



Drop Everything and Read Dr. Seuss Lesson

*Party City is proud to support
teachers and sponsor this lesson plan
#partycity #seusscelebration*





Each year Dr. Seuss is honored on his birthday, March 2nd, for impacting happy children everywhere around the world. He continues to inspire children everyday to fall in love with reading and set new records of imagination. This year, ClassTag is partnering with Party City to give you a Dr. Seuss Day worth remembering. In this pack you will find a lesson plan to use on Dr. Seuss Day and resources for celebrating Dr. Seuss day with your parents and families on ClassTag!

LESSON OVERVIEW

BRIEF LESSON DESCRIPTION:

Students will participate in an engaging read aloud featuring a Dr. Seuss Book. By the end of this lesson, students will be able to identify and discuss key details in the book, which will build a deeper understanding of the story.

Approximate Time Needed for Lesson: 35-55 minutes (timing will depend on the teacher)

As the students Arrive, 5 minutes

Introduction, 15 minutes

Exit Ticket, 5-10 minutes

Closing, 5-10 minutes

SPECIFIC LEARNING GOAL(S)/OBJECTIVE(S):

Adapt instruction based on CCSS specific to grade level.

<u>CCSS.ELA-LITERACY.RL.K.3:</u>	With prompting and support, identify characters, settings, and major events in a story.
<u>CCSS.ELA-LITERACY.RL.1.3:</u>	Describe characters, settings, and major events in a story, using key details.
<u>CCSS.ELA-LITERACY.RL.2.3:</u>	Describe how characters in a story respond to major events and challenges.
<u>CCSS.ELA-LITERACY.RL.3.3:</u>	Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events.
<u>CCSS.ELA-LITERACY.RL.4.3:</u>	Describe in depth a character, setting, or event in a story or drama, drawing on specific details in the text (e.g., a character's thoughts, words, or actions).
<u>CCSS.ELA-LITERACY.RL.5.3:</u>	Compare and contrast two or more characters, settings, or events in a story or drama, drawing on specific details in the text (e.g., how characters interact).

ASSESSMENT:

Students will be able to retell key details (character, problem, events, etc) during the whole group discussion through multiple checks for understanding. Students will complete a simple graphic organizer at the end of the lesson (exit ticket is specific to grade level and CCSS).

MATERIALS:

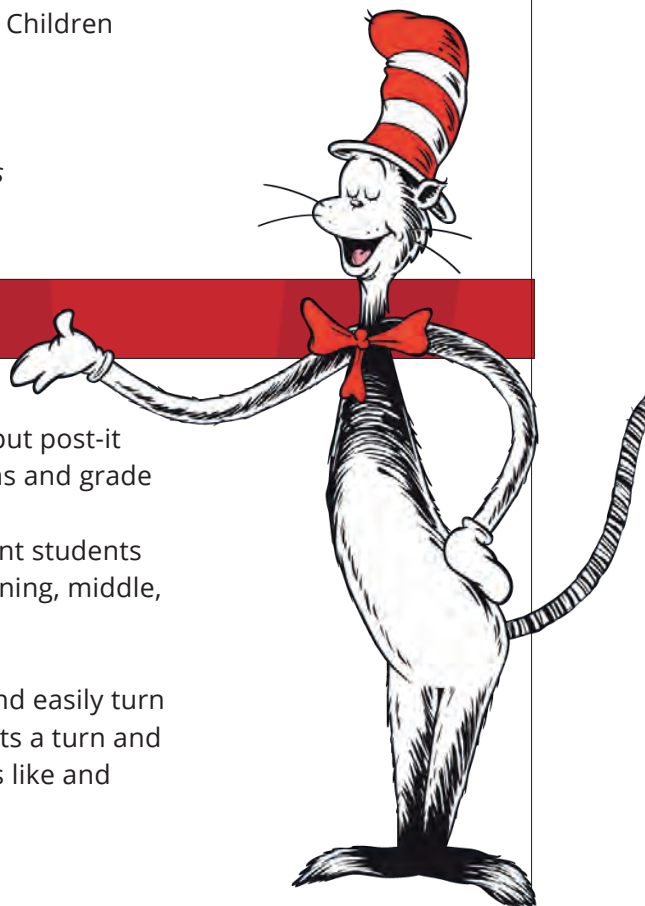
- Post-it notes, Copy of Dr. Seuss book (teacher choice), Projector/Smartboard (if book is not available), pencils, pens, printed exit tickets
- Dr. Seuss books by grade level:
 - ◊ **Grades K-1**
 - >The Foot Book
 - > Mr. Brown Can Moo! Can You?
 - > There's a Wocket in My Pocket!
 - > The Cat in the Hat
 - > The Cat in the Hat Comes Back
 - > Green Eggs and Ham
 - > One Fish, Two Fish, Red Fish, Blue Fish
 - > Dr. Seuss's ABC
 - > Fox in Socks
 - > Oh, the Thinks You Can Think!
 - > My Book About Me by Me Myself
 - ◊ **Grades 2-3**
 - > Horton Hatches the Egg
 - > Horton Hears a Who
 - > The Butter Battle Book
 - > Dr. Seuss's Sleep Book
 - > Thidwick the Big-Hearted Moose
 - > Horton and the Kwuggerbug and More Lost Stories
 - > And to Think That I Saw It On Mulberry Street
 - ◊ **Grades 4-5**
 - > How the Grinch Stole Christmas!
 - > Oh, the Places You'll Go!
 - > The Lorax
 - > You're Only Old Once: a Book for Obsolete Children

Free online Dr. Seuss read aloud resources:

- https://www.youtube.com/watch?v=nobAWNA_Syo
- <https://www.indypl.org/blog/for-parents/read-right-now-dr-seuss>
- <https://www.youtube.com/watch?v=EdWesdMfyd4>
- <https://www.youtube.com/watch?v=Dd2b2OoLsb4>

LESSON PREPARATION:

- Display the book in the front of the room for students to see
- Read the preselected Dr. Seuss book before the lesson and put post-it notes where you will naturally stop and ask general questions and grade specific questions.
- Create a visual graphic organizer with the key details you want students will be able to pull out of the text (characters, settings, beginning, middle, end, etc)
- Print exit tickets
- Ensure the room is arranged for students to actively listen and easily turn and talk to a classmate during the read aloud. Assign students a turn and talk partner before the lesson starts and review what it looks like and sounds like to turn and talk with a partner.



LESSON



AS THE STUDENTS ARRIVE: (~5 min):

1. Enthusiastically greet students; shake their hands and make eye contact. Have students go back to where they will be independently working for the exit ticket and have them write their name on the exit ticket. If students are not completing the exit ticket, have students sit in the carpet area. Students should leave their exit ticket and pencil out until it's time to go back to their working space and complete the exit ticket. (2 min)
2. Go over behavioral expectations (what do you expect from students during the lesson?) Additionally give students their turn and talk partner and practice quickly if need be. (2-3 min)

INTRODUCTION: (~15 min)

Build connections and prior knowledge

Give students a warm-up activity (e.g. answer a question such as, "What do you know about Dr. Seuss? Turn and talk to your partner"). Then ask, "What genre is Dr. Seuss? When reading fiction, what is our thinking job? (7 min)

Who are the characters?

What is the problem?

How do they solve it?

What lesson did they learn?

Introduce the book, "Since it's Dr. Seuss day, I figured we can kick start our day with one of my favorite Dr. Seuss books! I love reading [book title] because _____." (3 min)

Next, share/show what students are going to learn today and ask/explain WHY this is a valuable skill. Share the premade graphic organizer so students know what to expect. Try to evoke a sense of curiosity. (5 min)

Review any final rules and expectations (e.g. raise hand, restroom policy, internet safety...). (2 min)

LESSON: (20 minutes) (this should include a few mini lessons leading to a bigger project)
Note: lessons can and should be modified for the instructor's style and the students' skill level and interests.

Throughout this read aloud, the teacher should be pausing periodically to prompt students with questions to build comprehension and encourage discussion among peers. Have students turn and talk before sharing out answers.

General Questions

Discussing the Text:

- Who is the main character? What do we know about them so far?
- What's happening in this part of the story?
- How would you describe this character? What did they do, say, or think that made you think that?
- What lesson did the character learn? What lesson can WE learn?
- How did the character change over the course of the story? What caused the character to change?

Pressing for Evidence:

- What part of the story makes you think that?
- Show me the specific sentences or paragraph where you got your evidence.
- What specific words does the narrator use to convey that idea? Why do you think the author chose those words?

Grade Specific Questions

Kindergarten & 1st grade:

- Who are the characters in the story? How would you describe them?
- Where does the story take place?
- What happened in the beginning of the story? Middle? End?

2nd & 3rd grade:

- What challenges/problems did the main character face in the story? What did he/she do to solve the problem?
- How would you describe character X? How did his feelings change from the beginning of the story to the end?

4th & 5th grade:

- Pick two characters and describe them (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events.
- Compare and contrast the two characters (settings, or events in a story or drama, drawing on specific details in the text)



Exit Ticket (formative assessment providing evidence of student learning)

Kindergarten & 1st Grade

Draw a picture or write a sentence about what happened in the beginning, middle and end of the story.

Beginning	Middle	End

2nd & 3rd Grade

Complete the graphic organizer below based on what you have learned about the main character's feelings, actions and thoughts in the story.

Character	Feelings
Actions	Thoughts



4th & 5th Grade

Pick two characters from the story and compare & contrast them. How are they similar? How are they different? Use the events in the story and character analysis to support.

Character	Similarities	Character
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OPTIONAL EXTENSION ACTIVITIES:

(for students who finish early or who need a greater challenge)

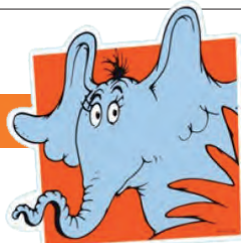
Encourage students to discuss the main idea with a partner and craft a written response paper to the question: What does the main character learn? What do we as readers learn from reading this book?

CLOSING (~ 10min)

1. At the end, encourage students to share their project with other participants (and, if applicable, families). This can be done 1-on-1 with a partner or with the whole group depending on interest. (10 min)
2. Allow students an opportunity to give feedback on their experience (e.g. what they learned, successes, questions, challenges, and other reflections). Students may want to share their next learning goals and interests. (5 min)
3. Give students (and parents) ideas to extend and continue their learning after the workshop (e.g. sites to learn on their own; upcoming, local tech events; tech classes). Consider preparing a handout with this information. (5 min)
4. Say your goodbyes and encourage students to continue to learn about tech.

INSTRUCTOR REFLECTION: (after the lesson)

In order to help us continue to improve our lessons, please share any feedback about your lesson (e.g. What worked? What was too easy/too hard? What could be improved?) We appreciate your time and your feedback--it will help us build upon successes and improve future lessons



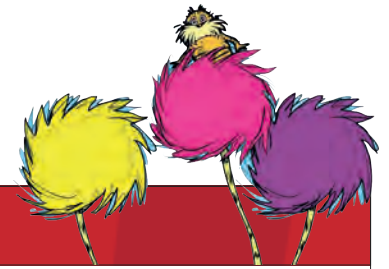
TEACHING TIPS

1. Model what you're doing or think aloud; explain technical jargon.
2. For middle and high school aged students, try to limit your talking/lecture time to no more than 15 minutes and then allow them to create/do an activity.
3. Do not focus on how hard the task might be, just jump in with enthusiasm and encouragement.
4. Encourage perseverance and say making mistakes is part of the process. Give specific, genuine praise (e.g. "You were really careful in the way you..." , "I can tell you took your time and were thoughtful about..." NOT "that is good").
5. Be prepared with extension/challenge/modified activities for students who are struggling or excelling.
6. As you prepare for your lesson, be sure to think about what you're doing and what the students are doing. Seeing the lesson from their perspective is helpful for improving engagement.
7. Students may find it useful to have you circulate the room and ask them questions. Be sure to talk with each student at least once during the lesson.
8. Make sure that you have actually tested what you are asking them to do! That way you can be prepared for the parts where they may struggle.





CLASSTAG



EVENT: DR. SEUSS DAY!

Use the below details to celebrate Dr. Seuss Day with your parents and families! Follow the steps below to plan this event on ClassTag. Make sure to reference Party City's blog post, "[14 Ways to Make Your Dr. Seuss Party Unforgettable](#)" for creative Dr. Seuss ideas for the party!

1. **Decide the date and time you will host the party** (February 28th or Monday, March 2nd). Then, create and post the event at least two weeks before so parents and families have enough time to RSVP.
2. Create the event on ClassTag. Click the orange plus sign at the top right hand side of your ClassTag account. Scroll down and click 'Event.' Input the details and attach necessary documents.
 - a. Description Example: Come join [room number/classroom name] as we celebrate one of the most influential and creative authors of all time, Dr. Seuss! Parents & families are invited to participate in an afternoon filled with yummy treats and crafts inspired by Dr. Seuss. Please RSVP and sign up to donate items for the party.
 - b. Suggested Start Date and Time: Friday February 28th or Monday March 2nd
 - c. Suggested time frame: After lunch, block out at least an hour for the party
3. **Add 'Request Volunteers' and 'Request Items' based on the food and activity you chose.**
 - a. Request Volunteer: Add two volunteers, one for helping with set-up and another to help clean-up after the event.
 - b. Item Request: Once you've picked inspiration from "[14 Ways to Make Your Dr. Seuss Party Unforgettable](#)," list all of the items you need. For each item needed, click 'Item Request' and input the information. When you're ready to add another item, click 'Item Request' again. Click "RSVP Required" so you can see who's coming.
4. Announce the event to parents and families!
5. Once announced, parents will receive the event right away and it will appear in the 'Weekly Summary.' Parents and families will be able to sign up to bring in items for the party as well as RSVP to attend. Get students excited by posting details in the classroom and creating a countdown.

The screenshot shows a ClassTag event page with the following details:

- Title:** Drop Everything and Celebrate Dr. Seuss!
- Starts:** Mon, Mar 2, 02:00 pm
- Ends:** Tue, Mar 3, 03:00 pm
- Event by:** Danielle Fugazzi
- Description:** Come join 317 as we celebrate one of the most influential and creative authors of all time, Dr. Seuss! Parents & families are invited to participate in an afternoon filled with yummy treats and crafts inspired by Dr. Seuss. Please RSVP and sign up to donate items for the party.
- Requests:** 4 requests, 4 available
- Files & Photos:** A photo of several red and white striped hats.
- RSVP:** Yes No

PARTY CITY RECOMMENDS

Team favorites for an amazing Dr. Seuss classroom party



1. Hats on!

Put on Dr. Seuss Cat in the Hat Paper Hats and let the fun begin! These hats are cardstock cutouts of the cat's signature tall red and white striped hat. Bring the wacky world of Dr. Seuss to your little one's birthday party with awesome paper hats!

\$12.99, 36 per package



2 Mini-creativity

These mini paper notepads feature six different designs with the Cat in the Hat, Thing 1 and Thing 2, and other Dr. Seuss characters. Give out notepads as party favors and students will be ready to illustrate their own wacky world.

\$2.99, 12 per package



3. It's a Reading Party

Show everyone your love for books with a Dr. Seuss Cat in the Hat I Heart Reading Balloon! This silver foil balloon features various characters and designs from The Cat in the Hat and the headline "I ♥ Reading" with the cat's head in the blue heart. Tie up a Dr. Seuss balloon in the classroom and students will be excited to read!

\$2.99



4. Unforgettable Party Kit

Turn your classroom into a creative world of Dr. Seuss with a done-for-you "party in a box" kit. Plus, many reading-themed decorations can encourage your students to engage with reading all year long!

The kit includes:

- 12 Dr. Seuss Board Borders
- 30 Dr. Seuss Books Cutouts
- 1 Cat in the Hat Stacked Reading Sign - Dr. Seuss
- 48 Dr. Seuss Swirl Decorations
- 1 Cat in the Hat Table Sign - Dr. Seuss

\$49.99