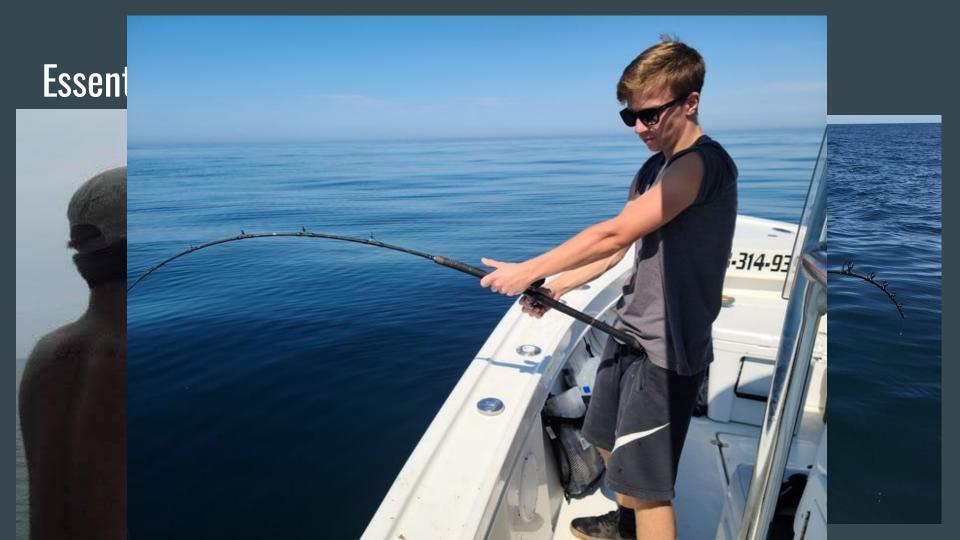




Essential Gear for Sharking → Rod and Reels

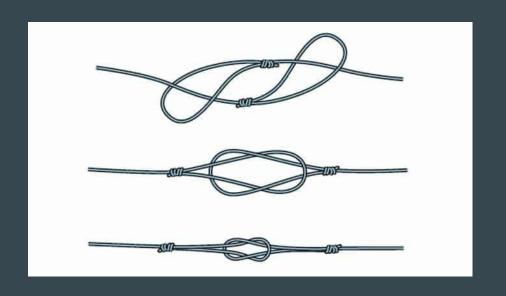
Reel Size	Rod	Line	Brands
50 / 50w	Full Roller Stand Up Straight or Bent Butt 50 - 130#	600 yards 130# Hollow 100 yds 100# Mono	Shimano Tiagra/TLD, Okuma Makaira, Avet EX
30 / 30w	Straight Butt Rollers or Not 30 - 80#	500 Yards 80# Hollow 100 yards 80# Mono	Shimano Tiagra/TLD, Okuma Makaira, Avet EX
Fun Reels Small Conventionals Large Spinners	Tuna Jigging Rods	As much 50 - 80 braid as you can	18k - 20k Spin Conventionals w/ 20 pounds of drag and at least 300 yards of braid



The Rod Style Determines the Leader Set Up

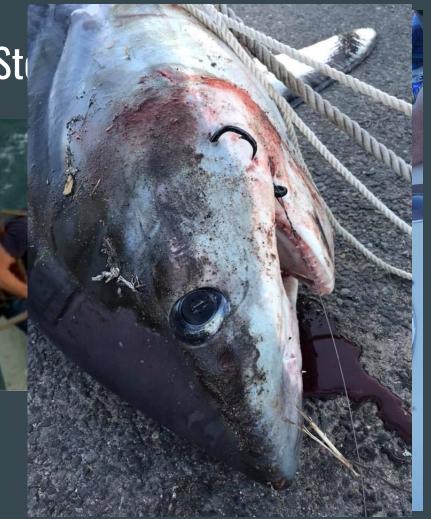
Oversized Rollers

- Loop Wind On Leader through swivel
- Crimp 240# Spro Power Swivel to Main Line
- Swivel can be reeled through guides
- Do NOT have to splice an end loop in mainline
- Easy to Replace Wind Ons



Wind On Leaders \rightarrow Reel to the St





Other Gear Before You Go















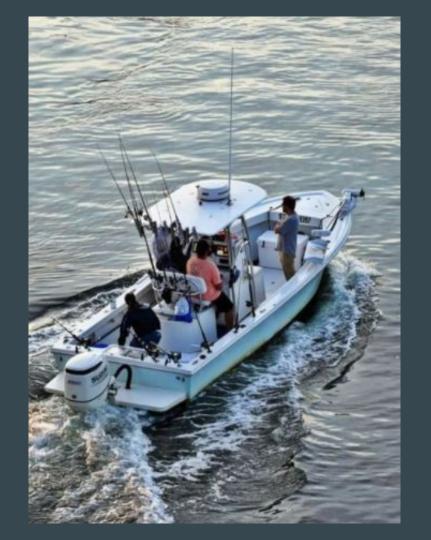


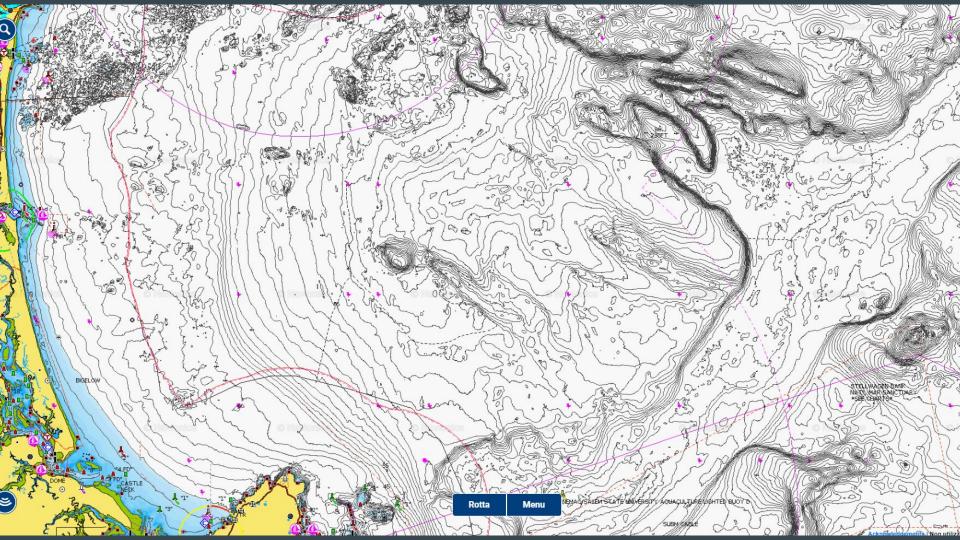
Let's Go!!! \rightarrow Step 1 Get Your Permit

Boat Must Have NOAA HMS Permit with Shark Endorsement

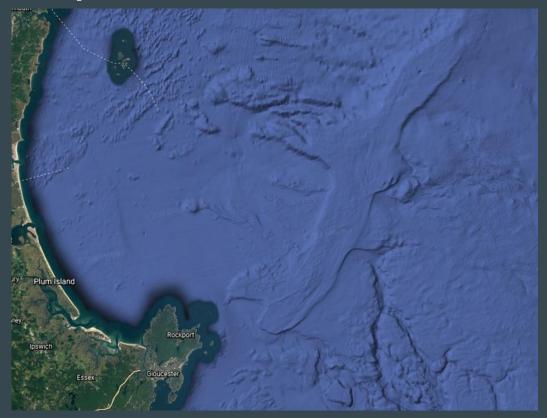
\$20 Online

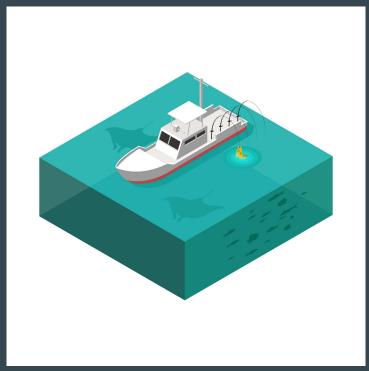
- Watch a video on shark identification
- Take a test on shark rules

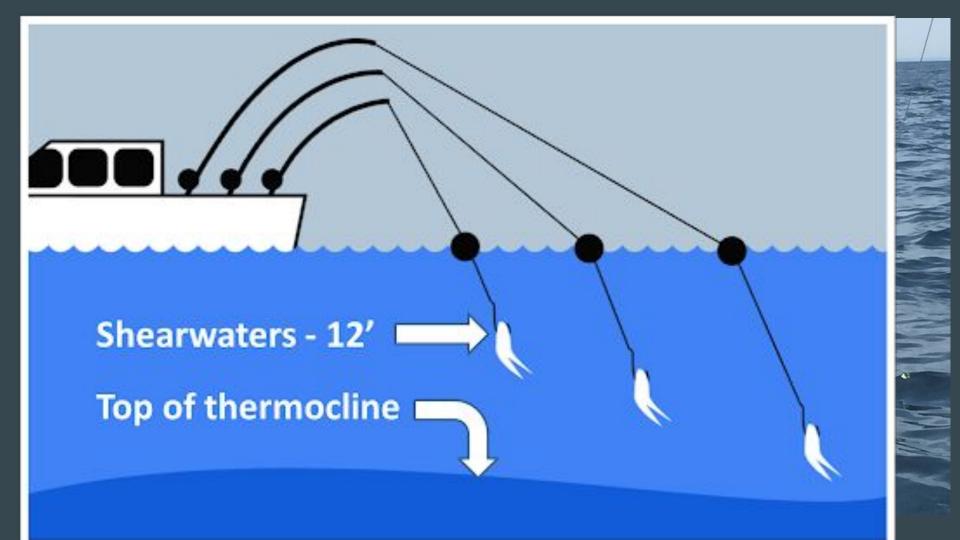




Step $3 \rightarrow$ Consider your drift and Jump Starting Your Slick







A Bit on Bait

- Fresh is best
- I like small pieces of bait
 - Butterflied Baits
 - o Filets/Chunks
 - Live Bait -- Herring/Macs





Step $6 \rightarrow$ Hooked Up! Angling and Driving the Boat



Deck is to be clear ALL DAY

Bait gets hit

- One person on rod keeping line tight
- One get into harness
- One start boat and reel in all lines in front of the line that is hit (other lines can wait)

Angler gets set in a corner (I prefer port)

- Keep line tight
- o COMMUNICATE with Capt.
- Stay Square and Shuffle

Capt

- Eyes on line and angler
- Keep angler in ONE corner
- Turn into the fish
- Cut Wire

Mate

- Keep deck clear / move rods to bow
- Communicate
- Keep eyes on angler
- Leader fish



Step $7 \longrightarrow End Game Release$





Step 8 \rightarrow End Game Kill



- Have a plan and assign jobs
- Don't be a googan and kill a blue shark
- Don't kill anything too huge
- Safety, Safety, Safety

The Process

- 1. Dart
- 2. Fly Gaff
- 3. Tail Rope
- 4. Drag Backwards Rake gills
- 5. Drag Backwards
- 6. Drag Backwards

Few More Tips

- Should I stay or should I go?
 - Power chumming your way
- Changes baits depths based on action...lots of adjusting
- Trolling Motor has saved my ass quite a few times

Thank You

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