Ipsos Loyalty

Introduction to
Applied
Behavioral Science

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April 27, 2017



Your Presenters Today



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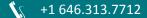
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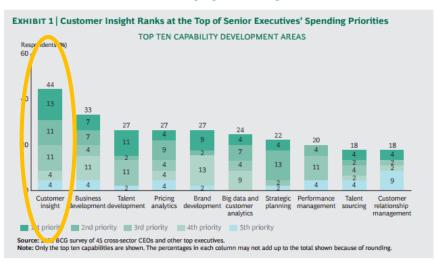
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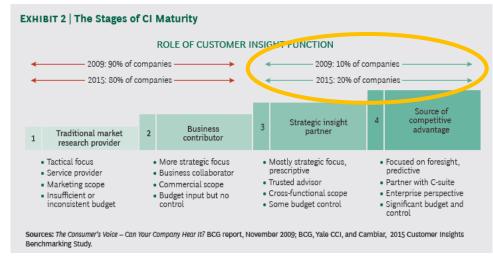


Why Behavioral Science?

C-Suite ranks customer insights as their top priority



Yet made *little progress* with the value they are getting









INTRO TO BEHAVIORAL SCIENCE

WHERE ARE WE TODAY?



- What is Behavioral Science?
- Thinking fast, thinking slow: 2 systems
- How BSci help your Market Research?



What is Behavioral Science?

Behavioral Science is an interdisciplinary field of science (e.g., social and cognitive psychology, judgment and decision making, and behavioral decision theory) which generates and applies insights to understand, predict, and ultimately implement behavioral change.



















BEHAVIOURAL **INSIGHTS TEAM.**









WRIGLEY





THE



"Chief Behavioral Officer: It's the new 'must-have' role."

~ Crawford Hollinaworth



What is Behavioral Science?

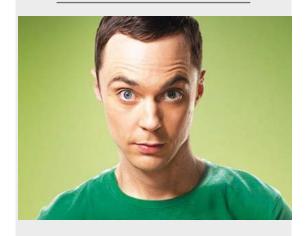


If we all behaved like "Econ":

- We'd spend significant amount of time carefully weighing the product, service and price attributes of all options to make optimal purchase decisions every time in every category
- We'd choose breakfast based on fiber and other nutrition contents.
- We'd never have any problem of over-eating or under-exercising.
- We'd never have problems to plan for future, e.g., saving for retirement, research and purchase right types of insurance.

What is Behavioral Science?

Traditional Economics



How we *should* behave

Behavioral Economics



How we actually behave

At Least Sometimes...



BEHAVIORAL ECONOMICS IN CONSUMER BEHAVIOR

"Irrational" Behavior





BEHAVIORAL ECONOMICS IN CONSUMER BEHAVIOR

System 2 Way of Nudging

StepJockey: how small steps add up over time



Climbs up and down stairs in a 5-storey building

2 x a day

Climbs the stairs in the underground station

1 x a day



Extra calories

burnt per year 17,595*

Which is

equivalent to: 8.5 days food

BMI

(Overweight)

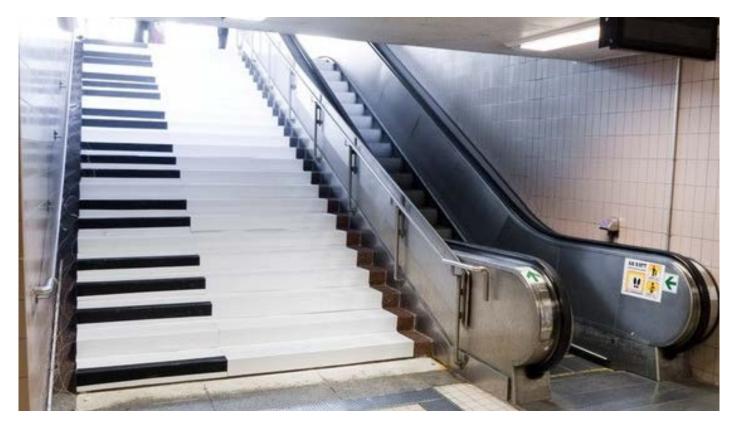
Healthy)

* Assumes 230 working days in a year



BEHAVIORAL ECONOMICS IN CONSUMER BEHAVIOR

System 1 Way of Nudging



Are We Rational?

Are people rational?

• Do our research methodologies assume that people are rational?

Do we analyze our research based on the assumption that they are rational?





INTRO TO BEHAVIORAL SCIENCE

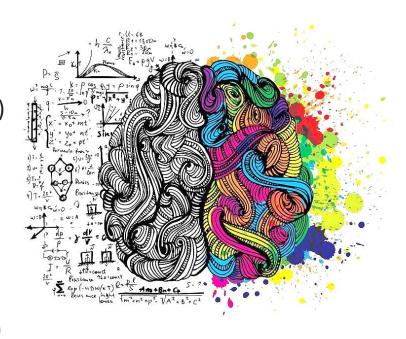
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Two-System Models of Cognition

- Soul vs. Mind (Aristotle)
- Id vs. Ego (Freud)
- Lizard brain vs. Monkey brain (pop psychology)
- Heart vs. Mind (Your mom, offering advice)
- Tacit vs. Deliberate (Hogarth 2001)
- Experiential vs. Rational (Epstein 1994)
- Associative vs. Rule Based (Sloman 1996)
- System 1 vs. System 2 (Stanovich & West 2002)





Fast vs. Slow Process



Fast Process

- Unconscious
- Non-logical
- Automatic
- Low Effort
- High capacity
- Hard to articulate



Slow Process

- Conscious
- Logical
- Controlled
- High effort
- Small capacity
- Linked language
- Provides reasons

We can never turn off our fast process.

CASE STUDY

How to make a loyalty program more effective?



Endowed progress effect increases sales by +79%



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How we can use Behavioral Science in improving Market Research?



COLLECT

How can we get less biased data/more accurate responses?

Behavioral Science can help...

- Ask even better questions
- How to frame questions
- What choice options to present
- Avoid our own and client biases



ANALYSE & INTERPRET

What does your data mean?

 Behavioral Science offers insights on how people think and behave, which help us to think about how to approach the data and how to get stories out of the data.



IMPACT CX STRATEGY

How do we apply research insights to developing and actioning strategy?

We can put Behavioral
 Science to work to deliver
 added value
 recommendations to in
 creating customer
 experience strategies to
 tactics to marketing
 communications.

How does Ipsos integrate BSci in research design & delivery? Some examples:



COLLECT

 Design short surveys that allow respondents to mimic their fast decision making processes, which use Heuristics



ANALYZE & INTERPRET

Reflect Reference
 Points argument by creating competitive context through relative scales, etc.



IMPACT CX STRATEGY

Leverage Change
 Management
 Consulting tools and
 BSci concepts like Peak
 End Rule to help clients
 formulate action plans
 to activate research
 findings





TOP BSCI EFFECTS





OVERVIEW: TOP BEHAVIORAL SCIENCE EFFECTS

"FLATS"





LOSS AVERSION



ANCHORING



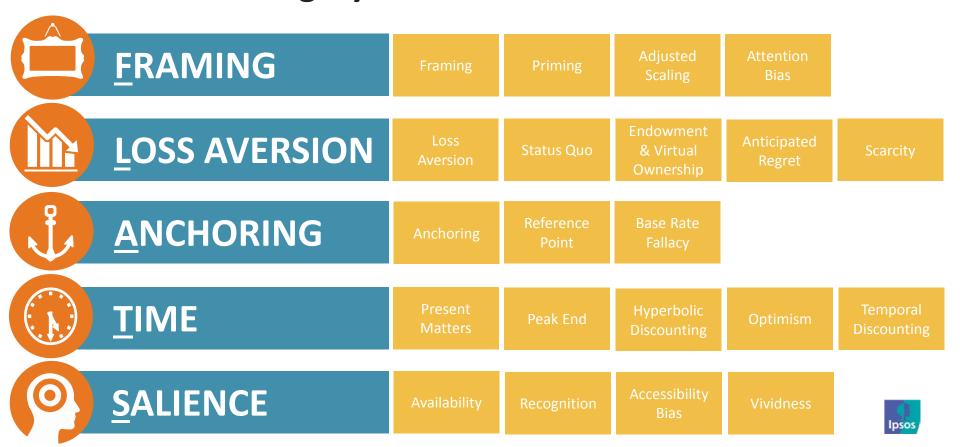
TIME





OVERVIEW: TOP BEHAVIORAL SCIENCE EFFECTS

Each "FLATS" category includes several of those "BSci Cards"





Nudge people towards responding honestly on a topic that carries a social-stigma for many

Framing

Framing questions through the lens of acceptance can alleviate the fear of admitting to a socially-taboo behavior.

Negative Example:

Are you a smoker? Do you smoke? Could elicit defensiveness or fear of being labeled.

Positive Example:

When was the last time you smoked? Shifts the focus to frequency instead of admitting to a behavior.

Adjusted Scaling

Utilizing larger and more subjective scales can promote a sense of normalcy, even for heavier users.

Negative Example:

How often do you smoke? "Very often, Somewhat often, etc."

Conveys that smoking "very often" is an extreme behavior.

Positive Example:

How many times did you smoke last week? Assumes smoking last week was okay.

Priming

Priming consumers with a "warmup" exercise that implicitly promotes honesty has been show to actually elicit more honest responses.

Negative Example:

No warm-up. Requires them to immediately open-up on a topic that may feel too personal.

Positive Example:

Conduct a word association exercise on an unrelated topic using words like "honest", "pure". **Encourages an open mindset.**





Increase customers' likelihood to respond to research by providing the right motivation

Loss Aversion

We feel disproportionate pain over losses and tend to take gains for granted. This leads us to strongly prefer avoiding losses, rather than acquiring gains.

Gain Example:

Turn Clutter into Cash

Loss Example:

Every time you throw away your mail, you could be throwing away dollars!

Taps into consumers' fear of losing

Reciprocity

Reciprocity involve "in-kind" exchanges between people; responding to another's action with equivalent action.

The invite reads" You have been carefully chosen to participate in a project where your junk mail works for you"

Making people think we went through the effort to select them makes them more likely to feel compelled to participate.

Feedback, Reminders, Self-Monitoring

Feedback and reminders (in-person, in a diary, using a phone call or via SMS) on progress toward achieving a behavioral goal can have significant effects.

We included study directions on a calendar and added the following prompt: "You don't need to do anything extra! Just keep the enclosed envelopes in convenient locations as you sort through your mail."

Including memory cues helps boost compliance.



McKinsey Example: Various BSci Principles Applied to CX Design

Business	Practice	Principle
Walt Disney World	Families select and pay for their meal plans and restaurant reservations before starting their vacation, avoiding the need to pay after each dining experience at the park	Get bad experience over with early
Amazon	1-click ordering reduces the pain of entering payment details each time while checking out, whereas the pleasure of shopping is repeated with each checkout	Segment pleasure, combine pain
Cathay Pacific	Flight attendants memorize the names of passengers in premium cabins in order to say good-bye by name as fliers deplane	Finish strong
Norwegian Cruise Lines	Pioneered "Freestyle Cruising," which gives customers choice over when they dine, where they dine, and when to see entertainment	Give customers choice
Pizza Hut	Provides detailed real-time updates on order status to customers	Create a sense of control by showing where the order is
Ritz-Carlton Hotels	Greets guests with a welcome email before arrival and personalized welcome letter in the room	Create a sense of control by sticking to habits







WE REMEMBER AND JUDGE EXPERIENCES BY IT'S PEAKS AND ENDS



Experiencing vs. Remembering





https://www.ted.com/talks/daniel kahneman the riddle of experience vs memory

WE REMEMBER AND JUDGE EXPERIENCES BY IT'S PEAKS AND ENDS



Implications for Decision Making





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WE REMEMBER AND JUDGE EXPERIENCES BY IT'S PEAKS AND ENDS

Peak-End





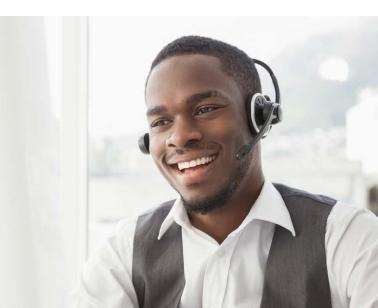
Improving CX in the Hospitality Industry



PEAK-END: IMPLICATIONS FOR CUSTOMER EXPERIENCE DESIGN

Improving CX with Call Centers







Loss Aversion



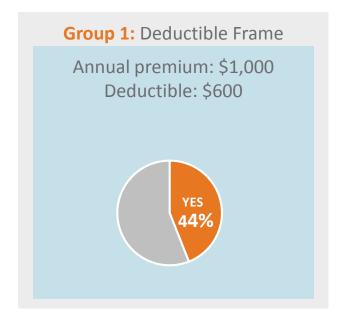


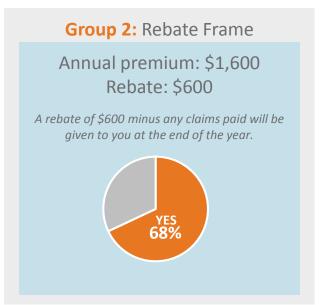
LOSS AVERSION

Insurance...

Imagine that you are looking for insurance for a new car you've just purchased.

Suppose you are offered the policy described below...





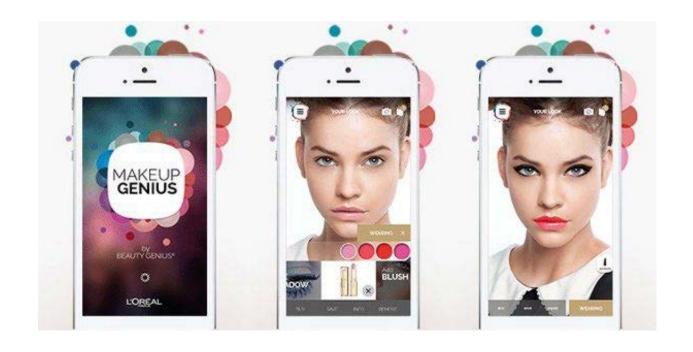
Endowment and Virtual Ownership





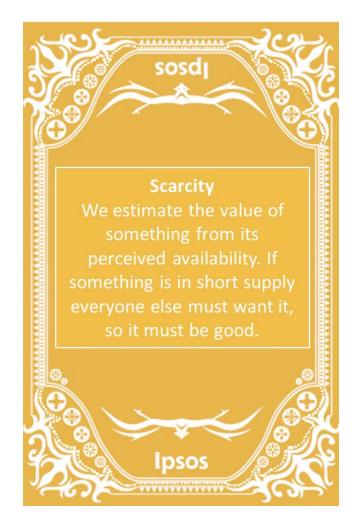
Endowment and Virtual Ownership





Scarcity





Scarcity







And just like that, the @Spectacles are sold out in only a few hours in OK...





10:04 AM - 15 Nov 2016



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How can Ipsos help you?



- BSci Infused MR Projects
- 2 Custom BSci Experiments
- BSci Audits
- BSci Workshops





