Introduction to Information Visualization

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About This Talk

- What is information visualization
- Principles of graphical excellence
- Principles of integrity
- Some visualization techniques
- References
 - E.R. Tufte, The Visual Display of Quantitative Information, Graphics Press, 1983.
 - S.K. Card, J.D. Mackinlay, and B. Shneiderman, Information Visualization: Using Vision to Think, Morgan Kaufmann Publishers, 1999.



What is Information Visualization?

Visualization:

"The action or fact of visualizing; the power or process of forming a mental picture or vision of something not actually present to the sight; a picture thus formed." (Oxford English Dictionary)

Information visualization:

"Transformation of the symbolic into the geometric" (McCormick et al., 1987)

Information visualization:

"... finding the artificial memory that best supports our natural means of perception." (Bertin, 1983)

Information visualization:

"The use of computer-supported, interactive, visual representations of abstract data to simplify cognition." (Card, Mackinlay, Shneiderman, 1999)

Power of Visualization

From Princeton CS Department to **Rutgers' CS Department:**

- Start out going South on OLDEN ST toward PROSPECT AVE.
- Turn RIGHT onto PROSPECT AVE.
- Turn LEFT onto WASHINGTON RD/ CR-526/ CR-571.
- Turn RIGHT.
- Turn LEFT onto US-1 N/ **BRUNSWICK PIKE.** Continue to follow US-1 N.
- Merge onto NJ-18 N toward TRENTON/ NEW BRUNSWICK.
- NJ-18 N becomes CR-609 N/ METLARS LN.
- Turn LEFT onto SUTPHEN RD.
- Turn RIGHT onto FRELINGHUYSEN RD.





Information Visualization Goals of Information Visualization Problem Make large datasets coherent • How to understand massive datasets? Present huge amounts of information compactly Solution Induce the viewer to think about the substance instead • Convert information into a graphical representation of methodology, design, technology, and so on Take better advantage of human perceptual system Encourage comparisons of different data Issues Present information at several levels of detail, from • What is a good visualization? overviews to fine structure • How to convert data? Tell stories about the data statistically 5 6 Statistical Visualization: Anscombe's Quartet Anscombe's Scatter Plots Π Data Set I Data Set III Data Set II Data Set IV Complex Positive Y X Y X X Y X Y non-linear linear 10.0 8.04 10.0 9.14 10.0 7.46 8.0 6.58 5.76 8.0 6.95 8.0 8.14 8.0 6.77 8.0 7.71 13.0 7.58 13.0 8.74 13.0 12.74 8.0 9.0 8.81 8.84 9.0 8.77 9.0 7.11 8.0 10 11.0 8.33 11.0 9.26 11.0 7.81 8.0 8.47 III 8.84 7.04 IV 14.0 9.96 14.0 8.10 14.08.0 7.24 8.0 5.25 6.0 6.0 6.13 6.0 6.08

F.J. Anscombe, "Graphs in Statistical Analysis," American Statistician, 27 (Feb 1973), pp17-21

4.0

12.0

7.0

5.0

5.39

8.15

6.42

5.73



4.0

12.0

7.0

5.0

4.26

4.82

5.68

10.84

4.0

12.0

7.0

5.0

3.10

9.13

7.26

4.74



Linear w/

1 outlier

12.50

5.56

7.91

6.89

19.0

8.0

8.0

8.0

No variability

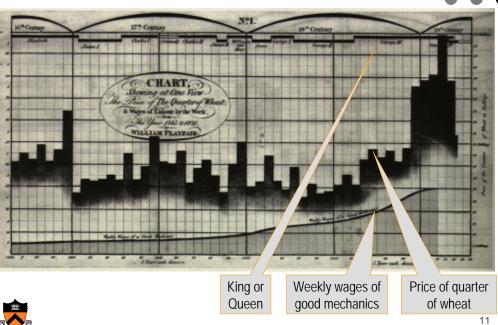
except 1

Cholera Outbreak in London in 1854

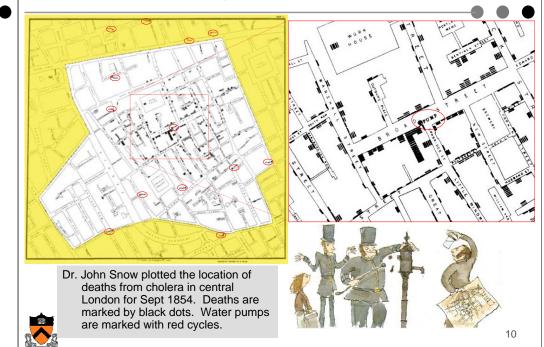
- The first death caused by cholera was found in London in 1831.
- The year 1853 saw outbreaks in Newcastle and Gateshead as well as in London, where a total of 10,675 people died of the disease.
- On August 31 of 1854, the outbreak of cholera hit London Soho area: 127 people died in the next three days and 500 within 10 days.
- What is causing a cholera epidemic in London in 1854?
- Dr. John Snow suspected cholera was transmitted by water, but could not prove it, then he used a map ...



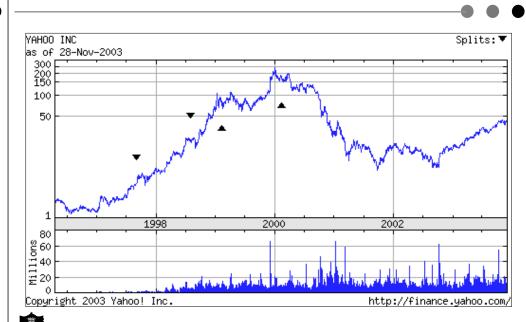
Time Series: Wheat Prices, Wages and Kings and Queens (William Playfair, 1786)



John Snow's Map of Cholera Deaths

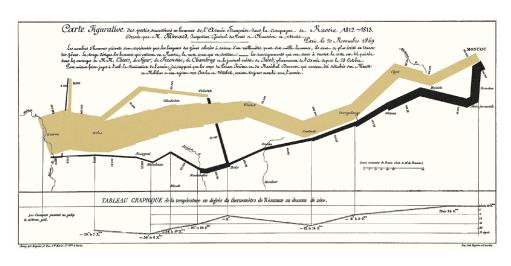


Today's Time Series





Space & Time: Napoleon's Army in Russia (Charles Joseph Minard, 1861)



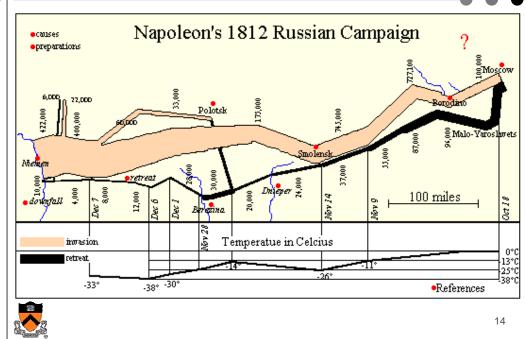
"It may well be the best statistical graphic ever drawn." Edward R. Tufte, 1983

Principles of Graphical Excellence

- Graphical excellence is the well-designed presentation of interesting data – a matter of substance, of statistics, and of design
- Graphical excellence consists of complex ideas communicated with clarity, precision, and efficiency
- Graphical excellence is that which gives to the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space
- Graphical excellence is nearly always multivariate
- Graphical excellence requires telling the truth about the data

E.R. Tufte 1983

A More Readable Version



Integrity Principle I

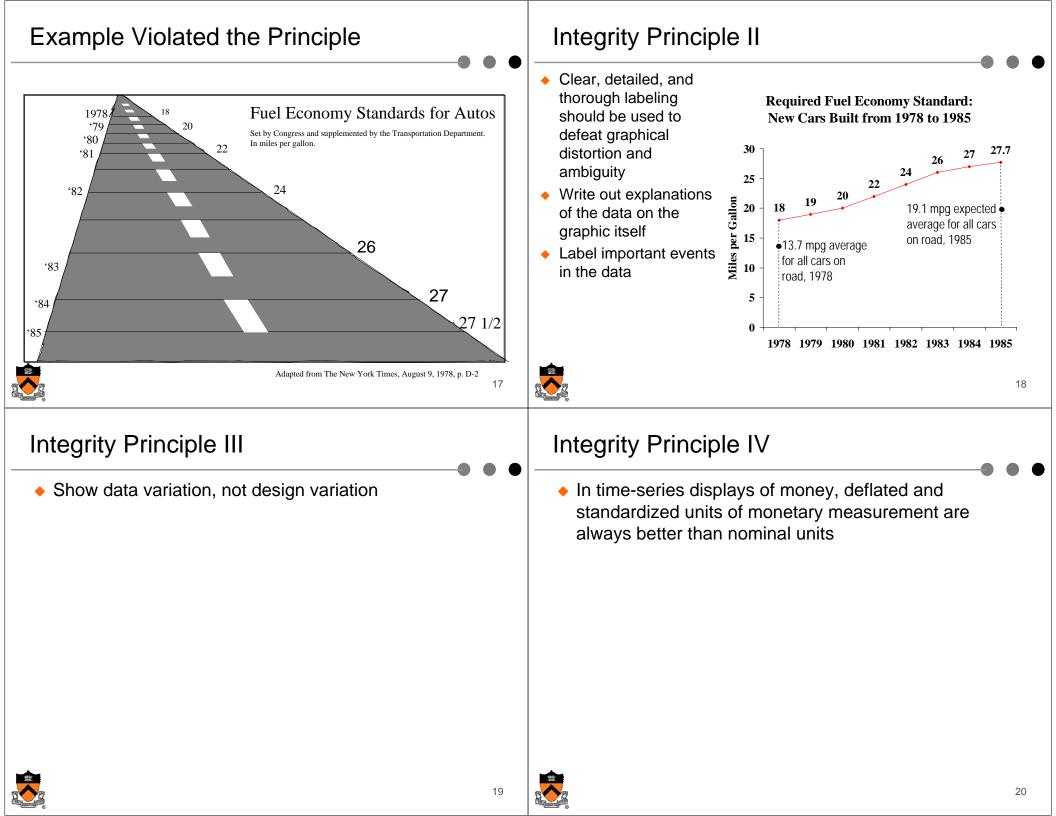
- The representation of numbers, as physically measured on the surface of the graphic itself, should be directly proportional to the numerical quantities represented
- Measure of violation

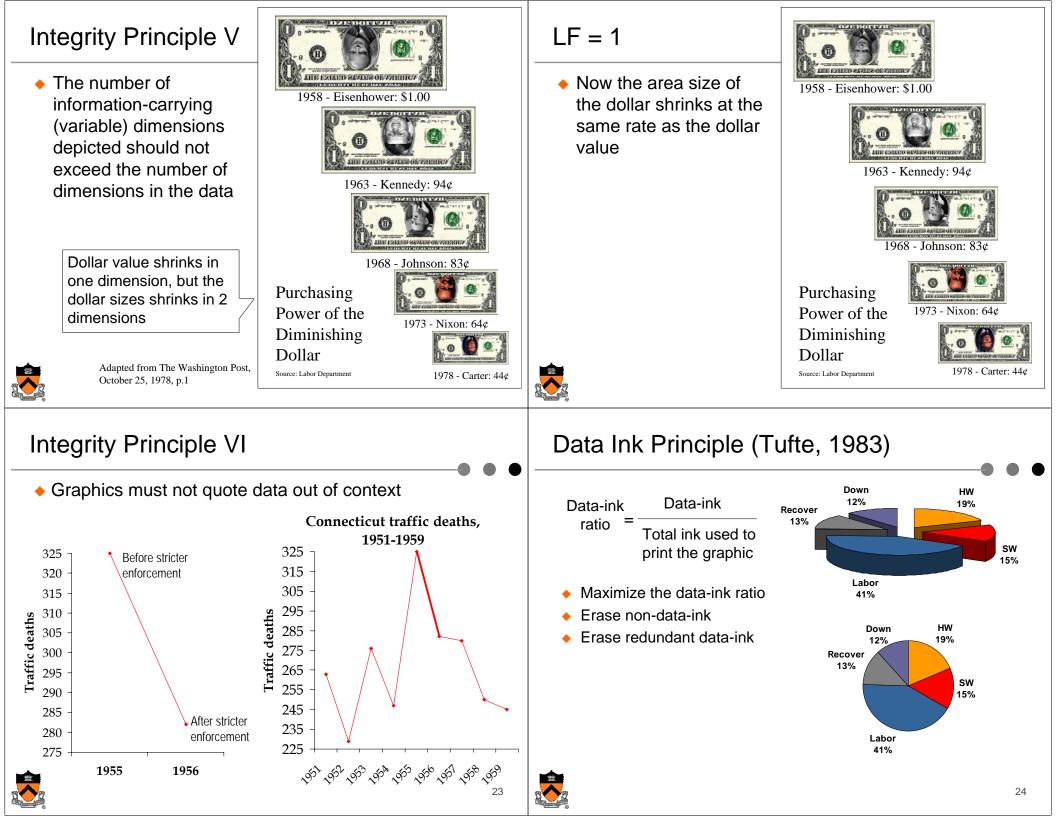
Lie Factor (LF) = $\frac{\text{Size of effect shown in graphic}}{\text{Size of effect in data}}$

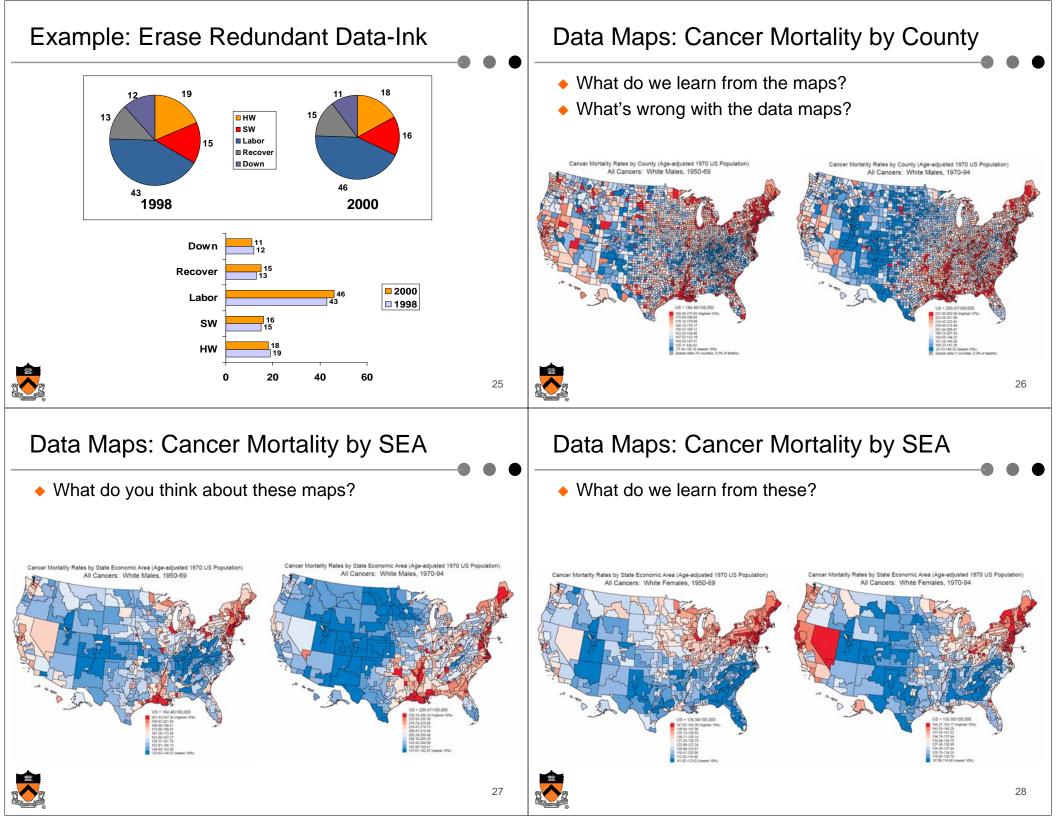
- Use logarithm of the Lie Factor to compare
 - Overstating log LF > 0
 - Understating log LF < 0
 - Most distortions involve overstating; LF = 2-5 are common

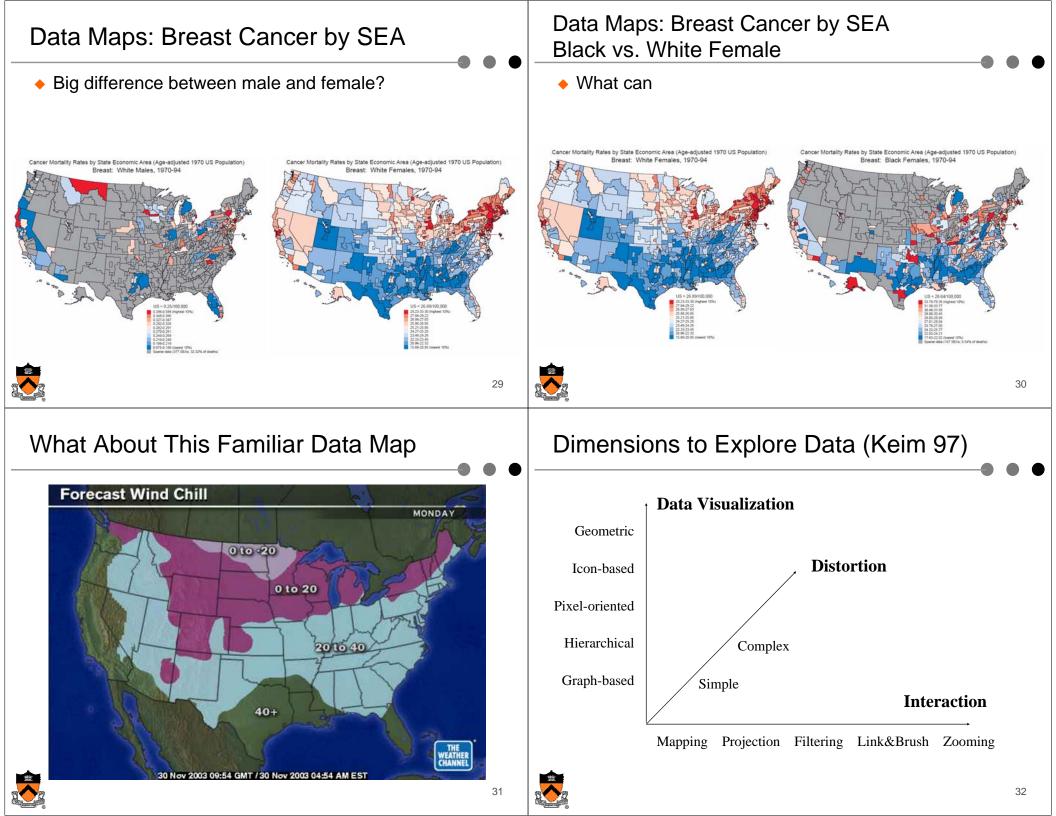


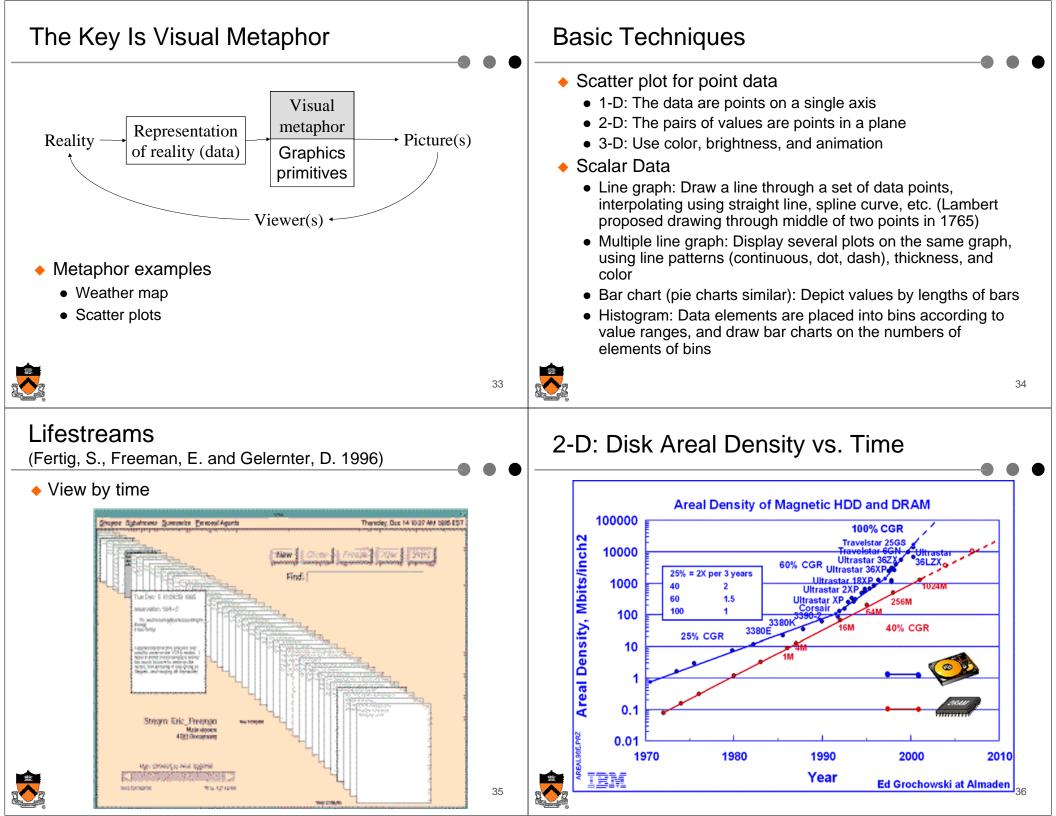












Techniques for Multi-Dimensions

- Place data using 2-D placements
 - Scatter-plot matrices, hyperslice, prosection
 - Parallel coordinates
 - Icon shapes
 - Stick figures
 - Pixel-oriented with tour, spiral, axes, circle segments
 - Colors
- Place data using 3-D projection, landscape
 - Isosurface
 - Volume rendering
 - Vector visualization

Isosurface Cells

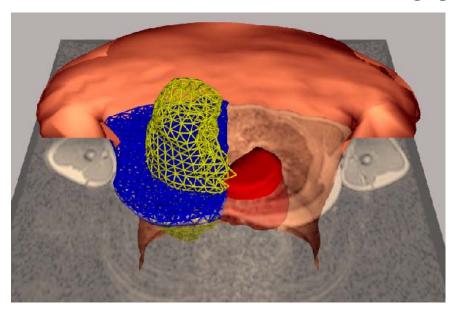
- For a given isovalue, only a smaller portion of cells are isosurface cell.
- For a volume with n x n x n cells, the average number of the isosurface cells is n x n (ratio of surface v.s. volume)
- The classical approach is called "Marching cubes" which marches through all cells and figure out the isosurface



Isosurface Extraction of Visible Woman



3-D Volume Rendering





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Graphs

- Types
 - Undirected graphs
 - Directed graphs
- CS Examples
 - Networks and wiring diagrams
 - Finite state machines
 - Dependencies
 - Call graphs
 - Pointers



Early Treemap Applied to File System

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d Las Vic	V2H1Ka.	HIEWLSC	- 47.220	BenetWastle 0
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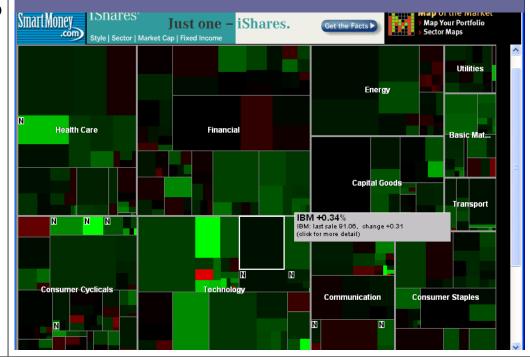
Hierarchies

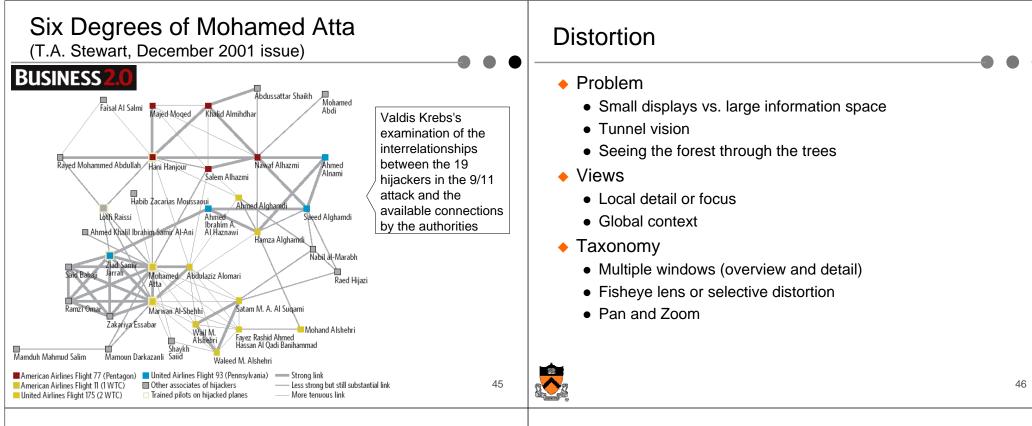
- Techniques
 - Tree
 - Tree-map: subdivide spaces for multiple dimensions
 - Cone tree
 - Info-cube
- Examples
 - Organization
 - Directory
 - Abstraction



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A TreeMap Application

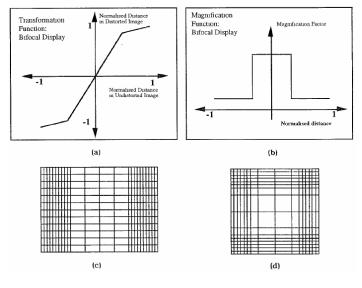




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Bifocal Display

- Distortion at 1 or 2 dimensions with linear transformation
- Combination of detailed view and two distorted side views.



Perspective (Bifocal) Wall

