# Domain Decomposition Methods for Partial Differential Equations 

David E. Keyes
david.keyes@columbia.edu
Department of Applied Physics \& Applied Mathematics
Columbia University

## Happy Birthday, Felix Hausdorf!



- Born 8 Nov 1868 in Breslau, Germany (now Wroclaw, Poland)
- Died 26 Jan 1942 in Bonn, Germany
- Developed concept of "Hausdorf" dimension in attempt to apply measures to what we now call fractals, such as the Koch curve (below), whose perimeter has dimension 1.26...



## Happy $90^{\text {th }}$ Birthday, George Dantzig!



# Born 8 Nov 1914 in Portland, OR 

Invented Simplex Method, 1947

## Definition and motivation

- Domain decomposition (DD) is a "divide and conquer" technique for arriving at the solution of problem defined over a domain from the solution of related problems posed on subdomains
- Motivating assumption \#1: the solution of the subproblems is qualitatively or quantitatively "easier" than the original
- Motivating assumption \#2: the original problem does not fit into the available space
- Motivating assumption \#3: the subproblems can be solved with some concurrency


## Remarks on definition

- "Divide and conquer" is not a fully satisfactory description
- "divide, conquer, and combine" is better
- combination is usually through iterative means
- True "divide-and-conquer" (only) algorithms are rare in computing (unfortunately)
- It might be preferable to focus on "subdomain composition" rather than "domain decomposition"
- generalizes to subproblem composition for multiphysics

We often think we know all about "two" because two is "one and one". We forget that we have to make a study of "and."
A. S. Eddington (1882-1944)

## Remarks on definition, cont.

- Domain decomposition has generic and specific senses within the universe of parallel computing
- generic sense: any data decomposition (considered in contrast to task decomposition)
- specific sense: the domain is the domain of definition of an operator equation (differential, integral, algebraic)
- In general, the process of constructing a parallel program consists of (see J. P. Singh's book ()):
- Decomposition into tasks
- Assignment of tasks to processes
- Orchestration of processes
- Communication and synchronization


PDE-type domain decomposition
leads to bulk synchronous, SPMD
codes, with mostly near-neighbor
communication, with some global
reductions and small global tasks
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- Mapping of processes to processors


## Plan of presentation

- Imperative of domain decomposition (DD) for terascale computing
- Basic DD algorithmic concepts
- Schwarz
- Schur
- Schwarz-Schur combinations
- Basic DD convergence and scaling properties
- Some research agendas in DD
- Jacobian-free Newton-Krylov-Schwarz
- Nonlinear Schwarz


## Prime sources for domain decomposition



## Other sources for domain decomposition



+ misc proceedings volumes, 1988-2004
Princeton University, 8 November 2004


## Why care? Recent high-end systems!


"High performance computing is the backbone of the nation's science and technology enterprise" - Energy Secretary Spencer Abraham


## Other platforms for high-end simulation

- DOE's ASC roadmap is to go to 100 Teraflop/s by 2005
- Use variety of vendors
- Compaq
- Cray
- Intel
- IBM
- SGI
- Rely on commodity processor/memory units, with tightly coupled network
- Massive software project to rewrite physics codes for distributed shared memory???


ASCI Red

## Algorithmic requirements from architecture

- Must run on physically distributed memory units connected by message-passing network, each serving one or more processors with multiple levels of cache
"horizontal" aspects

"vertical" aspects



## Building platforms is the "easy" part

- Algorithms must be
- highly concurrent and straightforward to load balance
- latency tolerant
- cache friendly (good temporal and spatial locality)
- highly scalable (in the sense of convergence)
- Domain decomposition "natural" for all of these
- Domain decomposition also "natural" for software engineering
- Fortunate that its theory was built in advance of requirements!



## The earliest DD paper?

Gesammelte
Ueber ciuen Grenziibergang durch alternirendes Verfaliren.

## Mathematische Abhandlungen

von
H. A. Schwarz.


## What Schwarz proposed...



Solve PDE in circle with BC taken from interior of square

Solve PDE in square with BC taken from interior of circle

## Rationale

- Convenient analytic means (separation of variables) are available for the regular problems in the subdomains, but not for the irregular "keyhole" problem defined by their union
- Schwarz iteration defines a functional map from the values defined along (either) artificial interior boundary segment completing a subdomain to an updated set of values on the same segment, through intermediate subdomain solves
- A contraction map is derived for the error
- Rate of convergence is not necessarily rapid - this was not a concern of Schwarz
- Subproblems are not solved concurrently - neither was this Schwarz' concern


## Other early DD papers

## Journal <br> of <br> Applied Physics

Matrix Structural Analysis of Substructures

$$
\begin{aligned}
& \text { J. S. Przemieniecki* } \\
& \text { Air Force Institute of Technology }
\end{aligned}
$$



Augl st, 1953
terconnect the Solutions of Physical Systems Eectric Company, Schenectiady, Now York (Received December 31, 1952)

Table I. Computer time for matrix inversion.

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AIAA JOURN


Fig. 4. Typical substructure arrangement for conventional $\begin{gathered}\text { aircraft. }\end{gathered}$

## Rationale

- For Kron: direct Gaussian elimination has superlinear complexity
- union of subproblems and the connecting problem (each also superlinear) could be solved in fewer overall operations than one large problem
- For Przemieniecki: full airplane structural analysis would not fit in memory of available computers
- individual subproblems fit in memory


## Rationale

- Let problem size be $N$, number of subdomains be $P$, and memory capacity be $M$
- Let problem solution complexity be $N^{a}$
- Then subproblem solution complexity is $(N / P)^{a}$
- Let the cost of connecting the subproblems be $c(N, P)$
- Kron wins if $P(N / P)^{a}+c(N, P)<N^{a}$

$$
\text { or } c(N, P)<N^{a}\left[1-\left(1 / P^{a-1}\right)\right]
$$

- Przemieniecki wins if directly if

$$
a=1!
$$

$$
(N / P)<M
$$

## Contemporary interest

- Goal is algorithmic scalability:
fill up memory of arbitrarily large machines to increase resolution, while preserving nearly constant* running times with respect to proportionally smaller problem on one processor


## Two definitions of scalability

- "Strong scaling"
- execution time decreases in inverse proportion to the number of processors
- fixed size problem overall
- "Weak scaling"
- execution time remains constant, as problem size and processor number are increased in proportion
- fixed size problem per processor
- also known as "Gustafson scaling"



## Strong scaling illus. (1999 Bell Prize)

- Newton-Krylov-Schwarz (NKS) algorithm for compressible and incompressible Euler and Navier-Stokes flows
- Used in NASA application FUN3D (M6 wing results below with 11M dof)


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## Weak scaling illus. (2002 Bell Prize)

- Finite Element Tearing and Interconnection (FETI) algorithm for solid/shell models
- Used in Sandia applications Salinas, Adagio, Andante



## Decomposition strategies for $\mathcal{L} u=f$ in $\Omega$

- Operator decomposition

$$
\mathcal{L}=\sum_{k} \mathcal{L}_{k}
$$

- Function space decomposition

$$
f=\sum_{k} f_{k} \Phi_{k}, u=\sum_{k} u_{k} \Phi_{k}
$$

- Domain decomposition

$$
\Omega=\bigcup_{k} \Omega_{k}
$$

Consider the implicitly discretized parabolic case

$$
\left[\frac{I}{\tau}+\mathcal{L}_{x}+\mathcal{L}_{y}\right] u^{(k+1)}=\frac{I}{\tau} u^{(k)}+f
$$

## Operator decomposition

- Consider ADI


$$
\left[\frac{I}{\tau / 2}+\mathcal{L}_{x}\right] u^{(k+1 / 2)}=\left[\frac{I}{\tau / 2}-\mathcal{L}_{y}\right] u^{(k)}+f
$$



$$
\left[\frac{I}{\tau / 2}+\mathcal{L}_{y}\right] u^{(k+1)}=\left[\frac{I}{\tau / 2}-\mathcal{L}_{x}\right] u^{(k+1 / 2)}+f
$$

- Iteration matrix consists of four multiplicative substeps per timestep
- two sparse matrix-vector multiplies
- two sets of unidirectional bandsolves
- Parallelism within each substep
- But global data exchanges between bandsolve substeps


## Function space decomposition

- Consider a spectral Galerkin method

$$
\begin{gathered}
u(x, y, t)=\sum_{j=1}^{N} a_{j}(t) \Phi_{j}(x, y) \\
\frac{d}{d t}\left(\Phi_{i}, u\right)=\left(\Phi_{i}, \mathcal{L} u\right)+\left(\Phi_{i}, f\right), i=1, \ldots, N \\
\sum_{j}\left(\Phi_{i}, \Phi_{j}\right) \frac{d a_{j}}{d t}=\sum_{j}\left(\Phi_{i}, \mathcal{L} \Phi_{j}\right) a_{j}+\left(\Phi_{i}, f\right), i=1, \ldots, N \\
\frac{d a}{d t}=M^{-1} K a+M^{-1} f
\end{gathered}
$$

- Method-of-lines system of ODEs
- Perhaps $M \equiv\left[\left(\Phi_{j}, \Phi_{i}\right)\right], K \equiv\left[\left(\Phi_{j}, \mathcal{L} \Phi_{i}\right)\right]$ are diagonal matrices
- Parallelism across spectral index
- But global data exchanges to transform back to physical variables at each step


## Domain decomposition



## Partitioning of the grid induces block structure on

 the system matrix
(Jacobian)
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## DD relevant to any local stencil formulation

finite differences



- All lead to sparse Jacobian matrices
- However, the inverses are generally dense; even the factors suffer unacceptable fill-in in 3D
- Want to solve in subdomains only, and use to precondition full sparse problem



## Schwarz domain decomposition method

- Consider restriction and extension operators for subdomains, $R_{i}, R_{i}^{T}$, (and for possible coarse grid, $R_{0}, R_{0}^{T}$ )

- Replace discretized $A u=f$ with

$$
\begin{aligned}
& B^{-1} A u=B^{-1} f \\
B^{-1}= & R_{0}^{T} A_{0}^{-1} R_{0}+\sum_{i} R_{i}^{T} A_{i}^{-1} R_{i}
\end{aligned}
$$

- Solve by a Krylov method
- Matrix-vector multiplies with

$$
\begin{aligned}
& A_{i}=R_{i} A R_{i}{ }_{i}^{T} \\
& \square=\square \\
& \square
\end{aligned}
$$

- nearest-neighbor exchanges, global reductions
- possible small global system (not needed for parabolic case)


## Remember this formula of Schwarz ...

For $B^{-1}$, to approximate $A^{-1}$ :

$$
B^{-1}=\sum_{i} R_{i}^{T}\left(R_{i} A R_{i}^{T}\right)^{-1} R_{i}
$$

## Krylov bases for sparse systems

- E.g., conjugate gradients (CG) for symmetric, positive definite systems, and generalized minimal residual (GMRES) for nonsymmetry or indefiniteness
- Krylov iteration is an algebraic projection method for converting a high-dimensional linear system into a lower-dimensional linear system



## Now, let's compare!

- Operator decomposition (ADI)
- natural row-based assignment requires global all-toall, bulk data exchanges in each step (for transpose)
- Function space decomposition (Fourier)
- Natural mode-based assignment requires global all-toall, bulk data exchanges in each step (for transform)
- Domain decomposition (Schwarz)
- Natural domain-based assignment requires local surface data exchanges, global reductions, and optional small global problem
(Of course, domain decomposition can be interpreted as a special operator or function space decomposition)


## Krylov-Schwarz parallelization summary

- Decomposition into concurrent tasks
- by domain
- Assignment of tasks to processes
- typically one subdomain per process
- Orchestration of communication between processes
- to perform sparse matvec - near neighbor communication
- to perform subdomain solve - nothing
- to build Krylov basis - global inner products
- to construct best fit solution - global sparse solve (redundantly)
- Mapping of processes to processors
- typically one process per processor



## Krylov-Schwarz compelling in serial, too

- As successive workingsets "drop" into a level of memory, capacity (and with effort conflict) misses disappear, leaving only compulsory misses, reducing demand on main memory bandwidth
- Cache size is not easily manipulated, but domain size is


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## Estimating scalability of stencil computations

- Given complexity estimates of the leading terms of:
- the concurrent computation (per iteration phase)
- the concurrent communication
- the synchronization frequency
- And a bulk synchronous model of the architecture including:
- internode communication (network topology and protocol reflecting horizontal memory structure)
- on-node computation (effective performance parameters including vertical memory structure)
- One can estimate optimal concurrency and optimal execution time
- on per-iteration basis, or overall (by taking into account any granularity-dependent convergence rate)
- simply differentiate time estimate in terms of $(N, P)$ with respect to $P$, equate to zero and solve for $\boldsymbol{P}$ in terms of $\boldsymbol{N}$


## Estimating 3D stencil costs (per iteration)



- grid points in each direction $n$, total work $N=O\left(n^{3}\right)$
- processors in each direction $p$, total pros $\boldsymbol{P}=\boldsymbol{O}\left(p^{3}\right)$
- memory per node requirements $O(N / P)$
- concurrent execution time per iteration $\boldsymbol{A} \boldsymbol{n}^{3} / \boldsymbol{p}^{3}$
- grid points on side of each processor subdomain $\boldsymbol{n} / \boldsymbol{p}$
- Concurrent neighbor commun. time per iteration $B n^{2} / \boldsymbol{p}^{2}$
- cost of global reductions in each iteration $C \log p$ or $C p^{(1 / d)}$
- $C$ includes synchronization frequency
- same dimensionless units for measuring $A, B, C$
- eng., cost of scalar floating point multiply-add


## 3D stencil computation illustration

Rich local network, tree-based global reductions

- total wall-clock time per iteration

$$
T(n, p)=A \frac{n^{3}}{p^{3}}+B \frac{n^{2}}{p^{2}}+C \log p
$$

- for optimal $p, \frac{\partial T}{\partial p}=0$, or $-3 A \frac{n^{3}}{p^{4}}-2 B \frac{n^{2}}{p^{3}}+\frac{C}{p}=0$, or (with $\theta \equiv \frac{32 B^{3}}{243 A^{2} C}$ ),

$$
p_{o p t}=\left(\frac{3 A}{2 C}\right)^{1 / 3}\left([1+(1-\sqrt{\theta})]^{1 / 3}+[1-(1-\sqrt{\theta})]^{1 / 3}\right) \cdot n
$$

- without "speeddown," $p$ can grow with $n$
- in the limit as $B / C \rightarrow 0$

$$
p_{o p t}=\left(\frac{3 A}{C}\right)^{1 / 3} \cdot n
$$

## 3D stencil computation illustration

## Rich local network, tree-based global reductions

- optimal running time

$$
\begin{gathered}
T\left(n, p_{\text {opt }}(n)\right)=\frac{A}{\rho^{3}}+\frac{B}{\rho^{2}}+C \log (\rho n), \\
\rho=\left(\frac{3 A}{2 C}\right)^{1 / 3}\left([1+(1-\sqrt{\theta})]^{1 / 3}+[1-(1-\sqrt{\theta})]^{1 / 3}\right)
\end{gathered}
$$

where

- limit of infinite neighbor bandwidth, zero neighbor latency $(B \rightarrow 0)$

$$
T\left(n, p_{\text {opt }}(n)\right)=C\left[\log n+\frac{1}{3} \log \frac{A}{C}+\text { const }\right]
$$

(This analysis is on a per iteration basis; complete analysis multiplies this cost by an iteration count estimate that generally depends on $n$ and $p$.)

## Scalability results for DD stencil computations

- With tree-based (logarithmic) global reductions and scalable nearest neighbor hardware:
- optimal number of processors scales linearly with problem size
- With 3D torus-based global reductions and scalable nearest neighbor hardware:
- optimal number of processors scales as three-fourths power of problem size (almost "scalable")

- With common network bus (heavy contention):
- optimal number of processors scales as one-fourth power of problem size (not "scalable")



## Resource scaling for PDEs

- For 3D problems, work is often proportional to the fourthirds power of memory, because
- for equilibrium problems, work scales with problem size times number of iteration steps -- proportional to resolution in single spatial dimension
- for evolutionary problems, work scales with problems size times number of time steps -- CFL arguments place latter on order of spatial resolution, as well
- Proportionality constant can be adjusted over a very wide range by both discretization (high-order implies more work per point and per memory transfer) and by algorithmic tuning
- Machines designed for PDEs can be "memory-thin"
- If frequent time frames are to be captured, other resources -- disk capacity and I/O rates -- must both scale linearly with work, more stringently than for memory.


## Factoring convergence into estimates

- Krylov-Schwarz iterative methods typically converge in a number of iterations that scales as the square-root of the condition number of the Schwarz-preconditioned system
- In terms of $\boldsymbol{N}$ and $\boldsymbol{P}$, where for $\boldsymbol{d}$-dimensional isotropic problems, $\boldsymbol{N}=\boldsymbol{h}^{-d}$ and $\boldsymbol{P}=\boldsymbol{H}^{-\boldsymbol{d}}$, for mesh parameter $\boldsymbol{h}$ and subdomain diameter $\boldsymbol{H}$, iteration counts may be estimated as follows:


| Preconditioning Type | in 2D | in 3D |
| :---: | :---: | :---: |
| Point Jacobi | $\boldsymbol{O}\left(N^{1 / 2}\right)$ | $\boldsymbol{O}\left(N^{1 / 3}\right)$ |
| Domain Jacobi $(\delta=0)$ | $O\left((N P)^{1 / 4}\right)$ | $O\left((N P)^{1 / 6}\right)$ |
| 1-level Additive Schwarz | $\boldsymbol{O}\left(P^{1 / 2}\right)$ | $\boldsymbol{O}\left(P^{1 / 3}\right)$ |
| 2-level Additive Schwarz | $\boldsymbol{O}(1)$ | $\boldsymbol{O}(1)$ |

## Where do these results come from?

- Point Jacobi is well known (see any book on the numerical analysis of elliptic problems)
- Subdomain Jacobi has interesting history (see ahead a few slides)
- Schwarz theory is neatly and abstractly summarized in Section 5.2 of book by Smith, Bjorstad \& Gropp ("Widlund School")
- condition number of preconditioned operator, $\kappa\left(B^{-1} A\right) \leq \omega[1+\rho(\mathcal{E})] C_{0}{ }^{2}$
- $C_{0}{ }^{2}$ is a splitting constant for the subspaces of the decomposition
- $\quad \rho(\mathcal{E})$ is a measure of the orthogonality of the subspaces
- $\omega$ is a measure of the approximation properties of the subspace solvers (can be unity for exact subdomain solves)
- obtained by Rayleigh quotient estimates for extremal eigenvalues of $B^{-1} A$ and theorem bounding sums of projections
- upper and lower bounds are estimated for different subspaces, different operators, and different subspace solvers and the "crank" is turned


## Comments on the Schwarz results

- Basic Schwarz estimates are for:
- self-adjoint elliptic operators
- positive definite operators
- exact subdomain solves, $A_{i}^{-1}$
- two-way overlapping with $R_{i}, R_{i}^{T}$
- generous overlap, $\delta=O(H)$ (otherwise 2-level result is $O(1+H / \delta)$ )
- Extensible to:
- nonself-adjointness (e.g, convection)
- indefiniteness (e.g., wave Helmholtz)
- inexact subdomain solves
- one-way overlap communication ("restricted additive Schwarz")
- small overlap


## Comments on the Schwarz results, cont.

- Theory still requires "sufficiently fine" coarse mesh
- However, coarse space need not be nested in the fine space or in the decomposition into subdomains
- Practice is better than one has any right to expect
"In theory, theory and practice are the same ... In practice they're not!"
- Yogi Berra
- Wave Helmholtz (e.g., acoustics) is delicate at high frequency:
- standard Schwarz Dirichlet boundary conditions can lead to undamped resonances within subdomains, $u_{\Gamma}=0$
- remedy involves Robin-type transmission boundary conditions on subdomain boundaries, $(u+\alpha \partial u / \partial n)_{\Gamma}=0$


## Block Jacobi preconditioning: 1D example

Consider the scaled F.D. Laplacian on an interval:


## Bound on block Jacobi preconditioning

- Consider decomposition of 1D, 2D, or 3D domain into subdomains by cutting planes

- Using functional analysis, Dryja \& Widlund (1987) showed that zero-overlap Schwarz on improves conditioning from $O\left(h^{-2}\right)$ for native elliptic problem to $O\left(H^{-1} h^{-1}\right)$


## Mirror result from linear algebra

- Chang \& Schultz (1994) proved same result from algebraic approach, from eigenanalysis of $\left(B^{-1} A\right)$, where $A$ is F.D. Laplacian in 1D, 2D, or 3D, and $B$ is $A$ with entries removed by arbitrary cutting planes
- Their Theorem 2.4.7: Given $n \times n \times n$ grid, cut by
- $q$ planes in $x$ (slabs)
- q planes in $x$ or $y$ (beams)
- $q$ planes in $x, y$, or $z$ (subcubes) (with cuts anywhere) then $\kappa\left(B^{-1} A\right) \leq q n+q+1$
- Note: $q=O\left(H^{-1}\right)$ and $n=O\left(h^{-1}\right)$ if cut evenly
- Proof: eigenanalysis of low-rank matrices $I-\left(B^{-1} A\right)$


## Mirror results from graph theory

- Boman \& Hendrickson (2003) proved same result from graph-theoretic approach, using their new "support theory"
- Section 9 of their SIMAX paper "Support Theory for Preconditioning," using congestion-dilation lemma from graph theory (Vaidya et al.) derives $O\left(h^{-2}\right)$, for point Jacobi
- Extended by B \& H to block Jacobi, to get $O\left(H^{-1} h^{-1}\right)$
- Many different mathematical tools can be used to explore this divide-and-conquer preconditioning idea!


## "Unreasonable effectiveness" of Schwarz

- When does the sum of partial inverses equal the inverse of the sums? When the decomposition is right! Let $\left\{r_{i}\right\}$ be a complete set of orthonormal row eigenvectors for $A: \quad r_{i} A=a_{i} r_{i} \quad$ or $\quad a_{i}=r_{i} A r_{i}^{T}$

Then

$$
A=\sum_{i} r_{i}^{T} a_{i} r_{i}
$$

and

$$
A^{-1}=\Sigma_{i} r_{i}^{T} a_{i}^{-1} r_{i}=\sum_{i} r_{i}^{T}\left(r_{i} A r_{i}^{T}\right)^{-1} r_{i}
$$

— the Schwarz formula!

- Good decompositions are a compromise between conditioning and parallel complexity, in practice


## Schwarz subspace decomposition

Consider a one-dimensional example. The function $u(x)$ sketched below

can be decomposed into the sum of the following five functions:


## Schwarz subspace decomposition

Piecewise linear finite element bases for each of the five functions are shown below:


The first four of these subspaces are mutually orthogonal. The last one is not orthogonal to any of the others.

## "Unreasonable effectiveness" of Schwarz, cont.



Delta function, $\boldsymbol{\delta}(\boldsymbol{x})$

$A \delta(x)$

$A^{-1} \delta(x)$

- Forward operator is localized and sparse
- Inverse operator is dense but locally concentrated


## Basic domain decomposition concepts

- Iterative correction
- Schwarz preconditioning
- Schur preconditioning
- Polynomial combinations of Schwarz projections
- Schwarz-Schur combinations


## Iterative correction

- The most basic idea in iterative methods:

$$
u \leftarrow u+B^{-1}(f-A u)
$$

- Evaluate residual accurately, but solve approximately, where $B^{-1}$ is an approximate inverse to $A$
- A sequence of complementary approximate solves can be used, e.g., with $B_{1}$ and $B_{2}$ one has

$$
u \leftarrow u+\left[B_{1}^{-1}+B_{2}^{-1}-B_{2}^{-1} A B_{1}^{-1}\right](f-A u)
$$

- Scale recurrence, e.g., with $B_{2}^{-1}=R^{T}\left(R A R^{T}\right)^{-1} R$, leads to multilevel methods
- Optimal polynomials of $\left(B^{-1} A\right)$ leads to various preconditioned Krylov methods


## Schwarz preconditioning

- Given $A x=b$, partition $x$ into subvectors, corresp. to subdomains $\Omega_{i}$ of the domain $\Omega$ of the PDE, nonempty, possibly overlapping, whose union is all of the elements of $x \in \mathfrak{R}^{n}$

- Let Boolean rectangular matrix $R_{i}$ extract the $i^{\text {th }}$ subset of $X$ :

$$
x_{i}=R_{i} x
$$

- Let $A_{i}=R_{i} A R_{i}^{T}$


The Boolean matrices are gather/scatter operators, mapping between a global vector and its subdomain support

## Schur complement substructuring

- Given a partition $\left[\begin{array}{cc}A_{i i} & A_{i \Gamma} \\ A_{\Gamma i} & A_{\Gamma \Gamma}\end{array}\right]\left[\begin{array}{c}u_{i} \\ u_{\Gamma}\end{array}\right]=\left[\begin{array}{c}f_{i} \\ f_{\Gamma}\end{array}\right]$


$$
S u_{\Gamma}=g \quad S \equiv A_{\Gamma \Gamma}-A_{\Gamma i} A_{i i}^{-1} A_{i \Gamma} \quad g \equiv f_{\Gamma}-A_{\Gamma i} A_{i i}^{-1} f_{i}
$$

- Properties of the Schur complement:
- smaller than original $A$, but generally dense
- expensive to form, to store, to factor, and to solve
- better conditioned than original $A$
- Therefore, solve iteratively, with action of $S$ on each Krylov vector, using a preconditioner $M^{-1}$
- In continuous form, $S$ is a Steklov-Poincaré operator


## Schur preconditioning in global system

- Let $M^{-1}$ be a good preconditioner for $S$
- Let

$$
B^{-1}=\left(\left[\begin{array}{cc}
A_{i i} & 0 \\
A_{\Gamma i} & I
\end{array}\right]\left[\begin{array}{cc}
I & A_{i i}^{-1} A_{i \Gamma} \\
0 & M
\end{array}\right]\right)^{-1}
$$



- Then $B^{-1}$ is a preconditioner for $A$
- So, instead of $M^{-1} S u_{\Gamma}=M^{-1} g$, use full system

$$
B^{-1}\left[\begin{array}{cc}
A_{i i} & A_{i \Gamma} \\
A_{\Gamma i} & A_{\Gamma \Gamma}
\end{array}\right]\left[\begin{array}{c}
u_{i} \\
u_{\Gamma}
\end{array}\right]=B^{-1}\left[\begin{array}{c}
f_{i} \\
f_{\Gamma}
\end{array}\right]
$$

- Here, solves with $A_{i i}$ may be done approximately since all degrees of freedom are retained


## Schwarz polynomials

- Polynomials of Schwarz projections that are hybrid combinations of additive and multiplicative may be appropriate for certain implementations
- We may solve the fine subdomains concurrently and follow with a coarse grid (redundantly/cooperatively)

$$
\begin{aligned}
& u \leftarrow u+\Sigma_{i} B_{i}^{-1}(f-A u) \\
& u \leftarrow u+B_{0}^{-1}(f-A u)
\end{aligned}
$$

- This leads to algorithm "Hybrid II" in S-B-G'96:

$$
B^{-1}=B_{0}^{-1}+\left(I-B_{0}^{-1} A\right)\left(\Sigma_{i} B_{i}^{-1}\right)
$$

- Convenient for SPMD programming model


## Schwarz-on-Schur

- Preconditioning the Schur complement is complex in and of itself; Schwarz is used on the reduced problem
- Neumann-Neumann

$$
M^{-1}=\Sigma_{i} D_{i} R_{i}^{T} S_{i}^{-1} R_{i} D_{i}
$$

- Balancing Neumann-Neumann

$$
M^{-1}=M_{0}^{-1}+\left(I-M_{0}^{-1} S\right)\left(\sum_{i} D_{i} R_{i}^{T} S_{i}^{-1} R_{i} D_{i}\right)\left(I-S M_{0}^{-1}\right)
$$

- Other variants:
- Bramble-Pasciak-Schatz
- multigrid on the Schur complement


## Newton-Krylov-Schwarz: a nonlinear PDE "workhorse"



Newton nonlinear solver asymptotically quadratic
$J \delta u=-F$
$\delta u=\underset{x \in V \equiv\left\{F, J F, J^{2} F, \cdots\right\}}{\operatorname{argmin}}\{J X+F\}$


Krylov accelerator spectrally adaptive
$M^{-1} J \delta u=-M^{-1} F$
$M^{-1}=\sum_{i} R_{i}^{T}\left(R_{i} J R_{i}^{T}\right)^{-1} R_{i}$


Schwarz preconditioner parallelizable

## Jacobian-free Newton-Krylov

- In the Jacobian-Free Newton-Krylov (JFNK) method, a Krylov method solves the linear Newton correction equation, requiring Jacobian-vector products
- These are approximated by the Fréchet derivatives

$$
J(u) v \approx \frac{1}{\varepsilon}[F(u+\varepsilon v)-F(u)]
$$

(where $\mathcal{E}$ is chosen with a fine balance between approximation and floating point rounding error) or automatic differentiation, so that the actual Jacobian elements are never explicitly needed

- One builds the Krylov space on a true $F^{\prime}(u)$ (to within numerical approximation)


## Recall idea of preconditioning

- Krylov iteration is expensive in memory and in function evaluations, so subspace dimension $\boldsymbol{k}$ must be kept small in practice, through preconditioning the Jacobian with an approximate inverse, so that the product matrix has low condition number in

$$
\left(B^{-1} A\right) x=B^{-1} b
$$

- Given the ability to apply the action of $B^{-1}$ to a vector, preconditioning can be done on either the left, as above, or the right, as in, e.g., for matrix-free:

$$
J B^{-1} v \approx \frac{1}{\varepsilon}\left[F\left(u+\varepsilon B^{-1} v\right)-F(u)\right]
$$

## Philosophy of Jacobian-free NK

- To evaluate the linear residual, we use the true $F^{\prime}(u)$, giving a true Newton step and asymptotic quadratic Newton convergence
- To precondition the linear residual, we do anything convenient that uses understanding of the dominant physics/mathematics in the system and respects the limitations of the parallel computer architecture and the cost of various operations:
- Jacobian blocks decomposed for parallelism (Schwarz)
- Jacobian of lower-order discretization
- Jacobian with "lagged" values for expensive terms
- Jacobian stored in lower precision
- Jacobian of related discretization
- operator-split Jacobeans
- physics-based preconditioning

NKS efficiently implemented in PETSc's MPI-based distributed data structures


## User code/PETSc library interactions



## Nonlinear Schwarz preconditioning

- Nonlinear Schwarz has Newton both inside and outside and is fundamentally Jacobian-free
- It replaces $F(u)=0$ with a new nonlinear system possessing the same root, $\Phi(u)=0$
- Define a correction $\delta_{i}(u)$ to the $i^{\text {th }}$ partition (e.g., subdomain) of the solution vector by solving the following local nonlinear system:

$$
R_{i} F\left(u+\delta_{i}(u)\right)=0
$$

where $\delta_{i}(u) \in \mathfrak{R}^{n}$ is nonzero only in the components of the $i^{\text {th }}$ partition

- Then sum the corrections: $\Phi(u)=\sum_{i} \delta_{i}(u)$ to get an implicit function of $u$


## Nonlinear Schwarz - picture



Princeton University, 8 November 2004

## Nonlinear Schwarz - picture



## Nonlinear Schwarz - picture



## Nonlinear Schwarz, cont.

- It is simple to prove that if the Jacobian of $F(u)$ is nonsingular in a neighborhood of the desired root then $\Phi(u)=0$ and $F(u)=0$ have the same unique root
- To lead to a Jacobian-free Newton-Krylov algorithm we need to be able to evaluate for any $u, v \in \mathfrak{R}^{n}$ :
- The residual $\Phi(u)=\sum_{i} \delta_{i}(u)$
- The Jacobian-vector product $\Phi(u)^{\prime} v$
- Remarkably, (Cai-Keyes, 2000) it can be shown that

$$
\Phi^{\prime}(u) v \approx \sum_{i}\left(R_{i}^{T} J_{i}^{-1} R_{i}\right) J v
$$

where $J=F^{\prime}(u)$ and $J_{i}=R_{i} J R_{i}{ }^{T}$

- All required actions are available in terms of $F(u)$ !


## Experimental example of nonlinear Schwarz



Vanilla Newton's method


Nonlinear Schwarz

## Multiphysics coupling: partial elimination

- Consider system $F(u)=0$ partitioned by physics as

$$
\left\{\begin{array}{l}
F_{1}\left(u_{1}, u_{2}\right)=0 \\
F_{2}\left(u_{1}, u_{2}\right)=0
\end{array}\right.
$$

- Can formally solve for $u_{1}$ in $F_{1}\left(u_{1}, u_{2}\right)=0$

$$
u_{1} \equiv G\left(u_{2}\right)
$$

- Then second equation is $F_{2}\left(G\left(u_{2}\right), u_{2}\right)=0$
- Jacobian

$$
\frac{d F_{2}}{d u_{2}}=\frac{\partial F_{2}}{\partial u_{1}} \frac{\partial G}{\partial u_{2}}+\frac{\partial F_{2}}{\partial u_{2}}
$$

can be applied to a vector in matrix-free manner

## Multiphysics coupling: nonlinear GS

- In previous notation, given initial iterate $\left\{u_{1}^{0}, u_{2}^{0}\right\}$
- For $\boldsymbol{k}=1,2, \ldots$, until convergence, do
- Solve for $v$ in $F_{1}\left(v, u_{2}^{k-1}\right)=0$
- Solve for $w$ in $F_{2}(v, w)=0$
- Then

$$
\left\{u_{1}^{k}, u_{2}^{k}\right\}=\{v, w\}
$$

## Multiphysics coupling: nonlinear Schwarz

- Given initial iterate $\left\{u_{1}^{0}, u_{2}^{0}\right\}$
- For $k=1,2, \ldots$, until convergence, do
- Define

$$
\begin{array}{ll}
\text { Define } & G_{1}\left(u_{1}, u_{2}\right) \equiv \delta u_{1} \quad \text { by } F_{1}\left(u_{1}^{k-1}+\delta u_{1}, u_{2}^{k-1}\right)=0 \\
\text { Define } & G_{2}\left(u_{1}, u_{2}\right) \equiv \delta u_{2} \text { by } F_{2}\left(u_{1}^{k-1}, u_{2}^{k-1}+\delta u_{2}\right)=0
\end{array}
$$

- Then solve $\left\{\begin{array}{l}G_{1}(u, v)=0 \quad \text { in matrix-free manner } \\ G_{2}(u, v)=0\end{array}\right.$
- Jacobian:

$$
\left[\begin{array}{ll}
\frac{\partial G_{1}}{\partial u} & \frac{\partial G_{1}}{\partial v} \\
\frac{\partial G_{2}}{\partial u} & \frac{\partial G_{2}}{\partial v}
\end{array}\right] \approx\left[\begin{array}{cc}
I & \left(\frac{\partial F_{1}}{}\right)^{-1} \frac{\partial F_{1}}{\partial v} \\
\left(\frac{\partial F_{2}}{\partial v}\right)^{-1} \frac{\partial F_{2}}{\partial u} & I
\end{array}\right]
$$

- Finally $\left\{u_{1}^{k}, u_{2}^{k}\right\}=\{v, w\}$


## Physics-based preconditioning

- In Newton iteration, one seeks to obtain a correction ("delta") to solution, by inverting the Jacobian matrix on (the negative of) the nonlinear residual:

$$
\delta u^{k}=-\left[J\left(u^{k}\right)\right]^{-1} F\left(u^{k}\right)
$$

- A typical operator-split code also derives a "delta" to the solution, by some implicitly defined means, through a series of implicit and explicit substeps

$$
F\left(u^{k}\right) \mapsto \delta u^{k}
$$

- This implicitly defined mapping from residual to "delta" is a natural preconditioner
- Software must accommodate this!


## Physics-based preconditioning

- We consider a standard "dynamical core," the shallow-water wave splitting algorithm, as a solver
- Leaves a first-order in time splitting error
- In the Jacobian-free Newton-Krylov framework, this solver, which maps a residual into a correction, can be regarded as a preconditioner
- The true Jacobian is never formed yet the time-implicit nonlinear residual at
 each time step can be made as small as needed for nonlinear consistency in long time integrations


## State of the art

- Domain decomposition is the dominant paradigm in contemporary terascale PDE simulation
- Several freely available software toolkits exist, and successfully scale to thousands of tightly coupled processors for problems on quasistatic meshes
- Concerted efforts underway to make elements of these toolkits interoperate, and to allow expression of the best methods, which tend to be modular, hierarchical, recursive, and above all - adaptive!
- Many challenges loom at the "next scale" of computation
- Implementation of domain decomposition methods on parallel computers has inspired many useful variants of domain decomposition methods
- The past few years have produced an incredible variety of interesting results (in both the continuous and the discrete senses) in domain decomposition methods, with no slackening in sight


## DD-16 in New York City, January 2005

- 3.5-day meeting January 12-15, 2005
- Co-organized by NYU and Columbia
- 14 invited speakers
- 8 participant-organized minisymposia
- Contributed talks
- Poster session
- Pre-workshop short course, January 11, 2005

http://www.cims.nyu.edu/dd16


## EOF

