

# *Kurzweil PC2*

## ***Musician's Guide Supplement***

*For Version 2 Operating System Software*



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# **PC2 Version 2 Operating System Software**

Thanks for purchasing the Version 2 option for your PC2 performance controller! The Version 2 upgrade adds 128 new programs to the PC2, and includes a number of new features.

Version 2 operating system software (the actual version number is 2.1) is the most current operating system software release. It replaces Version 1.0 and Version 1.5.

Check our website ([www.kurzweilmusicsystems.com/html/whats\\_new.html](http://www.kurzweilmusicsystems.com/html/whats_new.html)) for any more recent releases of PC2 software that might be available.

This supplement assumes that you're updating from Version 1.0, so it describes some features that were introduced in Version 1.5. If a feature was introduced in Version 1.5, we'll point that out—so if you're updating from Version 1.5, you'll know which features are new to you, and which features aren't.

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## **Changes Since Revision A**

This is Revision B of the *Musician's Guide* supplement. There is only one change since Revision A: we've added Appendix A, which describes the PC2's drum maps. Drum maps determine where each particular drum sound appears on the keyboard.

# New Features in Version 2

## Additional Programs

One of the biggest new features for Version 2.0 is an additional bank of 128 programs. These programs are in Bank 6, which is called Int2. There's a list of the new programs on page 14, and a list of the physical controller assignments beginning on page 15.

There are several ways to select programs in Bank 6:

- Press the **Internal** and **User** Sound Source buttons simultaneously, then use the Alpha Wheel or the **Plus** or **Minus** button to scroll through the programs.
- Press **6, +/-**, then a program number on the alphanumeric buttonpad. For example, if you're in Bank 0, select Program **036** in Bank 6 by pressing **6, +/-, 3, 6, Enter**.
- Scroll directly to Bank 6 from Bank 4 or Bank 0, using the Alpha Wheel or the **Plus** or **Minus** button.

## Changes to MIDI Receive Mode

### Overview

MIDI Receive mode has been redesigned significantly for Version 2. It's now more of an independent mode, which doesn't change its function, except that you can't press **Cancel** to exit.

MIDI Receive mode is convenient when your PC2 is a slave to an external MIDI source, like a sequencer. It gives you quick access to all 16 MIDI channels, where you can set values for eight parameters on each channel.

Press **MIDI Recv** to enter MIDI receive mode. Use the cursor buttons to scroll through the four pages that contain the MIDI-Receive-mode parameters:

Page 1	Channel enable, program selection
Page 2	Volume and pan
Page 3	Effects routing
Page 4	Wet/dry mix for FX-A, FX-B, and Global A->B

Press **MIDI Recv** (or **Cancel**) to jump to the first page for the current channel. Press it again to jump to the first page for the next channel. Press the **Left** and **Right** cursor buttons simultaneously to jump to the *corresponding* page for the next channel. For example, if you're on Page 3 for Channel 1, pressing the cursor buttons simultaneously jumps to Page 3 for Channel 2.

You can also jump to the first page for *any* channel by holding **MIDI Recv** and pressing the numbered Sound Select button corresponding to the channel you want to view.

## Using MIDI Receive Mode

The first thing to notice is that the MIDI channel is now an editable parameter. This means that you can use the cursor buttons to move the cursor under the displayed channel number, then use the Alpha Wheel or the **Plus** or **Minus** button to change the channel without having to scroll through the other parameters for that channel. Of course, you can still scroll through the parameters as before.

When you first enter MIDI Receive mode after powering up, the display shows Channel 1, because the PC2 resets the MIDI Receive channel each time you shut down. Until you shut down again, the PC2 remembers which channel you're viewing even after you've left MIDI Receive mode—so the next time you enter MIDI Receive mode, the display shows the channel you were most recently viewing.

## Wet/Dry Mix on Specific Effects Channels

When you're in MIDI Receive mode, and the value of the FX Channel parameter (in the Effects Editor) is a specific MIDI channel (not **Current**), effects respond differently to program changes on that channel. Program changes received on that channel override the MIDI-Receive-mode settings for wet/dry mix, and instead use the wet/dry settings for the program on that channel. Prior to Version 2, the override didn't occur, and the program on the specified channel used the MIDI-Receive-mode settings for wet/dry mix, instead of the program's own wet/dry settings.

## FX Routing

The FX Routing page is now available in MIDI Receive mode. This makes it easy to adjust effects routings on a per-channel basis. Previously, effects routing was available only on a per-program basis.

## Editing Effects (A Special Case)

This feature works when (and only when) you're in MIDI receive mode *and* the value of the FX Chg Mode parameter is **Panel**, which applies a single global effect to each bus, regardless of the current channel or program. In this case, pressing FX-A's or FX-B's **Select** buttons selects the global effect assigned to that bus, where you can use the cursor buttons to select parameters for editing.

In previous versions, pressing the **Select** buttons selected the effect associated with the program on the current channel, not the global effect.

## MIDI Remapping

If you're in MIDI Receive mode, and the value of the MIDI In parameter (in the Global menu) is **Remap**, the PC2 remaps MIDI Controller messages 91–94 to the current MIDI channel. Normally, these messages *aren't* remapped, so this special case enables you to control the PC2's effects routing and wet/dry mixes from your MIDI source regardless of which channel your MIDI source is using.

## **New Startup Value for FX Change Mode**

The value of the FX Chg Mode parameter (in the Effects editor) always reverts to **Auto** when you turn on your PC2. Previously, the setting for FX Chg Mode would always stay where you left it, even after powering down.

## **New Editing Function: Capture MIDI Values**

This function was first introduced in Version 1.5. It appears in the Timbre menu for regular (non-KB3) programs. It's a convenient way to change and save the settings for the seven MIDI Controllers that can send initial values. The initial values are the MIDI Controller values that the program sends when you select it.

For example, in Program **090 Meteor Strings**, Slider D (which by default sends MIDI 13) controls Lopass Filter resonance. The default initial value for MIDI 13 is **66**. Consequently, when you select program **090**, the PC2 generates a MIDI 13 message with a value of 66, which gives you about half the available amount of resonance as a starting point.

If you want Program **090** to come up with a different amount of resonance, you can do it easily by capturing MIDI values.

1. Select Program **090**.
2. Move Slider D to change the amount of resonance.
3. Press **Timbre**, then press the **Right** cursor button until you see **Capture MIDI Vals?** in the display.
4. Press **Yes**. This automatically saves your new setting as the initial value for MIDI 13. You can check this by finding the Init Value parameter for MIDI 13, which now shows your new value.

## **New Global Functions**

The Global menu contains three new functions, described below. These functions aren't editable; they merely give information about the configuration of your PC2.

### **OS Version**

Indicates the version of the currently installed operating system software.

### **Expansion Blocks 1 (EXP1) and 2 (EXP2)**

Indicates whether Expansion Sound Cards 1 and / or 2 are properly installed (in which case the value is **Yes** for either or both parameters). If you've installed either Expansion Sound Card and the corresponding parameter still has a value of **No**, you may have a problem with the installation of that Sound Card.

### **PCX-1**

Indicates whether the PCX-1 Polyphony Expansion Kit is properly installed. If it is, this parameter also shows the version of the PCX-1's operating system software. If you've installed the PCX-1 and the value is still **Not Installed**, you may have a problem with the installation.

## **PCXP1 and PCXP2**

On instruments that have the PCX-1 Polyphony Expansion Kit installed, this parameter indicates whether Expansion Sound Cards 1 and/or 2 are properly installed on the PCX-1 board. If you've installed either Expansion Sound Card and the corresponding parameter still has a value of **No**, you may have a problem with the installation of that Sound Card.

## **New KB3 Parameters**

There are several new KB3-editing parameters (which were first introduced in Version 1.5). They correspond to the front-panel buttons that control many of the KB3 effects (like chorus, vibrato, and rotary speed). You can still change these effects in KB3 mode using the front-panel buttons, but you can also change the effects from within the KB3 Editor.

The following table shows the new parameters, their possible values, and their corresponding front-panel buttons.

<b>Menu</b>	<b>Parameter</b>	<b>Values</b>	<b>Front-Panel Button</b>
Timbre	Chor/Vib Switch	Off, On	<b><i>Chorus/Vib On/Off</i></b> (Button 2)
	Rotary Speed	Slow, Fast	<b><i>Rotary Fast/Slow</i></b> (Button 1, also labeled <b><i>Octave Shift</i></b> )
Envelope	Perc Volume	Soft, Loud	<b><i>Perc On/Off</i></b> (also labeled <b><i>Main, Zone 1</i></b> )
	Perc Decay	Slow, Fast	<b><i>Decay</i></b> (also labeled <b><i>Split, Zone 3</i></b> )
	Perc Pitch	Low, High	<b><i>Pitch</i></b> (also labeled <b><i>Split Layer, Zone 4</i></b> )

## **New Value for MIDI In Parameter**

The MIDI In parameter, which is in the Global menu, has a new value: **Auto**. This is the default value. You might want to use this value if you're controlling your PC2 from an external MIDI source like a sequencer. In this case, whenever you're in Internal Voices mode, KB3 mode, or MIDI setups mode, certain incoming MIDI messages get remapped to different Controller numbers. (This enables the PC2 to respond more accurately to standard MIDI Controller messages.) In MIDI Receive mode, incoming MIDI information does *not* get remapped when MIDI In is set to **Auto**.

## New Features in Version 2

The following table shows how MIDI Controller messages get remapped when you're in MIDI Receive mode and the value of MIDI In is **Auto** (or when you're in any performance mode and the value of MIDI In is **Remap**):

<i>Send this Controller message...</i>	<i>...to activate this PC2 controller</i>
MIDI 6	Slider A
MIDI 22	Slider B
MIDI 23	Slider C
MIDI 24	Slider D
MIDI 88	Button 1
MIDI 80	Button 2
MIDI 81	Button 3
MIDI 82	Button 4
MIDI 83	Button 5
MIDI 85	Ribbon 1
MIDI 86	Ribbon 2
MIDI 87	Ribbon 3
MIDI 1	Wheel 2 (Mod Wheel)
MIDI 2	Breath
MIDI 11	Pedal 1
MIDI 4	Pedal 2
MIDI 64	Footswitch 1
MIDI 66	Footswitch 2
MIDI 67	Footswitch 3
Pitch Bend	Pitch Bend
Pressure	Pressure
Note On/Off	Note On/Off

It's important to note that the PC2 ignores certain MIDI Controller messages during the remapping process. With Version 2, there are additional ignored messages. The following table shows which MIDI controller messages are ignored. The first row shows all the messages that were ignored prior to Version 2. The second row shows all the messages that are ignored as of Version 2.

<i>Ignored prior to V2</i>				38					97	98	99	100	101
<i>Ignored as of V2</i>	33	34	36	38	43	54	55	56	96	97	98	99	100

## Miscellaneous New Features

### **Changing EQ Levels with the Alpha Wheel**

You can now go to the EQ settings from any performance mode (by pressing the **EQ** button), then use the Alpha Wheel to change the level of the currently selected frequency band. Previously, this feature didn't work in some performance modes.

### **KB3 Drawbar Response**

It's smoother. It's faster.

## Bug Fixes Since Version 1.0

### **Battery Level**

This fix was introduced in Version 1.5. With Version 1.0, you might see a "Low Battery" message when starting up the PC2, even though the battery level is fine. With Version 2, you won't see a "Low Battery" message unless the battery level is actually low.

If you've seen a "Low Battery" message on your instrument prior to installing Version 2, you may not need to replace the battery. After installing Version 2, watch the display when you turn on your PC2. If you don't see the message, your battery is fine.

### **Cancel Button**

In some editing menus, the **Cancel** button would not cancel values added from the alphanumeric buttonpad. This has been fixed. This fix was first introduced in Version 1.5.

### **Compare Mode**

If you don't have enough memory and you try to use Compare mode, you'll see this message: **Not enough memory to compare**. This fix was first introduced in Version 1.5. In Version 1.0, if you tried to use compare mode and you didn't have enough memory, it didn't work, and there was no message indicating the problem.

The wet/dry mix display for setups now works properly in Compare mode.

Compare mode now works when you're creating quick layers and splits.

### **Goto Setup**

The MIDI Controller "Go to Setup" now selects setups in the User bank of setups (Setups **129–256**). Previously, it selected setups in the Internal bank, which prevented you from using "Go to Setup" to select user-defined setups.

To use a switch controller to change setups, remember to set its On Value parameter to a value that's **128 less** than the ID of the setup you want to select. For example, if you want to select Setup **129**, set an On Value of **1**. To select Setup **256**, set an On Value of **128**.

## **MIDI Controller 6**

Some programs (like **090 Meteor Strings**), use MIDI Controller 6 to control program features. In Program **090**, for example, it controls Lopass Filter resonance. When you select this program, it sounds the way it does because the program contains an initial value for MIDI 6.

Prior to Version 2, putting this program (or any others that had initial values for MIDI 6) into a setup sometimes affected the sound of that program. That's because the PC2 uses MIDI 6 internally to control other setup features. In the case of Program **090**, the difference was extreme because much of the program's sound depends on filter resonance, and putting the program into a setup would change the filter resonance level.

With Version 2, putting a program into a setup no longer affects the initial value for MIDI 6 in that program (regardless of what it's assigned to control), so any program that uses MIDI 6 to control a program feature will sound the same whether you play it in a setup or as a single program.

## **Portamento Time**

MIDI Controller 5 (Portamento Time) now works properly—that is, higher values cause the portamento to occur more slowly. Prior to Version 2, the PC2 had the opposite response.

## **Program 081 Vox Lead**

This program, which is monophonic, had problems when Layer 4 was enabled. This has been fixed. This fix was first introduced in Version 1.5.

## **SysEx Dumps**

In Version 1.0, SysEx dumps would occasionally be disabled if the PC2's available memory was low. Now SysEx dumps work regardless of how much memory is available. This fix was first introduced in Version 1.5.

## **Treble EQ**

In Version 1.0, the maximum boost levels for Treble EQ were inaccurate—that is, a setting of +11 dB or +12 dB didn't actually boost the treble band by exactly that amount. With Version 2, the levels have been adjusted to correspond to the display values. This fix was introduced in Version 1.5.

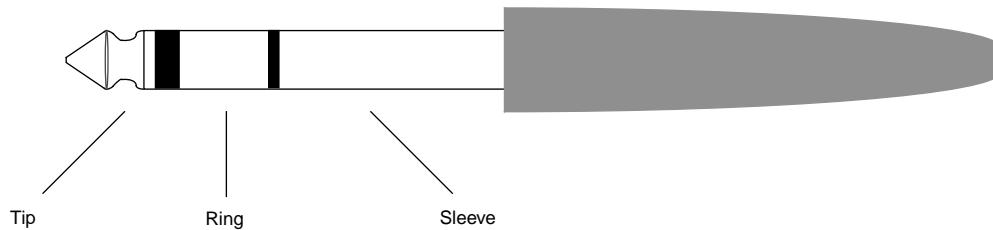
## Corrections/Additions

There are two items that we published as supplements to Revision A of the PC2 *Musician's Guide*. The first addresses audio quality. The second item is a table that lists the PC2's MIDI Controller assignments. This table was incorrect in some copies of Revision A.

### For Best Audio Results

The PC2 features balanced left and right analog audio outputs with  $\frac{1}{4}$ -inch jacks. You'll get your best signal-to-noise ratio using balanced cables to connect to balanced, line-level inputs on your mixer or sound system.

You should use shielded, twisted-pair cables. The cables should each have  $\frac{1}{4}$ -inch stereo (tip-ring-sleeve) plugs on one end to connect to the PC2 (see the diagram). The other end of each cable should have either  $\frac{1}{4}$ -inch stereo plugs or XLR plugs. Cables of this type provide balanced operation, which greatly reduces many types of noise. Unbalanced cables and/or unbalanced sound-system inputs will give you slightly lower audio quality.



For the highest audio quality when using a sound system, set the PC2's Master Volume slider to its maximum before adjusting sound-system levels. This gives you the cleanest possible signal—better than setting the PC2's Master Volume slider to less than its maximum and compensating by increasing the level of your sound system.

If you're using a monaural sound system or running the PC2's audio into a single mixer channel, we recommend configuring the PC2 for mono output, in which case the PC2 sends the same one-channel signal to the left and right sides of both the analog and digital outputs. See page 26 of the *Musician's Guide* for information about using mono audio output mode.

The PC2 has a headphone jack, which carries the same signal as the main outputs (that's true whether you're using stereo *or* mono output). The headphone jack accepts a standard  $\frac{1}{4}$ -inch stereo plug, and is compatible with nearly all types of headphones. Plugging into the headphones jack does *not* mute the other audio outputs.

You can also use the headphone jack as an unbalanced stereo line-level output. Just connect a stereo cable from the headphone jack to a stereo input on your mixer or sound system. If you have only unbalanced inputs to your sound system, you'll get better audio quality using the headphone jack.

There's also an RCA digital audio jack, which you can use in addition to the analog outputs. See page 6 of the *Musician's Guide* for more information.

## MIDI Controllers

0	Bank MSB	32	Bank LSB	64	Sustain	96	Data Inc
1	Mod Wheel	33		65	Portamento Switch	97	Data Dec
2	Breath	34		66	Sostenuto	98	NRg LSB
3		35		67	Soft Pedal	99	NRg MSB
4	Foot Control	36		68	Legato	100	Rg LSB
5	Portamento Time	37		69	Hold2	101	RG MSB
6	Data MSB	38	Data LSB	70	SndCtl1	102	
7	Volume	39		71	SndCtl2	103	
8	Balance	40		72	SndCtl3	104	
9		41		73	SndCtl4	105	
10	Pan	42		74	SndCtl5	106	
11	Expression	43		75	SndCtl6	107	
12	EfxCt 1	44		76	SndCtl7	108	
13	EfxCt 2	45		77	SndCtl8	109	
14		46		78	SndCtl9	110	
15	AuxBnd2	47		79	SndCtl10	111	
16	Gen 1	48		80	Gen 5	112	
17	Gen 2	49		81	Gen 6	113	
18	Gen 3	50		82	Gen 7	114	
19	Gen 4	51		83	Gen 8	115	
20		52		84	Portamento Control	116	ArpOn
21	AuxBnd1 MSB	53		85		117	ArpVel
22		54		86		118	Latch2
23		55		87		119	Latch1
24		56		88		120	SndOff
25		57		89		121	RstCtl
26		58		90		122	LclCtl
27		59		91	FXBWet	123	NtsOff
28		60		92	FXABWet	124	OmniOf
29		61		93	FXAWet	125	OmniOn
30		62		94	FXRoute	126	MonoOn
31		63		95	Ef5 Dpt	127	PolyOn

## Original PC2 Programs

The programs in Bank 0 and Bank 6 (which is now called Int2) are Internal-Voices programs. The programs in Bank 4 are KB3 programs. There's one factory program in the User bank (Bank 1), but you can save a user-defined program over it if you want, so there are 128 IDs available in the User bank (you can restore the factory program **127 Sine V2.0** by deleting any user-defined program you may have stored over it).

### Bank 0 (Internal)

000	Stereo Grand
001	Classic Grand
002	Dynamic Grand
003	Warm Grand
004	Solo Grand Piano
005	Concert Grand
006	Mono Grand Piano
007	Piano for layers
008	Hard Rock Piano
009	Rock Grand
010	Grand Piano 440
011	Mono Stage Piano
012	Dyn Stage Piano
013	Ragtime Piano
014	Tack Piano
015	Piano & Strings
016	Classic E Piano
017	Serious Classic
018	That 70's E Pno
019	Hard E Piano
020	Lounge E Piano
021	Dyno My E Pno
022	Soft E Piano
023	Hybrid E Piano
024	My Best Wurly
025	Big Red Wurly
026	Brkfst in Korea
027	Soft Wurly
028	Wurly Road
029	Pearly Keys
030	Digital E Piano
031	Ballad E Piano

032	C3PO
033	Digital E Grand
034	Rock E Grand
035	FantAsmAtron
036	Atmaz
037	Celestial Comet
038	Comp Time
039	Ruth Buzzy
040	Clav Classic
041	Touch Clav
042	Dual Wah Clav
043	Harpsichord
044	Modern Harpsi
045	CrystalClavchd
046	Accordion
047	Celesta
048	The Reverend's
049	Ballad Of 3 Bars
050	Prog Rocker's B
051	All Out Full On
052	Grungy Overdrive
053	Uptown Gospel
054	Retro Roto
055	Pipe Organ
056	Big Brass
057	Saxes/Trumpets
058	Split Section
059	Broadway Brass
060	Trombones
061	Bari/Tenor Sect
062	Solo Tenor Sax
063	Williams Brass

064	Lyrical Strings
065	Slow Strings
066	Marcato Strings
067	Layer Strings
068	Fast Strings
069	Touch Strings
070	Velocity Strings
071	Phantom Strings
072	Ooh><Aah
073	Doo><Daa
074	Baa stacc. Bop
075	Doo stacc. Doop
076	Daa stacc. Dot
077	Scatman
078	The Croons
079	Cathedral Vox
080	Solar Lead
081	Vox Lead
082	Alazawi
083	Slo Wood Flute
084	Groove Bass
085	1/3 Pulse Bass
086	Sweeper Bass
087	Lowdown Bass
088	Rez Aah Pad
089	Crypt
090	Meteor Strings
091	Orch Pad
092	Neptune
093	Analogy
094	Dream Catcher
095	U Say Tomita...

096	Acoustic Guitar
097	Strummer 12 Str
098	Rich 6 String
099	12 String Guitar
100	Chorus Elec Gtr
101	Elec 12 String
102	Jazzy Frets
103	Lead Rock Gtr
104	Round and Wound
105	Punch Bass
106	Two Finger Bass
107	Dual-Tri Bass
108	Clav o' Bass
109	Fret Not Bass
110	Upright Bass 1
111	Upright Bass 2
112	Studio Drums 1+2
113	Studio Drums 3+4
114	Ambient Rock Kit
115	Coliseum Kit
116	Resonant Traps
117	Tripkit/Trashkit
118	Beat Box
119	Electro Kit
120	Virtuoso Perc
121	Rhythm Maker
122	Woody Marimba
123	African Marimba
124	Vibes
125	New Fluid Vibes
126	Aborigine Jam
127	Drums 'n Bells

### Bank 1 (User)

127      Sine V2.0

The PC2R uses this program for internal diagnostics. Don't use it as a performance program; it can get really loud.

### Bank 4 (KB3)

000	All Out
008	Testify
016	ProgRock Organ
024	Reverend Al's
032	Steve's li'l B
040	Flutey Flakes
048	Gospel Organ
056	Syn Rock Organ
064	Uncle Clark's
072	Loungin'
080	Live Drawbars
088	Keith's Revenge
096	Bars 1-3
104	Fine Overdrive
112	Odd Ones Out
120	VoxOrgan Split

## Version 2 Programs (Bank 6)

Note that Bank 6 is now called Int2.

000	Sweet Ivories	032	Janet's Comp	064	Fast Vtrig Rosin	096	Titanium Guitar
001	Nice Touch Grand	033	Mild Sheen	065	Emotional String	097	Latin Lover
002	Piano Solitude	034	Scrape Glass	066	Octave Strings	098	Roto 12 String
003	Piano Recital	035	Air Society	067	Emphatic Strings	099	Electric 12
004	Full Bloom Piano	036	Push Air	068	Rosin Section	100	Twangy Guitar
005	Pianetta	037	Dronin'	069	Resolute Section	101	Chr Elec & Mute
006	Suite Piano	038	Alien Salt Mine	070	Tender Strings	102	Comp Chr E Gtr
007	Dreamy Piano	039	Imperfect Storm	071	Flute & Strings	103	Trashed Tubes
008	Basement Upright	040	Mod Clavier	072	Bright Voices	104	Gimme The Finger
009	Chiano	041	Belly Celeste	073	Crystal Voices	105	Bright E Bass
010	Way Back Piano	042	Harpsichordion	074	Vox & Organ	106	Bright A Bass
011	Dance Piano	043	Circus Keys	075	BIG Ooh Voices	107	Triangle Bass
012	Cloud Ride Piano	044	Cosmic Calliope	076	BIG Voices	108	Yow Bass
013	Organic Piano	045	Calliope Keys	077	Bright Syn Vox	109	Mono Synth Bass
014	Piano & Wash	046	Chiff Attack	078	Vox Orgel	110	400 HP Bass
015	Piano & Vox Pad	047	Spaced Harmonix	079	Vox & Strings	111	Base in Face
016	Mello E Piano	048	BackgroundOrgan	080	Subdivide	112	Radio Kings/Rods
017	Tines Square	049	Mello Tone Wheel	081	Rezzy Bass/Poly	113	Ripper Kit/Vinyl
018	Brunch In Seoul	050	Piped Organ	082	Technicolor	114	LA Drums/Brk Bt.
019	Classy Roadz	051	Playful Piper	083	Elan Lead	115	Compact/Raw Kit
020	Barking Tines	052	Peter's Pan	084	Sun Spot Lead	116	TubeTraps/lb.der
021	Clean and Soft	053	Imaginary Flute	085	Dinosaur's Lead	117	Acoustic/HiPKit
022	Ballad Keys	054	Bright Koreana	086	Sawyer's Bomb	118	Dirt/Triphop Kit
023	Lotus Keys	055	Bouncin'BassBall	087	Reverse Feedback	119	SumPumpKit MWsus
024	Soft Ballad	056	Goosed Riff Sect	088	Poseidon	120	Marimba
025	'70s FM Tines	057	Fatso Sax	089	Analogica	121	Milky Way Vibes
026	'90s FM Ballad	058	Big&Beefy Saxes	090	Anti Rez	122	Percussionist
027	Chorus Rock Pno	059	Goosed Unison	091	Spider's Web	123	Carnival
028	Bright Pianotone	060	Anabrass	092	Ethereal Strings	124	Primitive Perc
029	Family Portrait	061	Honk'n Dyn Sax	093	FreeResAhh Notch	125	Bunch of Perc
030	Harpsi-Piano	062	Saxy Lush	094	Ooh><Ahh Pad	126	Perc Party
031	Fantasy Keys	063	Classical Brass	095	Vocalicious	127	Perc Circle

# Controller Assignments for Version 2 Programs

The tables in this section list the physical controller assignments for the Version-2 factory programs in Bank 6. The table titles show program IDs and names.

See page 26 for lists of the physical controller assignments for setups.

## 000 Sweet Ivories

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 001 Nice Touch Grand

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 002 Piano Solitude

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 003 Piano Recital

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 004 Full Bloom Piano

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 005 Pianetta

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato
FtSw1	Enable ringy layer

## 006 Suite Piano

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 007 Dreamy Piano

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 008 Basement Upright

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 009 Chiano

MW	Vibrato (when SW5 is on)
Slider A	Tone control: Notch
SW3	More detune
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 010 Way Back Piano

MW	Vibrato (when SW5 is on)
Slider A	Envelope: decay rate
Slider D	Vibrato rate
SW5	Activates MW vibrato

## 011 Dance Piano

MW	Vibrato (when SW5 is on)
Slider A	Highpass filter
FtSw3	Disables piano layer
SW2	More treble boost
SW3	Vibrato rate
Slider D	Envelope: decay rate
SW5	Activates MW vibrato

## 012 Cloud Ride Piano

MW	Vibrato (when SW5 is on)
Slider A	Pad layer decay
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

**013 Organic Piano**

Slider A	Duller Vox
FtSw3	Disables piano layer
SW2	Enables unison Vox
SW5	Disables octave Vox layer

**014 Piano & Wash**

MW	Increases volume of pad layer
Slider A	Cutoff, pad layer
FtSw3	Soft pedal
SW2	Slower attack, pad layer
SW3	Faster release, pad layer
Slider D	Resonance, pad layer
SW5	Different pad layer

**015 Piano & Vox Pad**

MW	Fade volume of Vox layer
Slider A	Cutoff, Vox layer
FtSw3	Soft pedal
Slider D	Attack Time: Vox layer
SW5	Duller piano

**016 Mello E Piano**

MW	Tremolo depth
Slider A	Timbre: cutoff
SW2	Alternative attack
SW3	Detunes layers
Slider D	Tremolo rate
SW5	Impact

**017 Tines Square**

MW	Tremolo depth
Slider A	Timbre
SW2	Alternative attack
Slider D	Tremolo rate
SW5	Impact

**018 Brunch In Seoul**

MW	Tremolo depth
Slider A	Timbre: cutoff
SW2	Alternative attack
SW3	Detunes layers
Slider D	Tremolo rate
SW5	Impact

**019 Classy Roadz**

MW	Tremolo depth
Slider A	Cutoff & Resonance
SW2	Alternative attack
Slider D	Tremolo rate
SW5	Impact

**020 Barking Tines**

MW	Tremolo depth
Slider A	Cutoff & Resonance
SW2	Alternative attack
SW3	Detunes layers
Slider D	Tremolo rate
SW5	Impact

**021 Clean and Soft**

MW	Treble control: : diller
Slider A	Cutoff
SW2	Envelope: decay
Slider D	Vibrato rate
SW5	Impact

**022 Ballad Keys**

MW	Tremolo depth
Slider A	Tremolo rate
SW2	Alternative attack
Slider D	Envelope control
SW5	Disables E Piano layer

**023 Lotus Keys**

MW	Tremolo depth
Slider A	Tremolo rate
SW2	Alternative attack
Slider D	Envelope control
SW5	Disables E Piano layer

**024 Soft Ballad**

MW	Tremolo depth
Slider A	Tremolo rate
SW2	Alternative attack
Slider D	Envelope control
SW5	Disables E Piano layer

**025 '70s FM Tines**

MW	Tremolo depth
Slider A	Cutoff & Resonance
SW2	Alternative attack
Slider D	Tremolo rate; envelope: release
SW5	Impact

**026 '90s FM Ballad**

MW	Vibrato depth
Slider A	Para EQ freq
SW2	Alternative attack
Slider D	Para EQ amp
SW5	Timbre & envelope control

**027 Chorus Rock Pno**

MW	Vibrato (when SW5 is on)
FtSw3	Soft pedal
Slider D	Vibrato rate
SW5	Activates MW vibrato

**028 Bright Pianotone**

MW	Tremolo depth
Slider A	Timbre: duller
SW2	Decay rate
Slider D	Tremolo rate
SW5	Impact

**029 Family Portrait**

MW	Tremolo depth
Slider A	Volume swell
SW2	Slow Vibrato off/on
SW3	Release rate
Slider D	Tremolo rate
SW5	Impact

**030 Harpsi-Piano**

MW	Vibrato/tremolo depth
Slider A	Timbre control
SW2	Alternative attack
Slider D	Vibrato/tremolo rate
SW5	Detune

**031 Fantasy Keys**

MW	Vibrato depth
Slider A	Timbre/Amp control
SW2	Envelope control
Slider D	Paramid Boost
SW5	Alternative attack

**032 Janet's Comp**

MW	Vibrato depth
Slider A	Timbre/Amp control
SW2	Envelope control
Slider D	Paramid boost
SW5	Disables layer

**033 Mild Sheen**

MW	Vibrato/tremolo depth
Slider A	Timbre control
SW2	Envelope control
Slider D	Vibrato/tremolo rate
SW5	Impact/alternative start

**034 Scrape Glass**

MW	Vibrato depth
Slider A	Cutoff
SW2	Transposes one voice -12ST
SW3	Vibrato rate
Slider D	Resonance
SW5	Layer swap

**035 Air Society**

MW	Vibrato/tremolo depth
Slider A	Timbre control
SW2	Envelope control
Slider D	Vibrato/tremolo rate

**036 Push Air**

MW	Filter LFO depth/rate
Slider A	Timbre control
SW2	Envelope control
Slider D	Tremolo control
SW5	Timbre control

**037 Dronin'**

MW	Bandpass width
Slider A	Bandpass frequency
Slider D	LFO rate
SW5	Adds Vox pad layer

**038 Alien Salt Mine**

MW	Vibrato depth
Slider A	Notch frequency
SW2	Envelope control: attack
SW3	Envelope control: release
Slider D	Notch width
SW5	Switch to Cymbal Layer

**039 Imperfect Storm**

MW	Resonance
Slider A	Cutoff frequency Layer 1
SW2	Mutes Layer 2
SW3	Mutes Layer 3
Slider D	LFO rate Layer 2
SW5	Pitch shift: up

**040 Mod Clavier**

MW	Timbre: fade bright layer
Slider A	Timbre: Para EQ amp
SW2	Alternative attack
Slider D	Envelope: decay rate
SW5	Enable release layer

**041 Belly Celeste**

MW	Vibrato depth
Slider A	Tremolo rate
SW2	Alternative attack
Slider D	Envelope control
SW5	Disables Celesta layer

**042 Harpsichordion**

MW	Vibrato depth
Slider A	Timbre: Para EQ frequency
SW2	Timbre & envelope control
Slider D	Timbre: Para EQ amp
SW5	Alternative attack

**043 Circus Keys**

MW	Vibrato/tremolo depth
Slider A	LFO rate control
FtSw3	Soft pedal
Slider D	Envelope control

**044 Cosmic Calliope**

MW	Tremolo/vibrato
Slider A	LFO rate
SW2	Resets tuning
Slider D	Envelope: attack rate

**045 Calliope Keys**

MW	Tremolo; vibrato
Slider A	LFO rate
SW2	reset tuning
Slider D	Envelope: attack rate

**046 Chiff Attack**

MW	Vibrato depth
Slider A	Timbre: Para EQ frequency
SW2	Alternative attack
Slider D	Timbre: Para EQ Amp
SW5	Timbre & envelope control

**047 Spaced Harmonix**

MW	Vibrato depth
Slider A	Timbre: Amp control
SW2	Envelope control
Slider D	Paramid boost
SW5	Alternative control

**048 BackgroundOrgan**

MW	Vibrato/tremolo depth
Slider A	LFO rate control
SW2	Alternative attack
Slider D	Envelope control

**049 Mello Tone Wheel**

MW	Vibrato/tremolo depth
Slider A	LFO rate control
SW2	Alternative attack
Slider D	Envelope control

**050 Piped Organ**

MW	Vibrato depth
Mpressure (32)	Pitch bend
Slider A	Vibrato rate
SW2	Disables layer
Slider D	Envelope: attack rate
SW5	Disables Chiff layer

**051 Playful Piper**

MW	Delayed vibrato
Mpressure (32)	Pitch bend
Slider A	More breath
SW2	Envelope: release rate
Slider D	Chiffier attack
SW5	Disables Chiff layer

**052 Peter's Pan**

MW	Vibrato depth
Slider A	Timbre (air)
SW2	Enables chorused layer
Slider D	Envelope: attack control; vibrato rate
SW5	Impact

**053 Imaginary Flute**

MW	Delayed vibrato
Mpressure (32)	Pitch bend
Slider D	Chiffier attack

**054 Bright Koreana**

MW	Vibrato depth
Slider A	Timbre
SW2	Enables chorused layer
Slider D	Envelope: attack control; vibrato rate
SW5	Alternative control

**055 Bouncin'BassBall**

MW	Vibrato/tremolo depth
Slider A	LFO rate control
SW2	Alternative attack
Slider D	Envelope: decay rate
SW5	Disables layer

**056 Goosed Riff Sect**

Mpressure (32)	Pitch bend
SW5	Disables Tsax octave layer

**057 Fatso Sax**

MW	Delayed vibrato
Mpressure (32)	Pitch bend
Slider A	Layer 3 Amplitude
SW5	Disables Waveform layer
Various	Breath+Foot to swell

**058 Big&Beefy Saxes**

MW	Vibrato depth
Slider A	Envelope: decay rate
Slider D	Envelope: attack rate
SW5	Enables layer

**059 Goosed Unison**

Mpressure (32)	Pitch bend
Various	Breath+Foot to swell

**060 Anabrass**

MW	Vibrato depth
Slider A	Timbre control
SW2	Disables layer
Slider D	Amp/envelope control
SW5	Impact

**061 Honk'n Dyn Sax**

MW	Vibrato depth
SW5	Switches programs
Various	Breath+Foot to swell

**062 Sexy Lush**

MW	Vibrato depth
Mpressure (32)	Vibrato
SW3	Disables Strings layer
SW5	Disables Strings layer
Various	Breath+Foot to swell

**063 Classical Brass**

MW	Vibrato depth
Mpressure (32)	Envelope control
Slider A	Envelope control
Slider D	Envelope: release rate

**064 Fast Vtrig Rosin**

Slider A	Timbre: diller
Slider D	Envelope: attack rate

**065 Emotional String**

MW	Switches layers
Slider A	Timbre: diller
FTSw3	Switches layers

**066 Octave Strings**

MW	Disables lower-pitched layer
Slider A	Timbre: diller
FTSw3	Disables lower-pitched layer

**067 Emphatic Strings**

MW	Switches layers
Slider A	Timbre: diller
FTSw3	Switches layers

**068 Rosin Section**

MW	Switches layers
Slider A	Timbre: diller
FTSw3	Switches layers

**069 Resolute Section**

MW	Switches layers
FTSw3	Switches layers

**070 Tender Strings**

MW	Switches layers
Slider A	Timbre: diller
FTSw3	Switches layers

**071 Flute & Strings**

MW	Modulation sweep
Slider A	Resonance, brightness
SW2	Disables Flute layer
Slider D	Envelope control: Strings
SW5	Disables Chiffy layer

**072 Bright Voices**

MW	Vibrato depth
Slider A	Timbre
SW2	Enables chorused layer
Slider D	Envelope: attack control; vibrato rate

**073 Crystal Voices**

MW	Vibrato/tremolo depth
Slider A	LFO rate control

**074 Vox & Organ**

Slider D	Envelope: release rate
SW5	Disables octave layer

**075 BIG Ooh Voices**

MW	Vibrato depth
Slider D	Vibrato rate
SW5	Disables octave layer

**076 BIG Voices**

MW	Vibrato depth
Slider D	Vibrato rate
SW5	Disables octave layer

**077 Bright Syn Vox**

MW	Vibrato depth
Slider A	Timbre
SW2	Enables chorused layer
Slider D	Envelope: attack control; vibrato rate
SW5	Transposes up an octave

**078 Vox Orgel**

MW	Vibrato depth
Slider A	Timbre control
SW2	Envelope control: adds decay
Slider D	EQ gain
SW5	Alternative attack

**079 Vox & Strings**

MW	Vibrato depth
Slider A	Vibrato rate
FtSw3	Envelope: attack rate
Slider D	Envelope: attack rate
SW5	Disables Strings layer

**080 Subdivide**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Detunes
SW3	Sample and Hold
Slider D	LFO rate, tremolo depth, envelope control
SW5	Disables resonance

**081 Rezzy Bass/Poly**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Transposes one layer down an octave
SW3	Envelope: release rate
Slider D	Resonance
SW5	Impact

**082 Technicolor**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	ASR trigger: resonance
Slider D	Transposes one layer down five octaves
SW5	Swaps layers

**083 Elan Lead**

MW	Vibrato depth
Mpressure (32)	Vibrato
Slider A	Filter cutoff
SW2	Transposes one layer down an octave
SW3	Envelope: release rate
Slider D	Resonance
SW5	Swaps layers

**084 Sun Spot Lead**

MW	Vibrato depth
Mpressure (32)	Vibrato
Slider A	Filter cutoff
SW2	Transposes one layer down an octave
SW3	Envelope: release rate
Slider D	Resonance
SW5	Swaps layers

**085 Dinosaur's Lead**

MW	Vibrato depth
Mpressure (32)	Vibrato
Slider A	Filter cutoff/resonance
SW3	Envelope: release rate
Slider D	Crossfade
SW5	Disables layers

**086 Sawyer's Bomb**

MW	Vox pitch bend
Slider A	Filter sweep range
SW2	Transposes one layer down an octave
SW3	Envelope: release rate
Slider D	Bandpass width
SW5	Disables Vox layer

**087 Reverse Feedback**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Transposes one layer down an octave
SW3	Envelope: release rate
Slider D	Resonance
SW5	Tremolo

**088 Poseidon**

MW	Tremolo depth
Mpressure (32)	vibrato
Slider A	Filter cutoff, treble boost
SW2	With SW5, octave transpose
Slider D	Envelope control
SW5	Enables layer

**089 Analogica**

MW	Vibrato depth
Mpressure (32)	Filter cutoff
Slider A	Filter cutoff
SW2	Envelope: attack rate
SW3	Envelope: release rate
Slider D	Resonance
SW5	Alternative attack, enables layer

**090 Anti Rez**

MW	Vibrato depth/rate
Slider A	Filter cutoff
SW2	Envelope: attack rate
SW3	Envelope: release rate
Slider D	Resonance
SW5	Adds 4th layer, detunes

**091 Spider's Web**

MW	Filter sweep
Mpressure (32)	Volume
Slider A	Filter cutoff
FtSw3	Crossfade
SW2	Envelope: release rate
Slider D	Resonance
SW5	Envelope: attack rate

**092 Ethereal Strings**

MW	Bandpass width & frequency
Slider A	Filter cutoff in Layer 2
Slider D	Envelope control
SW5	Switches To Meteor Str 2

**093 FreeResAhh Notch**

MW	Crossfade, layer detune
Mpressure (32)	Treble boost
Slider A	Filter cutoff
SW2	Envelope control: release
Slider D	Envelope control, LFO rate
SW5	Enables layer
Various	Breath: Treble Boost

**094 Ooh><Ahh Pad**

MW	Vibrato depth
Mpressure (32)	Filter cutoff, layer crossfade
Slider A	Resonance
SW2	Envelope: attack rate
SW3	Envelope: release rate
Slider D	Filter cutoff, layer crossfade
SW5	Filter cutoff, layer crossfade

**095 Vocalicious**

MW	Different envelope
Slider A	Timbre: duller
FtSw3	Different envelope
Slider D	Different envelope
SW5	Disables layer

**096 Titanium Guitar**

MW	Muted Guitar
Slider A	More body
FtSw3	Muted Guitar
SW2	Finger snap
Slider D	Fret snap
SW5	Chorus effect

**097 Latin Lover**

MW	Muted Guitar
FtSw3	Muted Guitar
SW2	Alternative attack
SW5	Disables Knock layer

**098 Roto 12 String**

MW	Rotary Fast/Slow
Slider A	Filter cutoff
SW2	Vibrato chorus
SW3	Swaps layers
Slider D	Envelope control
SW5	Rotary in/out

**099 Electric 12**

Slider A	Filter cutoff
FtSw3	Alternative attack
SW3	Enables layer
Slider D	Envelope: decay
SW5	Impact off

**100 Twangy Guitar**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Envelope: decay
Slider D	EQ gain
SW5	Alternative attack

**101 Chr Elec & Mute**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Envelope: decay
SW3	Alternative attack; disables thump layer
Slider D	Impact
SW5	Adds Mute layers

**108 Yow Bass**

MW	Vibrato depth
Mpressure (32)	Vibrato depth/rate
Slider A	Filter cutoff
SW2	Envelope: release rate
SW3	Disables impact
Slider D	Resonance
SW5	Adds octave layer

**102 Comp Chr E Gtr**

MW	Vibrato depth
Slider A	Filter cutoff
SW2	Muted Guitar (envelope: decay)
SW3	Alternative attack
Slider D	Impact

**109 Mono Synth Bass**

MW	Vibrato depth
Mpressure (32)	Vibrato depth/rate
Slider A	Filter cutoff
SW2	Envelope: release rate
SW3	Disables impact
Slider D	Resonance
SW5	Adds octave layer

**103 Trashed Tubes**

MW	Vibrato depth
Mpressure (32)	Fade-in feedback
Slider A	Distortion amount
Slider D	Filter cutoff

**104 Gimme The Finger**

MW	Vibrato depth
Mpressure (32)	Vibrato depth
Slider A	Filter cutoff
SW2	Impact
SW3	Filter Cymbal layer
Slider D	Envelope: attack rate
SW5	Adds Ride Cymbal

**105 Bright E Bass**

MW	Vibrato depth
Mpressure (32)	Pitch bend
Slider A	Timbre: more low end
SW2	Alternative attack
Slider D	Vibrato rate

**106 Bright A Bass**

MW	Vibrato depth
Mpressure (32)	Pitch bend
Slider A	Less Body, more tacky
Slider D	Vibrato rate
SW5	Enable Vtrig Percussion layer

**107 Triangle Bass**

MW	Vibrato depth
Mpressure (32)	Vibrato
Slider A	Cutoff frequency: deeper
SW2	Envelope: release rate
SW3	Impact
Slider D	Vibrato rate
SW5	Adds octave layer

**110 400 HP Bass**

MW	Vibrato depth
Mpressure (32)	Vibrato depth
Slider A	Filter cutoff
SW2	Transpose one layer down an octave
SW3	Impact
Slider D	Resonance
SW5	Mutes layer

**111 Base in Face**

MW	Vibrato depth
Mpressure (32)	Vibrato depth
Slider A	Filter cutoff
SW2	Layer 1 in 5ths
SW3	Transpose Layer 1 down an octave
Slider D	Resonance
SW5	Transpose Layer 3 down an octave

**112 Radio Kings/Rods**

Slider A	Timbre
SW2	Envelope control
SW3	2nd Kit Enable
Slider D	Pitch control
SW5	Alternative attack

**113 Ripper Kit/Vinyl**

Slider A	Shaper; timbre
SW2	Envelope control
SW3	2nd Kit Enable
Slider D	Pitch control
SW5	Alternative attack

**114 LA Drums/Brk Bt.**

Slider A	Timbre
SW2	Envelope control
SW3	2nd Kit Enable
Slider D	Pitch control
SW5	Alternative attack

**115 Compact/Raw Kit**

Slider A	Shaper; timbre
SW2	Envelope control
SW3	2nd Kit Enable
Slider D	Pitch control
SW5	Alternative attack

**116 TubeTraps/lb.der**

Slider A	Shaper; timbre
SW2	Envelope control
SW3	Enables 2nd Kit
Slider D	Pitch control
SW5	Alternative attack

**117 Acoustic/HiPKit**

Slider A	Shaper; timbre
SW2	Envelope control
SW3	Enables 2nd Kit
Slider D	Pitch control
SW5	Alternative attack

**118 Dirt/Triphop Kit**

Slider A	Timbre
SW2	Envelope control
SW3	Enables 2nd Kit
Slider D	Pitch control
SW5	Alternative attack

**119 SumPumpKit MWsus**

MW	Drone layer
Mpressure (32)	Drone layer
Slider A	Timbre
FtSw3	Real Kit layer
SW2	Envelope control
SW3	Ghost layer
Slider D	Pitch control
SW5	Alternative attack

**120 Marimba**

MW	Alternative attack
Slider A	Timbre: duller
FtSw3	Alternative attack
Slider D	Vol Adjust for attack layer
SW5	Enables attack layer

**121 Milky Way Vibes**

MW	Tremolo depth
Slider A	Tremolo rate
FtSw3	Alternative attack
SW2	Switches layers
SW5	Alternative attack

**122 Percussionist**

MW	Alternative attack
Slider A	Timbre
FtSw3	Alternative attack
SW2	Disables layer
SW5	Damps, disables layer

**123 Carnival**

MW	Alternative attack
Slider A	Timbre
FtSw3	Alternative attack
SW2	Octave transpose: 2 Layers
Slider D	Muted, faster decay
SW5	Disables layer

**124 Primitive Perc**

MW	Alternative attack
Slider A	Different attack for some instruments
FtSw3	Alternative attack
SW2	Disables layer
SW5	Disables layer

**125 Bunch of Perc**

MW	Alternative attack
Mpressure (32)	Pitch bend with Sostenuto or Slider D
Slider A	Pitch change
FtSw3	Alternative attack
SW2	Disables layer
Slider D	Enables MPressure pitch bend
SW5	Damps, disables layer
FtSw2	Enables MPressure pitch bend

**126 Perc Party**

MW	Alternative attack
Mpressure (32)	Pitch bend with Slider D
Slider A	Transpose 2 Layers; timbre
FtSw3	Alternative attack
SW2	Disables layer
Slider D	Enables MPressure pitch bend
SW5	Decreases Volume on 1 layer
FtSw2	Enables MPressure pitch bend

## **127 Perc Circle**

MW	Alternative attack
Mpressure (32)	Pitch bend with Sostenuto or Slider D
Slider A	Pitch Change in 1 layer
FtSw3	Alternative attack
SW2	Disables layer C0-G#3
Slider D	Enables MPressure pitch bend
SW5	Disables layer
FtSw2	Enables MPressure pitch bend

## PC2 Setups

001	Dance C7
002	Unison Line
003	Tek Jam C6->
004	Heavenly
005	Synth / E Piano
006	SmoothBass/Pads
007	Dad's Bad Clav
008	Odyssey Pad
009	CenturyGroov C7
010	Oom pah pah
011	Contemplation
012	Brass & Strings
013	Dramatize
014	After Hours
015	Piano Trio
016	KB3 Setup
017	Touch Orch
018	One Man Trio
019	HolidayInnMiami
020	Ambients
021	CrypticNiteGlo
022	Seascape
023	Rhythmic Chase
024	Rhumba Combos
025	E Bass/E Piano
026	Babaganooj
027	Warm Fusion
028	Ostinato / Lead
029	Dr. Crane's
030	Perc/Organ Jam
031	VoxJazzCombo C7
032	Where's Syd???
125	PC2R Control
126	Internal Voices
127	Clear Setup
128	Default Setup

# Controller Assignments for Setups

## 001 Dance C7

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>118 Beat Box</b>	<b>118 Beat Box</b>	<b>090 Meteor Strings</b>	<b>087 Lowdown Bass</b>
<b>Wheel 1 Up/Down</b>	None	None	Pitch	Pitch
<b>Wheel 2 (Mod Whl)</b>	None	None	Vibrato	Vibrato
<b>MPressure</b>	None	None	None	Vibrato
<b>Slider A</b>	Timbre	Envelope	None	None
<b>Slider B</b>	None	None	None	Envelope
<b>Slider C</b>	None	None	LP Freq	None
<b>Slider D</b>	Arp Tempo	Arp Tempo	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	AuxBend
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	Octave Jump	None
<b>SW2</b>	None	None	None	Octave Jump
<b>SW3</b>	None	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	None	None	Sustain	None
<b>SwitchPdl 2</b>	None	None	Sostenuto	None
<b>SwitchPdl 3</b>	None	None	None	Sustain

## 002 Unison Line

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>056 Big Brass</b>	<b>106 Two Finger Bass</b>	<b>019 Hard E Piano</b>	<b>053 Uptown Gospel</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	None	Tremelo	None
<b>MPressure</b>	Swell	None	None	None
<b>Slider A</b>	Reverb Lvl	None	None	None
<b>Slider B</b>	Timbre	None	None	None
<b>Slider C</b>	None	None	Timbre	None
<b>Slider D</b>	None	None	Timbre	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Foot Ctl	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	Octave Jump	None	None
<b>SW2</b>	None	Program Switch	Program Switch	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	Layer Switch	None	None	None
<b>SwitchPdl 1</b>	Sustain	None	None	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

**003 Tek Jam C6->**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Off
<b>MIDI Channel</b>	1	2	3	NA
<b>Program</b>	<b>115 Coliseum Kit</b>	<b>116 Resonant Traps</b>	<b>117 Tripkit/Trashkit</b>	NA
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	None	Envelope	
<b>MPressure</b>	None	None	None	
<b>Slider A</b>	Pitch Bend	Pitch Bend	None	
<b>Slider B</b>	None	None	Pitch Bend	
<b>Slider C</b>	None	None	LP Freq	
<b>Slider D</b>	None	None	Arp Tempo	
<b>Pedal 1</b>	None	None	None	
<b>Pedal 2</b>	None	None	None	
<b>Breath</b>	None	None	None	
<b>Ribbon 1</b>	Envelope	Envelope	None	
<b>Ribbon 2</b>	None	None	None	
<b>Ribbon 3</b>	None	None	None	
<b>SW1</b>	Program Switch	None	None	
<b>SW2</b>	None	Program Switch	None	
<b>SW3</b>	None	None	Program Switch	
<b>SW4</b>	Arp Switch	None	None	
<b>SW5</b>	Arp Latch 1	None	None	
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	

## 004 Heavenly

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>055 Pipe Organ</b>	<b>044 Modern Harpsi</b>	<b>064 Lyrical Strings</b>	<b>092 Neptune</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	None	None	None
<b>MPressure</b>	None	None	None	None
<b>Slider A</b>	Layer Mix	None	None	None
<b>Slider B</b>	None	Timbre	None	None
<b>Slider C</b>	None	None	Timbre	None
<b>Slider D</b>	MIDI 13	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	None	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

**005 Synth / E Piano**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>017 Serious Classic</b>	<b>087 Lowdown Bass</b>	<b>084 Groove Bass</b>	<b>002 Dynamic Grand</b>
<b>Wheel 1 Up/Down</b>	None	Pitch Up/Down	Pitch Up/Down	None
<b>Wheel 2 (Mod Whl)</b>	Tremelo	None	None	None
<b>MPressure</b>	None	Vibrato	None	None
<b>Slider A</b>	None	None	Timbre	None
<b>Slider B</b>	None	Timbre	None	None
<b>Slider C</b>	None	None	None	None
<b>Slider D</b>	None	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Arp Tempo	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	None	None	Octave Jump
<b>SW2</b>	None	None	Layer Switch	None
<b>SW3</b>	None	Layer Switch	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 2	None	None	None
<b>SwitchPdl 1</b>	Sustain	None	None	Sustain
<b>SwitchPdl 2</b>	Sostenuto	None	None	None
<b>SwitchPdl 3</b>	None	None	Sustain	None

## 006 SmoothBass/Pads

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>095 U Say Tomita...</b>	<b>088 Rez Aah Pad</b>	<b>087 Lowdown Bass</b>	<b>083 Slo Wood Flute</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	None	Vibrato	None
<b>MPressure</b>	None	None	Vibrato	Vibrato
<b>Slider A</b>	Timbre	None	None	None
<b>Slider B</b>	None	Timbre	None	None
<b>Slider C</b>	None	None	Layer Mix	None
<b>Slider D</b>	Effect	None	None	None
<b>Pedal 1</b>	Expression	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Timbre	LoPass Freq	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	None	None	None	None
<b>SW3</b>	Layer Switch	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 2	None	None	None
<b>SwitchPdl 1</b>	Sustain	Sustain	None	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

**007 Dad's Bad Clav**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>040 Clav Classic</b>	<b>041 Touch Clav</b>	<b>042 Dual Wah Clav</b>	<b>108 Clav o' Bass</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Filter LFO	None	None	Vibrato
<b>MPressure</b>	None	None	None	Vibrato
<b>Slider A</b>	Chor Level	Chor Level	Chor Level	Chor Level
<b>Slider B</b>	Timbre	Timbre	Timbre	Timbre
<b>Slider C</b>	None	None	None	None
<b>Slider D</b>	None	None	None	Layer Mix
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	Octave Jump
<b>SW2</b>	Layer Switch	Layer Switch	Layer Switch	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 008 Odyssey Pad

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Off
<b>MIDI Channel</b>	1	2	3	NA
<b>Program</b>	<b>080 Solar Lead</b>	<b>088 Rez Aah Pad</b>	<b>093 Analogy</b>	NA
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	None	None	
<b>MPressure</b>	Vibrato	None	None	
<b>Slider A</b>	LoPass Freq	None	None	
<b>Slider B</b>	None	LoPass Freq	None	
<b>Slider C</b>	None	None	Timbre	
<b>Slider D</b>	Arp Tempo	None	None	
<b>Pedal 1</b>	None	None	None	
<b>Pedal 2</b>	None	None	None	
<b>Breath</b>	None	None	None	
<b>Ribbon 1</b>	Reverb Lvl	Reverb Lvl	Reverb Lvl	
<b>Ribbon 2</b>	None	None	None	
<b>Ribbon 3</b>	None	None	None	
<b>SW1</b>	None	Octave Jump	Octave Jump	
<b>SW2</b>	LoPass Res	None	None	
<b>SW3</b>	Delay Feedback	None	None	
<b>SW4</b>	Arp Switch	None	None	
<b>SW5</b>	Arp Latch 2	None	None	
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	
<b>SwitchPdl 2</b>	Arp Latch 2	Sostenuto	Sostenuto	
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	

**009 CenturyGroov C7**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>117 Tripkit/Trashkit</b>	<b>118 Beat Box</b>	<b>080 Solar Lead</b>	<b>080 Solar Lead</b>
<b>Wheel 1 Up/Down</b>	None	None	Pitch Up/Down	None
<b>Wheel 2 (Mod Whl)</b>	None	None	Vibrato	None
<b>MPressure</b>	None	None	Vibrato	None
<b>Slider A</b>	Flange Level	Flange Level	None	None
<b>Slider B</b>	None	None	None	LoPass Freq
<b>Slider C</b>	None	None	LoPass Freq	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Reverb Lvl	Reverb Lvl	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	Octave Jump
<b>SW2</b>	None	None	None	Down a 4th
<b>SW3</b>	None	Transpose	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	None	None	Sustain	None
<b>SwitchPdl 2</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	None	None	None	None

## 010 Oom pah pah

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>046 Accordion</b>	<b>112 Studio Drums 1+2</b>	<b>099 12 String Guitar</b>	<b>110 Upright Bass 1</b>
<b>Wheel 1 Up/Down</b>	None	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vol Swell	None	Vibrato	None
<b>MPressure</b>	Vol Swell	None	None	Vibrato
<b>Slider A</b>	FX Level	None	FX Level	None
<b>Slider B</b>	None	None	Timbre	None
<b>Slider C</b>	Timbre	None	None	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Up/Down	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	None	None	None
<b>SW2</b>	Layer Switch	None	None	None
<b>SW3</b>	None	None	Octave Jump	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Envelope	None	None	None
<b>SwitchPdl 1</b>	None	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 011 Contemplation

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>037 Celestial Comet</b>	<b>065 Slow Strings</b>	<b>094 Dream Catcher</b>	<b>111 Upright Bass 2</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	None	None	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	None	None	None
<b>MPressure</b>	None	None	Vol Swell	Vibrato
<b>Slider A</b>	Reverb lvl	Reverb lvl	Reverb lvl	Reverb lvl
<b>Slider B</b>	None	None	Layer Mix	None
<b>Slider C</b>	None	None	Timbre	None
<b>Slider D</b>	None	None	None	Timbre
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	Timbre	None	None
<b>Ribbon 2</b>	None	Layer Mix	Timbre	None
<b>Ribbon 3</b>	Timbre	None	None	None
<b>SW1</b>	None	Octave Jump	None	None
<b>SW2</b>	None	None	Octave Jump	None
<b>SW3</b>	None	None	None	Program Switch
<b>SW4</b>	Octave Jump	None	None	None
<b>SW5</b>	None	None	None	Layer Switch
<b>SwitchPd1 1</b>	None	Sustain	Sustain	None
<b>SwitchPd1 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPd1 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 012 Brass & Strings

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Off
<b>MIDI Channel</b>	1	2	3	NA
<b>Program</b>	<b>070 Velocity Strings</b>	<b>063 Williams Brass</b>	<b>060 Trombones</b>	NA
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	Vibrato	Vibrato	
<b>MPressure</b>	None	Vol Swell	Vol Swell	
<b>Slider A</b>	Reverb lvl	Reverb lvl	Reverb lvl	
<b>Slider B</b>	None	Envelope	None	
<b>Slider C</b>	None	None	Envelope	
<b>Slider D</b>	None	None	Timbre	
<b>Pedal 1</b>	None	None	None	
<b>Pedal 2</b>	None	None	None	
<b>Breath</b>	None	None	None	
<b>Ribbon 1</b>	None	None	None	
<b>Ribbon 2</b>	None	None	None	
<b>Ribbon 3</b>	None	None	None	
<b>SW1</b>	None	Octave Jump	None	
<b>SW2</b>	None	Timbre	None	
<b>SW3</b>	None	None	Timbre	
<b>SW4</b>	Layer Switch	None	None	
<b>SW5</b>	None	Layer Switch	None	
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	
<b>SwitchPdl 3</b>	None	None	None	

**013 Dramatize**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>063 Williams Brass</b>	<b>064 Lyrical Strings</b>	<b>070 Velocity Strings</b>	<b>092 Neptune</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vibrato	Modulation	None	None
<b>MPressure</b>	Vol Swell	None	None	None
<b>Slider A</b>	Reverb lvl	Reverb lvl	Reverb lvl	Reverb lvl
<b>Slider B</b>	Envelope	None	None	None
<b>Slider C</b>	None	Timbre	Timbre	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Layer Mix	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	None	None	None
<b>SW2</b>	Layer Switch	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 014 After Hours

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Off
<b>MIDI Channel</b>	1	2	3	NA
<b>Program</b>	<b>077 Scatman</b>	<b>078 The Croons</b>	<b>111 Upright Bass 2</b>	NA
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	Vibrato	None	
<b>MPressure</b>	None	None	Vibrato	
<b>Slider A</b>	Reverb lvl	Reverb lvl	Reverb lvl	
<b>Slider B</b>	None	Brightness	None	
<b>Slider C</b>	None	None	Layer Mix	
<b>Slider D</b>	None	None	None	
<b>Pedal 1</b>	None	None	None	
<b>Pedal 2</b>	None	None	None	
<b>Breath</b>	None	None	None	
<b>Ribbon 1</b>	None	Attack	None	
<b>Ribbon 2</b>	None	None	None	
<b>Ribbon 3</b>	None	None	None	
<b>SW1</b>	Octave Jump	Octave Jump	None	
<b>SW2</b>	None	Layer Switch	None	
<b>SW3</b>	Envelope	None	None	
<b>SW4</b>	None	None	None	
<b>SW5</b>	Envelope	None	Layer Switch	
<b>SwitchPdl 1</b>	Sustain	Sustain	None	
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	
<b>SwitchPdl 3</b>	Soft Pedal	None	None	

**015 Piano Trio**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>111 Upright Bass 2</b>	<b>010 Grand Piano 440</b>	<b>060 Trombones</b>	<b>056 Big Brass</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	None	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Layer Mix	None	Vibrato	Vibrato
<b>MPressure</b>	None	None	Vol Swell	Vol Swell
<b>Slider A</b>	Reverb lvl	None	None	None
<b>Slider B</b>	Layer Mix	None	None	None
<b>Slider C</b>	None	Layer Mix	None	None
<b>Slider D</b>	None	None	Layer Mix	Layer Mix
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	Octave Jump
<b>SW2</b>	None	None	Timbre	None
<b>SW3</b>	None	None	None	Layer Switch
<b>SW4</b>	None	None	None	None
<b>SW5</b>	Layer Switch	None	None	None
<b>SwitchPdl 1</b>	None	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 016 KB3 Setup

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Solo mute	Mute	Play	Off
<b>MIDI Channel</b>	1	1	3	NA
<b>Program</b>	<b>000 All Out</b>	<b>000 All Out</b>	<b>104 Round and Wound</b>	NA
<b>Wheel 1 Up/Down</b>	None	None	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	Drawbar 9	Layer Mix	
<b>MPressure</b>	None	None	Vibrato	
<b>Slider A</b>	Drawbar 1	Drawbar 5	None	
<b>Slider B</b>	Drawbar 2	Drawbar 6	None	
<b>Slider C</b>	Drawbar 3	Drawbar 7	None	
<b>Slider D</b>	Drawbar 4	Drawbar 8	MIDI 133	
<b>Pedal 1</b>	MIDI 4	MIDI 4	None	
<b>Pedal 2</b>	MIDI 4	None	MIDI 29	
<b>Breath</b>	MIDI 2	None	None	
<b>Ribbon 1</b>	MIDI 89	MIDI 89	AuxBend	
<b>Ribbon 2</b>	MIDI 90	MIDI 90	None	
<b>Ribbon 3</b>	MIDI 71	MIDI 71	None	
<b>SW1</b>	Leslie Spin Rate	Leslie Spin Rate	None	
<b>SW2</b>	Chor/Vib Toggle	Chor/Vib Toggle	None	
<b>SW3</b>	Chorus Depth	Chorus Depth	None	
<b>SW4</b>			None	
<b>SW5</b>			None	
<b>SwitchPdl 1</b>	Sustain	Sustain	None	
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	None	

**017 Touch Orch**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>092 Neptune</b>	<b>063 Williams Brass</b>	<b>120 Virtuoso Perc</b>	<b>127 Drums 'n Bells</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Filter LFO	Vibrato	Layer Mix	None
<b>MPressure</b>	None	None	None	Layer Mix
<b>Slider A</b>	None	None	Reverb Lvl	None
<b>Slider B</b>	Reverb Lvl	Reverb Lvl	None	Reverb Lvl
<b>Slider C</b>	None	Layer Mix	None	None
<b>Slider D</b>	Envelope	None	None	None
<b>Pedal 1</b>	Expression	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Timbre	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	None	Octave Jump
<b>SW2</b>	Layer Switch	None	None	None
<b>SW3</b>	None	None	Transpose	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	None	Layer Switch	None	None
<b>SwitchPdl 1</b>	Sustain	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 018 One Man Trio

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Off
<b>MIDI Channel</b>	1	2	3	NA
<b>Program</b>	<b>000 Stereo Grand</b>	<b>120 Virtuoso Perc</b>	<b>109 Fret Not Bass</b>	NA
<b>Wheel 1 Up/Down</b>	None	Pitch Up/Down	Pitch Up/Down	
<b>Wheel 2 (Mod Whl)</b>	None	Envelope	Vibrato	
<b>MPressure</b>	None	None	Vibrato	
<b>Slider A</b>	Reverb Lvl	None	None	
<b>Slider B</b>	Reverb Lvl	Reverb Lvl	Reverb Lvl	
<b>Slider C</b>	None	Layer Mix	None	
<b>Slider D</b>	Arp Tempo	None	None	
<b>Pedal 1</b>	None	Expression	None	
<b>Pedal 2</b>	None	None	None	
<b>Breath</b>	None	None	None	
<b>Ribbon 1</b>	Pitch Bend	None	None	
<b>Ribbon 2</b>	None	None	None	
<b>Ribbon 3</b>	None	None	None	
<b>SW1</b>	Octave Jump	None	None	
<b>SW2</b>	None	None	Octave Jump	
<b>SW3</b>	None	Soft Pedal	None	
<b>SW4</b>	Arp Switch	None	None	
<b>SW5</b>	Arp Latch 2	None	None	
<b>SwitchPdl 1</b>	Sustain	Sustain	None	
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	
<b>SwitchPdl 3</b>	Soft Pedal	None	None	

**019 HolidayInnMiami**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>062 Solo Tenor Sax</b>	<b>106 Two Finger Bass</b>	<b>028 Wurly Road</b>	<b>120 Virtuoso Perc</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vibrato	Vibrato	Tremelo	Envelope
<b>MPressure</b>	Vibrato	None	None	None
<b>Slider A</b>	Reverb Lvl	Reverb Lvl	None	None
<b>Slider B</b>	None	None	Reverb Lvl	None
<b>Slider C</b>	Timbre	None	None	None
<b>Slider D</b>	Envelope	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	Timbre	None	None	None
<b>Breath</b>	Timbre	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	None	None	Impact	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 2	None	None	None
<b>SwitchPdl 1</b>	None	Sustain	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 020 Ambients

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>081 Vox Lead</b>	<b>087 Lowdown Bass</b>	<b>093 Analogy</b>	<b>036 Atmaz</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	None	None	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vibrato	None	None	Vibrato
<b>MPressure</b>	Vibrato	Vibrato	None	None
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	Reverb Lvl	Reverb Lvl	Reverb Lvl	None
<b>Slider C</b>	Timbre	None	None	None
<b>Slider D</b>	Envelope	None	None	None
<b>Pedal 1</b>	Expression	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	None	None	None
<b>SW2</b>	None	Octave Jump	None	None
<b>SW3</b>	Layer Switch	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	Sustain	None	Sustain	Sustain
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

**021 CrypticNiteGlo**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Off	Off
<b>MIDI Channel</b>	1	2	NA	NA
<b>Program</b>	<b>089 Crypt</b>	<b>037 Celestial Comet</b>	NA	NA
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down		
<b>Wheel 2 (Mod Whl)</b>	None	None		
<b>MPressure</b>	None	Tremelo		
<b>Slider A</b>	None	Reverb Lvl		
<b>Slider B</b>	Reverb Lvl	None		
<b>Slider C</b>	LoPass Freq	None		
<b>Slider D</b>	Arp Tempo	None		
<b>Pedal 1</b>	Expression	None		
<b>Pedal 2</b>	None	None		
<b>Breath</b>	None	None		
<b>Ribbon 1</b>	Pitch Bend	Pitch Bend		
<b>Ribbon 2</b>	None	None		
<b>Ribbon 3</b>	None	None		
<b>SW1</b>	Octave Jump	Octave Jump		
<b>SW2</b>	None	Layer Switch		
<b>SW3</b>	BandPass freq	None		
<b>SW4</b>	Arp Switch	None		
<b>SW5</b>	Arp Latch 2	None		
<b>SwitchPdl 1</b>	Sustain	Sustain		
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal		
<b>SwitchPdl 3</b>	Soft Pedal	None		

## 022 Seascape

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>080 Solar Lead</b>	<b>065 Slow Strings</b>	<b>037 Celestial Comet</b>	<b>000 Stereo Grand</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vibrato	None	None	None
<b>MPressure</b>	Vibrato	None	None	None
<b>Slider A</b>	Reverb Lvl	None	None	None
<b>Slider B</b>	None	Reverb Lvl	Reverb Lvl	Reverb Lvl
<b>Slider C</b>	LoPass Freq	None	None	None
<b>Slider D</b>	None	Timbre	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	LoPass Freq	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Mono Switch	None	None	None
<b>SW2</b>	None	Layer Switch	None	None
<b>SW3</b>	None	None	Layer Switch	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Layer Switch	None	None	None
<b>SwitchPd1 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPd1 2</b>	Sostenuto	Sostenuto	Soft Pedal	Soft Pedal
<b>SwitchPd1 3</b>	Soft Pedal	Soft Pedal	None	None

## 023 Rhythmic Chase

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>092 Neptune</b>	<b>007 Piano for layers</b>	<b>121 Rhythm Maker</b>	<b>121 Rhythm Maker</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Filter LFO	None	None	None
<b>MPressure</b>	None	None	None	None
<b>Slider A</b>	Layer Mix	None	None	None
<b>Slider B</b>	None	Layer Mix	None	None
<b>Slider C</b>	None	None	Layer Mix	Layer Mix
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	Expression	None	None	None
<b>Pedal 2</b>	Envelope	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Echo Lvl	Razer Lvl	Reverb Lvl	Reverb Lvl
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	None	None	Panning	Panning
<b>SW3</b>	Layer Switch	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 119	None
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Arp Latch 2	None
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 024 Rhumba Combos

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>125 New Fluid Vibes</b>	<b>127 Drums 'n Bells</b>	<b>065 Slow Strings</b>	<b>105 Punch Bass</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Tremolo	None	None	None
<b>MPressure</b>	None	None	None	Vibrato
<b>Slider A</b>	Reverb Lvl	None	Reverb Lvl	None
<b>Slider B</b>	None	Reverb Lvl	None	Reverb Lvl
<b>Slider C</b>	None	None	None	None
<b>Slider D</b>	None	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	Pitch Bend	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	None
<b>SW2</b>	Program Switch	None	None	None
<b>SW3</b>	None	None	Program Switch	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

**025 E Bass/E Piano**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>107 Dual-Tri Bass</b>	<b>029 Pearly Keys</b>	<b>107 Dual-Tri Bass</b>	<b>022 Soft E Piano</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	Tremolo	None	None
<b>MPressure</b>	Vibrato	Filter Freq	Vibrato	None
<b>Slider A</b>	Layer Mix	None	None	None
<b>Slider B</b>	None	Layer Mix	None	None
<b>Slider C</b>	None	Trem Rate	None	None
<b>Slider D</b>	None	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	None	None	None
<b>SW2</b>	None	Key click	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	Impact	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	None	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 026 Babaganooj

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>036 Atmaz</b>	<b>045 CrystalClavchd</b>	<b>121 Rhythm Maker</b>	<b>109 Fret Not Bass</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Vibrato	Vibrato	Envelope	Vibrato
<b>MPressure</b>	Pitch Bend	Pitch Bend	None	Vibrato
<b>Slider A</b>	Effect Lvl	None	Effect Lvl	Effect Lvl
<b>Slider B</b>	Effect Lvl	Effect Lvl	None	None
<b>Slider C</b>	Timbre	Timbre	None	None
<b>Slider D</b>	Envelope	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	Decay	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Layer Switch	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

**027 Warm Fusion**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>082 Alazawi</b>	<b>078 The Croons</b>	<b>092 Neptune</b>	<b>025 Big Red Wurly</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	None	None
<b>Wheel 2 (Mod Whl)</b>	Vibrato	Vibrato	None	Tremolo
<b>MPressure</b>	Vibrato	None	None	None
<b>Slider A</b>	Distortion	None	None	None
<b>Slider B</b>	None	None	None	None
<b>Slider C</b>	Timbre	None	None	None
<b>Slider D</b>	Envelope	Arp Tempo	Arp Tempo	Arp Tempo
<b>Pedal 1</b>	Expression	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	Octave Jump
<b>SW2</b>	None	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Transpose	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

## 028 Ostinato / Lead

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>035 FantasmAtron</b>	<b>029 Pearly Keys</b>	<b>031 Ballad E Piano</b>	<b>080 Solar Lead</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Tremolo	Tremolo	Tremolo	Vibrato
<b>MPressure</b>	None	None	None	Vibrato
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	None	None	None	None
<b>Slider C</b>	None	None	None	LoPass Freq
<b>Slider D</b>	Trem Rate	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	Pitch Bend	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	Octave Jump	None
<b>SW2</b>	Attack	Attack	Attack	None
<b>SW3</b>	Layter Switch	None	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	None	None	None	LoPass Resonance
<b>SwitchPdl 1</b>	MIDI 119	None	None	MIDI 64
<b>SwitchPdl 2</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	None	None	None	None

**029 Dr. Crane's**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>124 Vibes</b>	<b>078 The Croons</b>	<b>110 Upright Bass 1</b>	<b>124 Vibes</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Tremolo	None	None	None
<b>MPressure</b>	None	None	Vibrato	None
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	None	Layer Mix	None	None
<b>Slider C</b>	None	None	Timbre	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Octave Jump	Octave Jump	None	None
<b>SW2</b>	Envelope	None	None	Envelope
<b>SW3</b>	Timbre	None	None	Timbre
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	None	None	Layer Switch	None
<b>SwitchPdl 1</b>	MIDI 117	MIDI 64	None	MIDI 117
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 030 Perc/Organ Jam

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	2	1	3	4
<b>Program</b>	<b>120 Virtuoso Perc</b>	<b>050 Prog Rocker's B</b>	<b>115 Coliseum Kit</b>	<b>113 Studio Drums 3+4</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	None	None	None
<b>Wheel 2 (Mod Whl)</b>	Envelope	Rotary Speed	None	None
<b>MPressure</b>	None	None	None	None
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	None	Timbre	None	None
<b>Slider C</b>	Pitch Up/Down	None	None	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	Octave Jump	None	None
<b>SW2</b>	None	None	None	None
<b>SW3</b>	None	Chorus Depth	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	None	MIDI 64	None	None
<b>SwitchPdl 2</b>	Sostenuto	Soft Pedal	Soft Pedal	Soft Pedal
<b>SwitchPdl 3</b>	Soft Pedal	None	None	None

**031 VoxJazzCombo C7**

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>048 The Reverend's</b>	<b>077 Scatman</b>	<b>106 Two Finger Bass</b>	<b>116 Resonant Traps</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	None
<b>Wheel 2 (Mod Whl)</b>	Rotary Speed	None	None	None
<b>MPressure</b>	None	Volume Swell	None	None
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	Timbre	None	None	None
<b>Slider C</b>	Layer Mix	None	None	None
<b>Slider D</b>	Arp Tempo	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	Octave Jump	None
<b>SW2</b>	Chor/Vibe Switch	None	None	None
<b>SW3</b>	None	Envelope	None	None
<b>SW4</b>	Arp Switch	None	None	None
<b>SW5</b>	Arp Latch 1	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	None	None
<b>SwitchPdl 2</b>	Sostenuto	Sostenuto	Sostenuto	Sostenuto
<b>SwitchPdl 3</b>	Soft Pedal	Soft Pedal	Soft Pedal	Soft Pedal

## 032 Where's Syd???

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Play	Play	Play
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>000 Stereo Grand</b>	<b>037 Celestial Comet</b>	<b>109 Fret Not Bass</b>	<b>099 12 String Guitar</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Mod Whl	Mod Whl	Mod Whl	Mod Whl
<b>MPressure</b>	Pressure	Pressure	Pressure	Pressure
<b>Slider A</b>	MIDI 93	None	None	None
<b>Slider B</b>	MIDI 91	None	None	None
<b>Slider C</b>	MIDI 6	None	None	None
<b>Slider D</b>	MIDI 13	Tempo	Tempo	Tempo
<b>Pedal 1</b>	MIDI 11	None	None	None
<b>Pedal 2</b>	MIDI 4	None	None	None
<b>Breath</b>	MIDI 2	None	None	None
<b>Ribbon 1</b>	MIDI 21	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Trans Down	Trans Down	Trans Up	Trans Up
<b>SW2</b>	MIDI 9	None	None	None
<b>SW3</b>	SW3	MIDI 119	MIDI 119	MIDI 119
<b>SW4</b>	MIDI 116	None	None	None
<b>SW5</b>	MIDI 29	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	MIDI 66	MIDI 67	MIDI 67	MIDI 67
<b>SwitchPdl 3</b>	MIDI 67	None	None	None

## 125 PC2R Control

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>000 Stereo Grand</b>	<b>088 Rez Aah Pad</b>	<b>104 Round and Wound</b>	<b>040 Clav Classic</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Mod Whl	Mod Whl	Mod Whl	Mod Whl
<b>MPressure</b>	Pressure	Pressure	Pressure	Pressure
<b>Slider A</b>	MIDI 6	None	None	None
<b>Slider B</b>	MIDI 22	None	None	None
<b>Slider C</b>	MIDI 23	None	None	None
<b>Slider D</b>	MIDI 24	Tempo	Tempo	Tempo
<b>Pedal 1</b>	MIDI 11	None	None	None
<b>Pedal 2</b>	MIDI 4	None	None	None
<b>Breath</b>	MIDI 2	None	None	None
<b>Ribbon 1</b>	MIDI 21	None	None	None
<b>Ribbon 2</b>	MIDI 86	None	None	None
<b>Ribbon 3</b>	MIDI 87	None	None	None
<b>SW1</b>	MIDI 88	Trans Down	Trans Up	Trans Up
<b>SW2</b>	MIDI 80	None	None	None
<b>SW3</b>	MIDI 81	MIDI 119	MIDI 119	MIDI 119
<b>SW4</b>	MIDI 82	None	None	None
<b>SW5</b>	MIDI 83	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	MIDI 66	MIDI 67	MIDI 67	MIDI 67
<b>SwitchPdl 3</b>	MIDI 67	None	None	None

## 126 Internal Voices

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>000 Stereo Grand</b>	<b>088 Rez Aah Pad</b>	<b>104 Round and Wound</b>	<b>040 Clav Classic</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	Mod Whl	Mod Whl	Mod Whl	Mod Whl
<b>MPressure</b>	Pressure	Pressure	Pressure	Pressure
<b>Slider A</b>	MIDI 93	None	None	None
<b>Slider B</b>	MIDI 91	None	None	None
<b>Slider C</b>	MIDI 6	None	None	None
<b>Slider D</b>	MIDI 13	Tempo	Tempo	Tempo
<b>Pedal 1</b>	MIDI 11	None	None	None
<b>Pedal 2</b>	MIDI 4	None	None	None
<b>Breath</b>	MIDI 2	None	None	None
<b>Ribbon 1</b>	MIDI 21	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	Trans Down	Trans Down	Trans Up	Trans Up
<b>SW2</b>	MIDI 9	None	None	None
<b>SW3</b>	MIDI 12	MIDI 119	MIDI 119	MIDI 119
<b>SW4</b>	MIDI 116	None	None	None
<b>SW5</b>	MIDI 29	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	MIDI 66	MIDI 67	MIDI 67	MIDI 67
<b>SwitchPdl 3</b>	MIDI 67	None	None	None

## 127 Clear Setup

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>000 Stereo Grand</b>	<b>000 Stereo Grand</b>	<b>000 Stereo Grand</b>	<b>000 Stereo Grand</b>
<b>Wheel 1 Up/Down</b>	None	None	None	None
<b>Wheel 2 (Mod Whl)</b>	None	None	None	None
<b>MPressure</b>	None	None	None	None
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	None	None	None	None
<b>Slider C</b>	None	None	None	None
<b>Slider D</b>	None	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	None
<b>SW2</b>	None	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	None	None	None	None
<b>SwitchPdl 2</b>	None	None	None	None
<b>SwitchPdl 3</b>	None	None	None	None

## 128 Default Setup

Setup Feature	Zones			
	Zone 1	Zone 2	Zone 3	Zone 4
<b>Zone Status</b>	Play	Mute	Mute	Mute
<b>MIDI Channel</b>	1	2	3	4
<b>Program</b>	<b>000 Stereo Grand</b>	<b>093 Analogy</b>	<b>105 Punch Bass</b>	<b>087 Lowdown Bass</b>
<b>Wheel 1 Up/Down</b>	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down	Pitch Up/Down
<b>Wheel 2 (Mod Whl)</b>	None	None	None	None
<b>MPressure</b>	Pressure	Pressure	Pressure	Pressure
<b>Slider A</b>	None	None	None	None
<b>Slider B</b>	None	None	None	None
<b>Slider C</b>	None	None	None	None
<b>Slider D</b>	None	None	None	None
<b>Pedal 1</b>	None	None	None	None
<b>Pedal 2</b>	None	None	None	None
<b>Breath</b>	None	None	None	None
<b>Ribbon 1</b>	None	None	None	None
<b>Ribbon 2</b>	None	None	None	None
<b>Ribbon 3</b>	None	None	None	None
<b>SW1</b>	None	None	None	None
<b>SW2</b>	None	None	None	None
<b>SW3</b>	None	None	None	None
<b>SW4</b>	None	None	None	None
<b>SW5</b>	None	None	None	None
<b>SwitchPdl 1</b>	MIDI 64	MIDI 64	MIDI 64	MIDI 64
<b>SwitchPdl 2</b>	MIDI 66	MIDI 66	MIDI 66	MIDI 66
<b>SwitchPdl 3</b>	MIDI 67	MIDI 67	MIDI 67	MIDI 67



# Appendix A

## PC2 Drum Maps

Drum maps determine the layout of PC2 drum programs with respect to the notes you play on the keyboard. They don't control the *sounds* contained in the drum programs—instead they control where those sounds appear within the MIDI note range. This means that for any given drum program, changing the drum map changes what you hear (if anything) when you play a particular note.

There are three drum maps in the PC2. Each map positions drum and percussion sounds in various locations within the MIDI note range. There are two advantages to having more than one drum map:

- With three alternative arrangements of drum and percussion sounds, you can choose the arrangement that is easiest for you to play.
- If you're playing sequences that are recorded according to General MIDI (GM) specifications, you can quickly configure the PC2 to play the correct GM sounds when you play back your sequences.

To choose a drum map, set the value of the Drum Remap parameter (in the Global menu) to a value of **Normal**, **PC2ReMap**, or **GMReMap**. Use **Normal** or **PC2ReMap** according to your preference. Use **GMReMap** when you want the PC2 to play General MIDI sounds, either live or for sequence playback.

The following pages show the layouts of the PC2's drum sounds in each drum map. Each page shows a keyboard diagram that corresponds to the notes on a standard 88-note keyboard (A 0 through C 8). Beside each note is the sound corresponding to that note (white keys on the left, and black keys on the right).

You'll notice several unlabeled notes in each map. For the Normal and PC2ReMap maps, this indicates that the sound you'll hear for that note varies according to the current program. For the General MIDI map, unlabeled notes indicate that there's no General MIDI sound corresponding to that note, and consequently you won't hear anything when you play those notes.

Sounds with the character “/” in their names (like Ride Cymbal Rim/Bell) are dual-velocity sounds; you'll hear the first sound when you play softly, and the second sound when you play hard.

# Normal

A 0		A# 0
B 0		
C 1		C# 1
D 1		D# 1
E 1		
F 1		
Kick 3	G 1	F# 1 Hard Snare 1
Snare 4	A 1	G# 1 Kick 3
Crash Cymbal	B 1	A# 1 Snare 4
Floor Tom	C 2	
Lo Mid Tom	D 2	C# 2 Floor Tom
Mid Tom	E 2	D# 2 Lo Mid Tom
Mid Tom	F 2	
Hi Tom	G 2	F# 2 Mid Tom
Hi Tom	A 2	G# 2 Hi Tom
Kick 1	B 2	A# 2 Hi Tom
Kick 1	C 3	
Kick 2	D 3	C# 3 Kick 1
Cross Stick Ambient	E 3	D# 3 Kick 2
Cross Stick Ambient	F 3	
Snare 3	G 3	F# 3 Cross Stick
Snare 2	A 3	G# 3 Snare 3
Soft Snare 1	B 3	A# 3 Snare 2
Dual Snare 1	C 4	
Closed Hi-hat	D 4	C# 4 Dual Snare 1
Closed Hi-hat	E 4	D# 4 Closed Hi-hat
Slightly Open Hi-hat	F 4	
Slightly Open Hi-hat	G 4	F# 4 Slightly Open Hi-hat
Open Hi-hat	A 4	G# 4 Open Hi-hat
Open/Closed Hi-hat	B 4	A# 4 Open/Closed Hi-hat
Foot Hi-hat	C 5	
Crash Cymbal	D 5	C# 5 Crash Cymbal
Crash Cymbal	E 5	D# 5 Crash Cymbal
Crash Cymbal	F 5	
Splash Cymbal	G 5	F# 5 Crash Cymbal
Ride Cymbal Rim	A 5	G# 5 Ride Cymbal
Ride Cymbal Bell	B 5	A# 5 Ride Cymbal Rim/Bell
Ride Cymbal Bell	C 6	
Hand Clap	D 6	C# 6 Cowbell
Timbale Shell	E 6	D# 6 Lo Timbale/Hi Timbale
Conga	F 6	
Conga	G 6	F# 6 Hi Tumba
Clave	A 6	G# 6 Lo Tumba
Tambourine	B 6	A# 6 Shakers
Tambourine	C 7	
Tambourine	D 7	C# 7 Shakers
Maracas	E 7	D# 7 Maracas
Lo Agogo	F 7	
Lo Bongo	G 7	F# 7 Hi Agogo
Hi Bongo	A 7	G# 7 Bongo Slap
Muted Triangle	B 7	A# 7 Finger Snap
Open Triangle	C 8	

# PC2ReMap

A 0		A# 0
B 0		
C 1		C# 1
D 1		D# 1
E 1		
F 1		F# 1
G 1		G# 1
A 1		A# 1
B 1		
C 2		C# 2
D 2		D# 2
E 2		
F 2		F# 2
Kick 1	G 2	Floor Tom
Crash Cymbal	A 2	G# 2 Floor Tom
Kick 3	B 2	A# 2 Low Mid Tom
Kick 2	C 3	
Kick 1	D 3	C# 3 Mid Tom
Snare 4	E 3	D# 3 Hi Tom
Snare 3	F 3	
Snare 2	G 3	F# 3 Lo Mid Tom/Floor Tom
Cross Stick	A 3	G# 3 Mid Tom
Kick 1	B 3	A# 3 Hi Tom
Kick 1	C 4	
Hard Snare 1	D 4	C# 4 Foot Hi-hat
Dual Snare 1	E 4	D# 4 Closed Hi-hat
Lo Tom	F 4	
Soft Snare 1	G 4	F# 4 Closed Hi-hat
Mid Tom	A 4	G# 4 Slightly Open Hi-hat
Soft Snare 1	B 4	A# 4 Open Hi-hat
Hi Tom	C 5	
Open/Closed Hi-hat	D 5	C# 5 Open/Closed Hi-hat
Crash Cymbal	E 5	D# 5 Crash Cymbal
Crash Cymbal	F 5	
Splash Cymbal	G 5	F# 5 Ride Cymbal Rim
Ride Cymbal Rim/Bell	A 5	G# 5 Ride Cymbal Rim/Bell
Ride Cymbal Bell	B 5	A# 5 Ride Cymbal Bell
Ride Cymbal Bell	C 6	
Hand Clap	D 6	C# 6 Cowbell
Timbale Shell	E 6	D# 6 Lo Timbale/Hi Timbale
Conga	F 6	
Conga	G 6	F# 6 Hi Tumba
Clave	A 6	G# 6 Lo Tumba
Tambourine	B 6	A# 6 Shakers
Tambourine	C 7	
Tambourine	D 7	C# 7 Shakers
Maracas	E 7	D# 7 Maracas
Lo Agogo	F 7	
Lo Bongo	G 7	F# 7 Hi Agogo
Hi Bongo	A 7	G# 7 Bongo Slap
Muted Triangle	B 7	A# 7 Finger Snap
Open Triangle	C 8	

# GMReMap

A 0		A# 0
B 0		
C 1		C# 1
D 1		D# 1
E 1		
F 1		F# 1
G 1		G# 1
Metronome Click	A 1	A# 1
Kick Drum 2	B 1	
Kick Drum 1	C 2	
Snare Drum 1	D 2	C# 2 Side Stick
Snare Drum 2	E 2	D# 2 Hand Clap
Lo Tom 2	F 2	
Lo Tom 1	G 2	F# 2 Closed Hi Hat
Mid Tom 2	A 2	G# 2 Pedal Hi Hat
Mid Tom 1	B 2	A# 2 Open Hi Hat
Hi Tom 2	C 3	
Hi Tom 1	D 3	C# 3 Crash Cymbal 1
	E 3	D# 3 Ride Cymbal 1
Ride Bell	F 3	
Splash Cymbal	G 3	F# 3 Tambourine
Crash Cymbal 2	A 3	G# 3 Cowbell
Ride Cymbal 2	B 3	A# 3
Hi Bongo	C 4	
Mute Conga	D 4	C# 4 Lo Bongo
Lo Conga	E 4	D# 4 Hi Conga
Hi Timbale	F 4	
Hi Agogo	G 4	F# 4 Lo Timbale
Cabasa	A 4	G# 4 Lo Agogo
	B 4	A# 4 Maracas
C 5		C# 5
D 5		D# 5 Clave
E 5		
F 5		F# 5
G 5		G# 5 Triangle Mute
Triangle Open	A 5	A# 5 Shaker
	B 5	
C 6		C# 6
D 6		D# 6
E 6		
F 6		F# 6
G 6		G# 6
A 6		A# 6
B 6		
C 7		C# 7
D 7		D# 7
E 7		
F 7		F# 7
G 7		G# 7
A 7		A# 7
B 7		
C 8		