams

During a Magical Dream, you can earn "Nice!" points (p. 28) by completing activities in the various Dream Stages.

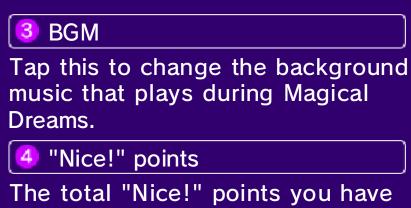


## **1** Hints

Hints on how to enjoy the current Dream Stage are displayed here.

## 🙎 Dream Stage

If there is more than one Dream Stage selected in your Magical Dream, you can move between them at any time by tapping them on the Touch Screen.



The total "Nice!" points you have collected in the current Magical Dream.

5 End

Tap "End" to return to your home.

#### **Activities**

Press (A) next to certain spots in Dream Stages to access various activities. You will get "Nice!" points the first time you try each activity.



Sometimes accepting a favor request from a character will give you the chance to

+X



do something fun with him or her for example, playing tag, heading to a certain location together, going on a treasure hunt, and more!

# **Fishing**

Get your hands on a fishing rod and give fishing a try. Press (a) at a fishing point to



cast your float. When a fish bites the bait, press (A) again to fish it out.



Approach a shining area and press (A) to find an item.
After some time has passed, items can be collected again

+X



can be collected again from the same spots.

## Collecting "Nice!" Points

You can gain "Nice!" points in various ways, including from the residents of



Castleton and in Magical Dreams. When you save up a certain amount of "Nice!" points, you can exchange them at the Shop of Wonder (p. 21) for items and Good Luck Charms.



In certain locations outside of the main Castleton area, you can go on quests where you use magic to defeat ghosts. As you explore quest areas, you will find various items, many of which will be useful as materials for creating clothing and furniture.

- You cannot save your progress during a quest.
- ♦ Select "Quit" from the Main Menu to quit the current quest.

## Starting a Quest

Examine the sign in front of a quest area to view a list of available episodes. Select



an episode, then you will be able to choose your outfit. Select "Head Out with Recommended Equipment" to automatically change into the optimal clothes for that quest and also equip the most suitable wand.



## Magic Stones

These are found in various spots during quests. You can use these in order to continue playing when your HP has been depleted, and the more you collect the greater the reward will be at the end of the quest.

### 🙎 Health Points (HP)

Your character's HP. This is depleted when ghosts attack you, and can be restored by collecting .

#### Ghosts' Health Points (HP)

The HP of the ghost you are attacking. The ghost will be defeated when this is depleted.

## Ghosts

Ghosts will begin to attack as they close in on your character. They will sometimes drop items and coins when you defeat them.

## Magic Points (MP)

MP are necessary for using spells (extra strong magic attacks). Using a spell will consume MP, but your MP can be restored by collecting ...

## 6 Map

A mini-map showing your character and the ghosts you must defeat is displayed here.

## Good Luck Charm Effect

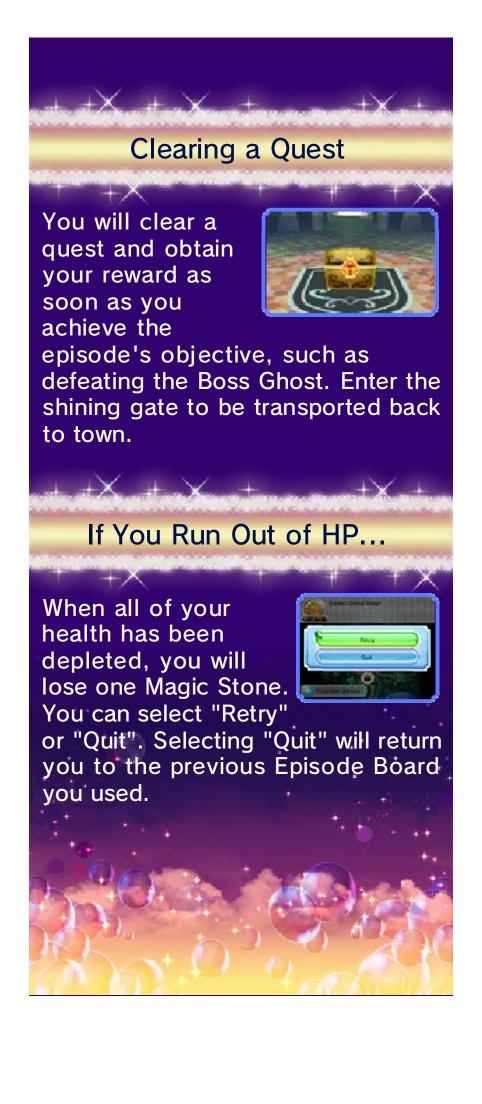
The effect of your current Good Luck Charm.

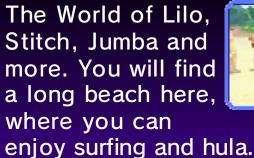
#### **Show Time**

If you obtain a certain special item during a quest, a """ icon will be displayed on the



Touch Screen. Tap the icon to start Show Time. While Show Time is in effect, you cannot be harmed by ghosts and can use as many spells as you like without consuming any MP.







## Surfing

Hop on to a surfboard and enjoy the ride. Press (A) to stand up on the

+X

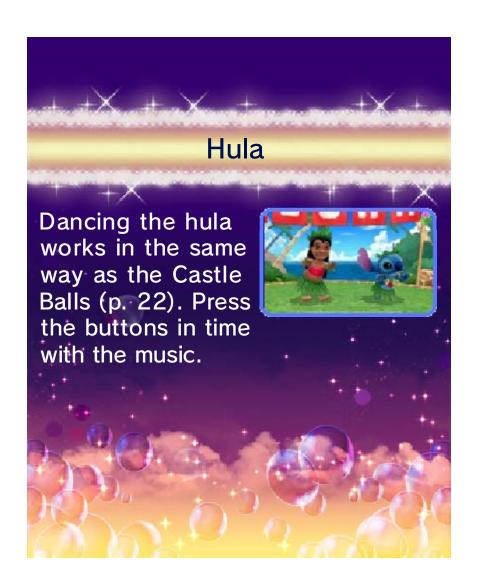


surfboard, and keep this going to get "Nice!" points. However, if you slow down too much or you are not careful with your timing on the waves, you will fall off.

You can quit surfing by approaching the beach or by selecting "To the Beach" from the Main Menu.

#### **Surfing Controls**

	Move surfboard
A	Stand up/lie down
B	(While lying down) Move surfboard quickly



Winnie the Pooh, Piglet, Tigger and their friends call this world home. Here you'll find a



garden where you can grow fruit and vegetables. You can then use the crops you've grown as ingredients to make delicious menu items in your café!

## **Grow Crops**

Stand on a plot in the garden and press (A) to plant a seed.



Stand on a plot where you've planted a seed and press (A) to water it. Your crops will



stop growing if the soil they are planted in dries out, so be careful.

Once a plant is fully grown, press (A) to harvest it.



## **New Seed Types**

If you plant certain crops next to one another, they will combine to produce new seed types. You will receive any new seed type created when you harvest the original plants.

## **Collecting Hunny**

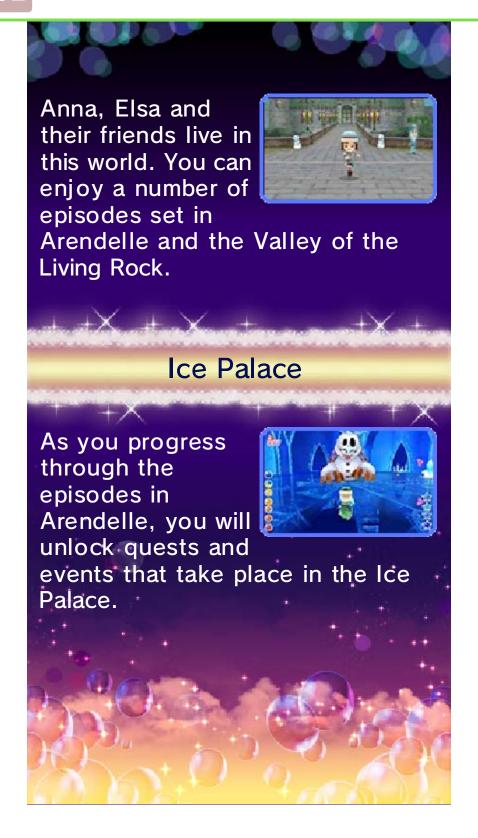
You can find hunny in some of the trees in the 100 Acre Wood.

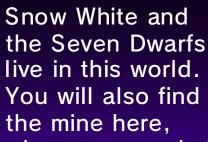


Approach one of these trees and press (a) to collect the hunny. More hunny will accumulate in the tree after a certain amount of time has passed.

◆ Planting flowers in your garden can sometimes lead to finding special kinds of hunny in the trees!







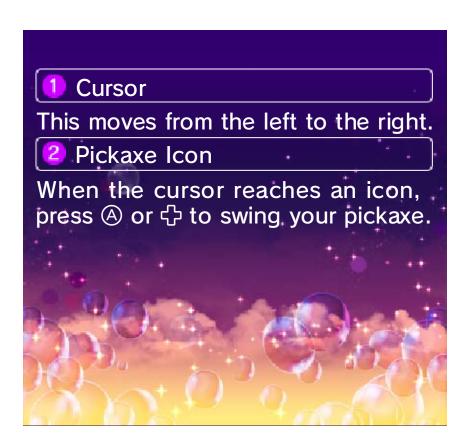


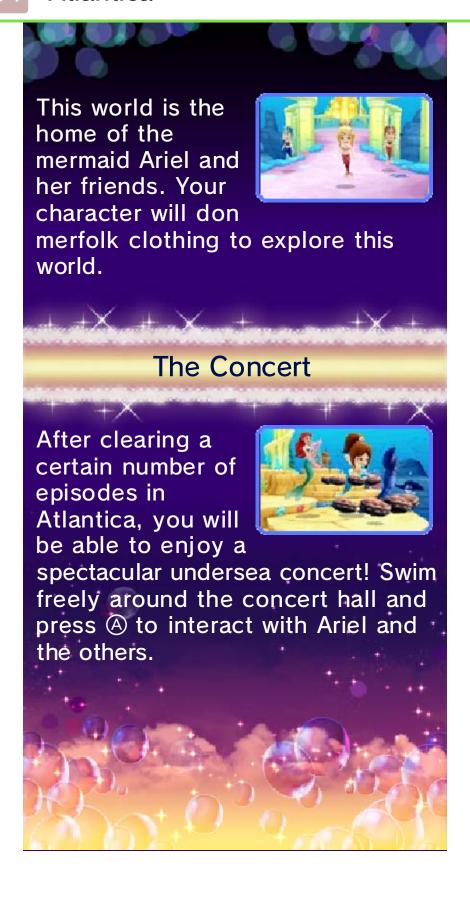
where you can help the dwarfs with their mining and obtain various gems.

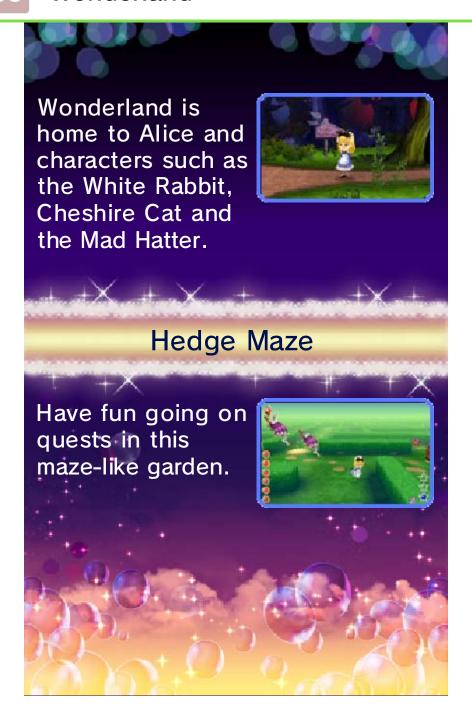
## The Mine

Follow the dwarfs' example and swing your pickaxe in time to the rhythm. The better timing you have, the more gems you will obtain.











This software uses StreetPass for exchanging player data. If two players with Nintendo 3DS



systems who have the StreetPass feature activated for this software pass in close range of each other, they will automatically exchange player data. Once the data has been received, the character you met via the StreetPass feature will come and visit your town. Receiving guests in this way will earn you medals (p. 19) that can be used at McDuck's.

♦ You can have up to 5 guests visiting at one time. After some time has passed, your guests will depart and you will be able to receive more guests.



Talk to the balloonist and select "Settings" followed by "StreetPass



Settings". You can choose to activate or deactivate StreetPass for this software.

You can edit the Profile Card that will be sent to other users by selecting "Albums" from the Main Menu.

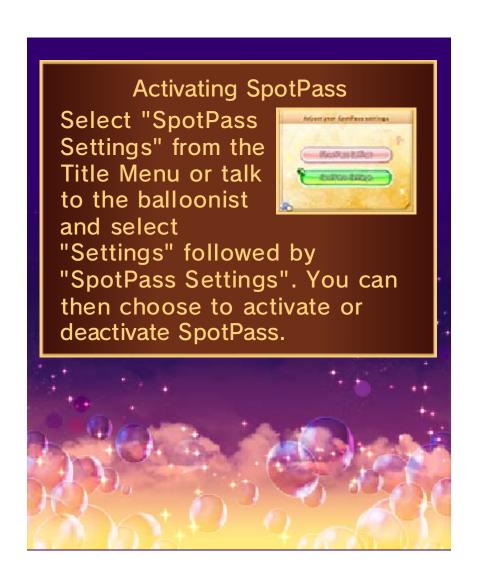


You can receive notifications even when you are not playing by putting the Nintendo 3DS system in Sleep Mode. It will automatically detect nearby wireless LAN access points and receive data.

◆ Data received via SpotPass is saved to the SD card, so make sure you always have an SD card inserted into your system.

# Receiving Notifications (SpotPass)

By activating SpotPass, you will receive notifications regarding software updates and new gifts. These can be viewed from the Title Screen and in the town, and also via "Notifications" on the HOME Menu.





You can invite friends and other guests to come and visit your town. Speak to the balloonist and select "Invite a Guest". Receiving guests in this way will earn you medals that can be used at McDuck's.

Your Profile Card, once uploaded, will be visible to friends and strangers online.

♦ You can have up to 5 guests visiting at one time. After some time has passed, your guests will depart and you will be able to receive more guests.

## Receiving Gifts (Internet)



Connect to the Internet and receive special gifts. Select "Search for Gifts" from the Title Menu or by speaking to the balloonist.

♦ For more information about Internet settings, refer to the Operations Manual.



Obtain gifts by connecting to the Internet and entering a specific download code.

#### **Collect Gifts**

While in a Nintendo Zone, select "Collect Gifts" to connect to the Internet and receive the gift that is currently available online.

This feature is not available in Europe.

Scan a QR Code or AR Card using the Nintendo 3DS Camera to obtain special items. Select "Search for Gifts" from the Title Menu or by speaking to the balloonist, and then "Read QR Code" or "Magical AR". Aim the camera so that the QR Code or AR Card fits on the upper screen.

For a list of QR Code patterns to scan, visit the game's official website at:

www.nintendo.co.uk/disneymagicalworld2 www.nintendo.co.za/disneymagicalworld2 www.nintendo.nl/disneymagicalworld2 www.nintendo.be/disneymagicalworld2 www.nintendo.pt/disneymagicalworld2 www.nintendo.ru/disneymagicalworld2



## 40 How to Contact Us

For product information, please visit the Nintendo website at: www.nintendo.com/countryselector

For technical support and troubleshooting, please refer to the Operations Manual for your Nintendo 3DS system or visit: support.nintendo.com