Module: Picture Exchange Communication System (PECS) Implementation Checklist for PECS

Collet-Klingenberg, L. (2008). *Implementation Checklist for PECS.* Madison, WI: The National Professional Development Center on Autism Spectrum Disorders, The Waisman Center, The University of Wisconsin.

Adapted from and with thanks to:

Frost, L. A., & Bondy, A. S. (2002). *The Picture exchange communication system training manual* (2nd ed.). Newark, DE: Pyramid Educational Products, Inc.

Please see Pyramid Educational Products, Inc. at http://www.pyramidproducts.com/ for the PECS manual and other resources to make implementation more efficient.

Instructions: The Implementation Checklist includes each phase in the PECS process. Please complete all of the requested information including the site and state, individual being observed/interviewed, and the learner's initials. To assure that a practice is being implemented as intended, an observation is *always* preferable. This may not always be possible. Thus, items may be scored based on observations with the implementer, discussions and/or record review as appropriate. Within the table, record a 2 (implemented), 1 (partially implemented), 0 (did not implement), or NA (not applicable) next to each step observed to indicate to what extent the step was implemented/addressed during your observation. Use the last page of the checklist to record the target skill, your comments, whether others were present, and plans for next steps for each observation.

Site:	State:
Individual(s) Observed:	Learner's Initials:

Skills below can be implemented by a practitioner, parent, or other team member

Please refer to the PECS module content at <u>www.autisminternetmodules.org</u> for information related to planning for intervention (e.g., reinforcement selection and materials) and progress monitoring (i.e., data collection and decision making).

	Observation	1	2	3	4	5	6	7	8
	Date								
	Observer's Initials								
Intervention (Phases 1 – 6)									
Phase 1. Teaching the Physi	ically-Assisted								
F 1	Score**								
Exchange					Sco	re**			

^{**}Scoring Key: 2 = implemented; 1 = partially implemented; 0 = did not implement; NA = not applicable

		Observation	1	2	3	4	5	6	7	8
		Date								
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Ph	ase 1. Teaching the Physi	cally-Assisted								
	Exchange (cont.)	•								
	• ,					Sco	re**			
2.	The communication partner e	ntices the learner by								
	interacting with the reinforcer (e.g., eating food,									
playing with toy).										
3.	The communication partner o	pens her/his hand								
	after the learner initiates the r	equest.								
4.	As the learner reaches toward									
	helper interrupts the reach, re									
	to pick up the picture/symbol physical prompt.	by providing a								
	physical prompt.									
5.	When the learner has the pict	ure/symbol in hand,								
	the helper assists the learner									
	open hand of a communicatio	n partner.								
6.	The communication partner h									
	learner and names the item a	s the communicative								
	exchange is made.									
7.	The helper and communication	n partner do not								
	provide the learner with any v									
8.	The communication partner in									
	the learner with the requested	I item after the								
	exchange.									
9	The helper fades physical ass	sistance once the								
0.	The helper fades physical assistance once the exchange steps are established with the learner.									
	and the same of th									
10	. The communication partner fa	ades the open-hand								
	prompt during the exchange once physical									
	assistance is faded.									
	Coring Key: 2 – implemented: 1 –		L	L					<u></u>	

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		Observation	1	2	3	4	5	6	7	8
		Date Observer's Initials								
Dh	ase 2. Expanding Spontar				_					
No	te: The following steps are communication partner unless of	npleted by the								
1.	Arrange the environment by providing one picture at a time, positioning the communication partner appropriately, and displaying the reinforcer in view of the learner.									
Entice the learner by interacting with the reinforcer (e.g., eating food, playing with toy).										
3.	As training progresses, move so that the learner must move make the request.	•								
4.	The learner picks up the picture prompting.	re/symbol without								
5.	As training progresses, move book away so that the learner distance to access the picture	has to move some								
6.	Hand the item to the learner a exchange is made.	and name item as the								
7.	Provide no verbal prompts to exchange.	the learner during the								
8.	Immediately reward the learnitem.	er with the requested								
		ultaneous Discrimin	atio	n of	Pict	ures	;			
Ph	ase 3A. Discrimination Be Preferred Icon an	tween a Highly d a Distracter Icon								
	Provide two pictures of two ite and one non-preferred) so the move to and pick up the correpicture/symbol from the two p	at the learner must ect (preferred) ictures.								

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		Observation	1	2	3	4	5	6	7	8
		Date Observer's Initials								
Dh	ase 3A. Discrimination Bo									
		stracter Icon (cont.)				Sco	re**			
2.	Entice the learner with both it with them.	ems by interacting								
The learner has the picture/symbol in hand and moves some distance to give it to the communication partner.										
4.	Provide social reinforcement a touches the correct picture.	as soon as the learner								
5.	Immediately hand the item to it as the exchange is made.	the learner and name								
6.	A variety of distracter items a are provided in the communic learner is able to discriminate pictures to increase the numb he/she must make.	cation book as the between two or more								
7.	Provide no verbal prompts to exchange.	the learner during the								
8.	Pictures are moved around or diagonal, vertical, horizontal).									
Ph	ase 3B. Teaching Simulta Discrimination of Discrimination Co Procedure	Pictures								
1.	As the learner is able to discr or more pictures, add pictures number of discriminations he/	s to increase the								
	Offer ample opportunities for requests.									

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		Observation	1	2	3	4	5	6	7	8
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	Dragger turn professed items	Observer's Initials								
٥.	Present two preferred items									
	pictures as the learner beco	mes more successful at								
	discriminating.									
1	When the learner makes ex	change recoond								
4.		<u> </u>								
	"Okay, take it." If the learner									
	item, block access and appl	•								
	so that the learner must pick	k up the correct picture.								
Sto	ep 3. Error Correction P	rocedures				Sco	re**			
	When the learner gives the									
	the correct picture, show it t									
	verbally label the picture.	o the learner, and								
2.	When the learner looks at the	ne picture, prompt the								
	learner to give the correct p	icture by holding out								
	hand near the picture, and p	physically prompting if								
	necessary.	, , , , ,								
	,									
3.	When the learner gives the	correct picture, verbally								
	acknowledge the correct res	sponse (e.g., "Yes, the								
	"), but do NOT give the	learner the object.								
	Follow with a non-related di									
	your head.").									
	,									
4.	When the learner follows dir	rective, entice him/her								
	by interacting with the desire	ed object (e.g., tasting								
	food item, playing with toy).									
5.	When the learner touches the	ne correct picture,								
	provide verbal praise.									
6.	When the learner gives the	correct nicture, hands								
0.	the desired object to the lea									
	the desired object to the lea	inioi.								
Ph	ase 4. Building Sentenc	e Structure								
	ote: The <u>helper</u> role is re-intro									
1.	1. Place the "I want" symbol on the left side of the									
	sentence strip.									
2.	2. When the learner takes the picture from the board,									
	the <u>helper</u> guides the learner to place the picture									
	next to the "I want" symbol on the sentence strip.									
** C	coring Key: 2 = implemented:	1 mantially imandamantady O	اء: ا			nonti	N / A			- 1- 1 -

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		Observation	1	2	3	4	5	6	7	8
		Date								
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	ase 4. Building Sentence					Sco	re**			
3.	The helper guides the learner strip and hand it to the comm									
4.	The communication partner reads the sentence strip, points to the symbols on the strip, and gives the requested item to learner.									
5.	Replace the sentence strip in book.	the communication								
6.	On repeated trials, the helper guidance until the learner is a symbol next to the "I want" sy	ble to place the								
7.	After the exchange is establis the learner to place the "I war sentence strip prior to placing requested.	nt" symbol on the								
8.	On repeated trials, the helper guidance for placement of the									
9.	As the learner is able to point communication partner reads communication partner pause after saying, "I want" and before pictured item, thus leaving time name/verbalize the item for h	the words, the es (e.g., 3-5 seconds) ore identifying the ne for the learner to								
10.	10. If learner verbalizes at all during the pause after the communication partner says, "I want," the communication partner provides the requested item immediately AND provides a lot of verbal praise for vocalization.									
Ph	ase 5. Responding to, "W	/hat do you want?"								
	Simultaneously point to the "I "What do you want?" Coring Key: 2 = implemented: 1 =								,,	

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Ph	ase 5. Responding to, "W	hat do you want?"								
	(cont.)					Sco	re**			
2.	As the learner is able to comp									
	want" with a picture, add an ir	•								
	between the point and the verbal cue, "What do you									
	want?"									
	3. Once the learner demonstrates that s/he is able to									
3.										
	beat the point prompt by resp									
	cue with the "I want" symbol a									
	picture, provide social praise.									
4	Offer ample opportunities for	the learner to answer								
٦.	the question, "What do you wa									
	opportunities for the learner to	· ·								
	without prompting.	Timuato roquooto								
	g.									
Ph	ase 6. Commenting in Res	sponse to a		_	_	,	,			
	Question	•								
1.	Gather material including the	items already in the								
	learner's requesting vocabula	-								
	items), along with pictures of	the items, and a new								
	picture/symbol for a new sent	ence starter such as "I								
	see."									
2.	Hold an item, then place the "	-								
	picture of the item near (but n	ot on) the sentence								
	strip.									
	I lold up the items and and MAD	ant de vieu en a O'' tha a								
3.	Hold up the item and ask, "WI	nat do you see?" then								
	point to the "I see" symbol.									
4.	4. If the learner does not pick up the "I see" symbol									
	after 3-5 seconds, guide him/her to pick it up and									
	place it on the sentence strip.									
	·									
5.	· · · · · · · · · · · · · · · · · · ·									
L.,	places the picture of the item			<u> </u>	<u> </u>	<u> </u>	<u> </u>			

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Ph	ase 6. Commenting in Res	sponse to a								
	Question (cont.)			I	I	Sco	re**	I	I	
6.	If the learner completes Step 5	5, say, "Yes, I see a								
	·"									
7.	If the learner does not complet	e Step 5. guide								
him/her to do so and then say, "You see a"										
8.	Reinforce the learner for Steps praise or other reinforcement (
	item).									
9.	As the learner is able to assen	nble and use the "I								
	see" symbol to respond to the	question, "What do								
	you see?", fade cues.									
10	. As the learner is able to assen	hhle/use the								
10	exchange to answer "What do									
	the number of pictures so that	•								
	discriminates between pictures									
	process.	,								
Ph	ase 6. Commenting in Res									
	Question – Different to Questions	uating Kesponses								
1	As the learner responds reliab	ly to "What do you								
'-	see?", place the "I see" symbo									
	symbol in the left corner of the									
	book.									
2.	As the learner is able to respon									
	do you see?", intermix questio	ns "What do you								
	see?" with "What do you want?	?"								
	NATI (I I									
3.	3. When the learner requests appropriately, give									
	requested item.									
4	When the learner labels/comm	ents appropriately								
	respond with a verbal confirmation and alternate									
	reinforcement (not the item itself).									
	(,								
	Cooring Voy 2 implemented 1			not in						

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Phase 6. Promoting Sponta Commenting and E									
Attributes and Mod	lifications				Sco	re**			
As the learner demonstrates requests and answer question questioning to promote spont	ns, eliminate								
2. As the learner demonstrates of Phase 6, provide opportunities of requests by making available attributions and/or modification Attributes/modifiers can be acceptable.	s for individualization ble pictures for ns.								

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Date	Observer Initials	Targeted Skill/Behavior, Comments, and Plans for Next Steps
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Date	Observer	Targeted Skill/Behavior, Comments, and Plans for Next
	Initials	Steps
Date	Observer Initials	Targeted Skill/Behavior, Comments, and Plans for Next Steps