Generic MPF NFC IMX6 BBT B User Manual

This is a Multiple Partition format scheme compatible with iMX6 & iMX28 setup. Any bad blocks within <u>the first two partitions</u> (FCB & DBBT) are <u>ignored</u>. The rest of partitions use "Skip bad block" method within each partition. Any bad block found within any of the partitions (3...16) will not cause relocation to the starting block of the follow up partitions. This is similar as Generic MPF iMX6/iMX28, but for special page layout 4096+256.

Relevant User Options

The following special features on the special features tab apply to this scheme. The default values might work in some cases but please make sure to set the right value according to your system.

Please note only the below special feature items are related to this scheme and ignore any others. If any of below items doesn't exist, please check whether the right version has been installed or contact Data I/O for support by submitting Device Support Request through this address: <u>http://www.dataio.com/support/dsr.asp</u>

Bad Block Handling Type: "Generic MPF NFC IMX6 BBT B", Default: None"

Spare Area: "Disabled", Default = Disabled"

PartitionTable File: YourPartitionTable.mbn file

Note – iMX6/iMX28 datasheet suggest allocating the FIRST partition for FCB blocks and the SECOND partition for DBBT blocks. Since the iMX6/iMX28 datasheet recommends that any bad blocks within these TWO partitions should be ignored, so the BBM algorithm will ignore any bad blocks within the first TWO partitions. As an example, when there are four copies of FCB (occupying blocks 0..3) and block # 1 is bad, as a result, only blocks 0, **1**, 2, & 3 will contain **four** three copies of FCB tables.

<u>iMX FCB Copies</u> "4, Default = 4"

The data at page 0 of the binary image starting at offset 0x00 will be duplicated in the blocks 0 thru 3 of the NAND device.

<u>iMX DBBT Create?</u> "Enabled, Default = Disabled"

When this option is enabled, Discovered Bad Block Tables (DBBT) are added.

iMX DBBT Copies (if enabled) "4, Default = 4"

Four copies of DBBT table (including CRC and ECC) will be generated and programmed into the NAND device.

iMX DBBT Starting Page #: "1, Default = 100"

This is the page # of the (1) DBBT Start Page. The follow up (n-1) three copies of DBBTs will be located at this page number **plus** the **S**tride count (64). i.e. The second

and the follow up (n-1) copies of DBBT tables will be located at page #s 65 (1 + 64), 129 (1 + 64 + 64), and 173 (1 + 64 + 64 + 64).

Note – In general, per the iMX6 datasheet, the **first** partition is allocated for FCB copies and the **second** partition is used for DBBT copies. For this reason, by default, this value is set to "0x100" making the DBBT tables start in the (2^{nd} partition) 4^{th} block ($4 \ge 256 = 0x100$) and thru block # 7.

WHEN it is desired to place FCB & DBBT tables in the same blocks (FCBs and DBBTs share the same blocks), usage of this value, allows the flexibility. As an example, when this value is set to "1", it will make the four copies of FCBs and DBBTs be located at:

FCBs:Block 0, page 0, block 1, page 0, block 2, page 0, & block 3, page 0DBBTs:Block 0, page 1, block 1, page 1, block 2, page 1, & block 3, page 1

iMX FW Starting Block #: "4, Default = 8"

This FW starting block # has to be greater or equal to FCB & DBBT blocks. For example, if the FCB and DBBT tables (share &) occupy blocks 0 thru 3, then this value has to be 4 or greater in order to preserve the FW contents.

<u>iMX DBBT last partition included in DBBT = "4"</u>, Default is "4" Default value 4 means DBBT only cover partition2&3, as partition0&1bad block corresponding data are dropped. Partition over or equals 4 is not covered in DBBT.

Image Preparation: The binary image file consists of three separate areas including **FCB table**, **DBBT table**, and Firmware (**FW/User area**). Padding of "FF" should be used between the different sections. Users should not include the DBBT tables in the image as they are generated at run time during the device programing step.

1. **FCB Table:** The FCB table (one copy) must be included in the binary image file at address offset of 0x00 and consists of:

a.	0x00:		1	2 b	ytes o	f "0	0"											
b.	0x0C:		/ 3	82-b	it Che	eck S	Sum	of	add	ress 0	x10	thru	1 0x2	20B (of F	CB		
	table)																	
с	0x10	\square	F	FCB	's Si	gnat	ure	"46	43 4	42 20	,							
		00	01	02	034	04	05	06	07	1 08	09	A0	0B	1 OC	OD	0E	OF	0123
00	0000:	00	00	00	00	00	00	00	00	00	00	00	00	FA	86	FE	FF	
00	0010:	46	43	42	20	00 40	00	00	01	03 40	02	01	00	00	00	00	00	FCB
00		00	00	00	00	00	00	00	00	04	00	00	00	00	02	00	00	
100	0040:	00	02	00	00	04	00	00	00	AO	00	00	00	03	00	00	00	
d.	0x20C:			SEC	-DED	(5)	bits/	byte	e) E(CC of	FC	B ta	ble (0xC	0)x20	B)	
00	01F0: 0200:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	국국	FF	FF 09	FF	FF 1 A	FF 06	
00	0210:	10	1F	03	07	00	00	00	ic	0Å	16	îċ	00	00	õõ	ōō	00	
00	0220:	00	19	00	00	15	19	00	00	15	00	00	00	00	00	00	00	
00	0230:	00	16	00	00	13	00	00	00	OF	00	00	00	0A	00	00	00	

Note – During the programming operation, the Data I/O's programmer will recalculate and verify the Checksum & the ECC values. If the recalculated values do not match the FCB table contents, the image file will get rejected. **TLWin** will duplicate this FCB table (n) four times into blocks 0 thru 4.

- 2. DBBT: DBBT area consists of two sections of the "header" and the actual Table added TLWin software will generate (n) four copies of DBBT table (& its BCH-ECC/Checksum) consisting of two separate sections (pages). These tables will be added only if it is enabled by the Special Features options. (following take Page size 2048+64 as example, DBBT will add according to actual page size)
 - **a. 0x84000-page 0:** Blocks # 4 thru 7 will contain the signature and bad block

counts7FF0:																	· · · · · · · · · · · · · <u>· · · ·</u> · <u>·</u>
0010 8000:	00	FF	E0	FE	FF	FF	44	42	<u></u>								
0010 8010:	42	54	00	00	00	01	01	00	00	00	01	00	00	00	00	00	BT
0010 8020:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0010 8030	0.0	0.0	0.0	nn	0.0	0.0	nn	nn	0.0	nn	nn	0.0	0.0	nn	nn	0.0	
UU10 81FU:	UU	UU	UU	UU	UU	UU	UU										
0010 8200:	00	00	00	00	00	00	00	00	00	00	9D	F5	E3	3B	20	D2	
0010 8210:	CE	5D	72	AF	34	D9	AF	00	00	00	00	00	00	00	00	00	.]]r.4.
0010 8220:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0010 8230:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0010 0240.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	00	0.0	0.0	00	0.0	0.0	

b. 0x84000-page 4: The bad block Counts and list of Discovered Bad Blocks are stored in page four of each programmed device.

0010 A110: 0010 A120:	00 00 4F 00 00 00 00 00	00 00 00 00 00 00 00 00 00 00 00 00 00	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	<mark>0</mark>
0010 A310: 0010 A320: 0010 A330:	4B 57 7A 72 00 00 00 00	72 02 02 00 0 00 00 00 00 0 00 00 00 00 0	0 00 90 DA 3B 84 26 BE 0 00 00 00 00 00 00 00 0 00 00 00 00 00 00 00 0 00 00 00 00 00 00 00 0 00 00 00 00 00 00 00 0 00 00 00 00 00 00 00	KWzrr.

TLWin software will duplicate this DBBT table (n) four times into blocks 4 thru 7.

NOTE – The DBBT table header is generated by TLWin software and the user should not have added it to the image file.

NOTE – When FCB and DBBT tables share the same blocks, (i.e. setting DBBT Start Page to "1") then FCBs reside in page # 0 while the DBBTs (two sections) reside in page #s 1 & 5.

3. FW & Other Binary Data: The FW and other image data should start at an address beyond the FCB & DBBT tables. For example address 0x10,000 is used when FW Starting Block # is 8.) This area data and should not include any spare area or ECC data. TLWin will reformat these pages and add BCH8-13 ECC data.

000ffff0h:	FF	;	******															
																		'Vò,>ÀPSn.
00100010h:	80	00	80	00	80	00	80	00	CE	17	89	ΕЗ	05	02	02	00	;	€.€.€.€.1.‰{
00100020h:	4C	69	6E	75	78	2D	33	2E	32	2E	30	00	00	00	00	00	;	Linux-3.2.0.
00100030h:	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	;	
00100040h:	00	00	AO	El	;	á á ≀												
00100050h:	00	00	AO	El	;	á á ≀												
00100060h:	02	00	00	EA	18	28	6F	01	00	00	00	00	80	CE	33	00	;	ê.(o
00100070h:	01	70	AO	El	02	80	AO	El	00	20	OF	El	03	00	12	ΕЗ	;	.p á.€ á≀
																		M

Note – TLWin software will rearrange each page (2048 KB) of data by adding 10 bytes of Meta bytes and 13 bytes of ECC per 512 bytes of data.

1.0	0000	EE	FF	FF	EE	EE	FF	EE	FF	FF	FF	22	0.5	10	EC	52	DO	
10	8000: 8010:	FF 9B	FF	FF 50	FF	FF 6E	FF 11	FF	FF 33	FF CE	FF	27	05	19	56	F2 80	B8 00	PSn. 3
10	8020:	80	00	CE	17	89	Ê3	65	02	02	00	4C	69	6E	75	78	2D	
10	8030:	33	2E	32	2E	30	õõ	00	ăõ	ŏõ	ŏŏ	00	00	00	00	00	00	3.2.0
10	8040:	00	00	00	00	00	ŏŏ	ŏŏ	0ŏ.	00	ŏŏ	00	ŏŏ	AO	E1	ŏŏ	ŏŏ	0.2.0
10	8050:	AO	E1	00	00										E1	00	õõ	
10	8060:	AO	E1	00	00	A	PEd.	1	69	magt	ŧρ	मुख	880	dead	EA	18	28	
10	8070:	6F	01	00	00	99	AR	täg	FF	eagl	DA:	abb	70	AO	E1	02	80	03
10	8080:	A0	E1	00	20		EI	.03	00	12	E3	61	00	00	14	17	00	
10	8090:	AO	E3	56	34	12	EF	00	20	OF	E1	CO	20	82	E3	02	FO	V4
10	80A0:	21	E1	00	00	00	00	00	00	00	00	84	47	9F	E5	55	00	1
10	80B0:	00	EB	44	0F	8F	E2	4E	10	90	E8	10	DO	90	E5	01	00	JN
10	80C0:	40	E0 E5	00	60 94	86	E0 E1	00	A0 E0	8A Di	E0 E5	00	90	DA	E5	01 0E	E0 98	@`
10	80D0: 80E0:	DA 89	E1	0E 0A	90	89	E1	02	DO	DA 8D	EO	03	A0 A8	DA 8D	E5 E2	00	50	
10	80F0:	AO	E3	01	A9	84	E2	0A	00	54	E1	16	00	00	2A	09	AO	T
10	8100:	84	EO	50	90	SF	E2	09	00	54 5A	EI	12	00	00	9A	02	AB	. P Z
10	8110:	84	E2	FF	AO	CA	E3	6Č	50	4F	E2	1F	50	Č5	E3	05	90	
10	8120:	46	EO	1F	90	89	E2	1F	90	C9	E3	05	60	89	EO	0A	90	F
10	8130:	89	EO	OF	5C	36	E9	05	00	56	E1	0F	5C	29	E9	FB	FF	
10	8140:	FF	8A	06	60	49	E0	06	DO	8D	E0	4E	01	00	EB	A4	00	`I
10	8150:	4F	E2	06	00	80	E0	00	F0	AO	E1	05	10	90	E1	OD	00	0
10	8160:	00	0 A	00	BO	8B	EO	00	CO	8C	EO	00	20	82	EO	00	30	
10	8170:	83	E0	00	10	9B	E5	00	10	81	EO	02	00	51	E1	01	00	
10	8180: 8190:	53	21 3A	05	10 20	81 82	80 E0	04	10 30	8B 83	E4 E0	0C 00	00	5B	E1 E3	F7 04	FF	SI
10	81A0:	FF 82	E4	04	00	82	E4	04	00	82	E4	04	00	A0 82	E4	03	00	.:0.
10	81B0:	52	E1	F9	FF	FF	3A	04	00	AO	E1	0D	10	AO	E1	01	28	R
10	81C0:	8D	E2	07	30	AO	E1	FO	01	00	EB	2E	01	00	EB	FD	00	
10	81D0:	00	EB	00	00	AO				ofABO					E1	04	FO	
10	81E0:	AO	E1	98	01		.00	80	CE	33	00.	A.O	CE	33	00	80	CE	
10	81F0:	33	00	3E	CE	28	pe	r550.	1∂₽	oytes	scoot	da	tar	33	0.0	AO	DE	3.>.3.P.3
10	8200:	33	0.0	0.0	FO	120	E3	0.0	FO	20	E3		45	E4	20	7B	FC	3
10	8210:	DA	B6	4D	75	38	61	_	08	30	AO	E3	80	00	00	ΕA	ЗF	Mu8a0
10	8220:	UU	AU	E3	17	UF	Ub	EE	37	OF	06	EE	80	00	AO	E3	10	
10	8230:	OF	02	EE	30	OF	02	EE	10	OF	03	EE	03	09	A0	E3	30	0

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Partition Table Format Partition.mbn

- A binary file of YourFile.MBN with fixed length of 256 bytes.
- Organization: 16 rows x 4 columns. Each table item is 32-bits, little endian byte ordering.

- Each row of the table describes configuration for one partition. Up to 16 partitions can be used.
- Partition configuration:
 - i. **Start Adr**: address of start of partition in flash blocks. The programmer will set the file read pointer and the programmer write pointer to Start Adr. If Start Adr is 0xFFFFFFF, skip to the next partition.
 - ii. **End Adr**: last valid block in the current partition. The last data block programmed must be equal to or less than **End Adr**, otherwise the programmer will reject the flash device.
 - iii. Actual Data Length: number of blocks of data to read from the input file and write to the flash in the current partition.
 - iv. Note: For optimal option, the following example should be used and the 3^{rd} to the last partitions should be adjusted as needed.

4	۲, a	iMX	6 PT	able														Þ
	,00	01	02	03,	04	05	06	07	1 08	09	ΟÀ	0B	1 OC	0D	0E	OF	012	*
000:	00	00	00	00	01	00	00	00	02	00	00	00	FF	FF	FF	FF		
010:	02	00	00	00	03	00	00	00	02	00	00	00	FF	FF	FF	FF		
020: 030:	04	00	00	00	11 3F	00	00	00	03	00	00	00	FF FF	FF	FF	FF FF	1.1.1	
040:	40	00	00	00	FF	OF	00	00	98	02	00	00	FF	FF	FF	FF	0	
050:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		
060:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		
070:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		Ξ
<u>080:</u> 090:	FF	FF FF	FF	FF FF	FF FF	FF	FF FF	FF FF	FF FF	FF	FF	FF	FF FF	FF	FF	FF FF		
0A0:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		
0B0:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		
0C0:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		
0D0: 0E0:	FF	FF FF	FF	FF FF	FF FF	FF	FF FF	FF	FF FF	FF	FF	FF	FF FF	FF	FF	FF FF	1.11	
OFO:	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF		-
100-				-					-		11							-
•							III										•	
Ready													A 0	F	F, 25	5, 37	7, 1111	

Important NOTE: The partition table must allocate the **first** two partitions for FCB and DBBT tables. When the FCB and DBBT tables share the same blocks, still two partitions should be allocated for them. As an example, when FCB copies is 4, and DBBT copies is 4, and they share the same blocks, then Partition # 1 should be 0..1, and size of 2 while the partition # 2 would be 2..3 and size of 2.

This document Version #: V1.0

• Used iMX28 User Guide and added support to allow FCB and DBBT tables share the same blocks.

Date: 11/17/2020

Appendix

You can get the file "Description of common NAND Special Features.pdf" from http://ftp.dataio.com/FCNotes/BBM/