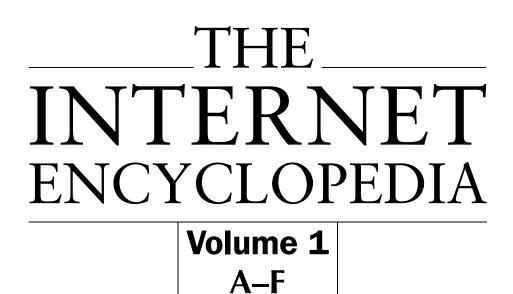


Hossein Bidgoli

Editor-in-Chief California State University Bakersfield, California





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Editor-in-Chief California State University Bakersfield, California



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To so many fine memories of my brother, Mohsen, for his uncompromising belief in the power of education.

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Contents

Chapter List by Subject Area	xii	Click-and-Brick Electronic Commerce	185
Contributors	XV	Charles Steinfield	
Preface	xxiii	Client/Server Computing	194
Guide to the Internet Encyclopedia	xxvi	Daniel J. McFarland	174
		Collaborative Commerce (C-commerce)	204
Volume 1		Rodney J. Heisterberg	
Active Server Pages	1	Common Gateway Interface (CGI) Scripts	218
J. Christopher Sandvig		Stan Kurkovsky	210
ActiveX	11	Computer Literacy	229
Roman Erenshteyn		Hossein Bidgoli	/
ActiveX Data Objects (ADO)	25	Computer Security Incident Response	
Bhushan Kapoor		Teams (CSIRTs)	242
Application Service Providers (ASPs)	36	Raymond R. Panko	
HArno Jacobsen		Computer Viruses and Worms	248
Authentication	48	Robert Slade	
Patrick McDaniel			
Den las alterations d		Conducted Communications Media	261
Benchmarking Internet Vasja Vehovar and Vesna Dolnicar	57	Thomas L. Pigg	
vasja venovar ana vesna Doinicar		Consumer Behavior	272
Biometric Authentication	72	Mary Finley Wolfinbarger and Mary C. Gilly	
James. L. Wayman			
Bluetooth TM —A Wireless Personal		Consumer-Oriented Electronic Commerce	284
Area Network	84	Henry Chan	
Brent A. Miller	04	Convergence of Data, Sound, and Video	294
		Gary J. Krug	
Business Plans for E-commerce Projects	96		
Amy W. Ray		Copyright Law	303
Business-to-Business (B2B) Electronic		Gerald R. Ferrera	
Commerce	106	Customer Relationship Management	
Julian J. Ray		on the Web	315
		Russell S. Winer	
Business-to-Business (B2B) Internet			
Business Models	120	Cybercrime and Cyberfraud	326
Dat-Dao Nguyen		Camille Chin	
Business-to-Consumer (B2C) Internet		Cyberlaw: The Major Areas, Development,	
Business Models	129	and Provisions	337
Diane M. Hamilton		Dennis M. Powers	
Capacity Planning for Web Services	139	Cyberterrorism	353
Robert Oshana	107	Charles W. Jaeger	
		-	
Cascading Style Sheets (CSS)	152	Databases on the Web	373
Fred Condo		A. Neil Yerkey	
C/C++	164	Data Compression	384
Mario Giannini		Chang-Su Kim and CC. Jay Kuo	
Circuit, Message, and Packet Switching	176	Data Mining in E-commerce	400
Robert H. Greenfield	110	Sviatoslav Braynov	400

VIII	Co
Data Warehousing and Data Marts <i>Chuck Kelley</i>	412
Denial of Service Attacks E. Eugene Schultz	424
Developing Nations Nanette S. Levinson	434
DHTML (Dynamic HyperText Markup Language) Craig D. Knuckles	444
Digital Communication Robert W. Heath Jr., and Atul A. Salvekar	457
Digital Divide Jaime J. Dávila	468
Digital Economy Nirvikar Singh	477
Digital Identity Drummond Reed and Jerry Kindall	493
Digital Libraries <i>Cavan McCarthy</i>	505
Digital Signatures and Electronic Signatures <i>Raymond R. Panko</i>	526
Disaster Recovery Planning Marco Cremonini and Pierangela Samarati	535
Distance Learning (Virtual Learning) Chris Dede, Tara Brown-L'Bahy, Diane Ketelhut, and Pamela Whitehouse	549
Downloading from the Internet Kuber Maharjan	561
E-business ROI Simulations <i>Edwin E. Lewis</i>	577
E-government Shannon Schelin and G. David Garson	590
Electronic Commerce and Electronic Business Charles Steinfield	601
Electronic Data Interchange (EDI) Matthew K. McGowan	613
Electronic Funds Transfer Roger Gate and Alec Nacamuli	624
Electronic Payment Donal O'Mahony	635
Electronic Procurement Robert H. Goffman	645
E-mail and Instant Messaging Jim Grubbs	660
E-marketplaces	671

Paul R. Prabhaker

Jim Krause **Enterprise Resource Planning (ERP)** 4 Zinovy Radovilsky E-systems for the Support of **Manufacturing Operations** 4 Robert H. Lowson **Extensible Markup Language (XML)** 7 Rich Dorfman Extensible Stylesheet Language (XSL) 8 Jesse M. Heines Extranets 7 Stephen W. Thorpe Feasibility of Global E-business Projects 3 Peter Raven and C. Patrick Fleenor **File Types** 5 Jennifer Lagier Firewalls 6 James E. Goldman **Fuzzy Logic** 5 Yan-Qing Zhang Volume 2 9 Game Design: Games for the World Wide Web Bruce R. Maxim 1 Gender and Internet Usage Ruby Roy Dholakia, Nikhilesh Dholakia, and Nir Kshetri 7 **Geographic Information Systems (GIS)** and the Internet 0 Haluk Cetin **Global Diffusion of the Internet** Nikhilesh Dholakia, Ruby Roy Dholakia, 1 and Nir Kshetri **Global Issues** 3 Babita Gupta Groupware 4 Pierre A. Balthazard and Richard E. Potter **Guidelines for a Comprehensive** 5 Security System Margarita Maria Lenk 5 Health Insurance and Managed Care Etienne E. Pracht 0 **Health Issues**

686

695

707

718

732

755

793

803

819

831

841

1

12

23

38

52

65

76

89

Health Issues104David Lukoff and Jayne Gackenbach104History of the Internet114John Sherry and Colleen Brown114

CONTENTS

Encryption

Enhanced TV

Ari Juels

CONTENTS

124

141

150

Julie R. Mariga

368

Java Judith C. Simon and Charles J. Campbell	379
JavaBeans and Software Architecture Nenad Medvidovic and Nikunj R. Mehta	388
JavaScript Constantine Roussos	401
JavaServer Pages (JSP) Frederick Pratter	415
Knowledge Management Ronald R. Tidd	431
Law Enforcement Robert Vaughn and Judith C. Simon	443
Law Firms Victoria S. Dennis and Judith C. Simon	457
Legal, Social, and Ethical Issues Kenneth Einar Himma	464
Library Management Clara L. Sitter	477
Linux Operating System Charles Abzug	486
Load Balancing on the Internet Jianbin Wei, Cheng-Zhong Xu, and Xiaobo Zhou	499
Local Area Networks Wayne C. Summers	515
Machine Learning and Data Mining on the Web Qiang Yang	527
Managing a Network Environment Haniph A. Latchman and Jordan Walters	537
Managing the Flow of Materials Across the Supply Chain <i>Matthias Holweg and Nick Rich</i>	551
Marketing Communication Strategies Judy Strauss	562
Marketing Plans for E-commerce Projects Malu Roldan	574
Medical Care Delivery Steven D. Schwaitzberg	586
Middleware Robert Simon	603

Steven D. Schwait Middleware Robert Simon **Mobile Commerce** 614 Mary J. Cronin **Mobile Devices and Protocols** 627 Julie R. Mariga and Benjamin R. Pobanz **Mobile Operating Systems and Applications** 635

	150	JavaServer Page Frederick Pratter
and	163	Knowledge Man Ronald R. Tidd
oork (ISDN): rvices and		Law Enforceme Robert Vaughn an
	180	Law Firms Victoria S. Dennis
ssen	192	Legal, Social, an Kenneth Einar Hi
/eb	204	Library Manage Clara L. Sitter
	216	Linux Operating Charles Abzug
	233	Load Balancing Jianbin Wei, Chen and Xiaobo Zhou
	244	Local Area Netw

Integrated Services Digital Netw Narrowband and Broadband Ser **Applications** John S. Thompson **Intelligent Agents** Daniel Dajun Zeng and Mark E. Nis Interactive Multimedia on the W Borko Furht and Oge Marques **International Cyberlaw** Julia Alpert Gladstone **International Supply Chain** Management Gary LaPoint and Scott Webster **Internet Architecture** 244 Graham Knight **Internet Censorship** 264 Julie Hersberger **Internet Etiquette (Netiquette)** 274 Joseph M. Kayany **Internet Literacy** 286 Hossein Bidgoli Internet Navigation (Basics, Services, and Portals) 298 Pratap Reddy **Internet Relay Chat (IRC)** 311 Paul L. Witt **Internet Security Standards** 320 Raymond R. Panko Internet2 334 Linda S. Bruenjes, Carolyn J. Siccama, and John LeBaron Intranets 346 William T. Schiano **Intrusion Detection Techniques** 355 Peng Ning and Sushil Jajodia

HTML/XHTML (HyperText Markup

Language/Extensible HyperText

Human Factors and Ergonomics

Human Resources Management

Dianna L. Stone, Eduardo Salas,

Information Quality in Internet

and Linda C. Isenhour

E-business Environments

Larry P. English

Robert W. Proctor and Kim-Phuong L. Vu

Markup Language)

Mark Michael

Inventory Management Janice E. Carrillo, Michael A. Carrillo, and Anand Paul

x

CONTENTS

Multimedia Joey Bargsten	642	Politics Paul Gronke
Multiplexing Dave Whitmore	664	Privacy Law Ray Everett-Church
Nonprofit Organizations Dale Nesbary	675	Propagation Characteristics of Wireless Channels
Online Analytical Processing (OLAP) Joseph Morabito and Edward A. Stohr	685	P. M. Shankar Prototyping
Online Auctions Gary C. Anders	699	Eric H. Nyberg Public Accounting Firms
Online Auction Site Management Peter R. Wurman	709	C. Janie Chang and Annette Nellen Public Key Infrastructure (PKI)
Online Banking and Beyond: Internet-Related Offerings from U.S. Banks	720	Russ Housley Public Networks
Siaw-Peng Wan		Dale R. Thompson and Amy W. Apon
Online Communities Lee Sproull	733	Radio Frequency and Wireless Communications Okechukwu C. Ugweje
Online Dispute Resolution Alan Gaitenby	745	Real Estate
Online News Services (Online Journalism) Bruce Garrison	755	Ashok Deo Bardhan and Dwight Jaffee Research on the Internet
Online Public Relations Kirk Hallahan	769	Paul S. Piper Return on Investment Analysis
Online Publishing Randy M. Brooks	784	for E-business Projects Mark Jeffery
Online Religion T. Matthew Ciolek	798	Risk Management in Internet-Based Software Projects <i>Roy C. Schmidt</i>
Online Stalking David J. Loundy	812	Rule-Based and Expert Systems Robert J. Schalkoff
Open Source Development and Licensing Steven J. Henry	819	Secure Electronic Transactions (SET) Mark S. Merkow
Organizational Impact John A. Mendonca	832	Secure Sockets Layer (SSL) <i>Robert J. Boncella</i>
Volume 3 Passwords	1	Securities Trading on the Internet Marcia H. Flicker
Jeremy Rasmussen	_	Software Design and Implementation in the
Patent Law Gerald Bluhm	14	Web Environment Jeff Offutt
Peer-to-Peer Systems L. Jean Camp	25	Software Piracy Robert K. Moniot
	34	Speech and Audio Compression Peter Kroon
Perl David Stotts		
	51	Standards and Protocols in Data Communications <i>David E. Cook</i>

CONTENTS

Strategic Alliances Patricia Adams	340	Vir Jan
Structured Query Language (SQL) Erick D. Slazinski	353	Vis Dev
Supply Chain Management Gerard J. Burke and Asoo J. Vakharia	365	Vis (VF
Supply Chain Management and the Internet Thomas D. Lairson	374	Tim Vis
Supply Chain Management Technologies Mark Smith	387	Bla <u>:</u> Voi
Supply Networks: Developing and Maintaining Relationships and Strategies Robert H. Lowson	398	Roy We Pati
Taxation Issues Annette Nellen	413	We Lou
TCP/IP Suite Prabhaker Mateti	424	We Jiar
Telecommuting and Telework <i>Ralph D. Westfall</i>	436	We Doi
Trademark Law Ray Everett-Church	448	We Tare
Travel and Tourism Daniel R. Fesenmaier, Ulrike Gretzel, Yeong-Hyeon Hwang, and Youcheng Wang	459	We Ray
Universally Accessible Web Resources: Designing for People with Disabilities Jon Gunderson	477	We Clei We
Unix Operating System <i>Mark Shacklette</i>	494	Akh We
Usability Testing: An Evaluation Process for Internet Communications Donald E. Zimmerman and Carol A. Akerelrea	512	Rol Wic Net
Value Chain Analysis Brad Kleindl	525	Lyn Wii
Video Compression Immanuel Freedman	537	E. I Win
Video Streaming <i>Herbert Tuttle</i>	554	Lill: Win
Virtual Enterprises J. Cecil	567	Mo. Wii
Virtual Private Networks: Internet Protocol (IP) Based David E. McDysan	579	Maş Wiı Pan
Virtual Reality on the Internet: Collaborative Virtual Reality Andrew Johnson and Jason Leigh	591	XB Lar J. E

Virtual Teams Jamie S. Switzer	600
Visual Basic Dennis O. Owen	608
Visual Basic Scripting Edition (VBScript) Timothy W. Cole	620
Visual C++ (Microsoft) Blayne E. Mayfield	635
Voice over Internet Protocol (IP) <i>Roy Morris</i>	647
Web-Based Training <i>Patrick J. Fahy</i>	661
Webcasting Louisa Ha	674
Web Content Management Jian Qin	687
Web Hosting Doug Kaye	699
Web Quality of Service <i>Tarek Abdelzaher</i>	711
Web Search Fundamentals Raymond Wisman	724
Web Search Technology Clement Yu and Weiyi Meng	738
Web Services Akhil Sahai, Sven Graupner, and Wooyoung Kim	754
Web Site Design <i>Robert E. Irie</i>	768
Wide Area and Metropolitan Area Networks Lynn A. DeNoia	776
Windows 2000 Security <i>E. Eugene Schultz</i>	792
Wireless Application Protocol (WAP) Lillian N. Cassel	805
Wireless Communications Applications <i>Mohsen Guizani</i>	817
Wireless Internet Magda El Zarki, Geert Heijenk and Kenneth S. Lee	831
Wireless Marketing Pamela M. H. Kwok	850
XBRL (Extensible Business Reporting Language): Business Reporting with XML J. Efrim Boritz and Won Gyun No	863

xi

Chapter List by Subject Area

Applications

Delivery of Medical Care **Developing Nations Digital Libraries** Distance Learning (Virtual Learning) Downloading from the Internet Electronic Funds Transfer E-mail and Instant Messaging Enhanced TV Game Design: Games for the World Wide Web GroupWare Health Insurance and Managed Care Human Resources Management Interactive Multimedia on the Web Internet Relay Chat (IRC) Law Enforcement Law Firms Library Management Nonprofit Organizations Online Banking and Beyond: Internet-Related Offerings from U.S. Banks **Online Communities Online Dispute Resolution** Online News Services (Online Journalism) **Online Public Relations Online Publishing Online Religion** Politics **Public Accounting Firms** Real Estate Research on the Internet Securities Trading on the Internet Telecommuting and Telework Travel and Tourism Video Streaming Virtual Enterprises Virtual Teams Web-Based Training Webcasting

Design, Implementation, and Management

Application Service Providers (ASPs) Benchmarking Internet Capacity Planning for Web Services Client/Server Computing E-business ROI Simulations Enterprise Resource Planning (ERP) Human Factors and Ergonomics Information Quality in Internet and E-business Environments Load Balancing on the Internet Managing a Network Environment Managing Risk in Internet-Based Software Projects Peer-to-Peer Systems **Project Management Techniques** Prototyping Return on Investment Analysis for E-business Projects Software Design and Implementation in the Web Environment Structured Query Language (SQL) Universally Accessible Web Resources: Designing for People with Disabilities Usability Testing: An Evaluation Process for Internet Communications Virtual Reality on the Internet: Collaborative Virtual Reality Web Hosting Web Quality of Service

Electronic Commerce

Business Plans for E-commerce Projects Business-to-Business (B2B) Electronic Commerce Business-to-Business (B2B) Internet Business Models Business-to-Consumer (B2C) Internet Business Models Click-and-Brick Electronic Commerce **Collaborative Commerce Consumer-Oriented Electronic Commerce** E-government Electronic Commerce and Electronic Business Electronic Data Interchange (EDI) **Electronic Payment** E-marketplaces Extranets Intranets **Online Auction Site Management Online Auctions** Web Services

Foundation

Computer Literacy Digital Economy Downloading from the Internet Electronic Commerce and Electronic Business File Types Geographic Information Systems (GIS) and the Internet History of the Internet Internet Etiquette (Netiquette) Internet Literacy Internet Navigation (Basics, Services, and Portals) Multimedia Value Chain Analysis Web Search Fundamentals Web Search Technology

Infrastructure

Circuit, Message, and Packet Switching **Conducted Communications Media** Convergence of Data, Sound, and Video Data Compression **Digital Communication** Integrated Services Digital Network (ISDN): Narrowband and Broadband Services and Applications Internet Architecture Internet2 Linux Operating System Local Area Networks Middleware Multiplexing **Public Networks** Speech and Audio Compression Standards and Protocols in Data Communications Storage Area Networks (SANs) **TCP/IP** Suite Unix Operating System Video Compression Voice over Internet Protocol (IP) Virtual Private Networks: Internet-Protocol (IP) Based Wide Area and Metropolitan Area Networks

Legal, Social, Organizational, International, and Taxation Issues

Copyright Law Cybercrime and Cyberfraud Cyberlaw: The Major Areas, Development, and Provisions Cyberterrorism Digital Divide **Digital Identity** Feasibility of Global E-business Projects Gender and Internet Usage **Global Issues** Health Issues International Cyberlaw Internet Censorship Internet Diffusion Legal, Social, and Ethical Issues **Online Stalking** Open Source Development and Licensing **Organizational Impact** Patent Law Privacy Law Software Piracy **Taxation Issues** Trademark Law

Marketing and Advertising on the Web

Consumer Behavior Customer Relationship Management on the Web Data Mining in E-commerce Data Warehousing and Data Marts Databases on the Web Fuzzy Logic Intelligent Agents Knowledge Management Machine Learning and Data Mining on the Web Marketing Communication Strategies Marketing Plans for E-commerce Projects Online Analytical Processing (OLAP) Personalizations and Customization Technologies Rule-Based and Expert Systems Wireless Marketing

Security Issues and Measures

Authentication **Biometric Authentication** Computer Security Incident Response Teams (CSIRTs) Computer Viruses and Worms Denial of Service Attacks Digital Signatures and Electronic Signatures **Disaster Recovery Planning** Encryption Firewalls Guidelines for a Comprehensive Security System Internet Security Standards Intrusion Detection System Passwords Physical Security Public Key Infrastructure (PKI) Secure Electronic Transmissions (SET) Secure Sockets Layer (SSL) Virtual Private Networks: Internet Protocol (IP) Based Windows 2000 Security

Supply Chain Management

Electronic Procurement E-systems for the Support of Manufacturing Operations International Supply Chain Management Inventory Management Managing the Flow of Materials Across the Supply Chain Strategic Alliances Supply Chain Management Supply Chain Management and the Internet Supply Chain Management Technologies Supply Networks: Developing and Maintaining Relationships and Stratedies Value Chain Analysis

Web Design and Programming

Active Server Pages (ASP) ActiveX ActiveX Data Objects (ADO)

C/C++

Cascading Style Sheets (CSS) Common Gateway Interface (CGI) Scripts DHTML (Dynamic HyperText Markup Language) Extensible Markup Language (XML) Extensible Stylesheet Language (XSL) HTML/XHTML (Hypertext Markup Language/Extensible HyperText Markup Language) Java Java Server Pages (JSP) JavaBeans and Software Architecture JavaScript Perl Visual Basic Scripting Edition (VBScript) Visual Basic Visual C++ (Microsoft) Web Content Management Web Site Design XBRL (Extensible Business Reporting Language): Business Reporting with XML

Wireless Internet and E-commerce

BluetoothTM—A Wireless Personal Area Network Mobile Commerce Mobile Devices and Protocols Mobile Operating Systems and Applications Propagation Characteristics of Wireless Channels Radio Frequency and Wireless Communications Wireless Application Protocol (WAP) Wireless Communications Applications Wireless Internet Wireless Marketing

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xviii

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xx

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The Internet Encyclopedia is the first comprehensive examination of the core topics in the Internet field. *The Internet Encyclopedia*, a three-volume reference work with 205 chapters and more than 2,600 pages, provides comprehensive coverage of the Internet as a business tool, IT platform, and communications and commerce medium. The audience includes the libraries of two-year and four-year colleges and universities with MIS, IT, IS, data processing, computer science, and business departments; public and private libraries; and corporate libraries throughout the world. It is the only comprehensive source for reference material for educators and practitioners in the Internet field.

Education, libraries, health, medical, biotechnology, military, law enforcement, accounting, law, justice, manufacturing, financial services, insurance, communications, transportation, aerospace, energy, and utilities are among the fields and industries expected to become increasingly dependent upon the Internet and Web technologies. Companies in these areas are actively researching the many issues surrounding the design, utilization, and implementation of these technologies.

This definitive three-volume encyclopedia offers coverage of both established and cutting-edge theories and developments of the Internet as a technical tool and business/communications medium. The encyclopedia contains chapters from global experts in academia and industry. It offers the following unique features:

- 1) Each chapter follows a format which includes title and author, chapter outline, introduction, body, conclusion, glossary, cross references, and references. This unique format enables the readers to pick and choose among various sections of a chapter. It also creates consistency throughout the entire series.
- 2) The encyclopedia has been written by more than 240 experts and reviewed by more than 840 academics and practitioners chosen from around the world. This diverse collection of expertise has created the most definitive coverage of established and cutting edge theories and applications in this fast-growing field.
- 3) Each chapter has been rigorously peer reviewed. This review process assures the accuracy and completeness of each topic.
- 4) Each chapter provides extensive online and offline references for additional readings. This will enable readers to further enrich their understanding of a given topic.
- 5) More than 1,000 illustrations and tables throughout the series highlight complex topics and assist further understanding.
- 6) Each chapter provides extensive cross references. This helps the readers identify other chapters within

the encyclopedia related to a particular topic, which provides a one-stop knowledge base for a given topic.

- 7) More than 2,500 glossary items define new terms and buzzwords throughout the series, which assists readers in understanding concepts and applications.
- 8) The encyclopedia includes a complete table of contents and index sections for easy access to various parts of the series.
- 9) The series emphasizes both technical and managerial issues. This approach provides researchers, educators, students, and practitioners with a balanced understanding of the topics and the necessary background to deal with problems related to Internetbased systems design, implementation, utilization, and management.
- 10) The series has been designed based on the current core course materials in several leading universities around the world and current practices in leading computer- and Internet-related corporations. This format should appeal to a diverse group of educators, practitioners, and researchers in the Internet field.

We chose to concentrate on fields and supporting technologies that have widespread applications in the academic and business worlds. To develop this encyclopedia, we carefully reviewed current academic research in the Internet field at leading universities and research institutions around the world. Management information systems, decision support systems (DSS), supply chain management, electronic commence, network design and management, and computer information systems (CIS) curricula recommended by the Association of Information Technology Professionals (AITP) and the Association for Computing Management (ACM) were carefully investigated. We also researched the current practices in the Internet field used by leading IT corporations. Our work enabled us to define the boundaries and contents of this project.

TOPIC CATEGORIES

Based on our research we identified 11 major topic areas for the encyclopedia:

- Foundation;
- Infrastructure;
- Legal, social, organizational, international, and taxation issues;
- · Security issues and measures;
- Web design and programming;
- Design, implementation, and management;
- Electronic commerce;
- Marketing and advertising on the Web;

PREFACE

- Supply chain management;
- · Wireless Internet and e-commerce; and
- Applications.

Although these 11 categories of topics are interrelated, each addresses one major dimension of the Internetrelated fields. The chapters in each category are also interrelated and complementary, enabling readers to compare, contrast, and draw conclusions that might not otherwise be possible.

Although the entries have been arranged alphabetically, the light they shed knows no bounds. The encyclopedia provides unmatched coverage of fundamental topics and issues for successful design, implementation, and utilization of Internet-based systems. Its chapters can serve as material for a wide spectrum of courses, such as the following:

- Web technology fundamentals;
- E-commerce;
- Security issues and measures for computers, networks, and online transactions;
- Legal, social, organizational, and taxation issues raised by the Internet and Web technology;
- Wireless Internet and e-commerce;
- Supply chain management;
- Web design and programming;
- · Marketing and advertising on the Web; and
- The Internet and electronic commerce applications.

Successful design, implementation, and utilization of Internet-based systems require a thorough knowledge of several technologies, theories, and supporting disciplines. Internet and Web technologies researchers and practitioners have had to consult many resources to find answers. Some of these sources concentrate on technologies and infrastructures, some on social and legal issues, and some on applications of Internet-based systems. This encyclopedia provides all of this relevant information in a comprehensive three-volume set with a lively format.

Each volume incorporates core Internet topics, practical applications, and coverage of the emerging issues in the Internet and Web technologies field. Written by scholars and practitioners from around the world, the chapters fall into the 11 major subject areas mentioned previously.

Foundation

Chapters in this group examine a broad range of topics. Theories and concepts that have a direct or indirect effect on the understanding, role, and the impact of the Internet in public and private organizations are presented. They also highlight some of the current issues in the Internet field. These articles explore historical issues and basic concepts as well as economic and value chain concepts. They address fundamentals of Web-based systems as well as Web search issues and technologies. As a group they provide a solid foundation for the study of the Internet and Web-based systems.

Infrastructure

Chapters in this group explore the hardware, software, operating systems, standards, protocols, network systems, and technologies used for design and implementation of the Internet and Web-based systems. Thorough discussions of TCP/IP, compression technologies, and various types of networks systems including LANs, MANS, and WANs are presented.

Legal, Social, Organizational, International, and Taxation Issues

These chapters look at important issues (positive and negative) in the Internet field. The coverage includes copyright, patent and trademark laws, privacy and ethical issues, and various types of cyberthreats from hackers and computer criminals. They also investigate international and taxation issues, organizational issues, and social issues of the Internet and Web-based systems.

Security Issues and Measures

Chapters in this group provide a comprehensive discussion of security issues, threats, and measures for computers, network systems, and online transactions. These chapters collectively identify major vulnerabilities and then provide suggestions and solutions that could significantly enhance the security of computer networks and online transactions.

Web Design and Programming

The chapters in this group review major programming languages, concepts, and techniques used for designing programs, Web sites, and virtual storefronts in the ecommerce environment. They also discuss tools and techniques for Web content management.

Design, Implementation, and Management

The chapters in this group address a host of issues, concepts, theories and techniques that are used for design, implementation, and management of the Internet and Web-based systems. These chapters address conceptual issues, fundamentals, and cost benefits and returns on investment for Internet and e-business projects. They also present project management and control tools and techniques for the management of Internet and Web-based systems.

Electronic Commerce

These chapters present a thorough discussion of electronic commerce fundamentals, taxonomies, and applications. They also discuss supporting technologies and applications of e-commerce inclining intranets, extranets, online auctions, and Web services. These chapters clearly demonstrate the successful applications of the Internet and Web technologies in private and public sectors.

Marketing and Advertising on the Web

The chapters in this group explore concepts, theories, and technologies used for effective marketing and advertising

xxiv

on the Web. These chapters examine both qualitative and quantitative techniques. They also investigate the emerging technologies for mass personalization and customization in the Web environment.

Supply Chain Management

The chapters in this group discuss the fundamentals concepts and theories of value chain and supply chain management. The chapters examine the major role that the Internet and Web technologies play in an efficient and effective supply chain management program.

Wireless Internet and E-commerce

These chapters look at the fundamental concepts and technologies of wireless networks and wireless computing as they relate to the Internet and e-commerce operations. They also discuss mobile commerce and wireless marketing as two of the growing fields within the e-commerce environment.

Applications

The Internet and Web-based systems are everywhere. In most cases they have improved the efficiency and effectiveness of managers and decision makers. Chapters in this group highlight applications of the Internet in several fields, such as accounting, manufacturing, education, and human resources management, and their unique applications in a broad section of the service industries including law, law enforcement, medical delivery, health insurance and managed care, library management, nonprofit organizations, banking, online communities, dispute resolution, news services, public relations, publishing, religion, politics, and real estate. Although these disciplines are different in scope, they all utilize the Internet to improve productivity and in many cases to increase customer service in a dynamic business environment.

Specialists have written the collection for experienced and not-so-experienced readers. It is to these contributors that I am especially grateful. This remarkable collection of scholars and practitioners has distilled their knowledge into a fascinating and enlightening one-stop knowledge base in Internet-based systems that "talk" to readers. This has been a massive effort but one of the most rewarding experiences I have ever undertaken. So many people have played a role that it is difficult to know where to begin.

I should like to thank the members of the editorial board for participating in the project and for their expert advice on the selection of topics, recommendations for authors, and review of the materials. Many thanks to the more than 840 reviewers who devoted their times by proving advice to me and the authors on improving the coverage, accuracy, and comprehensiveness of these materials.

I thank my senior editor at John Wiley & Sons. Matthew Holt, who initiated the idea of the encyclopedia back in spring of 2001. Through a dozen drafts and many reviews, the project got off the ground and then was managed flawlessly by Matthew and his professional team. Matthew and his team made many recommendations for keeping the project focused and maintaining its lively coverage. Tamara Hummel, our superb editorial coordinator, exchanged several hundred e-mail messages with me and many of our authors to keep the project on schedule. I am grateful to all her support. When it came to the production phase, the superb Wiley production team took over. Particularly I want to thank Deborah DeBlasi, our senior production editor at John Wiley & Sons. and Nancy J. Hulan, our project manager at TechBooks. I am grateful to all their hard work.

Last, but not least, I want to thank my wonderful wife Nooshin and my two lovely children Mohsen and Morvareed for being so patient during this venture. They provided a pleasant environment that expedited the completion of this project. Nooshin was also a great help in designing and maintaining the author and reviewer databases. Her efforts are greatly appreciated. Also, my two sisters Azam and Akram provided moral support throughout my life. To this family, any expression of thanks is insufficient.

> Hossein Bidgoli California State University, Bakersfield

The Internet Encyclopedia is a comprehensive summary of the relatively new and very important field of the Internet. This reference work consists of three separate volumes and 205 chapters on various aspects of this field. Each chapter in the encyclopedia provides a comprehensive overview of the selected topic intended to inform a board spectrum of readers ranging from computer professionals and academicians to students to the general business community.

In order that you, the reader, will derive the greatest possible benefit from *The Internet Encyclopedia*, we have provided this Guide. It explains how the information within the encyclopedia can be located.

ORGANIZATION

The Internet Encyclopedia is organized to provide maximum ease of use for its readers. All of the chapters are arranged in alphabetical sequence by title. Chapters titles that begin with the letters A to F are in Volume 1, chapter titles from G to O are in Volume 2, and chapter titles from P to Z are in Volume 3. So that they can be easily located, chapter titles generally begin with the key word or phrase indicating the topic, with any descriptive terms following. For example, "Virtual Reality on the Internet: Collaborative Virtual Reality" is the chapter title rather than "Collaborative Virtual Reality."

Table of Contents

A complete table of contents for the entire encyclopedia appears in the front of each volume. This list of titles represents topics that have been carefully selected by the editor-in-chief, Dr. Hossein Bidgoli, and his colleagues on the Editorial Board.

Following this list of chapters by title is a second complete list, in which the chapters are grouped according to subject area. The encyclopedia provides coverage of 11 specific subject areas, such as E-commerce and Supply Chain Management. Please see the Preface for a more detailed description of these subject areas.

Index

The Subject Index is located at the end of Volume 3. This index is the most convenient way to locate a desired topic within the encyclopedia. The subjects in the index are listed alphabetically and indicate the volume and page number where information on this topic can be found.

Chapters

Each chapter in *The Internet Encyclopedia* begins on a new page, so that the reader may quickly locate it. The author's name and affiliation are displayed at the beginning of the article.

All chapters in the encyclopedia are organized according to a standard format, as follows:

- Title and author,
- Outline,
- Introduction,
- Body,
- Conclusion,
- Glossary,
- · Cross References, and
- References.

Outline

Each chapter begins with an outline indicating the content to come. This outline provides a brief overview of the chapter so that the reader can get a sense of the information contained there without having to leaf through the pages. It also serves to highlight important subtopics that will be discussed within the chapter. For example, the chapter "Computer Literacy" includes sections entitled Defining a Computer, Categories of Computers According to Their Power, and Classes of Data Processing Systems. The outline is intended as an overview and thus lists only the major headings of the chapter. In addition, lower-level headings will be found within the chapter.

Introduction

The text of each chapter begins with an introductory section that defines the topic under discussion and summarizes the content. By reading this section the readers get a general idea about the content of a specific chapter.

Body

The body of each chapter discusses the items that were listed in the outline section.

Conclusion

The conclusion section provides a summary of the materials discussed in each chapter. This section imparts to the readers the most important issues and concepts discussed within each chapter.

Glossary

The glossary contains terms that are important to an understanding of the chapter and that may be unfamiliar to the reader. Each term is defined in the context of the particular chapter in which it is used. Thus the same term may be defined in two or more chapters with the detail of the definition varying slightly from one to another. The encyclopedia includes approximately 2,500 glossary terms. For example, the article "Computer Literacy" includes the following glossary entries:

- **Computer** A machine that accepts data as input, processes the data without human interference using a set of stored instructions, and outputs information. Instructions are step-by-step directions given to a computer for performing specific tasks.
- **Computer generations** Different classes of computer technology identified by a distinct architecture and technology; the first generation was vacuum tubes, the second transistors, the third integrated circuits, the fourth very-large-scale integration, and the fifth gallium arsenide and parallel processing.

Cross References

All the chapters in the encyclopedia have cross references to other chapters. These appear at the end of the chapter, following the text and preceding the references. The cross references indicate related chapters which can be consulted for further information on the same topic. The encyclopedia contains more than 2,000 cross references in all. For example, the chapter "Java" has the following cross references:

JavaBeans and Software Architecture; Software Design and Implementation in the Web Environment.

References

The reference section appears as the last element in a chapter. It lists recent secondary sources to aid the reader in locating more detailed or technical information. Review articles and research papers that are important to an understanding of the topic are also listed. The references in this encyclopedia are for the benefit of the reader, to provide direction for further research on the given topic. Thus they typically consist of one to two dozen entries. They are not intended to represent a complete listing of all materials consulted by the author in preparing the chapter. In addition, some chapters contain a Further Reading section, which includes additional sources readers may wish to consult.