Lecture 1

## Introduction



# Class Administration and Syllabus



Class: M 3:30 - 6:20 SER 005

Instructor: Robert Call SER 222D

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**Office Hours:** 

Faculty Instructor: J.R. Dennison SER 222D

797-2936 <u>JR.Dennison@usu.edu</u>

Class Web Site: <a href="http://www.physics.usu.edu/">http://www.physics.usu.edu/</a>

Go to Classes/Class Websites



#### **PHYS 2500**

Syllabus for PHYS 2500 Introduction to Computer Methods in Physics Fall 2011		
Date	Assignments	
8/29/11	Chapters 1-2 Overview of Introduction to Scientific Computing and Mathead Basics.	
9/12/11	Required problems: Section 2.3 of Modern handbook.  Chapter 3 Variables and Units of Measure.  Required problems: Sections 3.3 and 3.5 of Modern handbook.	
9/19/11	Chapter 4 Solving Equations.  Required problems: Section 4.3 of Modern handbook.	
9/26/11	Chapter 5 Graphing. Required problems: Section 5.3 of Modern handbook.	
10/3/11	Chapter 6 Arrays and 3D Graphing. Required problems: Section 6.3 of Modern handbook.	
10/10/11	Chapter 7 Symbolic Processing and Numerical Analysis. Brief introduction to Mathematica software.  Required problems: Section 7.3 of Modern handbook.	
10/17/11	Chapter 8 Data Analysis I: Descriptive Statistics & Linear Regression.  Required problems: Section 8.3 of Modern handbook	
10/24/11 10/31/11	Chapter 9 Data Analysis II: Non-Linear Curve Fitting continued.  Required problems: Section 9.3 of Modern handbook.	



#### **PHYS 2500**

11/7/11	Chapter 10 Mathcad Capstone Project.
11///11	Required problems: Section 10.1 of Modern handbook and prepare a
	separate Mathcad report in your own words.
11/14/11	Chapter 11.Bibliographic Databases.
	Brief exercise in the use of Google Scholar and EndNote Web to locate
	reference materials and prepare citations. Continue work on Mathcad
	Capstone Project
	Required problems: Bibliographic assignment.
11/21/11 Meet in	DataStudio and LabVIEW lab (session 1)
SER 132 (VERY	
IMPORTANT:	Learn to use the DataStudio program and take data with the Pasco probes.
You must be in	Analyze the data with Mathcad, Excel and MatLAB.
class for the lab)	Required work: Separate analysis files in Mathcad, Excel and MatLAB.
11/28/11 Meet in	DataStudio and LabVIEW lab (session 2)
SER 132 (VERY	
IMPORTANT:	A brief introduction to LabVIEW. Continue work from previous week.
You must be in	Required work File from previous week.
class for the lab)	
12/5/11	Make Up Session. Make up missed assignment by advanced arrangement
	with instructor.
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<sup>\*</sup>Any changes to the syllabus will be announced in class.



#### Save files to a memory stick.

- Transfer assignments to the instructor via a memory stick or e-mail.
- Files handed in should be saved in this format: last name\_section.
- For example, if I were to hand in the assignment from section 3.3, I would name the file Dennison\_3-3.

#### **BACKUP YOUR WORK OFTEN!!!**

- Files may not transfer properly or be lost via e-mail.
- If for some reason your work does not reach me glitch-free, you will need to re-submit it.
- If you don't have a backup copy, you will have to re-do the assignment.



## Intermediate Lab

#### **PHYS 3870**

### **Grading:**

160 Points 20 Points for each of 8 weekly assignments

60 Points for Mathcad capstone project

60 Points for total for the 3 Data Acquisition and

**Analysis sections** 

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280 Points Total for Class

The main reason student do not do well in this class is that they get behind and cannot easily catch up.

#### **Texts:**

MathCAD Version 15, (Mathsoft, Cambridge, MA, 2007). REQUIRED COMPUTER ANALYSIS PROGRAM

Available for purchase at bookstore for ~\$100 or in SER 005 or Engineering Computer Labs or as USU cite license from Physics Office in SER 250.

Introduction to Scientific Computing Electronic Workbook Distributed free

Additional Mathcad Handbooks
Distributed free

Additional references are listed in the attached **Annotated Bibiliography**.



#### **PHYS 2500**

#### **Mathcad CD File Listing**

The following files are included in this CD:

#### **Handbooks**

Datapack—Data analysis Extension Pack

EMag—Schaum's Outline of Electromagnetism (Sophomore Level)

EThermo—Schaum's Outline of Thermodynamics (Sophomore Level)

Images—Creating Amazing Images with MAthcad

Improc—Image Processing with Mathcad

Intro—Introduction to Problem Solving with Mathcad (Algebra Based) for PHYX 2500

Intro6—Introduction to Problem Solving with Mathcad (Algebra Based) for PHYX 2500 (Mcad Ver. 6)

Int\_Lab—Intermediate Lab with Mathcad for PHYX 3870-80

Modern—Introduction to Problem Solving with Mathcad (Calculus Based) for PHYX 2500

Modern6—Introduction to Problem Solving with Mathcad (Calculus Based) for PHYX 2500 (Mcad Ver. 6 V)

ODEblock—Ordinary Differential Equations Solve Blocks Handbook

*Physics*—Schaum's Outline of College Physics (Freshman Level)

Phyx2110—Problem Solutions for Physics for Life Sciences PHYX 2110 (Freshman Level)

Signal—Signal Processing Handbook

Solve—Solving and Optomizing Extension Pack

Visualem—Visual E&M (Junior Level)

Visqm—Visual Quantum Mechanics (Senior Level)

Wavelets Wavelets Extension Pack

Waves—Introduction to Wave Phenomena with Mathcad for PHYX 2750

Waves6—Introduction to Wave Phenomena with Mathcad for PHYX 2750 (Mathcad 6 Version)

#### Other Files

Ancona Mathcad Numerical Methods Book—A full advanced graduate-level text on numerical methods.

INTRODUCTION

Included are Mathcad 2001i versions and the text in PDF format.

Drumhead—Calculations of the standing wave solutions on a drumhead

Miscellaneous Mathcad Files—Additional useful physics files





**PHYS 2500** 

## Foundations of Wave Phenomena

by C. G. Torre

#### Mathcad Electronic Handbook

J.R. Dennison and D. Mark Riffe
Utah State University

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. Go to the Table of Contents



#### **Table of Contents**

#### About the Authors

Preface

#### 1. HARMONIC OSCILLATIONS

- 1.1 Exercise: Integration Constants of Harmonic Oscillator Solutions
- 1.2 Exercise: Symbolic Processing in Mathcad
- 1.3 Exercise: Working with Complex Numbers in Mathcad
- 1.4 Simulation: Simple Harmonic Motion and Springs
- 1.5 Simulation: Harmonic Approximation to Potentials

#### 2. TWO COUPLED OSCILLATORS

#### 3. HOW TO FIND NORMAL MODES

- 3.1 Exercise: Finding Eigenvalues and Eigenfunctions with Mathcad
- 3.2 Simulation: Eigenvalues & Eigenfunctions of Coupled Oscillators

#### 4. LINEAR CHAIN OF COUPLED OSCILLATORS

- 4.1 Simulation: Motion of Two Coupled Oscillators
- 4.2 Simulation: Coupled Oscillators with Next Nearest Neighbor Interactions



## **How is Physics Done?**



## What is Physics?

"Study of the basic nature of matter and the interactions that govern its behavior."

**BORING!!!** 

"How Stuff Works."

True, but vague.

"Common Sense Approach to How Things Work" (with units!)

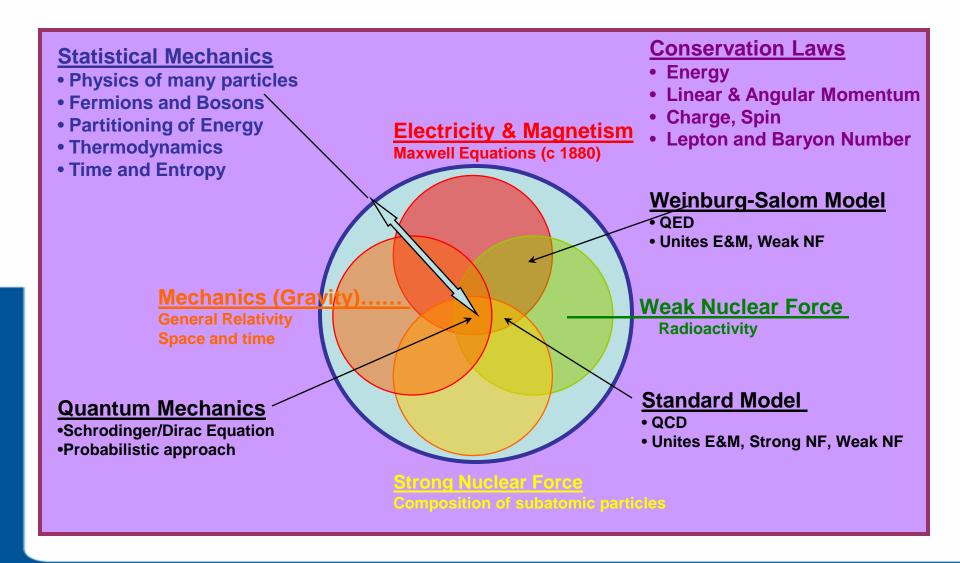
Common Sense—A minimal set of simple, straightforward guides.

Units—Predictions on a quantitative level





## Current State of Physics cira 2009



## What is Experimentation?

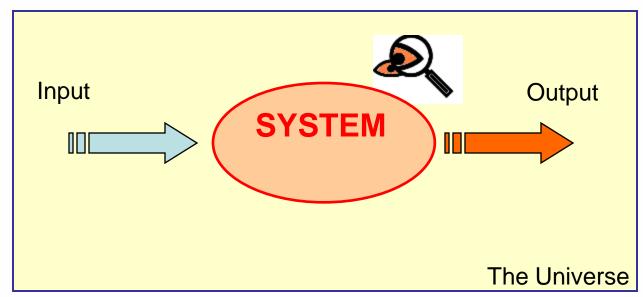
### Baird defines experimentation as the process of:

- Identifying a portion of the world to study (the system)
- Obtaining information from this system
- Interpreting this result



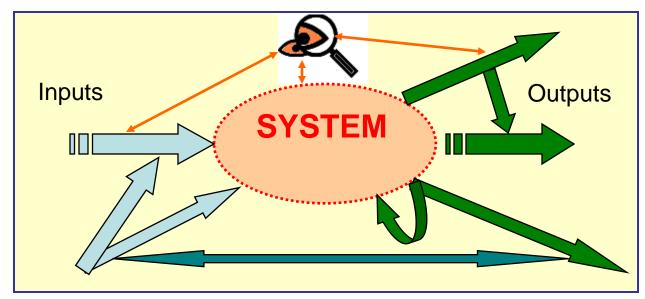
## Observations of the Physical World

The **Simplest** (Ideal) **System** 



- The system (portion of the world being studied) is well defined
  - Single input (things we can control) affects system
  - Single output (things we cannot control directly) results from interaction of system with inputs
  - Observations characterize the system to within the uncertainty of the measurements

#### A Complex System



The Universe

- Complex (or ill defined) system and system boundaries
- Multiple inputs
- Multiple output
- Possible complicating interactions:
  - Between inputs
  - Between outputs
  - Between inputs and outputs
  - Between outputs and inputs
  - Between outputs and system
  - Between observations and system, inputs and outputs



## What is Science?

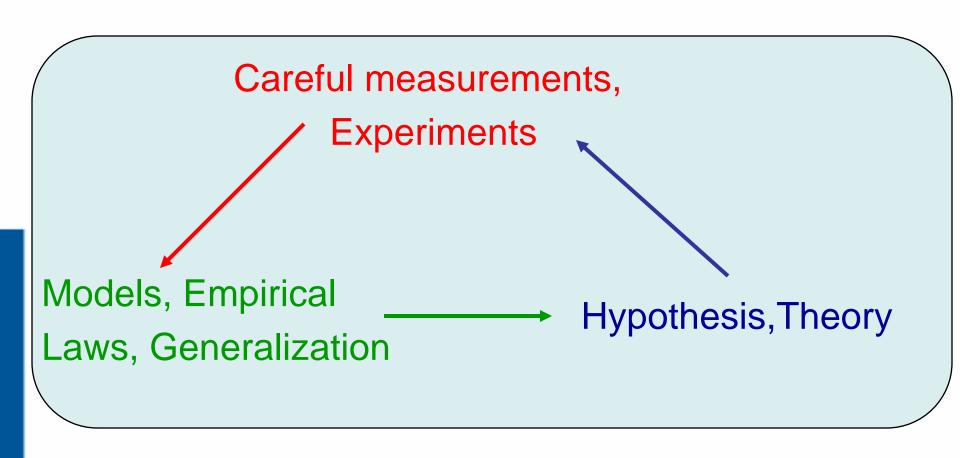
## The scientific method goes further in:

- Developing a description (model) of the system behavior based on observation
- Generalizing this description (model) to other behavior and other systems
- That is to say, the scientific method is experimentation and modeling intertwined
- It is the scientific method that distinguishes science from other forms of endeavor
- As Neils Bohr famously said,
  - "All science is either physics or stamp collecting."



## **Scientific Method:**

Leads to *new discoveries* → how scientific progress is made!



INTRODUCTION

### What is a Model?

#### 1. A model:

- a) Describes the system
- b) Proposes how input variables interact with the system to modify output variables

#### 2. Models versus systems

- a) A system is real. Information about the system can be known incontrovertibly.
- b) Models are not real.
  - (1) Models are mankind's descriptions of reality
  - (2) Models can never be fact (period), though they can be very good descriptions of how real systems behave.
  - (3) Neither Newton's Law's, nor Special Realitivity, nor Einstein's Equations for General Relativity, nor TOE (Theory of Everything) are the final answer; Nature is!



## What Is the Role of Scientific Computing?



### What Is the Role of Scientific Computing?

Definition: Using computer hardware and software to facilitate experimentation, modeling and merger of these two:

- Increased speed and complexity is data acquisition
- Enhanced data management and presentation
- Increased speed, accuracy and precision in computations
- Automation of tasks (including symbolic math and data acquisition!)
- Enhanced dissemination of results





## What Is the Role of Scientific Computing?

### **Experimentation** Modeling

Data AcquisitionModel DefinitionData OrganizationModel DevelopmentData VisualizationModel VisualizationData AnalysisModel Computation

### Overlap of Experimentation and Modeling

**Qualitative Comparison of Data & Models Quantitative Comparison of Data & Models Dissemination of Results** 



### What are Required Scientific Computing Capabilities?

#### **Experimentation** Modeling

**Data Acquisition & Inst. Control Data Acquisition** Spreadsheets, Databases **Graphing, Tables** Computation, Num. Meth, Stats Data Analysis

**Data Organization Data Visualization**  **Model Definition Model Development** Model Visualization **Model Computation** 

**Symbolic Math Symbolic Math Graphing, Tables** Computation, Num. Meth.

#### Overlap of Experimentation and Modeling

Computation, Graphing Computation, Num. Methods, Stats **Technical WP, Graphing, Tables** 

**Qualitative Comparison of Data & Models Quantitative Comparison of Data & Models Dissemination of Results** 

#### Required Computation Capabilities

**Data Acquisition & Instrument Control Spreadsheets, Databases Graphing, Tables** Computation **Numerical Methods Statistics Symbolic Math Technical Word Processing Bibliographic Databases** 



## Specific Software for Scientific Computing?



### **Data Acquisition and Instrument Control**

**Definition:** Using computer hardware and software to facilitate experimentation:

- Increased speed and complexity is data acquisition
- Automation of tasks (including symbolic math!)
- Instrument Specific
  - Calculator (TI)
  - USB-to-Spreadsheet Macros
  - DataStudio (Pasco Interface)\*
  - I-Phone, Android
- For General Instruments
  - Labview<sup>#</sup>
  - Labview clones
- Programming Languages (C++, Visual Basic, etc)
- # Introduction in class \* Class emphasis



## **Spreadsheets and Databases**

### **Definition: Management of large lists of data:**

- Enhanced data management and presentation
- Automation of tasks
- Enhanced dissemination of results
- Primary Software
  - Spreadsheets (Excel\* and clones)
  - Databases (Access and clones)
- Related Software
  - Matlab#
  - Graphical software (Igor, Origin and others)
  - Computational Software (Mathcad\*, Mathematica\*, etc)
- Programming Languages (C++, Visual Basic, Fortran, etc)
- \* Class emphasis # Introduction in class



## **Graphing and Tables**

**Definition:** Graphical and Tabular presentation of data. **Animations:** 

- Enhanced data management and presentation
- Increased speed, accuracy and precision
- Automation of tasks
- Enhanced dissemination of results
- Primary Software
  - Graphical software (Igor, Origin and others)
  - Graphical calculators
- Related Software
  - Computational Software (Mathcad\*, Matlab\*, Mathematica\*, etc)
  - Spreadsheets (Excel\* and clones)
- Programming Languages (C++, Visual Basic, Fortran, etc)
- # Introduction in class \* Class emphasis



## **Computation**

## **Definition:** Calculating numerical results from numerical inputs:

- Increased speed and complexity is data acquisition
- Increased speed, accuracy and precision in computations
- Automation of tasks
- Enhanced dissemination of results
- Primary Software
  - Graphing calculators
  - Spreadsheets (Excel\* and clones)
  - Computational Software (Mathcad\*, Matlab\*, Mathematica\*, etc)
- Related Software
  - Graphical software (Igor, Origin and others)
  - Programming Languages (C++, Visual Basic, Fortran, etc)

<sup>\*</sup> Class emphasis # Introduction in class



## **Numerical Methods**

**Definition:** Calculating numerical results with symbolic inputs. Advanced calculation methods:

- Increased speed, accuracy and precision in computations
- Automation of tasks

- Primary Software
  - Computational Software (Mathcad\*, Matlab\*, Mathematica\*, etc)
  - Programming Languages (C++, Visual Basic, Fortran, etc)
- Related Software
  - Graphing calculators
  - Spreadsheets (Excel\* and clones)
  - Graphical software (Igor, Origin and others)

<sup>\*</sup> Class emphasis # Introduction in class



### **Statistical Methods**

Definition: Calculating numerical results with numeric or symbolic inputs. Advanced statistical methods:

- Increased speed, accuracy and precision in computations
- Automation of tasks
- Primary Software
  - Statistical Software (SISTAT, etc)
  - Computational Software (Mathcad\*, Matlab\*, Mathematica\*, etc)
- Related Software
  - Graphing calculators
  - Spreadsheets (Excel\* and clones)
  - Graphical software (Igor, Origin and others)
  - Programming Languages (C++, Visual Basic, Fortran, etc)

<sup>\*</sup> Class emphasis # Introduction in class



## Symbolic Math

**Definition:** Symbolic manipulation of mathematical (non-numeric) symbols, including algebra, calculus and geometry:

- Increased speed, accuracy and precision in computations
- Automation of tasks (including symbolic math!)

- Primary Software
  - Symbolic Math Programs (Mathematica\*, Maple)
- Related Software
  - Computational Software (Mathcad\*, Matlab\*, etc)
- \* Class emphasis # Introduction in class



## **Technical Word Processing**

Definition: Using computer hardware and software to facilitate experimentation, modeling and merger of these two:

- Enhanced data management and presentation
- Automation of tasks
- Enhanced dissemination of results
- Primary Software
  - Word Processor (Word, Wordstar, Open Office and clones)
  - Presentation software (Powerpoint, Open Office and clones)
  - Bibliographic databases and bibliographies (Google Scholar, Web of Science, EndNote Web, Zotero)
- Related Software
  - Computational Software (Mathcad\*)

<sup>\*</sup> Class emphasis # Introduction in class



#### **Data Acquisition & Instrument Control**





#### Spreadsheets, Databases





#### **Graphing, Tables**







#### **Numerical Methods**







#### Computation









#### **Statistics**









#### **Symbolic Math**





**Technical Word Processing** 















## PHYS 2500: Introduction to Computer Methods in Physics USU Curricula Related to Scientific Computing

The following is a partial list of classes and other curricula used at USU that provide experience with scientific computing software. Course descriptions are copied from the USU General Catalog. Software used in these classes is noted in red; this is subject to change from semester to semester.

#### Computer & Information Literacy

The ability to use computers to access and present information is an important basic skill that you will build on during your time at USU. For this reason, Computer & Information Literacy (CIL) is a general education requirement that should be completed your first year at USU. Information is available at the web site <a href="http://cil.usu.edu/">http://cil.usu.edu/</a>.

#### Study Materials

- <u>Electronic Presentations</u> (Powerpoint)
- Spreadsheets (Excel)
- Information Law & Ethics
- <u>Document Processing</u> (Word)
- <u>Information Resources</u> (Google Search)
- Computer Systems

#### Computer Science (CS)

CS 1020 Campus Computing and Beyond 1

Hands-on laboratory for CS 1030. Introduces the campus network and the Internet. Emphasizes general problem-solving strategies and skills associated with computer and application software use.

of the concept of concurrency as it applies to operating system design and application. (JAVA)

CS 3410 DSC/QI Computational Science: JAVA/Internet 3
Introduces computational science for algorithm development in JAVA-based applications. Examines information representation, storage, retrieval, and transmission in quantitative Internet-based environments. (JAVA)

CS 4700 Programming Languages 3

Theories of programming design and implementation. Introduction to variety of programming languages, showing how they represent trade-offs with respect to these theories. (C++, JAVA, Perl, others)

#### Chemistry and Biochemistry (CHEM)

CHEM 3080 CI Physical Chemistry Laboratory I 1 Experimental work to accompany CHEM 3060. (Excel)

CHEM 3090 CI Physical Chemistry Laboratory II 1 Continuation of CHEM 3080. Experimental work to accompany CHEM 3070. (Excel)

Civil and Environmental Engineering (CEE)



















INTRODUCTION





#### **Computer-Aided Mathematics**



ENGR 2450. PHYS 2500, 3750, 3870, 3800.



ENGR 2450. PHYS 2500.



ENGR 2450. CEE 1880,3030.



Click on symbol to access home web site.



#### **Numerical Programming Languages**

#### C++

CS 1400, 1405, 1410, 2420, 4700. ENGR 2450.



ENGR 2450.

#### **Fortran**

PHYS 5350. MAE 2200, 2450. ENGR 2450.



ENGR 2450.

#### **JAVA**

CS 3100,3400, 4700.





ENGR 2450.





Click on symbol to access home web site.



#### **Data Acquisition & Instrument Control**







PHYS 2110, 2120, 2210, 2220, 2500, 3870, 3880.

PHYS 2500, 3870, 3880.



#### **Technical Word Processing**



ENGR 2450. PHYS 2500, 3870, 3880.



Computer Literacy CEE 1880. MAE 2200, 2450. ENGR 2450. PHYS 3870, 3880.



**Computer Literacy** 



USU Library Tutorials PHYS 2500, 3870, 3880.



PHYS 2500, 3870, 3880.



PHYS 2500, 3870, 3880.

#### A Real Gem—Urroz Software Resource Page

Webpage Screenshot



http://www.neng.usu.edu/cee/faculty/gurro/Software\_Calculators/Calculators.htm



#### Where to Go From Here?

Computer skills are one of the best things to study to enhance your employment opportunities after graduation.

#### **Programming Skills**

**C++** CS 1400, 1405, 1410, 2420, 4700. ENGR 2450. **Fortran** PHYS 5350. MAE 2200, 2450. ENGR 2450. **Visual Basic** ENGR 2450. **JAVA** CS 3100,3400, 4700.

#### Numerical Methods

C++ ENGR 2450.

Matlab ENGR 2450.

Fortran PHYS 5350. MAE 2200, 2450. ENGR 2450.

Mathcad ENGR 2450.

PHYS 2500.

Visual Basic ENGR 2450.

## **Instrument Control & Data Acquisition**

**Labview** PHYS 2500, 3870, 3880. **Datastudio** PHYS 2500 3870, 3880.

