

# FPGA Implementation of MIL-STD-1553B Bus Protocol Controller for Aircrafts

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**Abstract:** *Data buses are used in military applications to download information from the aircraft before launching of vehicle and coordinate information flow during the flight. Initially direct point-to-point wires were used to connect components in avionics systems. But when the complexity of the systems in the aircrafts began to increase, the wiring became both very complex and heavy. To overcome these difficulties, US Department of Defence published the 1553 serial data bus standard. MIL-STD-1553B is a widely popular, standard data bus that has been employed for data transmission in a variety of aerospace and defence systems. The entire control of the 1553 bus system is associated with in the Bus Controller (BC). The 1553B bus protocol controller is incorporated with a Manchester encoder and a Manchester decoder. In this work, protocol controller is implemented with the addition of other blocks such as protocol logic, arbitrator for meeting the demands of the protocol. The proposed system also incorporate memory management and processor interface logic. Here, the 1553B bus controller is modeled as a finite state machine in VHDL. Finally, all the components needed for the bus controller is integrated as a single block as a result area of utilization can be reduced. The proposed design is simulated in ModelSim and implemented onto a Xilinx based FPGA platform.*

**Keywords:** MIL-STD-1553, Bus Controller (BC), VHDL, ModelSim, FPGA.

## 1. Introduction

The data bus connects avionics system components and transports information among them in an aircraft. Modern day avionics systems communicate with others using the MIL-STD-1553B bus. MIL-STD-1553B, is a military standard, dual redundant bus which is published by the United States Department of Defence. It is a time division, command or response, serial data bus with data rate of 1Mbps [1].

A typical system would consist of two buses, a single bus controller (BC) and up to 31 addressable remote-terminals (RT) which interface the bus to the-user sub-systems. MIL-STD-1553B was designed to offer high integrity, high reliability data transmission in the modern military environment [2]. The 1553 data bus uses Manchester II bi-phase encoding and decoding scheme. Manchester coding has some advantages like easy error detection, high noise immunity etc [6]. MIL-STD-1553B bus has higher data integrity, because of Manchester encoding of data bits. This thesis aims to design a 1553 data bus controller simulation in VHDL. The 1553 bus controller is known as the 'heart of the system' since it controls all the activities in the bus. In this work the 1553 bus controller with an arbitrator, processor interface and a protocol controller is designed.

Most significant problem behind the existing bus protocol is the memory accessing. There may arise conflicts while accessing memory by both protocol controller and processor. To overcome this, the proposed system is designed with an arbitrator. The bus is a twisted shielded pair cable, low impedance one and terminated with resistors at each end equal to the characteristic impedance of the cable, which is in the range of 70 to 85 ohms for 1553B.

1553B military data bus provides two major advantages such as significant size or weight savings of interconnected devices and cabling and reduced development and modification costs with compatible devices.

This paper aims to design a bus protocol controller for MIL-STD-1553B data bus. The 1553 bus controller is known as the 'heart of the system' since it controls all the activities in the bus. The proposed system describes the 1553B bus protocol controller with an arbitrator, memory management mechanism and a protocol controller.

The rest of this paper is organized as follows: Section 2 describes the overview of MIL-STD-1553B bus system, which gives details about the architecture of data bus. The next section deals with the design considerations of MIL-STD-1553B bus controller. Section 4 contains the implementation details of proposed system. Section 5 presents the simulation and results obtained. Section 6 concludes the paper with a set of references.

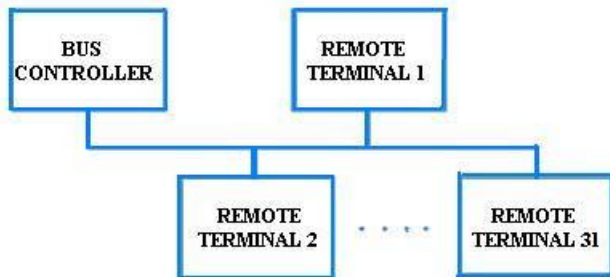
## 2. MIL-STD-1553 Overview

### 2.1 Architecture of 1553 Data Bus

MIL-STD-1553B defines the data bus architecture in which a maximum of 32 devices can be connected to the 1553B data bus which is shown in Figure 1. It has a dual-redundant architecture and extremely low error rate of one word fault per 10 million words make MIL-STD-1553 a highly reliable bus. Only a single device is allowed to transmit on the bus at a given time. Terminals connected in the 1553B data bus has a master/slave relationship.

The computer that controls all the communication on the bus and acts as the master is called Bus Controller (BC) [1]. In

In addition to initiating all data transfers, the BC must transmit, receive and coordinate the transfer of information on the data bus. All information is communicated in command/response mode, i.e., the BC sends a command to the RTs, which reply with a response. The BC can control multiple slave computers which are called Remote Terminals (RT) by sending commands to them. The remote terminal (RT) is a device designed to interface various subsystems with the 1553 data bus and provide the sources and sinks of data.



**Figure 1:** MIL-STD-1553 data bus architecture [6]

There may also be one or more passive Bus Monitors (BM) deployed on the bus which are only used to monitor or record the messages on the bus but can't transmit any messages. As shown in Figure 1, a maximum of thirty-one remote terminals can be connected to the bus in addition to the bus controller [2]. Only the bus controller can initiate a transmission on the bus. The RT receives and decodes commands from the bus controller and responds accordingly within the strictly defined time of 12 microseconds. An RT only performs transmission or reception of data when instructed to do so by the BC.

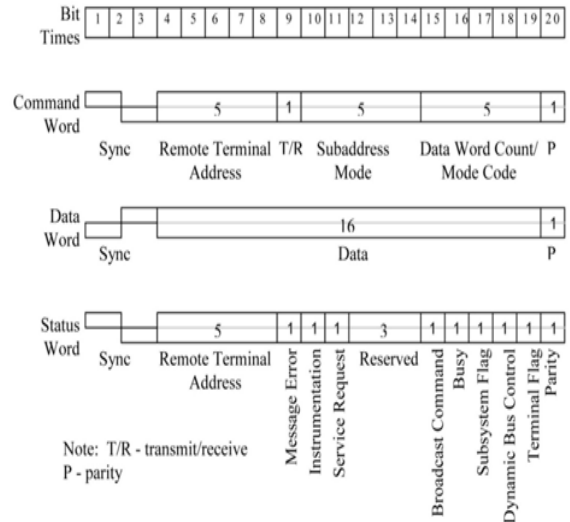
The BC is responsible for directing communications over the data bus. Although several of the systems connected to the bus may have the ability to perform the role of BC. Only one BC is allowed to active at any given time and that only may issue commands over the data bus. These commands may be related to the management of the bus or may be oriented toward data communication to and from subsystems.

**2.2 Word Formats**

There are three different words that form the messages that are transmitted on the bus; command word (CW), data word (DW) and status word (SW) [3]. Each word is formed by a three-bit time sync, sixteen bits for the information field itself, and a parity bit at the end, which makes a total of twenty bits [5]. Fig. 2 shows an illustration of the three word formats.

Each bit is timed as one microsecond, resulting in one megabit per second transmission rate for the bus. The communications between two elements in the data bus system, the bus controller and the remote terminal is allowed only through information transfer formats of 1553B bus which is shown in Figure 2. In 1553, the bus controller controls all communication and it is the sole device allowed to transmit command words. Notice that all messages are initiated by the bus controller using command word.

The actual information that is to be transferred through the 1553 bus is contained within the data word of a message [4]. It is transmitted by the bus controller after it sends a receive command or by the remote terminals after they receive a transmit command. The sixteen bits of payload of the data word is application specific and is defined by the interface designers.



**Figure 2:** 1553 Word formats

The standard only requires that the most significant bit (MSB) of the data must be transmitted first. The status of the remote terminal to the bus controller is indicated in the status word. Remote terminals must send a status word as the first word of a response to a valid message from bus controller. The only time when a status word is suppressed is when the optional broadcast operation is performed.

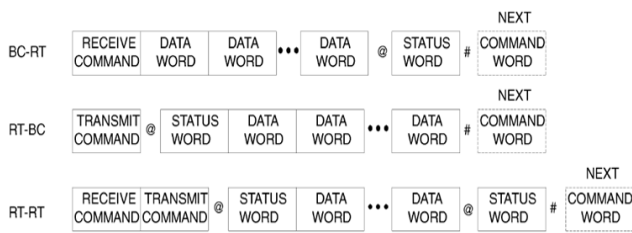
**2.3 Message Formats**

MIL-STD-1553 has a proven history of providing extremely robust performance at 1 Mbps. The primary purpose of the 1553 data bus is to provide a common media for the exchange of data between systems. All control messages originate with the active bus controller and are received by a single receiver or by multiple receivers (broadcast). A command word with a terminal address value of 31 (11111) indicates a broadcast message, while any other terminal addresses are to identify unique messages to a terminal on the bus. The exchange of data is based on message transmissions. A single message is the transmission of a command word, status word, and a data word if they are specified.

Sole control of information transmission on the bus shall reside with the bus controller, which shall initiate all transmissions. The 1553 standard defines different types of information/message transmission formats [3]. All of these formats are based on the three word types just defined. Here we consider three important information formats which are shown in Figure 3. This information transfer formats are based on the command/response philosophy in that all error free transmissions received by a remote terminal are followed by the transmission of a status word from the terminal to the bus controller.

The bus controller to remote terminal (BC-RT) message is referred to as the receive command since the remote terminal is going to receive data [8]. The bus controller outputs a command word to the terminal defining the subaddress of the data and the number of data words it is sending. The remote terminal upon validating the command word and all of the data words issues its status word within the response time requirements which is maximum of 12 $\mu$ s.

The remote terminal to bus controller (RT-BC) message is referred to as a transmit command. The bus controller issues only a transmit command word to the remote terminal[9]. The terminal, on validating the command word, transmits its status word followed by the number of data words requested by the command word. The remote terminal to remote terminal (RT-RT) command allows a terminal (the data source) to transfer data directly to another terminal (the data sink) without going through the bus controller. However, the bus controller may also collect the data and use them. (This is sometimes called a RT-RT-M command, since the Bus Controller monitors the data). The bus controller issues a command word to the receiving terminal immediately followed by a command word to the transmitting terminal [5]. Here, the message shall include the two command words, the two status words, and the data words.



Notes:  
 # Inter Message Gap  
 ... Response Time

**Figure 3:** 1553 Information transfer formats [3]

### 3. Design

A 1553B system is composed of a bus controller and one or more remote terminals, connected by the 1553B serial data bus. Bus management is accomplished via a strict master-slave relationship between the BC and RTs. To provide multiple data paths for redundancy, a mission-critical system typically utilizes several 1553B buses. All bus transmissions are accessible to all units connected to the bus, but only one unit can “speak” at a time. The BC initiates all bus transfers by sending a command word to individual RTs, and each RT is required to respond with a status message acknowledging receipt of an error free BC’s message. The entire control of the bus system is incorporated in the bus controller. Thus the bus controller is said to be the heart of the system.

Figure 4 shows the overall block schematic representation of proposed 1553B bus controller system. The bus controller is placed in between the processor and the 1553 serial data bus. The entire block of the bus controller is incorporated with several other blocks such as Manchester encoder, Manchester decoder, arbitrator, block of memory, processor interface

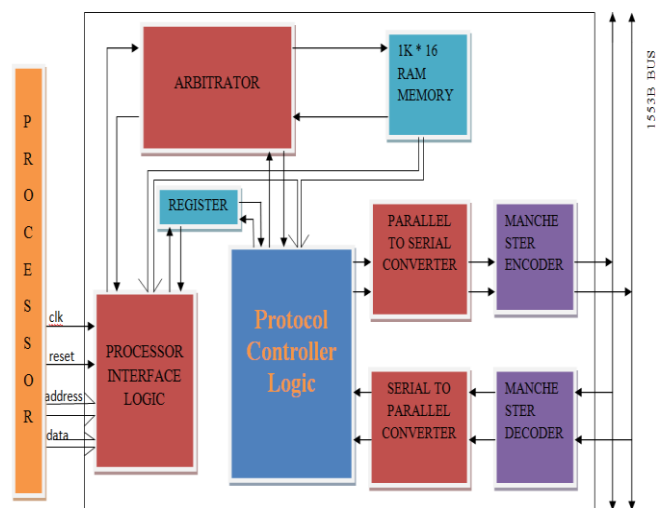
logic, protocol controller logic. All these blocks are designed as block by block basis using finite state machine in VHDL.

### 3.1 Bus Controller Design

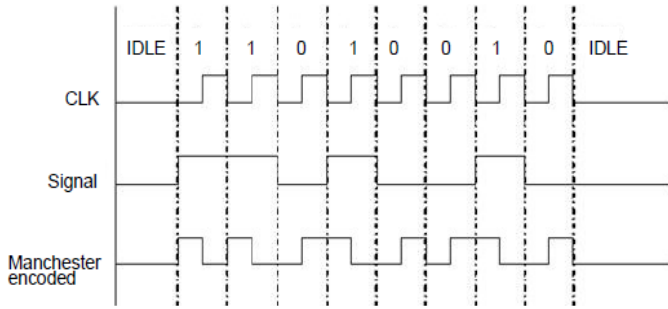
Manchester II bi-phase encoding scheme is used by this MIL-STD-1553B Bus system. Manchester encoding provides a self-clocking waveform, that is, the clock is embedded in the data. So at the receiver side the clock can be recovered very easily. Manchester encoding encodes a “zero” with a low-to-high transition and a “one” with a high-to-low transition. It is easy to detect errors in Manchester encoding since there exists a transition at each bit times [9].

Manchester encoder requires a single clock with a frequency twice the desired data rate applied at the input of encoder. Manchester decoder requires a single clock with a frequency of 12 times the desired data rate applied at the decoder input. Decoder is free running and continuously monitors its data input lines for a valid sync character and two valid Manchester data bits to start an output cycle. Manchester encoded data bits coming from the 1553 bus is decoded and converted back to normal bits by using the decoder.

The bi-phase Manchester II encoder encodes the sixteen bits information fields of words. The Manchester II encoding is shown in Figure 5. A logic "1" is represented by a 0.5  $\mu$ s high to a 0.5  $\mu$ s low transition, and a logic "0" is represented by the opposite low to high transition [9]. As shown in figure 2, each word is preceded by a three-bit sync which is encoded as 1.5  $\mu$ s low and 1.5  $\mu$ s high for data words and opposite 1.5  $\mu$ s high and 1.5  $\mu$ s low for command and status words. The command word can be transmitted only by the bus controller and as its name implies it contains a command to the remote terminals which indicates either to transmit or receive the data words.



**Figure 4:** 1553B Bus protocol controller

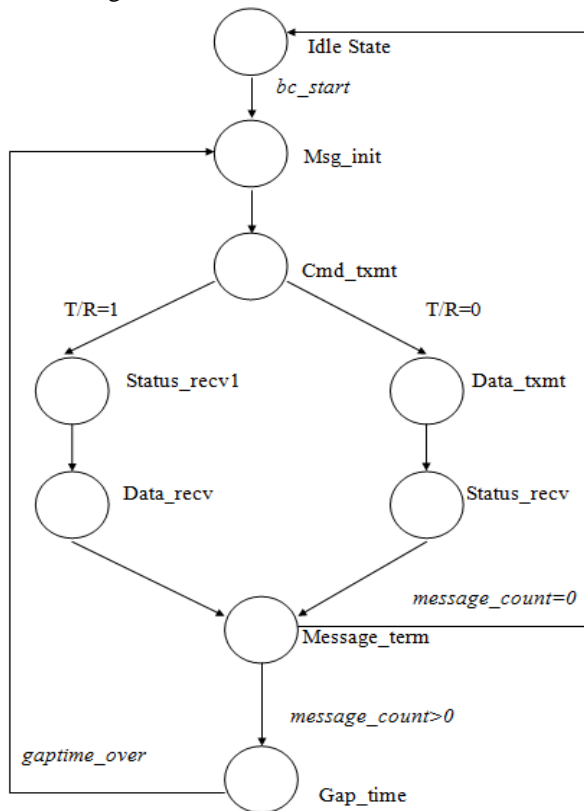


**Figure 5: Manchester encoding**

Parallel to serial converter is used for converting the parallel data coming from the protocol control logic to serial data since the 1553 bus is a serial bus. Memory access for both protocol controller logic and processor is done through an arbitrator. The arbitrator which is also known as a mediator that helps to give access to the memory without any conflicts between processor and protocol controller logic.

A processor interface logic which is designed by using the finite state machine in VHDL. With the help of this processor interface logic, processor can also do its actions in parallel when it is used by the 1553 data bus. Processor need not wait for the completion of data transmission in 1553 bus. A 1 kilobyte 16 bit RAM is also used to program the message transmission through the data bus.

The main block of this 1553 bus system is the protocol controller logic. It controls all the bus transmission through the 1553B data bus. In this work, the protocol controller logic is designed using finite state machine in VHDL which is shown in Figure 6.



**Figure 6: State Diagram representation of Bus Protocol Controller**

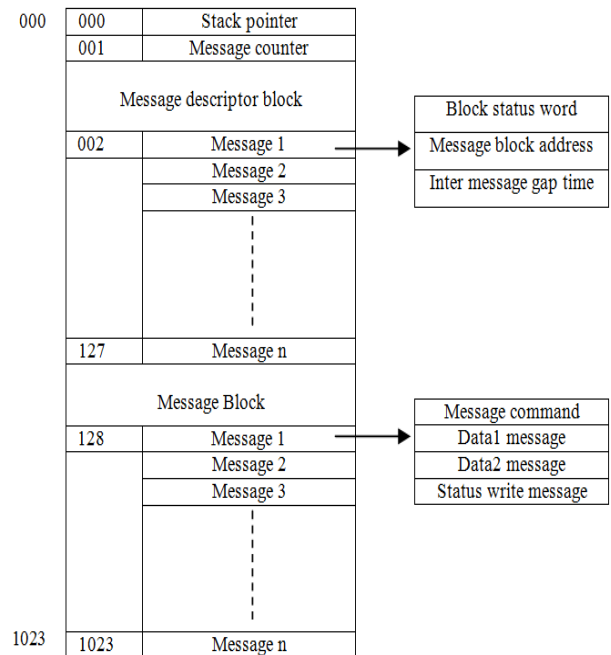
When the *bc\_start* signal is active, the protocol controller starts sending messages. Initially bus controller transmits the command word (CW). If the Transmit/Receive (T/R) signal is '1' which indicates the BC which tells to the RT to transmit the data words. Upon receiving this command word, RT sends the status word (SW) followed by specified data words. If the Transmit/Receive (T/R) signal is '0' which indicates the BC which tells to the RT to receive the data words (DWs). Upon receiving the command word and data words from the BC, RT send the status word which indicates an error free reception.

### 3.2 Design of Memory Block

The BC may be programmed to transmit multmessage frames. A single data transfer can transmit up to 32 messages. Each message may contain maximum of 34 words (32 data words, 1 command word, 1 status word) and a minimum of 3 words (1 data word, 1 command word, 1 status word). The number of messages to be processed is programmable by means of the fixed message count location in the shared RAM. Figure 7 shows a memory block which describes a stack area of shared RAM to store the message details. Stack area maintains the details of every message that are transmitted through the bus. Each message resides in a designated message block area of the shared RAM. Stack pointer points to the block status address of every message. The value of stack pointer is incremented by three and value of the message counter is decremented by one at the end of each message processed.

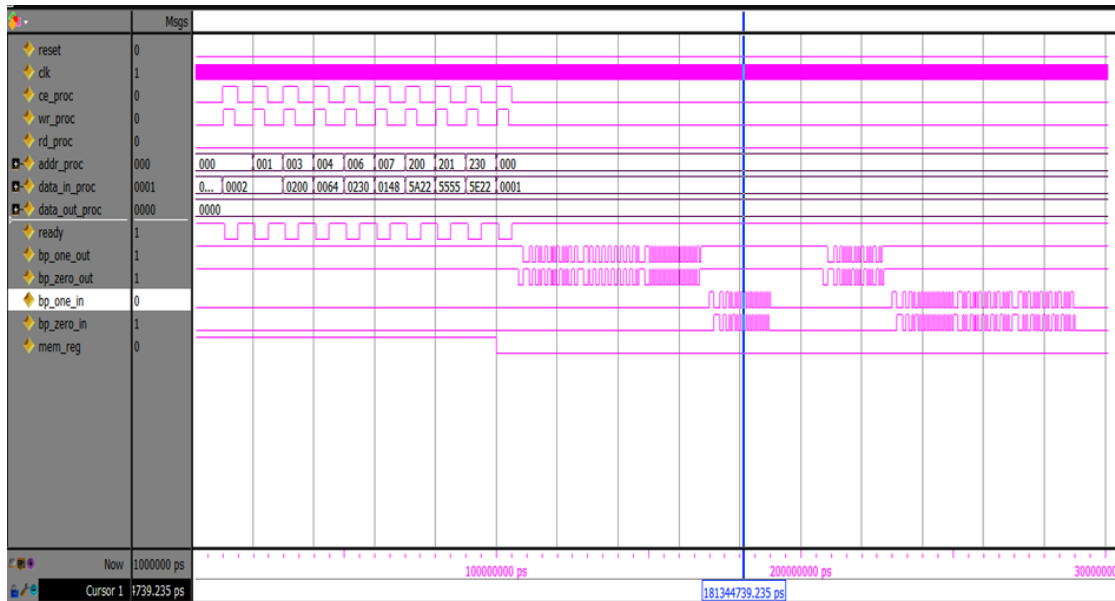
## 4. Implementation

The entire system design has been implemented on a Xilinx based Spartan FPGA kit using Xilinx ISE tool. The target system selected was Xilinx Spartan3-XC3S5000 board. The message transfers was implemented in it. The device utilization obtained is shown in Figure 9.



**Figure 7: Memory Block**





**Figure 8:** Simulated waveform of 1553B bus controller

## 5. Results

A finite state machine which designed the enhanced throughput message activity in a 1553B based bus controller have been presented. The designed state machine has been simulated using ModelSim and obtained waveform is shown in Figure 8 below.

The proposed system works as a bus controller which controls the data transfer through the bus. For BC to RT transfer a command word followed by data word is send by the BC. Upon receiving this, RT sends SW indicating an error free reception. The RT to BC transfer includes a command word which is send by the BC and upon receiving this CW, RT sends status word followed by the data word. The designed system is implemented on an Spartan 3 FPGA kit. From the device utilization obtained, it is clear that the area of utilization for the entire system is less.

Logic Utilization	Used	Available	Utilization
Total number of slice registers	16,621	66,560	24%
Number of 4 input LUTs	11,273	66,560	16%
Logic Distribution			
Number of coupled slices	13,928	33,280	41%
Total number of 4 input LUTs	11,281	66,560	16%
Number of bonded IOBs	53	633	8%
Number of GCLKs	2	8	25%

**Figure 9:** Device Utilization of proposed 1553B bus controller

## 6. Conclusion & Future Works

This thesis describes a MIL-STD-1553B serial data bus interface and the bus protocol controller VHDL simulation. The 1553B bus protocol controller which helps in controlling the data transmission through the bus. In the proposed system, 1553B bus controller is modelled as a finite state machine in VHDL. With the addition of an arbitrator, processor interface, memory block and protocol controller, the performance of the entire system was improved. The proposed system is implemented on an

FPGA kit. For future work its data transferring rate could be improved to a great extent.

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