

Event #	Event Title	System	Gamemaster	Day	Period	# of 2 hr Slots	Difficulty	Maturity	Description
358	The Four Phantasmas	Dunge on Crawl Classics RPG	Michael Curtis	Thursday	10:00 AM	3	Beginner s	Teen	Venture in the Dreamlands on a quest to revive this unravelling realm! This dream may be long deferred, but the wait is now over. Come help playtest this epic adventure for Dungeon Crawl Classics. Much has been revised since the last time this was run, so previous players are invited to come back.
38	Palace of the Vampire Queen, finale	B/X Dunge ons & Dragon s	Kenneth Marin	Thursday	1:00 PM	2	Beginner s	Everyone	We're jumping right to the ending of the first adventure ever published for D&D. Vampires terrorize the dwarven island of Baylor, and they've kidnapped the Princess. After clearing out 4 levels of the vampire stronghold, can you rescue her in time? Can you defeat the Vampire Queen as well?
626	The Source Of Magic	TSR AD&D first edition	Bob Yates	Thursday	1:00 PM	2	Beginner s	E10+	A renegade from the High Council of Magic has located and taken control of the source of magic. His army is poised to destroy the land of Astrioc. It is up to you to stop him! First Edition AD&D, characters are provided.
627	Gloomwo od Falls	OD&D (OED)	Paul Siegel	Thursday	1:00 PM	2	Training	Teen	The crown is under contention and Prince Gwey has vanished in search of a powerful artifact to secure his claim. Your party have followed his trail through the Gloomwood to caverns hidden behind a massive waterfall. Find the price and return him before time runs out and his brother claims victory.

92	Ruins of Mistamere	BECMI / Labyrinth Lord	Lloyd Metcalf	Thursday	7:00 PM	2	Beginners	Teen	The Fail Squad Games Reboot of the Mentzer Red Box "First Group Adventure". The hunt for Bargle is on while the town mourns the loss of the cleric Aleena! More than treasure and glory may be hiding in the ruins of Mistamere!
223	Warlords of ATOZ	Mutant Crawl Classics	David Clarkson	Thursday	7:00 PM	2	Beginners	Teen	There are rumors passed along by drum-beat of a tribal war brewing in the northern lands for some time. They claim divine guidance from the Great God ATOZ, said to be not only a god but also the last of the Ancient Ones to still walk the world. This is a Dark Phoenix/Mutant Crawl Classics Event.
628	Arianne's Missing!	Thunder	Mark	Thursday	7:00 PM	2	Beginners	Teen	Arianne, daughter of Lord Talbott, went into the catacombs beneath the castle, and hasn't returned. Lord Talbott will likely pay ANYTHING to get her back. There's rats and other nasty things down there, so be prepared!
880	Tim Kask's The Wheel of Blame		Total Con Presents	Thursday	7:00 PM	2	Beginners	Teen	Every adventure is unique! I solicit input from players and then turn it into an adventure. Very old school, OD&D where laughter is the object and horrible deaths are nearly instantly rectified. Thinking outside the box is essential. Seldom runs more than three hours, but nobody seems to mind.

225	SGP Presents The Lost Tomb of Kersete	Swords & Wizardry	Skeeter Green	Friday	8:00 AM	2	Intermediary	Everyone	Please enjoy this playtest of The Lost Tomb of Kersete by SGP. An old-time dungeon exploration of a forgotten tomb, the characters (and players) need their wits and knowledge to survive exploration of the tomb of the Dark Pharaoh, Kersete.
224	Stairs of the Immortal: Swords & Wizardry (TSR Sponsored)	Swords & Wizardry	Jay Libby	Friday	10:00 AM	1	Beginners	Teen	Shrine of Ptatallo: Something is afoot in the Dwarf Kingdom and the great sorcerer Nymoy needs your help to solve the mystery at the Shrine of Ptatallo. Join a good ole fashion dungeon crawl with heroes and half naked Hobbs!
357	Mike's DCC Test Kitchen	Dungeon Crawl Classics RPG	Michael Curtis	Friday	10:00 AM	3	Beginners	Teen	Help playtest and/or develop whatever it is Michael Curtis is working on this week for DCC RPG! It might be a small adventure or a brand new campaign setting. You never know with Manly Mike Curtis. Efforts will be made to make sure whatever hits the table will be new for all attendees.
37	Death Comes to the Old City	2nd Edition AD&D	Dan Roy	Friday	1:00 PM	2	Intermediary	Teen	Returning home from your grand adventure you learn that people from your old neighborhood have been disappearing. Puddles of blood are all that remain. Among the missing is a close friend. Solve the mystery, defeat those responsible and stop the killings! 7-8th Lvl AD&D 2E characters

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74	Pandora's Apprentice	AD&D	John Ferguson	Friday	1:00 PM	2	Beginners	Teen	Sugar and spice and everything nice? Not THIS little girl! AD&D meets Home Alone with a dash of Moe, Larry, and Curly (and Shemp, if there are enough players) in a slightly-silly caper.
93	Back to the beginning	D+D (Basic)	Dave DeLuca	Friday	1:00 PM	2	Training	Teen	This year marks 40 years I've been gaming, and it all started with the Basic Set and The Keep on the Borderlands. This module was my first, fumbling attempts at DMing. Sit down with me and lets roll some dice!! Newbies and fellow old timers welcome. Characters provided.
221	Shadow Over Avernus	Dunge on Crawl Classics	David Clarkson	Friday	1:00 PM	2	Beginners	Teen	The Blessed Imperator of Avernus has ordered that you and the other soldiers be ready at dawn, for a town in the fringes of the empire has sent word that the dark magicians are taking women and children for sacrifices to the demons they serve. Dark Phoenix/Extra Life/Dungeon Crawl Classics Event!
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351	DGS Presents: Pink Diamond Dogs	Top Secret (Original)	Robert McAndrews	Friday	7:00 PM	2	Beginners	Teen	Welcome to New York City and the Westminster Kennel Club Dog Show. Someone is using the dog show as cover for transferring a stolen \$71 Million Pink Diamond. Can you retrieve the Diamond or the Dollars or the Dog before it falls into the wrong hands? Every Dog has its day.
354	DGS Presents: Taking Down the Williamson Gang	Boot Hill	Ken Patterson	Friday	7:00 PM	2	Beginners	Teen	An infamous gang has ransacked the local monastery, and taken their priceless religious relic. Your job... to track down this gang, recover the relic, and dispense some good 'ol western style justice. You up 'ta the task pardner?
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39	Tomb of the Scorpion Prince	2nd Edition AD&D	Dan Roy	Saturday	8:00 AM	2	Intermed iary	Teen	A small desert has suddenly appeared in the forest. In the middle of the desert is a huge structure shaped like a scorpion. At the entrance is a warning "Disturb Not the Scorpion Prince". Adventure and glory await those brave enough to enter. 7-8th Level 2E AD&D Characters provided.
94	Boot Hill: The Magnificen t 2 to 7 Players	Boot Hill	Bradley Polant	Saturday	8:00 AM	2	Training	Everyone	Rose Creek needs your help. Characters will be provided, no experience in system needed! As part of my plan to run six "forgotten" Retro games, this has been a favorite at cons.
226	SGP Presents The Lost Tomb of Kerseite	Swords & Wizard ry	Skeeter Green	Saturday	8:00 AM	2	Intermed iary	Everyone	Please enjoy this playtest of The Lost Tomb of Kerseite by SGP. An old-time dungeon exploration of a forgotten tomb, the characters (and players) need their wits and knowledge to survive exploration of the tomb of the Dark Pharaoh, Kerseite.

343	DGS Presents: Off To Save The Wizard	Marvel (FASERIP)	Dorsey Weber	Saturday	8:00 AM	2	Training	E10+	In an hour of desperate need, Glinda, the Good Witch, has used the last of her summoning spells to bring some of Earth's greatest heroes to Oz in the hope that they can save it from the most horrific of enemies. Will our heroes be able to rise above their differences and save the day?
353	DGS Presents: Skyrealms are always worth it	Skyrealms of Jorune 3rd Edition	Edward Mahoney	Saturday	8:00 AM	2	Training	Teen	Leave your world behind. Jorune is a science-fantasy RPG on a barbaric alien world. Earth is a legend. You can trust your sword-arm, and perhaps your thombo- although that beast is mean-tempered. You might wield the psionic Isho. Travel the floating sky-realms, levitated high above the alien planet.
360	The Four Phantasmas	Dungeon Crawl Classics RPG	Michael Curtis	Saturday	10:00 AM	3	Beginners	Teen	Venture in the Dreamlands on a quest to revive this unravelling realm! This dream may be long deferred, but the wait is now over. Come help playtest this epic adventure for Dungeon Crawl Classics. Much has been revised since the last time this was run, so previous players are invited to come back.
95	GaryCon Presents: BL1 The Search for Darwah's Temple	Advanced Dungeons and Dragons	Jon Johnson	Saturday	1:00 PM	2	Beginners	Teen	The Search for Darwah's Temple was the first adventure set in Okkorim, an adventure world designed by Luke Gygax. BL1 was written for GaryCon V by Luke Gygax and Jim Ward for the annual Tournament Open at the con. Experience BL1 with one of the original

		s 1E							playtesters and DM's for the game!
220	Escobar (TSR Sponsored)	Top Secret SI	Jay Libby	Saturday	1:00 PM	2	Training	Mature	Pablo Escobar might be dead, but from the shadows comes Manuel Escobar, illegitimate son of Pablo and he's taking his show to Miami. Welcome to the world of the drug cartels, where YOU the players are building an empire in the city of Miami. But it won't be easy. Rivals, DEA and VICE on are watching
342	DGS Presents: Gone but not Forgotten	Babylon Project	Dorsey Weber	Saturday	1:00 PM	2	Training	Teen	The Shadow War rages through the known universe; Captain John Sheridan of Babylon 5 and Ambassador Delenn of the Minbari have asked you to undertake a mission which could be critical to the war against the Shadows. Will you answer their call to arms?
345	DGS Presents: When Diplomacy Fails...	MegaTraveller	Ken Patterson	Saturday	1:00 PM	2	Beginners	Teen	High in orbit, a failed negotiation has resulted in the diplomatic factions taking up arms against each other. The peace negotiator, an Imperial noble and diplomat, is barricaded somewhere on the ship. Your team's mission? To rescue the diplomat and bring him to safety. So, gear up soldier!
350	DGS Presents: Order of the Hand	Top Secret (Original)	Robert McAndrews	Saturday	1:00 PM	2	Beginners	Mature	You are part of an expert team of Thieves. You have been contracted to acquire a brand new high-tech computer mainframe server. Just the one prototype, what could be easier than that? So what if it is the property of one of the world's largest Pharmaceutical/Bio Tech

									companies, the Canopy Corporation
457	Cyberpunk - Adventure in Night City	Cyberpunk	Lisa Pondsmith	Saturday	1:00 PM	2	Beginners	Teen	Mike Pondsmith runs a dark and dangerous adventure in Night City. Beginner's welcome.
882	Tim Kask's The Wheel of Blame		Total Con Presents	Saturday	1:00 PM	2	Beginners	Teen	Every adventure is unique! I solicit input from players and then turn it into an adventure. Very old school, OD&D where laughter is the object and horrible deaths are nearly instantly rectified. Thinking outside the box is essential. Seldom runs more than three hours, but nobody seems to mind.
96	GaryCon Presents: BL2 Tower of Akbaba	Advanced Dungeons and Dragons 1E	Jon Johnson	Saturday	7:00 PM	2	Beginners	Teen	Tower of Akbaba was the second adventure set in Okkorim, an adventure world designed by Luke Gyax. BL2 was written for GaryCon VI by Luke Gyax and Jim Ward for the annual Tournament Open at the con. Continue on from BL1 The Search for Darwah's Temple or try this out on its own. Experience BL2 with
97	Ruins of Mistamere	BECMI / Labyrinth Lord	Lloyd Metcalf	Saturday	7:00 PM	2	Beginners	Teen	The Fail Squad Games Reboot of the Mentzer Red Box "First Group Adventure". The hunt for Bargle is on while the town mourns the loss of the cleric Aleena! More than treasure and glory may be hiding in the ruins of Mistamere!

219	Cyberpunk 2020/Red : Fungicide (TSR Sponsored)	Cyberpunk 2020/Red	Jay Libby	Saturday	7:00 PM	1	Intermediate	Mature+	Grace Steel and her crew are back! Last year her crew found themselves stuck in the middle of a bio-weapon mess in Night City. Now they are trapped in a skyscraper and it's time to close this chapter. Join us for 2 hours of sheer adult gaming terror and mass violence as Grace's crew gets dirty!
222	TSR Plays/DGS Presents: C2, Ghost Tower of Inverness	AD&D 1E	Allen Hammack	Saturday	7:00 PM	2	Intermediate	Teen	One of the top adventures of all time, run by its creator. The Seer of Urnst wants the Soul Gem! AD&D 1E.
228	Breakdown	Cryptworld	Charles Brown	Saturday	7:00 PM	2	Beginners	Mature+	When a bus accident strands a group of strangers in a seemingly abandoned New England town, is the approaching storm the only threat to their survival?
344	DGS Presents: The Taming of Brimstone	Boot Hill	Ken Patterson	Saturday	7:00 PM	2	Beginners	Teen	The small town of Brimstone has been overrun by outlaws and saddle tramps. The sheriff was killed months ago, and many other men have tried to fill his job. The leaders of the town are offering a huge sum of money, and land, to those who can clean up the town - and restore order.
347	DGS Presents: Dominion	Star Trek	Robert McAndrews	Saturday	7:00 PM	2	Beginners	Teen	War with the Dominion is imminent. The Cardassian Union is in turmoil and the Federation doesn't know what comes next -

	War Imminent	RPG							besides war. Your mission is to go to the Orellius system near the Bajoran wormhole and remove sensitive Federation equipment before either the Cardassian's or Dominion get it.
359	The Land that Time Ignored	It Came from the Late, Late, Late Show	David O Miller	Saturday	7:00 PM	2	Training	Mature+	A team of research scientists have discovered a Lost World deep in the jungles of the Amazon. Can you solve what mysteries it holds?! Bring your love of bad movies, your sense of humor, and your bad acting skills! A classic RPG from the late 80s!
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36	D&D Basic/Expert Module X5 Temple of Death	D&D	James Rilley	Sunday	8:00 AM	2	Beginners	E10+	Sent on a desperate mission into an unknown land, you must seek out one called "the Master" and his Temple of Death. There is little time to waste, as you must act before the Master's armies destroy your homelands. Can you survive his defenses? This is the 2nd Module in the Desert Nomad series.

341	DGS Presents: Disaster, and Diplomacy	Star Trek, the Role Playing Game	Ken Patterson	Sunday	8:00 AM	2	Beginners	Teen	Your ship is taken off routine patrol in order to investigate the explosion, and loss, of a Federation science vessel over a non-aligned world. Your mission is to enter the Neutral Zone...reconstruct the final moments of the lost starship, and recover her dead and wounded.
349	DGS Presents: It is a time of Myth and Legend	Hercules & Xena	Edward Mahoney	Sunday	8:00 AM	2	Training	Teen	Come with us and remember the wackiness and fun of the ancient world that never was, when the ancient gods were petty and cruel, and the world was full of anachronisms.
629	Arena of Thyatis	BX (Basic-Expert) D&D with some additional rules	Thomas J. Mahaney II	Sunday	8:00 AM	2	Beginners	Mature	Growing up in backwater Karameikos, you'd heard wondrous tales about the mighty Empire of Thyatis, promising yourself that one day you would travel to Thyatis City itself and see the games at the great Coliseum! Well you made it, though the trip hasn't exactly gone to plan!
218	Awakening The Elder	AD&D 2nd Edition	Dan Roy	Sunday	10:00 AM	2	Beginners	Teen	The Cultists have attacked the Temple of the Water Goddess and are trying to create a portal to summon a Dark Elder Beast to ravage the land. A creature so horrible that Cthulhu checks under his bed for it. Can you stop the summoning, or is it to late?

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456	The Mike Pondsmith Sunday Morning Kill Them All Session	Cyberpunk 2020	Lisa Pondsmith	Sunday	10:00 AM	2	Beginners	Teen	This is an unusually dangerous Cyberpunk 2020 adventure. Be one of the few who can say, "Mike Pondsmith killed my character!"
630	Bossfight for Breakfast	OD&D (OED)	Paul Siegel	Sunday	10:00 AM	1	Training	Teen	We've got just two hours so we'll cut to the chase - kick down the door and roll initiative, because we're skipping straight to the exciting climax. DM will do his best to give you a glorious and heroic death. Breakfast Not Included!
346	DGS Presents: A Distress call for Credits?	MegaTraveller (with some CT and MGT)	Robert McAndrews	Sunday	1:00 PM	2	Beginners	Teen	Your survey vessel is returning from a run for a Mega Corporation. The plan is to get fuel and go. As a sub-contractor, time is money. Your vessel sensors detect a large derelict vessel. Imperial Credits for salvage rights dance before your eyes. It may be too big to manage, can you do it?

352	DGS Presents: Raiders of the Lost Expanded Universe!	Star Wars 2nd edition	Edward Mahoney	Sunday	1:00 PM	2	Training	E10+	Adventure in the Expanded Universe of the 90s! It was weird. Han and Leia's kids were always getting kidnapped! Luke built his Academy atop a Sith graveyard! Han won a planet sabacc to make Leia marry him! Luke had a force-ghost gf! This is after that, but before Chewie had a moon thrown on him.
355	DGS Presents: Vampire the Masquerade: Jack	Storyteller	Dorsey Weber	Sunday	1:00 PM	2	Beginners	Mature	A local well respected Ventrue stands accused of endangering if not breaking the masquerade. He has hired your coterie to clear his name before the damage done to his reputation is permanent.
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360	The Four Phantasmas	Dunge on Crawl Classics	Michael Curtis	Saturday	10:00 AM	3	Beginner s	Teen	Venture in the Dreamlands on a quest to revive this unravelling realm! This dream may be long deferred, but the wait is now over. Come help playtest this epic adventure for Dungeon Crawl Classics. Much has been

		RPG							revised since the last time this was run, so previous players are invited to come back.
95	GaryCon Presents: BL1 The Search for Darwah's Temple	Advanced Dungeons and Dragons 1E	Jon Johnson	Saturday	1:00 PM	2	Beginners	Teen	The Search for Darwah's Temple was the first adventure set in Okkorim, an adventure world designed by Luke Gygax. BL1 was written for GaryCon V by Luke Gygax and Jim Ward for the annual Tournament Open at the con. Experience BL1 with one of the original playtesters and DM's for the game!
220	Escobar (TSR Sponsored)	Top Secret SI	Jay Libby	Saturday	1:00 PM	2	Training	Mature	Pablo Escobar might be dead, but from the shadows comes Manuel Escobar, illegitimate son of Pablo and he's taking his show to Miami. Welcome to the world of the drug cartels, where YOU the players are building an empire in the city of Miami. But it won't be easy. Rivals, DEA and VICE on are watching
342	DGS Presents: Gone but not Forgotten	Babylon Project	Dorsey Weber	Saturday	1:00 PM	2	Training	Teen	The Shadow War rages through the known universe; Captain John Sheridan of Babylon 5 and Ambassador Delenn of the Minbari have asked you to undertake a mission which could be critical to the war against the Shadows. Will you answer their call to arms?
345	DGS Presents: When Diplomacy	MegaTraveller	Ken Patterson	Saturday	1:00 PM	2	Beginners	Teen	High in orbit, a failed negotiation has resulted in the diplomatic factions taking up arms against each other. The peace negotiator, an Imperial noble and diplomat, is barricaded somewhere on the ship. Your team's

	Fails...								mission? To rescue the diplomat and bring him to safety. So, gear up soldier!
350	DGS Presents: Order of the Hand	Top Secret (Original)	Robert McAndrews	Saturday	1:00 PM	2	Beginners	Mature	You are part of an expert team of Thieves. You have been contracted to acquire a brand new high-tech computer mainframe server. Just the one prototype, what could be easier than that? So what if it is the property of one of the world's largest Pharmaceutical/Bio Tech companies, the Canopy Corporation
457	Cyberpunk - Adventure in Night City	Cyberpunk	Lisa Pondsmith	Saturday	1:00 PM	2	Beginners	Teen	Mike Pondsmith runs a dark and dangerous adventure in Night City. Beginner's welcome.
882	Tim Kask's The Wheel of Blame		Total Con Presents	Saturday	1:00 PM	2	Beginners	Teen	Every adventure is unique! I solicit input from players and then turn it into an adventure. Very old school, OD&D where laughter is the object and horrible deaths are nearly instantly rectified. Thinking outside the box is essential. Seldom runs more than three hours, but nobody seems to mind.
96	GaryCon Presents: BL2 Tower of Akbaba	Advanced Dungeons and Dragon	Jon Johnson	Saturday	7:00 PM	2	Beginners	Teen	Tower of Akbaba was the second adventure set in Okkorim, an adventure world designed by Luke Gyax. BL2 was written for GaryCon VI by Luke Gyax and Jim Ward for the annual Tournament Open at the con. Continue on from BL1 The Search for Darwah's Temple or

		s 1E							try this out on its own. Experience BL2 with
97	Ruins of Mistamere	BECMI / Labyrinth Lord	Lloyd Metcalf	Saturday	7:00 PM	2	Beginners	Teen	The Fail Squad Games Reboot of the Mentzer Red Box "First Group Adventure". The hunt for Bargle is on while the town mourns the loss of the cleric Aleena! More than treasure and glory may be hiding in the ruins of Mistamere!
219	Cyberpunk 2020/Red : Fungicide (TSR Sponsored)	Cyberpunk 2020/Red	Jay Libby	Saturday	7:00 PM	1	Intermediate	Mature+	Grace Steel and her crew are back! Last year her crew found themselves stuck in the middle of a bio-weapon mess in Night City. Now they are trapped in a skyscraper and it's time to close this chapter. Join us for 2 hours of sheer adult gaming terror and mass violence as Grace's crew gets dirty!
222	TSR Plays/DGS Presents: C2, Ghost Tower of Inverness	AD&D 1E	Allen Hammack	Saturday	7:00 PM	2	Intermediate	Teen	One of the top adventures of all time, run by its creator. The Seer of Urnst wants the Soul Gem! AD&D 1E.
228	Breakdown	Cryptworld	Charles Brown	Saturday	7:00 PM	2	Beginners	Mature+	When a bus accident strands a group of strangers in a seemingly abandoned New England town, is the approaching storm the only threat to their survival?
344	DGS Presents:	Boot Hill	Ken Patterson	Saturday	7:00 PM	2	Beginners	Teen	The small town of Brimstone has been overrun by outlaws and saddle tramps. The

	The Taming of Brimstone								sheriff was killed months ago, and many other men have tried to fill his job. The leaders of the town are offering a huge sum of money, and land, to those who can clean up the town - and restore order.
347	DGS Presents: Dominion War Imminent	Star Trek RPG	Robert McAndrews	Saturday	7:00 PM	2	Beginners	Teen	War with the Dominion is imminent. The Cardassian Union is in turmoil and the Federation doesn't know what comes next - besides war. Your mission is to go to the Orellius system near the Bajoran wormhole and remove sensitive Federation equipment before either the Cardassian's or Dominion get it.
359	The Land that Time Ignored	It Came from the Late, Late, Late Show	David O Miller	Saturday	7:00 PM	2	Training	Mature+	A team of research scientists have discovered a Lost World deep in the jungles of the Amazon. Can you solve what mysteries it holds?! Bring your love of bad movies, your sense of humor, and your bad acting skills! A classic RPG from the late 80s!
883	Tim Kask's The Wheel of Blame		Total Con Presents	Saturday	7:00 PM	2	Beginners	Teen	Every adventure is unique! I solicit input from players and then turn it into an adventure. Very old school, OD&D where laughter is the object and horrible deaths are nearly instantly rectified. Thinking outside the box is essential. Seldom runs more than three

									hours, but nobody seems to mind.
36	D&D Basic/Expert Module X5 Temple of Death	D&D	James Riley	Sunday	8:00 AM	2	Beginners	E10+	Sent on a desperate mission into an unknown land, you must seek out one called "the Master" and his Temple of Death. There is little time to waste, as you must act before the Master's armies destroy your homelands. Can you survive his defenses? This is the 2nd Module in the Desert Nomad series.
341	DGS Presents: Disaster, and Diplomacy	Star Trek, the Role Playing Game	Ken Patterson	Sunday	8:00 AM	2	Beginners	Teen	Your ship is taken off routine patrol in order to investigate the explosion, and loss, of a Federation science vessel over a non-aligned world. Your mission is to enter the Neutral Zone...reconstruct the final moments of the lost starship, and recover her dead and wounded.
349	DGS Presents: It is a time of Myth and Legend	Hercules & Xena	Edward Mahoney	Sunday	8:00 AM	2	Training	Teen	Come with us and remember the wackiness and fun of the ancient world that never was, when the ancient gods were petty and cruel, and the world was full of anachronisms.
629	Arena of Thyatis	BX (Basic- Expert) D&D with some additio	Thomas J. Mahaney II	Sunday	8:00 AM	2	Beginners	Mature	Growing up in backwater Karamaikos, you'd heard wondrous tales about the mighty Empire of Thyatis, promising yourself that one day you would travel to Thyatis City itself and see the games at the great Coliseum! Well you made it, though the trip hasn't

		nal rules							exactly gone to plan!
218	Awakening The Elder	AD&D 2nd Edition	Dan Roy	Sunday	10:00 AM	2	Beginners	Teen	The Cultists have attacked the Temple of the Water Goddess and are trying to create a portal to summon a Dark Elder Beast to ravage the land. A creature so horrible that Cthulhu checks under his bed for it. Can you stop the summoning, or is it too late? 7-8th Lvl AD&D 2E characters provided.
227	SGP Presents The Lost Tomb of Kerseite	Swords & Wizardry	Skeeter Green	Sunday	10:00 AM	2	Intermediate	Everyone	Please enjoy this playtest of The Lost Tomb of Kerseite by SGP. An old-time dungeon exploration of a forgotten tomb, the characters (and players) need their wits and knowledge to survive exploration of the tomb of the Dark Pharaoh, Kerseite.
456	The Mike Pondsmith Sunday Morning Kill Them All Session	Cyberpunk 2020	Lisa Pondsmith	Sunday	10:00 AM	2	Beginners	Teen	This is an unusually dangerous Cyberpunk 2020 adventure. Be one of the few who can say, "Mike Pondsmith killed my character!"
630	Bossfight for Breakfast	OD&D (OED)	Paul Siegel	Sunday	10:00 AM	1	Training	Teen	We've got just two hours so we'll cut to the chase - kick down the door and roll initiative, because we're skipping straight to the exciting climax. DM will do his best to give you a glorious and heroic death. Breakfast

									Not Included!
346	DGS Presents: A Distress call for Credits?	MegaT raveller (with some CT and MGT)	Robert McAndrews	Sunday	1:00 PM	2	Beginner s	Teen	Your survey vessel is returning from a run for a Mega Corporation. The plan is to get fuel and go. As a sub-contractor, time is money. Your vessel sensors detect a large derelict vessel. Imperial Credits for salvage rights dance before your eyes. It may be too big to manage, can you do it?
352	DGS Presents: Raiders of the Lost Expanded Universe!	Star Wars 2nd edition	Edward Mahoney	Sunday	1:00 PM	2	Training	E10+	Adventure in the Expanded Universe of the 90s! It was weird. Han and Leia's kids were always getting kidnapped! Luke built his Academy atop a Sith graveyard! Han won a planet sabacc to make Leia marry him! Luke had a force-ghost gf! This is after that, but before Chewie had a moon thrown on him.
355	DGS Presents: Vampire the Masquerade: Jack	Storyteller	Dorsey Weber	Sunday	1:00 PM	2	Beginner s	Mature	A local well respected Ventrue stands accused of endangering if not breaking the masquerade. He has hired your coterie to clear his name before the damage done to his reputation is permanent.