



## Final Project Instructions for “The Most Dangerous Game” Option #1: Rainsford’s 4<sup>th</sup> Trap

### Product You Produce:

- 2-Dimensional Poster Illustration With Written Explanation of Rainsford’s 4<sup>th</sup> Hunting Trap  
**OR**
- 3-Dimensional Model With Written Explanation of Rainsford’s 4<sup>th</sup> Hunting Trap

#### 1) Directions:

Your task is to design, explain in writing, and present to the class a possible 4<sup>th</sup> trap that Rainsford might’ve used against General Zaroff if the “most dangerous game” had gone on for another day. You may choose to either illustrate your trap on a poster **OR** design the actual working trap using certain building materials.

#### 2) Background:

With only a single knife to aid him, Rainsford faces a challenging task of trying to outwit an accomplished hunter like General Zaroff. But what if Rainsford had possessed other resources and materials? Use your creativity to design a possible 4<sup>th</sup> trap Rainsford could use in the jungle to kill or imprison General Zaroff and win the “game.”

#### 3) Imagine that Rainsford now has (in addition to his knife and all the natural resources of the jungle [wood, mud/soil, bushes/leaves, rocks, water, etc.]) the following mad-made materials:

- An axe
- 5 ft. rope
- Small shovel

#### 4) Choose ONE of the following ways to present your trap, and include all of the following requirements:

##### a. 2-Dimensional Poster Illustration of Trap

- i. Title of the trap
- ii. Large, detailed, neat, creative drawing of your trap that clearly illustrates how the trap would work
- iii. Thoughtful, grammatically correct written responses to the questions below; responses should be written in a Q&A report format on your poster in a well-organized and neat manner.

##### b. 3-Dimensional, Working Model of Trap

- i. Title of the trap
- ii. Fully functional 3-D trap for General Zaroff; parts should move and work.
- iii. Thoughtful, grammatically correct written responses to the questions below; responses should be in a Q&A report format written on notebook paper or typed.

### Questions to Answer in Writing About Your Trap

Answer each question in at least one paragraph of 5 – 7 complete sentences.

- 1) Where is Rainsford when he stops to build this trap? Why does he decide to build this trap?
- 2) What are the steps Rainsford must go through to build this trap? Explain in detail exactly what materials (man-made and natural) Rainsford would need to use, and the order in which he would construct the trap.
- 3) Explain exactly how this trap would kill or incapacitate General Zaroff. Describe what each part of the trap does.
- 4) If Rainsford had used this trap during the story, explain how the story would’ve ended differently.



## Final Project Instructions for “The Most Dangerous Game” Option #2: Ship-Trap Island Map

### Product You Produce:

- 2-Dimensional Illustration With Written Descriptions of Map Locations  
**OR**
- 3-Dimensional Model With Written Descriptions of Map Locations

### 1) Directions:

Your task is to illustrate or design, explain in writing, and present to the class a detailed map of Ship-Trap Island, based on specific quotations from the story that describe the setting.

### 2) Whether you do the poster illustration of your map or the 3-dimensional model, you must include all of the following requirements:

- i. Title of project
- ii. Detailed, neat, creative, and accurate portrayal of Ship-Trap Island, including all key locations listed below
- iii. You should incorporate different colors into your product.
- iv. A quotation (in quotation marks with the correct page number) from the text describing each location in detail. The quotation should appear right next to the location, and the format should look like this: “quotation,” p. ##
- v. Map Legend
- vi. Chart of locations with quotations and page #s (attached)

**The following locations and elements must appear in your project, must be clearly labeled as shown below (use the exact same letters), and must be included in your Map Legend. (Remember that you must find a direct quotation from the story about each of these locations or elements to include in your map.)**

### Map Legend

- A. the rocky coast where Rainsford was washed ashore
- B. Zaroff's chateau with three exterior details from story
- C. The tree where Rainsford spent the first night
- D. the Malay man-catcher
- E. the Death Swamp
- F. the Burmese Tiger Pit
- G. the springing tree trap
- H. the cliff off which Rainsford jumped
- I. Rainsford’s route(s) before, during, and after the hunt

You should also label in your Map Legend any symbols, colors, or special conventions about your map.

Location or Element	Direct Quotation from the Text Describing This Location or Element “-----”	Page # of Quotation
A. the rocky coast where Rainsford was washed ashore		
B. Zaroff's chateau with <u>three</u> exterior details from story	1)  2)  3)	
C. the tree where Rainsford spent the first night		
D. the Malay man-catcher		
E. the Death Swamp		
F. the Burmese Tiger Pit		
G. the springing tree trap		
H. the cliff off which Rainsford jumped		
I. Rainsford's route(s) before, during, and after the hunt		



## Final Project Instructions for “The Most Dangerous Game” Option #3: Body Biography for General Zaroff

### Product You Produce:

- Written and visual portrait (on poster) of General Zaroff, symbolically representing different parts of his personality and character

### 1) Directions:

Your task is to illustrate, explain in writing, and present to the class a Body Biography of General Zaroff. You will use the attached sheet to analyze Zaroff’s character in writing, based on quotations from the story, before illustrating him creatively.

- 2) Using parts of the body as symbols of different characteristics for General Zaroff, you will use the chart on the back of this sheet to describe and find quotations related to six pieces of General Zaroff’s character, including:
  - a. The heart
  - b. The spine
  - c. The brain
  - d. The hands and/or feet
  - e. Strengths and weaknesses
  - f. Changes
  - g. Mirror, Mirror
- 3) Every one of the above items must have at least one quotation from the story to support it. The quotation should appear next to the item on your poster like this:  
“Quotation . . .,” p. ##
- 4) Your poster should be neatly, creatively, and colorfully illustrated.
- 5) All writing (quotations, explanations, commentary) should be neat, well-organized, and detailed.
- 6) You will present your Body Biography of General Zaroff to the class and will be required to explain all of your choices. Be creative, and “think outside the box” for ways you could represent the most important parts of General Zaroff’s character uniquely.

<b>Body Part or Item</b>	<b>Explanation</b>	<b>Quotation(s) “-----,” p. ##</b>	<b>Your Commentary</b>
<b>The Heart</b>	For the heart, think about who or what General Zaroff cares about the most. What does he love?		
<b>The Spine</b>	For the spine, think about what motivates General Zaroff. What are his goals and ambitions? What is he trying to accomplish?		
<b>The Brain</b>	For the brain, what kind of reasoning or thought processes does General Zaroff use? How does he justify his actions?		
<b>The Hands and/or Feet</b>	What items most belong in General Zaroff’s hands? Where do General Zaroff’s feet take him?	<b>Hands:</b>  <b>Feet:</b>	
<b>Strengths and Weaknesses</b>	In what ways is General Zaroff’s character strong? In what ways is his character weak?	<b>Strong:</b>  <b>Weak:</b>	
<b>Changes</b>	How does General Zaroff change throughout the story? Or does he?		
<b>Mirror, Mirror</b>	How does the character see himself? (Display this on your poster as a mirror image.) How does this image differ from the way Rainsford (and the audience) see him? (Display this outside the mirror.)		

