Fun and Easy Effects

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Welcome to Fun and Easy Effects! In this class, we will be discussing some products and some simple tips and tricks to add more life to your miniature/ scale model projects.

There are many products that are available with the intended purpose of immediately creating effects examples include:

- **Games Workshop (Citadel) Technical**- Blood for the Blood God, Typhus Corrosion, Nurgle Rot, Nilakh Oxide, the dry paints (for drybrushing) and the texture paints (primarily used in basing).
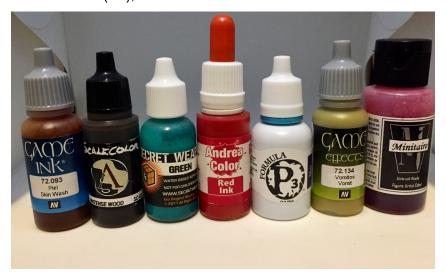

- **Weathering Effects Paints and solutions**- Pigment powders, Ammo by Mig Jimenez, Secret Weapon Weathering paints, Vallejo Game Color Effects, Wilder weathering products, Vallejo weathering products, etc.

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Washes and Inks- Used to quickly create shadowing, add to effects, and/or can be used to paint straight over primer. Washes are made by companies such as Secret Weapon, Games

Workshop (washes, shades, and glazes), Reaper Miniatures, Vallejo, Warcolours, Badger (Ghost Tints), Privateer Press (P3), etc.

- **Tamiya Clear Acrylics-** 27 Clear Red- great for blood effects, X 25 Clear Green- great for slime effects, X 24 Clear Yellow- great for pus and yellow liquid effects. Dries glossy to give a wet appearance.

- **Water Effects-** Made by companies such as Vallejo, Woodland Scenics, and Secret Weapon. Be sure to read directions before use as some are applied and dry differently than others. Usually, water effects shrink when it dries, which means it would have to be applied in layers. Be sure to give yourself ample time (days- weeks in advance) to make sure that you get your desired effect.

- **Texture Paste-** Primarily used in basing. Used to create, dirt, sand, and mud effects. Also makes a great filler for basing. Crackle Paste is great for cracked earth basing.

- **UHU All Purpose Adhesive-** This particular item is not easy to find in the U.S., but can be found and ordered on the web. This product is amazing for creating effects such as drool, stringy effects, pus, gore, and even spiderwebs!

Fun and Easy Effects Tips and Tricks

- Quick glow effects:
  - Base coat with white (the brighter the white, the better)
  - Use bright colored washes and glazes to wash over the white. Since washes and glazes are thinner in consistency than regular paint, the glow color will pool in the recesses and show the white as the main highlight.
  - Wash and glazes colors to try: GW glazes- primarily red, blue, green, and yellow, Secret Weapon Washes- red, orange, sunshine, and fallout. If you use P3 ink, be sure to thin them down a bit as they are highly pigmented.
- Ghostly effects:
  - Are done similar to glow effects. Same idea with the white base coat and then applying wash for ghostly color.
  - Good colors to use- GW Nilakh Oxide (or a similar verdigris color), GW Druchii Violet (or a similar color), blues, greens, etc.
- Blood effects:
  - Mix red thinned paint, ink, or wash with clear UHU or water effects (if you use water effects, be sure to give time to dry and remember that most of them shrink when dried.)
  - Apply gloss varnish over red paint to give the appearance of wet blood.
  - Blood Splatter:
  A. apply red paint onto the bristles of a toothbrush, then flick the bristles of the toothbrush toward the general vicinity that you want the blood to splatter. Do keep in mind that the blood splatter in this case will be somewhat random, but more realistic.
  B. Apply red paint onto a paint brush and do short, hard, blows. Do keep in mind that with this technique and depending on if/how much you thin the paint, that the blood splatters might be larger.
- Quick OSL (Object Source Lighting):
  - Depending on the model and what exactly you are going for in your table top gaming quality paint job, there are one of two ways that you can go about this:
  A. You can dry brush the glow/light color. The closer to the light, the more color you apply.

B. Glaze the glow color where the light source would hit. Keep in mind, that this technique would require more patience and time. However, glazing allows you more control.

- Don't be afraid of pigment powders! There are so many cool things that you can do with them. Before mediums are applied, the paints that we regularly use are pigment powders. This means that you can in fact paint with pigment powders in order to achieve certain effects, such as more realistic earth basing. I.E.- by way of adding a medium (matte, satin, glaze, gloss), mixing it with the pigment powder, and painting on pigment powder over a primed surface to create a base for more realistic looking dirt or mud. It's all in the mediums that you add and how much. Matte medium would create the look of dry dirt, gloss medium would create mud/wet dirt. Gray and stone colored pigment powders are great to add in place of grout for bricks, stone flooring and tile.

- Spiderwebs:
  - Can be done with cotton pulled apart to thin pieces.
  - Can be created using UHU. Apply a drop of UHU on your index finger, pull it apart in between your thumb and index finger, take two toothpicks separated in between your other thumb and index finger, while pulling stringiness from the UHU, weave it back and forth over the toothpicks, and you'll start seeing what looks like a spiderweb, then gently apply the spiderweb using the toothpicks to the area.

- Sponge Weathering: Small makeup sponges are not only great for makeup blending. They are also great for dabbing weathering to give the appearance of chipping and rust. Using browns, oranges, reds, and silver in some areas to show the metal underneath.

- PVA Glue + Super Glue + Water = Cool alien basing effect: Coat a base you are using with PVA (White Glue), Add super glue in random spots, then hit with a spray of water. Adding water to super glue causes it to bond almost immediately. How ever, because it is trying to bond to a thermoplastic it causes it to warp and stretch and get really cool easy effects. It's not exact as you are not guaranteed to get everything to react the same way, but it is indeed a cool and simple effect.