## Hash Tables: Linear Probing

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### Hashing with open addressing "Uniform probing"

Hash table of size *m* 

Assume that  $h: U \times [m] \to [m]$ 

Insert key k in the first free position among h(k,0), h(k,1), h(k,2), ..., h(k,m-1)

(Sometimes) assumed to be a permutation



Table is not full  $\rightarrow$  Insertion succeeds To search, follow the same order



More *probes* than uniform probing due to *clustering*: long runs tend to get longer and merge with other runs

But, many fewer *cache misses Extremely efficient in practice* 

How do we analyze it? Which hash functions should we use?

### Order of insertions



**Theorem:** The set of occupied cell and the total number of probes done while inserting a set of items into a hash table using linear probing does *not* depend on the *order* in which the items are inserted

**Exercise:** Prove the theorem

**Exercise:** Is the same true for uniform probing?

### Number of probes

**Exercise:** Show that if, after inserting *n* items into a table of size *m*, the occupied cells in the table form runs of length  $\ell_1, \ell_2, ...$ , where  $\sum_i \ell_i = n$ , then the expected number of probes in an *unsuccessful* search, assuming the searched key is mapped into a uniformly random location in the table, is

$$1 + \frac{1}{m} \sum_{i} \frac{\ell_i(\ell_i + 1)}{2}$$

**Exercise:** What are the smallest and largest possible total number of probes needed to construct a hash table that contain runs of length  $\ell_1, \ell_2, ...$ ?

### Probabilistic analysis of uniform probing [Petersen (1957)]

n – number of elements in table m – size of hash table  $\alpha = n/m$  – load factor (Note:  $\alpha \le 1$ ) **Uniform probing:** for every  $k \in U$ , h(k, 0), ..., h(k, m - 1) is random permutation, independent of all other permutations

Expected no. of probes in an unsuccessful  $\frac{1}{1-\alpha}$ search of a *random* item is at most  $1-\alpha$ 

Expected no. of probes in a successful search is at most

 $\frac{1}{\alpha} \ln \frac{1}{1-\alpha}$ 

### Probabilistic analysis of uniform probing [Petersen (1957)]

Claim: Expected no. of probes1in an unsuccessful search is at most: $1 - \alpha$ 

The probability that a random cell is occupied is  $\alpha$ 

The probability that the first *i* cells probed are all occupied is at most  $\alpha^i$ 

 $1 + \alpha + \alpha^2 + \ldots = \frac{1}{1 - \alpha}$ 

**Exercise:** Do the calculation more carefully and show that the expected no. of probes in an unsuccessful search is exactly (m + 1)/(m - n + 1)

Probabilistic analysis of linear probing [Knuth (1962)]

 $\alpha = n/m$  – load factor ( $\alpha \le 1$ )

**Random hash function:** for every  $k \in U$ , h(k) is uniformly distributed, independent of all other h(k'), for  $k \neq k'$ 

Expected no. of probes in an unsuccessful search is at most



Expected no. of probes in a successful search of a *random* item is at most

 $\frac{1}{2}\left(1+\frac{1}{1-\alpha}\right)$ 

### Expected number of probes Assuming random hash functions



When, say,  $\alpha \leq 0.6$ , all small constants

### Expected number of probes



Probabilistic analysis of linear probing [Knuth (1962)]

> n – number of elements in table m – size of hash table

What is the probability that T[0] is empty?  $1 - \frac{n}{m}$ 

> By symmetry, all cells are equally likely to be empty

What is the probability that T[0], T[k + 1] empty, T[1], ..., T[k] occupied?  $0 \ 1 \ 2 \ k \ m-1$  $\binom{n}{k} \left(\frac{k+1}{m}\right)^k \left(1 - \frac{k}{k+1}\right) \left(\frac{m-k-1}{m}\right)^{n-k} \left(1 - \frac{n-k}{m-k-1}\right)$ 

Exactly k items should be mapped to [0, k]and n - k items should be mapped to [k + 1, m - 1]

> Given that k items are mapped to [0, k], T[0] should remain empty

Given that n - k items are mapped to [k + 1, m - 1], T[k + 1] should remain empty 12

What is the probability that T[0], T[k + 1] empty,  $T[1], \dots, T[k]$  occupied? k 0 1 2 m - 1 $\binom{n}{k} \left(\frac{k+1}{m}\right)^k \left(1 - \frac{k}{k+1}\right) \left(\frac{m-k-1}{m}\right)^{n-k} \left(1 - \frac{n-k}{m-k-1}\right)$  $g_k = m^{-n} \binom{n}{k} (k+1)^{k-1} (m-k-1)^{n-k-1} (m-n-1)$ 

 $g_k$  is the probability that a run of size exactly k starts at a given position

**Exercise:**  $g_0 \to (1 - \alpha) e^{-\alpha}$ ,  $g_1 \to \alpha (1 - \alpha) e^{-2\alpha}$ 

What is the probability that an unsuccessful search encounters exactly k occupied cells?



 $p_0 = 1 - \alpha$  $p_1 = p_0 - g_0 \rightarrow (1 - \alpha)(1 - e^{-\alpha})$ 

The *expected* no. of probes in an unsuccessful search, which is also the expected no. of probes needed to insert the (n + 1)-st item is

$$C'_{n} = \sum_{k=0}^{n} (k+1)p_{k} = \sum_{k=0}^{n} \binom{k+2}{2}g_{k}$$

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$$= \frac{1}{2} \left( \sum_{k=0}^{n} (k+1)g_{k} + \sum_{k=0}^{n} (k+1)^{2}g_{k} \right)$$
$$\sum_{k=0}^{n} p_{k} = 1 \qquad Q_{1}(m,n)$$

$$Q_{1}(m,n) = m^{-n} \sum_{k=0}^{n} \binom{n}{k} (k+1)^{k+1} (m-k-1)^{n-k-1} (m-n-1)$$
  
Ex. 6.4.27  
Knuth, Vol. 3  
$$= \sum_{k=0}^{n} (k+1) \frac{(n)_{k}}{m^{k}}$$
  
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# Abel's binomial theorem (see Knuth Eq. 1.2.6-(16))

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x(x-kz)^{k-1} (y+kz)^{n-k}$$

### **Unsuccessful search**

$$C'_n = \frac{1}{2}(1 + Q_1(m, n))$$

$$Q_1(m,n) = \sum_{k=0}^n (k+1) \frac{(n)_k}{m^k} \le \sum_{k=0}^n (k+1) \left(\frac{n}{m}\right)^k < \left(\frac{1}{1-\alpha}\right)^2$$
$$(n)_k = n(n-1) \dots (n-k+1) \le n^k$$

$$\sum_{k\geq 0} (k+1)\alpha^k = \left(\frac{1}{1-\alpha}\right)^2$$

The birth of Knuth's style *Analysis of Algorithms*...

### Successful search / Construction time

The expected number of probes in a search of randomly selected item is

$$C_n = \frac{1}{n} \sum_{k=0}^{n-1} C'_k < \frac{1}{2} \left( 1 + \frac{1}{1-\alpha} \right)$$

The expected number of probes in the construction of the table is

$$n C_n = \sum_{k=0}^{n-1} C'_k$$

### The "parking problem" [Knuth (1962)] [Konheim-Weiss (1966)]

A one-way street contains m parking spots n cars arrive, one after the other The *i*-th car chooses a random number  $h_i$ between 1 and m and parks in the first free spot at or after location  $h_i$ , if there is one **Exercise:** What is the probability that

all cars find a parking spot?

### Linear Probing: Theory vs. Practice

In practice, we *cannot* use a truly random hash function Does linear probing still have a constant expected time per operation when more realistic hash functions are used? For chaining, 2-independence, or just "universality", was enough How much independence is needed for linear probing?

### Linear Probing: Theory vs. Practice

5-independence suffices for linear probing! [Pagh-Pagh-Rŭzíc (2009)]

> 4-independence does not suffice! [Pătrașcu-Thorup (2010)]

### k-independence

#### **Definition:**

 $X_1, X_2, \dots, X_k$  are independent iff for every  $x_1, x_2, \dots, x_k$ , we have  $\Pr[X_1 = x_1, X_2 = x_2, \dots, X_k = x_k] =$  $\Pr[X_1 = x_1] \Pr[X_2 = x_2] \dots \Pr[X_k = x_k]$ 

#### **Definition:**

 $X_1, X_2, ..., X_n$  are *k*-independent iff for every distinct  $i_1, i_2, ..., i_k, X_{i_1}, X_{i_2}, ..., X_{i_k}$  are independent

#### Families of k-independent hash functions

Let *H* be a family of hash functions from *U* to *V*. *H* is *k*-independent iff for every *distinct*   $x_1, x_2, ..., x_k \in U, h(x_1), h(x_2), ..., h(x_k)$  are independent, when *h* is chosen at random from *H* 

We usually require that for every  $x \in U$ , h(x) is (almost) uniformly distributed on V

If *H* is *k*-independent and  $H' = \{ f(h(x)) | h \in H \}$ , for some function *f*, then *H'* is also *k*-independent

### **Polynomial hash functions**

**Lemma:** If *F* is a field, then  $H = \{ \sum_{i=0}^{k-1} a_i x^i \mid a_0, a_1, \dots, a_k \in F \}$ is a *k*-independent family of hash functions

**Corollary:** If *p* is a prime, and *m* is arbitrary, then  $H = \{ ((\sum_{i=0}^{k-1} a_i x^i) \mod p) \mod m \mid a_0, a_1, \dots, a_k \in F \}$ is a *k*-independent family of hash functions

When  $p \gg m$ , h(x) is almost uniformly distributed on  $[m] = \{0, 1, ..., m - 1\}$ 



Unique solution!

### Vandermonde Determinant

 $\det \begin{pmatrix} 1 & x_1 & \dots & x_1^{k-1} \\ 1 & x_2 & \dots & x_2^{k-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_k & \dots & x_k^{k-1} \end{pmatrix} = \prod_{i < j} (x_j - x_i)$ 

### Tabulation-based hash functions [Carter-Wegman (1979)] [Pătraşcu-Thorup (2010)]

$$\begin{aligned} h(x_1, x_2, \dots, x_c) &= h_1(x_1) \oplus h_2(x_2) \oplus \dots \oplus h_c(x_c) \\ h_1, h_2, \dots, h_c &: \left[ u^{1/c} \right] \to [2^k] \\ h &: \left[ u \right] \to [2^k] \\ \left[ u \right] &= \{0, 1, \dots, u - 1\} \end{aligned}$$

 $h_1, h_2, ..., h_c$  may be implemented using small look-up tables Very efficient in practice

### Tabulation-based hash functions [Carter-Wegman (1979)] [Pătraşcu-Thorup (2010)]

 $h(x_1, x_2, ..., x_c) = h_1(x_1) \oplus h_2(x_2) \oplus \cdots \oplus h_c(x_c)$ If  $h_1, h_2, ..., h_c$  are independently chosen from a uniform 2-independent family, then *h* is 2-independent

If  $h_1, h_2, ..., h_c$  are independently chosen from a uniform 3-independent family, then *h* is 3-independent

Not 4-independent!

 $h(x_1, y_1) \oplus h(x_1, y_2) \oplus h(x_2, y_1) \oplus h(x_2, y_2) = 0$ 

Tabulation-based hash functions [Thorup-Zhang (2012)]

 $h(x,y) = h_1(x) \oplus h_2(y) \oplus h_3(x+y)$ 

If  $h_1$ ,  $h_2$ ,  $h_3$  are independently chosen from a 5-independent family, then h is 5-independent

Higher independence possible at the cost of more table look-ups

Linear probing with bounded independence [Pagh-Pagh-Rŭzíc (2009)] [Pătraşcu-Thorup (2010)]

Independence	2	3	4	5
Search time	$\Theta(\sqrt{n})$	$\Theta(\log n)$		Θ(1)
Construction time	$\Theta(n\log n)$		$\Theta(n)$	

Upper bounds hold for *any* set of keys and *any* family with the specified independence

Lower bounds hold for *some* sets of keys and *some* families with the specified independence

### **Balls in Bins**

#### Throw *n* balls randomly into *m* bins

#### 



All throws are uniform and (partially-)independent

### **Balls in Bins**

Throw *n* balls randomly into *m* bins

Let *X* be the number of balls that fall into a specific bin, e.g., the first

Let  $X_i$  be 1 if the *i*-th ball falls into the specific bin, and 0 otherwise

We want to bound the probability that X is large



### Tail bounds

Markov's inequality: If  $X \ge 0$ ,  $\Pr[X \ge b\mu] \le \frac{1}{b}$ 

Chebyshev's inequality:  $Pr[|X - \mu| \ge b\mu] = Pr[(X - \mu)^{2} \ge b^{2}\mu^{2}]$   $\le \frac{E[(X - \mu)^{2}]}{b^{2}\mu^{2}} = \frac{Var[X]}{b^{2}\mu^{2}}$ 

Higher (even) moments:  

$$Pr[|X - \mu| \ge b\mu] = Pr[(X - \mu)^k \ge b^k \mu^k]$$

$$\le \frac{E[(X - \mu)^k]}{b^k \mu^k} = \frac{M_k[X - \mu]}{b^k \mu^k}$$

### Tail bounds

#### **Chernoff bound:**

If  $X_1, X_2, ..., X_n$  are *independent* indicators,  $X = \sum_{i=1}^n X_i, \mu = E[X]$ , and  $\delta > 0$ , then  $\Pr[X \ge (1+\delta)\mu] < \left(\frac{e^{\delta}}{(1+\delta)^{1+\delta}}\right)^{\mu}$ 

**Proof:** Apply Markov's inequality to  $e^{tX}$  and choose  $t = \ln(1 + \delta)$ 

Chernoff bound is stronger. But it requires *complete independence*.

### **Computing moments**

 $X_i = \begin{cases} 1 & \text{w.p.} & p \\ 0 & \text{w.p.} & 1-p \end{cases}$  $X = \sum_{i=1}^{n} X_i$  $\mu = E[X] = np$  $X - \mu = \sum_{i=1}^{n} Y_i \qquad Y_i = X_i - p = \begin{cases} 1 - p & \text{w.p.} & p \\ -p & \text{w.p.} & 1 - p \end{cases}$  $E[Y_i] = 0$  $E[(X - \mu)^{k}] = E[(\sum_{i=1}^{n} Y_{i})^{k}]$  $= E[\sum_{i_1,i_2,\ldots,i_k} Y_{i_1}Y_{i_2} \dots Y_{i_k}]$  $= \sum_{i_1, i_2, \dots, i_k} E[Y_{i_1}Y_{i_2} \dots Y_{i_k}]$  $E[Y_{i_1}Y_{i_2} \dots Y_{i_k}] \stackrel{?}{=} E[Y_{i_1}]E[Y_{i_2}] \dots E[Y_{i_k}]$ 

### **Computing moments**

If 
$$X_1, X_2, ..., X_n$$
 are *k*-independent,  
then so are  $Y_1, Y_2, ..., Y_n$ 

If  $i_1, i_2, \dots, i_k$  are distinct, then  $E[Y_{i_1}Y_{i_2} \dots Y_{i_{\nu}}] = E[Y_{i_1}]E[Y_{i_2}] \dots E[Y_{i_{\nu}}] = 0$ If  $i_1$  differs from  $i_2, \ldots, i_k$ , then  $E[Y_{i_1}Y_{i_2} \dots Y_{i_{k}}] = E[Y_{i_1}]E[Y_{i_2} \dots Y_{i_{k}}] = 0$ If  $i \neq j$ , then  $E[Y_i Y_i Y_j Y_j] = E[Y_i^2] E[Y_i^2]$ 

### **Computing moments**

$$Y_{i} = \begin{cases} 1 - p & \text{w.p.} & p \\ -p & \text{w.p.} & 1 - p \end{cases}$$

$$\begin{split} E[Y_i^k] &= p(1-p)^k + (1-p)(-p)^k \\ &= p(1-p)\left((1-p)^{k-1} - (-p)^{k-1}\right) \\ &\leq p(1-p) \leq p \end{split}$$

If  $X_1, X_2, \dots, X_n$  are 2-independent  $E[(X - \mu)^2] = E[(\sum_{i=1}^n Y_i)^2]$   $= \sum_{i=1}^n E[Y_i^2] = np(1 - p) < \mu$ 

# **Computing moments** If $X_1, X_2, \dots, X_n$ are 4-independent $E[(X - \mu)^4] = E[(\sum_{i=1}^n Y_i)^4]$ $= 3 \sum_{i \neq j} E[Y_i^2] E[Y_j^2] + \sum_i E[Y_i^4]$ Why? $\leq 3n^2p^2 + np = 3\mu^2 + \mu$ If $X_1, X_2, \ldots, X_n$ are k-independent, where k = O(1) and $\mu = \Omega(1)$ , then $E[(X - \mu)^k] = O(\mu^{k/2})$ (We only need 4-*th* moments)

### Planting a binary tree



### Crowded nodes [Pătraşcu-Thorup (2010)]



Simplifying assumptions: *m* is a power of 2  $\alpha = n/m \le 2/3$ 

A node at height *i* corresponds to  $2^i$  consecutive cells in the table A node at height *i* is *crowded*, if at least  $(3/4)2^i$  items are mapped into its interval The final locations of items mapped into an interval may be outside the interval

### Simple observation I



### Simple observation II



### Main observation [Pătraşcu-Thorup (2010)]

Consider a run of length  $2^i \leq \ell$ , where i > 2

At least one of the first four nodes at level i - 2whose last cell belongs to the run is crowded



### Proof of main observation

Just before the run, there is an empty cell. Thus, if 1 is not crowded, it contributes less than  $(3/4)2^{i-2}$  items to the run If 2,3,4 are not crowded, then each of their intervals can absorb at least  $(1/4)2^{i-2}$  items Thus, if none of 1,2,3,4 is crowded, the run ends at or before the interval of 4 and its length is less than  $4 \cdot 2^{i-2} = 2^i$ 



Probability of being crowded Assume that  $\alpha = \frac{n}{m} \leq \frac{2}{3}$ Consider a node at height *i* Throwing *n* balls into  $m/2^i$  bins  $\mu = n/(m/2^i) = \alpha \ 2^i \le (2/3)2^i$  $\Pr\left|\mathbf{X} \ge \frac{3}{4} 2^{i}\right| \le \Pr[|\mathbf{X} - \mu| \ge b\mu]$  $\leq \frac{E[(X-\mu)^k]}{b^k \mu^k} = O\left(\frac{1}{b^k \mu^{k/2}}\right) = O(2^{-ik/2})$  $b \ge (3/4 - \alpha)/\alpha \ge 3/24$ 

### Construction time [Pătrașcu-Thorup (2010)]

Let  $\ell_1, \ell_2, \dots$ , where  $\sum_i \ell_i = n$ , be the length of the consecutive runs in the table after inserting the *n* items The cost of the construction is at most  $\sum_i \ell_i^2$ Runs of length  $\ell_i < 4$  contribute only O(n)By the main observation, if  $2^i \leq \ell_i < 2^{i+1}$ , then at least one of the first four nodes at level i - 2whose last cell is in the run is crowded. Each node corresponds to at most one run.

$$\sum_{i} \ell_{i}^{2} = O\left(\sum_{v} 2^{2 \cdot \operatorname{height}(v)} \left[v \operatorname{crowded}\right]\right)$$

Construction time [Pătraşcu-Thorup (2010)]

$$E\left[\sum_{i} \ell_{i}^{2}\right] = O\left(\sum_{v} 2^{2 \cdot \operatorname{height}(v)} \operatorname{Pr}[v \operatorname{crowded}]\right)$$

$$\left(\log_{2} m + i\right) \quad \left(\log_{2} m + i\right)$$

$$= O\left(\sum_{i=0}^{\log_2 m} \frac{m}{2^i} \, 2^{2i} \, 2^{-\frac{ki}{2}}\right) = O\left(n \sum_{i=0}^{\log_2 m} 2^i \, 2^{-\frac{ki}{2}}\right)$$

If k = 2, we get  $O(n \log n)$ If k = 4, we get O(n) Query time (successful/unsuccessful) [Pătraşcu-Thorup (2010)]

> If h(k) is in a run of length  $\ell$ , then the search time is  $O(\ell)$

If h(k) is in a run of length  $2^i \le \ell < 2^{i+1}$ , then at least one of 12 nodes at height i - 2associated with h(k) is crowded

 $p(i) = \Pr[v \text{ crowded}] = O(2^{-ik'/2})$ , height(v) = i $E[\ell] \le 3 + 12 \sum_{i \ge 2} p(i-2) \cdot 2^{i+1}$ 

### Query time (successful/unsuccessful) [Pătraşcu-Thorup (2010)]

$$E[\ell] \leq 3 + 12 \sum_{i \geq 2} p(i-2) \cdot 2^{i+1} = O\left(\sum_{i=0}^{\log_2 m} 2^i 2^{-k'i/2}\right)$$

k' - The independence after *conditioning*on the hash value of the key searched

k' = k - 1

If 
$$k = 2$$
, we get  $O(\sqrt{n})$   
If  $k = 3$ , we get  $O(\log n)$   
If  $k = 5$ , we get  $O(1)$ 

### Why 12?

#### The constant 12 itself, of course, if *not* too important. The important thing is that it *is* a constant

