

# INTRODUCTION TO MATLAB

*Kadin Tseng*

*Research Computing Services, IS&T*

*Boston University*



# What is MATrix LABoratory ?

- It is developed by The Mathworks, Inc. (<http://www.mathworks.com>)
- It is an interactive, integrated, environment
  - for numerical/symbolic, scientific computations and other apps.
  - shorter program development and debugging time than traditional programming languages such as FORTRAN and C.
  - slower (compared with FORTRAN or C) because it is interpreted.
  - automatic memory management; no need to declare arrays.
  - intuitive, easy to use.
  - compact notations.

# Getting Started With MATLAB

- Latest version is MATLAB 2014a
- For Windows: double click MATLAB icon
- For Linux clusters: `scc1% matlab`
- Either case spawns a MATLAB window with `>>` prompt.
  - `>> % symbol to end of line used for code documentation`
  - `>>`
  - `>> version % running MATLAB version`

`ans =`

`8.1.0.604 (R2013a)`

- `>> help % lists available packages/toolboxes on system.`
- `>> help elfun % lists functions in elementary functions package`
- `>> help sin % instructions on the sine function`
- `>> lookfor sine % if you don't know the function name ...`
- `>> doc % detail MATLAB and toolbox documentation`
- `>> doc sin % more detail than help (usually)`
- `>> quit % quit MATLAB; exit works too!`

# Rules on Variable and File Names

- Variables
  - case sensitive, e.g., NAME and Name are 2 distinct names.
  - variable begins with a *letter*, e.g., A2z or a2z
  - can be a mix of letters, digits, and underscores (e.g., vector\_A)
  - reserved characters: % = + - ~ ; : ! ' [ ] ( ) , @ # \$ & ^
  - up to 63 characters (no reserved characters)
- Commands/Functions/scripts
  - performs specific tasks; same naming rules apply
- File names
  - *MATLAB* command files should be named with a suffix of ".m", e.g., *myfile.m*. An m-file typically contains a sequence of MATLAB commands that will be executed in order
  - An m-file may also contain other m-files
  - A file may also be just data (strings, numbers) – *ascii text or binary*

## Reserved Characters % = ; ,

- Some characters are **reserved** by *MATLAB* for various purposes. Some as arithmetic or matrix operators: =, +, -, \*, /, \ and others are used to perform a multitude of operations. Reserved characters cannot be used in variable or function names. They may have multiple uses.
- `>> % anything after % until the end of line is treated as comments`  
`>>`
- `>> a = 3 % define a to have the value 3`  
`a =`  
`3`
- `>> a = 3; % ";" suppresses printing`  
`>>`
- `>> b = 4; c = 5; % ";" enables multiple commands on same line`  
`>>`
- `>> d = 6, e = 7; % "," delimits commands but enables printing`  
`d =`  
`6`

## Reserved Characters : [ ] ( )

- `>> x = 1:2:9` *% define vector x with : operator (begin:interval:end)*  
`x =`  

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 3 | 5 | 7 | 9 |
|---|---|---|---|---|
- `>> y = 3:5` *% interval default to 1; same as y = 3:1:5 = [3:5]*  
`y =`  

|   |   |   |
|---|---|---|
| 3 | 4 | 5 |
|---|---|---|
- `>> X = [1, 2, 3; 4, 5, 6]` *% 2D array. The ; is vertical concatenation.  
% [ ] for arrays. Prevents ambiguity  
% ; concatenates vertically (new row)  
% , concatenates horizontally (new columns)*  
`X =`  

|   |   |   |
|---|---|---|
| 1 | 2 | 3 |
| 4 | 5 | 6 |
- `>> X(2,3)` *% ( ) for subscripting; why ans ?*  
`ans =`  

|   |
|---|
| 6 |
|---|

## Reserved Characters ... and '

```
>> x = [1 2 3 ... % ellipses ... means to be continued on the next line  
4 5 6]
```

```
x =  
1 2 3 4 5 6
```

```
>> s = 'this is a character string'; % blanks preserved within quotes
```

```
>> x = [1 2 3]' % ' performs transpose (e.g., turns row into column)
```

```
x =  
1  
2  
3
```

```
>> X = [1 2 3; 4 5 6]; size(X) % figure out the size (dimensions) of X
```

```
ans =  
2 3
```

```
>> X = [1 2 3; 4 5 6]; numel(X) % total number of entries in X
```

```
ans =  
6
```

## Reserved Character ! (or system)

- `>> !dir` % “!” lets you run local host command (MS Windows)

Volume in drive C has no label.

Volume Serial Number is 6860-EA46

Directory of C:\Program Files\MATLAB704\work

```
01/31/2007 10:56 AM <DIR>      .
01/31/2007 10:56 AM <DIR>      ..
06/13/2006 12:09 PM             12 foo.exe
06/13/2006 08:57 AM             77 mkcopy.m
```

- `>> !ls -l` % “!” lets you run local host command (Unix/Linux)

total 0

```
-rw-r--r-- 1 kadin scv 0 Jan 19 15:53 file1.m
```

```
-rw-r--r-- 1 kadin scv 0 Jan 19 15:53 file2.m
```

```
-rw-r--r-- 1 kadin scv 0 Jan 19 15:53 file3.m
```

`>> system('ls -l')` % more general form; also `unix('ls -l')`



## Array operations

```
>> a = 1:3;    % a is a row vector
```

```
>> b = 4:6;    % b is a row vector
```

```
>> c = a + b    % a & b agree in shape, size; c inherit same shape & size
```

```
    5    7    9
```

```
>> A = [a;b]    % combines vectors into array; Does A=a;b work ?
```

```
A =
```

```
    1    2    3
```

```
    4    5    6
```

```
>> B = A'    % B is transpose of A
```

```
B =
```

```
    1    4
```

```
    2    5
```

```
    3    6
```

Other ways to create B ? (hint: with *a* & *b* directly)

# Matrix Operations

```
>> C = A*B % * is overloaded as matrix multiply operator
```

```
C =  
    14    32  
    32    77
```

```
>> D = A.*A % a .* turns matrix multiply to elemental multiply
```

```
D =  
     1     4     9  
    16    25    36
```

```
>> E = A./A % elemental divide
```

```
E =  
     1     1     1  
     1     1     1
```

```
>> who % list existing variables in workspace
```

Your variables are:

```
A  B  C  D  E  a  b  d
```

# Data Precisions

```
>> whos % detail listing of workspace variables
```

| Name | Size | Bytes | Class  | Attributes |
|------|------|-------|--------|------------|
| A    | 2x3  | 48    | double |            |
| B    | 3x2  | 48    | double |            |
| C    | 2x2  | 32    | double |            |
| D    | 2x3  | 48    | double |            |
| E    | 2x3  | 48    | double |            |
| a    | 1x3  | 24    | double |            |
| b    | 1x3  | 24    | double |            |
| c    | 1x3  | 24    | double |            |

```
>> A = single(A); % recast A to single data type to save memory
```

```
>> whos
```

| Name | Size | Bytes | Class  |
|------|------|-------|--------|
| A    | 2x3  | 24    | single |

```
>> clear % delete all workspace variables
```

## For Loops

```
for j=1:5           % use for-loops to execute iterations / repetitions
    for i=1:3
        a(i, j) = i + j ;
    end
end
```

Utilities to initialize or define arrays: *ones*, *rand*, *eye*, . . .

Trigonometric and hyperbolic functions : *sin*, *cos*, *sqrt*, *exp*, . . .

These utilities can be used on scalar or vector inputs

```
>> a = sqrt(5); v = [1 2 3]; A = sqrt(v);
```

## *if* Conditional

### Scalar operation . . .

```
for j=1:3           % column index
    for i=1:3       % row index
        a(i,j) = rand; % a(i,j) = random number
        b(i,j) = 0;  % b(i,j) = 0
        if a(i,j) > 0.5 % unless . . .
            b(i,j) = 2;
        end
    end
end
end
```

### Equivalent vector operations . . .

```
A = rand(3); % A is a 3x3 random number double array
B = zeros(3); % Initialize B as a 3x3 array of zeroes
B(A > 0.5) = 2; % for all A(i,j) > 0.5, set B(i,j) to 2
```

## Cell Arrays

A cell array is a special array of arrays. Each element of the cell array may point to a scalar, an array, or another cell array.

```
>> C = cell(2, 3); % create 2x3 empty cell array
>> M = magic(2);
>> a = 1:3; b = [4;5;6]; s = 'This is a string.';
>> C{1,1} = M; C{1,2} = a; C{2,1} = b; C{2,2} = s; C{1,3} = {1};
```

```
C =
```

```
 [2x2 double]    [1x3 double]    {1x1 cell}
```

```
 [2x1 double]    'This is a string.'    []
```

```
>> C{1,1} % prints contents of a specific cell element
```

```
ans =
```

```
 1 3
```

```
 4 2
```

```
>> C(1,:) % prints first row of cell array C; not its content
```

Related utilities: `iscell`, `cell2mat`

# Structures

Ideal layout for grouping arrays that are related.

```
>> name(1).last = 'Smith'; name(2).last = 'Hess';  
>> name(1).first = 'Mary'; name(2).first = 'Robert';  
>> name(1).sex = 'female'; name(2).sex = 'male';  
>> name(1).age = 45; name(2).age = 50;  
>> name(2)
```

```
ans =
```

```
last: 'Hess'  
first: 'Robert'  
sex: 'male'  
age: 50
```

Alternative style:

```
>> name = struct('last',{ 'Smith', 'Hess'}, 'first',{ 'Mary', 'Robert'}, ...  
                ('sex',{ 'female', 'male'}, 'age',{ 45, 50}));
```

Related utilities: *isstruct*, *fieldnames*, *getfield*, *isfield*

# File Types

There are many types of files in MATLAB.

Only script-, function-, and mat-files are covered here:

1. **script m-files (.m)** -- group of commands; **reside in base workspace**
2. **function m-files (.m)** -- memory access controlled; parameters passed as input, output arguments; **reside in own workspace**
3. **mat files (.mat)** -- binary (or text) files handled with *save* and *load*
4. **mex files (.mex)** -- runs C/FORTRAN codes from m-file
5. **eng files (.eng)** -- runs m-file from C/FORTRAN code
6. **C codes (.c)** – C codes generated by MATLAB compiler
7. **P codes (.p)** – converted m-files to hide source for security



## Script m-file

If you have a group of commands that are expected to be executed repeatedly, it is convenient to save them in a file . . .

```
>> edit mytrig.m % enter commands in editor window
a=sin(x); % compute sine x (radians)
b=cos(x); % compute cosine x (radians)
disp( ['a = ' num2str(a) ]) % prints a; here, [ . . . ] constitutes a string array
disp( ['b = ' num2str(b) ]) % prints b
```

Select File/Save to save it as mytrig.m

A script m-file shares same memory space from which it was invoked.

Define x, then use it in mytrig.m (mytrig can “see” x):

```
>> x=30*pi/180; % converts 30 degrees to radians
>> mytrig % x is accessible to mytrig.m; share same workspace
a = 0.5000
b = 0.8660
```

Script works as if sequentially inserting the commands in mytrig.m at the >>

## Function m-files

- Declared with the key word *function*, with optional output parameters on the left and optional input on the right of =. All other parameters within function reside in function's own workspace; deleted upon exiting the function.

Use MATLAB editor to create file: `>> edit average.m`

```
function avg=average(x)  
% function avg=average(x)  
% Computes the average of x  
% x (input) matrix for which an average is sought  
% avg (output) the average of x  
nx = numel(x); % number of elements in x; in own workspace  
avg = sum(x)/nx; % avg is the average value on exit  
end
```

- Keep file name the same as function name to avoid confusions
- May be called from a script or another function
- `>> a = average(1:3)` %  $a = (1 + 2 + 3) / 3$   
a =  
2

`>> help average` % prints contiguous lines with % at top of average

# Script or Function m-file ?

## Scripts

- Pros:
  - convenient; script's variables are in same workspace as caller's
- Cons:
  - slow; script commands loaded and interpreted each time used
  - risks of variable name conflict inside & outside of script

## Functions

- Pros:
  - Scope of function's variables is confined to within function. No worry for name conflict with those outside of function.
  - What comes in and goes out are tightly controlled which helps when debugging becomes necessary.
  - Compiled the first time it is used; runs faster subsequent times.
  - Easily be deployed in another project.
  - Auto cleaning of temporary variables.
- Cons:
  - I/O are highly regulated, if the function requires many pre-defined variables, it is cumbersome to pass in and out of the function – a script m-file is more convenient.

## Some Frequently Used Functions

```
>> magic(n)      % creates a special  $n \times n$  matrix; handy for testing
>> zeros(n,m)   % creates  $n \times m$  matrix of zeroes (0)
>> ones(n,m)    % creates  $n \times m$  matrix of ones (1)
>> rand(n,m)    % creates  $n \times m$  matrix of random numbers
>> repmat(a,n,m) % replicates  $a$  by  $n$  rows and  $m$  columns
>> diag(M)       % extracts the diagonals of a matrix M
>> help elmat   % list all elementary matrix operations ( or elfun)
>> abs(x);      % absolute value of  $x$ 
>> exp(x);      %  $e$  to the  $x$ -th power
>> fix(x);      % rounds  $x$  to integer towards 0
>> log10(x);    % common logarithm of  $x$  to the base 10
>> rem(x,y);    % remainder of  $x/y$ 
>> mod(x, y);   % modulus after division – unsigned rem
>> sqrt(x);     % square root of  $x$ 
>> sin(x);      % sine of  $x$ ;  $x$  in radians
>> acoth(x)     % inversion hyperbolic cotangent of  $x$ 
```

# MATLAB Graphics

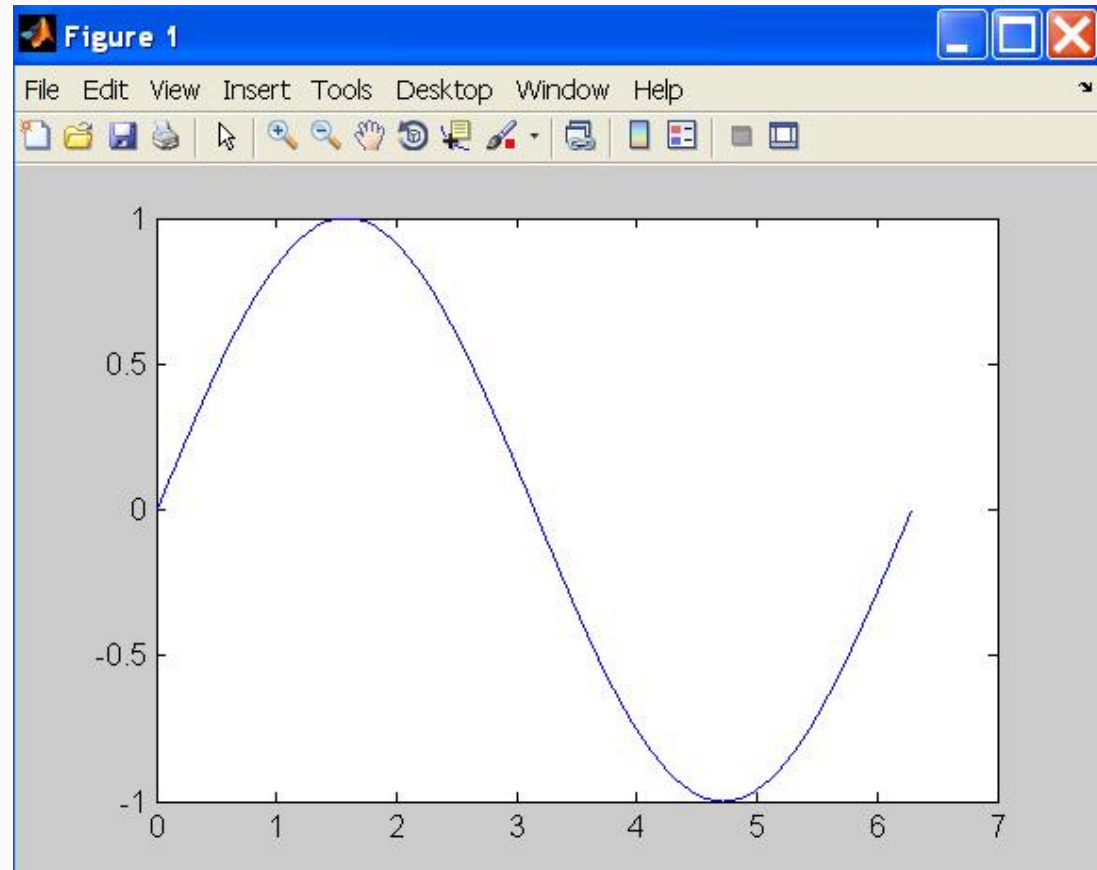
- Line plot
- Bar graph
- Surface plot
- Contour plot
- MATLAB tutorial on 2D, 3D visualization tools as well as other graphics packages available in our tutorial series.

# Line Plot

```
>> t = 0:pi/100:2*pi;
```

```
>> y = sin(t);
```

```
>> plot(t,y)
```

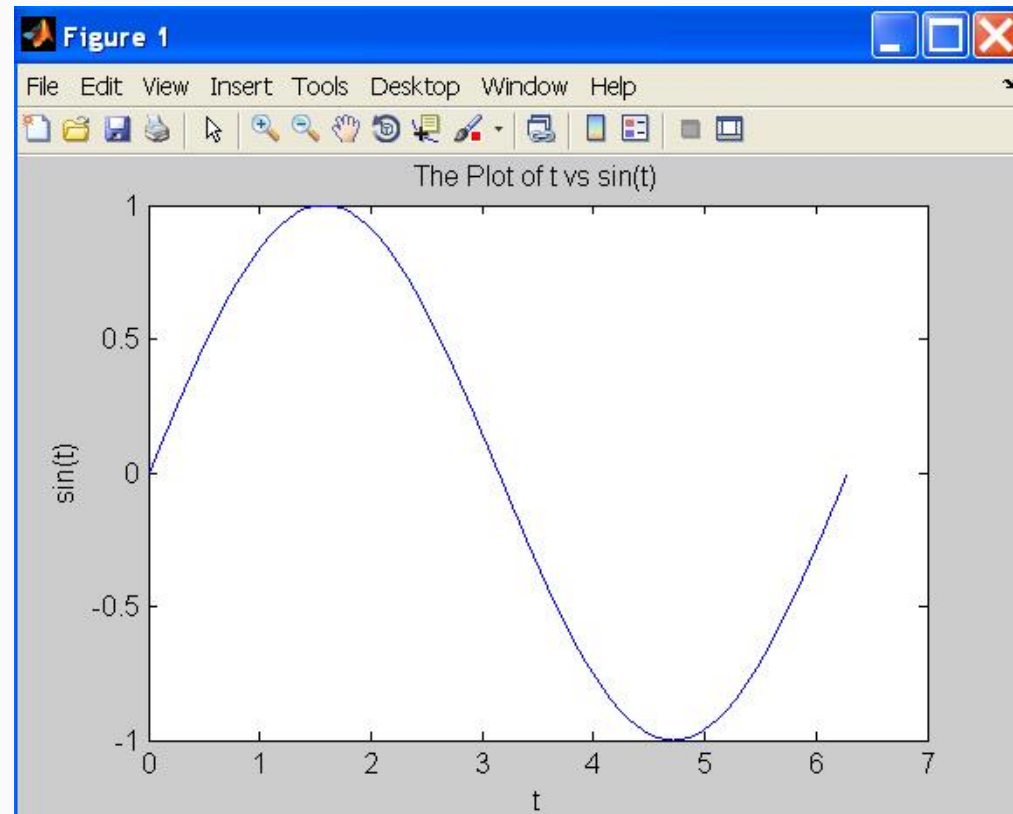


# Line Plot

```
>> xlabel('t');
```

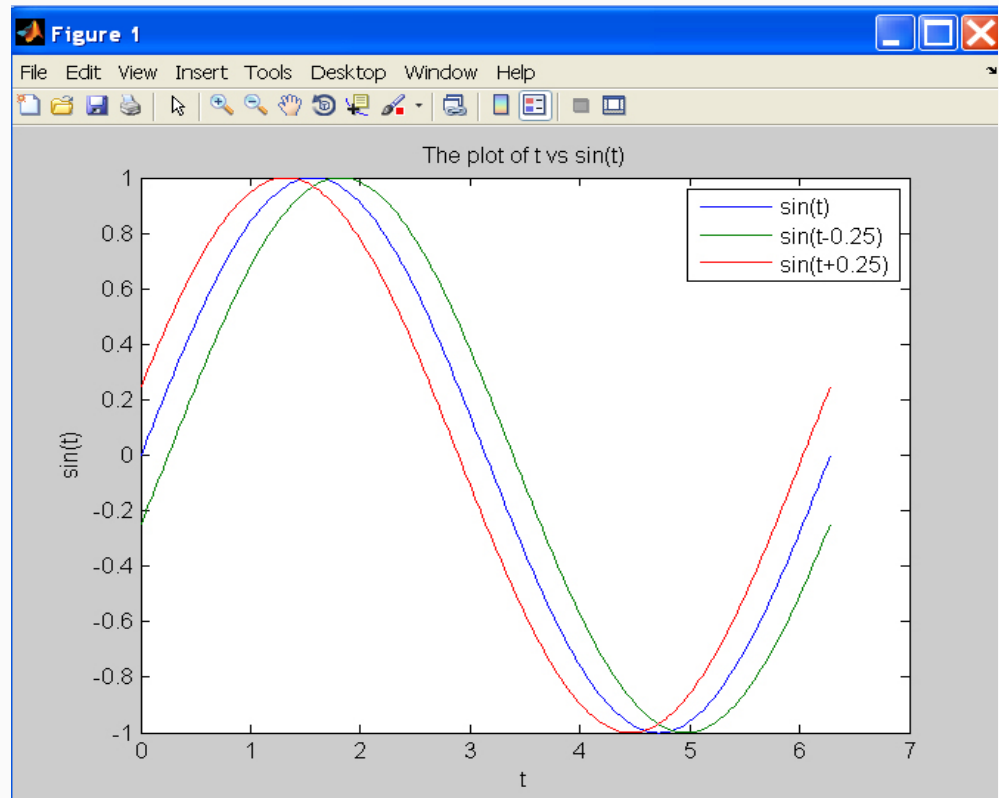
```
>> ylabel('sin(t)');
```

```
>> title('The plot of t vs sin(t)');
```



# Line Plot

```
>> y2 = sin(t-0.25);  
>> y3 = sin(t+0.25);  
>> plot(t,y,t,y2,t,y3) % make 2D line plot of 3 curves  
>> legend('sin(t)', 'sin(t-0.25)', 'sin(t+0.25)', 1)
```





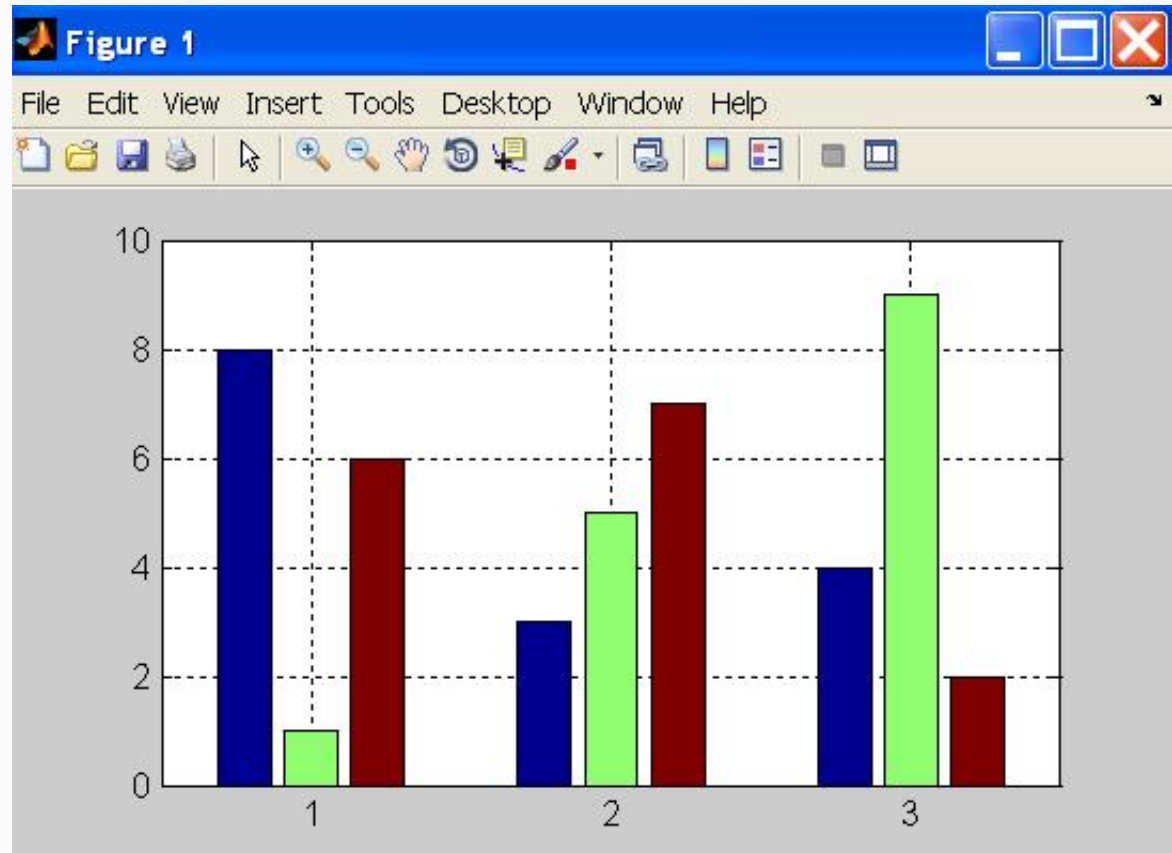
# Customizing Graphical Effects

Generally, MATLAB's default graphical settings are adequate which make plotting fairly effortless. For more customized effects, use the `get` and `set` commands to change the behavior of specific rendering properties.

```
>> hp1 = plot(1:5)           % returns the handle of this line plot
>> get(hp1)                 % to view line plot's properties and their values
>> set(hp1, 'lineWidth')    % show possible values for lineWidth
>> set(hp1, 'lineWidth', 2) % change line width of plot to 2
>> gcf                     % returns current figure handle
>> gca                     % returns current axes handle
>> get(gcf)                % gets current figure's property settings
>> set(gcf, 'Name', 'My First Plot') % Figure 1 => Figure 1: My First Plot
>> get(gca)                % gets the current axes' property settings
>> figure(1)               % create/switch to Figure 1 or pop Figure 1 to the front
>> clf                     % clears current figure
>> close                    % close current figure; "close 3" closes Figure 3
>> close all                % close all figures
```

## 2D Bar Graph

```
>> x = magic(3); % generate data for bar graph  
>> bar(x) % create bar chart  
>> grid % add grid for clarity
```



## Use MATLAB Command or Function ?

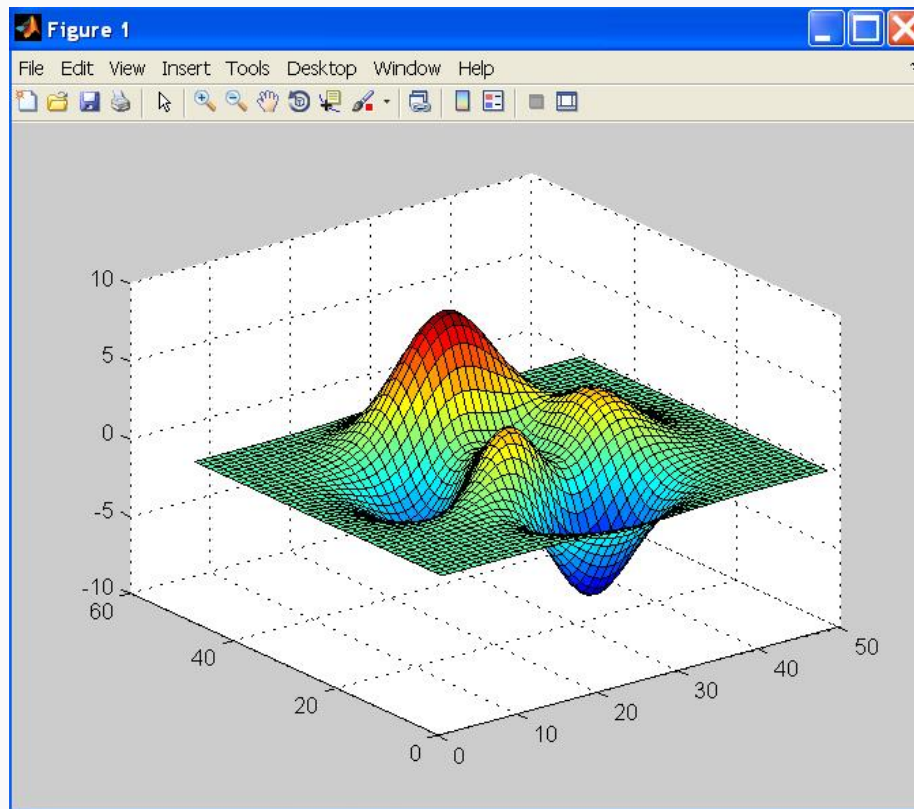
- Many MATLAB utilities are available in both command and function forms.
- For this example, both forms produce the same effect:
  - `>> print -djpeg mybar % print as a command`
  - `>> print('-djpeg', 'mybar') % print as a function`
- For this example, the command form yields an unintentional outcome:
  - `>> myfile = 'mybar'; % myfile is defined as a string`
  - `>> print -djpeg myfile % as a command, myfile is treated as text`
  - `>> print('-djpeg', myfile) % as a function, myfile is treated as a variable  
% i.e., 'mybar' is passed into print`
- Other frequently used utilities that are available in both forms are:
  - `save`, `load`

# Surface Plot

```
>> Z = peaks; % generate data for plot; peaks returns function values  
>> surf(Z) % surface plot of Z
```

Try these commands also:

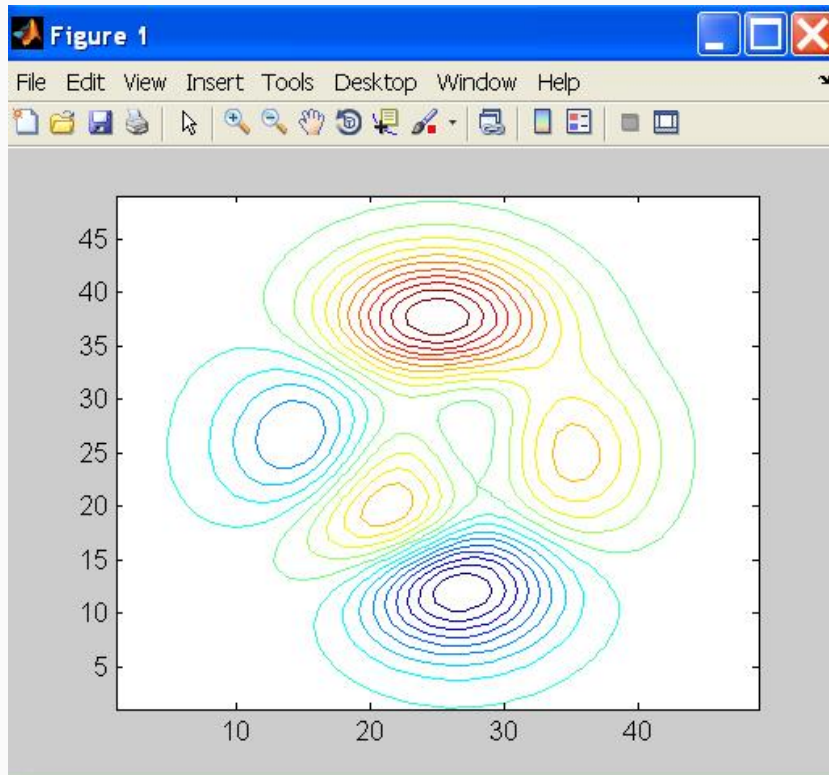
```
>> shading flat  
>> shading interp  
>> shading faceted  
>> grid off  
>> axis off  
>> colorbar  
>> colormap('winter')  
>> colormap('jet')
```



# Contour Plots

```
>> Z = peaks;
```

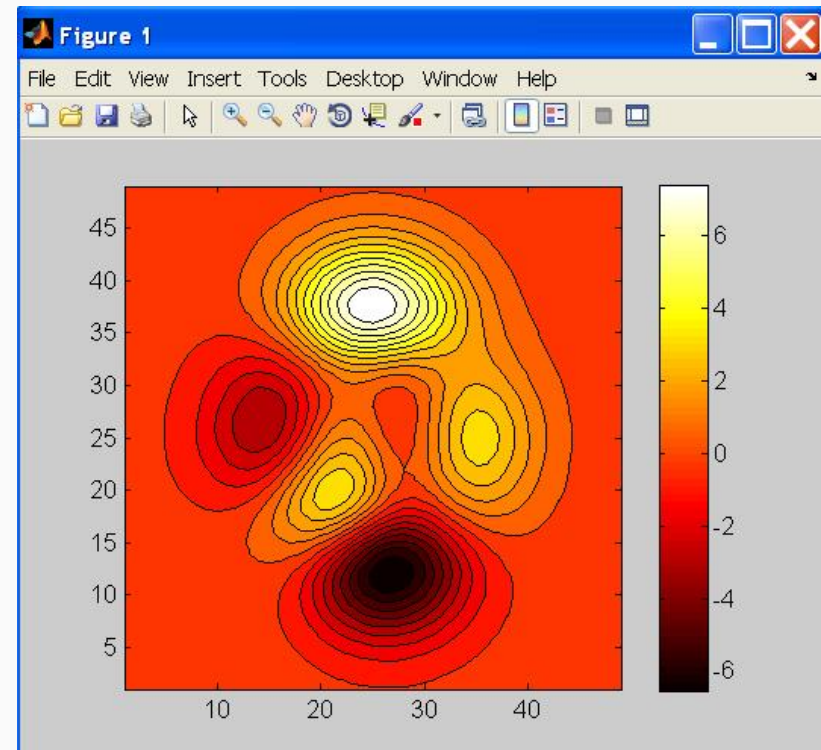
```
>> contour(Z, 20) % contour plot of Z with 20 contours
```



```
>> contourf(Z, 20); % with color fill
```

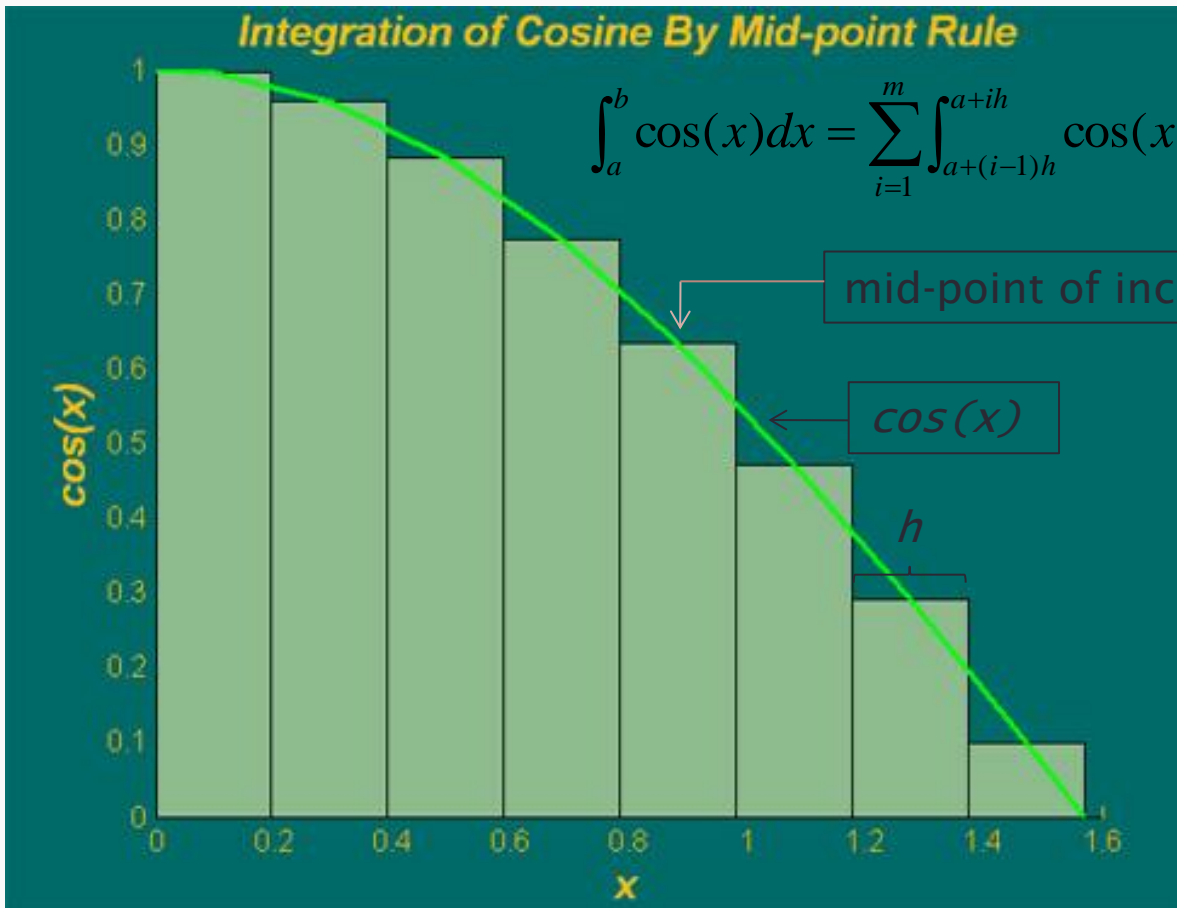
```
>> colormap('hot') % map option
```

```
>> colorbar % make color bar
```



# Integration Example

- Integration of cosine from 0 to  $\pi/2$ .
- Use mid-point rule for simplicity.



$$\int_a^b \cos(x) dx = \sum_{i=1}^m \int_{a+(i-1)h}^{a+ih} \cos(x) dx \approx \sum_{i=1}^m \cos(a + (i - \frac{1}{2})h)h$$

mid-point of increment

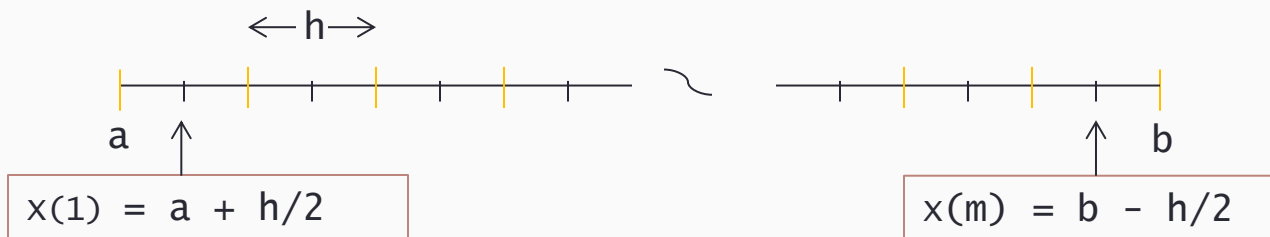
$\cos(x)$

$h$

`a = 0; b = pi/2; % range`  
`m = 8; % # of increments`  
`h = (b-a)/m; % increment`

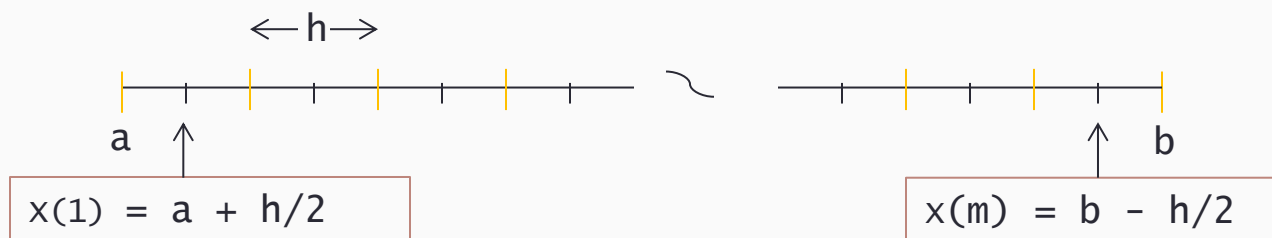
# Integration Example — with for-loop

```
% integration with for-loop
tic
m = 100;
a = 0;           % lower limit of integration
b = pi/2;       % upper limit of integration
h = (b - a)/m;  % increment length
integral = 0;    % initialize integral
for i=1:m
    x = a+(i-0.5)*h; % mid-point of increment i
    integral = integral + cos(x)*h;
end
toc
```



# Integration Example — in vector form

```
% integration with vector form
tic
m = 100;
a = 0;           % lower limit of integration
b = pi/2;       % upper limit of integration
h = (b - a)/m;  % increment length
x = a+h/2:h:b-h/2; % mid-point of m increments
integral = sum(cos(x))*h;
toc
```

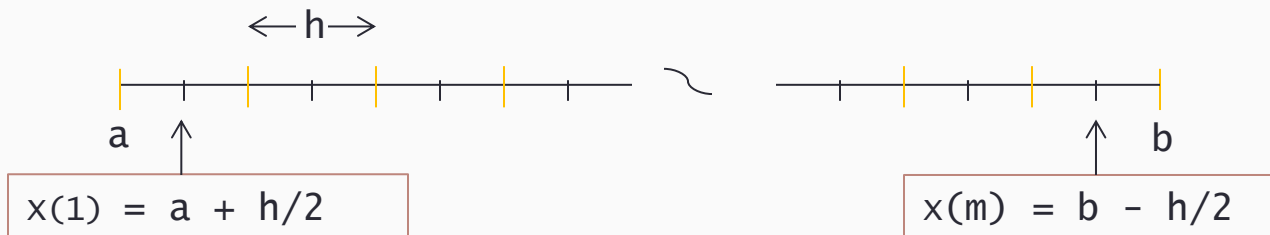




## Integration Example — with function

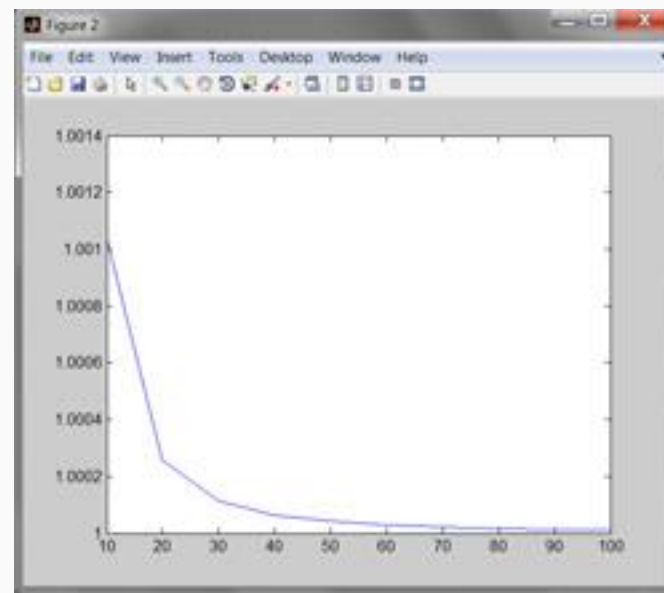
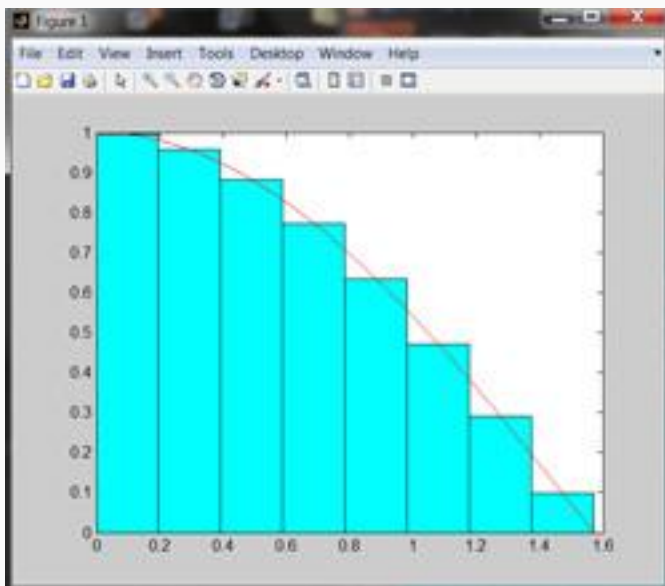
```
% integration with for-loop
tic
m = 100;      % number of intervals
a = 0;        % lower limit of integration
b = pi/2;     % upper limit of integration
integral = midpoint(a, b, m, @cos); % integrand determined at runtime
toc
```

```
function int = midpoint(a, b, m, fct)
h = (b - a)/m;      % increment length
int = 0;            % initialize int
for i=1:m
    x = a+(i-0.5)*h; % mid-point of increment i
    int = int + fct(x)*h;
end
end
```



## Hands On Exercise

1. Write a program (with editor) to generate the figure that describe the integration scheme we discussed. (Hint: use `plot` to plot the cosine curve. Use `bar` to draw the rectangles that depict the integrated value for each interval. Save as `plotIntegral.m`
2. Compute the cosine integrals, from 0 to  $\pi/2$ , using 10 different increment sizes ( $10, 20, 30, \dots, 100$ ). Plot these 10 values to see how the solution converges to the analytical value of 1.



# Hands On Exercise Solution

```
a = 0; b=pi/2;           % lower and upper limits of integration
m = 8;                  % number of increments
h = (b-a)/m;           % increment size
x= a+h/2:h:b-h/2;      % m mid-points
bh = bar(x,cos(x),1,'c'); % make bar chart with bars full width (1) and cyan ('c')
hold                   % all plots will be superposed on same figure
x = a:h/10:b;          % use more points at which to evaluate cosine
f = cos(x);            % compute cosine at x
ph = plot(x,f,'r');     % plots x vs f, in red
% Compute integral with different values of m to study convergence
for i=1:10
    n(i) = 10+(i-1)*10;
    h = (b-a)/n(i);
    x = a+h/2:h:b-h/2;
    integral(i) = sum(cos(x)*h);
end
figure % create a new figure
plot(n, integral)
```

## Useful RCS Info

- **RCS home page** ([www.bu.edu/tech/research](http://www.bu.edu/tech/research))
- **Resource Applications**  
[www.bu.edu/tech/accounts/special/research/accounts](http://www.bu.edu/tech/accounts/special/research/accounts)
- **Help**
  - **System**
    - [help@scc.bu.edu](mailto:help@scc.bu.edu), [bu.service-now.com](http://bu.service-now.com)
  - Web-based tutorials  
([www.bu.edu/tech/about/research/training/live-tutorials](http://www.bu.edu/tech/about/research/training/live-tutorials))  
(MPI, OpenMP, MATLAB, IDL, Graphics tools)
  - HPC consultations by appointment
    - Katia Oleinik ([koleinik@bu.edu](mailto:koleinik@bu.edu))
    - Yann Tambouret ([yannpaul@bu.edu](mailto:yannpaul@bu.edu))
    - Kadin Tseng ([kadin@bu.edu](mailto:kadin@bu.edu))