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IEAL AND REPAIR SUBSYSTEMS (Regeneration)

REAL NAME: Richard Rider SIGNIFICANT APPEARANCE: *Nova* #1 (1976)

BACKGROUND: Richard Rider was a normal teenager at Harry S Truman High School when suddenly he was transported to the side of Rhomann Dey, of the Xandarian elite Nova Corps. Rhomann selected Richard Rider to succeed him and bestowed his powers upon him in the hopes the young human would use them wisely. Rider took up Rhomann Dey's cause and became one of Earth's most celebrated young heroes, going on to join the likes of the New Warriors and Steve Roger's Secret Avengers. Recently inheriting the full power of the Nova Corps and the Worldmind, Richard has rebuilt the Nova Corps from the ground up.



NOVA New Warriors, Nova Corps, Police, Soldier

Share Through the Worldmind Friendly characters with the Nova Corps keyword can use Force Blast. Give an adjacent friendly character with the Nova Corps keyword a power action and knock back all adjacent opposing characters 1 square from Nova. The Human Rocket Nova can use Charge and automatically breaks away. When he uses it and moves at least 3 squares and only in the same horizontal, vertical, or diagonal direction, modify his damage value by +1. ROCKET RESCUE (Charge)



PROUD MEMBER OF THE CORPS (Toughness)



IANNEL POWER TO DEFENSE (Invulnerability)

POINT VALUE: 100







(a)202

SKRULL ASSASSIN Skrulls, Spy



RFAL NAME Various SIGNIFICANT APPEARANCE: Devil Dinosaur Spring Fling Special #1 (1997) BACKGROUND: Skrull governments often employ independent, deniable Skrull agents to assassinate and then if possible, impersonate their targets. One such agent was sent to assassinate D'Ken, the emperor of the Shi'ar, but failed and escaped to the alternate reality of Devil Dinosaur, where he was pursued and caught by Gladiator. Other agents were used during the Secret Invasion to impersonate figures close to the superhero community.





NO WITNESSES	(Blades/Claws/Fangs)	







ATION ATTEMPT (Ranged Combat Expert)



POINT VALUE: 40





WAVE RIDING (Combat Reflexes)



NAMOR Atlantis, Dark X-Men, Defenders, Illuminati, Ruler, X-Men



HUMAN-ATLANTEAN HYBRID (Toughness)



TEMPER (Battle Fury)



203

REAL NAME: Namor McKenzie SIGNIFICANT APPEARANCE: Namor: The First Mutant #1 (2010) BACKGROUND: Born the mutant offspring of a sea captain and the princess of fabled Atlantis, Prince Namor has long been the child of both the sea and the surface world. At times his defense of Atlantis has led him to battle the "surface-dwellers", while at other times he has been one of their staunchest defenders. He recently was part of Norman Osborn's Dark X-Men for his own reasons, and later assisted the X-Men in their fight against Dracula.



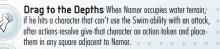
Prince of Atlantis Namor can use the Swim ability. When Namor occupies water terrain, modify his speed and defense values by +1.



HEEDLESS INTO BATTLE (Charge)



OU DARE TO STRIKE	THE	PR		EO	F
TLANTIS? (Flurry)	•		•	•	•





STRENGTH OF THE ENDLESS WAVES (Super Strength)



HE PRESSURE OF 10,000 FATHOMS (Invulnerability)



POINT

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RESILIENCE (Toughness)



YOU ARE NOT WITHOUT WEAKNESSES, VILLAIN (Exploit Weakness)

204



SIGNIFICANT APPEARANCE: Annihilation: Nova #1 (2006) BACKGROUND: Surviving the destruction of the Kyln, Drax and his human companion Cammi teamed with Nova to fight against the Annihilation Wave. Drax tutored Nova on maintaining focus and how to destroy without remorse when needed. Finding Thanos on an Annihilation Wave ship attempting to free Galactus. Heedless of the consequences, Drax finally fulfilled his primary purpose when he was able to penetrate Thanos' force field and kill him with a mighty blow to the chest. Purposeless for a time, Drax eventually joined the Guardians of the Galaxy alongside his daughter, Moondragon, and old friends Adam Warlock and Gamora.



Created Only For This Purpose Modify Drax's attack value by +2 when attacking a character named Thanos.

DRAX Brute, Guardians of the Galaxy, Infinity Watch, Warrior

THANOS DEAD (Charge)







HE POWER OF CHRONOS (Invulnerability



NIFE-FIGHTER (Combat Reflexes)

POINT VALUE: 75







Force-Shielded Armor Dr. Doom can use Energy Shield/ Deflection and Invulnerability. If an adjacent opposing character attacks Dr. Doom and misses, that character is knocked back from Dr. Doom a number of squares equal to their printed damage value.



I FORGED MY ARMOR MYSELF (Invulnerability)



MY FORCE OF WILL IS STRONGER (Toughness)



DOOM NEVER MISSES (Ranged Combat Expert)

REAL NAME: Victor Von Doom SIGNIFICANT APPEARANCE: *Fantastic Four* #5 (1962) BACKGROUND: Victor Von Doom was a college rival of Reed Richards who experimented with dimensional travel. Finding a flaw in his calculations, Reed Richards warned him to no avail, and the resulting accident scarred him for life. While studying mysticism in Tibet, he forged a suit of armor and returned to his native Latveria to conquer it and install himself as monarch. An unparalleled scientific genius, Doom then struck back at his hated rival, who had since become Mr. Fantastic.



DR. DOOM Armor, Mystical, Ruler, Scientist



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POINT VALUE.





APPOINTED SORCERER SUPREME (Willpower)

206



DR. STRANGE Defenders, Detective, Marvel Knights, Midnight Sons, Mystical



INVISIBLE SHIELD OF EVERLASTING ENCHANTMENT (Energy Shield/Deflection)



CANTRIP (Perplex)



MASTER OF BLACK MAGIC (Probability Control)



SURGEON IN ANOTHER LIFE (Support)

REAL NAME: Dr. Stephen Strange SIGNIFICANT APPEARANCE: *Strange Tales* #110 (1963) BACKGROUND: Surgeon Dr. Stephen Strange lost the use of his hands in a tragic accident. Traveling to the limatayas for heeding, he sought out the Ancient One, but at his feet learned humility and the mystic ways instead. Using his powers to defend Earth from mystical attracks as our Sorceror Supreme, he rarely interacted with other heroes. In the early days, he operated as a sort of occult detective, investigating and defeating strange menaces from other dimensions when alerted by fellow citizens. When he later joined the Defenders, Dr. Strange took his first steps into becoming part of the larger hero community



ASTRAL MOVEMENT (Phasing/Teleport)

WINDS OF WATOOMB (Force Blas



CRYSTALS OF CYNDRIARR	(Energy	Explosion)	







RINGS OF RAGADOOR (Incapacitate)



Shields of the Seraphim Dr. Strange and adjacent friendly characters can use Energy Shield/Deflection.







MITLESS GAMMA POWER (Regeneration)



POUND INTO SUBMISSION (Close Combat Expert)



207



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RARGH! (Charge)							÷				
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LEGS LIKE TREE TRUNKS (Leap/Climb)

HULK Avengers, Brute, Defenders



Hulk's square and/or one adjacent squa



GAMMA SKIN (Imperv





POIN



REAL NAME- Dr Robert Bruce Banner

SIGNIFICANT APPEARANCE: Incredible Hulk #102 (1968) BACKGROUND: Saving Rick Jones from a gamma bomb he designed, Dr. Banner was irradiated by high energy gamma rays. Unwittingly transforming into a viridian creature of rage and destruction, he detests the puny Banner that hides within. Loosely associated with several groups such as the Avengers, Defenders, and the Fantastic Four, Hulk is forever trying to find his place in the

world with those who are able to accept him for what he is.



BEND WITH THE BLOW (Super Senses)



SKRULL INHERITANCE (Shape Change)



Rock Fists and Elastic Arms Super Skrull may use Close Combat Expert. When using Close Combat Expert, Super Skrull may target an opposing figure within 3 squares and line of fire.



208

REAL NAME: KI'rt

SIGNIFICANT APPEARANCE: Fantastic Four #18 (1963) BACKGROUND: Enhanced by Skrull science to fight against the Fantastic Four on even terms, Kl'rt was gifted with all of their powers in addition to his natural shape-shifting abilities. He fought with Nova against the Annihlation Wave, trying to save the Skrull empire from their deadly planet-killer: the Harvester of Sorrows. A faction of Skrulls created many more Super-Skrulls and invaded Earth, not including Kl'rt for his uncertain loyalties and the belief her was an outmoded relic of the old empire. That proved a mistake as Kl'rt fought with Nova against the invasion.



SUPER SKRULL Skrulls, Warrior



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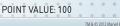


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KULK FIST	(Qudke)	•						•			



Invisible Shields and Rock Skin At the end of your turn, choose one: Energy Shield/Deflection, Stealth, or Toughness: Super Skrull can use the chosen power until your next turn.









THE CHOSEN HERALD (Impervious)



ABSORB AMBIENT ENERGY (Regeneration)





MY SILVER SURFBOARD (Hypersonic Speed)

SPACE WARP (Phasing/Teleport



1Y LIFE ENERGY CAN SUSTAIN YOURS (Support)



209

REAL NAME: Norrin Radd

SIGNIFICANT APPEARANCE: Silver Surfer #1 (1968) BACKGROUND: Norrin Radd saved his planet from being consumed by Galactus by agreeing to become his herald. When he came to Earth, he was touched by the beauty and potential shown him by blind sculptress Alicia Masters, and rebelled against his master. Exiled to Earth, he wandered aimlessly, both defending and attacking those who deserved it in his eyes. This long solitary fime was finally broken when he found companionship with an unlikely group – the Defenders.



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WORLDS WITHOUT END (Running Shot)	•	•	
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RELEASE THE POWER COSMIC (Pulse Wave)	•	•	
• • • • • • • • • • • • • • •	•	•	
TRAPPED IN A WORLD HE NEVER MADI (Invulnerability)	•	•	



RESILIENT PROTECTOR (Defend)









ENERGY SHEATH (Energy Shield/Deflection)

210



FOR THE CORPS! (Willpower)



ADVANCED TACTICAL TRAINING (Ranged Combat Expert)

REAL NAME: Various

SIGNIFICANT APPEARANCE: Nova #24 (1979) BACKGROUND: Congratulations, recruit! Though you are not yet ready for the responsibility of being a full Centurion, you have been selected for the rank of Denarian, only one small step below! You will receive advanced training at the hands of senior Centurions, and lead your own scouting and reconnaissance missions for the corps! You will also have charge of a small contingent of Corpsman who shall serve under you. You shall be able to access more of the Nova Force as well, and be trained in its advanced use. Welcome to the upper echelons of the Corps!



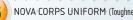
NOVA CORPS DENARIAN Nova Corps

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Share Through the Worldmind Friendly characters with the Nova Corps keyword can use Super Senses, if they can't already, but only succeed on a roll of 6. Once per turn, give an adjacent friendly character with the Nova Corps keyword a power action and you may reroll an attack roll made by Nova Corps Denarian later this turn. BOOSTED FLIGHT (Charge)



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EFENSIVE SYSTEMS BOOST (Invulnerability

