

Download the USAR Course of Fire Book for full course descriptions:

<https://www.usar.army.mil/ARM/>

<https://armyreservemarksman.info/>

To register an EIC match, contact Mr. Roscoe Castle, the USAMU Program Coordinator.

(706) 545-4276

roscoe.j.castle.civ@mail.mil

This package contains relevant information, score cards, target info, report template, etc.

If planning falls through, hold a Postal Match instead. There is no need for any pre-registration. Info is in the Course of Fire Book.

Regardless of event, send in an AAR (USAR-PAO-form.pdf) with Soldier and unit information and a picture or two from the event and get it published in official Army Reserve news.

Thanks!

Combat EIC target, Modified M9/ paper

Cost: approximately \$ 35.00 per 100

National Target Co.

3958 Dartmouth Court

Fredrick, MD 21703

Phone: 1 (800) 827- 7060

Fax: 1 (301) 874)-4764

USAR Marksmanship Program Event Report

Useful information needed for every story or release to be complete. Submit to USAR Marksmanship Program Public Affairs:

john.m.buol.mil@mail.mil

Who was there? Identify key personnel by Rank, First Name, Last Name, Assigned Unit, and the Major Command they serve under. Identify units/commands involved at the event.

List of Major Commands in the U.S. Army Reserve: <https://www.usar.army.mil/Commands/>

When did the event happen?

Where did the event happen? Name of the military facility, range, and nearest city/state.

Why were you there? Name the event, match, training/Mobile Training Team purpose, etc.

What happened? List event accomplishments such as team and individual wins or noteworthy finishes, awards earned, units and number of personnel trained, etc.

Quotes Include some quotes about the event. Include each person's Rank, First Name, Last Name, Assigned Unit (Major Command)

Ideally, quote the NCOIC/OIC, Team member, Match director (if the event was a match), leadership of unit(s) trained, trainees, etc.

Include one or two **high resolution** digital pictures from the event. Use a decent camera or cell phone set on the highest image resolution setting.

Caption each photo. Identify each person in the photo (First Name, Last Name, Assigned Unit, Major Command) and what they're doing in the picture.

Picture ideas:

- Photo of team members in attendance.
- Photo of team/individual awards or trophies.
- Action shot of Marksmanship Program personnel shooting or instructing.
- Action shot of personnel trained (MTT)



ARMY RESERVE MARKSMAN



Improved AAR

Sgt. 1st Class John M. Buol Jr.

Intent: Earn increased positive publicity for our Marksmanship Program throughout the entire Army Reserve and the public at large.

BLUF: Create shared Google Doc with team members; gather 5W (Who, What When, Where, Why) info, 1-2 quotes, 1-2 pictures with captions; submit to Public Affairs by the event's end.

Army Reserve leadership has granted our Marksmanship Program UNLIMITED access to its official news channels. Every news item we publish via formal Public Affairs (not social media like Facebook) will go out to every main USAR official website and the Double Eagle app. Furthermore, every relevant Major Command also has its own official website and news list. Every official Public Affairs item we publish that mentions a given Major Command will also appear in that Major Command's news feed and website.

We can literally force USARC and every mentioned Major Command news outlet to cover every Public Affairs item the Marksmanship Program produces. But only if that information is submitted to our Public Affairs so it can make it to those official channels.

The only obstacle to increasing the Marksmanship Program's exposure to all Soldiers throughout the entire Army Reserve via official channels is you and the members of the Marksmanship Program. USARC has granted us the freedom to publish at will, if we'll take it.

This can be readily done. No, it does not require specially-designated personnel to accomplish. Any literate Soldier on the ground with an ounce of motivation and a sense of pride and ownership can get it done. Here's how to make it easy.

Leverage Technology

The primary components of any information release is the 5Ws: Who, What, When, Where, Why. Add in a few pictures with captions and a relevant quote or two from the participants and you're done.

Before the event or training begins, create a Google Document at <https://docs.google.com> and install the Google Docs (Google LLC) productivity app on your phone or smart

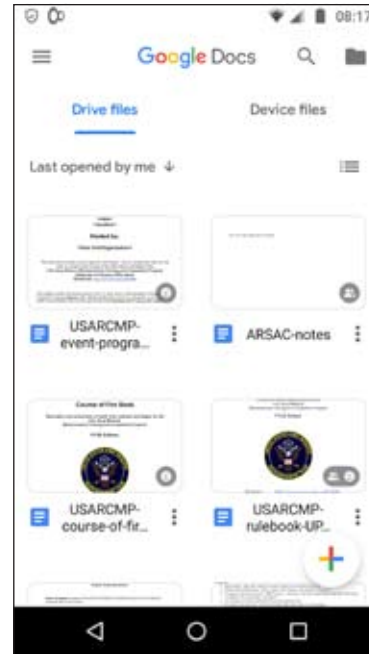
device linked to your free Google account. If you have a Gmail address, you already have an account. You also probably already have this app, especially if you're using an Android device.

Start a new, blank document by clicking the multi-colored plus sign. Name it something appropriate by tapping/clicking "Untitled document" and renaming it. Exit out by clicking the check mark (top left) or by backing out with your browser's left arrow.

If using the app on your phone, click the stack of three dots at the low right corner of your document. Confirm that "Link sharing on" is green. If not, tap "Link sharing off" to turn it on. Then tap Share. Tap the green link icon below "Who has access", then tap the dropdown. Back out to the main Google Doc screen and again tap the stack of three dots. Select "Copy link" and share that link via text or email to everyone on your team at the event.

If using a browser, after creating a Document, click File -> Share -> Get shareable link. Then click the dropdown "Anyone with the link can view" and select the "Can edit" button under the "Anyone with the link can..." list. Make sure it reads "can edit". Then click "Copy link" and share that link via text or email to everyone on your team.

Use <https://www.pushbullet.com> or <https://messages.android.com> or <https://www.imobie.com/anytrans> or simi-

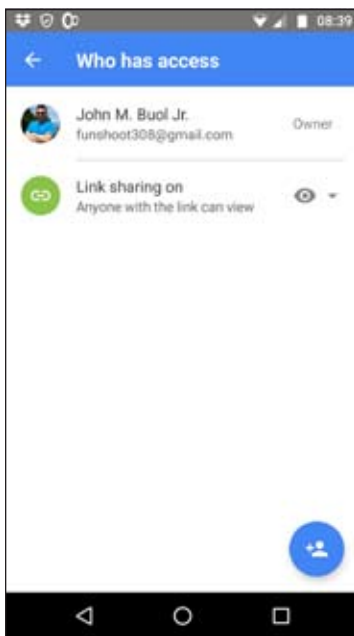
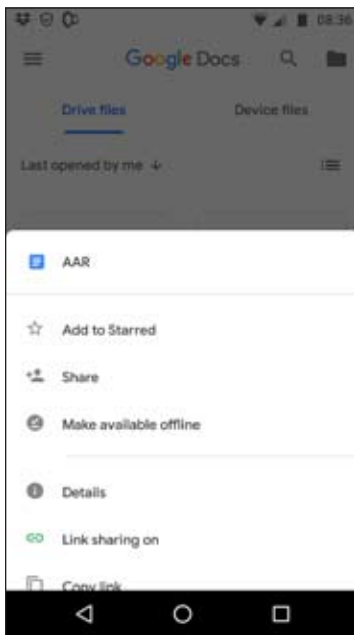
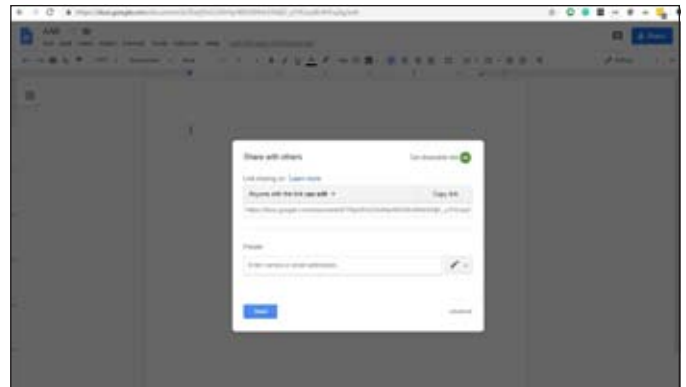
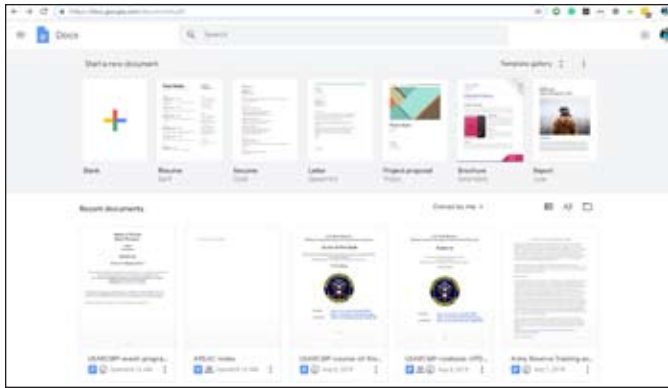


Call For Articles

All information, articles, and ideas helpful to improving small arms training, qualification, and competition for Army Reserve Soldiers are welcome. Submit anything you'd like included in *Army Reserve Marksman* to the editor: john.m.buol.mil@mail.mil

Army Reserve Postal Matches

All units are eligible to be a part of the World-wide Chief, Army Reserve Postal Matches and all Soldiers and encouraged to participate. Host during the conduct of routine qualification at no expense to the unit or to Soldiers. Learn more at <https://www.usar.army.mil/ARM>



lar to create, read, copy, write, and send text messages (single SMS and group MMS) and info from your computer/laptop and your phone.

Have everyone tap the “Make available offline” option under the stack of three dots in the Google Docs app. This allows using, writing, and modifying the document on your phone/smart device even without WiFi or cell signal. The document will update when signal is again present.

This takes much longer to explain than do. After you’ve done it once, it is literally a ten-second task.

After creating the document and sharing the link with the team, add the event/training name, location, and dates to the document. Have each person on the team add their personal info (rank, first name, last name, unit, Major Command) as well.

All this should be done before the event begins, no later than the end of the travel day or day one of the event. Consider this is a complete Who, Where, and When list, which is

Write any additions to the document only under your name. That organizes who added what and ensures nobody is overwriting anyone else.

Don’t like typing? Most phones/smart devices have speech-to-text features. Gboard is available on most Android devices already, for example. Tap the microphone symbol on the upper right corner of the displayed keyboard while in Docs or other text/typing app and it will write what you speak into the microphone.

During the event, each person on the team can add info right below their name in the document at any time. With the “Make available offline” option this can be done anywhere. Are you or your team members posting to personal social media like Facebook? Copy/Paste that into the shared Doc as well. Have a good coaching experience with a student or a memorable result during a match? Jot that down in the Document. Did you take a nice picture? Write a quick caption listing the names of everyone in it.

There is no requirement to type complete sentences. Bullet points of relevant facts is enough. Public Affairs can that into a readable story but only if the facts are at hand from the people that were there at the event.

Before the last day when everyone is traveling out, quick check that What and Why has been added. Is there a bullet-point list of the event’s accomplishments? One or two quotes about the event? Captions for any pictures taken? Add these in before anyone has left. **DO NOT WAIT** and expect personnel will do the right thing after they’ve returned home and are now off orders. Soldiers are notoriously terrible at returning emails, phone calls, or producing details of what happened afterwards. Gather that info as the event occurs and **BEFORE** everyone leaves, then send the link of your Doc along with pictures to Public Affairs.

Gathering information for and completing an After Action Review is a basic leadership task every Soldier is expected to do. We can also use this to enhance our Public Affairs efforts and get timely information about our program out to the rest of the Army and the public at large. There is no excuse for failing to put together basic AAR info for every event that every Team member attends.

Let’s get it done! **ARM**

three-fifths of the info requirement done.

Improved Marksmanship Program

Sgt. 1st Class John M. Buol Jr.

Intent: Create a marksmanship training unit that won't fail like previous attempts.

BLUF: Address realities of how many personnel we can train; create Unit Small Arms Trainers for every Army Reserve unit; provide Distributed Education to help USATs with their unit; refresh on a five-year cycle

Readiness: *Army leaders have a sacred obligation to build cohesive teams that are highly trained, disciplined, and fit that can win on any battlefield. Cohesive teams drive tactical to strategic readiness and enable dynamic force employment.*

Modernization: *We are at a critical inflection point and we must aggressively pursue the Army's modernization efforts in order to maintain our competitive edge.*

Reform: *We cannot be an Industrial Age Army in the Information Age. We must transform all linear industrial age processes to be more effective, protect our resources, and make better decisions. We must be the Army of tomorrow, today.*

It is our duty to provide the Nation a professional, lethal, and decisive force that will win against any of our adversaries.

*James C. McConville
General, United States Army
40th Chief of Staff*

There's been discussion about creating a formal Marksmanship Training unit (again). We've even held an initial Proof Of Principle (POP) marksmanship instructor course led by Master Sgt. Howard Griffith with about 30 students to get the ball rolling. The initial course was so successful that the supporting Training Division was forced to admit they were overwhelmed by the response and requests for additional courses.

However, despite all this and even if this unit is created, it is doomed to fail just like all previous marksmanship units in the Army Reserve unless a few realities are addressed.

ACFT Grader-Instructors

The Army wisely instituted a grader-instructor certification program for the pending Army Combat Fitness Test. This program has three levels, ranging from a locally-conducted Level I one-day Grader certification (needed to test your unit) with Level II and III requiring formal instruction by the U.S. Army Physical Fitness School or U.S. Army Center for Initial Military Training. Currently, more than 6,000 Soldiers have received formal ACFT Level II-III Grader Validation training from one of the ACFT teams for

a test that won't be formally for record until FY 2021.

The Army Reserve does not have a formal grader-instructor validation for new small arms qualifications that are already the official qualification standard now.

The ACFT Grader-Instructor program is the correct model the Army should be using with the new small arms qualifications as well but has not done so.

Army Reserve Stats

- 200,000 Army Reserve personnel
- 2,075+ Army Reserve units
- 70,000 new recruits attend Initial Entry (Basic) Training in the Department of Army each year.
- 10-15% annual attrition rate

Every year, a minimum of ten percent of the current force leaves, retires, or transfers. That means, every five years the Army Reserve is effectively a different population of personnel. It also means any training effort done more than 3-5 years ago effectively never happened because, statistically speaking, none of those people are still in or have transferred to a different role/unit. What's more, new recruits completing IET fill in at the bottom.

Consider a best case scenario for a Marksmanship Training Unit. If we could somehow conduct classes or matches that reach 150 different Soldiers EVERY month (that requires duplicating the POP course five times every month) and teaching 1,800 students a year, it would take 111 years (!!!) to reach everyone in the current Army Reserve.

Meanwhile, even if we could work with 1,800 Reserve Soldiers each year, 70,000 new recruits that same year were told to "watch their breathing" on the range by their drill sergeant...

A Train The Trainer approach with the goal of creating a Unit Small Arms Trainer is workable. One or two Courses a month at 30-40 students each (18 courses a year with 35 students each is 630 students per year) yields 3,150 USATs every five years. That lets us create a maximum of 1-2 Unit Small Arms Trainers for each of the 2,075 units within five years and then train new ones for every unit on a perpetual five-year cycle.

One or two courses per month, each lasting 1-2 weeks and with 30-40 students, a cadre of about 6-8 instructors per course is a student:instructor ratio of about 1:4 to 1:7. In a Reserve capacity, with a marksmanship training unit of 70-80 instructors and every instructor completing two courses per year, this can be accomplished with existing Troop Program Unit Inactive Duty Training and Annual Training days and funds. It also allows some left over days for additional tasks.

Distributed Education Solution

Our only realistic, best-case scenario is creating 1-2 Unit Small Arms Trainers for each Army Reserve unit on a five-year cycle. Consider, this still only allows us to directly help 0.3% of the Reserve per year. Literally, 99.7% of the Army Reserve will not directly experience our program even in a best case scenario. Worse, even if this best case scenario occurs and Unit Small Arms Trainers begin populating units, they will still likely be the lone voice and outranked by all unit leadership.

Company-level command and higher ignorant of what their new USAT learned will have to be willing to allow a subordinate to direct small arms training and ranges in a manner completely foreign to them and (gasp!) different from what the unit has always done and their drill sergeant said. "Surely, this must be dangerous! *Ist das erlaubt?* (Is that allowed)". Or, "I've been in the Army for XX years and I'm not going to change now." Then they fall back to every weak leader's favorite game (playing "collar/chest poker") and disregard the knowledgeable USAT's good advice on the grounds of merely out ranking them. Add in that everyone else in the unit is likely just as ignorant. The USAT is outnumbered and out-ranked, forced to stand by as the unit repeats the same stupid as before, with nothing better to do than consider his ETS date.

A Distributed Education approach in addition to in-person training is our only hope. The USAT learns first hand and in-person during a course. Having Distributed Education materials from the Marksmanship Program gives them additional leverage in working with their unit.

"Any NCO with the FM" was/is the weak claim of every leader ignorant of small arms training. First off, this statement is a logic fail. If "any NCO with the FM" was a viable solution, then why is there a problem? We already have NCOs and all FMs (and TCs, TMs, regulations, and all other written doctrine) are freely available for immediate download. If any NCO could step in and handle it, **why haven't they?** Cold Steel was a formal and expensive acknowledgment that "any NCO with the FM" does not work.

Soldiers simply do not read every bit of relevant doctrine and fewer fully understand it. Only true Subject Matter Experts have the experience and will take the time to fully read and understand that which they are expert in. The new small arms Training Circulars are many THOUSANDS of pages long. However, a pamphlet, short article with illustrations, or quick video can be consumed by anyone with a casual interest in a few minutes. Encapsulating the good shooting knowledge our Marksmanship Program personnel already have in conjunction with current doctrine into short, bite-size bits that are regularly published provides tools to help the lone USAT get unit leadership and personnel on board.

Having pre-made PMI&E teaching material and a quiz for Table I means the USAT doesn't have to create them from scratch. A list of exercises and drill procedures for

Table II and III provides them a pre-built plan to present that can be tweaked if needed for their unit. Videos and short articles addressing common myths or describing how an improved zero range works, various Validation and remedial exercises, Postal Matches, etc. makes it easier to show an improved approach to training.

Knowledgeable shooters have long known the benefits to learning improved shooting by attending competitions but only a tiny sliver of Army personnel will ever attend such events. Postal Matches provide the USAT the means to bring that to the local unit and can be held in conjunction with qualification ranges that are already being held with no additional resources or time requirements.

Postal Matches also provide a Check On Learning for the Marksmanship Program that USATs are implementing what they learned at the course. A Train The Trainer approach only works if the info gets distributed and used. Keeping tabs on which USATs never submit Postal Match results, Public Affairs info, or similar feedback allows the Marksmanship Program to check which units aren't getting the message. Is the USAT being held down by unit leadership? Or have they simply failed to implement something at their home station? We can't help fix a problem if we don't know about it. Teaching USAT courses and then sending the students home with no follow up is doomed to fail.

Distributed Education is like being able to cite authoritative scientific literature. The USAT is not merely giving opinion or information second hand; they can also provide expert-driven learning materials that are cross referenced by current doctrine and best practices. It also provides us with feedback that our coursework is being implemented and provides Public Affairs to keep our program and the results in official Army news.

Plus, official **Army Regulation directs that our Marksmanship Program is required to create and distribute these materials for the Army Reserve in the form of the Army Reserve Marksman newsletter, Postal Matches, and the like.** So, that's a good reason to do it, too.

The carrot to local units is our Public Affairs highlighting units successfully engaging with their USAT's program as we teach it. Any commander will appreciate a formal mention in official Army Reserve news about how their unit is doing well and our Public Affairs can publish any Postal Match and training report submitted by USATs. The stick is a USAT having a full-bird Colonel in charge of our Marksmanship Program with the ear of senior USARC leadership able to call out unit leaders that are dismissive, especially when the USAT can spoon-feed written and video material to teach them.

The Army Reserve is long past due on creating a more effective approach to small arms training. Our Marksmanship Program is in the best place to push that change.

Let's get it done! **ARM**

Letter of Instructions for conducting a Level 1 EIC Match

This LOI primarily pertains to Combat (Service Conditions) shooting for units wanting to host a local EIC match for their Soldiers. Whether you invite soldiers from other Army posts or just invite the folks from your Garrison, this will be designated as a Level 1 match (Elementary match). Anyone that has any prior EIC ("Leg") points for shooting in one of the disciplines will be excluded from being awarded points in that discipline at this level. They may shoot the match if it is to count toward part of an overall championship score, they simply will not be taken into account for being awarded EIC points. If it is not part of the overall aggregate for the championship, they should not shoot that discipline's EIC match. A Level 1 EIC match is worth 4 Leg points toward becoming nationally distinguished in that shooting discipline (see AR 350-66). This is a good start for beginning competitive shooters, not to mention the benefits of such precision training with Individual Small Arms.

EIC matches require an event program to be submitted to the EIC Custodian prior to conducting your match. The EIC results need to use the Official EIC Bulletin for submitting for processing. Only use the Official EIC Bulletin spreadsheet file and omit nothing that isn't marked Optional. The targets you will use are very specific. There is information on where to obtain them as well. Range Control may have some that are similar but not exact, almost alike is not acceptable.

Specifics about the Excellent- in- Competition (EIC) Match 221 (Pistol) and 321 (Rifle). These two matches must be conducted to the letter. No variances in anything. These are not "stand alone" matches. They must be conducted in conjunction with another match of the same weapon system. For example, if you wanted to conduct just a Pistol EIC match you must fire a separate pistol match during the tournament. It doesn't matter what the course of fire is as long as it is fired with a pistol. This can be a Postal Match, Qualification, or other course of fire for record using the same weapon. You cannot mix weapons (Rifle Qualification and Pistol EIC). If you are wanting to fire both rifle and pistol EICs, conduct at least 4 separate matches (Rifle EIC, another Rifle event, Pistol EIC, another Pistol event), however, you are only required to submit the EIC match results in the Official EIC Bulletin spreadsheet.

A match designated as a Division or Installation Tournament (Level 1 Elementary Match) can include any and all U. S. Army soldiers that are interested in participating will be eligible (your Installation/ Division and surrounding Army components). You may designate how many entries you will allow. You must have a minimum of 10 eligible participants to have a legitimate EIC match, I suggest you strive for 60 - 150 competitors. These EIC matches at this level are restricted to U. S. Military Only (USA, USAR, ARNG and ANG).

Civilians, other branches of service or other country's military personnel are not permitted or authorized to participate in these EIC matches. Having said that, any other courses of fire that you wish to include in your tournament, Civilians and other country's military personnel may participate at the discretion of your command officials.

Mr. Roscoe J. Castle
US Army Marksmanship Unit
EIC Custodian

Quick Facts on the Army's Excellence in Competition Program

❖ The Excellence in Competition Program, commonly referred to as simply EIC, is part of the Army's Small Arms Competition Program. Implemented in 1884 by General Phillip Henry Sheridan, the Army EIC program was established to recognize top marksmanship performers throughout the Army. Although the program has evolved many times during its 130 year history, the basic tenants on which the program was founded still exist today.

The EIC program was created to accomplish the following objectives:

- Improve marksmanship training techniques
- Improve weapons and ammunition capabilities
- Promote and increase marksmanship training interest
- Raise the standards of proficiency with the Service Rifle and Service Pistol
- Provide an opportunity to excel
- Recognize preeminent marksmanship skills through competition
- Establish a broad base of qualified marksmanship instructors

❖ The EIC program encompasses both rifle and pistol marksmanship disciplines, and recognizes top performing Soldiers during competition. Soldiers may compete in up to four (4) EIC competitions annually per weapons system; 4 EIC matches with rifle, and another 4 with the pistol. The top 10% of highest scoring competitors in an EIC event are awarded credit points; these points are commonly referred to as LEG points, or simply LEGS. Upon receipt of their first LEG points, using either the rifle or pistol, the Soldier is awarded the Bronze EIC Badge for the respective discipline they competed in (rifle or pistol). Soldiers who continue to compete and earn EIC credits will be awarded their Silver EIC Badge upon earning a total of twenty (20) EIC credit points, and will ultimately earn their Distinguished Badge (either rifle or pistol) after earning 30 or more points.

❖ There are three different tiers to EIC competitions; with each level offering a higher degree of difficulty. Tier 1 matches are considered the lowest level of EIC competition, and are often conducted at the battalion level. Soldier may only earn points from a Tier 1 match one time only. All subsequent matches must be from Tier 2 or 3. Tier 2 events include a larger field of competition, and are conducted at the MACOM level. Any non-Army EIC matches are also considered a Tier 2 event. Tier 3 events, the highest level of EIC competition, include events such as the U.S. Army Small Arms Championship (All-Army), the National Guard's Winston P. Wilson Championships, the Inter-service Rifle and Pistol Championships, and the National Matches that are conducted in Camp Perry, OH annually. Competitors MUST earn at least one "LEG" at a Tier 3 event before they will be awarded their Distinguished Marksmanship Badge.

❖ Additional information on the Army's Competitive Marksmanship and Excellence in Competition programs can be found in AR 350-66, dated 27 August 2012. For any questions relating to either of these programs, or if you are interested in conducting an EIC match at your unit, please contact Mr. Roscoe Castle, the USAMU Program Coordinator at (706) 545-4276 or roscoe.j.castle.civ@mail.mil.

Excellence in Competition Badges

❖ Photos of the Army's various Excellence in Competition badges are listed below and are authorized for wear on the Army Service Uniform per AR 670-1. EIC badges are considered to be the most prestigious marksmanship badges within the Army, and take precedence over normal marksmanship proficiency awards (Expert, Sharpshooter, and Marksman).



OFFICIAL SCORE CARD

SHOOTER NAME:

SHOOTER SSN:

HOME ADDRESS:

MATCH 221 COMBAT PISTOL EIC

UNIT NAME:

Director's or EIC
(Check One)

DIRECTOR

EIC

VALUE	Target 1	Target 2	Target 3	Target 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 40	SUB TOTAL	

SHOOTER LABEL

SCORER LABEL

OF LATE SHOTS _____ X5 = _____ POINTS SUBTRACTED

SHOOTER
SIGNATURE _____

Competitor is responsible for each shot value

SCORER
SIGNATURE _____

MATCH TOTAL
WITH X'S

EXAMPLE: 100-10X

MATCH 221 (COMBAT EIC)

SCHEME: Combat EIC consists of four stages of fire. Firing will be done from the 30, 25, 15 and 10 yard line. Competitors will utilize the standing, kneeling and prone, two-handed position. This match will consist of 40 rounds for a total of 200 points. Each stage will require 2 magazines loaded with 5 rounds each.

STAGE ONE:

Two Handed Standing

Time allowed: 60 seconds

Distance: 30 yards

On the command FIRE shooter will: draw pistol, engage target 1 with (5) rounds, immediately reload, and engage target 2 with (5) rounds.

All firing will be done two handed from the standing position

STAGE TWO:

Two Handed Kneeling/Prone

Time allowed: 45 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target 3 with (5) rounds utilizing the kneeling position, immediately reload, transition to prone position and engage target 4 with (5) rounds. All firing will be done two handed.

STAGE THREE:

Two Handed Standing

Time allowed: 20 seconds

Distance: 20 yards

On the command FIRE shooter will: draw pistol, engage target 1 with (5) rounds, immediately reload, and engage target 2 with (5) rounds. All firing will be done two handed from the standing position

STAGE FOUR:

Two Handed Standing

Time allowed: 15 seconds

Distance: 15 yards

On the command FIRE shooter will: draw pistol, engage target 3 with (5) rounds, immediately reload, and engage target 4 with (5) rounds. All firing will be done two handed from the standing position

OFFICIAL SCORE CARD

PISTOL MATCH 3

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 40	SUB TOTAL	

SHOOTER LABEL

SCORER LABEL

OF LATE SHOTS _____ X5 = _____ POINTS SUBTRACTED

SHOOTER SIGNATURE _____
Competitor is responsible for each shot value

SCORER SIGNATURE _____

MATCH TOTAL
WITH X'S

EXAMPLE: 100-10X

PISTOL MATCH 3

SCHEME: This team match consists of four stages. All firing will be done from the 25 yard line. Competitors will utilize the standing two handed position. This match will consist of 40 rounds for a total of 200 points. Each stage will require 2 magazines loaded with 5 rounds each.

STAGE ONE:

Two Handed Slow Fire

Time allowed: 60 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target 1, immediately reload, and re-engage target 1. All firing will be done two handed from the standing position.

STAGE TWO:

Kneeling/Prone

Time allowed: 45 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target 2 utilizing the kneeling position, immediately reload, transition to the prone position and re-engage target 2. All firing will be done two handed.

STAGE THREE:

Standing – Timed Fire

Time allowed: 25 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target, immediately reload, and re-engage target. All firing will be done two handed from the standing position.

STAGE FOUR:

Standing – Rapid Fire

Time allowed: 15 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target 4, immediately reload, and re-engage target 4. All firing will be done two handed from the standing position.

SHOOTER NAME:

HOME ADDRESS:

OFFICIAL SCORE CARD MATCH 321 COMBAT RIFLE EIC

SHOOTER SSN:

UNIT NAME:

Director's or EIC
(Check One)

DIRECTOR

EIC

STAGE FACTOR	X	5	4	3	2	M	TOTAL	
	# of HITS multiply by 5	# of HITS multiply by 5	# of HITS multiply by 4	# of HITS multiply by 3	# of HITS multiply by 2	# of MISSES multiply by 0		
400 YARDS PRONE							=	
300 YARDS PRONE							=	
200 YARDS RAPID FIRE KNEELING							=	
100 YARDS STANDING TO KNEELING							=	
75 to 25 YARDS CQE							=	
I CERTIFY THAT THIS SCORE IS TRUE AND ACCURATE							MATCH TOTAL	

SHOOTER LABEL

SCORER LABEL

SHOOTER SIGNATURE _____

Competitor is responsible for each shot value

SCORER SIGNATURE _____

Competitor is responsible for correct entry by the scorer

MATCH 321-COMBAT EIC

400 Yards

Competitors will begin the stage approximately 25 yards behind the 400 yard line with one magazine of 10 rounds. Upon appearance of the targets, they will move to the 400 yard line assume the prone position and engage their target.

TIME LIMIT: 2 MINUTES

300 Yards

Competitors will begin the stage approximately 25 yards behind the 300 yard line with two magazines of 5 rounds. Upon appearance of the targets, they will move to the 300 yard line assume the prone position and engage their target.

TIME LIMIT: 60 SECONDS

200 Yards

Competitors will begin the stage approximately 25 yards behind the 200 yard line with two magazines of 5 rounds. Upon appearance of the targets, they will move to the 200 yard line assume the kneeling position and engage their target.

TIME LIMIT: 50 SECONDS

100 Yards

Competitors will begin the stage approximately 25 yards behind the 100 yard line with two magazines of 5 rounds. Upon appearance of the targets, they will move to the 100 yard line assume the standing position with 1 magazine of 5 and engage their target, then reload with a magazine of 5 rounds and assume the kneeling position and engage their target.

TIME LIMIT: 40 SECONDS

75 to 25 Yards

Competitors will begin the stage at the 75 yard line with one magazine of 10. At the sound of the horn, competitors will have 4 seconds to fire as many rounds as desired at either target. Competitors will then move to the 50 yards line, and at the sound of the horn competitors will have 3 seconds to fire as many rounds as desired at either target. Competitors will move to the 25 yard line, at the sound of the horn competitors will have 2 seconds to fire as many rounds as desired at either target. Competitors must fire 5 rounds at each target; excessive hits will be treated as misses.

OFFICIAL SCORE CARD

PISTOL MATCH 5

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 10	OUT OF 40	SUB TOTAL	

SHOOTER LABEL

SCORER LABEL

OF LATE SHOTS _____ X5 = _____ POINTS SUBTRACTED

SHOOTER SIGNATURE _____
 Competitor is responsible for each shot value

SCORER SIGNATURE _____

MATCH TOTAL
WITH X'S

EXAMPLE: 100-10X

PISTOL MATCH 5

SCHEME: Match Five consist of four stages of fire. This match will be fired at 10 yards standing unsupported, 15 yards standing unsupported, 25 yards standing unsupported, and 35 yards standing unsupported. It will consist of 40 rounds for a total of 200 points. Each stage will require 2 magazines loaded with 5 rounds each.

STAGE ONE:

Two Handed Rapid Fire

Time allowed: 25 seconds

Distance: 35 yards

On the command FIRE shooter will: draw pistol, engage target, immediately reload, and re-engage target.
All firing will be done two handed from the standing position

STAGE TWO:

Two Handed Rapid Fire

Time allowed: 20 seconds

Distance: 25 yards

On the command FIRE shooter will: draw pistol, engage target, immediately reload, and re-engage target. All firing will be done two handed from the standing position

STAGE THREE:

Two Handed Rapid Fire

Time allowed: 15 seconds

Distance: 15 yards

On the command FIRE shooter will: draw pistol, engage target, immediately reload, and re-engage target.
All firing will be done two handed from the standing position

STAGE FOUR:

Two Handed Rapid Fire

Time allowed: 10 seconds

Distance: 10 yards

On the command FIRE shooter will: draw pistol, engage target, immediately reload, and re-engage target.
All firing will be done two handed from the standing position.

OFFICIAL SCORECARD – PISTOL MATCH 6 (TEAM MATCH)

SHOOTER ONE
LABEL

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 48	SUB TOTAL	

OF LATE SHOTS _____ X 5 = _____ POINTS SUBTRACTED

SHOOTER TWO
LABEL

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 48	SUB TOTAL	

OF LATE SHOTS _____ X 5 = _____ POINTS SUBTRACTED

SHOOTER THREE
LABEL

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 48	SUB TOTAL	

OF LATE SHOTS _____ X 5 = _____ POINTS SUBTRACTED

SHOOTER FOUR
LABEL

VALUE	TARGET 1	TARGET 2	TARGET 3	TARGET 4	HITS	FACTOR	TOTAL
X						* 5 =	
5						* 5 =	
4						* 4 =	
3						* 3 =	
2						* 2 =	
POSSIBLE HITS	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 12	OUT OF 48	SUB TOTAL	

OF LATE SHOTS _____ X 5 = _____ POINTS SUBTRACTED

COMPLETION TIME	
TIME SCORE	
SHOOTING SCORE	
TOTAL	

MATCH
AGGREGATE
WITH X's
EXAMPLE: 100-10X

TEAM CAPTAIN SIGNATURE _____

SCORER SIGNATURE _____

Pistol Match 6T: (Team Match)

Conditions: The Team Match will consist of four stages with three strings each stage. All firing will be done from the various 10-35 yard lines. All Firing at the 10-15 yard line will be done two handed from the standing unsupported. All firing at the 25-35 yard lines the shooter has the choice between, standing, kneeling, and prone positions. All firers will start from the standing position with pistol holstered. It will consist of 48 rounds for a total of 240 points. Each stage will require 1 magazine loaded with 12 rounds each.

Stage 1 – Fired in 3 Strings Team Firing (4 shooters together)

- a) Range: 10 yards
- b) Position: Standing unsupported
- c) Shots: 1 magazines of 12
- d) Targets: 2 each, modified M9 alternate
- e) Timing: String # 1 – 3 seconds
String # 2 – 4 seconds
String # 3 – 5 seconds

On the command FIRE shooter will: String # 1, draw pistol, engage target #1 and target #2 with 1 round each. String # 2, draw pistol, engage target #1 and target #2 with 2 rounds each. String # 3, draw pistol, engage target #1 and target #2 with 3 rounds each.

Stage 2 – Fired in 3 Strings Team Firing (4 shooters together)

- a) Range: 15 yards
- b) Position: Standing unsupported
- c) Shots: 1 magazines of 12
- d) Targets: 2 each, modified M9 alternate
- e) Timing: String # 1 – 4 seconds
String # 2 – 5 seconds
String # 3 – 6 seconds

On the command FIRE shooter will: String # 1, draw pistol, engage target #1 and target #2 with 1 round each. String # 2, draw pistol, engage target #1 and target #2 with 2 rounds each. String # 3, draw pistol, engage target #1 and target #2 with 3 rounds each.

Stage 3 – Fired in 3 Strings Team Firing (4 shooters together)

- a) Range: 25 yards
- b) Position: Shooter Choice, Standing, Kneeling, Prone, support or unsupported
- c) Shots: 1 magazines of 12
- d) Targets: 2 each, modified M9 alternate
- e) Timing: String # 1 – 5 seconds
String # 2 – 6 seconds
String # 3 – 7 seconds

On the command FIRE shooter will: String # 1, draw pistol, engage target #3 and target #4 with 1 round each. String # 2, draw pistol, engage target #3 and target #4 with 2 rounds each. String # 3, draw pistol, engage target #3 and target #4 with 3 rounds each.

Stage 4 – Fired in 3 Strings Team Firing (4 shooters together)

- a) Range: 35 yards
- b) Position: Shooter Choice, Standing, Kneeling, Prone, support or unsupported
- c) Shots: 1 magazines of 12
- d) Targets: 2 each, modified M9 alternate
- e) Timing: String # 1 – 7 seconds
String # 2 – 10 seconds
String # 3 – 15 seconds

On the command FIRE shooter will: String # 1, draw pistol, engage target #3 and target #4 with 1 round each. String # 2, draw pistol, engage target #3 and target #4 with 2 rounds each. String # 3, draw pistol, engage target #3 and target #4 with 3 rounds each.

OFFICIAL SCORE CARD

RIFLE MATCH 7

STAGE	1	2	3	4	5	6	7	8	9	10	TOTAL
500 YARDS PRONE											
400 YARDS STANDING TO PRONE											
300 YARDS STANDING TO PRONE											
200 YARDS STANDING TO KNEELING											
100 YARDS STANDING TO KNEELING											

I CERTIFY THAT THIS SCORE IS TRUE AND ACCURATE

MATCH
TOTAL

SHOOTER LABEL

SCORER LABEL

SHOOTER SIGNATURE _____
Competitor is responsible for each shot value

SCORER SIGNATURE _____
Competitor is responsible for correct entry by the scorer

RIFLE MATCH 7

STAGE ONE: Precision Slow Fire

- Range: 500 Yards
- Position: Prone
- Shots: 10
- Time: 10 Minutes

STAGE TWO: 400 Yard Assault

- Range: 400 Yards
- Position: Standing to Prone Supported
- Shots: 10
- Time: 90 Seconds

STAGE THREE: 300 Yard Assault

- Range: 300 Yards
- Position: Standing to Prone Supported
- Shots: 10
- Time: 90 Seconds

STAGE FOUR: 200 Yard Assault

- Range: 200 Yards
- Position: Standing to Kneeling or Squatting
- Shots: 10
- Time: 90 Seconds

STAGE FIVE: 100 Yard Assault

- Range: 100 Yards
- Position: Standing to Kneeling
- Shots: 10
- Time: 90 Seconds

INFANTRY TROPHY TEAM MATCH

HITS	TGT 1	TGT 2	TGT 3	TGT 4	TGT 5	POINTS			BONUS	TOTALS
						HITS	MULTIPLY	POINTS		
400 YDS							x 5 =			
300 YDS							x 4 =			
BONUS INFO: Additional information on back						TEAM TOTAL				

SHOOTER LABEL	SHOOTER LABEL
SHOOTER LABEL	SHOOTER LABEL

I CERTIFY THAT THIS SCORE IS TRUE AND ACCURATE

TEAM CAPTAIN SIGNATURE

*Competitor is responsible for each shot value

SCORER SIGNATURE

*Competitor is responsible for correct entry by the scorer

1) Stage 1 - 400 yard Assault

- a) Range: 400 yards
- b) Position: Standing Alert to Prone
- c) Shots: One bandolier of 120 rounds
- d) Target: Five, M9 Modified targets per team. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored at the completion of each stage.
- e) Timing: 150 Seconds
- f) Scoring: Hits on the silhouette will be scored as 5 points per target at 400 yards. Bonus points will be awarded according to the following criteria:

- | | | |
|----|------------------|------------------------------------|
| 1. | 500 point bonus: | 5 targets receive 15 or more hits. |
| 2. | 400 point bonus: | 4 targets receive 15 or more hits. |
| 3. | 300 point bonus: | 3 targets receive 15 or more hits. |
| 4. | 200 point bonus: | 2 targets receive 15 or more hits. |
| 5. | 100 point bonus: | 1 target receives 15 or more hits. |

- g) Competitors will begin in the Standing Alert position at the 500 yard line. When the targets are raised, competitors will advance to the 400 yard firing line, recover and distribute the ammunition on their firing point, assume the Prone Supported firing position, chamber a round, and engage their targets. Magazines may only be loaded by hand, or with the issued speed loader provided in the bandolier. There is no limit to the number of rounds any one competitor may fire in the time allowed.
- h) Upon completion of stage 1 the shooters will make the rifle safe, remove the magazine and await further instructions. Teams may redistribute ammunition and load magazines before the next stage.

2) Stage 2 - 300 yard Assault

- a) Range: 300 yards
- b) Position: Standing Alert to Prone
- c) Shots: One bandolier of 120 rounds
- d) Target: Five, M9 Modified targets per team. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored at the completion of each stage.
- e) Timing: 60 Seconds
- f) Scoring: Hits on the silhouette will be scored as 4 points per target at 300 yards. Bonus points will be awarded according to the following criteria:

- | | | |
|----|------------------|------------------------------------|
| 1. | 250 point bonus: | 5 targets receive 15 or more hits. |
| 2. | 200 point bonus: | 4 targets receive 15 or more hits. |
| 3. | 150 point bonus: | 3 targets receive 15 or more hits. |
| 4. | 100 point bonus: | 2 targets receive 15 or more hits. |
| 5. | 50 point bonus: | 1 target receives 15 or more hits. |

- g) Competitors will begin in the Standing Alert position at the 400 yard line. When the targets are raised, competitors will advance to the 300 yard firing line, recover and distribute the ammunition on their firing point, assume the Prone Supported firing position, chamber a round, and engage their targets. Magazines may only be loaded by hand, or with the issued speed loader provided in the bandolier. There is no limit to the number of rounds any one competitor may fire in the time allowed.
- h) Upon completion of stage 2 the shooters will make the rifle safe, remove the magazine and await further instructions.

NATIONAL PISTOL MATCH (EIC LEG) MATCH 27

PRIVACY ACT STATEMENT (5 U.S.C. 552a)

Authority: Title 10 usc 3012. Principle purpose(s): To record and verify score of individual participant in the National Match Pistol matches. Routine uses: SSN provides additional identification of individual. Home address insures the delivery of correspondence, awards and other materials that may be of interest to the participant. Information is utilized by the US Army Marksmanship Unit. Mandatory or Voluntary Disclosure and Effect On Individual Not Providing Information: Disclosure of information is voluntary: however failure to provide Identification data or sign the card, will result in disqualification, of score in match results.

Last: _____ Comp No.: _____

First: _____ Relay: _____

MI: _____ Rank: _____ Target: _____

Director's or EIC (Check One)

DIRECTOR

EIC

Home Address

Street: _____

City: _____

State: _____ Zip Code: _____

Unit Name: _____

Street: _____

City: _____

State: _____ **Zip Code:** _____

SSN: _____

Weapon SN: _____

ARMY	NAVY	AIR FORCE	USMC	COAST GUARD							
USAR	USNR	USAFR	USMCR	USCGR							
ARMY NG	AIR NG	CIV/POLICE	ROTC/CADET	MIDSHIPMAN							
STAGE	1	2	3	4	5	6	7	8	9	10	TOTAL
SLOW FIRE											
TIMED FIRE											
RAPID FIRE											
MATCH TOTAL											

I certify that this score is true and accurate to the best of my ability

SCORER SIGNATURE

COMPETITOR SIGNATURE
(I concur with the score)

NATIONAL RIFLE MATCH (EIC LEG) MATCH 11

PRIVACY ACT STATEMENT (5 U.S.C. 552a)

Authority: Title 10 usc 3012. Principle purpose(s): To record and verify score of individual participant in the National Match Pistol matches. Routine uses: SSN provides additional identification of individual. Home address insures the delivery of correspondence, awards and other materials that may be of interest to the participant. Information is utilized by the US Army Marksmanship Unit. Mandatory or Voluntary Disclosure and Effect On Individual Not Providing Information: Disclosure of information is voluntary: however failure to provide Identification data or sign the card, will result in disqualification, of score in match results.

Last: _____ Comp No.: _____

First: _____ Relay: _____

MI: _____ Rank: _____ Target: _____

Director's or EIC (Check One)

DIRECTOR

EIC

Home Address

Street: _____

City: _____

State: _____ Zip Code: _____

Unit Name: _____

Street: _____

City: _____

State: _____ Zip Code: _____

SSN:

Weapon SN:

STAGE	1	2	3	4	5	6	7	8	9	10	TOTAL
200 YD SLOW FIRE											
200 YD RAPID FIRE											
300 YD RAPID FIRE											
500 YD SLOW FIRE											

MATCH TOTAL

--

I certify that this score is true and accurate to the best of my ability

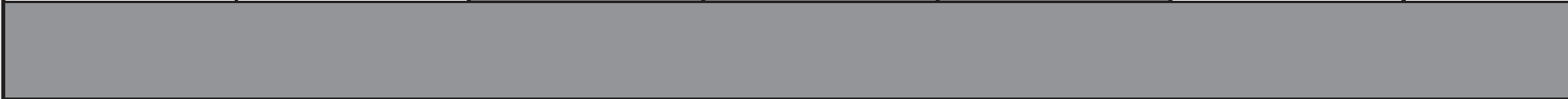
SCORER SIGNATURE

COMPETITOR SIGNATURE
(I concur with the score)

OFFICIAL SCORE CARD

RIFLE MATCH 8

STAGE	X	5	4	3	2	TOTAL
400 YARDS						
300 YARDS						
200 YARDS						
100 YARDS						



I CERTIFY THAT THIS SCORE IS TRUE AND ACCURATE	MATCH TOTAL	
---	------------------------	--

SHOOTER LABEL

SCORER LABEL

SHOOTER SIGNATURE _____
Competitor is responsible for each shot value

SCORER SIGNATURE _____
Competitor is responsible for correct entry by the scorer

Rifle Match 8

Stage 1 – 400 Yard Assault

- a) Range: 400 yards
- b) Position: Standing Alert to Prone
- c) Shots: 10 for record in one magazine
- d) Targets: M9 Modified. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored at the completion of each stage.
- e) Timing: 90 Seconds
- f) Scoring: Maximum points 50–10X per shooter
- g) Competitors will begin the stage by performing LOCK AND LOAD in the Standing Alert position at the 500 yard line. When the targets are raised, competitors will advance to the 400 yard firing line, assume the Prone Supported firing position, chamber a round, and engage their target with 10 rounds.
- h) Upon completion of stage 2 the shooters will make the rifle safe, remove the magazine and await further instructions.

Stage 2 – 300 Yard Assault

- a) Range: 300 yards
- b) Position: Standing Alert to Prone
- c) Shots: 10 for record in one magazine
- d) Target: M9 Modified. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored at the completion of each stage
- e) Timing: 90 Seconds
- f) Scoring: Maximum points 50–10X per shooter
- g) Competitors will begin the stage by performing LOCK AND LOAD in the Standing Alert position at the 400 yard line. When the targets are raised, competitors will advance to the 300 yard firing line, assume the Prone Supported firing position, chamber a round, and engage their target with 10 rounds.
- h) Upon completion of stage 3 the shooters will make the rifle safe, remove the magazine and await further instructions.

Stage 3 – 200 Yard Assault

- a) Range: 200 yards
- b) Position: Standing Alert to Kneeling or Squatting.
- c) Shots: 10 for record in one magazine
- d) Target: M9 Modified. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored at the completion of each stage.
- e) Timing: 90 Seconds
- f) Scoring: Maximum points 50–10X per shooter
- g) Competitors will begin the stage by performing LOCK AND LOAD in the Standing Alert position at the 300 yard line. When the targets are raised, competitors will advance to the 200 yard firing line, assume the kneeling or squatting position, chamber a round, and engage their target with 10 rounds.
- h) Upon completion of stage 4 the shooters will make the rifle safe, remove the magazine and await further instructions.

Stage 4 – 100 Yard Assault

- a) Range: 100 yards
- b) Position: Standing Alert to Kneeling
- c) Shots: 10 for record in one magazine
- d) Target: M9 Modified. Targets will be raised in the air at the beginning of the stage and withdrawn when time has expired. Targets will be scored in the pits at the completion of each stage.
- e) Timing: 90 Seconds
- f) Scoring: Maximum points 50–10X per shooter
- g) Competitors will begin the stage by performing LOCK AND LOAD in the Standing Alert position at the 200 yard line. When the targets are raised, competitors will advance to the 100 yard firing line, assume the kneeling firing position, chamber a round, and engage their target with 10 rounds.
- h) Upon completion of stage 5 the shooters will make the rifle safe, remove the magazine and await further instructions.