



Enhancing Network Applications on VNode and GENI

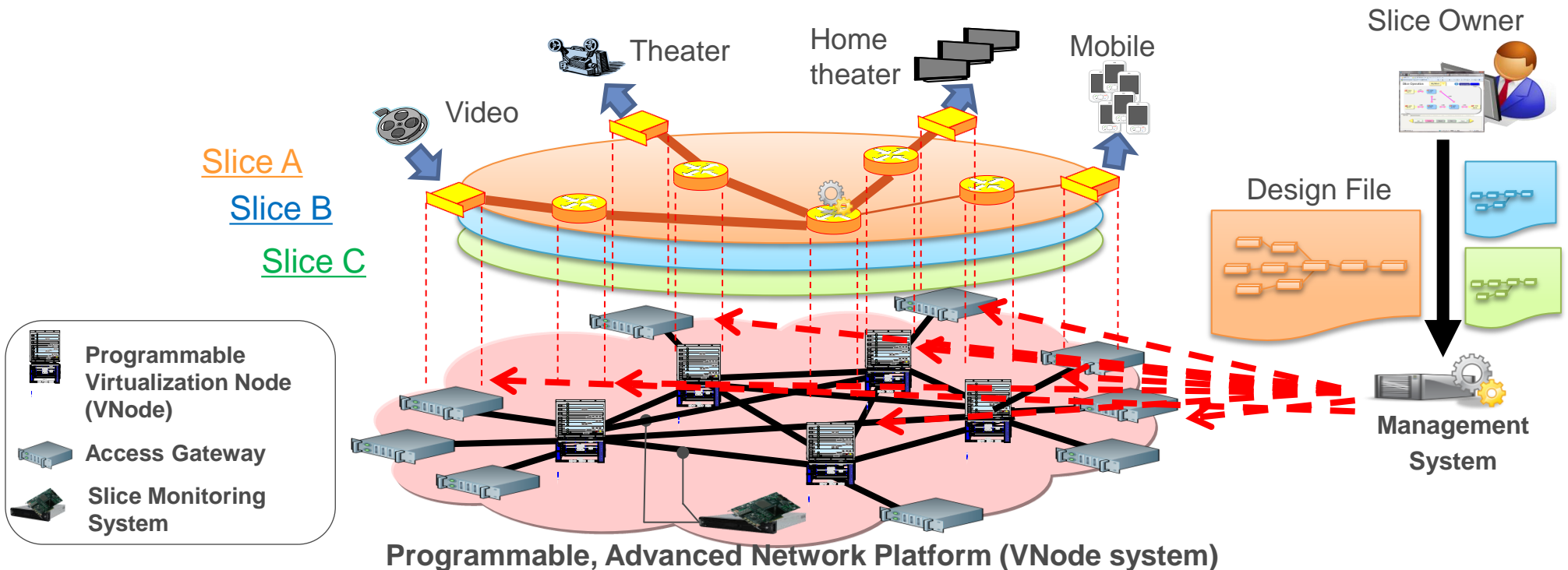
VNode: Deeply Programmable Network Testbed

NTT, Fujitsu, Hitachi, NEC, Tokyo Univ., KDDI R&D Labs.

This research has been executed under the Commissioned Research of National Institute of Information and Communications Technology (NICT).

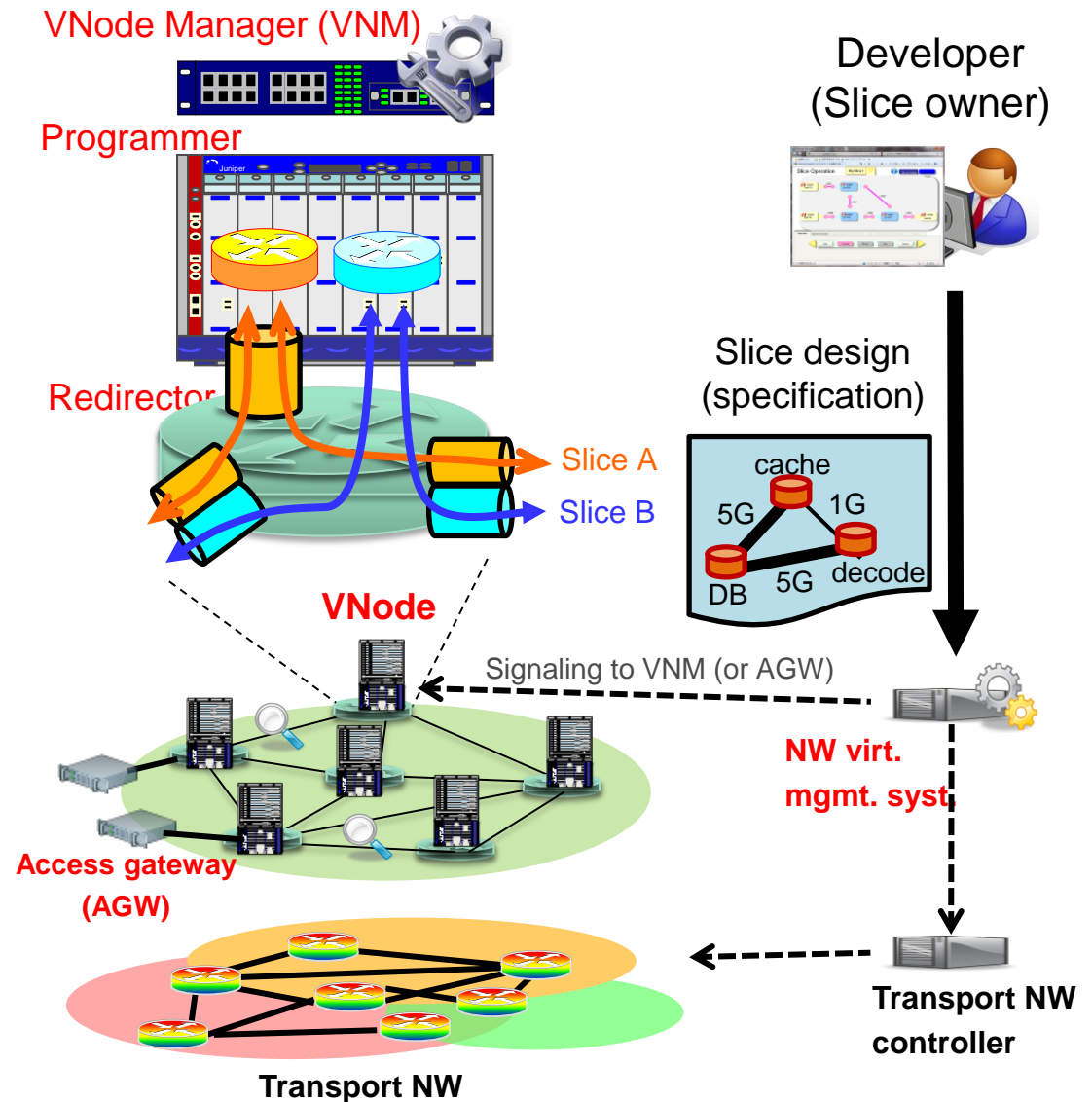
Network virtualization platform

- Common SDN
 - Software based manageable network with separating C-plane/D-plane
 - Cutting OPEX/CAPEX by automation by software and Constructing NW by common HW
- Network virtualization platform
 - Realizing “Deep programmability” by total virtualization of networking and computing adding separating C/D-plane
 - Realizing service chaining without limitation of physical network

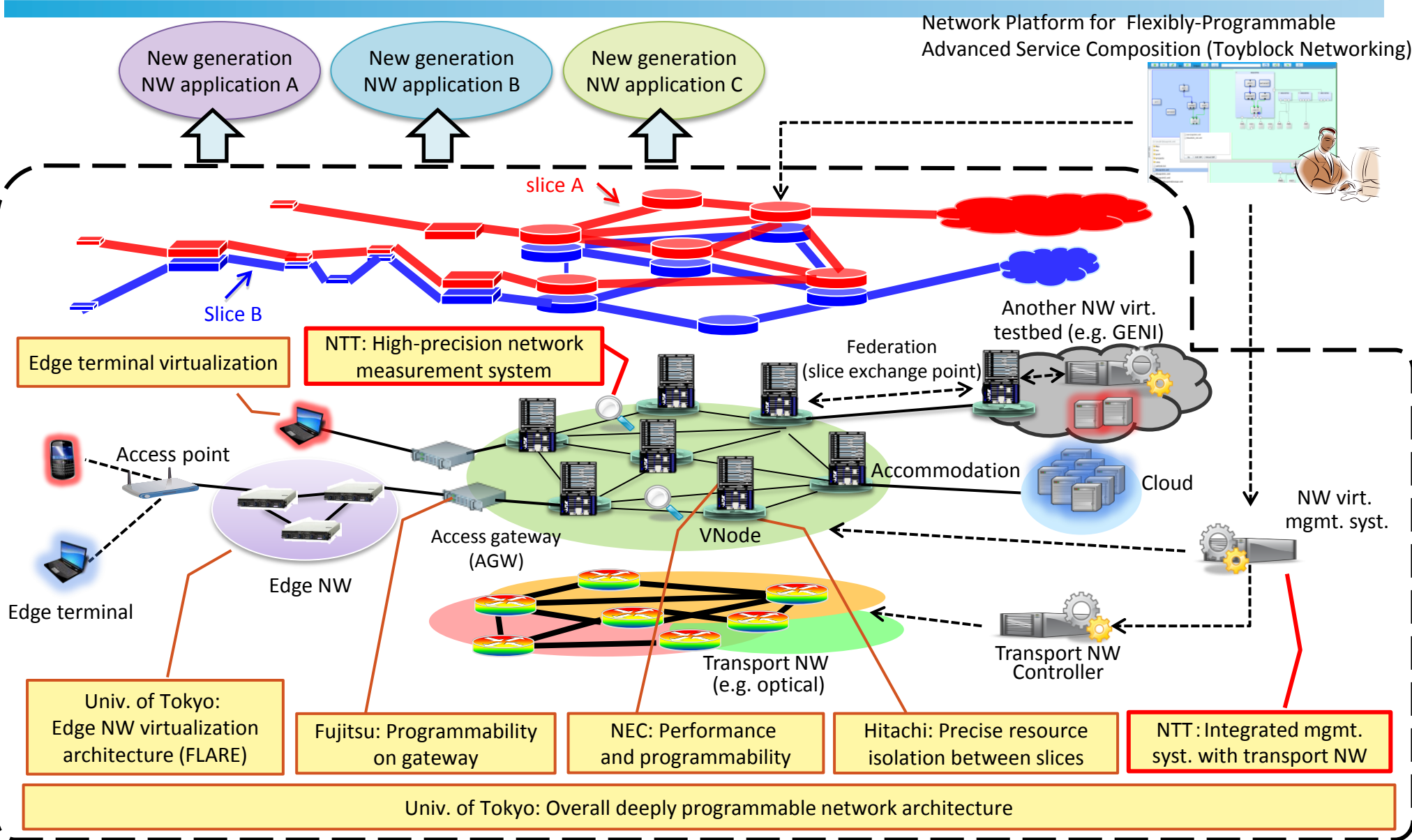


Basic components of VNode system

- VNode (NE)
 - VNode Manager (EMS)
 - Integration of Programmer(s) and Redirector(s).
 - Negotiation of neighbor VNodes.
 - Programmer (Router)
 - Programmable processing units for routing/forwarding engine (VM, NPU, etc...).
 - Redirector (Transmission)
 - Tunnel creation for virtual link.
- Access gateway (Gateway)
 - Programmable gateway units for connecting user terminals and slices.
- NW virt. mgmt. syst. (NMS)
 - Integrated slice management in a domain.
- Transport NW
 - Provides the underlay connectivity or reachability between VNodes.

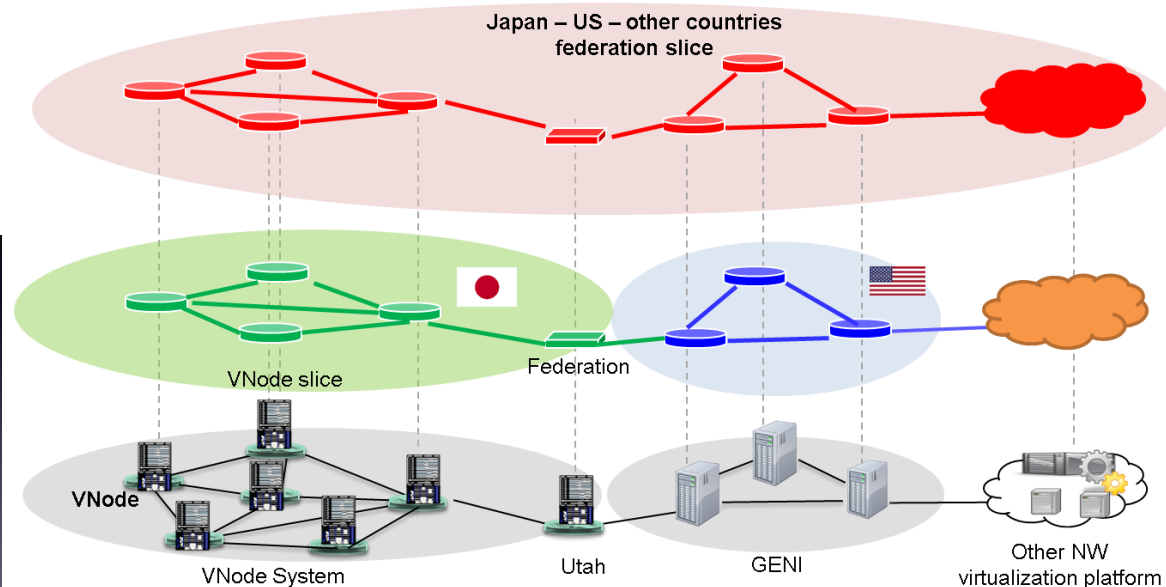
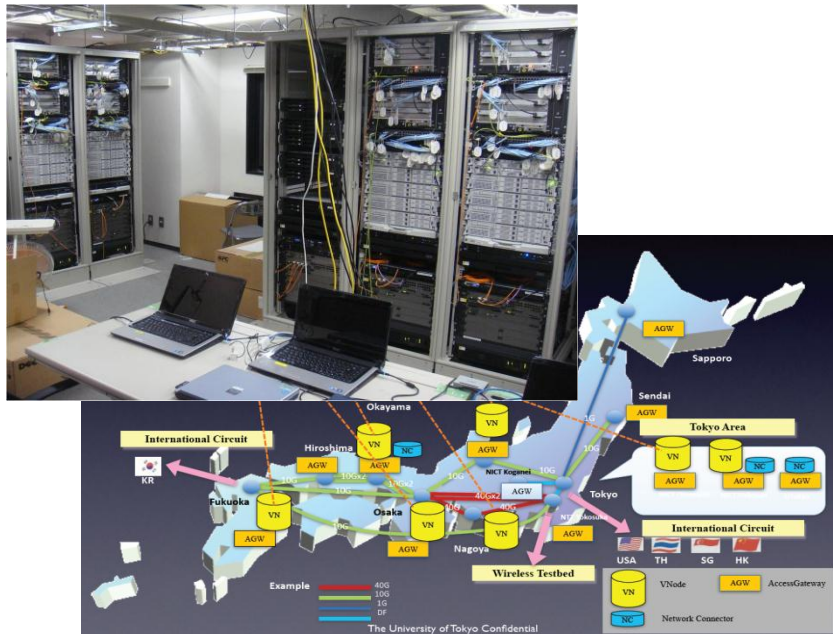


Architecture and summary of our activities



Prototype system (extended to U.S.)

- We are promoting constructing a testbed to install our technologies and services in future networks.
 - The testbed has been deployed on JGN-X of NICT. The latest version works from June 2014
 - It is publicly in service (7 VNodes, 2 Network Connectors, 6 Access Gateways)
- SDX (Software Defined eXchange) Project
(A VNode in University of Utah connected to ProtoGENI)

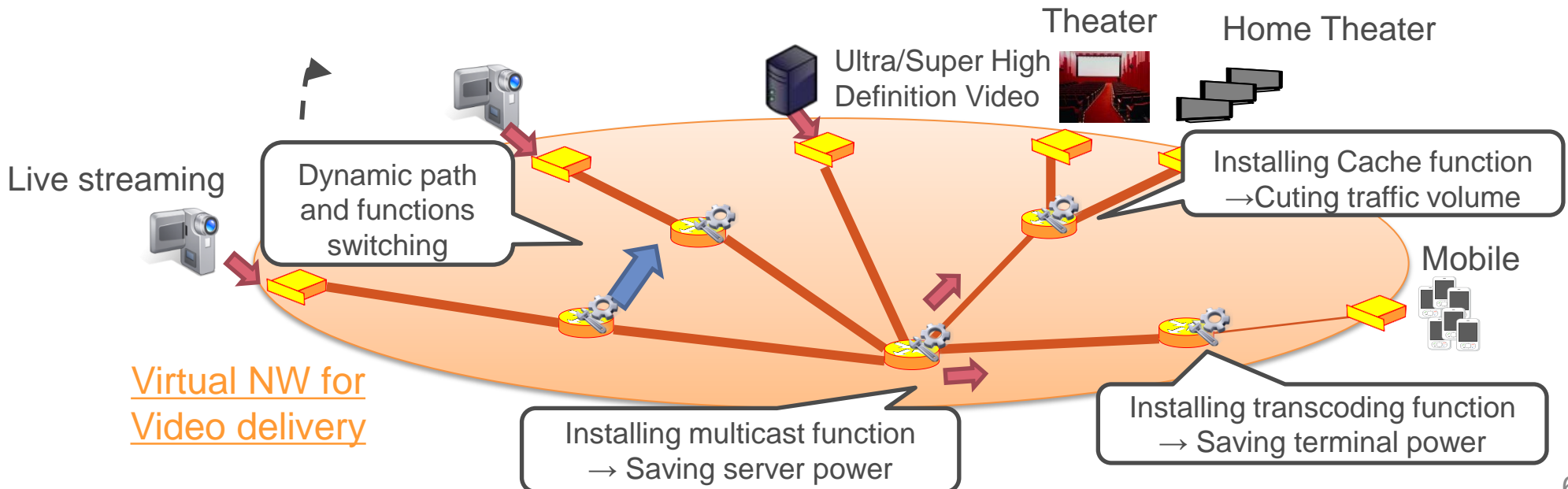


Prototype system of programmable network virtualization technologies made in a project funded by NICT

Applications image using VNode system

Realizing video delivery service optimized for network and node resources by programmability of VNode system

- **Delivering ultra/super high definition video**
→Realizing by installing cache function, multicast function, etc.
- **Live streaming from mobile terminals**
→Realizing by dynamic path switching, adaptive installing functions, etc.
- **Delivering video optimized terminal performance and location**
→Realizing by installing multicast function, transcoding function, etc.



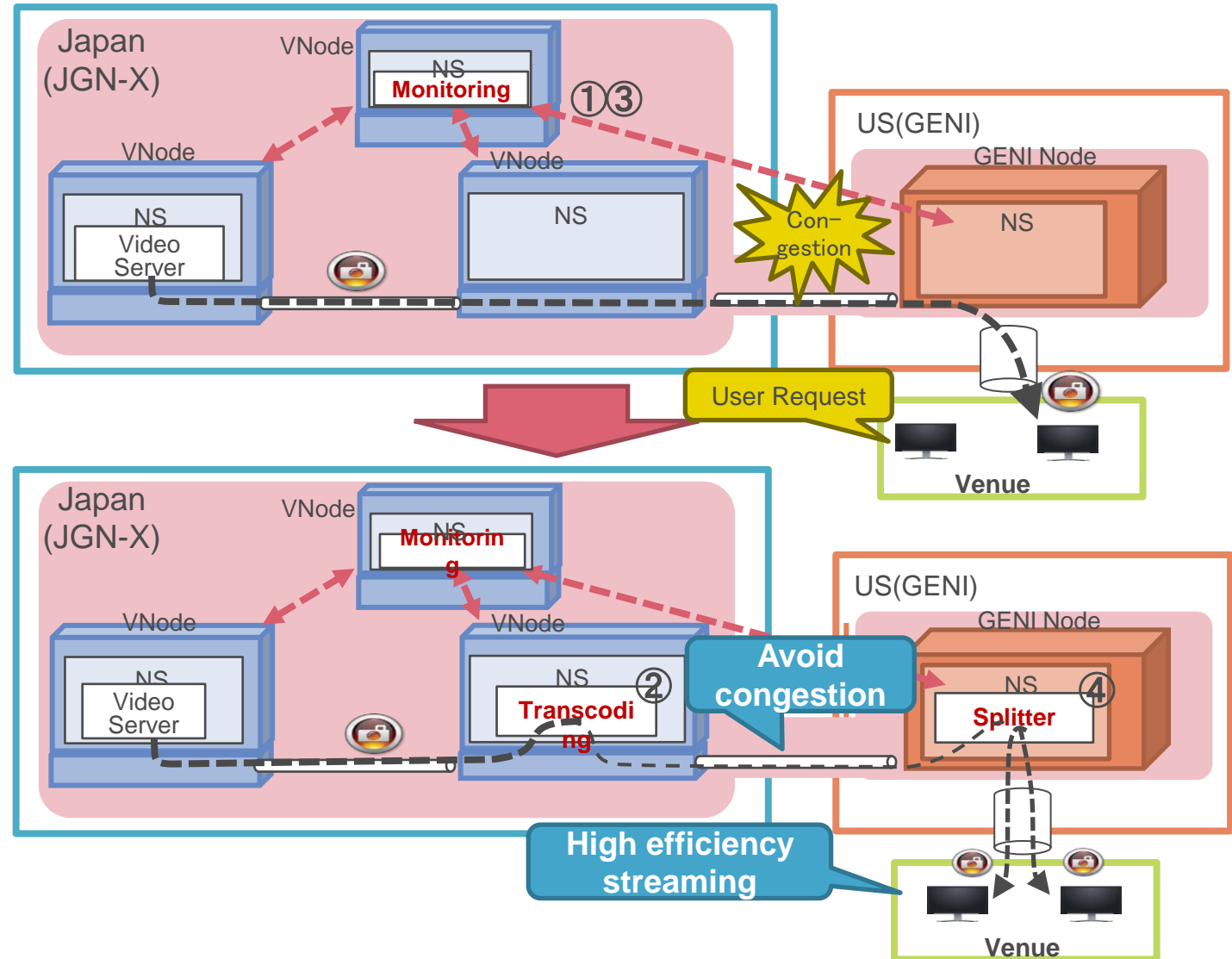
Enhanced Video Streaming Application

Demo Scenario

- Traffic Congestion
 - ① Detect congestion
 - ② Put transcoder and decrease traffic volume
- Join New User
 - ③ Detect user request
 - ④ Put splitter and multicasting without additional core network traffic

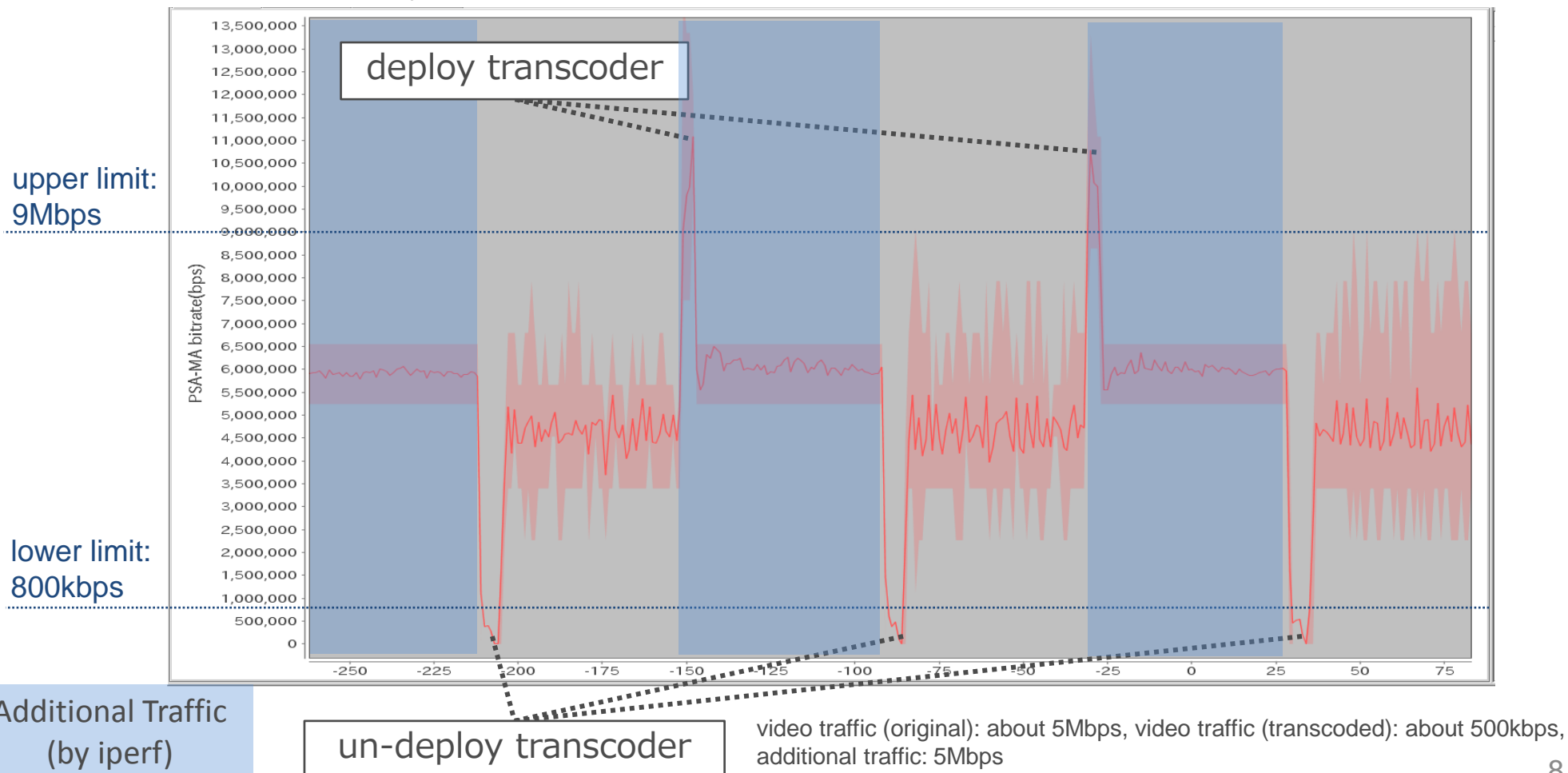
Merit

- Realize low cost and high performance service by deploying software functions on programmable network



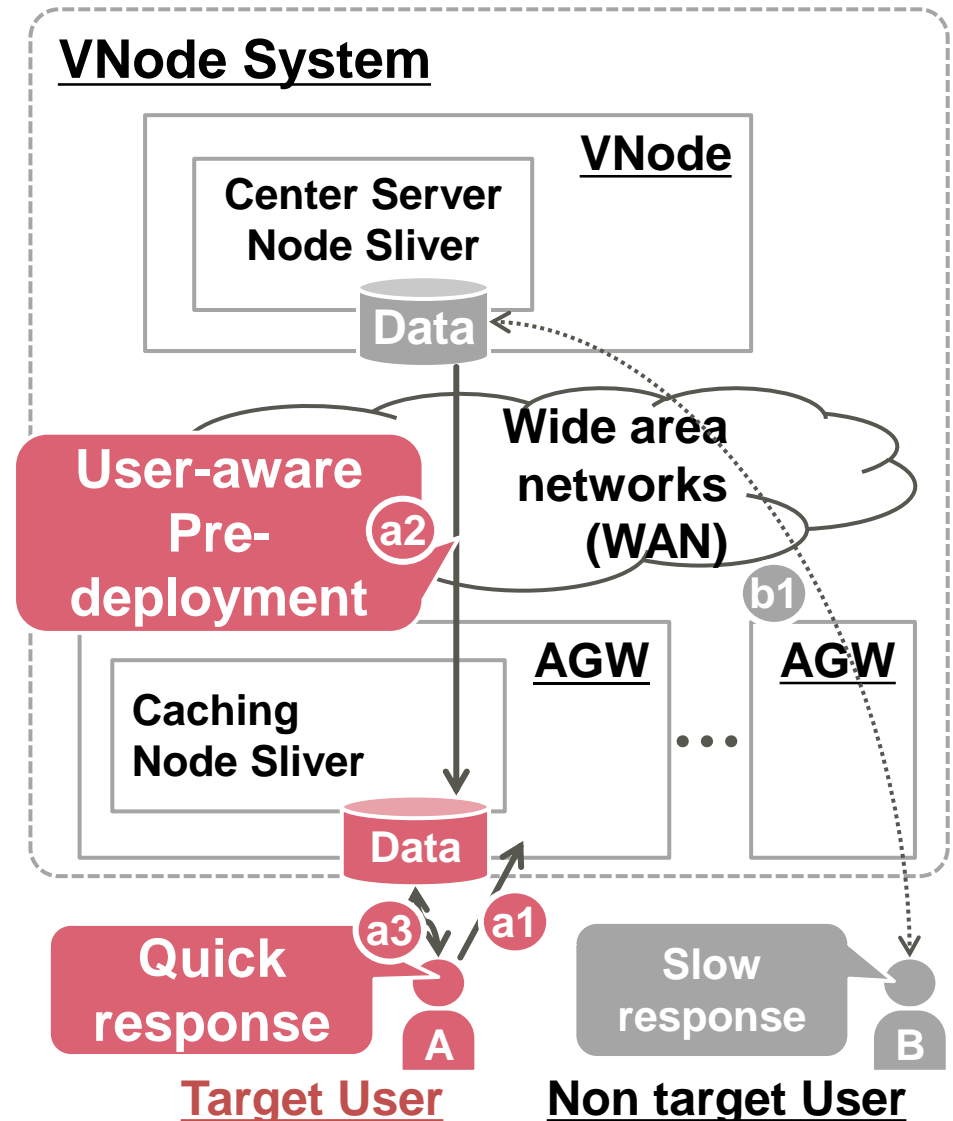
Control Result

- Automatic transcoding function deployment and un-deployment
 - traffic exceed upper limit → transcoder is deployed and traffic volume decrease
 - traffic fall under lower limit → transcoder is un-deployed and traffic volume get back
- Splitter function deployment → Link traffic DON'T increase



Users' location aware data deployment beforehand for better QoE

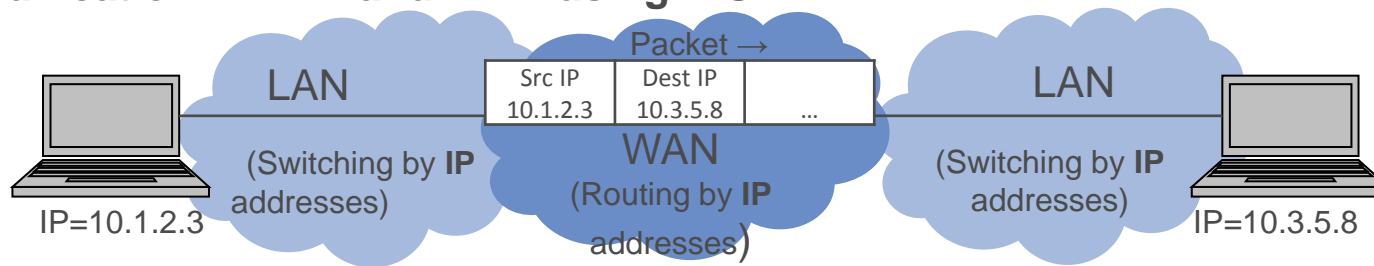
- **Target of this technology**
 - Avoiding performance degradation because of the large latency and instability of WAN.
 - Utilizing the programmability near users provided by AGW-VNode
- **Details of this demonstration**
 - (A) *With user-aware data deployment*
 - (a1) Users' locations are detected
 - (a2) Data is deployed near users in advance of users' access
 - (a3) Users get quick responses
 - (B) *Without user-aware data deployment*
 - (b1) Data is located far from users and users get only slow response



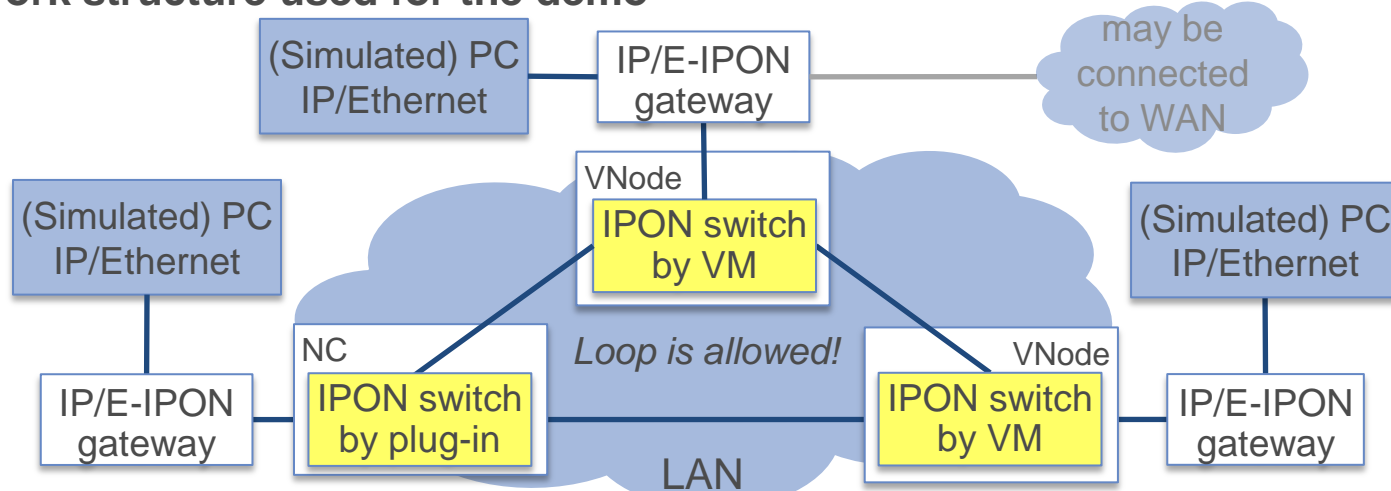
IPON: Switching by IP Addresses — A Non-IP Protocol Demo —

- Non-IP and non-Ethernet protocols can be used in VNode infrastructure.
- In this demo, instead of IP/Ethernet, IPON (IP/null) is used; IP addresses are used for both WAN routing and LAN switching.
- This method solves “address redundancy problem” that causes complexity and inefficiency.

Communication in LAN and WAN using IPON



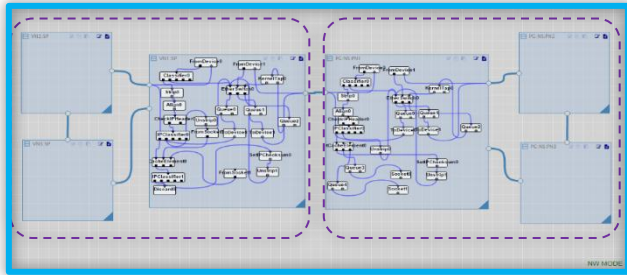
Network structure used for the demo



Service Designing, Deployment and Re-organization

Designing and Deployment

WEB based network service design tool



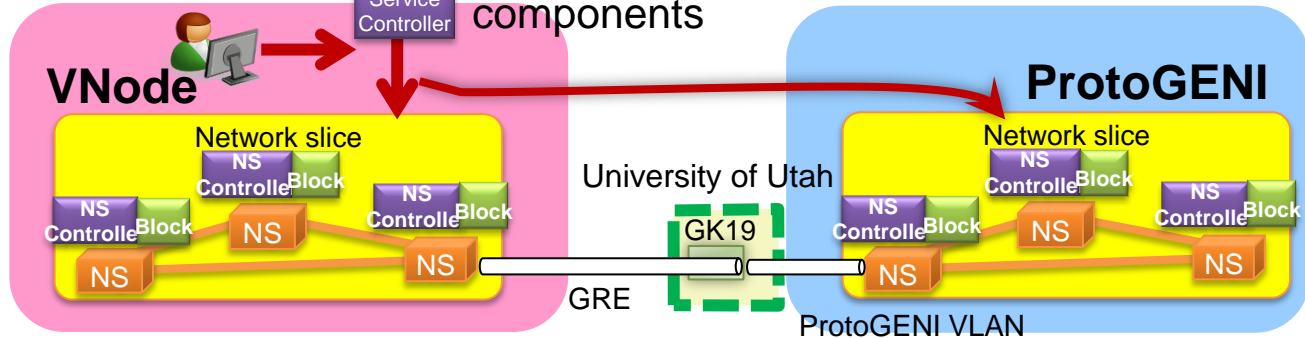
VNode

ProtoGENI

upload



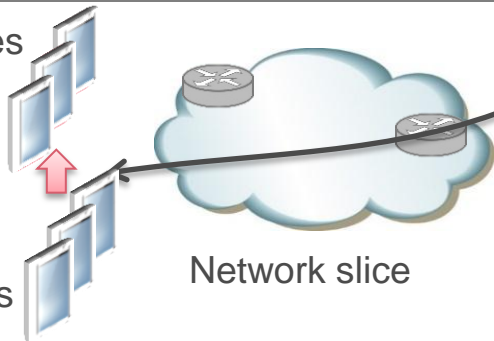
Composition of Service system components



Federated Slice over VNode/ProtoGENI

Service System Re-organization

User devices



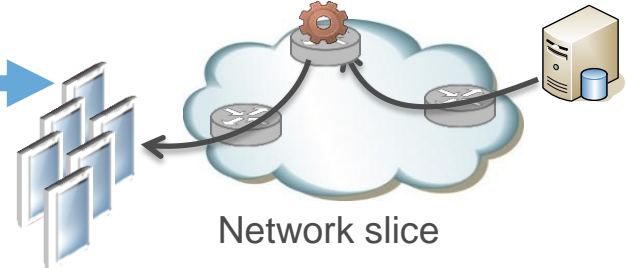
Network slice

Contents server



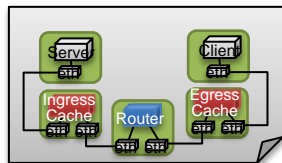
Re-organization

Caching component

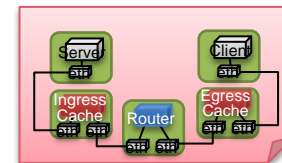


Network slice

Initial component assignment



Automatic generation of task flow for system change from initial design to final designs



Final component assignment