

1 Introduction

1.1 Introduction

Robotics has achieved its greatest success to date in the world of industrial manufacturing. Robot arms, or *manipulators*, comprise a \$2 billion dollar industry. Bolted at its shoulder to a specific position in the assembly line, the robot arm can move with great speed and accuracy to perform repetitive tasks such as spot-welding and painting (Fig. 1.1). In the electronics industry, manipulators place surface-mounted components with superhuman precision, making the portable telephone and laptop computer possible.



Fig 1.1 Picture of auto assembly plant spot welding robot in assembly line and surface mounter electronics arm during component assembly

Yet, for all of their successes, these commercial robots suffer from a fundamental disadvantage: lack of mobility. A fixed manipulator has a limited range of motion that depends on where it is bolted down. In contrast, a mobile robot would be able to travel throughout the manufacturing plant, flexibly applying its talents wherever it is most effective.

This book focuses on the technology of mobility: how can a mobile robot move unsupervised through real world environments to fulfill its tasks? The first challenge is locomotion itself. How should a mobile robot move, and what is it about a particular locomotion mechanism that makes it superior to alternative locomotion mechanisms?

Hostile environments such as Mars trigger even more unusual locomotion mechanisms (Figure 1.2). In dangerous and inhospitable environments even on Earth, such *teleoperated* systems have gained popularity (Figs. 1.3, 1.4, 1.5 1.6.). In these cases, the low-level complexities of the robot often make it impossible for a human operator to directly control its motions. The human performs localization and cognition activities, but relies on the robot's control scheme to provide motion control.

For example, Plustech's walking robots provides automatic leg coordination while the human operator chooses an overall direction of travel (Figure 1.3). Figure 1.6 depicts an un-

Fig 1.2

The mobile robot *Sojourner* was used during the *Pathfinder* mission to explore Mars in summer 1997. It was almost completely teleoperated from Earth. However, some on board sensors allowed for obstacle detection.
http://ranier.oact.hq.nasa.gov/telerobotics_page/telerobotics.shtm

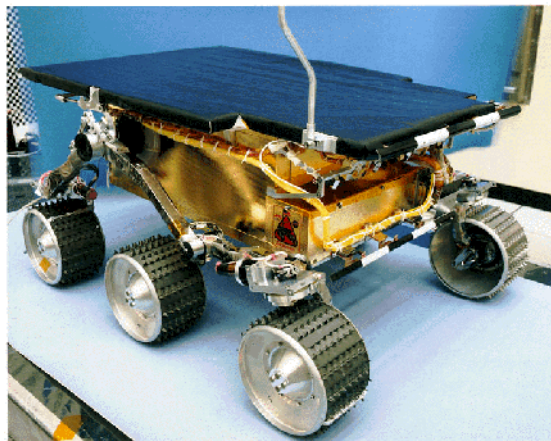


Fig 1.3

Plustech developed the first application-driven walking robot. It is designed to move wood out of the forest. The leg coordination is automated, but navigation is still done by the human operator on the robot.
<http://www.plustech.fi/>



Fig 1.4

Picture of *Pioneer*, a robot designed to explore the Sarcophagus at Chernobyl

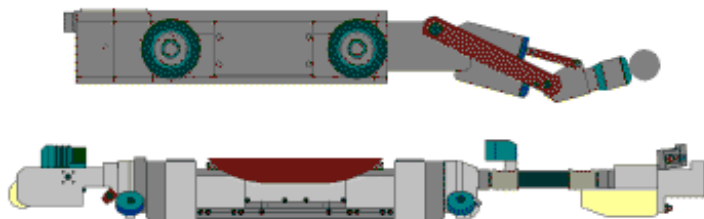


Fig 1.5

HÄCHLER robots for sewage tube inspection and repair. These systems are still fully teleoperated. <http://www.haechler.ch>

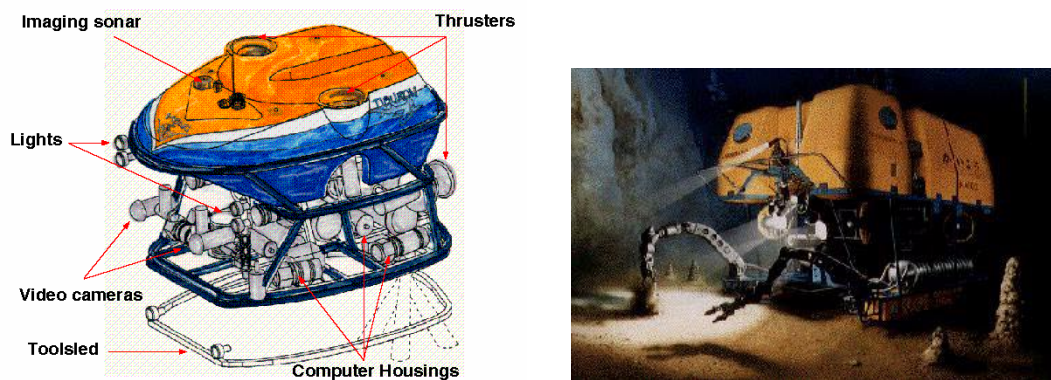


Fig 1.6

Picture of UAV robot for underwater archaeology (teleoperated)- used by MBARI for deep-sea research, this UAV provides autonomous hovering capabilities for the human operator.



Fig 1.7

The tour-guide robot Robox is able to interact and present exhibitions in an educational way. Ten of these robots have operated during 5 months at the Swiss exhibition EXPO.02, meeting hundred-thousands of visitors. They were developed by EPFL [ROLAND, add some References here] and commercialized by BlueBotics. <http://www.bluebotics.ch>

derwater vehicle that controls six propellers to autonomously stabilize the robot submarine in spite of underwater turbulence and water currents while the operator chooses position goals for the submarine to achieve.

Other commercial robots operate, not where humans *cannot* go, but rather share space with humans in human environments (fig. 1.7). These robots are compelling not for reasons of mobility but because of their *autonomy*, and so their ability to maintain a sense of position and to navigate without human intervention is paramount.

For example, AGV robots (Fig 1.8) autonomously deliver parts between various assembly stations by following special electrical guide wires using a custom sensor. The HELP-MATE service robot transports food and medication throughout hospitals by tracking the position of ceiling lights, which are manually specified to the robot beforehand (Fig. 1.9).

Fig 1.8

Newest generation of Autonomous Guided Vehicle of VOLVO used to transport motor blocks from on assembly station to another. It is guided by an electrical wire installed in the floor but it is also able to leave the wire to avoid obstacles. There are over 4000 AGV's at VOLVO's plants alone.

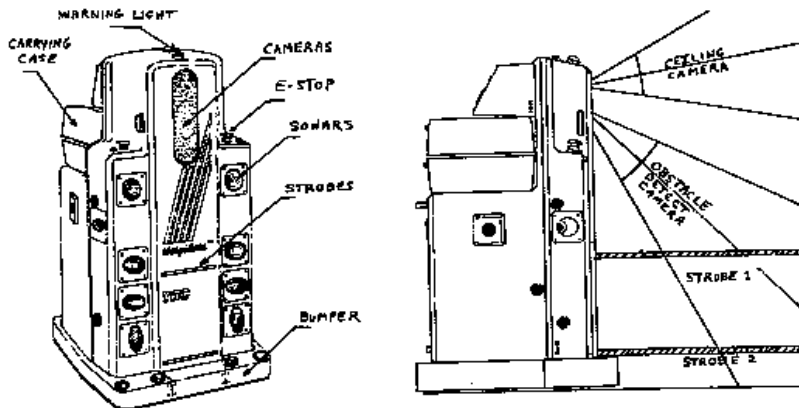
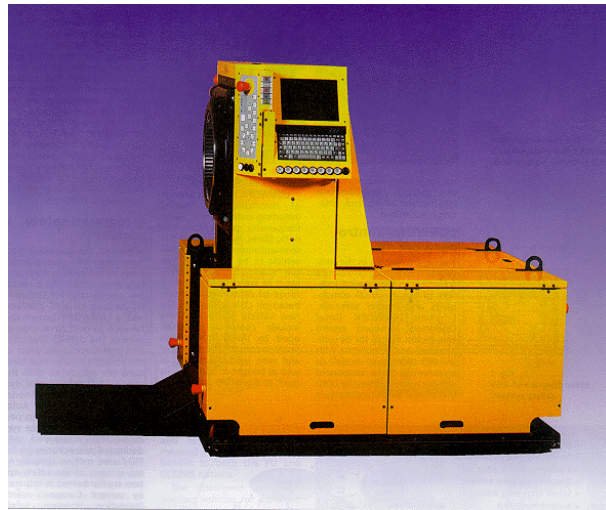


Fig 1.9

HELMATE is a mobile robot used in hospitals for transportations tasks. It has various on board sensors for autonomous navigation in the corridors. The main sensor for localization is a camera looking to the ceiling. It can detect the lamps on the ceiling as references, or landmarks. <http://www.pyxis.com>

Several companies have developed autonomous cleaning robots, mainly for large buildings (Fig. 1.10). One such cleaning robot is in use at the Paris Metro. Other specialized cleaning robots take advantage of the regular geometric pattern of aisles in supermarkets to facilitate the localization and navigation tasks.

Research into the high-level questions of cognition: localization and navigation, can be performed using standard research robot platforms that are tuned to the laboratory environment. This is one of the largest current markets for mobile robots. Various mobile robot platforms are available for programming, ranging in terms of size and terrain capability. The most popular research robots are those of ActivMedia Robotics, K-Team SA and I-Robot (Figs. 1.11, 1.12, 1.13).

Although mobile robots have a broad set of applications and markets as summarized above, there is one fact that is true of virtually every successful mobile robot: its design involves the integration of many different bodies of knowledge. No mean feat, this makes mobile robotics as interdisciplinary a field as there can be. To solve locomotion problems, the mo-

Fig 1.10

BR 700 cleaning robot developed and sold by Kärcher Inc., Germany. Its navigation system is based on a very sophisticated sonar system and a gyro. <http://www.karcher.de>



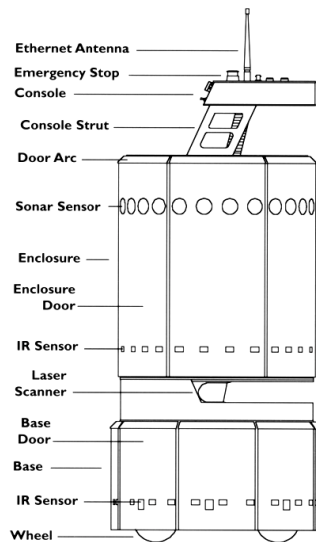
Fig 1.11

PIONEER 1 is a modular mobile robot offering various options like a gripper or an on-board camera. It is equipped with a sophisticated navigation library developed at SRI (Stanford, California). <http://www.activmedia.com/robots>



Fig 1.12

B21 of Real World Interface is a sophisticated mobile robot with up to three Intel Pentium processors on board. It has a large variety of sensors for high performance navigation tasks. <http://www.irobot.com/rwi/>



mobile roboticist must understand mechanism and kinematics; dynamics and control theory. To create robust perceptual systems, the mobile roboticist must leverage the fields of signal analysis and specialized bodies of knowledge such as computer vision to properly employ

Fig 1.13

KHEPERA is a small mobile robot for research and education. It is only about 60 mm in diameter. Various additional modules such as cameras and grippers are available. More than 700 units had already been sold by the end of 1998. <http://diwww.epfl.ch/lami/robots/K-family/K-Team.html>

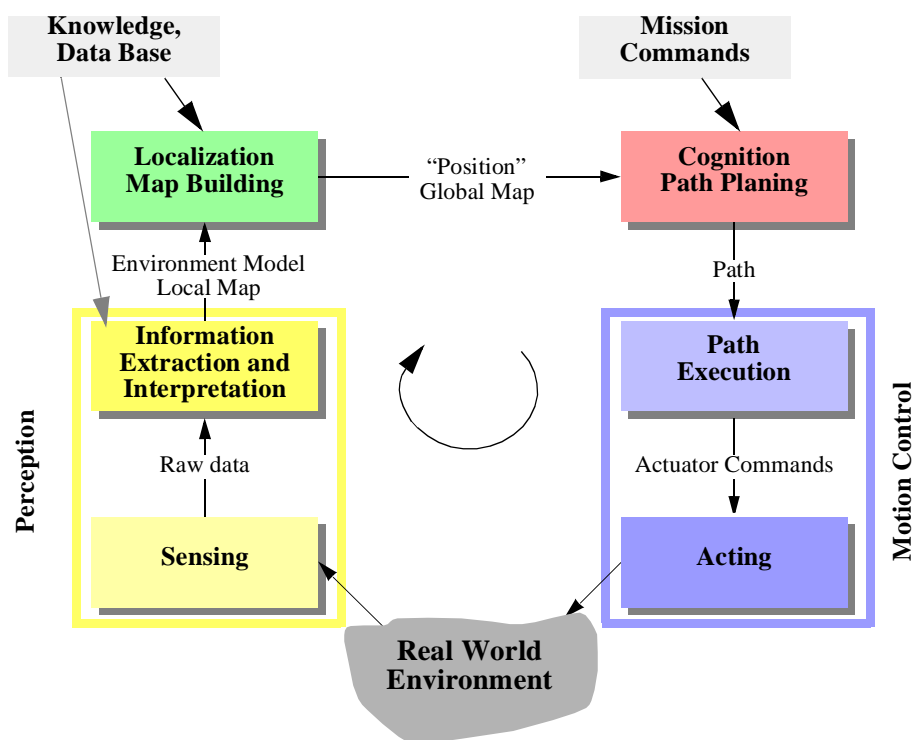
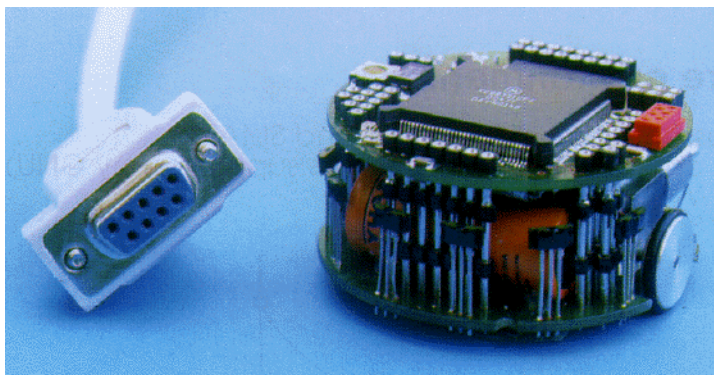


Fig 1.14

Reference control scheme for mobile robot systems used throughout this book.

a multitude of sensor technologies. Localization and Navigation demand knowledge of computer algorithms, information theory, artificial intelligence and probability theory.

Figure 1.14 depicts an abstract control scheme for mobile robot systems that will be of use throughout this text. This figure identifies many of the main bodies of knowledge associated with mobile robotics.

This book provides an introduction to all aspects of mobile robotics, including software and hardware design considerations, related technologies and algorithmic techniques. The intended audience is broad, including both undergraduate and graduate students in introductory mobile robotics courses as well as individuals fascinated by the field. While not absolutely required, a familiarity with matrix algebra, calculus, probability theory and computer programming will significantly enhance the reader's experience.

Mobile robotics is a large field, and this book focuses, not on robotics in general, nor on mobile robot applications, but rather on mobility itself. From mechanism and perception to localization and navigation, this book focuses on the techniques and technologies that enable robust *mobility*.

Clearly, a useful, commercially viable mobile robot does more than just move. It polishes the supermarket floor; keeps guard in a factory; mows the golf course; provides tours in a museum; or provides guidance in a supermarket. The aspiring mobile roboticist will start with this book, but quickly graduate to course work and research specific to the desired application, integrating techniques from fields as disparate as Human-Robot Interaction, Computer Vision and Speech Understanding.

1.2 An Overview of the Chapters

This book introduces the different aspects of a robot in modules, much like the modules shown in Figure 1.14. Chapters 2 and 3 focus upon the robot's low-level *locomotory ability*. Chapter 4 presents an in-depth view on *perception*. Then, Chapters 5 and 6 take us to the higher-level challenges of *localization* and even higher-level *cognition*, specifically the *ability to navigate robustly*. Each chapter builds upon previous chapters, and so the reader is encouraged to start at the beginning, even if their interest is primarily at the high level. Robotics is peculiar in that solutions to high-level challenges are most meaningful only in the context of a solid understanding of the low-level details of the system.

Chapter 2, *Locomotion*, begins with a survey of the most popular mechanisms that can enable locomotion: wheels and legs. Numerous robotic examples demonstrate the particular talents of each form of locomotion. But designing a robot's locomotory system properly requires the ability to evaluate its overall motion capabilities quantitatively. Chapter 3, *Mobile Robot Kinematics*, applies principles of kinematics to the whole robot, beginning with the kinematic contribution of each wheel and graduating to an analysis of the robot maneuverability enabled by each mobility mechanism configuration.

The greatest single shortcoming in conventional mobile robotics is without a doubt perception: mobile robots can travel across much of earth's man-made surfaces; but they cannot perceive the world remotely as well as humans and other animals. Chapter 4, *Perception*, begins a discussion of this challenge by presenting a clear language for describing the performance envelope of mobile robot sensors. With this language in hand, Chapter 4 goes on to present many of the off-the-shelf sensors available to the mobile roboticist, describing their basic principles of operation as well as their performance limitations. The most promising sensor for the future of mobile robotics is vision, and Chapter 4 includes an overview of the theory of operation and the limitations of both CCD and CMOS sensing devices.

But perception is more than sensing. Perception is also the *interpretation* of sensed data in meaningful ways. The second half of Chapter 4 describes strategies for feature extraction that have been most useful in mobile robotics application, including extraction of geometric shapes from range-based sensing data as well as landmark and whole-image analysis using vision-based sensing.

Armed with locomotion mechanisms and outfitted with hardware and software for perception, the mobile robot can move and perceive the world. The first point at which mobility and sensing must meet is localization: mobile robots often need to maintain a sense of position. Chapter 5, *Mobile Robot Localization*, describes approaches that obviate the need for direct localization, then delves into fundamental ingredients of successful localization strategies: belief representation and map representation. Case studies demonstrate various localization schemes, including both Markov Localization and Kalman Filter Localization. The final portion of Chapter 5 is devoted to a discussion of the challenges and most promising techniques for mobile robots to autonomously map their surroundings.

Mobile robotics is so young a discipline that it lacks a standardized architecture. There is as yet no established robot operating system. But the question of architecture is of paramount importance when one chooses to address the higher-level competencies of a mobile robot: how does a mobile robot navigate robustly from place to place, interpreting data, localizing and controlling its motion all the while? For this highest level of robot competence, which we term *Navigation Competence*, there are numerous mobile robots that showcase particular

architectural strategies. Chapter 6, *Planing and Navigation*, surveys the state of the art in robot navigation, showing that today's various techniques are quite similar, differing primarily in the manner in which they *decompose* the problem of robot control. But first, Chapter 6 addresses two skills that a competent, navigating robot usually must demonstrate: obstacle avoidance and path planning.

There is far more to know about the cross-disciplinary field of mobile robotics than can be contained in a single book. We hope, though, that this broad introduction will place the reader in the context of mobile robotics' collective wisdom. This is only the beginning; but, with luck, the first robot you program or build will have only good things to say about you.

