Internet of Things (IoT)





Class Overview



- What've covered until now in SW:
 - Everything!!!!!
- Where we are going today:
 - IoT
- Due today:
 - Articles on IoT
- Upcoming:
 - HW3 assigned
 - Final project due Thursday
 - Exam the last day of class; no book/notes
 - Bring one 8 $\frac{1}{2}$ x 11" sheet of paper with handwritten notes
 - Course evaluations are out!!!!
 - Please provide your feedback re. course we take your feedback very seriously and look forward to hearing from you!

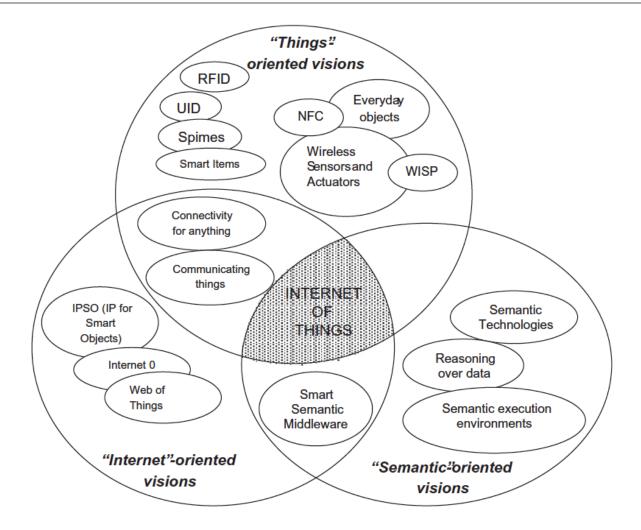
What is IoT?





- A phenomenon which connects a variety of *things*
 - Everything that has the ability to communicate

Connection of Multiple Visions see



IoT Definitions



- The Internet of Things, also called The Internet of Objects, refers to a wireless network between objects, usually the network will be wireless and self-configuring, such as household appliances. (Wikipedia)
- The term "Internet of Things" has come to describe a number of technologies and research disciplines that enable the Internet to reach out into the real world of physical objects. **(IoT 2008)**
- "Things having identities and virtual personalities operating in smart spaces using intelligent interfaces to connect and communicate within social, environmental, and user contexts". (IoT in 2020)

IoT Evolution





 Starts with only network and evolves into everything that can be connected with a network

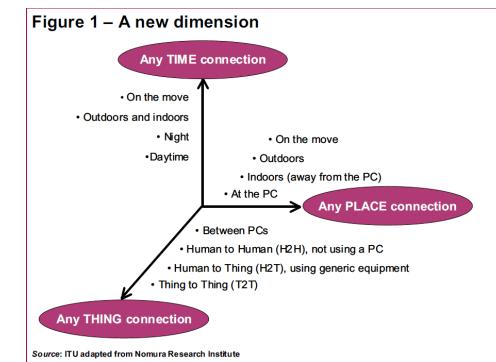
Source: Perera et al. 2014



Any-X Point of View



Source: Perera et al. 2014



 The Internet of Things allows people and things to be connected Anytime, Anyplace, with Anything and Anyone, ideally using Any path/network and Any service.

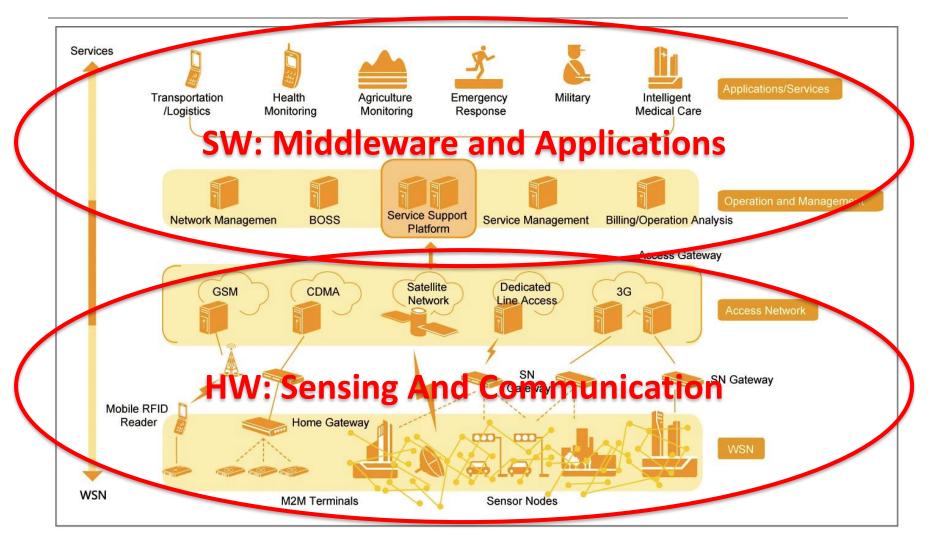


Characteristics of IoT

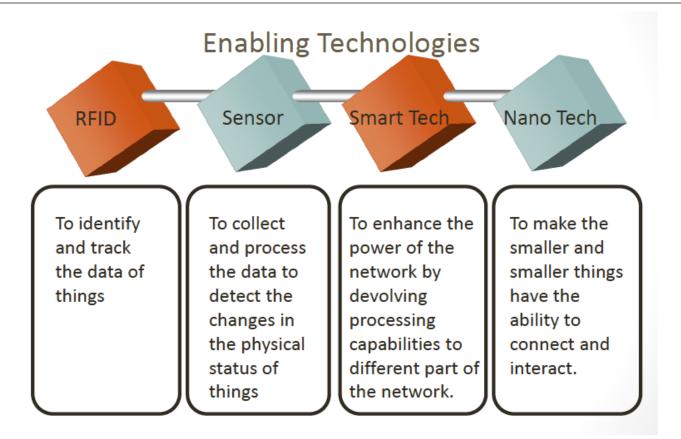
- 1. Intelligence
 - Knowledge extraction from the generated data
- 2. Architecture
 - A hybrid architecture supporting many others
- 3. Complex system
 - A diverse set of dynamically changing objects
- 4. Size considerations
 - Scalability
- 5. Time considerations
 - Billions of parallel and simultaneous events
- 6. Space considerations
 - Localization
- 7. Everything-as-a-service
 - Consuming resources as a service



IoT Layered Architecture



Networking and Communication see



- RFID to smallest enabling technologies, such as chips, etc.
- Mobile platforms, such as sensors, phones, etc.

Source: Qian Zhang. Lecture notes. 2013



Wireless Technologies

- Telecommunication systems
 - Initial/primary service: mobile voice telephony
 - Large coverage per access point (100s of meters 10s of kilometers)
 - Low/moderate data rate (10s of kbit/s 10s of Mbits/s)
 - Examples: GSM, UMTS, LTE
- WLAN
 - Initial service: Wireless Ethernet extension
 - Moderate coverage per access point (10s 100s meters)
 - Moderate/high data rate (Mbits/s 100s)
 - Examples: IEEE 802.11(a-g), Wimax

Source: Geert Heijenk. Mobile and Wireless Networking. Lecture Notes. 2014

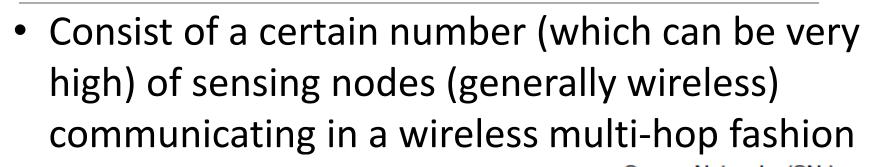


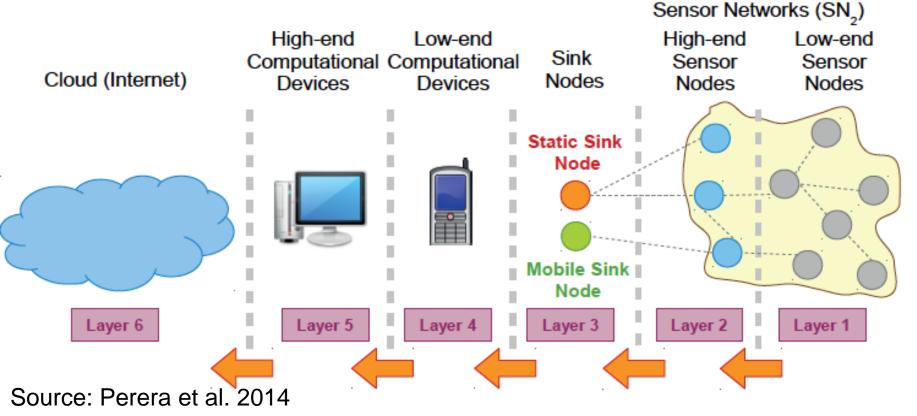
Wireless Technologies

- Short range:
 - Direct connection between devices sensor networks
 - Typical low power usage
 - Examples: Bluetooth, Zigbee, Z-wave (house products)
- Other examples:
 - Satellite systems
 - Global coverage
 - Applications: audio/TV broadcast, positioning, personal communications
 - Broadcast systems
 - Satellite/terrestrial
 - Support for high speed mobiles
 - Fixed wireless access
 - Several technologies including DECT, WLAN, IEEE802.16, etc.

Source: Geert Heijenk. Mobile and Wireless Networking. Lecture Notes. 2014

Sensor Networks (SNs)





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- SNs generally exist without IoT but IoT cannot exist without SNs
- SNs have been designed, developed, and used for specific application purposes
 - Environmental monitoring, agriculture, medical care, event detection etc.
- For IoT purposes, SNs need to have a middleware addressing these issues:
 - Abstraction support, data fusion, resource constraints, dynamic topology, application knowledge, programming paradigm, adaptability, scalability, security, and QoS support



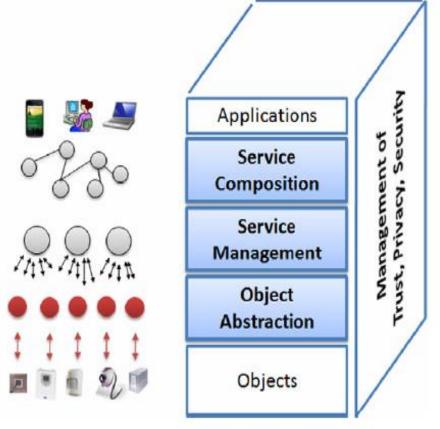
- An indoor positioning system (IPS) is a solution to locate objects or people inside a building using radio waves, magnetic fields, acoustic signals, or other sensory information collected by mobile devices.
- For indoor localization:
 - Any wireless technology can be used for locating
 - GPS, WiFi, Bluetooth, RFID, Ultrawide band, Infrared, Visible light communication, Ultrasound

Middleware



- Middleware is a software layer that stands between the networked operating system and the application and provides well known reusable solutions to frequently encountered problems like heterogeneity, interoperability, security, dependability [Issarny, 2008]
- IoT requires stable and scalable middleware solutions to process the data coming from the networking layers

Service Oriented Architecture (SOA) see



Source: Atzori et al. 2010

- Middleware solutions for IoT usually follow SOA approaches
- Allows SW/HW reuse
 - Doesn't impose specific technology
- A layered system model addressing previous issues
 - Abstraction, common services, composition

Other Middleware Examples s

- Fosstrak Project
 - Data dissemination/aggregation/filtering/interpretation
 - Fault and configuration management, lookup and directory service, tag ID management, privacy
- Welbourne et al.
 - Tag an object/create-edit location info/combine events collected by antennas
- e-Sense Project
 - Middleware only collects data in a distributed fashion and transmits to actuators
- UbiSec&Sens Project
 - − Focuses on security → secure data collection, data store in memory, etc.

Open Problems and Challenges see

- Lack of standardization
- Scalability
 - Addressing issues
 - Understanding the big data
- Support for mobility
- Address acquisition
- New network traffic patterns to handle
- Security/Privacy issues

Standardization

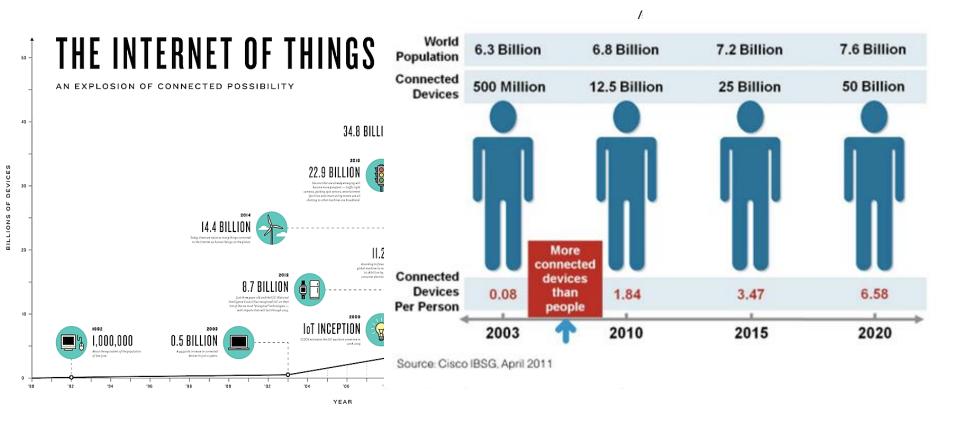


- Several standardization efforts but not integrated in a comprehensive framework
- Open Interconnect Consortium: Atmell, Dell, Intel, Samsung and Wind River
- Industrial Internet Consortium: Intel, Cisco, GE, IBM
- AllSeen Alliance: Led by Qualcomm, many others

Standard	Objective	Status	Comm. range (m)	Data rate (kbps)	Unitary cost (\$)	
Standardizat	andardization activities discussed in this section					
EPCglobal	Integration of RFID technology into the electronic product code (EPC) framework,	Advanced	~1	~10 ²	~0.01	
	which allows for sharing of information related to products					
GRIFS	European Coordinated Action aimed at defining RFID standards supporting the	Ongoing	~1	~10 ²	~0.01	
	transition from localized RFID applications to the Internet of Things					
M2M	Definition of cost-effective solutions for machine-to-machine (M2M)	Ongoing	N.S.	N.S.	N.S.	
	communications, which should allow the related market to take off					
6LoWPAN	Integration of low-power IEEE 802.15.4 devices into IPv6 networks	Ongoing	10-100	~10 ²	~1	
ROLL	Definition of routing protocols for heterogeneous low-power and lossy networks	Ongoing	N.S.	N.S.	N.S.	
Other releva	nt standardization activities					
NFC	Definition of a set of protocols for low range and bidirectional communications	Advanced	~10 ⁻²	Up to 424	~0.1	
Wireless	Definition of protocols for self-organizing, self-healing and mesh architectures over	Advanced	10-100	~10 ²	~1	
Hart	IEEE 802.15.4 devices					
ZigBee	Enabling reliable, cost-effective, low-power, wirelessly networked, monitoring and	Advanced	10-100	~10 ²	~1	
	control products					

Scalability





- Number of devices increasing exponentially
 - How can they uniquely be tagged/named?
 - How can the data generated by these devices be managed?

Addressing Issues



- Incredibly high number of nodes, each of which will produce content that should be retrievable by any authorized user
 - This requires effective addressing policies
 - IPv4 protocol may already reached its limit. Alternatives?
 - IPv6 addressing has been proposed for low-power wireless communication nodes within the 6LoWPAN context
- IPv6 addresses are expressed by means of 128 bits →1038 addresses, enough to identify objects that need to be addressed
- RFID tags use 64–96 bit identifiers, as standardized by EPCglobal, solutions to enable the addressing of RFID tags into IPv6 networks

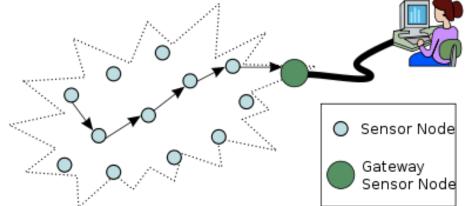
	Class Iy Load Length	Flow Label Next Header	Hop Limit			
Source Address (128 bits)					Encapsulation of RFID message into an IPv6	
Destination Address (128 bits)				Pv6 Message packet.		
Next Header	Header Length	Option Type O	ption Length	1	Source: Atzori et al. (2010)	
RFID Type	Message Type	Reserved]		
	RFID Cod	le (96 bits)]	22	
	Messa	ge Data		RFID Message		

New Traffic to Handle



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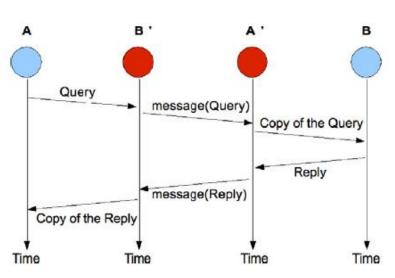
- The characteristics of the smart objects traffic in the IoT is still not known
 - Important → basis for the design of the network infrastructures and protocols
- Wireless sensor networks (WSNs) traffic characterization
 - Strongly depend on the application scenario
 - Problems arise when WSNs become part of the overall Internet
 - The Internet will be traversed by a large amount of data generated by sensor networks deployed for heterogeneous purposes → extremely different traffic characteristics
 - Required to devise good solutions for supporting quality of service



Security



- The components spend most of the time unattended
 - It is easy to physically attack them
- IoT components are characterized by low capabilities in terms of both energy and computing resources
 - They can't implement complex schemes supporting security
- Authentication problem
 - Proxy attack, a.k.a. man in the middle attack problem



- Data integrity
 - Data should not be modified without the system detecting it
 - Attacks on the node
 - Memory protection
 - Attacks over the network
 - Keyed-Hash Message Auth. Code

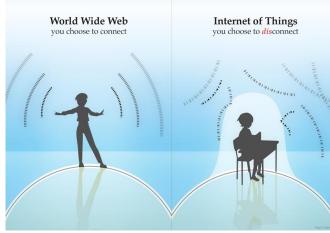
Man in the middle attack Source: Atzori et al. (2010)

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Privacy

- How is it different than traditional privacy?
 - Legislative issues
 - Ethics issues
- Easy for a person to get involved in IoT without knowing
- Data can be stored indefinitely
- Current solutions are not enough
 - Encryption, pseudo-noise signal, privacy broker

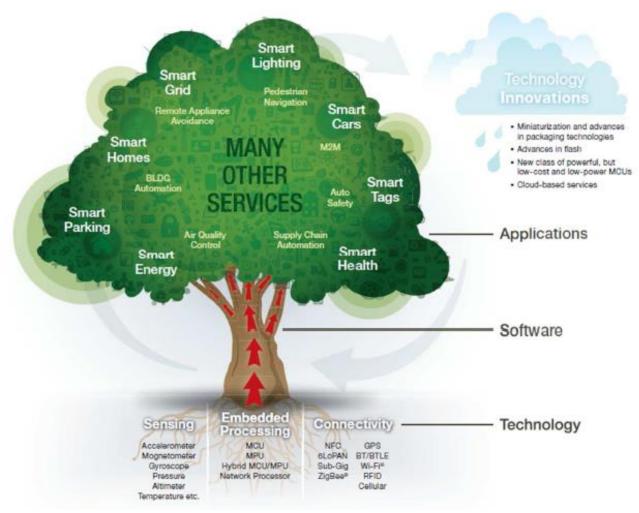








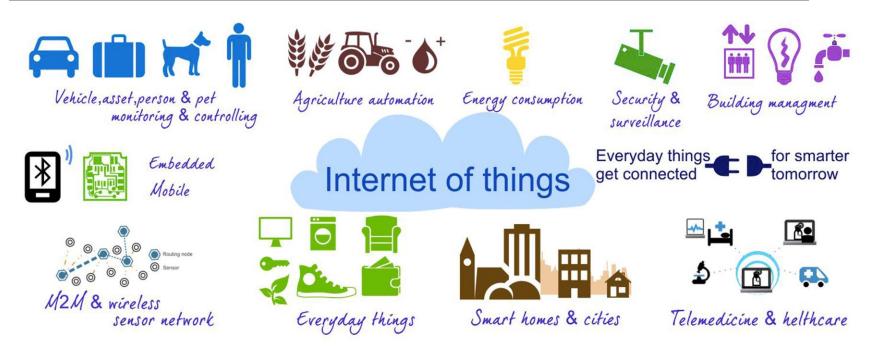
Putting it all together



Source: "What the Internet of Things (IoT) Needs to Become a Reality," White Paper, by K. Karimi and G. Atkinson

Applications

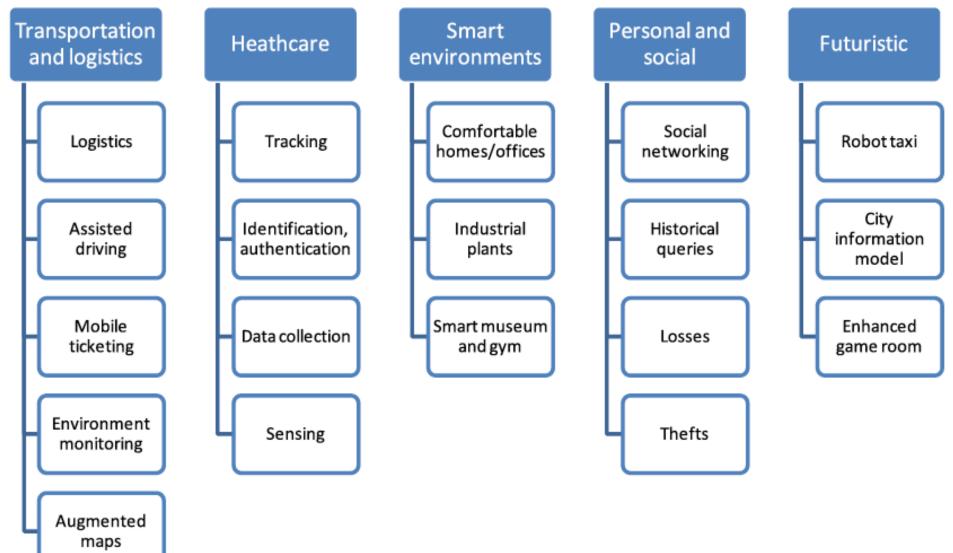




- Several different domains
 - Transportation and logistics
 - Healthcare
 - Smart environment (home, office)
 - Personal and social domain

- Implications
 - Industry practices
 - IoT economics
 - Human behavior/habits

Application Domains and Scenarios see



Source: Atzori et al. 2010

Healthcare Applications



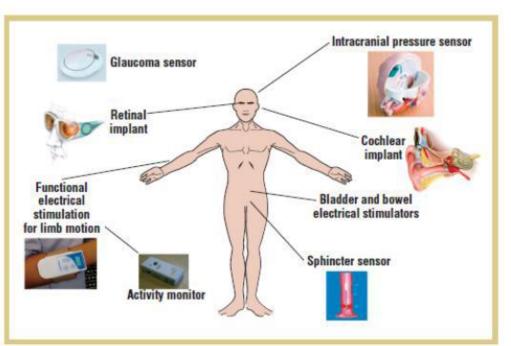




Figure 6. Fully implantable wireless sensor for the intracranial pressure monitoring system.

Source: Qian Zhang. Lecture notes. 2013

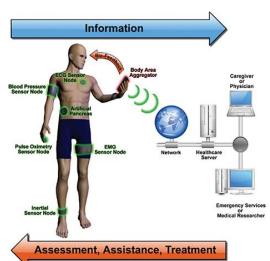
- Various sensors for various conditions
- Example ICP sensor: Short or long term monitoring of pressure in the brain cavity
- Implanted in the brain cavity and senses the increase of pressure
- Sensor and associated electronics encapsulated in safe and biodegradable material
- External RF reader powers the unit and receives the signal
- Stability over 30 days so far 29

Healthcare Applications





- Other applications:
 - National Health Information Network
 - Electronic Patient Record
 - Home monitoring and control
 - Pulse oximeters, blood glucose monitors, infusion pumps, accelerometers
 - Bioinformatics
 - Gene/protein
 - expression
 - Systems biology
 - Disease dynamics



Source: Qian Zhang. Lecture notes. 2013

CitiSense Deployment: Wearables and Environmental Sensors THE WALL STREET JOURNAL SECO



contribute

CitiSense

distribute

Need advance warning of ozone at the n air-quality sensors that feed data to sma and others to avoid the heaviest concent



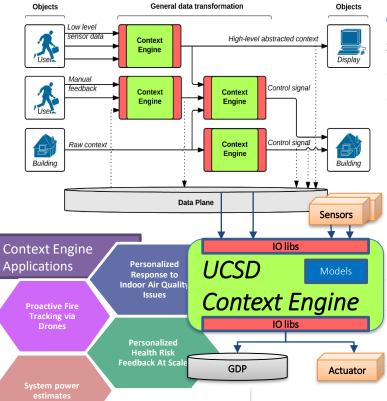
- Sensors and phones given to
 commuters using various
 transportation means throughout the
 greater San Diego area
 Results found "urban valleys" where
 buildings trapped pollution
- Major routes reported contrastingly high/low AQI for the same location
- Ease of deployment and in-network adaptation is key: learn from context!

Context Engine & Applications



Goal: seamless analysis and reuse of context

- Applications process raw input data \rightarrow output actions
 - Avoids processing redundancy & monolithic applications
- Provide ontological information
 - Ontology provides range, discretization, type of input data

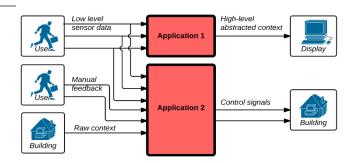


Our approach: Replace black-box applications with multi-input single-output functional units – *context engines*

- Composable units allow data reuse & parallelization
- General purpose statistical learning to generate output based on ontological metadata:
 - Classification: Decision Trees, SVM
 - Regression: KNN, SVR, Linear Regression, TESLA
 - Clustering: K-means, D-Stream II
 - Anomaly Detection

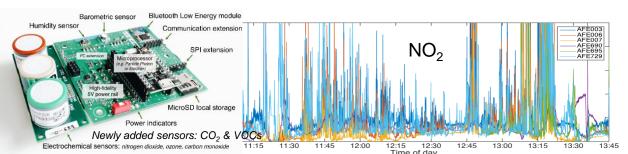
Simple API facilitates development; includes full RSA Runs on small devices (Arduino, RPi3), and on larger systems (laptops, servers)

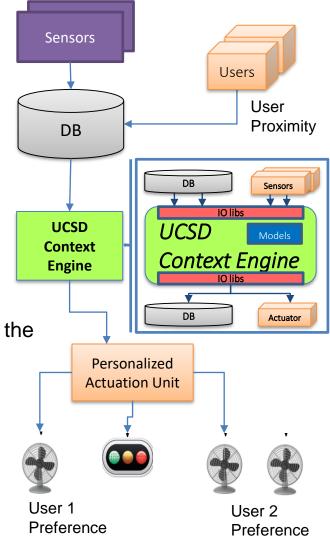
Easily scalable and capable of adapting to change



Context for Proactive Indoor Air Quality Monitoring & Personalized Response See

- **Goal:** Ensure a healthy environment while detecting & respecting personal preferences via flexible infrastructure
- Database interfaces with the UCSD context engine to store relevant data and interesting context needed to act on in a sensitive and personalized way
 - Complete reuse of the same SW infrastructure as for the drone firefighter app, with a different user facing interface
- Calibration of indoor air quality sensors is performed across contextual elements
 - Same SW infrastructure now detects context of power circuitry, environmental conditions, and sensor cross sensitivities
- We remotely control plug loads based on the specific user's proximity & individual preferences detected and derived by the context engine in the response to deteriorating air quality





Proactive Health at Scale: Population & Individual Context for Personal Feedback re. Health Risks



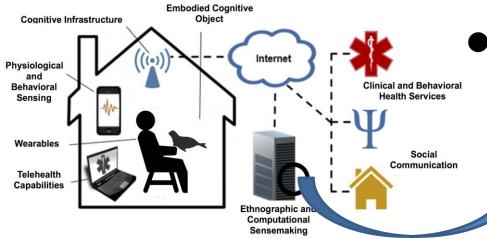
Goal: Enable citizens to take *personal* sensor readings and view it in the larger context of *population-level knowledge* to gain a more meaningful understanding of their health implications

Population Level Analysis	Personal Sensing	Proactive Feedback
 Per-county demographics, habits and environmental data -> context engine models e.g. ER admittance & hospitalization to model asthma complications risk <u>"Let's Get Healthy California" Task Force:</u> <u>Asthma ER admittance per 10,000</u> 	 Collect individual context Current environmental exposure (e.g. exercise, daily pollutant exposure & movement etc.). Ensures seamless and adaptive integration of new components 	 developed & insights gained from while monitoring daily habits <i>Context engine</i> active across scale: e.g. UCSD air quality sensor, patient's mobile phones,
0.400 <u>Correlation with ER admittances</u>	 Provide actionable feedback based on personal readings, 	Iocal data aggregators, hospital EMR systems ER Rate Prediction MAE for various train/test set selections (80/20)
0.200 0.000 -0.200 0 100 100 100 100 100 100 100 100 10	aggregated local data for multiple individuals and population level models that are all combined via	ation with UCSD School of Medicine

Healthy Aging in Place



- Longitudinal Community Research
- Ethnographic Studies
- Reading Humans
- Embodied Cognitive Objects
- Cognitive Infrastructure



Based on image from Luxton and Riek, 2017

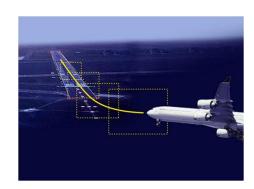
HOMeAGE-Net

- Five years of neuropsychologica ethnographic, microbiome & sensor data tied to psychosocial predictors of healthy aging
- Distributed embodied cognitive objects & infrastructure integrated with the cloud
- Suite of models and algorithms
 - \bigcirc Model of daily living
 - O Behavioral categorization metrics
 - Personalized prediction of cognitive changes in aging
 Personalized interventions via multiple cognitive objects

Vehicles



- Vehicle control: Airplanes, automobiles, autonomous vehicles
 - All kinds of sensors to provide accurate, redundant view of the world
 - Several processors in cars (Engine control, break system, airbag deployment system, windshield wiper, door locks, entertainment system, etc.)
 - Actuation is maintaining control of the vehicle
 - Very tight timing constraints and requirements enforced by the platforms







Example Transportation Scenarios see

- 1. A network of sensors in a vehicle can interact with its surroundings to provide information
 - Local roads, weather and traffic conditions to the car driver
 - Adaptive drive systems to respond accordingly
- 2. Automatic activation of braking systems or speed control via fuel management systems.
 - Condition and event detection sensors can activate systems to maintain driver and passenger comfort and safety through the use of airbags and seatbelt pre-tensioning
- 3. Sensors for fatigue and mood monitoring based on driving conditions, driver behavior and facial indicators
 - Ensuring safe driving by activating warning systems or directly controlling the vehicle

Source: Qian Zhang. Lecture notes. 2013

High Performance Wireless Research and Educational Network – HPWREN 1999-pres.



HPWREN wireless connectivity covers 20k sq. mile area with numerous sensors



Motion detect cameras



Wildfire tracking cams Cal Fire Dept.

Environmental sensors & cams



Wolf howls at the CA Wolf Center

Acoustic sensors

HW Braun, F. Vernon, T. S. Rosing, UCSD

Proactive Fire Tracking in San Diego County

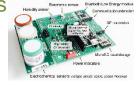


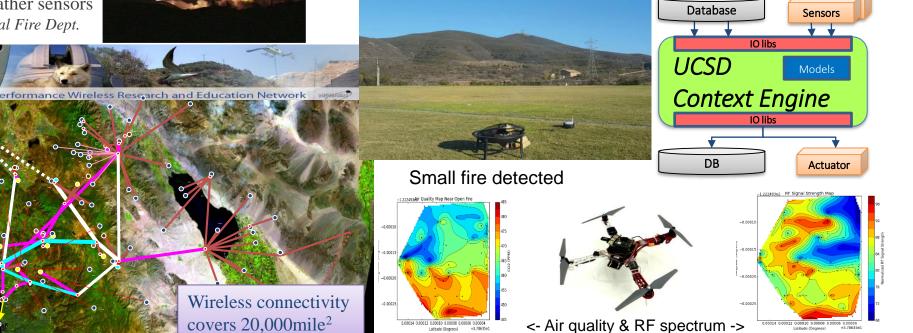
Current state of the art: Stationary sensors & cameras are placed in high risk areas. In 2003 & 2007 San Diego fires, the flames already spread beyond our ability to control them as they started away from the sensors.

Fire tracking cameras and weather sensors *Cal Fire Dept.*



Our goal: Develop a proactive infrastructure that leverages both stationary & drone based sensors to sniff out fires & provide adaptive wireless connectivity to the troops on the ground

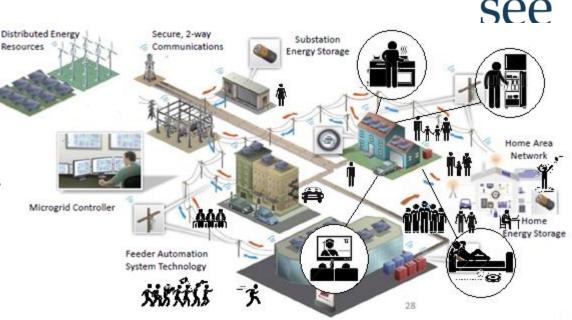


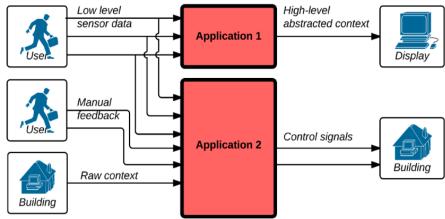


User Context in the Smart Grid

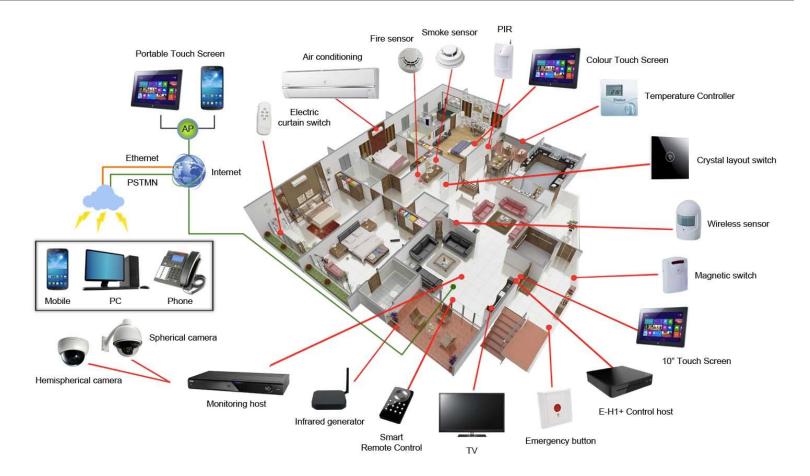
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- Context is inherent in the grid
 - Heterogeneous nodes
 - Renewable availability
 - Heterogeneous load demands
 - Energy storage
 - Stationary and EVs
 - User's habits
 - Pricing etc.
- Growing number of connected devices and associated human users provide additional gridrelated *context*:
 - Smart appliances, storage elements
 - User behavior trackers
 - To date context has been use in static manner, with monolithic applications





Smart Home Applications

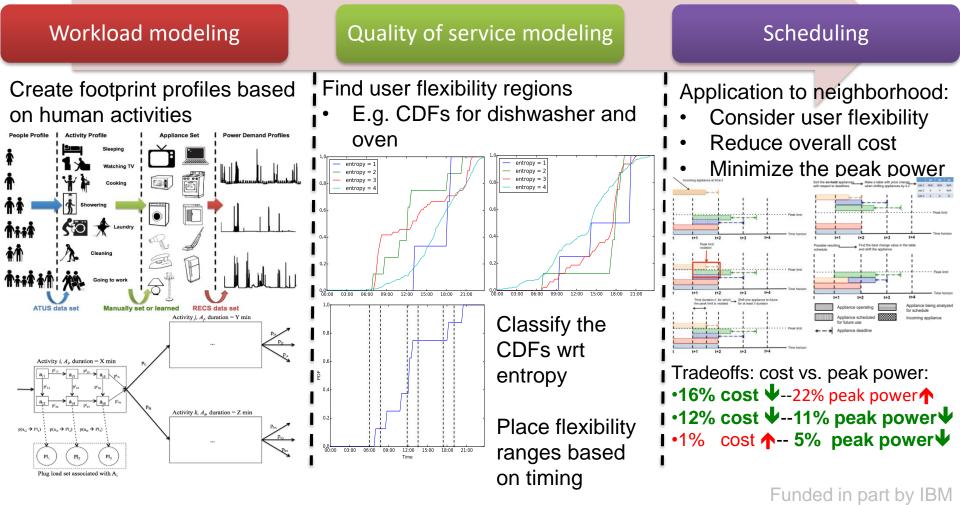


• Smart meters, heating/cooling, motion/temperature/lighting sensors, smart appliances, security, etc.

Modeling User Behavior for Smart Grid Control at Large Scale



We are developing an automated framework to model human behavior relevant for design of context-aware distributed control in Smart Grid applications across various geographies and for all key demographics of interest



Timely Context-Awareness



- Context should be detected at location where data is generated
 - Dramatic reductions in the total data communicated
 - Timeliness of response to relevant events
 - Easier to ensure privacy and security
- Modular context detection requires hierarchical machine learning algorithms with bounded errors
 - Sensors to servers
- We need energy-efficient and scalable implementations of machine learning algorithms on a hierarchy of IoT devices
 - ML algorithms are data intensive
 - Traditional architectures are inefficient
 - Design novel, efficient in-memory processing architectures

In-Memory Acceleration



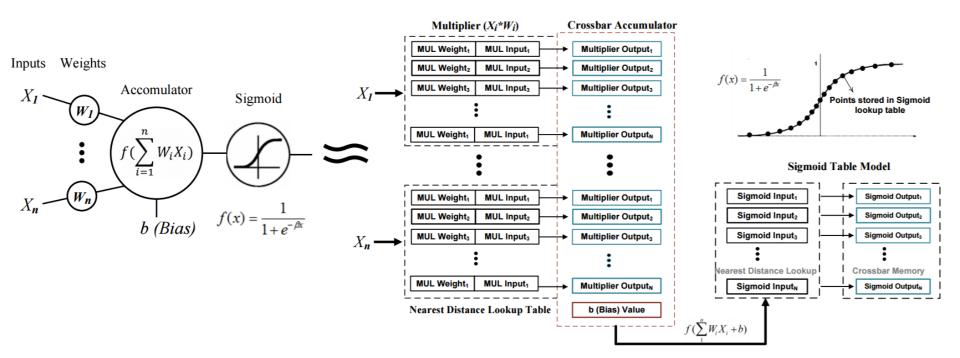
• Machine learning memory-based accelerators:

- Classification algorithms such has K-nearest neighbor
- Clustering algorithms such as K-means, Hierarchical Clustering, etc.
- Neural networks:
 - convolutional neural network (CNN)
 - deep neural network (DNN)
- Decision trees
- AdaBoost
- Hyperdimensional computing
- Others algorithms:
 - Query processing (databases)
 - Multioperand bitwise computation (for graph processing)
 - General parallelizable algorithms using only multiplications and additions, such as several image processing apps

In-Memory Neural Network Accelerator



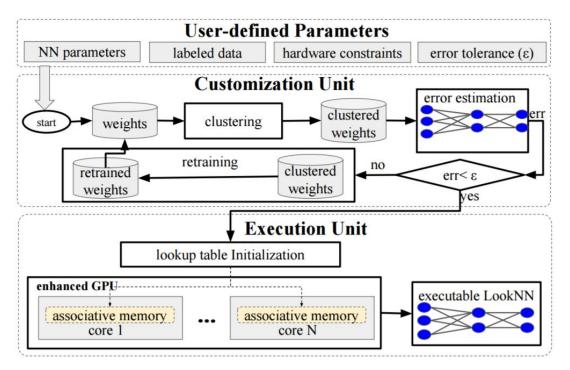
- Neural network has convolutional, pooling & fully connected layers
- Model each neuron in memory:
 - Multiplication: lookup table
 - Accumulation: in-memory computing
 - Sigmoid and max pooling: approximate lookup table with nearest distance search capability



In-Memory Neural Network Accelerator



- Software reduces the dataset size and enables weight sharing in memory
- An automated framework to tune neural network accuracy at runtime
- Results: 100x-1000x EDP improvement over state-of-the-art DNNs on GPU



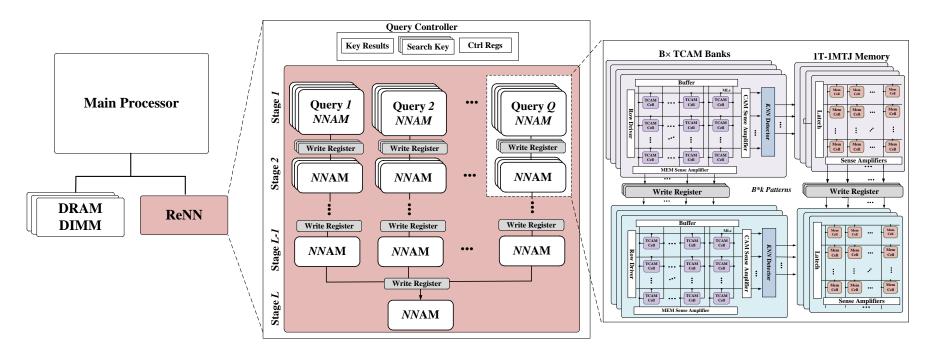
[DATE'17] M. Samragh, M. Imani, F. Koushanfar and T. Rosing, "LookNN: Neural Network with No Multiplication," IEEE/ACM Design Automation and Test in Europe Conference (DATE), 2017.

[DATE'17] M. Imani, D. Peroni, Y. Kim, A. Rahimi and T. Rosing, "Efficient Neural Network Acceleration on GPGPU using Content Addressable Memory," IEEE/ACM Design Automation and Test in Europe Conference (DATE), 2017.

NNgine: KNN Accelerator



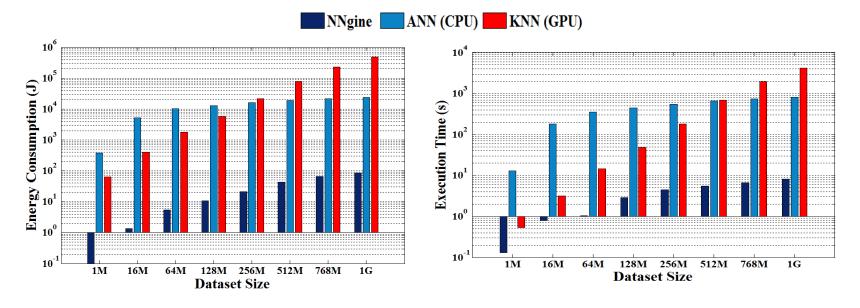
- NNgine: Nearest neighbor search accelerator
- **Applications:** pattern recognition, statistical classification, biology, computer vision, databases, coding theory, computational geometry
- Performing the search operation inside the magnetic memory next to DRAM
- ReNN can be used as memory and search engine



*NNAM: Associative memory with capability of finding k-nearest neighbor

NNgine Results

- Less than 0.5% QoS loss
- Not sensitive to dataset and query sizes

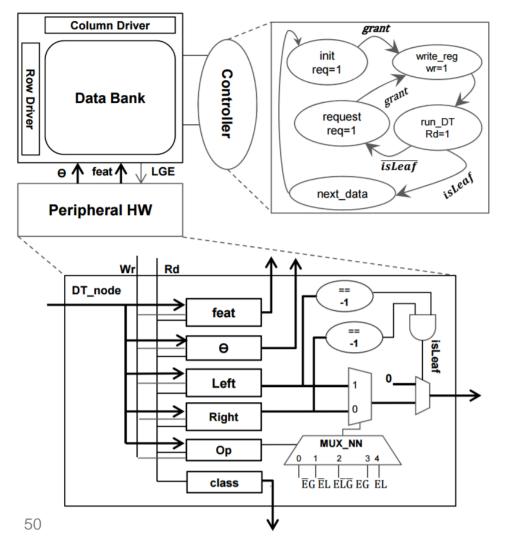


NNgine Energy Improvement	5590x
NNgine Speed up	510x



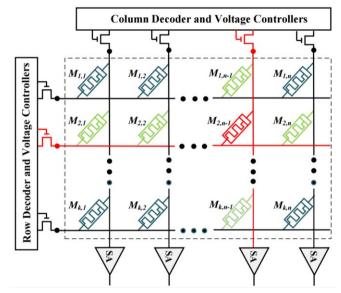
ReDT: Decision Tree

- **ReDT**: a specialized memory for Decision Tree classification
 - memory-intensive learning algorithm used in data analysis
 - Supports all kinds of equality and non-equality comparisons in memory
 - Placed closer to DRAM
- **Results:** 602X speedup and 16.5X energy savings compared to the GPU-based approach



In-Memory Addition/ Multiplication See

- Crossbar memristive memory which supports:
 - **Addition** for multiple in-memory inputs in exact & approximate modes
 - Parallel multiplications in a pipeline stage
- Application: at the compiler level map all instructions to addition and multiplication (e.g. via Taylor expansion) then run application in-memory
- **Applications:** data-intensive workloads such as machine learning, security, video/image processing, etc.
- Results: 20 × performance improvement and 480 × improvement in energy-delay product over GPU running six



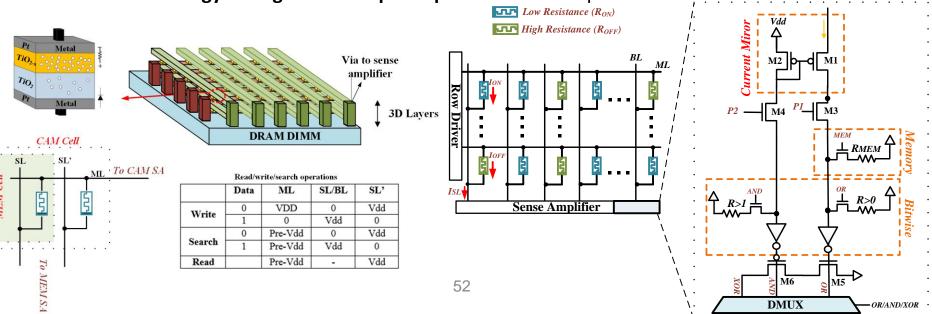
[DAC'17] M. Imani, S. Gupta, T. Rosing "Ultra-Efficient Processing In-Memory for Data Intensive Applications", IEEE/ACM Design Automation Conference (DAC), 2017.

[ISQED'17] M. Imani, T. Rosing, "CAP: Configurable Resistive Associative Processor for Near-Data Computing," IEEE International Symposium on Quality Electronic Design (ISQED), 2017.

MPIM: Bitwise/Search-based accelerator



- Multi-purpose in-memory processing (MPIM) supports the following in addition to memory functionality:
 - AND, OR, XOR computations
 - Capable of processing bitwise operation on **up to 256 rows** at the same time.
 - **11000x** energy improvements with **62x** speedup over the SIMD-based computation
 - Search-based operations
 - configure use as traditional resistive memory
 - 5.5x energy savings and 19x speedup for the search operations



Brain-inspired

Hyperdimensional Computing

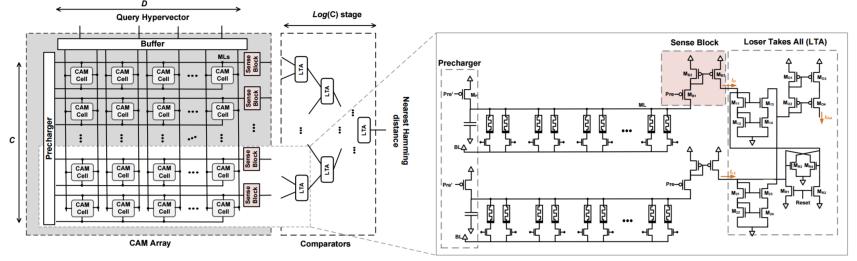
- Hyperdimensional (HD) computing:
 - Emulation of cognition by computing with highdimensional vectors as opposed to computing with numbers
 - Information distributed in high-dimensional space
 - Supports full algebra
- Superb properties:
 - General and scalable model of computing
 - Well-defined set of arithmetic operations
 - Fast and one-shot learning (no need of back-prop)
 - Memory-centric with significantly **parallelizable** operations
 - Extremely robust against most failure mechanisms and noise

Manipulating and comparing large patterns: an efficient **associative memory for reasoning and classification**

Brain-inspired Hyperdimensional Computing

Facilitate energy-efficient, fast, and scalable hyperdimensional associative memory (HAM):

- **Resistive HAM** (R-HAM): Timing discharge for approximate distance computing, <u>9.6x EDP improvement</u> over digital
- Analog HAM (A-HAM): Faster and denser alternative, <u>1347x</u> <u>EDP improvement</u> over digital design



[HPCA'17] M. Imani, A. Rahimi, D. Kong, T. Rosing, J. M. Rabaey "Exploring Hyperdimensional Associative Memory", IEEE International Symposium on High-Performance Computer Architecture (HPCA), 2017.

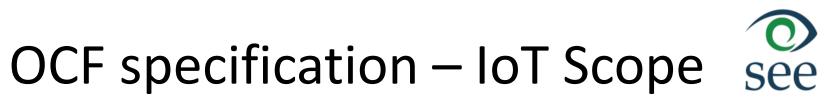
List of IoT companies

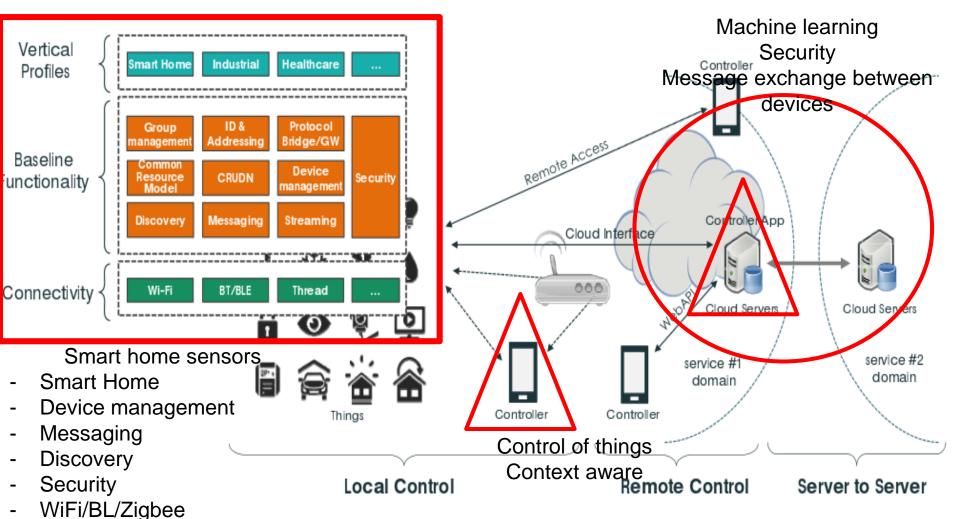




Big companies' approach

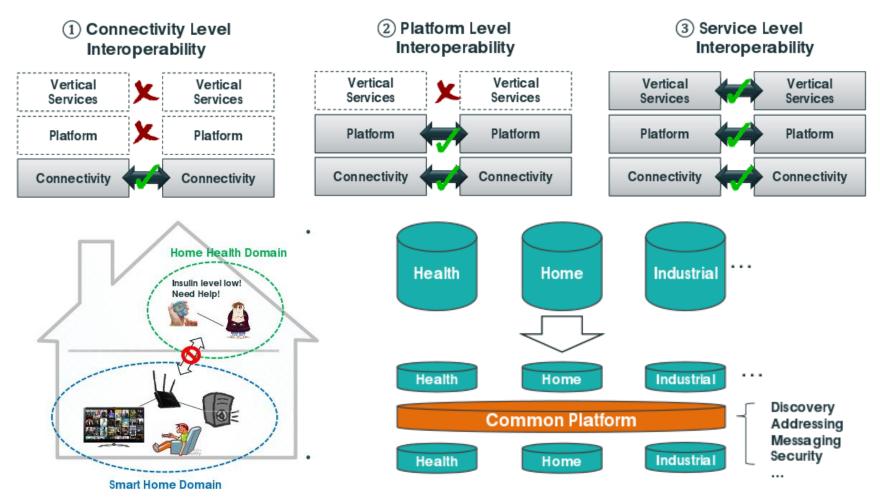
- IoT is big → one company cannot cover whole IoT
 Interoperability is essential in IoT
- Open Connectivity Foundation (OCF)
 - Intel, Samsung, Microsoft, Electronux, Qualcomm, Cisco
 - Unify IoT standard and specify protocols and open source projects
 - Seeks to scale the emerging IoT ecosystem by including a broader array of companies
 - Range of customer, enterprise and embedded devices and sensors from a variety of manufactures to securely and seamlessly interact with one another
 - +100 companies, 11 academic/nonprofit centers





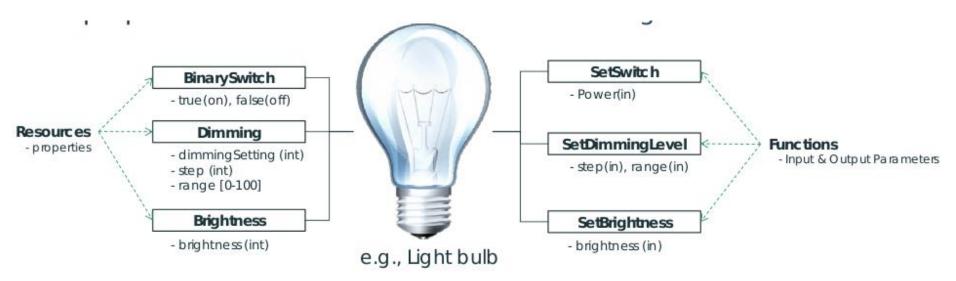
OCF specification - interoperability \bigotimes_{see}^{O}

- Heterogeneous things
 - Full interoperability from the connectivity layer up to the service layer



OCT specification - definition see

- Defining resources of things and its property
- Defining functions/operations of things
- Characteristics
 - Simple resource model
 - Minimize CPU load, memory impacts, traffic and bandwidth





OCF specification - etc

- Free license which covers both code and standard
 - Standards and open source to allow flexibility creating solutions
- Certification and logo program
 - Guarantee all devices work together



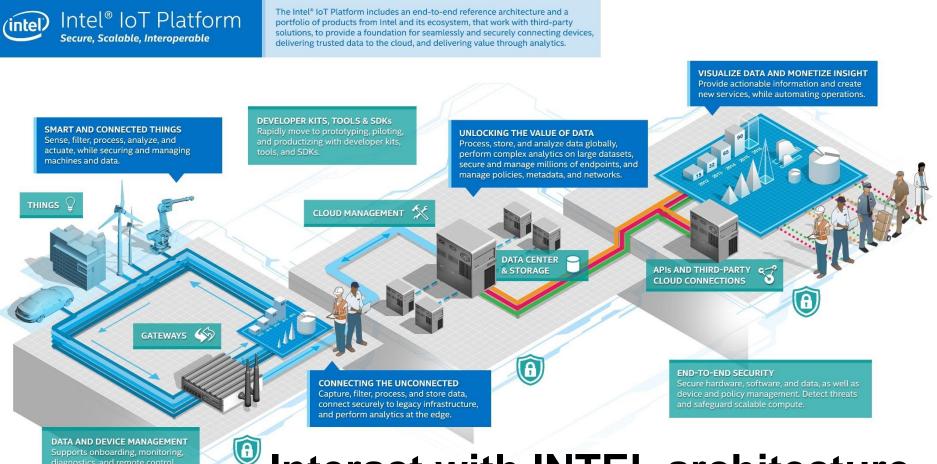
IoT industry segments

Company Category		Category	Overall rank ¹			Scores			
	anking . Q4/14					م 2	۲	4	Ē
1 (intel)	+5	Semiconductor		72%		1k	2.6k	4k	61
2 Hicrosoft	+2	Software		69%		480	1.6k	26k	54
3 dhala cisco	+2	Hardware		66%		1k	1.4k	5k	71
4 Google	-3	Several		59%		390	3.1k	21k	99
5 IBM	-3	Software		55%		720	1.5k	7k	50
6 samsung	+3	Consumer prod.	34%		**	590	1.6k	5k	29
7 🗯 Apple	-4	Consumer prod.	31%			170	1.3k	15k	37
8 SAP	→ 0	Software	26%		_	320	0.4k	5k	26
9 Gartner	↓ -2	Market research	24%			390	1.2k	3k	40
	→ 0	Software	22%			170	0.3k	6k	27
11 ARM	+3	Semiconductor	20%			90	1.0k	9k	57
12 🛞 GE 🛛	→ 0	Ind. equipment	19%			70	0.4k	3k	31
13 accenture	+11	Consulting	17%			170	0.4k	<1k	24
14 amazon.com	-3	Software	15%			110	0.4k	7k	67
	1 +3	Software	15%			90	0.1k	 7k	15
	-3	Hardware	15%			390	0.5k	<1k	-
17 IDC	- 2	Market research	15%			210	0.4k	5k	30
18 BlackBerry.	new	Software	13%		*	210	0.3k	4k	25
19 PTC'	+10	Software	12%			110	0.6k	<1k	12
20 verizon		M2M	11%			70	0.2k		

1. The highest ranking company in each aspect received a rating of 100%, with all other receiving a lower percentage in linear relation to the actual frequency. The overall result is the average of all four categories 2. Searches on Google in conjunction with IoT. 3. Tweets on Twitter in conjunction with IoP 4. Newspaper and blog mentions in conjunction with IoT 5. Number of employees that carry the tag "Internet of Things" on Linkedin. All numbers valid for Dec 2014 to Feb 2015. Sources: Google, Twitter, LinkedIn, Company websites, IoT Analytics

Intel for IoT





Interact with INTEL architecture

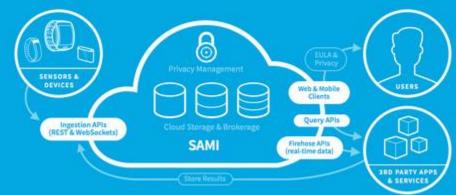
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Samsung

- 12mm



- What is Samsung products?
 - Smartphone, appliances, home a
- Connect 100% Samsung device
 - Interoperability to other devi
- Spread power to things
 - Artik: programmable platform



- Samsung open source tools for IoT (SAMI)

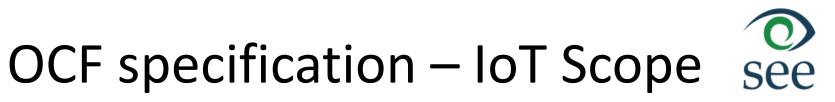


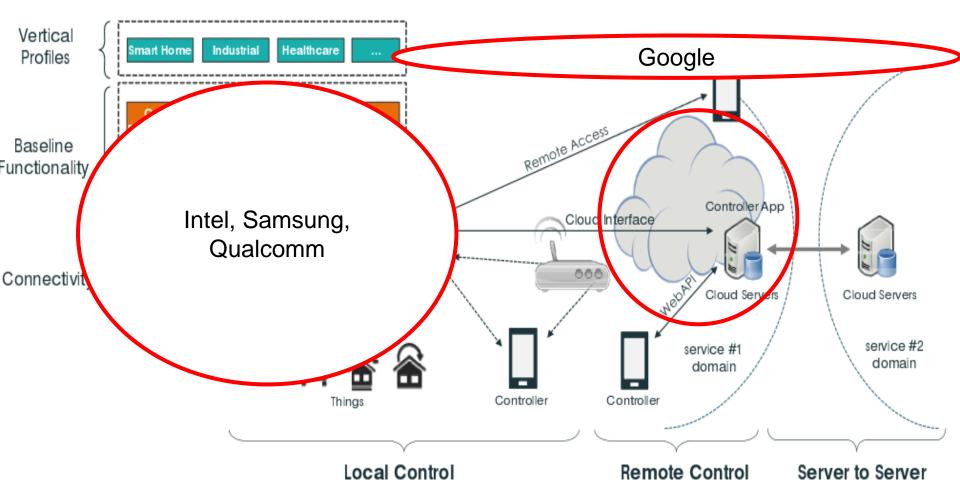
Google f

- Google's focus
 - Machine learning, infrastructure, clou (Andriod)
- Brillo OS for IoT
 - The connected OS could be used on everything from major smart home appliances such as refrigerators, TV to smaller tech such as garden monitor, light bulb, door locks and sensors









IBM for IoT



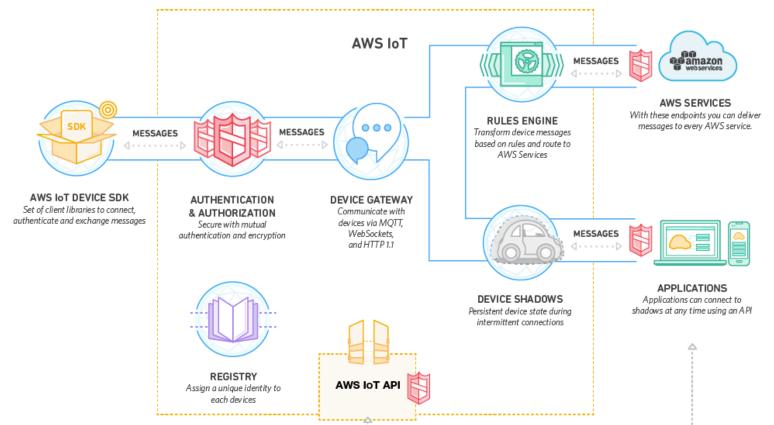
- Data analysis
 - Billions of devices, but 90% of generated data will go unused
- BlueMix
 - Provide API for App developments
 - Apps upload data to IBM cloud and analyze the data
 - Provide monitoring API



Amazon for IoT



- Cloud computing: Amazon prime, music and shopping
- Shoppers: amazon prime members
 - Create Smart things: Echo, Fire TV, Dash
- Securely connect devices: AWS platform



Company Summary



Company	Specialty	Moto	Achievements
Intel	Chips	The IoT Engines	Intel IoT platform that helps companies to test, deploy and secure connected devices
Samsung	Chips/Appli ances	Internet Of Things is Internet of Everything	90% devices IoT ready by 2017 and 100% by 2020
Google	Software	IoT from A to Z	Creating a complete network of interoperable ioT devices and ensure security: Google cloud platform, Brillo IoT OS, Nest
IBM	Cloud	Big data analytics in IoT	Data analytics and cognitive computing
Amazon	Product	IoT starts with SmartHomes	Fire sticks, TV, Dash, Echo / real time data streaming analyzer Kinesis

Company Summary Cont.



Company	Specialty	Moto	Achievements
Microsoft	Software	Windows 10 for IoT,	Convince retail, healthcare, manufacturing and automotive to embed Windows in their devices
ARM	Chips	All devices need to use ARM processors	ARM Cordio, ARM Cortex-M
CISCO	Network	There is No IoT without security	Nothing new here just that given Cisco's specific: exceptional reliability and security
Qualcomm	Chips	Connecting Internet of Everything	Qualcomm reaches \$1 billion revenue in 2014 on IoT chipsets: SmartCities, Smarthones, wearable tech etc.

Example IoT Startups



Company	What are they doing?
Adhere	Provide a connected pill bottle that ensures patients take their medications
Chui	Combine facial recognition with advanced computer vision and machine learning techniques to turn faces into "universal keys". The world's most intelligent doorbell
Enlighted	Provide smart lighting system on building, house and restaurants. Worker comfort and productivity
Heapsylon	Touch clothes into computers. Their socks are infused with textile pressure sensors and paired with proprietary electronics. Not only detect problems, but go well beyond that to track cadence, foot landing technique etc.
Humavox	Create technologies to wirelessly power IoT by using radio frequencies, thus eliminating the need for wired.

Example IoT Startups



Company	What are they doing?
Neura	Their goal is to become the glue connecting the IoT by developing an open platform that bridges objects, locations, people and the Web.
Revolv	Unified control of your smart home via a Smartphone or tablet app
TempolQ	Provide a cloud-based sensor data analytics backend for IoT and M2M
Theatro	Provide small Wi-Fi based wearable devices intended for indoor communications within the enterprise
PubNub	Provide a global real-time network that solves the problems of large-scale IoT connectivity in the wild, enabling IoT providers to focus on their core business



An exciting future!

