















Lancashire School Games Activity Timetable Year 1 & 2

Week 10: 6th July - 12th July 2020

The Spar Lancashire School Games is a partnership between the Lancashire School Games Organiser Network (SGO's), Active Lancashire and SPAR (sponsors).

During this time Lancashire SGO's have developed a programme of activities and a hub of resources for young people to:

- Remain active and Move
- Access challenges to do individually or as a family
- Enjoy being active through play
- Learn new skills

Move!

The recommended amount of physical activity for children aged 5-18 is 60 minutes a day. It should be hard enough for us to get a little bit out of breath and a little bit sweaty!

Challenge!

Take part in challenges against the clock yourself, or challenge a parent, carer or sibling. Try to beat your own scores and hit your personal best!

Play!

Don't forget the importance of play, playing simple games and using our imagination is important, games like hide and seek and musical bumps are fun and will also help keep us active

Learn!

Learning, practicing and developing basic movement skills will help us become better at PE and sport. This section will introduce the fundamental movement skills for children aged 5-8.

Mission

The Spar Lancashire School Games Stay at Home Programme aims to provide opportunities for young people and families to become or remain active through a timetable of accessible opportunities. Resources, videos, weekly challenges and learning activities will form part of a weekly timetable to ensure you can become or remain active.























How to access the Timetable & Resources?

- Week 10: 6th July 12th July 2020 Timetable Click here to access the timetable and resources
- <u>Lancashire SGO Information</u>- Your SGO can provide information on the Stay at Home Programme and any local opportunities

All information will be accessible through the **Spar Lancashire School Games** website during this period.

Week 10 - Timetable

The timetable below has links to 4 different areas.

Move, Challenge, Play, and Learn. Plus a link to new the Lancashire School Games <u>Create Gymnastics Activity</u> to further skill development

Monday	Tuesday	Wednesday Thursday		Friday
Move!	Move!	Move! Move!		Move!
Move it Monday	<u>Treasure Hunt</u> <u>Tuesday</u>	Workout Wednesday	<u>Thinking</u> <u>Thursday</u>	<u>Fitness Friday</u>
<u>Learn!</u>	<u>Learn!</u>	<u>Learn!</u>	<u>Learn!</u>	<u>Learn!</u>
Video Demonstration				
Challenge!	Challenge!	Challenge!	Challenge!	Challenge!
<u>Video</u> <u>Demonstration</u>	Practice	Beat your score	Practice some more	Beat your score <u>Certificate</u>
Play!	Play!	Play!	Play!	<u>Play!</u>
Today's top play!	Today's top play!	Today's top play!	Today's top play!	Today's top play!
<u>Create</u> <u>Gymnastics</u>	<u>Create</u> <u>Gymnastics</u>	<u>Create</u> <u>Gymnastics</u>	<u>Create</u> <u>Gymnastics</u>	<u>Create</u> <u>Gymnastics</u>
<u>Video</u> <u>Demonstration</u>				

Every week we will have a new word of the week linked to the school games values and the values we believe to be important as organisers of the Spar Lancashire School Games.

Word of the Week- Joy of Moving























Share your videos and photos with us.

We want to see you trying this week's challenge and learn exercise at home or at school, so please share your videos and photos to:

Twitter- @LancSchoolGames

Facebook - @LancSchoolGames

Instagram - @lancashireschoolgames

Videos and photos posted on social media with the #LancsGames20 will be entered into a prize draw to win some Amazon vouchers!

Use the hashtags below to find out more information and additional resources.

#stayinworkout #LancsSGOchallenge #yourschoolgames #LancsSchoolGames #alittlebitmoreathome























Year 1 & 2 Move! Resource

The recommended amount of physical activity for children aged 5-18 is **60 minutes** a day. It should be hard enough for us to get a little bit out of breath and a little bit sweaty!

Children and young people should aim to minimise the amount of time spent sitting and move more, when and where possible long periods of not moving should be broken up with physical activity.

Active Children are happier and healthier, an active child also learns better and sleeps better!

We understand that keeping your child active during the Covid-19 outbreak is challenging which is why we have put together a list of resources to help keep your child 'Moving':

Online Resources available

- Disney Dance Along
- Go Noodle A website that will help parents to get their child moving with short interactive activities
- Cosmic Kids Yoga Through story telling
- BBC Supermovers- Videos which help children move whilst they learn
- Boogie Beebies Videos that get children up and dancing with Cbeebies presenters
- CBBC- Andy's Wild Workout series
- Train Like a superhero
- Show your moves with the UK Move Crew

Other Suggested Games and Activities

Put on a favourite song and dance along

Go for a family walk or cycle (try to choose a time when it is quiet and remember to observe social distancing rules)

Create a basic circuit of your favourite exercises

Make up obstacle courses

Try the daily move activity in the timetable!























Learn! Skill 10: Bouncing

Equipment: Any household items to mark out your 2m square, Hard floor where the ball will bounce, A football sized ball

Aim: To develop your bouncing skills.

Task 1: Complete the below activity seeing if you can bounce the ball using your dominant hand.

Task 2: Complete it again but using your other hand.

Video Demonstration

Practice makes perfect - play the following game with a parent, carer or sibling

Skill/ Skills	Activities	How to Play		
Bouncing	2 Metre Bouncing Overhead View 2m apart 2m apart 0	 Set up a 2-metre square. Standing in the middle of the square start to bounce the ball with your dominant hand. Bounce it once and catch, if you can do that, do 2 bounces and catch, then 3 and catch, then 4, 5, 6, 7 etc. Try to keep bouncing the ball but staying inside your 2m square. If you lose control or come out of the square, start again on that number. The aim is to get to 10 bounces in a row without catching. 		























Points to help improve bouncing a ball

Imagine you have a sock puppet on our hand, and when you make them talk you open and close your thumb and fingers. Bouncing a ball is the same, it's the fingers and thumbs that touch the ball not the palm of your hand.

Aim to bounce the top of the ball, out in front of you being careful not to hit your own feet, utilising a mix of your shoulder, arm, wrist and fingers to get success and control

Bounce the ball with enough force so it bounces back up to belly button height

Repetition - keep practicing

Now you have practiced this skill why not try out our Challenge!

Click here to be taken to the Challenge Resource Card:

Share your videos and photos.

We want to see you trying this learn exercise at home, please share your videos and photos to:

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Year 1 & 2 Challenge!

Linked to Learn! 10 - Bouncing

You have been busy practicing your bouncing. Are you ready to take part in our challenge?

Bumble Bee Bounce

How fast can you bounce a ball from flower to flower, landing on each flower and collecting your pollen?

You will need:

Stopwatch or mobile phone

12 toys or household items to mark out your "flowers"

Ball

t your "flowers" Bounce the ball 5 times

How to:

- Set up 3 areas out in your space with household objects, around 2 metres square each, these are your flowers and you are the Bouncing Bumble Bee.
- The Bumble Bee travels to each flower and collects the pollen and moves on.
- The timer starts, and the players sets off bouncing the ball towards the first "flower". Stop when you get there and bounce the ball 5 times.
- Once done, move on to the next "flower" and repeat.
- Repeat again for the last flower then return to the beginning.
- The clock stops and make a note of the time. Try to beat your time on the next go.
- Don't worry if you stop bouncing just pick the ball up and continue.

Video Demonstration

Share your videos and photos with us:

We want to see you trying this challenge at home, please share your videos and photos to;

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Create! Gym Sequence

Aim: To make a gymnastic sequence of three different travels and two balances.

Video Demonstration

Tasks 1 - To practise a bunny hop

Start position



Bunny hop

- Move into the start position.
- Put both hands on the floor in front with flat palms and thumb in line with fingers.
- Kick up with your feet taking your weight on your hands.



Can you perform three bunny hops moving forward?

Can you perform three bunny hops moving backwards?



















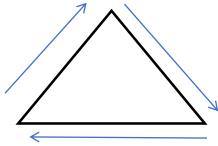




Task 2 - To create a sequence of three travelling actions.

The task is travel on hands and feet and make a triangle shape using three different travelling actions?

- Bunny hop
- Caterpillar walk
- Crab walk



Caterpillar walk







<u>Crab walk</u> - Hands facing feet, tummy up, hips raised, walk forward.



- (Q) Which travelling action will you start with?
- (Q) How will you move to the crab position from the bunny hop or caterpillar?
- (Q) How will you move from the bunny hop or caterpillar to the crab position?























Task 3 - To create a sequence of travel, balance, travel, balance, travel.

For this task you need to choose your two favourite balances and your three travelling actions from task 2 to create a longer gymnastic sequence by adding a balance in before changing to the next travelling action.

Example

Starting	Travel	Balance	Travel	Balance	Travel
position		1		2	
Front	Caterpillar	Balance	Turn	Balance	Bunny
Support	walk	on	to	on	hop
		Three	crab	bottom	
		points	walk		
		•			

(Q) Did you keep still for 3 seconds on your balances?

Challenges

Can you add a finishing position?

Can you do your sequence in reverse?

When we practice our balances remember the most important thing is to keep still.

In the challenges your balance must be held completely still for at least 3 seconds. (count 1 gymnast, 2 gymnast, 3 gymnast in your head)

Try to point your fingers and toes to improve your balance

Share your videos and photos.

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Spar Lancashire School Games Year 1 & 2 Play! Resource

Don't forget the importance of play, playing simple games and using our imagination is important, games like hide and seek and musical bumps are fun and will also help keep us active!

Play allows children to use their creativity while developing their imagination. Play is important for healthy brain development and can be used to help children achieve their daily 60 active minutes.

Below is a list of resources that you can use with your child to encourage physical activity whilst playing.

Online Resources available

- Change4Life Disney
- Youth Sport Trust Play
- Create Development
- Bike skills and Games Learn 2
 Ride with British Cycling
- Fantastic Games to play inside and outside the home
- Active Outdoor Games

Suggested Games and Activities

- Hide and Seek
- Musical bumps
- Musical Statues
- Hopscotch
- Tag

Get children to come up with their own active game and play as a family!

Need some additional ideas- Try Today's top play activity!





