



# DND Guides:

## HOW TO DEFINE: **Grandmaster Adventurer NFTs** and **Pixel Tile FTs**

**DISCLAIMER:** *This information will be a general description of both products as well as their rarities, differences, and currently discussed functionality in game with time to develop and improve*

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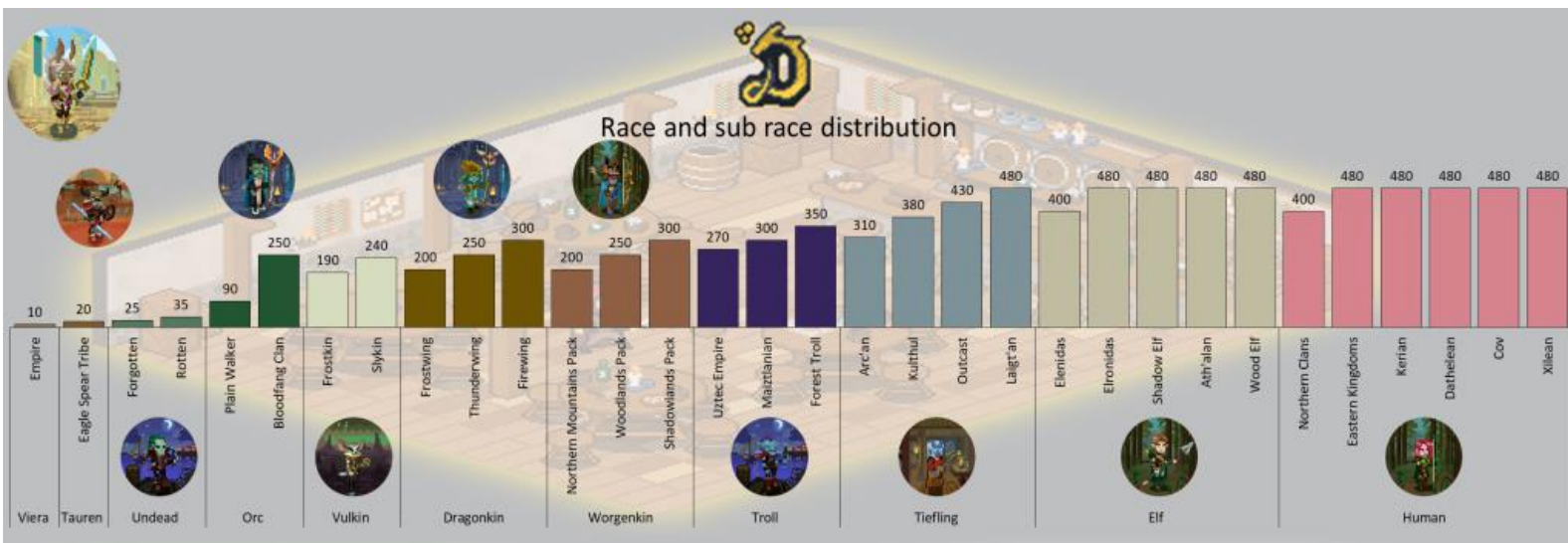
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## 1. GRANDMASTER ADVENTURERS NFTs:

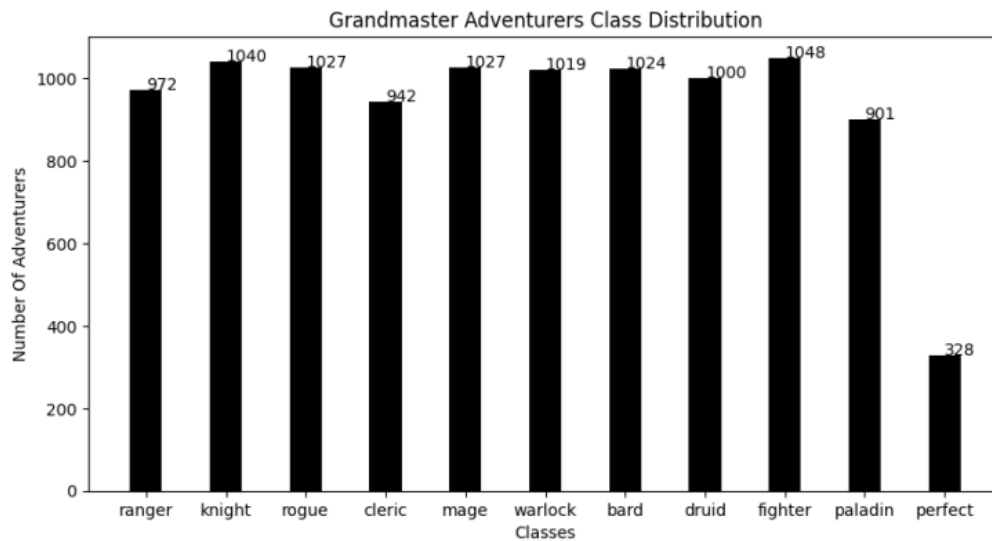
The Grandmaster Adventurer NFT's are an exclusive 10,000 minted non-fungible token and artwork that will be used as playable units in the upcoming Drunken Dragon game. In game the Grandmaster Adventurers will have exclusive cosmetics and banner to show that they are Grandmaster Adventurers. Along with this, they will have armour and health points which if brought to zero will result in a recovery time. This in essence, means that they are immortal as the Grandmaster Adventurers cannot permanently die.



*(Race and Subrace Distribution courtesy of our Adventurer: Hanzo Hasashi)*

The Grandmaster Adventurers come in 11 unique species with 32 different subspecies to be collected. To compliment the different species each Grandmaster Adventurer will be one of ten classes with their unique weapon and armour combination all culminating into each Grandmaster Adventurer's rarity.

**NOTE: MORE SPECIFIC INFORMATION, STATISTICS, TABLES AND A RARITY CALCULATOR CAN BE FOUND IN THE DRUNKEN DRAGON DISCORD**



***(Class Distribution courtesy of our Master of Charts: Hub)***

The class distribution above displays the amount of each class your Grandmaster Adventurer can be, the graph also includes the presence of “perfect” Adventurers who have 4 armour and 6 Weapon combination. Each class along with subsequent species, subspecies, and weapons are calculated into rarity.

## **Drunken Dragon**

**Grandmaster Adventurers  
Armor Weapon rarity matrix**

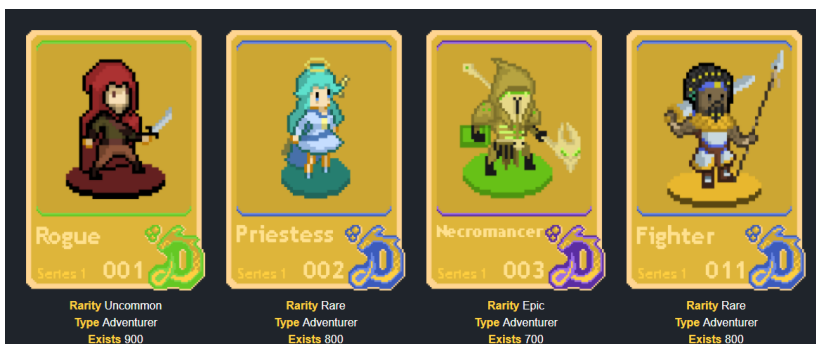
		Weapon						
		1	2	3	4	5	6	
Armor	1	4.9%	4.7%	4.6%	4.5%	4.1%	3.5%	26.16%
	2	4.6%	4.4%	4.3%	4.3%	3.9%	3.4%	24.77%
	3	4.6%	4.3%	4.6%	4.2%	4.0%	3.5%	25.06%
	4	4.5%	4.3%	4.2%	4.1%	3.8%	3.3%	24.01%
		18.48%	17.55%	17.63%	17.06%	15.67%	13.61%	100.00%

***(Armour and Weapon combination courtesy of Adventurer: Alchemist)***

The above data displays the different combinations of weapons and armour which have their own consequential rarity which is added to the Classes, Species and Subspecies combination for an overall rarity.

## 2. Pixel Tiles FT

*Pixel Tile FTs are fungible tokens and artwork that may also be deployed and used in the upcoming Drunken Dragon game. Each Pixel Tile FTs will be deployed in limited series that will be continuously updated and released for buyers to purchase or possibly receive through staking in the DND stake pool or through in-game rewards (Once game has launched). The current Series of Pixel Tiles available are the Series 1. There are two types of Pixel Tiles you may purchase, the Pixel Tile Adventurers and Pixel Tile Furniture.*



*The Pixel Tile Adventures will be usable units in the upcoming Drunken Dragon game, and you will be able to send them out on Quests and Adventures. The major difference between these adventurers and the Grandmaster Adventurers is the mortality. Where Grandmaster Adventurers have a recovery time when their health reaches zero, these Pixel Tile Adventurers will be burned and a “Tombstone” Pixel Tile will be sent to your wallet and may be placed within your Tavern, but incapable of any further Quests or Adventures. Fear not as there are possibilities for future balancing and updates in the work, drop by the Discord Channel and share your suggestions and thoughts.*



*The second type of Pixel Tiles are the Furniture Tiles. These will be deployed and usable in your very own Tavern or Inns. Used as decoration and possible future utility, you may design and have complete control of your unique Inns and Taverns!*

*Each Pixel Tile has its own assigned rarity, unlike the Grandmaster Adventurers you may simply read the provided rarities directly on the site:*

<b>Rarity</b> Legendary <b>Type</b> Adventurer <b>Exists</b> 600	<b>Rarity</b> Common <b>Type</b> Adventurer <b>Exists</b> 1000	<b>Rarity</b> Uncommon <b>Type</b> Table <b>Exists</b> 900
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### 3. NOTE:

- **WHILE IN YOUR TAVERNS NO PIXEL TILE CAN BE DESTROYED OR BURNED**
- **PIXEL TILES CAN BECOME VERY RARE WITH EACH SERIES, AS TOKENS BURN, IT SHORTENS THE OVERALL SUPPLY OF THE SPECIFIC PIXEL TILE**
- **THE PROJECT WILL BE RELEASING NEW SERIES OF PIXEL TILES (BOTH FURNITURE AND ADVENTURERS) AS TIME GOES ON SO NO NEED TO FEAR OF ANYTHING RUNNING OUT**
- **SHOULD YOU WISH TO PURCHASE VISIT THE DISCORD CHANNEL AND GUIDES PROVIDED TO BE LINKED TO THE WEBSITE**